

YEDA REINING PATTERN NRHA #6 OFFICIAL SCORE SHEET

class #1
SR Diamond Reining
split A



EXHB #	MANEUVER DESCRIPTION	4 Spins R	4 Spins L	L. Circle OOo & Change	R. Circle OOo & Change	Stop & Right Roll Back	Stop & Left Roll Back	Stop	Back	Overall Ability	HDD	Penalties	Final Score	Comments
		1	2	3	4	5	6	7	8					
1 717	PENALTY									0	0	0	67½	6
	SCORE	0	-1/2	0	0	-1/2	-1	-1/2	0					
	Total						69							
2 1691	PENALTY									+1½	+1½	0	71½	2
	SCORE	0	+1/2	0	0	0	+1/2	+1/2	0					
	Total													
3 839	PENALTY									+1/2	0	0	69	Pattern placement 5
	SCORE	0	0	-1/2	-1/2	-1/2	0	0	0					
	Total							68½						
4 1019	PENALTY	-1/2			-1/2		-1/2	-2		0	0	-4	65½	7
	SCORE	0	0	0	-1/2	-1/2	+1/2	0	0					
	Total				68		67½		65½					
5 492	PENALTY									+1/2	0	0	70	4
	SCORE	-1/2	0	0	0	0	0	0	0					
	Total													
6 905	PENALTY		-1/2							+1	+1	-1/2	72½	3
	SCORE	0	0	+1/2	0	0	+1/2	0	0					
	Total				70									
7 725	PENALTY									+2	+1		75	1
	SCORE	+1/2	0	+1/2	+1/2	0	+1/2	0	0					
	Total				71½		72							
8	PENALTY													
	SCORE													
	Total													
9	PENALTY													
	SCORE													
	Total													

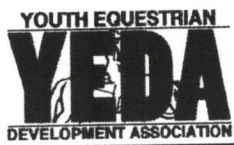
Circled penalties are deemed due to horse not rider and will not appear in the final score.

Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

Riders need to be scored through their entire pattern, if off pattern consider that a severe penalty and should be placed lower than other riders who stayed on pattern.

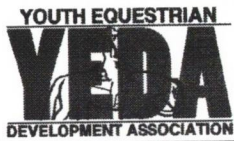
JUDGES SIGNATURE S. S. S.



YEDA Official Score Sheet – RAIL Class: #2 Jr. Emerald Rail Split A

Back #		Rider Comments	Overall Class Comments
1	272 ✓	Very Good - Lead	
2	349 ✓	Keep legs back - bring back more	
3	906 ✓	More contact - Lead	
4	316 ✓	Nice form	
5	340 ✓	BOG at top -	
6	883 ✓	Don't lean forward - Lead	
7	1013 ✓	BOG at lope	
X 8	1502 ✓	Nice rider	
9			
10			
11			


Judges Signature



YEDA Official Score Sheet – RAIL

Class: # 3 JR Emerald Rain Split B

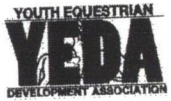
Back #	Rider Comments	Overall Class Comments
1 326 ✓	Good Form	
2 608 ✓	Knees Forward - Bring legs underneath more	
3 1299 ✓	Heels up	
4 1442 ✓	Good Rider	
5 1151 ✓	Legs Forward	
6 1031 ✓	Legs Forward	
7 1155 ✓	Legs Forward	
8 1051 ✓	Don't Lean Forward - Good Job	
9		
10		
11		



Judges Signature

YEDA REINING PATTERN NRHA #6 OFFICIAL SCORE SHEET

CLASS #7
SR Diamond reining
split B



EXHB #	MANEUVER DESCRIPTION	4 Spins R	4 Spins L	L. Circle OOs & Change	R. Circle OOs & Change	Stop & Right Roll Back	Stop & Left Roll Back	Stop	Back	Overall Ability	HDD	Penalties	Final Score	Comments
		1	2	3	4	5	6	7	8					
1 1004	PENALTY									0	0	0	68½	3
	SCORE	0	-½	-½	0	-½	0	0	0					
	Total					69								
2 1115	PENALTY									+1	0	0	70	2
	SCORE	0	-½	0	0	+½	-½	-½	0					
	Total					70								
3 383	PENALTY		-½		-1					+1	+2	-½	72½	1
	SCORE	0	0	+½	-½	0	0	+½	0					
	Total				68½				69					
4 900	PENALTY			-1	-1					0	0	-2	67	5
	SCORE	0	0	0	-½	-½	0	0	0					
	Total					67			67					
5 400	PENALTY		-3	0	-½	-½	-½	0	0	0	0	-½	65	6 off Pattern 5 Spins L
	SCORE	0												
	Total				66½		65		65					
6 1517	PENALTY									0	0	0	68	4
	SCORE	-½	-½	0	-½	-½	0	0	0					
	Total				68½									
7	PENALTY													
	SCORE													
	Total													
8	PENALTY													
	SCORE													
	Total													
9	PENALTY													
	SCORE													
	Total													

Circled penalties are deemed due to horse not rider and will not appear in the final score.

