

YEDA Official Score Sheet – Ranch Horse Pattern # 6

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments.

Faults incurring a score of 0:

Must be placed under rider/s without or not incurring faults.

- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

1 – point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 – point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Class # 28
SR Sapphire Ranch
split A

342
501
431
893
1098
390
687
1135

Entry #	Maneuver Description	Walk	Trot	X-Trot	Lope LL	Stop 1 ½ R	X-Lope RL	N Lope	Change Leads	Trot	X-Trot	Stop Back	Penalties	HDD	Overall Ability	Final Score	Comments
		1	2	3	4	5	6	7	8	9	10	11					
1	Penalty																
	Maneuver Score	0	+1/2	0	+1/2	+1/2	+1	+1	+1/2	+1/2	+1/2	+1		0	2	78	
	Totals		70 1/2		71	71 1/2	72 1/2	73 1/2	74			75	76				
2	Penalty																
	Maneuver Score	0	0	+1/2	0	+1/2	+1/2	-2	+1/2	0	+1/2	0		0	2	72 1/2	
	Totals			70 1/2		71	71 1/2	69 1/2	70			70 1/2					
3	Penalty																
	Maneuver Score	0	+1/2	0	+1/2	+1/2	+1	+1/2	0	+1/2	0	+1/2		0	2	75	
	Totals		70 1/2	69 1/2	70	70 1/2	71 1/2	72			72 1/2		73				
4	Penalty																
	Maneuver Score	0	+1/2	+1	+1	+1/2	+1/2	0	+1/2	+1	+1	+1		0	2	79	
	Totals		70 1/2	71 1/2	72 1/2	73	73 1/2		74	75		76					
5	Penalty																
	Maneuver Score	0	+1/2	+1/2	+1	+1	+1	+1/2	+1	+1/2	+1	+1/2		0	2	79 1/2	
	Totals			71	72	73	74	74 1/2	75 1/2	76	77	77 1/2					
6	Penalty																
	Maneuver Score	0	+1/2	+1	+1/2	-1	0	0	0	+1/2	0	+1/2		0	1	73	
	Totals			71 1/2	72	71				71 1/2		72					
7	Penalty								3								
	Maneuver Score	0	+1/2	+1/2	+1	+1/2	+1/2	0	-1/2	0	0	-1/2		0	1	70	
	Totals		70 1/2	71	72	72 1/2	73		69 1/2			69					
8	Penalty																
	Maneuver Score	0	0	+1/2	0	+1/2	-1/2	0	0	0	+1/2	+1		0	1 1/2	72 1/2	
	Totals			70 1/2		71	69 1/2				70	71					

Chris Smith

Judges Signature

200

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- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Class # 29
SR Sapphire Ranch 842
Split B
1015 - 884
604
372
929
1423
OP 1106

Entry #	Maneuver Description	Walk	Trot	X-Trot	Lope LL	Stop 1 1/2 R	X-Lope RL	N Lope	Change Leads	Trot	X-Trot	Stop Back	Penalties	HDD	Overall Ability	Final Score	Comments
		1	2	3	4	5	6	7	8	9	10	11					
1	Penalty		3											0	1 1/2	70	OP
	Maneuver Score	0	-1	-2	+1	+1/2	+1/2	+1	+1/2	+1/2	0	+1/2					
	Totals		606	604	605	605 1/2	606	607	607 1/2	608		608 1/2					
2	Penalty			1										0	1 1/2	70 1/2	
	Maneuver Score	-1/2	0	-1	0	+1/2	+1/2	0	0	0	+1/2	0					
	Totals	609 1/2		607 1/2		608	608 1/2				609						
3	Penalty													0	2	75 1/2	
	Maneuver Score	0	+1/2	+1	-1	0	0	0	+1	+1/2	+1	+1/2					
	Totals		70 1/2	71 1/2	70 1/2				71 1/2	72	73	73 1/2					
4	Penalty													0	2 1/2	80	
	Maneuver Score	0	0	+1	+1	+1/2	+1	+1	+1	+1/2	+1	+1/2					
	Totals			71	72	72 1/2	73 1/2	74 1/2	75 1/2	76	77	77 1/2					
5	Penalty								3					0	1	71	
	Maneuver Score	+1/2	0	+1/2	+1/2	0	+1/2	0	0	0	0	+1					
	Totals	70 1/2		71	71 1/2		72		69			70					
6	Penalty													0	1 1/2	69 1/2	
	Maneuver Score	0	0	+1/2	+1/2	-1	-1/2	0	+1/2	0	+1/2	+1/2					
	Totals			70 1/2	71	70	69 1/2		67		67 1/2	68					
7	Penalty													0	1	71 1/2	
	Maneuver Score	0	0	+1/2	0	0	0	0	-1/2	0	0	+1/2					
	Totals			70 1/2					70			70 1/2					
8	Penalty			3										0	1/2	53 1/2	
	Maneuver Score	0	0	-1	-2	+1	-2	-1	0	-1	-2	0					
	Totals			606	604	605	600	59		58	53						

Chris Storti
Judges Signature

YEDA Official Score Sheet – Opal / Pearl Pattern 6
Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Class # 30
SP Opal patt
Split A

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

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803
1607
865
1232
1627
OP/1460

