



YEDA Official Score Sheet -- RAIL Class: 1 Elementary Pearl Rail

Dunforth

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Back #	Rider Comments	Overall Class Comments
1 1681	Quiet hands, more leg to keep on gait	well matched group of riders
2 1717	more heel - holding reins w/ steering had in correctly	
3 1722	tending to lean back, nice heel	
4 165	Keep horse on gait, feet really far in stirrups	
5		
6		
7		
8		
9		
10		
11		

Dr. [Signature]

Judges Signature

YEDA Official Score Sheet – RAIL

Class: 3

Junior/Senior High Open Rail

Dorothy

Back #	Rider Comments	Overall Class Comments
1 Purple 1591	more heel, nice relaxed upper body - quiet hands & legs	Good use of
2 Blue 1573	too much arch in back - relax wrists - crooked back up	ring & spacing
3 Black 1980	Round & soften elbows - more heel trouble w/back up	nice job riders,
4 Royal 1513	strong leg-handled well, great leg placement	
5		
6		
7		
8		
9		
10		
11		

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Judges Signature

YEDA Official Score Sheet -- RAIL

Class: 4

Junior Senior High Emerald Rail

Burforth

Back #	Rider Comments	Overall Class Comments
1 Roped ✓ 437 Ches/81	Great leg & heel - lope was strong to keep quiet back	
2 1610 P/Bay	strong jog - more heel @ jog leg slid forward @ lope	tough class to sort out
3 1679 Gray	Quiet ride, relax wrists	w/ several factors that came into play
4 750 Gray	late to jog - lower leg Quiet lope	
5 1475	nice leg & upper body trouble w/ R lead & lope slight watch arch in back - consistency @ lope.	
6 1528		
7		
8		
9		
10		
11		

DK on Back

Judges Signature

Burke

YEDA Official Score Sheet – RAIL Class: 5 Junior/Senior/Hybrid Pony/Pony/Pail

Back #	Rider Comments	Overall Class Comments
1 Purple 354	strong jog ride it well - fast moving more lead	Overall a class of fundamentally strong riders,
2 Blue 689	quiet legs & upper body - very consistent	
3 Pink 911	watch arching back RL departure - good correction lope was challenging	
4		
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9		
10		
11		

 Judges Signature



VEDA Official Score Sheet - Sapphire Alumni Pattern 7

Updated 2022

Scoring 0-100 with 70 denoting the Maneuvers are scored +3 to -3 in 1/2 point

Form & Effectiveness (F&E) of the rider is scored from -3 to +3 in 1/2 point increments
 Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 point increments
 *Circled penalties are deemed due to horse, not rider, and will not appear in the final

Dorothy

Entry #	Maneuver Description	Rail Work	Walk		Jog		Stop Back		Stop 180 R		Lope LL		Stop	F & E	H D	Total	Comments		
			1	2	3	4	5	6	7										
1	619	1	0	0	1	0	1	0	1	0	1	0	0	2	2	7 1/2			
			Penalty																
			Totals																
2	1086	1	0	0	1	0	1	0	0	1	0	0	0	1	1	7 1/2			
			Penalty																
			Totals																
3	638	0	0	0	0	0	0	0	1	0	1	0	0	1	1	7 3/4			
			Penalty																
			Totals																
4	1045	-2	0	0	2	0	2	0	0	0	1	0	0	2	2	7 7/8			
			Penalty																
			Totals																
5	1370	0	0	0	0	1	0	1	1	0	1	0	0	2	1	7 6			
			Penalty																
			Totals																
6			Maneuver Score		Totals		Penalty		Maneuver Score		Totals		Penalty		Maneuver Score		Totals		
7			Maneuver Score		Totals		Penalty		Maneuver Score		Totals		Penalty		Maneuver Score		Totals		
8			Maneuver Score		Totals		Penalty		Maneuver Score		Totals		Penalty		Maneuver Score		Totals		
9			Maneuver Score		Totals		Penalty		Maneuver Score		Totals		Penalty		Maneuver Score		Totals		

Red
Green
Clust.
Purple
Black

Judge's Signature

[Handwritten Signature]

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 3/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides
- Not performing gait or stopping when called for within 10' of designated area
- Incorrect lead
- Break of gait at a walk or jog for more than 2 strides
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work
- Holding saddle with either hand
- Cueing with end of romal
- Spurring in front of cinch



YEDA Official Score Sheet - Opal Pearl Pattern 7

Danforth

Scoring 0-100 with 70 denoting the average. Updated 2020

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
Over/under turn from 3/4 to 1/2
Ticking or hitting cone
Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait atlope, out of lead or missing lead for 1-2 strides.
Not performing gait or stopping when called for a pattern within 10' of designated area.

Severe Faults (-5 points)

- Loss of rein
Use of either hand to instill fear or praise while on pattern or rail work.
Holding saddle with either hand

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Table with columns: Manuever Description, Manuever, Entry #, Penalties (1-7), and Scores (Totals, Manuever Score). Rows 1-9 contain handwritten entries and scores.

