

YEDA REINING PATTERN NRHA #4 OFFICIAL SCORE SHEET

Split A

①

EXHB #	MANUEVER DESCRIPTION	R Circles		L Circles		R Fig 8	RRB	LRR	Stop Back	Overall Ability	HDD	Penalties	Final Score	Comments	
		000 Stop	4 Spins Right	000 Stop	4 Spins Left										
1	598 *	PENALTY	-1	-1	-1/2	0	0	+1/2	0					H: + Markers ③	
		SCORE	-1/2	-1	-1/2	0	+1/2	0	+1/2	0		+2	-2		69
		Total	107 1/2	66 1/2	64	66	66 1/2	67	67	67					
		PENALTY SCORE	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2			+2		-1/2
2	154	PENALTY												①	
		SCORE	70 1/2	71	71	71 1/2	72	70 1/2	73	78 1/2					73 1/2
		Total													
		PENALTY SCORE	-1/2	-1	0	+1/2	0	0	+1/2	+1/2			+2		-1/2
3	254	PENALTY												③	
		SCORE	69	68	68	68 1/2	68 1/2	68 1/2	69	69 1/2					71 1/2
		Total													
		PENALTY SCORE	0	+1/2	+1/2	0	0	0	+1/2	+1/2			+2		-1/2
4	684	PENALTY												④	
		SCORE	70	70 1/2	71	71	71	71	71	71 1/2					71 1/2
		Total													
		PENALTY SCORE	-1/2	-1/2	-1 1/2	-1	-1/2	0	0	0			-4		0
5	1279	PENALTY												⑦	
		SCORE	15 1/2	69	63 1/2	62 1/2	62	62	62	62					73
		Total													
		PENALTY SCORE	0	+1/2	0	+1/2	+1/2	0	0	0			+1		0
6	778	PENALTY												⑧	
		SCORE	70	70 1/2	70 1/2	71	71 1/2	72	72	72					73
		Total													
		PENALTY SCORE	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1	-1/2					
7	979	PENALTY												⑥	
		SCORE	70	69 1/2	69	68 1/2	69	68 1/2	67 1/2	67					67
		Total													
		PENALTY SCORE	0	+1/2	0	+1/2	+1/2	0	0	0					
8		PENALTY													
		SCORE													
		Total													
		PENALTY SCORE													
9		PENALTY													
		SCORE													
		Total													
		PENALTY SCORE													

Tilt
 B, marks
 ① L Spins
 ② RB right

JUDGES SIGNATURE 

Circled penalties are deemed due to horse not rider and will not appear in the final score.
 Maneuvers and Overall Ability are scored +3 to -3 in 1/2 point increments.
 Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments
 Riders need to be scored through their entire pattern, if off pattern consider that a severe penalty and should be placed lower than other riders who stayed on pattern.

YEDA Official Score Sheet – RAIL Class: SR Opal Split A

(2)

Back #	Rider Comments	Overall Class Comments
1 1454	Watch Feet (6)	
2 1392	Sit Back ✓ (5)	
3 1390	Watch Shoulders movement (7)	
4 1516	Good Position + ✓ (1)	
5 1133	Shoulders back upper movement (8)	
6 1506	Sit Up ↑ (4)	
7 487	Good look H (2)	
8 1457	Sit Back (3)	
9		
10		
11		

 Judges Signature

YEDA REINING PATTERN NRHA #4 OFFICIAL SCORE SHEET

Split B (3)

EXHB #	MANUEVER DESCRIPTION	R Circles		L Circles		R Fig 8	RRB	LRR	Stop Back	Overall Ability	HDD	Penalties	Final Score	Comments
		000 Stop	4 Spins Right	000 Stop	4 Spins Left									
1	188	1	2	3	4	5	6	7	8			-3	66	(6)
	PENALTY	-1-2		0	-1/2	+1/2	+1/2	+1/2	-1/2					
	SCORE	66	65 1/2	65 1/2	65	65 1/2	66	67 1/2	66					
	Total													
2	839												72 1/2	(1)
	PENALTY													
	SCORE	+1/2	+1/2	-1/2	0	+1/2	+1/2	+1/2	+1/2					
	Total	70 1/2	71	70 1/2	70 1/2	71	71 1/2	72	72 1/2					
3	242												67	(5)
	PENALTY													
	SCORE	0	-1/2	-1	-1/2	-1/2	0	-1/2	-1/2					
	Total	70	69 1/2	68 1/2	68	67 1/2	67 1/2	66 1/2	67					
4	913												64 1/2	(7)
	PENALTY													
	SCORE	-1	-1	-1	-1/2	-1/2	-1/2	0	0					
	Total	69	68	65	64 1/2	64	63 1/2	63 1/2	63 1/2					
5	1004												69 1/2	(2)
	PENALTY													
	SCORE	0	-1/2	0	0	0	-1/2	-1/2	0					
	Total	70	69 1/2	69 1/2	69 1/2	69 1/2	69	68 1/2	68 1/2					
6	236												68 1/2	(4)
	PENALTY													
	SCORE	+1/2	+1/2	0	0	-1/2	0	-1/2	0					
	Total	70 1/2	71	71	71	69 1/2	69 1/2	68 1/2	68 1/2					
7	490												69	(3)
	PENALTY													
	SCORE	-1/2	+1/2	+1/2	0	-1/2	+1/2	+1/2	0					
	Total	69 1/2	70	70 1/2	70 1/2	68	68 1/2	69	69					
8	917												64 1/2	(8)
	PENALTY													
	SCORE	0	+1/2	-1	-1/2	-1/2	-1/2	-1/2	+1/2					
	Total	70	70 1/2	67 1/2	67 1/2	65 1/2	64 1/2	64 1/2	64 1/2					
9														
	PENALTY													
	SCORE													
	Total													

Circled penalties are deemed due to horse not rider and will not appear in the final score.

