

YEDA Official Score Sheet – Ranch Horse Pattern # 6

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments.

Faults incurring a score of 0:

Must be placed under rider/s without or not incurring faults.

- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Class # 28
SR Sapphire Ranch
Split A

1 – point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 – point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Entry #	Maneuver Description	Walk	Trot	X-Trot	Lope LL	Stop 1 ½ R	X-Lope RL	N Lope	Change Leads	Trot	X-Trot	Stop Back	Penalties	HDD	Overall Ability	Final Score	Comments
		1	2	3	4	5	6	7	8	9	10	11					
1	Penalty																
	Maneuver Score	0	0	0	0	0	0	0	-1/2	-1/2	-1/2	0	0	+1/2	+1/2	69 1/2	4
	Totals																
2	Penalty	(-5)						-5									
	Maneuver Score	0	0	0	0	-1/2	+1/2	-1	-1/2	0	0	0	-5	0	0	63 1/2	8
	Totals																
3	Penalty			-1						-3							
	Maneuver Score	0	0	-1/2	0	-1/2	+1/2	0	-1	-1/2	0	+1/2	-4	0	0	64 1/2	7
	Totals								68								
4	Penalty																
	Maneuver Score	0	0	0	0	+1/2	0	-1/2	0	0	0	-1/2	0	+1/2	+1/2	70 1/2	Left Rein Tight 3
	Totals																
5	Penalty																
	Maneuver Score	-1/2	0	0	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	0	0	+1/2	+1/2	73	1
	Totals					70		71				72					
6	Penalty								-3								
	Maneuver Score	0	0	0	0	-1	0	0	-1	0	0	+1/2	-3	0	0	65 1/2	6
	Totals								69			65 1/2					
7	Penalty																
	Maneuver Score	0	0	+1/2	+1/2	0	+1/2	0	-1	0	+1/2	0	0	+1/2	+1/2	72	2
	Totals						71 1/2		70 1/2		71						
8	Penalty								-3								
	Maneuver Score	0	0	+1/2	+1/2	-1/2	0	-1	-1	0	0	+1/2	-3	+1/2	+1/2	67	5
	Totals						70 1/2		65 1/2		66						

Judges Signature

S. Sullivan

YEDA Official Score Sheet – Ranch Horse Pattern # 6

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in 1/2 point increments.

Class #29
SR Sapphire Ranch
SPIITB

1 – point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 – point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0:

Must be placed under rider/s without or not incurring faults.

- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Trot	X-Trot	Lope LL	Stop 1 1/2 R	X-Lope RL	N Lope	Change Leads	Trot	X-Trot	Stop Back	Penalties	HDD	Overall Ability	Final Score	Comments
		1	2	3	4	5	6	7	8	9	10	11					
1 1106	Penalty		-1														65 Added Spin/Circle off Pattern
	Maneuver Score	0	-3	0	-1/2	0	0	0	-1/2	0	0	0	-1	0	0		
	Totals				65 1/2												
2 372	Penalty			-1													69 1/2 3
	Maneuver Score	0	0	-1/2	0	+1/2	0	0	0	0	-1/2	0	-1	+1/2	+1/2		
	Totals					69											
3 1015	Penalty				-3												70 2
	Maneuver Score	0	0	+1/2	-1/2	+1/2	-1/2	0	+1/2	0	+1/2	+1/2	-3	+1/2	+1		
	Totals					67 1/2			67 1/2		68	68 1/2					
4 842	Penalty																72 1
	Maneuver Score	0	0	0	0	+1/2	+1/2	0	0	0	+1/2	0	0	+1/2	0		
	Totals											71 1/2					
5 604	Penalty								-3								66 6
	Maneuver Score	0	0	0	-1/2	0	+1/2	0	-1	0	0	0	-3	0	0		
	Totals								66								
6 929	Penalty									-3							68 4
	Maneuver Score	0	0	+1/2	+1/2	-1	+1/2	-1/2	+1/2	0	+1/2	0	-3	0	0		
	Totals					70		67	67 1/2		68						
7 884	Penalty																66 1/2 5
	Maneuver Score	0	0	0	0	0	0	0	-1/2	0	0	0	-3	0	0		
	Totals								66 1/2								
8 1423	Penalty			-3													53 off Pattern no trot
	Maneuver Score	0	-1	-1	-1	0	-1	0	-1	-3	0	0	-9	0	0		
	Totals			65		64	60			53							

