

YEDA Official Score Sheet - Ranch Horse Pattern # 1

Updated August 2022

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +1 1/2 to -1 1/2 in ½ point increments.

Class#1

1 - point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 - point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0: Must be placed under rider/s without or not incurring faults.

- · Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments. "Easy" horse would receive a 0 or - score, where a horse who is a challenge would receive a + if the rider handled it well.

Overall Ability: is a consideration of the riders form and effectiveness scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description Maneuver	Walk 1	Trot 2	X Trot	Stop 360 L 4	Lope LL 5	Change Leads 6	X Lope RL 7	N Lope RL 8	X Trot	Trot	Stop & Back 11	Penalties	HDD	Overall Ability	Final Score	Comments
1 83	Totals	0	0	¥ <i>ll</i> 7	-11g	00	-3 -3	-3 -2		- (() ()	0		-O	1/2	551	1/2
2 5	Penalty Maneuver Score Totals	0	0	#/2	0	-3	(3) (3)	⊙ -3	-3	= 4				0	0	46	H)
³ 75	Penalty Maneuver Score Totals	-1/2				-112	- 7	(3)	-3 -3					0	0	53)circo
4	Penalty Maneuver Score Totals																
5	Penalty Maneuver Score Totals																
6	Penalty Maneuver Score Totals																
7	Penalty Maneuver Score Totals																
8	Penalty Maneuver Score Totals																



YEDA Official Score Sheet - RAIL Class: #2 JR/SR Emerald Rail Howemanshis

	DEVELOP	MENT ASSOCIATION	1 10WINWA
	Back #	Rider Comments	Overall Class Comments
1	\$1	solven and the solution of the	
2	599	S140P	
3	·W	God 30 w/tagh norse	
4	987		
5	34	Clores (ASS) And the second of	
6			
7			
8			
9			
10			
11			

J. Lathury Judges Signature



YEDA Official Score Sheet - Ranch Horse Pattern # 1

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Scoring 0-100 with 70 denoting the average. Maneuvers are scored +1 1/2 to -1 1/2 in ½ point increments.

Class#3 Alumni

1 - point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 - point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0: Must be placed under rider/s without or not incurring faults.

- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse secred from -3 to +3 in 1/2 points increments. "Easy" horse would receive a 0 or - score, where a horse who is a challenge would receive a + if the rider handled it well.

Overall Ability: is a consideration of the riders form and effectiveness scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry#	Maneuver Description Maneuver	Walk	Trot	X Trot	Stop 360 L 4	Lope LL 5	Change Leads 6	X Lope RL 7	RL	X Trot	Trot	Stop & Back	Penaltics	HDD	Overall	Final	Comments
		Penalty	1 1					U		8	9	10	11			Ability	Score	
-1	.31	Maneuver Score	0	0	-1/2	-1"	0	0	- (O	41/2	0	-	1 m				
	<u> </u>	Totals			-1/2	***/			-		+1/2		0	1.0	0		68	
		Penalty	1				-3			(3)	7 4-							
2	100	Maneuver Score	(C)	0	0			6	1	1-1/	6	0	0		1 . 1			
	001	Totals						~			- Tonor				+ 1	4	NeU	
.		Penalty						2	3								>4	
3	UI	Maneuver Score	41	0	+1	- 1	0	ا مر	-3/	7	0	0	0	6	1.)		162	ne section of
		Totals							\checkmark				-		+	+11		
1		Penalty																
4		Maneuver Score															1	
		Totals														' . j .	[
		Penalty																
5	2.7	Maneuver Score																1
		Totals										- +					1	
		Penalty																
6		Maneuver Score																
_		Totals															- 1	
		Penalty																
7		Maneuver Score								77.		-+				\ \		
4		Totals								- +		-+			- 1			
		Penalty																
8	_	Maneuver Score										-+			1			
丄		Totals												ŀ	1		.].	



