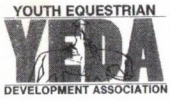


YEDA REINING PATTERN NRHA #1 OFFICIAL SCORE SHEET

Penalties are
Class #1 Tie Breaker



EXHB #	MANEUVER DESCRIPTION	Stop & LRB	Stop & RRB	Stop & Back	4 Spins Right	4 ¼ Spins Left	L. Circles OoO & Lead Change	R. Circles OoO & Lead Change	Stop	Overall Ability	HDD	Penalties	Final Score	Comments
		1	2	3	4	5	6	7	8					
1	PENALTY		-1/2											
	SCORE	0	0	+1/2	+1/2	0	+1	+1 1/2	+1 1/2	-	-	-1/2	74 1/2	Nice O's Made Markers
	Total	70	69 1/2	70	70 1/2	70 1/2	71 1/2	73	74 1/2					
2	PENALTY					-1/2								
	SCORE	0	0	+1/2	+1/2	+1/2	+1	+1	+1	-	-	-	74	Good Ride on Hot horse
	Total	70	70	70 1/2	71	71	72	73	74					
3	PENALTY													
	SCORE	0	0	0	+1/2	+1/2	+1/2	+1/2	+1	-	-	-	73	Keep O's Round
	Total	70	70	70	70 1/2	71	71 1/2	72	73					
4	PENALTY	-2												
	SCORE	0	0	0	0	0	+1/2	+1/2	0	-	-	-2	69 1/2	Not Past 1st MK.
	Total	68	68	68	68	68	68 1/2	69	69					
5	PENALTY													
	SCORE	0	-1/2	+1/2	+1/2	+1/2	+1	+1	+1	-	-	-	74	
	Total	70	69 1/2	70	70 1/2	71	72	73	74					
6	PENALTY							-6						
	SCORE	0	0	+1	+1/2	-1/2	+1/2	0	0	-	-	-6	65 1/2	
	Total	70	70	71	71 1/2	71	71 1/2	65 1/2	65 1/2					
7	PENALTY		-1/2											
	SCORE	0	0	0	+1/2	+1/2	+1/2	+1/2	0			-1/2	70 1/2	Good Ride on Rough Horse
	Total	70	68 1/2	68 1/2	69	69 1/2	70	70 1/2	70 1/2					
8	PENALTY													
	SCORE													
	Total													

Circled penalties are deemed due to horse not rider and will not appear in the final score.

Maneuvers and Overall Ability are scored +3 to -3 in 1/2 point increments.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

Riders need to be scored through their entire pattern, if off pattern consider that a severe penalty and should be placed lower than other riders who stayed on pattern.

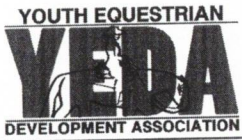
JUDGES SIGNATURE

Kay Tracy

Back #	Rider Comments	Overall Class Comments
1 1065	Good Upper Body, Heels Down	
2 867	Good line / Body	
3 309	Lower leg Back, Shoulder Back	
4 1132	Lower leg, lengthen stirrups	
5 457	Watch for hand	
6 947	Heels down, lower leg back	
7 907	Lower leg Back, Upper body good	
8 1189	Good line, heels down	
9 1211	Good line, Chin up	
10 15	Heels down, Braath Wrong bad Rt.	
11 851	Good line, Upper Body	

Ray Tracy

 Judges Signature



YEDA Official Score Sheet – RAIL Class: #3 Jr Emerald Rail Horsemanship (Split A)

Back #	Rider Comments	Overall Class Comments
1 41	Heel Down, leg back	
2 349	Good line, Heels down	
3 1228	Watch free hand, Head up. Keep weight in stirrups	
4 1197	Heels Down, watch free hand	
5 234	Heels down, good upper body	
6 1089	lower leg back	
7 875	Good line, Good upper body, Missed hand Rt	
8		
9		
10		
11		

Kay Tracy
Judges Signature

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in 1/2 point increments.

1 – point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 – point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0:

Must be placed under rider/s without or not incurring faults.

- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Trot	X Trot	Stop 360 L	Lope LL	Change Leads	X Lope RL	X Trot	Trot	Stop Back	Penalties	HDD	Overall Ability	Final Score	Comments
		1	2	3	4	5	6	7	8	9	10					
1 1111	Penalty															
	Maneuver Score	+1	+1	+1/2	+1	+2	+2	+2	+1	+2	+2				84 1/2	Nice
	Totals	71	72	72 1/2	73 1/2	75 1/2	77 1/2	79 1/2	80 1/2	82 1/2	84 1/2					
2 471	Penalty			-3												
	Maneuver Score	+1	+1	0	0	+1	+1	+2	0	+1/2	+1/2				74	
	Totals	71	72	69	69	70	71	73	73	73 1/2	74		-3			
3 313	Penalty			-1/2	0											
	Maneuver Score	+1	+1	0	0	0	0	0	0	+1/2	+1/2				72 1/2	
	Totals	71	72	71 1/2	71 1/2	71 1/2	71 1/2	71 1/2	71 1/2	72	72 1/2					
4 901	Penalty						-1/2									
	Maneuver Score	+1	+1	+2	+1	+1/2	0	+1/2	0	+1	+1				77 1/2	
	Totals	71	72	74	75	75 1/2	75	75 1/2	75 1/2	76 1/2	77 1/2		-1/2			
5 431	Penalty						-3									
	Maneuver Score	+1	+1	+1/2	+1	0	-1/2	0	0	+1/2	+1				71 1/2	
	Totals	71	72	72 1/2	73 1/2	73 1/2	70 1/2	70	70	70 1/2	71 1/2		-3			
6 148	Penalty															
	Maneuver Score	+1	+1	+1/2	0	+1	+1/2	+1/2	+1/2	+1/2	+1/2				77	
	Totals	71	72	73 1/2	73 1/2	74 1/2	75	75 1/2	76	76 1/2	77					
7 365	Penalty							-1/2								
	Maneuver Score	+1	+1	+2	+1	+1	+2	+2	+1	+1	+1				82 1/2	
	Totals	71	72	74	75	76	78	79 1/2	80 1/2	81 1/2	82 1/2		-1/2			
8 884	Penalty															
	Maneuver Score	+1	+1	+1 1/2	+1	+1	+2	+2 1/2	+2	+1 1/2	+1				84 1/2	
	Totals	71	72	73 1/2	74 1/2	74 1/2	76 1/2	79	81	82 1/2	83 1/2					

Kay Tracy
Judges Signature

YEDA Official Score Sheet – Ranch Horse Pattern #1

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments.

1 – point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 – point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0:

Must be placed under rider/s without or not incurring faults.

- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description Maneuver	Walk	Trot	X Trot	Stop 360 L	Lope LL	Change Leads	X Lope RL	X Trot	Trot	Stop Back	Penalties	HDD	Overall Ability	Final Score	Comments
		1	2	3	4	5	6	7	8	9	10					
1 824 ✓	Penalty															
	Maneuver Score	+1	+1	+1½	+1	+1½	+1½	+1	+2	+1½	+1					
	Totals	71	72	73½	74½	76	77½	78½	80½	82	83					83
2 1598	Penalty			-½												
	Maneuver Score	+1	+1½	+1	+1	+1	+½	+½	0	+½	+1					
	Totals	71	72½	73	74	75	75½	76	76	76½	77½		-½			77½
3	Penalty															
	Maneuver Score															
	Totals															
4	Penalty															
	Maneuver Score															
	Totals															
5	Penalty															
	Maneuver Score															
	Totals															
6	Penalty															
	Maneuver Score															
	Totals															
7	Penalty															
	Maneuver Score															
	Totals															
8	Penalty															
	Maneuver Score															
	Totals															

Kay Lacey
 Judges Signature

Back #	Rider Comments	Overall Class Comments
1 608	Good line	
2 68	Upper Body - Watch / Missed lead Rt.	
3 614	Nice line	
4 1161	Sit Back - Hals down	
5 59	Shoulder Bad	
6 1123	Heels Down	
7 1152	Good line, lower leg back / Missed lead left	
8		
9		
10		
11		

