

YEDA REINING PATTERN NRHA #5 OFFICIAL SCORE SHEET



EXHB #	MANEUVER DESCRIPTION	L	4	R	4	L Lead	Stop R	Stop L	Stop	Overall Ability	HDD	Penalties	Final Score	Comments
		Circles OOo Stop	Spins Left	Circles OOo Stop	Spins Right	Fast Circle Lead Change	Rollback	Rollback	& Back					
	MANEUVER	1	2	3	4	5	6	7	8					
1	842													
	PENALTY		OP		OP									
	SCORE	-1/2		-1		0	0	+1/2	-1/2	0	0		68 1/2	Find Center 3 spins
	Total	69 1/2		68 1/2		68 1/2		69	68 1/2					
2	682													
	PENALTY													
	SCORE	+1/2	0	+1/2	+1/2	+1/2	+1/2	0	0	0	0		72 1/2	
	Total	70 1/2		71	71 1/2	72	72 1/2							
3	839													
	PENALTY													
	SCORE	0	+1/2	0	+1/2	-1/2	-1	-1	-1/2	0	0		68	
	Total		70 1/2		71	70 1/2	69 1/2	68 1/2	68					
4	1279													
	PENALTY	2				1								
	SCORE	-1	0	0	+1/2	-1	-1/2	0	-1/2	0	0		63 1/2	
	Total	67	67	67	67 1/2	64 1/2	64	64	63 1/2					
5	948													
	PENALTY													
	SCORE	-1	+1/2	0	+1/2	+1/2	-1/2	+1/2	0	0	0		70 1/2	
	Total	69	69 1/2		70	70 1/2	70	70 1/2	70 1/2					
6	857													
	PENALTY		OP	OP		1								
	SCORE	-1		-1/2	-1/2	-1	0	0	0	0	0		62	5 spins left.
	Total	69		64 1/2	64	62								
7	684													
	PENALTY			OP										
	SCORE	+1	+1	0	+1/2	0	+1/2	0	0	0	0		73	
	Total	71	72	72										
8														
	PENALTY													
	SCORE													
	Total													

Circled penalties are deemed due to horse not rider and will not appear in the final score.

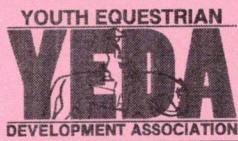
Maneuvers and Overall Ability are scored +3 to -3 in 1/2 point increments.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

Riders need to be scored through their entire pattern, if off pattern consider that a severe penalty and should be placed lower than other riders who stayed on pattern.

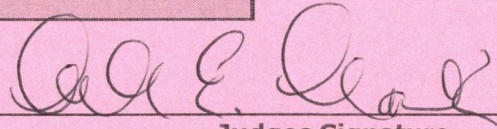
JUDGES SIGNATURE

Bill Clark



YEDA Official Score Sheet – RAIL Class: # 2 Jr Opal Split A

Back #	Rider Comments	Overall Class Comments
1 487	legs back from hip	
2 1060	strong chin Rib cage up	
3 1007	straighten spine lower hands	
4 1391	Don't arch back sit back quiet hands	
5 1698	Shoulders back sit up	
6 137	tighten lower leg	
7 1449	sit back feet too deep	
8		
9		
10		
11		


Judges Signature

YEDA REINING PATTERN NRHA #5 OFFICIAL SCORE SHEET



EXHB #	MANEUVER DESCRIPTION	L	4	R	4	L Lead	Stop R	Stop L	Stop	Overall Ability	HDD	Penalties	Final Score	Comments
		Circles OOo Stop	Spins Left	Circles OOo Stop	Spins Right	Fast Circle Lead Change	Rollback	Rollback	& Back					
	MANEUVER	1	2	3	4	5	6	7	8					
1	824													
	PENALTY			1										
	SCORE	0	-1/2	-1/2	0	-1/2	-1	-1/2	0	0	0		66	
	Total		69 1/2	68	68	67 1/2	66 1/2	66						
2	366													
	PENALTY	1												
	SCORE	-1	0	+1/2	-1/2	-1/2	+1/2	0	0	0	0		68	
	Total	68	68	68 1/2	68	67 1/2	68	68						
3	633													
	PENALTY						1							
	SCORE	+1/2	0	0	+1/2	0	-1	-1/2	-1	0	0		67 1/2	
	Total	70 1/2			71	71	69	68 1/2	67 1/2					
4	383													
	PENALTY													
	SCORE	0	+1/2	+1/2	+1/2	+1/2	-1/2	-1/2	+1/2	0	0		71 1/2	
	Total	70	70 1/2	71	71 1/2	72	71 1/2	71	71 1/2					
5	520													
	PENALTY				0		1		2					
	SCORE	-1/2	0	-1	0	0	-1/2	-1	-1	0	0		63	3 spins Right
	Total	69 1/2		68 1/2			67	66	63					
6	884													
	PENALTY		1/2											
	SCORE	-1/2	-1/2	0	+1/2	+1/2	+1/2	0	+1/2	0	0		70 1/2	
	Total	69 1/2	68 1/2		69	69 1/2	70	70	70 1/2					
7														
	PENALTY													
	SCORE													
	Total													
8														
	PENALTY													
	SCORE													
	Total													

Circled penalties are deemed due to horse not rider and will not appear in the final score.

Maneuvers and Overall Ability are scored +3 to -3 in 1/2 point increments.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments.

Riders need to be scored through their entire pattern, if off pattern consider that a severe penalty and should be placed lower than other riders who stayed on pattern.

JUDGES SIGNATURE

Al P. Clark

YEDA Official Score Sheet – Ranch Horse Pattern # 5

Updated August 2022

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +1 1/2 to -1 1/2 in 1/2 point increments.

1 – point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 – point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0: Must be placed under rider/s without or not incurring faults.

- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments. "Easy" horse would receive a 0 or - score, where a horse who is a challenge would receive a + if the rider handled it well.

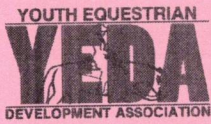
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Entry #	Maneuver Description	Walk	Trot	X-Trot	Stop	360 ea. direction	Walk	Trot L	Lope LL	X-Lope	Change Leads	Lope	X-Trot	Stop Back	Penalties	HDD	Overall Ability	Final Score	Comments
		1	2	3	4	5	6	7	8	9	10	11	12	13					
1 600	Penalty																		
	Maneuver Score	-1/2	-1	-1/2	0	0	-1	-1/2	0	-1	-1/2	-1/2	0	-1/2		0	0	64	
	Totals	69 1/2	68 1/2	68			67	66 1/2		65 1/2		64 1/2		64					
2 452	Penalty																		
	Maneuver Score	-1	0	+1/2	-1/2	0	+1/2	-1	-1/2	+1/2	-1/2	-1/2	-1	0		0	0	64 1/2	
	Totals	69			69		69 1/2	68 1/2		68 1/2	67	65 1/2							
3 799	Penalty																		
	Maneuver Score	0	0	-1/2	-1/2	-1	0	-1/2	0	0	0	+1/2	-1/2	+1/2		0	0	68	
	Totals			69 1/2	69	68						68		68					
4 431	Penalty																		
	Maneuver Score	+1/2	-1	+1/2	0	0	0	+1/2	+1/2	-1/2	+1/2	-1/2	0	0		0	0	71 1/2	
	Totals	70 1/2	69 1/2	70			70 1/2	71		72	71 1/2								
5 545	Penalty																		
	Maneuver Score	-1/2	0	+1	+1/2	0	+1/2	-1/2	0	+1/2	+1/2	0	+1/2	+1/2		0	0	73	
	Totals	69 1/2		70 1/2	71		71 1/2	71	71	71 1/2	72	72		73					
6 1093	Penalty																		
	Maneuver Score	-1	-1/2	0	+1/2	0	-1	-1/2	0	-1/2	-1/2	-1/2	0	+1/2		0	0	66 1/2	
	Totals	69			69		68	67 1/2	67 1/2	67		66							
7 880	Penalty																		
	Maneuver Score	-1 1/2	0	-1/2	-1	0	+1/2	-1/2	-1/2	-1/2	0	-1/2	-1/2	+1/2		0	0	65 1/2	
	Totals	68 1/2		68	67		67	66 1/2	66			65		65 1/2					
8 1470	Penalty																		
	Maneuver Score	0	-1	-1	-1/2	-1	+1/2	+1/2	0	-1	-1/2	-1	+1/2	+1/2				65	
							66 1/2												

46 1/2
Derek L. Clark

Judges Signature



YEDA Official Score Sheet – Ranch Horse Pattern # 5

Updated August 2022

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +1 1/2 to -1 1/2 in 1/2 point increments.