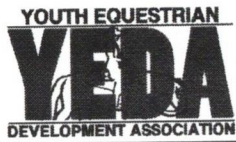
Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

Riders need to be scored through their entire pattern, if off pattern consider that a severe penalty and should be placed lower than other riders who stayed on pattern.

JUDGES SIGNATURE

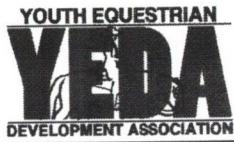
S. S. S.



YEDA Official Score Sheet – RAIL Class: #5 SR Emerald Rail split A

Back #	Rider Comments	Overall Class Comments
1 426 [✓]	More Contact / Mo. at leg	
2 1096 [✓]	Slight Loss of Contact	
3 584 [✓]	wrong Lead at R. Loop	
4 1618 [✓]	Lower leg back more	
5 947 [✓]	Lower leg back more	
6 696 [✓]	Keep legs back	
7 1084 [✓]	Very Good	
8 583 [✓]	Good Rider	
9		
10		
11		

S. S. L.
Judges Signature



YEDA Official Score Sheet – RAIL Class: #6 SR Emerald Pail Split B

Back #	Rider Comments	Overall Class Comments
1 867 ✓	Legs forward too much	
2 949 ✓	Very Good Rider - B.O.G. at lope. - Lead	
3 1110 ✓	Slight ^{lost} loss of Contact at Lope	
4 1006 ✓	Legs forward to much	
5 577 ✓	Minor lack of Contact	
6 907 ✓	Small head at waist at Lope	
7 1468 ✓	Loose Legs	
8		
9		
10		
11		

SJK

Judges Signature

YEDA REINING PATTERN NRHA #6 OFFICIAL SCORE SHEET

Class #7 SR Diamond
Reining split C



EXHB #	MANEUVER DESCRIPTION	4 Spins R	4 Spins L	L. Circle OOs & Change	R. Circle OOs & Change	Stop & Right Roll Back	Stop & Left Roll Back	Stop	Back	Overall Ability	HDD	Penalties	Final Score	Comments
		1	2	3	4	5	6	7	8					
1	PENALTY				-1					+1	0	0	70½	3
	SCORE	0	+½	+½	-½	0	0	0	0					
	Total				69½									
2	PENALTY				-1, (-5)			-2		0	0	-8	62	off Pattern 3 Spins Left 7
	SCORE	0	-3	-½	-1	0	0	-½	0					
	Total				64½									
3	PENALTY									+2	+1	0	75	11
	SCORE	0	+½	+½	0	+½	+1	-½	0					
	Total				71				72					
4	PENALTY						-½			0	0	-½	69	4
	SCORE	-½	0	0	+½	-½	0	0	0					
	Total				70			69						
5	PENALTY				-1					0	0	-1	63½	off Pattern 3 Spins R 6
	SCORE	-3	-½	-½	-½	0	0	-½	-½					
	Total				66	64½								
6	PENALTY				-1					+1	+½	-1	72	2
	SCORE	+½	0	0	-½	+½	+½	+½	0					
	Total				69	70		70½						
7	PENALTY			1						0	0	-1	67	5
	SCORE	-½	-1	-½	0	-½	+½	0	0					
	Total			67			67							
8	PENALTY													
	SCORE													
	Total													
9	PENALTY													
	SCORE													
	Total													

Circled penalties are deemed due to horse not rider and will not appear in the final score.

Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

Riders need to be scored through their entire pattern, if off pattern consider that a severe penalty and should be placed lower then other riders who stayed on pattern.

JUDGES SIGNATURE 5 SW

Back #	Rider Comments	Overall Class Comments
1 1325 ✓	Heels up	
2 614 ✓	Very Good - Lead at lope (2 Strides) <u>Good Catch</u>	
3 1580 ✓	Lack of Contact	
4 1228 ✓	Legs Forward	
5 1448 ✓	Keep legs back	
6 848 ✓	heels down more	
7 952 ✓	Very Good	
8 1028 ✓	More weight through feet	
9		
10		
11		

S. J. L.

Judges Signature

YEDA Official Score Sheet – Ranch Horse Pattern # 6

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in 1/2 point increments.

Faults incurring a score of 0:

Must be placed under rider/s without or not incurring faults.

- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

1 – point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 – point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

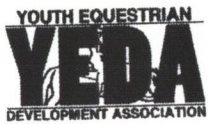
Class #9
JR Sapphire Ranch
1 of 2

107-3 70 1/2

Entry #	Maneuver Description Maneuver	Walk	Trot	X-Trot	Lope LL	Stop 1 1/2 R	X-Lope RL	N Lope	Change Leads	Trot	X-Trot	Stop Back	Penalties	HDD	Overall Ability	Final Score	Comments
		1	2	3	4	5	6	7	8	9	10	11					
1 840	Penalty																
	Maneuver Score	0	0	-1/2	-1/2	-1/2	-1/2	0	-1/2	-1	-1/2	0	0	0	0	66	7
	Totals				69												
2 681	Penalty								-5								
	Maneuver Score	0	0	+1/2	+1/2	-1/2	-1/2	0	-1	0	-1/2	0	-5	0	0	63 1/2	43.5
	Totals					70 1/2	70		64		65						
3 351	Penalty																
	Maneuver Score	0	0	+1/2	0	+1/2	0	+1/2	+1/2	0	0	+1/2	0	+1	+1	74 1/2	1
	Totals					71						72 1/2					
4 1014	Penalty																
	Maneuver Score	0	0	-1/2	-1/2	0	0	-1/2	0	0	0	0	0	0	0	68 1/2	4
	Totals				69							68 1/2					
5 311	Penalty																
	Maneuver Score	0	-1/2	-1/2	-1/2	0	+1/2	0	0	0	-1/2	-1/2	0	0	0	68	5
	Totals					65 1/2						68					
6 366	Penalty			-3	-3												
	Maneuver Score	0	0	-1	-1	-1/2	0	0	0	0	-1/2	0	-6	0	0	61	9
	Totals				62							61					
7 633	Penalty																
	Maneuver Score	0	0	+1/2	+1/2	+1/2	+1/2	0	0	0	0	0	0	+1	+1	74	2
	Totals					71 1/2				72							
8 421	Penalty																
	Maneuver Score	0	0	-1/2	-1/2	-1	0	0	0	-1/2	0	0	0	0	0	67 1/2	6
	Totals					68						67 1/2					

Sgt

Judges Signature



YEDA Official Score Sheet – Ranch Horse Pattern # 6

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments.

Class #9
JR Sapphire Ranch
2 of 2

1 – point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 – point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0:

Must be placed under rider/s without or not incurring faults.

- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Trot	X-Trot	Lope LL	Stop 1 ½ R	X-Lope RL	N Lope	Change Leads	Trot	X-Trot	Stop Back	Penalties	HDD	Overall Ability	Final Score	Comments
		1	2	3	4	5	6	7	8	9	10	11					
1	Penalty																
	Maneuver Score	0	0	+½	+½	-½	0	-½	+½	0	0	+½		+1	+1	73	73
	Totals					70½		70				71					
2	Penalty																
	Maneuver Score																
	Totals																
3	Penalty																
	Maneuver Score																
	Totals																
4	Penalty																
	Maneuver Score																
	Totals																
5	Penalty																
	Maneuver Score																
	Totals																
6	Penalty																
	Maneuver Score																
	Totals																
7	Penalty																
	Maneuver Score																
	Totals																
8	Penalty																
	Maneuver Score																
	Totals																

S. J. L.
Judges Signature



YEDA Official Score Sheet – Diamond Pattern 6

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

*Class #10
SR Diamond patt
split A*

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

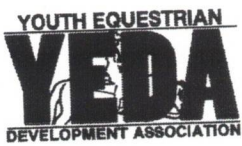
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

TB

Entry #	Maneuver Description	Maneuver							F & E	HDD	Total	Comments	
		Walk	Lope LL	X Jog	Stop	180 L	Walk	Stop Back					
1 <i>1019</i>	Penalty			-3									<i>RT-foot loose 7</i>
	Maneuver Score	0	-1/2	-1/2	0	0	0	+1/2	+1/2	+1/2	68		
	Totals			66				66 1/2					
2 <i>717</i>	Penalty												1
	Maneuver Score	+1/2	+1	+2	0	+1/2	+1/2	+1	+1/2	+1	78		
	Totals			73 1/2		74		75 1/2					
3 <i>900</i>	Penalty												4
	Maneuver Score	0	-1/2	+1/2	-1/2	0	0	-1/2	+1/2	+1/2	70		
	Totals			70				69 1/2	69				
4 <i>140</i>	Penalty												2
	Maneuver Score	0	+1/2	+1	0	0	0	+1/2	+1	+1	74		
	Totals							70 1/2	71				
5 <i>778</i>	Penalty			-1									6
	Maneuver Score	0	-1/2	-1	0	-1/2	0	0	+1/2	+1	68 1/2		
	Totals			67 1/2		67							
6 <i>905</i>	Penalty												3
	Maneuver Score	0	+1/2	+1/2	0	+1/2	0	+1/2	+1	+1	74		
	Totals			71		72		72					
7 <i>377</i>	Penalty												5
	Maneuver Score	0	-1/2	-1/2	0	0	0	0	+1/2	0	69 1/2		
	Totals			69				69					
8	Penalty												
	Maneuver Score												
	Totals												
9	Penalty												
	Maneuver Score												
	Totals												

