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### **Time Schedule**

### 9:30 am Coaches Meeting/ Draw Horses 10:00 am Schooling of Horses 11:00 am Competition Begins:

### **Saturday Order of Classes**

Class 1.	Group 3/11 Junior/Senior High Opal Rail Horsemanship	4
Class 2.	Group 5 Junior High Emerald Rail Horsemanship	3
Class 3.	Group 13 Senior High Emerald Rail Horsemanship	5
Class 4.	Group 15 Senior High Ruby Rail Horsemanship	6
Class 5.	Group 17 Senior High Sapphire Pattern Horsemanship	3
Class 6.	Group 27 Alumni Sapphire Pattern Horsemanship	2
Class 7.	Group 4/12 Junior/Senior High Opal Pattern Horsemanship	4
Class 8.	Group 6 Junior High Emerald Pattern Horsemanship	3
Class 9.	Group 14 Senior High Emerald Pattern Horsemanship	5
Class 10.	Group 16 Senior High Ruby Pattern Horsemanship	6
Class 11.	Group 18 Senior High Sapphire Ranch Riding	3
Class 12.	Group 28 Alumni Sapphire Ranch Riding	2

Class 1 Group 3/11 Junior/Senior High Opal Rail Horsemanship (4)

		Back#	Name	Team	Draw	Horse
		437	Ashley Korrow 12	Cedar Ridge Equestrian Team	3	Bailey
		1591	Lleana Harrness	Cedar Ridge Equestrian Team	4	Chanel
k	1425	84	Tulsi Conners 🛠	AF Show Horses		Opie
7		1573	Sophie Miller 5%	Cedar Ridge Equestrian Team	7	Rivey

1st: 
$$\frac{431}{4}$$
 2nd:  $\frac{591}{3}$  3rd:  $\frac{1625}{4}$  4th:  $\frac{513}{3}$  5th: \_\_\_\_6th: \_\_\_\_

Class 2 Group 5 Junior High Emerald Rail Horsemanship (3)

CIGSS =				
Back#	Name	Team	Draw	Horse
689	Keira Wilde	Briggs Stable	3	Pinky
664	Rowan Varni	Whitney Ridge YEDA Team	\	Opie
701	Giovanna Lane	Whitney Ridge YEDA Team	2	Scarlet

1st: 
$$\frac{689}{3}$$
 2nd:  $\frac{664}{2}$  3rd:  $\frac{701}{4}$  4th: \_\_\_\_5th: \_\_\_\_6th: \_\_\_\_

Class 3 Group 13 Senior High Emerald Rail Horsemanship (5)

Class 3 Cloup 13 Comer right					
Back#	Name	Team	Draw	Horse	
1475	Mia Rinehart	Briggs Stable	4	Chanel	
1260	Nick McAuliffe	Briggs Stable	5	Scool	
750	Natalie Beliveau	Cedar Ridge Equestrian Team	1	Scarlet	
354	Kiera Newton	Cedar Ridge Equestrian Team	2	Jack	
12	Kaleigh Lynch	Pondview Equestrian Team	3	Pinky	



1st:  $\frac{750}{5}$  2nd:  $\frac{1260}{2}$  3rd:  $\frac{354}{3}$  4th:  $\frac{12}{3}$  5th:  $\frac{1475}{5}$  6th:  $\frac{1}{3}$ 

Class 4 Group 15 Senior High Ruby Rail Horsemanship (6)

Stabb 1 Cloup 10 common g				
Back#	Name	Team	Draw	Horse
912	Lauren Rechenberg	AF Show Horses	)	Opie
600	Amanda Clemons	Briggs Stable	2	Scarlet
1044	Liza Cornetta	Briggs Stable	3	Spana
1045	Piper Quigley	Briggs Stable	4	Jack
-619	Morgan Alemy	Cedar Ridge Equestrian Team		
1212	Nicole Jimenez	MCPH Equestrian	5	Scoopy

