YEDA REINING PATTERN NRHA #5 OFFICIAL SCORE SHEET

A V	THE EGUESTHIAN		L	4	R	1	T			Chara					Reining 1082
DEVELO	OPMENT ASSOCIATION	MANEUVER DESCRIPTION	Circles OOo Stop	Spins Left	Circles OOo Stop	4 Spins Right	L Lead Fast Circle Lead Change	Stop R Rollback	Stop L Rollback	Stop & Back	Overall Ability	HDD	Penalties	Final Score	Comments
	EXHB#	MANEUVER	1	2	3	4	5	6	7	8					
		PENALTY		07			6.1			. 42					1- 0-6
1	1691	SCORE	+1	-/2	0	0	+1	8	0	+12				72	Não Os 3
	. 6	Total	71	7012			71/2			72					
		PENALTY	-	- 1/-	J. 1/2	<i>u</i>)_	. ")								
2	598	SCORE	0	-/2	+/2	1/2	+/2	0	0	6				71	(6)
	J .	Total	70	69/2	70	70/2	71							- 1	
		PENALTY	-	-1/0	V/a	-1/0	0	^						-	
3	446	SCORE	104	-/2	-1/2	-/2	0	0.	0	0				67	
	(Total	68%	68	67/2	61								Ψ.	(a) the on 187.
× :	3773	PENALTY	4.1	-72	-%	+/2	6	+1/2	0	17				-10	Top on lat.
4	311	SCORE Total	+1	701/2	76	70/2	701/4.	7/2	7.81	781/2				716	1 (P) Troise
	1.0	PENALTY	6.4	1012	10	10/2		1		18/19/				por x 1	
5	494	SCORE	n	-1/2	-1/2		(2)	0	0	0				19	(T)
		Total	70	181/2	69	0	U	0						69	
		PENALTY						No de la constante							
6	1196	SCORE	ナル	1/2	0	1/2	0	+%	+/2	0				72/2	(2)
	1135	Total	70/2	71	- 39,72	711/2		12	72/2					1212	
		PENALTY					-/2-/2								
7	520	SCORE	41	0	+/2	-1	-4/2	-1/2	0	Ô				6872	
		Total	71		71/2	70%	69	68%						601-	
		PENALTY													+ (
8	283	SCORE		+/2	0	-1/2	+/2	0	1/2	0-				711/0	(4)
		Total	70/2	71		701/2	71	299	71/2	St. Karolina				1410	
	16.1	PENALTY	-1/2		nd .		1,			217				41	M
9	366	SCORE	-1/2	0	-/2	0	+12	0	0	772				69%	('/)
	000	Total	69		681/2		69			691/2				C	

Circled penalties are deemed due to horse not rider and will not appear in the final score.

Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

Riders need to be scored through their entire pattern, if off pattern consider that a severe penalty and should be placed lower then other riders who stayed on pattern.

Penalties 16T Tiebreak

YOUTH EQUESTRIAN

JUDGES SIGNATURE James

YEDA REINING PATTERN NRHA #5 OFFICIAL SCORE SHEET

Class I SR Diamonel Reining 2087

	-7						1								rem. 9
DEVE	OPMENT ASSOCIATION	MANEUVER DESCRIPTION	L Circles OOo Stop	4 Spins Left	R Circles OOo Stop	4 Spins Right	L Lead Fast Circle Lead Change	Stop R Rollback	Stop L Rollback	Stop & Back	Overall Ability	HDD	Penalties	Final Score	Comments
	EXHB#	MANEUVER	1	2	3	4	5	6	7	8					
		PENALTY													
1	1578	SCORE	+/2	+1/2	71/2	+1/2	12%	0	0	+1/2				73	
		Total	70/2	71	70/2	72	72%			73				10	
		PENALTY													
2	247	SCORE	4) =												
		Total	11.	0.177	1777		67.183								
		PENALTY													
3	Tay :	SCORE			1 /2		701								
		Total		19											
		PENALTY													
4	277	SCORE					27.7							11/4/	
		Total						3/1		217				Ade of	
		PENALTY													
5		SCORE	1.2	- //	7/2										
		Total	07	1/6											
		PENALTY													
6		SCORE													
		Total													
		PENALTY													
7		SCORE					1/2	999.							
		Total				37.37	1/2/4								
		PENALTY													
8		SCORE													
		Total							7-7						
		PENALTY													
9		SCORE													
		Total								2.341.75					
A PROPERTY.	La al la seria del ser		THE RESERVE OF THE PARTY OF THE	According to the second	Market State of the State of th			NAME OF TAXABLE PARTY.							

Circled penalties are deemed due to horse not rider and will not appear in the final score.

Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments.

YOUTH EQUESTRIAN

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

Riders need to be scored through their entire pattern, if off pattern consider that a severe penalty and should be placed lower then other riders who stayed on pattern.

JUDGES SIGNATURE Non Dian



YEDA Official Score Sheet - Ruby Pattern 5

Updated 2020

Class 2 JR Ruby

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- · Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver										Comments
		Description	Walk	Lope	Jog	Jog O L	Lope	Stop Back	F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6	1 4 2	1100	Iotai	
		Penalty	A. Carrier	-3								
1	1089	Maneuver Score	+2	-1	+/2	+/2	+1/2	0	1/2		70	(0')
		Totals	72	68	68/2	69	1091/2		12		10	
	06	Penalty					9					
2	1220	Maneuver Score	+2	+2	+1/2	+2	+1	+/2	+1/2		801/2	(2)
		Totals	72	74	75/2	77/2	78/2	79	"		0012	(\propto)
		Penalty										
3	1814	Maneuver Score	12	+/2	+1/2	+1/2	+1	1/2	. 7		75/2	19
		Totals	72	72/2	73	73/2	74/2	25	+1/2		1511	0
	.17	Penalty										
4	1147	Maneuver Score	41	+2	+1/2	+1/2	+1/2	+1/2	10			6
		Totals	71	73	74/2	76	72/2	78	12		86	(3)
	-101	Penalty						10				
5	894	Maneuver Score	+2	+1/2	+1	12	+1	+/2	+11/2		79/2	
	1000	Totals	72	73/2	74/2	7672	77/2	18	11.7		(
	-111	Penalty										
6	1746	Maneuver Score	+2	+2	+2	+2	+2	+11/2	+21/2		84	11)
		Totals	72	74	76	78	80	81/2	12.5		01	
	01	Penalty						0,7				2)
7	1119	Maneuver Score	+1/2	+1	+1/2	+1	11/2	1)	+1		78/2	1
		Totals	71/2	721/2	14		76/2	77/2	71		1012	(2)
	~	Penalty					101-					
8	1428	Maneuver Score	+1/2	+1/2.	+2	11/2	0	+/2	.4		フフル	(1)
0	1-10	Totals	71/2	73	75	76/2	91	77	+2		1114	(8)
		Penalty	11/2	12	1)	10/2					-	
	1/1		1.24				-3		/		-4.	(A)
9	451	Maneuver Score	41/2	+1/2	+1	Alk	+1	+/2	+1/2		73/2	(8)
	V	Totals	71/2	72	74	74/2	11/2	721				A STATE OF THE STA
							, ,	10				



YEDA Official Score Sheet - Ruby Pattern 5

Updated 2020

Class 3 SR Ruby

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver										Comments
		Description	Walk	Lope RL	Jog	Jog O L	Lope LL	Stop Back	F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6				
		Penalty										
1	133	Maneuver Score	+2	731/2	+2	+2	11/2	+1/2	+1/2		82/	
		Totals	72	731/2	75/2	77/2	79	80/2			000	3)
	0	Penalty							1			
2	1079	Maneuver Score	+2	+1	11/2	+1/2	+1/2	+1/2	+1/2		78/2	R
		Totals	72	73	74/2	76	77/2	78				(3)
	, 1	Penalty										
3	164	Maneuver Score	41/2	+1/2	11/2	+1	+1	1-1	+ 1/2		78	/
		Totals	7172	73	74/2	75/2	761/2	77/2	. 12		10	16
	^	Penalty										U,
4	7/9	Maneuver Score	12	H1/2	12	+11/2	+2	+2	+2		40	
	e.	Totals	72	73/2	75%	77	79	81	72		83	
		Penalty		-3					1 1 1			
5	429	Maneuver Score	+1/2	0	+1/2	+1	11%	11/2	+1		75	18
		Totals	71/2	58/2	70	71	72/2	74	1 (10	0
		Penalty		-3					200			
6	1110	Maneuver Score	+2	0	+11/2	+l	+1/2	+11/2	+1.		75/2	(7)
		Totals	72	69		フレン	73	74/2	1994		,	0
		Penalty		-3								
7	240	Maneuver Score	+2	0	+1	+1	+1/2	+1/2	+ 1/2		74/2	(9)
	02-10	Totals	72	69	70	71	72/2	74	12		, ,-	
		Penalty										
8	1033	Maneuver Score	+2	+11/2	+2	+2	+11/2	+1/2	114		9,1	R
0	1000	Totals	72	73/2	75h	77/2	79	791/2	11/2		81	(7)
		Penalty	701	1110		1111		1116				
	1216		10	/	. 67	42	1.5/	. 0				81
9	1065	Maneuver Score	12	+1/2	+1/2	+2	+11/2	+2	+2		82/2	(2)
		Totals	72	731/2	75	77	781/2	8012				



YEDA Official Score Sheet - Ranch Horse Pattern # 5

Updated August 2022

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +1 1/2 to -1 1/2 in $\frac{1}{2}$ point increments.

