### YEDA REINING PATTERN NRHA #2 OFFICIAL SCORE SHEET

Class #1

B	PPMENT ASSOCIATION	MANEUVER DESCRIPTION	R. Circles oOO & Lead Change	L. Circles oOO & Lead Change	Stop & R. Roll Back	Stop & L. Roll Back	Stop	Back	4 Spins Right	4 Spins Left	Overall Ability	HDD	Penalties	Final Score	Comments
	EXHB#	MANEUVER PENALTY	1	2	3	4	5	6	7	8					
1	236	SCORE	7)	0	0	-1/2	0	0	0				(8)	0/	Os De mae 100mp
	200	Total	70	70	70 (	69/2	(69/2)	(QiN	(69/2)	69/1				69/3	
	1	PENALTY							0,77	08711				694/	1051
2	254	SCORE	12/2	1/2	+1	47	41	41/2	+1/2	0					10T Small Slow
	~~!	Total	20/2	71	72	73	74	7942	76	75			0	75	I Not round
		PENALTY	-1-2		~2				1,3				0		0. 1.02
3	682	SCORE	-1/2	0	0	0	0	-1/2	0	0			9	111	More control of
		Total	66/2	66/2	641/2	641/2	64/2	64	64	64			-3	64	More control of
		PENALTY													4 1 1 Swind on 11 mg
4	900	SCORE	41	1/2	0	+1/2	11/2	+1/2	+1/2	1/2			6	74	Kind of Quick rolling
	10	Total	71	711/2	7/2	72	72/2	73	73/2	74			0	17	back, Os really
	coul	PENALTY		4		,									Kind of Quich rolling back, O's really wice Really fat: est
5	598	SCORE	1/2	+2	0	1/2	0	-1/2	71/2	¥/2			(3)	72	nearly 1
		Total	THE RESIDENCE OF THE PERSONS ASSESSMENT	71	71	71/2	71/2	71	711/2	72					
	672	PENALTY	3	.,	./	2	.,	42					(5)		Set his reare end
6	61	SCORE	0	+/2	4/2	41	+/2	772	1/2	-1/2			-2	70	for splins
		Total	68	681/2	69	70	701/2	71	70/2	70			~	10	Set his rease end for got ins Smart build to Slikes
	- 0	PENALTY	6	0	6/.	<i>b</i>									Outside rem to short
7	839	SCORE	0	U	-1/2	-/2	0	0	0	0			6	69	Outside rem to short in spine
		Total	70	70	69/2	69	69	109	189	69				01	Quiet & Steady rida
	2.10	PENALTY	2	1/-	11		-	1/	0	-1/2			(4)		Good up of hards
8	240	SCORE		+/2	+1/2	0	0	+1/2	0	0			1/2	71	- Gon rea of the
		Total	70	70/2	71	71	71	71/2	21%	71					Good us of hards translated to belly poss

Circled penalties are deemed due to horse not rider and will not appear in the final score.

Maneuvers and Overall Ability are scored +3 to -3 in  $\frac{1}{2}$  point increments.

YOUTH EQUESTRIAN

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

Riders need to be scored through their entire pattern, if off pattern consider that a severe penalty and should be placed lower then other riders who stayed on pattern.

**JUDGES SIGNATURE** 

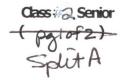
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#### YEDA Official Score Sheet - Emerald Pattern 2

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments



#### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- · Ticking or hitting cone
- Obviously looking down to check leads

#### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

#### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in  $\frac{1}{2}$  points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

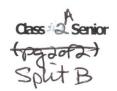
		Maneuver					Maneuvers				Comments
		Description	Walk	Jog	Lope LL	Con't Lope	Stop Back	F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5				
		Penalty									stay contera
1	907	Maneuver Score	0	0	0	1/2	-1/2	+2		72	in saddle!
	.0 :	Totals	70	70	20	70/2	20			6	
	11.	Penalty								30	
2	967	Maneuver Score	+1/2	+1/2	0	0	0	42		73.	
		Totals	701/2	71	21	21	21				
		Penalty								2)	61 2 8 1
3	1065	Maneuver Score	0	+1/2	1/2	1/2	10	+2/2		74	Hay Centary
	100	Totals	70	201/2	71	71/2	71/2			17	Hay Centery In 5top
		Penalty				11.0	102			1-1	
4	542	Maneuver Score	0	0	0	1/2	0	12/2	(	3)	Gest Post.
	2	Totals	70	20	20	20/2	70%	TOVZ		73.	
		Penalty	1	112		7012	1012			3	21
5	947	Maneuver Score	0	1/2	1/2	+/2	6	12/2		U,	Sti Squere in back
	9000	Totals	70	70/2	21	71/2	71/2	12/2		74	in back
		Penalty	10	101-	-3	1100	5112	-	-	(A)	
6	457	Maneuver Score	41	0	-1/2	+/	/	. 5	(	50,	Setup Coas
	701	Totals	71	71	67/2	38/2	69/2	+3		722	Sefup Coad dept. bear 3K.4ful dep Bestid cutar oftolore@10
$\neg$		Penalty		·	47.50	0012	01/2			-5.	DK. WIN ONG
7	an	Maneuver Score	0	0	0	0	1/			(3)	Gerial Cutar
	851	Totals	70	20	7.0	212	19/2	t2		71/2	of bolone @ Fo
$\neg$		Penalty	///	(1)	1.0	40	1011/2			3	Keins to lo
	1189	Maneuver Score	0	-1/2	-1/2	0	-1/2		(		KUINS TO 10
8	1101	Totals	70			- /2	12	+2		70	
$\dashv$		D It	10	69/2	69	1081/2	68				
		Penalty								B	Benouconne
9	132	Maneuver Score	+1/2	D	0	-1/2	0	12		22	Benouconnee in seat
	1001	Totals		2012	70/2		-	7		10	
			7012	1017	1012	70	79				



