

YEDA REINING PATTERN NRHA #4 OFFICIAL SCORE SHEET

Class #1 *St Diamond*
Reining *1 of 2*



EXHB #	MANEUVER DESCRIPTION	R Circles	4	L Circles	4	*R Fig	RRB	LRB	Stop	Overall Ability	HDD	Penalties	Final Score	Comments
		OOo Stop	Spins Right	OOo Stop	Spins Left	8 Tie Bk	6	7	8					
1 <i>446</i>	PENALTY	<i>-2 1/2</i>					<i>-1/2</i>							
	SCORE	<i>0</i>	<i>0</i>	<i>-1/2</i>	<i>0</i>	<i>0</i>	<i>-1/2</i>	<i>0</i>	<i>0</i>			<i>-3 1/2</i>	<i>65</i>	<i>8</i>
	Total	<i>66 1/2</i>		<i>66 1/2</i>			<i>65 1/2</i>							
2 <i>148</i>	PENALTY					<i>(-1)</i>								
	SCORE	<i>-1</i>	<i>-1/2</i>	<i>-1/2</i>	<i>-1/2</i>	<i>-1/2</i>	<i>-1/2</i>	<i>0</i>	<i>-1/2</i>				<i>66</i>	<i>7</i>
	Total	<i>69</i>	<i>68 1/2</i>	<i>68</i>	<i>67 1/2</i>	<i>67</i>	<i>66 1/2</i>		<i>66</i>					
3 <i>377</i>	PENALTY		<i>-1/2</i>											
	SCORE	<i>0</i>	<i>+1/2</i>	<i>-1/2</i>	<i>+1/2</i>	<i>+1/2</i>	<i>0</i>	<i>0</i>	<i>0</i>				<i>70 1/2</i>	<i>(2)</i>
	Total	<i>70</i>	<i>70</i>	<i>69 1/2</i>	<i>70</i>	<i>70 1/2</i>								
4 <i>1135</i>	PENALTY	<i>(-1)</i>	<i>-1/2</i>				<i>-2</i>							
	SCORE	<i>0</i>	<i>0</i>	<i>-1/2</i>	<i>-1/2</i>	<i>0</i>	<i>0</i>	<i>+1/2</i>	<i>0</i>			<i>-2 1/2</i>	<i>67</i>	<i>6</i>
	Total	<i>70</i>	<i>69 1/2</i>	<i>69</i>	<i>68 1/2</i>	<i>68 1/2</i>	<i>68 1/2</i>	<i>67</i>	<i>67</i>					
5 <i>383</i>	PENALTY					<i>-2</i>								
	SCORE	<i>+1/2</i>	<i>-1/2</i>	<i>+1/2</i>	<i>0</i>	<i>-1/2</i>	<i>-1/2</i>	<i>0</i>	<i>0</i>			<i>-2</i>	<i>67 1/2</i>	<i>(5)</i>
	Total	<i>70 1/2</i>	<i>70</i>	<i>70 1/2</i>		<i>69 1/2</i>	<i>67 1/2</i>							
6 <i>494</i>	PENALTY			<i>-1/2</i>										
	SCORE	<i>0</i>	<i>-1</i>	<i>0</i>	<i>-1/2</i>	<i>-1/2</i>	<i>0</i>	<i>0</i>	<i>0</i>			<i>-1/2</i>	<i>67 1/2</i>	<i>(4)</i>
	Total	<i>70</i>	<i>69</i>	<i>68 1/2</i>	<i>68</i>	<i>67 1/2</i>								
7 <i>366</i>	PENALTY		<i>-1</i>			<i>-2</i>								
	SCORE	<i>-1 1/2</i>	<i>-1/2</i>	<i>-1/2</i>	<i>-1</i>	<i>-1/2</i>	<i>-1</i>	<i>0</i>	<i>-1/2</i>			<i>-3</i>	<i>61 1/2</i>	<i>9</i>
	Total	<i>68 1/2</i>	<i>67</i>	<i>66 1/2</i>	<i>65 1/2</i>	<i>63</i>	<i>62</i>		<i>61 1/2</i>					
8 <i>1691</i>	PENALTY	<i>(-1)</i>												
	SCORE	<i>0</i>	<i>-1/2</i>	<i>0</i>	<i>0</i>	<i>0</i>	<i>+1/2</i>	<i>+1/2</i>	<i>+1/2</i>				<i>71</i>	<i>(1)</i>
	Total	<i>70</i>	<i>69 1/2</i>				<i>70</i>	<i>70 1/2</i>	<i>71</i>					
9 <i>598</i>	PENALTY													
	SCORE	<i>+1/2</i>	<i>0</i>	<i>+1/2</i>	<i>-1</i>	<i>0</i>	<i>0</i>	<i>-1/2</i>	<i>0</i>				<i>69 1/2</i>	<i>(3)</i>
	Total	<i>70 1/2</i>		<i>71</i>	<i>70</i>			<i>69 1/2</i>						

Circled penalties are deemed due to horse not rider and will not appear in the final score.
 Maneuvers and Overall Ability are scored +3 to -3 in 1/2 point increments.
 Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments.
 Riders need to be scored through their entire pattern, if off pattern consider that a severe penalty and should be placed lower then other riders who stayed on pattern.

JUDGES SIGNATURE *Elyabell York*

YEDA REINING PATTERN NRHA #4 OFFICIAL SCORE SHEET

CLASS #1 SR Diamond
Reining 2 of 2



EXHB #	MANEUVER DESCRIPTION	R Circles	4	L Circles	4	R Fig	RRB	LRB	Stop	Overall Ability	HDD	Penalties	Final Score	Comments
		OOo Stop	Spins Right	OOo Stop	Spins Left	8	6	7	8					
	MANEUVER	1	2	3	4	5	6	7	8					
1	PENALTY				0	-1-1	-2					0	0	
	SCORE	0	-1	0	0	-1	-1/2	-1/2	0			-2	63	0
	Total	70	69			66	63 1/2	63						
2	PENALTY													
	SCORE													
	Total													
3	PENALTY													
	SCORE													
	Total													
4	PENALTY													
	SCORE													
	Total													
5	PENALTY													
	SCORE													
	Total													
6	PENALTY													
	SCORE													
	Total													
7	PENALTY													
	SCORE													
	Total													
8	PENALTY													
	SCORE													
	Total													
9	PENALTY													
	SCORE													
	Total													

Circled penalties are deemed due to horse not rider and will not appear in the final score.

Maneuvers and Overall Ability are scored +3 to -3 in 1/2 point increments.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

Riders need to be scored through their entire pattern, if off pattern consider that a severe penalty and should be placed lower than other riders who stayed on pattern.

JUDGES SIGNATURE

Elizabeth God

YEDA Official Score Sheet – Ruby Pattern 4
 Updated 2020

Class #2 Jr Ruby Pattern

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 point increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 point increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Jog	Lope LL	Jog	X-Jog	F & E	HDD	Total	Comments
1	Penalty									
	Maneuver Score	0	+1	0	+1	+2	0		74	(3)
	Totals	70	71	70	72	74				
2	Penalty									
	Maneuver Score	+1/2	+1	+1	+1	0	+2		75 1/2	(2)
	Totals	70 1/2	71 1/2	72 1/2	73 1/2					
3	Penalty									
	Maneuver Score	0	-1	+1	-1	+1	+2		72	(7)
	Totals	70	69	70	69	70				
4	Penalty									
	Maneuver Score	+1	+1	+2	+2	+2	+3		81	(1)
	Totals	71	72	74	76	78				
5	Penalty									
	Maneuver Score	0	+1	0	+1	0	0		72	(6)
	Totals	70	71	71	72	72				
6	Penalty									
	Maneuver Score	+1	+1	-2	+1	+1	+1		73	(5)
	Totals	71	72	70	71	72				
7	Penalty									
	Maneuver Score	+1	+1	-3	0	0	+1		69	(8)
	Totals	71	72	68	70	70				
8	Penalty									
	Maneuver Score	+1	0	0	0	+2	+1		74	(4)
	Totals	71	71	71	71	73				
9	Penalty									
	Maneuver Score	-1	-1	-2	-1	-2	-1		62	(9)
	Totals	69	68	64	65	63				