JR Saphire Ranch Riding

1 - point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 – point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0: Must be placed under rider/s without or not incurring faults.

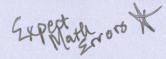
- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in $\frac{1}{2}$ points increments. "Easy" horse would receive a 0 or - score, where a horse who is a challenge would receive a + if the rider handled it well.

Overall Ability: is a consideration of the riders form and effectiveness scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry #	Maneuver Description Maneuver	Walk	Trot 2	X-Tr ot	Stop 4	360 ea. direction	Walk	Trot L 7	Lope LL 8	X-Lo pe	Change Leads	Lope 11	X- Trot	Stop Back	Penalties	HDD	Overall Ability	Final Score	Comments
1	407	Penalty Maneuver Score Totals	+2	+1 73	+1/2	76/2	+11/2	42	+ <u>2</u>	T1/2 83/2		+11/2	+2	41/2					921/2	0
2	543	Penalty Maneuver Score Totals	+2	+2 74	0	七½	0	12/2	+11/2	H1/2 90/2	+1/2	H) 83	+1		+1/2 86/2				86%	24
3	1220	Penalty Maneuver Score Totals	42	+1½ 73½	+1,74/2	+1/2	+1/2		+2 81	12	t2 85	42 87	H1/2 88/2	11/1	+2				92	٧
4	1759	Penalty Maneuver Score Totals	+2 72	12	+l 75	+1 76	+/2 76/2	+1 77/2	1/2		+172 901/2		t2 84	41 85	#1% 86				86	5
5	203	Penalty Maneuver Score Totals	+1/2 71/2	+1/2 73	H 74	+1 75	-11	-	+1	41/2	H1/2 79	+1/2	H 81/2	+1/2	+1/2				83/8	(b)
6	334	Penalty Maneuver Score Totals	11	4/2	+1	+1/2	761/2	+1/2	+2	t2 82	H1/2 83/2	+1/2	r1 84	+1/2	+1/2				87	3
7		Penalty Maneuver Score Totals																		
8		Penalty Maneuver Score Totals											1							





YEDA Official Score Sheet - RAIL Class: 5 JR Puloy pail

	Back #	Rider Comments	Overall Class Comments
1	1147	Nice Line	
2	1814	SitForward	
3	1089	Breath	
4	994	Longstien 57irvaps	
5	1225	Goodhine	
6	1428	Firm up Body	
7	1119	Goodhine	
8	481	Good hime, Heels Down	
9	1746	Lower by Boch	
10			
11			



YEDA Official Score Sheet - Ranch Horse Pattern # 5

Updated August 2022

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +1 1/2 to -1 1/2 in ½ point increments.

Class #6 SPL Saprire Panon Split A

1 - point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 - point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0: Must be placed under rider/s without or not incurring faults.

- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- · Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments. "Easy" horse would receive a 0 or - score, where a horse who is a challenge would receive a + if the rider handled it well.

Overall Ability: is a consideration of the riders form and effectiveness scored from -3 to +3 in $\frac{1}{2}$ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry #	Maneuver Description Maneuver	Walk	Trot 2	X-Tr ot 3	Stop 4	360 ea. direction	Walk 6	Trot L 7	Lope LL 8	X-Lo pe	Change Leads	Lope R	X- Trot	Stop Back	Penalties	HDD	Overall Ability	Final Score	Comments
		Penalty								-3										
1	1793	Maneuver Score	+2	12	+2	+1/2	+2	+1	+1	0	+1/2	+1/2	+1/2	+1/2	+1/2				COL	(1)
	(, , ,	Totals	72	74	76	77/2	791/2	80/2	81/2	78/2	80	81/2	83	84/2					Sp	(4)
	0.01	Penalty			,															7
2	1968	Maneuver Score	4	+1/2	-1/2	十九	ナし	+1	+1	+1/2	41/2	H	+1	+1/2	41				97	(5)
	10	Totals	71	721/2	72	72%	73/2	74%	75%	27	78/2	791/2	801/2	82	83				80	9
	1	Penalty																		A A A A A A A A A A A A A A A A A A A
3	360	Maneuver Score	470	11/2	+2	41/2	41/2	+1	+1/2	11/2	+11/2	+1	+1	+1	+1				any	0
	20.	Totals	21/2	73	75	16/2	78	79	801/2	82	83%	84/2	85/2	8642					0112	(4)
		Penalty										-3	-3							
4	1036	Maneuver Score	×2	+2	+1	41/2	+1	+2	+2	41/2	41	-3	Name and Address of the Owner, where the Owner, which is the Owner, where the Owner, which is the Owner, where the Owner, which is the Owner,	+1	+11/2				744	(L')
	(0)	Totals	78	74	75	76/2	771/2	791/2	81/2	83	84	78	72	73	74%				17/2	-(6)
	,	Penalty																		
5	284	Maneuver Score	+2	+1	0	+1	+1/2	+1/2	+1/2	+1/2	+2	12	+1/2	+1	+1/2				27	CI I
	A0.	Totals	72	75	73	74	25/2	77	7842	STATISTICS OF STREET	82		W 77		87				01	(3)
		Penalty																		
6	IMY 1	Maneuver Score	+2	tih	+2	+11/2		+2	+2	+1/2	+2	0	+1	41/2	+1/2				0.40	m
	10 1	Totals	72	731/2	75/2	77	79	81	83	84/2	86/2	8			30%				90%	
		Penalty																		
7		Maneuver Score																		
		Totals																		
		Penalty																		
8		Maneuver Score											1							
		Totals																		



YEDA Official Score Sheet - RAIL Class: 7 SR Ruby Rail

	Back #	Rider Comments	Overall Class Comments
1	679	Hed Down	o result class comments
2	164	Watel Lower Log, Good oth	
3	429	Cain Up, Nice lene	
4	769	Nice line 3	
5	1116	Lewer by back	
6	1033	Witch Lower Loy	
7	1065	Wated Lower leg 1 breath	
8	240	Nice line	
9	133	Smile i', Heels Don	
10			
11			



YEDA Official Score Sheet - Ranch Horse Pattern # 5

Updated August 2022

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +1 1/2 to -1 1/2 in ½ point increments.

CIGSS# 8 812 Saphire Ranch Split D

1 - point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 - point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0: Must be placed under rider/s without or not incurring faults.

- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments. "Easy" horse would receive a 0 or - score, where a horse who is a challenge would receive a + if the rider handled it well.

