

YEDA REINING PATTERN NRHA #2 OFFICIAL SCORE SHEET



EXHB #	MANEUVER DESCRIPTION	R. Circles -o-o & Lead Change		L. Circles o-o & Lead Change		Stop & R. Roll Back		Stop & L. Roll Back		Stop	Back	4 Spins Right	4 Spins Left	Overall Ability	HDD	Penalties	Final Score	Comments
		1	2	3	4	5	6	7	8									
1	864																	
	PENALTY	-2	-2															
	SCORE Total	0	0	-1/2	-1/2	0	0	0	0	0	0	0	-1/2	+1/2				65
2	1120																	
	PENALTY	+1/2	+1/2	-1/2	-1/2	0	0	0	0	0	0	-1/2	0					
	SCORE Total	70.5	71	70.5	70.5	70.5	70.5	70.5	70.5	70.5	70.5	70.5	70.5	70.5				70.5
3	727																	
	PENALTY	-1/2	0	-1/2	0	0	0	0	0	0	0	0	0					
	SCORE Total	69.5	67.5	67	67	67	67	67	67	67	67	67	67	67				67
4	802																	
	PENALTY	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	0	0	0	0	+1/2					
	SCORE Total	70.5	71	71.5	72	72	72	72	72	72	72	72	72	72				72
5																		
	PENALTY																	
	SCORE Total																	
6																		
	PENALTY																	
	SCORE Total																	
7																		
	PENALTY																	
	SCORE Total																	
8																		
	PENALTY																	
	SCORE Total																	

Circled penalties are deemed due to horse not rider and will not appear in the final score.
 Maneuvers and Overall Ability are scored +3 to -3 in 1/2 point increments.
 Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments
 Riders need to be scored through their entire pattern, if off pattern consider that a severe penalty and should be placed lower than other riders who stayed on pattern.

JUDGES SIGNATURE *[Signature]*



YEDA Official Score Sheet – RAIL Class: 2 - Alumni Emerald

Back #	Rider Comments	Overall Class Comments
1 687	Penh wings body. Lighter back leg	
2		
3		
4		
5		
6		
7		
8		
9		
10		
11		

[Handwritten Signature]

Judges Signature

Back #	Rider Comments	Overall Class Comments
1 870	⊕ + English rail body upright	Placings: 1- 812 2- 1180 3- 1316 4- 1038 5- 870 6- 1510
2 1316	⊕ pretty upright body	
3 1510	⊕ w/ 2nd way	
4 1038	Good lower leg + Elongate upper body	
5 1180	+ 10' high hlt. duration Good position	
6 812	+ good track.	
7		
8		
9		
10		
11		

[Handwritten Signature]

Judges Signature

Class #4- Alumni! Emerald Pattern

YEDA Official Score Sheet - Emerald Pattern 2

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 point increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 point increments

Entry #	Maneuver Description	Maneuvers					F & E	HDD	Total	Comments
		Walk	Jog	Lope	Cont Lope	Stop Back				
1	Penalty									
	Maneuver Score	0	+1/2	+1	+1	0		72.5		
	Totals	70	70.5	71.5	72.5	72.5				
2	Penalty									
	Maneuver Score									
	Totals									
3	Penalty									
	Maneuver Score									
	Totals									
4	Penalty									
	Maneuver Score									
	Totals									
5	Penalty									
	Maneuver Score									
	Totals									
6	Penalty									
	Maneuver Score									
	Totals									
7	Penalty									
	Maneuver Score									
	Totals									
8	Penalty									
	Maneuver Score									
	Totals									
9	Penalty									
	Maneuver Score									
	Totals									

[Handwritten Signature]

Judges Signature



Class #5 - Sr. Hil. Sapphire Ranch Riding YEDA Official Score Sheet - Ranch Horse Pattern # 2

Updated August 2022

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +1 1/2 to -1 1/2 in 1/2 point increments.