Class # 4 Sr Sapphire Ranch Split A Pg 2 of 2

1 – point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 – point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

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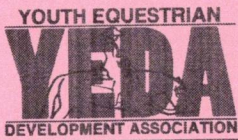
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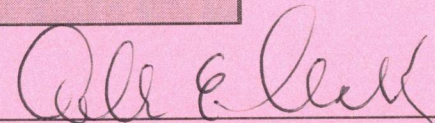
Entry #	Maneuver Description	Walk	Trot	X-Trot	Stop	360 ea. direction	Walk	Trot L	Lope LL	X-Lope	Change Leads	Lope	X-Trot	Stop Back	Penalties	HDD	Overall Ability	Final Score	Comments	
		1	2	3	4	5	6	7	8	9	10	11	12	13						
1	Penalty																			
	Maneuver Score	0	-1/2	-1/2	-1	-1		-1/2	-1	-1	-1 1/2		-1/2	-1				60 1/2	No Lc No walk No 2nd lope	
	Totals					67		66 1/2	65 1/2	64 1/2	63									
2	Penalty																			
	Maneuver Score	-1	0	+1/2	0	0		+1/2	0	+1	0	0	+1/2	+1/2	+1/2				72 1/2	
	Totals	69		69 1/2				70	71				72	72 1/2						
3	Penalty																			
	Maneuver Score	+1/2	0	+1/2	0	-1		0	0	+1/2	+1/2	+1/2	0	+1/2	0				72	
	Totals	70 1/2		71		70		70 1/2	71	71 1/2	71 1/2	72	72							
4	Penalty																			
	Maneuver Score																			
	Totals																			
5	Penalty																			
	Maneuver Score																			
	Totals																			
6	Penalty																			
	Maneuver Score																			
	Totals																			
7	Penalty																			
	Maneuver Score																			
	Totals																			
8	Penalty																			
	Maneuver Score																			
	Totals																			

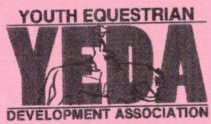
Judges Signature



YEDA Official Score Sheet – RAIL Class: # 5 Sr Opal

Back #	Rider Comments	Overall Class Comments
1 1466	sit back	
2 489	square shoulders	
3 1476	leg back	
4 855	tighten elbows	
5 1583	sit back strengthen mid section	
6 797	legs back feet out of stirrups	
7 103	tighten elbows	
8 662	stronger chin square shoulders	
9		
10		
11		


Judges Signature



YEDA Official Score Sheet – Ranch Horse Pattern # 5

Updated August 2022

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +1 1/2 to -1 1/2 in 1/2 point increments.

1 – point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 – point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

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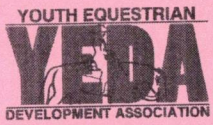
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		1	2	3	4	5	6	7	8	9	10	11	12	13					
1	Penalty																		
	Maneuver Score	-1	-1/2	+1/2	0	-1	+1/2	0	+1/2	0	0	-1/2	+1/2	+1/2		0	0	69 1/2	
	Totals	69		69		68	68 1/2		69		69		69	69 1/2					
2	Penalty																		
	Maneuver Score	+1/2	+1/2	0	0	-1/2	0	+1/2	0	0	-1/2	-1	0	+1/2		0	0	70	
	Totals		71			70 1/2	70 1/2	71			70 1/2	69 1/2		70					
3	Penalty																		
	Maneuver Score	-1/2	-1	-1/2	0	-1/2	-1/2	-1	0	-1	0	-1/2	0	+1/2		+1	0	66	
	Totals	69 1/2	68 1/2	68		67 1/2	67	66		65		64 1/2		65					
4	Penalty																		
	Maneuver Score	-1/2	-1/2	-1/2	0	0	+1/2	+1/2	-1/2	0	0	-1/2	-1	-1		0	0	65 1/2	
	Totals		69	68 1/2			69	69 1/2	68			67 1/2	66 1/2	65 1/2					
5	Penalty																		
	Maneuver Score	-1	0	+1/2	0	-1/2	+1/2	0	+1/2	+1/2	-1/2	-1/2	+1/2	+1/2		0	0	70 1/2	
	Totals	69		69 1/2		69	69 1/2		70	70		70	70	70 1/2					
6	Penalty																		
	Maneuver Score	-1/2	+1/2	0	0	0	+1/2	-1/2	+1/2	+1/2	-1/2	-1/2	+1/2	+1/2		0	0	71	
	Totals	69 1/2	70				70 1/2	70		71		70	71						
7	Penalty																		
	Maneuver Score	-1/2	0	0	+1/2	0	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	0		0	0	72 1/2	
	Totals	69 1/2			70		70 1/2			71		72	72 1/2						
8	Penalty																		
	Maneuver Score	+1/2	+1/2	0	0	-1	-1	-1/2	-1	-1/2	0	-1/2	+1/2	+1/2				64 1/2	
			71			70	69	68 1/2	64 1/2	64									

Julie Clark

Judges Signature



Class # 6 Sr Sapphire Ranch Split B Pg 2 of 2

YEDA Official Score Sheet – Ranch Horse Pattern # 5

Updated August 2022

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1 – point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 – point penalty

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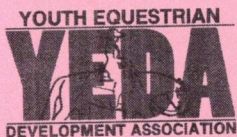
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		1	2	3	4	5	6	7	8	9	10	11	12	13					
1	Penalty																	63	
	Maneuver Score	-1	0	0	-1/2	-1/2	-1 1/2	-1 1/2	0	0	-1/2	-1/2	-1	0					
	Totals	69				68		65											
2	Penalty																	73	
	Maneuver Score	+1/2	0	0	-1/2	-1/2	0	0	+1/2	+1/2	0	0	+1/2	+1/2	+1	0			
	Totals	70 1/2			70	69 1/2			70	70 1/2			71	72					
3	Penalty																		
	Maneuver Score																		
	Totals																		
4	Penalty																		
	Maneuver Score																		
	Totals																		
5	Penalty																		
	Maneuver Score																		
	Totals																		
6	Penalty																		
	Maneuver Score																		
	Totals																		
7	Penalty																		
	Maneuver Score																		
	Totals																		
8	Penalty																		
	Maneuver Score																		
	Totals																		

Debbie Gault
Judges Signature



YEDA Official Score Sheet – RAIL Class: # 7 Jr Opal Split B

Back #	Rider Comments	Overall Class Comments
1 394	Don't break wrists Deep heels strengthen L:L	
2 1553	open shoulders	
3 1356	stretch up	
4 1650	Don't arch back sit on pockets	
5 1506	belly button to spine	
6 1535	square shoulders sit up	
7 1320	lower hands	
8		
9		
10		
11		

Judges Signature



Class # 8 Jr Sapphire Ranch

YEDA Official Score Sheet – Ranch Horse Pattern # 5

Updated August 2022

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +1 1/2 to -1 1/2 in 1/2 point increments.

1 – point penalty

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- Break of gait out of the walk or trot of 2 strides.

3 – point penalty

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		1	2	3	4	5	6	7	8	9	10	11	12	13					
1 681	Penalty																		
	Maneuver Score	+1/2	0	+1	+1/2	0	-1/2	-1/2	-1 1/2	-1/2	0	0	+1/2	-1		0	0	67 1/2	
	Totals	70 1/2		71 1/2	72		71 1/2	70	68 1/2	68			68 1/2						
2 357	Penalty																		
	Maneuver Score	-1/2	0	0	0	-1	+1/2	0	0	-1/2	-1/2	-1	0	+1/2		0	0	64 1/2	
	Totals	69 1/2				68 1/2	69			68	64		64 1/2						
3 760	Penalty																		
	Maneuver Score	+1/2	+1/2	0	-1/2	-1/2	-1/2	0	0	+1/2	+1/2	-1/2	0	0		0	0	70	
	Totals	70 1/2	71			70	69 1/2			70		70							
4 1592	Penalty																		
	Maneuver Score	-1/2	0	+1/2	+1/2	+1/2	0	-1/2	+1/2	+1	+1	+1/2	+1/2	0				74	74
	Totals	69 1/2		70	70 1/2	71		70	71	72	73	73 1/2	74 1/2						
5 807	Penalty																		
	Maneuver Score	0	+1/2	+1/2	0	0	0	0	0	0	0	0	0	0				71	No trot
	Totals			71															
6	Penalty																		
	Maneuver Score																		
	Totals																		
7	Penalty																		
	Maneuver Score																		
	Totals																		
8	Penalty																		
	Maneuver Score																		
	Totals																		

