

YEDA Official Score Sheet – Emerald Pattern 8
 Updated 2020

Class #17: Emerald
 Alumni emerald
 Pattern Hms

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

1th = penalty

4th

Entry #	Maneuver Description	4th						2MO F & E	3RD HDD	Total	Comments
		Walk	Jog	X-Jog	Jog	Lope LL	Stop Back				
1	Penalty										1
	Maneuver Score	0	0 1/2	+1/2	+1	+2	+1	+2	0	77 1/2	
	Totals		70 1/2	70 1/2	71 1/2	73 1/2	74 1/2				
2	Penalty			-3							4
	Maneuver Score	0	0	-1	-1/2	-1/2	-1/2	0	0	64 1/2	
	Totals			66	65	64 1/2					
3	Penalty										4
	Maneuver Score	0	-1/2	-1/2	-1/2	0	-1	0	0	67 1/2	
	Totals		69 1/2	69		68 1/2	67 1/2				
4	Penalty										4
	Maneuver Score	0	+1/2	0	0	0	+1/2	+1	0	72	
	Totals			70 1/2			71				
5	Penalty										4
	Maneuver Score	0	-1/2	-1/2	-1	0	-1/2	+1/2	0	65	
	Totals			69	65		64 1/2				
6	Penalty										4
	Maneuver Score	0	-1/2	-1/2	-1/2	-1	-1	0	0	66 1/2	
	Totals		69 1/2	69	68 1/2	67 1/2	66 1/2				
7	Penalty										3
	Maneuver Score	0	+1/2	0	+1/2	+1/2	+1/2	+1	0	73	
	Totals		70 1/2		71	71 1/2	72				
8	Penalty										2
	Maneuver Score	0	+1	+1/2	+1/2	+1	+1/2	+1	0	74 1/2	
	Totals		71	71 1/2	72	73	73 1/2				
9	Penalty										
	Maneuver Score										
	Totals										

[Signature]
 Judges Signature

YEDA Official Score Sheet – Emerald Pattern 8
 Updated 2020

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Class #17
 ind-Grp 26
 Alumni emerald
 Pattern Hms

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Tie 1

Entry #	Maneuver Description	Walk	Jog	X-Jog	Jog	Lope LL	Stop Back	F & E	HDD	Total	Comments
		1	2	3	4	5	6				
1	Penalty										
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	+1/2	-1/2	+2	+1	75	
	Totals	70 1/2	71	71 1/2	72	72 1/2	72				
2	Penalty			3							
	Maneuver Score	0	-1/2	-3	-3	-3	0	0	+1	58 1/2	
	Totals	70	69 1/2	63 1/2	60 1/2	57 1/2	57 1/2				
3	Penalty										
	Maneuver Score	-1	-1/2	-1/2	0	0	-1	+1	0	68	
	Totals	69	68 1/2	68	68	68	67				
4	Penalty										
	Maneuver Score	0	0	-1/2	0	-1/2	-1/2	+1	+1	70 1/2	
	Totals	70	70	69 1/2	69 1/2	69	68 1/2				
5	Penalty				3						
	Maneuver Score	-1/2	-1/2	0	-1	-1/2	-1	+1	+1	65 1/2	
	Totals	69 1/2	69	69	65	64 1/2	63 1/2				
6	Penalty										
	Maneuver Score	+1/2	+1/2	0	+1/2	-1	-1	+1	+1	71 1/2	
	Totals	70 1/2	71	71	71 1/2	70 1/2	69 1/2				
7	Penalty										
	Maneuver Score	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1	74 1/2	
	Totals	70	70 1/2	71	71 1/2	72	72 1/2				
8	Penalty										
	Maneuver Score	+1/2	+1/2	0	+1/2	-1/2	0	+1	+1	73	
	Totals	70 1/2	71	71	71 1/2	71	71				
9	Penalty										
	Maneuver Score										
	Totals										

Cassidy Johnson

Judges Signature

YEDA Official Score Sheet – Emerald Pattern 8
 Updated 2020

Class #18: the camp 14
 SR emerald
 Pattern Hms
 1 of 2

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 3/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

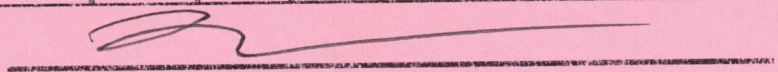
- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver						F & E	HDD	Total	Comments
		Walk	Jog	X-Jog	Jog	Lope LL	Stop Back				
1 781	Penalty										
	Maneuver Score	0	0	+1/2	+1/2	-1/2	-1/2	+1/2	0	70 1/2	
	Totals			70 1/2	71	70 1/2	70				
2 1364	Penalty										
	Maneuver Score	0	+1/2	+1/2	+1	+1	+1	+1/2	0	75 1/2	
	Totals			71	72	73	74				
3 475	Penalty										
	Maneuver Score	+1/2	+1	+1/2	+1/2	+1/2	+1	+1	0	75	
	Totals		71 1/2	72	72 1/2	73	74				
4 907	Penalty										
	Maneuver Score	0	-1/2	0	0	+1/2	+1	+1/2	0	71 1/2	
	Totals		69 1/2			70	71				
5 1301	Penalty										
	Maneuver Score	0	+1/2	0	+1/2	+1	-1/2	+1	0	72 1/2	
	Totals		70 1/2		71	72	71 1/2				
6 1065	Penalty										
	Maneuver Score	+1/2	+1	+1/2	0	+1	+1	+1	0	75	
	Totals		71 1/2	72		73	74				
7 851	Penalty										
	Maneuver Score	0	0	0	0	+1	+1/2	+1	0	72 1/2	
	Totals										
8 1006	Penalty										
	Maneuver Score	0	0	+1/2	+1/2	+1/2	+1/2	+1	0	73	
	Totals				71		72				
9 1084	Penalty										
	Maneuver Score	0	+1	+1/2	+1	0	0	+1	0	73 1/2	
	Totals		71		72 1/2						


 Judges Signature

YEDA Official Score Sheet – Emerald Pattern 8
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Class #18 - New Entry
 SR emerald
 Pattern Hms
 2 of 2

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver						F & E	HDD	Total	Comments
		Walk	Jog	X-Jog	Jog	Lope LL	Stop Back				
1 237	Penalty		-1		1	-3					
	Maneuver Score	0	-1/2	-1/2	-1/2	+3		0	0	60 1/2	
	Totals		68 1/2	68							
2 309	Penalty										
	Maneuver Score	0	+1/2	+1	+1	+1	+1	+1/2	0	76	
	Totals			71 1/2	72 1/2	73 1/2	74 1/2				
3 275	Penalty										
	Maneuver Score	0	0	0	0	+1/2	+1/2	+1/2	0	71 1/2	
	Totals					70 1/2	71				
4 947	Penalty				-1+0			+0			
	Maneuver Score	0	0	+1/2	-1/2	+1/2	+1/2	+1/2	0	70 1/2	
	Totals				69		70				
5 1110	Penalty										
	Maneuver Score	0	+1/2	+1	+1/2	0	0	+1/2	0	72 1/2	
	Totals				72						
6 554	Penalty										
	Maneuver Score	0	0	+0	+1/2	+1/2	-1/2	0	0	70 1/2	
	Totals					71	70 1/2				
7 728	Penalty										
	Maneuver Score	0	+1/2	+1/2	+1	+1	+1/2	+1	0	74 1/2	
	Totals			71	72	73	73 1/2				
8 1075	Penalty										
	Maneuver Score	0	-1/2	-1/2	-1	0	-1/2	0	0	67 1/2	
	Totals			69	68		67 1/2				
9 793	Penalty										
	Maneuver Score	0	+1/2	+1/2	+1/2	+1	+1/2	+1	0	74	
	Totals			71 1/2	71 1/2	72 1/2	73				

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Judges Signature

YEDA Official Score Sheet – Emerald Pattern 8
 Updated 2020

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Class # 18
 Ind. Grp 14
 SR emerald
 Pattern Hms
 1 of 2

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Tie 1 Tie 2

Entry #	Maneuver Description	Maneuver						F & E	HDD	Total	Comments
		Walk	Jog	X-Jog	Jog	Lope LL	Stop Back				
1	781										
	Penalty										
	Maneuver Score	+1/2	0	+1/2	+1/2	+1/2	-1/2	+1	+1	73 1/2	
	Totals	70 1/2	70 1/2	71	71 1/2	72	71 1/2				
2	1364										
	Penalty										
	Maneuver Score	0	+1	+1/2	+1/2	+1	0	+1	+1	75	
	Totals	70	71	71 1/2	72	73	73				
3	475										
	Penalty										
	Maneuver Score	0	0	0	+1/2	0	-1/2	+1	0	71	
	Totals	70	70	70	70 1/2	70 1/2	70				
4	907										
	Penalty		3								
	Maneuver Score	-1/2	-1	-1	-1	-1/2	-1/2	+1	+1	64 1/2	*tie
	Totals	69 1/2	65 1/2	64 1/2	63 1/2	63	62 1/2				
5	1301										
	Penalty										
	Maneuver Score	+1	+1	+1/2	+1	+1	0	+2	+1	77 1/2	
	Totals	71	72	72 1/2	73 1/2	74 1/2	74 1/2				
6	1065										
	Penalty				1						
	Maneuver Score	0	+1/2	+1/2	-1/2	+1/2	+1/2	+1	+1	72 1/2	
	Totals	70	70 1/2	71	69 1/2	70	70 1/2				
7	851										
	Penalty										
	Maneuver Score	-1	0	-1	0	0	-1/2	+1	+1	69 1/2	
	Totals	69	69	68	68	68	67 1/2				
8	1006										
	Penalty										
	Maneuver Score	+1/2	+1/2	+1	0	+1/2	-1/2	+1	+1	74	
	Totals	70 1/2	71	72	72	72 1/2	72				
9	1084										
	Penalty										
	Maneuver Score	+1	+1	+2	+1	+1	0	+2	+2	80	
	Totals	71	72	74	75	76	76				

Cassidy Johnson

Judges Signature

YEDA Official Score Sheet – Emerald Pattern 8
 Updated 2020

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Class # 10
 Ind. Grp 14
 SR emerald
 Pattern Hms
 2 of 2

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Tie 1 Tie 2

Entry #	Maneuver Description	Maneuver						F & E	HDD	Total	Comments
		Walk	Jog	X-Jog	Jog	Lope LL	Stop Back				
1	237										
	Penalty		3		3	OP					OP no lope
	Maneuver Score	-1	-1	-1/2	-1/2	-3	-1	0	0	57	
	Totals	69	65	64 1/2	61	58	57				
2	309										
	Penalty										*tie
	Maneuver Score	+1/2	+1	+1/2	+1	+1	+1/2	+2	+1	71 1/2	
	Totals	70 1/2	71 1/2	72	73	74	74 1/2				
3	275										
	Penalty										
	Maneuver Score	+1/2	+1/2	+1	+1/2	+1	0	+2	+1	76 1/2	
	Totals	70 1/2	71	72	72 1/2	73 1/2	73 1/2				
4	947										
	Penalty				3						
	Maneuver Score	-1/2	-1/2	0	-1	-1/2	0	+1	+1	66 1/2	
	Totals	69 1/2	69	69	65	64 1/2	64 1/2				
5	1110										
	Penalty										
	Maneuver Score	+1/2	+1	+1/2	+1	-1	-1	+1	+1	73	
	Totals	70 1/2	71 1/2	72	73	72	71				
6	554										
	Penalty										
	Maneuver Score	-1/2	0	0	0	-1/2	-1	+1	+1	70	
	Totals	69 1/2	69 1/2	69 1/2	69 1/2	69	68				
7	728										
	Penalty										
	Maneuver Score	+1/2	+1	+1	+1	+1	+1/2	+2	+1	78	
	Totals	70 1/2	71 1/2	72 1/2	73 1/2	74 1/2	75				
8	1675										
	Penalty										
	Maneuver Score	-1/2	-2	-2	-1	0	-1	0	+1	64 1/2	
	Totals	69 1/2	67 1/2	65 1/2	64 1/2	64 1/2	63 1/2				
9	793										
	Penalty										
	Maneuver Score	+1/2	+1/2	0	+1/2	+1	+1/2	+2	+1	76	
	Totals	70 1/2	71	71	71 1/2	72 1/2	73				

