YEDA Official Score Sheet – Opal / Pearl Pattern 9

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

YOUTH EQUESTRIAN YEDA DEVELOPMENT ASSOCIATION

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ⅛ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
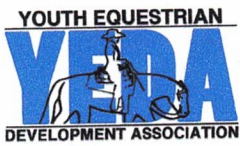- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry #	Maneuver Description	Walk	Walk	Jog	Jog O L	Stop Back	Jog	Stop	F & E	HDD	Total	Comments
		Maneuver	1	2	3	4	5	6	7				
1	1224	Penalty										70.5	
		Maneuver Score	0	0	-½	0	0	-0	0				
		Totals											
2	1421	Penalty										68.5	
		Maneuver Score	0	0	-½	0	-½	-½	0				
		Totals											
3	1446	Penalty										71	
		Maneuver Score	0	+½	0	0	0	+½	0				
		Totals											
4		Penalty											
		Maneuver Score											
		Totals											
5		Penalty											
		Maneuver Score											
		Totals											
6		Penalty											
		Maneuver Score											
		Totals											
7		Penalty											
		Maneuver Score											
		Totals											
8		Penalty											
		Maneuver Score											
		Totals											
9		Penalty											

_____ Judges Signature

YEDA Official Score Sheet – Emerald Pattern 4

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ⅛ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
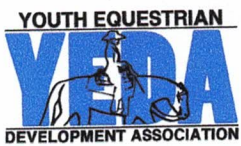- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry #	Maneuver Description	Walk	Jog	Stop Back	Lope RL	Stop	F & E	HDD	Total	Comments
		Maneuver	1-2	3	4	5	6				
1	1175	Penalty								60	Broke pattern
		Maneuver Score	0	-5	-5	0	0				
		Totals									
2	1425	Penalty								62.5	Broke pattern
		Maneuver Score	-½	0	-5	-2					
		Totals									
3	1393	Penalty								71.5	
		Maneuver Score	+½	0	+½	+½	0				
		Totals									
4	869	Penalty					-½			69.5	more steady at trot + sby
		Maneuver Score	+½	-½	0	0					
		Totals									
5	1412	Penalty								68	Horse more forward
		Maneuver Score	-½	-½	0	-½	-½				
		Totals									
6	1631	Penalty								71.5	Broke to trot early
		Maneuver Score	-½	+½	0	-½	+½				
		Totals									
7	1415	Penalty				½				70	Broke early lope
		Maneuver Score	+½	+½	0	-½	-½				
		Totals									
8	1481	Penalty			½	+½				72	Nice pattern
		Maneuver Score	0	+½	+½	+½	+½				
		Totals									
9		Penalty									

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Judges Signature

YEDA Official Score Sheet – Ruby Pattern 4

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ⅛ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry #	Maneuver Description / Maneuver	Walk 1	Jog 2	Lope LL 3	Jog 4	X-Jog 5	6	F & E	HDD	Total	Comments
1	1481	Penalty										ledia
		Maneuver Score	0	0								
		Totals										
2	1412	Penalty										
		Maneuver Score	-½	-½	-½							
		Totals										
3	1137	Penalty			-½						69.5	
		Maneuver Score	0	0	-½	0	0					
		Totals										
4	985	Penalty			-5	0	0					lemont
		Maneuver Score	0	0	-5	0	0					
		Totals										
5	1246	Penalty									69.5	
		Maneuver Score	+½	+½	-½	0	0					
		Totals										
6	985	Penalty									71	
		Maneuver Score	0	0	+1	0	0					
		Totals										
7		Penalty										
		Maneuver Score										
		Totals										
8		Penalty										
		Maneuver Score										
		Totals										
9		Penalty										
		Maneuver Score										

Judges Signature

YEDA Official Score Sheet – Sapphire / Alumni Pattern 4

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ⅛ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry #	Maneuver Description	Walk	Jog	Lope O RL	X Jog	Jog	Stop	F & E	HDD	Total	Comments
		Maneuver	1-2	3	4	5	6	7				
1	932	Penalty			½						65.5	
		Maneuver Score	0	0	70.2	0	0	0				
		Totals										
2		Penalty										
		Maneuver Score										
		Totals										
3		Penalty										
		Maneuver Score										
		Totals										
4		Penalty										
		Maneuver Score										
		Totals										
5		Penalty										
		Maneuver Score										
		Totals										
6		Penalty										
		Maneuver Score										
		Totals										
7		Penalty										
		Maneuver Score										
		Totals										
8		Penalty										
		Maneuver Score										
		Totals										
9		Penalty										
		Maneuver Score										

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Judges Signature

YOUTH EQUESTRIAN DEVELOPMENT ASSOCIATION

YEDA Official Score Sheet – Ranch Horse Pattern # 5
Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments.