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Judges Signature

YEDA Official Score Sheet – Opal / Pearl Pattern 6
 Updated 2020

Class # 30
 SR Opal patt.
 Split A

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 3/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Jog	180 R	Back	F & E	HDD	Total	Comments
1 855	Penalty	-1							
	Maneuver Score	-1/2	-1/2	-1/2	0	0	+1/2	68	6
	Totals		68	67 1/2					
2 1627	Penalty		-1 -1						
	Maneuver Score	+1/2	-1/2	-1/2	0	+1/2	+1/2	68 1/2	5
	Totals		68	67 1/2					
3 1460	Penalty			-3	-3				
	Maneuver Score	0	+1/2	-3	-3	0	0	58 1/2	No 180 or Back off Pattern 7
	Totals								
4 803	Penalty								
	Maneuver Score	+1/2	+1/2	-1/2	0	+1/2	0	71	3
	Totals				70 1/2				
5 1232	Penalty		-1						
	Maneuver Score	0	-1/2	0	0	+1/2	0	69	4
	Totals		68 1/2						
6 1607	Penalty								
	Maneuver Score	0	0	0	+1/2	+1/2	+1/2	71 1/2	2
	Totals								
7 1426	Penalty								
	Maneuver Score	+1/2	+1/2	0	0	+1	+1	73	1
	Totals								
8	Penalty								
	Maneuver Score								
	Totals								
9	Penalty								
	Maneuver Score								
	Totals								

S Sll
 Judges Signature



YEDA Official Score Sheet – Opal / Pearl Pattern 6

Updated 2020

CLASS #31
SR Opal patt
split B

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 3/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver					F & E	HDD	Total	Comments
		Walk	Jog	180 R	Back					
1 1406	Penalty									
	Maneuver Score	+1/2	0	0	+1/2		+1/2	+1/2	72	2
	Totals									
2 1436	Penalty									
	Maneuver Score	+1/2	+1	+1	0		+1	+1	74 1/2	1
	Totals									
3 767	Penalty									
	Maneuver Score	0	+1/2	0	0		+1/2	+1/2	71 1/2	3
	Totals									
4 1536	Penalty									
	Maneuver Score	+1/2	0	-1/2	0		+1/2	+1/2	71	4
	Totals									
5 629	Penalty	-1								
	Maneuver Score	-1/2	0	-1/2	-1/2		0	0	67 1/2	5
	Totals		6 1/2	6 1/2	6 1/2					
6 1380	Penalty			-1						
	Maneuver Score	0	0	-1	-1		0	0	67	6
	Totals									
7	Penalty									
	Maneuver Score									
	Totals									
8	Penalty									
	Maneuver Score									
	Totals									
9	Penalty									
	Maneuver Score									
	Totals									

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Judges Signature

YEDA Official Score Sheet – Ranch Horse Pattern # 6

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in 1/2 point increments.

Class #32
SPR Sapphire Ranch
Spit C

1 – point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 – point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0:

Must be placed under rider/s without or not incurring faults.

- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Trot	X-Trot	Lope LL	Stop 1 1/2 R	X-Lope RL	N Lope	Change Leads	Trot	X-Trot	Stop Back	Penalties	HDD	Overall Ability	Final Score	Comments
		1	2	3	4	5	6	7	8	9	10	11					
1 359	Penalty	(5)(5)							(-5)				(20)	+1	+1/2	73	2
	Maneuver Score	0	0	0	+1/2	-1/2	+1/2	0	-1/2	0	0	+1/2					
	Totals						71					71 1/2					
2 1399	Penalty			-3									-3	0	0	65 1/2	6
	Maneuver Score	-1/2	0	-1/2	-1/2	0	+1/2	0	0	0	-1/2	0					
	Totals			66			66			66		65 1/2					
3 535	Penalty			-3									-3	0	+1/2	68	5
	Maneuver Score	0	0	-1	0	0	+1/2	0	+1/2	0	0	+1/2					
	Totals			66			66 1/2		67			67 1/2					
4 766	Penalty			-3									-3	0	0	65	7
	Maneuver Score	-1/2	0	-1	0	0	-1/2	0	0	0	0	0					
	Totals			65 1/2			65										
5 700	Penalty								-3				-3	0	+1/2	69	4
	Maneuver Score	0	0	+1/2	+1/2	+1/2	0	0	-1/2	0	0	+1/2					
	Totals			71			71 1/2		68			68					
6 771	Penalty												0	+1	+1	75 1/2	1
	Maneuver Score	0	0	+1	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	0					
	Totals			72 1/2			73					73 1/2					
7 389	Penalty													+1	+1/2	72 1/2	3
	Maneuver Score	0	0	+1/2	0	+1/2	0	0	0	0	0	0					
	Totals			71			71					71					
8 709	Penalty				-3			-3	-3				-9	0	0	58 1/2	8
	Maneuver Score	0	0	0	-1/2	-1/2	0	-1/2	-1/2	0	0	-1/2					
	Totals			66			67 1/2		59			58 1/2					

Judges Signature

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YEDA Official Score Sheet – Ranch Horse Pattern # 6

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in 1/2 point increments.

Class #33

SR Supph Ranch
split D

1 – point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 – point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0:

Must be placed under rider/s without or not incurring faults.

- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Trot	X-Trot	Lope LL	Stop 1 1/2 R	X-Lope RL	N Lope	Change Leads	Trot	X-Trot	Stop Back	Penalties	HDD	Overall Ability	Final Score	Comments
		1	2	3	4	5	6	7	8	9	10	11					
1 1097	Penalty			-3													
	Maneuver Score	0	0	-1/2	0	-1/2	+1/2	0	0	0	0	-1/2	-3	0	+1/2	66 1/2	6
	Totals			66 1/2		66		66 1/2				66					
2 424	Penalty								-3								
	Maneuver Score	0	0	0	0	-1/2	0	0	-1	0	0	+1/2	-3	0	0	66	7
	Totals					69 1/2			65 1/2			66					
3 520	Penalty																
	Maneuver Score	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	0	+1	+1	75 1/2	1
	Totals					71		72		73		73 1/2					
4 1124	Penalty																
	Maneuver Score	0	0	0	0	+1/2	0	+1/2	0	0	0	0	0	0	+1	72	4
	Totals							71				71					
5 284	Penalty																
	Maneuver Score	0	0	+1/2	+1/2	0	+1/2	+1/2	0	0	+1/2	-1/2	0	+1/2	+1/2	73	3
	Totals							72				72					
6 227	Penalty																
	Maneuver Score	0	0	+1/2	0	0	+1/2	-1/2	+1/2	+1/2	+1/2	0		+1/2	+1	73 1/2	2
	Totals						71		71		72						
7 1064	Penalty			-3													
	Maneuver Score	0	0	-1/2	0	+1/2	0	+1/2	0	-1/2	0	0		+1/2	+1/2	68	5
	Totals			66 1/2		67						67					
8	Penalty																
	Maneuver Score																
	Totals																

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Judges Signature



YEDA Official Score Sheet – Ranch Horse Pattern # 6

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in 1/2 point increments.

Class #34
Alumni Ranch

1 – point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 – point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0:

Must be placed under rider/s without or not incurring faults.

- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Trot	X-Trot	Lope LL	Stop 1 1/2 R	X-Lope RL	N Lope	Change Leads	Trot	X-Trot	Stop Back	Penalties	HDD	Overall Ability	Final Score	Comments
		1	2	3	4	5	6	7	8	9	10	11					
1	Penalty																
	Maneuver Score	0	0	+1/2	+1/2	+1/2	+1	+1/2	0	+1/2	0	+1/2	0	+1	+1	76	1
	Totals					7 1/2		73									
2	Penalty																
	Maneuver Score	0	0	+1/2	0	+1/2	+1/2	0	0	0	0	-1	0	0	+1	71 1/2	2
	Totals					71		71 1/2									
3	Penalty																
	Maneuver Score	0	0	0	0	0	0	0	+1/2	0	0	-1/2		+1/2	+1/2	71	
	Totals								70 1/2			70					
4	Penalty								-3								
	Maneuver Score	0	0	0	0	-1/2	0	0	-1/2	0	0	+1/2	-3	0	0	66 1/2	3
	Totals								66			66 1/2					
5	Penalty																
	Maneuver Score																
	Totals																
6	Penalty																
	Maneuver Score																
	Totals																
7	Penalty																
	Maneuver Score																
	Totals																
8	Penalty																
	Maneuver Score																
	Totals																

Judges Signature



YEDA Official Score Sheet – Ruby Pattern 6

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Class # 35
SR Ruby patt.
Split A

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Jog	Lope LL	Walk	Stop Back	Walk	F & E	HDD	Total	Comments
		1-2	3	4	5	6	7				
1 799	Penalty										
	Maneuver Score	0	+1/2	+1	0	0	0	+1	+1	73 1/2	2
	Totals										
2 973	Penalty			-3							
	Maneuver Score	0	0	-1	0	-1/2	-1	0	0	64 1/2	6
	Totals			66		65 1/2					
3 1108	Penalty			-3							
	Maneuver Score	0	0	-3	0	+1/2	-1	0	0	63 1/2	<i>All penalties circled from back</i>
	Totals			64		63 1/2					
4 794	Penalty										
	Maneuver Score	0	+1/2	+1	0	-1/2	-1	0	0	70	4
	Totals										
5 1432	Penalty										
	Maneuver Score	+1	+1	0	+1/2	+1/2	0	+1/2	+1	74 1/2	1
	Totals										
6 618	Penalty										
	Maneuver Score	0	0	-1/2	0	+1/2	0	+1/2	0	70 1/2	3
	Totals						70				
7 1130	Penalty		-3								
	Maneuver Score	0	-1/2	-1	0	0	0	0	0	65 1/2	5
	Totals		66 1/2								
8	Penalty										
	Maneuver Score										
	Totals										
9	Penalty										
	Maneuver Score										
	Totals										

SSU

Judges Signature

YEDA Official Score Sheet – Ruby Pattern 6

Updated 2020

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Class #36
 SR Ruby patt
 Split B