1st: 1045 2nd: 1045 2nd: 1044 5th: 1044 5th: 1044 5th: 1044 6th: 1044 5th: 1044 6th: 1044 6th:

Class 5 Group 17 Senior High Sapphire Pattern Horsemanship (3)

sidss 5 Croup 27 Center to 8.10 CF						
Name	Team	Draw	Horse			
Erin Westfall	AF Show Horses	2	Jack			
J'la Carpenter-Harrington	AF Show Horses	3	GQ			
Harper Gullage	Cedar Ridge Equestrian Team		Spark			
	Name Erin Westfall J'la Carpenter-Harrington	NameTeamErin WestfallAF Show HorsesJ'la Carpenter-HarringtonAF Show Horses	NameTeamDrawErin WestfallAF Show Horses\( \) \( \)			

1st: <u>982</u>	2nd: 962	3rd: <u>85/</u> 4th:	5th:_	6th:

Class 6 Group 27 Alumni Sapphire Pattern Horsemanship (2)

sidos e el en p = 1				
Back#	Name	Team	Draw	Horse
562	Rylee Carroll	Briggs Stable	2	GQ
582	Hannah Legendre	Pondview Equestrian Team		Jack

1st: <u>582</u> 2n	d: <u>562</u> 3rd:	4th:	5th:	6th:	
9	1				

Class 7 Group 4/12 Junior/Senior High Opal Pattern Horsemanship (4)

	Back#	Name	Team	Draw	Horse
145	437	Ashley Korrow 12	Cedar Ridge Equestrian Team	4	66
	1591	Lleana Harrness	Cedar Ridge Equestrian Team		Scarlet
1425	84	Tulsi Conners 🦟	AF Show Horses	7	Rolly
iu	1573	Sophie Miller	Cedar Ridge Equestrian Team	3	Chanel

1st: 437 2nd: 1591 3rd: 1025 4th: 1573 5th: \_\_\_\_\_ 6th: \_\_\_\_\_

Class 8 Group 6 Junior High Emerald Pattern Horsemanship (3)

Back#	Name	Team	Draw	Horse
689	Keira Wilde	Briggs Stable	2	Scarlet
664	Rowan Varni	Whitney Ridge YEDA Team	3	Pinky
701	Giovanna Lane	Whitney Ridge YEDA Team		Opie

1st: 70 2nd: 489 3rd: 444 4th: 5th: 6th:

Class 9 Group 14 Senior High Emerald Pattern Horsemanship (5)

Back#	Name	Team	Draw	Horse
1475	Mia Rinehart	Briggs Stable	Ì	Ope
1260	Nick McAuliffe	Briggs Stable	2	Jack
750	Natalie Beliveau	Cedar Ridge Equestrian Team	3	Pinky
354	Kiera Newton	Cedar Ridge Equestrian Team	4	Chanel
12	Kaleigh Lynch	Pondview Equestrian Team	5	60

1st: 200 2nd:	150 <sub>3rd:</sub>	354 4th:	12 5th: 14	156th:
5	4	3	2	1

Class 10 Group 16 Senior High Ruby Pattern Horsemanship (6)

0.0.00				
Back#	Name	Team	Draw	Horse
912	Lauren Rechenberg	AF Show Horses	3	Sparky
600	Amanda Clemons	Briggs Stable	4	Jack
1044	Liza Cornetta	Briggs Stable	5	GQ
1045	Piper Quigley	Briggs Stable		Obje
619	Morgan Alemy	Cedar Ridge Equestrian Team	•	1
1212	Nicole Jimenez	MCPH Equestrian	2	Scarlet

1st: 0452nd:	600	3rd:\044	4th:1212	5th: <u>912</u>	6th:	
5	4	3	2			

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Class 11 Group 18 Senior High Sapphire Ranch Riding (3)

			T	
Back#	Name	Team	Draw	Horse
982	Erin Westfall	AF Show Horses	1	Sparky
856	J'la Carpenter-Harrington	AF Show Horses	2	Blue
962	Harper Gullage	Cedar Ridge Equestrian Team	3	GQ