Dee E. Clark
Judges Signature

YEDA Official Score Sheet – Opal / Pearl Pattern 5

Updated 2020

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	HDD	Total	Comments
		Walk	Jog	Stop Back	Jog	X-Jog	Stop				
1	Penalty										
	Maneuver Score	-1/2	-1/2	0	0	-1/2	-1	+1		68 1/2	quiet elbows
	Totals		69			68 1/2	67 1/2				
2	Penalty										
	Maneuver Score	0	+1	+1/2	0	0	+1	+2		74 1/2	
	Totals		71	71 1/2			72 1/2				
3	Penalty										
	Maneuver Score	0	0	-1/2	-1	-1	+1/2	0		68	tighten upper body
	Totals			69 1/2	68 1/2	67 1/2	68				
4	Penalty										
	Maneuver Score	+1/2	+1	+1	+1/2	+1	0	+1		75	
	Totals	70 1/2	71 1/2	72 1/2	73	74					
5	Penalty										
	Maneuver Score	+1/2	0	0	+1/2	-1	0	+1		71	
	Totals	70 1/2	70 1/2	70 1/2	71	70					
6	Penalty										
	Maneuver Score	+1/2	0	+1/2	+1	+1	+1/2	+2		75 1/2	
	Totals	70 1/2		71	72	73	73 1/2				
7	Penalty										
	Maneuver Score	-1/2	-1/2	-1/2	-1/2	-1/2	-1	0	0	66 1/2	
	Totals	69 1/2	69	68 1/2	68	67 1/2	66 1/2				
8	Penalty										
	Maneuver Score										
	Totals										
9	Penalty										
	Maneuver Score										
	Totals										

Chad & Leah
 Judges Signature

YEDA Official Score Sheet – Opal / Pearl Pattern 5

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 3/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	HDD	Total	Comments
		Walk	Jog	Stop Back	Jog	X-Jog	Stop				
		1	2	3	4	5	6				
1	Penalty										
	Maneuver Score	0	-1/2	-3	-1	-1	0	0	0	64 1/2	
	Totals		69 1/2	66 1/2	65 1/2	64 1/2	64 1/2				
2	Penalty										
	Maneuver Score	0	-1/2	-1	0	-1/2	0	0	0	68	
	Totals		69 1/2	68 1/2		68					
3	Penalty										
	Maneuver Score	0	+1/2	+1/2	0	-1	0	0	0	70	
	Totals			71							
4	Penalty										
	Maneuver Score	0	+1	+1/2	+1	+1	0	+1	0	74 1/2	
	Totals			71 1/2	72 1/2	73 1/2					
5	Penalty										
	Maneuver Score	+1	+1	+1	+1/2	-1	0	0	0	72 1/2	
	Totals	71	72	73	73 1/2	72 1/2					
6	Penalty										
	Maneuver Score	0	-1/2	0	-1	-2	-2	0	0	56 1/2	
	Totals		65 1/2		63 1/2	58 1/2	56 1/2				
7	Penalty										
	Maneuver Score	+1	+2	+1	+1/2	+1	0	+1	0	76 1/2	
	Totals	71	73	74	74 1/2	75 1/2	75 1/2				
8	Penalty										
	Maneuver Score	+1/2	+1/2	0	0	+1	+1	0	0	73	
	Totals	70 1/2	71			72	73				
9	Penalty										
	Maneuver Score										
	Totals										

Bill G. Davis

Judges Signature

YEDA Official Score Sheet – Opal / Pearl Pattern 5

Updated 2020

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

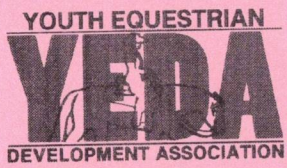
Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	HDD	Total	Comments
		Walk	Jog	Stop Back	Jog	X-Jog	Stop				
1	1553										
	Penalty										
	Maneuver Score	-1/2	-1	+1/2	0	+1/2	+1/2	+1/2	0	70 1/2	
	Totals	69 1/2	68 1/2	69	69	69 1/2	70				
2	1535										
	Penalty										
	Maneuver Score	-1/2	-1/2	-1/2	-1	-1	-1/2	0	0	66	
	Totals	69 1/2	69	68 1/2	67 1/2	66 1/2	66				
3	1007										
	Penalty										
	Maneuver Score	0	+1/2	+1/2	-1/2	-1	0	+1/2	0	70	Strengthen lower leg
	Totals		70 1/2	71	70 1/2	69 1/2					
4	1391										
	Penalty										
	Maneuver Score	0	-1/2	0	-1/2	-1	-1/2	0	0	67 1/2	
	Totals		69 1/2		69	68	67 1/2				
5	1060										
	Penalty										
	Maneuver Score	+1/2	+1/2	0	+1/2	0	-1/2	0	0	71	
	Totals		71		71 1/2		71				
6	1449										
	Penalty										
	Maneuver Score	-1/2	0	-1/2	0	+1/2	0			69 1/2	
	Totals			69		69 1/2					
7	1650										
	Penalty										
	Maneuver Score	+1	+1	-1/2	+1/2	-2	-1			69	
	Totals	71	72	71 1/2	72	70	69				
8											
	Penalty										
	Maneuver Score										
	Totals										
9											
	Penalty										
	Maneuver Score										
	Totals										

W. E. Clark
 Judges Signature



YEDA Official Score Sheet – Sapphire / Alumni Pattern 5

Updated 2022

Scoring 0-100 with 70 denoting the Maneuvers are scored +3 to -3 in 1/2 point

Form & Effectiveness (F&E) of the rider is scored from -3 to +3 in 1/2 point increments
 Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 point increments
 *Circled penalties are deemed due to horse, not rider, and will not appear in the final

Entry #	Maneuver Description	Rail Work	Walk	Jog	Lope O RL	Change Leads	Lope LL	Stop Back	F & E	HDD	Final Score	Comments
		RW	1	2	3	4	5	6				
1	Penalty				3						64	
	Maneuver Score	+1	0	+1/2	-2	0	-2	-1/2				
	Totals	71		71 1/2	66 1/2		64 1/2	64				
2	Penalty				3						64 1/2	
	Maneuver Score	+1/2	0	0	-2	0	0	-1				
	Totals	70 1/2	70 1/2		65 1/2			64 1/2				
3	Penalty										74 1/2	
	Maneuver Score	+2	+1	+1	+1	+1/2	-1	0				
	Totals	72	73	74	75	75 1/2	74 1/2					
4	Penalty										77	
	Maneuver Score	+1	+1 1/2	+2	+1	+1	-1/2	0	+1			
	Totals	71	72 1/2	74 1/2	75 1/2	76 1/2	76					
5	Penalty										78	
	Maneuver Score	+2	+2	+1/2	+1	+1/2	0	+1	+1			
	Totals	72	74	74 1/2	75 1/2	76		77				
6	Penalty					(CP)	(O)				76 1/2	NO L.C.
	Maneuver Score	+2	+1	+1	+2			+1/2				
	Totals	72	73	74	76			76 1/2				
7	Penalty										74	
	Maneuver Score	+2	+1	+2	+1	-2	0	0				
	Totals	72	73	75	76	74						
8	Penalty				3						69	
	Maneuver Score	+1	+1	+2	-1	0	-1	0				
	Totals	71	72	74	70	70		69				
9	Penalty											
	Maneuver Score											
	Totals											

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides
- Not performing gait or stopping when called for within 10' of designated area
- Incorrect lead
- Break of gait at a walk or jog for more than 2 strides
- Loss of stirrup

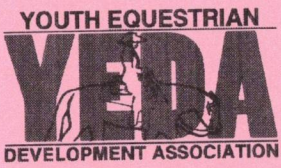
Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work
- Holding saddle with either hand
- Cueing with end of romal
- Spurring in front of cinch

Judge's Signature

[Handwritten Signature]

Class # 13 Sr Sapphire Split B



YEDA Official Score Sheet – Sapphire / Alumni Pattern 5

Updated 2022

Scoring 0-100 with 70 denoting the Maneuvers are scored +3 to -3 in 1/2 poi

Form & Effectiveness (F&E) of the rider is scored from -3 to +3 in 1/2 point increments
 Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 point increments
 *Circled penalties are deemed due to horse, not rider, and will not appear in the final

Entry #	Maneuver Description	Rail Work	Walk	Jog	Lope O RL	Change Leads	Lope LL	Stop Back	F & E	HDD	Final Score	Comments
		RW	1	2	3	4	5	6				
1	Penalty						3				64	
	Maneuver Score	+1	+1	+1	-2	-2	-2	0				
	Totals	71	72	73	71	69	64					
2	Penalty										73	
	Maneuver Score	+2	+2	+1	-1/2	-1/2	-1	0				
	Totals	72	74	75	74 1/2	74	73					
3	Penalty										73 1/2	
	Maneuver Score	+1	+1	0	+1	0	+1/2	0				
	Totals	71	72		73		73 1/2	73 1/2				
4	Penalty										70 1/2	
	Maneuver Score	+1	-1/2	0	-1/2	0	0	+1/2				
	Totals	71	70 1/2	70 1/2	70	70						
5	Penalty										72 1/2	
	Maneuver Score	+1	+1/2	+1/2	+1/2	OP	OP	0				
	Totals	71	71 1/2	72	72 1/2			72 1/2				
6	Penalty										76 1/2	
	Maneuver Score	+1	+1	+1	0	+1/2	+1	+1	+1			
	Totals	71	72	73	73	73 1/2	74 1/2	75 1/2				
7	Penalty										76	
	Maneuver Score	+1	+2	+1	+1/2	0	+1	+1/2				
	Totals	71	73	74	74 1/2		75 1/2	76				
8	Penalty										68 1/2	
	Maneuver Score	+1/2	0	0	0	0	-1	0				
	Totals	70 1/2		70 1/2				68 1/2	68 1/2			
9	Penalty										74 1/2	
	Maneuver Score	+1/2	+1	0	+1	+1	+1/2	+1/2				
	Totals	70 1/2	71 1/2		72 1/2	73 1/2	74	74 1/2				