Kay Tracy

 Judges Signature

Updated 2020

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers							F & E	HDD	Total	Comments	
		Walk	Stop Back	Jog	Lope LL	X Trot	Jog						
1	682												
	Penalty												
	Maneuver Score	+1	+1	+1½	+2	+2			+2	-	72½		
	Totals	71	72	73½	75½	77½							
2	900												
	Penalty												
	Maneuver Score	+1	+1	+1½	+1½	+2			+2	-	79		
	Totals	71	72	73½	75	77							
3	598												
	Penalty												
	Maneuver Score	+1	+1	+2	+2	+2			+2½	-	80½		
	Totals	71	72	74	76	78							
4	672												
	Penalty												
	Maneuver Score	+1	+1½	+2½	+1	+2			+2	-	80		
	Totals	71	72½	75	76	78							
5	839												
	Penalty												
	Maneuver Score	+1	0	+1½	+½	+1			+1	-	75		
	Totals	71	71	72½	73	74							
6	242												
	Penalty												
	Maneuver Score	+1	+½	+2	+2	+2			+2½	-	80		
	Totals	71	71½	73½	75½	77½							
7	236												
	Penalty												
	Maneuver Score	+1	+1	+2	+1	+1½			+1½		78		
	Totals	71	72	74	75	76½							
8													
	Penalty												
	Maneuver Score												
	Totals												
9													
	Penalty												
	Maneuver Score												
	Totals												

Ray Tracy
 Judges Signature

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in ½ point increments

Senior
 pg 1 of 2

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers							F & E	HDD	Total	Comments
		Walk	Jog	Lope RL	Simple Lead Δ	Lope LL	Stop Back	¼ R Walk				
1 884	Penalty											
	Maneuver Score	+1	+2	-1	+1	+1	+1	+1	+1	+1	-	77
	Totals	71	73	72	73	74	75	76				
2 313	Penalty											
	Maneuver Score	0	+½	+1	+1	+1	+1	+1	+1	+½		77
	Totals	70	70½	71½	72½	73½	74½	75½				
3 365	Penalty											
	Maneuver Score	+1	+2	+½	+½	+2	+2	+2	+2	+2½		85½ ✓
	Totals	71	73	74½	75	77	79	81				
4 1598	Penalty											
	Maneuver Score	+1	+1½	+1	+½	+2	+½	+½	+2	+2		82 ✓
	Totals	71	72½	73½	75	77	78½	80				
5 111	Penalty											
	Maneuver Score	+1	+½	+1	+½	+½	+½	+1	+1	+½		79½ ✓
	Totals	71	72½	73½	74	75½	77	78				
6 901	Penalty											
	Maneuver Score	+1	+1½	+½								
	Totals	71	72½	74								
7 771	Penalty											
	Maneuver Score	+1	+2	+2	+½	+1	+1	+1	+1	+½		80 ✓
	Totals	71	73	75	75½	76½	77½	78½				
8 148	Penalty											
	Maneuver Score	+1	+½	+½	+½	+1	+1	+1	+1	+1		78½ ✓
	Totals	71	72½	74	74½	75½	76½	77½				
9 431	Penalty											
	Maneuver Score	+1	+½	+2	+½	+2	+½	+½	+2	+2		83 ✓
	Totals	71	72½	74½	74	78	79½	81				

Joy Tracy
 Judges Signature

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in ½ point increments

Junior
 Pg 2 of 2

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

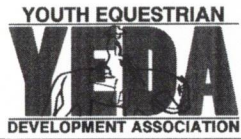
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers							F & E	HDD	Total	Comments
		Walk	Jog	Lope RL	Simple Lead Δ	Lope LL	Stop Back	¼ R Walk				
1	Penalty											
	Maneuver Score	+1	+1½	+2	+1½	+2	+2	+2	+2	+2½		(1) ✓
	Totals	21	72½	74½	76	78	80	82			84½	
2	Penalty											
	Maneuver Score	+1	+1½	+2	+1½	+1	+1	+1½		2		(5) ✓
	Totals	71	72½	74½	76	77	78	79½			81½	
3	Penalty											
	Maneuver Score											
	Totals											
4	Penalty											
	Maneuver Score											
	Totals											
5	Penalty											
	Maneuver Score											
	Totals											
6	Penalty											
	Maneuver Score											
	Totals											
7	Penalty											
	Maneuver Score											
	Totals											
8	Penalty											
	Maneuver Score											
	Totals											
9	Penalty											
	Maneuver Score											
	Totals											