#### YEDA Official Score Sheet - Emerald Pattern 2

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments



#### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

#### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
  - Lass of stimus
- Loss of stirrup

#### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Description   Walk   Jog   Lope   Con't   Lope   Back   F & E   HDD   Total	ents	Comme				Maneuvers					Maneuver		
Entry #   Maneuver   1   2   3   4   5								Lope	Jog	Walk			
Penalty			Total	HDD	F&E	 STATE OF TAXABLE PARTY.	The Real Property lies in which the Real Property lies in the Real P	THE OWNER OF TAXABLE PARTY.			Maneuver	Entry #	
Maneuver Score		0 13			-	 5	4	3		<u> </u>			
Totals	nd	Beher	(4)		, _	- 1/2	-2	10	0	0		220	
Penalty	er @	Cente	71		72					-	Totals	309	7
Maneuver Score   1	20	1092	A.		$\vdash$	 69	07/2	(1)	10	10	Penalty		
Totals	Post	60od	Du	(		1 1/2	1 1	0	41	+1		1.0.11	4
Penalty	red	Conter	16/2		+3	721/2	73	12				12"	3
Maneuver Score	7	0.00				40/2	-2	(0)	12	1	Penalty		
Maneuver Score	on	Work	6)	(	1.2	0		-1/2	-1/2	0	Maneuver Score	1620	6
Maneuver Score	, The	Davene	61/2		to	151/2	100	69		70	Totals	100%	100
Totals		Cope				9510	601-	01	.017	70	Penalty		
Totals											Maneuver Score		a
Maneuver Score											Totals		9
Totals											Penalty		5
Totals											Maneuver Score		(5
Maneuver Score					1 1						Totals		/
Totals											Penalty		5
Penalty Maneuver Score Totals					1 1						Maneuver Score		6
Maneuver Score Totals											Totals		
Totals											Penalty		5
											Maneuver Score		7
Penalty											Totals		
											Penalty		(
/8 Maneuver Score											Maneuver Score		8
Totals											Totals		
Penalty			-								Penalty		
Maneuver Score											Maneuver Score		
Totals											Totals		

Judges Signature

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#### YEDA Official Score Sheet - Ranch Horse Pattern #2

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments.

#### 1 - point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

#### 3 – point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

#### Faults incurring a score of 0:

Must be placed under rider/s without or not incurring faults.

- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

**Horse Degree of Difficulty (HDD)** is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

			_	_	*Circ	cled penaltic	es are deem	ed due to h	orse not ric	$\frac{3}{10} \frac{1}{2} 1$	not appear	in the final	score.					
	Entry #	Maneuver Description	Walk	Trot	X-Trot	Lope RL	X-Lope RL	Change Leads	Lope LL	X-Trot	Stop 360 X2	Back		Penalties	HDD	Overall Ability	Final Score	Comments
	-	Maneuver	1	2	3	4	5	6	7	8	9	10	11			Ability		
		Penalty			4											0		Dance Will
1	115	Maneuver Score	0	0	0	0	+1/2	1/2	+/2	0	0	0		1		(4)	71/2	House Will
	V * .	Totals	70	20	10	70	70/2	71	21/2	21/2	71/2	71/2		1			11/2	
		Penalty	0	Ţ,														12 102 10
2	431	Maneuver Score	-3	+/2	The	1/2	0	0	0	0_	0	0_		1		(8)	0	Us wake
	na.	Totals	(67)	(67%)	(103)	6572	105/2	(8/2	68/2	68%	168%	(68%		1		(0)	0	
		Penalty									0	-						Por board
3	212	Maneuver Score	0	0	0	-1/2	+1/2	+/2	0	0	0	0		1		(5')	211	for x anot
	313	Totals	70	70	70	1091/2	70	201/2	7072	20/2	201/2	70%				0	10/2	12, 11, 1100
		Penalty								,,,,,		1119					_	il Ro moderal
4	901	Maneuver Score	+1/2	+1/2	+1/2	0	+1/2	0	+/2	+1/2	0	0				(2)	77	Be pertient
	701	Totals	70/2	71	71/2	11/2	72	72	724/2	73	7.3	23					73	4,00
	,	Penalty						-1 '		,,,								. 03 /
5	884	Maneuver Score	+1	41	+1	41	0	0	11/2	+1/2	+1	+1					71	Nice!
	00.	Totals	71	72	73	74	24	73	7342	74	75	76					76	
		Penalty			-3				100		-							O C C M
6	824	Maneuver Score	+1	-1/2	-1/2	0	0	+1	+1/2	+/2.	-1/2	+1/2				6		Ask for More
	00.	Totals	71	71/2	68	68		69	691/2	10	691/2	70					70	
		Penalty	- Augusta							10	19116	20				>		0 1/1
7	365	Maneuver Score	+/2	0	P	+1/2	+1/2	t 1/2	+1/2	0	0	0				(3)	22%	Good Cope
	900	Totals	20%	70/2	2012	71	711/2	72	7242	221/2	72/2	721/2				0	10-12	peparture
	1. (1	Penalty			-3	-3				70112	1016	-0 12						Good lepse Departure Togg reside C stup light
8	1598	Maneuver Score	- 1/2	4/2	+1/2	-1/2	+1	+/2	0	+1/2	1/2	-12				(5)	111	104918500
	U	Totals	(09/2	10	Color	43	64	641/2	64/2	(05	64/2	64				0	64	C stup ison
			1			3.4	W	0	A 01 %	0-	47/							,



