

# YEDA Official Score Sheet - Ranch Horse Pattern # 10

Updated August 2022

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +1 1/2 to -1 1/2 in ½ point increments.

Ua65#1

#### I - point penalty

Rider allows horse to go too slow.

Break of gait out of the walk or trot of 2 strides.

#### 3 - point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0: Must be placed under rider/s without or not incurring faults.

- · Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out mancuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments. "Easy" horse would receive a 0 or - score, where a horse who is a challenge would receive a + if the rider handled it well.

Overall Ability: is a consideration of the riders form and effectiveness scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry#	Maneuver Description Maneuver	Walk 1	Trot 2	Lope LL 3	Change Leads 4	Lope RL 5	X Lope	X Trot	Trot 8	Stop 360 X2	Walk	Stop Back	Penalties	HDD	Overall Ability	Final Score	Comments
		Penalty	-1								9	10	11	1		Ability	1 1 1 N	010
1	1752	Maneuver Score Totals	1/2	†1/2	41/5		+1/2	0	0		-1	0	+1/2	- 1	0	0	68%	band Krad
			P8:19-	69	64.75		70	70	70	69	68	68	68%				<b>'</b> O-	utine sed of the sea and the
2		Penalty		ļ <u>, ,      </u>	-0.4		-3 pc											+0 580W
2	159	Maneuver Score Totals	-1/2	-1/2	-1/2	-1	-/_'	0	0	0	-11/2	0	+1/2		10	1		40 Chica
			6912	69	P8.19									90	U	0		to class to would
3	02-	Penalty						34										01
3	630	Maneuver Score Totals	0	0	41/2	0	0	4/2	+1/2_	O	-1/2-	0	0		41	+1	72	Mika L
		-	10	10	7012	701/2		71	71/2	711/2	71	フし	7		,	,		We Edd
4		Penalty  Maneuver Score	0		5.6.7		-3											and the same
7	54	Totals	70	0		+1/2-	-1	0	71	0	- 1	41/2	11/2		+2	72	70	
		Penalty	70	70	70%	71	6)	67	60	66	65	65%	66				( )	
5		Maneuver Score			1.4													
		Totals				,		2										v ha
		Penalty					W 11											
5	ŀ	Maneuver Score												1				
	F	Totals									Angel Talenta					. +1		
┪		Penalty																
,	F	Maneuver Score																
		Totals								· · · · · · · · · · · · · · · · · · ·								
7		Penalty																
,	-	Maneuver Score																
	·	Totals		<del></del>	<del></del>	-+								1				
		<del></del>					<u> </u>											



YEDA Official Score Sheet - RAIL Class: #2 JR/SR Gmerald Rail

	MERT ASSOCIATION	Howemanshyp
Back #	Rider Comments	<b>Overall Class Comments</b>
187	shoulder back bands on enersid of horn Sut I bound belief	
2 599	Sita Dongth Dy I don't Gop loft shoulder bend knee 10ft Alexal Marida	
3 987	glabbed how latertheological sit on button	
4314	glabbad hold   almost Seel old sit on battom  nice position   lovely   very squale    where lead	
5 4	Sit back should back I lock of control Open clost (sit back) open hands	
6		
7		
8		
9		
10		
11 - 12 - 13 - 13 - 13 - 13 - 13 - 13 -		1



# YEDA Official Score Sheet - Ranch Horse Pattern # 10

Updated August 2022

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +1 1/2 to -1 1/2 in ½ point increments.

Class#3 Alumni

#### 1 - point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

#### 3 - point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0: Must be placed under rider/s without or not incurring faults.

- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments. "Easy" horse would receive a 0 or - score, where a horse who is a challenge would receive a + if the rider handled it well.

Overall Ability: is a consideration of the riders form and effectiveness scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description Maneuver	Walk 1	Trot 2	Lope LL 3	Change Leads 4		X Lope	X Trot	Trot 8	Stop 360 X2	T	Stop Back	Penalties	HDD	Overall Ability	Final	Comments
1 47	Penalty  Maneuver Score  Totals  Penalty	-1/2 691/a	0	110	-3	-3 -1 62	41/2	*//a  63	-11/3	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1		-1/2 581/4	-6	0	# J	Score S9	good Erdef open blev tues
2 609	Maneuver Score Totals Penalty	691/2	-1/3. 159	1/2 1/2	41/2	+1/2 1/9//2	t1/2 70	0		50	0	D 0		0	0	69	SI- down
3 31	Maneuver Score Totals Penalty	70 70	0 70	41/2 701/2	0 70'/a.	+1/2	-1/2_ 70/2_	71		- ( - 10'/a	A STATE OF THE STA	Ö		0		7/	Round whis down ken off house
4	Maneuver Score Totals Penalty																Sit bend kno don't hat begge s Nice Named
	Maneuver Score Totals Penalty															Company of the Compan	Close water & Ed turn hold Fran
6	Maneuver Score Totals										1						
,   <u> </u>	Penalty  Maneuver Score  Totals																
	Penalty Maneuver Score Totals																



