DNR WINTER HOLIDAY MEET Time Schedule

8:00am Schooling of Horses 9:30 Team Members Draw Horses 10:00 am Competition Begins:

Sunday Orde	# OF RI	DERS	
Class 1.	Group 1 Elementary Pearl Rail Horsemanship		2
Class 2.	Group 2 Elementary Pearl Pattern Horsemanship		2
Class 3.	Group 3 Junior High Opal Rail Horsemanship		6
Class 4.	Group 4 Junior High Opal Pattern Horsemanship		6 .
Class 5.	Group 5 JR/SR High Emerald Rail Horsemanship		6
Class 6.	Group 6 JR/SR High Emerald Pattern Horsemanship		6
Class 7.	Group 7 JR/SR High Ruby Rail Horsemanship		5
Class 8.	Group 8 JR/SR High Ruby Pattern Horsemanship		5
Class 9.	Group 9 Senior High Sapphire Pattern Horsemanship		3
Class 10.	Group 10 Senior High Sapphire Ranch Riding		3

Class 1 Group 1 Elementary Pearl Rail Horsemanship (2)

Back#	Name		Team		AM Draw	PM Draw
1646	Tayvin Wells	Duns N	Roses Sho	ow Team	Burry	Spirit
1224	Kaitlyn Smith	Sexton Equine Team			Kassida	Quala
M: 1st: 1224	2nd: 4 3rd:	4th:	5th:	6th:	7/	
M: 1st: 1721	2nd: 104(13rd:	4th:	5th:	6th:		

Class 2 Group 2 Elementary Pearl Pattern Horsemanship (2)

Ciaso m C. Colp						
Back#	Name	Team			AM Draw	PM Draw
1646	Tayvin Wells	Duns N Roses Show Team			Kasidu	whater
1224	Kaitlyn Smith	Sexton Equine Team			Spirit	Buny
AM: 1st: 1224	2nd: 1446 3rd:	4th:	5th:	6th:		
PM: 1st: 224	2nd: 16463rd:	4th:	5th:	6th:	and autor	

Class 3 Group 3 Junior High Opal Rail Horsemanship (6)

Back#	Name	Team	AM Draw	PM Drav
1414	'Sophia Ballance	Duns N Roses Show Team	Gracie	Qualce
1184	Allie Maykuth	Duns N Roses Show Team	0	0.00
1422	Harlow Lustig	Duns N Roses Show Team	auther	in ell
1066	Selina Petersen	Duns N Roses Show Team	MYAT	0
1195	Ainslie Dordea	Duns N Roses Show Team	Vassidy	Spin
1421	Cheyenne Hatch	Sexton Equine Team	Spint	Wyatt

Class 4 Group 4 Junior High Opal Pattern Horsemanship (6)

Back# Name		Team	AM Draw	PM Draw
1414	Sophia Ballance	Duns N Roses Show Team	KES HU	Somt
1184	Allie Maykuth	Duns N Roses Show Team	1	100
1422	Harlow Lustig	Duns N Roses Show Team	Baue	(asiay
1066	Selina Petersen	Duns N Roses Show Team	Spint	1 200
1195	Ainslie Dordea	Duns N Roses Show Team	Myati	Sum
1421	Cheyenne Hatch	Sexton Equine Team	115unn	1 Breeze

AM: 1st: 1414 2nd: 1421 3rd: 1195 4th: 1422 5th: 1064 6th:

PM: 1st: 195 2nd: 142 3rd: 1414 4th: 1422 5th: 6th:

Class 5 Group 5 JR/SR High Emerald Rail Horsemanship (4)

Class 5 Group 3 JN/3K High Effective							
IUKI Bac	ck#	McKenmand Jayon	Team	entracer	ADI DIAM		
13		Kashley Brown	Duns N Roses Show Team	GRUCE	JUE		
	75	Sophia Lawson	Sexton Equine Team -	Wratt	Vassidu		
	-		Sexton Equine Team	Soint	Breeze		
				Mno.	QueVec		
14	25			150000	CHCIA		
14	12	Heidi Neumiller		101030	Coco		
14	15	Cailyn Sims		Jacour	Myth		
14 14	59 25	Kari Hansen Jeshua Dimmick Heidi Neumiller Cailyn Sims	Sexton Equine Team Sexton Equine Team Sexton Equine Team Sexton Equine Team	150e	Breez Qual Graci Wyo		