#### YEDA Official Score Sheet - Emerald Pattern 2

Class 4 Junior (Split A)

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

#### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

#### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

#### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- · Holding saddle with either hand
- · Cueing with the end of the romal
- · Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in  $\frac{1}{2}$  points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver					Maneuvers				Comments
		Description	Walk	Jog	Lope LL	Con't Lope	Stop Back	F&E	HDD	Total	comments
	Entry #	Maneuver	1	2	3	4	5				
	. 0	Penalty									
1	349	Maneuver Score	0	+/2	0	1/2	0	12	(4)	72	
	-	Totals	70	701/2	70 h	71	71	70	U	7.3	
		Penalty									
2	224	Maneuver Score	+/2	+1/2	0	+1	0	+2	18	211	
	971	Totals	2012	71	71	12	72	10	(2)	14	
		Penalty				-1					
3	10296	Maneuver Score	0	0	0	0	0	1.2	1	- 1	
	1900	Totals	10	76	10	69	69	+2	(3)	771	
		Penalty	,,,	-10	-3	0 /	7/				112-6 00/20
4	1197	Maneuver Score	+1/2	+1/2	0	+/2	0	101		- 01/	Con true
	1197	Totals	701/2	71	68	68/2	68/2	+2',	19	70%	Degsar sec
		Penalty	1015	//	00	10012	0012			The Contract of the Contract o	Work onlead department of Dalanced
5	906	Maneuver Score	+/2	21/2	11/2	416	+1/2	2	B	11	b lessed
	906	Totals	70/2	70/20	71/2	72	721/2	+3		15/2	Dalanel
		Penalty	1012	108,00	16/2	40	10012				1 - 1 111 t
6	25	Maneuver Score	+1/2	4/2	+/2	0	-72	1.0	6	77	Coss of seas
	817	Totals	70%	7/	716	71/2	11	+2	3	73	
		Penalty	7 - 10	• (	6.60	1./2	8 (				
7		Maneuver Score									
'		Totals									
		Penalty									
8		Maneuver Score									
0		Totals									
		Penalty									
9		Maneuver Score									
		Totals									



#### YEDA Official Score Sheet - Emerald Pattern 2

Class#5Junior (Split B)

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

#### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

#### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

#### Severe Faults (-5 points)

- · Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in  $\frac{1}{2}$  points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver					Maneuvers				Comments
		Description	Walk	Jog	Lope	Con't	Stop				
	Entry #	Maneuver	1	2	<b>LL</b>	Lope 4	Back 5	F&E	HDD	Total	
		Penalty	<u> </u>		3	4	5				
1	614	Maneuver Score	+1/2	7-1	+1	+1/2	+ 1/2	. 2		W	
'	0,1	Totals	20/2	71/2	72/2	73	23/2	+3		76/2	(d)
		Penalty		1.12	10.0	10	10/2				
2	1161	Maneuver Score	+1/2	+1/2	0	+1/2	+1	+3		25/2	(3)
_	10	Totals	701/2	71	71	71/2	721/2	10		10.7	0
		Penalty	1		-5	-5	10.12				
3	1152	Maneuver Score	+1/2	+/2	-1	-1	-/			1 10	
	IDF	Totals	70/2	71	105	100	59	+2		60 (	6)
		Penalty				10					
4	1123	Maneuver Score	+1/2	十岁	+1/2	.0.	11/2	124		741/2	
	.,,	Totals	701/2	71	フルカ	71/2	72	t2/2		1112	(4)
		Penalty									
5	1089	Maneuver Score	0	0	+/2	+1/2	0	+2/2		73/2	
	100	Totals	20	26	+/2 70/2	71	7/	10012		1	3)
		Penalty	10								
6	408	Maneuver Score	0	+1	+1	+1	0	+4		7.7	
	600	Totals	30	71	72	73	73	1.		7.7	.0
		Penalty									
7		Maneuver Score									
		Totals									
		Penalty		-							
8		Maneuver Score									
		Totals									
		Penalty									
9		Maneuver Score	$\vdash$								
9		Totals									
		1000									