1 - point penalty

- Rider allows horse to go too slow.
 - Break of gait out of the walk or trot of 2 strides.
- 3 - point penalty**
- Break of gait from walk or trot more than 2 strides
 - Break of gait at the lope
 - Starting on the incorrect lead, out of lead or cross canter during lead change
 - Trotting excessive strides during simple lead change
 - Too loose of rein

Faults incurring a score of 0: Must be placed under rider's without or not incurring faults.

- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments. "Easy" horse would receive a 0 or - score, where a horse who is a challenge would receive a + if the rider handled it well.

Overall Ability: is a consideration of the riders form and effectiveness scored from -3 to +3 in 1/2 points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Trot	X-Trot	Lope RL	Lope RL	X-Lope RL	Change Leads	Lope LL	X-Trot	Stop 360 X2	Back	Penalties	HDD	Overall Ability	Final Score	Comments
1	243																
	Penalty																
	Maneuver Score	0	0	+1/2	0	+1/2	-1	-1/2	0	0	-1/2	-1/2					
	Totals	70	70	70 1/2	70 1/2	71	70	69 1/2	68 1/2	67	67	67 1/2					4
2	1262																
	Penalty																
	Maneuver Score	0	0	+1/2	0	+1/2	0	0	0	+1/2	0	0					
	Totals	70	70	70 1/2	70 1/2	71	71	71	71	71	71	71 1/2					2
3	697																
	Penalty																
	Maneuver Score	0	0	+1/2	0	0	+1/2	0	0	-1/2	-1/2	0					
	Totals	70	70	70 1/2	70 1/2	70 1/2	70 1/2	71	70	69 1/2	69	69					3
4	1515																
	Penalty																
	Maneuver Score	-1/2	0	+1/2	-1	-1/2	0	-1/2	0	0	0	0					
	Totals	69 1/2	69 1/2	70	66	64 1/2	64 1/2	64 1/2	64	64	64	64					5
5	1263																
	Penalty																
	Maneuver Score	0	0	+1	0	+1	0	0	0	+1	+1	+1/2					
	Totals	70	70	71	71	72	72	72	72	73	74	74 1/2					1
6	222																
	Penalty																
	Maneuver Score	0	0	-1	-1	-1 1/2	-1	-3	-3	-3	-3						
	Totals	70	70	66	65												off patter
7																	
	Penalty																
	Maneuver Score																
	Totals																
8																	
	Penalty																
	Maneuver Score																

[Signature]

Judges Signature



CLASS #6 - Jr. 3h Sapphire Ranch Riding

YEDA Official Score Sheet - Ranch Horse Pattern # 2

Updated August 2022
Scoring 0-100 with 70 denoting the average. Maneuvers are scored +1 1/2 to -1 1/2 in 1/2 point increments.

- 1 - point penalty
 - Rider allows horse to go too slow.
 - Break of gait out of the walk or trot of 2 strides.
- 3 - point penalty
 - Break of gait from walk or trot more than 2 strides
 - Break of gait at the lope
 - Starting on the incorrect lead, out of lead or cross canter during lead change
 - Trotting excessive strides during simple lead change
 - Too loose of rein

- Faults incurring a score of 0: Must be placed under rider's without or not incurring faults.
 - Performing maneuvers other than in the specified order
 - Inclusion of maneuvers not specified
 - Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
 - Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments. "Easy" horse would receive a 0 or - score, where a horse who is a challenge would receive a + if the rider handled it well.

