YEDA REINING PATTERN NRHA #4 OFFICIAL SCORE SHEET

Class # / YOUTH EQUESTRIAN 4 4 R Circles L Circles **MANEUVER** R Fig Stop Spins 000 000 Spins **RRB** LRB **DESCRIPTION** Overall 8 Final Stop Back Right Stop HDD Penalties Left Comments Ability Score EXHB# **MANEUVER** 1 2 3 5 6 7 8 **PENALTY** 1 154 +1/2 +1/2 **SCORE** +1/2 Confident. D +1/2 +1/2 0 +7 0 0 741/2 701/2 Total 71 711/2 72 721/2 PENALTY 1/2 -1/2 557 +1/2 2 -1/2 **SCORE** -1/2 61/2 0 0 0 691/2 701/2 Total 70 67 (061/2 **PENALTY** 44 -1/2 3 0 **SCORE** +1/2 8 0 1/1/2 711/2 0 6972 Total 10 **PENALTY** 1/2 over Spin 1453 -1/2 4 -1/2 **SCORE** 0 D -1/2 68 1/2 0 69 68/12 Total 68 **PENALTY** 5 +1/2 1100 **SCORE** +1/2 +1/2 -1/2 +1/2 0 731/1 0 701/2 Total 71 711/2 711/2 71 **PENALTY** -1/2 6 1517 -1/2 68 **SCORE** -1/2 tense -plan aread 0 D +1/2 0 (991/2 (081/2 Total (08 671/2 PENALTY +1/2 +1/2 SCORE 717 0 +1/2 74 0 701/2 71 **Total** 11/2 72 **PENALTY** more mobile @ 1019 **SCORE** +1/2 +1/2 0 +1/2 +1/2 73/2 +11/2

Circled penalties are deemed due to horse not rider and will not appear in the final score.

Maneuvers and Overall Ability are scored +3 to -3 in $\frac{1}{2}$ point increments.

Total

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments Riders need to be scored through their entire pattern, if off pattern consider that a severe penalty and should be placed lower then other riders who stayed on pattern.

711/2

7012

71

JUDGES SIGNATURE

72

times

YEDA REINING PATTERN NRHA #4 OFFICIAL SCORE SHEET

Class # / A Split B

B	PMENT ASSOCIATION	MANEUVER DESCRIPTION	R Circles OOo Stop	4 Spins Right	L Circles OOo Stop	4 Spins Left	R Fig	RRB	LRB	Stop Back	Overall Ability	HDD	Penalties	Final Score	Pg2of2 Comments
	EXHB #	MANEUVER	1	2	3	4	5	6	7	8					
1	~ C	PENALTY SCORE	112	1/2	0	_		- 11	./.	0				- 11-	
1	725	Total	1912	69	0	0	0	-1/2	-1/2	0	+1/2	0		(381/2	
NAME OF TAXABLE PARTY.	ASSESSMENT OF THE STATE OF THE	PENALTY	1,2,1,1,1					4012	UL 0	1					
2	687	SCORE	-11/2	D	-112	Ď		+1/2	0	0		5		. 2	water I tools +
	600	Total	621/2		62	0	0	621/2	0	0	11/2	D		63	waten leads + transitions
		PENALTY	2		~~			GAIL							
3	., 91	SCORE	-1/2	O	O	0	D	0	0	+1/2		.1		, ,	
	1691	Total	671/2				U			(38	+7	+4/2		70/2	
		PENALTY								0.0					
4		SCORE													
1		Total													
		PENALTY					Z 2010 11 20 11 15 15 15 15 15 15 15 15 15 15 15 15								
5		SCORE													
		Total													
		PENALTY													
6		SCORE													
Man Section		Total													
		PENALTY													
7		SCORE													
		Total													
		PENALTY													
8		SCORE													
		Total													

Circled penalties are deemed due to horse not rider and will not appear in the final score.

Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments.

YOUTH EQUESTRIAN

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

Riders need to be scored through their entire pattern, if off pattern consider that a severe penalty and should be placed lower then other riders who stayed on pattern.

JUDGES SIGNATURE

Duane Statzman



YEDA Official Score Sheet − RAIL Class: #2 Junior Ruby Rail Horsemanship

	Back #	Rider Comments	Overall Class Comments
1	1030	unists broken	
2	907	lour legs too far back	
3	636	Tense in upper come is mady threes	
4	124	helax palms, tense through lower leg	
5	1664	good balance + Score, watch leads	
6	543	confident, good Self courriage	
7	1595	phelaxed , good form + Style	
8			
9			
10			
11			



YEDA Official Score Sheet – RAIL Class: #4 Senior Ruby Rail Horsemanship Split A

	DEVELOPI	IENT ASSOCIATION	Split A
2000	Back #	Rider Comments	Overall Class Comments
1	1108	good alignment & connectron	
2	1667	good dupon in heet , Steady upper come	
3	1673	Jery greasuret, april bulance: scope. Effortiess transitions	
4	267	more hand in Inner	
5	964	constrained lower leg	
6	0-13	maintain possure, Steady news	
7	133	elastic. Free arm tense	
8			
9			
10			
11	•		



YEDA Official Score Sheet - RAIL Class: #5 Senior Ruby Rail Horsemanship

		IENT ASSOCIATION	Split B
	Back #	Rider Comments	Overall Class Comments
1	2/10	good pper core Thup heals aligned at times	
2	1130	leaning forward, Their Spine aligned	
3	954	consident + connected	
4	1340	good balance + depth in her	
5	188	more hand in knee	
6	1477	leaning too far back, chest blocked	
7			
8			
9			
10			
11			



YEDA Official Score Sheet - Ranch Horse Pattern #4

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability and HDD are scored +3 to -3 in ½ point increments.

1 – point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 - point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0:

Must be placed under rider/s without or not incurring faults.

Performing maneuvers other than in the specified order

Inclusion of maneuvers not specified

Running away or failure to guide where it becomes impossible to discern whether rider is on pattern

Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3

to +3 in ½ points increments

					*Circled p	enalties a	re deemed	d due to ho	rse not ri	ider and wi	II not app	ear in the	final score	٥.		
	Entry #	Maneuver Description Maneuver	Trot Serpentine	Lope LL O	Change Leads	Lope RL o Stop	2 Spins L	2 Spins R	Lope RL 7	Stop Back 5		Penalties	Overall Ability	HDD	Final Score	Comments
		Penalty		THE REAL PROPERTY.		1	The same of the sa	6	/	8			Tromey	CONTRACTOR OF STREET	Seore	
1	211	Maneuver Score	11/2	+1/2	1/2	15	5			-110						
	311	Totals	701/2	71	711/2	O	D	0	0	112		-	+1/2	O	711/2	
		Penalty			ALL DESCRIPTIONS OF THE PROPERTY OF							1				
2	-20	Maneuver Score	0	6	-1	D	-1/2	-1/2	D	0		-	,			watch scope of
	1830	Totals			69	0	681/2	68		0		-	+1/2	0	68/2	watch scope of eircles.
		Penalty			-		3017	00								
3	1014	Maneuver Score	D	+1/2	0	-1/2	-1/2	0	D	-1		-	,		, -	more back.
	101	Totals		101/2		70	691/2			681/2		1	+1/2	O	69	Thore out
		Penalty		1012		- 10	00112			6012						
4	ON	Maneuver Score	O	+1/2	1/2	0	-11/2	-1/2	0	+1/2		-				ease pace
	Po 10	Totals		701/2	71	0	691/2	69	0	6912			+11/2	0	71	•
		Penalty					0172	Col		6112			1			
5	351	Maneuver Score	+1/2	-1/2	0	6	-1/2	-1	-1/2	-1/2						
	2	Totals	701/2	70		0	(9'12	(081/2	68	671/2			+1/2	0	(18	
EASING SQU		Penalty	1012				412	19012	00	0112		process to the second				
6	633	Maneuver Score	6	D	+12	11/2	0	0	0	-0				<u>_</u>		
	U Ju	Totals	0		10	71	0	0	0				-(O	72	
		Penalty			1012					1			Marko Seranga			
7		Maneuver Score														
		Totals														
		Penalty			and the second s								-			
8		Maneuver Score														
		Totals						_								
										A	1		\rightarrow			