YEDA Official Score Sheet - RAIL Class: # 4 Alumni amerald Rail

	Doct. #		HOWEMANDEUS
	Back #	Rider Comments	Overall Class Comments
1	55	where lead = 3	
2	26	when a land  when chest dup hands I do not twist upper body I	
3	32	Exagitat (too far back)	
4	91	SAY go not pour per store mas!	
5			
6			
7			
8			
9			
10			
11			



# YEDA Official Score Sheet Sapphire Alumni Pattern 10

Updated 2022

Scoring 0-100 with 70 denoting the Maneuvers are scored +3 to -3 in ½ poir Form & Effectiveness (F&E) of the rider is scored from -3 to +3 in ½ point increments Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ point increments

\*Circled penalties are deemed due to horse, not rider, and will not appear in the final

		Entry #	Maneuver Description Maneuver	Rail Work	Walk	Lope LL 3	Stop 180 L	Lope RL 5	3top 180 L 6	Back 7	Jog 8	X Jog	Stop 10	E OP	D D	Tota:	Comments	Mindof ablts (-1 point)
	1	54	Penalty Maneuver Score Totals	<b>o</b>	6 10	-1/2 69/2	11/2 67	b 67	4/2 61'4	671/2	0 6715	*	addd -3	-2	0	62	a com cons	for up to 2 strice of the stri
	2	18)	Penalty Maneuver Score Totals	10	0 %	-1/2	-1/2	-1/2 68'/2	0	·'/&_	0	-1/2 671/2	0	-	0	68%	stanlacka aventrack sit back b	
	3		Penalty Maneuver Score Totals	(\$\displays													apen chest lacket control	out of yeld of lead for 1-2 str
3		<b>159</b>	Penalty Maneuver Score Totals	+1	0	ける	71	ザ/2 フリン/2	2	4/2 72	0 72	11/2 12'/2	O	A	M	73%	sit back	stopping when for within 10' o designated are Incorrect lead
2	,	830	Penalty Maneuver Score Totals		11/2	4/2	71/2	0	11/2.	10 72	0 72		+1/2 13	THE STATE OF THE S		15		<ul> <li>Break of gait at or jog for more strides</li> <li>Loss of stirrup</li> </ul>
E			Penalty Maneuver Score Totals															Severe Faults (-5 point  • Loss of rein
7			Penalty` Maneuver Score Totals															<ul> <li>Use of either had instill fear or prowhile on pattern work</li> </ul>
8			Penalty Maneuver Score Totals															<ul> <li>Holding saddle veither hand</li> <li>Cueing with end romal</li> <li>Spurring in from</li> </ul>
و			Penalty Maneuver Score Totals												110			cinch

ait at walk or jog for up to 2 strides Over/under turn from ish dominate loan off

> Ticking or hitting cone ously looking

Major Faults (-3 points)

Not preforming gait or stopping when called for within 10' of designated area

- Break of gait at a walk or jog for more than 2 strides
- Loss of stirrup

#### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work
- Holding saddle with either hand
- Cueing with end of romal
- Spurring in front of cinch



# YEDA Official Score Sheet - RAIL Class: #6 JR Opal Rail Horsemanship

	Back #	Rider Comments	Overall Class Comments
1	950	apod position	
2	1420	very nice 1 good body position	
3	AJP.	Straight birty Position I band Krus	
4	117	tuck bottom hold turning in I hands quick	
5	H/D	Amore, and wind of the second	
6	39	too fast but mountain position	
7			
8			
9			
10			
11			