Elizabeth Goddard
 Judges Signature

YEDA Official Score Sheet – Ruby Pattern 4
 Updated 2020

Class #3 SR ruby Pattern
 1 of 2

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ½
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

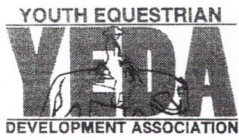
Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Jog	Lope LL	Jog	X-Jog	F & E	HDD	Total	Comments
1	Penalty									
	Maneuver Score	+1	+1	+2	+2	+1	+2		79	(2)
	Totals	71	72	74	76	77				
2	Penalty									
	Maneuver Score	+1	+1	+1	+1	+1	+1		76	(3)
	Totals	71	72	73	74	75				
3	Penalty		-1							
	Maneuver Score	0	-1	-2	0	-1	-1		64	(10)
	Totals	76	68	66	70	65				
4	Penalty									
	Maneuver Score	0	+1	-1	0	+2	+1		73	(6)
	Totals	70	71	70	71	72				
5	Penalty									
	Maneuver Score	+1	+1	-1	+1	0	+1		73	(7)
	Totals	71	72	71	72	71				
6	Penalty									
	Maneuver Score	+1	+1	-1	0	+1	+½		73½	(5)
	Totals	71	72	71	71	72				
7	Penalty									
	Maneuver Score	0	0	+1	0	0	0		71	(9)
	Totals	70	70	71	70	71				
8	Penalty									
	Maneuver Score	0	+1	0	0	+1	+2		74	(4)
	Totals	70	71	70	70	72				
9	Penalty									
	Maneuver Score	+1	+1	+1	-2	0	+1		72	(8)
	Totals	71	72	73	71	71				

Elizabeth Yoder
 Judges Signature



YEDA Official Score Sheet – Ruby Pattern 4

Updated 2020

CLASS # 3 SR Ruby Pattern
2 of 2

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver						F & E	HDD	Total	Comments
		Walk	Jog	Lope LL	Jog	X-Jog					
1	Penalty										
	Maneuver Score	0	+1	+2	+2	+2		+2		79	①
	Totals	70	71	73	75	77					
2	Penalty										
	Maneuver Score	0	+1	-1	+1	-1		-1		69	⑩
	Totals	70	71	70	71	70					
3	Penalty										
	Maneuver Score										
	Totals										
4	Penalty										
	Maneuver Score										
	Totals										
5	Penalty										
	Maneuver Score										
	Totals										
6	Penalty										
	Maneuver Score										
	Totals										
7	Penalty										
	Maneuver Score										
	Totals										
8	Penalty										
	Maneuver Score										
	Totals										
9	Penalty										
	Maneuver Score										
	Totals										

Elizabeth Yoda
Judges Signature

YEDA Official Score Sheet – Ranch Horse Pattern # 4

Updated August 2022

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +1 1/2 to -1 1/2 in 1/2 point increments.

Class #4 JR Saphire
 Ranch Riding

1 – point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 – point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0: Must be placed under rider/s without or not incurring faults.

- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments. "Easy" horse would receive a 0 or - score, where a horse who is a challenge would receive a + if the rider handled it well.

Overall Ability: is a consideration of the riders form and effectiveness scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Trot Serpentine	Lope LLO	Change Leads	Lope RL o Stop	2 Spins L	2 Spins R	Lope RL	Stop Back 5	Penalties	Overall Ability	HDD	Final Score	Comments
		1	2	3	4	5	6	7	8					
1 336	Penalty					0								
	Maneuver Score	+1	0	-1	-1/2	0	0	0	0				69 1/2	(6)
	Totals	71	71	70	69 1/2									
2 1220	Penalty													
	Maneuver Score	+1/2	+1/2	+1/2	0	+1/2	-1/2	-1	+1/2				71	(3)
	Totals	70 1/2	71	71 1/2		72	71 1/2	70 1/2	71					
3 543	Penalty													
	Maneuver Score	+1	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2				75	(1)
	Totals	71	72	72 1/2	73	73 1/2	74	74 1/2	75					
4 1759	Penalty													
	Maneuver Score	+1/2	+1/2	+1/2	0	0	0	0	+1/2				72	(2)
	Totals	70 1/2	71	71 1/2					72					
5 807	Penalty				-3									
	Maneuver Score	0	0	+1/2	-1	+1/2	+1	-1/2	-1/2				67	(5)
	Totals	70		70 1/2	66 1/2	67	68	67 1/2	67					
6 203	Penalty													
	Maneuver Score	0	0	0	-1/2	-1/2	-1/2	0	+1/2				69	(4)
	Totals	70			69 1/2	69	68 1/2		69					
7	Penalty													
	Maneuver Score													
	Totals													
8	Penalty													
	Maneuver Score													
	Totals													

Elizabeth Good

Judges Signature



YEDA Official Score Sheet – RAIL Class: #5 JR Ruby Rail

Back #	Rider Comments	Overall Class Comments
1 1814	Leap Back, Broke Gait, Lost Striding	
2 1119	Relax Buck ✓	
3 1428	Open Shoulders ✓	
4 1147	Nice ✓	
5 1746	Bring Leg Buck ✓	
6 894	Quiet Hand - Broke Gait ✓	
7 481	Leg Buck ✓	
8 1225	Relax Buck ✓	
9 1089	Nice, Raise Chin ✓	
10		
11		

Elizabeth Yoda
Judges Signature



YEDA Official Score Sheet – Ranch Horse Pattern # 4

Updated August 2022

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +1 1/2 to -1 1/2 in 1/2 point increments.

Class #6 SRZ Sapphire

Ranch Riding
Split A

1 – point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 – point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0: Must be placed under rider/s without or not incurring faults.

- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

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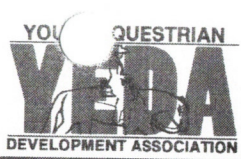
Overall Ability: is a consideration of the riders form and effectiveness scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Trot Serpentine	Lope LLO	Change Leads	Lope RL o Stop	2 Spins L *	2 Spins R	Lope RL	Stop Back 5	Penalties	Overall Ability	HDD	Final Score	Comments
		1	2	3	4	5	6	7	8					
1	266													
	Penalty		-3											
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	0	0	0	0				69	(5)
	Totals	70 1/2	68	68 1/2	69									
2	1793													
	Penalty	-1	-3											
	Maneuver Score	0	-1/2	0	-1/2	+1/2	+1/2	+1/2	+1/2				67	(6)
	Totals	69	65 1/2		65	65 1/2	64	66 1/2	67					
3	1036													
	Penalty	-1												
	Maneuver Score	0	+1/2	0	+1/2	+1/2	0	0	0				70 1/2	(1)
	Totals	69	69 1/2		70	70 1/2								
4	284													
	Penalty													
	Maneuver Score	+1/2	0	0	0	-1/2	-1/2	0	0				69 1/2	(3)
	Totals	70 1/2	70			70	69 1/2							
5	389													
	Penalty													
	Maneuver Score	+1/2	+1/2	+1/2	0	-1	-1	+1/2	+1/2				70 1/2	(2)
	Totals	70 1/2	71	71 1/2		70 1/2	69 1/2	70	70 1/2					
6	1150													
	Penalty													
	Maneuver Score	0	+1/2	0	+1/2	-1	0	0	-1/2				69 1/2	(4)
	Totals	70	70 1/2		71	70	70		69 1/2					
7														
	Penalty													
	Maneuver Score													
	Totals													
8														
	Penalty													
	Maneuver Score													
	Totals													

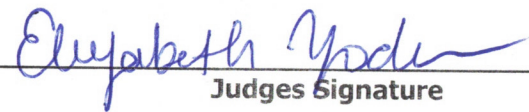
Elizabeth York

Judges Signature



YEDA Official Score Sheet – RAIL Class: #7 SR Ruby Trail

	Back #	Rider Comments	Overall Class Comments
1	679	Lower leg Buck ✓	
2	1224	Nice ✓	
3	769	Nice ✓	
4	1065	Soften Arms	
5	1033	Nice ✓	
6	240	Look Up ✓	
7	429	leg To Far Buck	
8	164	Soften Arms ✓	
9	133	Soften Buck ✓	
10	263	Legs Buck ✓	
11	1110	Legs Buck - Broke Gait	


Judges Signature



YEDA Official Score Sheet – Ranch Horse Pattern # 4

Updated August 2022

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +1 1/2 to -1 1/2 in 1/2 point increments.