YEDA Official Score Sheet - RAIL Class: #4 Alumni amerald Rail

	DEVELOPA	ENT ASSOCIATION	TIOWERNUNSIA
	Back #	Rider Comments	Overall Class Comments
1	32	Breathe, Contexpostion	
2	26	Nico Postion, lea to rangin-huns	
з		QQCCX PROBLEM TO THE PROPERTY OF THE PROPERTY	
4	55	LOXOR, more effective rainds	
5			
6			
7			
8	ed.		
9			
10			
11			



YEDA Official Score Sheet - Sapphire/Alumni Pattern 1

Class # 5

Updated 2022

Scoring 0-100 with 70 denoting the Maneuvers are scored +3 to -3 in $\frac{1}{2}$ poir

Form & Effectiveness (F&E) of the rider is scored from -3 to +3 in ½ point increments Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ point increments

*Circled penalties are deemed due to horse, not rider, and will not appear in the final

		T	T		T				, , ,	*Circle	d nenalti	ies are d	eemed d	ie to horse, not ric
	Entry #	Maneuver	Rail Work RW	Walk	Jog 2	Lope RL	Simple Lead Change	Lope LL	Stop Back	90 R Walk	F & E	H D D		Comments
1.		Penalty												Layoner e la
1	754	Maneuver Score Totals	4	-3	0	+1	41	-47	a	0	+1	0	(1)	corp. Side
		Penalty			33			3	3				 	210 61
2	830	Maneuver Score Totals	0	0	-3	0	0	100)			0	+1	57	
		Penalty						3						
3	34	Maneuver Score	+1	0	0	1/2	0	- / -)	1/2	~	0	+1	100	
 	J !	Totals						1				-1.	40	
1.		Penalty										-		
4		Maneuver Score										į		
<u> </u>		Totals												
3-		Penalty												
5		Maneuver Score												
		Totals												
		Penalty												
6	-	Maneuver Score									- 1			
		Totals												
		Penalty _												
7	- H-	Maneuver Score	-							100				
		Totals										1		
8		Penalty												
0		Maneuver Score											1	
\vdash		Totals											ļ	
9	 	Penalty		·										
9	<u> </u>	Maneuver Score									1			
		Totals										1	j	

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from % to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides
- Not preforming gait or stopping when called for within 10' of designated area
- Incorrect lead
- Break of gait at a walk or jog for more than 2 strides
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work
- Holding saddle with either hand
- Cueing with end of romal
- Spurring in front of cinch

Judge's Signature

100%



WT only

YEDA Official Score Sheet - RAIL Class: #6 JR Gal Rail Horsemanship

Back #	Rider Comments	Overall Class Comments
1-950	Soften	
21420	NIQ, 57 deep, + op	
3 469	Pull leg back	
4 717	quelley back	
5 1410	ma basitionistab	
6 201	square shoulder, Good hay	
7		
8		
9		
10		
14		



YEDA Official Score Sheet - Emerald Pattern 1

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

Class#7 JRISR

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ½ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

Loss of rein

- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- · Cueing with the end of the romal
- · Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in $\frac{1}{2}$ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

		T			a due to n			pear in til	a illiai sco	
		Maneuver Description	Walk	Jog	Lope RL	Stop	F&E	HDD	Total	Comments
	Entry #	Maneuver	1-2	3	٠ 4	5	T & E	טטח	Total	
		Penalty			-3					Papana Sil
1	RI	Maneuver Score	-1	-a.	- a		め	178	his	magil 2195 et
Series de la constante de la c		Totals	- 1	-2	-5	B			RAY	cone 12 1 A
		Penalty								
2	1544	Maneuver Score	+1	11/2	Ø	1-1/2	41	TX	73	
		Totals	+1	ナリム		+1/2	1	10	ナン	
		Penalty			-3					
3	984	Maneuver Score	-1/a	Ø	-	-1	Ø	17	1-1114	
	,0	Totals	-1/2	38	-4	-1		Ø	64.8	
		Penalty								" a 10 - 00 a d
4	314	Maneuver Score	Ø	+1	+1	+1/2	+1	81	13%	stop come
alestic e princip	01	Totals	Ø	14	+1	+1/2		~ (TO b	Tetob coive
		Penalty				-3				
5	141	Maneuver Score	Ø	D	+1	- D	Ø	Ø	11	
		Totals	B	W	+1	-5	7		60	
		Penalty								
6	·	Maneuver Score								
		Totals						ł		
	,	Penalty								
7		Maneuver Score							* *	
		Totals								
i. S	.	Penalty								
8		Maneuver Score					ĺ		I	
		Totals					I			
į		Penalty								
9		Maneuver Score					I		. 1	
		Totals					.54			