AM: 1st: 13/13 2nd: 14/8 | 3rd: 14/12 4th: 14/15 5th: 14/15 6th: 14/15 869 | 14/15 PM: 1st: 13/13 2nd: 14/25 3rd: 11/15 4th: 14/8 5th: 14/1 2-6th: 8/19 14/15

Cla	Class 6 Group 6 JR/SR High Emerald Pattern Horsemanship (4)										
1481	Back#	McKenywame Deryon	Team	Mollen	what se						
	1393	Kashley Brown	Duns N Roses Show Team	Wyatt	Bruse)						
	1175	Sophia Lawson	Sexton Equine Team	Breis	shaker\						
400	869	Kari Hansen	Sexton Equine Team へ	doe	Vasidu . \ D. 1						
	1425	Jeshua Dimmick	Sexton Equine Team	(BOK dy	Graves VoleyAtt						
	1412	Heidi Neumiller	Sexton Equine Team	Quaker	Soirly						
	1415	Cailyn Sims	Sexton Equine Team	Spint	Gacie						
A N	1. 1ct. 1176	20d. 11/12 2-d. 1120 441	h. 1111/ Eth. 010 6th. 1461	1 767	0.00						

AM: 1st: 1425 2nd: 1412 3rd: 1175 4th: 1415 5th: 819 6th: 1481 1 313 PM: 1st: 1313 2nd: 1412 3rd: 1175 4th: 1481 5th: 1415 6th: 1425 819

Class 9 Group 15 JR/SR Ruby Rail Horsemanship (4)

Back#	Name	Team	AM Draw	PM Draw
1137	Marin McKee	Sexton Equine Team	Breeze	injut
444	Isabella Benson	Sexton Equine Team	1de	Grucie
985	Kaylee Klein	Sexton Equine Team	Wyat	Quaker
1171	Lindsay Kuster	Sexton Equine Team		
1246	Arena Wells	Duns N Roses Show Team	Spint	6 Veze

AM: 1st: 137 2nd: 985 3rd: 1246 4th 444 5th: 6th: PM: 1st: 1246 2nd: 1137 3rd: 985 4th: 444 5th: 6th:

Class 19 Group 16 JR/SR Ruby Pattern Horsemanship (4)

Back#	Name	Team	AM Draw	PM Draw
1137	Marin McKee	Sexton Equine Team	Spirit	Wille
444	Isabella Benson	Sexton Equine Team	Chaker	Breno
985	Kaylee Klein	Sexton Equine Team	Gracia	Sprit
1171	Lindsay Kuster	Sexton Equine Team		
1246	Arena Wells	Duns N Roses Show Team	Doe	Cracie

AM: 1st: 444 2nd: 985 3rd: 1137 4th: 1246 5th: 6th: PM: 1st: 1246 2nd: 1137 3rd: 985 4th: 444 5th: 6th:

Class 11 Group 17 Senior High Sapphire Pattern Horsemanship (3)

Back#	Name	Team		AM Draw	PM Draw	
194	Shianne Bracamonte	Duns N Roses Show Team		Bruse		Bracie
932	Claire Pestarino	Duns N Roses Show Team		Wyatt	Quaker	
235	Alizae DeVon	Sexton Equine Team			<u></u>]
AM: 1st: 194	2nd: <u>932</u> 3rd:4th:	5th:	6th:	_		
PM: 1st: 194	2nd: 932 3rd:4th:	5th:	6th:	-		

Class 12 Group 18 Senior High Sapphire Ranch Riding (3)

Back#	Name	Team	AM Draw	PM Draw
	Shianne Bracamonte	Duns N Roses Show Team	S/De	Spin1
194		Duns N Roses Show Team		Bry 122
932	Claire Pestarino		Chau	
235	Alizae DeVon	Sexton Equine Team		