CLASS #8 SR Sapphire

Ranch Riding
Split B

1 – point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 – point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0: Must be placed under rider/s without or not incurring faults.

- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

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Overall Ability: is a consideration of the riders form and effectiveness scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Trot Serpentine	Lope LLO	Change Leads	Lope RL o Stop	2 Spins L *	2 Spins R	Lope RL	Stop Back 5	Penalties	Overall Ability	HDD	Final Score	Comments
		1	2	3	4	5	6	7	8					
1	365													
	Penalty													
	Maneuver Score	+1/2	0	+1/2	+1/2	+1/2	-1/2	+1/2	0				71*	(1)
Totals	70 1/2		71	71 1/2	72	70 1/2	71							
2	880													
	Penalty		-3											
	Maneuver Score	+1/2	-1/2	+1/2	+1/2	-1/2	-1	0	+1/2				67	(7)
Totals	70 1/2	67	67 1/2	68	67 1/2	66 1/2		67						
3	215													
	Penalty													
	Maneuver Score	0	0	0	-1/2	+1/2	0	0	-1/2				69 1/2*	(3)
Totals	70			69 1/2	70			69 1/2						
4	278													
	Penalty													
	Maneuver Score	+1/2	+1/2	+1/2	0	0	-1/2	-1/2	+1/2				71	(2)
Totals	70 1/2	71	71 1/2			71	70 1/2	71						
5	107													
	Penalty		-3											
	Maneuver Score	+1/2	0	+1/2	0	0	0	0	+1/2				68 1/2*	(6)
Totals	70 1/2	67 1/2	68					68 1/2						
6	901													
	Penalty													
	Maneuver Score	0	0	+1/2	0	0	-1	0	0				69 1/2	(4)
Totals	70		70 1/2			69 1/2								
7	288													
	Penalty													
	Maneuver Score	+1/2	0	-1	0	+1/2	-1/2	0	-1				68 1/2	(5)
Totals	70 1/2		69 1/2		70	69 1/2		68 1/2						
8														
	Penalty													
	Maneuver Score													
Totals														

Elizabeth York

Judges Signature



YEDA Official Score Sheet – Ranch Horse Pattern # 4

Updated August 2022

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +1 1/2 to -1 1/2 in 1/2 point increments.

CLASS #9 Alum. Sapphire
Ranch Riding

1 – point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 – point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0: Must be placed under rider/s without or not incurring faults.

- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments. "Easy" horse would receive a 0 or - score, where a horse who is a challenge would receive a + if the rider handled it well.

Overall Ability: is a consideration of the riders form and effectiveness scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Trot Serpentine	Lope LLO	Change Leads	Lope RL o Stop	2 Spins L	2 Spins R	Lope RL	Stop Back 5	Penalties	Overall Ability	HDD	Final Score	Comments
		1	2	3	4	5	6	7	8					
1	097													
	Penalty													
	Maneuver Score	-1/2	0	+1/2	0	0	+1/2	0	+1/2				71	
	Totals	69 1/2		70			20 1/2		71					
2	1762													
	Penalty													
	Maneuver Score	+1/2	0	0	+1/2	+1/2	0	0	0				71 1/2	
	Totals	70 1/2			71	71 1/2								
3														
	Penalty													
	Maneuver Score													
	Totals													
4														
	Penalty													
	Maneuver Score													
	Totals													
5														
	Penalty													
	Maneuver Score													
	Totals													
6														
	Penalty													
	Maneuver Score													
	Totals													
7														
	Penalty													
	Maneuver Score													
	Totals													
8														
	Penalty													
	Maneuver Score													
	Totals													

Elizabeth Yock

Judges Signature



Scoring 0-100 with 70 denoting the average
Maneuvers are scored +3 to -3 in 1/2 point increments

Form & Effectiveness (F&E) of the rider is scored from -3 to +3 in 1/2 point increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 point increments

*Circled penalties are deemed due to horse, not rider, and will not appear in the final

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides
- Not performing gait or stopping when called for within 10' of designated area
- Incorrect lead
- Break of gait at a walk or jog for more than 2 strides
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work
- Holding saddle with either hand
- Cueing with end of romal
- Spurring in front of cinch

Entry #	Maneuver Description	Rail Work	Walk	X Jog	Lope OR RL	Stop -360 L	Lope LL	Stop Back	F & E	HDD	Final Score	Comments
		RW	1	2	3	4	5	6				
1	Penalty						-3					
	Maneuver Score	0	0	+1	0	-1	-3	+1			63	(4)
	Totals	70		71		69	63	64	-2			
2	Penalty											
	Maneuver Score	+2	+1	+1	+2	+1	+1	0			80	(1) ✓
	Totals	72	73	74	76	77	78		+2			
3	Penalty											
	Maneuver Score	+1	+1	+1	0	0	+1	+2			78	(2)
	Totals	71	72	73			74	76	+2			
4	Penalty						-3					
	Maneuver Score	0	0	0	+1	+1	-3	+2			67	(5)
	Totals	70			71	72	66	68	-1			
5	Penalty						-3					
	Maneuver Score	+1 1/2	+1	+1	+1	+1	-1	+1			73 1/2	(4)
	Totals	71 1/2	72 1/2	73 1/2	74 1/2	75 1/2	71 1/2	72 1/2	+1			
6	Penalty											
	Maneuver Score	-1	+1	0	+1	0	+2	+1			76	(3)
	Totals	69	70		71		73	74	+2			
7	Penalty						-3					
	Maneuver Score	+1	-1	0	0	+1	-2	+1			66	(6)
	Totals	71	70			71	66	67	-1			
8	Penalty						-1					
	Maneuver Score	0	0	-1	0	-1	-1	0			65	(7)
	Totals	70		69		67	66		-1			
9	Penalty			-1								
	Maneuver Score	0	0	-1	-1	-2	-1	-2			61	
	Totals	70		68	67	65	64	62	-1			

Judge's Signature *Elizabeth York*



YEDA Official Score Sheet - Diamond Pattern 4
Updated 2022

Class #10 SR Diamond
2 of 2

Scoring 0-100 with 70 denoting the average
Maneuvers are scored +3 to -3 in ½ point increments

Form & Effectiveness (F&E) of the rider is scored from -3 to +3 in ½ point increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ point increments

*Circled penalties are deemed due to horse, not rider, and will not appear in the final

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hitting cone
- Obviously looking down to check lead:

Major Faults (-3 points)

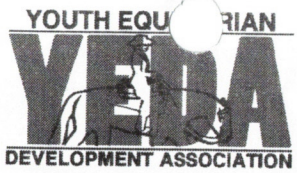
- Break of gait at lope, out of lead or missing lead for 1-2 strides
- Not performing gait or stopping when called for within 10' of designated area
- Incorrect lead
- Break of gait at a walk or jog for more than 2 strides
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work
- Holding saddle with either hand
- Cueing with end of romal
- Spurring in front of cinch