Overall Ability: is a consideration of the riders form and effectiveness scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry#	Maneuver Description Maneuver	Walk	Trot 2	X-Tr ot	Stop 4	360 ea. direction	Walk	Trot L 7	Lope LL 8	X-Lo pe	Change Leads	Lope 11	X- Trot	Stop Back	Penalties	HDD	Overall Ability	Final Score	Comments
		Penalty										-1/2-								
1	901	Maneuver Score	+2	41	H	11/2	+11/2	+1	O	H	+1/2		11	H	+1				5/2	6
	lot	Totals	92	73	74	751/2	77	7%	73	79	801/2	80	81	82	83				83	(4)
	-/	Penalty													7					
2	215	Maneuver Score	+2	71	+1/2	HA	+1/2	+2	+1/2	+1/2	+1/2	+1/2	11/2	+1	+2				90	67
		Totals	72	73	74%	76	77/2	79%	81	82/2	OR DESIGNATION OF THE PERSON NAMED IN		87	88	90				10	(4)
		Penalty																		
3	950	Maneuver Score	+1½	+2	+1/2	+1/2	+2	41.	H	+1	+1/2	11/2	41/2	+1/2	+2				504	2
		Totals	71/2	7342	75	76/2	18/2	79/2	80%	81/2	43	84/2	86	82/2	891/2	_			07/2	(7)
98.2		Penalty																		
4	1150	Maneuver Score	+2	+2	1-1	+1	41	+1/2	+2	+1/2	+1/2	+1/2	41	+1	H1/2				coy	R
	1100	Totals	72	74	75	76	77	1812	80%		Distriction of the latest owner.		86		4812				08/2	(7)
		Penalty																		
5	266	Maneuver Score	+2	_	H				41	11/2	+1	+1	+1/2	+1	11/2		×		8612	
		Totals	72	74	75	76%	78	79	80	81/2	82/2	8372	MATERIAL PROPERTY.	85	86/2				06/1	-6
		Penalty																		01
6	278	Maneuver Score	+1	H	+1/2	47/	+2	+2	HL	+1/2	14	11/2	+1/2	+11/2	+1/2				00	6
	200	Totals	71	72	73 h	75	77	79	801/2	82	83	0.0		-	88				88	0
		Penalty																		0
7	29/9	Maneuver Score	+1/2	+1/2	41	+2	+2	12	41/2	41	+1/2	41/2	H1/2	11/2	+0				Gnil	-(l)
	201	Totals	71/2	73	74	76	78	80	31/2	THE REAL PROPERTY.	THE RESERVE OF THE PERSON NAMED IN	THE REST OF THE PARTY OF THE PA	THE REAL PROPERTY.		90/2				lopa	
		Penalty										NAME OF TAXABLE PARTY.								
8		Maneuver Score											^							
		Totals																		
													_ \ \		0					



YEDA Official Score Sheet - Ranch Horse Pattern # 5

Updated August 2022

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +1 1/2 to -1 1/2 in ½ point increments.

Class#9 Alum Saphire panch

1 - point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 - point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0: Must be placed under rider/s without or not incurring faults.

- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments. "Easy" horse would receive a 0 or - score, where a horse who is a challenge would receive a + if the rider handled it well.

Overall Ability: is a consideration of the riders form and effectiveness scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

1	Entry#	Maneuver Description Maneuver	Walk	Trot 2	X-Tr ot 3	Stop 4	360 ea. direction	Walk	Trot L 7	Lope LL 8	X-Lo pe	Change Leads	Lope 11	X- Trot	Stop Back	Penalties	HDD	Overall Ability	Final Score	Comments
1	1762	Penalty Maneuver Score	+2	+2	+1	+1	H/2	+1/2	+1	+1/2	+1/2	+11/2	4/2		トレン				004	
	114	Totals	72	74	75	76	27/2	79	86	81/2	83	841/2	86	87	8872				88%	
		Penalty																		
2	097	Maneuver Score	_	12	+	+1/2	+1/2	+1/2	41/2	+11/2	+1/2	+ 1/2	0	+1/2	+1				84	(2)
	200	Totals	72	74	75	76/2	78	781/2	90	8172	82	82/2		83	84				07	
		Penalty																		
3		Maneuver Score																		
		Totals																		
		Penalty																		
4		Maneuver Score																		
		Totals																		
		Penalty																No man		
5		Maneuver Score																		
		Totals																		
		Penalty																		
6		Maneuver Score																		-
		Totals																		
		Penalty																		
7		Maneuver Score																	- 73	
	2/(2)	Totals																		
		Penalty																		
8		Maneuver Score										\								
		Totals									- 1									



YEDA Official Score Sheet - Diamond Pattern 5

Undated 2022 Form & Effect

i Pattern 5

Pail / Pattern 10f 2

Form & Effectiveness (F&E) of the rider is scored from -3 to +3 in ½ point increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ point increments

*Circled penalties are deemed due to horse, not rider, and will not appear in the final

Scoring 0-100 with 70 denoting the average
Maneuvers are scored +3 to -3 in ½ point increments

	Entry #	Maneuver Description Maneuver	Rail Work RW	Jog 1	Lope LL 2	O@B Stop 3	90 L	Back 5	Jog Stop 6	F & E	HDD	Final Score	Comments	N
		Penalty											B /	
1	366	Maneuver Score	41	+1/2	+2	+2	+2	+2	+11/2	4/2		83/2	(7)	
Del SECULIA		Totals	/1	7242	74/2	76/2	2842	8012	82					
	198	Penalty	1/	+2	+1/2		+11/2	101	1.2	1/			Q1	
2	590	Maneuver Score	+11/2	73/2		0	76/2	77/2	+2	11/2		81	(8)	
		Totals Penalty	711/2	1210	75		1617	1112	791/2					1
3	1691	Maneuver Score	+11/2_	_)	42	+2	+1/2	+1	+2	+272		84/2	(3)	
	110.	Totals	71/2	73/2	751/2	7712	79	40	82			0-11-6		
	1 1-1	Penalty										123		
4	1578	Maneuver Score	+2	+2	+2	+1/2	411/2	ナリク	+1/2	+2		84	(4)	
		Totals	72	74	76	771/2	79	8012	92	72		V + P		
	- 010	Penalty		41		37/	val.					celli	MU	
5	383	Maneuver Score	+2/2	+21/2	11/2	+11/2	+11/2	+1/2	+2	+2/2		75/2	(')	
		Totals	7272	75	76/2	78	791/2	81	83					
	1.11	Penalty		+12	-0		+ 1/2	^	()				(13)	
6	446	Maneuver Score	71	72/2	+/2	6		0	71/2	+1/2		72	(0)	S
ATTACK MENT		Totals Penalty	T.	100	70	100	70%		11/2					
7	1777	Maneuver Score	+1/2	+1	11	11/2	+1	+1/2	+1/2	4		01.	(9)	
ľ	377	Totals	71/2	721/2	731/2		76	771/2	79	11		80	0	
	· Out	Penalty	······	100.0	17/6		<i>L. L.</i>	1316				1*	01	6
8	494	Maneuver Score	+11/2	12	+2	+/12	+2	41/2	+11/2	+2		84"	(5)	
		Totals	711/2	73/2	75/2	77	79	9072	82					
	101	Penalty			· L					61		-11/2	(n) V	
9	124	Maneuver Score	+2	12	11/2	+7	+2	+2	+1/2	机之		841/2		
		Totals	72	74	7542	177/2	7912	81/2	83					

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hitting cone

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides
- Not preforming gait or stopping when called for within 10' of designated area
- Incorrect lead
- Break of gait at a walk or jog for more than 2 strides
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work
- Holding saddle with either hand
- Cueing with end of compal
- Spurring in front of cinch

Judge's Signature

Hay Tracy



YEDA Official Score Sheet - Diamond Pattern 5

Class #10 Diamond
d Pattern 5
Form & Effectiveness (F&E) of the rider is scored from -3 to +3 in ½ point increments

Updated 2022

Scoring 0-100 with 70 denoting the average Maneuvers are scored +3 to -3 in ½ point increments

Form & Effectiveness (F&E) of the rider is scored from -3 to +3 in ½ point increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the
horse scored from -3 to +3 in ½ point increments

*Circled penalties are deemed due to horse, not rider, and will not appear in the final

E	intry#	Maneuver Description Maneuver	Rail Work RW	Jog 1	Lope LL 2	O@B Stop 3	90 L	Back 5	Jog Stop 6	F & E	HDD	Final Score	Comments] M
		Penalty												
1	1125	Maneuver Score	+1/2	+2	+1/2	+1	+2	+2	+2	1,2		911	(6)	
	1199	Totals	711/2	+2 7312	15	76	78	80	82	+2		04	0	
		Penalty												
2		Maneuver Score												
		Totals												
		Penalty												M
3		Maneuver Score												
		Totals						A						
		Penalty												
4		Maneuver Score												
		Totals												
		Penalty												1
5		Maneuver Score								8/2				
		Totals												
		Penalty												
6		Maneuver Score												Sev
		Totals												Ser
		Penalty												
7		Maneuver Score									- 71			
		Totals												
		Penalty												
8		Maneuver Score												
		Totals												
		Penalty												
9		Maneuver Score												
		Totals												

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from % to %
- Ticking or hitting cone

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides
- Not preforming gait or stopping when called for within 10' of designated area
- Incorrect lead
- Break of gait at a walk or jog for more than 2 strides
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work
- Holding saddle with either hand
- Cueing with end of comal
- Spurring in front of cinch

