YEDA REINING PATTERN NRHA #6 OFFICIAL SCORE SHEET

(lass #) Sp Diamond Raining Split A

W	- INCOMES INCOME														Shirt Li
DEVEL	OP MENT ASSOCIATION	MANEUVER DESCRIPTION	4 Spins R	4 Spins L	L. Circle 00o & Change	R. Circle OOo& Change	Stop & Right Roll Back	Stop & Left Roll Back	Stop	Back	Overall Ability	HDD	Penalties	Final Score	Comments
	EXHB#	MANEUVER	1	2	3	4	5	6	7	8					· · · · · · · · · · · · · · · · · · ·
		PENALTY													very effective rion
1		SCORE	D	41	+1	+1	0	11/2	-1/2	Ò	+2	+1	8	76	double improve
	717	Total		71	72	73		7312	73						very effective rider and improve hands
		PENALTY	(THE PERSON NAMED IN COLUMN	and the same of th		THE RESERVE OF THE PARTY OF THE							1. HIS LENSE IN LOPEY
2	01	SCORE	-D	2	^	-1	0	+1(2	+1/2	+1/2	11	1	1	711/2) - da
1	1121	Total		0	0	68	U	6812	ce9	1091/2	+	+1		11 12	10000
			189			CO C		30 12	THE OWNER OF THE OWNER.	10-11-	100 100 No. of the College St.			CHANGE THE PROPERTY OF	
	20	PENALTY	11	1/2	Ho		_	+1/2	-1/2	0	1	1-		701/2	
3	839	SCORE	-1/2	-1/2	+1/2	6	0		691/2	U	+	0		1012	
		Total	1091/2	69	1091/2			70	69.72			THE REPORT OF THE PARTY OF THE		AND ASSESSED.	Seat little loose
		PENALTY	1	1		3		.1			-		-	. 011	Jean II pic 1000
4	1019	SCORE	-1/2	-1/2	0	-1	-1	+1/2	6	0	0	+	5	631/2	
	10	Total	1081/2	(07		63	62	(021/2							100 100
		PENALTY		1							.,,	1	1,		very nice body
5	492	SCORE	6	-1/2	+1	+	+1/2	+1/2	+1/2	0	+11/2	F		741/2	Oct Him
		Total		1081/2	1091/2	701/2	71	711/2	72	PARKS FED WITH RISE AND			A PRINCIPAL PRIN		00000
		PENALTY		1								11			
6	905	SCORE	0	0	+1/2	+1	+1/2	+1/2	0	0	+	+1/2	1	73	
	100	Total		69	691/2	701/2	71	71'12							
		PENALTY													quiet less arm
7	125	SCORE	-1/2	-1	41	+1	+1	11/2	+1/2	0	+1	6		721/2	1.0
	120	Total	091/2	(07/12	681/2	691/2		71	71'12						
		PENALTY			A STATE OF THE STA	THE RESIDENCE OF THE PARTY OF T	THE RESERVE AND ADDRESS.								
8		SCORE									1		1		
		Total													
					PERSONAL PROPERTY.		416212 A 2	NAME OF TAXABLE PARTY.	THE PERSON NAMED IN COLUMN	NAME OF TAXABLE PARTY.		CHARLES CONTROL SERVICE			
		PENALTY						-			1				
9		SCORE									1				
		Total											1		

Circled penalties are deemed due to horse not rider and will not appear in the final score.

Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments.

YOUTH EQUESTRIAN

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

Riders need to be scored through their entire pattern, if off pattern consider that a severe penalty and should be placed lower then other riders who stayed on pattern.

JUDGES SIGNATURE



YEDA Official Score Sheet - RAIL Class: #2 Tremovald Pail Split A

Back #	Rider Comments	Overall Class Comments
1 272	ages up, position loures good	
2 349	upper leg little farther back, nice position	
3 906	good position	
4 31le	very nice	
5 340	Shoulders back, good seat	
6 883	nice + Strong in back, good position, learning alittle	
7 1013	400 far forward upper body	
8 1502	dugen seat a little	
9		
10		
11		



YEDA Official Score Sheet - RAIL Class: #3 Jk Emeral Rail Split B

Back #	Rider Comments		Overall Class Comments
1326	good position		
2 608	Very nice opper body	•	
3 1299	heils down		
4 1442	duper Seat 15itting too far forward	,	
5 1151	Shoulders back		
6 1031	good position	•	
7 1155	good position		
8 1051	good positive		
9			
10			
11			

YEDA REINING PATTERN NRHA #6 OFFICIAL SCORE SHEET

Skaamond Raining

DEVEL	EDA DR ENTASSOCIATION EXHB#	MANEUVER DESCRIPTION MANEUVER	4 Spins R	4 Spins L	L. Circle OOo & Change	R. Circle OOo& Change	Stop & Right Roll Back	Stop & Left Roll Back	Stop	Back 8	Overall Ability	HDD	Penalties	Final Score	Split B Comments
1	1004	PENALTY SCORE Total	0	-1/2	+1/2	+1	-1/2 701/2	+1/2	+1/2		+11/2	41/2		75	,
2	1115	PENALTY SCORE Total	0	-1	r1/2	+ l	+1	-1/2 71	6	0	+1/2	71		721/2	
3	383	PENALTY SCORE Total	+l 71	0 70	+1/2 70/12	0 (671/2	0	+12 (C)8	Ò	0	+1/2	+1	4	191/2	, Hands a little flat in position
4	900	PENALTY SCORE Total	1 1	0	0 70	+1/2	-1/2	+1/2	#12 70	+1/2	+1:12	0	2	72	
5	400		+1/2	6	0	+1/2	0	1/2 0 70'/2	D	t1/2	+1/2	0	1/2	THE REAL PROPERTY.	OP - 5 spins quiet seat
6	1517	PENALTY SCORE Total	0	0	+1	41 72	0	+1/2	0	0	+/1/2	+1/2		741/2	. nice form
7		PENALTY SCORE Total													
8		PENALTY SCORE Total													
9		PENALTY SCORE Total													

Circled penalties are deemed due to horse not rider and will not appear in the final score.

Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments.