Manuevers and Overall Ability are scored +3 to -3 in 1/2 point increments.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments. Riders need to be scored through their entire pattern, if off pattern consider that a severe penalty and should be placed lower than other riders who stayed on pattern.

Tie Break (1) L Spins (2) RRB

JUDGES SIGNATURE _____

YEDA Official Score Sheet - Ranch Horse Pattern #4

Updated June 2020

Junior

Scoring 0-100 with 70 denoting the average.
Maneuvers and Overall Ability and HDD are scored +3 to -3 in 1/2 point increments.

Faults incurring a score of 0:

- Must be placed under rider's without or not incurring faults.
- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

- 1 - point penalty
- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.
- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Trot Sequence	Lope LLO	Change Leads	Lope RL o Stop	2 Spins L	2 Spins R	Lope RL	Stop Back 5	Penalties	Overall Ability	HDD	Final Score	Comments
1	Penalty													
	Maneuver Score	+1/2	+1/2	0	0	-1/2	0	0	0				0	
	Totals	70 1/2	71	71	71	70 1/2	70 1/2	70 1/2	70 1/2				70 1/2	(7)
2	Penalty	-3-1												
	Maneuver Score	-1	0	-1	-2	-1	-1	-1	-1				61	(6)
	Totals	65	65	64	63	62	61	60	59				61	(6)
3	Penalty													
	Maneuver Score	0	-1/2	-1/2	0	+1/2	-1/2	-1/2	-1/2				68	(4)
	Totals	70	69 1/2	69	69	69 1/2	69	68 1/2	68				68	(4)
4	Penalty													
	Maneuver Score	0	-1/2	-1	-1/2	-1/2	-1/2	-1/2	-1/2				63	(5)
	Totals	70	69 1/2	68 1/2	68	67 1/2	67	66 1/2	66				63	(5)
5	Penalty													
	Maneuver Score	+1/2	0	+1/2	+1/2	+1/2	+1/2	-1	0				68 1/2	(3)
	Totals	70 1/2	70 1/2	71	71 1/2	72	72 1/2	71 1/2	70 1/2				68 1/2	(3)
6	Penalty													
	Maneuver Score	+1/2	+1/2	-1	+1/2	+1/2	+1/2	+1/2	+1/2				69 1/2	(1)
	Totals	70 1/2	71	69	69 1/2	69	68 1/2	69	69 1/2				69 1/2	(1)
7	Penalty													
	Maneuver Score	+1/2	-1/2	-1/2	0	0	+1/2	0	+1/2				69 1/2	(2)
	Totals	70 1/2	70	69 1/2	69 1/2	69 1/2	69 1/2	69	69 1/2				69 1/2	(2)
8	Penalty													
	Maneuver Score													
	Totals													

TB - (1) Trot
(2) Pt circle

Judges Signature

YEDA Official Score Sheet – RAIL Class:

SR Opal Split B

(5)

Back #	Rider Comments	Overall Class Comments
1 104b	Good Position ✓ (2)	
2 1583	Excellent Form + (1)	
3 1449	Good Overall ↓ (4)	
4 612	5th Back Reverse (6)	
5 1177	With Upper Body: (8)	
6 1173	Good Overall + ← @ jog (5)	
7 1129	With Shoulder (7)	
8 117b	Sit up (3)	
9		
10		
11		

Judges Signature _____

6

Senior Split A



YEDA Official Score Sheet - Ranch Horse Pattern #4

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability and HDD are scored +3 to -3 in 1/2 point increments.

Faults incurring a score of 0:

- Must be placed under rider/s without or not incurring faults.
- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

- 1 - point penalty
 - Rider allows horse to go too slow.
 - Break of gait out of the walk or trot of 2 strides.
- 3 - point penalty
 - Break of gait from walk or trot more than 2 strides
 - Break of gait at the lope
 - Starting on the incorrect lead, out of lead or cross canter during lead change
 - Trotting excessive strides during simple lead change
 - Too loose of rein

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Trot Serpentine	Lope LL O	Change Leads	Lope RL to Stop	2 Spins		2 Spins R	Lope RL	Stop Back 5	Penalties	Overall Ability	HDD	Final Score	Comments	
						L	R									
1	Penalty															
	Maneuver Score	1 1/2	1 1/2	-1	0	0	0	0	0	1/2				69 1/2	(5)	
	Totals	20 1/2	70	69	69	69	69	69	69	69 1/2						
2	Penalty															
	Maneuver Score	1 1/2	1 1/2	1 1/2	-1	1 1/2	1 1/2	1 1/2	0	0				68 1/2	(5)	
	Totals	70 1/2	71	71 1/2	69	69 1/2	68	68	68	68	-3					
3	Penalty															
	Maneuver Score	0	0	-1	-1	-1/2	0	0	0	0			+1	67 1/2	(6)	
	Totals	70	70	66	67	66 1/2	66 1/2	66 1/2	66 1/2	66 1/2	-1					
4	Penalty															
	Maneuver Score	1/2	0	1/2	1/2	0	0	0	0	1/2				71	(0)	
	Totals	69 1/2	69 1/2	70	70 1/2	70 1/2	70 1/2	70 1/2	70 1/2	71						
5	Penalty															
	Maneuver Score	1 1/2	-1	0	-1/2	0	0	0	0	1/2				69 1/2	(A)	
	Totals	70 1/2	69 1/2	69 1/2	69	69	69	69	69	69 1/2						
6	Penalty															
	Maneuver Score	1 1/2	-1	1 1/2	0	0	0	0	0	1/2				70 1/2	(2)	
	Totals	70 1/2	69 1/2	70	70	70	70	70	70	70 1/2						
7	Penalty															
	Maneuver Score	0	-1/2	-1	-1	0	1/2	0	0	0				62	(7)	
	Totals	60	65 1/2	61 1/2	61 1/2	61 1/2	62	62	62	62	-4					
8	Penalty															
	Maneuver Score	1 1/2	0	-1	-1	-1	-1	0	0	0			+1	61 1/2	(8)	
	Totals	70 1/2	70 1/2	66 1/2	66 1/2	61 1/2	60 1/2	60 1/2	60 1/2	60 1/2	-6					

