

**YOUTH EQUESTRIAN**

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**YEDA**

A black silhouette of a rider on a horse is positioned over the letters 'E' and 'D' of the word 'YEDA'. The rider is wearing a cowboy hat and is leaning forward, holding the reins. The horse is in a forward-leaning posture, possibly performing a sliding stop or a similar maneuver.

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**DEVELOPMENT ASSOCIATION**

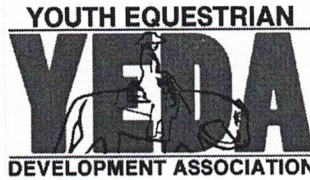
[www.showyeda.com](http://www.showyeda.com)

**YEDA FALL SHOW**  
**SHOWBILL**

*Briggs Stable*

623 Hanover St  
Hanover, MA

*Show Program -  
O'Neil*



***Our mission is to provide an equestrian riding program for youth students, via both instructional and experiential learning opportunities. To accomplish this, we will engage in equestrian competitions, instructional clinics, networking events and occasions for recruitment that includes but not limited to scholarship disbursements.***

**Show Officials**

Judge(s) Kelli Wainscott and TBD  
 Ring Steward TBD  
 Show Steward TBD  
 Show Manager Kara Dougherty  
 Show Secretary Laura Baker  
 Announcer Emily Rockwell  
 Medical Personal Hanover Fire Dept

**Patterns:**

*List which patterns you choose to use for the weekend. One number can be picked per day or you can assign a number per class or division. Below is an example from our show bills*

<b>Saturday Patterns</b>	<b>Class</b>	<b>Sunday Patterns</b>
#	Senior High Diamond Reining	IHSA 6
#	Senior High Diamond Rail/Pattern Horsemanship	6
#	Junior & Senior & Alumni High Sapphire Ranch Riding	6
#	Junior & Senior & Alumni High Sapphire Rail/Pattern Horsemanship	6
#	Junior & Senior High Ruby Pattern Horsemanship	6
#	Junior & Senior & Alumni High Emerald Pattern Horsemanship	6
#	Junior & Senior High Opal Pattern Horsemanship	6
#	Elementary Pearl Pattern Horsemanship	6
#	EWD Amber and Topaz Pattern Horsemanship	6

The pattern book can be found on [SHOWYEDA.com](http://SHOWYEDA.com)

# Time Schedule

7:00am Coaches Meeting/ Draw Horses

8:00am Schooling of Horses

9:00 am Competition Begins:

## Sunday Order of Classes

Class 1.	Group 15 Senior High Ruby Rail Horsemanship	8
Class 2.	Group 5 Junior High Emerald Rail Horsemanship	7
Class 3.	Group 13 Senior High Emerald Rail Horsemanship	4
Class 4.	Group 16 Senior High Ruby Pattern Horsemanship	8
Class 5.	Group 6 Junior High Emerald Pattern Horsemanship	7
Class 6.	Group 14 Senior High Emerald Pattern Horsemanship	4
Class 7.	Group 1 Elementary Pearl Rail Horsemanship	3
Class 8.	Group 2 Elementary Pearl Pattern Horsemanship	3
Class 9.	Group 3 Junior High Opal Rail Horsemanship	5
Class 10.	Group 4 Junior High Opal Pattern Horsemanship	5
Class 11.	Group 24 EWD Topaz Pattern and Rail Independent Horsemanship	1
Class 12.	Group 9/17 Junior/Senior High Sapphire Pattern Horsemanship	7
Class 13.	Group 27 Alumni Sapphire Pattern Horsemanship	3
Class 14.	Group 19 Senior High Diamond Pattern Horsemanship	0
Class 15.	Group 10/18 Junior/Senior High Sapphire Ranch Riding	7
Class 16.	Group 28 Alumni Sapphire Ranch Riding	3
Class 17.	Group 20 Senior High Diamond Reining	0