SRL

Judges Signature



YEDA Official Score Sheet – Diamond Pattern 6

Updated 2020

CLASS #11
SR Diamond patt
Split B

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

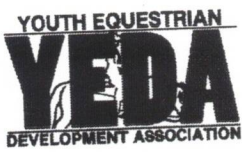
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Lope LL	X Jog	Stop	180 L	Walk	Stop Back	F & E	HDD	Total	Comments
		1	2	3	4	5	6	7				
1 492	Penalty			-1					+1/2	+1/2	69 1/2	6
	Maneuver Score	0	0	-1/2	0	0	0	0				
	Totals							68 1/2				
2 1691	Penalty								+1	+1	75	Miss Pattern 7
	Maneuver Score	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2				
	Totals							72 1/2 73				
3 979	Penalty								+1/2	+1	70	5
	Maneuver Score	0	-1/2	0	-1/2	-1/2	0	0				
	Totals							68 1/2				
4 1115	Penalty			-1, -1					0	0	65	7
	Maneuver Score	0	-1	-1/2	0	-1/2	0	0				
	Totals			65 1/2		65		65				
5 1517	Penalty						-1	0	+1	+1/2	71 1/2	4
	Maneuver Score	0	0	+1/2	+1	0	-1/2	0				
	Totals							70				
6 160	Penalty								+2	+2	78 1/2	Miss Pattern 1
	Maneuver Score	+1/2	+1	+2	+1/2	+1/2	0	0				
	Totals			78 1/2				74 1/2				
7 383	Penalty			-1					+1	+1	73 1/2	3
	Maneuver Score	0	+1/2	+1	0	+1/2	0	+1/2				
	Totals							71				
8	Penalty											
	Maneuver Score											
	Totals											
9	Penalty											
	Maneuver Score											
	Totals											

SRL

Judges Signature



YEDA Official Score Sheet – Diamond Pattern 6

Updated 2020

Class #12
SR Diamond patt
split C

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Lope LL	X Jog	Stop	180 L	Walk	Stop Back	F & E	HDD	Total	Comments
		1	2	3	4	5	6	7				
1 644	Penalty			-1								34
	Maneuver Score	0	0	+1	0	0	-1/2	0	+1/2	+1/2	70 1/2	
	Totals											
2 1004	Penalty											1
	Maneuver Score	0	+1/2	+1	0	0	0	-1/2	+1	+1	73	
	Totals											
3 682	Penalty											6
	Maneuver Score	0	-1	-1	0	+1/2	0	-1/2	0	0	68	
	Totals											
4 725	Penalty											5
	Maneuver Score	0	+1/2	0	-1/2	-1/2	0	-1/2	+1/2	+1/2	70	
	Totals											
5 839	Penalty											2
	Maneuver Score	0	0	+1	0	+1/2	0	1/2	+1	+1/2	72 1/2	
	Totals											
6 400	Penalty											2
	Maneuver Score	0	-1/2	0	0	0	0	0	+1	+1/2	71	
	Totals											
7	Penalty											
	Maneuver Score											
	Totals											
8	Penalty											
	Maneuver Score											
	Totals											
9	Penalty											
	Maneuver Score											
	Totals											

S J L

Judges Signature

YEDA Official Score Sheet – Sapphire / Alumni Pattern 6
Updated 2020

Class #13
JR sapphire
part

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Lope RL	Jog	Jog	X Jog	X Jog	Stop Back	F & E	HDD	Total	Comments
1 351	Penalty											
	Maneuver Score	0	+1	-3	0	-1/2	0	0	0	0	67 1/2	wrong side of marker "D" op
	Totals											
2 421	Penalty		-5									
	Maneuver Score	0	-3	0	0	+1/2	+1	-1/2	0	0	63	no RL lope op
	Totals											
3 311	Penalty											
	Maneuver Score	0	+1/2	+1/2	+1/2	+1	+1/2	0	+1/2	+1/2	74	3
	Totals											
4 633	Penalty				-1							
	Maneuver Score	+1/2	+1	+1/2	+1/2	+1/2	+1	+1/2	+2	+1	76 1/2	1
	Totals											
5 681	Penalty											
	Maneuver Score	0	0	+1	+1/2	+1/2	+1	0	+2	+1	76	2 76
	Totals											
6 107	Penalty						-1					
	Maneuver Score	0	0	0	0	0	-1/2	+1/2	+1	+1	70	5
	Totals											
7 1014	Penalty											
	Maneuver Score	0	-1/2	0	+1/2	0	0	0	+1/2	+1/2	71	4
	Totals											
8 840	Penalty		-3(-5)									
	Maneuver Score	0	-1	+1/2	+1/2	0	0	0	+1	+1	69	6
	Totals											
9 366	Penalty		-5,3									
	Maneuver Score	0	-1	0	-1/2	0	-1/2	0	0	0	60	7
	Totals											

