

Dunn

Time Schedule

8:00 am Coaches Meeting/ Draw Horses

8:30 am Schooling of Horses

9:30 am Competition Begins:

Sunday Order of Classes

Class 1.	Group 3/11 Junior/Senior High Opal Rail Horsemanship	3
Class 2.	Group 5/13 Junior/Senior High Emerald Rail Horsemanship	6
Class 3.	Group 15 Senior High Ruby Rail Horsemanship	1
Class 4.	Group 17/27 Senior/Alumni Sapphire Pattern Horsemanship	2
Class 5.	Group 4/12 Junior/Senior High Opal Pattern Horsemanship	3
Class 6.	Group 6/14 Junior/Senior High Emerald Pattern Horsemanship	6
Class 7.	Group 16 Senior High Ruby Pattern Horsemanship	1
Class 8.	Group 18/28 Senior/Alumni Sapphire Ranch Riding	2

Class 1 Group 3/11 Junior/Senior High Opal Rail Horsemanship (3)

Back#	Name	Team	Draw	Horse
437	JR Ashley Korrow	Cedar Ridge Equestrian Team	2	Pinky
1591	JR Lleana Harrness	Cedar Ridge Equestrian Team	3	Bailey
1573	SR Sophie Miller	Cedar Ridge Equestrian Team	1	Opie

1st: 437 2nd: 1573 3rd: 1591 4th: ~~X~~ 5th: ~~X~~ 6th: ~~X~~
 3 2 1

Class 2 Group 5/13 Junior/Senior High Emerald Rail Horsemanship (6)

Back#	Name	Team	Draw	Horse
911	JR Morgan Caron	Cedar Ridge Equestrian Team	2	Scarlet
701	JR Giovanna Lane	Whitney Ridge YEDA Team	3	Jack
664	JR Rowan Varni	Whitney Ridge YEDA Team	4	Pinky
750	SR Natalie Beliveau	Cedar Ridge Equestrian Team	5	Chanel
354	SR Kiera Newton	Cedar Ridge Equestrian Team	6	GO
12	SR Kaleigh Lynch	Pondview Equestrian Team	1	Opie

1st: 750 2nd: 354 3rd: 911 4th: 664 5th: 12 6th: 701
 SR SR JR JR SR JR
 6 5 4 3 2 1

Class 3 Group 15 Senior High Ruby Rail Horsemanship (1)

Back#	Name	Team	Draw	Horse
619	Morgan Alemy	Cedar Ridge Equestrian Team	1	GO

1st: 619 2nd: _____ 3rd: _____ 4th: _____ 5th: _____ 6th: _____
 1

Class 4 Group 17/27 Senior/Alumni Sapphire Pattern Horsemanship (2)

Back#	Name	Team	Draw	Horse
962 Se	Harper Gullage	Cedar Ridge Equestrian Team	2	GO
582 Alum	Hannah Legendre	Pondview Equestrian Team	1	Jack

1st: _____ 2nd: _____ 3rd: X 4th: X 5th: X 6th: X

Class 5 Group 4/12 Junior/Senior High Opal Pattern Horsemanship (3)

Back#	Name	Team	Draw	Horse
437 JR	Ashley Korrow	Cedar Ridge Equestrian Team	2	Scarlet
1591 JR	Lleana Harrness	Cedar Ridge Equestrian Team	3	Chanel
1573 SR	Sophie Miller	Cedar Ridge Equestrian Team	1	Opie

1st: 437 2nd: 1573 3rd: 1591 4th: X 5th: X 6th: X
 3 2 1

Class 6 Group 6/14 Junior/Senior High Emerald Pattern Horsemanship (6)

Back#	Name	Team	Draw	Horse
911 JR	Morgan Caron	Cedar Ridge Equestrian Team	4	Pinky
701 JR	Giovanna Lane	Whitney Ridge YEDA Team	5	Chanel
664 JR	Rowan Varni	Whitney Ridge YEDA Team	6	GR
750 SR	Natalie Beliveau	Cedar Ridge Equestrian Team	1	Opie
354 SR	Kiera Newton	Cedar Ridge Equestrian Team	2	Scarlet
12 SR	Kaleigh Lynch	Pondview Equestrian Team	3	Jack

1st: 750 2nd: 1104 3rd: 12 4th: 750 5th: 701 6th: 911
 6 5 4 3 2 1
 SR JR SR SR JR JR

Class 7 Group 16 Senior High Ruby Pattern Horsemanship (1)

Back#	Name	Team	Draw	Horse
619	Morgan Alemy	Cedar Ridge Equestrian Team	1	GO

1st: 619 2nd: X 3rd: X 4th: X 5th: X 6th: X
 |

Class 8 Group 18/28 Senior/Alumni Sapphire Ranch Riding (2)