YOUTH EQUESTRIAN

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

Riders need to be scored through their entire pattern, if off pattern consider that a severe penalty and should be placed lower then other riders who stayed on pattern.

JUDGES SIGNATURE _



YEDA Official Score Sheet - RAIL Class: #5 SP Emerald Pail Split A

Back #	Rider Comments	Overall Class Comments
1426	Fraken back	
2 1096	nice profile	
3 584	nice Shoulder + hand position	
4 1618	legs baox	
5 qu7	subtoo far back	
6 696	nich großite	
7 1084	very nice position, eyes of	
* 583	twisted to the right, loosen lower body	
9		
10		
11		



YEDA Official Score Sheet - RAIL Class: # 6 SR Equital Pail Spit B

Back #	Rider Comments	Overall Class Comments
1867	good body position, sitting a tool forward	
2 110	Strengthen shouldno	
3 949	L rib cage is fallen	
4 517	good position	
Control of the Contro	Sithing the far forward	
6 Vade	Sithing too Sar	
7 1468	quiet legs a lot	
8		
9		
10		
11		

YEDA REINING PATTERN NRHA #6 OFFICIAL SCORE SHEET

Class #7 SR Diamond Rining Split C

YOU	THE GUESTRIAN														pointing opins
DEVE	Con Chit ASSOCIATION	MANEUVER DESCRIPTION	4 Spins R	4 Spins L	L. Circle OOo & Change	R. Circle OOo& Change	Stop & Right Roll Back	Stop & Left Roll Back	Stop	Back	Overall Ability	HDD	Penalties	Final Score	Comments
	EXHB#	MANEUVER	1	2	3	4	5	6	7	8					
		PENALTY				3									nier sorm be
1	W.D	SCORE	+ \	+1	41/2	-1	+1/2	0	+1/2	+1/2	411/2	41/2	3	73	nile form the
	let	Total	71	72	731/2	691/2	70			71	1110			10.	throng
		PENALTY			1	3									op-3spins
2	140	SCORE	+1		+1/2	-2	ð	0	+1/2	0	.1	0	3	(68)	0 007.13
	,	Total	71	/	711/2	661/2			67	0	+/			().	
		PENALTY			11/~	001-	SPECIFICATION OF THE PERSON OF					MARKET SALVEN STATE AND			excellent.
3	(444	SCORE	0	+1/2	+11/2	11/12	+1	+2-	0	+11/2	+2	+1/2		Onlla	execution
	0-11	Total	U	701/2	72	73:12	741/2		0	+11/2	40	112		8017	· torm throughou
		PENALTY		101-		131-	19112	1917	PARKET PRODUCT			THE PERSON NAMED IN COLUMN TWO IS NOT THE PERSON NAMED IN COLUMN TWO IS NAMED IN COLUMN TW			
4	778	SCORE	()	1.1	+1	+1/2	0	11/2	0	0	.1	-		7.1	
	1110	Total	0	+1	72	721/2	0	73		0	+	0		74	•
-		PENALTY				100 2				COLO CAMBRO CONTROL				1	10-3 90ins
5	0-10	SCORE		-1	Ö	-1/2	-1/2	-1/2	0	(2	+1/2	-11	3	1041/2	op-3 spins quiet lett arm
	979	Total	1	199	0	6572	105	641/2	0	0	4.12	-1/2		07/2	quet lest arm
NAME AND ADDRESS OF THE PARTY O		DESIGNATION OF THE PARTY OF THE	A THE STATE OF THE	197		THE PERSON NAMED IN COLUMN TWO	(45)	0-11-			A STATE OF THE PARTY OF THE PAR	CONTROL CONTROL STREET			1 12 010 11
6	317	PENALTY	+1	+1/2	1110	1/2	+1	11	+1	+1	1,1	0	3	161/2	need to start in middle
	211	Total			+11/2	701/2	711/2	721/2	-	741/2	+1	0)	13/2	middle
		A STATE OF THE PARTY OF THE PAR	71	711/2	73	1012		1412	12/2	1115		THE RESERVE AND THE RESERVE AN	THE RESERVE TO SERVE		
7	100	PENALTY	0	-70	3 + 1/2	0	0	0	(5)	0	. 1	,	3	67.	
	682	Total	0	691/2		U	0	0	0	0	+1	-1		61.	
				69112	67							a form State of the Control of the C		CHARGO BALLEGO DE	
8		PENALTY									+				
°		SCORE									-				
		Total			NAMES AND POST OF THE PARTY OF		AND ASSESSED AND ASSESSED.								
		PENALTY									+				
9		SCORE									-				
		Total													

Circled penalties are deemed due to horse not rider and will not appear in the final score.

Maneuvers and Overall Ability are scored +3 to -3 in % point increments.

YOUTH FOLIESTRIAN

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

Riders need to be scored through their entire pattern, if off pattern consider that a severe penalty and should be placed lower then other riders who stayed on pattern.

JUDGES SIGNATURE



YEDA Official Score Sheet - RAIL Class: #8 Th Free ald Pail Spit C

Back #	Rider Comments	Overall Class Comments
1 1225	reaning a little to left, good posture	
2 614	nice posture, little rigid in upper arm	
3 1228	leaning back a little	
4 1580		
5 mus		
6 848	nice posture	
1903	nice balance	
8 1028	reaning back too far	
9		
10		
11		



YEDA Official Score Sheet - Ranch Horse Pattern # 6

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments.

Class #9 JR Sapphire Panch lof 2

Rider allows horse to go too slow.

Break of gait out of the walk or trot of 2 strides.

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0:

Must be placed under rider/s without or not incurring faults.

- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver Description	Walk	Trot	X-Trot	Lope LL	Stop 1 ½ R	RL	N Lope	Change Leads	Trot	X-Trot	Stop Back	Penalties	HDD	Overall Ability	Final Score	Comments
E	intry #	Maneuver	1	2	3	4	5	6	7	8	9	10						*
		Penalty										~	+1/2		0	1.1	7462	*
1	940	Maneuver Score	0	41/2	+1/2	0	+1	D	0	*1	0	0			0	+1	1.012	
	20	Totals			71		72			12			721/2					
-		Penalty								5		0	0		1)	.1	65	
2	1821	Maneuver Score	-1/2	0	~1/2	D	41/2	41	0	-1	0	0	0		-1/2	+1	Wo	,
1	Co	Totals	19:12		199		691/2	701/2		641/2								
-		Penalty	Gir		STORY OF THE PERSON OF THE PER							1	. 11-		1		71	
3	-1	Maneuver Score	0	+1/2	0	0	+112	6	8	-1	+1/2	6	+1/2		10	9/	11	
13	351	Totals		701/2			71			70	701/2	691/2	70	-	-			
-		Penalty		11/16								-				1.1	0x1	
1		Maneuver Score		+1/2	+\	+\	+1/2	+	4	+1	0	+(+1		0	111/2	861	7
4	1014	Totals	+1	7112	72/12	-	74	75	76	77		78	79				-	
-		Penalty	- 11	Mic	10.14									4			-0	
-	0.11	Maneuver Score		1	0	+12	0	-1/2	.0-	+1/2	0	0	+1/2		1+1	71	72	
5	311	Totals	-l	0	-	1991/2		109	121/12	691/2			10				-	
	0		69		3	2			B 17						1		(-11)	
	2100	Penalty				0	0	412	0	11/2	0	+1/2	-1/2		11/2	11	67/2	1
6	200		0	0	107	64	-	641/2		us			105					
	0	Totals			191	UET		0 1									91	
		Penalty		-		+1		+11/2	+1	+1	+1/2	11	+1		10	1+2	81	7
7	633	Maneuver Score	0	0	+1		+1	7412				78	79		0		_	
	00	Totals			71	12	73	1912	10 10									X
	1	Penalty			- 11	+-	-1	11/2	10	+1/2	0	+1/2	+1/2		0	11/2	172	
8	w?	Maneuver Score	0	0	-1/2	0	11.0110		10	69:15		70	701/8	- 1		1		
		Totals			(69%	4	6812	-1001	1	10111		10			· N L	1	0	
														lim	10 6	TUMIL		



YEDA Official Score Sheet - Ranch Horse Pattern # 6

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments.

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Faults incurring a score of 0:

Must be placed under rider/s without or not incurring faults.

- Performing maneuvers other than in the specified order
- Inclusion of mancuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in $\frac{1}{2}$

(lass # 9 JR sapphire Panch 2 of 2

points increments

3 - point penalty

Break of gait from walk or trot more than 2 strides

Break of gait out of the walk or trot of 2 strides.

Rider allows horse to go too slow.

Break of gait at the lope

Starting on the incorrect lead, out of lead or cross canter during lead change

Trotting excessive strides during simple lead change

Too loose of rein

Ev	ntry#	Maneuver Description	Walk	Trot	X-Trot	Lope LL	Stop 1 ½ R	X-Lope RL	N Lope	Change Leads	Trot 9	X-Trot	Stop Back	Penalties	HDD	Overall Ability	Final Score	Comments
L		Maneuver	1	2	3	4	5	6	7	8	9	10					/	Bached.
		Penalty									12	4110	11/2		11/2	+1/2	72	too wear
1	7	Maneuver Score	0	0	11/2	6	-1	0	0	14	-1/2		+1/2		1 12	100	72	backed too weak
	101	Totals			10:12		691/2			751/2	70	701/2	//					
		Penalty																
2		Maneuver Score																
		Totals																
		Penalty												-				
3		Maneuver Score												1				
		Totals																
	Hard School Dove	Penalty												-				
4		Maneuver Score												+				
		Totals																
		Penalty								-				+				
5		Maneuver Score												+				
		Totals							-									
		Penalty												+				
6	7	Maneuver Score												-				
		Totals			1													
		Penalty												+				
7		Maneuver Score												+				
		Totals									-							
		Penalty									-			\dashv				
8		Maneuver Score										1		\dashv				
		Totals										1	1	1				



YEDA Official Score Sheet - Diamond Pattern 6

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments

Class #10 SP Diamond Patt. Split A

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone

100

Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- · Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in $\frac{1}{2}$ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

													Comments
		Maneuver Description	Walk	Lope	X Jog	Stop	180 L	Walk	Stop Back	F & E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6	7				
		Penalty					-11	. 1/			-	711	
1	1019	Maneuver Score	0	0	+1	0	+1/2	+1/2	+1	-2	0	74	
	1019	Totals			70		70/2	71	72				
		Penalty								10	10	80	
2	71-	Maneuver Score	+1/2	+	+1/2	+1	+]	+1	+1	+3	0	00	9
1	717	Totals	701/2	71/2	73	74	75	7(e	77				
		Penalty								1		-	
1	0	Maneuver Score	-1/2	-1/2	+ 1/2	-1/2	0	0	0	11	0	170	,
3	700	Totals	691/2		691/2	69							
-		Penalty								1	1	L	
	111-	Maneuver Score	+1	+1	+2	0	+1/2	11/2	COLUMN TAXABLE PROPERTY.	-11/2	0	77	
4	170	Totals	71	72	74		741/2	7.5	751/2		+		
		Penalty						1_	-	-	1	7.	
-	7	Maneuver Score	0	0	41/2	0	0	0	0	1+1	0	171	
5	118	Totals			701	2			+	+		+	
		Penalty						- "	1	-		1-1	
1	920	Maneuver Score	+1/2	+1/2	+1	+ 1/2				+1110	.0	760	
'	105	Totals	701/2	71	72		7.3	731/	2 74')	2			
		Penalty					-			-		724	,
	377	Maneuver Score	0	0	+1/2	+1/2			AND DESCRIPTION OF THE PERSON NAMED IN		0	73%	
	011	Totals			701/2	1	711/	1 72	7311	-			
-		Penalty							-	\dashv			
		Maneuver Score							+	-			
	8	Totals									-	_	
-		Penalty											
		Maneuver Score	-	+	+								
	9					-						1	
		Totals								1	110	CHI	ine



YEDA Official Score Sheet - Diamond Pattern 6

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in ½ point increments

Class#11 SR Diamond Patt.