Entry #	Maneuver Description						F & E	HDD	Total	Comments
		Walk	Jog	180 R	Back					
		1-2	3	4	5					
1	Penalty									
	Maneuver Score	0	0	0	0		1	0	71	
	Totals									
2	Penalty									
	Maneuver Score	0	-1	0	0		1/2	0	69 1/2	
	Totals		69							
3	Penalty									OP - no back
	Maneuver Score	+1/2	+1/2	-1	-3		0	0	67	
	Totals	70 1/2	71	70 1/2	67					
4	Penalty									good posture
	Maneuver Score	+1/2	+1/2	0	+1/2		1	0	72 1/2	throughout
	Totals	70 1/2	71		71 1/2					
5	Penalty									elbows back
	Maneuver Score	0	-1	+1/2	+1/2		1/2	0	70 1/2	a little
	Totals		69	69 1/2	70					
6	Penalty									nice posture
	Maneuver Score	0	+1/2	+1/2	+1/2		1/2	0	72	*
	Totals		70 1/2	71	71 1/2					
7	Penalty									little rigid on
	Maneuver Score	0	0	+1/2	+1/2		1		72	upper body
	Totals				71					
8	Penalty									
	Maneuver Score									
	Totals									
9	Penalty									
	Maneuver Score									
	Totals									

Chris Stone
Judges Signature

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Class #31
 SR Opal patt
 Split B

1536e
 1436e
 767
 1406e
 1536e
 629
 1380

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
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- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver					F & E	HDD	Total	Comments
		Walk	Jog	180 R	Back					
1	Penalty									
	Maneuver Score	+1/2	+1/2	+1/2	0		1	0	72 1/2	
	Totals	70 1/2	71	71 1/2						
2	Penalty									
	Maneuver Score	+1	+1	+1/2	+1		2	0	75 1/2	
	Totals	71	72	72 1/2	73 1/2					
3	Penalty									
	Maneuver Score	+1/2	+1/2	+1	+1/2		1 1/2	0	74	
	Totals	70 1/2	71	72	72 1/2					
4	Penalty									
	Maneuver Score	0	0	0	+1/2		1	0	71 1/2	
	Totals				70 1/2					
5	Penalty									
	Maneuver Score	-1/2	0	0	-1/2		+1	0	70 1/2	
	Totals	69 1/2			69					
6	Penalty									
	Maneuver Score	0	+1/2	-1/2	0		+1/2	0	69 1/2	
	Totals		70 1/2	69						
7	Penalty									
	Maneuver Score									
	Totals									
8	Penalty									
	Maneuver Score									
	Totals									
9	Penalty									
	Maneuver Score									
	Totals									

Chris Serine
 Judges Signature

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Class #32
SR Sapphire Ranch
split C

359
700
771
—389
1399
535-709
766

Entry #	Maneuver Description	Walk	Trot	X-Trot	Lope LL	Stop 1 ½ R	X-Lope RL	N Lope	Change Leads	Trot	X-Trot	Stop Back	Penalties	HDD	Overall Ability	Final Score	Comments
		1	2	3	4	5	6	7	8	9	10	11					
1	Penalty													0	2	78½	1
	Maneuver Score	0	+½	+1	+½	+½	+1	0	+½	+½	+1	+1					
	Totals		70½	71½	72	72½	73½		74	74½	75½	76½					
2	Penalty			3	3								3	0	1½	70½	
	Maneuver Score	+½	+½	+1	0	0	+½	+½	+½	0	0	+½					
	Totals	70½	71	69			67½	68	68½			69					
3	Penalty			3									3	0	½	70½	
	Maneuver Score	0	0	-1	0	+½	+½	0	+½	0	+½	+½					
	Totals			66		66½	67		67½		68	68½					
4	Penalty			3	3								3	0	1	66½	
	Maneuver Score	0	-½	-1	-½	+½	-½	0	+½	0	-½	+½					
	Totals		69½	65½	65	65½	65		65½		65	65½					
5	Penalty													0	2	77	2
	Maneuver Score	0	+½	+1	+½	+1	+1	+½	-1	+½	+½	+½					
	Totals		70½	71½	72	73	74	74½	73½	74	74½	75					
6	Penalty													0	2	76	3
	Maneuver Score	0	0	+1	+½	0	+½	+½	+½	0	+1	0					
	Totals			71	71½		72	72½	73		74						
7	Penalty													0	1½	73½	4
	Maneuver Score	0	0	+½	0	+½	0	0	0	0	+½	+½					
	Totals			70½		71					71½	72					
8	Penalty													0	1	67½	
	Maneuver Score	0	+½	0	+1	-1	-2	-½	0	0	+½	-1					
	Totals		70½		70½	69½	67½	67			67½	66½					

Chris Stone
Judges Signature

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*Circled penalties are deemed due to horse not rider and will not appear in the final score.

1 – point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 – point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Class #33
SR Sapphire Ranch
Split D
520
287
1124
284
1097
424
1064