Judges Signature

70



YEDA Official Score Sheet - Emerald Pattern 1

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

Class#8 Alumni

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver									Comments
		Description	Walk	Jog	Lope RL	Stop		F&E	HDD	Total	
	Entry #	Maneuver	1-2	3	4	5			- 1		
		Penalty					4,				
1	191	Maneuver Score		+ 1	- 1	Ø	1.	+1	CX	和.%	
		Totals	-1/a	41	- 1	Ø		ď	2	0	
		Penalty	< 3	-3					,		000
2	55	Maneuver Score	-3	~ 3	- 1	-		Ø	Ø	56	of pattlern
		Totals	- 60	-6	~ f	-, 1		~		A0	
		Penalty			-3		-				
3	96	Maneuver Score	Ø	-1	- 2.	10		$ \mathscr{O} $	Ø	64	
	υp	Totals	75	-	-5	15		\sim	\mathcal{N}	01	
		Penalty									
4	32	Maneuver Score	+1	41	+1	+1		+2	Ø	76	
		Totals	+1	+1	+1	71		' ^		<i>'</i>	
		Penalty	14.0					4.5			
5.		Maneuver Score									
		Totals									
	M 1	Penalty	F								
6		Maneuver Score									
		Totals		\ \						1	
		Penalty									
7		Maneuver Score									
		Totals									
		Penalty				**					
8		Maneuver Score							, ,	·	
		Totals									
	.,	Penalty									
9		Maneuver Score				:		1 m			
	- N	Totals									



YEDA Official Score Sheet Opal Pearl Pattern 1 Class #9

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- · Ticking or hitting cone
- Obviously looking down to check

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- · Loss of rein
- · Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- · Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in $\frac{1}{2}$ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver								Comments
		Description	Walk	Jog	Stop Back		F&E	LIDE		
	Entry #	Maneuver	1-2	3	4			HDD	Total	
	(Penalty								
•	1469	Maneuver Score	Ø	41	-1		141	Ø	FIA	
		Totals	Ø	+1	-1		1	ر ارس	1,4	
		Penalty		-1						
2	1417	Maneuver Score	+1	+1	+1		4%	TX	7211	
_		Totals	11	赵	+1		1/2	19	73/2	
		Penalty		-1						
3	1410	Maneuver Score	Ø Ø	41	-1		71	41	71	
		Totals	Ø	Ø	-1			T	tal	
		Penalty				N_ 27			4,"	
: 4	199	Maneuver Score	H1仏	47	Ø		1111	10	10	
	1 1	Totals	+11/2	ta	Ø		11/2	D	TU	
	_	Penalty))			
5	420	Maneuver Score		-1	- 1	31 T T	10%		7-	
		Totals	- 1	-1	-1		Ø	Ø	167	
		Penalty								
6	1430	Maneuver Score	Ø	-1	-1		Ø	H	1.0	
	.00	Totals		-i	-1		\mathcal{V}	Ø	80	
		Penalty								
7		Maneuver Score						j		
		Totals					I		į	
		Penalty								
8		Maneuver Score				7				
College of the Colleg		Totals								
		Penalty				一十				
9	. i	Maneuver Score					- 1		1	
		Totals						1		

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YEDA Official Score Sheet (Opal) Pearl Pattern 1

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in ½ point increments Class#10 Alumni

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2
- Over/under turn from % to ¼
- Ticking or hitting cone
- Obviously looking down to check