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone

Ked

1115

Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

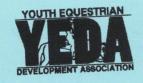
Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- · Cueing with the end of the romal
- · Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

_													Comments
		Maneuver Description	Walk	Lope	X Jog	Stop	180 L	Walk	Stop Back	F & E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6					
		Penalty				_	111-	12/0	+1/2	2	0	74	
1	492	Maneuver Score	0	+1/2	0	0	+1/2	11/2	72	九		24	
	1 100	Totals		701/2				711/2	100				
		Penalty			1/-		+11	+11.	+1/2	+1	6	73	
2	1691	Maneuver Score	0	0	+1/2	0	+1/2	+1/2	70	141	0	1.0	
	-1/	Totals			701/2	-	71		72	-			*
		Penalty						.11	-	1	0	7511	N.
3	970	Maneuver Score	+1/2	+1	+1	0	-1/2	+1/2	7-11	12	10	751/2	
"	119	Totals	701/2	711/2	721/2		72	72 1/2	73 /2		-		Cille o (a)
		Penalty			3,3.1	-	-		1	+1/2	0	Litt	Sitting too
4	1110	Maneuver Score	0	-1/2	-1/2	-1	0	0	0	11/2	0	101/2	- sar forward
	1115	Totals		691/2	(61)	60		-	+-	+-			
		Penalty					-	111	÷1/.	-	1	7511	
5	16	Maneuver Score	0	+1/2	+1	+1/2	+	11/2	+1/2	- 11/2	0	75%	2
"	1517	Totals		701/2	711/2	72	73	-	74	10		+	
		Penalty						-	-	10	1	704	
6	160	Maneuver Score	+1	+1	+1/2	+1	+	+1	+1	12	0	79%	2
	1.00	Totals	71	72	73%	2 741/	2 75/	2 764	2 771	2			
		Penalty				-	- "	+ 1/	111	-	1	7.1	
1 7	383	Maneuver Score	+1/2	0	+1	ナリス	+1/2		+ 1/-	-	C	741	4
	000	Totals	701/2		711/2	72		73					
		Penalty				_		+	-	-			
		Maneuver Score					_	-	+	\dashv			
	В	Totals						4	_		-		
		Penalty											
		Maneuver Score											
	9	Totals	+-								1	1	
		IUtais							-		1110	Stu	100



YEDA Official Score Sheet - Diamond Pattern 6

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in ½ point increments (lass #12 SR plamond

Severe Faults (-5 points)

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- · Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- · Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

- · Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in % points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

139													Comments
		Maneuver Description	Walk	Lope LL	X Jog	Stop	180 L	Walk 6	Stop Back	F & E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	0					
		Penalty			1	12	_		^	+1	0	711/2	,
	11.	Maneuver Score	0	+1	+1/2	0	0	0	0	1"	0	111/7	
1	644	Totals		71	701/2				-				
		Penalty						-	-	1	1	711	
	1-011	Maneuver Score	0	+1/2	+1	+1/a	+1	0	0	+1	0	74	
2	1004	Totals		701/2	711/2	72	7.3		-	-	-		
		Penalty								1	1	170	
	1000	Maneuver Score	0	-1	0	0	+1/2	0	0	11/2	0	70	
3	682		0	69			691	4			-	+-	
		Totals	-	001							1	721	6
		Penalty Maneuver Score	11/2	+1/2	+1/2	0	-1/2	O	+1/2		0	121	4.
4	725		701/2	71	711/	2	71		71.19				
		Totals	1012		1,7,7,								
	00 -	Penalty	10	+1/2	+1/2	0	0	+1/2	0	+1/2	0	17	2
1	839	Maneuver Score	0		THE RESERVE TO SERVE THE PARTY OF THE PARTY	10		711/2	STATE OF THE PERSON NAMED IN				
		Totals	-	701/2									
		Penalty	1110	1.1/	+ 1/2	0	0	+1/2	+1/	3 +/	0	73	6.
	6 400	Maneuver Score	+1/2		71'	_	-	72	72"				
	100	Totals	701/2	271	//	2							
		Penalty		-	-	-							
	7	Maneuver Score	_		-	-							
		Totals											
		Penalty			_	+	-						
		Maneuver Score				_	_			\dashv			
	8	Totals						_					
-		Penalty								-			
		Maneuver Score	e										
	9		-										
		Totals											

Judges Signature

682.



YEDA Official Score Sheet - Sapphire / Alumni Pattern 6

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in ½ point increments

Class # 13 TR sapphine patt.

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone

1014

gur 366

Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- · Loss of stirrup

Severe Faults (-5 points)

- · Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- · Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

35													
42	,	Maneuver											Comments
		Description	Walk	Lope RL	Jog	Jog	X Jog	X Jog	Stop Back	F & E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6	7	=			1 10 201 844
		Penalty						- 1			1.	-211	wrong side
1	351	Maneuver Score	0	+1	+1/2	0	0	+1/2	+1/2	0	0	721/2	of D
		Totals		71	711/2			72	72.12				. 0
		Penalty		13								/_	wrong lead
2	421	Maneuver Score	0		0	0	0	+1/2	+1/2	8	0	(08)	
	1011	Totals							71				
		Penalty											*
3	311	Maneuver Score	0	+1/2	0	+1/2	0	+1	+1/2	1/1/2	0	74	
	011	Totals		701/2		71		72	721/2				
		Penalty											
4	633	Maneuver Score	+1	+1	+1/2	+	+1/2	1-1	+1	2	0	78	1
	000	Totals	71	72	721/2	731/2	74	75	76		-		
		Penalty											
5	681	Maneuver Score	0	0	0	+1/2	0	+1/2	-72	+1/2	0	71	
"	001	Totals				701/2		71	701/2				
		Penalty						1	*	1	١.		
6	100	Maneuver Score	+1	0	+1/2	+1	+1	-1/2	-1/2	+11/2	41	74	•
1	107	Totals	71		711/2	721/2	731/2	72	711/2			1	
		Penalty								1		7-11	
7	1014	Maneuver Score	+1/2	0	0	11/2	+1/2	0	+1/2	+1/2	0	721/3	2 •
'	017	Totals	701/2			71	711/2		72				
		Penalty		3						1,,	.,	10-11	
1	SIIN	Maneuver Score	0	-1/2	-1	-1/2	0	+1/2	-1	11/2	11/2	65/2	4
3	840	Totals		66/2	651	2		65/2	64/2	2			
		Penalty		3									
	MIL	Maneuver Score	0	-3	-1/2	-1/2	2 -1/2	-1	0	-1/2	0	(el	•
	flae	Totals	0			63		61%	2	1.			
	P	101013		64		00		0.7.		11			