Cassidy Johnson

Judges Signature

YEDA Official Score Sheet – Emerald Pattern 8
 Updated 2020

JR emerald
 Pattern HMS
 1 of 3

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 3/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Jog	X-Jog	Jog	Lope LL	Stop Back	F & E	HDD	Total	Comments
1 429	Penalty				-3						
	Maneuver Score	0	0	+1/2	-3	0	+1/2	0	0	63	
	Totals			70 1/2						63	
2 409	Penalty										
	Maneuver Score	+1/2	+1	+1	+1/2	+1/2	-1	+1	0	73 1/2	
	Totals			72 1/2		73 1/2	72 1/2				
3 906	Penalty										
	Maneuver Score	0	0	+1/2	0	-1	0	0	0	69 1/2	
	Totals										
4 630	Penalty										
	Maneuver Score	0	0	0	0	0	+1/2	0	0	70 1/2	
	Totals					70	70 1/2				
5 991	Penalty										
	Maneuver Score	+1/2	+1	+1/2	0	-1/2	0	+1/2	0	72	
	Totals		71 1/2	72		71 1/2	71 1/2				
6 1031	Penalty			-1							
	Maneuver Score	0	0	-1/2	0	0	0 +10	0	0	68 1/2	
	Totals			68 1/2							
7 1038	Penalty										
	Maneuver Score	+1/2	+1/2	+1/2	0	-1/2	0	+1/2	0	71 1/2	
	Totals		71	71 1/2		71					
8 1123	Penalty										
	Maneuver Score	0	-1/2	-1/2	0	-1/2	-1/2	0	0	68	
	Totals			69		68 1/2	68				
9 1180	Penalty										
	Maneuver Score	0	+1/2	+1/2	+1	-1/2	-1/2	+1/2	0 1/2	72	
	Totals			71	72		71				

Judges Signature

YEDA Official Score Sheet – Emerald Pattern 8
 Updated 2020

Class 14. Ind. Corp 6
 JR emerald
 pattern HMS
 2 of 3

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver						F & E	HDD	Total	Comments
		Walk	Jog	X-Jog	Jog	Lope LL	Stop Back				
1 1225	Penalty										
	Maneuver Score	0	+1/2	+1/2	+1/2	+1	+1	+1/2	0	75	
	Totals										
2 1580	Penalty					(-3)	(-3)			64 1/2	
	Maneuver Score	0	0	-1/2	-1/2	(-3)	+1/2	0	0	OP	
	Totals										
3 6/4	Penalty										
	Maneuver Score	0	+1/2	+1	+1/2	+1	+1	+1/2	+1/2	76	
	Totals										
4 894	Penalty										
	Maneuver Score	0	+1/2	+1/2	+1/2	+1/2	0	+1	0	73	
	Totals										
5 1480	Penalty					+3					
	Maneuver Score	0	0	+1/2	0	+1/2	+1/2	+1/2	0	72	
	Totals										
6 1575	Penalty										
	Maneuver Score	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	72 1/2	
	Totals			71			72				
7 1295	Penalty										
	Maneuver Score	0	0	0	+1/2	+1/2	0	0	0	71	
	Totals				70 1/2	71					
8 1238	Penalty										
	Maneuver Score	+1/2	+1	+1/2	+1	+1	+1	+2	+1/2	77 1/2	
	Totals		71 1/2	72	73	74	75				
9 234	Penalty										
	Maneuver Score	0	0	+1/2	-1/2	-1	0	0	0	69	
	Totals			70 1/2	70	69					

 Judges Signature



YEDA Official Score Sheet – Emerald Pattern 8

Updated 2020

Class 116 110-115
 Jr emerald
 Pattern HMS
 3 of 3

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Jog	X-Jog	Jog	Lope LL	Stop Back	F & E	HDD	Total	Comments
		1	2	3	4	5	6				
1 326	Penalty	-1									
	Maneuver Score	0	+1/2	+1/2	+1/2	+1	+1	+1	+1	75 1/2	
	Totals	69	69 1/2	70	70 1/2	71 1/2	72 1/2				
2 316	Penalty										
	Maneuver Score	0	+1/2	+1/2	0	+1/2	0	+1/2	0	72	
	Totals			71							
3 1299	Penalty										
	Maneuver Score	+1/2	+1/2	+1	+1	+1	+2	+2	+1	79	
	Totals			72	73						
4 1502	Penalty										
	Maneuver Score	0	0	0	-1/2	-1/2	-1/2	0	0	68 1/2	
	Totals					69	68 1/2				
5 375	Penalty	-3		-1		-3				58	
	Maneuver Score	-1	0	-1/2	0	-3	-1/2	0	0	OP	
	Totals	66		69 1/2			58				
6 1028	Penalty			-1	-1						
	Maneuver Score	0	-1/2	0	0	+1/2	+1/2	+1/2	0	69	
	Totals		69 1/2	68 1/2	67 1/2	68	68 1/2	+0			
7	Penalty										
	Maneuver Score										
	Totals										
8	Penalty										
	Maneuver Score										
	Totals										
9	Penalty										
	Maneuver Score										
	Totals										

 Judges Signature

YEDA Official Score Sheet – Emerald Pattern 8
 Updated 2020

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Class # 1
 Ind. Grp 6
 JR Emerald
 Pattern Hms
 1 of 3

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Tie 1 Tie 2

Entry #	Maneuver Description	Maneuver						F & E	HDD	Total	Comments
		Walk	Jog	X-Jog	Jog	Lope LL	Stop Back				
1	Penalty										
	Maneuver Score	+1	+1/2	+1	-2	-1	-1	+1	+1	70 1/2	OP loped wrong place
	Totals	71	71 1/2	72 1/2	70 1/2	69 1/2	68 1/2				
2	Penalty										
	Maneuver Score	0	+1	+2	+1/2	+1	-1	+1	+1	75 1/2	
	Totals	70	71	73	73 1/2	74 1/2	73 1/2				
3	Penalty										
	Maneuver Score	0	-1/2	-1/2	-1/2	-1/2	-1/2	+1	+1	69 1/2	
	Totals	70	69 1/2	69	68 1/2	68	67 1/2				
4	Penalty	1									
	Maneuver Score	-1	0	0	-1/2	-1/2	0	+1	+1	69	
	Totals	68	68	68	67 1/2	67	67				
5	Penalty										
	Maneuver Score	0	0	0	-1	0	-1	+1	+1	70	
	Totals	70	70	70	69	69	68				
6	Penalty										
	Maneuver Score	+1/2	+1/2	0	0	-1/2	-1/2	+1	+1	72	
	Totals	70 1/2	71	71	71	70 1/2	70				
7	Penalty										
	Maneuver Score	+1/2	-1/2	-1	-1	-1/2	-1	0	+1	67 1/2	
	Totals	70 1/2	70	69	68	67 1/2	66 1/2				
8	Penalty										
	Maneuver Score	+1/2	+1/2	-1	-1	-1	-1	0	+1	68	
	Totals	70 1/2	71	70	69	68	67				
9	Penalty	3			1						
	Maneuver Score	-1	-1/2	-1	-1	-1	-1	0	+1	61 1/2	
	Totals	66	65 1/2	64 1/2	62 1/2	61 1/2	60 1/2				

Carey Johnson

Judges Signature

YEDA Official Score Sheet -- Emerald Pattern 8
 Updated 2020

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

C1000 #11
 Incl. Corp 6
 JR emerald
 Pattern Hms
 2 of 3

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments
 *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Tie 1 Tie 2

Entry #	Maneuver Description	Maneuver						F & E	HDD	Total	Comments
		Walk	Jog	X-Jog	Jog	Lope LL	Stop Back				
1	Penalty										
	Maneuver Score	+1	+1	+1/2	+1	+1/2	0	+2	+1	77	
	Totals	71	72	72 1/2	73 1/2	74	74				
2	Penalty					3 (OP)					
	Maneuver Score	0	+1/2	+1/2	0	-3	-1	0	+1	65	(OP) no lope
	Totals	70	70 1/2	71	71	65	64				
3	Penalty										
	Maneuver Score	+1	+2	+2	+1	+1	-1/2	+2	+1	79 1/2	
	Totals	71	73	75	76	77	76 1/2				
4	Penalty										
	Maneuver Score	+1/2	+1/2	0	+1/2	+1	0	+2	+1	75 1/2	*tie
	Totals	70 1/2	71	71	71 1/2	72 1/2	72 1/2				
5	Penalty										
	Maneuver Score	0	-1	-1	-1/2	-1	0	+1	+1	68 1/2	
	Totals	70	69	68	67 1/2	66 1/2	66 1/2				
6	Penalty										
	Maneuver Score	+1/2	+1/2	+1	+1	-1/2	-1/2	+1	+1	74	
	Totals	70 1/2	71	72	73	72 1/2	72				
7	Penalty										
	Maneuver Score	0	-1	-1/2	-1/2	0	0	+1	+1	70	*tie
	Totals	70	69	68 1/2	68	68	68				
8	Penalty										
	Maneuver Score	+1	+1	+2	+1	+1/2	+1	+2	+2	80 1/2	
	Totals	71	72	74	75	75 1/2	76 1/2				
9	Penalty					3					
	Maneuver Score	-1/2	0	-2	-1	-1	-1/2	+1	+1	64	
	Totals	69 1/2	69 1/2	67 1/2	66 1/2	62 1/2	62				

Causey Jensen

Judges Signature

YEDA Official Score Sheet – Emerald Pattern 8
 Updated 2020

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Class #1-1
 Incl. Grp 6
 SR emerald
 pattern Hms
 3 of 3

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Tie Tie 2

Entry #	Maneuver Description	Walk	Jog	X-Jog	Jog	Lope LL	Stop Back	F & E	HDD	Total	Comments
1	Penalty	1									
	Maneuver Score	-1	0	+1/2	+1/2	+1/2	+1/2	+2	+1	73	
	Totals	68	68	68 1/2	69	69 1/2	70				
2	Penalty										
	Maneuver Score	+1/2	0	+1/2	+1	-1	-1/2	+1	+1	72 1/2	
	Totals	70 1/2	70 1/2	71	72	71	70 1/2				
3	Penalty										
	Maneuver Score	+1/2	+1	+1	+1/2	+1/2	0	+2	+1	76 1/2	
	Totals	70 1/2	71 1/2	72 1/2	73	73 1/2	73 1/2				
4	Penalty										
	Maneuver Score	0	0	-1/2	-1	0	-1	+1	+1	69 1/2	*tie
	Totals	70	70	69 1/2	68 1/2	68 1/2	67 1/2				
5	Penalty	3		3		3 (OP)					
	Maneuver Score	-1	0	-1	+1/2	-3	-1	0	0	(55 1/2)	(OP) never got correct lead
	Totals	66	66	62	62 1/2	56 1/2	55 1/2				
6	Penalty		1	1	1						
	Maneuver Score	+1/2	-1	-1	-1	0	0	0	0	64 1/2	
	Totals	70 1/2	68 1/2	66 1/2	64 1/2	64 1/2	64 1/2				
7	Penalty										
	Maneuver Score										
	Totals										
8	Penalty										
	Maneuver Score										
	Totals										
9	Penalty										
	Maneuver Score										
	Totals										

Cassidy Jensen

Judges Signature



YEDA Official Score Sheet – Topaz EWD Pattern 7 & 8

Updated 2020

Class # 20: Ind. Grp 24
EWD Topaz
Pattern + Rail
Independent HMS.

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver							F & E	HDD	Total	Comments
		Walk	Jog	Walk O L	Stop Back	Jog	Stop	Stop				
1	Penalty											5 ✓
	Maneuver Score	+1/2	0	0	-1/2	-1/2	+1/2	+1/2	0	67 1/2		
	Totals	70 1/2			70	66 1/2	67					
2	Penalty											2 ✓
	Maneuver Score	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	73		
	Totals					72	72 1/2					
3	Penalty											1 ✓
	Maneuver Score	0	+1/2	+1/2	+1/2	+1	+1/2	+1	0	74		
	Totals				71 1/2	72 1/2	73					
4	Penalty			-1								3 ✓
	Maneuver Score	0	+1/2	0	0	+1/2	+1/2	+1/2	0	71		
	Totals		70 1/2	69 1/2		70	70 1/2					
5	Penalty											6 ✓
	Maneuver Score	0	(-3)	-1/2	-1/2	0	0	0	0	63		
	Totals		64	63 1/2	63				OP			
6	Penalty			-1								4 ✓
	Maneuver Score	0	0	0	0	0	0	0	0	69		
	Totals			69								
7	Penalty											
	Maneuver Score											
	Totals											
8	Penalty											
	Maneuver Score											
	Totals											

 Judges Signature



YEDA Official Score Sheet – Topaz EWD Pattern 7 & 8

Updated 2020

Class #20
Ind Emp 24
EWD Topaz
Pattern + rail
Independent.