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

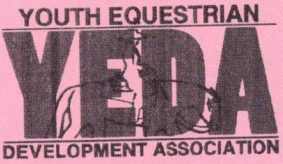
- Break of gait at lope, out of lead or missing lead for 1-2 strides
- Not performing gait or stopping when called for within 10' of designated area
- Incorrect lead
- Break of gait at a walk or jog for more than 2 strides
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work
- Holding saddle with either hand
- Cueing with end of romal
- Spurring in front of cinch

Judge's Signature

[Handwritten Signature]



YEDA Official Score Sheet – Sapphire / Alumni Pattern 5

Updated 2022

Scoring 0-100 with 70 denoting the Maneuvers are scored +3 to -3 in 1/2 point

Form & Effectiveness (F&E) of the rider is scored from -3 to +3 in 1/2 point increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 point increments

*Circled penalties are deemed due to horse, not rider, and will not appear in the final

Entry #	Maneuver Description	Rail Work	Walk	Jog	Lope O RL	Change Leads	Lope LL	Stop Back	F & E	HDD	Final Score	Comments
		RW	1	2	3	4	5	6				
1	Penalty											
	Maneuver Score	+1/2	-2	0	-1	-2	-1	-1			63 1/2	
	Totals	70 1/2	68 1/2		67 1/2	65 1/2						
2	Penalty				3							
	Maneuver Score	+2	+1	+2	-3	-1	-1	0			67	
	Totals	72	73	75	69							
3	Penalty			3								
	Maneuver Score	+1 1/2	+1	-2	-1	0	+1/2	+1/2			67 1/2	
	Totals		72 1/2	67 1/2	66 1/2	66 1/2	67	67 1/2				
4	Penalty				3							
	Maneuver Score	+1/2	+1/2	+1/2	-1	0	+1/2	0			68	flying L.C.
	Totals		71	71 1/2	67 1/2							
5	Penalty											
	Maneuver Score	+2	+1	+1	+2	+1/2	+1	+1	+1		79 1/2	
	Totals	72	73	74	76	76 1/2	77 1/2	78 1/2				
6	Penalty											
	Maneuver Score											
	Totals											
7	Penalty											
	Maneuver Score											
	Totals											
8	Penalty											
	Maneuver Score											
	Totals											
9	Penalty											
	Maneuver Score											
	Totals											

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides
- Not performing gait or stopping when called for within 10' of designated area
- Incorrect lead
- Break of gait at a walk or jog for more than 2 strides
- Loss of stirrup

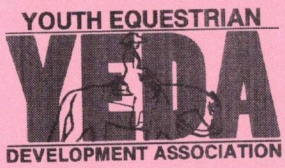
Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work
- Holding saddle with either hand
- Cueing with end of romal
- Spurring in front of cinch

Judge's Signature

Andrew Beck

Class # 15 Sr Sapphire Split C



YEDA Official Score Sheet – Sapphire / Alumni Pattern 5

Updated 2022

Scoring 0-100 with 70 denoting the Maneuvers are scored +3 to -3 in 1/2 point

Form & Effectiveness (F&E) of the rider is scored from -3 to +3 in 1/2 point increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 point increments

*Circled penalties are deemed due to horse, not rider, and will not appear in the final

Entry #	Maneuver Description	Rail Work	Walk	Jog	Lope O RL	Change Leads	Lope LL	Stop Back	F & E	HDD	Final Score	Comments
		RW	1	2	3	4	5	6				
1	Penalty								+1		80	
	Maneuver Score	+2	+2	+1	+1 1/2	+1/2	+1	+1				
	Totals	72	74	75	76 1/2	77	78	79				
2	Penalty						3				64 1/2	
	Maneuver Score	-1	0	+1/2	0	0	-2	0				
	Totals	69		69 1/2			69 1/2					
3	Penalty				1		1				69	
	Maneuver Score	+1	+1	+1/2	-1	0	-1	+1/2				
	Totals		72	72 1/2	70 1/2	70 1/2	68 1/2	69				
4	Penalty										69 1/2	
	Maneuver Score	+1/2	+1	0	+1/2	-1/2	-2	0				
	Totals	70 1/2	71 1/2	71 1/2	72	71 1/2	69 1/2					
5	Penalty										75 1/2	Dont perch
	Maneuver Score	+1	0	+1/2	+1	+1	+1	+1				
	Totals	71	71	71 1/2	72 1/2	73 1/2	74 1/2	75 1/2				
6	Penalty				3	1					65	Close hands straighten wrist
	Maneuver Score	+1	+1	+2	-2	-2	-1	0				
	Totals	71	72	74	69	66	65					
7	Penalty										77	Flying L.C
	Maneuver Score	+2	+1	+1	+2	0	+1	0				
	Totals	72	73	74	76		77					
8	Penalty				1						66	
	Maneuver Score	-1/2	0	0	-1	0	-1	-1/2				
	Totals	69 1/2			67 1/2		66 1/2	66				
9	Penalty										71	
	Maneuver Score	+1	+1/2	+1 1/2	+1	-1	-1	0				
	Totals	71	71 1/2	73	74	73	71					

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

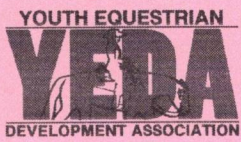
- Break of gait at lope, out of lead or missing lead for 1-2 strides
- Not performing gait or stopping when called for within 10' of designated area
- Incorrect lead
- Break of gait at a walk or jog for more than 2 strides
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work
- Holding saddle with either hand
- Cueing with end of romal
- Spurring in front of cinch

Judge's Signature

Del E. Clark



YEDA Official Score Sheet – Ruby Pattern 5

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Class # 16 Sr Ruby Split A

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

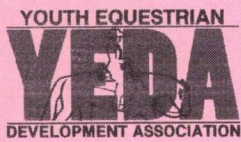
Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	HDD	Total	Comments
		Walk	Lope RL	Jog	Jog OL	Lope LL	Stop Back				
1	Penalty										
	Maneuver Score	0	+1/2	+1/2	0	+1	+1/2	+1		73 1/2	
	Totals	70	70 1/2	71		72	72 1/2				
2	Penalty				1						
	Maneuver Score	0	+1/2	+1	-1/2	+1/2	+1		+1	72 1/2	
	Totals		70 1/2	71 1/2	70	70 1/2					
3	Penalty					3					
	Maneuver Score	0	-1	0	+1/2	-3	0			63 1/2	
	Totals		69	69	69 1/2	63 1/2	63 1/2				
4	Penalty										
	Maneuver Score	+1	0	0	-1/2	-1	-1/2			69	
	Totals	71			70 1/2	69 1/2	69				
5	Penalty			0							
	Maneuver Score	-1	-3		+1/2	-1	0			65 1/2	No jog
	Totals	69	66		66 1/2						
6	Penalty			1	1						
	Maneuver Score	0	-2	-2	-2	-1	0			61	
	Totals		68	65	62	61	61				
7	Penalty										
	Maneuver Score	0	-1	+1	+1/2	+1	0			71 1/2	
	Totals		69	70	70 1/2	71 1/2					
8	Penalty			1							
	Maneuver Score	+1/2	+1	0	+1	+1	+1	+1		74 1/2	
	Totals	70 1/2	71 1/2	70 1/2	71 1/2	72 1/2	73 1/2				
9	Penalty										
	Maneuver Score	-1/2	-2	-1/2	0	-1/2	0			66 1/2	
	Totals	69 1/2	67 1/2	67	67	66 1/2					

Judges Signature



YEDA Official Score Sheet – Ruby Pattern 5

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

Class # 17 Jr Ruby Split A

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	HDD	Total	Comments
		Walk	Lope RL	Jog	Jog O L	Lope LL	Stop Back				
1	Penalty										
	Maneuver Score	0	+½	+1	+1	+2	+1	+1			
	Totals		70½	71½	72½	74½	75½			76½	
2	Penalty										
	Maneuver Score	0	+1	-1	+1	+1	+1				
	Totals		71	69	70		72			72	
3	Penalty										
	Maneuver Score	0	+1	+1	0	+1	0				
	Totals		71	72		73				73	Don't bob head
4	Penalty										
	Maneuver Score	+½	+½	+½	0	-½	0				
	Totals	70½	71	71½		71				71	
5	Penalty										
	Maneuver Score	0	-1	-2	+½	+1	-½				
	Totals		68	66	66½	67½	67			67	
6	Penalty										
	Maneuver Score	0	-3	-½	0	-2	0				
	Totals		64	63½	63½	60½	60½			60½	
7	Penalty										
	Maneuver Score										
	Totals										
8	Penalty										
	Maneuver Score										
	Totals										
9	Penalty										
	Maneuver Score										
	Totals										