S. Shah

Judges Signature



YEDA Official Score Sheet – Topaz EWD Pattern 5 & 6

Updated 2020

CLASS #14
EWD Topaz
Pattern/Rail

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver						F & E	HDD	Total	Comments
		Walk	Jog	X-Walk O L	Jog	Stop					
	Maneuver	1-2	3	4	5	6					
1 334	Penalty										
	Maneuver Score	0	0	0	0	+1/2		+1/2	+1/2	71 1/2	
	Totals										
2 1372	Penalty										
	Maneuver Score	+1/2	0	0	+1/2	+1/2		+1	+1/2	73	
	Totals										
3 1188	Penalty										
	Maneuver Score	0	0	0	+1/2	+1/2		+1/2	+1/2	72	
	Totals										
4 908	Penalty										
	Maneuver Score	0	-1/2	0	0	0		+1/2	+1/2	70 1/2	
	Totals										
5	Penalty										
	Maneuver Score										
	Totals										
6	Penalty										
	Maneuver Score										
	Totals										
7	Penalty										
	Maneuver Score										
	Totals										
8	Penalty										
	Maneuver Score										
	Totals										
9	Penalty										
	Maneuver Score										
	Totals										

Judges Signature

YEDA Official Score Sheet – Opal / Pearl Pattern 6
 Updated 2020

Class #15
 Elem. Pearl patt
 Split A

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver					F & E	HDD	Total	Comments
		Walk	Jog	180 R	Back					
		1-2	3	4	5					
1 152	Penalty									
	Maneuver Score	0	+1	+1/2	-1/2		+1/2	+1/2	72	1
	Totals					71				
2 1158	Penalty									
	Maneuver Score	0	0	+1/2	-1/2	70	+1/2	+1/2	71	2
	Totals									
3 1464	Penalty									
	Maneuver Score	-1/2	-1	-3	-1		0	0	64 1/2	Turned left 180° off pattern 7
	Totals									
4 305	Penalty	-1								
	Maneuver Score	-1/2	-1/2	0	-1/2	67 1/2	0	0	67 1/2	6
	Totals									
5 119	Penalty									
	Maneuver Score	0	-1	-1	0		0	0	68	5
	Totals									
6 1056	Penalty									
	Maneuver Score	0	-1/2	0	0		0	+1/2	70	3
	Totals									
7 1473	Penalty	-1								
	Maneuver Score	-1/2	+1/2	0	+1/2		0	0	69 1/2	4
	Totals									
8	Penalty									
	Maneuver Score									
	Totals									
9	Penalty									
	Maneuver Score									
	Totals									

S 8/1

Judges Signature

YEDA Official Score Sheet – Opal / Pearl Pattern 6
 Updated 2020

CLASS #16
 Elem. Pearl patt.
 Split B

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver					F & E	HDD	Total	Comments
		Walk	Jog	180 R	Back					
		1-2	3	4	5					
1 1283	Penalty									WRONG Side of MARKER A of Pattern 6
	Maneuver Score	-3	0	-1/2	-1/2	0	0	66		
	Totals									
2 1147	Penalty									Nice Pattern / Execution
	Maneuver Score	+1/2	+1	+1	-1/2	+2	+2	76		
	Totals									
3 726	Penalty									Watch markers 5
	Maneuver Score	0	0	-1	-1/2	0	0	68 1/2		
	Totals									
4 1551	Penalty	-1								3
	Maneuver Score	0	-1/2	-1/2	-1/2	+1	+1	69 1/2		
	Totals									
5 1566	Penalty									off Pattern no Back or 180°
	Maneuver Score	+1/2	+1	-3	-3	0	0	65 1/2		
	Totals									
6 1060	Penalty									2
	Maneuver Score	0	0	+1/2	0	+1/2	+1/2	71 1/2		
	Totals									
7 1677	Penalty									4
	Maneuver Score	-1/2	-1/2	-1/2	0			68 1/2		
	Totals									
8	Penalty									
	Maneuver Score									
	Totals									
9	Penalty									
	Maneuver Score									
	Totals									