Judge's Signature

Hay Inacy



Updated 2022

Form & Effectiveness (F&E) of the rider is scored from -3 to +3 in ½ point increments

Scoring 0-100 with 70 denoting the average Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ point increments

*Circled penalties are deemed due to horse, not rider, and will not appear in the final

Maneuver Rail Walk log Lope Change Lope Stop F													
Ent		Maneuver Description Maneuver	Rail Work RW	Walk	Jog 3	Lope O RL	Change Leads 5	Lope LL 6	Stop Back 7	F & E	HDD	Final Score	Comments
1	1750	Penalty Maneuver Score Totals	+11/2 711/2	+11/2	74	+1	+1/2 75/2	+11/2	+11/2 78/h	ナル		80	3
2	334	Penalty Maneuver Score Totals	+2	+2 24	+2 76	* l	+11/2 1812	+2	+2	21/2		85/2	0
3	203	Penalty Maneuver Score Totals	+1	+1½ 7212	+11/2	+1 75	+172	+11/2	+1	+142		8012	4
4	543	Penalty Maneuver Score Totals	+11/2	+2	12 75/2	+2 271/2	+2 791/2	41/2	+1'/v 82/2	+2		84/2	2
5	ーンハロ	Penalty Maneuver Score Totals	+1	+2 73	+2 75	+11/2	77/2	11/2 79	+1/2 80/2	+1/2		82	3)
6	7008	Penalty Maneuver Score Totals	+1	+1/2	+11/2	-3 0 71	0	+1/2	+12	+1		73	6
7		Penalty Maneuver Score Totals											
8		Penalty Maneuver Score Totals											
9		Penalty Maneuver Score Totals											

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone

Major Faults (-3 points)

- Break of gait a lope, out of lead of missing lead for 1strides
- Not preforming gait or stopping when called for within 10' of designated area
- Incorrect lead
- Break of gait at a walk or jog for more than 2 stride
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work
- Holding saddle with either hand
- Cueing with end of romal
- Spurring in front of cinch

e You to

Updated 2022

Class #12 Sp Saphire

YOUTH EQUESTRIAN **DEVELOPMENT ASSOCIATION**

Scoring 0-100 with 70 denoting the average Maneuvers are scored +3 to -3 in ½ point increments

Form & Effectiveness (F&E) of the rider is scored from -3 to +3 in ½ point increments Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ point increments *Circled penalties are deemed due to horse, not rider, and will not appear in the final

Ent		Maneuver Description Maneuver	Rail Work RW	Walk	Jog 3	Lope O RL	Change Leads 5	Lope LL 6	Stop Back 7	F & E	HDD	Final Score	Comments
1	389	Penalty Maneuver Score Totals	+2 72	+2	+2	+142 27/2	+11/2	+11/2	+11/2	+1/2-		83 (4
2	1036	Penalty Maneuver Score Totals	+2	+2	+1 75	+1/2 76/2	+1/2 78	+172	+2 811/2	+2		63'h	3
3	355	Penalty Maneuver Score Totals	+2 72	+2	12 76	+2 78	42	42	+2	+2/2		86/2	3
4	2-5	Penalty Maneuver Score Totals	+1/2	+2	+2 75/2	+1/2	H/2 781/2	+1	+1/2	+11/2		81/2	3
. 5	1-50	Penalty Maneuver Score Totals	+1/2 71/2	73/2	+2 75/2	+2	H1/2 79	+11/2 801/2	+1/2	+2		84	2
6	-793	Penalty Maneuver Score Totals	+1/2	+1/2 73	41/2	+172	27	11/2	+1	+12		81	0
7	5	Penalty Maneuver Score Totals											
8		Penalty Maneuver Score Totals											
9		Penalty Maneuver Score Totals											

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone

Major Faults (-3 points)

- Break of gait a lope, out of lead o missing lead for 1strides
- Not preforming gait or stopping when called for within 10' of designated area
- Incorrect lead
- Break of gait at a walk or jog for more than 2 stride
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work
- Holding saddle with either hand
- Cueing with end of romal
- Spurring in front of cinch

Updated 2022

Class # 13 SR Saphire Split B

YOUTH EQUESTRIAN

DEVELOPMENT ASSOCIATION

Scoring 0-100 with 70 denoting the average Maneuvers are scored +3 to -3 in ½ point increments

Form & Effectiveness (F&E) of the rider is scored from -3 to +3 in ½ point increments Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ point increments

*Circled penalties are deemed due to horse, not rider, and will not appear in the final

DEVI	ELUI	PMENT ASSOCIATION								Circieu	penanties	are deemed do	ue to horse, not r
Entr	У	Maneuver Description	Rail Work	Walk	Jog	Lope O RL	Change Leads	Lope LL	Stop Back	F &	HDD	Final Score	Comments
		Maneuver	RW	1- 2	3	4	5	6	7	Е			
1	07	Penalty Maneuver Score Totals	124	+2	+2 7642	+2	+1 7912	+1	+1	+1/2		83	4
2	90-	Penalty Maneuver Score Totals	+11/2	+2 731/2	+2	+1/2	+1	+1	+1	+11/2		81/2	6
3	266	Penalty Maneuver Score Totals	+11/2	+2	+2 731/2	~3 0 701/2	-3 tal/2	4/2	+2	+½		72/2	?
4	880	Penalty Maneuver Score Totals	H 71	42	+1/2	+1/2	+l 77	+1/2	+2	+12		82 1	3
5	78	Penalty Maneuver Score Totals	+2 72	+2	+2 76	+11/2	+2	+2	+2	+2_		85 1/2	0
6	276	Penalty Maneuver Score Totals	+1/2	12	+1/2	77	H1/2 781/2	+1/2	+2	+21/2		84 /2	3)
7	284	Penalty Maneuver Score Totals	+2 72	+2	+2	th 78	+172	+1/2 81	+2	+2		85	(3)
8		Penalty Maneuver Score Totals											
9		Penalty Maneuver Score Totals											

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone

Major Faults (-3 points)

- Break of gait a lope, out of lead o missing lead for 1strides
- Not preforming gait or stopping when called for within 10' of designated area
- Incorrect lead
- Break of gait at a walk or jog for more than 2 stride
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work
- Holding saddle with either hand
- Cueing with end of romal
- Spurring in front of cinch

Hay Iran

Updated 2022

YOUTH EQUESTRIAN

PEVEL ORMENT ASSOCIATION

Scoring 0-100 with 70 denoting the average Maneuvers are scored +3 to -3 in ½ point increments

Form & Effectiveness (F&E) of the rider is scored from -3 to +3 in ½ point increments

Harse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ point increments

*Circled penalties are deemed due to horse, not rider, and will not appear in the final

Maneuver RW 1-2 3 4 5 6 7 E Score	DEVE	ELO	PMENT ASSOCIATION								Circle	penaities	are deemed du	ie to norse, not ri
Maneuver Score		У	Description	Work			ORL	Leads	LL	Back	&	HDD		Comments
Maneuver Score				RW	1-2	3	4	5	6	7	E		Score	
Totals		7		. 141-		_		- (/	10				-111	0
Penalty	1	6			No.			+1/2		+1	+2		84/2	(')
Maneuver Score		8	Totals	71/2	73/2	75/2	77	78/2	80/2	8212				
Penalty Pena	C	7												
Penalty Pena	2 0	Ġ	Maneuver Score				+1/2		+1/2	11/2	+1/2		82	(2)
Maneuver Score Totals Maneuver Score Maneuver Sco		1	Totals	121	73	75	76/2	77/2	79	8642				
Totals														
Penalty	3													
Maneuver Score								13/1/20						
Totals														
Penalty Maneuver Score Totals Maneuver Score Maneuver	4													
5 Maneuver Score 1														
Totals														
Penalty	5	9	Maneuver Score						-					
6 Maneuver Score ————————————————————————————————————			Totals	Topical Paris										
Totals														
Penalty	6		Maneuver Score											
7 Maneuver Score 1			Totals						ele heli					
Totals			Penalty											
8 Penalty Maneuver Score Totals Penalty	7		Maneuver Score											
8 Maneuver Score Totals Penalty			Totals											
Totals Penalty Penalty			Penalty									· ·		
Penalty Penalty	8		Maneuver Score											
			Totals											
			Penalty											
9 Maneuver Score	9		Maneuver Score											
Totals			Totals											

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone

Major Faults (-3 points)

- Break of gait a lope, out of lead o missing lead for 1strides
- Not preforming gait or stopping when called for within 10' of designated area
- Incorrect lead
- Break of gait at a walk or jog for more than 2 stride
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work
- Holding saddle with either hand
- Cueing with end of romal
- Spurring in front of cinch

gnature Ray Dr



YEDA Official Score Sheet - Topaz EWD Pattern 5 & 6

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in ½ point increments

Class #16 Topaz Indp.