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver							F & E	HDD	Total	Comments
		Walk	Jog	Lope LL	Walk	Stop Back	Walk	Walk				
		1-2	3	4	5	6	7					
1	Penalty											No Number D Q X
	Maneuver Score											
	Totals											
2 1079	Penalty											2
	Maneuver Score	+1/2	+1/2	+1	0	0	0	+1	0	73		
	Totals											
3 590	Penalty											1
	Maneuver Score	+1/2	+1	+1/2	+1/2	+1/2	-1	+1	+1	74		
	Totals				72 1/2	73						
4 1662	Penalty			-3								1104 Lope all Pattern 7
	Maneuver Score	0	0	-3	0	+1/2	0	0	0	64 1/2		
	Totals			64								
5 1461	Penalty		-1	-3								6
	Maneuver Score	0	0	0	0	0	-1	0	0	65		
	Totals			66								
6 1673	Penalty		-1									5
	Maneuver Score	0	+1/2	+1/2	0	+1/2	0	+1/2	0	71		
	Totals											
7 1035	Penalty											4
	Maneuver Score	0	+1/2	+1/2	+1/2	0	-1	+1/2	+1/2	71 1/2		
	Totals						70 1/2					
8 1008	Penalty											3
	Maneuver Score	0	+1/2	+1	0	+1/2	0	+1/2	0	72 1/2		
	Totals											
9	Penalty											
	Maneuver Score											
	Totals											

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Judges Signature

YEDA Official Score Sheet – Ruby Pattern 6

Updated 2020

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Class #37
SR Ruby patt.
split C

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver							F & E	HDD	Total	Comments
		Walk	Jog	Lope LL	Walk	Stop Back	Walk	Walk				
		1-2	3	4	5	6	7					
1 954	Penalty				-1	-						Pattern Placement 5
	Maneuver Score	0	-1/2	+1/2	-1/2	0	0	0	0	68 1/2		
	Totals											
2 1340	Penalty	-1										2
	Maneuver Score	-1/2	+1/2	+1	0	+1/2	0	+1/2	+1/2	71 1/2		
	Totals			70								
3 795	Penalty											Looks down 4
	Maneuver Score	0	+1/2	-1	0	-1/2	0	0	0	69		
	Totals					69						
4 1276	Penalty			-3								3
	Maneuver Score	+1	+1	-1/2	+1/2	0	0	+1	0	70		
	Totals				69							
5 769	Penalty			-3								6
	Maneuver Score	+1	+1	-3	-1	0	0	0	0	65		
	Totals											
6 886	Penalty											1
	Maneuver Score	+1/2	0	+1	+1/2	0	0	+1	+	74		
	Totals				72							
* 7 968	Penalty	-1			-1							7
	Maneuver Score	-1/2	+1/2	0	-1/2	-3	-1	0	0	63 1/2		
	Totals		69									
8	Penalty											
	Maneuver Score											
	Totals											
9	Penalty											
	Maneuver Score											
	Totals											

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Judges Signature

YEDA Official Score Sheet – Ruby Pattern 6

Updated 2020

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

*Class #38
 JR Ruby patt.
 Split A*

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver							F & E	HDD	Total	Comments
		Walk 1-2	Jog 3	Lope LL 4	Walk 5	Stop Back 6	Walk 7					
1 1664	Penalty		-1	-3							64	off Pattern & roll Lope
	Maneuver Score	+1/2	0	-3	0	+1/2	0	0	0			
	Totals			63 1/2		64						
2 109	Penalty										70 1/2	5
	Maneuver Score	0	0	0	0	+1/2	0	0	0			
	Totals											
3 1688	Penalty				-1						71	4
	Maneuver Score	+1/2	+1/2	0	-1/2	+1/2	0	+1/2	+1/2			
	Totals				69 1/2	70						
4 145	Penalty		-1								69	6
	Maneuver Score	+1/2	-1/2	-1/2	0	+1/2	0	0	0			
	Totals		67									
5 978	Penalty				-1						71 1/2	3
	Maneuver Score	+1	0	+1/2	-1/2	+1/2	0	+1/2	+1/2			
	Totals											
6 1011	Penalty										73 1/2	2
	Maneuver Score	+1/2	+1	+1/2	0	0	-1	+1/2	+1/2			
	Totals											
7 164	Penalty	-1									68 1/2	7
	Maneuver Score	-1/2	0	0	0	+1/2	-1/2	0	0			
	Totals											
8 543	Penalty										75 1/2	1
	Maneuver Score	+1/2	+1	+1	+1/2	+1/2	0	+1	+1			
	Totals											
9	Penalty											
	Maneuver Score											
	Totals											

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Judges Signature

YEDA Official Score Sheet – Ruby Pattern 6
 Updated 2020

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Class # 39
 JR Ruby pattern
 split B