Entry #	Maneuver Description	Rail Work	Walk	X Jog	Lope OR RL	Stop 360 L	Lope LL	Stop Back	F & E	HDD	Final Score	Comments
		RW	1	2	3	4	5	6				
1	Penalty			0					-1		0 / 69	9
	Maneuver Score	0	+1	+1	-3	+1	0	0				
	Totals	70	71	72	69	70	70	70				
2	Penalty											
	Maneuver Score											
	Totals											
3	Penalty											
	Maneuver Score											
	Totals											
4	Penalty											
	Maneuver Score											
	Totals											
5	Penalty											
	Maneuver Score											
	Totals											
6	Penalty											
	Maneuver Score											
	Totals											
7	Penalty											
	Maneuver Score											
	Totals											
8	Penalty											
	Maneuver Score											
	Totals											
9	Penalty											
	Maneuver Score											
	Totals											

Judge's Signature Elizabeth York



YEDA Official Score Sheet – Saddle / Alumni Pattern 4

Updated 2022

CLASS #11 Jr. Sapphire Rain Pattern

Scoring 0-100 with 70 denoting the average
Maneuvers are scored +3 to -3 in ½ point increments

Form & Effectiveness (F&E) of the rider is scored from -3 to +3 in ½ point increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ point increments

*Circled penalties are deemed due to horse, not rider, and will not appear in the final

Entry #	Maneuver Description	Rail Work	Walk	Jog	Lope O RL	X Jog	Jog	Stop	F & E	HDD	Final Score	Comments
		RW	1	2	3	4	5	6				
1	Penalty											
	Maneuver Score	+1	+1	+1	+1	+1	+1	+1	+2		79	
	Totals	71	72	73	74	75	76	77				
2	Penalty											
	Maneuver Score	+2	+1	+2	+2	+2	+2	+1	+3		85	
	Totals	72	73	75	77	79	81	82				
3	Penalty											
	Maneuver Score	-3	0	+1	0	0	+1	0			69	Look up (4)
	Totals	67	68	68			69					
4	Penalty											
	Maneuver Score	0	+1	0	+1	+1	+1	0	+1		75	Sit up Sit back (3)
	Totals	70	71		72	73	74					
5	Penalty		0									
	Maneuver Score	0	-3	0	-3	-3	-2	-1	-2		56	(6)
	Totals	70	67	67	64	61	59	58				
6	Penalty				-3	-1						
	Maneuver Score	+2	+1	+1	-3	-1	+1	0	-1		66	(5)
	Totals	72	73	74	68	66	67	67				
7	Penalty											
	Maneuver Score											
	Totals											
8	Penalty											
	Maneuver Score											
	Totals											
9	Penalty											
	Maneuver Score											
	Totals											

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

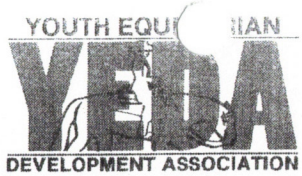
- Break of gait at lope out of lead or missing lead for 1-2 strides
- Not performing gait or stopping when called for within 10' of designated area
- Incorrect lead
- Break of gait at a walk or jog for more than 2 strides
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rack work
- Holding saddle with either hand
- Cueing with end of romal
- Spurring in front of cinch

Judge's Signature

Elizabeth [Signature]



YEDA Official Score Sheet – Saddle / Alumni Pattern 4
Updated 2022

CLASS#12 SR Sapphire R 1/pattern
SPR. A

Scoring 0-100 with 70 denoting the average
Maneuvers are scored +3 to -3 in ½ point increments

Form & Effectiveness (F&E) of the rider is scored from -3 to +3 in ½ point increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ point increments
*Circled penalties are deemed due to horse, not rider, and will not appear in the final

Entry #	Maneuver Description	Rail	Walk	Jog	Lope	X Jog	Jog	Stop	F & E	HDD	Final Score	Comments
		Work										
1	Penalty											
	Maneuver Score	0	+1	0	+1	-1	+1	-1	0		70	(7)
	Totals	70	71		72	70	71	70				
2	Penalty											
	Maneuver Score	0	0	0	+1	+1	0	0	+1		73	(6)
	Totals	70			71	72						
3	Penalty											
	Maneuver Score	+2	+1	+1	+1	+1	+2	+1	+2		81	(1)
	Totals	72	73	74	75	76	78	79				
4	Penalty											
	Maneuver Score	+1	+1	0	+1	+2	+1	0	+1		77	(3)
	Totals	71	72		73	75	76					
5	Penalty											
	Maneuver Score	0	+1	0	0	+1	+1	0	+1		74	(5)
	Totals	70	71			72	73					
6	Penalty											
	Maneuver Score	+1	0	+1	0	+1	0	0	+1		74 ⁺	(4)
	Totals	71		72		73						
7	Penalty											
	Maneuver Score	+1	+1	+1	+1	+1	+1	+1	+2		79	(2)
	Totals	71	72	73	74	75	76	77				
8	Penalty											
	Maneuver Score											
	Totals											
9	Penalty											
	Maneuver Score											
	Totals											

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lopp out of lead or missin lead for 1-2 strides
- Not preforming gait o stopping when called for within 10' of designated area
- Incorrect lead
- Break of gait at a walk or jog for more than 2 strides
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or ra work
- Holding saddle with either hand
- Cueing with end of romal
- Spurring in front of cinch

Judge's Signature *Elizabeth Yoda*



Scoring 0-100 with 70 denoting the average
Maneuvers are scored +3 to -3 in ½ point increments

Form & Effectiveness (F&E) of the rider is scored from -3 to +3 in ½ point increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ point increments
*Circled penalties are deemed due to horse, not rider, and will not appear in the final

Entry #	Maneuver Description	Rail Work	Walk	Jog	Lope O RL	X Jog	Jog	Stop	F & E	HDD	Final Score	Comments
		RW	1	2	3	4	5	6				
1	Penalty			-3	-3	-3						
	Maneuver Score	0	+1	0	-3	-1	0	6				
	Totals	70	71	68	62	58			-2		56	6
2	Penalty											
	Maneuver Score	0	0	0	0	+1	-2	+1				
	Totals	70				71	69	70	0		70	4
3	Penalty											
	Maneuver Score	-3	+1	+1	0	0	0	-1				
	Totals	67	68	69				68	+1		69	5
4	Penalty											
	Maneuver Score	+1	0	+1	+1	0	+1	+2				
	Totals	71		72	73		74	76	+1		77	1
5	Penalty											
	Maneuver Score	+1	+1	+1	+1	+1	0	-1				
	Totals	71	72	73	74	75		74	+1		75	3
6	Penalty											
	Maneuver Score	0	0	0	+1	+1	+1	+1				
	Totals	70			71	72	73	74	+2		76	2
7	Penalty											
	Maneuver Score											
	Totals											
8	Penalty											
	Maneuver Score											
	Totals											
9	Penalty											
	Maneuver Score											
	Totals											

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

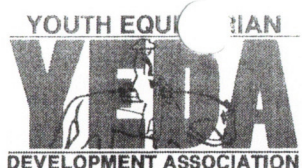
Major Faults (-3 points)

- Break of gait at lopp out of lead or missin lead for 1-2 strides
- Not performing gait o stopping when called for within 10' of designated area
- Incorrect lead
- Break of gait at a wall or jog for more than 2 strides
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or ra work
- Holding saddle with either hand
- Cueing with end of romal
- Spurring in front of cinch

Judge's Signature Elizabeth York



YEDA Official Score Sheet – Saddle / Alumni Pattern 4
Updated 2022

Class #14 Alum Saddle Pattern

Scoring 0-100 with 70 denoting the average
Maneuvers are scored +3 to -3 in ½ point increments

Form & Effectiveness (F&E) of the rider is scored from -3 to +3 in ½ point increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ point increments
*Circled penalties are deemed due to horse, not rider, and will not appear in the final

Entry #	Maneuver Description	Rail Work	Walk	Jog	Lope O RL	X Jog	Jog	Stop	F & E	HDD	Final Score	Comments
		RW	1	2	3	4	5	6				
1	Penalty											
	Maneuver Score	+1	0	+1	0	+1	0	+1	+1		75	②
	Totals	71		72		73		74				
2	Penalty											
	Maneuver Score	+1	+1	+1	0	+2	+2	+1	+1		79	①
	Totals	71	72	73		75	77	78				
3	Penalty											
	Maneuver Score											
	Totals											
4	Penalty											
	Maneuver Score											
	Totals											
5	Penalty											
	Maneuver Score											
	Totals											
6	Penalty											
	Maneuver Score											
	Totals											
7	Penalty											
	Maneuver Score											
	Totals											
8	Penalty											
	Maneuver Score											
	Totals											
9	Penalty											
	Maneuver Score											
	Totals											

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope out of lead or missin lead for 1-2 strides
- Not performing gait or stopping when called for within 10' of designated area
- Incorrect lead
- Break of gait at a walk or jog for more than 2 strides
- Loss of stirrup


Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or a work
- Holding saddle with either hand
- Cueing with end of romal
- Spurring in front of cinch

Judge's Signature

YEDA Official Score Sheet – Topaz EWD Pattern 3 & 4
 Updated 2020

Class # 16 Topaz

Pattern/Rail
 Incl. 