*lunch break* →

*lunch* →

**Class 3 Group 13 Senior High Emerald Rail Horsemanship (4)**

Back#	Name	Team	Draw	Horse
1260	Nick McAuliffe	Briggs Stable		
354	Kiera Newton	Cedar Ridge Equestrian Team		
750	Natalie Beliveau	Cedar Ridge Equestrian Team		
1610	Emma Kemmerer	Pondview Equestrian Team		

1st: 750 2nd: 1260 3rd: 354 4th: 1610 5th:          6th:           
 CR (4) BS (2) PondV (1)

**Class 4 Group 16 Senior High Ruby Pattern Horsemanship (8)**

Back#	Name	Team	Draw	Horse
912	Lauren Rechenberg	AF Show Horses		
1045	Piper Quigley	Briggs Stable		
1086	Rylee Colleary	Briggs Stable		
600	Amanda Clemons	Briggs Stable		
1044	Liza Cornetta	Briggs Stable		
619	Morgan Alemy	Cedar Ridge Equestrian Team		
1212	Nicole Jimenez	MCPH Equestrian		
1463	Danielle Precoun	Whitney Ridge YEDA Team		

1st: 1212 2nd: 1045 3rd: 1086 4th: 600 5th: 619 6th: 912 1463 1044  
 MCPH (6) BS (5) CR (2) AF (1) WR (0)

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**Class 7 Group 1 Elementary Pearl Rail Horsemanship (3)**

Back#	Name	Team	Draw	Horse
1206	Emma Feidler	AF Show Horses		
1601	Julia Sinosky	MCPH Equestrian		
1679	Caroline Kemmerer	Pondview Equestrian Team		

1st: 1679 2nd: 1206 3rd: 1601 4th:      5th:      6th:     

**Class 8 Group 2 Elementary Pearl Pattern Horsemanship (3)**

Back#	Name	Team	Draw	Horse
1206	Emma Feidler	AF Show Horses		
1601	Julia Sinosky	MCPH Equestrian		
1679	Caroline Kemmerer	Pondview Equestrian Team		

1st: 1601 2nd: 1679 3rd: 1206 4th:      5th:      6th:     

O'Neil

**Class 11 Group 24 EWD Topaz Pattern and Rail Independent Horsemanship (1)**

Back#	Name	Team	Draw	Horse
1235	Robert Morrissey	AF Show Horses		

1st: 1235 2nd: \_\_\_\_\_ 3rd: \_\_\_\_\_ 4th: \_\_\_\_\_ 5th: \_\_\_\_\_ 6th: \_\_\_\_\_

**Class 12 Group 9/17 Junior/Senior High Sapphire Pattern Horsemanship (7)**

Back#	Name	Team	Draw	Horse
1251	<del>IR</del> Alexis Proulx	Proulx Show Horses		
982	<del>HS</del> Erin Westfall	AF Show Horses		
856	<del>HS</del> J'la Carpenter-Harrington	AF Show Horses		
927	<del>HS</del> Taylor Dawson	AF Show Horses		
1370	<del>HS</del> Sofia Santos	Briggs Stable		
962	<del>HS</del> Harper Gullage	Cedar Ridge Equestrian Team		
1043	<del>HS</del> Marissa Rossetti	MCPH Equestrian		

~~IR~~ 1st: 1251 2nd: 1370 3rd: 927 4th: 856 5th: 982 6th: 962 1043  
 Proulx (6) BS (5) AF (4) CR (1) MCPH (0)

O'Neil

### Class 16 Group 28 Alumni Sapphire Ranch Riding (3)

Back#	Name	Team	Draw	Horse
562	Rylee Carroll	Briggs Stable		
1640	Brianna Crowley	Pondview Equestrian Team		
582	Hannah Legendre	Pondview Equestrian Team		