A. P. Hall

Judges Signature

YEDA Official Score Sheet – Ruby Pattern 5

Updated 2020

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Class # 18 Sr Ruby Split B

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	HDD	Total	Comments
		Walk	Lope RL	Jog	Jog OL	Lope LL	Stop Back				
1	1306										
	Penalty				1						
	Maneuver Score	0	+1/2	+1/2	-1	+1	0			70	
	Totals		70 1/2	71	69	70					
2	1096										
	Penalty		3,3								
	Maneuver Score	0	-3	-1	-1/2	+1/2	+1/2			60 1/2	
	Totals		61	60	59 1/2	60	60 1/2				
3	848										
	Penalty										
	Maneuver Score	+1	+1	+1	+1	+1	+1			76	
	Totals	71	72	73	74	75	76				
4	164										
	Penalty		OP	1							
	Maneuver Score	0		-1	0	+1/2	+1/2			69	w.l.
	Totals			68							
5	947										
	Penalty					OP					
	Maneuver Score	0	-2	0	+1		0			69	w.l.
	Totals		68		69						
6	309										
	Penalty			1							
	Maneuver Score	+1/2	+1	0	+1	+1	+1	+1		74 1/2	
	Totals	70 1/2	71 1/2	70 1/2	71 1/2	72 1/2	73 1/2				
7	851										
	Penalty										
	Maneuver Score	0	-1/2	0	+1	0	0			70 1/2	
	Totals		69 1/2	69 1/2	70 1/2						
8	1110										
	Penalty		1			1					
	Maneuver Score	0	-1	+1	+1	-1	0			68	
	Totals		68	69	70	68					
9	145										
	Penalty										
	Maneuver Score	0	0	-1/2	-1	-1/2	-1			67	
	Totals			69 1/2	68 1/2	68					

1200 maneuver +1/2 +1/2 +1/2 +1 +1 +1/2
 71 71 1/2 72 1/2 73 1/2 -1/2
 Judges Signature

YEDA Official Score Sheet – Ruby Pattern 5

Updated 2020

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 3/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

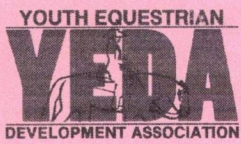
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	HDD	Total	Comments
		Walk	Lope RL	Jog	Jog OL	Lope LL	Stop Back				
1	Penalty				1						
	Maneuver Score	+1/2	+1/2	-1/2	-1	+1	+1			70 1/2	
	Totals	70 1/2	71	70 1/2	68 1/2						
2	Penalty		Ⓞ								
	Maneuver Score	-1/2		0	+1/2	+1/2	+1/2			71	W.L
	Totals	69 1/2			70		71				
3	Penalty										
	Maneuver Score	0	+1/2	+1/2	+1	+1	0			73	
	Totals		70 1/2	71	72	73					
4	Penalty		1.3								
	Maneuver Score	0	-2	0	-1	+1/2	+1/2			64	
	Totals		64		63	63 1/2	64				
5	Penalty					Ⓞ					
	Maneuver Score	-1/2	0	-1	0		0			68 1/2	W.L
	Totals	69 1/2		68 1/2	68 1/2						
6	Penalty		Ⓞ								
	Maneuver Score	-1/2		0	0	+1/2				70	W.L
	Totals	69 1/2				70					
7	Penalty										
	Maneuver Score										
	Totals										
8	Penalty										
	Maneuver Score										
	Totals										
9	Penalty										
	Maneuver Score										
	Totals										

Andy A. Bell

Judges Signature



Class # 20 - Independent

YEDA Official Score Sheet – Topaz EWD Pattern 5 & 6
Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 3/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

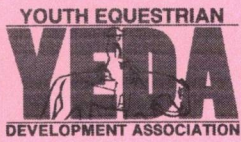
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Placing changed on rail!

Entry #	Maneuver Description	Maneuvers						F & E	HDD	Total	Comments
		Walk	Jog	X-Walk OL	Jog	Stop					
1	Penalty										
	Maneuver Score	0	+1/2	-1	+1/2	+1/2		+1		70 1/2	
	Totals		70 1/2	68 1/2	69	69 1/2					
2	Penalty										
	Maneuver Score	0	-1	-1	0	0		+1		67	
	Totals		68	66							
3	Penalty										
	Maneuver Score	0	+1/2	+1/2	-1	+1		+1		71	
	Totals		70 1/2	71	69	70					
4	Penalty										
	Maneuver Score	0	0	-1	0	0		+1		70	
	Totals			69							
5	Penalty										
	Maneuver Score										
	Totals										
6	Penalty										
	Maneuver Score										
	Totals										
7	Penalty										
	Maneuver Score										
	Totals										
8	Penalty										
	Maneuver Score										
	Totals										
9	Penalty										
	Maneuver Score										
	Totals										

[Handwritten Signature]

Judges Signature



Class # 21 - Assisted

YEDA Official Score Sheet – Topaz EWD Pattern 5 & 6
Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	HDD	Total	Comments
		Walk	Jog	X-Walk OL	Jog	Stop					
1	Penalty	1	3		5						no jog
	Maneuver Score	-1		0		0					
	Totals	0								68	
2	Penalty										70
	Maneuver Score	0	0	0	0	0					
	Totals										
3	Penalty										
	Maneuver Score										
	Totals										
4	Penalty										
	Maneuver Score										
	Totals										
5	Penalty										
	Maneuver Score										
	Totals										
6	Penalty										
	Maneuver Score										
	Totals										
7	Penalty										
	Maneuver Score										
	Totals										
8	Penalty										
	Maneuver Score										
	Totals										
9	Penalty										
	Maneuver Score										

[Handwritten Signature]

Judges Signature



YEDA Official Score Sheet – RAIL Class: # 22 Elementary Pearl Split A

Back #	Rider Comments	Overall Class Comments
1 1464	Chin up Deep heels	Nice Class!
2 505	tighten elbows lift Ribs	
3 324	open shoulders legs back	
4 152	belly button to spine	
5 1346	Stronger chin Relax shoulders	
6 1003	foot too deep in stirrup	
7 892	sit up chin up ✓	
8 1508	Pull legs back	
9 1128	chin up Don't arch	
10		
11		

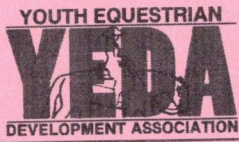
Judges Signature



YEDA Official Score Sheet – RAIL Class: # 23 Sr Ruby Split A

Back #	Rider Comments	Overall Class Comments
1 1299	bring left arm fwd.	
2 851	sit tall	
3 253	strengthen lower leg belly button to spine.	
4 947	Deep heels Don't arch Don't readjust seat	
5 689	square upper body	
6 1364	sit back	
7 1110	too stiff	
8 584	toes in	
9 848	lengthen stirrup	
10 1306	Don't break wrist	
11		

Judges Signature



YEDA Official Score Sheet – RAIL Class: # 24 Elementary Pearl Split B

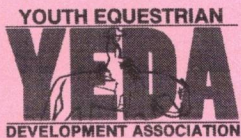
Back #	Rider Comments	Overall Class Comments
1 1452	sit back square upper body	
2 686	Deeper heel	
3 1387	sit back Dont break wrist	
4 1281	Shoulders back elbows tight	
5 296	tighten elbows straighten wrists	
6 479	lower hands keep stirrups on ball	
7 201	Dont arch	
8 994	open shoulders quiet hands	
9 1613	keep hands quiet	
10		
11		

Judges Signature

Back #	Rider Comments	Overall Class Comments
1 1594	Align neck + back	
2 164	elbows fwd	
3 907	feet too deep	
4 309	Dont arch back	
5 145	strengthen lower leg	
6 978	belly button to spine Nice pos.	
7 1096	sit on pockets	
8 1200	open shoulders Nice pos.	
9 1006	Dont arch back	
10		
11		

