YEDA REINING PATTERN NRHA #5 OFFICIAL SCORE SHEET

MANEUVER Circles Spins October Comments	Y	OUTH EQ	DUESTRIAN				ď ·										
Penalty Penalty Penalty Penalty Penalty Penalty Score H O O O O O O O O O	DE	VECOPMEN	IT ASSOCIATION		000	Spins	Circles OOo	Spins	Fast Circle Lead			&		HDD	Penalties		Comments
1	· 	- E	XHB#	MANEUVER	1	- 2	3	4	5	6	7	8				<u> </u>	
	. .		253	PENALTY			-										
Total 72 73 75 76 77 79 81 83 83 83 83 83 83 83	1								1				12	+1	0	86	
SCORE H O O O O O O O O O		¥		Total	72	73	75	76	77	79	81	83				,	
SCORE H O O O O O O O O O				PENALTY			- 1								* * * * * * * * * * * * * * * * * * * *		worked hard, nice
SCORE H O O O O O O O O O	2		236	SCORE				11/2					+3	+3	0	810/2	hands ,
3 839 SCORE 1 0 0 0 -1 0 0 0 1 1 2 2 71	-		71,927 4	Total	72	73		75%	71%	78%	79%	801/2	. •			00/2	kept house trained in
S Total 71 71 69 68 68 68 68 68 71 72 73 74 74 74 74 74 74 74			A. T														Circles
Total Tota	3	. 6	939			· · · · · · · · · · · · · · · · · · ·							+1	42	2	71	
S 1691			0 - 1		71	1	69	109	108	68	68	R		`^		()	
SCORE H									organization					2			
SCORE H												si,					
1691 SCORE H O H O O H H D H H D H H D H H			-					32 A		<u> 148</u> 148	والمساور والمقريضة الموارد			2 <u> </u>			
Total 71 71 72 72 73 73 74 74 74 75 75 75 75 75 75 75 75 75 75 75 75 75					à s				_								
PENALTY	5		1691										+2	+2	0	78	
6 254 SCORE 0 -1 -1 -1 +1 +1 -1 0 +1 +1 2 68 Total 70 66 65 66 67 66 66 70 66 70		-	20.44		11			14	ld	15	14	14					
Total 70 66 65 66 67 66 68 68 70 70 70 70 70 70 70 7	-				<u> </u>			1	â-l	1 1	_1	0					
PENALTY	. 6	'	254			10							+1	+1	2	68	
SCORE	-				10	\(\phi\)	44	(0,2)	WW	W I	QQ	WØ					
Total	١,	.			 												
PENALTY	'		.														
8		****	Maria sani sani sa sa sa						3								
Total	,																
PENALTY SCORE	`												140				
9 SCORE	18574	-	Towns Comment										rand) was garage		2.4		
	g	, . []						 									
in the property of the propert				Total													

Circled penalties are deemed due to horse not rider and will not appear in the final score.

Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

Riders need to be scored through their entire pattern, if off pattern consider that a severe penalty and should be placed lower then other riders who stayed on pattern.

JUDGES SIGNATURE	



YEDA Official Score Sheet - RAIL Class: #2 JR Emerald Pail

Marini Ma	MENT ASSOCIATION	
Back #	Rider Comments	Overall Class Comments
1 614	nice les	
2 3(1)	bow lower back	
4 952	nice hands, legs	
5 263	18F4 Showder back	
6 1089	leff shoulder lande nice less	
7		
8		
9		
10		
11		