SRL
 Judges Signature

YEDA Official Score Sheet – Opal / Pearl Pattern 6
 Updated 2020

Class # 17
 elem. Pearl patt
 split C

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break of gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

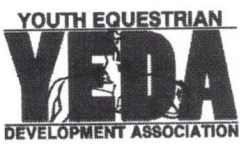
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver					F & E	HDD	Total	Comments
		Walk	Jog	180 R	Back					
		1-2	3	4	5					
1 1002	Penalty									
	Maneuver Score	+1/2	+1	0	-1/2		+1	+1	73	1
	Totals									
2 1508	Penalty		-1							
	Maneuver Score	0	-1/2	-1	-1/2		0	0	67	5
	Totals									
3 933	Penalty									
	Maneuver Score	0	+1/2	+1	0		+1/2	+1/2	72 1/2	2
	Totals									
4 1219	Penalty									
	Maneuver Score	+1/2	+1/2	-1/2	0		+1	+1/2	72	3
	Totals									
5 1619	Penalty									
	Maneuver Score	0	0	+1/2	0		+1/2	+1/2	71 1/2	4
	Totals									
6 245	Penalty		-1							
	Maneuver Score	0	-1	-1	-1/2		0	0	66 1/2	6
	Totals									
7	Penalty									
	Maneuver Score									
	Totals									
8	Penalty									
	Maneuver Score									
	Totals									
9	Penalty									
	Maneuver Score									
	Totals									

SGLL

Judges Signature



YEDA Official Score Sheet – Opal / Pearl Pattern 6

Updated 2020

Class # 18
Elem. Pearl patt.
Split B

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver					F & E	HDD	Total	Comments
		Walk	Jog	180 R	Back					
		1-2	3	4	5					
1	Penalty									
	Maneuver Score	0	0	+1/2	0	+1/2	+1/2	71 1/2	2	
	Totals									
2	Penalty									
	Maneuver Score	0	-1/2	-1/2	0	+1/2	+1/2	70	3	
	Totals									
3	Penalty									
	Maneuver Score	0	-1	-1	-1	0	0	67	wrong side of marker D off pattern 6	
	Totals									
4	Penalty									
	Maneuver Score	0	-1/2	-1	-1/2	0	0	68	5	
	Totals									
5	Penalty									
	Maneuver Score	0	+1/2	+1/2	0	+1	+1	73	1	
	Totals									
6	Penalty									
	Maneuver Score	0	0	-1	-1/2	0	+1/2	69	4	
	Totals									
7	Penalty									
	Maneuver Score									
	Totals									
8	Penalty									
	Maneuver Score									
	Totals									
9	Penalty									
	Maneuver Score									
	Totals									

S J L
Judges Signature

YEDA Official Score Sheet – Opal / Pearl Pattern 6
Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Class # 18B
Elem. Pearl patt.
split €

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver					F & E	HDD	Total	Comments
		Walk	Jog	180 R	Back					
		1-2	3	4	5					
1 168	Penalty									
	Maneuver Score	0	+1/2	-1	-1/2		0	0	69	1
	Totals									
2 434	Penalty									
	Maneuver Score	0	-3	0	0		0	0	64	no jog 4
	Totals									
3 1452	Penalty									
	Maneuver Score	0	+1/2	-3	-1		0	0	63 1/2	180 Wand Left 1 3/4 5
	Totals									
4 1596	Penalty		-1							
	Maneuver Score	-1	-1	-1	+1		0	0	65	2
	Totals									
5 1000	Penalty									
	Maneuver Score	+1/2	+1/2	-3	0		0	0	65	Turned left 180 all Patterns 3
	Totals									
6 1649	Penalty	-1	-3	-3						
	Maneuver Score	0	-1	-3	0		0	0	59	no 180 all Patterns 6
	Totals									
7	Penalty									
	Maneuver Score									
	Totals									
8	Penalty									
	Maneuver Score									
	Totals									
9	Penalty									
	Maneuver Score									
	Totals									