AM:	1st:	194 2	2nd: 0132_3rd:	4th:	5th:	6th:	
PM:	1st:	194 2	2nd: 932 3rd:	4th:	5th:	6th:	

Show Results

SR High School Team	JR High School Team
	High Point Team
High Point Team	Res. High Point Team
Res. High Point Team	High Point Rider
High Point Rider	Res. High Point Rider
Res. High Point Rider Sportsmanship Award(s)	Selina Petersen - opal 1920
Horse of the Show	Gracie

YOUTH EQUESTRIAN



YEDA Official Score Sheet - Opal / Pearl Pattern 6

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of reir
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

				2000E085#			Mane	uvers		189/60		Comments
Peal	\		Maneuver Description	Walk	Jog	180 R	Back		F&E	HDD	Total	
10		Entry #	Maneuver	1-2	3	4	5					
			Penalty	,es								
	1	1334	Maneuver Score	0	0	0	0		0	0	70	
			Totals									
			Penalty	-1		-1/2				.~	1.0 5	
	2	1646	Maneuver Score		0		0		0	C	68.5	
ül	~	.0 10	Totals									
	THE REAL PROPERTY.	-	Penalty	-1/2	-1/2	-1/2	-					
	3	1414	Maneuver Score					A TOTAL STATE OF	0	0	47.5	
		1 11 1	Totals									
			Penalty		- 2	· 2	-3					
	4	1066	Maneuver Score	O						\bigcap	63	
	-	1.5 QQ	Totals									
			Penalty	-3	-1		-1					
	5	1195	Maneuver Score			0			0	0	45	
	5	11.5	Totals							•	_	
			Penalty		-3	-1	- 7					
		1422	Maneuver Score	D					17	17	64	,
	6	14 22	Totals								_	
			Penalty		-1	-1	-2					
	_	1421	Maneuver Score	D					1)	17	66	
	7	. , ,	Totals								_	
			Penalty					-			9	
			Maneuver Score									
	8		Totals									
			Penalty		3							
	9	-	Maneuver Score									
			Ivianeuver score						N	,		

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 Running away or failure to guide where it becomes impossible to discern whether rider is on pattern Must be placed under rider/s without or not incurring faults. Performing maneuvers other than in the specified order Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in 1/2 point increments. *Circled penalties are deemed due to horse not rider and will not appear in the final score.

*Corcled penalties are deemed due to horse not rider and will not appear in the final score.

*Circled penalties are deemed due to horse N Lope N Lope X Trot Trot Back 0 0 Inclusion of maneuvers not specified Forgetting or leaving out maneuvers YEDA Official Score Sheet - Ranch Horse Pattern #1 1 1 Faults incurring a score of 0: CO 0 アカイ C Updated June 2020 417 1 0 0 Lope 0 1 Starting on the incorrect lead, out of lead or cross canter during lead change Stop 360 L .1 X Trot + Trotting excessive strides during simple lead change Break of gait from walk or trot more than 2 strides Break of gait out of the walk or trot of 2 strides. Trot Walk Rider allows horse to go too slow. 0 Break of gait at the lope Maneuver Score Description Maneuver Maneuver Too loose of rein Penalty Penalty Penalty Penalty Penalty Penalty Penalty Penalty Totals Totals Totals Totals Totals Totals Totals Totals DEVELOPMENT ASSOCIATION YOUTH EQUESTRIAN 3 - point penalty 1 - point penalty 932 194 Entry # 7 m 4 2 9 1 œ