Entry #	Maneuver Description	Walk	Trot	X-Trot	Lope LL	Stop 1 1/2 R	X-Lope RL	N Lope	Change Leads	Trot	X-Trot	Stop Back	Penalties	HDD	Overall Ability	Final Score	Comments
		1	2	3	4	5	6	7	8	9	10	11					
1 1097	Penalty			3									3	0	2	73	
	Maneuver Score	+1/2	+1/2	-1	+1/2	+1/2	+1	+1/2	+1/2	0	+1/2	+1/2					
	Totals	70 1/2	71	67	67 1/2	68	69	69 1/2	70		70 1/2	71					
2 424	Penalty								3				3	0	1 1/2	71	
	Maneuver Score	0	0	+1/2	+1/2	+1/2	0	+1/2	-1	0	+1	+1/2					
	Totals			70 1/2	71	71 1/2		72	68		69	69 1/2					
3 520	Penalty													0	2 1/2	80 1/2	
	Maneuver Score	+1/2	+1/2	+1	+1	+1/2	+1	+1/2	+1	+1/2	+1	+1/2					
	Totals	70 1/2	71	72	73	73 1/2	74 1/2	75	76	76 1/2	77 1/2	78					
4 1124	Penalty													0	2	76	
	Maneuver Score	0	0	+1/2	+1/2	+1	+1/2	+1/2	+1/2	0	+1/2	0					
	Totals			70 1/2	71	72	72 1/2	73	73 1/2		74						
5 284	Penalty													0	2	75	
	Maneuver Score	-1/2	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	+1/2	+1/2					
	Totals	69 1/2		70	70 1/2		71	71 1/2	72		72 1/2	73					
6 227	Penalty													0	2	78 1/2	
	Maneuver Score	+1/2	0	+1	+1	0	+1	+1/2	+1/2	+1/2	+1	+1/2					
	Totals	70 1/2		71 1/2	72 1/2		73 1/2	74	74 1/2	75	76	76 1/2					
7 1064	Penalty			3									3	0	1 1/2	70	
	Maneuver Score	0	0	-1	0	+1/2	+1/2	0	+1/2	0	+1/2	+1/2					
	Totals			66		66 1/2	67		67 1/2		68	68 1/2					
8	Penalty																
	Maneuver Score																
	Totals																

Judges Signature

Shaw Stone

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- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

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Class # 34

1534

Alumni Ranch

1493

414

1034

Entry #	Maneuver Description	Walk	Trot	X-Trot	Lope LL	Stop 1 ½ R	X-Lope RL	N Lope	Change Leads	Trot	X-Trot	Stop Back	Penalties	HDD	Overall Ability	Final Score	Comments
		1	2	3	4	5	6	7	8	9	10	11					
1	Penalty																
	Maneuver Score	0	0	+½	+½	0	+1	+½	+½	+½	+1	0		0	2	76½	
	Totals			70½	71		72	72½	73	73½	74½						
2	Penalty																
	Maneuver Score	0	+½	+1	+1	+1	+1	+½	+1	0	+1	0		0	2½	79½	
	Totals		70½	71½	72½	73½	74½	75	76		77						
3	Penalty																
	Maneuver Score	0	0	0	+½	0	0	0	+½	0	+½	+½		0	1½	73½	
	Totals				70½				71		71½	72					
4	Penalty																
	Maneuver Score	0	0	0	+½	-½	+½	0	-½	0	0	+½		0	1½	72	
	Totals				70½	70	70½		70			70½					
5	Penalty																
	Maneuver Score																
	Totals																
6	Penalty																
	Maneuver Score																
	Totals																
7	Penalty																
	Maneuver Score																
	Totals																
8	Penalty																
	Maneuver Score																
	Totals																

Judges Signature

Chris Stone



YEDA Official Score Sheet – Ruby Pattern 6

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

*Class #35
SR Ruby patt
Split A*

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 3/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

*op
1108*

*799
1432
794
618
973 1130*

Entry #	Maneuver Description	Maneuver							F & E	HDD	Total	Comments
		Walk 1-2	Jog 3	Lope LL 4	Walk 5	Stop Back 6	Walk 7					
1	Penalty											Follow Pattern instructions
	Maneuver Score	0	+1/2	+1/2	+1/2	0	-1/2	1 1/2	0	7 1/2		
	Totals		7 1/2	7 1/2	7 1/2		7 1/2					
2	Penalty			3								
	Maneuver Score	0	0	-1	0	-1/2	-1	1/2	0	6 5/8		
	Totals			6 6/8		6 5/8	6 4/8					
3	Penalty											op
	Maneuver Score	0	+1/2	-1/2	0	+1/2	-1	1/2	0	6 9/8		
	Totals		7 0 1/2	7 0		6 9 1/2	6 8 1/2					
4	Penalty											
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	-1/2	-1	1	0	7 1 1/2		
	Totals		7 1		7 2	7 1 1/2	7 0 1/2					
5	Penalty											
	Maneuver Score	+1/2	+1/2	-1/2	0	-1/2	+1/2	1 1/2	0	7 2		
	Totals		7 1	7 0 1/2		7 0	7 0 1/2					
6	Penalty											Flat hands
	Maneuver Score	0	-1/2	-1/2	+1/2	+1/2	+1/2	1/2	0	7 1 1/2		
	Totals		6 9 1/2	6 9	6 9 1/2	7 0	7 0 1/2					
7	Penalty		3									weight on fronts of thighs ✓
	Maneuver Score	0	-1/2	-1/2	0	-1/2	+1/2	+1/2	0	6 6 1/2		
	Totals		6 6 1/2	6 6		6 5 1/2	6 6					
8	Penalty											
	Maneuver Score											
	Totals											
9	Penalty											
	Maneuver Score											
	Totals											

Chris [Signature]
Judges Signature



YEDA Official Score Sheet – Ruby Pattern 6

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Class #36
SR Ruby patt
split B

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 3/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

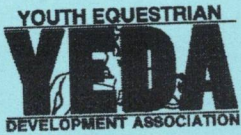
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