SSK
Judges Signature

YEDA Official Score Sheet – Emerald Pattern 6

Updated 2020

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

*Class #19
 JR emerald putt
 split A*

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver						F & E	HDD	Total	Comments
		Walk	Jog	Lope LL	Walk	Stop Back					
1 608	Penalty				-1						
	Maneuver Score	0	0	-1/2	-1	-1/2		0	0	67	6
	Totals										
2 1031	Penalty				-1						
	Maneuver Score	0	-1/2	-1	-1	0		0	0	66 1/2	7
	Totals										
3 316	Penalty										
	Maneuver Score	0	0	0	0	0		0	0	70	2
	Totals										
4 1299	Penalty										
	Maneuver Score	0	+1/2	+1/2	+1/2	-1/2		+1/2	+1/2	72	1
	Totals										
5 349	Penalty		-1								
	Maneuver Score	0	-1/2	-1/2	0	+1/2		0	0	68 1/2	4
	Totals										
6 1580	Penalty		-1, -1								
	Maneuver Score	0	-1	-1	0	0		0	0	66	8
	Totals										
7 614	Penalty										
	Maneuver Score	0	0	+1/2	-1/2	-1/2		0	0	69 1/2	3
	Totals										
8 1051	Penalty				-1						
	Maneuver Score	0	-1/2	-1/2	-1/2	+1/2		0	0	68	5
	Totals										
9	Penalty										
	Maneuver Score										
	Totals										

S. J. L.
 Judges Signature

YEDA Official Score Sheet – Emerald Pattern 6

Updated 2020

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Class #20
JR emerald patt
split B

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver						F & E	HDD	Total	Comments
		Walk	Jog	Lope LL	Walk	Stop Back					
1 1028	Penalty										
	Maneuver Score	0	+1/2	0	0	+1/2		+1/2	+1/2	72	2
	Totals										
2 326	Penalty										
	Maneuver Score	0	+1	0	+1	0		+1	+1	74	1
	Totals										
3 1502	Penalty										
	Maneuver Score	0	0	-1/2	-1/2	-1		0	0	68	5
	Totals										
4 1225	Penalty										
	Maneuver Score	0	-1/2	-1/2	0	0		0	0	69	4
	Totals										
5 1228	Penalty										
	Maneuver Score	0	-1	-1	-1	-1		0	0	66	7
	Totals										
6 906	Penalty	-1									
	Maneuver Score	0	0	0	0	+1/2		+1/2	+1/2	70 1/2	3
	Totals										
7 340	Penalty	-1									
	Maneuver Score	0	-1/2	-1	0	-1/2		0	0	67	6
	Totals										
8	Penalty										
	Maneuver Score										
	Totals										
9	Penalty										
	Maneuver Score										
	Totals										

S. Hill

Judges Signature



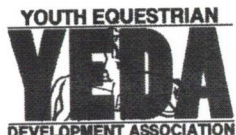
YEDA Official Score Sheet – RAIL

Class: #21 Elem. Per1 Rail Split A

W/1

Back #	Rider Comments	Overall Class Comments
1 1508	lighter / softer hands	
2 1695 ✓	More weight in heels	
3 305	Bending at waist	
4 152 ✓	Very Good	
5 434 ✓	Very Good	
6 1060 ✓	More weight in heels	
7 1147 ✓	Very Good	
8		
9		
10		
11		

Judges Signature



YEDA Official Score Sheet – RAIL

Class: #22 Elem. Pear/Rail Split B w/t

Back #	Rider Comments	Overall Class Comments
1 1619	more efficient	
2 252	Very Good	
3 1624	more weight down through heels/feet	
4 333	Very Good	
5 119	Pull Legs Back -	
6 1283	more contact - B.O.G. at Jog.	
7 1649	B.O.G. at Jog / Lost Stirrup	
8		
9		
10		
11		

SSLO
Judges Signature

YEDA Official Score Sheet – Emerald Pattern 6
 Updated 2020

CLASS #23
 JR Emerald patt
 SPW+C

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

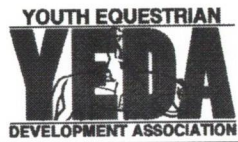
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver						F & E	HDD	Total	Comments
		Walk	Jog	Lope LL	Walk	Stop Back					
1 1151	Penalty										
	Maneuver Score	0	-1/2	-1/2	0	0	0	0	0	69	2
	Totals										
2 1448	Penalty			-3	-1						
	Maneuver Score	0	0	-3	-1	0		0	0	62	WRONG Set of of Marker off Pattern 8
	Totals										
3 1013	Penalty				-1						
	Maneuver Score	0	-1/2	-1	-1/2	-1/2		0	0	66 1/2	5
	Totals										
4 1442	Penalty		-1		-1/2						
	Maneuver Score	0	-1/2	-1/2	-1/2	0		+1/2	+1	68	4
	Totals										
5 883	Penalty	-1			-1						
	Maneuver Score	-1/2	0	-1/2	-1/2	-1/2		0	0	66	6
	Totals										
6 RR 952	Penalty		-1								
	Maneuver Score	-1/2	-1	-1	0	-1/2				66	off Pattern Concluded in Pattern 7
	Totals										
7 848	Penalty		-1								
	Maneuver Score	0	0	0	0	0		+1/2	+1/2	70	1
	Totals										
8 272	Penalty				-1						
	Maneuver Score	0	+1/2	-1/2	-1	0		0	+1/2	68 1/2	3
	Totals										
9	Penalty										
	Maneuver Score										
	Totals										