1st: 562 2nd: 582 3rd: 1640 4th: \_\_\_\_\_ 5th: \_\_\_\_\_ 6th: \_\_\_\_\_

### Show Results

SR High School Team		JR High School Team	
High Point Team	<u>Briggs</u>	High Point Team	<u>Proulx Equestrian</u>
Res. High Point Team	<u>MCPIEquest.</u>	Res. High Point Team	<u>Cedar Ridge</u>
High Point Rider	<u>no diamond riders</u>	High Point Rider	<u>Alexis Proulx</u>
Res. High Point Rider		Res. High Point Rider	
Sportsmanship Award(s)			
Horse of the Show			
Best Groomed Horse of the Show			

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Junior High School Team

Team	Sapphire Ranch Riding	Sapphire Pattern Horsemanship	Emerald Pattern Horsemanship	Emerald Rail Horsemanship	Opal Pattern Horsemanship	Opal Rail Horsemanship	Total	Final Placings
Briggs Stable	1	1	5	6	1	1	10	3
Cedar Ridge	1	1	4	4	4	5	17	2
MCPH Equestrian	1	1	1	1	5	3	8	4
Pondview	1	1	3	3	1	1	6	5
Proulx Equestrian	3	6	6	5	1	4	25	1
Whitney Ridge	1	1	2	2	1	1	4	6



**YEDA Official Score Sheet – RAIL Class: 1 Sr. High Ruby Rail Horseman**

8 hours

Back #	Rider Comments	Overall Class Comments
1 912 ✓	✓+ Very perfect	Very nice group of riders.
2 1045 ✓	✓+ Very perfect	
3 1084 ✓	✓ Good position	
4 600 ✓	✓ Good position	
5 1044 ✓	✓ Good position	
6 619 ✓	✓ Good position	
7 1212 ✓	✓+ ✓+	
8 1463 ✓	✓ Brake Log!	
9		
10		
11		

*[Handwritten Signature]*

Judges Signature

**YEDA Official Score Sheet – RAIL Class: 2 Ft. High Emerald Rail**

+ rails

Back #	Rider Comments	Overall Class Comments
1	689 ✓ ✓ nice leg pos. ✓	689 overall good!
2	911 ✓ ✓ bouncy leg ✓	911 overall good!
3	1528 ✓ ✓ all per measurements bouncy.	1528 overall good!
4	1273 ✓ good leg ✓ ✓	1273 overall good!
5	664 ✓ ✓ nice make at top ✓	664 overall good!
6	701 ✓ leg find. broke leg	701 overall good!
7	517 ✓ leg find ✓ broke	517 overall good!
8		
9		
10		
11		

\_\_\_\_\_  
 Tom D.  
 Judges Signature

**YEDA Official Score Sheet – RAIL Class:**

*Sr High Emerald Horsemanship*

Back #	Rider Comments	Overall Class Comments
1 1260 ✓	✓ good position ✓ good hands	750
2 354 ✓	✓ good position ✓ leg movement ✓ not at leg	1260
3 750 ✓	✓ good position ✓	354
4 1610 ✓	✓ opens ✓ needs to sit deeper	1610
5		
6		
7		
8		
9		
10		
11		

*[Signature]*  
 Judges Signature



**YEDA Official Score Sheet – Ruby Pattern 6**  
 Updated 2020

Scoring 0-100 with 70 denoting the average.  
 Maneuvers are scored +3 to -3 in 1/2 point increments

**Minor Faults (-1 point)**

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10'
- of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

**Severe Faults (-5 points)**

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the reins
- Spurting in front of the cinch.