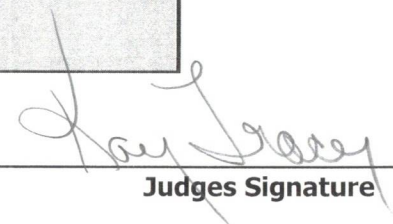
Hayden

 Judges Signature



YEDA Official Score Sheet – RAIL Class: # 8 Sr Ruby Rail Horsemanship

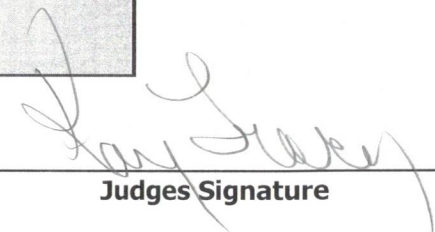
Back #	Rider Comments	Overall Class Comments
1 679	Nice line	
2 1033	Good Chin up, Goodline / Missed head left	
3 1652	Sit Back, lower leg back	
4 799	Sit Back a bit	
5 1062	Looks happy, lower leg back	
6		
7		
8		
9		
10		
11		

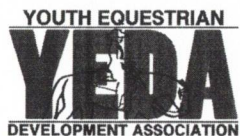

Judges Signature



YEDA Official Score Sheet – RAIL Class: # 9 Jr Ruby Rail Horsemanship

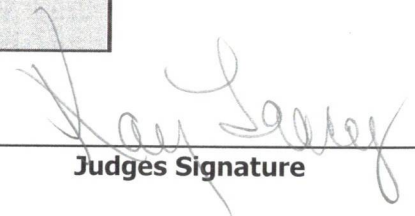
	Back #	Rider Comments	Overall Class Comments
1	106	Lower leg back, Sit back	
2	843	Good line	
3	1150	Nice line	
4	525	Sit back,	
5			
6			
7			
8			
9			
10			
11			


Judges Signature



YEDA Official Score Sheet – RAIL Class: # 10 Sr Opal Rail Horsemanship

Back #	Rider Comments	Overall Class Comments
1 1436	Lower leg back, sit back	
2 102	Get lower leg back	
3 967	Shoulder up, lower leg back	
4 529	Shoulders back & legs back	
5 1144	Good line	
6		
7		
8		
9		
10		
11		



Judges Signature

YEDA Official Score Sheet – Emerald Pattern 1

Updated 2020

Class # **11**
Junior (Split A)

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers					F & E	HDD	Total	Comments
		Walk	Jog	Lope RL	Stop					
1	349									
	Penalty									
	Maneuver Score	+1	+2	+1	+2		+1½		77½	(2)
	Totals	71	73	74	76					
2	1197									
	Penalty									
	Maneuver Score	+1	+1	+½	+1		+1		74½	(4)
	Totals	71	72	72½	73½					
3	68									
	Penalty			-3						
	Maneuver Score	+1	+½	0	+½		+1		72	(5)
	Totals	71	72½	69½	71					
4	234									
	Penalty									
	Maneuver Score	+1	+2	+2½	+2½		+2½		80½	(1)
	Totals	71	73	75½	78					
5	608									
	Penalty									
	Maneuver Score	+1	+2	+½	+1		+½		77	(3)
	Totals	71	73	74½	75½					
6	875									
	Penalty			-3-3						
	Maneuver Score	+1	+2	0	+1		+1		69	(2)
	Totals	71	73	67	68					
7										
	Penalty									
	Maneuver Score									
	Totals									
8										
	Penalty									
	Maneuver Score									
	Totals									
9										
	Penalty									
	Maneuver Score									
	Totals									

Kay Gray

Judges Signature

YEDA Official Score Sheet – Emerald Pattern 1

Updated 2020

Class # 12
 Senior (Pg 1 of 2)

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers					F & E	HDD	Total	Comments
		Walk	Jog	Lope RL	Stop					
1	947									
	Penalty									
	Maneuver Score	+1	+2	+½	+1		+½		75	(7)
	Totals	71	73	73½	74½					
2	309									
	Penalty									
	Maneuver Score	+1	+2	+2½	+2		+2½		80	(8) ✓
	Totals	71	73	75½	77½					
3	1211									
	Penalty									
	Maneuver Score	+1	+½	+1	+1		+½		76	(5) ✓
	Totals	71	72½	73½	74½					
4	15									
	Penalty									
	Maneuver Score	+1	+½	+½	+½		+½		73	
	Totals	71	71½	72	72½					
5	457									
	Penalty			-1						
	Maneuver Score	+1	+2	0	+½		+1		73½	(8)
	Totals	71	73	72	72½					
6	907									
	Penalty									
	Maneuver Score	+1	+2	+½	+½		+½		77½	(4)
	Totals	71	73	74½	76					
7	851									
	Penalty									
	Maneuver Score	+1	+½	+2	+2		+½		78	(2) ✓
	Totals	71	72½	74½	76½					
8	1065									
	Penalty			-3						
	Maneuver Score	+1	+2	0	+1		+1		72	
	Totals	71	73	70	71					
9	1132									
	Penalty									
	Maneuver Score	+1	+1	+1	+1		+1		75	(6)
	Totals	71	72	73	74					