SSA

Judges Signature



YEDA Official Score Sheet – RAIL

Class: #24 (Gem, Pear) Rail split C

W11

Back #	Rider Comments	Overall Class Comments
1 1677	Steady lower leg - more weight down front & heel	
2 1002	Boog at Jay -	
3 1000	Boog at Jay -	
4 1427	Boog at Jay -	
5 1473	More weight in feet - Broke at Jay	
6 168	Very Good	
7		
8		
9		
10		
11		

SSW
Judges Signature



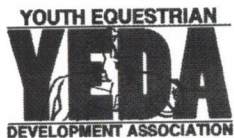
YEDA Official Score Sheet – RAIL

Class: #25 Elem. Per/ Rail split D

W/1

Back #	Rider Comments	Overall Class Comments
1 1056 ✓	Very Good	
2 245 ✓	Very Good	
3 726 ✓	More Contact	
4 1596 ✓	Very Good	
5 296 ✓	BOG at top	
6 1464 ✓	More weight in heel - B.O.G. at top	
7		
8		
9		
10		
11		

S Sll
Judges Signature



YEDA Official Score Sheet – RAIL

Class: #25B elem. Peck Rail split W/T

Back #	Rider Comments	Overall Class Comments
1 1219	B.O.G. at jog - Forward with feet	
2 1452	Very Good	
3 1566	B.O.G. at jog - Don't lean back	
4 1332	A little loose - h.o.p. at jog	
5 1158	Very Good	
6 1551	B.O.G. at jog	
7		
8		
9		
10		
11		

58ll

Judges Signature

YEDA Official Score Sheet – Emerald Pattern 6
 Updated 2020

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Class #26
SR Emerald putt
split A

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver						F & E	HDD	Total	Comments
		Walk	Jog	Lope LL	Walk	Stop Back					
1 <i>RR</i> <i>1006</i>	Penalty		-1								
	Maneuver Score	0	-1/2	-1	0	-1/2	0	0	67	4	
	Totals										
2 <i>1618</i>	Penalty										
	Maneuver Score	0	0	-1	-1/2	0	0	0	68 1/2	3	
	Totals										
3 <i>426</i>	Penalty										
	Maneuver Score	0	-1/2	-1/2	0	0	0	0	69	2	
	Totals										
4 <i>696</i>	Penalty			-3	-3						
	Maneuver Score	0	0	-1	-1	0	0	0	62	6	
	Totals										
5 <i>1110</i>	Penalty		-1	-3	-1						
	Maneuver Score	0	-1	-1	-1	-1	0	0	60	7	
	Totals										
6 <i>584</i>	Penalty		-1	-3	-1						
	Maneuver Score	0	-1/2	-1	-1/2	+1/2	0	0	63 1/2	5	
	Totals										
7 <i>907</i>	Penalty										
	Maneuver Score	0	0	0	0	+1/2	0	0	70 1/2	1	
	Totals										
8	Penalty										
	Maneuver Score										
	Totals										
9	Penalty										
	Maneuver Score										
	Totals										

584

Judges Signature

YEDA Official Score Sheet – Emerald Pattern 6
 Updated 2020

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

*Class # 27
 SR emerald patt
 Split B*

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver						F & E	HDD	Total	Comments
		Walk	Jog	Lope LL	Walk	Stop Back					
1 947	Penalty										
	Maneuver Score	0	+1/2	+1	-1/2	+1/2		+1/2	+1/2	72 1/2	3
	Totals										
2 1468	Penalty										
	Maneuver Score	0	+1/2	-1/2	0	0		+1/2	+1/2	71	4
	Totals										
3 867	Penalty										
	Maneuver Score	0	+1/2	+1	+1/2	+1/2		+1	+1	74 1/2	1
	Totals										
4 949	Penalty		-1								
	Maneuver Score	0	0	+1	+1/2	+1/2		+1	+1	73	2
	Totals										
5 1084	Penalty										
	Maneuver Score	+1/2	0	-1	-1/2	0		0	0	69	5
	Totals										
6 583	Penalty			(-3)							
	Maneuver Score	0	-1	(-3)	-3	0		0	0	(60)	wrong side of marker "c" off pattern
	Totals										
7 1096	Penalty		-1		-1						
	Maneuver Score	0	-1	-1	-1/2	-1/2		0	0	65	6
	Totals										
8 577	Penalty			(-3)							
	Maneuver Score	0	-1/2	(-3)	0	0		0	0	(63 1/2)	wrong side marker "c" off pattern
	Totals										
9	Penalty										
	Maneuver Score										
	Totals										

583

 Judges Signature