# YEDA Official Score Sheet - Emerald Pattern 10

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments Class #7 JR/SR

#### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

# Severe Faults (-5 points)

- · Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in  $\frac{1}{2}$  points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver Description	Wal	Jog	Lope	Lope		Stop				Comments
	Entm. #		k		RL	OR	Jog	Back	F&	HDD	Total	
	Entry #	Maneuver	1	2 /	3	4	5	6	E	1		
		Penalty  Maneuver Score	_8 A _		-3 p	-3	-3	-3				90
1	5+	Totals	-1/a_	-3 \	-3//	~ 3	-3	-3	-3			Vack of
-	129	Penalty		<u> </u>			18.75					lack of conflot
		Maneuver Score	A Cilonia				3					band keve sit in saddle g sit down
2	544	Totals	9	-1/2	* (	****	f f	1/2.		0	62	SH in saddle 9
		Penalty	70	691/2	68,4	6716	631/2	63	,	)	82 O V	sit down \$
		Maneuver Score	1 B									
3		Totals	-1/2	4.64.4	7 2	- 3	<del></del>	0		4	63%	of dolon
-	•	Penalty	6916	68'A	69.8	-6416	19/18d			1	w w	bond knos sit do lon no contlol
		Maneuver Score	0							abs.		burd about Kirci
4	90+	Totals	70	2	0	O	0	0	4	0	7	50(1) on
		Penalty	10	70	or	70	70	70			* #	SHOWAL
_	2	Maneuver Score	40.4	600							A	good position take up ear not con I don't lean of
5	314	Totals	1/3	0	0	0	<u>0</u>	O		0	111/	take wo can it is
		Penalty	701/a	701/2	18/12	10.4	701/4	701/4			1, 13	can I hold len of
	}	Maneuver Score										h.
6		Totals										
		Penalty										
_		Maneuver Score										
7		Totals										
		Penalty										
	.	Maneuver Score										
8	.	Totals								1		
								-				
		Penalty	7					1			14.	
9		Maneuver Score									ĺ	
		Totals							e N		i	



# YEDA Official Score Sheet - Emerald Pattern 10

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

Class#8

#### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

#### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

# Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

									, un	9 111101 300	71 C.	
		Maneuver Description	Wai k	Jog	Lope RL	Lope O R	Jog	Stop Back	F&			Comments
	Entry #	Maneuver	1	2	3	4	5	6	E	HDD	Total	don't this
		Penalty										Land all mouse
1	55	Maneuver Score Totals	0	0	41/2	tol/gu	0	+	1+3	+ )	175	S.J. hack
		Penalty	70	10	701/2	A green	71	12			"	Steamake un
_	1	Maneuver Score	C)	differ	JECTORS.							male canted
2	00	Totals	70	0	D.	-1/2	11/2	11/a_	41	0	11%	Z 10047 5
		Penalty	7 139	-10	70	691/2	70	70.4			. &	lower hand
3	27	Maneuver Score	¥/A	+1/2		* 8	4 6 4	1				good body for
Ĭ	0d	Totals	10.19	7(	71	-10-	41/2	41/2	77 1	0	72%	showed than d
	N.	Penalty	1000	8 8	11	יפיי	7	מיור			<u> </u>	4 mily morn o
4	01	Maneuver Score	อ	1/2	$\overline{c}$			4 3	ii ii	6		Sty asion
	91	Totals	70	6974	109' A	681/2	13	1/2		0	66	dont twist was a back straight we straight wo should be
		Penalty	13 16.18		en as	00.	191/2	(-0)				do not spanch h
5		Maneuver Score										
		Totals										
I		Penalty										
6		Maneuver Score										
4		Totals										
		Penalty										
7	<u>.</u>	Maneuver Score										
_		Totals										
	- J	Penalty										
В	_	Maneuver Score							V			
4		Totals										
		Penalty										
,		Maneuver Score							- 1			
	-	Totals										



YEDA Official Score Sheet Opal Pearl Pattern 10 Class#9

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments

#### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2
- Over/under turn from 1/8 to 1/4
- · Ticking or hitting cone
- Obviously looking down to check leads

#### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

#### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in  $\frac{1}{2}$  points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