#### YEDA Official Score Sheet - Diamond Pattern 2

Class# 6

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

#### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

#### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

#### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in  $\frac{1}{2}$  points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver					Maneu	vers	1			Comments
-		Description	Walk	Jog	Stop 360 R	Lope LL O L	Simple Lead $\Delta$	Stop Back	F &	HDD	Total	
	Entry #	Maneuver	1	2	3	4	LC 5 RL	6	Ē		rotar	
	/	Penalty					1					
1	598	Maneuver Score	+1	+1	+1	+1	+10	0	12	a	700	
		Totals	21	72	13	74	75 75	75	+3	6	18	
		Penalty					-1	,,				
2	672	Maneuver Score	+6	+1	11/2	+1	+10	0	+3	1	75/2	
	610	Totals	78/2	71	71/2	72/2	31/2 72/2	721/2	, ,	0	13/2	
		Penalty		- 1		70112	0/200/2	20412				
3	900	Maneuver Score	0	0	+1/2	0	4/2 +1	+1	+3	(4)	21	
	,00	Totals	70	70	70/2	70/2	71 72	73	10	(1)	76	
		Penalty	-1	-	70.7			"				B. I. Col Port
4	192	Maneuver Score	0	0	0	+1/2	+1 -1	-1	. 2	6	2.11	Bountifol Post Tough Pill
	000	Totals	109	19	69	69/2	70% 69%	68/2	+3	(8)	71/2	(ough wee
		Penalty	W		61	4117	1000	0012				
5	242	Maneuver Score	+1/2	0	-1/2	0	00	0	10	(7)		
	4	Totals	20/2	70/2	70	70	20 76	70	+2	0	12	
		Penalty	1010	1012	10	,0	10 10					
6	136	Maneuver Score	+1	4)	- 1/2	1-1	0 +1	+1/2	12		10	
0	and .	Totals	71	72	211/2	721/2	72 2 73/2	74	+3	(2)	//	
		Penalty		10	21/0	1212	10-1-1012	100				
7	2/1	Maneuver Score	41	+1	+1	+1/2	+1/2 0	-1/2		(3)	7/11	
'	254	Totals	71	72	73	73/2	74 74	73/2	+3		76/2	
		Penalty	- (	10	19	1310	14 14	1312				
	100	Maneuver Score	+1/2	0	-1/2	0	. V 16	+/2	/		211	
8	431	Totals				0	+/2+/2		+2/2	6	74	
			7012	701/2	70	70	706 71	71%				
		Penalty										
9		Maneuver Score										
		Totals										

Alice



#### YEDA Official Score Sheet - Sapphire / Alumni Pattern 2

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

Class#7 Senior

#### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

#### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

#### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in  $\frac{1}{2}$  points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver						Maneuver	'S				Comments
		Description	Walk	Jog	X- Jog	Stop 360 L	Lope LL	Lead ∆ Lope RL	Stop	F &	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6	7	E	1100	Total	
		Penalty	~1										0
1	111	Maneuver Score	0	0	+1/2	+1	T/2	+1	+1/2	+3		75%	(3)
	1	Totals	69	69	691/2	7072	21	72	721/2			13 "	
		Penalty											
2	431	Maneuver Score	+ 1/2	+1/2	41	+1	+1	0	+1/2-	+3/2		72/2	6
	101	Totals	201/2	71	72	73	74	74	74/2	1/2		1 4/2	3
		Penalty				7.5			7 . , , =			+	
3	agl	Maneuver Score	0	0	-0	=1/2	+1/2	5 Yz	0	1 24		70	(2)
	001	Totals	70	70	70	691/2	20	701/2	70/2	t2/2		13	
		Penalty					-						
4	824	Maneuver Score	+1	+1	+1	0	+1/2	4	0	111		901	60)
	001	Totals	76	72	73	73	73/2	741/2	74/2	+4		78/2	
		Penalty					-	-3					
5	213	Maneuver Score	D	0	0	0	0	-1	-1/2	+2/2		101	R
	31	Totals	20	20	70	16	20	Cele	65/2	100		60	9)
		Penalty					-1		ر حق				
6	901	Maneuver Score	+1/2	+1	+1	0	0	+1	+1	+3		762	
		Totals	70%	711/2	721/2	72/2	7242	7312	74/2	5		102	
		Penalty											
7	21.5	Maneuver Score	0	+1/2	+1/2	+1/2	0	0	0	+2%		74 (	6)
	360	Totals	70	10/2	71	71/2	21/2	211/2	71/2	TOU		17	
	/	Penalty						10	N SIPS				
8	150A	Maneuver Score	+1/2.	+1	H	+1/2	+ 1	41	+1	+3		20	65
	010	Totals	70/2	フルカ	721/2	73	74	31	76	7)		7	
		Penalty	101	1110	10-12		6-1	15	110				
	-	Maneuver Score											
9													
		Totals											