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver							F & E	HDD	Total	Comments
		Walk 1-2	Jog 3	Lope LL 4	Walk 5	Stop Back 6	Walk 7					
1 880	Penalty			-3								no LL Lope off Pattern 7
	Maneuver Score	0	0	-3	0	-1	0	0	0	63		
	Totals											
2 1039	Penalty		-1		-1							5
	Maneuver Score	-1/2	-1	0	-1/2	0	0	0	0	66		
	Totals		67 1/2		66							
3 933	Penalty											4
	Maneuver Score	0	-1/2	-1	0	0	0	0	0	68 1/2		
	Totals						68 1/2					
4 1697	Penalty											3
	Maneuver Score	0	+1/2	-1/2	0	-1/2	0	0	0	69 1/2		
	Totals											
5 124	Penalty											1
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	+1	-1	+1/2	+1/2	73		
	Totals											
6 626	Penalty											2
	Maneuver Score	0	0	0	0	+1/2	0	+1/2	0	71		
	Totals											
7 481	Penalty			-5								6
	Maneuver Score	0	0	-3	0	-1/2	0	0	0	61 1/2		
	Totals						61 1/2					
* 8 RR 1612	Penalty		-1	-3								off Pattern no LL Lope
	Maneuver Score	0	-1/2	-3	0	+1/2	-1/2	0	0	62 1/2		
	Totals											
9	Penalty											
	Maneuver Score											
	Totals											

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Judges Signature

YEDA Official Score Sheet – Opal / Pearl Pattern 6
 Updated 2020

*(Class #40
 JR Opal patt.
 split A*

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break of gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver					F & E	HDD	Total	Comments
		Walk	Jog	180 R	Back					
1 329	Penalty									
	Maneuver Score	-1/2	-1	-1	-1/2		0	0	67	5
	Totals									
2 394	Penalty									
	Maneuver Score	0	-1	-1	-1/2		0	0	67 1/2	4
	Totals									
3 1574	Penalty									
	Maneuver Score	0	+1/2	+1/2	-1/2		0	0	70 1/2	2
	Totals									
4 810	Penalty		-3							
	Maneuver Score	+1/2	-1	-1/2	0		0	0	66	6
	Totals		66 1/2	66						
5 1080	Penalty									
	Maneuver Score	0	+1/2	+1/2	0		+1/2	0	71 1/2	1
	Totals									
6 1126	Penalty									
	Maneuver Score	+1/2	+1/2	0	-1		0	0	70	3
	Totals									
7	Penalty									
	Maneuver Score									
	Totals									
8	Penalty									
	Maneuver Score									
	Totals									
9	Penalty									
	Maneuver Score									
	Totals									

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Judges Signature

YEDA Official Score Sheet – Opal / Pearl Pattern 6
 Updated 2020

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Class # 41
Jr Opal patt.
split B

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 3/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

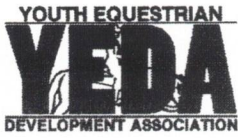
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver					F & E	HDD	Total	Comments
		Walk	Jog	180 R	Back					
		1-2	3	4	5					
1 1455	Penalty									Back circle off Pattern marker D 6
	Maneuver Score	0	+1/2	-1/2	-1/2	0	0	69 1/2		
	Totals									
2 1687	Penalty		-1, -1							3
	Maneuver Score	0	-1/2	-1/2	+1/2	+1/2	+1	69		
	Totals									
3 1007	Penalty									1
	Maneuver Score	0	0	+1/2	0	+1/2	+1/2	71 1/2		
	Totals									
4 RR 1543	Penalty									4
	Maneuver Score	-1/2	-1/2	0	-1/2	0	0	68 1/2		
	Totals									
5 1504	Penalty			-1						5
	Maneuver Score	-1/2	-1/2	-1/2	-1/2	0	0	67		
	Totals									
6 RB 135	Penalty									2
	Maneuver Score	-1/2	0	-1	+1/2	+1/2	0	69 1/2		
	Totals									
7	Penalty									
	Maneuver Score									
	Totals									
8	Penalty									
	Maneuver Score									
	Totals									
9	Penalty									
	Maneuver Score									
	Totals									

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Judges Signature



YEDA Official Score Sheet – Opal / Pearl Pattern 6
Updated 2020

CLASS #42
JR Opal patt
split C

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Jog	180 R	Back	F & E	HDD	Total	Comments
1 1437	Penalty								
	Maneuver Score	-1/2	-1/2	-1/2	-1/2	0	0	68	3
	Totals								
2 1443	Penalty	-3							
	Maneuver Score	-1/2	0	+1/2	-1/2	0	0	66 1/2	6
	Totals		66 1/2	67	66 1/2				
3 1177	Penalty								
	Maneuver Score	+1/2	+1/2	+1	+1	+1	+1	75	1
	Totals								
4 1440	Penalty								
	Maneuver Score	0	0	-1	0	0	0	69	2
	Totals								
5 615	Penalty								
	Maneuver Score	-1/2	-1/2	-1	-1	0	0	67	5
	Totals								
6 139	Penalty	-1							
	Maneuver Score	-1/2	-1/2	-1	+1/2	0	0	67 1/2	4
	Totals								
7	Penalty								
	Maneuver Score								
	Totals								
8	Penalty								
	Maneuver Score								
	Totals								
9	Penalty								
	Maneuver Score								
	Totals								