Bill E. Oak

Judges Signature



YEDA Official Score Sheet – Opal / Pearl Pattern 5

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

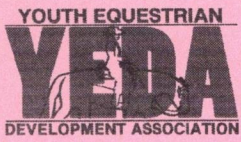
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

ext. trot tie breaker

Entry #	Maneuver Description	Maneuvers						F & E	HDD	Total	Comments
		Walk	Jog	Stop Back	Jog	X-Jog	Stop				
1	Penalty					1					
	Maneuver Score	0	-1/2	-1	-2	-2	0			63 1/2	
	Totals		69 1/2	68 1/2	66 1/2	63 1/2					
2	Penalty										
	Maneuver Score	0	-2	-3	-1	-2	-1			61	
	Totals										
3	Penalty										
	Maneuver Score	+1/2	+1/2	-1/2	0	0	-1/2	+1		71	
	Totals		71	70 1/2	70 1/2	70 1/2	70				
4	Penalty										
	Maneuver Score	+1/2	0	+1/2	-1/2	0	0			70 1/2	
	Totals	70 1/2		71	70 1/2						
5	Penalty										
	Maneuver Score	-1/2	-1/2	0	0	-1/2	0			68 1/2	
	Totals	69 1/2	69			68 1/2					
6	Penalty										
	Maneuver Score	+1/2	+1/2	+1/2	0	-1/2	+1/2			71 1/2	
	Totals	70 1/2	71	71 1/2	71 1/2	71	71 1/2				
7	Penalty										
	Maneuver Score	+1/2	+1/2	0	+1/2	+1/2	-1			71	
	Totals	70 1/2	71			72	71				
8	Penalty		3								
	Maneuver Score	0	-1	-1	+1/2	+1	+1/2			67	
	Totals		66	65	65 1/2	66 1/2	67				
9	Penalty										
	Maneuver Score	+1/2	+1	+1	+1/2	+1	+1			75	
	Totals	70 1/2		72 1/2	73	74	75				

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Judges Signature



YEDA Official Score Sheet – Opal / Pearl Pattern 5

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 3/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

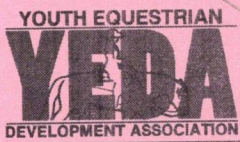
tie broke w/ jog



Entry #	Maneuver Description	Maneuvers						F & E	HDD	Total	Comments
		Walk	Jog	Stop Back	Jog	X-Jog	Stop				
1	Penalty										
	Maneuver Score	+1	+1	+1/2	+1	+2	+1	+1		77 1/2	
	Totals	71	72	72 1/2	73 1/2	75 1/2	76 1/2				
2	Penalty										
	Maneuver Score	+1/2	0	+1/2	0	+1/2	0	+1		72 1/2	
	Totals	70 1/2		71	71	71 1/2					
3	Penalty										
	Maneuver Score	-1/2	0	+1/2	0	+1/2	0			70 1/2	
	Totals	69 1/2		70		70 1/2					
4	Penalty										
	Maneuver Score	0	-1/2	-1/2	0	+1/2	0			69 1/2	↑
	Totals			69	69	69 1/2					
5	Penalty										
	Maneuver Score	0	0	0	0	0	0			70	
	Totals										
6	Penalty										
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2			73	
	Totals	70 1/2	71	71 1/2	72		73				
7	Penalty										
	Maneuver Score	0	0	-1/2	-1/2	+1/2	0			69 1/2	
	Totals			69 1/2	69	69 1/2					
8	Penalty										
	Maneuver Score	0	+1/2	+1/2	+1/2	+1/2	0			72	
	Totals			71		72					
9	Penalty										
	Maneuver Score	0	+1	+1/2	+1/2	0	+1			74	
	Totals				72	73	74				

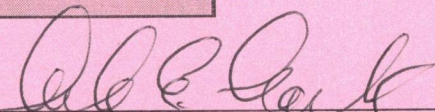
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Judges Signature



YEDA Official Score Sheet – RAIL Class: # 28 Jr Ruby Split A

Back #	Rider Comments	Overall Class Comments
1 608	Square upper body lower left hand	
2 894	close elbow	
3 1558	Dont arch	
4 481	Dont break wrist	
5 1238	sit on pockets Dont break wrist	
6		
7 153	strengthen lower leg	
8		
9		
10		
11		



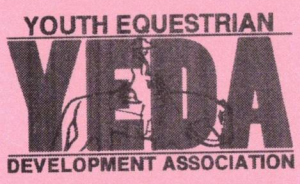
Judges Signature



YEDA Official Score Sheet – RAIL Class: # 29 Jr Ruby Split B

Back #	Rider Comments	Overall Class Comments
1 1428	open shoulders	
2 349	sit back	
3 1147	open shoulders sit on pockets strengthen upper body	
4 1225	Don't arch back	
5 835	Don't lean fwd	
6 1028	straighten spine	
7		
8		
9		
10		
11		

Judges Signature



YEDA Official Score Sheet – Diamond Pattern 5

Updated 2022

Scoring 0-100 with 70 denoting the average
 Maneuvers are scored +3 to -3 in ½ point increments

Form & Effectiveness (F&E) of the rider is scored from -3 to +3 in ½ point increments
 Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ point increments
 *Circled penalties are deemed due to horse, not rider, and will not appear in the final

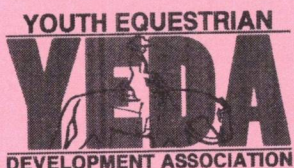
Entry #	Maneuver Description	Rail Work	Jog	Lope LL	O @ B Stop	90 L	Back	Jog Stop	F & E	HDD	Final Score	Comments
		RW	1	2	3	4	5	6				
1	Penalty								+1		76	
	Maneuver Score	+2	+1½	-½	0	+½	+½	+1				
	Totals	72	73½	73		73½	74	75				
2	Penalty								+1		78	
	Maneuver Score	+2	+1½	+1½	0	+½	+½	+1				
	Totals	72	73½	75		75½	76	77				
3	Penalty										72	
	Maneuver Score	+1	+½	+½	-½	0	0	+½				
	Totals	71	71½	72	71½			72				
4	Penalty										78½	
	Maneuver Score	+1	+1	+1½	+1	+1½	+1½	+1				
	Totals	71	72	73½	74½	76	77½	78½				
5	Penalty										70½	
	Maneuver Score	+1	+½	-1	-½	0	0	+½				
	Totals	71	71½	70½	70			70½				
6	Penalty								+1		76½	
	Maneuver Score	+1	+1	+1	+1	+½	0	+1				
	Totals	71	72		74	74½		75½				
7	Penalty								+1		79½	
	Maneuver Score	+2	+1½	+1	+1½	+1	+½	+1				
	Totals	72	73½	74½	76	77	77½	78½				
8	Penalty										71½	feet too deep
	Maneuver Score	+½	0	0	+½	0	+½	0				
	Totals	70½			71							
9	Penalty								+1		80	
	Maneuver Score	+2	+1½	+2	+½	+1	+1	+1				
	Totals	72	73½	75½	76	77	78	79				

- Minor Faults (-1 point)**
- Beak gait at walk or jog for up to 2 strides
 - Over/under turn from ¼ to ¼
 - Ticking or hitting cone
 - Obviously looking down to check leads

- Major Faults (-3 points)**
- Break of gait at lope out of lead or missin lead for 1-2 strides
 - Not performing gait or stopping when called for within 10' of designated area
 - Incorrect lead
 - Break of gait at a walk or jog for more than 2 strides
 - Loss of stirrup

- Severe Faults (-5 points)**
- Loss of rein
 - Use of either hand to instill fear or praise while on pattern or rail work
 - Holding saddle with either hand
 - Cueing with end of romal
 - Spurring in front of cinch

Judge's Signature



YEDA Official Score Sheet – Diamond Pattern 5

Updated 2022

Scoring 0-100 with 70 denoting the average
Maneuvers are scored +3 to -3 in 1/2 point increments

Form & Effectiveness (F&E) of the rider is scored from -3 to +3 in 1/2 point increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 point increments

*Circled penalties are deemed due to horse, not rider, and will not appear in the final

Entry #	Maneuver Description	Rail Work	Jog	Lope LL	O @ B Stop	90 L	Back	Jog Stop	F & E	HDD	Final Score	Comments
		RW	1	2	3	4	5	6				
1	Penalty											
	Maneuver Score	+2	-2	+1 1/2	+1 1/2	0	+1	+1	+2		77	
	Totals	72	70	71 1/2	73		74	75				
2	Penalty				3							
	Maneuver Score	+1 1/2	+1	+1 1/2	-1	+1/2	+1	+1 1/2			73	
	Totals	71 1/2	72 1/2	74	70	70 1/2	71 1/2	73				
3	Penalty											
	Maneuver Score	+1	+1	+1 1/2	+1 1/2	+1	+1	+1 1/2	+1		79 1/2	
	Totals	71	72	73 1/2	75		77	78 1/2				
4	Penalty				1							
	Maneuver Score	+1	+1	+1	-1	-1/2	0	-1/2			70	
	Totals	71	72	73	71	70 1/2	70 1/2	70				
5	Penalty											
	Maneuver Score	+1	-1/2	-1/2	-1/2	-1	-1/2	0			68	
	Totals	71	70 1/2	70	69 1/2	68 1/2	68					
6	Penalty											
	Maneuver Score	+1	0	+1/2	0	+1/2	+1/2	+1/2	+1		74	
	Totals	71	71	71 1/2		72	72 1/2	73				
7	Penalty											
	Maneuver Score	+2	+2	+1 1/2	+1 1/2	+1	+1	+2			81	close hands
	Totals	72	74	75 1/2	77	78	79	81				
8	Penalty											
	Maneuver Score	+1	+1	+1	+1/2	+1/2	+1	+1			76	
	Totals	71	72	73		74	75	76				
9	Penalty											
	Maneuver Score											
	Totals											