YEDA Official Score Sheet - RAIL Class: #7 Senior Emerald Rail Horsemanship

	Back #	Rider Comments	Overall Class Comments
1	544	good form + Style	Bold considert
2	1613	tense in upper come, align heals w/ upper body	Bo Lights
3	141.8	Steady lower leg, sit day + D	
4	1096	legs too long. more hand in knee	
5	1129	Strong upper core ibring hells back	
6	907	Square & relaxed in Saddle	
7	1364	Watch leads, slightly peraled in Saddle	
8	814	Smooly free arm	
9	947	good carriage + balance	
10			
11			



YEDA Official Score Sheet - Diamond Pattern 4

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in ½ point increments

1019

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- · Obviously looking down to check

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- · Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- · Cueing with the end of the romal
- Spurring in front of the cinch.

1691

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in $\frac{1}{2}$ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear the final score.

		Maneuver						Maneuvei	rs			Comments
		Description	Walk	X Jog	Lope OR RL	Stop 360 L	Lope LL	Stop Back	F &	HDD	Total	
	Entry #	Maneuver	1-2	3	4	5	6	7	E			
1	557	Penalty Maneuver Score Totals	0	-1/2	0	-1 68/2	-11h	0	+/	6	68	more hand in knee
2	687	Penalty Maneuver Score Totals	0	0	0	+ 1/2	0	0	+4/2	0	(11)	OP no LL
3	1691	Penalty Maneuver Score Totals	D	11/2	11/12	-12	0	0	+1	6	12	watch upper transitions
4	160	Penalty Maneuver Score Totals	-6	41 71	+1	0	+1	14	+2	0	76	
5	125	Penalty Maneuver Score Totals	+1/2 101/2	-1/2 70	0	+1/2	3,3	0	+	0	64	Conzerver
6	1517	Penalty Maneuver Score Totals	D	0	٥	-1/2 (e91/2	0	-1/2	+ 1 1/2	D	701/2	Done over think transitions
7	1453	Penalty Maneuver Score Totals	D	0	-1/2	-3) (96 1/2	-1/2	-12	11/2	0	لعاما	op- occussive backing towns
8	154	Penalty Maneuver Score Totals	41/2 701/2	1 -1/2 CA	-1/2 (81/2	0	t12 69	+1/2	+/	D		Tense
9	644	Penalty Maneuver Score Totals	41	+1	+\ 73	D	H 74	H'/2 75'2	21/2	0	78	



YEDA Official Score Sheet - Diamond Pattern 4

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

Class#8 Splits

pg 20+2

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- · Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in $\frac{1}{2}$ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuvers											
		Description	Walk	X Jog	Lope OR RL	Stop 360 L	Lope LL	Stop Back	F &	HDD	Total	0011111	
	Entry #	Maneuver	1-2	3	4	5	6	7	E		l lotai		
		Penalty											
1	717	Maneuver Score	+1	+1	H	+1	41	0	+2	0	77	Water	
		Totals	71	72	13	74	75		30		11	puce	
		Penalty								SHOWER SHOWS AND RESIDENCE		1.6	
2	1019	Maneuver Score	0	0	+1/2	rl	+1	11/2		. 01	71.11	good Job	1
	101	Totals			101/2		721/2	13	+2	+11/2	1612	water pace good job working throw	Jh.
		Penalty			.012		121					0	no
3		Maneuver Score											
		Totals											
		Penalty											
4		Maneuver Score											
		Totals											
		Penalty											
5		Maneuver Score											
		Totals											
		Penalty				-							
6		Maneuver Score								and the same of th			
		Totals											
		Penalty			\neg		-						
7		Maneuver Score											
		Totals											
\neg		Penalty								-			
8		Maneuver Score											
0		Totals									TO STATE OF THE ST		
\dashv		Penalty						-		-			
9		Maneuver Score											
		Totals											

Ludgessignature 3 man



strides

Minor Faults (-1 point)

• Over/under turn from 1/8 to 1/4

· Ticking or hitting cone

• Beak gait at walk or jog for up to 2

Obviously looking down to check

YEDA Official Score Sheet - Ruby Pattern 4

• Break of gait at lope, out of lead or missing lead for 1-2

• Break of gait at a walk, jog for more than 2 strides.

Not performing gait or stopping when called for a pattern

Major Faults (-3 points)

within 10' of designated area.

Incorrect lead

Loss of stirrup

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in ½ point increments Class#9 Junior

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final

		al score.										
		Maneuver			Lope		X-	neuvers			ı	Comments
		Description	Walk	Jog	LL	Jog	Jog		F&E	HDD	Total	
See all little	Entry #	Maneuver	1	2	3	4	5	6			1	
		Penalty										
1	124	Maneuver Score	+1/2	+1/2	+1/2	D	+11/2		+2	0	76	Brilliant scal
	100	Totals	701/2	71	711/2		73		10		75	
		Penalty										
2	(22le	Maneuver Score	6	0	-1/2	b	-1/2		M 1	_	1011	maintain alignme
	00.0	Totals			691/2		69		*12	0	691/2	maintain alignme
		Penalty										~ ~ ~ +
3	807	Maneuver Score	6	+1/2	4-1	41	+1/2		1		-10.4	confident
	00 (Totals		101/2	711/2	721/2	73		1/1/2	0	74%	
		Penalty				1	100					
4	1595	Maneuver Score	0	0	-1/2	-11/2	0		+1/2	_	1 700	ease transitions
	1.2.12	Totals			691/2	67			112	0	6712	ease transitions
		Penalty		d Eddinario anno anno anno anno anno anno anno an	G 1 1/	01						000
5	6122	Maneuver Score	+1	+1	+1/2	+1	+1/2		_			nice
	.700	Totals	71	12	121/2	731/2	74		+7	0	76	nice picture
		Penalty				1312	19					
6	1039	Maneuver Score	0	0	D	+1/2	O					Manneyh
Ŭ	1001	Totals	0		U	701/2	0		1/1/2	O	72	Tense this
		Penalty				10/2						Tense through
7	11 Call	Maneuver Score	0	0	D	+1/2	6	+				assamed in
	1664	Totals	0		U	101/2	0	11	+	0	711/2	Blockhed in Shouldwines
		Penalty				1010		11				Sure Hills
8		Maneuver Score							.			
0		Totals										
\dashv		Penalty										
9		Maneuver Score										
		Totals					SA COMPANY					





