

# YEDA REINING PATTERN NRHA #5 OFFICIAL SCORE SHEET

Class # 1



EXHB #		MANEUVER DESCRIPTION	L Circles OOo Stop	4 Spins Left	R Circles OOo Stop	4 Spins Right	L Lead Fast Circle Lead Change	Stop R Rollback	Stop L Rollback	Stop & Back	Overall Ability	HDD	Penalties	Final Score	Comments
		MANEUVER	1	2	3	4	5	6	7	8					
1	1279	PENALTY	1/2				1 1/2			1/2	0	0		62	
		SCORE	-1	0	-1/2	-1/2	-1/2	0	-1/2	0					
		Total	68 1/2	68 1/2	68	67 1/2	63	63	62 1/2	62					
2	383	PENALTY									0	0		69 1/2	6
		SCORE	-1	0	0	0	0	+1/2	0	0					
		Total	69	69	69	69	69	69 1/2	69 1/2	69 1/2					
3	778	PENALTY					1 1/2				0	0		64	hand down in spins
		SCORE	0	-1/2	0	-1/2	-1/2	0	0	-1/2					
		Total	70	69 1/2	69 1/2	69	64 1/2	64 1/2	64 1/2	64					
4	154	PENALTY									0	0		70	4
		SCORE	-1/2	0	0	-1/2	-1/2	+1/2	+1/2	+1/2					
		Total	69 1/2	69 1/2	69 1/2	69	68 1/2	69	69 1/2	70					
5	254	PENALTY									+2	0		75	①
		SCORE	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2					
		Total	70	70 1/2	71	71	71 1/2	72	72 1/2	73					
6	684	PENALTY									0	+1		70 1/2	3
		SCORE	0	-1/2	0	0	0	-1	+1/2	+1/2					
		Total	70	69 1/2	69 1/2	69 1/2	69 1/2	68 1/2	69	69 1/2					
7	479	PENALTY			1						+1	0		69 1/2	↑ 5
		SCORE	+1/2	0	0	0	+1/2	-1	0	-1/2					
		Total	70 1/2	70 1/2	69 1/2	69 1/2	70	69	69	68 1/2					
8	905	PENALTY		①	1						0	0		0	overspun left 5x
		SCORE	+1/2	-1/2	-1/2	-1/2	+1/2	+1/2	0	-1/2					
		Total	70 1/2	70	68 1/2	68	68 1/2	69	69	68 1/2					
9	900	PENALTY									0	+2		73 1/2	②
		SCORE	+1/2	-1/2	0	+1/2	0	+1/2	+1/2	0					
		Total	70 1/2	70	70	70 1/2	70 1/2	71	71 1/2	71 1/2					

Circled penalties are deemed due to horse not rider and will not appear in the final score.

Maneuvers and Overall Ability are scored +3 to -3 in 1/2 point increments.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

Riders need to be scored through their entire pattern, if off pattern consider that a severe penalty and should be placed lower than other riders who stayed on pattern.

JUDGES SIGNATURE

(Judge B)

Back #	Rider Comments	Overall Class Comments
1 584	WL.	
2 851	keep eyes up	1084
3 289	-down trans	289.
4 1096	Soften upper body.	Bay - 1096.
5 1084	excellent 😊	Purple.
6 685	keep connection.	685.
7		584.
8		
9		
10		
11		

*Connie - [Signature]*  
 Judges Signature (Judge B)



**YEDA Official Score Sheet – Ranch Horse Pattern # 5**

Updated June 2020

**Class # 3**  
**Junior**

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in 1/2 point increments.

**1 – point penalty**

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

**3 – point penalty**

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

**Faults incurring a score of 0:**

Must be placed under rider/s without or not incurring faults.

- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

**Horse Degree of Difficulty (HDD)** is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Trot	X-Trot	Stop	360 ea. direction	Walk	Trot L	Lope LL	X-Lope	Change Leads	Lope	X-Trot	Stop Back	Penalties	HDD	Overall Ability	Final Score	Comments
		1	2	3	4	5	6	7	8	9	10	11	12	13					
1	Penalty			3									3						
	Maneuver Score	0	0	-1	0	+1/2	0	0	+1/2	0	0	-1/2	-1	0		+1	+1	64 1/2	
	Totals	70	70	66	66	66 1/2			67			66 1/2	62 1/2	62 1/2					
2	Penalty			3	3														
	Maneuver Score	0	0	-1	0	-1/2	-1/2	0	0	0	0	0	+1/2	0		+1		63 1/2	
	Totals	70	70	63		62 1/2	62		62		62	62	62 1/2						
3	Penalty							1											
	Maneuver Score	0	0	0	0	-1/2	0	0	+1/2	0	+1/2	0	+1/2	+1/2			+1	71 1/2	↑
	Totals	70				69 1/2		68 1/2	69		69 1/2		70	70 1/2					
4	Penalty																		
	Maneuver Score	0	0	-1/2	0	0	+1/2	0	0	0	+1/2	0	+1/2	+1/2				71 1/2	too close to judges
	Totals	70		69 1/2			70	70	70		70 1/2	70 1/2	71	71 1/2					
5	Penalty										3	3							
	Maneuver Score	0	0	-1/2	0	0	0	0	-1/2	-1/2	-1	-1/2	0	0				61	
	Totals	70		69 1/2					69	68 1/2	64 1/2	61							
6	Penalty			3	3								3						
	Maneuver Score	0	0	-1	0	0	0	0	0	+1/2	0	0	0	0		+2		65 1/2	
	Totals	70		63						63 1/2			63 1/2						
7	Penalty																		
	Maneuver Score	0	0	+1/2	0	+1/2	+1/2	-1/2	-1/2	0	+1/2	0	0	0		0	0	71	
	Totals	70	70	70 1/2		71	71 1/2	71	70 1/2	70 1/2	71	71		71					

*[Handwritten Signature]*  
Judges Signature (Judge B)

Back #	Rider Comments	Overall Class Comments
1 814	longer stride	50% - chest/blue. ↗ Step 3 ↘ 1221 174. 408 577
2 577	stretch up. <u>WL</u> ↓	
3 174		
4 8103	- prepare for ↓ transitions.	
5 408	<u>WL</u>	
6 1721	keep stretching up.	
7		
8		
9		
10		
11		

*[Handwritten Signature]*  
 Judges Signature (Judge B)



**YEDA Official Score Sheet – Ranch Horse Pattern # 5**

Updated June 2020

**Class # 5**  
**Senior (Split A – pg 1/2)**

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in 1/2 point increments.

**1 – point penalty**

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

**3 – point penalty**

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

**Faults incurring a score of 0:**

Must be placed under rider/s without or not incurring faults.

- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

**Horse Degree of Difficulty (HDD)** is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Trot	X-Trot	Stop	360 ea. direction	Walk	Trot L	Lope LL	X-Lope	Change Leads	Lope	X-Trot	Stop Back	Penalties	HDD	Overall Ability	Final Score	Comments
		1	2	3	4	5	6	7	8	9	10	11	12	13					
1 1404	Penalty																		
	Maneuver Score	0	0	+1/2	0	-1/2	0	-1/2	+1/2	0	+1/2	+1/2	+1/2	0					71 1/2
	Totals	70	70	70 1/2	70 1/2	70	70	69 1/2	70		70 1/2	71	71 1/2	71 1/2					
2 727	Penalty																		
	Maneuver Score	0	0	0	0	+1/2	-1/2	-1/2	+1/2	0	+1/2	+1/2	0	0					70
	Totals	70	70	70	70	69 1/2	69	68 1/2	69		69 1/2	70		70					
3 446	Penalty	1		3															
	Maneuver Score	0	0	-1/2	0	0	0	0	+1/2	0	0	0	+1/2	+1/2			+1		68
	Totals	69	69	65 1/2	65 1/2				66				66 1/2	67					
4 365	Penalty																		
	Maneuver Score	0	0	0	+1/2	-1/2	0	0	-1/2	0	0	0	0	0					69 1/2
	Totals				70 1/2	70	70		69 1/2										
5 1048	Penalty								3										
	Maneuver Score	0	0	0	0	-1/2	0	0	-1/2	+1/2	0	0	0	+1/2					67
	Totals	70	70	70	70	69 1/2	69 1/2		66	66 1/2				67					
6 674	Penalty																		
	Maneuver Score	0	0	0	0	0	0	0	0	0	0	0	-1/2	+1/2					70 ↑
	Totals					70													
7 424	Penalty													3					
	Maneuver Score	0	0	+1/2	0	0	-1/2	0	+1/2	0	0	-1	-1/2	-1/2			+2		67 1/2
	Totals			70 1/2		70 1/2	70		70 1/2		70 1/2	66 1/2	66	65 1/2					

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 Judges Signature (Judge B)

**YEDA Official Score Sheet – Ranch Horse Pattern # 5**

Updated June 2020

**Class # 5**  
 Senior (Split A – pg 2/2)

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments.