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver						F & E	HDD	Total	Comments
		Walk	Stop Back	Ext. Walk	Jog	Stop					
1	Penalty										
	Maneuver Score	0	+1	+1	0	0		0		72	
	Totals	70	71	72							
2	Penalty										
	Maneuver Score										
	Totals										
3	Penalty										
	Maneuver Score										
	Totals										
4	Penalty										
	Maneuver Score										
	Totals										
5	Penalty										
	Maneuver Score										
	Totals										
6	Penalty										
	Maneuver Score										
	Totals										
7	Penalty										
	Maneuver Score										
	Totals										
8	Penalty										
	Maneuver Score										
	Totals										


 Judges Signature

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver					F & E	HDD	Total	Comments
		Walk	Jog	X-Jog	Jog	Stop Back				
1	182									
	Penalty									
	Maneuver Score	+1	0	-1	+1	+1	+1		73	(3)
	Totals	71	-	70	71	72				
2	227									
	Penalty					-1				
	Maneuver Score	+1	+1	0	0	0	+1		72	(4)
	Totals	71	72		71					
3	201									
	Penalty			-3						
	Maneuver Score	0	0	-2	-1	-1	-1		62	(8)
	Totals	70		65	64	63				
4	656									
	Penalty									
	Maneuver Score	0	0	+1	+1	+1	+1		74	(1)
	Totals	70		71	72	73				
5	1214									
	Penalty									
	Maneuver Score	0	0	0	0	+1	0		71	(6)
	Totals	70				71				
6	1778									
	Penalty									
	Maneuver Score	0	+1	0	0	0	+1/2		71 1/2	(5)
	Totals	70	71							
7	1801									
	Penalty									
	Maneuver Score	0	+1	+1	+1	0	+1/2		73 1/2	(2)
	Totals	70	71	72	73	73				
8	505									
	Penalty		-1							
	Maneuver Score	-1	-1	0	+1	-1	0		67	(7)
	Totals	69	67		68	67				
9										
	Penalty									
	Maneuver Score									
	Totals									

[Signature]
 Judges Signature

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 3/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver					F & E	HDD	Total	Comments
		Walk	Jog	X-Jog	Jog	Stop Back				
1	137									
	Penalty			-1						
	Maneuver Score	+1	+2	0	-1	-1	0		70	(5)
	Totals	71	73	72	71	70				
2	443									
	Penalty				-1					
	Maneuver Score	0	+1	-1	-1	0	0		68	(6)
	Totals	70	71	70	68	68				
3	859									
	Penalty									
	Maneuver Score	+1	+1	+1	+1	+1	+1		74	(1)
	Totals	71	72	73	74	75				
4	653									
	Penalty									
	Maneuver Score	0	0	0	+1	0	0		71	(4)
	Totals	70			71					
5	1743									
	Penalty									
	Maneuver Score	0	+1	+1	+1	0	+1		74	(2)
	Totals	70	71	72	73					
6	1796									
	Penalty									
	Maneuver Score	0	0	0	+1	+1	0		72	(3)
	Totals	70			71	72				
7										
	Penalty									
	Maneuver Score									
	Totals									
8										
	Penalty									
	Maneuver Score									
	Totals									
9										
	Penalty									
	Maneuver Score									
	Totals									

[Signature]
 Judges Signature

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver					F & E	HDD	Total	Comments
		Walk	Jog	X-Jog	Jog	Stop Back				
1	885									
	Penalty									
	Maneuver Score	0	0	0	+1	+1	0		72	(4)
	Totals	70			71	72				
2	797									
	Penalty									
	Maneuver Score	+1	+1	+1	+1	-1	0		73	(2)
	Totals	71	72	73	74	73				
3	1248									
	Penalty			-1						
	Maneuver Score	+1	+1	0	0	-1	0		70	(6)
	Totals	71	72	71		70				
4	439									
	Penalty									
	Maneuver Score	0	+1	+1	0	0	+1		73	(3)
	Totals	70	71	72						
5	1784									
	Penalty									
	Maneuver Score	0	+1	+1	+2	+1	+1		74	(1)
	Totals	70	71	72	74	75				
6	1662									
	Penalty		-1		-1					
	Maneuver Score	0	-1	0	-2	0	-1		64	(7)
	Totals	70	68		65					
7	1568									
	Penalty									
	Maneuver Score	0	0	0	+1	0	+1/2		71 1/2	(5)
	Totals	70			71					
8										
	Penalty									
	Maneuver Score									
	Totals									
9										
	Penalty									
	Maneuver Score									
	Totals									

Elizabeth Yoda

Judges Signature

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver					F & E	HDD	Total	Comments
		Walk	Jog	X-Jog	Jog	Stop Back				
1	1072									
	Penalty									
	Maneuver Score	0	+1	+2	+1	-1	0		73	(4)
	Totals	70	71	73	74	73				
2	612									
	Penalty									
	Maneuver Score	0	+1	+1	0	+1	+1/2		73 1/2	(3)
	Totals	70	71	72		73				
3	397									
	Penalty					1				
	Maneuver Score	+1	+1	+1	0	+1	+1		74	(2)
	Totals	71	72	73	72					
4	583									
	Penalty									
	Maneuver Score	0	0	0	-1	0	0		69	(6)
	Totals	70			69					
5	568									
	Penalty									
	Maneuver Score	+1	+1	+2	+1	+1	+1		77	(1)
	Totals	71	72	74	75	76				
6	1117									
	Penalty									
	Maneuver Score	+1	0	0	+1	-1	+1		72	(5)
	Totals	71			72	71				
7										
	Penalty									
	Maneuver Score									
	Totals									
8										
	Penalty									
	Maneuver Score									
	Totals									
9										
	Penalty									
	Maneuver Score									
	Totals									

Elizabeth J...
 Judges Signature



YEDA Official Score Sheet – Opal / Pearl Pattern 4
Updated 2020

Class # 21
Elem Pearl
Split B

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver					F & E	HDD	Total	Comments
		Walk	Jog	X-Jog	Jog	Stop Back				
1	575									
	Penalty									
	Maneuver Score	0	-1	-1	0	0	-1		67	(4)
	Totals	70	69	68						
2	154									
	Penalty									
	Maneuver Score	0	0	-1	-1	0	0		68	(5)
	Totals	70		69	68					
3	146									
	Penalty									
	Maneuver Score	+1	+1	0	+1	+1	+1		75	(2)
	Totals	71	72		73	74				
4	1711									
	Penalty									
	Maneuver Score	+1	+1	+1	+1	0	+1/2		74 1/2	(3)
	Totals	71	72	73	74					
5	1908									
	Penalty									
	Maneuver Score	0	0	-1	0	0	0		69	(4)
	Totals	70		69						
6	324									
	Penalty					-3				
	Maneuver Score	+1	+1	0	-1	-2	-1		65	(8)
	Totals	71	72		68	66				
7	1227									
	Penalty					-1-3				
	Maneuver Score	+1	+1	0	-3	+1	0		64	(7)
	Totals	71	72		65	66				
8	312									
	Penalty									
	Maneuver Score	0	0	-1	-1	-3	-1		64	(9)
	Totals	70		69	68	65				
9	1818									
	Penalty									
	Maneuver Score	+1	+1	+1	+2	+2	+2		79	(1)
	Totals	71	72	73	75	77				