1673
1079
1008
op
1662
590
1035
1461
no #

Entry #	Maneuver Description	Maneuver							F & E	HDD	Total	Comments
		Walk 1-2	Jog 3	Lope LL 4	Walk 5	Stop Back 6	Walk 7					
1	Penalty											leaning to left no #
	Maneuver Score	0	-1/2	-1/2	0	+1/2	-1	1/2	0	69		
	Totals		69 1/2	69		69 1/2	68 1/2					
2	Penalty											very nice lope transition
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	+1/2	+1	1 1/2	0	75		
	Totals	70 1/2	71	71 1/2	72	72 1/2	73 1/2					
3	Penalty											
	Maneuver Score	0	0	+1/2	+1/2	+1/2	-1	1	0	71 1/2		
	Totals			70 1/2	71	71 1/2	70 1/2					
4	Penalty			3								op
	Maneuver Score	0	+1/2	-2	0	+1/2	-1	1/2	0	65 1/2		
	Totals		70 1/2	65 1/2		66	65					
5	Penalty											
	Maneuver Score	0	+1/2	-1/2	+1/2	0	-1	1	0	70 1/2		
	Totals		70 1/2	70	70 1/2		69 1/2					
6	Penalty											legs too far forward @ lope
	Maneuver Score	+1/2	+1/2	0	+1/2	0	-1	1/2	0	71		
	Totals		71		71 1/2		70 1/2					
7	Penalty											
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	0	+1 1/2	1 1/2	0	74		
	Totals	70 1/2	71	71 1/2	72		72 1/2					
8	Penalty											
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	+1/2	+1	2	0	75 1/2		
	Totals	70 1/2	71 1/2	71 1/2	72	72 1/2	73 1/2					
9	Penalty											
	Maneuver Score											
	Totals											

Chris [Signature]
Judges Signature



YEDA Official Score Sheet – Ruby Pattern 6

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Class #37
SR Ruby patt
Split C
954
1340

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

886
795
1276
769
968

Entry #	Maneuver Description	Maneuver							F & E	HDD	Total	Comments
		Walk 1-2	Jog 3	Lope LL 4	Walk 5	Stop Back 6	Walk 7					
1	Penalty											Very nice transition to the lope
	Maneuver Score	+1/2	+1	+1	0	+1/2	+1/2	2	0	75 1/2		
	Totals	70 1/2	71 1/2	72 1/2		73	73 1/2					
2	Penalty											Very nice posture
	Maneuver Score	+1/2	+1	+1/2	+1/2	0	+1/2	2	0	75		
	Totals	70 1/2	71 1/2	72	72 1/2		73					
3	Penalty											lower leg went forward @ lope
	Maneuver Score	0	0	-1/2	0	-1/2	0	1	0	70		
	Totals			69 1/2		69						
4	Penalty			3								
	Maneuver Score	+1/2	+1/2	-1	0	-1	-1	1/2	0	65 1/2		
	Totals	70 1/2	71	67		66	65					
5	Penalty			3								
	Maneuver Score	0	+1/2	-2	-1	-1	0	1	0	64 1/2		
	Totals		70 1/2	65 1/2	64 1/2	63 1/2						
6	Penalty											
	Maneuver Score	0	0	0	0	-1/2	0	1	0	70 1/2		
	Totals					69 1/2						
7	Penalty	1										leans too far back @ lope
	Maneuver Score	0	+1	-1/2	-1/2	-3	-1	1/2	0	65 1/2		
	Totals	69	70	69 1/2	69	66	65					
8	Penalty											
	Maneuver Score											
	Totals											
9	Penalty											
	Maneuver Score											
	Totals											

Chris Stine
Judges Signature



YEDA Official Score Sheet – Ruby Pattern 6

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Class # 38
JR Ruby split A

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 3/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

543
109
1688
164
145
1011
978
OP 1664-978

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Jog	Lope LL	Walk	Stop Back	Walk	F & E	HDD	Total	Comments
		1-2	3	4	5	6	7				
1	Penalty		1	3				1/2	0	63	OP - no lope
	Maneuver Score	+1/2	-1/2	-2	-1	-1/2	0				
	Totals	70 1/2	69	64	63	62 1/2					
2	Penalty							1 1/2	0	74 1/2	
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2				
	Totals	70 1/2	71	71 1/2	72	72 1/2	73				
3	Penalty							1 1/2	0	74	
	Maneuver Score	+1/2	+1	+1/2	0	0	+1/2				
	Totals	70 1/2	71 1/2	72			72 1/2				
4	Penalty		1					1	0	70	* legs too far forward @ lope
	Maneuver Score	0	-1/2	-1/2	0	+1/2	+1/2				
	Totals		68 1/2	68		68 1/2	69				
5	Penalty							1/2	0	70	
	Maneuver Score	+1/2	+1/2	0	0	-1/2	-1				
	Totals	70 1/2	71			70 1/2	69 1/2				
6	Penalty				1			1	0	71 1/2	
	Maneuver Score	0	0	+1/2	0	+1/2	+1/2				
	Totals			70 1/2	69 1/2	70	70 1/2				
7	Penalty							2	0	76	
	Maneuver Score	+1/2	+1	+1	+1/2	+1/2	+1/2				
	Totals	70 1/2	71 1/2	72 1/2	73	73 1/2	74				
8	Penalty							1/2	0	70	* lower leg too far forward @ lope
	Maneuver Score	0	0	0	0	+1/2	-1				
	Totals					70 1/2	69 1/2				
9	Penalty										
	Maneuver Score										
	Totals										

Chris Steine
Judges Signature



YEDA Official Score Sheet – Ruby Pattern 6

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Class #39
JR Ruby Patt.
Split B

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

124
626
1039
933
880

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

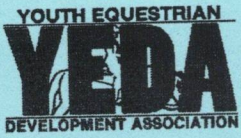
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