Comments

Final

Overall Ability

HDD

Penalties

625

9

63

3



YEDA Official Score Sheet - Sapphire / Alumni Pattern 1

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Circleu pe	Maneuvers Lone Simple Lope Stop ¼ R F										Comments
		Maneuver Description	Walk	Jog	Lope RL	Simple Lead Δ	Lope LL	Stop Back	¼ R Walk	F & E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6	7	<u> </u>			
	010	Penalty	-1				-3		_	0	10	64	
1	932	Maneuver Score		0	O	0		0	0		0	9	
		Totals											
		Penalty							\sim			i .a	
2	194	Maneuver Score	0	D	0	D	0	-	0	0	0	69	
		Totals									<u> </u>		
		Penalty											
3		Maneuver Score											
١		Totals										No. of Concession,	
177	Park and a second	Penalty	Langer.		***************************************	Town Inches	175.00.00						
4		Maneuver Score											
		Totals											
		Penalty											
5		Maneuver Score											
ŭ		Totals	100										
		Penalty											
6	Jan 10	Maneuver Score											E 22
ŭ		Totals											
		Penalty											
7		Maneuver Score										1	
•		Totals											
		Penalty											
		Maneuver Score											
8	y comment	Totals			Š.								
		Penalty											
		Maneuver Score			*	٠, .				1			
9		Totals			5								

YOUTH EQUESTRIAN

YEDA Official Score Sheet - Ruby Pattern 6

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

Minor Faults (-1 point)

- . Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver					Mar	neuvers				Comments
		Description	Walk	Jog	Lope LL	Walk	Stop Back	Walk	F&E	HDD	Total	
	Entry #	Maneuver	1-2	3	4	5	6	7				
	1127	Penalty			-3				_			
1	1137	Maneuver Score	0	0		+1	+1	0	0	0	69	
		Totals										
		Penalty			-1/2			一物				
2	985	Maneuver Score	0	0		0	0	O	n	\cap	69.5	_
		Totals							\cup	0		
		Penalty										
	444	Maneuver Score	0	0	0	0	0	0	12	12	70	
		Totals								0		
		Penalty			-3							
	1246	Maneuver Score	0	+1		0	0	0	0	0	68	
	1210	Totals							O			
		Penalty	-									
		Maneuver Score							mar n			
١		Totals										
		Penalty										
ı		Maneuver Score	THE STATE OF THE S									the distance of
ı	4 5 5	Totals		p. 5					10.1			3.1
1		Penalty			i.							
١	a	Maneuver Score										
	-	Totals										
T		Penalty										
		Maneuver Score										
I		Totals										-
T		Penalty										
1		Maneuver Score							1		1	

YOUTH EQUESTRIAN



YEDA Official Score Sheet - Emerald Pattern 2

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- · Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in $\frac{1}{2}$ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

[T		and the same	ST 1 6 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	130 150 150	M. Print	Maneuvers				No.	Comments
		Maneuver Description	Walk	Jog	Lope LL	Con't Lope	Stop Back		F&E	HDD	Total	
	Entry #	Maneuver	1	2,	3	4	5					
		Penalty		2		-3					65	
1	1481	Maneuver Score	0	Oth	D		0		()	()	9	
	., .,	Totals		-2								
		Penalty	-3						10-495 125		485	
2	1175	Maneuver Score		0	1)	+1	Dick		0	0	400	
-		Totals										
		Penalty				-3	-4					
3	869	Maneuver Score	0	0	O				()	()	60	and the second second second
3		Totals										
		Penalty	-3			-1	-1				/ _	
	1393	Maneuver Score		0	0				0	0	65	
4	1 24 2	Totals				•						
		Penalty							_	,		
_	1425	Maneuver Score	0	D	D	+1	0		()	1)	71	
5	1472	Totals							_			
		Penalty				1	-2			10	1.6	
	1415	Maneuver Score	0	0	0	O			()	0	68	-
6	1415	Totals										
_	4	Penalty							_		70	
_	1412	Maneuver Score	0	4 ,0	0	D	0		0	0	1	
7	11412	Totals										
_		Penalty							1			
		Maneuver Score										l
8		Totals			9							
_	-	Penalty										
	I Survey		-					-	1			
9		Maneuver Score						-	-			
		Totals									<u> </u>	
9	*	Totals						<u></u>	<u> </u>		<u> </u>	

Judges Signature



YEDA Official Score Sheet - Ranch Horse Pattern #10

Chdated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in 1/2 point increments.

Rider allows horse to go too slow.

3 - point penalty Break of gait out of the walk or trot of 2 strides.