Overall Ability: is a consideration of the riders form and effectiveness scored from -3 to +3 in 1/2 points increments
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver										Penalties	HDD	Overall Ability	Final Score	Comments			
		Walk	Trot	X-Trot	Lope RL	X-Lope RL	Change Leads	Lope LL	X-Trot	Stop 360 X2	Back								
1 12190	Penalty																		
	Maneuver Score	0	0	+1/2	0	0	0	0	0	0	0	0	0	+1/2					
	Totals	70	70	70 1/2	70 1/2	70 1/2	70 1/2	70 1/2	70 1/2	70 1/2	70 1/2	70 1/2	70 1/2	71				71	3
2 132X	Penalty																		
	Maneuver Score	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	0	+1/2						
	Totals	70	70 1/2	71	71 1/2	72	72 1/2	72 1/2	72 1/2	73	73	73	73 1/2	73 1/2				73 1/2	1
3 702	Penalty																		
	Maneuver Score	0	0	+1/2	+1/2	+1/2	0	0	0	+1/2	0	0	0						
	Totals	70	70	70 1/2	71	71 1/2	71 1/2	71 1/2	71 1/2	72	72	72	72	72				72	2
4 715	Penalty																		
	Maneuver Score	0	0	0	0	0	0	0	0	-1/2	0	0	-1 1/2						
	Totals	70	70	70	70	70	70	70	70	69 1/2	69 1/2	68	68	68				68	4
5 7601	Penalty																		
	Maneuver Score	0	+1/2	0	0	+1/2	-1/2	-1/2	0	0	0	0	0						
	Totals	70	70 1/2	67 1/2	67 1/2	68	67 1/2	67	67	67	67	67	67	67				67	5
6	Penalty																		
	Maneuver Score																		
	Totals																		
7	Penalty																		
	Maneuver Score																		
	Totals																		
8	Penalty																		
	Maneuver Score																		
	Totals																		

Judges Signature _____

YEDA Official Score Sheet - Ruby Pattern 2

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)


- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	HDD	Total	Comments
		Walk	X-Jog	Stop 270 R	Lope RL	Jog	Stop Back				
1	Penalty										
	Maneuver Score	0	+2	0	+1	+1	+1	3		78	1
	Totals	70	72	72	73	74	75				
2	Penalty				-10						
	Maneuver Score	0	0	+1	-3	+1	0				
	Totals	70	70	71	58	59	59				
3	Penalty							2		70	4
	Maneuver Score	0	-1	0	-1	0	0				
	Totals	70	69	69	68	68	68				
4	Penalty				-10			2		66	5
	Maneuver Score	0	+2	0	0	+1	+1				
	Totals	70	72	72	62	63	64				
5	Penalty							3		74	3
	Maneuver Score	0	0	0	+1/2	+1/2	0				
	Totals	70	70	70	70 1/2	71	71				
6	Penalty							3		74 1/2	2
	Maneuver Score	0	0	0	-1/2	+1	+1				
	Totals	70	70	70	69 1/2	70 1/2	71 1/2				
7	Penalty										
	Maneuver Score										
	Totals										
8	Penalty										
	Maneuver Score										
	Totals										
9	Penalty										
	Maneuver Score										
	Totals										


Judges Signature

Scoring 0-100 with 70 denoting the average
 Maneuvers are scored +3 to -3 in 1/2 point increments

Entry #	Maneuver Description	Rail Work	Walk	Jog	Stop 360 R	Lope LL O L	Simple Lead Change	Stop Back	F & E	HDD	Final Score
1	Penalty								4	1	84
	Maneuver Score		0	+2	+1	+2	+3	+2			
	Totals		70	72	73	75	78	80			
2	Penalty								4	2	81
	Maneuver Score		0	+2	+1	+1	+2	+1			
	Totals		70	72	73	74	76	77			
3	Penalty								3	4	74
	Maneuver Score		0	0	+1	0	0	0			
	Totals		70	70	71	71	71	71			
4	Penalty								3	3	75
	Maneuver Score		0	+1	0	+1	0	0			
	Totals		70	71	71	72	72	72			
5	Penalty										
	Maneuver Score										
	Totals										
6	Penalty										
	Maneuver Score										
	Totals										
7	Penalty										
	Maneuver Score										
	Totals										
8	Penalty										
	Maneuver Score										
	Totals										
9	Penalty										
	Maneuver Score										
	Totals										

Judge's Signature *[Handwritten Signature]*

CLASS #9 - Sr. High Sapphire rail/Pattern



YEDA Official Score Sheet - Sapphire/Alumni Pattern 2

Updated 2022

Form & Effectiveness (F&E) of the rider is scored from -3 to +3 in 1/2 point increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 point increments