YEDA Official Score Sheet - Ruby Pattern 5

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in ½ point increments

(lass #3 JRISR Ruby patt

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- a Loce of etirrur

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

					,	·			<i>)</i> .			
		Maneuver										Comments
		Description	Walk	Lope RL	Jog	Jog O L	Lope LL	Stop Back	F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6				
	-	Penalty										
1	12112	Maneuver Score	H	+1	+1	+2	12	+1		, ,	81	•
	1343	Totals	71	72	73	75	77	78	H	+2	61	
		Penalty										
2	405	Maneuver Score	0	-1	41	+2	+2	+1	, n		70	•
	700	Totals	70	69	70	72	74	75	+2	+2	79	
·		Penalty										
3	1592	Maneuver Score	0	0	0	+1	+2	41		41	77	
	19-10	Totals	70	70	70	71	73	74	12	+1	- (* 1	
		Penalty						,				
4	وي ساوس	Maneuver Score	1-1	-1	0	41	0	0	١			•
	1558	Totals	109	68	68	69	69	69	+1	+1	71	
		Penalty					-2				_	
5	799	Maneuver Score	+1	0	+1		-1	0	h s	6	69	
	1-1-1	Totals	71	71	72	71	68	68	+1	0	W I	
	14	Penalty										
6	1111	Maneuver Score	0	+	+1	0	+1	0	+2	+1	-,,	
	467	Totals	70	71	72	72	73	73	12	+	76	•
		Penalty									-	
7	14.24	Maneuver Score	0	+1	+1	-1	+1%		.		7131	4 .
	1146	Totals	70	71	72	71	72	73%	1+1	+2	76%	•
		Penalty										
8	100	Maneuver Score	0	0	0	Ó	-1	+1]		1	
	102	Totals	70	70	70	70	69	70	+1	+2	73	•
		Penalty					T					
		Maneuver Score	 		 	 -		 	1			
9				<u> </u>			<u> </u>					
		Totals										





YEDA Official Score Sheet - RAIL Class: #4 flem Paul Pail

-	DEVELOP	IENT ASSOCIATION	
	Back #	Rider Comments	Overall Class Comments
1	154	hice lines chin wo	
2	1281	bowed back quiet legs some	
3	1459	pwll left shoulder back nic legs	
5	434	ncce lines sit straighter	
6	1492	quiet less some sit up straighter	
7	W15		
8	146	sit taller snowders back	
9	182	straighten lines, leaning back	
10			
11			





YEDA Official Score Sheet - RAIL Class: #5 SP Emerald Pail

-		IENT ASSOCIATION	
	Back #	Rider Comments	Overall Class Comments
1	567	nice posture good hands	
2	457	look up nice postuee quiet legs some	
3	851	的数据数据数据数据数据数据数据数据数据数据数据数据数据数据数据数据数据数据数据	
4	253	nice lines	
5			
6			
7			
8			
.9			
10			
11			



YEDA Official Score Sheet - Opal / Pearl Pattern 5

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in ½ point increments Class # 6 JRISP Opal patt

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver								·		Comments
		Maneuver Description	Walk	Jog	Stop Back	Jog	X-Jog	Stop	F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6				
		Penalty						~]				
1	1597	Maneuver Score	0	41	٥	+1	0	-1	0	0	70	•
	(3),	Totals	70	71	70	72	72	70			,,,	
1		Penalty			-	<i>F</i> "35	. 123	4				
2	1356	Maneuver Score	0	+1	+1	41	0	0	41	1-1	76	
-	שנבן	Totals	70	71	72	73	73	73	71	+1	75	•
		Penalty			, , ,							
3	1,,,,	Maneuver Score	0	0	-1	-1	D	0	,	,	, ,	
	1240	Totals	70	70	69	68	68	68	-1	-1	66	,
7. VIII. VIIII. VIIII VI		Penalty		-1			- 40					
4	2146	Maneuver Score	0	0	0	0	+1	0				
"	299	Totals	70	69	69	69	70	70	+1	+1	72	4
		Penalty						<u> </u>				
5		Maneuver Score	0	41	41	0	71	H				
3	516	Totals	70	71	72	72	73	74	12	+1	1	
		Penalty			100	100						
6	المالية	Maneuver Score	0	+2	+1	+2	+2	+1	1		0.	
0	1436	Totals	70	72	73	75	77	78	+2	+2	82	.
		Penalty		,		10		1				
-		Maneuver Score					***					
7		Totals			!		 		1			
		Penalty				<u> </u>		-		 	1	
	1	Maneuver Score					1					
8		Totals	-					-				
		Penalty	 					-		 -	-	
		Maneuver Score	<u> </u>	-		1		 	1			
9			manufacture transfer has it constituted	}	 			 	1			
	<u>L</u>	Totals	<u> </u>	<u> </u>		<u> </u>		L	<u> </u>	1	<u></u>	



YEDA Official Score Sheet - Opal / Pearl Pattern 5 (Lm. Pearl Patt. Updated 2020)