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

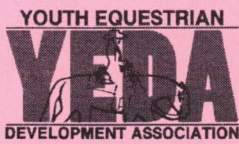
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Jog	Walk O L	Stop Back	Jog	Stop	F & E	HDD	Total	Comments
		1-2	3	4	5	6	7				
1	Penalty										
	Maneuver Score	+1/2	+1/2	0	-1/2	-2	0	+1	+1	70 1/2	3
	Totals	70 1/2	71	71	70 1/2	68 1/2	68 1/2				
2	Penalty										
	Maneuver Score	+1/2	+1/2	+1/2	0	0	+1/2	+1	+1	74	1
	Totals	70 1/2	71	71 1/2	71 1/2	71 1/2	72				
3	Penalty										
	Maneuver Score	+1/2	0	+1/2	-1/2	+1/2	+1/2	+1	+1	73 1/2	2
	Totals	70 1/2	70 1/2	71	70 1/2	71	71 1/2				
4	Penalty										
	Maneuver Score	0	-1	-1	-1	-1/2	-1/2	+1	+1	68	4
	Totals	70	69	68	67	66 1/2	66				
5	Penalty		(OP)			1					
	Maneuver Score	-1/2	-2	-1/2	-1	-1	0	0	0	64	(OP) wrong side of the cone
	Totals	69 1/2	67 1/2	67	66	64	64				
6	Penalty										
	Maneuver Score	0	-1/2	-2	-1/2	-1/2	0	0	0	66 1/2	5
	Totals	70	69 1/2	67 1/2	67	66 1/2	66 1/2				
7	Penalty										
	Maneuver Score										
	Totals										
8	Penalty										
	Maneuver Score										
	Totals										

Carey Jensen

Judges Signature



YEDA Official Score Sheet – Sapphire / Alumni Pattern 8

Updated 2020

CLASS # 21: Ind. Grp 21
Alumni Sapphire
Pattern Hms
1 of 2

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

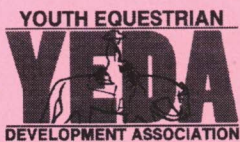
Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver							F & E	HDD	Total	Comments
		Walk	Jog	Jog	Lope RL	Lope O	Simple Lead Δ	Stop Back				
1 1493	Penalty											
	Maneuver Score	0	+1/2	+1	+1	+1	+1	+1	+1	+2	+1/2	78
	Totals			71 1/2	72 1/2	73 1/2		75 1/2				
2 1670	Penalty											
	Maneuver Score	0	0	+1/2	+1	0	+1	+1	+1	+1	0	74 1/2
	Totals			70 1/2	71 1/2		72 1/2					
3 414	Penalty											
	Maneuver Score	0	+1	+1/2	+1	+1/2	+1	+1/2	+1	+1	+1	76 1/2
	Totals				72 1/2	73	74	74 1/2				
4 602	Penalty											
	Maneuver Score	0	+1/2	+1/2	-1/2	-1/2	-2	0	0	0	0	65
	Totals			71	70 1/2	70	65					
5 1445	Penalty											
	Maneuver Score	0	+1	+1/2	+1	+1/2	+1	+1/2	+1	+2	+1/2	77
	Totals			71	71 1/2	72 1/2	73					
6 562	Penalty											
	Maneuver Score	0	+1/2	+1/2	+1/2	+1/2	+1	+1	+1/2	+1/2	0	75 1/2
	Totals			71		72		74				
7 582	Penalty											
	Maneuver Score	0	0	0	-2	-1	-1/2	+1/2	0	0	0	61
	Totals							61				
8 609	Penalty											
	Maneuver Score	0	+1/2	0	+1/2	0	+1/2	0	+1/2	+1/2	0	72
	Totals			70 1/2		71						
9 1034	Penalty											
	Maneuver Score	0	+1/2	+1/2	0	+1/2	0	+1*	+1/2	+1/2	0	73
	Totals			71		71 1/2		72 1/2				

 Judges Signature



YEDA Official Score Sheet – Sapphire / Alumni Pattern 8

Updated 2020

Circled at the top of
Alumni Sapphire
pattern Hms
2 of 2

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 3/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver							F & E	HDD	Total	Comments
		Walk	Jog	Jog	Lope RL	Lope O	Simple Lead Δ	Stop Back				
1	Penalty											
	Maneuver Score	0	+1	+1/2	0	+1/2	0	+1/2	+1/2	0	73	
	Totals		71	71 1/2		72						
2	Penalty											
	Maneuver Score	0	+1/2	0	+1/2	0	+1/2	+1	+1	0	73 1/2	
	Totals				71		71 1/2	72 1/2				
3	Penalty											
	Maneuver Score											
	Totals											
4	Penalty											
	Maneuver Score											
	Totals											
5	Penalty											
	Maneuver Score											
	Totals											
6	Penalty											
	Maneuver Score											
	Totals											
7	Penalty											
	Maneuver Score											
	Totals											
8	Penalty											
	Maneuver Score											
	Totals											
9	Penalty											
	Maneuver Score											
	Totals											

 Judges Signature



YEDA Official Score Sheet – Sapphire / Alumni Pattern 8

Updated 2020

Class # 21
Ind. Corp 27
Alumni Sapphire
Pattern Hms
1 of 2

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Tie 1 Tie 2

Entry #	Maneuver Description	Maneuver							F & E	HDD	Total	Comments
		Walk	Jog	Jog	Lope RL	Lope O	Simple Lead Δ	Stop Back				
1	1493											
	Penalty											
	Maneuver Score	+1/2	+1/2	+1	+1/2	-1/2	-1/2	+1/2	+1	+1	74	
	Totals	70 1/2	71	72	72 1/2	72	71 1/2	72				
2	1670											
	Penalty											
	Maneuver Score	+1	+1	+1	+1/2	+1	+1	-1/2	+2	+1	78	
	Totals	71	72	73	73 1/2	74 1/2	75 1/2	75				
3	414											
	Penalty											
	Maneuver Score	+1/2	+1/2	+1	+1	+1/2	+1	+1/2	+2	+1	78	tie
	Totals	70 1/2	71	72	73	73 1/2	74 1/2	75				
4	602											
	Penalty				3		3					
	Maneuver Score	0	0	+1/2	-1	-1/2	-1	0	+1	+1	64	
	Totals	70	70	70 1/2	66 1/2	66	62	62				
5	1445											
	Penalty											
	Maneuver Score	+1	+2	+1	+2	+1	+2	+1	+2	+2	84	
	Totals	71	73	74	76	77	79	80				
6	562											
	Penalty											
	Maneuver Score	+1/2	0	+1	+1	+1	+1	+1	+2	+1	78 1/2	
	Totals	70 1/2	70 1/2	71 1/2	72 1/2	73 1/2	74 1/2	75 1/2				
7	582											
	Penalty				3	0	3					
	Maneuver Score	0	-1	0	-1	-1	-3	-1	0	0	57	op never got right lead
	Totals	70	69	69	65	61	58	57				
8	609											
	Penalty											
	Maneuver Score	0	0	-1/2	0	-1/2	+1/2	-1/2	+1	+1	71	
	Totals	70	70	69 1/2	69 1/2	69	69 1/2	69				
9	1034											
	Penalty											
	Maneuver Score	+1/2	+1/2	+1	-1/2	-1/2	0	-1/2	+1	+1	72 1/2	
	Totals	70 1/2	71	72	71 1/2	71	71	70 1/2				

Carey Jensen

Judges Signature



YEDA Official Score Sheet – Sapphire / Alumni Pattern 8

Updated 2020

Class 1121
 Incl. Grp 27
 Alumni Sapphire
 Pattern HMS
 2 of 2

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 3/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

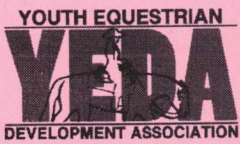
Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver							F & E	HDD	Total	Comments
		Walk	Jog	Jog	Lope RL	Lope O	Simple Lead Δ	Stop Back				
1	1090											
	Penalty											
	Maneuver Score	+1	+1	+1/2	+1	+1	-1	+1/2	+2	+1	77	
	Totals	71	72	72 1/2	73 1/2	74 1/2	73 1/2	74				
2	1254											
	Penalty											
	Maneuver Score	0	-1/2	+1	0	0	+1	+1/2	+2	+1	75	
	Totals	70	69 1/2	70 1/2	70 1/2	70 1/2	71 1/2	72				
3	Penalty											
	Maneuver Score											
	Totals											
4	Penalty											
	Maneuver Score											
	Totals											
5	Penalty											
	Maneuver Score											
	Totals											
6	Penalty											
	Maneuver Score											
	Totals											
7	Penalty											
	Maneuver Score											
	Totals											
8	Penalty											
	Maneuver Score											
	Totals											
9	Penalty											
	Maneuver Score											
	Totals											

 Judges Signature



YEDA Official Score Sheet – Topaz EWD Pattern 7 & 8

Updated 2020

Class #22
EWD Topaz
Pattern + rail
Assisted HMs

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver							F & E	HDD	Total	Comments
		Walk	Jog	Walk O L	Stop Back	Jog	Stop	Stop				
	Maneuver	1-2	3	4	5	6	7					
1 878	Penalty											
	Maneuver Score	0	+1/2	0	+1/2	+1	+1/2	+1/2	0	73	1	
	Totals		70 1/2		71	72	72 1/2					
2 334	Penalty											
	Maneuver Score	0	+1/2	+1/2	-1/2	0	0	+1/2	0	70	2	
	Totals		70 1/2	71	70 1/2	69 1/2						
3	Penalty											
	Maneuver Score											
	Totals											
4	Penalty											
	Maneuver Score											
	Totals											
5	Penalty											
	Maneuver Score											
	Totals											
6	Penalty											
	Maneuver Score											
	Totals											
7	Penalty											
	Maneuver Score											
	Totals											
8	Penalty											
	Maneuver Score											
	Totals											

Judges Signature



YEDA Official Score Sheet – Topaz EWD Pattern 7 & 8

Updated 2020

Class # 22
Ind. Corp 23
EWD Topaz
Pattern + rail
Assisted.