Judges Signature

Handwritten signature



YEDA Official Score Sheet - Emerald Pattern 7

Scoring 0-100 with 70 denoting the average.
 Manuevers are scored +3 to -3 in 1/2 point increments

Updated 2020

Barth

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 3/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurting in front of the cinch.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments
 *Circled penalties are deemed due to horse not rider and will not appear in the final score.

4

Entry #	Manuever	Walk	Jog	Jog OL	Lope LL	Stop Back	F & E	HDD	Total	Manuever		
										Penalty	Manuever Score	Totals
1	1475	0	0	0	0	0	0	0	69 1/2	Penalty	Manuever Score	Totals
										0	0	0
										0	0	0
2	750	0	1	0	1	2	2	1	77	Penalty	Manuever Score	Totals
										0	1	0
										0	1	2
3	1610	0	-1/2	0	-1	0	0	0	68 1/2	Penalty	Manuever Score	Totals
										0	-1/2	0
										0	-1	0
4	437	0	1	0	1	0	1	1	74	Penalty	Manuever Score	Totals
										0	1	0
										0	1	0
5	1679	0	0	-1/2	0	0	1	1	71	Penalty	Manuever Score	Totals
										0	0	-1/2
										0	0	0
6	1528	0	0	-3	0	0	0	1	66	Penalty	Manuever Score	Totals
										0	0	-3
										0	0	0
7										Penalty	Manuever Score	Totals
8										Penalty	Manuever Score	Totals
9										Penalty	Manuever Score	Totals

Judges Signature

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YEDA Official Score Sheet – Ruby Pattern 7

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Severe Faults (-5 points)

- Loss of stirrup
- Break of gait at a walk, jog for more than 2 strides.
- Incorrect lead
- 10' of designated area.
- Not performing gait or stopping when called for a pattern within
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments
 *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver	Walk	Lope LL	Lope OL	Jog	Jog X	Jog	Stop 360 L	F & E			HDD	Total	Comments
									360 L	Jog	Jog X			
1	Penalty	0	0	1	0	-1	-3	1	1			1	66	
	Maneuver Score	0	0	1	0	-1	-3	1	1			1	66	
	Totals													
2	Penalty	0	1	0	0	0	0	1	1			1	72	
	Maneuver Score	0	1	0	0	0	0	1	1			1	72	
	Totals													
3	Penalty	0	0	0	1/2	1/2	0	0	1			1	69	
	Maneuver Score	0	0	0	1/2	1/2	0	0	1			1	69	
	Totals													
4	Penalty													
	Maneuver Score													
	Totals													
5	Penalty													
	Maneuver Score													
	Totals													
6	Penalty													
	Maneuver Score													
	Totals													
7	Penalty													
	Maneuver Score													
	Totals													
8	Penalty													
	Maneuver Score													
	Totals													
9	Penalty													
	Maneuver Score													
	Totals													

Judges Signature

Maurya

Danforth



YEDA Official Score Sheet – Ranch Horse Pattern # 7

Updated August 2022

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +1/2 to -1 1/2 in 1/2 point increments.

- 1 – point penalty
- Rider allows horse to go too slow.
 - Break of gait out of the walk or trot of 2 strides.

3 – point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope.
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

- Faults incurring a score of 0:
- Must be placed under rider's without or not incurring faults
 - Performing maneuvers other than in the specified order
 - Inclusion of maneuvers not specified
 - Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
 - Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments. "Easy" horse would receive a 0 or - score, where a horse who is a challenge would receive a + if the rider handled it well.

Overall Ability: is a consideration of the riders form and effectiveness scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Trot	X Trot	Lope	X Lope	Chal Leads	Stop	X Trot	Stop	Penalties	HDD	Overall Ability	Final Score	Comments	
		1	2	3	4	5	Ni Lopec	360 R	8	9						10
1	638	Maneuver Score	0	0	0	0	-1	0	-1/2	1	0	0	0	1	76	
		Penalty														
Totals																
2	1370	Maneuver Score	0	0	0	0	0	0	-1	0	0	0	0	1	68 1/2	
		Penalty														
Totals																
3	1084	Maneuver Score	0	0	1	0	0	-1	-1	0	0	0	0	1	67	
		Penalty														
Totals																
4	1045	Maneuver Score	0	0	-1	0	-3	0	-2	0	0	0	0	1	59	
		Penalty														
Totals																
5	619	Maneuver Score	0	0	1	0	1	0	-1/2	1	0	1	1	2	65 1/2	
		Penalty														
Totals																
6		Maneuver Score														
		Penalty														
Totals																
7		Maneuver Score														
		Penalty														
Totals																
8		Maneuver Score														
		Penalty														
Totals																

Judges Signature

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