1st: $962$ 2nd:	<u>982</u> 3rd:	856 4th:	5th:	6th:_	
3	2	1			

Class 12 Group 28 Alumni Sapphire Ranch Riding (2)

01000 ==				
Back#	Name	Team	Draw	Horse
562	Rylee Carroll	Briggs Stable		Sparty
582	Hannah Legendre	Pondview Equestrian Team	2	Blue

1st:502	2nd: <u>582</u> 3rd:	4th:	5th:	6th:	
$\neg$	1				

### **Show Results**

SR High Sc	hool Team	JR High Sc	hool Team
High Point Team	Briggs Stable	High Point Team	Cedar Ridge
Res. High Point Team	Cedar Ridge	Res. High Point Team	Briggs Worthey
High Point Rider	)	High Point Rider	))
Res. High Point Rider		Res. High Point Rider	
Sportsmans	hip Award(s)	×	
Horse of	the Show		
Best Groomed H	orse of the Show		

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### **SATURDAY SCOREBOARD**

		Senio	r High S	chool T	eam					
Team	Sapphire Ranch Riding	Sapphire Pattern Horsemanship	Ruby Pattern Horsemanship	Ruby Rail Horsemanship	Emerald Pattern Horsemanship	Emerald Rail Horsemanship	Opal Pattern Horsemanship	Opal Rail Horsemanship	Total	Final Placings
AF Show Horses	2	3	1	3			2	2	13	3
Briggs Stable			5	35	15	多斗			16	1
Cedar Ridge	3	2			4	5	1		160	2
MCPH Equestrian			a						39	5
Pondview					2	2			40	4

Junior High School T	eam					
Team	Emerald Pattern Horsemanship	Emerald Rail Horsemanship	Opal Pattern Horsemanship	Opal Rail Horsemanship	Total	Final Placings
Briggs Stable	2	3			5	1
Cedar Ridge			\$4	4	08	1
Whitney Ridge	3	2			5	1

. . . . .



# YEDA Official Score Sheet – RAIL Class: 4 Group 3&11 Jr &Sr Opal

	Back #	Rider Comments	Overall Class Comments
н		good budy poor	Nice group of ridus
2	1625	hale	
3	154	Good posi V+	
4	1573	1573 stupmore quiet upper body, V-	
Ø			
6			
7			
	ω		
	9		
10	0		
<b>.</b>	2		
		3	



## YEDA Official Score Sheet – RAIL Class: **2** Group 5 Jr High Emerald DINOI

	DEVELOPM	DEVELOPMENT ASSOCIATION	
	Back #	Rider Comments	Overall Class Comments
	689	nice body pos	Nice homogridors
Ν	2 664	4 good ps. 2	rold and glock.
,		, log ifud	

Judges Signature

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# YEDA Official Score Sheet – RAIL Class: 4 Group 13 Sr High Emerald

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	DEVELOPA	DEVELOPMENT ASSOCIATION	
	Back #	Rider Comments	Overall Class Comments
1	456	A 3	good hamsp skills!
2		1 Stearing	live group of now
ω	1260	V+ Good pers & 2	Alce land lions.
4	4 1475	needs to sit backward up	
51	750	750 Nia pos. V+	
6			
7			,
&			
ю			
10			



## YEDA Official Score Sheet – RAIL Class: Group 15 Sr High Ruby

DEVELOPI	DEVELOPMENT ASSOCIATION	
Back #	Rider Comments	Overall class collillelits
1 1044		Effective riders
2 (00)	2	nice job;
3 127	1217 V leg find, vers hand 5	
5 hal *	1045 Nice pos. 1+ V+	
5 912	912 Vx V+	
o,		
7		
<b>∞</b>		
9		
10		
3		



### YEDA Official Score Sheet – Sapphire

Alumin Pattern 3

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.