481
9-1612

Entry #	Maneuver Description	Maneuver							F & E	HDD	Total	Comments
		Walk 1-2	Jog 3	Lope LL 4	Walk 5	Stop Back 6	Walk 7					
1	Penalty			3								
	Maneuver Score	+1/2	0	-2	0	0	0	0	1/2	0	66	
	Totals	70 1/2		65 1/2								
2	Penalty		1									
	Maneuver Score	0	-1	0	0	0	+1/2		1	0	69 1/2	
	Totals		68				68 1/2					
3	Penalty											
	Maneuver Score	0	-1/2	-1	-1/2	0	0		1/2	0	68 1/2	
	Totals		68 1/2	68 1/2	68							
4	Penalty											
	Maneuver Score	0	-1/2	-1	0	0	0		1/2	0	69	
	Totals		68 1/2	68 1/2								
5	Penalty											
	Maneuver Score	+1/2	+1	+1	+1/2	+1/2	-1		1 1/2	0	74	
	Totals	70 1/2	71 1/2	72 1/2	73	73 1/2	72 1/2					
6	Penalty											
	Maneuver Score	0	0	0	0	+1/2	0		1	0	71 1/2	
	Totals					70 1/2						
7	Penalty			5								
	Maneuver Score	+1/2	0	-3	0	-1/2	0		1/2	0	62 1/2	
	Totals	70 1/2		62 1/2		62						
8	Penalty		1	3								
	Maneuver Score	0	-1/2	-3	-1	0	0		1/2	0	62	Effect go forward @ lope + leaning back
	Totals		68 1/2	62 1/2	61 1/2							
9	Penalty											
	Maneuver Score											
	Totals											

Chris Moore
Judges Signature



YEDA Official Score Sheet – Opal / Pearl Pattern 6
Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Class # 40
JR Opal patt
split A

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

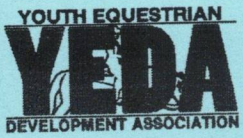
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

1080
1574
1126
329
394
810

Entry #	Maneuver Description	Walk	Jog	180 R	Back	F & E	HDD	Total	Comments
1	Penalty								Quiet lower leg
	Maneuver Score	0	-1/2	0	0	1/2	0	70	
	Totals		69 1/2						
2	Penalty								
	Maneuver Score	0	-1	-1/2	-1/2	1/2	0	68 1/2	
	Totals		69	68 1/2	68				
3	Penalty								
	Maneuver Score	0	0	+1/2	0	1/2	0	71	
	Totals			70 1/2					
4	Penalty		3						
	Maneuver Score	0	-1/2	0	0	1/2	0	67	
	Totals		66 1/2						
5	Penalty								
	Maneuver Score	0	+1/2	+1/2	+1/2	1	0	72 1/2	
	Totals		70 1/2	71	71 1/2				
6	Penalty								
	Maneuver Score	+1/2	+1/2	-1/2	-1/2	1/2	0	70 1/2	
	Totals	70 1/2	71		70				
7	Penalty								
	Maneuver Score								
	Totals								
8	Penalty								
	Maneuver Score								
	Totals								
9	Penalty								
	Maneuver Score								
	Totals								

Chris Justice
Judges Signature



YEDA Official Score Sheet – Opal / Pearl Pattern 6
Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Class #41
JR Opal Patt
Split B

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

1543
1007
1687
1504
Op
1455

Entry #	Maneuver Description	Walk	Jog	180 R	Back	F & E	HDD	Total	Comments
1	Penalty								Op -
	Maneuver Score	0	+1/2	-1	-1	1/2	0	69	
	Totals		70 1/2	69 1/2	68 1/2				
2	Penalty		3						*
	Maneuver Score	0	-1	0	0	1/2	0	66 1/2	
	Totals		66						
3	Penalty								
	Maneuver Score	0	0	0	0	1/2	0	70 1/2	
	Totals								
4	Penalty			1					
	Maneuver Score	-1/2	-1/2	-1	-1	1/2	0	66 1/2	
	Totals	69 1/2	69	67	66				
5	Penalty								KR?
	Maneuver Score	0	0	-1/2	-1	0	0	68 1/2	
	Totals			69 1/2	68 1/2				
6	Penalty								*
	Maneuver Score	0	0	+1/2	0	1/2	0	71	
	Totals			70 1/2					
7	Penalty								
	Maneuver Score	0	0	0	+1/2	1/2		71	
	Totals				70 1/2				
8	Penalty								
	Maneuver Score								
	Totals								
9	Penalty								
	Maneuver Score								
	Totals								

Chris Stinson
Judges Signature

YEDA Official Score Sheet – Opal / Pearl Pattern 6
 Updated 2020

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

class #42
 JR Opal patt
 Split C

1177
 1440
 1443

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

1437
 139

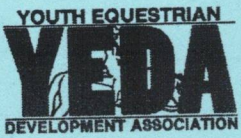
Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Jog	180 R	Back	F & E	HDD	Total	Comments
1 1437	Penalty								too much weight on fronts of thighs
	Maneuver Score	-1/2	0	0	-1/2	1/2	0	69 1/2	
	Totals	69 1/2			69				
2 1443	Penalty								
	Maneuver Score	+1/2	-1/2	0	0	1/2	0	70 1/2	
	Totals	70 1/2	70						
3 1177	Penalty								
	Maneuver Score	+1/2	0	+1/2	+1/2	1	0	72 1/2	
	Totals	70 1/2		71	71 1/2				
4 1440	Penalty								
	Maneuver Score	+1/2	0	0	+1/2	1	0	72	
	Totals	70 1/2			71				
5 6215	Penalty								
	Maneuver Score	+1/2	-1/2	0	0	1	0	71	
	Totals	70 1/2	70						
6 139	Penalty								
	Maneuver Score	-1	-1/2	-1/2	0	1/2	0	68 1/2	
	Totals	69	68 1/2	68					
7	Penalty								
	Maneuver Score								
	Totals								
8	Penalty								
	Maneuver Score								
	Totals								
9	Penalty								
	Maneuver Score								
	Totals								