YEDA Official Score Sheet - Topaz EWD Pattern 5 & 6

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

Class #14 END Topuz Pattern | Pail

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

1372

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- · Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- · Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

98												Comments
		Maneuver Description	Walk	Jog	X-Walk O L	Jog	Stop		F&E	HDD	Total	
	Entry #	Maneuver	1-2	3	4	5	6					
		Penalty									-711	
1	334	Maneuver Score	+1/2	+1/2	+1/2	+1/2	+1		+1	0	74	
	7	Totals	701/2	71	711/2	72	73		74			
		Penalty										
2	1372	Maneuver Score	+1	+(+1/2	+1/2	+1/2		+1	0	741/2	
	1212	Totals	71	72	721/2	73	731/2		741/2			
		Penalty								-	7211	
3	1188	Maneuver Score	+1/2	+1/2	0	+(+1/2		+1	0	731/2	
	1100	Totals	701/2	71		72	721/2					
		Penalty							1/	1	-	
4	908	Maneuver Score	0	0	+1/2	+1/2	0		+1/2	10	71/2	
	100	Totals			78/2	71						
		Penalty							-	4		
5		Maneuver Score						_	-	-		
		Totals							-	-	+	
		Penalty				_			-	-		
6		Maneuver Score				_			-	4		
		Totals					_					
		Penalty								4		
7	1	Maneuver Score							-	-		
		Totals										
		Penalty								4		
8		Maneuver Score										
		Totals										
		Penalty										
9		Maneuver Score										
		Totals										



Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments

Elem. Pear 1 Patt. Split A

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- · Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

0					REAL PROPERTY.	STATE AND ADDRESS.					Comments
		Maneuver Description	Walk	Jog	180 R	Back		F&E	HDD	Total	
+	Entry#	Maneuver	1-2	3	4	5					
T		Penalty							C.	711	
1	152	Maneuver Score	+1	+/	+1	0			0	74	1
	10d	Totals	71	72	73						
		Penalty				- 11				72	
0	1160	Maneuver Score	+1/2	+1	0	+1/2			0	73	,
2	1158	Totals	701/2	711/2		72			-	1	ISA Wana way
		Penalty								Xen.	180 wrong way
	11.	Maneuver Score	0	0		-1/2		10	0	(691/2)	
3	1464	Totals				6912					
_		Penalty						1.		1	
	10-	Maneuver Score	0	0	0	-1/2		+1/2	0	170	1
4	300	Totals	1			(091/2				-	
		Penalty								11-	
	1110	Maneuver Score	+1	-1/2	-1/2	-1/2		10	10	699	6
5	1119	Totals	71		70	(91/2					~
		Penalty						-		7011	
	liner	T. Coord	+1	+1/2	1	-1/2		1/2	0	70%	2 \
6	1050	Totals	71	711	2 70%	170					
-		Penalty						+		- 2	
	12 .	Managiner Score	0	+1/2	11/2	+1/2		11/2	0	72	
	1473	Totals	Ĭ	701/2		711/2		.~		_	
		Penalty	*								
		Maneuver Score									
	8	Totals							4		
		Penalty									
		Maneuver Score									
	9	Totals					M		_		



Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in ½ point increments

Class # 16 Elem. Pearl Patt. split B

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- · Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

1060

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

				are decimed						156
		Maneuver Description	Walk	Jog	180 R	Back	F&E	HDD	Total	Comments
	Entry #	Maneuver	1-2	3	4	5				wrong sicle of
		Penalty							68/2	and
1	1283	Maneuver Score	+1/2	-1	0	-	0	01	00/2/	conc.
	1200	Totals	701/2	(09/2		6812				
		Penalty								
2	1111-	Maneuver Score	+1	+1	0	-1	+1/2	0	711/2	•
-	1147	Totals	71	12		71				
		Penalty			3				11	
3	721	Maneuver Score	0	0	-1	0	10	0	Cole	
3	726	Totals			Cole				-	
		Penalty					1		1011	
4	1561	Maneuver Score	0	0	-1/2		10	0	68/2	2
4	155/	Totals			691/2	(081/a			-	
		Penalty				()	4		V.	00 x2 no 180 + Back
5	16/1	Maneuver Score	+1	0	3	1 -3	10	0	165	10 180 +Back
5	1566	Totals	7/							100
		Penalty					111		7.11	×
6	1060	Maneuver Score	0	+1/2	+1/2	0	1 1/2	0	1711	2.
О	1.0	Totals	T	701/2	71				/	
		Penalty							10	
	1677	Maneuver Score	0	-1/2	0	-1/2	0	10	69	
7	11011	Totals		691/2	-	69				
		Penalty								
		Maneuver Score								
8	3	Totals								
-		Penalty								
		Maneuver Score						1		
	9	Totals						1		



Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in ½ point increments

Class # 17 Elem. Pearl Part Split C

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- · Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

_				MANAGE AND ADDRESS OF THE PARTY							Comments
		Maneuver Description	Walk	Jog	180 R	Back		F&E	HDD	Total	
	Entry #	Maneuver	1-2	3	4	5					
		Penalty						,			
1	1000	Maneuver Score	+1/2	+1/2	0	-1/2		+1/2	0	71	
	1002	Totals	70/2	71		701/2		100			
		Penalty		1						will	93
2	1508	Maneuver Score	+1/2	0	-1	41/2		+1/2	0	69/2	
4	1000	Totals	701/2	691/2	681/2	109					
		Penalty						1		70	
2	222	Maneuver Score	+1/2	+1/2	+1	0		+1	0	73	•
3	200	Totals	(47 /2)	71	72						1
		Penalty						1		Va.	*
	1219	Maneuver Score	0	-1/2	1-1/2	1-1/2		10	0	481/3	
4	1219	Totals		691/2	69	68%			-		
		Penalty						- ,		11	
_	11.	Maneuver Score	()	0	0	0		+1/2	0	70%	4.
5	1619	Totals									
		Penalty		1					1	10-	
	2116	Maneuver Score	+1/2	0	-1/2	1-1/2		+1/2	10	69	
6	245	Totals	761/2	69/2		681	2			-	
		Penalty									
-		Maneuver Score									
7		Totals							-		
-		Penalty									
1		Maneuver Score									
1		Totals									
-		Penalty						_			
1	9	Maneuver Score									^
		Totals							1		11/2



Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in ½ point increments

Class# 18 Elam. Pearl Patt. Split D

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- · Loss of stirrup

Severe Faults (-5 points)

- . Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- · Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

			WILLIAM ST						Name of		Comments
		Maneuver Description	Walk	Jog	180 R	Back		F&E	HDD	Total	
	Entry #	Maneuver	1-2	3	4	5					
		Penalty									
1	1624	Maneuver Score	+1	+1	+1/2	0		+1/2	0	73	
	. 424	Totals	71	72	721/2						
		Penalty						1			
2	1220	Maneuver Score	+1/2	+1/2	0	-1/2		1/2	0	7/	
-	1332	Totals	7012	71		701/2					con brashed man
		Penalty								V	op-backed on uning Sicle of con
3	1100	Maneuver Score	+1	4/2	0	-3		10	0	684	· · · · · · · · · · · · · · · · · · ·
1 °	1695	Totals	71	711/2							
		Penalty			1			4		10	
4	000	Maneuver Score	+1/2	+1/2	-1	-1/2		0	0	68%	
4	296	Totals	701/2	71	69	68%			_		
		Penalty									
1.	052	Maneuver Score	+1/2	+1	0	0		+1/2	0	72	
5	252	Totals		711/2				/^			
-		Penalty								all.	*
	1112-	Maneuver Score	0	0	-1	-1/2		0	0	681/8	
	6 1427	Totals			69	108%	L				
-		Penalty									
		Maneuver Score									
	7	Totals									
-		Penalty									
		Maneuver Score									
	8	Totals									
-		Penalty									
		Maneuver Score									
	9	Totals									



Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Class # 18B Elum. Peorl Part Split E

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- · Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

1											Comments
		Maneuver Description	Walk	Jog	180 R	Back		F&E	HDD	Total	
	Entry #	Maneuver	1-2	3	4	5					
		Penalty									
1	168	Maneuver Score	+1/2	+1/2	-	-1		+1/2	0	691/2	
		Totals	701/2	71	70	69				10-	
		Penalty		3							op-no Jog
2	434	Maneuver Score	+1/2	-3	+1/2	0		0	0	(65)	1 -
	.01	Totals	701/2	(041/2							
		Penalty								/	halked a circle
3	146.	Maneuver Score	+1/2	+1/2	-3	-1		0	0	67	
	1452	Totals		71	68	67					
		Penalty								,	
4	1501	Maneuver Score	-1	-1	-3	0		0	0	65	
	1076	Totals	69	68	65						
		Penalty									
5	Im	Maneuver Score	+1/2	+1/2	-1/2	-3		0	0	67/2	
	1000	Totals	701/2	71	701/2	67/2				7	1
		Penalty	5	3						91	7.
6	1649	Maneuver Score	-1	-3	-3	-23		0	0	52	S. A. S.
	1049	Totals	64	58	65	62				1.	
		Penalty									
7		Maneuver Score									
		Totals									
		Penalty									
8		Maneuver Score									
		Totals									
		Penalty									
9		Maneuver Score									
"		Totals								0	
	THE RESERVE THE PARTY OF THE PA	AND DESCRIPTION OF THE PARTY OF	-	-	-	-	THE RESERVE OF THE PARTY OF THE		-	11	



Minor Faults (-1 point)

• Ticking or hitting cone

• Over/under turn from 1/8 to 1/4

Obviously looking down to check leads

YEDA Official Score Sheet - Emerald Pattern 6

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in ½ point increments

Severe Faults (-5 points)

Major Faults (-3 points) Beak gait at walk or jog for up to 2 strides

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- · Loss of stirrup

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.

Class #19 JR timerals Pats.

- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

												Comments
		Maneuver Description	Walk	Jog	Lope	Walk	Stop Back		F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6				8
		Penalty										9
1	(0AS	Maneuver Score	+4/2	1/2	+1/2	t/2	0		+1	0	73	
	608	Totals		71	711/2	72						
		Penalty			1.							
2	102.	Maneuver Score	+1/2	+1/2	1/2	+ 1/2	0		+1/2	0	70/2	
-	1031	Totals	701/2	71	6972	70					1-	Y S CONTRACTOR OF THE STATE OF
		Penalty							1			100 heal
3	21/0	Maneuver Score	+1	+1	0	1	+1/2		+11/2	0	75.	Conficlent.
"	316	Totals	71	72		73	731/2					
		Penalty							4			
4	no-	Maneuver Score	0	+1/2	0	+1/2	+1/2		+1	0	721/2	
4	1299	Totals		701/2		71	711/2			-		
		Penalty										
5	13110	Maneuver Score	0	-1/2	0	+1/2	0		11	6	71	,
"	299	Totals		691/2		70						
		Penalty		1,1							1011	
6	1680	Maneuver Score	+1/2	-1/2	-1/2	11/2	0		+1/2	0	68/2	-
0	1580	Totals		68	671	68				_		
		Penalty										
7	1/-111	Maneuver Score	+1	+1/2	+1	+1/2	0		41	0	74	
'	614	Totals	71	711/2	721/2	73			_		-	
		Penalty							4	11/		
8	1051	Maneuver Score	0	11/2	0	+1/2	+1/2		_+\	+1/2	73	
	1031	Totals		70/2	L	71	711/2					
		Penalty										
	9	Maneuver Score										
		Totals								1		



YEDA Official Score Sheet - Emerald Pattern 6

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in ½ point increments

Class # 20 TR Emerals part. split B

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- · Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- · Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