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Judges Signature

YEDA Official Score Sheet – Opal / Pearl Pattern 6
 Updated 2020

Class #43
 JR Opal patt
 Split 10

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver					F & E	HDD	Total	Comments
		Walk	Jog	180 R	Back					
1 1413	Penalty									
	Maneuver Score	0	+1/2	0	0		+1/2	0	71	1
	Totals									
2 1590	Penalty									
	Maneuver Score	0	-1/2	-1/2	-1/2		0	0	68 1/2	6
	Totals									
3 231	Penalty									
	Maneuver Score	0	-1/2	-1/2	0		0	0	69	5
	Totals									
4 1402	Penalty									
	Maneuver Score	-1/2	-1/2	-1	-1/2		0	0	67 1/2	7
	Totals									
5 1505	Penalty									
	Maneuver Score	0	+1/2	-1/2	0		0	0	70	3
	Totals									
6 1449	Penalty									
	Maneuver Score	0	+1	0	-1		0	+1/2	70 1/2	2
	Totals									
7 1457	Penalty									
	Maneuver Score	0	0	-1	0		0	+1/2	69 1/2	4
	Totals									
8	Penalty									
	Maneuver Score									
	Totals									
9	Penalty									
	Maneuver Score									
	Totals									

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Judges Signature

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Class #44

SR Sapphire patt:
split A

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver							F & E	HDD	Total	Comments
		Walk	Lope RL	Jog	Jog	X Jog	X Jog	Stop Back				
1 359	Penalty											
	Maneuver Score	0	+1/2	-1/2	+1/2	0	-1/2	+1/2	+1/2	+1/2	71 1/2	2
	Totals						10					
2 1399	Penalty		-3									
	Maneuver Score	0	-1/2	0	0	-1/2	0	0	0	0	66	5
	Totals		66 1/2			64						
3 535	Penalty											
	Maneuver Score	0	+1/2	0	0	0	0	-1	+1/2	+1/2	70 1/2	3
	Totals											
4 520	Penalty											
	Maneuver Score	0	-1/2	-1/2	0	0	0	-1	0	0	68 1/2	4
	Totals											
5 929	Penalty		-3									
	Maneuver Score	0	-1	-1/2	-1/2	0	-1/2	0	0	0	64 1/2	6
	Totals		61	65 1/2	65	-						
6 604	Penalty		-3, -3			-1						
	Maneuver Score	0	-2	-1	-1	-1/2	0	+1/2	0	0	59	8
	Totals		62		60	58 1/2		39				
7 687	Penalty											
	Maneuver Score	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	73 1/2	1
	Totals				71		72	72 1/2				
8 284	Penalty		-3	-3				-1				
	Maneuver Score	0	-1	-1/2	-1/2	-1/2	-1/2	+1/2	0	0	60 1/2	7 60.5
	Totals		66					60.5				
9	Penalty											
	Maneuver Score											
	Totals											

SSll

Judges Signature

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Class #45
 SR Sapphire Pattern
 Split B

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Lope RL	Jog	Jog	X Jog	X Jog	Stop Back	F & E	HDD	Total	Comments
		1	2	3	4	5	6	7				
1 342	Penalty			-1	-1,-1			-3,-1				
	Maneuver Score	0	0	-1	-1	0	-1	0	0	0	60	7
	Totals				65		60					
2 766	Penalty											
	Maneuver Score	0	-1/2	0	+1/2	0	+1/2	0	+1/2	+1/2	71 1/2	1
	Totals						70 1/2					
3 431	Penalty			-1								
	Maneuver Score	0	0	-1/2	0	0	0	0	0	0	68 1/2	4
	Totals				68 1/2							
4 227	Penalty		-3									
	Maneuver Score	0	0	0	0	0	+1/2	+1/2	0	0	68	5
	Totals		67				67 1/2	68				
5 1135	Penalty				-1							
	Maneuver Score	0	+1	+1/2	-1/2	0	0	0	0	0	70	2
	Totals				70							
6 372	Penalty		-3	-1	-1							
	Maneuver Score	0	-1 1/2	-1/2	-1/2	0	0	0	0	0	59 1/2	8
	Totals				59 1/2							
7 1015	Penalty											
	Maneuver Score	0	-1	-1	-1	0	-1	-1	0	0	65	6
	Totals				67		66	65				
8 424	Penalty											
	Maneuver Score	0	-1/2	0	0	-1/2	0	0	0	0	69	3
	Totals					69						
9	Penalty											
	Maneuver Score											
	Totals											