#### YEDA Official Score Sheet - Ruby Pattern 2

Class# 8 Senior

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

#### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ½ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

#### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

#### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver	100				Maneuvers					Comments
		Description	Walk	X-Jog	Stop 270 R	Lope RL	Jog	Stop Back	F&E	HDD	Total	comments
	Entry #	Maneuver	1	2	3	4	5	6			Total	
		Penalty										
1	799	Maneuver Score	0	+1/2	1/2	0	+1/2	+/	+3		75/2	(2)
	/ ( (	Totals	70	20%	71	21	71/2	721/2	1-		13/2	
		Penalty	-1									
2	1033	Maneuver Score	0	+1/2	-1/2	0	+72	442	+21/2		72/2	8
	100	Totals	69	19/2	69	69	691/2	1/2	72/2		1012	
		Penalty				1						
3	1062	Maneuver Score	+1/2	0	0	+1/2	+1/2	0	. 111		- /	6.
	100	Totals	70/2	7042	2012	71	71/2	711/2	+3/2		74	3
		Penalty	/	7017			6 (/ ~	6112				
4	1652	Maneuver Score	+1/2	+1	0	+1	+1	+1/2	+3		77	
	, ,	Totals	70/2	71/2	71/2	721/2	731/2	74	.5		'/	
		Penalty	-1				10.2	7-7				
5	1079	Maneuver Score	0	+/2	0	0	-1/2	+1	3		73	(P)
	01	Totals	69	691/2	1091/2	691/2	69	70			10	
		Penalty		1	10.11			10				
6		Maneuver Score										
		Totals										
		Penalty										
7		Maneuver Score										
		Totals										
		Penalty										
8		Maneuver Score										
O		Totals										
		Penalty										
		,										
9		Maneuver Score										
		Totals								/		
										/		



#### YEDA Official Score Sheet - Ruby Pattern 2

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

#### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ½ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

#### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

#### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in  $\frac{1}{2}$  points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in  $\frac{1}{2}$  points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver					Maneuvers	Посаррс				Comments
		Description	Walk	X-Jog	Stop 270 R	Lope RL	Jog	Stop Back	F&E	HDD	Total	comments
	Entry #	Maneuver	1	2	3	4	5	6		1100	Total	
	1, /	Penalty					-1					
1	25	Maneuver Score	+1	41	-4/2	+1/2	0	0	+3		74/2	(3)
	50	Totals	71	72	711/2	72	71/2	71/2	1)		1412	
		Penalty			- Control of the Cont						10	D - 1-
2	106	Maneuver Score	+1	+1	+/2	-1/2	+1/2	0	. 2		7,71	Reins Long
	. (	Totals	71	72	72/2	2	7272	721/2	+3		75%	
		Penalty			77	,,,	10-17	10-12				
3	443	Maneuver Score	+1	+1	0	11/2	+1	+1/2			77	
	0.	Totals	71	72	72	72/2	73/2	74	+3		//	
		Penalty	-3	,	1//	1000	13/2	19				
4	1150	Maneuver Score	-1	0	0	+1/20	+1	+1	+3		01/2	(4)
	1100	Totals	66	lele	66	66/2	671/2	18/2	,		71/2	
		Penalty			4	04.2	2.72	100				
5		Maneuver Score										
		Totals										
		Penalty									CONTRACTOR OF STREET	
6		Maneuver Score										
		Totals										
		Penalty										
7		Maneuver Score										
		Totals										
		Penalty										
8		Maneuver Score										
		Totals										
		Penalty										
9	_	Maneuver Score										
		Totals										



## YEDA Official Score Sheet Opal / Pearl Pattern 2

Updated 2020

Class#:\<sup>()</sup> Junior (Spli\ A)

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

#### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

#### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

#### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in  $\frac{1}{2}$  points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver					Maneuver	S				Comments
		Description	Walk	Jog	Walk	Jog	Stop Back		F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5		1		10101	
		Penalty			-1							
1	1458	Maneuver Score	0	0	0	n	0		42		21	
	1100	Totals	70	70	69	69	109		70		71 (	4)
		Penalty	-1	~/	-3	-3	-					
2	612	Maneuver Score	0	0	0	0	6		10		,_	10
	6.0	Totals	10	69	66	63	63		+2		65	
		Penalty			0,0							Reins Long
3	COL	Maneuver Score	+/2	+1	+1/2	+1	10		+21/2		75/2	Keins Long
	890	Totals	7012	71/2	72	73	23		17/2		1512	2
		Penalty		16	100	()						>
4	516	Maneuver Score	+1.	+1	+1	0	0		12		71	(1)
1	100	Totals	71	72	73	73	73		+3		76	
		Penalty		1		0	/ /				- /	
5	(1111)	Maneuver Score	+1/2	+1/2	()	0	0				9	7
	1430	Totals	701/2	21	21	71	21				121	9
		Penalty			-3	-3	-					
6	1133	Maneuver Score	0	+1/2	-1	-1	0		+3		65/2	(5)
	11.0	Totals	70	701/2	6612	62/2	621/2				00	
	4-	Penalty		10								
7	459	Maneuver Score	0	+2	0	+1/2	+1/2		+3		//	6
	W.	Totals	20	701/2	701/2	7/	21/2		, )		74/2	3)
		Penalty				-	717					
8		Maneuver Score										
		Totals										
		Penalty										
9		Maneuver Score										
		Totals										