**Form & Effectiveness (F & E)** of the rider scored from -3 to +3 in 1/2 point increments  
**Horse Degree of Difficulty (HDD)** is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 point increments  
 \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Comments	Maneuver							Entry #	Maneuver Description
	1-2	3	4	5	6	7	F & E		
	Walk	Jog	Lope LL	Walk	Stop Back	Walk		HDD	
good job!	0	0	+1	0	+1	0	1	0	13
	70	70	71	71	72	72	1	0	
	Totals								
too much body movement. aprehensive.	0	-1/2	0	0	-1	0	1	0	09.5
	70	09.5	09.5	09.5	08.5	08.5	1	0	
	Totals								
good job! look up	0	0	0	0	+1	0	1	0	72
	70	70	70	70	71	71	1	0	
	Totals								
good job!	+1/2	0	0	0	+1/2	71.5	1	0	71.5
	70.5	70.5	70.5	70.5	71.5	71.5	1	0	
	Totals								
departed on wrong lead	+1/2	0	-1	0	+1/2	0	1	0	08
	70.5	70.5	66.5	66.5	67	0	1	0	
	Totals								
good job!	0	-1/2	0	0	+1/2	70	1	0	71
	70	69.5	70	70	70	70	1	0	
	Totals								
good job!	0	0	0	0	0	70	1	0	71
	70	69.5	70	70	70	70	1	0	
	Totals								
aprehensive departed w/	0	-1/2	-1	0	0	0	1	0	09.5
	70	09.5	08.5	08.5	08.5	08.5	1	0	
	Totals								
Maneuver Score									
	Penalty								
	Totals								
9									

*Signature*

Judges Signature

C 1000 4 - SR. High Ruby Pattern - 8 riders

Class 5 - Jr High Emerald Pattern - 7 riders

**YEDA Official Score Sheet - Emerald Pattern 6**

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments



**Minor Faults (-1 point)**

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

**Severe Faults (-5 points)**

**Form & Effectiveness (F & E)** of the rider scored from -3 to +3 in 1/2 points increments  
**Horse Degree of Difficulty (HDD)** is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments  
 \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver	Maneuver Description							Penalty	Maneuver Score	Totals	Comments
		Walk	Jog	Lope	LL	Walk	Stop	Back				
1	689	0	0	+1/2	0	0	0	0	0	70.5	1	good job!
2	911	0	0	0	0	-1/2	0	0	0	70.5	1	eyes up
3	1528	0	-1/2	0	0	0	0	0	0	70.5	1	needs more confidence
4	1273	+1/2	+1/2	+1	+1/2	+1/2	+1/2	0	0	70.5	1	nice ride!
5	664	0	0	-1	0	0	0	0	0	70	1	needed to use more arena
6	701	0	-1/2	-1	-1	0	0	0	0	67.5	0	needs more control.
7	577	0	0	0	0	-1/2	0	0	0	69.5	0	sit up
8												
9												

*[Handwritten Signature]*

Judges Signature

Class 6 SR. High Emerald - 4 riders



YEDA Official Score Sheet - Emerald Pattern 6

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 3/4
- Ticking or hitting cone
- Obvously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the reml
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 point increments  
 Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments  
 \*Circled penalties are deemed due to horse not rider and will not appear in the final score.


Comments	Maneuver Description	Maneuver						Entry #	Penalty	Maneuver Score	Totals				
		Walk	Jog	Lope LL	Walk	Stop Back	F & E								
nice job!	12.5	0	1	1	0	70	needs to work up	good job!	70.5	0	11.5	1610	Penalty	Maneuver Score	Totals
													0	+1/2	71.5
													0	+1/2	71.5
													0	0	70.5
good job!	70.5	0	1	1	0	70	good job!	70.5	0	70.5	750	Penalty	Maneuver Score	Totals	
												0	-1/2	69.5	
												0	-1/2	69.5	
												0	0	69.5	
good job!	70.5	0	1	1	0	70	good job!	70.5	0	70.5	700	Penalty	Maneuver Score	Totals	
												0	0	70	
												0	0	70	
												0	0	70	
good job!	70.5	0	1	1	0	70	good job!	70.5	0	70.5	700	Penalty	Maneuver Score	Totals	
												0	0	70	
												0	0	70	
												0	0	70	
good job!	70.5	0	1	1	0	70	good job!	70.5	0	70.5	700	Penalty	Maneuver Score	Totals	
												0	0	70	
												0	0	70	
												0	0	70	
good job!	70.5	0	1	1	0	70	good job!	70.5	0	70.5	700	Penalty	Maneuver Score	Totals	
												0	0	70	
												0	0	70	
												0	0	70	
good job!	70.5	0	1	1	0	70	good job!	70.5	0	70.5	700	Penalty	Maneuver Score	Totals	
												0	0	70	
												0	0	70	
												0	0	70	