S. J. [Signature]

Judges Signature

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Class # 46

Sr2 Sapphire patt

split C

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the roman
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Lope RL	Jog	Jog	X Jog	X Jog	Stop Back	F & E	HDD	Total	Comments
1 1124	Penalty											8 off Pattern Not finished DQ
	Maneuver Score	0	-1/2	0	0	-1	+3	+3			6 1/2	
	Totals					6 1/2						
2 884	Penalty											1
	Maneuver Score	0	0	+1/2	+1/2	0	+1	0	+1/2	+1/2	73	
	Totals											
3 390	Penalty											3
	Maneuver Score	0	0	0	0	0	0	+1/2	+1/2	+1/2	71 1/2	
	Totals											
4 389	Penalty		-1									4
	Maneuver Score	0	0	+1/2	+1/2	0	0	0	+1/2	+1/2	71	
	Totals					70	70					
5 1098	Penalty			-1	-1	-1						7
	Maneuver Score	0	-1/2	-1/2	-1/2	-1/2	+1/2	0	0	0	65 1/2	
	Totals											
6 709	Penalty		-3									2
	Maneuver Score	0	+1/2	-1/2	0	+1/2	+1/2	0	+2	+2	72	
	Totals					67	68					
7 1097	Penalty					-1						5
	Maneuver Score	0	-1/2	0	0	-1/2	0	0	0	0	68	
	Totals											
8 842	Penalty		-3									6
	Maneuver Score	0	-1/2	0	0	-1/2	0	0	0	0	66	
	Totals					66 1/2	66	66				
9	Penalty											
	Maneuver Score											
	Totals											

S J L

Judges Signature

YEDA Official Score Sheet – Sapphire / Alumni Pattern 6

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Class #47
SP2 sapphire patt.
spt D

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

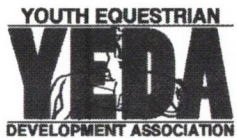
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Lope RL	Jog	Jog	X Jog	X Jog	Stop Back	F & E	HDD	Total	Comments	
		1	2	3	4	5	6	7					
1 1423	Penalty											74	2
	Maneuver Score	0	+1	-1/2	+1/2	0	+1/2	+1/2	+1	+1			
	Totals				71		71 1/2	72					
2 1064	Penalty											80	Nice pattern! Execution
	Maneuver Score	0	+1	+1	+1	+1/2	+2	+1/2	+2	+2			
	Totals						75 1/2	76					
3 893	Penalty		-3		-1							64	6
	Maneuver Score	0	-1/2	-1/2	-1/2	-1/2	0	0	0	0			
	Totals			66	64 1/2	64							
4 501	Penalty											69	4
	Maneuver Score	0	-1/2	-1/2	0	0	0	0	0	0			
	Totals				69								
5 1106	Penalty			-1								71 1/2	3
	Maneuver Score	0	+1/2	0	0	0	+1/2	+1/2	+1/2	+1/2			
	Totals					69 1/2	70						
6 700	Penalty				-1							67 1/2	5
	Maneuver Score	0	-1/2	0	-1/2	0	0	-1/2	0	0			
	Totals				68			67 1/2					
7 771	Penalty		-3									63 1/2	NO RL lope off pattern
	Maneuver Score	0	-3	0	0	-1/2	0	0	0	0			
	Totals					63 1/2							
8	Penalty												
	Maneuver Score												
	Totals												
9	Penalty												
	Maneuver Score												
	Totals												

SSLL

Judges Signature



YEDA Official Score Sheet – RAIL

Class: #48 JRC Opal Rail split A

WCT

Back #	Rider Comments	Overall Class Comments
1 1080	Very Good - Bad Back-	
2 1455	B.O.G. at jog	
3 1457	Legs forward	
4 615	Very Good	
5 1177	More contact	
6 810	B.O.G. at walk	
7		
8		
9		
10		
11		

S. S. H.

Judges Signature



YEDA Official Score Sheet – RAIL

Class: #49 JR Ruby Rail split A

Back #	Rider Comments	Overall Class Comments
1 124	Very Good	
2 109	More weight through heels - Very Good	
3 1688	more contact	
4 978	Very Good	
5 626	More consistent	
6 1697	Feet are forward	
7 1664	BOE at LL. Lope	
8 1011	Lost Stirrup	
9		
10		
11		

Judges Signature



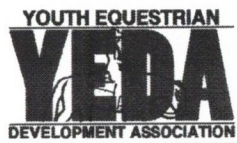
YEDA Official Score Sheet – RAIL

Class: #50 JR opal Rail split B w/T

Back #	Rider Comments	Overall Class Comments
1 139	Don't Lean Back	
2 1590	Very Good	
3 1437	More consistency through legs	
4 329	More consistency through legs	
5 ^{PR} 1007	Very Good - BIG at Jog	
6 1505	Very Good - more control	
7		
8		
9		
10		
11		

S. Sullivan

Judges Signature

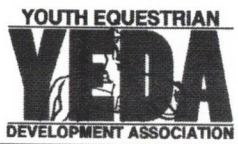


YEDA Official Score Sheet – RAIL Class: #51 JR Ruby Rail split B

	Back #	Rider Comments	Overall Class Comments
1	933	More Bend in Elbow	
2	145	feet Too far forward	
3	880	Good	
4	543	More weight in heels	
5	481	Nice Rider - More contact	
6	1039	Very Good	
7	1612	More forward Motion	
8	164	BOG at LL Lope	
9			
10			
11			