Back#	Name	Team	Draw	Horse
962	Harper Gullage	Cedar Ridge Equestrian Team	2	Sparky SR
582	Hannah Legendre	Pondview Equestrian Team	1	Sparky Alumni

1st: _____ 2nd: _____ 3rd: X 4th: X 5th: X 6th: X
 |

Show Results

SR High School Team		JR High School Team	
High Point Team	Cedar Ridge	High Point Team	Cedar Ridge
Res. High Point Team	Pondview	Res. High Point Team	Whitney Ridge
High Point Rider		High Point Rider	
Res. High Point Rider		Res. High Point Rider	
Sportsmanship Award(s)			
Horse of the Show			
Best Groomed Horse of the Show			

SUNDAY SCOREBOARD

Senior High School Team										
Team	Sapphire Ranch Riding	Sapphire Pattern Horsemanship	Ruby Pattern Horsemanship	Ruby Rail Horsemanship	Emerald Pattern Horsemanship	Emerald Rail Horsemanship	Opal Pattern Horsemanship	Opal Rail Horsemanship	Total	Final Placings
Cedar Ridge	1	1	1	1	6	6	2	2	20	1
Pondview	1	1	1	1	3	2	1	1	9	2

Junior High School Team

Team	Emerald Pattern Horsemanship	Emerald Rail Horsemanship	Opal Pattern Horsemanship	Opal Rail Horsemanship	Total	Final Placings
Cedar Ridge	1	4	3	3	16	1
Whitney Ridge	5	3	1	1	80	2



YEDA Official Score Sheet – RAIL Class: ¹ Group 3&11 Jr & Sr Opal

Summ
W/F

Back #	Rider Comments	Overall Class Comments
1 1573	✓+ ✓+ ✓+	
2 1591	+ ✓+ Best Move	
3 437	✓ ✓+ + Leaving Back At walk	
4		
5		
6		
7		
8		
9		
10		
11		

Judges Signature



YEDA Official Score Sheet - RAIL Class: 2 Group 5 Jr High Emerald

Dunn
+13 + Sr High

Back #	Rider Comments	Overall Class Comments
1	911 ✓ ✓	
2	357 ✓ ✓ + Very nice	
3	750 + + led nice Body	
4	664 ✓ + Keel ↓	
5	12 ✓ ✓ very nice feedback of leg	
6	201 + ✓ + hkt - Best 3	
7		
8		
9		
10		
11		

Judges Signature _____



YEDA Official Score Sheet – RAIL Class: 3 Group 15 Sr High Ruby

JMN

Back #	Rider Comments	Overall Class Comments
1 619		
2		
3		
4		
5		
6		
7		
8		
9		
10		
11		

Judges Signature

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

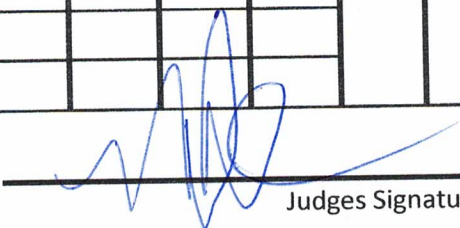
- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

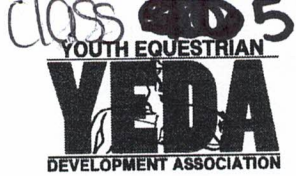
Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Lope RL	Jog	Jog	X Jog	X Jog	Stop Back	F & E	HDD	Total	Comments
		1	2	3	4	5	6	7				
1	Penalty											
	Maneuver Score	0	+1/2	+1/2	+1/2	0	0	+1/2	2	2	76	
	Totals	70	70 1/2	71	71 1/2	71 1/2	71 1/2	72				
2	Penalty		-3									
	Maneuver Score	-1/2	0	0	0	0	0	0				
	Totals	69 1/2	66 1/2	66 1/2	66 1/2	66 1/2	66 1/2	66 1/2				
3	Penalty											
	Maneuver Score											
	Totals											
4	Penalty											
	Maneuver Score											
	Totals											
5	Penalty											
	Maneuver Score											
	Totals											
6	Penalty											
	Maneuver Score											
	Totals											
7	Penalty											
	Maneuver Score											
	Totals											
8	Penalty											
	Maneuver Score											
	Totals											
9	Penalty											
	Maneuver Score											
	Totals											


 Judges Signature



Jr High + Sr High
YEDA Official Score Sheet - Opal / Pearl Pattern 6
 Updated 2020