YEDA Official Score Sheet - Ruby Pattern 4

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in ½ point increments Class # / D Senior

Split A

133

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- · Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver Maneuvers									Comments	
		Description	Walk	Jog	Lope	Jog	X-					Comments
Personal	Entry #	Maneuver	1	2	LL		Jog		F&E	HDD	Total	
	Littly #	Penalty	1		3	4	5	6				
	042	Maneuver Score			0		- //					over flexed a
1	910	Totals	0	0	0	0	-1/2		+1	0	70/2	times in back
		Penalty					(91/2					
	102	Maneuver Score			· · · ·	110						maintain forward
2	(3)	Totals	0	0	11/2	-1/2	-1	,	+1	0	69	Moundan
		Penalty			101/2	69	68					
	2 110	Maneuver Score		- (1								are to sound
3	1,240	Totals	0	+1/2	+1	+1	+7		+2	0	7/01/2	even tappened
		Penalty		701/2	711/2	721/2	741/2		,		1017	even tappened connection Letter palms
	0 -	Maneuver Score										2000
4	954	Totals	6	0	D	+1/2	+11/2		11/2	0	731/2	Lewis pours
-						701/2	72		41 1		1012	
		Penalty										A - L L - L - CAK-
5	216	Maneuver Score	+1	+1	+1	+1/2	t1/2		2	0	76	bring leg back
		Totals	71	72	73	731/2	74'		~	V	102	Bring leg back nice upper con
Security		Penalty					200					
6	1108	Maneuver Score	0	0	+1/2	D	0		+11/2	0	72	
	1100	Totals			701/2				1 12		17	
		Penalty										
7		Maneuver Score										
		Totals										
		Penalty										
8		Maneuver Score									Name of the last	
		Totals										
		Penalty										
		Maneuver Score										
9												
		Totals										





YEDA Official Score Sheet - Ruby Pattern 4

Updated 2020

Class#// Senior Split B

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- · Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

Loss of rein

• Use of either hand to instill dear or praise while on pattern or rail work.

- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver					Mai	neuvers				Comments
NO-MONETON		Description	Walk	Jog	Lope LL	Jog	X- Jog		F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6	1	1100	Total	
1	16led	Penalty Maneuver Score Totals	6	0	-1/2	0	0		+	0	701/2	more hand in Knue - shorken Stirve
2	267	Penalty Maneuver Score Totals	0	0	-3	1 -1	-1		+12	0	(61.12)	of cone good who riding through
3	1130	Penalty Maneuver Score Totals	O	0	+1/2	+1/2	D		+	б	12	Strengthun core in chust + sneedr
4	968	Penalty Maneuver Score Totals	+1	+1 72	N 13	+1/2	+1		+2	O	76'2	connected sub
5	1472	Penalty Maneuver Score Totals	0	0	+1/2	O	0		+1	0	711/2	Strengthen arms +
6	188	Penalty Maneuver Score Totals	+92 701/2	+12	0	D	+1		+11/2	D	131/2	watch extended
7	1673	Penalty Maneuver Score Totals	+1	+\	0	+1/2 721/2	+1/2		+2	0	75	elastic form + position
8		Penalty Maneuver Score Totals										
9	_	Penalty Maneuver Score Totals										

Duane Stutzman

Judges Signature

613 788 1130

المعالما ا



YEDA Official Score Sheet - Emerald Pattern 4

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

Loss of rein

• Use of either hand to instill dear or praise while on pattern or rail work.

Class #12 Senior

- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

907

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver Stop Lone									Comments	
		Description	Walk	Jog	Stop Back	Lope RL	Stop	F&E	HDD	Total		
-	Entry #	Maneuver	1-2	3	4	5	6		-			
1	907	Penalty Maneuver Score Totals	0	0	0	0	0	41	D	71	of conis,	
2	1468	Penalty Maneuver Score Totals	44/2 701/2	D	0	+1/2	-1/2 701/2	+1'/2	0	72	ease transitions	
3	1096	Penalty Maneuver Score Totals	0	0	+12 7012	112	0	+11/2	0	721/2	water gace	
4	947	Penalty Maneuver Score Totals	+42	+1	+1/2	+1	+1	+2	0	710	good sape+ balance	
5	1613	Penalty Maneuver Score Totals	+1/2	0	-1 (991/2	-2	Ö	+112	0	69	Water transition	
6	814	Penalty Maneuver Score Totals	0	+1/2 701/2	0	0	O	+1	0	711/2	Stady upper	
7	1132	Penalty Maneuver Score Totals	D	#12 7012	0	-2	Ō	+(D	C6'/2	transitions there point	
8	584	Penalty Maneuver Score Totals	O	+1/2 761/2	+1/2	t1/2	0	+1'12	D	73	Relax palms	
9	1364	Penalty Maneuver Score Totals	+1	+1 72	+1/2	3 -1/2	-1/2	+21/2	+2	73.12	7:3	

Judges Signature (Judge B)

1132 1132



YEDA Official Score Sheet - Sapphire / Alumni Pattern 4

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

Severe Faults (-5 points)

(933

1014

Class # 13 Junior

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2
 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Loss of rein

- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

351

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Maneuver						Mane	uvers			Comments		
		Description	Walk	Jog	Lope O RL	X Jog	Jog	Stop	F &	HDD	Total		
	Entry #	Maneuver	1-2	3	4	5	6	7	Ē	1100	Total		
		Penalty											
1	351	Maneuver Score	0	0	-1/2	-1/2	0	6	+1	D	10	tense nead	
	00	Totals			691/2	69			1,	U	10	gran	
		Penalty					1					C . 0	
2	1,33	Maneuver Score	+	0	+1/2	+1/2	0	+1/2		7	7211	maintain two	
	Geo	Totals	71		711/2	12	71	711/2	+2	0	731/2	maintain fud	
		Penalty				-		1112					
3	211	Maneuver Score	0	+1/2	+1/2	0	0	-1/2				Watch Stop.	
	311	Totals		701/2	71	- 0		7072	1/2	0	77		
		Penalty		1012	-4			1012					
4	120	Maneuver Score	D	D	-1/2	+1/2	+1/2	0		_		ease puce	
	180	Totals			691/2	70	70'12		+1	0	711/2		
		Penalty			0 1/2	LO	1012						
5	mild	Maneuver Score	Ö	-1/2		-	+1/2	+1/2				wan pace	
	1014	Totals		691/2	0	0	70	-	+2	0	721/2	waren pace	
		Penalty		0 1/2			10	70%					
6	CUD	Maneuver Score		+1/2	i 1 :	\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \	11					a a wife last.	
0	840	Totals	0		+1	4	H	+1.	+21/2	0	77	active but connected	
		Penalty		701/2	711/2	721/2	73'12	7412	. 0.12		11	00.	
7		Maneuver Score											
		Totals											
		Penalty		-									
		Maneuver Score								The state of the s			
8		Totals											
		Danalta											
Chromata		Penalty											
9		Maneuver Score											
9		Totals											
								1	1		1		
-)	- 1			



YEDA Official Score Sheet - Sapphire / Alumni Pattern 4

Updated 2020

Class#/#Senior Split A 390

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

Loss of rein

 Use of either hand to instill dear or praise while on pattern or rail work.

- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

591

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in $\frac{1}{2}$ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver	Maneuvers									Comments	
		Description	Walk	Jog	Lope O RL	X Jog	Jog	Stop	F &	HDD	Total		
	Entry #	Maneuver	1-2	3	4	5	6	7	E		l otal		
		Penalty										Sit days	
1	452	Maneuver Score	0	0	0	+1/2	4/2	11/2	1.111	0		SIT deep +	
	100	Totals				70/2	71	711/2	+1 1/2		73	Sit deep + Square	
		Penalty						1111			—		
2	547	Maneuver Score	+1/2	+1/2	+1/2	+1	+1/2	11/2				good transitions	
	9	Totals	701/2		711/2	721/2			+2	D	75%	transitions	
		Penalty	1010		1111	1412	13	731/2					
3	COL	Maneuver Score	6	-1/2		.11.						Seady arms +	
3	591	Totals	6	8	0	-1/2	0	0	11	O	10		
		Penalty	-	691/2		69						Seady arms + ellows	
4	001	Maneuver Score	+1/2	+1/2		. 1						ease transitrums V	
4	896	Totals		-	0	+1	0	0	+2	0	74	Value 11201 13 1 1 1 1 1 1 1	
		Penalty	701/2	71		72			, ,		1		
	00	,										Steady feet +	
5	929	Maneuver Score Totals	D	0	0	0	+1/2	0	1/2	Ö	72	July Jour 100	
	\						701/2		, , , -			huls - Hold Lower 120 SHIV & quiet	
	000	Penalty											
6	390	Maneuver Score	11	+1	+2	+11/2	+11/2	12	+3	0	82	latraordinary	
		Totals	11	72	74	151/2	77	79	+)		02	form	
		Penalty										0 0 0 0	
7	109	Maneuver Score	6	-1/2	-1/2	0	0	0	,,		1 61	leaning two st	
	1	Totals		(091/2	69			0	+1/2	0	19/2	a times- tense the	
		Penalty										61.60	
8	2100	Maneuver Score	D	0	+1/2	+\		. 1).				have use on	
0	Till	Totals					+1	+1/2	12	0	15	geometry	
-		Donaltu			701/2	71/2	721/2	73				Geometry	
		Penalty											
9		Maneuver Score						-					
		Totals											



YEDA Official Score Sheet - Sapphire/Alumni Pattern 4

Updated 2020

Class#15 Senior Split B

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

1423 1064 1106

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- · Cueing with the end of the romal
- · Spurring in front of the cinch.

342

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in $\frac{1}{2}$ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver	Maneuvers							Comments		
		Description	Walk	Jog	Lope O RL	X Jog	Jog	Stop	F &	HDD	Total	
	Entry #	Maneuver	1-2	3	4	5	6	7	E			
1	342	Penalty Maneuver Score Totals	0	0	0	-1/2	-1/2	-12	412	0	69	tegs too far fud stady plurbody
2	Ville	Penalty Maneuver Score Totals	H/2 701/2	+1/2 71	+1/2	0	0	0	41/2	O	13	Waton L Eircle
3	1423	Penalty Maneuver Score Totals	+l 71	+1/2	0	41 72:12	+1 73.12	r1	+21/2	D	77	Well prepared transitions
4	1064	Penalty Maneuver Score Totals	Ö	0	t'/2 70'/2	1/2	*1 72	0	+2	0	74	Water pace
5	166	Penalty Maneuver Score Totals	0	D	Ö	+1/2	+1/2	-1/2 701/2	+11/2	Ō	72	Water Step
6	312	Penalty Maneuver Score Totals	0	0	-1	-1/2	-1/2 6e8	-1/2	+1/2	Ō	68	work on geometry
7	507	Penalty Maneuver Score Totals	0	+1/2	0	0	1 -1 681/2	O	+1	0	691/2	thup chin []
8	-	Penalty Maneuver Score Totals										
9		Penalty Maneuver Score Totals									7_	



YEDA Official Score Sheet - Sapphire Alumni Pattern 4

Updated 2020

Class#16 Senior Split C

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in ½ point increments

plit C (135

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- · Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

· Loss of rein

• Use of either hand to instill dear or praise while on pattern or rail work.

Holding saddle with either hand

Cueing with the end of the romal

Spurring in front of the cinch.

\$ 1399

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in $\frac{1}{2}$ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver					Mane	euvers				Comments
		Description	Walk	Jog	Lope O RL	X Jog	Jog	Stop	F &	HDD	Total	
	Entry #	Maneuver	1-2	3	4	5	6	7	E		I Total	
1	389	Penalty Maneuver Score Totals	+1/2	+ 1/2	11/2	+1/2 72	0	0	+1'12	0	731/2	good alignment watch trans,
2	(071	Penalty Maneuver Score Totals	-1/2	-1/2	(3) -3 (3/	1-1/2	0	0	+1/2	0	(63)	op - no RL pended find. tense elbows.
3	446	Penalty Maneuver Score Totals	+1/2 701/2	0	0	0	0	+1/2	+1	0	12	Work on extended
4	1098	Penalty Maneuver Score Totals	0	-1/2	0	+1/2	0	0	H	0	71	Stissupper core
5	1135	Penalty Maneuver Score Totals	+1/2	+1/2	+1 72	+1/2	11/2	* 1/2 731/2	+2	0	75.12	lase trans.
6	153	Penalty Maneuver Score Totals	D	0	-1/2	0	0	0	+(0	701/2	Work on trans.
7	1399	Penalty Maneuver Score Totals	+1	(-3) 68	+1/2	+1	*1/2	0	+2	D	(72)	op-no Jog
8		Penalty Maneuver Score Totals										
9		Penalty Maneuver Score Totals										



YEDA Official Score Sheet - Topaz EWD Pattern 3 &4

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- · Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in $\frac{1}{2}$ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Description Walk Stop Back Stop Back Stop Back Stop Back Stop Back Stop Back Stop Stop F&E HDD Total			Maneuver	Maneuvers					S				Com	ments
Entry # Maneuver 1-2 3 4 5 6				Walk	Stop Back	Ext. Walk	Jog	Stop		F&E	HDD	Total		
Maneuver Score		Entry #	The same of the sa	1-2	3	4	5	6						
Penalty Maneuver Score Totals Maneuver Score			Penalty										Jen	nlear.
Penalty Maneuver Score Totals Maneuver Score	1	1318	Maneuver Score	H	+12	6	+1	+1/2)	7)	76	J	picasa
Penalty		10	Totals	11						1		13		
Totals Penalty Maneuver Score Totals			Penalty											
Penalty Maneuver Score Totals T	2		Maneuver Score											
Maneuver Score Totals Maneuver Score Maneuver Score Maneuver Score Totals Maneuver Score Maneuver Scor			Totals											
Totals			Penalty											
Totals Penalty Maneuver Score Totals	3		Maneuver Score											
Maneuver Score Totals Maneuver Score Totals Maneuver Score Totals Maneuver Score Totals Maneuver Score Ma			Totals											
Totals Penalty Maneuver Score Totals Maneuver Score Totals Maneuver Score Totals Maneuver Score Maneuver Score Maneuver Score Maneuver Score			Penalty										-	THE PARTY OF THE P
Penalty Maneuver Score Totals Penalty Totals Penalty Totals	4		Maneuver Score											
Maneuver Score Totals Maneuver Score Maneuver Sco			Totals											
Totals			Penalty											
Totals	5		Maneuver Score											
Maneuver Score	200		Totals											
Totals Penalty Maneuver Score Totals			Penalty											
Totals Penalty Maneuver Score Totals	6		Maneuver Score											
Maneuver Score			Totals											
Totals			Penalty								-			
Totals	7		Maneuver Score											
8			Totals											
Totals Penalty Maneuver Score Maneuver Score			Penalty				-							
Totals Penalty Maneuver Score Image: Control of the control of	8		Maneuver Score											
9 Maneuver Score			Totals											
			Penalty											
	9		Maneuver Score											
	10000000		Totals							1	, 1			