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- Holding saddle with either hand
- · Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

												Comments
		Maneuver Description	Walk	X-Jo g	Stop 270 R	Jog	Lope LL	Stop Back	F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6				
		Penalty										Nice Job with
1	962	Maneuver Score	+1	+1	0	0	+1	+1	1	()	75	Nice Job with Spook
	702	Totals	71	72	72	72	73	74	1	0		
		Penalty										Nice Ride
2	982	Maneuver Score	11/2	+1	+1	+	+1	+1/2		_	-11	
-	100	Totals	701/2	71/2	72/2	731/2	741/			0	76	
		Penalty	,									GoodDb
3	866	Maneuver Score	+42	+1	+1/2	0	0	+1			74	Guardo
	000	Totals	70'/2	71/2	72	72	72	73		$\cup$	74	
		Penalty										
4		Maneuver Score										
'		Totals										
Maria de Propinsion de la Constantina del Constantina de la Consta		Penalty										
5		Maneuver Score										
		Totals										
		Penalty										3,
6		Maneuver Score										
		Totals										
		Penalty										
7		Maneuver Score										
		Totals										
		Penalty										
8		Maneuver Score										
		Totals										
		Penalty										
9		Maneuver Score							филосопия		Section 2	
		Totals						1				



### YEDA Official Score Sheet - Sapphine / Alumni Pattern 3

Updated 2020

sapphire Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- · Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver										Comments
		Description	Walk	X-Jo g	Stop 270 R	Jog	Lope LL	Stop Back	F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6				
		Penalty										Closefingers
1	582	Maneuver Score	+1	0	+1	+1	+1/2	+1	(	^	751/	aroundleurs
	508	Totals	71	71	72	73	731/2	741/2		0	1012	
		Penalty										Close fingers around reins back Croked
2	562	Maneuver Score	41/2	+1/2	+1	+1/2	+1/2	6000	1	Ó	75	
	0001	Totals	711/2	7a	73	731/a	74	74%		0	1)	
		Penalty										
3		Maneuver Score								-		
		Totals										
		Penalty										
4		Maneuver Score										
Ċ		Totals										
		Penalty										
5		Maneuver Score										
Ü		Totals										
engone majora		Penalty										
6		Maneuver Score										
		Totals										
		Penalty										
7		Maneuver Score										
·		Totals										
1012 19/00		Penalty										
8		Maneuver Score										
		Totals				-						
		Penalty										
9		Maneuver Score										
		Totals						4	h			
		<u> </u>		-			1	5m (	Z) .			



YEDA Official Score Sheet – Opal / Pearl Pattern 3

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in ½ point increments

### O'Na1

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- · Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

							Mane	uvers					Comments
		Maneuver Description	Walk	Jog	Jog O	Jog	Walk	Walk	Stop Back	F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6	7				
		Penalty										73/2	Cood
1	1591	Maneuver Score	41/2	41/2	+1/2	Ó	11/2	+42	6	2/17	0	The	G009
		Totals	701/2	71	711/2	71/2	721/0	736	TUR		0	M	עיטר.
		Penalty											Grown
2	11.05	Maneuver Score	4/2	11/2	0	. 0	+1/2	+1/2	0				100
	1625	Totals	7012	71	5m1792	70%	71	711/2	714a		O	72/2	300
		Penalty										The second second	Good
3	1200	Maneuver Score	0	0	-12	0	41/2	41/2	+1/2			コク	010046
	1573	Totals	70	70	69/2	69/2	70	701/a	71		0	72	100,x
		Penalty			1/2							711	
4	1127	Maneuver Score	+1/2	1/2	FD	11/2	+1/2	6.	+1/2,	131	6	14	
	731	Totals	70/2	-	7/1/2	724/2	72	-72	7876		0	MA	
		Penalty											
5		Maneuver Score											
		Totals											
		Penalty											
6		Maneuver Score											
		Totals							10				
		Penalty											
7		Maneuver Score											
		Totals											
		Penalty											
8		Maneuver Score											
		Totals						0					
		Penalty					/						
							/	/ / /					





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### YEDA Official Score Sheet - Emerald Pattern 3