Ray Jones
 Judges Signature

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers					F & E	HDD	Total	Comments
		Walk	Jog	Lope RL	Stop					
1	Penalty									
	Maneuver Score	+1	+2	+1 1/2	+1		+2		77 1/2	3
	Totals	71	73	74 1/2	75 1/2					
2	Penalty									
	Maneuver Score	+1/2	+1	+1/2	+1/2		+1/2		73	
	Totals	70 1/2	71 1/2	72	72 1/2					
3	Penalty									
	Maneuver Score									
	Totals									
4	Penalty									
	Maneuver Score									
	Totals									
5	Penalty									
	Maneuver Score									
	Totals									
6	Penalty									
	Maneuver Score									
	Totals									
7	Penalty									
	Maneuver Score									
	Totals									
8	Penalty									
	Maneuver Score									
	Totals									
9	Penalty									
	Maneuver Score									
	Totals									

Judge Signature

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers					F & E	HDD	Total	Comments
		Walk 1-2	Jog 3	Lope RL 4	Stop 5					
1	Penalty									
	Maneuver Score	+1	+1½	+1	+½		+1		75	(6)
	Totals	71	72½	73½	74					
2	Penalty									
	Maneuver Score	+1	+2	+2	+1		+2		78	(3)
	Totals	71	73	75	76					
3	Penalty									
	Maneuver Score	+1	+2	+1½	+2		+2		78½	(2)
	Totals	71	73	74½	76½					
4	Penalty									
	Maneuver Score	+1	+2	+2	+2		+2		79	(1)
	Totals	71	73	75	77					
5	Penalty									
	Maneuver Score	+1	+1	+½	+1		+1		74½	(7)
	Totals	71	72	72½	73½					
6	Penalty									
	Maneuver Score	+1	+1½	+1½	+1		+1½		76½	(5)
	Totals	71	72½	74	75					
7	Penalty									
	Maneuver Score	+1	+1½	+2	+1½		+2		78	(4)
	Totals	71	72½	74½	76					
8	Penalty			-3						
	Maneuver Score	+1	+½	0	+1		+1		71½	(8)
	Totals	71	72½	69½	70½					
9	Penalty									
	Maneuver Score									
	Totals									

Ray Lacey
 Judges Signature



YEDA Official Score Sheet – Amber EWD Pattern 1&2

Class # 14

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

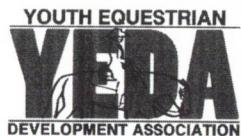
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers					F & E	HDD	Total	Comments
		Walk 1-2	Stop Back 3	Walk 4	Stop @ C 5	Walk 6-7				
1	Penalty									
	Maneuver Score	+1	0	+1	+1 1/2	+1	+1		75 1/2	
	Totals	71	71	72	73 1/2	74 1/2				
2	Penalty									
	Maneuver Score	+1	+1 1/2	+1 1/2	+1 1/2	+1 1/2	+1 1/2		78 1/2	
	Totals	71	72 1/2	74	75 1/2	77				
3	Penalty									
	Maneuver Score									
	Totals									
4	Penalty									
	Maneuver Score									
	Totals									
5	Penalty									
	Maneuver Score									
	Totals									
6	Penalty									
	Maneuver Score									
	Totals									
7	Penalty									
	Maneuver Score									
	Totals									
8	Penalty									
	Maneuver Score									
	Totals									

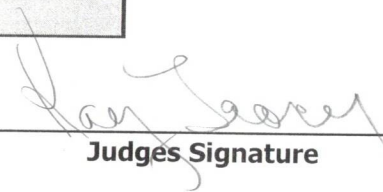
Kay Tracy

Judges Signature



YEDA Official Score Sheet – RAIL Class: #15 Jr Opal Rail Horsemanship
(Split A)