1 Spun to bit
2 Pt circle

TR

Judges Signature



YEDA Official Score Sheet – RAIL Class: SR Opal

Back #	Rider Comments	Overall Class Comments
1 1144	Good heel ①	
2 803	Watch heel bounce ⑤	
3 967	Sit back track feet ④	
4 1429	Watch left shoulder ②	
5 102	Watch feet, back ③	
6		
7		
8		
9		
10		
11		

Judges Signature

VEDA Official Score Sheet - Ranch Horse Pattern #4

Updated June 2020

Maneuvers and Overall Ability and HDD are scored +3 to -3 in 1/2 point increments.

1 - point penalty

- Rider allows horse to go too slow.
 - Break of gait out of the walk or trot of 2 strides.
- 3 - point penalty**
- Break of gait from walk or trot more than 2 strides
 - Break of gait at the lope
 - Starting on the incorrect lead, out of lead or cross canter during lead change
 - Trotting excessive strides during simple lead change
 - Too loose of rein

Faults incurring a score of 0:

- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Trot Serration	Lope LL O	Change Leads	Lope RL to Stop	2 Spins		2 Spins R	Lope RL	Stop Back 5	Penalties	Overall Ability	HDD	Final Score	Comments
						L	R								
1 153	Maneuver	-1													
	Penalty														
	Totals										-1			71	1
2 520	Maneuver	0													
	Penalty														
	Totals										-2		+1	67 1/2	3
3 446	Maneuver	0													
	Penalty														
	Totals													67 1/2	6
4 431	Maneuver	0													
	Penalty														
	Totals													69	3
5 896	Maneuver	0													
	Penalty														
	Totals													70	2
6 824	Maneuver	0													
	Penalty														
	Totals													67	7
7 901	Maneuver	0													
	Penalty														
	Totals												+2	68 1/2	4
8	Maneuver														
	Penalty														
	Totals														

TB → Sp in Pt
Left Cordy

Judges Signature

Senior
Split B

YEDA Official Score Sheet - Diamond Pattern 4

Updated 2020

Scoring 0-100 with 70 denoting the average. Manuevers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.

Severe Faults (-5 points)

- Loss of either hand to instill fear or praise
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver	Description	Maneuvers								
			Walk	X Jog OR RL	Lope Stop 360 L	Lope Stop LL	Stop Back	F & E	HDD	Total	
1	778		0	0	0	0	0	0	+2	73	6
2	913		+1/2	-1/2	+1/2	-1/2	0	+1/2	+3	73 1/2	5
3	854		0	0	+2	+1	+2	+1/2	+3	78 1/2	1
4	1004		+1/2	0	+1	0	+1	+1	+3	76 1/2	4
5	839		+1	+2	+2	0	+1	+1/2	+2	78 1/2	2
6	490		-1/2	+1/2	+1	+1/2	+2	+1	+3	77 1/2	3
7	917		-1/2	-1	0	0	+1/2	+1/2	+1	69 1/2	7
8	242		0	+1/2	+1/2	-1/2	-1	0	+2	68 1/2	8
9	Totals										

13 - 1 Pt Circle
2 Step/Back
3 P&E

Judges Signature _____

Comments

Split A 9

YEDA Official Score Sheet - Diamond Pattern 4

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

- Minor Faults (-1 point)**
- Break gait at walk or jog for up to 2 strides
 - Over/under turn from 1/8 to 1/4
 - Ticking or hitting cone
 - Obviously looking down to check leads
- Major Faults (-3 points)**
- Break of gait at lope, out of lead or missing lead for 1-2 strides
 - Not performing gait or stopping when called for a pattern within 10' of designated area.
 - Incorrect lead
 - Break of gait at a walk, jog for more than 2 strides.
 - Loss of stirrup
- Severe Faults (-5 points)**
- Use of either hand to instill fear or praise
 - Use of either hand to hold pattern or rail work.
 - Holding saddle with either hand
 - Cueing with the end of the romal
 - Spurring in front of the cinch.
- Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments**
- Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments**
- *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Maneuver Description	Maneuver		F & E	HDD	Total	Maneuvers														
	1-2	3				4	5	6	7	Stop	Lope	Walk								
188			+2		78 1/2															
236			+1		63 1/2															
979			+3		81 1/2															
1279			+2		62 1/2															
154			+1		73															
684			+2		75															
598			+1		75 1/2															