*James*

Judges Signature

**YEDA Official Score Sheet -- RAIL Class: 7 Elementary Peau d'An**

Back #	Rider Comments	Overall Class Comments
1 1206 ✓	good position brader at 80's	1679 1206
2 1601 ✓	Hammerment position nice for leg back-end	1601
3 1679 ✓	good position brader at 80's Hands 1+	Nice group of riders
4		
5		
6		
7		
8		
9		
10		
11		

  
 Judges Signature



**YEDA Official Score Sheet - Opal / Pearl Pattern 6**

Updated 2020

Scoring 0-100 with 70 denoting the average.  
Maneuvers are scored +3 to -3 in 1/2 point increments

**Minor Faults (-1 point)**

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait atlope, out of lead or missing lead for 1-2 strides.
- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

**Severe Faults (-5 points)**

- Break of gait at lead or missing lead for 1-2 strides.
- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

**Form & Effectiveness (F & E)** of the rider scored from -3 to +3 in 1/2 points increments  
**Horse Degree of Difficulty (HDD)** is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments  
\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver	Description	Maneuver					F & E	HDD	Total	Comments
			1-2	3	4	5	Back				
1	1206	Walk	0	0	-112	0	0	1	0	70.5	good job!
			70	70	0	0	0				
			Totals	70	70	0	0				
2	1601	Walk	0	0	+112	0	0	1	0	71.5	good job! VERY nice TURN.
			70	70	0	0	0				
			Totals	70	70	0	0				
3	1679	Walk	0	0	+112	0	0	1	0	71	good job!
			70	70	0	0	0				
			Totals	70	70	0	0				
4		Walk									
			Totals								
5		Walk									
			Totals								
6		Walk									
			Totals								
7		Walk									
			Totals								
8		Walk									
			Totals								
9		Walk									
			Totals								

Judges Signature



5 riders



# YEDA Official Score Sheet - RAIL

Class: 9-12R High Op. Rail

Back #	Rider Comments	Overall Class Comments
1 437 ✓	good ✓+ great job	437
2 1513 ✓	leg looks good Hands looks down	1264 1513
3 1562 ✓	Hands need to sit deeper leans	1058 1562
4 1058 ✓	leg good job	
5 1264 ✓	good ✓+ nice job	
6		
7		
8		
9		
10		
11		

*Don*

Judges Signature

**YEDA Official Score Sheet – Opal / Pearl Pattern 6**  
 Updated 2020

Scoring 0-100 with 70 denoting the average.  
 Maneuvers are scored +3 to -3 in 1/2 point increments

**Minor Faults (-1 point)**

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

**Severe Faults (-5 points)**

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver					F & E	HDD	Total	Comments
		Walk	Jog	180 R	Back					
1	437									Nice job!
	Penalty									
	Maneuver Score	+1/2	0	0	0		1	0	71.5	
	Totals	70.5	70.5	70.5	70.5					
2	1513									look up eyes were down constantly
	Penalty									
	Maneuver Score	0	-1/2	-1/2	0		0	0	69	
	Totals	70	69.5	69	69					
3	1562									needs to quiet hands
	Penalty									
	Maneuver Score	0	0	+1/2	+1/2		1	0	71.2	
	Totals	70	70	70.5	71.0					
4	1058									look up
	Penalty									
	Maneuver Score	0	-1/2	0	-1/2		1	0	70	
	Totals	70	69.5	69.5	69					
5	1264									Off pattern
	Penalty		OP							
	Maneuver Score	+1	-1.5	0	0		1	0	70.5	
	Totals	71	69.5	69.5	69.5					
6										
	Penalty									
	Maneuver Score									
	Totals									
7										
	Penalty									
	Maneuver Score									
	Totals									
8										
	Penalty									
	Maneuver Score									
	Totals									
9										
	Penalty									
	Maneuver Score									
	Totals									

Judges Signature



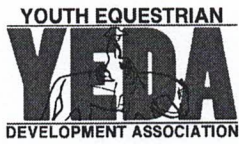
**YEDA Official Score Sheet – RAIL Class:** 11 ewd Topaz.