Judges Signature

ulzman



YEDA Official Score Sheet - RAIL Class: # Elementary Pearl Rail

Horsemanshin - Snlit A

	ENT ASSOCIATION HO	orsemanship – Split A					
Back #	Rider Comments	Overall Class Comments					
1641.	Confident + connereted hepotin [
2 , 1000	good form + position. Steady palms						
3 1497	leaning sud. Steady - level arms terheus!						
4. 1060	Thup horse moving find. arms wide @times.						
5. 1473	900d alignment relax palms.						
6. 1649	1855 bend in Knee						
7							
8							
9							
10							
11							



YEDA Official Score Sheet - Ranch Horse Pattern #4

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability and HDD are scored +3 to -3 in ½ point increments.

1 - point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 - point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0:

Must be placed under rider/s without or not incurring faults.

• Performing maneuvers other than in the specified order

Judges Signature

- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

1423

		T 1/4			*Circled p	enalties a	re deemed	d due to h	orse not ri	ider and w	ill not app	ear in the	final score			
	Entry #	Maneuver Description	Trot Serpentine	Lope LL O	Change Leads	Lope RL o Stop	2 Spins	2 Spins R	Lope RL	Stop Back 5			Overall		Final	
EEEEEEEEE		Maneuver	1	2	3	4	5	6	7	8 8		Penalties	Ability	HDD	Score	Comments
	21	Penalty							3							0
1	896	Maneuver Score	+1/2	+1	0	0	0	-1	-1-	~1		1	+1	0	(de'12	Rushing
No.		TOTALS	70'h	711/2				701/2	(e(e/2	(051/2			"	0	10012	0
	0110	Penalty								The same of the sa						
2	342	Maneuver Score	6	+1/2	+1/2	4/2	0	-1/2	Ó	-1/2			1.1	0		ease pace
		Totals		70'A	71	711/2		71		701/2			+(0	711/2	
		Penalty														1 1 2 1 8 2 1 2
3	547	Maneuver Score	O	+1/2	4	+1	+1/2	0	0	+1/2			.177		-G	Watch 2nd Spins
		Totals		701/2	7172	721/2	73			131/2			+ 11/2	0	75	
	-0	Penalty						Washington and State of the Sta		A CONTRACTOR OF THE PARTY OF TH						
4	3581	Maneuver Score	D	0	+1/2	0	-1/2	-1	0	+1/2			11	_	7211	Watch upper
23.53 \$ \$ \$ \$ \$ \$ \$		Totals			701/2		70	(09		6912			+1	6	10/2	watch upper transitions.
	12	Penalty														
5	155	Maneuver Score	+1/2	+1/2	+12	D	M	H	+1	14				_	7-1/	Fluid
		Totals	7012	11	711/2		721/2	131/2	741/2	751/2			+2	D	771/2	
	50	Penalty							and the state of t							
6	760	Maneuver Score	+12	+1/2	+1	+1/2	+1	+1/2	+12	41/2			. 0	_	77	
		Totals	701/2	11	72	721/2	731/2	74	741/2	75			+2	0	77	
		Penalty				3				AND ASSESSMENT OF THE PARTY OF						
7	423	Maneuver Score	0	0	-3	-1	+1/2	+1	+1/2	0				_	60	watch LC
		Totals			Ce7	63	631/2	Ce4 1/2	65				+(D	02	watch LC ask earlier.
		Penalty						A CONTRACTOR OF THE PARTY OF TH	BUSINESS SERVICES							
8		Maneuver Score														
		Totals									7	7			-	
											-41		ane	-4	13M	ar



YEDA Official Score Sheet – RAIL Class: # Elementary Pearl Rail

Horsemanship - Split B

		rsemanship – Spilt B
Back #	Rider Comments	Overall Class Comments
5341	theep horse moving such sit dept I Steady free arm	
694	miskuligned legs too far fund, more hence knee	
1551	leaning back @ times	
168	Perched fud. tense through arms + elbows	
1695	Pleasant expression, thep elbours contained to	
1219	good firm + Style Very a Hentive	
	Back # 1483 694 1551	Rider Comments Weep horst moving find Sit dept I Steady fine e arm Get miscaligned legs too far find, more herd knee heap Chin I Bearing back & times 168 Perched fud tense through arms + elbows 1695 Pleasant expression, hup elbows centained to core



YEDA Official Score Sheet - Ranch Horse Pattern #4

Class #2/ Senior (Split B) 446

Updated June 2020 Scoring 0-100 with 70 denoting the average.

Maneuvers and Overall Ability and HDD are scored +3 to -3 in ½ point increments.

1 - point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 - point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0:

Must be placed under rider/s without or not incurring faults.

- · Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score. Maneuver Lope Change Trot Lope RL 2 Spins 2 Spins Lope Stop Entry# Description Serpentine LLO Leads o Stop Overall Final RL Back 5 Penalties HDD Comments Maneuver 2 Ability 3 4 5 Score 6 8 Penalty ease transitions. -1/2 1 Maneuver Score 100 -1/2 -1 0 67 +1 0 091/2 Totals 69 107/2 100 Penalty good Fud monuntum +1/2 Maneuver Score +1/2 +1/2 D 701/2 Totals 71 Penalty 3 Relax +1/2 +1/2 3 +1/2 Maneuver Score D (5)/2 +1 701/2 Totals 71 11/2 671/2 (06) (251/2 641/2 Penalty +1/2 Maneuver Score +1/2 +1/2 11/2 760 +2 0 Totals 701/2 72 7.3 71 74 Penalty Maintain momentum 5 +1/2 +1/2 1/2 Maneuver Score 10 in turns +1 0 7012 Totals 71 711/2 71 Penalty +1/2 Maneuver Score () +1/2 +1/2 0 2/2 741/2 0 Totals 7012 15 711/2 72 Penalty 440 Maneuver Score +1 +11/2 +1 41 41 78 0 **Totals** 721/2 7(0 Penalty Munkovers. 8 41/2 Maneuver Score 0 +12 1/2 0 0 Totals 7012 701

Judges Signature

nance



YEDA Official Score Sheet - RAIL Class: # Elementary Pearl Rail

	DEVELOPM	HOTS HOTS	semanship – Split C
7000	Back #	Rider Comments	Overall Class Comments
1	126	Steady elbows + shoulders	
2	1596	falling back @ times, Steody free arm	
3	1514	Their arms balanced , wists brother @ times	
4	296	confident - connected good scape + balance	
5	1452	ellows too for books Steady arms	
6	1508	Steady, good self corriage	
7			
8			
9			
10			
11			



YEDA Official Score Sheet - Ranch Horse Pattern #4

Class #23 Senior (Split C) 266

372

Updated June 2020 Scoring 0-100 with 70 denoting the average.