	Back #	Rider Comments	Overall Class Comments
1	37	Heels down, Sit Back	
2	1129	Smiling ^{great} Good line	
3	1133	Heels down, lower leg back	
4	202	Good line, Upper Body back	
5	1046	Heels ↓ A Bunch	
6	859	Sit Back, lower leg back	
7	612	Heels down, upper body back	
8			
9			
10			
11			


Judges Signature



YEDA Official Score Sheet – RAIL Class: # 16 Elementary Pearl Rail Horsemanship – Split A

	Back #	Rider Comments	Overall Class Comments
1	1283	Good line	
2	152	Good look!	
3	1452	Good line, Heels Down	
4	1434	Good Upper Body, Smile	
5	1488	Heels Down, chin up	
6	85	Smile Good, lower leg back	
7	1416	Heels down, Relax Bud	
8			
9			
10			
11			


Judges Signature

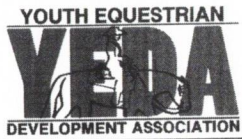


YEDA Official Score Sheet – RAIL Class: # 17 Jr Opal Rail Horsemanship (Split B)

Back #	Rider Comments	Overall Class Comments
1 1516	Good line	
2 1177	Sit Back, Slouching Shoulder	
3 6116	Heels Down	
4 344	Stirrups Short	
5 135	Heels Down, Crooked Shoulder	
6 1176	Tighten Upper Body, less foot in stirrup	
7		
8		
9		
10		
11		

Roy Tracy

Judges Signature

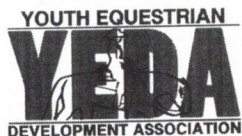


YEDA Official Score Sheet – RAIL Class: #18 Elementary Pearl Rail
Horsemanship – Split B

Back #	Rider Comments	Overall Class Comments
1 92	Pretty Smile, Back Too Arched, Heels ✓	
2 74	Watch Upper body, twisted	
3 1332	Good line, keep heels	
4 1072	Good line, Back Arched	
5 708	Nice look	
6 22	Heels Down, Lower leg back	
7 665	Nice look!!	
8		
9		
10		
11		

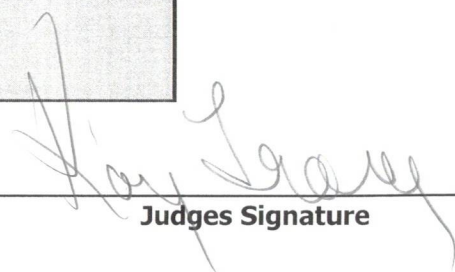
Kay Tracy

Judges Signature



YEDA Official Score Sheet – RAIL Class: # 19 Jr Opal Rail Horsemanship (Split C)

Back #	Rider Comments	Overall Class Comments
1 1458	Good line, Be Still w/upper Body	
2 1075	Good line, Free Hand still	
3 443	Keep Lower leg Back	
4 1173	To much Bend in knee, Heds Down	
5 890	Good line, Relax, Heds Down	
6 1430	Good line, lower leg back, shoulder not square	
7		
8		
9		
10		
11		



Judges Signature

Updated 2020

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers				F & E	HDD	Total	Comments
		Walk	Jog	Stop Back					
1	Penalty		0						
	Maneuver Score	+1	+1/2	+1/2		+1			
	Totals	71	71 1/2	72				73 1/2 (7)	
2	Penalty								
	Maneuver Score	+1	+2	+2		+2			
	Totals	71	73	75				77 (1)	
3	Penalty								
	Maneuver Score	+1	+1	+1		+1			
	Totals	71	72	73				74 (3)	
4	Penalty								
	Maneuver Score	+1	+1/2	+1		+1			
	Totals	71	72 1/2	73 1/2				74 1/2 (2)	
5	Penalty								
	Maneuver Score	+1	+1/2	0		+1			
	Totals	71	71 1/2	71 1/2				72 1/2 (5)	
6	Penalty								
	Maneuver Score	+1	+1/2	+1/2		+1			
	Totals	71	71 1/2	72				73 (4)	
7	Penalty		-3						
	Maneuver Score	+1	0	+1/2		+1/2			
	Totals	71	68	68 1/2				69 (6)	
8	Penalty								
	Maneuver Score								
	Totals								
9	Penalty								
	Maneuver Score								
	Totals								