			Mana										
Alleica			Maneuver Description	Walk	Jog	Jog O L	X-Jog	Walk	Stop Back	F&E	HDD	Total	Comments
_	_	Entry #	Maneuver	1-2	3	4	5	6	7	1 " " -	מטוו	TOTAL	
		l I o	Penalty		-1								101000
	1	469	Maneuver Score	11/2	250. A	0	-1/2	40/2	-1/1	~	0	67	bottop shorten
-	4	•	Totals	701/2	681/2	681/2	68	68%	68	67			control kays in
			Penalty	3									good position
	2	417	Maneuver Score	0	0	11/2	12	- 1	0	0	0	109	good position better contact
-	_		Totals	10	70	NA	70	69	60	109	0	٠.	
			Penalty										shappy applied
	3	MID	Maneuver Score	D	*/2.	#1/im	*/2	w) /3	0	+2	0	73	for metrics
-	4		Totals	70	101/2	71	711/2		71	73		1-00	nichally has as
	- 1	^^	Penalty			}							good led
	4	29	Maneuver Score	#/2	Ø	**	-1/2	14/2	O	-1/2	0	60	quiet hard of
_	4		Totals	70%	TOLA	681/a-	68	6814	68%	30	•		
			Penalty										more contact
	5	950	Maneuver Score	#/2.	-8/2	-1/da	O	1-1/2	0	+1	$\cap$	7	to Owether
			Totals	avor	70	61/2	691/6	70	70	73	<b>\</b>	* *	the out short
			Penalty		-300			4					
	6	MA	Maneuver Score	1/2	-3 *	-2	-1/2	1/3_	O	3	+	Syla	being Perr wee
			Totals	SYA	63. B	631/2	61	60%	601/2	58'A	, ,	10	lack of confect
			Penalty							33 000			747 (J. 6. 1793) (1992)
	7		Maneuver Score				en v				100		
			Totals										
			Penalty										
	8		Maneuver Score								A		
			Totals				at ,		)				
	9		Penalty										
			Maneuver Score										
			Totals									1//	1 00
			Totals									1//	2000



YEDA Official Score Sheet + Opal/ Pearl Pattern 10

Class#10 Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments

#### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check

#### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern. within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in % points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver										Comments
		Description	Walk	Jog	Jog O L	X-Jog	Walk	Stop Back	F&E	HDD	Total	
	Entry #	Maneuver	1-2	3	4	5	6	7	` ~ -		I Otal	
	8 200	Penalty		-1	14							Oan I Marsh and
1	N-L	Maneuver Score	1/5	- (	+1/9-	O	0	41/2	+1	1	69/2	Souther e
		Totals	696	614	68	bB	68	WAY.		0	01/0	2004 ROL
		Penalty			-3				10.00			<u> </u>
2	BI	Maneuver Score	0	0	cota.	- (	0	~1/a	- (	41	1411	
	•	Totals	70	70	66	65	105	441h	W31/4		DIA	INCK OF COURT
		Penalty						That A. All Ste.	**************************************			Soften pullso
3	loc	Maneuver Score	1/2.	0	- 1 Jan	0	16 1 Sen	0	(	0	1011	204-8V
	CXX	Totals	SYB	646	b4	109	digital to	bosh	681/4	"South	00 /L	go not have a
		Penalty				, Ser Ja	APA BASS	THE BEATTER	230 m			
4		Maneuver Score	W	fight is	with the sign							
		Totals			(0°)	VA A	1945					
		Penalty	1.00					¥ .				Assessment Commercial
5	12 P V	Maneuver Score										
		Totals										
		Penalty										
6		Maneuver Score										
		Totals										
		Penalty										
7	· • • • • • • • • • • • • • • • • • • •	Maneuver Score										
	Ī	Totals									ľ	
		Penalty				y .						
8	ľ	Maneuver Score										
°		Totals			-							
		Penalty				No.						
9												
		Maneuver Score										
	.	Totals										



YEDA Official Score Sheet - Opal / Pearl

Updated 2020

Pearl Pattern 10

Elementary

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

#### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

#### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

#### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

	ð	Maneuver										Comments
		Description	Walk	Jog	Jog O L	X-Jog	Walk	Stop Back	F&E	HDD	T	
	Entry #	Maneuver	1-2	3	4	5	6	7	F&E	HUU	Total	
		Penalty							14A (14A)			
1	1411	Maneuver Score	0	0	-1 /s_	O	Hla	-112	O	+1	1-11	shoet-neum betweenisch maedwinab
		Totals	70	70	WA'A	1671 Ash	70	109 B			70分	A. a. a. far. h.
		Penalty				33 2 2 34 14	1 30					A Landy Filled told
2	123	Maneuver Score	4/2	O	0	0	0	on A Jagan	+1	4/2	11/2	Mand Krus
	100	Totals	70/12	701/2	70%	70'/2	TW/a.	70	71	- On		
		Penalty			W.		1 100 1 100 10	age weater	9.8			
3		Maneuver Score			4,33							
		Totals		:							Y.	
		Penalty										
4		Maneuver Score							11000			
		Totals						1.12				
		Penalty							Dig.			
5		Maneuver Score										
		Totals										
		Penalty									The state of the s	
6	8	Maneuver Score										
		Totals			12			. 13.				
		Penalty		7								
7		Maneuver Score										
		Totals										
		Penalty										
8		Maneuver Score										선하는 이 경인 함
°		Totals										
_		Penalty										
9												
I		Maneuver Score					i					
		Totals									1	