**1 – point penalty**

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

**3 – point penalty**

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

**Faults incurring a score of 0:**

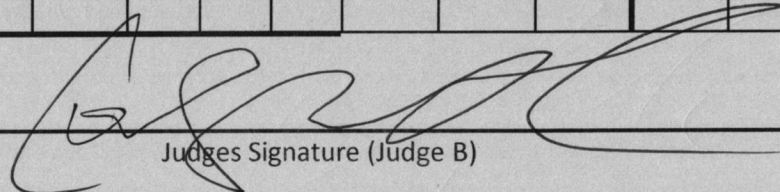
Must be placed under rider/s without or not incurring faults.

- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

**Horse Degree of Difficulty (HDD)** is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Trot	X-Trot	Stop	360 ea. direction	Walk	Trot L	Lope LL	X-Lope	Change Leads	Lope	X-Trot	Stop Back	Penalties	HDD	Overall Ability	Final Score	Comments
		1	2	3	4	5	6	7	8	9	10	11	12	13					
1	Penalty																		
	Maneuver Score	0	0	0	0	+1/2	0	+1/2	0	-1/2	0	0	0	0		0	0	70 1/2	2
	Totals	70	70	70	70	70 1/2	70 1/2	71	71	70 1/2	70 1/2	70 1/2	70 1/2	70 1/2					
2	Penalty																		
	Maneuver Score																		
	Totals																		
3	Penalty																		
	Maneuver Score																		
	Totals																		
4	Penalty																		
	Maneuver Score																		
	Totals																		
5	Penalty																		
	Maneuver Score																		
	Totals																		
6	Penalty																		
	Maneuver Score																		
	Totals																		
7	Penalty																		
	Maneuver Score																		
	Totals																		



Judges Signature (Judge B)





**YEDA Official Score Sheet – RAIL Class: 6 Jr Emerald Rail Horsemanship (Split A)**

Back #	Rider Comments	Overall Class Comments
1 429	connect seat.	<del>409.</del> <del>1238</del> / 429.  198 195. 11299 ↓
2 1299	need longer stirrup. / BG LL	
3 198	connect elbows (BG - WL RL)	
4 1238	soften hand.	
5 409.	great connection.	
6 195	heels.	
7		
8		
9		
10		
11		

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Judges Signature (Judge B)

**YEDA Official Score Sheet – Ranch Horse Pattern # 5**

Updated June 2020

Class # **7**  
 Senior (Split B – pg 1/2)

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in 1/2 point increments.

**1 – point penalty**

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

**3 – point penalty**

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

**Faults incurring a score of 0:**

Must be placed under rider/s without or not incurring faults.

- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

**Horse Degree of Difficulty (HDD)** is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Trot	X-Trot	Stop	360 ea. direction	Walk	Trot L	Lope LL	X-Lope	Change Leads	Lope	X-Trot	Stop Back	Penalties	HDD	Overall Ability	Final Score	Comments
		1	2	3	4	5	6	7	8	9	10	11	12	13					
1 889	Penalty										0								NO Lead change
	Maneuver Score	+1/2	0	+1/2	0	+1/2	0	0	+1/2	0	-1/2	-1/2	-1	0		0	0	68	Ride
	Totals	70 1/2	70 1/2	71	71	71 1/2	71 1/2		72		70 1/2	69	68						
2 227	Penalty																		
	Maneuver Score	0	0	0	0	0	0	0	0	0	0	0	+1/2	0		0	0	70 1/2	
	Totals												70 1/2	70 1/2					
3 372	Penalty										3	0							no RL
	Maneuver Score	0	0	0	0	0	0	-1/2	+1/2	0	-1	-1 1/2	0	0		0	0	64 1/2	
	Totals							69 1/2	70		66	64 1/2							
4 243	Penalty																		
	Maneuver Score	0	0	-1/2	0	-1/2	0	0	0	0	-1	0	-1/2	0		0	0	67 1/2	
	Totals			69 1/2		69					68		67 1/2						
5 896	Penalty																		4
	Maneuver Score	0	0	+1/2	0	+1/2	0	0	-1/2	0	0	0	+1/2	+1/2		0	0	71 1/2	
	Totals			70 1/2		71	71	71	70 1/2				71	71 1/2					
6 412	Penalty			33															
	Maneuver Score	-1	0	-1/2	0	+1/2	0	+1/2	0	0	+1/2	0	0	0			+2	66	
	Totals	69	69	62 1/2		63	63	63 1/2	63 1/2		64	64	64	64					
7 1181	Penalty																		great pattern layout
	Maneuver Score	0	+1/2	+1/2	0	0	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	0		+2		75 1/2	
	Totals			70 1/2	71	71	71	71 1/2	72	72 1/2	73	73	73 1/2	73 1/2					

*Connie [Signature]*  
 Judges Signature (Judge B)





## YEDA Official Score Sheet – Ranch Horse Pattern # 5

Updated June 2020

Class # **7**  
Senior (Split B – pg 2/2)

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments.

**1 – point penalty**

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

**3 – point penalty**

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

**Faults incurring a score of 0:**

Must be placed under rider/s without or not incurring faults.

- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

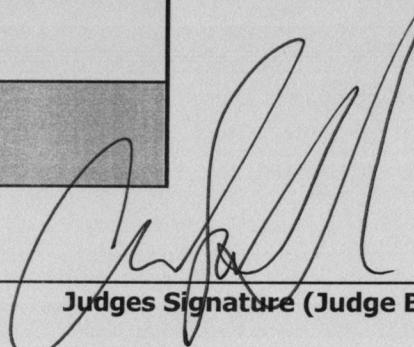
**Horse Degree of Difficulty (HDD)** is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

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Entry #	Maneuver Description	Walk	Trot	X-Trot	Stop	360 ea. direction	Walk	Trot L	Lope LL	X-Lope	Change Leads	Lope	X-Trot	Stop Back	Penalties	HDD	Overall Ability	Final Score	Comments
		1	2	3	4	5	6	7	8	9	10	11	12	13					
1	842																		
	Penalty																		
	Maneuver Score	0	0	+½	0	+½	0	0	0	-½	0	0	+½	+½					71½
	Totals	70	70	70½	70½	71	71	71	71	70½		71	71½						
2	520																		
	Penalty																		
	Maneuver Score	0	0	0	0	+½	0	0	0	0	-½	-½	0	0					69½
	Totals					70½				70	69½								
3	884																		
	Penalty																		
	Maneuver Score	0	+½	+½	0	+½	0	0	0	0	0	0	+½	+½					72½
	Totals	70	70½	71	71	71½	71½	71½				72	72½						
4																			
	Penalty																		
	Maneuver Score																		
	Totals																		
5																			
	Penalty																		
	Maneuver Score																		
	Totals																		
6																			
	Penalty																		
	Maneuver Score																		
	Totals																		
7																			
	Penalty																		
	Maneuver Score																		
	Totals																		

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 Judges Signature (Judge B)

Back #	Rider Comments	Overall Class Comments
1 215	conest.	
2 1225	pull leg back	
3 848	stretch up	1225
4 1119	shorter rein / centered seat.	848
5 838	WL	215. 215 848
6 1208	- Balance loose. VCP	<del>838</del> 1225 1119
7		1208. 838
8		838 1208
9		
10		
11		

  
 Judges Signature (Judge B)



**YEDA Official Score Sheet – Ranch Horse Pattern # 5**

**Class # 9**  
**Alumni**

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in 1/2 point increments.

**1 – point penalty**

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

**3 – point penalty**

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

**Faults incurring a score of 0:**

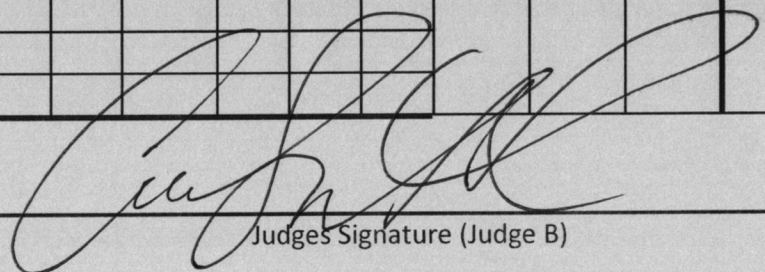
Must be placed under rider/s without or not incurring faults.

- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

**Horse Degree of Difficulty (HDD)** is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

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Entry #	Maneuver Description	Walk	Trot	X-Trot	Stop	360 ea. direction	Walk	Trot L	Lope LL	X-Lope	Change Leads	Lope	X-Trot	Stop Back	Penalties	HDD	Overall Ability	Final Score	Comments
		1	2	3	4	5	6	7	8	9	10	11	12	13					
1	Penalty						3												
	Maneuver Score	0	+1/2	0	0	+1/2	-1	0	0	0	+1/2	0	+1/2	-1/2				67 1/2	
	Totals	70	70 1/2			71	67		67	67	67 1/2		68	67 1/2					
2	Penalty			3															
	Maneuver Score	0	0	-1/2	0	0	0	-1/2	0	-1/2	0	0	0	+1/2				66	
	Totals	70	70	66 1/2	66 1/2	66 1/2	66 1/2	66	66	65 1/2				66					
3	Penalty																		
	Maneuver Score	0	0	+1/2	0	0	0	+1/2	0	+1/2	+1/2	0	+1/2	0				72 1/2	
	Totals	70		70 1/2		70 1/2		71		71 1/2	72		72 1/2	72 1/2					
4	Penalty																		
	Maneuver Score																		
	Totals																		
5	Penalty																		
	Maneuver Score																		
	Totals																		
6	Penalty																		
	Maneuver Score																		
	Totals																		
7	Penalty																		
	Maneuver Score																		
	Totals																		



Judges Signature (Judge B)

Updated 2020

Scoring 0-100 with 70 denoting the average.  
 Maneuvers are scored +3 to -3 in 1/2 point increments

**Minor Faults (-1 point)**

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

**Severe Faults (-5 points)**

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

**Form & Effectiveness (F & E)** of the rider scored from -3 to +3 in 1/2 points increments

**Horse Degree of Difficulty (HDD)** is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers							F & E	HDD	Total	Comments		
		Jog	Lope LL	O @ B Stop	90 L	Back	Jog Stop							
1	684													
	Penalty													
	Maneuver Score	0	-1/2	-1/2	-1/2	0	0	0	0	0	68 1/2	longer stirrups		
	Totals	70	69 1/2	69 1/2	68 1/2	68 1/2	68 1/2							
2	479													
	Penalty													
	Maneuver Score	+1/2	-1/2	0	0	0	+1/2	+1	0	71 1/2	+@			
	Totals	70 1/2	70	70	70	70	70 1/2							
3	201													
	Penalty													
	Maneuver Score	+1	0	-1/2	-1/2	-1/2	+1/2			70				
	Totals	71	71	70 1/2	70	69 1/2	70							
4	905													
	Penalty													
	Maneuver Score	+1/2	+1/2	-1/2	-1/2	+1/2	+1/2			71	engage core.			
	Totals	70 1/2	71	70 1/2	70	70 1/2	71							
5	900													
	Penalty													
	Maneuver Score	+1/2	0	-1/2	-1/2	0	+1/2		+1	71				
	Totals	70 1/2	70 1/2	70	69 1/2	69 1/2	70							
6	1279													
	Penalty													
	Maneuver Score	+1/2	+1/2	-1/2	-1/2	0	+1/2			70 1/2				
	Totals	70 1/2	71	70 1/2	70	70	70 1/2							
7	383													
	Penalty		5	5										
	Maneuver Score	+1/2	-2	-1	0	0	-1/2			57				
	Totals	70 1/2	63 1/2	57 1/2			57							
8	778													
	Penalty													
	Maneuver Score	+1/2	+1/2	0	+1/2	0	0			71 1/2				
	Totals	70 1/2	71	71	71 1/2	71 1/2	71 1/2							

*[Handwritten Signature]*  
 Judges Signature (Judge B)



Scoring 0-100 with 70 denoting the average.  
 Maneuvers are scored +3 to -3 in 1/2 point increments

**Minor Faults (-1 point)**

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 3/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

**Severe Faults (-5 points)**

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers							F & E	HDD	Total	Comments
		Jog	Lope LL	O @ B Stop	90 L	Back	Jog Stop					
1	Penalty											
	Maneuver Score	+1	+1	+1/2	+1/2	+1	+1	42		77		
	Totals	71	72	72 1/2	73	74	75					
2	Penalty											
	Maneuver Score	+1/2	+1	0	0	0	+1	+2		74 1/2		
	Totals	70 1/2	71 1/2	71 1/2	71 1/2	71 1/2	72 1/2					
3	Penalty			5								
	Maneuver Score	-1/2	0	-1	-1/2	0	0			63	Reride	
	Totals	69 1/2	69 1/2	63 1/2	63	63	63					
4	Penalty											
	Maneuver Score	+1/2	0	-1/2	0	0	+1/2		+1	71 1/2	3	
	Totals	70 1/2	70 1/2	70	70	70	70 1/2					
5	Penalty											
	Maneuver Score											
	Totals											
6	Penalty											
	Maneuver Score											
	Totals											
7	Penalty											
	Maneuver Score											
	Totals											
8	Penalty											
	Maneuver Score											
	Totals											

*[Handwritten Signature]*  
 Judges Signature (Judge B)

**YEDA Official Score Sheet – Sapphire/Alumni Pattern 5**

Updated 2020

Class # **11**  
 Senior (Split A)

Scoring 0-100 with 70 denoting the average.  
 Maneuvers are scored +3 to -3 in 1/2 point increments

**Minor Faults (-1 point)**

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

**Severe Faults (-5 points)**

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers							F & E	HDD	Total	Comments
		Walk	Jog	Lope O RL	Change Leads	Lope LL	Stop Back					
1 842	Penalty											
	Maneuver Score	0	+1/2	0	0	-1	-3	0	0	0	65 1/2	
	Totals	70	70 1/2	70 1/2	70 1/2	69 1/2	65 1/2					
2 884	Penalty											
	Maneuver Score	+1	+1/2	+1/2	+1/2	+1/2	-1/2	+1/2	0	0	74	
	Totals	71	71 1/2	72	72 1/2	73	72 1/2					
3 227	Penalty			5 55		5						
	Maneuver Score	+1/2	+1/2	-3	0	-2	-1/2	0	0	0	48 1/2	
	Totals	70 1/2	71	56	56	49	48 1/2					
4 727	Penalty		5									
	Maneuver Score	0	-1/2	0	+1/2	-1/2	0	0	0	0	64 1/2	
	Totals	70	64 1/2		65	64 1/2						
5 569	Penalty					5						
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	-1	-1			+1	66	
	Totals		71	71 1/2	72	66	65					
6 446	Penalty											
	Maneuver Score	0	+1	+1/2	+1/2	+1/2	0			+1	73 1/2	
	Totals	70	71	71 1/2	72	72 1/2	72 1/2					
7 412	Penalty		5									
	Maneuver Score	0	-1/2	-1/2	-1/2	0	0				63 1/2	
	Totals	70	64 1/2	64	63 1/2							
8 1048	Penalty											
	Maneuver Score	+2	+1	0	+1/2	0	-1			+1/2	73	
	Totals	72	73		73 1/2		72 1/2					
9 674	Penalty											
	Maneuver Score	-1/2	+1/2	0	0	-1/2	-1			+1	69 1/2	
	Totals	69 1/2	70			69 1/2	68 1/2					

*Cornelia Smith*  
 Judges Signature (Judge B)



**YEDA Official Score Sheet – Sapphire/Alumni Pattern 5**

Updated 2020

Class # **13**  
 Junior (pg 1/2)

Scoring 0-100 with 70 denoting the average.  
 Maneuvers are scored +3 to -3 in 1/2 point increments

**Minor Faults (-1 point)**

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

**Severe Faults (-5 points)**

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/4 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/4 points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers							F & E	HDD	Total	Comments
		Walk 1-2	Jog 3	Lope O RL 4	Change Leads 5	Lope LL 6	Stop Back 7					
1	Penalty			5								
	Maneuver Score	+1/2	+1/2	-1/2	0	0	+1/2	0	0	66		
	Totals	70 1/2	71	65 1/2	65 1/2	65 1/2	66					
2	Penalty											
	Maneuver Score	0	+1/2	+1/2	+1	+1/2	0	+2	0	74 1/2		
	Totals	70	70 1/2	71	72	72 1/2						
3	Penalty			5		5						
	Maneuver Score	+1	+1	-2	0	-1	-1	0	+1	59		
	Totals	71	72	65	65	59	58					
4	Penalty				5		0					
	Maneuver Score	+1/2	+1/2	-1/2	-2	-3	-3	0	0	0	<del>demanded work to stop</del>	
	Totals	70 1/2	71	70 1/2	63 1/2	60 1/2	57 1/2					
5	Penalty											
	Maneuver Score	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	71 1/2	Stirrups too short	
	Totals	70	70 1/2	71	71 1/2	72	72 1/2					
6	Penalty			5		5						
	Maneuver Score	0	-1/2	-2	0	-2	0	0	+2	57 1/2		
	Totals		69 1/2	62 1/2		55 1/2						
7	Penalty				5							
	Maneuver Score	+1	+1	+1	-3	-3	-1	0	0	0		
	Totals	71	72	73	70	67	66					
8	Penalty											
	Maneuver Score	-1/2	-1/2	-2	0	+1/2	0	0	0	67 1/2		
	Totals	69 1/2	69	67	67	67 1/2						
9	Penalty											
	Maneuver Score	0	+1/2	+1/2	+1/2	0	-1/2			71		
	Totals	70	70 1/2	71	71 1/2	71 1/2	71					

*[Signature]*  
 Judges Signature (Judge A)  
 B



## YEDA Official Score Sheet – Sapphire/Alumni Pattern 5

Updated 2020

Class # 12  
Junior (pg 2/2)

Scoring 0-100 with 70 denoting the average.  
Maneuvers are scored +3 to -3 in 1/2 point increments