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver							F & E	HDD	Total	Comments
		Walk	Jog	Walk O L	Stop Back	Jog	Stop	Stop				
1	Penalty			1								
	Maneuver Score	+1/2	0	0	-1/2	-1/2	0		+1	+1	70 1/2	2
	Totals	70 1/2	70 1/2	69 1/2	69	68 1/2	68 1/2					
2	Penalty						1					
	Maneuver Score	+1/2	+1/2	+1/2	-1/2	0	+1/2		+1	+1	72 1/2	1
	Totals	70 1/2	71	71 1/2	71	70	70 1/2					
3	Penalty											
	Maneuver Score											
	Totals											
4	Penalty											
	Maneuver Score											
	Totals											
5	Penalty											
	Maneuver Score											
	Totals											
6	Penalty											
	Maneuver Score											
	Totals											
7	Penalty											
	Maneuver Score											
	Totals											
8	Penalty											
	Maneuver Score											
	Totals											

Cathy Johnson

Judges Signature

YEDA Official Score Sheet – Ruby Pattern 8
 Updated 2020

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Class #20. Individual
 SR Ruby
 Pattern Hms
 1 of 3

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

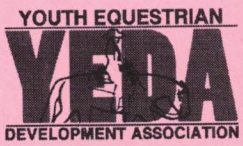
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver									F & E	HDD	Total	Comment
		Walk 1-2	Jog 3	1/4 R 4	Lope RL 5	Jog 6-7	Jog □ 8	Stop Back 9	Jog 10-11					
1 600	Penalty													
	Maneuver Score	+1	+1/2	+1/2	+1	+1/2	+1	1/2	+1/2	+1	+1/2	77		
	Totals	71		72	73	73 1/2	74 1/2	75	75 1/2					
2 1405	Penalty													
	Maneuver Score	0	0	-1/2	0	+1/2	+1/2	+1/2	0	+1/2	0	71 1/2		
	Totals		70			70		71						
3 133	Penalty													
	Maneuver Score	0	0	-1/2	0	0	+1/2	+1	+1/2	+1	0	72 1/2		
	Totals		70	69 1/2			70	71	71 1/2					
4 1321	Penalty													
	Maneuver Score	0	0	-1/2	-1/2	0	+1/2	+1/2	+1/2	+1	+1/2	72		
	Totals		70	69 1/2	69		69 1/2	70	70 1/2					
5 1673	Penalty													
	Maneuver Score	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	0	74 1/2		
	Totals			71	71 1/2	72		73						
6 1200	Penalty													
	Maneuver Score	+1/2	+1/2	+1/2	+1	+1/2	0	0	+1/2	+1	+1/2	75		
	Totals		71	71 1/2	72 1/2		73							
7 1461	Penalty													
	Maneuver Score	0	+1/2	+1/2	+1/2	0	+1/2	-1/2	0	+1	0	71 1/2		
	Totals			71		71 1/2	72	71 1/2	70 1/2					
8 1079	Penalty													
	Maneuver Score	0	+1/2	0	+1	+1/2	+1	+1/2	+1/2	+1/2	+1	75 1/2		
	Totals		70 1/2					73	73 1/2					
9 799	Penalty													
	Maneuver Score	0	0	0	+1/2	+1/2	+1	+1/2	0	+1	0	73 1/2		
	Totals			69		70	71							

Judges Signature

W



YEDA Official Score Sheet – Ruby Pattern 8

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

SR Ruby
Pattern Hms
2 of 3

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

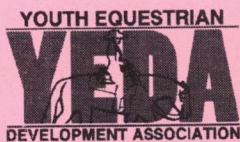
Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Jog	1/4 R	Lope RL	Jog	Jog □	Stop Back	Jog	F & E	HDD	Total	Comment
		1-2	3	4	5	6-7	8	9	10-11				
1	Penalty				-3				1x2				
	Maneuver Score	0	+1/2	0	-1/2	+1/2	+1/2	+1/2	-1/2	0	0	64	
	Totals		70 1/2		66		67		65				
2	Penalty												
	Maneuver Score	0	0	-1/2	0	0	0	+1/2	+1/2	+1/2	0	71	
	Totals								70 1/2				
* 3	Penalty									TB	+1		
	Maneuver Score	0	0	-1/2	+1/2	+1/2	+1/2	+1	+1/2	+2	0	75 1/2	
	Totals				70		71		72				
4	Penalty									TB			
	Maneuver Score	0	+1/2	0	+1	+1	+1/2	-1/2	+1/2	+1	0	74	
	Totals				71 1/2	72 1/2	73	72 1/2	73				
5	Penalty				3				1				
	Maneuver Score	0	0	-1/2	-1	+1/2	+1/2	+1/2	-1/2	0	0	65 1/2	
	Totals				65 1/2		66 1/2		65 1/2				
6	Penalty												
	Maneuver Score	0	+1/2	0	+1/2	+1/2	+1/2	0	0	+1	+1	74	
	Totals				71		72						
7	Penalty												
	Maneuver Score	0	0	0	0	+1	+1/2	+1/2	+1/2	+1/2	0	73 1/2	
	Totals					71			72 1/2				
8	Penalty									TB			
	Maneuver Score	0	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	73	
	Totals					71		72					
9	Penalty												
	Maneuver Score	0	0	+1/2	+1	+1/2	+1/2	0	0	+1/2	0	73	
	Totals												

Judges Signature



YEDA Official Score Sheet – Ruby Pattern 8

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Class #20; Ind. Grp 16

SR Ruby
Pattern Hms
3 of 3

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

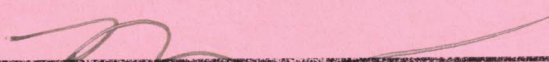
- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver									F & E	HDD	Total	Comment
		Walk 1-2	Jog 3	1/4 R 4	Lope RL 5	Jog 6-7	Jog □ 8	Stop Back 9	Jog 10-11					
1	Penalty													
	Maneuver Score	0	-1/2	-1/2	0	0	0	-1/2	0	0	0	0	68 1/2	
	Totals			69										
2	Penalty													
	Maneuver Score	0	0	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1	0	74 1/2		
	Totals			70 1/2		71 1/2	72	73	73 1/2					
3	Penalty													
	Maneuver Score	0	+1	+1/2	+1	+1	+1	+1	+1	+2	0	76 1/2		
	Totals			71 1/2		73 1/2	74 1/2	75 1/2	76 1/2					
4	Penalty													
	Maneuver Score													
	Totals													
5	Penalty													
	Maneuver Score													
	Totals													
6	Penalty													
	Maneuver Score													
	Totals													
7	Penalty													
	Maneuver Score													
	Totals													
8	Penalty													
	Maneuver Score													
	Totals													
9	Penalty													
	Maneuver Score													
	Totals													


 Judges Signature

YEDA Official Score Sheet – Ruby Pattern 8
 Updated 2020

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Class # 23
 Ind. Grp 16
 SR Ruby
 Pattern Hms
 1 of 3

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 3/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Tie 1 Tie 3 Tie 2

Entry #	Maneuver Description	Walk	Jog	1/4 R	Lope RL	Jog	Jog □	Stop Back	Jog	F & E	HDD	Total	Comment
1	Penalty												
	Maneuver Score	+1	+1/2	0	0	+1	+1	+1	+1	+2	+1	78 1/2	*tie 2
	Totals	71	71 1/2	71 1/2	71 1/2	72 1/2	73 1/2	74 1/2	75 1/2				
2	Penalty												
	Maneuver Score	+1/2	0	-1/2	0	+1/2	+1/2	+1/2	+1/2	+2	+1	75	*tie
	Totals	70 1/2	70 1/2	70	70	70 1/2	71	71 1/2	72				
3	Penalty												
	Maneuver Score	+1/2	0	-1/2	0	+1/2	+1/2	+1/2	+1/2	+1	+1	74	
	Totals	70 1/2	70 1/2	70	70	70 1/2	71	71 1/2	72				
4	Penalty												
	Maneuver Score	0	0	-1/2	-1/2	0	0	-1	-1	+1	+1	69	*tie
	Totals	70	70	69 1/2	69	69	69	68	67				
5	Penalty				OP								
	Maneuver Score	+1	0	+1/2	-3	-1	0	+1/2	-1/2	+1	+1	69 1/2	OP wrong side of cone
	Totals	71	71	71 1/2	68 1/2	67 1/2	67 1/2	68	67 1/2				
6	Penalty												
	Maneuver Score	+1/2	+1/2	-1/2	0	-1	+1/2	-1	0	+1	+1	70	
	Totals	70 1/2	71	70 1/2	70 1/2	68 1/2	69	68	68				
7	Penalty												
	Maneuver Score	+1	+1	0	+1/2	0	+1	0	-1	+1	+1	73 1/2	
	Totals	71	72	72	72 1/2	72 1/2	73 1/2	73 1/2	71 1/2				
8	Penalty												
	Maneuver Score	0	0	0	+1	+1	0	+1/2	+1/2	+1	+1	75	
	Totals	70	70	70	71	72	72	72 1/2	73				
9	Penalty												
	Maneuver Score	0	0	0	+1/2	-1	+1/2	0	+1/2	+1	+1	72 1/2	
	Totals	70	70	70	70 1/2	69 1/2	70	70	70 1/2				

Cassidy Johnson

Judges Signature

YEDA Official Score Sheet -- Ruby Pattern 8
 Updated 2020

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Class # 25
 Incl. Grp 16
 SR Ruby
 Pattern Hms
 2 of 3

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

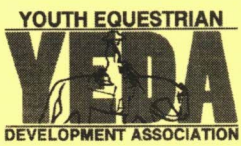
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Tie 1 Tie 3 Tie 2

Entry #	Maneuver Description	Walk	Jog	1/4 R	Lope RL	Jog	Jog □	Stop Back	Jog	F & E	HDD	Total	Comment
		1-2	3	4	5	6-7	8	9	10-11				
1	1432												
	Penalty					3			1				
	Maneuver Score	+1	+1	-1	+1	-1	+1/2	+1	-1	+1	+1	69 1/2	
	Totals	71	72	71	72	68	68 1/2	69 1/2	67 1/2				
2	565												
	Penalty												
	Maneuver Score	+1	+1/2	-1	0	0	+1	+1	+1	+2	+1	76 1/2	Tie
	Totals	71	71 1/2	70 1/2	70 1/2	70 1/2	71 1/2	72 1/2	73 1/2				
3	1673												
	Penalty												
	Maneuver Score	0	0	+1/2	+1	-1	+1/2	+1	+1/2	+2	+1	75 1/2	
	Totals	70	70	70 1/2	71 1/2	70 1/2	71	72	72 1/2				
4	679												
	Penalty												
	Maneuver Score	+1	+1	+1/2	0	+1/2	+1/2	+1	+1	+2	+1	78 1/2	
	Totals	71	72	72 1/2	72 1/2	73	73 1/2	74 1/2	75 1/2				
5	285												
	Penalty												
	Maneuver Score	+1	+1	+1/2	-1/2	+1/2	+1/2	0	+1/2	+2	+1	76 1/2	
	Totals	71	72	72 1/2	72	72 1/2	73	73	73 1/2				
6	1340												
	Penalty				3	3			1				
	Maneuver Score	-1/2	-1	-1/2	-1	-1	0	+1/2	-1/2	+1	+1	61	
	Totals	69 1/2	68 1/2	68	64	60	60	60 1/2	59				
7	155												
	Penalty												
	Maneuver Score	0	0	-1/2	+1/2	-1	-1/2	-1/2	-1/2	+1	+1	69 1/2	
	Totals	70	70	69 1/2	70	69	68 1/2	68	67 1/2				
8	1108												
	Penalty												
	Maneuver Score	+1	+1	+1	+1/2	+1	+1	+1	+1	+2	+1	80 1/2	
	Totals	71	72	73	73 1/2	74 1/2	75 1/2	76 1/2	77 1/2				
9	954												
	Penalty												
	Maneuver Score	0	0	-1/2	0	0	0	0	0	+1	+1	71 1/2	
	Totals	70	70	69 1/2	69 1/2	69 1/2	69 1/2	69 1/2	69 1/2				

Cristina Guzman
 Judges Signature



YEDA Official Score Sheet – Ruby Pattern 8

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

CLASS # 20
Ind. Grp 16
SR Ruby
Pattern Hm's
3 of 3

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Tie1 Tie3 Tie2

Entry #	Maneuver Description	Walk	Jog	1/4 R	Lope RL	Jog	Jog □	Stop Back	Jog	F & E	HDD	Total	Comment
		1-2	3	4	5	6-7	8	9	10-11				
1	1093												
	Penalty												
	Maneuver Score	+1	+1	-1	+1	-1	+1	+1	+1	+2	+1	77	
	Totals	71	72	71	72	71	72	73	74				
2	885												
	Penalty						3						
	Maneuver Score	0	-1	-2	-1	-1	-1	-1/2	-1/2	+1	+1	62	
	Totals	70	69	67	66	62	61	60 1/2	60				
3	794												
	Penalty												
	Maneuver Score	-1/2	-1/2	0	-1	-1/2	0	-1/2	0	+1	+1	69	
	Totals	69 1/2	69	69	68	67 1/2	67 1/2	67	67				
4	318												
	Penalty												
	Maneuver Score	+1	+1	+1/2	+1	+1	+1	+1	+1/2	+2	+1	80	
	Totals	71	72	72 1/2	73 1/2	74 1/2	75 1/2	76 1/2	77				
5													
	Penalty												
	Maneuver Score												
	Totals												
6													
	Penalty												
	Maneuver Score												
	Totals												
7													
	Penalty												
	Maneuver Score												
	Totals												
8													
	Penalty												
	Maneuver Score												
	Totals												
9													
	Penalty												
	Maneuver Score												
	Totals												