Break of gait from walk or trot more than 2 strides Break of gait at the lope

Starting on the incorrect lead, out of lead or cross canter during lead change

Trotting excessive strides during simple lead change Too loose of rein

Faults incurring a score of 0;

Must be placed under rider/s without or not incurring faults

Inclusion of maneuvers not specified Performing maneuvers other than in the specified order

Forgetting or leaving out maneuvers Running away or failure to guide where it becomes impossible to discern whether rider is on pattern

to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score. Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3

	Totals	Ma	Pe	70	3	P	1	-								* 7				93,)	:	カカー	5		Entry #
	als	Maneuver Score	Penalty	Totals	Maneuver Score	Penalty	Totals	Maneuver Score	Penalty	Totals	Maneuver Score	Penalty	Totals	Maneuver Score	Penalty	Totals	Maneuver Score	Penalty	Totals	Maneuver Score	Penalty	Totals	Maneuver Score	Penalty	Maneuver	Maneuver Description
			1,		L	_	×.														-1/2		+1/2		-	Walk
			-	F	-	•				L	-			1							-1/2		+		2	Trot
	-	-			+	-						L								0			0		3	Lope LL
	-	-	+	+	+	-	H													0			+1/2		4	Change Leads
	F	+	+	+	+	-	\downarrow	-)								0			+1/2		S	Change Lope X Lope X Trot Trot Stop Walk
				-		-		2.0						uside Contraction	erical Ser	ca	Same of the state	e e gri		11/2		46	+1/2		6	X Lope
	L	-	+	,								500	201	ero.i		4-00	***	a-lin	i ajr	0	23.	-	+-		7	X Trot
	_	+				1	1			L			L							0			0		*	Trot
				1			l			-										0			0		9	Stop 360 X2
J. J.	-			1	_		\downarrow		ļ		L		L							+1/2			+		0	Walk
Mad Home				1			L		Š	1										11/2			11/2		=	Stop
3	_		3				L			L					•					C	3	(0			Penalties
	L			1						L			L						,)	(O		_	ddii
Y				1	•					L										C	*		0		Ability	Overall
:,							1			ig			L							700	2		75.5		Score	Final
																										Comments

Judges Signature

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YEDA Official Score Sheet - Opal / Pearl Pattern 12

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

			The state of the s			N	Maneuvers					Comments
VT.		Maneuver Description	Walk	Jog	Walk O B	Jog	Stop Back		F&E	HDD	Total	ŧ
	Entry #	Maneuver	1	2	3	4	5					
		Penalty							:1-	2	72.5	
1	1224	Maneuver Score	0	D	+1/2	+1	+1/2		+1/2	D	1913	
	() -	Totals										
		Penalty	-1/2		-1/2				α	1	69.5	
2	1646	Maneuver Score		0		0	11/2		0	U	41.0	
	10	Totals										
		Penalty							1.1/2	$\overline{}$		
3	1195	Maneuver Score	# 1/2	+1	+1/2	+1	0		+1/2	0	735	1
ed-ne-	1193	Totals	***							the respective		
		Penalty			-1/2							
4	1421	Maneuver Score	+1/2	0		0	0		()	()	70.0	ł
•	1901	Totals							Ŭ	<u> </u>		
		Penalty		-1/2			-1/2				ICIC	
5	7414	Maneuver Score	+1/2		0	0			1()		69.5	
J	11.	Totals							Ů			
		Penalty	-1	-1	-1	-1						
	1422	Maneuver Score					+1		()		67.	9
6	17/2	Totals										
_		Penalty						-				
		Maneuver Score										
7		Totals	1								1	40.7
		Penalty	1									
		Maneuver Score						1				
8		Totals	1		-	1		1				A. A.
944	0.0004,000	Penalty		_	+	+	+					
	ey to the	Maneuver Score	-		1	-	-	_			1	
9		Totals	-	-	-	1	_	-	-			1
	174	Totals	<u></u>				_1				× 11	



YEDA Official Score Sheet - Emerald Pattern 11

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- · Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- · Loss of stirrup

Severe Faults (-5 points)

- · Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

		· · · · · · · · · · · · · · · · · · ·					Maneuvers	Bernary S	my my little			Comments
		Maneuver Description	Walk	Jog	90 R	Lope O LL	Jog	Stop	F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6				
1	1393	Penalty Maneuver Score Totals	TV/2	0	+1/2	+1	+1	+1/2	0	0	73.5	
2	1481	Penalty Maneuver Score Totals	+1/2	+1/2	+1/2	-1/2	O	D	D	0	71.0	
3	1412	Penalty Maneuver Score Totals	+1/2	+1/2	0	+1/2	+1	0	0	D	72.5	
4	1175	Penalty Maneuver Score Totals	+1/2	+1/2	-1/2	+1/2	+1/2	O	0	0	71.5	
5	869	Penalty Maneuver Score Totals	-1	-1/2	- 1	- (-1	0	0	\bigcirc	<u>le5.5</u>	
6	1415	Penalty Maneuver Score Totals	+1/2	-1/2	0	0	-1/2	D	\mathcal{O}	0	69.5	
7	1425	Penalty Maneuver Score Totals	1/2	-1/2	+1/2	-1	-72	0	0	0	69.0	
8	a service (Magnet	Penalty Maneuver Score Totals										
9	January 1	Penalty Maneuver Score Totals	,					,				

Wedd Horned



YEDA Official Score Sheet - Ruby Pattern 9

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- · Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

			penaities	ure deer	The date of	i ii i			Maneuver	S			Comments
		Maneuver Description	Walk	Jog	Stop 180 L	Jog	Stop 180 R	Lope RL	Stop Back	F&E	HDD	Total	
	Entry #	Maneuver	1-2	3	4	5	6	7	8	17/6/19			
		Penalty			-1/2		-1/2			1		72.5	
1	985	Maneuver Score	+1/2	+1		+1		+1/2	+1/2	\cup	\cup		
		Totals											
		Penalty	-1/2		= 1.5			-1		()	12	67.0	
2	444	Maneuver Score	4	0		0	0		D	O	D	0	_
	111	Totals											
		Penalty	*1				-1/2		<u> </u>	10	١,	75.0	and the state of
3	1246	Maneuver Score	+1	+1	+1	+1		+1	+1/2	10	0	10.0	*
S. net	ge dayen end e	Totals	***************************************						-	-		-	
		Penalty			-1/2		<u></u>		110	\mathcal{O}	0	13.0	
4	1137	Maneuver Score	+1/2	+1		0	+1/2	+1	+1/2	10		1	
_		Totals									-		- 1
		Penalty					-	11		-		1	
5		Maneuver Score							-	-		1	
"		Totals					_				+	+	
		Penalty					_		_	-		1	
6		Maneuver Score				4	<u> </u>			-			
"		Totals								_	+-	+	
		Penalty							_	-			
_		Maneuver Score		·	,					-			
7		Totals								_	+-	_	
	-	Penalty				-							
		Maneuver Score								_			
8	1	Totals											
5 SA		Penalty											
0		Maneuver Score											
9		Totals	V.										



YEDA Official Score Sheet - Sapphire / Alumni Pattern 8

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

1		Circi	eu periarcie	s are deen	ica ade to	110,50		Maneuvers					Comments
	١	Maneuver Description	Walk	Jog	Jog	Lope RL	Lope O	Simple Lead A	Stop Back	F & E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6	7		_		
	220	Penalty			57	-1			-1/2		()	68.5	
1	937	Maneuver Score	0	0	0		0	0		0	U		-
		Totals							-				
	1	Penalty	1			-1	-1	4.1	_		1.	70.0	
2	194	Maneuver Score	+1/2	+1/2	+1/2			041/2	0	0	0	-	
,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,	, , ,	Totals											
		Penalty										n Person	
3		Maneuver Score	State Chief	per training	E. STREET A.	1 THE		<i>y</i>		8			
		Totals											
		Penalty								-			
4		Maneuver Score								1			
		Totals											
		Penalty											
5		Maneuver Score											
		Totals											
		Penalty											
6		Maneuver Score								1			
		Totals											
		Penalty								1			
7		Maneuver Score								1			9
		Totals											
		Penalty											
		Maneuver Score											
8		Totals											
	£16	Penalty											
9		Maneuver Score								الما			