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

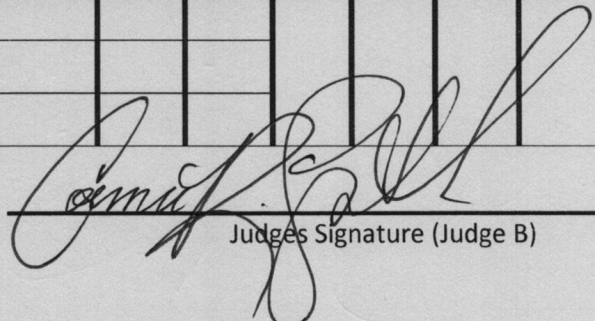
- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers							F & E	HDD	Total	Comments
		Walk	Jog	Lope O RL	Change Leads	Lope LL	Stop Back					
1	Penalty											
	Maneuver Score	0	0	-2	-2	-3	-2				56	
	Totals	70	70	68	66	58	56					
2	Penalty											
	Maneuver Score	-1/2	-1/2	-2	0	0	-1/2				66 1/2	
	Totals	69 1/2	69	67	67	67	66 1/2					
3	Penalty			5								
	Maneuver Score	+1	+1	-1/2	+1/2	+1	0				68	
	Totals	71	72	66 1/2	67	68	68					
4	Penalty											
	Maneuver Score											
	Totals											
5	Penalty											
	Maneuver Score											
	Totals											
6	Penalty											
	Maneuver Score											
	Totals											
7	Penalty											
	Maneuver Score											
	Totals											
8	Penalty											
	Maneuver Score											
	Totals											
9	Penalty											
	Maneuver Score											
	Totals											

  
 \_\_\_\_\_  
 Judges Signature (Judge B)



Scoring 0-100 with 70 denoting the average.  
 Maneuvers are scored +3 to -3 in 1/2 point increments

**Minor Faults (-1 point)**

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

**Severe Faults (-5 points)**

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

**Form & Effectiveness (F & E)** of the rider scored from -3 to +3 in 1/2 points increments

**Horse Degree of Difficulty (HDD)** is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers							F & E	HDD	Total	Comments
		Walk	Jog	Lope O RL	Change Leads	Lope LL	Stop Back					
1	153											
	Penalty			5								
	Maneuver Score	-1/2	+1/2	-1	-1/2	0	-1/2	0	+1	64		
	Totals	69 1/2	70	64	63 1/2	63 1/2	63					
2	502											
	Penalty											
	Maneuver Score	+1/2	+1/2	-1/2	0	+1/2	+1/2	+1	0	72 1/2		
	Totals	70 1/2	71	70 1/2	70 1/2	71	71 1/2					
3	365											
	Penalty			5			5					
	Maneuver Score	0	-1/2	-2	0	-1	0	0	0	56 1/2	pull leg back	
	Totals	70	69 1/2	62 1/2	62 1/2	56 1/2	56 1/2					
4	703											
	Penalty											
	Maneuver Score	0	+1/2	+1	+1/2	0	0	0	0	72	connect seat	
	Totals	70	70 1/2	71 1/2	72		72					
5	520											
	Penalty			5								
	Maneuver Score	+1/2	-1/2	+1/2	+1/2	-1/2	-2	0	0	62 1/2		
	Totals	70 1/2	65	65 1/2	66	65 1/2	62 1/2					
6	771											
	Penalty											
	Maneuver Score	+1	+1	-1	0	-1/2	-1/2	+1	0	71		
	Totals	71	72	71	71	70 1/2	70					
7	948											
	Penalty											
	Maneuver Score	-1/2	+1/2	+1/2	+1/2	-1	-1/2	0	0	69 1/2		
	Totals	69 1/2	70	70 1/2	71	70	69 1/2					
8	372											
	Penalty											
	Maneuver Score	0	+1/2	+1/2	+1/2	0	+1/2	0	0	72	↑	
	Totals	70	70 1/2	71	71 1/2		72					
9												
	Penalty											
	Maneuver Score											
	Totals											

*[Handwritten Signature]*  
 Judges Signature (Judge B)

Updated 2020

Scoring 0-100 with 70 denoting the average.  
 Maneuvers are scored +3 to -3 in 1/2 point increments

**Minor Faults (-1 point)**

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

**Severe Faults (-5 points)**

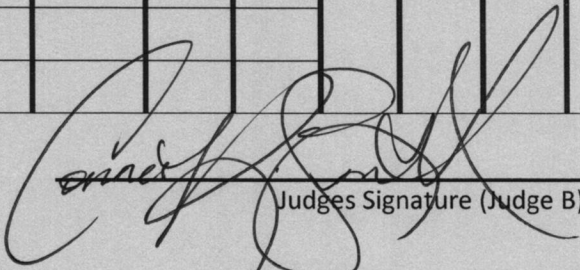
- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

**Form & Effectiveness (F & E)** of the rider scored from -3 to +3 in 1/2 points increments

**Horse Degree of Difficulty (HDD)** is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers							F & E	HDD	Total	Comments
		Walk 1-2	Jog 3	Lope O RL 4	Change Leads 5	Lope LL 6	Stop Back 7					
1	Penalty			5		5						lengthen 5 Stimpys
	Maneuver Score	+1/2	+1/2	-2	-1/2	-2	0	0	0	56 1/2		
	Totals	70 1/2	71	64	63 1/2	56 1/2	56 1/2					
2	Penalty		5									3
	Maneuver Score	0	-1	+1	-1/2	0	-1	0	0	63 1/2		
	Totals	70	64	65	64 1/2	64 1/2	63 1/2					
3	Penalty											lengthen Stimpys
	Maneuver Score	+1/2	+1/2	+1	+1/2	+1/2	-1/2	0	0	72 1/2		
	Totals	70 1/2	71	72	72 1/2	73	72 1/2					
4	Penalty	(3)		5								4
	Maneuver Score	-1/2	-1/2	-2	-1/2	-1/2	0	0	0	61		
	Totals	69 1/2	69	62	61 1/2	61						
5	Penalty											2
	Maneuver Score	0	+1/2	-1/2	-2	+1/2	-1/2	0	0	67		
	Totals	70	70 1/2	70	68	67 1/2	67					
6	Penalty											
	Maneuver Score											
	Totals											
7	Penalty											
	Maneuver Score											
	Totals											
8	Penalty											
	Maneuver Score											
	Totals											
9	Penalty											
	Maneuver Score											
	Totals											

  
 Judges Signature (Judge B)



Scoring 0-100 with 70 denoting the average.  
 Maneuvers are scored +3 to -3 in 1/2 point increments

**Minor Faults (-1 point)**

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

**Severe Faults (-5 points)**

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers							F & E	HDD	Total	Comments
		Walk	Jog	Lope O RL	Change Leads	Lope LL	Stop Back					
1 <i>243</i>	Penalty			5		5						
	Maneuver Score	-1/2	-1/2	-1	-3	-3	-1/2				51 1/2	
	Totals	69 1/2	69	63	60	52	51 1/2					
2 <i>896</i>	Penalty											
	Maneuver Score	0	+1/2	+1/2	+1	0	-1/2				71 1/2	
	Totals	70	70 1/2	71	72	72	71 1/2					
3 <i>266</i>	Penalty											
	Maneuver Score	+1/2	+1/2	-1	-1/2	0	0				69 1/2	
	Totals	70 1/2	71	70	69 1/2	69 1/2	69 1/2					
4 <i>1181</i>	Penalty					(0)						
	Maneuver Score	+1/2	+1	+1	-3	-3	0				0	NO L.L.
	Totals	70 1/2	71 1/2	72 1/2	69 1/2	66 1/2	66 1/2					
5 <i>424</i>	Penalty			5								
	Maneuver Score	+1/2	0	-1	+1/2	0	-1/2				64 1/2	
	Totals	70 1/2	70 1/2	64 1/2	65	0	64 1/2					
6 <i>501</i>	Penalty			5								
	Maneuver Score	+1/2	+1/2	-2	-1/2	-1	-1/2				62	
	Totals	70 1/2	71	64	63 1/2	62 1/2	62					
7 <i>431</i>	Penalty											
	Maneuver Score	-1	+1/2	+1	+1/2	+1/2	+1/2				72	
	Totals	69	69 1/2	70 1/2	71	71 1/2	72					
8 <i>256</i>	Penalty											
	Maneuver Score	+1/2	+1	+1	+1/2	+1/2	-1				72 1/2	Support Lower leg
	Totals	70 1/2	71 1/2	72 1/2	73	73 1/2	72 1/2					
9 <i>1404</i>	Penalty											
	Maneuver Score	-1/2	-1/2	0	+1/2	0	0	+2			71 1/2	feel elbows
	Totals	69 1/2	69		67 1/2		69 1/2					

*[Handwritten Signature]*  
 Judges Signature (Judge B)

Scoring 0-100 with 70 denoting the average.  
 Maneuvers are scored +3 to -3 in 1/2 point increments