Cassidy Johnson

Judges Signature

YEDA Official Score Sheet – Ruby Pattern 8
 Updated 2020

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Class #24
 JR Ruby
 Pattern Hms
 1 of 2

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

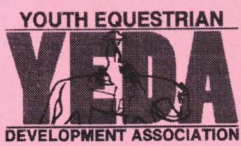
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Jog	1/4 R	Lope RL	Jog	Jog	Stop Back	Jog	F & E	HDD	Total	Comment
		1-2	3	4	5	6-7	8	9	10-11				
1 1558	Penalty								1	+1/2			
	Maneuver Score	0	+1/2	-1/2	+1/2	+1/2	+1/2	0	0	0	0	71	
	Totals		70 1/2	70	70 1/2	71	71 1/2		70 1/2				
2 843	Penalty					1		1B					
	Maneuver Score	0	0	-1/2	0	-1/2	0	+1/2	0	0	0	68 1/2	
	Totals			69 1/2		68		68 1/2					
3 384	Penalty								-3				
	Maneuver Score	0	-1/2	-1/2	-1	-1/2	0	0	-3	0	0	61 1/2	OP
	Totals			69	68								
4 1502	Penalty												
	Maneuver Score	0	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1	0	73 1/2	
	Totals			70		71		72	72 1/2				
5 1150	Penalty				3					1B			
	Maneuver Score	0	+1/2	+1/2	0	+1/2	+1	+1/2	+1/2	+1	0	74 1/2	
	Totals			71		71 1/2	72 1/2						
6 405	Penalty				3								
	Maneuver Score	+1/2	+1	+1/2	3	+1/2	+1/2	0	0	0	0	67	OP
	Totals		71 1/2	72									
7 124	Penalty												
	Maneuver Score	0	0	-1/2	+1/2	0	-1	-1	0	0	0	68	
	Totals			69 1/2	70		69	68					
8 1039	Penalty												
	Maneuver Score	0	-1/2	-1/2	0	+1/2	-1/2	-1/2	0	0	0	68 1/2	
	Totals		69 1/2	69		69 1/2	69	68 1/2					
9 134	Penalty				3								
	Maneuver Score	0	+1	+1/2	0	+1/2	+1/2	+1	+1/2	+1/2	0	74 1/2	
	Totals		71	71 1/2		72	72 1/2	73 1/2					



Judges Signature



YEDA Official Score Sheet – Ruby Pattern 8

Updated 2020

Class #24: Ind. Grp 0
JR Ruby
Pattern Hms.
2 of 2

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Jog	1/4 R	Lope RL	Jog	Jog □	Stop Back	Jog	F & E	HDD	Total	Comment
		1-2	3	4	5	6-7	8	9	10-11				
1 078	Penalty												
	Maneuver Score	0	+1/2	+1/2	+1	+1	+1/2	+1/2	+1/2	+1/2	0	75	
	Totals				72			74					
2 543	Penalty												
	Maneuver Score	0	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	0	73	
	Totals				71			72	72 1/2				
3 251	Penalty												
	Maneuver Score	0	+1/2	-1/2	0	+1/2	+1/2	0	+1/2	+1/2	0	72	
	Totals			70			71		71 1/2				
4	Penalty												
	Maneuver Score												
	Totals												
5	Penalty												
	Maneuver Score												
	Totals												
6	Penalty												
	Maneuver Score												
	Totals												
7	Penalty												
	Maneuver Score												
	Totals												
8	Penalty												
	Maneuver Score												
	Totals												
9	Penalty												
	Maneuver Score												
	Totals												

Judges Signature



YEDA Official Score Sheet -- Ruby Pattern 8

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Class # 27
Incl. Grp 8

SR Ruby pattern Hm

1052

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Tie 1 Tie 3 Tie 2

Entry #	Maneuver Description	Walk	Jog	1/4 R	Lope RL	Jog	Jog □	Stop Back	Jog	F & E	HDD	Total	Comment
		1-2	3	4	5	6-7	8	9	10-11				
1 1558	Penalty												
	Maneuver Score	+1/2	+1/2	-1/2	-1	-1/2	0	0	-1/2	+1	+1	70 1/2	
	Totals	70 1/2	71	70 1/2	69 1/2	69	69	69	68 1/2				
2 843	Penalty					1							
	Maneuver Score	0	-1/2	-1/2	0	-1	-1	0	-1	+1	+1	67	
	Totals	70	69 1/2	69	69	67	66	66	65				
3 384	Penalty					3			(OP)				
	Maneuver Score	-1/2	-1	-1	-2	-1	-2	-2	-1	0	0	80 1/2	(OP) wrong side of cone
	Totals	69 1/2	68 1/2	67 1/2	65 1/2	67 1/2	59 1/2	57 1/2	56 1/2				
4 1592	Penalty												
	Maneuver Score	+1	+1/2	-1/2	0	+1/2	-1/2	0	-1/2	+1	+1	72 1/2	*tie
	Totals	71	71 1/2	71	71	71 1/2	71	71	70 1/2				
5 1150	Penalty												
	Maneuver Score	+1/2	+1/2	0	-1/2	+1	+1	0	+1/2	+2	+1	76	
	Totals	70 1/2	71	71	70 1/2	71 1/2	72 1/2	72 1/2	73				
6 405	Penalty				(OP)								
	Maneuver Score	+1	+1/2	0	-3	-1	-1	-1/2	-1	0	0	65	(OP) no lead
	Totals	71	71 1/2	71 1/2	68 1/2	67 1/2	66 1/2	66	65				
7 124	Penalty												
	Maneuver Score	+1/2	0	-1	-1/2	-1	0	-2	-1	0	0	65	
	Totals	70 1/2	70 1/2	69 1/2	69	68	68	66	65				
8 1039	Penalty												
	Maneuver Score	-1/2	-1	-1/2	-1/2	0	-1/2	-1	-1	0	0	65	*tie
	Totals	69 1/2	68 1/2	68	67 1/2	67 1/2	67	66	65				
9 134	Penalty												
	Maneuver Score	+1/2	+1	-1	-1/2	-1	+1/2	+1/2	+1/2	+1	+1	72 1/2	
	Totals	70 1/2	71 1/2	70 1/2	70	69	69 1/2	70	70 1/2				

Cassidy Johnson

Judges Signature



YEDA Official Score Sheet – Ruby Pattern 8

Updated 2020

Class #24
 Ind. Grp 8
 JR Ruby Pattern Hms
 2 of 2

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Jog	1/4 R	Lope RL	Jog	Jog □	Stop Back	Jog	F & E	HDD	Total	Comment
		1-2	3	4	5	6-7	8	9	10-11				
1	978												
	Penalty												
	Maneuver Score	+1	+1	+1/2	+1	+1	+1	+1/2	+1	+2	+1	80	
	Totals	71	72	72 1/2	73 1/2	74 1/2	75 1/2	76	77				
2	543												
	Penalty												
	Maneuver Score	+1	+1	0	+1/2	-1/2	+1/2	+1	+1/2	+2	+1	77	
	Totals	71	72	72	72 1/2	72	72 1/2	73 1/2	74				
3	251												
	Penalty												
	Maneuver Score	+1	0	-1/2	+1/2	+1/2	+1	+1	+1	+2	+1	77 1/2	
	Totals	71	71	70 1/2	71	71 1/2	72 1/2	73 1/2	74 1/2				
4													
	Penalty												
	Maneuver Score												
	Totals												
5													
	Penalty												
	Maneuver Score												
	Totals												
6													
	Penalty												
	Maneuver Score												
	Totals												
7													
	Penalty												
	Maneuver Score												
	Totals												
8													
	Penalty												
	Maneuver Score												
	Totals												
9													
	Penalty												
	Maneuver Score												
	Totals												

Carey Jensen

Judges Signature

YEDA Official Score Sheet – Amber EWD Pattern 7 & 8
 Updated 2020

Class # 25
 Ind. Grp 21/22
 EWD Amber
 Pattern + Rail
 Assisted + Indep.

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

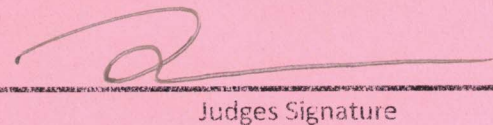
- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description								F & E	HDD	Total	Comments
		Walk	Extend Walk	Reg Walk O L	Stop Back	Extend Walk	Stop					
1	Penalty											
	Maneuver Score	0	-1/2	-1/2	0	0	0	0	0	69	3	
	Totals			69								
2	Penalty											
	Maneuver Score	0	0	0	+1/2	+1/2	0	+1/2	0	71 1/2	1	
	Totals		70		70 1/2	71						
3	Penalty											
	Maneuver Score	0	0	0	-1/2	0	-1/2	+1/2	0	69 1/2	2	
	Totals		70		69 1/2	69						
4	Penalty											
	Maneuver Score											
	Totals											
5	Penalty											
	Maneuver Score											
	Totals											
6	Penalty											
	Maneuver Score											
	Totals											
7	Penalty											
	Maneuver Score											
	Totals											
8	Penalty											
	Maneuver Score											
	Totals											



Judges Signature



YEDA Official Score Sheet – Amber EWD Pattern 7 & 8

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

Circles + 20
Ind. Grp 21/22
EWD Amber
Pattern + Rail Assist +
Indp.

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver							F & E	HDD	Total	Comments
		Walk	Extend Walk	Reg Walk OL	Stop Back	Extend Walk	Stop	Stop				
1	Penalty											
	Maneuver Score	0	-1	-1	-1	0	0	0	0	0	66	
	Totals	70	68	67	66	66	66					
2	Penalty											
	Maneuver Score	+½	0	-½	-½	+½	+½	+1	+1	72½		
	Totals	70½	70½	70	69½	70	70½					
3	Penalty											
	Maneuver Score	0	+½	-½	0	0	0	+1	+1	72		
	Totals	70	70½	70	70	70	70					
4	Penalty											
	Maneuver Score											
	Totals											
5	Penalty											
	Maneuver Score											
	Totals											
6	Penalty											
	Maneuver Score											
	Totals											
7	Penalty											
	Maneuver Score											
	Totals											
8	Penalty											
	Maneuver Score											
	Totals											

Carole Johnson

Judges Signature

YEDA Official Score Sheet – Opal / Pearl Pattern 8
Updated 2020

CLASS #26: Ind. Corp 2

Elem. Pearl
Pattern Hms
1 of 4

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Jog	Walk	Jog	Walk	Jog	Stop Back	F & E	HDD	Total	Comments
		1	2	3	4	5	6	7				
1 1320	Penalty											
	Maneuver Score	0	+1/2	0	0	1B +1/2	+1/2	+1/2	+1/2	+1/2	0	72 1/2
	Totals					71			72			
2 1049	Penalty											
	Maneuver Score	0	0	+1/2	+1/2	0	1B 0	0	+1/2	0	71 1/2	
	Totals				71							
3 370	Penalty											
	Maneuver Score	0	+1/2	0	+1	+1/2	+1/2	+1	+1	+1/2	75	
	Totals				71 1/2	72	72 1/2	73 1/2				
4 1619	Penalty											
	Maneuver Score	0	+1	+1/2	+1/2	0	+1	+1	+1/2	0	75 1/2	
	Totals		71	71 1/2	72		73	74				
5 1281	Penalty											
	Maneuver Score	0	+1/2	0	1B +1/2	+1/2	+1/2	+1/2	+1/2	0	72	
	Totals											
6 987	Penalty											
	Maneuver Score	0	(3) 3	-1	0	0	0	0	0	0	57	
	Totals										OP	
7 1387	Penalty											
	Maneuver Score	0	+1/2	0	-1/2	+1/2	+1/2	0	1B +1	0	72	
	Totals				70							
8 1072	Penalty											
	Maneuver Score	0	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	72 1/2	
	Totals											
9 1168	Penalty											
	Maneuver Score	0	0	0	0	0	-1/2	-1/2	+1/2	0	69 1/2	
	Totals					70		69				