Vaden



### YEDA Official Score Sheet Opal / Pearl Pattern 2

Updated 2020

Class# | Senior

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in ½ point increments

#### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2
- Over/under turn from ½ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

#### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

#### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in  $\frac{1}{2}$  points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments stCircled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver	charcies are				Maneuver					Comments
		Description	Walk	Jog	Walk	Jog	Stop Back		F&E	HDD	Total	Comments
	Entry #	Maneuver	1	2	3	4	5			1.55	Total	
		Penalty			-1							
1	967	Maneuver Score	Q	+1	0	+1/2	+/2		+23		-72/2	(i)
	101	Totals	70	71	70	10/2	71		127		73/2	
		Penalty			-1-1	, ,	1					
2	102	Maneuver Score	41	+1	-1/2	+1	11/2		+2		22	
	100	Totals	21	72	64/2	70/2	+1/2		,		73	(2)
		Penalty	1'	1	-3	1019	.,					
3	1426	Maneuver Score	+1	41	-1/2	+1	0		121/2		200	3
	17.90	Totals	71	72	681/2	691/2	691/2		722		72(	3)
		Penalty	,		V 2/F	G. P.						
4	1426	Maneuver Score	0	0	0	+1/2	6		+2		71/2	
	1104	Totals	70	69	69	691/2	69/2		10		112	
		Penalty			30		770				01	
5	11/3/1	Maneuver Score	11/2	0	-1	D	0		12		O/	P
	1144	Totals	701/2	70/2	60/2	16/2			75		168/3	(3)
		Penalty	1017	7 9 17	00//		100/					
6		Maneuver Score										
		Totals										
		Penalty										
7		Maneuver Score										
		Totals										
		Penalty										
8		Maneuver Score										
		Totals										
		Penalty										
9		Maneuver Score						-				
Ĭ		Totals										



## YEDA Official Score Sheet - Opal / Pearl Pattern 2

Updated 2020

Class#\<sup>↑</sup> Junior (Split B)

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

#### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

#### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

#### Severe Faults (-5 points)

- · Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- · Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in  $\frac{1}{2}$  points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver					Maneuvers	S				Comments
		Description	Walk	Jog	Walk	Jog	Stop Back		F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5		۱۵۲	11100	Total	
		Penalty									+	
1	176	Maneuver Score	+1/2	+/2	1)	+1/2	4/2		. 2	.2 21	21	0
	104	Totals	701/2	21	72.	721/2	1/2		+3		76	
		Penalty				100.7						
2	1040	Maneuver Score	41	1/2	1/2	+	0		+3		76	6)
	1010	Totals	71	71/2	72	73	73		7 0		16	3
		Penalty		1	-1	6.5					CONTRACTOR AND A	
3	1177	Maneuver Score	+1	0	0	+1	+1		+3		75"	(3)
	110	Totals	71	71	70	71	72		1		. 2	9
		Penalty		-3	-/		12	-				
4	135	Maneuver Score	+1/2	-i	0	+1	+1		oV		770	6
	100	Totals	701/2	6612	65/2	6612	6742		t2/2		20	
		Penalty	0012	0012	0/10	-1	01/2					
5	443	Maneuver Score	0	+1/2	+1	0	. 1		12		NIY	(E)
3	(1)	Totals	20	70/2	71/2	70/2	71/2		+3		74/2	
		Penalty	10	1012	(1/2	W	1112				4.	
6	202	Maneuver Score	+1/2	+1	10	+1/2	#1/2		2		74/2	4)
0	000	Totals	701/2	70%	70/2	71	71/2		+3		1-1	i.
		Penalty	1012	1017	1012	/	11/2					
7		Maneuver Score						17				
<i>'</i>		Totals										
		Penalty										
8		Maneuver Score			$\vdash$							
0		Totals			$\vdash$							
		Penalty										
		Maneuver Score										
9		Totals					$\vdash$					
		. 5 (610										





### YEDA Official Score Sheet Opal / Pearl Pattern 2

Ipdated 2020

Class# Dunior (Split C)