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope out of lead or missin lead for 1-2 strides
- Not performing gait o stopping when called for within 10' of designated area
- Incorrect lead
- Break of gait at a walk or jog for more than 2 strides
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work
- Holding saddle with either hand
- Cueing with end of romal
- Spurring in front of cinch

Judge's Signature

[Handwritten Signature]

YEDA Official Score Sheet – Emerald Pattern 5

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

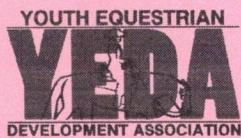
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	HDD	Total	Comments
		Walk	Jog	Lope LL	Lope	Jog	Stop Back				
1	1494	Penalty									
		Maneuver Score	+1/2	0	+1	+1/2	-1/2	0	0	0	71 1/2
		Totals	70 1/2		71 1/2	72	71 1/2				
2	890	Penalty	1								
		Maneuver Score	-1	-1	-1/2	-1/2	-2	-1/2			63 1/2
		Totals	68	67		66	64	63 1/2			
3	367	Penalty									
		Maneuver Score	-1/2	+1/2	+1/2	0	+1/2	+1/2	+1		72 1/2
		Totals	69 1/2	70	70 1/2		71	71 1/2			
4	1619	Penalty									
		Maneuver Score	+1/2	+1	+1/2	0	+1/2	+1			73 1/2
		Totals	70 1/2	71 1/2	72		72 1/2	73 1/2			
5	883	Penalty		1			1				
		Maneuver Score	+1/2	-1	-1	-1	-1	0			64 1/2
		Totals	70 1/2	68 1/2	67 1/2	66 1/2	64 1/2	64 1/2			
6	1013	Penalty									
		Maneuver Score	0	-1/2	-1	-1/2	0	0			67
		Totals		69 1/2	68 1/2	67					
7	1546	Penalty		3							
		Maneuver Score	+1/2	+1	+1/2	+1	+1	+1			72
		Totals	70 1/2	68 1/2	69						
8	838	Penalty									
		Maneuver Score	0	+1/2	+1/2	0	-1/2	0			70 1/2
		Totals			71		70 1/2				
9	1197	Penalty									
		Maneuver Score	0	0	+1/2	+1/2	+1	+1			73
		Totals	70			71	72	73			

Julie G. DeWitt

Judges Signature



YEDA Official Score Sheet – Emerald Pattern 5

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

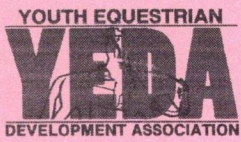
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	HDD	Total	Comments
		Walk	Jog	Lope LL	Lope	Jog	Stop Back				
1	Penalty										
	Maneuver Score	+1/2	+1	+1	+1	+1	+1			75 1/2	
	Totals	70 1/2	71 1/2	72 1/2	73 1/2	74 1/2	75 1/2				
2	Penalty										
	Maneuver Score										
	Totals										
3	Penalty										
	Maneuver Score										
	Totals										
4	Penalty										
	Maneuver Score										
	Totals										
5	Penalty										
	Maneuver Score										
	Totals										
6	Penalty										
	Maneuver Score										
	Totals										
7	Penalty										
	Maneuver Score										
	Totals										
8	Penalty										
	Maneuver Score										
	Totals										
9	Penalty										
	Maneuver Score										
	Totals										

Handwritten Signature

Judges Signature



YEDA Official Score Sheet – Emerald Pattern 5

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 3/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	HDD	Total	Comments
		Walk	Jog	Lope LL	Lope	Jog	Stop Back				
1	Penalty			Op						65	Wrong side of cone
	Maneuver Score	-1/2	-1	-1/2	+1/2	-1	-1/2				
	Totals	69 1/2	71 1/2	67	66 1/2	65 1/2	65				
2	Penalty									73	Center hands
	Maneuver Score	0	+1	+1/2	+1	+1/2	0				
	Totals		71	71 1/2	72 1/2	73	73				
3	Penalty			Op	3					61 1/2	
	Maneuver Score	0	-1/2		-3	-1	-1				
	Totals		69 1/2		66 1/2	62 1/2	61 1/2				
4	Penalty									68	
	Maneuver Score	-1	-1	0	0	+1/2	+1/2				
	Totals	68	67		67	67 1/2	68				
5	Penalty									74	
	Maneuver Score	+1/2	+1	+1	+1	+1/2	0				
	Totals		71 1/2	72 1/2	73 1/2	74					
6	Penalty									68 1/2	Shorten reins sit back
	Maneuver Score	0	+1/2	0	0	-1	-1				
	Totals	70	70 1/2	70 1/2		69 1/2	68 1/2				
7	Penalty									76 1/2	
	Maneuver Score	+1/2	+1	+1	+1	+1/2	+1/2				
	Totals	70 1/2	71 1/2	72 1/2	73 1/2	75	76 1/2				
8	Penalty									71 1/2	
	Maneuver Score	+1/2	0	0	0	+1/2	+1/2				
	Totals	70 1/2				71	71 1/2				
9	Penalty									72 1/2	Strengthen upper body
	Maneuver Score	+1/2	+1	0	0	+1/2	+1/2				
	Totals	70 1/2	71 1/2			72	72 1/2				

Will P. Hall

Judges Signature



YEDA Official Score Sheet – Emerald Pattern 5

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

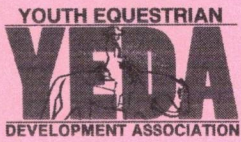
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	HDD	Total	Comments
		Walk	Jog	Lope LL	Lope	Jog	Stop Back				
1 391	Penalty										
	Maneuver Score	+1/2	+1/2	0	+1/2	-1/2	+1/2			71 1/2	
	Totals	70 1/2	71		71 1/2	71	71 1/2				
2 1390	Penalty			0p							
	Maneuver Score	0	-1		-1	-1	0			67	Wrong side of cone
	Totals										
3 1161	Penalty										
	Maneuver Score	0	-1/2	-2	0	-1/2	-1/2			66 1/2	
	Totals		69 1/2	67 1/2		67	66 1/2				
4 1158	Penalty										
	Maneuver Score	0	-1/2	-1/2	0	-1/2	+1/2			69	tighten upper body
	Totals			69		68 1/2	69				
5 1614	Penalty										
	Maneuver Score	+1/2	+1	0	-1	+1/2	+1	+1/2		72 1/2	Sit in center of saddle
	Totals	70 1/2	71 1/2		70 1/2	71	72				
6 135	Penalty										
	Maneuver Score	0	+1	+1/2	0	0	+1/2			72	quiet elbows
	Totals		71	71 1/2	71 1/2	71 1/2	72				
7 1505	Penalty										
	Maneuver Score	+1/2	+1/2	-1/2	0	0	0			70 1/2	Strengthen seat
	Totals		71								
8 1242	Penalty										
	Maneuver Score	0	+1/2	+1/2	0	+1/2	-1/2			71	
	Totals			71		71 1/2					
9 1031	Penalty										
	Maneuver Score	+1/2	0	+1/2	+1/2	+1	+1/2			73	
	Totals	70 1/2		71	71 1/2	72 1/2	73				

[Handwritten Signature]

Judges Signature



YEDA Official Score Sheet – Emerald Pattern 5

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

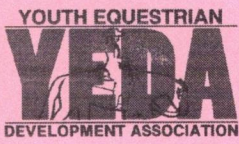
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	HDD	Total	Comments
		Walk	Jog	Lope LL	Lope	Jog	Stop Back				
1	Penalty										
	Maneuver Score	+1/2	+1	+1	+1/2	-1/2	0			72 1/2	
	Totals	70 1/2	71 1/2	72 1/2	73	72 1/2					
2	Penalty										
	Maneuver Score	0	-1/2	0	0	0	-1/2	+1/2		69 1/2	
	Totals		69 1/2				69				
3	Penalty										
	Maneuver Score	0	0	+1/2	0	-1/2	-1			69	
	Totals					70	69				
4	Penalty										
	Maneuver Score	+1/2	+1	+1/2	-1	0	+1/2			70 1/2	
	Totals	70 1/2	71 1/2	72	70		70 1/2				
5	Penalty										
	Maneuver Score	0	-1/2	-1/2	-1/2	0	0			68 1/2	Shorten reins sit back
	Totals			69	68 1/2						
6	Penalty										
	Maneuver Score	0	0	0	0	+1/2	-1/2			70	
	Totals										
7	Penalty										
	Maneuver Score	+1/2	+1	+1	+1	-1	0			71 1/2	
	Totals	70 1/2	71 1/2	72 1/2	73 1/2	71 1/2	71 1/2				
8	Penalty										
	Maneuver Score	0	-1	-1/2	-1/2	+1/2	+1/2			68	
	Totals		68		67		68				
9	Penalty	1									
	Maneuver Score	-2	-1	0	0	-1	-1/2			64 1/2	
	Totals	67	66	66		65	64 1/2				