Maneuvers and Overall Ability and HDD are scored +3 to -3 in ½ point increments.

1 - point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 - point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope

Totals

Penalty

Totals

Maneuver Score

8

Starting on the incorrect lead, out of lead or cross canter during lead change

7012

71

- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0:

Must be placed under rider/s without or not incurring faults.

- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score. WS Maneuver Lope Change Trot Lope RL 2 Spins 2 Spins Lope Stop Entry # Description Serpentine LL O Leads o Stop Overall Final RL Back 5 Penalties HDD Comments Maneuver Ability 2 3 4 Score 6 8 Penalty 1 Maneuver Score +1/2 0 -11/2 -1/2 701/2 721/2 Totals 711/2 691/2 70 Penalty 3 more back 2 41/2 +1/2 +1/2 Maneuver Score -1/2 -1/2 -1 (27 0 Totals 701/2 (08 (071/2 (00 Penalty 3 +1/2 Maneuver Score +1 +1 41/2 +1 +2 Totals 701/2 72 71 73 741/2 74 15 710 Penalty +1/2 4 41/2 +1/2 Maneuver Score 0 +1/2 D D +11/2 0 Totals 701/2 71 711/2 701/2 71 Penalty watch leads + trans. 5 -1 -2 Maneuver Score -1/2 -1 -1 0 +1/2 0 6 Ó 108 Totals 611/2 (a2 60% Penalty Watch LC 6 Maneuver Score -1/2 +1/2 +1/2 (08 0 0 +12 701/2 (e8 Totals 70 671/2 68 (071/2 Penalty 1064 +1/2 Maneuver Score +1/2 +1/2 74 +1/2 0 +2 0

72

7112

nance Judges Signature



YEDA Official Score Sheet – RAIL Class: # Junior Opal Rail Horsemanship

Г	I	MENT ASSOCIATION	Split A
	Back #	Rider Comments	Overall Class Comments
1	481	Good form + Style well aligned + Connected	
2	1313	Sit deep + 1 , theep chin I, balance arms	
3	1407	Tense in opper core, Below palms	
4	1440	Therp Spine erect , arms wide @ times	
5	1583	More depth in head	
6	1430	leaning Rud @ times	
7	320	good alignmens + balance	
8			
9			
10			
11			



YEDA Official Score Sheet - RAIL Class: # Junior Emerald Rail Horsemanship

ГТ		MENT ASSOCIATION	Split A				
	Back #	Rider Comments	Overall Class Comments				
1	409	Tense strongh Shoolder & Spine					
2	1159	Chows wide, bring heets back misaligned watch de					
3	608	good balance+ alignmen+, considers+ connected					
4	1228	align huls w/ upper cones					
5	1101	Flord through elbows & galons, They chin I, hup horse					
6	215	Good Self couringe + position Free arm Shightly sense water mansions in -a	of lope				
7	1001	Slightly more band in Knee facts food a times	•				
8							
9							
10							
11							



YEDA Official Score Sheet - RAIL Class: # Junior Opal Rail Horsemanship

	PMENT ASSOCIATION	Split B
Back #	Rider Comments	Overall Class Comments
1 1543	Falling stud, Steedy free arm. Musp knews dosed	
2 567	confident & aligned, watch pace of gaits-more find a times.	
3 1/26	Strong opper com, bring hows tood slightly	
4 1449	stimps too long - more band in knee, Chest is blocked tense in Shovious	
5 139	arms Wide, align hepts	
6 1687	good balance + connection	
7		
8		
9		
10		
11		



YEDA Official Score Sheet - RAIL Class: # Junior Emerald Rail Horsemanship

П		MENT ASSOCIATION	Split B
	Back #	Rider Comments	Overall Class Comments
1	349	Shorders braced	-
2	1448	Work on 4-Jog Lorone), falls Find @ times	
3	1428	good balance, form & connect in	-
4	952	Watch free arm	
5	883	Steedy upper cone 1 palms + elbows tense	
6	1480	Fixed rins - 2 hands	-
7	894	good connection, sense in opper core @ times relais free cum Slightly	
8			
9			
10			
11			



YEDA Official Score Sheet – RAIL Class: # Senior Opal Rail Horsemanship

	Back #	Rider Comments	Overall Class Comments
1	1832	Bringheds back + align w/ upper oore	
2	629	arms wide @ times, thup knew closed	
3	855	more bend in knee, snorsen strong a north less head in Steppy shoulders, they have down	elbou
4	1501	Good Sels conviage, relax free arm	
5	1557	Well aligned - connected to horses. good jos riding through horse \ - not phased * good Scope + balance - their L elbour crossed	
6	1880	good Scope + balance - their L elbows crossed uch aligned + connected	
7	1685	uproght tense in Knews + palons - 2nd way - polled more dupth to had needed - self-together - man	
8			
9	9		
10			
11			



YEDA Official Score Sheet - Emerald Pattern 4

Updated 2020

Class # Junior Split A

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

8011

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in $\frac{1}{2}$ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

				e deemed	25						
		Maneuver Description	Walk	Jog	Stop Back	Lope RL	Stop	F&E	HDD	Total	Comments
	Entry #	Maneuver	1-2	3	4	5	6	1	1100	Total	
		Penalty									Solid transitions
1	894	Maneuver Score	0	+1/2	+1/2	+1	+1/2	1.11	5	7.	501100 1100101110113
	011	Totals		701/2	71	72	721/2	+11/2	0	74	
		Penalty									100x 10 + fruid
2	1051	Maneuver Score	0	0	-1	-1/2	-1	1			WORK on Stup/transiti
	1001	Totals			69	68/2	671/2	4/12	0	68	Work on Step / transiti
ALEXANDER CONTROL		Penalty				0010	0.70				2 ()
3	1428	Maneuver Score	+1	+1	0	-1/2	0			-211	Water backing
	1,10	Totals	71	72		711/2	0	+2	O	731/2	Watch backing abrupt Stup
		Penalty	1			11/2					
4	2ua	Maneuver Score	0	0	D	D	(-1)	111		/ , \	op no step.
	311	Totals				V	(49)	F11/2	0	(70/12)	
		Penalty		1,1,1		3					
5	1155	Maneuver Score	0	-2	D	-1	0	ul-	-	1 111	hup horse
	11.22	Totals		65		(4)		+1/2	0	10172	moving fuol
		Penalty				GI					Moving Fund Watch depth to cones
6	1151	Maneuver Score	+1/2	D	-1/2	+1/2	0				Watch depth
	112	Totals	701/2		70	70%		+	0	11/2	to cones
		Penalty	1010			1017					
7	11100	Maneuver Score	Ò	-1/2	-1/2						Tess
ĺ	409	Totals		(091/2	Ceq	0	0	+\	0	70	Tense
		Penalty		00110	Ceri						
8		Maneuver Score									
Ĭ		Totals									
		Penalty									
9		Maneuver Score									
9		Totals									
		Totals						200000000000000000000000000000000000000			

Judges Signature

1151

uns



YEDA Official Score Sheet - Emerald Pattern 4

Updated 2020

Split B

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in $\frac{1}{1/2}$ point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

Loss of rein

 Use of either hand to instill dear or praise while on pattern or rail work.