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

#### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

#### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

#### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- · Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in  $\frac{1}{2}$  points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver					Maneuver	s				Comments
		Description	Walk	Jog	Walk	Jog	Stop					
	Entry #	Maneuver	1	2	3	4	Back 5		F&E	HDD	Total	
		Penalty		- 3	- 2		3					
1	1173	Maneuver Score	0	-1/2	-1	1	0				-41	
	'	Totals	70	10912	66/2	125/2	65/2		42		67/2	(6)
		Penalty		1000	CHEL	05.4	USIF					
2	1129	Maneuver Score	41	+1	+1	41	11/2		١١٤		en Ca	B
	117	Totals	71	72	73	74	75/2		+3/2		79	(/)
		Penalty	-		-3	, ,	13.0				,	
3	151b	Maneuver Score	-1	1/2	-1	+1/2	+1/2		_		101/	7
	(	Totals	69	69/2	65/2	66	601/2		43	6	69/2	5)
		Penalty		17.1	W I A	404	100 12	_				
4	244	Maneuver Score	+1/2	+12.	+1	+1	+1/2		. 7		-77	2
	24.	Totals	70/2		721/2	731/2	+1/2		+3		1//(	2)
		Penalty				- 31/2	- Ya				7	
5	1392	Maneuver Score	0	+1/2	+1/2	41	+1/2		17		75/2/	3
	190	Totals	70	701/2	71	72	72/2		+3		132	
		Penalty		9.0	-1							
6	1075	Maneuver Score	+1	+1/2	0	+1/2	+1		+2		7.	
	1015	Totals	71	711/2	701/2	71/2	72.		t3		15	(4)
		Penalty				10						
7	- 4	Maneuver Score										
		Totals										
	1	Penalty				7						
8		Maneuver Score										
		Totals										
		Penalty										
9		Maneuver Score										
		Totals						· ·				

Merce



Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in ½ point increments

#### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ½ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

#### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

#### Severe Faults (-5 points)

- · Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- · Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in  $\frac{1}{2}$  points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

							Maneuver			11101 0001		C
		Maneuver Description	Walk	Jog	Walk	Jog	Stop Back		F&E	HDD	Total	Comments
	Entry #	Maneuver	1	2	3	4	5		1	11100	Total	
	6	Penalty			-3							
1	1434	Maneuver Score	+1/2.	+1/2	-1	0	0		+2		10	2
	1101	Totals	70/2	71	67	67	107		TO		69	
	11/0	Penalty		-1		-3	10 7					
2	1452	Maneuver Score	1/2	10	10	-1	+'/a		. 1		101	8
	1 1	Totals	70/2	691/2	191/2	65/2	66		12		68 (	0
	20	Penalty	1	-3	-3	~3					- 1	
3	1287	Maneuver Score	0	-1	-1	-1	-3		()		0/	
	10	Totals	70	66	62	58	55				153	
		Penalty	-1	**	War 1	9					-)/	
4	1488	Maneuver Score	0	+1	7-1	41	0		., 2		26	
	1400	Totals	69	70	71	72	72		+3		153	/
		Penalty		10		-3					,	
5	146	Maneuver Score	0	+1/2	+1	-1	+/		. 7		7/2	
	DIE	Totals	70	70/2	71/2	67%	63/2		+3		11/2	(0)
	4.1	Penalty	10	10101	-3"	0/12	(D)(A)					
6	1227	Maneuver Score	+1/2	+1	-1	11	+ 1/2					
0	1332	Totals	70%	71/2	6712	68/2	10		t3		721	4)
-		Penalty	100	102	6112	(90) 1d	61	*				
7	222	Maneuver Score	0	+/2	+1/2	+3	71		2	(2)	.,	Reens to
/	1072	Totals	70	10/2	71	アルタ	72/2		15	()	3/2	- Long
	200	Penalty	70	-1-	/ (	11/2	1717				101	7
8	in	Maneuver Score		0	0	0	0		10%	21	713	1511 "
0	600	Totals	70	69	19	69	109		72/2		110	2) "
		Penalty	10	01	MM	01	01					
_	157	Maneuver Score	+/2	1/2	+1/2	41/2	12.3			$(\Gamma)$	-	11 11
9	120	Totals		-	71/2	10	13		+3		10	7.7
		, o cars	10/2	712	MA	10	17			1	1	



#### YEDA Official Score Sheet - Amber EWD Pattern 1&2

Class#15

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

#### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- ullet Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

#### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

#### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in  $\frac{1}{2}$  points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver				1	Maneuvers	S				Comments
		Description	Walk	Stop Back	Walk	Stop @ C	Walk		F&E	HDD	Total	
	Entry #	Maneuver	1-2	3	4	5	6-7					
		Penalty										
1	11101	Maneuver Score	0	+1/2	+/2	+1	+1		+2		75	
	(-1 11	Totals	70	70/2	71	72	7.3		10		13	
		Penalty										
2	791)	Maneuver Score	41	0	+1/2	0	+1/2		+3	-	75	
	1.0	Totals	71	71	711/2	71/2	1/2		,		10	
		Penalty		, ,	(9.	7110	-					
3		Maneuver Score										
		Totals										
Sales Constants		Penalty										
4		Maneuver Score										
		Totals										
		Penalty										
5		Maneuver Score										
		Totals										
		Penalty										
6		Maneuver Score										
		Totals										
		Penalty										
7		Maneuver Score										
		Totals										
		Penalty										
8		Maneuver Score										
		Totals										