Kathy Tracy
 Judges Signature

Updated 2020

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers				F & E	HDD	Total	Comments
		Walk	Jog	Stop Back					
1	1283	Penalty							
		Maneuver Score	+1	+1/2	+1/2	+1/2		72 1/2	(5)
		Totals	71	71 1/2	72				
2	208	Penalty							
		Maneuver Score	+1	+1	+1	+1/2		73 1/2	(4)
		Totals	71	72	73				
3	92	Penalty							
		Maneuver Score	+1	+1 1/2	+1	+1		74 1/2	(3)
		Totals	71	72 1/2	73 1/2				
4	1488	Penalty							
		Maneuver Score	+1	+2	+2	+1/2		76 1/2	(2)
		Totals	71	73	75				
5	665	Penalty							
		Maneuver Score	+1	+2 1/2	+2	+2 1/2		78	(1)
		Totals	71	73 1/2	75 1/2				
6	22	Penalty							
		Maneuver Score	+1	+1/2	+1/2	+1/2		72 1/2	(6)
		Totals	71	71 1/2	72				
7	1434	Penalty		0					
		Maneuver Score	+1	+1/2	0	+1/2		0/72	(7)
		Totals	71	71 1/2	71 1/2				
8		Penalty							
		Maneuver Score							
		Totals							
9		Penalty							
		Maneuver Score							
		Totals							

Kay Loran
 Judges Signature

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers				F & E	HDD	Total	Comments
		Walk	Jog	Stop Back					
1	Penalty		0			+1/2	72 1/2	②	
	Maneuver Score	+1	+1/2	+1/2					
	Totals	71	71 1/2	72					
2	Penalty					+2	76 1/2	③	
	Maneuver Score	+1	+2	+1 1/2					
	Totals	71	73	74 1/2					
3	Penalty					+1	73 1/2	④	
	Maneuver Score	+1	+3/2	+1					
	Totals	71	71 1/2	72 1/2					
4	Penalty					+2	77	②	
	Maneuver Score	+1	+2	+2					
	Totals	71	73	75					
5	Penalty					+1/2	72 1/2	⑤	
	Maneuver Score	+1	+1/2	+1/2					
	Totals	71	71 1/2	72					
6	Penalty					+1/2	72	⑥	
	Maneuver Score	+1	0	+1/2					
	Totals	71	71	71 1/2					
7	Penalty					+2 1/2	71 1/2	①	
	Maneuver Score	+1	+2	+2					
	Totals	71	73	75					
8	Penalty								
	Maneuver Score								
	Totals								
9	Penalty								
	Maneuver Score								
	Totals								

Kay Tracy
 Judges Signature

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers				F & E	HDD	Total	Comments
		Walk	Jog	Stop Back					
1	102								
	Penalty								
	Maneuver Score	+1	+2	+2		+2		77	②
	Totals	71	73	75					
2	1436								
	Penalty								
	Maneuver Score	+1	+1 1/2	+1 1/2		+2		76	③
	Totals	71	72 1/2	74					
3	529								
	Penalty								
	Maneuver Score	+1	+2 1/2	+2		+2 1/2		78	④
	Totals	71	73 1/2	75 1/2					
4	1144								
	Penalty								
	Maneuver Score	+1	+1 1/2	+1 1/2		+1 1/2		75 1/2	④
	Totals	71	72 1/2	74					
5	967								
	Penalty								
	Maneuver Score	+1/2	+1/2	+1/2		+1		72 1/2	⑤
	Totals	70 1/2	71	71 1/2					
6									
	Penalty								
	Maneuver Score								
	Totals								
7									
	Penalty								
	Maneuver Score								
	Totals								
8									
	Penalty								
	Maneuver Score								
	Totals								
9									
	Penalty								
	Maneuver Score								
	Totals								

Judges Signature

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers				F & E	HDD	Total	Comments
		Walk	Jog	Stop Back					
		1-2	3	4					
1	Penalty								
	Maneuver Score	+1	+1	+1		+1		74	(4)
	Totals	71	72	73					
2	Penalty								
	Maneuver Score	+1	+1 1/2	+1 1/2		+1 1/2		75 1/2	(3)
	Totals	71	72 1/2	74					
3	Penalty		-5						
	Maneuver Score	+1	+1 1/2	+1 1/2		0		67	(6)
	Totals	71	66 1/2	67					
4	Penalty								
	Maneuver Score	+1	+1 1/2	+1 1/2		+1		74	(5)
	Totals	71	72 1/2	73					
5	Penalty								
	Maneuver Score	+1	+2	+1 1/2		+1 1/2		76	(2)
	Totals	71	73	74 1/2					
6	Penalty								
	Maneuver Score	+1	+2	+1 1/2		+2		76 1/2	(1)
	Totals	71	73	74 1/2					
7	Penalty								
	Maneuver Score								
	Totals								
8	Penalty								
	Maneuver Score								
	Totals								
9	Penalty								
	Maneuver Score								
	Totals								