① R/Circle
② Stop/Back
③ F&E

Judges Signature

10

Split B

YEDA Official Score Sheet - Sapphire / ~~Alumni~~ Pattern 4

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at walk, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments
Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments
 *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver	Maneuvers							F & E	HDD	Total	Comments
		Walk	Jog	Lope	X Jog	Jog	Stop	Penalty				
1	278	+1	+1/2	-1/2	-1	-1	-1	-1	+1	64 1/2	(3)	
2	1384	+1	+1	+1/2	+1/2	+2	+1	+1	+3	79	(1)	
3	1598	+1/2	+1	+1	+2	+1	+1	0	+3	77	(4)	
4	1616	+1/2	0	-1/2	0	+1/2	+1	+2	+2	72 1/2	(2)	
5	Totals											
6	Maneuver Score											
7	Penalty											
8	Totals											
9	Maneuver Score											
	Penalty											
	Totals											

Judges Signature

Junior (11)

Back #	Rider Comments	Overall Class Comments
1 1002	Watch free Hand y (5)	
2 686	Sit back feet @ jog (6)	
3 168	Upper body relax & back ↓ @ jog (7)	
4 1468	Nice (2)	
5 1434	Good rest + learns back @ jog (3)	
6 132	Good Position # (1)	
7 708	hearing forward a bit (4)	
8		
9		
10		
11		

Back #	Rider Comments	Overall Class Comments
1 846	Good Position ++ (1)	
2 252	Quiet Upper body (2)	
3 1072	Upper body & free hand relax (5)	
4 1492	Sit up, leaning back break (6)	
5 146	Upper Body Moving break (3)	
6 1322	Sit up (4)	
7		
8		
9		
10		
11		

YEDA Official Score Sheet - Opal / Pearl Pattern 4

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver	Description	Maneuvers					F & E	HDD	Total	Comments
			Walk	Jog	X-Jog	Jog	Stop Back				
1	1144	Maneuver	Penalty	+1/2	0	-1/2	0	+1/2	+1	71 1/2	3
			Maneuver Score	70 1/2	70 1/2	70	70 1/2				
			Totals	70 1/2	70 1/2	70	70 1/2				
2	102	Maneuver	Penalty	+2	+1	0	+1	+1	+2	75 1/2	2
			Maneuver Score	70 1/2	71 1/2	71 1/2	72 1/2				
			Totals	70 1/2	71 1/2	71 1/2	72 1/2				
3	1429	Maneuver	Penalty	+1/2	-1/2	-1	-1/2	0	+1	69 1/2	5
			Maneuver Score	70 1/2	70	69	68 1/2				
			Totals	70 1/2	70	69	68 1/2				
4	803	Maneuver	Penalty	-1	-1/2	-1/2	0	0	+1	70	4
			Maneuver Score	+1	-1/2	-1/2	0				
			Totals	71	68 1/2	68	69				
5	967	Maneuver	Penalty	+1	+2	+1	-1/2	+1/2	+3	76	1
			Maneuver Score	71	73	74	72 1/2				
			Totals	71	73	74	72 1/2				
6		Maneuver	Penalty								
			Maneuver Score								
			Totals								
7		Maneuver	Penalty								
			Maneuver Score								
			Totals								
8		Maneuver	Penalty								
			Maneuver Score								
			Totals								
9		Maneuver	Penalty								
			Maneuver Score								
			Totals								

Judges Signature _____

YEDA Official Score Sheet - Opal / ~~Real~~ Pattern 4

Updated 2020

Scoring 0-100 with 70 denoting the average.

Junior
Split-A
16

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ½
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the reins
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ point increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ point increments
 *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Maneuvers

Entry #	Maneuver	Maneuver Description							F & E	HDD	Total	Comments
		Walk	Jog	X-Jog	Jog	Jog	Stop	Back				
1	1040	0	0	0	0	0	0	0	+1	68	(5)	
2	1133	+½	+1	+½	7½	73	20½	-½	+1	73½	(3)	
3	1583	+1	-1	+½	67½	67	67½	+½	+2	69½	(7)	
4												
5	1392	+½	0	-1	19½	70	70	+½	+1	71½	(6)	
6	1177	+1	0	+1	71	73	73	+½	+2	75½	(2)	
7	1129	+1	+1	+½	78	74½	76½	+2	+3	79½	(1)	
8	1173	+½	+½	-½	20½	21	20½	+1	+1	73	(5)	
9	1449	+1	+½	0	71½	72	72½	+½	+1	73½	(4)	

Next day
Stop/Back
1B

Judges Signature

YEDA Official Score Sheet - Opal / Pattern 4
 Updated 2020

Junior **(17)**
 Split B

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers					F & E	HDD	Total	Comments
		Walk	Jog	X-Jog	Jog	Stop Back				
1	Penalty					-1				
	Maneuver Score	+1/2	+1/2	-1/2	-1/2	-1/2	+1		69 1/2	(7)
	Totals	70 1/2	71	70 1/2	69	68 1/2				
2	Penalty									
	Maneuver Score	+1	+1	+1/2	+1/2	+1/2	+2		75 1/2	(4)
	Totals	71	72	72 1/2	73	73 1/2				
3	Penalty					-1				
	Maneuver Score	+1/2	-1/2	-1	-1/2	+1/2	+1		69	(8)
	Totals	70 1/2	70	69	67 1/2	68				
4	Penalty									
	Maneuver Score	+1	+1	+1/2	+1	+1	+2		76 1/2	(3)
	Totals	71	72	72 1/2	73 1/2	74 1/2				
5	Penalty									
	Maneuver Score	+1	+2	+1	+1	+1	+3		79	(2)
	Totals	71	73	74	75	76				
6	Penalty									
	Maneuver Score	+1	+2	+2	+2	+2	+3		82	(1)
	Totals	71	73	75	77	79				
7	Penalty					-3				
	Maneuver Score	+1	+2	+1/2	-1	+1/2	+1		71	(6)
	Totals	71	73	73 1/2	69 1/2	70 1/2				
8	Penalty									
	Maneuver Score	+1	+1/2	+1/2	+1	0	+1		74	(5)
	Totals	71	71 1/2	72	73	73				
9	Penalty									
	Maneuver Score									
	Totals									