Judges Signature



YEDA Official Score Sheet – Opal / Pearl Pattern 8

Updated 2020

Class # 2
Ind. Grp 2
Elem. Pearl
Pattern HMS
2 of 4

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver							F & E	HDD	Total	Comments
		Walk	Jog	Walk	Jog	Walk	Jog	Stop Back				
1 1514	Penalty											
	Maneuver Score	0	0	-1/2	0	+1/2	+1/2	0	+1/2	0	71	
	Totals			69 1/2		70	70 1/2					
2 333	Penalty											
	Maneuver Score	0	0	+1/2	+1/2	+1/2	0	0	+1	0	72 1/2	
	Totals				71	71 1/2						
3 686	Penalty											
	Maneuver Score	0	0	+1/2	+1	+1	+1	+1	+1	+1	76 1/2	
	Totals				71 1/2	72 1/2	73 1/2	74 1/2				
4 245	Penalty											
	Maneuver Score	0	0	0	+1/2	+1/2	-1/2	+1/2	+1/2	0	71 1/2	
	Totals					71	70 1/2	70				
5 152	Penalty											
	Maneuver Score	0	0	+1	0	+1	+1	+1	+1/2	0	74 1/2	
	Totals					72	73	74				
6 1695	Penalty											
	Maneuver Score	0	0	-1/2	0	-1/2	0	-1/2	0	0	68 1/2	
	Totals			68 1/2		69		68 1/2				
7 1219	Penalty											
	Maneuver Score	0	0	+1/2	+1	+1	+2	+1	+2	0	77 1/2	
	Totals				71 1/2		74 1/2					
8 1473	Penalty											
	Maneuver Score	0	+1/2	+1/2	+1	+1	+1	+1/2	+2	0	76 1/2	
	Totals			71	72	73	74	74 1/2				
9 1063	Penalty											
	Maneuver Score	0	0	0	+1/2	+1/2	+1/2	+1/2	+1	0	73	
	Totals					71	71 1/2	72				

Judges Signature

YEDA Official Score Sheet – Opal / Pearl Pattern 8
 Updated 2020

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

CLASS #20
 Ind. Grp 2
 Elem Pearl
 Pattern Hms
 3 of 4

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

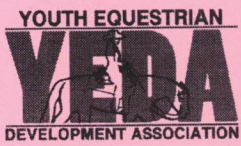
Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Jog	Walk	Jog	Walk	Jog	Stop Back	F & E	HDD	Total	Comments
		1	2	3	4	5	6	7				
1 1147	Penalty											
	Maneuver Score	0	+1/2	0	+1	+1	+2	+2	+2	0	78 1/2	
	Totals											
2 1158	Penalty								TB			
	Maneuver Score	0	0	0	+1/2	+1/2	+1/2	+1/2	+1 1/2	0	73 1/2	
	Totals					71		72				
3 252	Penalty											
	Maneuver Score	0	+1/2	0	+1	+1/2	+1/2	0	+1	0	73 1/2	
	Totals					71 1/2	72	72 1/2				
4 168	Penalty											
	Maneuver Score	0	0	0	+1/2	0	TB +1/2	0	+1/2	0	71 1/2	
	Totals					70 1/2		71				
5 1287	Penalty											
	Maneuver Score	0	0	0	+1/2	0	+1/2	+1/2	+1/2	0	72	
	Totals											
6 1431	Penalty											
	Maneuver Score	0	+1/2	+1/2	0	+1/2	0	0	0	0	71 1/2	
	Totals											
7 1419	Penalty											
	Maneuver Score	0	+1/2	+1	0	-1/2	0	0	+1/2	0	70 1/2	
	Totals					71 1/2		70				
8 1624	Penalty											
	Maneuver Score	0	0	0	0	-1/2	0	+1/2	0	0	70	
	Totals							70				
9 950	Penalty											
	Maneuver Score	0	0	0	0	0	+1	+1/2	+1/2	+1/2	60 1/2	
	Totals										OP	

 Judges Signature



YEDA Official Score Sheet – Opal / Pearl Pattern 8

Updated 2020

Class # 202
Incl. Grp 2
Elem. Pearl
Pattern HMS
4 of 4

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver							F & E	HDD	Total	Comments
		Walk	Jog	Walk	Jog	Walk	Jog	Stop Back				
1	Penalty											
	Maneuver Score	0	+1/2	0	-1/2	+1/2	+1/2	+1/2	+1/2	+1	72	
	Totals		70 1/2		69		70					
2	Penalty											
	Maneuver Score											
	Totals											
3	Penalty											
	Maneuver Score											
	Totals											
4	Penalty											
	Maneuver Score											
	Totals											
5	Penalty											
	Maneuver Score											
	Totals											
6	Penalty											
	Maneuver Score											
	Totals											
7	Penalty											
	Maneuver Score											
	Totals											
8	Penalty											
	Maneuver Score											
	Totals											
9	Penalty											
	Maneuver Score											
	Totals											

 Judges Signature

YEDA Official Score Sheet – Opal / Pearl Pattern 8
 Updated 2020

Class # 2
 Ind. Grp 2
 Elem Pearl
 Pattern HMS
 1 of 4

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break of gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Tie 2 Tie 1

Entry #	Maneuver Description	Maneuver							F & E	HDD	Total	Comments
		Walk	Jog	Walk	Jog	Walk	Jog	Stop Back				
1	1320											
	Penalty											
	Maneuver Score	+1/2	+1	+1	+1/2	0	0	+1/2	+1	+1	75 1/2	
	Totals	70 1/2	71 1/2	72 1/2	73	73	73	73 1/2				
2	1049											
	Penalty											
	Maneuver Score	+1/2	0	0	-1/2	0	-1/2	-1/2	+1	+1	71	
	Totals	70 1/2	70 1/2	70 1/2	70	70	69 1/2	69				
3	370											
	Penalty											
	Maneuver Score	+1	+1/2	+1	+2	+2	0	0	+1	+1	78 1/2	
	Totals	71	71 1/2	72 1/2	74 1/2	76 1/2	76 1/2	76 1/2				
4	1619											
	Penalty	3										
	Maneuver Score	-1	-1	0	+1/2	+1/2	0	+1/2	+1	+1	68 1/2	
	Totals	66	65	65	65 1/2	66	66	66 1/2				
5	1281											
	Penalty											
	Maneuver Score	+1/2	+1	0	0	+1	+1/2	+1/2	+1	+1	75 1/2	← tie
	Totals	70 1/2	71 1/2	71 1/2	71 1/2	72 1/2	73	73 1/2				
6	987											
	Penalty			OP								
	Maneuver Score	-2	-1	-1	0	-1/2	-1/2	-1/2	0	0	64 1/2	OP no walk
	Totals	68	67	66	66	65 1/2	65	64 1/2				
7	1387											
	Penalty											
	Maneuver Score	-1/2	-1/2	-1	0	-1/2	-1/2	-1	+1	+1	68	
	Totals	69 1/2	69	68	68	67 1/2	67	66				
8	1072											
	Penalty			3								
	Maneuver Score	+1/2	0	-1	-1/2	-1	0	0	+1	+1	67	
	Totals	70 1/2	70 1/2	66 1/2	66	65	65	65				
9	1168											
	Penalty											
	Maneuver Score	+1/2	+1/2	+1/2	0	0	+1/2	-1/2	+1	+1	73 1/2	
	Totals	70 1/2	71	71 1/2	71 1/2	71 1/2	72	71 1/2				

Caryn Johnson

Judges Signature

YEDA Official Score Sheet – Opal / Pearl Pattern 8
 Updated 2020

Class #26
 Ind-Grp 2
 Elem Pearl Pattern Hms
 2 of 4

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Tie 2 Tie 1

Entry #	Maneuver Description	Maneuver							Stop Back	F & E	HDD	Total	Comments
		Walk	Jog	Walk	Jog	Walk	Jog	Walk					
1	1514												
	Penalty												
	Maneuver Score	0	-1/2	0	+1/2	+1/2	-1/2	+1/2	+2	+1	73 1/2	Tie	
Totals	70	69 1/2	69 1/2	70	70 1/2	70	70 1/2						
2	333												
	Penalty												
	Maneuver Score	+1	+1	+1	+1	+1	+1	+1	+2	+2	81		
Totals	71	72	73	74	75	76	77						
3	686												
	Penalty				1								
	Maneuver Score	+1	+1	+1	-1	+1/2	0	0	+2	+1	74 1/2		
Totals	71	72	73	71	71 1/2	71 1/2	71 1/2						
4	245												
	Penalty												
	Maneuver Score	+1/2	+1/2	+1/2	+1	+1	0	+1/2	+2	+1	77		
Totals	70 1/2	71	71 1/2	72 1/2	73 1/2	73 1/2	74						
5	152												
	Penalty												
	Maneuver Score	0	-1	-1	-1/2	+1/2	+1/2	+1/2	+2	+1	72	Tie	
Totals	70	69	68	67 1/2	68	68 1/2	69						
6	1695												
	Penalty												
	Maneuver Score	-1/2	-1	-1	-1	-1	-1	0	0	0	0	64 1/2	
Totals	69 1/2	68 1/2	67 1/2	66 1/2	65 1/2	64 1/2	64 1/2						
7	1219												
	Penalty												
	Maneuver Score	+1	+1	+1	+2	+1	+1	+1/2	+2	+1	80 1/2		
Totals	71	72	73	75	76	77	77 1/2						
8	1473												
	Penalty												
	Maneuver Score	+1	+1	+1	+2	+1	+1/2	0	+2	+1	79 1/2		
Totals	71	72	73	75	76	76 1/2	76 1/2						
9	1063												
	Penalty												
	Maneuver Score	+1/2	+1/2	+1/2	0	0	0	-1/2	+1	+1	73		
Totals	70 1/2	71	71 1/2	71 1/2	71 1/2	71 1/2	71						

Cassidy Johnson

Judges Signature



YEDA Official Score Sheet – Opal / Pearl Pattern 8

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Class # 26
nd. Grp 2
Elem Pearl pattern Hms
3054

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Tie 2 Tiel

Entry #	Maneuver Description	Maneuver							F & E	HDD	Total	Comments	
		Walk	Jog	Walk	Jog	Walk	Jog	Stop Back					
1	1147	Penalty											
		Maneuver Score	+2	+2	+1	+2	+1	+2	+1	+2	+1	84	
		Totals	72	74	75	77	78	80	81				
2	1158	Penalty											
		Maneuver Score	+1/2	-1/2	0	0	0	0	-1/2	+1	+1	71 1/2	
		Totals	70 1/2	70	70	70	70	70	69 1/2				
3	252	Penalty											
		Maneuver Score	0	0	0	-1/2	0	-1/2	-1/2	+1	+1	70 1/2	
		Totals	70	70	70	69 1/2	69 1/2	69	68 1/2				
4	168	Penalty											
		Maneuver Score	+1/2	0	+1/2	+1/2	+1/2	0	-1/2	+1	+1	73 1/2	
		Totals	70 1/2	70 1/2	71	71 1/2	72	72	71 1/2				
5	1287	Penalty											
		Maneuver Score	+1	+1/2	+1/2	+1	+2	+1/2	+1/2	+2	+1	79	
		Totals	71	71 1/2	72	73	75	75 1/2	76				
6	1431	Penalty											
		Maneuver Score	+1/2	+1/2	+1/2	0	+1/2	+1/2	-1/2	+1	+1	74	
		Totals	70 1/2	71	71 1/2	71 1/2	72	72 1/2	72				
7	1419	Penalty							5				
		Maneuver Score	+1/2	-1	+1/2	-1/2	+1/2	-1	-3	0	0	61	
		Totals	70 1/2	69 1/2	70	69 1/2	70	69	61				
8	1624	Penalty											
		Maneuver Score	0	0	0	-1	0	0	0	+1	+1	71	
		Totals	70	70	70	69	69	69	69				
9	950	Penalty		(OP)									
		Maneuver Score	0	-3	-1	-2	0	-1/2	0	0	0	63 1/2	(OP) no jog
		Totals	70	67	66	64	64	63 1/2	63 1/2				

Cathy Jensen

Judges Signature



YEDA Official Score Sheet – Opal / Pearl Pattern 8

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Class # 206
Incl. Grp 2

Elem Pearl pattern Hms
4084

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

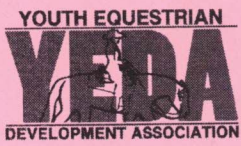
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Tric 2 Tric 1