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- · Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

[	1					V	/laneuvers	;				Comments
		Maneuver Description	Walk	Jog	Lope RL	Walk	Stop	Back	F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6				
		Penalty										NueJob
1		Maneuver Score	+1	0	41/3	+1/2	11/2	41/2	1	0	7/1	NiaJop
	701	Totals	71	71	711/2	72	7212	73				
		Penalty									731/2	Good
2	1.90	Maneuver Score	0	41/2	+1/2	11/2	+1/2	+12	1	6	CII. ON	Sea
-	689	Totals	70	701/2		711/2	72	721/2	1	0	NAM	ŀ
		Penalty										Good
3	12124	Maneuver Score	6	41/2	0	4/2	11/2	+1/2			73	dol
	00	Totals	70	701/2	7012	71	711/2	72	1	U	1)	
		Penalty										-
4		Maneuver Score										
		Totals										
		Penalty		-								
5		Maneuver Score										
		Totals										
		Penalty										
6		Maneuver Score										
		Totals										
TO MAN DO NOT THE		Penalty								AND LONG		
7		Maneuver Score										
		Totals				e de la companya de l						
STATE OF THE PARTY		Penalty										
8		Maneuver Score							1			
		Totals						-	-			
		Penalty							A			<u> </u>



### YEDA Official Score Sheet – Emerald Pattern 3

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirruit

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

						N	/laneuvers	5				Comments
		Maneuver Description	Walk	Jog	Lope RL	Walk	Stop	Back	F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6				200800
		Penalty			-3	,						GoodJob
. 1		Maneuver Score	11/2	0	-1	0	+1/2	+1/a	,		1 01	
	1475	Totals	70/2	701/2	66/2	6642	67	67/2		0	68b	
		Penalty										Auce.
2		Maneuver Score	11/2	+1/2	+1	0	+1/2	+42	4	-		Nice
	1210	Totals	701/a	71	72	72	72/2	73		0	74	
		Penalty			DUMBER OF THE PARTY OF THE PART							Good Jub
3		Maneuver Score 、	4/12	+1/2	()	+1/2	+1/2	+1/2	,	5	701	G10000 000
	750	Totals	70'a	71	٦١	711/2	72	72/2		0	731/2	
		Penalty						Constitution of the last				GoodJob
4	054	Maneuver Score	0	0	11/2	+1/2	0	11/2			72/2	900000
·	30	Totals	70	70	7012		71	7142		0	1919	
		Penalty										Good
5	10	Maneuver Score	0	0	41/2	0	-1/2	11/2	1	6	ant	Good
	12	Totals	70	70	701/2	701/2	70	70/2		0	711/2	
		Penalty										
6		Maneuver Score										
		Totals										
		Penalty										
7		Maneuver Score										
		Totals										
		Penalty										
8		Maneuver Score										
		Totals										
		Penalty						l n				



### YEDA Official Score Sheet – Ruby-Pattern 3

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ½ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver					Mar	neuvers				Comments
		Description	Walk	Jog	R Corner Lope RL	R Corner Walk	Jog	Stop Back	F&E	HDD	Total	
839. Zapidi, wikite	Entry #	Maneuver	1-2	3	4	5	6	7				
	2	Penalty										GoodJob
1	1011-	Maneuver Score	0	11/2	0	6	+1/2	+1/2	M.	^		
	1045	Totals	70	70/2	701/a	701/2	71	7142	1/2	0	73	
		Penalty										Good Job
2	10.10	Maneuver Score	0	11/2	Ô	0	0	-1/2		5	71	Giac. 5 2
	1212	Totals	70	701/2	70/2	701/a	701/2	70		$\cup$	11	
		Penalty				63						SEE Dattern
3		Maneuver Score	0	11/2	0	-1/2	11/2	-1/2			117	m L
	412	Totals	20	701/a	70/2	66	1 . 1	106		$\cup$	67	Off Pattern ) Nice effort
		Penalty					0070				9	Good Job
4	,	Maneuver Score	6	41/2	D,	+1/2	+1/2	10			721/2	Good Job
7	600	Totals	70	70/2	70	71	71/2		11/2	0	THE STATE OF THE S	
NAC AND DESCRIPTION		Penalty					acolosido ciatro so					Good Job
5		Maneuver Score	0	+1/2	1/2	0	46	HCD)	1		10	Good Jos
	1044	Totals	70	701/2	71	71	71	711		O	12	
		Penalty										
6		Maneuver Score										*
		Totals										
		Penalty										
7		Maneuver Score										
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8		Maneuver Score										
Ü		Totals										
		Penalty										an enduction assett us related to Control of Section Control of Control of the Control of Control o
9		Maneuver Score										