# YEDA Official Score Sheet - Sapphire/Alumni)Pattern 10

Updated 2022

Scoring 0-100 with 70 denoting the Maneuvers are scored +3 to -3 in ½ poir

Class #12

Form & Effectiveness (F&E) of the rider is scored from -3 to +3 in  $\frac{1}{2}$  point increments Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ point increments

der, and will not appear in the final

Maneuver Description  Maneuver Penalty Maneuver Score Totals Penalty Maneuver Score Totals Penalty Maneuver Score Totals Penalty Maneuver Score	+1	1-2	3 -1 67	180 L	Lope RL 5	5top 180 L 6	Back 7	Jog 8	Jog 9	Stop	F & E	D D	Total	Comments	S
Penalty Maneuver Score Totals Penalty Maneuver Score Totals Penalty	-1 69 +1 71	-1 68	-1	+1/2	41/2			8	9	10					Min
Maneuver Score Totals Penalty Maneuver Score Totals Penalty	+1	-1/2			41/2			-	-	IU	<u> </u>				1
Totals Penalty Maneuver Score Totals Penalty	+1	-1/2				0	L				1		1		
Penalty Maneuver Score Totals Penalty	+1	-1/2					0	+1/2	8	111	1	111	10	Nice pos	1-100
Maneuver Score Totals Penalty	71	-1/2		- O-	80	80	PB		68%	H/3	10	松	13/2	WOR	100 K
Totals Penalty	71	-1/2	0.			0.0	00	-3	00.3	69			11/6	forward	Jung
Totals Penalty	71	101/2	4/2	-1	-1/5	-2	$\neg T$	-2	- 3	-				4200 book	
		IVII/2		69	68/2		651/2		-3		-2	10 1	57,	Sit Back	Lee 1
Maneurer Score					(9 D / OK	20012	Q 2.19"	60%	571/2	56'à			1/21	Dig back	iviajo
LANGE OF FRANCE OF THE SE	0	"/a	-1	·	-1	- 1	0	-1	40/	<b>  </b>				Soften Kna 41+ dow 51+	ele .
Totals	70	691/2	108'A	616	66,99	h514	10511	-1/2	づな	0	-2	0	6/2	TACK of C	onten
Penalty			<u> </u>	3.0	00 10	07.18	0 2.19	02	64.19	67.9			1/2	band kno	\$
Maneuver Score															
Totals															
Penalty					4.1										•
Maneuver Score												- 1			•
Totals															
Penalty															•
Maneuver Score												- 1			Severe
Totals															
Penalty`											$-\!\!\!\!\!\!\!\!\!\!\!\!\!\!\!\!\!\!\!\!\!\!\!\!\!\!\!\!\!\!\!\!\!\!\!\!$				•
Maneuver Score															
Totals															
Penalty															•
Maneuver Score															
Totals				-+											. •
Penalty															•
1 * *** 1 *** 2 *** 1	<del></del>										1		1		
Maneuver Score	1						1577			——			- 1		
	Penalty Maneuver Score Totals Penalty Maneuver Score Totals Penalty Maneuver Score Totals Penalty Maneuver Score Totals	Penalty Maneuver Score Totals Penalty Maneuver Score Totals Penalty Maneuver Score Totals Penalty Maneuver Score Totals Penalty	Penalty Maneuver Score Totals Penalty Maneuver Score Totals Penalty Maneuver Score Totals Penalty Maneuver Score Totals Penalty Maneuver Score	Penalty Maneuver Score Totals Penalty Maneuver Score Totals Penalty Maneuver Score Totals Penalty Maneuver Score Totals Penalty Maneuver Score	Penalty Maneuver Score Totals	Penalty Maneuver Score Totals	Penalty Maneuver Score Totals Penalty	Penalty Maneuver Score Totals	Penalty Maneuver Score Totals Penalty	Penalty Maneuver Score Totals	Penalty Maneuver Score Totals Penalty	Penalty Maneuver Score Totals	Penalty Maneuver Score Totals	Penalty Maneuver Score Totals	Penalty Maneuver Score Totals Penalty Maneuver Score Totals Penalty Maneuver Score Totals Penalty Penalty Penalty Penalty Maneuver Score Totals Penalty Penalty Penalty