Holding saddle with either hand

Cueing with the end of the romal

Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in $\frac{1}{2}$ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver	Maneuvers								1448 12
		Description	Walk	Jog	Stop Back	Lope RL	Stop	F&E	HDD	Total	Comments
	Entry #	Maneuver	1-2	3	4	5	6	1	1100	Total	
		Penalty									Balling Somb anne
1	1480	Maneuver Score	+1/2	+1	+1	+1/2	4/2		0	16	10000 07 7000 11 1010
		Totals	701/2		121/2	73	131/2	+11/2		75	in Stirne instance
		Penalty			1000		10 10				No
2	969	Maneuver Score	0	41/2	-1/2	0	-11/2	1	^	1 011	watch dupth to
	20%	Totals		701/2	70		681/2	+1	0	(91/2	ball of foot more in Stirne instead of the watch depth to come D
		Penalty		1012	10		6012				
3	883	Maneuver Score	+1/2	0	0		-1/2		,		Steady upper core
	000	Totals	70/2			0	70	+1	6	71	' "
		Penalty	1012	1			10				
1	1828	Maneuver Score	-1	-11/2	-1/2	-11/	1	. ()		10	Braced
4		Totals	68	65/2	(e5	-1/2	1 111	+1/2	0	63	
ACCUSATION NAMED IN		Penalty	00	6-12	Ces	631/2	621/2				
5	215	Maneuver Score	+1/2	1/2	1		.12			1 -11	watch cones
3		Totals		-1/2 69	68	0	-1/2 67/2	+	0	68/2	Watch comes
		Penalty	70/2	Cer	60		6112	-			
6	1 5%	Maneuver Score	+1/2	-1/2	+12	/-	+1/				their horse
	608	Totals			691/2	+1/2	+1/2	11/2	0	12	going!
-		Penalty	70/2	Ce9	Ce112		70/2				0 0
7	1448	Maneuver Score	6	- 1	-,						Falling Furd
/	1910	Totals	Ó	1/2	-1	-1/2	-1	+1/2	0	671/2	their horse going! Falling Furd their spine erect
+		Penalty		691/2	681/2	68	67				that's spile of co.
	-	Maneuver Score									
8		Totals									
\dashv											
	-	Penalty Same									
9		Maneuver Score									
		Totals						$\overline{}$			



Updated 2020

Class #3| Junior Split A

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

Loss of rein

 Use of either hand to instill dear or praise while on pattern or rail work.

Holding saddle with either hand

Cueing with the end of the romal

Spurring in front of the cinch.

512-1430

112Ce

1583

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in $\frac{1}{2}$ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver			Comments						
		Description	Walk	Jog	X-Jog	Jog	Maneuver Stop Back	F&E	HDD	Total	Comments
	Entry #	Maneuver	1	2	3	4	5			, otal	
1	1430	Penalty Maneuver Score	D	-1/2	-1/2	1	0	+1/2		1.6.0	use markers to advantage
	1000	Totals		681/2		'		1/2	0	190/2	to advantage
	-	Penalty	-	(08/12	68	(e(e	-				0
	1010	Maneuver Score									
2	1126		+1/2	+11/2	+2	+1	+1/2	+2	0	771/2	
		Totals	701/2	72	74	75	751/2	10-		1/12	
		Penalty					2				op-no sog.
3	567	Maneuver Score	O	1-2	-11/2	0	0	. 11	0	67	0
		Totals		608	(1/2			+1/2		(4)	
		Penalty									
4	229	Maneuver Score	D	+1/2	+12	H	+4/2	. 0	141	-1	
	00	Totals		70/2	71	12	721/2	+2	+11/2	76-	
		Penalty		1012	- ((14.12				
5	1449	Maneuver Score	0	0	-1/2	_	1		5		Tense elbuis arms
0	1400	Totals		0		0	-\	1/2	0	69	arms
		Penalty			(091/1		(681/2				Ihup elbaus crosed Sit dup + 13 Steady uper core
6	583	Maneuver Score	1-1	+1	+72	+1/2	20				Thup elbaus
0	DOO	Totals					0	 +2	0	15	nipsed
		Penalty	71	72	121/2	13					Cvosco
	- 10	Maneuver Score		1			//-	.,		1011	Sit dup + 1
7	1512	Totals	0	-1/2	0	O	-1/2	+1/2	0	60/2	Steady uper
-				(081/2			68				1 core
		Penalty									
8		Maneuver Score									
		Totals									
		Penalty									
9		Maneuver Score									
		Totals									



Class #33 Junior Split B

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

1543

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- · Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in $\frac{1}{2}$ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in $\frac{1}{2}$ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Maneuver					Maneuver	S				Comments	
		Description	Walk	Jog	X-Jog	Jog	Stop Back		F&E	HDD	Total	Comments
	Entry #	Maneuver	1	2	3	4	5		1	11100	Total	
		Penalty										Jana Army
1	1687	Maneuver Score	+1/2	+1/2	0	-1/2	0		. 1	0	-11-	watch depth to cones
	100	Totals	701/2	71		701/2			+(711/2	to cones
		Penalty				1010						
2	487	Maneuver Score	+1	41/2	-1/2	-1/2	- 1/2			_	- 11	confident!
	401	Totals	71	711/2	11	701/2	10		+1/2	0	10.12	align heads
		Penalty			-	1012	10					confident! align hads
3	1402	Maneuver Score	0	0	+1/2	-1/2	-		+1/2		(91/2	hup chin L
	1,,,	Totals			10/2	70	69		7/2	D	6172	
		Penalty			1012	10	(6-1					
4	1543	Maneuver Score	0	0	0	6	+1/2		5 8 21			Shalders
	(0)	Totals		0	0	0			+1/2	0	72	Snathurs bloghed & times
		Penalty				1	701/2					
5	ONN	Maneuver Score	0	+1/2		-1/2			_,			backed,
3	1	Totals			0	1.6	-1		+1/2	0	6812	Croshed
		Penalty		70/2		69	68					
6	. n. a	Maneuver Score		-	_	1,1						good sum,
0	139	Totals	0	D	D	-1	0		+	0	68	good form, hup horse going
		Penalty				67						going
7		Maneuver Score										
		Totals										
		Penalty										
8		Maneuver Score										
		Totals										
		Penalty	$\overline{}$									
9		Maneuver Score										
3		Totals										
									_	7 1		



Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in ½ point increments

Updated 2020

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

1557 · Loss of rein

while on pattern or rail work.

Use of either hand to instill dear or praise

 Holding saddle with either hand Cueing with the end of the romal

Spurring in front of the cinch.