Elizabeth God

Judges Signature

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver					F & E	HDD	Total	Comments
		Walk	Jog	X-Jog	Jog	Stop Back				
1	1506									
	Penalty									
	Maneuver Score	+1	0	+1	+1	-2	0		71	(4)
	Totals	71		72	73	71				
2	1734									
	Penalty									
	Maneuver Score	0	0	+1	+1	+1	+1		74	(2)
	Totals	70		71	72	73				
3	1708									
	Penalty									
	Maneuver Score	0	+1	+1	+1	+1	+1		75	(1)
	Totals	70	71	72	73	74				
4	1450									
	Penalty					-1				
	Maneuver Score	0	0	0	-1	-1	-1		66	(5)
	Totals	70			68	67				
5	486									
	Penalty									
	Maneuver Score	+1	0	-1	0	+1	0		71 ⁺	(3)
	Totals	71		70		71				
6	663									
	Penalty			-1	-3					
	Maneuver Score	0	0	-1	-2	0	-1		62	(6)
	Totals	70		68	63					
7										
	Penalty									
	Maneuver Score									
	Totals									
8										
	Penalty									
	Maneuver Score									
	Totals									
9										
	Penalty									
	Maneuver Score									
	Totals									

Elizabeth York
Judges Signature

YEDA Official Score Sheet – Opal / Pearl Pattern 4
 Updated 2020

Class # 23
 SR Opal Split B

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

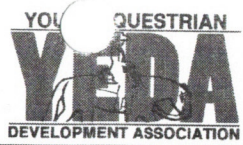
Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver					F & E	HDD	Total	Comments
		Walk	Jog	X-Jog	Jog	Stop Back				
1	Penalty									
	Maneuver Score	0	0	0	0	4	0	71	5	
	Totals	70				71				
2	Penalty									
	Maneuver Score	0	+1	0	0	+1	0	72	4	
	Totals	70	71			72				
3	Penalty									
	Maneuver Score	+1	+1	+1	+2	+1	+1	77	1	
	Totals	71	72	73	75	76				
4	Penalty									
	Maneuver Score	+1	+1	0	+1	-1	0	72	3	
	Totals	71	72		73	72				
5	Penalty									
	Maneuver Score	+1	0	-1	+1	+1	+1	73	2	
	Totals	71		70	71	72				
6	Penalty									
	Maneuver Score	0	0	0	0	-2	0	68	6	
	Totals	70				68				
7	Penalty									
	Maneuver Score									
	Totals									
8	Penalty									
	Maneuver Score									
	Totals									
9	Penalty									
	Maneuver Score									
	Totals									

Elizabeth York
 Judges Signature



YEDA Official Score Sheet – RAIL Class: 24 Elem Pearl Split A

	Back #	Rider Comments	Overall Class Comments
1	201	Lower leg Back	
2	1227	Sit Taller	
3	575	Lower leg Back	
4	227	Nice	
5	312	Do Not lean Back	
6	154	Chin Up / Boodle Gait	
7	1778	Don't Arch Back	
8	162	Taller Upper Body	
9	1908	Lean Back	
10			
11			

Elizabeth Yoda
Judges Signature



YEDA Official Score Sheet – RAIL Class: 25 JR opae Split A

	Back #	Rider Comments	Overall Class Comments
1	653	Tighten up Body	
2	583	Sit Taller	
3	1734	Don't Arch Back	
4	486	Get Legs Back	
5	1072	Nice	
6	443	Shoulders Forward	
7			
8			
9			
10			
11			

Elizabeth Hall

Judges Signature



YEDA Official Score Sheet – RAIL Class: 26 SR opal Split A

Back #	Rider Comments	Overall Class Comments
1 1162	Upper body body Move Forward / Broke Gait	
2 1260	Sit Taller	
3 1784	Keep Back	
4 1806	Sit Taller	
5 1568	Open Shoulders, Broke Gait	
6 439	Nice	
7		
8		
9		
10		
11		

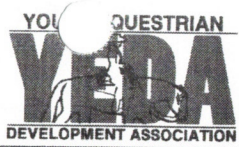
Elizabeth Ford
Judges Signature



YEDA Official Score Sheet – RAIL Class: 27 JR Open Split B

Back #	Rider Comments	Overall Class Comments
1 859 ✓	Good	
2 1117 ✓	Don't lean back	
3 1708 ✓	Don't lean back	
4 137	Good	
5 1796	Keep back	
6 1743	Sit taller	
7		
8		
9		
10		
11		

Elizabeth God
Judges Signature



YEDA Official Score Sheet – RAIL Class: 28 Elem Pearl Split B

Back #	Rider Comments	Overall Class Comments
1 1818	Don't lean Shoulders Back	
2 565	Don't look down	
3 1711	Legs Back	
4 1214	Sit Up	
5 324	Open Shoulders	
6 1801	Tighter Upper Body	
7 664	leg Back	
8 14p	Don't Arch Back	
9		
10		
11		

Elizabeth God
Judges Signature



YEDA Official Score Sheet – RAIL Class: 29 JR opel Split C

	Back #	Rider Comments	Overall Class Comments
1	612	Lean Back	
2	1450	Sit Taller	
3	1506	Nice	
4	568	Soften Upper Body	
5	397	Sit Taller	
6	663	Don't lean Back	
7			
8			
9			
10			
11			

Elizabeth God
Judges Signature



YEDA Official Score Sheet - RAIL

Class: 30 Sr opal Rail Split B

Back #	Rider Comments	Overall Class Comments
1 810	Sit a bit taller in upper body	
2 1248	Nice, sit back a touch	
3 797	Nice	
4 432	Sit back more / Probe Gait	
5 1736	Lean Back	
6 662	Nice	
7 885	Lean Back	
8		
9		
10		
11		

Elizabeth Moe
Judges Signature

YEDA Official Score Sheet – Emerald Pattern 4
 Updated 2020

Class #31

JR emerald
 split #

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver					F & E	HDD	Total	Comments
		Walk	Jog	Stop Back	Lope RL	Stop				
1	Penalty									
	Maneuver Score	0	0	0	-1	-1	0		68	(3)
	Totals	70			69	68				
2	Penalty				-3					
	Maneuver Score	0	+1	+1	-3	-1	-1		64	(6)
	Totals	70	71	72	66	65				
3	Penalty				-3					
	Maneuver Score	+1	0	+1	-2	0	0		67	(4)
	Totals	71		72	67					
4	Penalty									
	Maneuver Score	+1	+1	+1	0	+1	+1		75	(1)
	Totals	71	72	73		74				
5	Penalty				-3					
	Maneuver Score	+1	+1	+2	-1	+1	+1		72	(2)
	Totals	71	72	74	70					
6	Penalty				-3					
	Maneuver Score	+1	+1	+1	-3	0	-1		66	(5)
	Totals	71	72	73	67					
7	Penalty				-3					
	Maneuver Score	+1	-1	-1	-1	-1	-1		63	(7)
	Totals	71	70	69	65	64				
8	Penalty									
	Maneuver Score									
	Totals									
9	Penalty									
	Maneuver Score									
	Totals									

Elizabeth M. ...