Scoring 0-100 with 70 denoting the average

Maneuvers are scored +3 to -3 in 1/2 point increments

*Circled penalties are deemed due to horse, not rider, and will not appear in the final

Entry #	Maneuver Description	Rail Work	Walk			Jog	X Jog	Stop 360 L	Lope LL	Lead Change RL	Stop	F & E	H D D	Total	Comments
			1	2	3										
1	Maneuver	RW													
	Penalty														
	Maneuver Score		0	+1	-2	0	0	0	0	-1	0	2		70	4
	Totals		70	71	69	69	69	68	68	68	68				
2	Maneuver		0	+1	+1	0	0	0	0	-2	0	3		0	wrong side of cone
	Penalty		70	71	72	72	72								
	Maneuver Score		0	+1	+1	+1	+1	+1	+1	+2	+1	4		81	1
	Totals		70	71	72	73	74	76	76	76	77			65	5
3	Maneuver		0	0	-1	-1	-1	0	0	-2	0	2			
	Penalty		70	70	69	68	68	68	68	63	63				
	Maneuver Score		0	+1	0	0	0	+1	+1	+1	0	3		76	2
	Totals		70	71	71	71	71	72	73	73	73				
4	Maneuver		0	0	0	0	0	+1	+1	+1	0	3		75	3
	Penalty		70	70	70	70	70	71	71	72	72				
	Maneuver Score		0	0	0	0	0	+1	+1	+1	0				
	Totals		70	70	70	70	70	71	71	72	72				
5	Maneuver														
	Penalty														
	Maneuver Score														
	Totals														
6	Maneuver														
	Penalty														
	Maneuver Score														
	Totals														
7	Maneuver														
	Penalty														
	Maneuver Score														
	Totals														
8	Maneuver														
	Penalty														
	Maneuver Score														
	Totals														
9	Maneuver														
	Penalty														
	Maneuver Score														
	Totals														

Judge's Signature *[Signature]*



YEDA Official Score Sheet - Sapphire/Alumni Pattern 2

Updated 2022

Form & Effectiveness (F&E) of the rider is scored from -3 to +3 in ½ point increments
 Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ point increments
 *Circled penalties are deemed due to horse, not rider, and will not appear in the final

Scoring 0-100 with 70 denoting the average
 Maneuvers are scored +3 to -3 in ½ point increments

Entry #	Maneuver Description	Rail Work	Walk			X Jog	Stop 360 L	Lope LL	Lead Change RL	Stop 7	F & E	H D D	Total	Comments
			1	2	3									
1	Maneuver	RW												
	Penalty													
	Maneuver Score		0	0	0	0	0	0	0	0	2		0	
	Totals		70	70	70	70	70	70	70	70				
2	Maneuver		0	-1	-1	-1	0	0	-1	0	2		68	4
	Penalty													
	Maneuver Score		70	69	68	67	67	67	66	66				
	Totals													
3	Maneuver		0	0	-1	0	+1	0	0	0	3		73	
	Penalty													
	Maneuver Score		70	70	69	69	70	70	70	70				
	Totals													
4	Maneuver		0	+1	+1	0	+1	+2	+1	+1	3		79	1
	Penalty													
	Maneuver Score		70	71	72	72	73	75	76	76				
	Totals													
5	Maneuver		0	0	0	0	+1	-1	0	0	2		72	3
	Penalty													
	Maneuver Score		70	70	70	70	71	70	70	70				
	Totals													
6	Maneuver													
	Penalty													
	Maneuver Score													
	Totals													
7	Maneuver													
	Penalty													
	Maneuver Score													
	Totals													
8	Maneuver													
	Penalty													
	Maneuver Score													
	Totals													
9	Maneuver													
	Penalty													
	Maneuver Score													
	Totals													

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hitting con
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lo
- out of lead or miss lead for 1-2 strides
- Not performing gait, stopping when called for within 10' of designated area
- Incorrect lead
- Break of gait at a wa
- or jog for more than strides
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or r work
- Holding saddle with either hand
- Cueing with end of romal
- Spurring in front of cinch