**Minor Faults (-1 point)**

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

**Severe Faults (-5 points)**

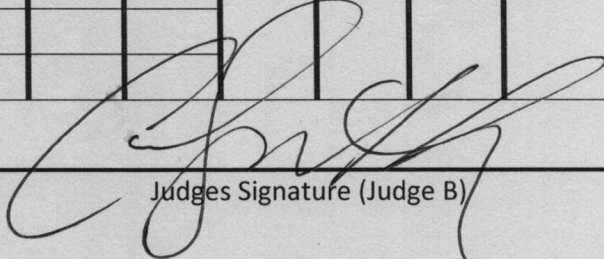
- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	HDD	Total	Comments
		Walk	Jog	Lope LL	Lope	Jog	Stop Back				
1	Penalty										
	Maneuver Score	0	0	-1/2	-1/2	0	-1/2			68 1/2	
	Totals	70	70	69 1/2	69		68 1/2				
2	Penalty										
	Maneuver Score	0	+1/2	+1/2	0	-1/2	0			70 1/2	
	Totals		70 1/2	71		70 1/2					
3	Penalty										
	Maneuver Score	0	+1/2	0	0	+1/2	+1/2			71 1/2	engage core
	Totals	70	70 1/2	70 1/2		71	71 1/2				
4	Penalty										
	Maneuver Score	0	0	0	0	-1/2	0			69 1/2	
	Totals	70	70	70	70	69 1/2	69 1/2				
5	Penalty										
	Maneuver Score	0	0	+1/2	+1/2	+1	0	+2		74	
	Totals	70	70	70 1/2	71	72	72				
6	Penalty						1				
	Maneuver Score	0	0	-1/2	-1/2	0	-3			65	
	Totals	70	70	69 1/2	69	69	65				
7	Penalty										
	Maneuver Score										
	Totals										
8	Penalty										
	Maneuver Score										
	Totals										
9	Penalty										
	Maneuver Score										
	Totals										

  
 Judges Signature (Judge B)



**YEDA Official Score Sheet – Emerald Pattern 5**

Updated 2020

Class # 17  
 Junior (Split B)

Scoring 0-100 with 70 denoting the average.  
 Maneuvers are scored +3 to -3 in 1/2 point increments

**Minor Faults (-1 point)**

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

**Severe Faults (-5 points)**

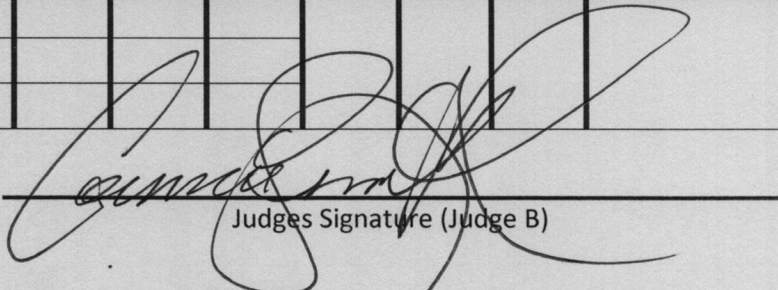
- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	HDD	Total	Comments
		Walk	Jog	Lope LL	Lope	Jog	Stop Back				
1	1238										
	Penalty										
	Maneuver Score	0	0	0	0	+1/2	+1/2	+2		73	1
	Totals	70	70	70	70	70 1/2	71				
2	409										
	Penalty										
	Maneuver Score	0	-1/2	+1/2	+1/2	+1/2	+1/2			71 1/2	2
	Totals	70	69 1/2	70	70 1/2	71	71 1/2				
3	1208										
	Penalty		3	5	(0)						
	Maneuver Score	-1/2	-1/2	-2	-3	-1	0			60	NO L.L #2
	Totals	69 1/2	66	59	56	55	55				
4	429										
	Penalty										
	Maneuver Score	0	-1/2	-1/2	0	+1/2	0			69 1/2	3
	Totals	70	69 1/2	69	69	69 1/2	69 1/2				
5	838										
	Penalty										
	Maneuver Score	-1/2	0	-1/2	-1/2	+1/2	0			69	5
	Totals	69 1/2		69	68 1/2	69	69				
6	195										
	Penalty										
	Maneuver Score	0	+1	0	0	-1	-1/2			69 1/2	4
	Totals	70	71	71	71	70	69 1/2				
7											
	Penalty										
	Maneuver Score										
	Totals										
8											
	Penalty										
	Maneuver Score										
	Totals										
9											
	Penalty										
	Maneuver Score										
	Totals										

  
 Judges Signature (Judge B)



# YEDA Official Score Sheet – Emerald Pattern 5

Class # 18  
Senior – Split A

Updated 2020

Scoring 0-100 with 70 denoting the average.  
Maneuvers are scored +3 to -3 in 1/2 point increments

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	HDD	Total	Comments
		Walk	Jog	Lope LL	Lope	Jog	Stop Back				
1	289	3								70	
	Penalty										
	Maneuver Score	-1/2	+1	+1/2	+1/2	+1	+1/2				
	Totals	66 1/2	67 1/2	68	68 1/2	69 1/2	70				
2	174	0	+1/2	0	0	+1/2	-2			69	
	Penalty										
	Maneuver Score	0	+1/2	0	0	+1/2	-2				
	Totals	70	70 1/2	70 1/2	70 1/2	71	69				
3	851	0	+1/2	+1/2	0	+1/2	0			71 1/2	
	Penalty										
	Maneuver Score	0	+1/2	+1/2	0	+1/2	0				
	Totals	70	70 1/2	71	71	71 1/2	71 1/2				
4	408	0	0	-1/2	-1/2	-2	0			67	
	Penalty										
	Maneuver Score	0	0	-1/2	-1/2	-2	0				
	Totals	70	70	69 1/2	69	67	67				
5	814	0	-1/2	-1	-1	-1	-1/2			66	
	Penalty										
	Maneuver Score	0	-1/2	-1	-1	-1	-1/2				
	Totals	70	69 1/2	68 1/2	67 1/2	66 1/2	66				
6	1096	0	+1/2	+1/2	0	+1	0			72	
	Penalty										
	Maneuver Score	0	+1/2	+1/2	0	+1	0				
	Totals	70	70 1/2	71	71	72	72				
7											
	Penalty										
	Maneuver Score										
	Totals										
8											
	Penalty										
	Maneuver Score										
	Totals										
9											
	Penalty										
	Maneuver Score										
	Totals										

*[Handwritten Signature]*  
Judges Signature (Judge B)





# YEDA Official Score Sheet – Emerald Pattern 5

Updated 2020

Class # 19  
Senior – Split B

Scoring 0-100 with 70 denoting the average.  
Maneuvers are scored +3 to -3 in 1/2 point increments

### Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 3/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	HDD	Total	Comments
		Walk	Jog	Lope LL	Lope	Jog	Stop Back				
		1	2	3	4	5	6				
1	1084										
	Penalty										1
	Maneuver Score	0	+1/2	-1/2	+1/2	+1/2	-1/2			70 1/2	
	Totals	70	70 1/2	70	70 1/2	71	70 1/2				
2	1221										
	Penalty										body language
	Maneuver Score	0	-1/2	-1/2	-1/2	+1/2	0			69	
	Totals		69 1/2	69	68 1/2	69	69				
3	584										
	Penalty										4
	Maneuver Score	0	-1/2	-2	-1	0	+1/2			67	
	Totals	70	69 1/2	67 1/2	66 1/2	66 1/2	67				
4	863										
	Penalty										3
	Maneuver Score	0	+1/2	-1/2	-1	-1/2	-1/2			68	
	Totals	70	70 1/2	70	69	68 1/2	68				
5	685										
	Penalty										5
	Maneuver Score	0	-1/2	-1/2	-1	-1/2	-1			66 1/2	
	Totals	70	69 1/2	69	68	67 1/2	66 1/2				
6	577										
	Penalty					5					4
	Maneuver Score	0	0	-1/2	-1/2	-2	-1/2			61 1/2	
	Totals	70	70	69 1/2	69	62	61 1/2				
7											
	Penalty										
	Maneuver Score										
	Totals										
8											
	Penalty										
	Maneuver Score										
	Totals										
9											
	Penalty										
	Maneuver Score										
	Totals										

*Cannock*  
Judges Signature (Judge B)



# YEDA Official Score Sheet – Amber EWD Pattern 5 & 6

Class # 20

Updated 2020

Scoring 0-100 with 70 denoting the average.  
Maneuvers are scored +3 to -3 in 1/2 point increments

### Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

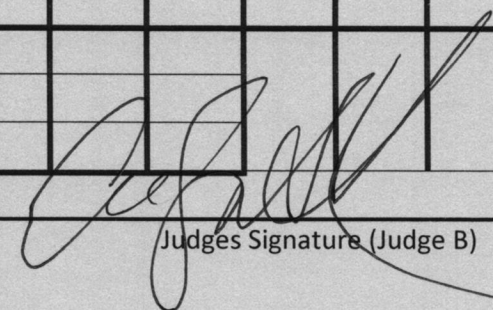
- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	HDD	Total	Comments
		Walk	Extend Walk	Reg Walk	Circle L	Extend Walk	Stop				
1	Penalty										
1	Maneuver Score	+1/2	+1/2	+1/2	+1/2	+1/2	+2			74 1/2	
	Totals	70 1/2	71	71 1/2	72	72 1/2	74 1/2				
2	Penalty										
2	Maneuver Score										
2	Totals										
3	Penalty										
3	Maneuver Score										
3	Totals										
4	Penalty										
4	Maneuver Score										
4	Totals										
5	Penalty										
5	Maneuver Score										
5	Totals										
6	Penalty										
6	Maneuver Score										
6	Totals										
7	Penalty										
7	Maneuver Score										
7	Totals										
8	Penalty										
8	Maneuver Score										
8	Totals										