Chris Surine
 Judges Signature



YEDA Official Score Sheet – Opal / Pearl Pattern 6

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Class # 43
JR Opal patt
split D

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

1505
1413
1590
231
1449
1402
1457

Entry #	Maneuver Description	Maneuver					F & E	HDD	Total	Comments
		Walk	Jog	180 R	Back					
		1-2	3	4	5					
1	Penalty									
	Maneuver Score	0	0	+1/2	+1/2		1	0	72	
	Totals			70 1/2	71					
2	Penalty								*	
	Maneuver Score	+1/2	0	0	0		1/2	0	71	
	Totals	70 1/2								
3	Penalty									
	Maneuver Score	+1/2	0	0	0		1/2	0	71	
	Totals	70 1/2								
4	Penalty									
	Maneuver Score	+1/2	+1/2	0	+1/2		1	0	72 1/2	
	Totals	70 1/2	71		71 1/2					
5	Penalty									
	Maneuver Score	+1/2	0	-1/2	-1/2		1/2	0	70	
	Totals	70 1/2		70	69 1/2					
6	Penalty									
	Maneuver Score	0	0	-1	0		1/2	0	69 1/2	
	Totals			69						
7	Penalty								*	
	Maneuver Score	-1/2	0	-1/2	0		1/2	0	69 1/2	
	Totals	69 1/2		69						
8	Penalty									
	Maneuver Score									
	Totals									
9	Penalty									
	Maneuver Score									
	Totals									

 Judges Signature



YEDA Official Score Sheet – Sapphire / Alumni Pattern 6
Updated 2020

Class # 44
SR Sapphire patt
split A

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

359
687
535
520
1399

929
284
604

Entry #	Maneuver Description	Walk	Lope RL	Jog	Jog	X Jog	X Jog	Stop Back	F & E	HDD	Total	Comments
		1	2	3	4	5	6	7				
1	Penalty											
	Maneuver Score	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1	2	0	76 1/2	
	Totals	70 1/2	71 1/2	72	72 1/2	73	73 1/2	74 1/2				
2	Penalty		3									
	Maneuver Score	+1/2	0	0	+1/2	0	+1/2	+1/2	2	0	71	
	Totals	70 1/2	67 1/2		68		68 1/2	69				
3	Penalty											
	Maneuver Score	0	+1/2	0	+1	0	+1	-1	1 1/2	0	73	
	Totals		70 1/2		71 1/2		72 1/2	71 1/2				
4	Penalty											
	Maneuver Score	0	+1/2	0	0	0	+1/2	0	1 1/2	0	72 1/2	
	Totals		70 1/2				71					
5	Penalty		3									
	Maneuver Score	0	-1 1/2	-1/2	0	0	0	+1/2	1 1/2	0	67	
	Totals		65 1/2	65				65 1/2				
6	Penalty		3,3,3	3	3							
	Maneuver Score	0	-1	-1/2	-1	0	0	+1/2	2	0	58	
	Totals		60	59 1/2	55 1/2			56				
7	Penalty											
	Maneuver Score	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	2	0	74 1/2	
	Totals			70 1/2	71	71 1/2	72	72 1/2				
8	Penalty		3,3		1							
	Maneuver Score	-1	-1	-1	-1	-1/2	0	-1/2	1 1/2	0	59 1/2	
	Totals	69	62	61	59	58 1/2		58				
9	Penalty											
	Maneuver Score											
	Totals											

Chris Strain
Judges Signature



YEDA Official Score Sheet – Sapphire / Alumni Pattern 6

Updated 2020

Class # 45
SR Sapphire Patt
Split B

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

431
766
227
424
1135
1015
372

Minor Faults (-1 point)

- Break of gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver							F & E	HDD	Total	Comments
		Walk	Lope RL	Jog	Jog	X Jog	X Jog	Stop Back				
1	Penalty				1		3					
	Maneuver Score	0	+1	+1/2	-1	0	-2	-1	1	0	64 1/2	
	Totals		71	71 1/2	69 1/2		64 1/2	63 1/2				
2	Penalty											
	Maneuver Score	-1/2	+1/2	0	+1/2	0	+1	+1	2	0	74 1/2	
	Totals	69 1/2	70		70 1/2		71 1/2	72 1/2				
3	Penalty											
	Maneuver Score	0	+1	+1	+1/2	0	+1/2	+1	2 1/2	0	76 1/2	
	Totals		71	72	72 1/2		73	74				
4	Penalty		3									
	Maneuver Score	0	+1	+1/2	+1/2	+1/2	+1/2	+1	2	0	73	
	Totals		68		69		70	71				
5	Penalty					1						
	Maneuver Score	0	+1	0	+1/2	0	-1/2	0	1 1/2	0	71 1/2	
	Totals		71		71 1/2	70 1/2	70					
6	Penalty		3,3									
	Maneuver Score	0	-2	-1	0	0	-1/2	+1/2	1 1/2	0	66 1/2	
	Totals		62	61			60 1/2	61				
7	Penalty											
	Maneuver Score	0	-1	-1/2	-1/2	0	0	-1/2	1	0	68 1/2	
	Totals		69	68 1/2	68			67 1/2				
8	Penalty											
	Maneuver Score	+1/2	+1/2	0	0	0	0	+1/2	1 1/2	0	73	
	Totals	70 1/2	71					71 1/2				
9	Penalty											
	Maneuver Score											
	Totals											