Dunn

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments
 *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers					F & E	HDD	Total	Comments
		Walk	Jog	180 R	Back					
		1-2	3	4	5					
1 1573	Penalty									After 180 wrong side of cone for back-up
	Maneuver Score	0	0	1 -1	1 -1		0	0	68	
	Totals	70	70	69 1/2	67 1/2					
2 437	Penalty									
	Maneuver Score	+1/2	0	0	+1/2		1	0	72	
	Totals	70 1/2	70 1/2	70 1/2	71					
3 1591	Penalty									180 + backup on wrong side of cone.
	Maneuver Score	+1/2	0 -1/2	1 -1	1 -1		0	-1	65 1/2	
	Totals	70 1/2	70 1/2	69 1/2	67 1/2					
4	Penalty									
	Maneuver Score									
	Totals									
5	Penalty									
	Maneuver Score									
	Totals									
6	Penalty									
	Maneuver Score									
	Totals									
7	Penalty									
	Maneuver Score									
	Totals									
8	Penalty									
	Maneuver Score									
	Totals									
9	Penalty									
	Maneuver Score									

 Judges Signature

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

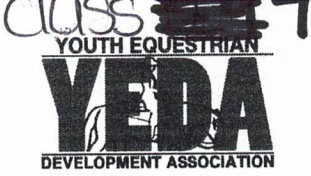
Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	HDD	Total	Comments
		Walk	Jog	Lope LL	Walk	Stop Back					
1	Penalty										
	Maneuver Score	0	+1/2	0	0	0					
	Totals	70	70 1/2	70 1/2	70 1/2	70 1/2		1	1	72 1/2	
2	Penalty										
	Maneuver Score	-1/2	0	+1/2	+1/2	+1/2					
	Totals	69 1/2	69 1/2	70	70 1/2	71		2	1	74	
3	Penalty										
	Maneuver Score	0	0	+1/2	+1/2	+1/2					
	Totals	70	70	70 1/2	71	71 1/2		1	1/2	73	
4	Penalty			-3							
	Maneuver Score	0	0	0	0	0					
	Totals	70	70	67	67	67		0	-1/2	66 1/2	
5	Penalty										
	Maneuver Score	-1/2	-1/2	0	0	0					
	Totals	69 1/2	69	69	69	69		1	-1/2	69 1/2	
6	Penalty										
	Maneuver Score	0	+1/2	+1/2	0	+1					
	Totals	70	70 1/2	71	71	72		1/2	1	73 1/2	
7	Penalty										
	Maneuver Score										
	Totals										
8	Penalty										
	Maneuver Score										
	Totals										
9	Penalty										
	Maneuver Score										
	Totals										

 Judges Signature



Sr High
YEDA Official Score Sheet – Ruby Pattern 6
 Updated 2020

Dunn

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers							F & E	HDD	Total	Comments
		Walk 1-2	Jog 3	Lope LL 4	Walk 5	Stop Back 6	Walk 7					
1	Penalty											
	Maneuver Score	0	+1	+1/2	+1/2	+1/2	0					
	Totals	70	71	71 1/2	72	72 1/2	72 1/2	2	2	76 1/2		
2	Penalty											
	Maneuver Score											
	Totals											
3	Penalty											
	Maneuver Score											
	Totals											
4	Penalty											
	Maneuver Score											
	Totals											
5	Penalty											
	Maneuver Score											
	Totals											
6	Penalty											
	Maneuver Score											
	Totals											
7	Penalty											
	Maneuver Score											
	Totals											
8	Penalty											
	Maneuver Score											
	Totals											
9	Penalty											
	Maneuver Score											

Judges Signature _____



Sr High + Alumni Sapphire
YEDA Official Score Sheet - Ranch Horse Pattern # 6

DMM

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in 1/2 point increments.

1 - point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 - point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

- Faults incurring a score of 0:**
- Must be placed under rider's without or not incurring faults
 - Performing maneuvers other than in the specified order
 - Inclusion of maneuvers not specified
 - Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
 - Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Trot	X-Trot	Lope LL	Stop 1 1/2 R	X-Lope RL	N Lope	Change Leads	Trot	X-Trot	Stop Back	Penalties	HDD	Overall Ability	Final Score	Comments
		1	2	3	4	5	6	7	8	9	10	11					
1	Maneuver Score	0	0	0	-1/2	0	0	0	0	0	0	+1/2	-3	0	0	67	
	Totals	70	70	70	66 1/2	66 1/2	66 1/2	66 1/2	66 1/2	66 1/2	66 1/2	67					
	Penalty																
2	Maneuver Score	-1/2	0	+1/2	+1/2	+1/2	-1/2	0	0	0	+1/2	+1/2	-3	+1/2	0	70	
	Totals	68 1/2	68 1/2	69	69 1/2	70	68 1/2	68 1/2	68 1/2	68 1/2	69	69 1/2					
	Penalty																
3	Maneuver Score																
	Totals																
	Penalty																
4	Maneuver Score																
	Totals																
	Penalty																
5	Maneuver Score																
	Totals																
	Penalty																
6	Maneuver Score																
	Totals																
	Penalty																
7	Maneuver Score																
	Totals																
	Penalty																
8	Maneuver Score																
	Totals																
	Penalty																

Judges Signature

[Handwritten Signature]