  
 \_\_\_\_\_  
 Judges Signature (Judge B)





# YEDA Official Score Sheet – Topaz EWD Pattern 5 & 6

Class # 21

Updated 2020

Scoring 0-100 with 70 denoting the average.  
Maneuvers are scored +3 to -3 in 1/2 point increments

### Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 3/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

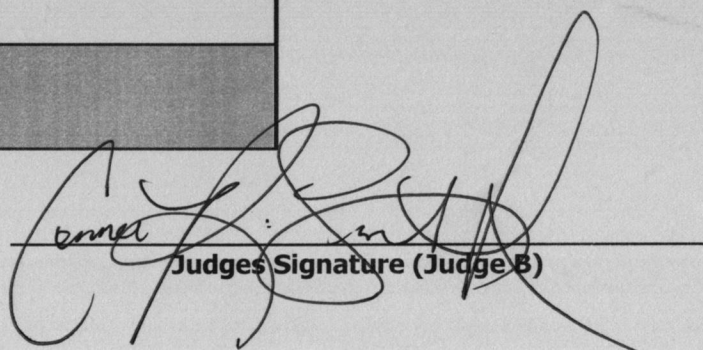
Entry #	Maneuver Description	Maneuvers						F & E	HDD	Total	Comments
		Walk	Jog	X-Walk O L	Jog	Stop					
1	338	1-2	3	4	.5	6					
	Penalty										
	Maneuver Score	+1/2	0	+1	+2	+1				74 1/2	
	Totals	70 1/2	70 1/2	71 1/2	73 1/2	74 1/2					
2	1372										
	Penalty										
	Maneuver Score	+1	+1	0	+1/2	0				72 1/2	
	Totals	71	72	72	72 1/2	72 1/2					
3	1188										
	Penalty	1									
	Maneuver Score	-1/2	+1/2	+1/2	0	+1/2				70	
	Totals	68 1/2	69	69 1/2		70					
4											
	Penalty										
	Maneuver Score										
	Totals										
5											
	Penalty										
	Maneuver Score										
	Totals										
6											
	Penalty										
	Maneuver Score										
	Totals										
7											
	Penalty										
	Maneuver Score										
	Totals										
8											
	Penalty										
	Maneuver Score										
	Totals										
9											
	Penalty										

*[Handwritten Signature]*  
Judges Signature (Judge B)



# YEDA Official Score Sheet – RAIL Class: 22 Alumni Emerald Rail Horsemanship

Back #	Rider Comments	Overall Class Comments
1 11017	<u>BG</u> stumps too short.	
2 11083	stumps - <u>WL</u> - PL	
3 1520	<u>WL</u> <u>BG (PL)</u> - lower leg	1483
4		1520.
5		1417
6		
7		
8		
9		
10		
11		

  
\_\_\_\_\_  
Judges Signature (Judge B)





# YEDA Official Score Sheet – Emerald Pattern 5

Class # **23**  
Alumni

Updated 2020

Scoring 0-100 with 70 denoting the average.  
Maneuvers are scored +3 to -3 in 1/2 point increments

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 3/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

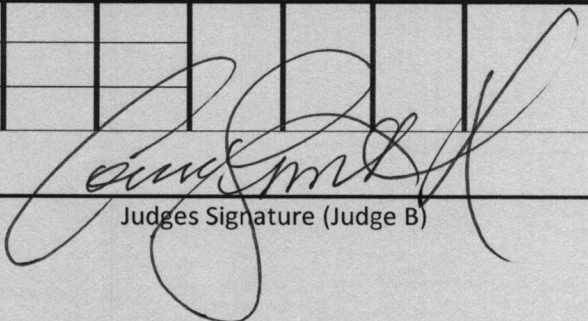
- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	HDD	Total	Comments
		Walk	Jog	Lope LL	Lope	Jog	Stop Back				
1	Penalty										
	Maneuver Score	0	0	+1/2	+1/2	-1/2	0			70 1/2	
	Totals	70	70	70 1/2	71	70 1/2	70 1/2				
2	Penalty										
	Maneuver Score	0	0	0	0	+1/2	+1/2	+2 1/2		73 1/2	
	Totals	70	70	70	70	70 1/2	71				
3	Penalty										
	Maneuver Score	0	+1	+1/2	+1/2	0	0			72	
	Totals	70	71	71 1/2	72	72	72				
4	Penalty										
	Maneuver Score										
	Totals										
5	Penalty										
	Maneuver Score										
	Totals										
6	Penalty										
	Maneuver Score										
	Totals										
7	Penalty										
	Maneuver Score										
	Totals										
8	Penalty										
	Maneuver Score										
	Totals										
9	Penalty										
	Maneuver Score										
	Totals										

  
 \_\_\_\_\_  
 Judges Signature (Judge B)



**YEDA Official Score Sheet – RAIL Class: 24 Elementary Pearl Rail (Split A)**

Back #	Rider Comments	Overall Class Comments
1 134	<u>BG</u> great leg.	<del>333</del> / 1080 - ? 1049. 1158 119.  <del>333</del> <del>119</del> 1158 <del>1049</del>
2 0810	✓	
3 1427	<u>BG</u>	
4 1049*	✓	
5 2910	<u>BG</u>	
6 119.	core!	
7 158	good!	
8 333	✓	
9 832	legs up	
10		
11		

Judges Signature (Judge B)



Back #	Rider Comments	Overall Class Comments
1 384	sit down deeper. <u>WL</u>	
2 481	eyes up!	
3 835	take arch out of back.	
4 134	great, but pull leg back.	
5 579	lengthen stumps!	
6 1314	shoulder could come back over hip.	
7		
8		
9		
10		
11		

134  
 579.x.  
 Blue (384)  
 gray (481)  
 purple (835)

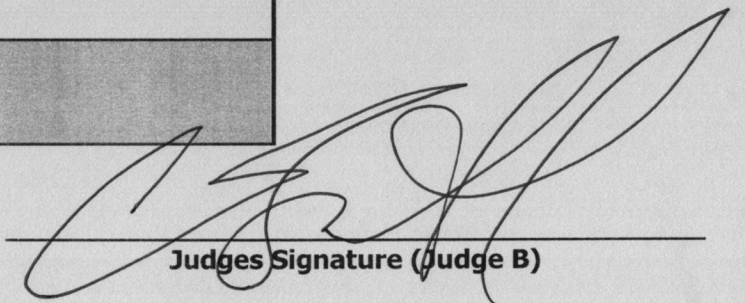
1314.

*[Handwritten Signature]*  
 Judges Signature (Judge B)



# YEDA Official Score Sheet – RAIL Class: 26 Elementary Pearl Rail (Split B)

Back #	Rider Comments	Overall Class Comments
1 1076	eyes up. ✓	
2 1013	sit down. ✓	
3 1147	pull leg → ✓	<del>1147</del> 1320
4 1118	<del>steady</del> good job. ✓	<del>1076</del> 1320
5 1320	✓	1063 <del>1076</del>
6 1387		
7 1056		
8 252	steady arms	252
9		
10		
11		

  
 Judges Signature (Judge B)





# YEDA Official Score Sheet – RAIL Class: 27 Jr Ruby Rail Horsemanship (Split B)

Back #	Rider Comments	Overall Class Comments
1 1497	pull leg → ✓	<del>1011.</del>
2 145		
3 807	<u>WZ</u> ✓	<del>11097.</del> <del>1104.</del>
4 1011	✓	145
5 1104	lengthen strap ✓	
6 1305	engage core <u>BE5</u> ✓	1305 807
7		
8		
9		
10		
11		

*[Handwritten Signature]*  
 Judges Signature (Judge B)



YEDA Official Score Sheet – RAIL Class: 28 Jr Opal Rail Horsemanship

Back #	Rider Comments	Overall Class Comments
1 1354	✓	
2 1331	✓	
3 202	<del>BE</del> ✓	20280
4 980	✓	3 1350
5 1173	✓	1 1173
6 135	✓	<del>1 25</del>
7 199	pull leg →	2 1331
8 1390		<del>489</del> 1390
9 415	✓	↓
10 489		<del>199</del>
11		415

Judges Signature (Judge B)





**YEDA Official Score Sheet – RAIL Class: 29 Sr Ruby Rail Horsemanship (Split A)**

Back #	Rider Comments	Overall Class Comments
1 1000		
2 10310	<u>1000</u>	
3 1200		1000
4 173	longer strids. / Rhythm @ lope	1200 (1788)
5 788		1033
6 1033	lengthen strids.	<del>1034</del>
7		
8		173
9		
10		(1788)
11		

\_\_\_\_\_  
Judges Signature (Judge B)

Back #	Rider Comments	Overall Class Comments
1 1440	keep body steady	<del>803</del> (727) 1440 909 855 1144
2 727	(11)	
3 909	engage core.	
4 855	good leg	
5 1144	(PB)	
6		
7		
8		
9		
10		
11		