Judges Signature



YEDA Official Score Sheet – Emerald Pattern 4
Updated 2020

Class 32
SR emerald
Split A

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Jog	Stop Back	Lope RL	Stop	F & E	HDD	Total	Comments
1	Penalty				-3					
	Maneuver Score	0	+1	0	-2	+1	0		67	(6)
	Totals	70	71		66	67				
2	Penalty									
	Maneuver Score	0	0	0	+1	0	0		71	(4)
	Totals	70			71					
3	Penalty									
	Maneuver Score	+1	0	+1	+1	-1	0		72	(3)
	Totals	71		72	73	72				
4	Penalty									
	Maneuver Score	+1	0	0	0	-1	0		70	(5)
	Totals	71				70				
5	Penalty									
	Maneuver Score	+1	+1	0	0	+1	0		73	(2)
	Totals	71	72			73				
6	Penalty									
	Maneuver Score	0	0	+1	+1	+1	+1		74	(1)
	Totals	70		71	72	73				
7	Penalty									
	Maneuver Score									
	Totals									
8	Penalty									
	Maneuver Score									
	Totals									
9	Penalty									
	Maneuver Score									
	Totals									

Elizabeth Moler
Judges Signature

YEDA Official Score Sheet – Emerald Pattern 4
Updated 2020

Class 33
JR emerald
Split B

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ½
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ point increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ point increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Jog	Stop Back	Lope RL	Stop	F & E	HDD	Total	Comments
		1-2	3	4	5	6				
1	1031									
	Penalty				-1					
	Maneuver Score	+1	0	-2	0	-1	0		67	(5)
	Totals	71		69	68	67				
2	409									
	Penalty									
	Maneuver Score	+1	+2	0	+1	-1	+1		74	(1)
	Totals	71	73		74	73				
3	1158									
	Penalty									
	Maneuver Score	0	0	+1	-1	-2	-1½		66	(6)
	Totals	70		71	70	68				
4	1434									
	Penalty									
	Maneuver Score	+1	+1	0	-2	-1	-1		68	(4)
	Totals	71	72		70	69				
5	239									
	Penalty									
	Maneuver Score	+1	+1	+1	0	0	0		73	(2)
	Totals	71	72	73						
6	1152									
	Penalty		-1		-3					
	Maneuver Score	+1	0	+1	-1	-2	0		65	(7)
	Totals	71	70	71	67	65				
7	1619									
	Penalty				-3					
	Maneuver Score	+1	+1	+2	-1	+1	0		71	(3)
	Totals	71	72	74	70	71				
8										
	Penalty									
	Maneuver Score									
	Totals									
9										
	Penalty									
	Maneuver Score									
	Totals									

Elizabeth Lopez
Judges Signature



YEDA Official Score Sheet – Emerald Pattern 4
Updated 2020

Class 34
Alum Emerald

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Jog	Stop Back	Lope RL	Stop*	F & E	HDD	Total	Comments
1	Penalty					-3				
	Maneuver Score	0	0	0	0	+1	0		68	(1)
	Totals	70			67	68				
2	Penalty									
	Maneuver Score	0	0	+1	-2	-1	0		68	(2)
	Totals	70		71	69	68				
3	Penalty									
	Maneuver Score									
	Totals									
4	Penalty									
	Maneuver Score									
	Totals									
5	Penalty									
	Maneuver Score									
	Totals									
6	Penalty									
	Maneuver Score									
	Totals									
7	Penalty									
	Maneuver Score									
	Totals									
8	Penalty									
	Maneuver Score									
	Totals									
9	Penalty									
	Maneuver Score									
	Totals									

Judges Signature

YEDA Official Score Sheet – Emerald Pattern 4
 Updated 2020

Class 35
 Jr Emerald
 Split C

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Jog	Stop Back	Lope RL	Stop	F & E	HDD	Total	Comments
1	1516									
	Penalty				-3					
	Maneuver Score	+1	+1	-1	-2	0	-1		65	(6)
	Totals	71	72	71	66					
2	1546									
	Penalty				-3					
	Maneuver Score	+1	0	0	-1	0	0		67	(4)
	Totals	71			67					
3	890									
	Penalty				-3					
	Maneuver Score	0	0	-2	-2	0	0		66	(5)
	Totals	70		68	66	66				
4	272									
	Penalty				-3					
	Maneuver Score	+1	+1	-1	-2	0	0		69	(2)
	Totals	71	72	71	69					
5	1444									
	Penalty				-3					
	Maneuver Score	0	-1	-2	0	+1	0		68	(3)
	Totals	70	69	67		68				
6	1505									
	Penalty				-3					
	Maneuver Score	+1	+1	+1	0	0	0		73	(8)
	Totals	71	72	73						
7										
	Penalty									
	Maneuver Score									
	Totals									
8										
	Penalty									
	Maneuver Score									
	Totals									
9										
	Penalty									
	Maneuver Score									
	Totals									

Elizabeth [Signature]
 Judges Signature

YEDA Official Score Sheet – Emerald Pattern 4
 Updated 2020

Class 36
 SR emerald
 Split B

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk 1-2	Jog 3	Stop Back 4	Lope RL 5	Stop 6	F & E	HDD	Total	Comments
1 289	Penalty				-3					
	Maneuver Score	+1	+1	+1	-1	-1	-1		67	(6)
	Totals	71	72	73	69	68				
2 457	Penalty									
	Maneuver Score	+1	+1	0	+1	-1	+1		73	(3)
	Totals	71	72		73	70				
3 195	Penalty									
	Maneuver Score	+1	0	+1	+1	+1	+1/2		74 1/2	(2)
	Totals	71		72	73	74				
4 1426	Penalty									
	Maneuver Score	+1	+1	+1	+2	+2	+1		78	(1)
	Totals	71	72	73	75	77				
5 1173	Penalty		-1							
	Maneuver Score	0	0	+1	+1	0	+1		72	(4)
	Totals	70	69	70	71					
6 967	Penalty				-3					
	Maneuver Score	0	0	+1	0	+1	0		69	(5)
	Totals	70		71	68	69				
7	Penalty									
	Maneuver Score									
	Totals									
8	Penalty									
	Maneuver Score									
	Totals									
9	Penalty									
	Maneuver Score									
	Totals									

Elizabeth Spald
 Judges Signature

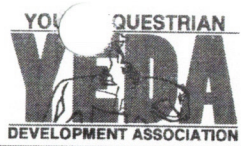


YEDA Official Score Sheet – RAIL Class: 37 JR emerald Split A

	Back #	Rider Comments	Overall Class Comments
1	239	Open Shoulders / Wrong Lead	
2	272	Don't Arch Back	
3	1444	Sit taller	
4	1546	Sit Taller / Broke Gait	
5	370	Legs Back	
6	1554	Tighten Upper Body	
7	11619	Nice	
8			
9			
10			
11			

Elizabeth God

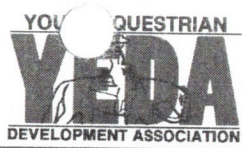
Judges Signature



YEDA Official Score Sheet – RAIL Class: 38 SR emerald Spit A

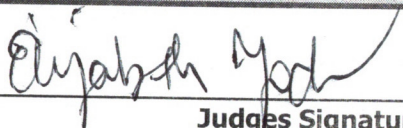
Back #	Rider Comments	Overall Class Comments
1 1424	Legs Back	
2 195	Sit Taller	
3 688	Sxt Taller	
4 967	Tighten Upper Body	
5 1144	Nice - Wrong lead	
6 1536	Nice	
7		
8		
9		
10		
11		

Elizabeth York
Judges Signature



YEDA Official Score Sheet – RAIL Class: 39 JR emerald Rail Split B

Back #	Rider Comments	Overall Class Comments
1 391	Legs Back	
2 1473	Nice	
3 1516	Nice - Wrong Lead	
4 1152	Legs Back	
5 409	Nice	
6 890	Sit Taller, Elbows IN To Body	
7 1031	Legs Back, Don't Arch Back	
8		
9		
10		
11		



Judges Signature



YEDA Official Score Sheet – RAIL Class: 40 Alum Emerald

Back #	Rider Comments	Overall Class Comments
1 1579	leg back - More pace at lope	
2 1526	Lop back - Broke & Wrong lead	
3		
4		
5		
6		
7		
8		
9		
10		
11		