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in $\frac{1}{2}$ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver Description	IA/!		Stop					Comments
الجوائلي			Walk	Jog	Back		F&E	HDD	Total	
	Entry #	Maneuver	1-2	3	4		7 ~ ~	1 ""	Total	
	1.	Penalty		1 N					†	
1	105	Maneuver Score	D	-1			141	10	170	
-		Totals					1''	70	69	
		Penalty								
2	101	Maneuver Score	+)	Ø	+1		14	11		Look up
_		Totals	11	Ø	+1		Ta		76	
		Penalty		-1						
3	67	Maneuver Score	-1	-1	Ø				(A)	LOOK UP
_		Totals	- 1	- 2	8		19		(p+)	DEC nother an
		Penalty							\simeq	Look up off pattern con
4		Maneuver Score				<u> </u>	1			
4		Totals								
		Penalty								
5		Maneuver Score					1,			
		Totals							1	
į		Penalty								
	L	Maneuver Score							- [
		Totals								
		Penalty								
	Ţ.	Maneuver Score					1			/
L		Totals							1	
		Penalty								
		Maneuver Score		-+						
L		otals						1		
		Penalty								
	. N	Maneuver Score					- 1			
	T	otals					1	1	1	

21 Dram **J**udges Signature



YEDA Official Score Sheet - Opal Pearl Pattern 1 (1055 # 11

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- · Holding saddle with either hand
- Cueing with the end of the romal
- · Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver								Comments
		Description	Walk	Jog	Stop Back		F&E	HDD	Total	
	Entry #	Maneuver	1-2	3	4					
		Penalty	- 1			The fire of the	41			1 - V V A
1	11411	Maneuver Score	- (+1	41		,	Ø	17,	wor up
	, , ,	Totals	80	RO	<i>7</i> 0	1.	71	~	13	whong side of core c
		Penalty					1.	2.71		102000 S. J. O
2	123	Maneuver Score	41	-11	0		Ø	178	(70)	whole of the Of
		Totals	7	70	70			\mathcal{P}		con 2
		Penalty								
3	The second	Maneuver Score								
		Totals								
		Penalty								
4		Maneuver Score							A Company	
		Totals								
		Penalty								
5		Maneuver Score								
		Totals				7 7 7				
		Penalty						4,4 5.4		
6		Maneuver Score								
		Totals		-						
		Penalty								
7		Maneuver Score								
		Totals				· ·				
		Penalty	200 14							
8		Maneuver Score								
		Totals					Ī	.""		
		Penalty								
9		Maneuver Score				1	1			
Ĭ	ļ	Totals								
-					L			1		

J. L. Grange





YEDA Official Score Sheet - Sapphire Alumn Pattern 1

Class # 12

Updated 2022

Scoring 0-100 with 70 denoting the Maneuvers are scored +3 to -3 in ½ poir

Form & Effectiveness (F&E) of the rider is scored from -3 to +3 in ½ point increments Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ point increments

*Circled penalties are deemed due to horse, not rider, and will not appear in the final

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	Entry #	Maneuver Description Maneuver	Rail Work RW	Walk 1	Jog 2	Lope RL	Simple Lead Change	Lope LL 5	Stop Back	90 R Walk	F & E	H D D	Total	Commen	īs
		Penalty		-						/	-				4
1	1-00		+1	+1	0	4 1	41	+1		G	41	4	76		
-	609	Totals	41	78-	72	73	74	75	75	75	76	76	10	e na	
 		Penalty	TI	10-	1 0	1.3		- 1	159	13		10			_
2	11	Maneuver Score	TX	Ø	100	41/2	120	mo	~	} \	+1	6	101/		
_	177	Totals	X 70	70	70	7b/a		1	, ,			191/2	1916	٠	
-		Penalty	70	,	, 0	IU O	10/2	- 3	013	00.19			-	· · · · · · · · · · · · · · · · · · ·	-
3		Maneuver Score	+1	*!	+1-	+1	Ø	<u> </u>		25	+0	Ø	69		
Ĭ	31	Totals	41	72	13	74	74	סר	69	40	6	69			1
	,	Penalty	1 3				1.1/		<u> </u>		41	19.1			\dashv
4		Maneuver Score					<u> </u>								
		Totals				1		-							
		Penalty													+
5		Maneuver Score													
		Totals					-								
		Penalty										1			\dashv
6		Maneuver Score									*				1
		Totals				12									1
1 4		Penalty				10 To 10 Miles									1
7		Maneuver Score											1		
		Totals													
1.		Penalty													1
8		Maneuver Score													
		Totals										İ			
		Penalty												, <u></u>	1
9		Maneuver Score									j		ł		
		Totals													1