() Ozz



# YEDA Official Score Sheet – RAIL Class: #: Vo Elementary Pearl Rail Horsemanship

Back	Rider Comments	Overall Class Comments
1 1332	Behird Centa	
2 1488	Contered in feet	
3 1883	Reins to Long	
4 1452	Pretty Posture, Derem to Con	
5 1078	Centered a pretty posture	
6 1431	1 Difficult ride, could be better balanced	
7 146	6 ood postur, effectue aidr	
* 152.	Effective ands, 5 tealy	
· leles	Rein meven,	
0		
1		



## YEDA Official Score Sheet - RAIL Class: # 7 Jr Opal Rail Horsemanship

(Split B)

	D . 1 "	5.1.	A.
	Back #	Rider Comments	Overall Class Comments
1	1129	Good Posture, Zerns Shorter	
	110.		
2	1176	Coord Postme, connected	
	((( )		
3	135	Corolal Be better with hand	
	11/2		161
4	202	Coorl Postme	
	110	B. I = ion notha postune	
5	612	Breaks at Joy, pretty postune	
	10/11	10 Shoulder square and tall	
6	1516		
7			
8			
9			
10			
11			



## YEDA Official Score Sheet - RAIL Class: # 1/6 Senior Opal Rail

Horsemanship

Rider Comments	Overall Class Comments
Syran ad nie	
à Breaks, de morc effecti	
Heels down, good leu	
2 breaks, be more square	
Small breach, pretty posture	
	Syrvane ad view



## YEDA Official Score Sheet - RAIL Class: # 19 Jr Opal Rail Horsemanship

(Split B)

Rider Comments	Overall Class Comments
ore	
correct postivie	
edul to curple	
beins are ever	
	nos/
T. Carrier	Rider Comments  Fore  bad  good lesp  correct postivic  secked to curple  beins are over



# YEDA Official Score Sheet − RAIL Class: # ⊇∂ Junior Ruby Rail Horsemanship

Back #	Rider Comments	Overall Class Comments
1 1150	Square up shoulder, by goods	
2 843	Correct / R. Dayled	
3 525	Square up shoulder, by goods  Correct / Relayed  Tolland square, good beg  Breaks, Rein shoulder forward	
4 106	Breaks, Rein Shoulde forward	
5		
6		
7		
8		
9		
0		
1		



# YEDA Official Score Sheet - RAIL Class: # > Jr Opal Rail Horsemanship (Split C)

Ba	ck#	Rider Comments	Overall Class Comments
1 117	77	Weld to Relay	
2 95	59	Square	
3 10	240	Riding buch of Saddle	
4	43	Dice (sob	3-3-3-3-3-3-3-3-3-3-3-3-3-3-3-3-3-3-3-
5 11	33	Cood Posture, Relayed Slightly behind center	
6 13	392	5/19htly behind center	
7			
8			
9			
0			P /
11	1000 1000 1000		



## YEDA Official Score Sheet – RAIL Class: # >>> Senior Ruby Rail Horsemanship

	Back #	Rider Comments	Overall Class Comments
1	1652	Incomiet ent	
2	799	Really Nice Relayed/Nice	
3	1033	Relayed/Nice	
4	679	Missell Coal	
5	1062	Good Equestria	
6			
7			
8			
9			
10			
11			
			7



## YEDA Official Score Sheet - RAIL Class: # 23 Jr Emerald Rail Horsemanship (Split A)

Back #	Rider Comments	Overall Class Comments
1 60%	Beautiful Posture, Hards, lege	
2 349	Conneded, God hund of Len ahand Dont drop sto	alder in Pt. Lead
3 906	Connected, God hunde & Ley about Dont drop sto Drops Rt. Shoulda Loose i midde	
4 1123	Good Postule	
5 1152	Stirpups bit Host	
6 1197	Good Seat, get more contact, trying superhard-love	I - reds it stirrup
7		
8		
9		
10		
11		



# YEDA Official Score Sheet - RAIL Class: # ¾ Sr Emerald Rail Horsemanship Split A

	Back #	Rider Comments	Overall Class Comments
1	951	Tall Aosture, Nice	
2	947	Not so confudent, rigid, even up shoulde	
3	907	tou, relaxel	
4	1189	use leg bette	
5	1522	Develope bette balana missed read Heft / Fixed	
6	1211	Confident, gard position	
7			
8			
9			
10			
11			



## YEDA Official Score Sheet - RAIL Class: # 25 Jr Emerald Rail Horsemanship (Split B)

Back #	Rider Comments	Overall Class Comments
1 1089	. Very Tall & Straight	
2 1228	Nory Tall & Straight Relay is seat, confident	
4 614	Reins noteon Pretty Postwee Inconsistent Consistent	
5 875	Inconsistent	
6 234	Consistent	
7		
8		
9		
10		
11		



# YEDA Official Score Sheet – RAIL Class: #26 Senior Emerald Rail Horsemanship – Split B

Back #	Rider Comments	Overall Class Comments
1 542	Pretty Piestine, Impressine	
	Relaxed & Confident	
	Square In Showlelon Missell land P	+
1132	Cyrast forward Broke	
309	Strengther love for higher placery	
457	Wrong load Left	
à		
	~	17 WNG