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

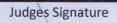
Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Maneuver

		Maneuver										0
		Description	Walk	Jog	X-Walk O L	Jog	Stop					Comments
	Entry #	Maneuver	1-2	3	4	5	6		F&E	HDD	Total	
		Penalty										0 0000
1	908	Maneuver Score	+2	+11/2	+1/2	+2	+2		+11/2		921	Good oppe
	100	Totals	72	73/2	75	77	79		11/2		00/2	Good Uppe Body hacks
		Penalty										Wow -
2		Maneuver Score			A STATE OF							
		Totals)									
		Penalty										
3		Maneuver Score										
		Totals										
		Penalty										
4		Maneuver Score										
		Totals										
		Penalty										
5		Maneuver Score										
		Totals										
		Penalty										
6		Maneuver Score						X = 1				
		Totals										
		Penalty					1 4 7 7					
7		Maneuver Score										
		Totals										
		Penalty										
8		Maneuver Score										
		Totals		1								
		Penalty										
9		Maneuver Score										
		Totals		4.9								





YEDA Official Score Sheet - Opal / Pearl Pattern 5 Elem Pearl

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in ½ point increments

Pattern split A

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- · Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver										Comments
		Description	Walk	Jog	Stop Back	Jog	X-Jog	Stop				comments
	Entry #	Maneuver	1	2	3	4	5	6	F&E	HDD	Total	
		Penalty										
1	575	Maneuver Score	+2	+1	71	41	71	+11/2	+1/2		-0.	6
	310	Totals	72	23	74	15	76	71/2			79	(6)
		Penalty										
2	505	Maneuver Score	+2	+1	11/2	+1/2	+11/2	+1	1.00		our.	B
		Totals	72	73	74/2	76	77/2	781/2	+1/2		80	(2)
		Penalty		13	10	1 4	1112	18/2				
3	146	Maneuver Score	+2	+2	+11/2	+2	+2	12			- 11	(2)
		Totals	72	74	751/2	77/2	79/2	81/2	+2		83/2	(2)
		Penalty			1010	1112	(1/2	01/2				
4	2.0	Maneuver Score	+2	+ 1/2	ti	+1	+1	+1/2			-7/	(0)
	312	Totals	72	72%	731/2	74%	75/2	76	+1		77(0)
		Penalty	1	100	1512	14/7	10/2	16				
5	1908	Maneuver Score	+2	+1/2	+1/2	+1	+11/2	+1/2	. 110		0.12	(1)
	40.0	Totals	72	73/2	75	76	77%	79	+1/2		80/2	(4)
		Penalty		, , , ,			7 (5					
6	201	Maneuver Score	+2	+1	+1/2	+1	+1/2	+1	+1		7 8	6
		Totals	72	73	74'/2	751/2	76	77			78	(/)
		Penalty			1.10	1910						
7	1214	Maneuver Score	42	+2	+11/2	+1	41	11/2	10		0	5)
		Totals	72	74	75/2	76/2		79	42		81	(3)
		Penalty	-	/9	1312	10/2	11/6	71				
8	1776	Maneuver Score	+2	+2	41/2	+2	+2	12	1011		011	C
		Totals	72		75/2	721/2	791/2	81/2	+2%		84	0
		Penalty	12		1316	1014	1112	01/2				
9		Maneuver Score						\				
9	-	Totals										



Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in ½ point increments

Class #18

JR Opal

Split A

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- · Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Description Walk Jog Stop Jog X-Jog Stop F & E HDD Total			Maneuver						12.5				Comments
Penalty Pena			Description	Walk	Jog	Stop Back	Jog	X-Jog	Stop	E 9 E	HDD	Total	
1 583 Maneuver Score +2 +2 +1/2		Entry #	The same of the sa	1	2	3	4	5	6	FŒE	поо	Total	
Totals			Penalty										
Totals	1	583	Maneuver Score	+2	+2	+1/2	11/2	+1	+11/2	1,11	,	81	(2)
Penalty			Totals	72	74	75/2	77			+1/2		01	3)
Totals 72 74 76 78 80 82 Penalty			Penalty										
Totals 72 74 76 78 80 82 Penalty Maneuver Score +2 +1/2 +1/2 +2 +2 +2 +2 83 3 Penalty Maneuver Score +2 +1/2 +2 +2 +2 +2 +2 +2 83/2 -2 Penalty Maneuver Score +2 +1/2 +2 +2 +2 +2 +2 +2 83/2 -2 Fenalty Maneuver Score +2 +1/2 +2 +2 +2 +2 +2 83/2 -2 Penalty Maneuver Score +2 +1/2 +1/2 +1/2 +1/2 +1/2 +1/2 +1/2 +	2	1708	Maneuver Score	+2	+2	+2	+2	+2,	72	+2		811	2
Penalty Maneuver Score +2		1100	Totals	72	74	76		80				07	(')
Totals 72 78/2 75 77 79 61 42 83 3			Penalty					BU					
Totals 72 78½ 75 77 79 81 Penalty Maneuver Score +2 +1½ +2 +2 +2 +2 +2	3	1072	Maneuver Score	+2	+1/2	+11/2	+2	+2	+2	12		02	6
Penalty		10	Totals	72	Name and Address of the Owner, where	THE RESIDENCE OF THE PARTY.	77			+4		0)	(3)
Totals 72 73½ 75½ 77½ 7½ 7½ 83½ 2 1450 Maneuver Score			Penalty										
Totals 72 73/2 75/2 77/2 78/1 61/2 Penalty Maneuver Score +2 +1 +1 +1/2 +1 +1 +1 +1 +1 Totals Penalty Penalty Penalty Maneuver Score +2 +1/2 +2 +1/2 +1/2 +1/2 +1/2 Totals Penalty Maneuver Score Totals	4	663	Maneuver Score	+2	+11/2	+2	+2	47_	12	, ,		02%	6
Penalty Maneuver Score		000	Totals			RECEIVED TO SECURE ASSESSMENT				+4		8 312	-(2)
Totals 72 73 74½ 75½ 76½ 77½ 76½ 77½ 76½ 77½ 76½ 77½ 76½ 77½ 76½ 77½ 76½ 77½ 76½ 77 76½ 76½ 77 76½ 72 76½ 72 72 72 72 72 72 72 7			Penalty										
Totals 72 73 74½ 75½ 76½ 77½ 76½ 77½ 76½ 77½ 76½ 77½ 76½ 77½ 76½ 77½ 76½ 77½ 76½ 77 76½ 72 72 72 72 72 72 7	5	1450	Maneuver Score	+2	+1	+1/2	+1	11	+1			-91	(2)
Penalty			Totals		23	74/2	751/2			+1		1012	-6
Totals			Penalty										()1
Totals 72 73/2 76/2 77 78/2 80	6	1506	Maneuver Score	+2	+1/2	+2	+1/2	+1/2	+1/2	14		81%	[4]
Penalty		1001	Totals	72		SERVICE / SOUR	-			1112		01.2	
Totals			Penalty										
Totals	7		Maneuver Score										
8			Totals	4000									
Totals Penalty Maneuver Score			Penalty										
Totals Penalty Maneuver Score	8		Maneuver Score										
9 Maneuver Score			Totals										
			Penalty										
Totals	9		Maneuver Score										
10(8)3			Totals										



Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in ½ point increments

Class#19 Sp. opal

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- · Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in $\frac{1}{2}$ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver				Total State						Comments
		Description	Walk	Jog	Stop Back	Jog	X-Jog	Stop	F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6	FOLE	поо	Total	
	-010	Penalty								n		
1	1734	Maneuver Score	+2	11/2	+1/2	+172	+1/2	+2-	+11/2		81/2	(4')
	. 1	Totals	72	73/2	15	701/2	78	80			0112	
		Penalty										a
2	1797	Maneuver Score	+2	+2	+1/2	+11/2	+11/2	+1/2	12		82	(3)
	1 0 0	Totals	78	74	751/2	77	781/2	80				()
1		Penalty										
3	112	Maneuver Score	12	+1/2	+11/2	+11/2	出为	+1/2	114		/	(-)
	lee.	Totals	72	73/2	75	76%	78	791/2	+1/2		81 (5)
		Penalty				10112	10	1116				
4	1122	Maneuver Score	12	+1/2	+2	+1/2	+1	+172	1.1		80/2	
	432	Totals	72	731/2	751/2	77	78	791h	+1		0012	6)
		Penalty										
5	1806	Maneuver Score	+2	+2	71	+1	+1	+1/2	1,11		80	(7)
	100 4	Totals	72	74	75	76	77	781/2	+1/2		00	
		Penalty										
6	885	Maneuver Score	+2	+2	+2	+2	+2	12	+2		84	
		Totals	72	74	76	78	80	82	1		"	0
		Penalty										
7	1784	Maneuver Score	42	+1/2	+11/2	+1	+1/2	+1	41		78/2	(0)
		Totals	72	73/2	75	76	7672	77/2	41		7077	9)
		Penalty						1110				
8	810	Maneuver Score	+2	42	12	+2	+11/2	+1/2			SI	(2)
		Totals	72	24	76	78		81	+2		83	(2)
	. 0	Penalty										
9	1662	Maneuver Score	+2	41	+1	+1/2	+1/2	١١)	41		2	10
	160	Totals	72	73		741/2	75	76	+1		//	10/
				/ 0		- /-		14/			-	



Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

2087 2087

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

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- Holding saddle with either hand
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- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver										Comments
		Description	Walk	Jog	Stop Back	Jog	X-Jog	Stop				Commence
	Entry #	Maneuver	1	2	3	4	5	6	F&E	HDD	Total	
	101	Penalty										
1	1568	Maneuver Score	ta	+1/2	+2	+1/2	+1	+1	11/		1/	19
	1- (Totals	72	+1/2	75/2	77	78	79	+1/2		79/2	(0)
		Penalty										
2		Maneuver Score										
		Totals										
		Penalty										
3		Maneuver Score										
		Totals										
		Penalty										
4		Maneuver Score										
		Totals						7 3 3 3				
		Penalty										
5		Maneuver Score	100									
		Totals		1								
		Penalty										
6		Maneuver Score										
		Totals										
		Penalty										
7		Maneuver Score										
		Totals										
		Penalty										
8		Maneuver Score										
		Totals										
		Penalty										AND STATE OF THE PROPERTY OF T
9		Maneuver Score						1				
		Totals										



Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in ½ point increments

Class 20 32 oper to Spirt to

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
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- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in $\frac{1}{2}$ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Maneuver Description Walk Jog Stop Back Jog X-Jog Stop F & E HDD Total	Comments
Entry # Maneuver 1 2 3 4 5 6 6 6 6 6 6 6 6 6	(1)
1 N Maneuver Score	(1)
Totals 72 74 75/2 27/2 79 80/2 +1/2 Penalty Penalty Maneuver Score +2 +1/2 +1/2 +1/2 +1/2 +1/2 +1/2 Totals 72 72/2 74 74/2 75 75/2 Penalty Penalty Maneuver Score +2 +2 -3 +2 +1/2 +1/2 +1/2 Totals 72 74 71 73 74/3 76	(1)
Totals 72 74 75/2 27/2 79 80/2 +1/2 Penalty Maneuver Score +2 +1/2 +1/2 +1/2 +1/2 +1/2 +1/2 Totals 77/6 Penalty Penalty Penalty Maneuver Score +2 +2 -3 +2 +1/2 +1/2 +1/2 Totals 72 72/2 74 71 73 74/3 76	(1)
Penalty Maneuver Score +2 +1/2 +1/2 +1/2 +1/h Totals 72 72/h 74 74/h 75 76/h Penalty Maneuver Score +2 +2 -3 +2 +1/2 +1/2 +1/2 Totals 72 74 71 73 74/h 76	(3)
Totals 72 72 /2 /2 /2 /2 /2 /2 /2 /2 /2 /2 /2 /2 /2	2(3)
Totals 72 72½ 74 74 75 76½ Penalty Maneuver Score +2 +2 +2 -3 +2 +1½ +1½ +½ Totals 72 72½ 74 71 73 74½ 76	
3 663 Penalty O O O O O O O O O O O O O O O O O O O	
Totals 72 74 71 73 74% 76 76/	
Totals 72 74 71 73 74% 76 76/	
	(4)
Penalty	
4 1747 Maneuver Score +2 +2 -3 +1/2 +17/2 +1 +1/6	(5)
4 197 Maricaver score +2 +2 -3 +1/2 +1/2 +1 +1/2 75/	
Penalty	
5 1734 Maneuver Score +2 +2 -3 +1 +1 +1 +4	(b)
5 1734 Totals 72 74 71 72 73 74 +1/2 / 147	40
Penalty	
6 612 Maneuver Score +2 +1 +1/2 +1 +1/2 +1 791/2 Totals 72 72 71/4 71 72 721/2	6/
Totals 72 73 74/2 76 77 78/2 +1 79/2	-6
Penalty	
7 Maneuver Score	
Totals	
Penalty Penalty	
8 Maneuver Score	
Totals	
Penalty	
9 Maneuver Score	
Totals	



Updated 2020

Class 21 5 Elem Pearl Split 13

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- · Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver	Parties.		Na Rose							Comments
		Description	Walk	Jog	Stop Back	Jog	X-Jog	Stop				Comments
	Entry #	Maneuver	1	2	3	4	5	6	F&E	HDD	Total	
		Penalty										
1	324	Maneuver Score	+2	+1	+11/2	+1/2	41	+1	. 1		204	(2)
		Totals	72	73	741/2	76	77	78	+1/2		79/2	()
		Penalty						10				
2	535	Maneuver Score	+2	+17=	+11/2	+11/2	+11/2	+2	_		82	(2)
	550	Totals	72	781/2	75	76/2	18	80	+2		00	(2')
		Penalty		10/0		1019	10	00				
3	1818	Maneuver Score	+2	+2	+2	+2	+2	+2			all	
	100	Totals	72	74	76	246	80	82	+2		84	
		Penalty			14	70	00	2				
4	1801	Maneuver Score	+2	+11/2	41	+11/2	+1	+1/2	17		(1)	0
	1001	Totals	72	73/2	74/2	76	27	78/2	+1/2		80	(6)
		Penalty	100	1416	11/2	(4	-	1012				
5	154	Maneuver Score	+2	+1	+1/2	+11/2	41/2	+1			0.1	6
	101	Totals	72	73	74/2	76	77/2	781/2	+2		80/z	-0
		Penalty	100				1110	1012				
6	105	Maneuver Score	+2	+2	+1/2	+1/2	+1/2	+1/2	+2		01	
	640	Totals	72	74	751/2	76	771/2	79	ナム		81	(4)
		Penalty			1012	14	1:1-					
7	182	Maneuver Score	+2	+11/2	+1	+1/2	+2	+11/2	10		911/	(3)
	100,	Totals	72	73/2	741/2	76	78	7972	42		81/2	(3)
		Penalty	• 00	1012	1116	- / U						
8		Maneuver Score										
0		Totals										
		Penalty										
		Maneuver Score						. \				
9		Totals								0		
								4		4		



Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.

Split C

- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver	History	Mall			Masin					
-		Description	Walk	Jog	Stop Back	Jog	X-Jog	Stop				Comments
	Entry #	Maneuver	1	2	3	4	5	6	F&E	HDD	Total	
		Penalty				COMPANIAM AND SECOND						
1	218	Maneuver Score	+2	11/2	71	1-1	+1/2	+1/2	111/2		Cu	(P)
	0 10	Totals	72	73/2	74/2	751/2	17	781/2	+1/2		80	(4)
		Penalty					1	1012				
2	1796	Maneuver Score	12	+1/2	11	+1	+1	1-1			,	
	10.41	Totals	72	731/2				77%	+1.		78/2	(b)
		Penalty	K.	The sales of the sales of the sales		To the state of th	LUIL	1112			-	(6)
3	137	Maneuver Score	+2	+2	+2	124/2	+11/2	12	2 -		011	
	171	Totals	72	74	76	7812	CAN	42	72		84	(1)
		Penalty			4	THE REAL PROPERTY.	00	00		-		
4	443	Maneuver Score	+2	+11/2	+1/2	+11/2	/1	LIV			- 11	
	91	Totals	72	731/2	75	76/2	771/2	11/2	+1/2		80/2	-(3)
		Penalty		the state of the s	- Annual of the last of the la	San San San	1114	1				
5	969	Maneuver Score	+2	+1/2	+11/2	+2	+2	+2	1-		0.3	\bigcirc
	2)1	Totals	0.0	731/2	75	72	79		12		83	(2)
	C. OV	Penalty	14	LUIV		day for the same	79	81				
6	560	Maneuver Score	+2	+1	+1/2	111/4	1.1	.(]			79	E
		Totals		73	74/2	76	77	+1 78	+1		19	
		Penalty	74.		1916	- Luch	//	10				
7		Maneuver Score										
		Totals										
		Penalty			TO SECURE A	A A SECTION DESIGNATION AND ADDRESS OF THE PARTY OF THE P	P. D. CORN T SPINSON PROPERTY.					
8		Maneuver Score										
		Totals										
		Penalty			001001000000 B1200	OR A CHARGE LANGE COMMON	III FAM DEROMANUS	-				
9		Maneuver Score										
		Totals						1				
								-				