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from % to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides
- Not preforming gait or stopping when called for within 10' of designated area
- Incorrect lead
- Break of gait at a walk or jog for more than 2 strides
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work
- Holding saddle with either hand
- Cueing with end of romal
- Spurring in front of cinch

Judge's Signature

J. L. Frange



YEDA Official Score Sheet - Amber EWD Pattern 1&2 Class # 13

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

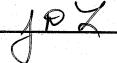
Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

	er en en en en	Maneuver						Comments			Comments	
		Description	Walk	Stop Back	Walk	Stop @ C	Walk		F&	HDD	Total	
	Entry #	Maneuver	1-2	3	4	5	6-7	A. The Control	E			
		Penalty										
1	1375	Maneuver Score	+1	+1	+1	Ø	Ø		1+1	0 1	74	/
		Totals	91	72	73	73	DA P		14		, ,	
		Penalty										
2		Maneuver Score										
		Totals										
		Penalty										
3		Maneuver Score										en e
		Totals										
		Penalty										
4		Maneuver Score										
		Totals										
	A. E. A.	Penalty										
5		Maneuver Score										
		Totals	-									
		Penalty										
6	Ī	Maneuver Score										
		Totals										•
		Penalty	- 100							***		
7		Maneuver Score										
ĺ		Totals										
		Penalty	en la la			*****		W				
8		Maneuver Score										
	İ	Totals										Maria di Salaharan





YEDA Official Score Sheet - RAIL Class: # 14 Elementary Pearl
Rail Horsemanship

	T	REM! ASSOCIATION	e Trosemansup			
	Back #	Rider Comments	Overall Class Comments			
1	123	Steady hands (needs) Dull legs back/ affortive Ridar				
2	1411	Steady hands (news) pull legs back/ affective pidar Nice position) Dower hands				
.3						
4						
5						
6						
7						
8						
9						
10						
11						



YEDA Official Score Sheet - Ruby Pattern 1

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

Class#15 /

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- · Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- · Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- · Holding saddle with either hand
- · Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver										Comments
		Description	Wal k	Jog	X-Jog	Stop Back 5	Lope RL	Stop	F& E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6	L.,	100		
	g outs	Penalty `								Ø	71 11	
1	690	Maneuver Score	41	×	+1	41	42	Ø	76%	×	76'b	
		Totals	71	41	72	73	45	75.	76'2			
		Penalty			12. 1		-3		4)	OX	1	
2	1905	Maneuver Score	Ø	+1	+1	- 1		Ø	740	PB		
		Totals	70	71	72-	71	67	67	68	98		
		Penalty										
3		Maneuver Score										
		Totals										
		Penalty										
4		Maneuver Score										
		Totals							18 (17)			
		Penalty										
5		Maneuver Score						11 g 1				
		Totals										
		Penalty							1.0			
6		Maneuver Score										
		Totals										
		Penalty										
7		Maneuver Score							100			
1.		Totals					1 1 X			+ 4.		
		Penalty										Karanja da ka
8		Maneuver Score					i i					
		Totals										
		Penalty										
. 9		Maneuver Score										
		Totals										e e e

J. La Grange



YEDA Official Score Sheet - RAIL Class: #16 Alumni Opal Rail

_		MENT ASSOCIATION	Howemanship			
	Back #	Rider Comments	Overall Class Comments			
1	しす	Secretification				
		sipulue runds (Yoyax 2/2				
2	1005	Seprette rands/polax Dy nice Dig/				
	0.					
3	8	close hands/Nie line)				
4	1199	Suparete hands/heelsdown/				
		Supakete rands / Mels down				
5						
6						
7						
8						
9						
10						
11						



YEDA Official Score Sheet - RAIL Class: #17 SR Ruby Rail
Horsemanship

Г		D'I - C	TIOISEVVILLISALIS			
	Back #	Rider Comments	Overall Class Comments			
	1					
1	(O) (I)	Nta Dosi Francisco				
	1.1					
2	1405	Alca posifion Steady leg (reds)				
3			·			
4						
-						
5						
0			1			
7						
8	·		Warner of the second of the se			
9			the state of the s			
10						
44						