Chris Surine
Judges Signature

YEDA Official Score Sheet – Sapphire / Alumni Pattern 6
Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Class #46
SR Sapphire patt
split C
884

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

390
389
309
109
1098
op
1124

Entry #	Maneuver Description	Maneuver							F & E	HDD	Total	Comments
		Walk	Lope RL	Jog	Jog	X Jog	X Jog	Stop Back				
1	Penalty				3							op Didn't finish
	Maneuver Score	0	+1/2	0	-1	0	-3	-3	0	0	60 1/2	
	Totals		70 1/2		66 1/2		63 1/2	60 1/2				
2	Penalty											
	Maneuver Score	+1/2	+1	+1/2	+1/2	+1	+1	+1/2	2 1/2	0	77 1/2	
	Totals		71 1/2		72 1/2	73 1/2	74 1/2	75				
3	Penalty											
	Maneuver Score	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1	2	0	75 1/2	
	Totals	70 1/2	71		71 1/2	72	72 1/2	73 1/2				
4	Penalty				3,3							
	Maneuver Score	+1/2	0	0	-1	0	+1/2	0	1	0	65	
	Totals	70 1/2			68 1/2		64					
5	Penalty											
	Maneuver Score	0	-1/2	0	-1/2	0	0	-1/2	1	0	69 1/2	
	Totals		69 1/2		69			68 1/2				
6	Penalty						3					
	Maneuver Score	0	+1/2	0	0	0	-1/2	+1/2	1 1/2	0	69	
	Totals		70 1/2				67	67 1/2				
7	Penalty		3									
	Maneuver Score	+1/2	-1	-1/2	0	0	-1/2	0	1 1/2	0	67	
	Totals	70 1/2	66 1/2	66			65 1/2					
8	Penalty											Feet too far back
	Maneuver Score	+1/2	-1	0	0	0	+1/2	0	1 1/2	0	71 1/2	
	Totals	70 1/2	69 1/2			70	70					
9	Penalty											
	Maneuver Score											
	Totals											

Chris Arnone
Judges Signature



YEDA Official Score Sheet – Sapphire / Alumni Pattern 6

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Class #47

SR sapphire patt

Split 0
1106
1064

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

1423
700
501

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

893
771

Entry #	Maneuver Description	Walk	Lope RL	Jog	Jog	X Jog	X Jog	Stop Back	F & E	HDD	Total	Comments
		1	2	3	4	5	6	7				
1	Penalty								+1/2	0	75	
	Maneuver Score	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1				
	Totals	70 1/2		71	71 1/2	72	72 1/2	73 1/2				
2	Penalty								2	0	76	
	Maneuver Score	0	+1	0	+1/2	+1/2	+1	+1				
	Totals		71		71 1/2	72	73	74				
3	Penalty								1 1/2	0	67	
	Maneuver Score	0	-1/2	0	-1/2	0	+1/2	0				
	Totals		66 1/2		65		65 1/2					
4	Penalty								1 1/2	0	72	
	Maneuver Score	0	0	0	+1/2	0	0	0				
	Totals				70 1/2							
5	Penalty								2	0	76 1/2	
	Maneuver Score	+1/2	+1	+1/2	+1/2	+1/2	+1	+1/2				
	Totals	70 1/2	71 1/2	72	72 1/2	73	74	74 1/2				
6	Penalty								1 1/2	0	72 1/2	
	Maneuver Score	-1/2	+1/2	+1/2	0	0	+1/2	0				
	Totals	69 1/2	70	70 1/2			71					
7	Penalty								1	0	64	
	Maneuver Score	0	-3	-1/2	-1/2	0	+1/2	-1/2				
	Totals		64	63 1/2	63		63 1/2	63				
8	Penalty											
	Maneuver Score											
	Totals											
9	Penalty											
	Maneuver Score											
	Totals											

Judges Signature

W/T

Back #	Rider Comments	Overall Class Comments
1 1080	nice profile, looking ahead - good, flat back, shoulders back - straighter posture	
2 1457	legs back a little, flat back is nice	
3 1455	abs up, shoulders back	
4 665	nice + straight from hips down, leaning forward some	
5 1177	flat back, lower leg - good	
6 810	lean back onto hips more	
7		
8		
9		
10		
11		

Chris Stone

 Judges Signature

Back #	Rider Comments	Overall Class Comments
1 124	very nice lines w/ eyes up looking forward	
2 109	good upper body lowering can come back	
3 11688	Shoulders back look up	
4 978	good posture	
5 1026	upper body back a little too much	
6 11697	look up	
7 1011	good posture, leaning forward a little	
8 11664	good posture	
9		
10		
11		

Chris Scire
 Judges Signature



YEDA Official Score Sheet – RAIL

Class: #50 JR Opal Rail split B W/T

Back #	Rider Comments	Overall Class Comments
1 139	upper body good, leg back some from hip ↓	
2 1590	nice shoulders + arms	
3 1437	lower leg back	
4 329	good position	
5 1007	good position	
6 1505	good position	
7		
8		
9		
10		
11		