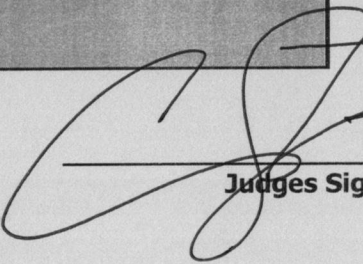
*[Handwritten Signature]*  
 Judges Signature (Judge B)





YEDA Official Score Sheet – RAIL Class: 31 Sr Ruby Rail Horsemanship  
(Split B)

Back #	Rider Comments	Overall Class Comments
1 285		
2 11410	<u>-809</u>	
3 799		
4 233	longer stomp. <u>Wt</u>	<del>233</del> <del>11410</del>
5 1045	<u>UL</u>	<del>285</del>
6 795		<del>799</del>
7 769		
8		<div style="border: 1px solid black; padding: 5px; display: inline-block;">769 795</div>
9		
10		<del>233</del> <del>11410</del>
11		<del>1045</del>

  
\_\_\_\_\_  
Judges Signature (Judge B)



# YEDA Official Score Sheet – Opal / Pearl Pattern 5 Class #32 (Split A)

Updated 2020

Scoring 0-100 with 70 denoting the average.  
Maneuvers are scored +3 to -3 in 1/2 point increments

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	HDD	Total	Comments
		Walk	Jog	Stop Back	Jog	X-Jog	Stop				
		1	2	3	4	5	6				
1	1158										
	Penalty										
	Maneuver Score	0	-1/2	0	-1/2	-1/2	-1/2			68	
	Totals	70	69 1/2	69 1/2	69	68 1/2	68				
2	1147										
	Penalty			OP							
	Maneuver Score	+1/2	0	-3	+1/2	+1	+1/2			69 1/2	* wrong side of B.
	Totals	70 1/2	70 1/2	67 1/2	68	69	69 1/2				
3	1387										
	Penalty										
	Maneuver Score	0	+1/2	-1	+1/2	+2	-1			71	
	Totals	70	70 1/2	69 1/2	70	72	71				
4	168										
	Penalty										
	Maneuver Score	0	0	-1/2	-1/2	0	+1/2			69 1/2	
	Totals	70	70	69 1/2	69	69	69 1/2				
5	1049										
	Penalty				5	5					
	Maneuver Score	+1/2	0	-2	-2	-2	-1			53 1/2	
	Totals	70 1/2	70 1/2	68 1/2	66 1/2	54 1/2	53 1/2				
6	252										
	Penalty										
	Maneuver Score	0	+1/2	-1/2	+1	+1	0		+2	74	
	Totals	70	70 1/2	70	71	72	72				
7	1076										
	Penalty										
	Maneuver Score	0	+1/2	+1	+2	+1	0		+2	76 1/2	
	Totals	70	70 1/2	71 1/2	73 1/2	74 1/2	74 1/2				
8	1427										
	Penalty										
	Maneuver Score	0	-1	-1	-1/2	-2	-1			64 1/2	
	Totals	70	69	68	67 1/2	65 1/2	64 1/2				
9	832										
	Penalty		OP								
	Maneuver Score	0	-3	+1/2	-1/2	-1/2	0			66 1/2	OP no jog A -> B
	Totals	70	67	67 1/2	67	66 1/2					

\_\_\_\_\_  
 Judges Signature (Judge B)





# YEDA Official Score Sheet – Opal / Pearl Pattern 5 Class #33 (Pg 1/2)

Updated 2020

Scoring 0-100 with 70 denoting the average.  
Maneuvers are scored +3 to -3 in 1/2 point increments

*JR*

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

**Form & Effectiveness (F & E)** of the rider scored from -3 to +3 in 1/2 points increments

**Horse Degree of Difficulty (HDD)** is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	HDD	Total	Comments
		Walk	Jog	Stop Back	Jog	X-Jog	Stop				
		1	2	3	4	5	6				
1	Penalty										
	Maneuver Score	0	+1/2	0	+1	+1	+1/2			73	
	Totals	70	70 1/2	70 1/2	71 1/2	72 1/2	73				
2	Penalty										
	Maneuver Score	-1/2	0	-1/2	-1/2	-1/2	0			68	stirrups too long
	Totals	69 1/2	69 1/2	69	68 1/2	68	68				
3	Penalty										
	Maneuver Score	0	-1/2	-1/2	-1/2	0	+1			69 1/2	
	Totals	70	69 1/2	69	68 1/2	68 1/2	69 1/2				
4	Penalty										
	Maneuver Score	0	-2	-2	-1/2	-1/2	0			65	
	Totals	70	68	66	65 1/2	65	65				
5	Penalty										
	Maneuver Score	0	+1/2	-1/2	0	+1/2	0			70 1/2	
	Totals	70	70 1/2	70	70	70 1/2	70 1/2				
6	Penalty										
	Maneuver Score	0	-1/2	-1/2	-1/2	-1	0			67 1/2	keep hands down
	Totals	70	69 1/2	69	68 1/2	67 1/2	67 1/2				
7	Penalty										
	Maneuver Score	0	+1/2	-1/2	+1	+2	-3			70	* pattern doesnt call for back @ end
	Totals	70	70 1/2	70	71	73	70				
8	Penalty										
	Maneuver Score	0	0	-3	-1	0	-1/2			65 1/2	* No S/B
	Totals	70	70	67	66	66	65 1/2				
9	Penalty										
	Maneuver Score	0	+1	+1	+2	+1	+1	+3		79	
	Totals		71	72	74	75	76				

Judges Signature (Judge B)



# YEDA Official Score Sheet – Opal / Pearl Pattern 5 Class #33 (Pg 2/2)

Updated 2020

Scoring 0-100 with 70 denoting the average.  
Maneuvers are scored +3 to -3 in 1/2 point increments

*JR*

### Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 3/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

**Form & Effectiveness (F & E)** of the rider scored from -3 to +3 in 1/2 points increments

**Horse Degree of Difficulty (HDD)** is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	HDD	Total	Comments
		Walk	Jog	Stop Back	Jog	X-Jog	Stop				
1	Penalty										log back
	Maneuver Score	0	+1/2	-1/2	0	0	0			70	
	Totals	70	70 1/2	70	70	70	70				
2	Penalty										
	Maneuver Score										
	Totals										
3	Penalty										
	Maneuver Score										
	Totals										
4	Penalty										
	Maneuver Score										
	Totals										
5	Penalty										
	Maneuver Score										
	Totals										
6	Penalty										
	Maneuver Score										
	Totals										
7	Penalty										
	Maneuver Score										
	Totals										
8	Penalty										
	Maneuver Score										
	Totals										
9	Penalty										
	Maneuver Score										
	Totals										

  
 Judges Signature (Judge B)





# YEDA Official Score Sheet – Opal / Pearl Pattern 5 Class #34 (Split B)

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in 1/2 point increments

### Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	HDD	Total	Comments
		Walk	Jog	Stop Back	Jog	X-Jog	Stop				
1	Penalty										
	Maneuver Score	0	+1/2	0	+1	+1/2	-1/2	0	0	71 1/2	
	Totals	70	70 1/2	70 1/2	71 1/2	72	71 1/2				
2	Penalty										
	Maneuver Score	0	-1/2	-1/2	0	+1	+1/2			70 1/2	
	Totals	70	69 1/2	69	69	70	70 1/2				
3	Penalty			(P)							
	Maneuver Score	0	+1	-2	+1/2	+1/2	-1/2			69 1/2	Wrong side of B
	Totals	70	71	69	69 1/2	70	69 1/2				
4	Penalty										
	Maneuver Score	0	-1/2	-1	-1/2	-1/2	0			67 1/2	
	Totals	70	69 1/2	68 1/2	68	67 1/2	67 1/2				
5	Penalty										
	Maneuver Score	0	-1/2	0	+1/2	+1/2	0	+1		71 1/2	
	Totals	70	69 1/2	69 1/2	70	70 1/2	70 1/2				
6	Penalty										
	Maneuver Score	0	+1	+1	0	+1	+1			74	
	Totals	70	71	72	72	73	74				
7	Penalty										
	Maneuver Score	0	-1/2	0	-1/2	0	+1/2			69 1/2	
	Totals	70	69 1/2	69 1/2	69	69	69 1/2				
8	Penalty										
	Maneuver Score	0	+1/2	-1/2	0	-1/2	+1/2			70	
	Totals	70	70 1/2	70	70	69 1/2	70				
9	Penalty										
	Maneuver Score										
	Totals										

Judges Signature (Judge B)

**YEDA Official Score Sheet – Opal / Pearl Pattern 5 Class # 35**  
 Updated 2020

Scoring 0-100 with 70 denoting the average.  
 Maneuvers are scored +3 to -3 in 1/2 point increments