Judges Signature



YEDA Official Score Sheet – RAIL Class: 41 JR emerald split C

	Back #	Rider Comments	Overall Class Comments
1	234	Sit Taller	
2	143	Lean Back	
3	1158	Nice	
4	1505	Nice	
5	1434	Lean Back / wrong lead	
6	1242	Lean Back	
7			
8			
9			
10			
11			

Elizabeth York

Judges Signature



YEDA Official Score Sheet – RAIL Class: 42 SR Emerald Split B

Back #	Rider Comments	Overall Class Comments
1 1466	Taller Upper Body	
2 1301	Eyes Up / Broke	
3 457	Shoulders Open	
4 289	Tighter Upper Body, Low Back	
5 1173	Legs Back	
6 698	Soften Upper Body - Missed lead	
7		
8		
9		
10		
11		

Elizabeth Yod
Judges Signature

Scoring 0-100 with 70 denoting the average
 Maneuvers are scored +3 to -3 in 1/2 point increments

Update: Form & Effectiveness (F&E) of the rider is scored from -3 to +3 in 1/2 point increments
 Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 point increments
 *Circled penalties are deemed due to horse, not rider, and will not appear in the final

Entry #	Maneuver Description	Rail Work	Walk	Jog	Stop 180 R	Lope O LR	Stop 90 L	X Jog	Stop Back	F & E	H D D	Total	Comments
		RW	1	2	3	4	5	6	7				
1 377	Penalty												
	Maneuver Score		+1	+1	-1	+1	0	+1	+1	+2		76	
	Totals		71	72	71	72	72	73	74				
2 598	Penalty												
	Maneuver Score		+1	+1	+1	+1	0	+2	+2	+2		86	
	Totals		71	72	73	74		76	78				
3 366	Penalty												
	Maneuver Score		0	+1	-1	-1	0	0	-1	0		68	
	Totals		70	71	70	69			68				
4 494	Penalty												
	Maneuver Score		+1	+1	-1	+2	+1	+1	+2	+2		79	
	Totals		71	72	71	73	74	75	77				
5 1691	Penalty												
	Maneuver Score		+1	+2	+1	+2	0	+1	+1	+2		80	
	Totals		71	73	74	76	77	77	78				
6 383	Penalty												
	Maneuver Score		+1	+1	+2	0	+1	0	+1	+2		78	
	Totals		71	72	74	74	75		76				
7 520	Penalty					-3							
	Maneuver Score		+1	+1	+1	0	0	-2	-1	+1		68	
	Totals		71	72	73	70		68	67				
8 1135	Penalty												
	Maneuver Score		+1	+1	0	0	+1	+1	0	+1		75	
	Totals		71	72			73	74					
9	Penalty												
	Maneuver Score												
	Totals												

- Minor Faults (-1 point)**
- Beak gait at walk or jog for up to 2 strides
 - Over/under turn from 1/4 to 1/2
 - Ticking or hitting cone
 - Obviously looking down to check leads

- Major Faults (-3 points)**
- Break of gait at lope out of lead or missing lead for 1-2 strides
 - Not performing gait or stopping when called for within 10' of designated area
 - Incorrect lead
 - Break of gait at a walk or jog for more than 2 strides
 - Loss of stirrup

- Severe Faults (-5 points)**
- Loss of rein
 - Use of either hand instill fear or praise while on pattern or rail work
 - Holding saddle with either hand
 - Cueing with end of romal
 - Spurring in front of cinch

Judge's Signature *Elizabeth Mark*



Scoring 0-100 with 70 denoting the average
 Maneuvers are scored +3 to -3 in 1/2 point increments

Update Form & Effectiveness (F&E) of the rider is scored from -1 to +2 in 1/2 point increments
 Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 point increments
 *Circled penalties are deemed due to horse, not rider, and will not appear in the final

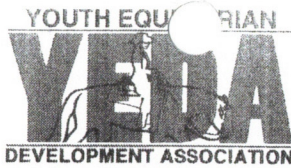
Entry #	Maneuver Description	Rail Work	Walk	Jog	Stop 180 R	Lope O LR	Stop 90 L	X Jog	Stop Back	F & E	H D D	Total	Comments
		RW	1	2	3	4	5	6	7				
1	1691												
	Penalty												
	Maneuver Score		+1	+1	+1	0	+1	+1	+2	+2		79	
	Totals		71	72	73		74	75	77				
2	598												
	Penalty												
	Maneuver Score		+1	+1	0	-1	0	+1	-1	+1		72	
	Totals		71	72		71		72	71				
3	383												
	Penalty												
	Maneuver Score		+1	+1	+2	+2	+1	+2	+2	+2		83	✓
	Totals		71	72	74	76	77	79	81				
4	494												
	Penalty												
	Maneuver Score		+1	+1	0	-1	0	+1	0	+2		74	
	Totals		71	72		71		72					
5													
	Penalty												
	Maneuver Score												
	Totals												
6													
	Penalty												
	Maneuver Score												
	Totals												
7													
	Penalty												
	Maneuver Score												
	Totals												
8													
	Penalty												
	Maneuver Score												
	Totals												
9													
	Penalty												
	Maneuver Score												
	Totals												

- Minor Faults (-1 point)**
- Beak gait at walk or jog for up to 2 strides
 - Over/under turn from 1/4 to 1/4
 - Ticking or hitting cone
 - Obviously looking down to check leads

- Major Faults (-3 points)**
- Break of gait at lope out of lead or missing lead for 1-2 strides
 - Not performing gait or stopping when called for within 10' of designated area
 - Incorrect lead
 - Break of gait at a walk or jog for more than 2 strides
 - Loss of stirrup

- Severe Faults (-5 points)**
- Loss of rein
 - Use of either hand instill fear or praise while on pattern or rail work
 - Holding saddle with either hand
 - Cueing with end of rein
 - Spurring in front of cinch

Judge's Signature: *Elizabeth Yoda*



YEDA Official Score Sheet - Diamond Pattern 7

SR Diamond Elite

Scoring 0-100 with 70 denoting the average
Maneuvers are scored +3 to -3 in 1/2 point increments

Update Form & Effectiveness (F&E) of the rider is scored from -3 to +3 in 1/2 point increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 point increments
*Circled penalties are deemed due to horse, not rider, and will not appear in the final

Entry #	Maneuver Description	Rail Work	Walk	Jog	Stop 180 R	Lope O LR	Stop 90 L	X Jog	Stop Back	F & E	H D D	Total	Comments
		RW	1	2	3	4	5	6	7				
1	494		Penalty										
	Maneuver Score		+1	+1	0	+1	0	+2	+2	+2	79		
	Totals		71	72		73		75	77				
2	383		Penalty										
Maneuver Score	+1		+1	0	0	0	+1	+2	+2	77			
Totals	71		72				73	75					
3			Penalty										
Maneuver Score													
Totals													
4		Penalty											
Maneuver Score													
Totals													
5		Penalty											
Maneuver Score													
Totals													
6		Penalty											
Maneuver Score													
Totals													
7		Penalty											
Maneuver Score													
Totals													
8		Penalty											
Maneuver Score													
Totals													
9		Penalty											
Maneuver Score													
Totals													

- Minor Faults (-1 point)**
- Beak gait at walk or jog for up to 2 strides
 - Over/under turn from 1/4 to 1/4
 - Ticking or hitting cone
 - Obviously looking down to check leads
- Major Faults (-3 points)**
- Break of gait at lope out of lead or missing lead for 1-2 strides
 - Not performing gait or stopping when called for within 10' of designated area
 - Incorrect lead
 - Break of gait at a walk or jog for more than 2 strides
 - Loss of stirrup
- Severe Faults (-5 points)**
- Loss of rein
 - Use of either hand instill fear or praise while on pattern or rail work
 - Holding saddle with either hand
 - Cueing with end of romal
 - Spurring in front of cinch

Judge's Signature Elizabeth Yoda