Judges Signature

YEDA Official Score Sheet - Opal / Pearl Pattern 4
 Updated 2020

18

Split A

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers					F & E	HDD	Total	Comments
		Walk	Jog	X-Jog	Jog	Stop Back				
1	Penalty					-1				
	Maneuver Score	+1	+2	+1	-1/2	+1/2	+2		75	(4)
	Totals	71	73	74	72 1/2	73				
2	Penalty									
	Maneuver Score	+1	+1/2	+1/2	+1	+1/2	+1		74 1/2	(5)
	Totals	71	71 1/2	72	73	73 1/2				
3	Penalty									
	Maneuver Score	+1	+1	+2	+1	+1	+2		78	(2)
	Totals	71	72	74	75	76				
4	Penalty									
	Maneuver Score	+1	+1	+2	+3	+2	+3		82	(1)
	Totals	71	72	74	77	79				
5	Penalty					-3-5				
	Maneuver Score	+1	+1/2	+1/2	-1/2	+1/2	+1		64	(6)
	Totals	71	71 1/2	72	69 1/2	63				
6	Penalty									
	Maneuver Score	+1	+1	+1	+1	+1/2	+2		76 1/2	(3)
	Totals	71	72	73	74	74 1/2				
7	Penalty									
	Maneuver Score									
	Totals									
8	Penalty									
	Maneuver Score									
	Totals									
9	Penalty									
	Maneuver Score									
	Totals									

Judges Signature

YEDA Official Score Sheet - Opal / Pearl Pattern 4

Updated 2020

Split B

19

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers					F & E	HDD	Total	Comments
		Walk	Jog	X-Jog	Jog	Stop Back				
1	Penalty					-5				
	Maneuver Score	+1	+1/2	+1	-1	+1/2	+2		69	(6)
	Totals	71	71 1/2	72 1/2	66 1/2	67				
2	Penalty									
	Maneuver Score	+1	+1/2	0	+1/2	+1	+1		74	(4)
	Totals	71	71 1/2	71 1/2	72	73				
3	Penalty					-3				
	Maneuver Score	+1	+1	+2	-1	+1	+3		74	(3)
	Totals	71	72	74	70	71				
4	Penalty					-3				
	Maneuver Score	+1	+1	+1/2	-1	+1/2	+1		70	(5)
	Totals	71	72	72 1/2	68 1/2	69				
5	Penalty					-3				
	Maneuver Score	+1	+2	+3	-1	+2	+4		78	(1)
	Totals	71	73	76	72	74				
6	Penalty		-3			-1				
	Maneuver Score	+1/2	-1	+1/2	-1/2	+1/2	+1		66	(7)
	Totals	70 1/2	66 1/2	66	64 1/2	65				
7	Penalty									
	Maneuver Score	+1/2	+1	+1/2	+1/2	+1	+2		75 1/2	(2)
	Totals	70 1/2	71 1/2	72	72 1/2	73 1/2				
8	Penalty									
	Maneuver Score									
	Totals									
9	Penalty									
	Maneuver Score									
	Totals									

TB → 6X Jog
 2 Stop/Back

Judges Signature

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Senior

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers							F & E	HDD	Total	Comments
		Walk	Jog	Lope O RL	X Jog	Jog	Stop	Stop				
1	Penalty											
	Maneuver Score	+1	+1	+1	+2	+2	+1	+3		81	3	
	Totals	71	72	73	75	77	78					
2	Penalty				-3							
	Maneuver Score	+1	+2	+2	-1	+2	+1	+3		77	4	
	Totals	71	73	75	71	73	74					
3	Penalty						0			0		
	Maneuver Score	+1	+3	+2	+3	+3	+1	+4		87	6	
	Totals	71	74	76	79	82	83					
4	Penalty											
	Maneuver Score	+1	+1	+2	+3	+3	+3	+5		88	1	
	Totals	71	72	74	77	80	83					
5	Penalty		-3	-1								
	Maneuver Score	+1	-1	-1/2	+1	+2	+1	+2		71 1/2	5	
	Totals	71	67	65 1/2	66 1/2	68 1/2	69 1/2					
6	Penalty											
	Maneuver Score	+1	+1	+2	+3	+3	+3	+4		87	2	
	Totals	71	72	74	77	80	83					
7	Penalty											
	Maneuver Score											
	Totals											
8	Penalty											
	Maneuver Score											
	Totals											
9	Penalty											
	Maneuver Score											
	Totals											