% to 1/4 Ticking or hitting cone Obviously looking down to check leads move team hip not Major Faults (-3 points) Break of gait at lope, out of lead or missing lead for 1-2 strides

Not preforming gait or

Beak gait at walk or jog for up to 2 strides Over/under turn from

Minor Faults (-1 point)

- stopping when called for within 10' of designated area Incorrect lead
- Break of gait at a walk or jog for more than 2 strides
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work
- Holding saddle with either hand
- Cueing with end of romal
- Spurring in front of cinch



# YEDA Official Score Sheet - Amber EWD Pattern 9 & 10

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

Class#13

#### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

#### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

	1 n n	Maneuver										Comments
		Description	Walk	Extend Walk	X Walk Circle L	Extend Walk	Walk	Stop Back	F&E	HDD	Total	Commence
	Entry #	Maneuver	1	2	3	4	5	6	]		Total	
		Penalty										
1	1375	Maneuver Score	48	41/2	+(	0	+1	0	41	10	74	
		Totals	701/2	$\tilde{z}$	72	12	13	73				
		Penalty						1.5				
2		Maneuver Score										
		Totals							Table 1			
		Penalty								100		
3	ì	Maneuver Score			1	1						
		Totals									184	
		Penalty			1.46							
4		Maneuver Score			7 27							
		Totals										
		Penalty										
5		Maneuver Score					ang at the					
		Totals										
		Penalty										
6		Maneuver Score		***								)
		Totals										
•		Penalty										
. 7	. *	Maneuver Score						<u> </u>				
		Totals		<del></del>								
		Penalty		- 4								
8	.	Maneuver Score					<del></del>					
Ĭ		Totals										
		Penalty										
9	Ī	Maneuver Score		*		<del> </del>						
3		Totals										

KKOpe



YEDA Official Score Sheet - RAIL Class: #14 Elementary Pearl Rail-Horsemanship

Back # Rider Comments	Overall Class Comments
1 1411 lovely Rida Inic position	
2 123 sit back tuck bottom 1 straight back	
3 J.	
4	
<b>5</b>	
6	
8	
10	
11	



# YEDA Official Score Sheet - Ruby Pattern 10

Updated 2020

Class# 15

SR

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in ½ point increments

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ½ to ¼
- · Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

## Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- · Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in  $\frac{1}{2}$  points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver			Lope			Ctru				Comments	
		Description	Walk	Jog	RL	O RL	Jog	Stop 360 R	F&E	HDD	Total		
	Entry #	Maneuver	1	2	3	4	ø5	6					
1		Penalty									·	open Blakt	
	1405	Maneuver Score	0	+1/2-	0	0	-1/2	O	+\	0	7	open Right Rein	
		Totals	10	つるか	701名	701/2	70	70	1 1	١٧			
		Penalty		-	1.					-1 41		he that former	
2	650	Maneuver Score	4/2	0	10/2	0	O	11/2	+1		13	2 Mad 10 - 10 10 10 10 10 10 10 10 10 10 10 10 10	
		Totals	70%	2010	71	71	71	711/2			13 1/2	better contact z bedle-for better content	
		Penalty						- 32			7.50	J. 19 C.	
3		Maneuver Score					·						
		Totals											
		Penalty								-			
4		Maneuver Score			1.5								
+		Totals											
		Penalty											
5		Maneuver Score			-								
		Totals							A				
		Penalty	7							-			
6		Maneuver Score								er i			
		Totals											
		Penalty	100										
7		Maneuver Score					-						
· I		Totals											
8		Penalty											
		Maneuver Score											
		Totals											
		Penalty											
9		Maneuver Score											
٦		Totals		-				· ·					
			<u>l</u>										

Klope



YEDA Official Score Sheet - RAIL Class: # 16 Alumni Opal Rail
Horsemanslip

		MERT ASSOCIATION	Howemansup
	Back #	Rider Comments	Overall Class Comments
1 /7	706	Gollow Lord followed & back Not side to side	
2	31	good posttion/quest los like her	
3 {	<b>3</b> 7	mole he val I must stary at goat Ldo not break)	
4	199	more contrar / body position structure a felo	
5			
6			
7	101 101 102 103 103 103 103 103 103 103 103 103 103		
8			
9			
10			
11			7
			- 00



YEDA Official Score Sheet - RAIL Class: #17 SR Ruby Rail

	MENT ASSOCIATION	Troisemanship
Back #	Rider Comments	Overall Class Comments
1650	Nice the little sates block of yest	
2 1405	Nice position like feel lack of fell	
3		
4		
5		
5		