[Handwritten Signature]

Judges Signature



YEDA Official Score Sheet – Emerald Pattern 5

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	HDD	Total	Comments
		Walk	Jog	Lope LL	Lope	Jog	Stop Back				
1	Penalty		3								
	Maneuver Score	-1	-2	-1	-1	0	0			62	
	Totals	69	64	63	62						
2	Penalty										
	Maneuver Score										
	Totals										
3	Penalty										
	Maneuver Score										
	Totals										
4	Penalty										
	Maneuver Score										
	Totals										
5	Penalty										
	Maneuver Score										
	Totals										
6	Penalty										
	Maneuver Score										
	Totals										
7	Penalty										
	Maneuver Score										
	Totals										
8	Penalty										
	Maneuver Score										
	Totals										
9	Penalty										
	Maneuver Score										
	Totals										

[Handwritten Signature]

Judges Signature

YEDA Official Score Sheet – Emerald Pattern 5

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

tie broke w (+) maneuvers

Entry #	Maneuver Description	Maneuvers						F & E	HDD	Total	Comments
		Walk	Jog	Lope LL	Lope	Jog	Stop Back				
1	1050										
	Penalty										
	Maneuver Score	+1/2	-1/2	-1/2	0	-1/2	-1/2			68 1/2	elbows in
	Totals	70 1/2	70	69 1/2		69	68 1/2				
2	272										
	Penalty										
	Maneuver Score	0	0	0	+1/2	0	0			70 1/2	Sit in center of saddle
	Totals				70 1/2						
3	1228										
	Penalty										
	Maneuver Score	+1/2	0	+1/2	0	-1/2	0	+1		71 1/2	
	Totals	70 1/2		71		70 1/2					
4	1075										
	Penalty										
	Maneuver Score	0	0	-1	-1	0	0			68	no jog
	Totals			69	68						
5	370										
	Penalty										
	Maneuver Score	0	+1/2	+1/2	+1/2	+1/2	+1/2			72 1/2	
	Totals			71		70	72 1/2				
6	252										
	Penalty										
	Maneuver Score	-1	+1	-1/2	+1	+1/2	+1/2			70 1/2	↑
	Totals	69	70	68 1/2	69 1/2	70	70 1/2				
7	333										
	Penalty										
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1		73 1/2	quiet elbows
	Totals	70 1/2	71		72	72 1/2					
8	852										
	Penalty										
	Maneuver Score	0	+1	+1	+1	+1/2	+1			75 1/2	
	Totals		71	72	73	74 1/2	75 1/2				
9	1473										
	Penalty										
	Maneuver Score	0	+1	+1/2	+1/2	+1	+1			74	
	Totals					73	74				

Julie A. Deal

Judges Signature

YEDA Official Score Sheet – Emerald Pattern 5

Updated 2020

36

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	HDD	Total	Comments
		Walk	Jog	Lope LL	Lope	Jog	Stop Back				
1	Penalty										
	Maneuver Score	0	-1	-1/2	0	+1/2	0			68	
	Totals		68	67 1/2		68					
2	Penalty										
	Maneuver Score										
	Totals										
3	Penalty										
	Maneuver Score										
	Totals										
4	Penalty										
	Maneuver Score										
	Totals										
5	Penalty										
	Maneuver Score										
	Totals										
6	Penalty										
	Maneuver Score										
	Totals										
7	Penalty										
	Maneuver Score										
	Totals										
8	Penalty										
	Maneuver Score										
	Totals										
9	Penalty										
	Maneuver Score										
	Totals										

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Judges Signature



YEDA Official Score Sheet – Emerald Pattern 5

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Class # 37 Alumni

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

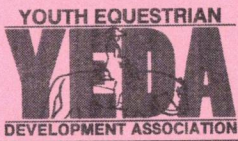
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	HDD	Total	Comments
		Walk	Jog	Lope LL	Lope	Jog	Stop Back				
1	Penalty										Stronger lower leg
	Maneuver Score	-1/2	-1	-1	-1	-1	-1			62 1/2	
	Totals	69 1/2	67 1/2	66 1/2	65 1/2	63 1/2	62 1/2				
2	Penalty										74 1/2
	Maneuver Score	0	+1/2	+1	+1	+1	+1			74 1/2	
	Totals		70 1/2	71 1/2	72 1/2	73 1/2	74 1/2				
3	Penalty										
	Maneuver Score										
	Totals										
4	Penalty										
	Maneuver Score										
	Totals										
5	Penalty										
	Maneuver Score										
	Totals										
6	Penalty										
	Maneuver Score										
	Totals										
7	Penalty										
	Maneuver Score										
	Totals										
8	Penalty										
	Maneuver Score										
	Totals										
9	Penalty										
	Maneuver Score										
	Totals										

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Judges Signature

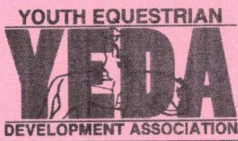


YEDA Official Score Sheet – RAIL Class: # 38 Jr Emerald Split A

Back #	Rider Comments	Overall Class Comments
1 852	belly button in spine	
2 1473	sit back belly button to spine	
3 1546	lengthen stirrups deeper heel	
4 272	hands fwd	
5 1177	strengthen lower leg	
6 1013	tighten arms strengthen lower leg straighten wrists	
7 1197	sit down + deep	
8 1075	straighten through hips	
9 1158	stretch up	
10 370	tighten elbows shoulders back	
11 1		

Dee Clark

 Judges Signature



YEDA Official Score Sheet – RAIL Class: # 39 Sr Emerald Split A

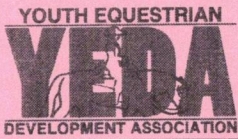
Back #	Rider Comments	Overall Class Comments
1 1132	deeper heel longer leg Dont arch	
2 1436	sit down strengthen lower leg	
3 1536	feet too deep widen hands	
4 1354	straighten head lower right hand	
5 577	Ribs up shoulders back	
6 1331	elbows fwd	
7 688	sit deep	
8 1466	belly button to spine open shoulders	
9 195	sit back	
10 1500	strengthen lower leg elbows fwd	
11		

[Handwritten Signature]
Judges Signature

Back #	Rider Comments	Overall Class Comments
1 333	tighten + bend elbows	<p>Work on feeling + knowing your leads!</p>
2 1056	deeper heel dont arch back	
3 1619	sit on pockets	
4 1031	Dont arch back	
5 1228	open shoulders soften arms (leads)	
6 1129	Steady lower leg chin up (leads)	
7 367	strengthen legs	
8 883	open shoulders stiff arms	
9 1614	open shoulders (leads)	
10 1494	Relax left elbow	
11		

Carl E. Clark

Judges Signature



YEDA Official Score Sheet – RAIL Class: # 41 Sr Emerald Split B

Back #	Rider Comments	Overall Class Comments
1 1627	keep legs under you	
2 484	Don't adjust seat while showing tighten upper body	
3 1557	sit back on pockets	
4 1301	Close elbows leads	
5 1447	deeper through heel shorten reins	
6 814	deeper heel strengthen lower leg	
7 767	Don't arch back stretch neck up stretch through heels	
8 1475	stretch up sit on pockets	
9 1232	tighten elbows square shoulders leads	
10		
11		

Cal E. Clark

 Judges Signature

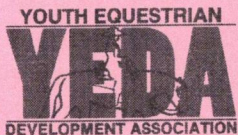


YEDA Official Score Sheet – RAIL Class: # 42 Jr Emerald Split C

Back #	Rider Comments	Overall Class Comments
1 1505	Dont break wrists	
2 838	pull legs back sit up <u>leads</u>	
3 1161	bend elbows keep waist straight	
4 1390	strengthen lower leg	
5 890	shoulders back quiet elbow	
6 252	deeper heels stronger lower leg	
7 135	tighten elbows look up	
8 391	open shoulders stretch up	
9 1242	Sit center of saddle look straight <u>leads</u> dont touch stirrups	
10		
11		

Ol E Oak

Judges Signature



YEDA Official Score Sheet – RAIL Class: # 43 Emerald Alumni

Back #	Rider Comments	Overall Class Comments
1 1579	Stranger lower leg	
2 886	Straighten wrists use legs	
3		
4		
5		
6		
7		
8		
9		
10		
11		

Judges Signature