SR

**Minor Faults (-1 point)**

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

**Severe Faults (-5 points)**

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	HDD	Total	Comments
		Walk	Jog	Stop Back	Jog	X-Jog	Stop				
		1	2	3	4	5	6				
1	Penalty										
	Maneuver Score	0	-1/2	-1/2	0	+1	+1			71	
	Totals		69 1/2	69	69	70	71				
2	Penalty										
	Maneuver Score	0	+1/2	-1/2	+1/2	+2	-1			71 1/2	↑
	Totals	70	70 1/2	70	70 1/2	72 1/2	71 1/2				
3	Penalty										
	Maneuver Score	0	+1/2	-1/2	0	0	0			70	
	Totals	70	70 1/2	70	70	70	70				
4	Penalty	3									
	Maneuver Score	-1/2	0	0	+1/2	+1/2	+1/2	+1		69	
	Totals	66 1/2	66 1/2	66 1/2	67	67 1/2	68				
5	Penalty										
	Maneuver Score	0	+1/2	-1/2	+1/2	0	+1/2			71	↑
	Totals	70	70 1/2	70	70 1/2	70 1/2	71				
6	Penalty										
	Maneuver Score	0	0	-1/2	+1	+1/2	+1/2			71 1/2	
	Totals	70	70	69 1/2	70 1/2	71	71 1/2				
7	Penalty										
	Maneuver Score										
	Totals										
8	Penalty										
	Maneuver Score										
	Totals										
9	Penalty										
	Maneuver Score										
	Totals										

*[Handwritten Signature]*  
 Judges Signature (Judge B)



**YEDA Official Score Sheet – Ruby Pattern 5**

Updated 2020

Scoring 0-100 with 70 denoting the average.  
 Maneuvers are scored +3 to -3 in 1/2 point increments

Class # **36**  
 Junior (pg 1/2) **Split A**

**Minor Faults (-1 point)**

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

**Severe Faults (-5 points)**

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	HDD	Total	Comments
		Walk	Lope RL	Jog	Jog OL	Lope LL	Stop Back				
1	Penalty		(OP)	(OP)	(OP)						off pattern
	Maneuver Score	0	-3	-3	-3	0	-2		+4	63	
	Totals	70	67	64	61	61	59				
2	Penalty		(OP)								(OP) wrong lead
	Maneuver Score	0	-3	0	0	+1/2	-1			66 1/2	
	Totals	70	67	67	67	67 1/2	66 1/2				
3	Penalty					5					Broke LL 1 stride (OP)
	Maneuver Score	0	+1/2	+1/2	+1	0	+1/2	+2		69 1/2	
	Totals	70	70 1/2	71	72	67	67 1/2				
4	Penalty										71 1/2
	Maneuver Score	0	-1/2	0	+1/2	+1/2	-1	+2	+1/2	72	
	Totals		69 1/2	69 1/2	70	70 1/2	69 1/2				
5	Penalty										
	Maneuver Score	0	+1/2	0	0	0	-1/2			70	
	Totals	70	70 1/2	70 1/2	70 1/2	70 1/2	70				
6	Penalty			5		(OP)					(OP) NO L.L.
	Maneuver Score	0	+1/2	-1	-1/2	-3	-1			60	
	Totals		70 1/2	64 1/2	64	61	60				
7	Penalty										
	Maneuver Score										
	Totals										
8	Penalty										
	Maneuver Score										
	Totals										
9	Penalty										
	Maneuver Score										
	Totals										

*[Handwritten Signature]*  
 Judges Signature (Judge B)

**YEDA Official Score Sheet – Ruby Pattern 5**

Updated 2020

Class # 37  
 Junior (pg 2/2) Split B

Scoring 0-100 with 70 denoting the average.  
 Maneuvers are scored +3 to -3 in 1/2 point increments

**Minor Faults (-1 point)**

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 3/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

**Severe Faults (-5 points)**

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	HDD	Total	Comments
		Walk	Lope RL	Jog	Jog OL	Lope LL	Stop Back				
1	1305										
	Penalty		Ⓞ								Ⓞ
	Maneuver Score	0	-3	-1/2	-1/2	-1/2	-1			64 1/2	4
	Totals	70	67	66 1/2	66	65 1/2	64 1/2				
2	579										
	Penalty		Ⓞ			Ⓞ					Ⓞ wrong leads
	Maneuver Score	0	-3	0	+1	-3	0			65	5
	Totals	70	67	67	68	65	65				
3	1697										
	Penalty	5									3
	Maneuver Score	-3	+1/2	+1	0	+1/2	0			64	
	Totals	62	62 1/2	63 1/2	63 1/2	64	64				
4	384										
	Penalty										1
	Maneuver Score	0	+1/2	+1/2	+1	0	+1/2			72 1/2	
	Totals	70	70 1/2	71	72	72	72 1/2				
5	145										
	Penalty	3									4
	Maneuver Score	-1/2	-1/2	-1/2	-1/2	-1/2	-1			63 1/2	
	Totals	66 1/2	66	65 1/2	65	64 1/2	63 1/2				
6	134										
	Penalty										Lower leg
	Maneuver Score	0	+1/2	0	+1	0	+1/2			72	2
	Totals	70	70 1/2	70 1/2	71 1/2	71 1/2	72				
7											
	Penalty										
	Maneuver Score										
	Totals										
8											
	Penalty										
	Maneuver Score										
	Totals										
9											
	Penalty										
	Maneuver Score										
	Totals										

*Cynthia L. Smith*  
 Judges Signature (Judge B)





# YEDA Official Score Sheet – Ruby Pattern 5

Updated 2020

Class # 38  
Senior – Split A

Scoring 0-100 with 70 denoting the average.  
Maneuvers are scored +3 to -3 in 1/2 point increments

### Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

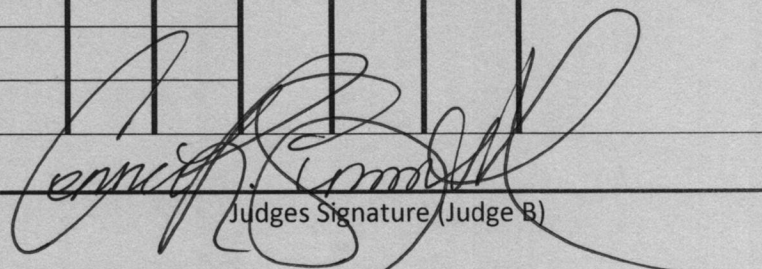
- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	HDD	Total	Comments
		Walk	Lope RL	Jog	Jog OL	Lope LL	Stop Back				
1	Penalty										
	Maneuver Score	0	-1/2	+1/2	0	+1/2	-1/2			70	3
	Totals	70	69 1/2	70	70	70 1/2	70				
2	Penalty		5			5					
	Maneuver Score	0	-2	+1/2	+2	-1	0			59 1/2	5
	Totals	70	63	63 1/2	65 1/2	59 1/2	59 1/2				
3	Penalty						5				
	Maneuver Score	0	-1/2	-1/2	0	0	-3			61	4
	Totals	70	69 1/2	69	69	69	61				
4	Penalty										
	Maneuver Score	0	0	+1/2	+1	-1/2	0			71	2
	Totals	70	70	70 1/2	71 1/2	71	71				
5	Penalty										
	Maneuver Score	0	0	+1	+1	+1/2	+1/2	+2		75	1
	Totals	70	70	71	72	72 1/2	73				
6	Penalty					(OP)					
	Maneuver Score	0	0	+1/2	+1/2	-3	0			68	(OP) NO L.L
	Totals	70	70	70 1/2	71	68	68				
7	Penalty										
	Maneuver Score										
	Totals										
8	Penalty										
	Maneuver Score										
	Totals										
9	Penalty										
	Maneuver Score										
	Totals										

  
 Judges Signature (Judge B)

**YEDA Official Score Sheet – Ruby Pattern 5**

Updated 2020

Class # **39**  
 Senior – Split B

Scoring 0-100 with 70 denoting the average.  
 Maneuvers are scored +3 to -3 in 1/2 point increments

**Minor Faults (-1 point)**

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

**Severe Faults (-5 points)**

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	HDD	Total	Comments
		Walk	Lope RL	Jog	Jog OL	Lope LL	Stop Back				
1	Penalty										
	Maneuver Score	0	0	+1/2	+1/2	+1/2	0			71 1/2	3
	Totals	70	70	70 1/2	71	71 1/2	71 1/2				
2	Penalty		OP								OP No RL
	Maneuver Score	0	-3	0	0	0	+1/2			67 1/2	7
	Totals	70	67	67	67	67	67 1/2				
3	Penalty		OP								OP No RL
	Maneuver Score	0	-3	+1/2	+1/2	+1/2	+1/2			69	6
	Totals	70	67	67 1/2	68	68 1/2	69				
4	Penalty										2
	Maneuver Score	0	+1/2	+1	+1/2	+1	+1/2			73 1/2	
	Totals	70	70 1/2	71 1/2	72	73	73 1/2				
5	Penalty										4
	Maneuver Score	0	-1/2	0	-1/2	0	0			69	
	Totals	70	69 1/2	69 1/2	69	69	69				
6	Penalty										1
	Maneuver Score	0	0	+1/2	+1	+1	+2	+2		76 1/2	
	Totals	70	70	70 1/2	71 1/2	72 1/2	74 1/2				
7	Penalty					5.5					5
	Maneuver Score	0	+1/2	0	-1/2	-2	-2			56	
	Totals	70	70 1/2	70 1/2	70	58	56				
8	Penalty										
	Maneuver Score										
	Totals										
9	Penalty										
	Maneuver Score										
	Totals										

*[Handwritten Signature]*  
 Judges Signature (Judge B)