1	50	7
		4

_												Comments
		Maneuver Description	Walk	Jog	Lope	Walk	Stop Back		F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6				
		Penalty									70	
1	1028	Maneuver Score	+1/2	+1	+1/2	FI	+1		+/	0	75	
	8	Totals	701/2	711/2	72	73	74					de
		Penalty										*
2	201-	Maneuver Score	+1/2	+72	0	+1/2	+1		+1	0	731/2	
-)ale	Totals	70%	71		711/2	72/2					
		Penalty							1		7011	
3	1600	Maneuver Score	+1	+1/2	+1/2	+1/2	- 1 5		+1	0	721/2	
3	1502	Totals	71	711/2	72	721/2	711/2					
		Penalty							4 .	-	- "	
	1006	Maneuver Score	+1/2	+1/2	+12	+1/2	+1		+1'2	0	741	2 .
4	1225	Totals		71	71 1/2	72	73		1		-	
		Penalty										1
-	100-	Maneuver Score	+1	+1/2	+1/2	11/2	0		_+1	0	73%	2 '
5	1228	Totals		711/2	72	721/2					-	
		Penalty										
	914	Maneuver Score	-12	11/2	+1/2	+1	+1		11/2	.0	74	
6	906	Totals	691/2		701	2 711/2	1721/2			_	1	
		Penalty	O I II									K
	200	Maneuver Score	0	0	6	+1/2	11/2		+	+1/2	72%	2
7	340	Totals	1				7/					
		Penalty										
		Maneuver Score										
8		Totals										
		Penalty										
9		Maneuver Score						0				
9		Totals					1/					



YEDA Official Score Sheet - RAIL Class: # 21 flem. Per Pail Split A

	Rider Comments	Overall Class Comments
Back #	learning too fur back	
2 1695	lover let too for back	
365°	tex seat in	
4 152	good poster	
5 434	nice + Straight, hand are flat, thin + eiges of	
6 1060		
7 1147	very nice year + back	
8		
9		
10		
10		

Judges Sign



YEDA Official Score Sheet - RAIL Class: #22 Elem, Rear Rail Split B

THE RESERVE THE PERSON NAMED IN COLUMN TWO	ENT ASSOCIATION Didox Comments	Overall Class Comments
Back #	Rider Comments	보이는 사람들이 되어 있다면 하는데 살아가지 않는데 이번 사람들이 되었다면 하는데
1 1/2/9	good posture, looking ahead, quiet feet the seat	
2 752	good postre w/ chin yo.	
3 1624	Solid in Seat	
4 353	Slightly deaning infront of hip	
5 119	good seat - flat back	
e 12 %	little Sorward in Seat	
7 1649	lour leg 600 far back	
8		
9		
10		
11		



Minor Faults (-1 point)

Ticking or hitting cone

Over/under turn from 1/8 to 1/4

Beak gait at walk or jog for up to 2 strides

Obviously looking down to check leads

YEDA Official Score Sheet - Emerald Pattern 6

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in ½ point increments

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- · Loss of stirrup

Class #23 Je Enverald patt. splitc

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- · Cueing with the end of the romal
- · Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Maneuver Description Walk Jog Lope Walk Stock F&E HDD Total	. 848												Comments
Entry # Maneuver 1 2 3 4 4 4 4 4 4 4 4 4				Walk	Jog	Lope		Back		F&E	HDD	Total	
1 1 5		Entry #	Maneuver	1	2	3	4	5	6				
1			Penalty									7/1	
2 1448 Penalty Maneuver Score 11/2 T T T T T T T T T	1	1161	Maneuver Score	0		+1/2		_		tl	0	14	
Maneuver Score		1191	Totals		71	711/2	721/2	73				1	100
2 1448 Totals 70/12 71 72 72 73 73 73 74 74 75 75 75 75 75 75			Penalty									72	AP
1013 1013 1013 1112 1212 13 13 14 14 14 14 14 14	2	1440	Maneuver Score	11/2	7	+1/2	+1/2			0	0	1,2	1
3 1013 Maneuver Score 1/2 1/12 1/12 0 0 1/12 0 72 Totals		170	Totals	701/2	711/2	72	721/2	73					
Totals T			Penalty							4 .	10	77	
Penalty 3	3	1112	Maneuver Score	+1/2	11/2	11/2	0	0		+1/2	0	12	
1442 Maneuver Score	"	1012	Totals	701/2	Name and Address of the Owner, where the Owner, which is the Own	711/2				-			
Totals Totals Totals Totals Totals Penalty Maneuver Score Totals Penalty Penalty Penalty Penalty Maneuver Score Totals T			Penalty		3					4	١.	70	
Second Penalty Penalty Second Penalty Penalty Second Penalty Penalty Maneuver Score Second Penalty Penalty Maneuver Score Penalty Maneuver Score Penalty Penalty Penalty Maneuver Score Penalty	1	1442	Maneuver Score	11/2	0	-1/2	1-1/2			+	+1		1) pp 1/2 1/2 1/2 1/2 1/2 1/2
Second Penalty Penal		1792	Totals	701/2	671/2	67	671/2	. 68			_		14
Totals			Penalty	l								15.00	
Totals	5	883	Maneuver Score		+1/2	+1/2	0	0	-	1/2	0	10/2	
Maneuver Score			Totals	69		70						-	
Maneuver Score			Penalty		3							0 7072	nice seat
Penalty Penalty Maneuver Score Totals Penalty Penalty Anneuver Score Totals Penalty Maneuver Score Totals Penalty Maneuver Score Totals Penalty Maneuver Score Totals Penalty Maneuver Score Maneuver Score Maneuver Score Maneuver Score	6	SUS	Maneuver Score	+(THE RESERVE OF THE PARTY OF THE	+12				11	0		
7 272 Maneuver Score 0 +1 -1 -1 0 +1 +12 (271/1-) Totals 71 (67 (6(6)) Penalty 3 5		0-10	Totals	71	68		69	691/2					
Totals Penalty Maneuver Score			Penalty			3					1.1	10-	,
Penalty 3 5	7	1972	Maneuver Score	0	ナし	-1	-1	0		F /	11/2	671	4
8 962 Maneuver Score 0 -1 -3 0 -1/2 +1/2 +1/2 581/2 , Totals 66 58 571/2		010	Totals		71	67	Cele						
Penalty Maneuver Score	8		Penalty		3	6							
Penalty Maneuver Score		952	Maneuver Score	0	-1	_	0			1/2	1/2	581/2	1,
9 Maneuver Score		10.	Totals		66	58	1	571/2	-				
			Penalty										
	9		Maneuver Score					1					
			Totals								1		