TB -> 1 Lope Circle
2 Stop

Judges Signature

YEDA Official Score Sheet – Emerald Pattern 4
Updated 2020

Split A
 Junior

22

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers					F & E	HDD	Total	Comments
		Walk	Jog	Stop Back	Lope RL	Stop				
		1-2	3	4	5	6				
1 1197	Penalty				-5					
	Maneuver Score	-1 1/2	+1/2	0	-1 1/2	-1/2	+1		63	(6)
	Totals	68 1/2	69	69	62 1/2	62				
2 1152	Penalty				-1-3					
	Maneuver Score	+1	+1	+2	-1	+1	+3		73	(5)
	Totals	71	72	74	69	70				
3 1051	Penalty		-1							
	Maneuver Score	+1	+1	+1	+1/2	+1	+1		74 1/2	(4)
	Totals	71	71	72	72 1/2	73 1/2				
4 1428	Penalty									
	Maneuver Score	+1	+2	+1	+1	+1	+2		78	(2)
	Totals	71	73	74	75	76				
5 991	Penalty				-1					
	Maneuver Score	+1/2	+1	+1	+1	+2	+2		76 1/2	(3)
	Totals	70 1/2	71 1/2	72 1/2	72 1/2	74 1/2				
6 838	Penalty									
	Maneuver Score	+1	+2	+3	+3	+3	+3		85	(1)
	Totals	71	73	76	79	82				
7	Penalty									
	Maneuver Score									
	Totals									
8	Penalty									
	Maneuver Score									
	Totals									
9	Penalty									
	Maneuver Score									
	Totals									

Judges Signature

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers							F & E	HDD	Total	Comments
		Walk	Jog	Lope O RL	X Jog	Jog	Stop	Stop				
1	Penalty											
	Maneuver Score	+1	+1	+2	+3	+3	+3	+3		86	②	
	Totals	71	72	74	77	80	83					
2	Penalty											
	Maneuver Score	+1	+1/2	+1/2	+1/2	+1/2	-1/2	+1		73 1/2	⑤	
	Totals	71	71 1/2	72	72 1/2	73	72 1/2					
3	Penalty			-3								
	Maneuver Score	+1	0	-1	+2	+2	+1	+2		74	④	
	Totals	71	71	69	69	71	72					
4	Penalty			-1								
	Maneuver Score	+1	+1	+1/2	+1/2	-1/2	0	+2		72 1/2	⑥	
	Totals	71	72	71 1/2	72	70 1/2	70 1/2					
5	Penalty						0			0		
	Maneuver Score	+1	+2	+3	+2	+3	0	+3		84	⑦	
	Totals	71	73	76	78	81	81					
6	Penalty											
	Maneuver Score	+1	+1/2	+1	+2	+1	+1	+2		78 1/2	③	
	Totals	71	71 1/2	72 1/2	74 1/2	75 1/2	76 1/2					
7	Penalty											
	Maneuver Score	+1	+2	+3	+3	+3	+1	+3		86	①	
	Totals	71	73	76	79	82	83					
8	Penalty											
	Maneuver Score											
	Totals											
9	Penalty											
	Maneuver Score											
	Totals											

TB
① Lope
② Stop
③ F/E

Judges Signature

YEDA Official Score Sheet – Emerald Pattern 4
 Updated 2020

Junior
 Split B

23

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers					F & E	HDD	Total	Comments
		Walk	Jog	Stop Back	Lope RL	Stop				
		1-2	3	4	5	6				
1	1161									
	Penalty									
	Maneuver Score	+1	+2	+1	+1	+1	+2		78	(3)
	Totals	71	73	74	75	76				
2	1119									
	Penalty					0			0	
	Maneuver Score	+1	+1	+1/2	+1	+1/2	+2		76	(6)
	Totals	71	72	72 1/2	73 1/2	74				
3	883									
	Penalty									
	Maneuver Score	-1	+1	+1	+1	+1	+2		77	(4)
	Totals	71	72	73	74	75				
4	875									
	Penalty									
	Maneuver Score	+1	+2	+1	+3	+2	+3		82	(1)
	Totals	71	73	74	77	79				
5	1566									
	Penalty		-1		-3-5					
	Maneuver Score	+1	+1	+1/2	-1/2	-1/2	+2		63 1/2	(5)
	Totals	71	71	71 1/2	62	61 1/2				
6	1089									
	Penalty									
	Maneuver Score	+1	+2	+1	+2	+2	+2		80	(2)
	Totals	71	73	74	76	78				
7										
	Penalty									
	Maneuver Score									
	Totals									
8										
	Penalty									
	Maneuver Score									
	Totals									
9										
	Penalty									
	Maneuver Score									
	Totals									

Judges Signature

YEDA Official Score Sheet - Emerald Pattern 4

Updated 2020

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Junior
 Split C

#24

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers					F & E	HDD	Total	Comments
		Walk	Jog	Stop Back	Lope RL	Stop				
		1-2	3	4	5	6				
1	1013									
	Penalty									
	Maneuver Score	+1	+2	+2	-1	+1	+3		73	(6)
	Totals	71	73	75	69	70				
2	272									
	Penalty									
	Maneuver Score	+1	+2	+1	+1	+2	+1		78	(3)
	Totals	71	73	74	75	77				
3	234									
	Penalty									
	Maneuver Score	+1	+1	+1	+1	+2	+1		77	(4)
	Totals	71	72	73	74	76				
4	1123									
	Penalty									
	Maneuver Score	+1	+3	+2	+3	+3	+3		85	(1)
	Totals	71	74	76	79	82				
5	409									
	Penalty									
	Maneuver Score	+1	+2	+2	+1	+2	+1		79	(2)
	Totals	71	73	75	76	78				
6	1554									
	Penalty									
	Maneuver Score	+1	+2	+1/2	+1	+1/2	+1		76	(3)
	Totals	71	73	73 1/2	74 1/2	75				
7										
	Penalty									
	Maneuver Score									
	Totals									
8										
	Penalty									
	Maneuver Score									
	Totals									
9										
	Penalty									
	Maneuver Score									
	Totals									