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Judges	Signature		



1 – point penalty

### YEDA Official Score Sheet - Ranch Horse Pa

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments.

### Faults incurring a score of 0:

Must be placed under rider/s without or not incurring faults

- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified

3 - point penalty
 Break of gait from walk or trot more than 2 strides

Break of gait out of the walk or trot of 2 strides.

Rider allows horse to go too slow.

Break of gait at the lope

Trotting excessive strides during simple lead change

Starting on the incorrect lead, out of lead or cross canter during lead change

- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3

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														9 6 8	)	(	256		282	000			Entry #
Penalty	Totals	Maneuver Score	Penalty	Totals	Maneuver Score	Penalty	Totals	Maneuver Score	Penalty	Totals	Maneuver Score	Penalty	Totals	Maneuver Score	Penalty	Totals	Maneuver Score	Penalty	Totals	Maneuver Score	Penalty	Maneuver	Maneuver Description
													70	0		70	0		701a	+1/2		1	Lope LL Stop
													701a	+1/a		70	0		71	+1/2		2	1 ½ Spin R
													711/a	+1		681/2	-1/2	-	7/	0		3	Lope RI o slow R
													72	+1/a		67	1/2	1-	71	0		4	Change Leads
													71/2	-1/2		67	0		TiVa	11/a		5	Lope O Fast L
													72	\$\\\\		107/2	4/2		72	11/2		6	Stop Back 6
													721/2	<del>1</del> /2		67/2	0		72	0		7	1 1/4 Spin L
									TANK OF CHISCONIC AND CO.				721/2	7		671/2	7		72	0		∞	X Trot
													בליבר	0		67	1/2	,	72	O		9	Stop
	7															8	3		C	),			Penalties
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													Te Cot	21/2	3011	700	Coop	C. A		200	(some)		Comments



### YEDA Official Score Sheet - Ranch Horse Par

1 - point penalty Rider allows horse to go too slow.

Break of gait out of the walk or trot of 2 strides.

3 - point penalty

Break of gait at the lope

Break of gait from walk or trot more than 2 strides

Too loose of rein

Trotting excessive strides during simple lead change

Starting on the incorrect lead, out of lead or cross canter during lead change

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments. Updated June 2020

Faults incurring a score of 0:

- Must be placed under rider/s without or not incurring faults.
- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Forgetting or leaving out maneuvers Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in  $\frac{1}{2}$  points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

<u></u>		7			6			5		Г	4			ω			2			Ы			
																Spa	700		562	]			Entry#
Penalty	Totals	Maneuver Score	Penalty	Totals	Maneuver Score	Penalty	Totals	Maneuver Score	Penalty	Totals	Maneuver Score	Penalty	Totals	Maneuver Score	Penalty	Totals	Maneuver Score	Penalty	Totals	Maneuver Score	Penalty	Maneuver	Maneuver Description
																70/2	+\/a		701/a	142		1	Lope LL Stop
																70/a	0		70/2	0		2	1 ½ Spin R
																70	<b>9</b>		69	-ya		3	Lope RI o slow R
													The state of the s			70	0		69	0		4	Change Leads
																70	0	)	691/2	<i>t</i> 1/2		5	Lope O Fast L
										Sales						701/2	41/2		70%	+		6	Stop Back 6
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