YEDA Official Score Sheet - RAIL Class: #24 tlem. Pearl Pail Spine

Back #	Rider Comments	Overall Class Comments
111077	too forward -sit back	
2 1002	nice & Straight, good expression + considence	
3,100	upper leng now far forward	
4 1427	good Posture	
5 1413	abs 8. Sit 8	
6 Ne8	nice postre, good expression	
7		
8		
9		
10		
11		



YEDA Official Score Sheet - RAIL Class: #25 (lem. Par) Pail split D

Back #	Rider Comments	Overall Class Comments
1 1056	shoulders back, Good	
2 245	nice postne + ex pression	
3 176	nice seat, laking ahead	
4 1596	nice posture, leaning a little to the instal	
5 79le	fect too for forward - Rts rider forther back	
6 1464	leaning too for back	
7		
8		
9		
10		
11		



YEDA Official Score Sheet - RAIL Class: #25B Elem. Pearl Rail splite

Back #	Rider Comments	Overall Class Comments
1 210	nice straight lines looking ys forward	
2 1452	eyes up-shouldurs back- looks good	
3 (Fde	good posture + looking ahead	
4 1332	good lowr leg + upper body postne	
5 1158	nice postre	
6 1551	leaning a little too for book	
7		
8		
9		
10		
11		



YEDA Official Score Sheet - Emerald Pattern 6

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

6 SP Emeral PAH. Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- . Cueing with the end of the romal
- Spurring in front of the cinch.

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- · Ticking or hitting cone

107

1618

oole

126

Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

-												Comments
a 1		Maneuver Description	Walk	Jog	Lope	Walk	Stop Back		F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6				
		Penalty			3						74 73 69½ 58½	
1	1618	Maneuver Score	+10	+11/2	+1/2	0	0		+	0	74	
	1019	Totals	71	721/2	7.3							
		Penalty									72	
2	426	Maneuver Score	+1/2	+1/2	+1/2	+1/2	Ö		4/	0	13	
-	Town	Totals	701/2	71	711/2	72						
		Penalty			3				1		101	
3	696	Maneuver Score	+1/2	M	0	0	+1/2		+1/2	O 691/2	69/2	
"	a ra	Totals	701/2	711/2	681/2		Ge 9					
		Penalty		3, 3	3						Call	
4	1110	Maneuver Score	0	0	A	0	-2		+1/2	0	581/2	
7	1110	Totals		64	60		58					1 3 3/2 8/2 7/2 5/2 SH deep for 10pm
		Penalty			3				- (1	24	581/2 671/2 751/2	
5	584	Maneuver Score	0	+1/2	-2	+1/2	+1/2		+1/2	+1/2		
	Port	Totals		701/2	65/2		166/12	-	-	-		0 -
		Penalty							4 .		- "	SH deep
6	GAZ	Maneuver Score	H	+1	0	171	H		+11/2	0	581/2 671/2 751/2	for lup-
"	407	Totals		12		73	74					
		Penalty							4	١.		
7	11000	Maneuver Score	0	+1/2	+1/2	172	+1/2		11/2	+	741/2	
'	Itale	Totals		701/2		711/2	72					
		Penalty							4			
8	3	Maneuver Score										
		Totals								-		
		Penalty										
		Maneuver Score										
		Totals					1	0	,			



YEDA Official Score Sheet - Emerald Pattern 6

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in ½ point increments

Class #27 SREMERAL Patt Split B

Severe Faults (-5 points)

- Loss of rein
 - Use of either hand to instill dear or praise while on pattern or rail work.
 - Holding saddle with either hand
 - Cueing with the end of the romal
 - Spurring in front of the cinch.

Over/under turn from 1/2 to 1/4
Ticking or hitting cone Obviously looking down to check leads

1084 • Beak gait at walk or jog for up to 2 strides

Minor Faults (-1 point)

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides. Not performing gait or stopping when called for a pattern within 10'
- of designated area.
- Incorrect lead Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

16				WINDS NO.							19.5	Comments
16		Maneuver Description	Walk	Jog	Lope	Walk	Stop Back		F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6				leas h
		Penalty							Li	~	711	legs back legs back
1	947	Maneuver Score	+l	+(+1/2	+1/2	+ 1/2			0	141/2	
	17.	Totals	71	72	721/2		73/2					
		Penalty										
2	1111 4	Maneuver Score	+1	+1	+1/2	+42	+1/2		+11/2	0	75	1
	1468	Totals	71	72	721/2	73	7312		1111			
		Penalty							1 .,			
3	87	Maneuver Score	+1	+1	+1/2	M	+1		+11/2	0	76	
	867	Totals	71	72	721/2	73%	741/2		-			
		Penalty		1					1 .			
4	949	Maneuver Score	+1/2	11/2	0	+1/2	+1/2		11/2	0	721/2	
4	171	Totals	701/2	70		701/2	71		117			
		Penalty							4			
5	ing	Maneuver Score	+1	+(11	+1	+1		+2	0	177	
"	1084	Totals	11	72	73	74	75			-	1	10
		Penalty						-	1 _	0 +1/2	1/	19 anny
6	583	Maneuver Score	-1	-1	-2	0	0	_	10		1664	Side
	300	Totals	69	68	66				-		1	2 ar are
		Penalty						_	111	+1/	10	
7	Ingi	Maneuver Score	0	-1%	L 11/2	-1/2	-11/2	-	11/2	12	1/2 68	F 1 109
	1096	Totals		68/2	- leg	(08%)	67				-	> > 0 / 0 00
		Penalty						_			1/	of wrong
8	577	Maneuver Score	+1/2	0	-3	Q	0		10	0	671	21 , STAL OF
	311	Totals	701/2		671/2	_					741/2	
		Penalty										
		Maneuver Score										
		Totals							1	1		76. 721/2. 77. 66/2. op unng 8ide 8ide