1 rider

Back #	Rider Comments	Overall Class Comments
1 1235	good body position great job!	
2		
3		
4		
5		
6		
7		
8		
9		
10		
11		

*[Handwritten Signature]*

Judges Signature



## YEDA Official Score Sheet – Topaz EWD Pattern 5 & 6

Updated 2020

Scoring 0-100 with 70 denoting the average.  
Maneuvers are scored +3 to -3 in 1/2 point increments

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver						F & E	HDD	Total	Comments
		Walk	Jog	X-Walk O L	Jog	Stop					
	Maneuver	1-2	3	4	5	6					
1	Penalty										good job
	Maneuver Score	+1/2	-1/2	-1/2	+1/2	0					
	Totals	70.5	70	69.5	70	70					
2	Penalty										
	Maneuver Score										
	Totals										
3	Penalty										
	Maneuver Score										
	Totals										
4	Penalty										
	Maneuver Score										
	Totals										
5	Penalty										
	Maneuver Score										
	Totals										
6	Penalty										
	Maneuver Score										
	Totals										
7	Penalty										
	Maneuver Score										
	Totals										
8	Penalty										
	Maneuver Score										
	Totals										
9	Penalty										
	Maneuver Score										
	Totals										

\_\_\_\_\_  
Judges Signature

**YEDA Official Score Sheet – Sapphire / Alumni Pattern 6**  
 Updated 2020

Scoring 0-100 with 70 denoting the average.  
 Maneuvers are scored +3 to -3 in 1/2 point increments

**Minor Faults (-1 point)**

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

**Severe Faults (-5 points)**

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

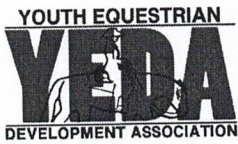
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver							F & E	HDD	Total	Comments
		Walk	Lope RL	Jog	Jog	X Jog	X Jog	Stop Back				
1	Penalty								1	0	73.5	nice position good ride
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	0	+1/2	0				
	Totals	70.5	71	71.5	72	72	72.5	72.5				
2	Penalty		3						1	0	69	wrong lead
	Maneuver Score	0	-1.5	0	0	-1/2	0	0				
	Totals	70	68.5	68.5	68.5	68	68	68				
3	Penalty			1					1	0	69.5	Break of gate.
	Maneuver Score	0	0	-1/2	0	0	-1/2	-1/2				
	Totals	70	70	69.5	69.5	69.5	69	68.5				
4	Penalty								1	0	72	nice job!
	Maneuver Score	0	-1/2	0	0	+1/2	+1/2	+1/2				
	Totals	70	69.5	69.5	69.5	70	70.5	71				
5	Penalty								1	0	72.5	good job.
	Maneuver Score	0	0	+1/2	+1/2	0	0	+1/2				
	Totals	70	70	70.5	71	71	71	71.5				
6	Penalty		3						1	0	68.5	looked down for lead. keep eyes up
	Maneuver Score	+1/2	-1	0	0	+1/2	0	+1/2				
	Totals	70.5	66.5	66.5	66.5	67	67	67.5				
7	Penalty			0P					2	0	74	off patten missed first jog cone
	Maneuver Score	+1	+1/2	-1.5	+1/2	+1/2	+1/2	+1/2				
	Totals	71	71.5	70	70.5	71	71.5	72				
8	Penalty											
	Maneuver Score											
	Totals											
9	Penalty											
	Maneuver Score											
	Totals											

*Jim D.*

Judges Signature



Class 13 - Alumni Sapphire Pattern - Indus

**YEDA Official Score Sheet – Sapphire / Alumni Pattern 6**  
Updated 2020

Scoring 0-100 with 70 denoting the average.  
Maneuvers are scored +3 to -3 in 1/2 point increments