Judge's Signature *[Handwritten Signature]*

Opal Trail



YEDA Official Score Sheet - RAIL Class: 10-Jr. High Opal Trail (split)

Back #	Rider Comments	Overall Class Comments
1 1044	1st - Score 80 Albie Jo Hartman Rising Stars	①
2 1357	2nd - Score 75 Abigail Thom Harper	②
3 1643	3rd - Score 71 Austin Brundage Harper	③
4 1726	4th - Score 70 Bailey Sheehey NWA	
5 1236	5th - Score 66.5 Zoe Myers Iowa	
6 1549	6th - Score 60 Maria Crespo Iowa	
7 1462	7th - Score 59 Kaylie Dozier NWA	
8 1407	8th - Score 55 Maggie Van Maran Iowa	
9 1732	9th - Score	
10		
11		

Judges Signature



YEDA Official Score Sheet – RAIL Class: 13 - Jr. High Emerald

Back #	Rider Comments	Overall Class Comments
1 8915	1st - Score 80	
2 1231	2nd - Score 72	
3 1274	3rd - Score 65	
4 1633	4th - (50)	
5 1721	5th - Score 0 Fenced way direction way low	
6		
7		
8		
9		
10		
11		

Judges Signature



YEDA Official Score Sheet – RAIL Class: 14th Sr. High opal Rail

Back #	Rider Comments	Overall Class Comments
1 1213	1st score 76	
2 440	2nd score 70	
3 1754	3rd score 66	
4 1756	4th score 50	
5		
6		
7		
8		
9		
10		
11		

[Handwritten Signature]

Judges Signature



YEDA Official Score Sheet - RAIL

Class: 15- sr. High Emerald Rail

Back #	Rider Comments	Overall Class Comments
1 1290	1st score 80	
2 805	2nd score 78	
3 1057	3rd score 75 - added touch horse grade	
4 1256	4th score 70	
5 1105	5th score 69	
6 1704	6th score 65	
7		
8		
9		
10		
11		

[Signature]

Judges Signature



YEDA Official Score Sheet – RAIL Class: 10 - Elementary Pearl Rail

Back #	Rider Comments	Overall Class Comments
1 1755	1st - Score (75)	
2 1696	2nd - Score (72)	
3		
4		
5		
6		
7		
8		
9		
10		
11		

[Handwritten Signature]

Judges Signature

YEDA Official Score Sheet - Emerald Pattern 2

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Maneuver Description	Maneuvers					F & E	HDD	Total	Comments
		Walk	Jog	Lope LL	Con't Lope	Stop Back				
1	895	Penalty								
		Maneuver Score	0	+1	+1	+2	+1	3		78
		Totals	70	71	72	74	75			1
2	796	Penalty								
		Maneuver Score	0	0	-1	-1	-1	2		69
		Totals	70	70	69	68	67			3
3	1231	Penalty								
		Maneuver Score	0	+2	+1	0	0	3		76
		Totals	70	72	73	73	73			2
4	1633	Penalty			-5					
		Maneuver Score	0	-1	0	0	0	2		66
		Totals	70	69	64	64	64			4
5	1721	Penalty			-5	-5				
		Maneuver Score	0	+1	0	-3	0	1		59
		Totals	70	71	66	58	58			5
6		Penalty								
		Maneuver Score								
		Totals								
7		Penalty								
		Maneuver Score								
		Totals								
8		Penalty								
		Maneuver Score								
		Totals								
9		Penalty								
		Maneuver Score								
		Totals								

[Handwritten Signature]

Judges Signature

YEDA Official Score Sheet - Opal / Pearl Pattern 2

Updated 2020

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers					F & E	HDD	Total	Comments
		Walk	Jog	Walk	Jog	Stop Back				
1	Penalty									
	Maneuver Score	0	+1	+1	+1	0	3	76	1	
	Totals	70	71	72	73	73				
2	Penalty									
	Maneuver Score	0	-1	-1	-2	-1	2	67	2	
	Totals	70	69	68	66	65				
3	Penalty									
4	Maneuver Score									
	Totals									
	5	Penalty								
6	Maneuver Score									
	Totals									
	7	Penalty								
8	Maneuver Score									
	Totals									
	9	Penalty								
	Maneuver Score									
	Totals									