YEDA Official Score Sheet - RAIL Class: 23 Elem Pearl Split A

	Back #	Rider Comments	Overall Class Comments
1	182	Free Arm Still Heals Down	
2	324	Good Line	
3	1214	Sit Forward A Bit	
4	154	Still Of Free Hand	
5	1901	Smill, Goodhine	
6	1778	Straightem Up a bil	
7			
8			
9			
10			
11			



YEDA Official Score Sheet - RAIL Class: 24 JR open Split A

	Back #	Rider Comments	Overall Class Comments
1	1794	Lower by back	
2	683	Heels Down	
3	506	Heels Doron	
4	653	Great Looh	
5	859	Good Line	
6	1734	Nice Smile, Goodline	
7			
8			
9			
10			
11			



YEDA Official Score Sheet - RAIL Class: 25 Sp. open

	Back #	Rider Comments	Overall Class Comments
1	810	Good line & Smile	
2	465	Heels Down	
3	1736	Steady upper Body & Smile	
4	432	St Buch, Heels Down	
5	797	Niceline, Heels Doro.	
6	1806	Heele Down, Steady Uppen body	
7	Nele 2	ST+ Bach	
8	1568	Nice	
9	662	5++ Back, Deeper	
10	1784	Good Line	
11			



YEDA Official Score Sheet - RAIL Class: 26 32 oper Split B

	Back #	Rider Comments	Overall Class Comments
1	1450	Straighten Uppen Body	
2	16163	Low Back	
3	150le	Goodhine	
4	1117	Sit Up, Lower by Bach	
5	568	Straighten Shoulders	
6	443	Godd line, heels down	
7			
8			
9			
10			
11			



YEDA Official Score Sheet - RAIL Class: 27 Elem Pearl Split B

	Back #	MENT ASSOCIATION Didox Commonts	
	Dack #	Rider Comments	Overall Class Comments
ŀ	665	Lowerley buch	
2	312	Heel Down	
3	535	Good him	
4	575	Heelsdown	
5	201	Nice Smile, Heels Docor	
6	1818	Nice Smile, Nice line	
7	1908	hower ley back, Keep Swulden Boek	
8	505	Heels Down, line good	
9			
10			
11			



YEDA Official Score Sheet - RAIL Class: 28 JR open pail Split C

	Back #	Rider Comments	Overall Class Comments
1	1743	Straighter Shoulders, Heels Down	
	248	hower leg back	
3	170%	Heels Down, Don't S:+ Brach	
4	137	Heels Down	
5	1072	Heels Down Steady upper Body	
6	612	Heels Down	
7			
8			
9			
10			
11			



YEDA Official Score Sheet - Emerald Pattern 5

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

Class #29 JR emeralch Split A

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- · Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in $\frac{1}{2}$ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver							Capa,			Comments
		Description	Walk	Jog	Lope LL	Lope	Jog	Stop Back	F&E	HDD	Total	Comments
	Entry #	Maneuver	1	2	3	4	5	6	r & E	חטט	Total	
	234	Penalty						1				0
1		Maneuver Score	+2	4/2	41	41/2	+1/2	41/2	41		201	(6)
		Totals	72	73h	フムル	76	76/2	27	TI		78 (9)
		Penalty					16/4	-				
2	1516	Maneuver Score	+2	+2	+11/2	+11/2	+172	+11/2			01.	(3)
		Totals	72	74	751/2	77	7842	80	11/2		81/2	(3)
		Penalty			1) (=		70.7					
3	1546	Maneuver Score	+2	12	+1	+1	+1	+1			20	
	112.6	Totals	72	74	75	76	27	78	+		79	(4)
	,	Penalty			A.	14	- (70				
4	1158	Maneuver Score	+2	42	+1/2	+1/2	H/2	+2	,,		82	(2)
		Totals	72	Name and Address of the Owner, where	75/12	77	781/2	801/2	11/2			(2)
		Penalty			15/2		1012	BONL				
5	1619	Maneuver Score	42	+1	+1	H	tl	+1/2	+ 1			0
		Totals	The second second second	73	74	75	710	77/2			78/2	(5)
		Penalty	10		/9	15	16	1172				
6	1123	Maneuver Score	+2	+2	11	+11/2	+11/2	+2	. 01/		0.11	0.
	1013	Totals	72	74		76/2	78	86	12/2		821/2	- (1)
		Penalty			17	1012	18	70				
7		Maneuver Score										
		Totals										
		Penalty										CHARLES AND
8		Maneuver Score										
		Totals										
		Penalty										THE STATE STATE OF THE STATE OF
9		Maneuver Score										
		Totals										
								_	0			



YEDA Official Score Sheet - Emerald Pattern 5

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in ½ point increments

Class#30 JR emuranos Split B

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in $\frac{1}{2}$ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver	THE STATE OF THE S				MAH			TARIA.		Comments
PERSONNELLE		Description	Walk	Jog	Lope	Lope	Jog	Stop Back	F&E	HDD	Table	
	Entry #	Maneuver	1	2	3	4	5	6	FAE	HDD	Total	
	-11	Penalty								OF A STREET, COMMANDED BY		
1	1554	Maneuver Score	+2	+2	1+2	+)1/2	+1/2	+2	北上		82%	
-	•	Totals	72	74	76	77/2	79	81	TUZ		00-12	
	21	Penalty			Marie attended	AND ASSESSMENT OF THE PARTY OF	The second second second					
2	1031	Maneuver Score	+2	+2	+11/2	+1.72	11/2	+1.42			811/2	- 58
	10.00	Totals	72	74	75 1/2	77	781/2	80	+1/2		0,	(3)
		Penalty		THE RESERVE OF THE PARTY OF		and and marries	To vision managed and the same	00		THE REPORT OF THE PARTY.		
3	240	Maneuver Score	+2	+2	+11/2	+1	+2	+1/2			Ca	0
	200	Totals	72	74	751/2	76%	781/2	80	t2		82	(1)
	FM	Penalty		OFFICE SAME OF THE PROPERTY.		Manufacture manage	10-	00				
4	1505	Maneuver Score	+2	+2	+11/2	+1	+1	, 1				
		Totals	72	74	751/2	76/2	27/2	78/2	+1		79%	- (4)
		Penalty		AND RESIDENCE AND REAL	with the state of the state of	DESIGNATION OF THE PERSON NAMED IN COLUMN	ARIUM ROMENTO OFFICE	701-		-		
5	1444	Maneuver Score	+2	+1/2	+1	H	H	+1/2	4)		n	R
	[-11]	Totals	72	MANAGEMENT STATES	THE RESIDENCE OF THE PARTY OF T		7642	78	-1		19	(5)
	^	Penalty		and the second of	ON RESIDENCE PRODUCTION	N WINDSHIP TO THE PARTY OF	606	- CA				
6	1242	Maneuver Score	+2	+2	+1	+1	+1	+1	11		78/2	
	17.	Totals			A CONTRACTOR OF THE PARTY OF TH	76	77	78	+1/2		1812	tb)
		Penalty	10	CONTRACTOR MADE	Maria reservation to the	2 Brown Christian State State	Kalendar	10				
7	700	Maneuver Score		7.50								
	4	Totals										
		Penalty		and the second second	SKN ASTROMOSTOR ASTRON	TERRESENSE STATES	THE RESERVE	OF BUILDINGS	-			
8		Maneuver Score										
		Totals						200				
		Penalty		**********	ICHEA MINIMERS S	ON THE MORE PROPERTY.	CALL PROPERTY AND ADDRESS OF				-	
9		Maneuver Score			7-74-71-0-1-1-1-1-1-1-1-1-1-1-1-1-1-1-1-1-1-							
		Totals						1				
								1				



Minor Faults (-1 point)

• Over/under turn from 1/8 to 1/4

Ticking or hitting cone

• Beak gait at walk or jog for up to 2 strides

Obviously looking down to check leads

YEDA Official Score Sheet – Emerald Pattern 5 3/2 ex

Updated 2020

5 JR emerals Split C

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in ½ point increments

Major Faults (-3 points)

• Break of gait at lope, out of lead or missing lead for 1-2 strides.