TB

0 Lope
 2 Stop B
 3 F&E

Judges Signature

YEDA Official Score Sheet – Emerald Pattern 4

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

Split A

Senior

25

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers					F & E	HDD	Total	Comments
		Walk	Jog	Stop Back	Lope RL	Stop				
		1-2	3	4	5	6				
1	814									
	Penalty									
	Maneuver Score	+1	+2	+1	+2	+2	+2		80	(2)
	Totals	71	73	74	76	78				
2	1189									
	Penalty				-5					
	Maneuver Score	+1	+1	+½	-½	+1	+1	+1	68	(6)
	Totals	71	72	72½	66	67				
3	289									
	Penalty				-1					
	Maneuver Score	+1	+1	+3	+1	+1	+2	+2	77	(3)
	Totals	71	72	74	74	75				
4	1354									
	Penalty		-1		-5					
	Maneuver Score	+1	+1	+2	-1	+1	+2	+2	78	4
	Totals	71	71	73	67	68				
5	851									
	Penalty									
	Maneuver Score	+1	+2	+2	+3	+2	+3	+3	83	(1)
	Totals	71	73	75	78	80				
6	1211									
	Penalty				-5					
	Maneuver Score	+1	+1	+1	-1	+1	+2	+2	70	(5)
	Totals	71	72	73	67	68				
7										
	Penalty									
	Maneuver Score									
	Totals									
8										
	Penalty									
	Maneuver Score									
	Totals									
9										
	Penalty									
	Maneuver Score									
	Totals									

TB

(1) Lope
(2) Stop Bad
(3) F & E

Judges Signature

YEDA Official Score Sheet - Emerald Pattern 4

Updated 2020

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Senior
 Split B

26

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers					F & E	HDD	Total	Comments
		Walk	Jog	Stop Back	Lope RL	Stop				
		1-2	3	4	5	6				
1	Penalty									
	Maneuver Score	+1	+1/2	+1/2	+1	+1	+1		75	(5)
	Totals	71	71 1/2	72	73	74				
2	Penalty									
	Maneuver Score	+1	+2	+2	+2	+1	+2		80	(2)
	Totals	71	73	75	77	78				
3	Penalty									
	Maneuver Score	+1	+1	+1	+3	+1	+2		78	(4)
	Totals	71	72	73	75	76				
4	Penalty		-1							
	Maneuver Score	+1	+1	+1	+2	+2	+2		78	(3)
	Totals	71	71	72	74	76				
5	Penalty									
	Maneuver Score	+1	+3	+2	+3	+2	+3		84	(1)
	Totals	71	74	76	79	81				
6	Penalty									
	Maneuver Score									
	Totals									
7	Penalty									
	Maneuver Score									
	Totals									
8	Penalty									
	Maneuver Score									
	Totals									
9	Penalty									
	Maneuver Score									
	Totals									

TB → (1) Lope
 (2) Stop Back
 (3) F & E
 (4) Stop

Judges Signature

YEDA Official Score Sheet - Ruby Pattern 4
Updated 2020

Senior
Split A

27

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	HDD	Total	Comments
		Walk	Jog	Lope LL	Jog	X-Jog					
1	Penalty										
	Maneuver Score	+1	+3	+3	-1	+1		+3		77	(4)
	Totals	71	74	77	73	74					
2	Penalty										
	Maneuver Score	+1	+2	+1	-1	+1/2		+1		71 1/2	(5)
	Totals	71	73	74	70	70 1/2					
3	Penalty										
	Maneuver Score	+1	+2	+3	+3	+2		+3		84	(1)
	Totals	71	73	76	79	81					
4	Penalty										
	Maneuver Score	+1	+2	+2	+2	+2		+2		81	(3)
	Totals	71	73	75	77	79					
5	Penalty										
	Maneuver Score	+1	+1	+2	+2	+3		+2		*81	(2)
	Totals	71	72	74	76	79					
6	Penalty			0						0	(6)
	Maneuver Score	+1	+3	-3	+2	+1		2		70	
	Totals	71	74	71	73	74					
7	Penalty										
	Maneuver Score										
	Totals										
8	Penalty										
	Maneuver Score										
	Totals										
9	Penalty										
	Maneuver Score										
	Totals										

TB
① Lope
② X-Jog
③ FE

Judges Signature

YEDA Official Score Sheet - Ruby Pattern 4
Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Senior Split B
28

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the roman
- Spurring in front of the cinch.

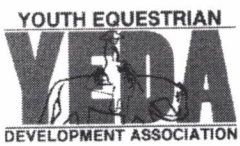
Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver	Maneuvers						F & E	HDD	Total	Comments
		Walk	Jog	Lope	Jog	X-Jog	6				
1	Maneuver Description	+1/2	+1	-1	-1	+1		+2		68 1/2	6
2	Totals							+3 1/2		84 1/2	2
2	Maneuver Score	+1	+2	+2	+3	+3					
2	Penalty										
2	Totals	71	73	75	78	81					
3	Maneuver Description	+1	+1	+1	-1	+1		+1		74	5
3	Totals										
3	Maneuver Score	+1	+1	+1	-1	+1					
3	Penalty										
3	Totals	71	72	73	72	73					
4	Maneuver Description	+1	+1	+1	+2	+2		+2		77	4
4	Totals										
4	Maneuver Score	+1	+1	+1	+2	+2					
4	Penalty			-1							
4	Totals	71	72	72	73	75					
5	Maneuver Description	+1	+2	+2	+3	+3		+3		84	3
5	Totals										
5	Maneuver Score	+1	+2	+2	+3	+3					
5	Penalty										
5	Totals	71	73	75	79	81					
6	Maneuver Description	+1	+3	+3	+3	+3		+4		87	1
6	Totals										
6	Maneuver Score	+1	+3	+3	+3	+3					
6	Penalty										
6	Totals	71	74	77	80	83					
7	Maneuver Description										
7	Totals										
7	Maneuver Score										
7	Penalty										
7	Totals										
8	Maneuver Description										
8	Totals										
8	Maneuver Score										
8	Penalty										
8	Totals										
9	Maneuver Description										
9	Totals										
9	Maneuver Score										
9	Penalty										
9	Totals										