[Handwritten Signature]

Judges Signature



YEDA Official Score Sheet - Emerald Pattern 2

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers					F & E	HDD	Total	Comments
		Walk	Jog	Lope LL	Con't Lope	Stop Back				
		1	2	3	4	5				
1	Penalty									5
	Maneuver Score	0	0	0	-1	-1	2	70		
	Totals	70	70	70	69	68				
2	Penalty	-1							2	0
	Maneuver Score	0	-1	-1	-1	0				
	Totals	69	68							
3	Penalty						3	75	4	
	Maneuver Score	0	+1	0	+1	0				
	Totals	70	71	71	72	72				
4	Penalty			-1			3	76	3	
	Maneuver Score	0	+2	+1	+1	0				
	Totals	70	72	72	73	73				
5	Penalty						4	82	1	
	Maneuver Score	0	+2	+2	+2	+2				
	Totals	70	72	74	76	78				
6	Penalty	-1					4	76	+2 tie on F&E	
	Maneuver Score	0	+1	0	+1	+1				
	Totals	69	70	70	71	72				
7	Penalty									
	Maneuver Score									
	Totals									
8	Penalty									
	Maneuver Score									
	Totals									
9	Penalty									
	Maneuver Score									
	Totals									

High Dill

Judges Signature

YEDA Official Score Sheet - Opal / Pearl Pattern 2

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers					F & E	HDD	Total	Comments
		Walk	Jog	Walk	Jog	Stop Back				
1	Penalty									maneuvers out of order
	Maneuver Score	+1	+1	+1	+1	0	3		0	
	Totals	71	72							
2	Penalty									Wrong side of cone
	Maneuver Score	0	0	0	+1	0	2		0	
	Totals	70								
3	Penalty									2
	Maneuver Score	0	+1	+1	+2	+1	4		79	
	Totals	70	71	72	74	75				
4	Penalty	-3		-5						7
	Maneuver Score	0	-1	-3	-1	0	2		59	
	Totals	67	66	58	57	57				
5	Penalty									1
	Maneuver Score	0	+1	+2	+2	+1	4		80	
	Totals	70	71	73	75	76				
6	Penalty			-3						5
	Maneuver Score	0	0	-1	+1	0	2		69	
	Totals	70	70	66	67	67				
7	Penalty									23
	Maneuver Score	0	+1	+1	+2	0	3		77	
	Totals	70	71	72	74	74				
8	Penalty				-5					loosen reins a little
	Maneuver Score	0	-1	0	-3	0	2		63	
	Totals	70	69	69	61	61				
9	Penalty									84
	Maneuver Score	0	-1	0	0	0	2		71	
	Totals	70	69	69	69	69				

Kyle Dill

Judges Signature

YEDA Official Score Sheet - Opal / Pearl Pattern 2

Updated 2020

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers					F & E	HDD	Total	Comments
		Walk	Jog	Walk	Jog	Stop Back				
1	Penalty									
	Maneuver Score	0	-1	-1	-1	0	2		69	
	Totals	70	69	68	67	67				3
2	Penalty	-1		-3						
	Maneuver Score	0	-2	-3	-2	0	2		61	
	Totals	69	67	61	59	59				4
3	Penalty									
	Maneuver Score	0	0	0	+2	+1	3		76	
	Totals	70	70	70	72	73				1
4	Penalty									
	Maneuver Score	0	0	0	0	0	2		72	
	Totals	70	70	70	70	70				2
5	Penalty									
	Maneuver Score									
	Totals									
6	Penalty									
	Maneuver Score									
	Totals									
7	Penalty									
	Maneuver Score									
	Totals									
8	Penalty									
	Maneuver Score									
	Totals									
9	Penalty									
	Maneuver Score									
	Totals									

[Handwritten Signature]

Judges Signature