1501

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in $\frac{1}{2}$ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver	and the second				Maneuver			7	1.517 (25)	Comments
		Description	Walk	Jog	X-Jog	Jog	Stop Back		F 0 F			Comments
	Entry #	Maneuver	1	2	3	4	5	_	F&E	HDD	Total	
		Penalty									-	
1	688	Maneuver Score	+1	+1	*I	+1/2	+			7	- 11	confident + collected!
		Totals	71	12	13	731/2	741/2		+7	D	76/2	collected.
		Penalty				13/2	1-11-					
2	122	Maneuver Score	+1/2	+/	+1	+1/2	H1/2		- 11			much better
	180	Totals	101/2	711/2	121/2	13	741/2		+21/2	0	77	alignment + improvement that
		Penalty	1012	1112	1414	1	[412					improvement "
3	855	Maneuver Score	0	5	+1/2	-1/2	0					watch
	00	Totals	0	0		69	0		+\	0	70	transitions
		Penalty			701/2	69						
4	1685	Maneuver Score	D	0	+1/2	-1/2	_		,			Steady upper
4	1600	Totals					0_		+1/2	D	191/2	Steady upper core +arms
		Penalty			7012	(69						
_	1501	Maneuver Score			- //				41	P	711/2	pelax
5		Totals	D	0	-1/2	+1/2	+1/2					palms
		Penalty			691/2		7012				11 10	0
6	-61	Maneuver Score		11								2160
0	1557	Totals	D	+1	+\	+1/2	D		+11/2	D	74	gran
		Penalty	$\overline{}$	71	72	721/2						
_	, a	Maneuver Score	0		11-	1			,			hero horse
7	629	Totals	U	0	-1/2	-1	0		+1/2	0	68	herp horse moving
		Penalty			691/2	671/2						mooning
		Maneuver Score										
8	-	Totals										
-												
		Penalty										
9		Maneuver Score										
		Totals										



Class #34 Elementary Split A

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in ½ point increments

Updated 2020

1219

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

• Loss of rein

 Use of either hand to instill dear or praise while on pattern or rail work.

- · Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

1060

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in $\frac{1}{2}$ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver	Maneuvers									
Olivida consumero		Description	Walk	Jog	X-Jog	Jog	Stop Back		F&E	HDD	Total	Comments
	Entry #	Maneuver	1	2	3	4	5		I & L	ПОО	Total	
		Penalty		1								O- Wal
1	168	Maneuver Score	0	-1/2	0	-1/2	-1		+ \	0	10	Backed
	10	Totals		681/2		68	67		+ 1		68	
		Penalty									+	
2	adol	Maneuver Score	0	0	-1/2	-1/2	0		11		1 -11	falling
	100	Totals		-0	691/2	69	0		1/2	0	691/2	falling backward
		Penalty			00 112	Cet						
3	1219	Maneuver Score	0	41/2	+1	. 1	7					Fluid + correct!
	191,	Totals		701/2	111/2	+1	0		42	0	741/2	correct!
		Penalty		1012	1172	721/2						
4		Maneuver Score	0	0	Ô	-1/2	4.7		12			Arms high +
7	1473	Totals	0		0		-1/2		+1-	0	70	Arms high + wide & times
		Penalty				691/2	69					
_	1.011	Maneuver Score			> 11		- 1		+1/2	0		ap-no jog
5	(9-1-1	Totals	0	(0)	+1/2	0	-1/2				7012	Steady ands
		Penalty			7072		70				10.17	when backing
	061	Maneuver Score									()	op-no dog
6	1221		0	0	+1/2	0	-1		1/2	0	71	Ven mico
-		Totals			10/2		6912		417		('/	Very mice seat
		Penalty										
7		Maneuver Score										
		Totals					Name and Address of the Address of t					
		Penalty										
8		Maneuver Score										
		Totals										
		Penalty										
9		Maneuver Score							1			
		Totals							+	7		

Judges Signature

ulzman



Class #35 Elementary Split B

Updated 2020 Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{1/2}$ point increments

3

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- · Loss of stirrup

· Loss of rein

Severe Faults (-5 points)

 Use of either hand to instill dear or praise while on pattern or rail work.

- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in $\frac{1}{2}$ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver					Maneuvei		ear in the	illiai score		10
		Description	Walk	Jog	X-Jog	Jog	Stop Back		F&E	HDD	Total	Comments
	Entry #	Maneuver	1	2	3	4	5		100	поо	Total	
		Penalty										and C.
1	1452	Maneuver Score	D	D	+1/2	0	0		1.1	_	2.11	good furn arms I some.
	1010	Totals			701/2				4	0	11/2	arms is some.
		Penalty			(3			_				
2	1596	Maneuver Score	10		1/2		1.11					cp-added
_	1510	Totals	0	0	1-1/2)	D	+1/2		+1	0	(71)	back
- 1 C - 1 C		Penalty			CHA		70					
2	CIL	Maneuver Score	-	- 1								good alignment
3	1514	Totals	O	+1	#1	4/2	0		+2	0	741/2	alignment
				71	12	721/2					1	
		Penalty										Steady
4	1649	Maneuver Score	0	0	6	0	+1/2		. 16/	0	12	
		Totals					70/2		+11/2		10	elbows
		Penalty									0	maddel
5	126	Maneuver Score	D	-1/2	[-1/2]	D	-3		_		(,,)	op-added the
	1000	Totals		-1/2 (091/2	49		(ele)	/	0	0	(le)	back hend in
		Penalty		(S) 12			Lace					pack back more band in
6	1508	Maneuver Score	0			_						Stearly free
	1000	Totals		0	0	0	D		+1/2	0	101/2	Green or
		Penalty										arm
_		Maneuver Score										
7		Totals								-		
\dashv		Penalty										
8	-	Maneuver Score										
_		Totals										
	_	Penalty										
9		Maneuver Score										
		Totals								-		



Class #36 Elementary Split C

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in ½ point increments

Updated 2020

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

• Loss of rein

- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- · Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in $\frac{1}{2}$ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver					Maneuver	rc				144
		Description	Walk	Jog	X-Jog	Jog	Stop Back		F&E	HDD	Total	Comments u
	Entry #	Maneuver	1	2	3	4	5		1	1100	Total	
		Penalty										0. 1
1	1431	Maneuver Score	0	0	0	D	6			0	٦.	Steady arms
	10,	Totals				0	0		+	U	71	Steady arms, wide @times
		Penalty										
2	1000	Maneuver Score	0	+1/2	+1/2	0	-1/2		/			heip chin
_	100	Totals		112	71	0			41/2	0	72	M
		Penalty					701/2					Н
3	1695	Maneuver Score	10	+1/2-		-1/2	tilla			7		Klep Swd
	10	Totals		701/2	6	69	+1/2		+2	0	11/2	Meep Fund momentum
		Penalty		1012		91	(91/2				11 ./-	
4	nal.	Maneuver Score		0	-1/2	1/1	-d.		,			Steady arms
-	79Ce	Totals	0			-2	-1/2		+1/2	0	651/2	Steady arms + elbows
		Penalty		1	691/2	(051/2	65					
5	01	Maneuver Score	7	(11.	(,,)							ap-wrong
5	1497	Totals	0	(-1/2)	-1/2	0	-1		0	0	68)	Side of
and the Common of		Penalty		Carp	69/		Let					Sich of cone pl
	1483	Maneuver Score	7	(,)	()	1, 7						op-no dog
6	140	Totals	D	-1/2)	-1/2	-1	0		+1/2	0	(do 1/2)	O
					49	ale						
		Penalty										
7		Maneuver Score										
		Totals										
		Penalty										
8		Maneuver Score										
		Totals										
		Penalty									-	
9		Maneuver Score									-	
		Totals						$\overline{}$	1	7		
							1	1		/	-	