 Not performing gait or stopping when called for a pattern within 10' of designated area.

• Incorrect lead

• Break of gait at a walk, jog for more than 2 strides.

Loss of stirrup

Severe Faults (-5 points)

• Loss of rein

 Use of either hand to instill dear or praise while on pattern or rail work.

Holding saddle with either hand

• Cueing with the end of the romal

Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver										
		Description	Walk	Jog	Lope	Lope	Jog	Stop				Comments
	Entry #	Maneuver	1		LL	STATISTICS OF STREET	-	Back	F&E	HDD	Total	
		Penalty	1	2	3	4	5	6				
1	1152	Maneuver Score	+2	10			- 11	1.5	-			
	1130)	Totals		74	11/2	71	+1/2	THE REAL PROPERTY.	+1/2		81/2	(2)
		Penalty	72	14	75/2	76/2	78	80				
2	1160	Maneuver Score	.0	10	1 2	1.3		111				(2)
-	407	Totals	+2	+2	+2	+2,	+2	+1/2	+2		83/2	L (i)
		Penalty	72	74	76	78	86	811/2			00.0	
	200	Maneuver Score	11.0143		111							
3	272	Totals	+172	±2,	+1/2	11/2	+2	+/	11/2		81	(3)
		Penalty	71/2	73/2	75	76/2	78/2	79/2	1112			
	.00	Maneuver Score			-							
4	239	Totals	+2	+2	+1	+1	+1/2	+1	+)		78/2	15)
		THE PERSON NAMED IN COLUMN TWO	72	74	75	76	76/2	77/2	71		1017	0
		Penalty			-3	-3						
5	490	Maneuver Score	+2	+1/2	-3	-3	+1	+1			64/2	(1)
	0 10	Totals	72	231/2	671/2	1/2	621/2	631/2	+1		67/2	(0)
		Penalty				Comment day	2 Med Transcription Control					
6	1473	Maneuver Score	12	+2	+11/2	#	+1/2	11/2	EI			
	1 110	Totals	72	74	751/2	76/2	78	191/2	+1		00/2	(4)
		Penalty			Marina Mercenson	THE RESERVE THE PARTY OF THE PA	dans in the same	hometatan	-	THE PARTY AND ADDRESS OF	-	
7		Maneuver Score										
		Totals		Y. T.								
		Penalty		TO BUT IN THE PLEASE AS	MACHE PROPERTY CONTRACT	SECRETARIA PLANSIS	Control Street of the	a Nacida Chambaron agreeme	-	MORNOCK CONTRACTOR		
8		Maneuver Score				******					ut to the	
		Totals										
		Penalty	NAME AND ADDRESS OF THE OWNER, TH	DOLL STREET, STATE	II/THENESURIUS INCOME.	BY BALLOUS BY BULLEVILLE	SECTION SHOWS	-	-	ME THE RESIDENCE	THE REPORT OF THE PARTY OF	
9		Maneuver Score					-					
		Totals						1		-		
								41	4			



YEDA Official Score Sheet - Emerald Pattern 5

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in ½ point increments

CICISS#32 SR emerales

Severe Faults (-5 points)

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads
- Major Faults (-3 points)
- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- · Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in $\frac{1}{2}$ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver										Comments
		Description	Walk	Jog	Lope	Lope	Jog	Stop Back	F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6	r & E	поо	Total	
	688	Penalty										/
1		Maneuver Score	+2	+2	+2	+2	+2	+2	+21/2		44	101
		Totals	72	74	76	78	80	52	7212		0/1	2-(1)
		Penalty										
2	457	Maneuver Score	+2	+2	+11/2	11/2	+11/2	+2	+2		Wan!	1 3
	10.	Totals	72	24	751/2	77	7842	8012	+2		Od F	2 (5)
		Penalty					voie					
3	1173	Maneuver Score	+2	+1/2	11/2	+1/2	+11/2	+1	1.11		-11	A
		Totals	12	231/2	75	7612	78	79	11/2		80/2	
		Penalty										
4	901	Maneuver Score	+2	+2	+11/2	+1	11/2	H	. 1		80	9
	104	Totals	72	74	751/2	76/2	78	79	+1		00	0
	1466	Penalty							+1			
5		Maneuver Score	+2	+2	+1	+1	+1/2	+1			78/2	195
		Totals	72	74	75	76	761/2	721/2				
		Penalty										
6	1144	Maneuver Score	+2	+2	41	+1	+1/2	+1/2	+1/2		211	(2)
	"	Totals	72	74	75	7.6	76/2	72	712		77/2	(10)
		Penalty					1017					
7	1534	Maneuver Score	+2	72	+11/2	+1	+11/2	+11/2	.1/		01	1
	100	Totals	22	74	751/2	76/2	78	791/2	+1/2		81	(6)
		Penalty										- /
8	1.019	Maneuver Score	+2	+2	42	+142	12	+11/2			83	(2)
	600	Totals	72	74	71-	771/2	791/2	81	+2		07	(2)
		Penalty										
9	1471-	Maneuver Score	+2	+11/2	+11/2	+1	+2	+1/2	12	10	81/2	(3)
	1726	Totals	72	731/2	75	76	78	791/2	+2	0		
				,0,-				1				



YEDA Official Score Sheet - Emerald Pattern 5

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in ½ point increments

Class#32 SR emerals 2 of 2

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- · Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in % points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Managemen										Comments
		Maneuver Description	Walk	Jog	Lope LL	Lope	Jog	Stop Back	F&E	HDD	Total	Comments
	Entry #	Maneuver	1	2	3	4	5	6	1 " "	HDD	Total	
		Penalty										
1	967	Maneuver Score	+2	+1	+1/2	+1	+11/2	+2			82	(4)
		Totals	72	74	751/2	76/2	71/2	80	+2		00	
		Penalty							1			
2		Maneuver Score										
		Totals				7/57/3						
		Penalty										
3		Maneuver Score										
		Totals			4							
		Penalty										
4		Maneuver Score										
		Totals										
		Penalty										
5		Maneuver Score										
		Totals										
		Penalty										
6		Maneuver Score										
		Totals										
		Penalty										
7		Maneuver Score										
		Totals										
		Penalty										
8		Maneuver Score										
		Totals										
		Penalty										
9		Maneuver Score										
9	Ī	Totals							. 0			
									-			



YEDA Official Score Sheet - RAIL Class: 33 JR enerald Split A

Г	Back #	Rider Comments	Overell Class Community
			Overall Class Comments
1	1242	GoodLook	
2	1031	Lowerhog Back,	
3	1152	Smile, Breath	
4	1619	Nice léne	
	239	Lower by Back	
6	1158	Lower by Back Geady Uppa Body	
7			
8			
9			
10			
11			



YEDA Official Score Sheet - RAIL Class: 34 TR emeraled Split B

	DEVELOPMENT ASSOCIATION						
	Back #	Rider Comments	Overall Class Comments				
1	409	Coodhine					
2	1505	Heels Doron, Good lypen Boog					
3	370	Good Wine					
4	234	Heels Down, Ley back .					
5	143	Leg Boch					
6	272	Vice Emile, 6 ood die					
7							
8							
9							
10							
11							



YEDA Official Score Sheet - RAIL Class: 35 JR emeraled Split C

	DEVELOPMENT ASSOCIATION						
	Back #	Rider Comments	Overall Class Comments				
1	1473	Sit lip, hower leg Buck					
2	890	Ley Bach					
3	1546	Great book					
4	1554	Lag Boch, Goodlypen Body					
5	1444	5H lep					
6	1516	Sit Buch Heele Docon					
7							
8							
9							
10							
11							



YEDA Official Score Sheet - RAIL Class: 36 SR emerald

	DEVELOPMENT ASSOCIATION					
	Back #	Rider Comments		Overall Class Comments		
1	457	Lower Loy Buch Good Lape Body	(3)			
2	686	Dice book	0			
3	1144	Heels Down, Straighten Upper Pools				
4	698	Lown by Book.	(2)			
5	1426	bower leg bach	6			
6	904	Nice	3			
7	14/de	Legr Bach	4			
8	1173	Smile, Breath	(8)			
9	967	Log Back, Good Upper Boolg hower leg Back, 8mile				
10	1536	hower leg Back, Smile	1			
11						