Entry #	Maneuver Description								F & E	HDD	Total	Comments
		Walk	Jog	Walk	Jog	Walk	Jog	Stop Back				
1	Penalty											
	Maneuver Score	+1	+1/2	+1/2	-1/2	-1/2	-1/2	-1/2	+1	+1	72	
	Totals	71	71 1/2	72	71 1/2	71	70 1/2	70				
2	Penalty					3						
	Maneuver Score	0	0	0	-2	-1	-1/2	0	+1	+1	65 1/2	
	Totals	70	70	70	68	69	63 1/2	63 1/2				
3	Penalty											
	Maneuver Score											
	Totals											
4	Penalty											
	Maneuver Score											
	Totals											
5	Penalty											
	Maneuver Score											
	Totals											
6	Penalty											
	Maneuver Score											
	Totals											
7	Penalty											
	Maneuver Score											
	Totals											
8	Penalty											
	Maneuver Score											
	Totals											
9	Penalty											
	Maneuver Score											
	Totals											

Judges Signature



YEDA Official Score Sheet – Opal / Pearl Pattern 8

Updated 2020

Class # 21
Ind-Grp 12
SR Opal
Pattern Hms
1 of 2

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description								F & E	HDD	Total	Comments
		Walk	Jog	Walk	Jog	Walk	Jog	Stop Back				
		1	2	3	4	5	6	7				
1	Penalty								TB +1	0	73	
	Maneuver Score	0	+1/2	+1/2	0	0	+1/2	+1/2				
	Totals			71			71 1/2	72				
2	Penalty			1					+1/2	0	70 1/2	
	Maneuver Score	0	+1/2	-1/2	0	0	+1/2	+1/2				
	Totals		70 1/2	69				70				
3	Penalty								+1/2	0	71 1/2	
	Maneuver Score	0	0	0	+1/2	0	+1/2	0				
	Totals				70 1/2		71					
4	Penalty								+1	0	76 1/2	
	Maneuver Score	+1/2	+1	+1	+1	+1	+1/2	+1/2				
	Totals		71 1/2	72 1/2	73 1/2	74 1/2	75	75 1/2				
5	Penalty								+1/2	0	73	
	Maneuver Score	0	+1/2	0	+1	+1/2	0	+1/2				
	Totals				71 1/2	72						
6	Penalty								+1/2	0	77	
	Maneuver Score	+1/2	+1/2	+1/2	+1	+1/2	+2	+1/2				
	Totals		71	71 1/2	72 1/2	73	75	75 1/2				
7	Penalty				1 x 2				TB +1/2	0	67	
	Maneuver Score	0	-1/2	0	-1/2	-1/2	0	0				
	Totals				66 1/2	66 1/2						
8	Penalty								0	0	67	
	Maneuver Score	0	-1/2	-1	0	0	-1/2	+1				
	Totals		69 1/2	68 1/2			68 1/2	67 1/2				
9	Penalty								+1/2	0	72	
	Maneuver Score	0	0	0	+1/2	0	+1/2	+1/2				
	Totals											

 Judges Signature



YEDA Official Score Sheet – Opal / Pearl Pattern 8

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Class 2-1
Ind. Grp 12
SR Opal
Pattern HMS
2 of 2

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 3/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Jog	Walk	Jog	Walk	Jog	Stop Back	F & E	HDD	Total	Comments
		1	2	3	4	5	6	7				
1	Penalty											
	Maneuver Score	0	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1	+1/2	75	
	Totals			71	72	72 1/2		73 1/2				
2	Penalty			1								
	Maneuver Score	0	0	-1/2	-1/2	0	0	+1/2	0	0	68 1/2	
	Totals			68 1/2	68			68 1/2				
3	Penalty											
	Maneuver Score	0	0	+1/2	+1/2	+1/2	+1	+1/2	+1	0	74	
	Totals			71	71 1/2	72 1/2	73					
4	Penalty											
	Maneuver Score	0	+1/2	+1	+1	0	+2	+1	+1 1/2	0	77	
	Totals			71 1/2	72 1/2		74 1/2	75 1/2				
5	Penalty											
	Maneuver Score											
	Totals											
6	Penalty											
	Maneuver Score											
	Totals											
7	Penalty											
	Maneuver Score											
	Totals											
8	Penalty											
	Maneuver Score											
	Totals											
9	Penalty											
	Maneuver Score											
	Totals											

 Judges Signature



YEDA Official Score Sheet – Opal / Pearl Pattern 8

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Class # 21
Ind. Grp 12
SR opal pattern Hms
1 of 2

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Tie 2 Tie 1

Entry #	Maneuver Description								F & E	HDD	Total	Comments	
		Walk	Jog	Walk	Jog	Walk	Jog	Stop Back					
		1	2	3	4	5	6	7					
1	1323												
	Penalty												
	Maneuver Score	-1/2	-1/2	-2	-1	+1	-1/2	-1	+1	+1	67 1/2		
	Totals	69 1/2	69	67	66	67	66 1/2	65 1/2					
2	803												
	Penalty			(69)									
	Maneuver Score	0	-1	-2	-1	0	-1	0	+1	+1	66	no walk	
	Totals	70	69	66	65	65	64	64					
3	1607												
	Penalty												
	Maneuver Score	0	+1/2	+1/2	0	0	+1/2	0	+1	+1	73 1/2		
	Totals	70	70 1/2	71	71	71	71 1/2	71 1/2					
4	1436												
	Penalty												
	Maneuver Score	+1	+1/2	+1	+1	+1	+1/2	0	+2	+1	78		
	Totals	71	71 1/2	72 1/2	73 1/2	74 1/2	75	75					
5	1501												
	Penalty												
	Maneuver Score	+1/2	+1/2	0	-1/2	+1/2	-1/2	-1/2	+1	+1	72	*Tie 2nd	
	Totals	70 1/2	71	71	70 1/2	71	70 1/2	70					
6	1426												
	Penalty												
	Maneuver Score	+1	+1	+1/2	+1	+1	+1	+1/2	+2	+1	79		
	Totals	71	72	72 1/2	73 1/2	74 1/2	75 1/2	76					
7	767												
	Penalty												
	Maneuver Score	-1/2	-1	0	-1	+1/2	+1/2	0	+1	+1	69 1/2		
	Totals	69 1/2	68 1/2	68 1/2	66 1/2	67	67 1/2	67 1/2					
8	1417												
	Penalty												
	Maneuver Score	+1	-1	0	+1	+1	+1	-3	+1	+1	72	*Tie 3rd	
	Totals	71	70	70	71	72	73	70					
9	1627												
	Penalty												
	Maneuver Score	0	+1/2	+1/2	-1/2	0	-1/2	0	+1	+1	72	*1st	
	Totals	70	70 1/2	71	70 1/2	70 1/2	70	70 1/2					

Carolee Joern

Judges Signature



YEDA Official Score Sheet – Opal / Pearl Pattern 8

Updated 2020

Class #21
 Incl. Corp 12
 SR Opal Pattern Hms
 2 of 2

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 3/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Tied Tie

Entry #	Maneuver Description	Maneuver							F & E	HDD	Total	Comments
		Walk	Jog	Walk	Jog	Walk	Jog	Stop Back				
1	967	0	-1/2	-1/2	0	0	-1/2	-1/2	+1	+1	70	
	Penalty											
	Totals	70	69 1/2	69	69	69	68 1/2	68				
2	1003	+1/2	+1/2	-1	-2	0	0	+1/2	+1	+1	69 1/2	tie
	Penalty			1								
	Totals	70 1/2	71	69	67	67	67	67 1/2				
3	1057	0	-1/2	0	-1	0	0	+1/2	+1	+1	71	
	Penalty											
	Totals	70	69 1/2	69 1/2	68 1/2	68 1/2	68 1/2	69				
4	1557	2	0	0	0	3	0	-1/2	0	0	56 1/2	
	Penalty	2		3		5						
	Totals	68	68	68	65	57	57	56 1/2				
5	1557	+1/2	+1	+1	+1	0	+1	+1/2	+2	+1	78	
	Penalty											
	Totals	70 1/2	71 1/2	72 1/2	73 1/2	73 1/2	74 1/2	75				
6												
7												
8												
9												

Carew Johnson
 Judges Signature

YEDA Official Score Sheet – Opal / Pearl Pattern 8
 Updated 2020

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Class #128
 Ind. Grp 4
 JR Opal
 Pattern Hms
 1 of 4

Minor Faults (-1 point)

- Break of gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver							F & E	HDD	Total	Comments
		Walk	Jog	Walk	Jog	Walk	Jog	Stop Back				
1 1516	Penalty											
	Maneuver Score	0	+1/2	+1	+1	+1	+1/2	0	+2	0	76	
	Totals			71 1/2	72 1/2	73 1/2	74					
2 859	Penalty			(-3)		-3						
	Maneuver Score	0	0	(-3)	-1	-2	0	-1/2	0	0	57 1/2	
	Totals			64	63	58					(00)	
3 329	Penalty							18				
	Maneuver Score	0	+1/2	0	+1	0	+1	+1/2	+1	0	74	
	Totals		70 1/2		71 1/2		72 1/2	73				
4 458	Penalty											
	Maneuver Score	0	-1	-1/2	0	0	0	+1/2	0	0	68	
	Totals		68	67 1/2				68				
5 1170	Penalty			(3)								
	Maneuver Score	0	(3)	0	0	0	0	-1/2	+1/2	0	64	
	Totals		64					63 1/2			(00)	
6 1590	Penalty											
	Maneuver Score	0	3	0	-1/2	3	0	0	0	0	59	
	Totals		66 1/2		65							
7 344	Penalty											
	Maneuver Score	0	+1/2	0	-1/2	0	-1/2	-1/2	0	0	69	
	Totals			70 1/2	70		69 1/2	69				
8 1543	Penalty			(3)								
	Maneuver Score	0	0	(3)	0	0	+1/2	0	0	0	64 1/2	
	Totals			64			64 1/2				(00)	
9 1484	Penalty											
	Maneuver Score	0	+1	1/2	+1/2	+1/2	+1/2	0	+1	0	74	
	Totals		71		72	72 1/2	73					

Judges Signature



YEDA Official Score Sheet – Opal / Pearl Pattern 8

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

CLASS# 28
Incl. Grp 4
Jr Opal
Pattern Hms
2 of 4

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

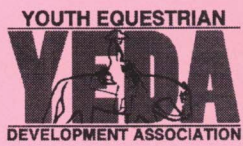
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Jog	Walk	Jog	Walk	Jog	Stop Back	F & E	HDD	Total	Comments
		1	2	3	4	5	6	7				
1 455	Penalty			1								
	Maneuver Score	0	0	-1/2	-1/2	+1/2	0	0	+1/2	+1/2	69 1/2	
	Totals				68	68 1/2						
2 1494	Penalty											
	Maneuver Score	0	0	+1/2	+1/2	+1	+1	+1/2	+1	0	74 1/2	
	Totals			70 1/2	71	72	73					
3 1126	Penalty											
	Maneuver Score	0	+1/2	0	+1	+1	+1	+1	+1	0	75 1/2	
	Totals				71 1/2	72 1/2		74 1/2				
4 1129	Penalty											
	Maneuver Score											
	Totals											
5 762	Penalty			1								
	Maneuver Score	0	0	0	+1/2	0	+1/2	+1/2	+1	0	71 1/2	
	Totals			69	69 1/2		70					
6 301	Penalty											
	Maneuver Score	0	+1/2	0	+1/2	+1/2	0	+1/2	+1	0	73	
	Totals			70 1/2	71	71 1/2		72				
7 980	Penalty				1			TB				
	Maneuver Score	0	0	0	-1/2	0	+1/2	0	+1/2	0	69 1/2	
	Totals				68 1/2		69					
8 1177	Penalty											
	Maneuver Score	0	+1/2	0	+1/2	+1/2	+1/2	0	+1/2	0	72 1/2	
	Totals			70 1/2	71	71 1/2	72					
9 1133	Penalty											
	Maneuver Score	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	TB +1	0	73 1/2	
	Totals			71		71	71 1/2					