Faults incurring a score of 0:

Must be placed under rider/s without or not incurring faults.

- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

1 – point penalty
- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 – point penalty
- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

Entry #	Maneuver / Description	Walk 1	Trot 2	X-Trot 3	Stop 4	360 ea. direction 5	Walk 6	Trot L 7	Lope LL 8	X-Lope 9	Change Leads 10	Lope 11	X-Trot 12	Stop Back 13	Penalties	HDD	Overall Ability	Final Score	Comments
1	Penalty																		
	Totals																	69½	
	Maneuver Score	1	0	0	0	0	-1	0	0	-½	0	0							
432																			
2	Penalty																		
	Totals																		
	Maneuver Score																		
3	Penalty																		
	Totals																		
	Maneuver Score																		
4	Penalty																		
	Totals																		
	Maneuver Score																		
5	Penalty																		
	Totals																		
	Maneuver Score																		
6	Penalty																		
	Totals																		
	Maneuver Score																		
7	Penalty																		
	Totals																		
	Maneuver Score																		
8	Penalty																		
	Totals																		
	Maneuver Score																		

Whitney Halstey _____ Judges Signature

YEDA Official Score Sheet – RAIL Class: W/T Rail Opal

Back #	Rider Comments	Overall Class Comments
1 1224	nice rider 1st	
2 1421	SW UP and Bring leg's Back reverse the other way 3rd	
3 1646	to much upper Body movement Shorten reins for more control 2nd	
4		
5	Ruby Jr/Sr Rail	
6 Jr 1246	Quite hands 3rd	
7 Sr 985	2nd	
8 Sc 1137	1st	
9		
10		
11		

Whitney Hillburg

Judges Signature

YEDA Official Score Sheet – RAIL   Class: _rail 5r/5r/5r Em._

YOUTH EQUESTRIAN DEVELOPMENT ASSOCIATION

Back #	Rider Comments	Overall Class Comments
1	869	look forward tighter leg's at the lope 4th Jr Bend elbow's	
2	1425	tighten upper Body Steady heels legs Back 3rd Jr	
3	1393	Legs Back a little. Look forward. 2nd Jr	
4	1175	quite legs tighten Body at lope 1st Jr	
5			
6	1415	sit Back horse problems 4th 5r	
7	1631	use more leg to get horse Body extra hand up 3rd to move not upp? 5c	
8	1481	tighten Body 2nd 5r	
9	1412	good 1st 5r	
10			
11			

Judges Signature

YEDA Official Score Sheet – Opal / Pearl Pattern 11

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ⅛ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
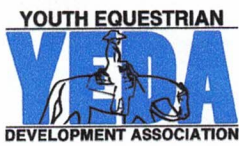- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry #	Maneuver Description	Walk	Jog	¼ R	Jog	X-Jog	Stop Back	Walk	F & E	HDD	Total	Comments
		Maneuver	1-2	3	4	5	6	7	8-9				
1	1224	Penalty						(-3)				70.5	
		Maneuver Score	0	0	+½	0	0	(-3)	0				
		Totals											
2	142	Penalty										68.5	
		Maneuver Score	0	0	-½	0	-½	-½	0				
		Totals											
3	1646	Penalty					0	+½				70	
		Maneuver Score	0	+½	0	0	0	+½	0				
		Totals											
4	1224	Penalty										71	
		Maneuver Score	+½	0	0	0	+½	0	0		1st		
		Totals											
5	1646	Penalty										69½	
		Maneuver Score	0	0	0	0	-½	0	0		2nd		
		Totals											
6	1421	Penalty										69	more confidence
		Maneuver Score	-½	0	0	0	-½	0	0		3rd		
		Totals											
7		Penalty											
		Maneuver Score											
		Totals											
8		Penalty											
		Maneuver Score											
		Totals											
9		Penalty											
		Maneuver Score											