Judges Signature

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers				F & E	HDD	Total	Comments
		Walk	Jog	Stop Back					
1	Penalty								
	Maneuver Score	+1	+1/2	+1/2		+1/2		72 1/2	(6)
	Totals	71	71 1/2	72					
2	Penalty								
	Maneuver Score	+1	+1 1/2	+1 1/2		+1 1/2		75 1/2	(3)
	Totals	71	72 1/2	74					
3	Penalty								
	Maneuver Score	+1	+2	+1 1/2		+2		76 1/2	(1)
	Totals	71	73	74 1/2					
4	Penalty								
	Maneuver Score	+1	+1 1/2	+1		+1 1/2		75	(4)
	Totals	71	72 1/2	73 1/2					
5	Penalty								
	Maneuver Score	+1	+1 1/2	+2		+1 1/2		76	(2)
	Totals	71	72 1/2	74 1/2					
6	Penalty								
	Maneuver Score	+1	+1	+1		+1		74	(5)
	Totals	71	72	73					
7	Penalty								
	Maneuver Score								
	Totals								
8	Penalty								
	Maneuver Score								
	Totals								
9	Penalty								
	Maneuver Score								
	Totals								

Ray Brown

Judges Signature

Updated 2020

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	HDD	Total	Comments
		Walk	Jog	X-Jog	Stop Back 5	Lope RL	Stop				
1 679	Penalty										
	Maneuver Score	+1	+2	+2	+2	+2 1/2	+2 1/2	+2 1/2		84 1/2	①
	Totals	71	73	75	77	79 1/2	82				
2 799	Penalty										
	Maneuver Score	+1	+1 1/2	+2	+2	+1 1/2	+1 1/2	+2		81 1/2	②
	Totals	71	72 1/2	74 1/2	76 1/2	78	79 1/2				
3 1062	Penalty										
	Maneuver Score	+1	+2	+1	+2	+2	+1 1/2	+1 1/2		81	③
	Totals	71	73	74	76	78	79 1/2				
4 1033	Penalty										
	Maneuver Score	+1	+1 1/2	+1 1/2	+2	+1	+1 1/2	+1 1/2		78	④
	Totals	71	71 1/2	73	75	76	76 1/2				
5 1658	Penalty					-3	0				
	Maneuver Score	+1	+1 1/2	+2	+2	0	+1	+1		75 1/2	⑤
	Totals	71	72 1/2	74 1/2	76 1/2	73 1/2	74 1/2				
6	Penalty										
	Maneuver Score										
	Totals										
7	Penalty										
	Maneuver Score										
	Totals										
8	Penalty										
	Maneuver Score										
	Totals										
9	Penalty										
	Maneuver Score										
	Totals										

Judges Signature

Updated 2020

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	HDD	Total	Comments
		Walk	Jog	X-Jog	Stop Back 5	Lope RL	Stop				
1	525'										
	Penalty										
	Maneuver Score	+1	+1½	+1½	+1	-3	+1	+1		74	(3)
	Totals	71	72½	74	75	72	73	+1			
2	843										
	Penalty										
	Maneuver Score	+1	+1	+1	+1	+1½	+1	+1½	+1½	78	(1)
	Totals	71	72	73	74	75½	76½				
3	1150										
	Penalty										
	Maneuver Score	+1	+1	+1½	+2	+1½	+1	+1	+1	0/79	(4)
	Totals	71	72	73½	75½	77	78				
4	106										
	Penalty										
	Maneuver Score	+1	+1	+½	+1	-1	+1	+1	+1	74½	(2)
	Totals	71	72	72½	73½	72½	73½				
5											
	Penalty										
	Maneuver Score										
	Totals										
6											
	Penalty										
	Maneuver Score										
	Totals										
7											
	Penalty										
	Maneuver Score										
	Totals										
8											
	Penalty										
	Maneuver Score										
	Totals										
9											
	Penalty										
	Maneuver Score										
	Totals										

Jay Tracy
 Judges Signature