S SHL

Judges Signature



YEDA Official Score Sheet – RAIL

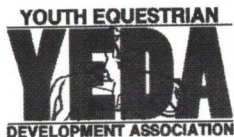
Class: #52 Tropical Rail Split C

W/T

	Back #	Rider Comments	Overall Class Comments
1	1443	Good	
2	1687	More contact	
3	1413	Good	
4	1126	Feet are closed	
5	135	Good	
6	1574	More consistency	
7			
8			
9			
10			
11			

S. S. L.

Judges Signature



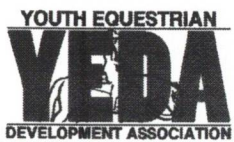
YEDA Official Score Sheet – RAIL

Class: #53 SR Ruby Pearl Split A

Back #	Rider Comments	Overall Class Comments
1 1130	Bring feet back	
2 1340	Good	
3 973	Pro G	
4 794	Toes out too far	
5 1276	Leg fell forward at take	
6 590	Good	
7 1008	Toes pointed out - More consistency	
8		
9		
10		
11		

S JHL

Judges Signature



YEDA Official Score Sheet – RAIL

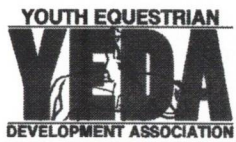
Class: #54 JR Opnl Rail split D

WCT

Back #	Rider Comments	Overall Class Comments
1 394	Very Good	
2 1449	Good	
3 1543	More contact	
4 1504	BOC at Jog	
5 PR 1440	More control	
6 1402	More More weight through heel	
7 231	Legs too far forward More Control	
8		
9		
10		
11		

S JHL

Judges Signature



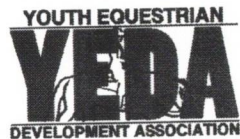
YEDA Official Score Sheet – RAIL

Class: #55 SR Open Rail Split A W/ J

Back #	Rider Comments	Overall Class Comments
1 1232	Leg to far forward	
2 1436	Good	
3 1460	Good	
4 629	More weight through heels - Bad Back	
5 767	Good	
6 1380	More control	
7 1627	More weight in heels	
8		
9		
10		
11		

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Judges Signature

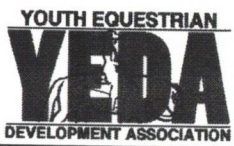


YEDA Official Score Sheet – RAIL Class: #56 SR Ruby rail split B

Back #	Rider Comments	Overall Class Comments
1 954 ✓	Toes pointed out too far	
2 1035 ✓	More consistency	
3 1036 ✓	Legs too far back - Lead at Lope	
4 1673 ✓	Good	
5 1108 ✓	Very Good - Bag at Lope / Lead	
6 795 ✓	Legs too far forward	
7 799 ✓	Very Good	
8		
9		
10		
11		

S Shl

Judges Signature



YEDA Official Score Sheet – RAIL

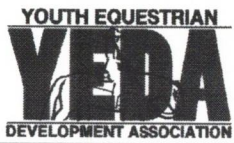
Class: #57 SR Open Rail Split B

W/T

Back #	Rider Comments	Overall Class Comments
1 1426	Forward with Legs - Head Rock	
2 1607	Touch more control -	
3 855	forward with Legs	
4 803	Good - more Control just a little Bit	
5 1406	Very Good	
6 1536	Good	
7		
8		
9		
10		
11		

S. Shl

Judges Signature



YEDA Official Score Sheet – RAIL

Class: #58 SR Ruby Rail split C

Back #	Rider Comments	Overall Class Comments
1 968	Good	
2 618	Good	
3 1079	BOG at LL. Lope - More control	
4 1432	Good	
5 769	More Control	
6 886	Good	
7 1662	BOG at LL. Lope -	
8 1461	BOG at RL. Lope	
9		
10		
11		

S SLA

Judges Signature

YEDA Official Score Sheet – Sapphire / Alumni Pattern 6
 Updated 2020

Class #59
 Alumni pattern

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 3/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver							F & E	HDD	Total	Comments
		Walk	Lope RL	Jog	Jog	X Jog	X Jog	Stop Back				
1	Penalty											
1034	Maneuver Score	0	+1/2	0	0	-1/2	-1/2	0	0	0	69 1/2	off Pattern wrong "D" markers
	Totals											
2	Penalty											
1493	Maneuver Score	0	+1/2	0	0	+1/2	0	0	+1/2	+1/2	72	
	Totals											
3	Penalty		-3.3					-1				
RR 1534	Maneuver Score	0	-1/2	0	0	0	0	-1/2	0	0	62	
	Totals			63 1/2				62				
4	Penalty			-3								
414	Maneuver Score	0	+1/2	0	0	0	0	+1/2	+1/2	+1/2	69	
	Totals											
5	Penalty											
	Maneuver Score											
	Totals											
6	Penalty											
	Maneuver Score											
	Totals											
7	Penalty											
	Maneuver Score											
	Totals											
8	Penalty											
	Maneuver Score											
	Totals											
9	Penalty											
	Maneuver Score											
	Totals											

S. Shook

Judges Signature