72

Judges Signature



YEDA Official Score Sheet – Opal / Pearl Pattern 8

Updated 2020

Class # 28
Incl. Grp 4
JR Opal
Pattern Hms
3 of 4

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break of gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 3/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver							F & E	HDD	Total	Comments
		Walk	Jog	Walk	Jog	Walk	Jog	Stop Back				
1	Penalty											
	Maneuver Score	0	+1/2	0	+1	+1	+1	+1	+2	0	76 1/2	
	Totals							72 1/2	74 1/2			
2	Penalty			1		3	3		+1/2			
	Maneuver Score	0	+1/2	-1/2	0	-1	3	0	0	0	59 1/2	
	Totals			70 1/2	69			65	59			
3	Penalty							TB				
	Maneuver Score	0	+1/2	0	+1/2	+1	+1	+1	+2	0	70	
	Totals					71	72	73	74			
4	Penalty			1								
	Maneuver Score	0	0	+1	0	0	-1/2	-1/2	0	0	67	
	Totals					68		67 1/2	67			
5	Penalty							(1) (S) penalty				
	Maneuver Score	0	+1/2	+1/2	+1/2	+1	+1	0	+1/2	+1	76	
	Totals					71	71 1/2	72 1/2	73 1/2			
6	Penalty							1				
	Maneuver Score	0	+1/2	+1/2	+1/2	+1/2	-1/2	+1/2	+1	0	72	
	Totals					71	71 1/2	72	70 1/2	71		
7	Penalty			1								
	Maneuver Score	0	+1/2	-1/2	0	+1	+1/2	+1/2	+1 1/2	TB	73	
	Totals			70 1/2	69			70	70 1/2	71		
8	Penalty							1 penalty				
	Maneuver Score	0	+1/2	+1/2	+1	0	0	+1/2	+1	0	72 1/2	
	Totals					71	72		71	71 1/2		
9	Penalty			(3)								
	Maneuver Score	0	0	(3)	0	-1/2	-1/2	-1/2	+1/2	+1/2	63 1/2	
	Totals			64				63	62 1/2			OP

Judges Signature

YEDA Official Score Sheet – Opal / Pearl Pattern 8
 Updated 2020

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

CLASS #28
 Ind. Grp 4
 JR Opal
 Pattern HMS
 4 of 4

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Jog	Walk	Jog	Walk	Jog	Stop Back	F & E	HDD	Total	Comments
		1	2	3	4	5	6	7				
1	Penalty											
	Maneuver Score	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1	0	73 1/2	
	Totals			71			72	72 1/2				
2	Penalty			3					+1/2	+1/2		
	Maneuver Score	0	0	3	-1/2	+1/2	+1/2	0			65 1/2	
	Totals			64	63 1/2		64 1/2					
3	Penalty											
	Maneuver Score	0	+1/2	+1/2	+1/2	0	0	+1/2	+1	0	73	
	Totals			71	71 1/2			72				
4	Penalty											
	Maneuver Score	0	+1/2	+1/2	+1/2	+1	+1/2	0	+1/2	0	73 1/2	
	Totals			71		72 1/2	73					
5	Penalty					1						
	Maneuver Score	0	0	0	0	-1/2	+1/2	-1/2	+1/2	0	69	
	Totals					68 1/2	69	68 1/2				
6	Penalty					1						
	Maneuver Score	0	+1/2	0	-1/2	-1/2	0	+1/2	+1/2	+1/2	70	
	Totals				70	68 1/2		69				
7	Penalty											
	Maneuver Score	0	+1/2	0	0	+1/2	0	0	0	0	69	
	Totals					70 1/2	69 1/2	70	69	69		
8	Penalty											
	Maneuver Score											
	Totals											
9	Penalty											
	Maneuver Score											
	Totals											

Judges Signature



YEDA Official Score Sheet – Opal / Pearl Pattern 8

Updated 2020

Class #28
Ind Grp 4

JR Opal pattern Hms

1 of 4

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Tie 3 Tie 2 Tie 1

Entry #	Maneuver Description	Maneuver							F & E	HDD	Total	Comments
		Walk	Jog	Walk	Jog	Walk	Jog	Stop Back				
1	1576											
	Penalty											
	Maneuver Score	+1/2	0	+1/2	+1/2	0	-1/2	-1/2	+1	+1	72 1/2	*tie
Totals	70 1/2	70 1/2	71	71 1/2	71 1/2	71	70 1/2					
2	859											
	Penalty			(OP)	3							
	Maneuver Score	0	0	-3	-2	-1	-1	0	0	0	(60)	(OP) no walk
Totals	70	70	67	62	61	60	60					
3	329											
	Penalty											
	Maneuver Score	+1/2	-1	0	-1	+1/2	+1/2	+1/2	+1	+1	72	
Totals	70 1/2	69 1/2	69 1/2	68 1/2	69	69 1/2	70					
4	458											
	Penalty											
	Maneuver Score	+1/2	0	-1	-1/2	0	-1/2	0	+1	+1	70 1/2	*tie
Totals	70 1/2	70 1/2	69 1/2	69	69	68 1/2	68 1/2					
5	1176											
	Penalty			(OP)	3							
	Maneuver Score	+1/2	-3	0	-1	0	0	-1/2	+1	+1	(65)	(OP) no jog
Totals	70 1/2	67 1/2	67 1/2	63 1/2	63 1/2	63 1/2	63					
6	1590											
	Penalty					3	-3					
	Maneuver Score	+1/2	-1/2	-1/2	-1/2	-3	-3	0	0	0	57	
Totals	70 1/2	70	69 1/2	69	63	57	57					
7	344											
	Penalty											
	Maneuver Score	0	-1	-1/2	-1	0	-2	-1	0	0	64 1/2	*tie
Totals	70	69	68 1/2	67 1/2	67 1/2	65 1/2	64 1/2					
8	1843											
	Penalty			(OP)								
	Maneuver Score	0	-1/2	-3	-1/2	0	0	-1	0	0	(65)	(OP) no walk
Totals	70	69 1/2	66 1/2	66	66	66	65					
9	1484											
	Penalty											
	Maneuver Score	+1	+1/2	+1	+1	+1	-1/2	-1	+1	+1	75	
Totals	71	71 1/2	72 1/2	73 1/2	74 1/2	74	73					

Cassidy Johnson

Judges Signature

YEDA Official Score Sheet – Opal / Pearl Pattern 8

Updated 2020

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Class #28
 Incl. Grp 4

Jr Opal Pattern Hms
 2 of 4

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Tie 3 Tie 2 Tie 1

Entry #	Maneuver Description	Maneuver							F & E	HDD	Total	Comments	
		Walk	Jog	Walk	Jog	Walk	Jog	Stop Back					
1	455	Penalty											
	Maneuver Score	+1/2	-1/2	-1/2	0	+1/2	0	-1/2	+1	+1	71 1/2		
	Totals	70 1/2	70	69 1/2	69 1/2	70	70	69 1/2					
2	1494	Penalty											
	Maneuver Score	+1	+1	+1	+1	+1	+1	-1	+2	+1	78		
	Totals	71	72	73	74	75	76	75					
3	1126	Penalty											
	Maneuver Score	+1/2	+1	+1/2	+1	+1	+1	+1/2	+2	+1	78 1/2		
	Totals	70 1/2	71 1/2	72	73	74	75	75 1/2					
4	1129	Penalty		3									
	Maneuver Score	+1	-1	+1	-3								OP no jog
	Totals	71	67	68	65								
5	702	Penalty											
	Maneuver Score	0	-1	0	0	0	+1/2	+1/2	+1	+1	72	Tie	
	Totals	70	69	69	69	69	69 1/2	70					
6	301	Penalty						1					
	Maneuver Score	0	-1/2	0	+1/2	0	-1	+1/2	+1	+1	70 1/2		
	Totals	70	69 1/2	69 1/2	70	70	68	68 1/2					
7	980	Penalty				1							
	Maneuver Score	+1/2	+1/2	+1/2	-2	+1/2	-1/2	-1/2	+1	+1	70		
	Totals	70 1/2	71	71 1/2	68 1/2	69	68 1/2	68					
8	1177	Penalty											
	Maneuver Score	+1/2	0	+1/2	+2	+1	+1	+1	+2	+1	79		
	Totals	70 1/2	70 1/2	71	73	74	75	76					
9	1133	Penalty											
	Maneuver Score	+1/2	+1/2	+1/2	+1	+1	-1/2	-1/2	+2	+1	75 1/2	Tie	
	Totals	70 1/2	71	71 1/2	72 1/2	73 1/2	73	72 1/2					

Cassidy Jensen
 Judges Signature

YEDA Official Score Sheet – Opal / Pearl Pattern 8
 Updated 2020

Class #28
 Ind Grp 4
 JR opal pattern Hms
 3 of 4

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Tie 3 Tie 2 Tie 1

Entry #	Maneuver Description	Maneuver							F & E	HDD	Total	Comments	
		Walk	Jog	Walk	Jog	Walk	Jog	Stop Back					
	Maneuver	1	2	3	4	5	6	7					
1	1080	Penalty	1										
	Maneuver Score	-1	+½	+½	+1	+1	0	0	+1	+1	73		
	Totals	68	68½	69	70	71	71	71					
2	1611	Penalty											
	Maneuver Score	+1	-1	0	-2	-½	-2	-1	0	0	64½		
	Totals	71	70	70	68	67½	65½	64½					
3	437	Penalty											
	Maneuver Score	0	0	+½	+½	+½	+½	0	+1	+1	74	Tie	
	Totals	70	70	70½	71	71½	72	72					
4	1410	Penalty	3										
	Maneuver Score	-1	-½	-½	-1	0	-½	-½	+1	+1	65		
	Totals	66	65½	65	64	64	63½	63					
5	1129	Penalty	1					(OP)					
	Maneuver Score	-1	+½	+½	-½	-½	0	+½	+1	+1	70½	(OP) backed way too far	
	Totals	68	68½	69	68½	68	68	68½					
6	1413	Penalty						3					
	Maneuver Score	+1	+1	+1	+2	+2	-1	-½	+2	+1	75½		
	Totals	71	72	73	75	77	73	72½					
7	489	Penalty											
	Maneuver Score	+½	0	0	-1	+½	-2	0	+1	+1	70	*	
	Totals	70½	70½	70½	69½	70	68	68					
8	576	Penalty											
	Maneuver Score	+1	0	+½	+½	0	-1	-½	+1	+1	72½		
	Totals	71	71	71½	72	72	71	70½					
9	1174	Penalty			3								
	Maneuver Score	0	0	-1	-1	0	-1	0	+1	+1	66		
	Totals	70	70	66	65	65	64	64					

Carolee Jensen

Judges Signature



YEDA Official Score Sheet – Opal / Pearl Pattern 8

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

C. 1900 #28
Incl. Corp 4
SRopal pattern Hms
4 of 4

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 3/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver							F & E	HDD	Total	Comments
		Walk	Jog	Walk	Jog	Walk	Jog	Stop Back				
1	Penalty				3							
	Maneuver Score	+1	-1	+1/2	-2	+1/2	-3	-1/2	0	0	62 1/2	no jog
	Totals	71	70	70 1/2	68 1/2	66	63	62 1/2				
2	Penalty			3								
	Maneuver Score	0	-1	-1	-1	0	-1/2	-1	0	0	62 1/2	
	Totals	70	69	68	64	64	63 1/2	62 1/2				
3	Penalty											
	Maneuver Score	+1	+1/2	+1	0	+1/2	-1/2	0	+1	+1	74 1/2	
	Totals	71	71 1/2	72 1/2	72 1/2	73	72 1/2	72 1/2				
4	Penalty											
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	+1/2	-1/2	0	+1	+1	74	
	Totals	70 1/2	71	71 1/2	72	72 1/2	72	72				
5	Penalty											
	Maneuver Score	+1/2	+1/2	+1/2	-1	+1/2	0	+1/2	+1	+1	73 1/2	
	Totals	70 1/2	71	71 1/2	70 1/2	71	71	71 1/2				
6	Penalty											
	Maneuver Score	+1/2	+1/2	+1/2	-1	0	0	+1/2	+1	+1	73	tie
	Totals	70 1/2	71	71 1/2	70 1/2	70 1/2	70 1/2	71				
7	Penalty			1		1						
	Maneuver Score	-1/2	+1/2	-1	-2	-1	0	-2	0	0	62	
	Totals	69 1/2	70	68	66	64	64	62				
8	Penalty											
	Maneuver Score	+1	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+2	+1	77 1/2	
	Totals	71	72	72 1/2	73	73 1/2	74	74 1/2				
9	Penalty											
	Maneuver Score											
	Totals											

Carey Jensen

Judges Signature