Whitney Halliday
Judges Signature

YEDA Official Score Sheet – Emerald Pattern 7

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ⅛ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry #	Maneuver Description	Walk	Jog	Jog O L	Lope LL	Stop Back		F & E	HDD	Total	Comments
		Maneuver	1	2	3	4	5					
1	1175	Penalty									1st	
		Maneuver Score	0	+1/2	0	+1/2	0				71	
		Totals										
2	1393	Penalty									~~2nd~~	
		Maneuver Score	0	0	+1/2	⊘	0				69¼	
		Totals									3rd 2	
3	869	Penalty									~~3rd~~	
		Maneuver Score	0	-1/2	0	-1/2	0				69	
		Totals									4th	
4	1425	Penalty									2nd	
		Maneuver Score	0	+1/2	+1/2	-1	0				70	
		Totals										
5		Penalty										
		Maneuver Score										
		Totals										
6	1412	Penalty									4	forgot to Back
		Maneuver Score	0	0	+1/2	0	-1				69½	
		Totals										
7	1415	Penalty									2nd	had a little lope troble
		Maneuver Score	0	+1/2	+1/2	-1/2	0				70½	
		Totals										
8	1631	Penalty									3rd	
		Maneuver Score	0	⊘	-½	0	0				68½	
		Totals										
9	1481	Penalty									1st	Flying lead change
		Maneuver Score	0	+1/2	+1/2	-1/2	0				70½	
		Totals										

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Judges Signature

YEDA Official Score Sheet – Ruby Pattern 10

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ⅛ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
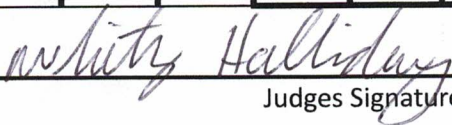- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry #	Maneuver Description / Maneuver	Walk 1	Jog 2	Lope RL 3	O RL 4	Jog 5	Stop 360 R 6	F & E	HDD	Total	Comments
1	1246	Penalty									2nd 71	to close to the wall for turn
		Maneuver Score	0	+½	0	+½	+½	-½				
		Totals										
2	985	Penalty									3rd 70½	" "
		Maneuver Score	0	0	0	+½	0	6				
		Totals										
3	1137	Penalty									1st 72	" "
		Maneuver Score	0	+½	+½	+1	0	0				
		Totals										
4		Penalty										
		Maneuver Score										
		Totals										
5		Penalty										
		Maneuver Score										
		Totals										
6		Penalty										
		Maneuver Score										
		Totals										
7		Penalty										
		Maneuver Score										
		Totals										
8		Penalty										
		Maneuver Score										
		Totals										
9		Penalty										

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Judges Signature

YEDA Official Score Sheet – Sapphire / Alumni Pattern 10
Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)
- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ⅛ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)
- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)
- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry #	Maneuver Description / Maneuver	Walk 1-2	Lope LL 3	Stop 180 L 4	Lope RL 5	Stop 180 L 6	Back 7	Jog 8	X Jog 9	Stop 10	F & E	H D D	Total	Comments
1	932	Penalty													Bend elBows leq's Back
		Maneuver Score	0	0	0	0	0	0	0	0	0			70	
		Totals													
2		Penalty													
		Maneuver Score													
		Totals													
3		Penalty													
		Maneuver Score													
		Totals													
4		Penalty													
		Maneuver Score													
		Totals													
5		Penalty													
		Maneuver Score													
		Totals													
6		Penalty													
		Maneuver Score													
		Totals													
7		Penalty													
		Maneuver Score													
		Totals													
8		Penalty													
		Maneuver Score													
		Totals													
9		Penalty													

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Judges Signature

YEDA Official Score Sheet – Ranch Horse Pattern # 8

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments.

Faults incurring a score of 0:

Must be placed under rider/s without or not incurring faults.

- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

1 – point penalty
- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 – point penalty
- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description / Maneuver	Trot 1	1 Spin Right 2	Lope RL 3	X Lope 4	Stop L RB 5	LL Lope o 6	Walk 10-15 7	Stop Back 8 8	1 ¼ Spin L 9	Trot 10	Stop 11	Penalties	HDD	Overall Ability	Final Score	Comments
1	Maneuver Score	0	⊘0	0	0	0	0	+1½	0	-1½	0	0				78½	
	Penalty																
432	Totals																
2	Maneuver Score																
	Penalty																
	Totals																
3	Maneuver Score																
	Penalty																
	Totals																
4	Maneuver Score																
	Penalty																
	Totals																
5	Maneuver Score																
	Penalty																
	Totals																
6	Maneuver Score																
	Penalty																
	Totals																
7	Maneuver Score																
	Penalty																
	Totals																
8	Maneuver Score																
	Penalty																
	Totals																

Whitney Halluter
Judges Signature