1 Lope
2 X + lead
3 F/E

T-B

Judges Signature



YEDA Official Score Sheet - Ruby Pattern 4

Updated 2020

Junior 29

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	HDD	Total	Comments
		Walk	Jog	Lope LL	Jog	X-Jog					
		1	2	3	4	5	6				
1	579										
	Penalty			-5	-3						
	Maneuver Score	+1	+1	-1 1/2	-1	-1		+2		62 1/2	Ⓚ
	Totals	71	72	65 1/2	61 1/2	60 1/2					
2	843										
	Penalty										
	Maneuver Score	+1	+1	+2	+2	+1		+2		79	Ⓟ
	Totals	71	72	74	76	77					
3	1558										
	Penalty										
	Maneuver Score	+1	+1	+1	+2	+3		+2		80	Ⓞ
	Totals	71	72	73	75	78					
4	1697										
	Penalty										
	Maneuver Score	+1	+3	+2	+3	+3		+3		85	Ⓜ
	Totals	71	74	76	79	82					
5	1150										
	Penalty										
	Maneuver Score	+1	+3	+3	+2	+3		+3 1/2		85 1/2	Ⓛ
	Totals	71	74	77	79	82					
6	1164										
	Penalty										
	Maneuver Score	+1	+1	+2	+2	+2		+2		80	Ⓝ
	Totals	71	72	74	76	78					
7											
	Penalty										
	Maneuver Score										
	Totals										
8											
	Penalty										
	Maneuver Score										
	Totals										
9											
	Penalty										
	Maneuver Score										
	Totals										

Ⓚ Lope
Ⓜ X-Jog
Ⓞ F/E

Judges Signature

YEDA Official Score Sheet – RAIL Class: JB Emerald Split A

(30)

Back #	Rider Comments	Overall Class Comments
1 1013	fence 1 (2) (5)	
2 1554	V4 (2)	
3 883	outside shoulder lead (6)	
4 1546	V4 (1)	
5 1152	✓ (3)	
6 1197	fence 2 gag (3) (4)	
7		
8		
9		
10		
11		

 Judges Signature



YEDA Official Score Sheet – RAIL Class:

Emerald
SR High Leap B
Spur (B)

Back #	Rider Comments	Overall Class Comments
1	1123 wings by free hand (5)	
2	1428 ✓ (2)	
3	934 ✓ (3)	
4	1051 land (6)	
5	991 ✓ (1)	
6	838 ↓ (4)	
7		
8		
9		
10		
11		

 Judges Signature



YEDA Official Score Sheet - RAIL Class:

32 ft. High Emerald Spur

Back #	Rider Comments	Overall Class Comments
1	1119 back @ jog (6)	
2	1161 ①	
3	875 → @ jog (2)	
4	409 VH lead (5)	
5	872 Upper Body (4)	
6	1089 feet @ jog (3)	
7		
8		
9		
10		
11		

Judges Signature _____



YEDA Official Score Sheet – RAIL Class:

33 Sr. High Pony Rail
SPRUELL

Back #	Rider Comments	Overall Class Comments
1 1026	↓ B @ lops	
2 769	↓ D @ lops	
3 679	D V+	
4 795	Back ← b	
5 222	bad (5) (3)	
6 1062	V (2)	
7		
8		
9		
10		
11		

 Judges Signature



YEDA Official Score Sheet – RAIL

Class:

34 Sr. High Emer Pair
Sportif

Back #	Rider Comments	Overall Class Comments
1	VH (1)	
2	bounce @ jog huss (4)	
3	wpm @ lopa (3)	
4	V @ jog buck (5)	
5	← @ jog buck (6)	
6	✓ (3)	
7		
8		
9		
10		
11		

Judges Signature _____



YEDA Official Score Sheet -- RAIL

Class:

35 St. High Ruler Rail
Solve B

Back #	Rider Comments	Overall Class Comments
1 1036	✓ ③	
2 1662	→ ↓ 209 ⑥	
3 267	↓ 209 ⑤	
4 1432 1432	V+ ②	
5 565	But slightly → ④	
6 1652	V+ ①	
7		
8		
9		
10		
11		

Judges Signature



YEDA Official Score Sheet -- RAIL

Class: 3rd S. High Emerald
Spill B

Back #	Rider Comments	Overall Class Comments
1 1354	→ break jog (4)	
2 309	Vt (1)	
3 1189	lead (5)	
4 1211	→ fast lope (2)	
5 1644	fast jog (3)	
6		
7		
8		
9		
10		
11		

Judges Signature _____



YEDA Official Score Sheet – RAIL

Class:

37 & Ruby

Back #	Rider Comments	Overall Class Comments
1 843	✓ (1)	
2 1150	V+ (2)	
3 164	VH (1)	
4 1558	VH leans back @ lope ↓ (6)	
5 579	V+ (3)	
6 1697	upon body @ lope (5)	
7		
8		
9		
10		
11		

Judges Signature