Chris Strie
Judges Signature



YEDA Official Score Sheet – RAIL Class: #51 JR Ruby Rail split B

Back #	Rider Comments	Overall Class Comments
1 933	lean back a little, chin up	
2 145	nice upper body posture, leg back some from hip & quiet legs @ lope	
3 880	posture looks good	
4 543	good posture	
5 461	flatten shoulders a little, good posture	
6 1039	looks good	
7 1612	too relaxed in upper body	
8 164	good posture	
9		
10		
11		

Chas Strine
Judges Signature



W 6 1
YEDA Official Score Sheet – RAIL Class: #52 JR Opal Rail split C

Back #	Rider Comments	Overall Class Comments
1 1443	leg back some	
2 1687	twisted a little to the left	
3 1413	good posture, leg can come back some	
4 1315	leg back some	
5 135	good posture	
6 1574	good posture	
7		
8		
9		
10		
11		

Chris Strie
Judges Signature



YEDA Official Score Sheet – RAIL

Class: #53 SR Ruby Rail split A

Back #	Rider Comments	Overall Class Comments
1 1130	little too relaxed in seat	
2 13410	good posture, nice expression	
3 973	eyes up, good posture	
4 794	good posture	
5 1276	good posture	
6 590	Very good posture + good expression	
7 1008	elbows back	
8		
9		
10		
11		

Chris Larive

Judges Signature



YEDA Official Score Sheet – RAIL

Class: #54 JR Opnl Rail split ^{W/T}

Back #	Rider Comments	Overall Class Comments
1 394	good lines + posture	
2 1419	elbows + shoulders back	
3 1543	sit deeper in seat	
4 1504	sit back, strengthen back	
5 1440	upper arm + shoulders back	
6 1452	leg back more @ hip ↓	
7 231	abs ↑, shoulders back, lower leg back from hip	
8		
9		
10		
11		

Chris Stone

Judges Signature



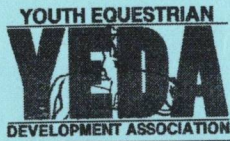
YEDA Official Score Sheet – RAIL

Class: #55 SR Opal Rail Split A

W/T

Back #	Rider Comments	Overall Class Comments
1 1232	entire leg/seat back under rider	
2 1436	Looks good	
3 1460	looks good	
4 1229	sit back a little on cheeks	
5 1427	looks good	
6 1380	chest up, shoulders back	
7 1627	leaning back a little @ seat	
8		
9		
10		
11		

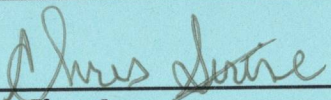
Chris Strine
Judges Signature

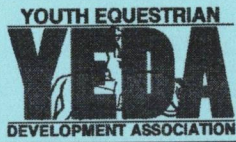


YEDA Official Score Sheet – RAIL

Class: #56 SR Ruby Rail split B

Back #	Rider Comments	Overall Class Comments
1 954	good posture	
2 1035	good posture	
3 1036	bring upper leg back	
4 1123	good posture	
5 195	good posture	
6 1108	good posture	
7 199	good posture	
8		
9		
10		
11		


Judges Signature

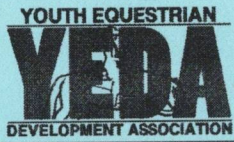


YEDA Official Score Sheet – RAIL

W/1
Class: #57 SR opal Rail Split B

Back #	Rider Comments	Overall Class Comments
1 1426	elbows back - chest up	
2 11e07	ok posture	
3 855	lower leg back a little	
4 803	good posture	
5 1466	good posture, shoulder back	
6 1536	legs back from hip ✓	
7		
8		
9		
10		
11		

Chris Stone
Judges Signature



YEDA Official Score Sheet – RAIL Class: #58 SR Ruby Rail split C

	Back #	Rider Comments	Overall Class Comments
1	968	Sit deep in seat, hands look good	
2	618	Feet too far back	
3	1079	good posture	
4	1432	good posture, careful w/ hands	
5	769	lower forearm	
6	886	looks good	
7	1162	leaning forward, eyes up	
8	1461	good posture, lower hands some	
9			
10			
11			

Chris Stone

Judges Signature



YEDA Official Score Sheet – Sapphire / Alumni Pattern 6
Updated 2020

Class # 59
Alumni pattern

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

1493

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

414
1534

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

OP
1034

Entry #	Maneuver Description	Walk	Lope RL	Jog	Jog	X Jog	X Jog	Stop Back	F & E	HDD	Total	Comments
		1	2	3	4	5	6	7				
1	Penalty											OP 60
	Maneuver Score	+1/2	+1	+1/2	-3	-3	-3	-3	0	0		
	Totals	70 1/2	71 1/2	72	69			60				
2	Penalty											75
	Maneuver Score	+1/2	+1	0	+1/2	0	+1/2	+1/2	2	0		
	Totals	70 1/2	71 1/2		72		72 1/2	73				
3	Penalty			3								68
	Maneuver Score	0	0	-1	0	0	0	+1/2	1 1/2	0		
	Totals			66				69 1/2				
4	Penalty		3					3				61 1/2
	Maneuver Score	0	-1	-1/2	0	-1/2	-1	-1	1 1/2	0		
	Totals		66	65 1/2		65	61	60				
5	Penalty											
	Maneuver Score											
	Totals											
6	Penalty											
	Maneuver Score											
	Totals											
7	Penalty											
	Maneuver Score											
	Totals											
8	Penalty											
	Maneuver Score											
	Totals											
9	Penalty											
	Maneuver Score											
	Totals											

[Signature]
Judges Signature