**Minor Faults (-1 point)**

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

**Severe Faults (-5 points)**

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver							F & E	HDD	Total	Comments
		Walk	Lope RL	Jog	Jog	X Jog	X Jog	Stop Back				
1	Penalty		3									nice job!
	Maneuver Score	0	-1	-1/2	0	+1/2	+1/2	+1/2	2	0	69	
	Totals	70	66	65.5	65.5	66	66.5	67				
2	Penalty											1
	Maneuver Score	0	0	0	-1/2	-1/2	-1/2	0				
	Totals	70	70	70	69.5	69	68.5	68.5				
3	Penalty								1	0	71	work up nice position.
	Maneuver Score	0	-1/2	+1/2	+1/2	-1/2	-1/2	+1/2				
	Totals	70	69.5	70	70.5	70	69.5	70				
4	Penalty											
	Maneuver Score											
	Totals											
5	Penalty											
	Maneuver Score											
	Totals											
6	Penalty											
	Maneuver Score											
	Totals											
7	Penalty											
	Maneuver Score											
	Totals											
8	Penalty											
	Maneuver Score											
	Totals											
9	Penalty											
	Maneuver Score											
	Totals											

*Tom D.*

Judges Signature

Class 15 - FRI SR. Sapphire Ranch Riding - 7 riders



**YEDA Official Score Sheet – Ranch Horse Pattern # 6**

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in 1/2 point increments.

**Faults incurring a score of 0:**

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.
- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein
- Must be placed under rider/s without or not incurring faults.
- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

**Horse Degree of Difficulty (HDD)** is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Trot	X-Trot	Lope LL	Stop 1 1/2 R	X-Lope RL	N Lope	Change Leads	Trot	X-Trot	Stop Back		Penalties	HDD	Overall Ability	Final Score	Comments	
												11	10						
1	927	0	0	+1/2	+1/2	0	-1	0	3	+1/2	0	0	0		0	1	64.5	wrong lead missed change	
	Totals																		
2	982	0	+1/2	+1/2	0	0	+1/2	0	+1/2	0	+1/2	0	0		0	1	73.5	good job!	
	Totals																		
3	856	0	+1/2	0	0	+1/2	0	0	+1/2	0	+1/2	0	0		0	1	73	look up	
	Totals																		
4	1291	0	0	0	+1/2	0	+1/2	0	0	0	0	0	-1/2		0	1	71.5	good job! horse was difficult.	
	Totals																		
5	1370	0	-1/2	0	0	-1/2	0	0	0	0	0	0	-1/2		0	1	69.5	good job!	
	Totals																		
6	962	0	+1/2	+1/2	+1/2	0	-1	0	3	+1/2	+1/2	+1/2	+1/2		0	1	70	wrong lead	
	Totals																		
7	1043	0	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	0	+1/2	0	0		0	1	74	nice job!	
	Totals																		
8																			

JOM

Judges Signature

# Class 16 - Alumni Ranch Riding - 3 riders



## YEDA Official Score Sheet - Ranch Horse Pattern # 6

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in 1/2 point increments.

### Faults incurring a score of 0:

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.
- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

### 3 - point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.
- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Trot	X-Trot	Lope LL	Stop 1/2 R	X-Lope RL	N Lope	Change Leads	Trot	X-Trot	Stop Back	Penalties	HDD	Overall Ability	Final Score	Comments
1	562	+1/2	+1/2	0	+1/2	0	+1	0	+1/2	0	+1/2	+1/2		0	1	75	great job!
2	1640	0	0	-1/2	-1	0	0	0	+1/2	0	0	+1/2		0	1	67.5	good job! not an easy work
3	582	0	-1/2	-1	0	+1/2	0	0	+1/2	0	+1/2	+1/2		0	1	68.5	break at gait
4																	
5																	
6																	
7																	
8																	

*[Signature]*

Judges Signature