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in ½ point increments 10f Z

Class #7

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- · Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

						\$					(
		Maneuver Description	Walk	Jog	Stop	Joq	X-Jog	Stop				Comments
	Entry #	Maneuver	1	2 2	Back 3	30g 4	7-30g	6 6	F&E	HDD	Total	
-	Lilly#	Penalty			3	4	5	6				_
		Maneuver Score	0		.		h s				. ,	
1	107a	Totals	70	70	+1	71	+1	0 72	+2	+1	75	•
	Haracon and a second and a second	Penalty	10	- '-			72	10	***************************************			
		Maneuver Score	0				2.3				_	,
2	665	Totals	70	+2		12	+2	+1	12	+2	80	4
		Penalty	10	72	- 11	73	75	76				0 0 1 1 1
		Maneuver Score	+									Quiet hands , when Jogging
3	146	Totals	0		-		0	0	0	0	67	when justing
			70	69	68	67	67	67				
		Penalty				<u> </u>			. :		/	
4	182	Maneuver Score	0	+1	0	0	11	0	+1	+1	74	
	1 000	Totals	70	71	71	171	72	<i>7</i> a				
		Penalty										Quiet leas , at jog
5	1492	Maneuver Score	6	1+1	0	0	-1	且	0	0	71	· wr jog
		Totals	70	刀人		171	70					
		Penalty		100-3			<i>o</i> Pconè		1		00	No jog Mæsed marke
6	434	Maneuver Score	0	-3	<u> </u>	-3		-a	-3	-3	(54)	Missed Marke
CALCONOMICS.	,,,,	Totals	70	Nov	lele	63	42/	40				
		Penalty			<u> </u>							
7	1459	Maneuver Score	0	1	+1	1+a	12	+1	+2	12	81	
	1901	Totals	70		172	174	10	17				
		Penalty		<u> </u>							/	
8	1281	Maneuver Score	0	11	12	1+2	T2	+1	+3	+2	83	*
	10/01	Totals	70		73	175	111	78	40		00	
		Penalty	-a	-2							/	ł
9	1514	Maneuver Score	-(0	1+1	+2	+1	1		7	7
		Totals	67	64	164	65	167	1 68	1+2	1-2	12	
								~	· · · · · · · · · · · · · · · · · · ·			



YEDA Official Score Sheet - Opal / Pearl Pattern 5

Updated 2020

Class #8 JKISK Opal patt

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in ½ point increments

B

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- · Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in $\frac{1}{2}$ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Comments Maneuver Stop Description Walk Jog Jog X-Jog Stop Back F&E HDD Total Entry # Maneuver 1 2 3 4 5 6 Penalty 2 Maneuver Score D 0 ٥ O D 1623 +1 70 Totals 68 70 69 آ ها Penalty Maneuver Score 12 Ð 4 +2 +2 41 2 1177 82 12 łα Totals 18 70 73 Penalty - 1 Maneuver Score Ď b D 3 1391 +1 68 Totals 70 109 69 68 lolo 1060 Penalty Maneuver Score 0 +2 12 +1 4 443 **+3** 83 +2 Totals 78 Penalty Maneuver Score Ô 5 2D2 +1 +1 72 Totals 69 69 109 Penalty Maneuver Score Ö +2 41 0 6 1494 +1 +1 78 Totals 70 Penalty Maneuver Score -2 7 68 +2 +1 1232 **Totals** 65 70 70 69 しゅう lol0 Penalty Maneuver Score 8 Totals Penalty Maneuver Score 9 Totals



YEDA Official Score Sheet – Amber EWD Pattern 5 & 6 *Updated 2020*

Class#9 EWD Amber

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

												Con	nments
		Maneuver Description	Walk	Extend Walk	Reg Walk	Circle L	Extend Walk	Stop	F&E	HDD	Total		
	Entry #	Maneuver	1-2	3	4	4	5	6					
		Penalty										·	
1	ii l An	Maneuver Score	+2	+2	+2	+3	+2	+2	+3	+3	89		
	1491	Totals	コュ	74	76	79	81	83		, 5	01		11 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1
		Penalty											
2		Maneuver Score		:									
		Totals											
		Penalty											
3		Maneuver Score									,		
		Totals											
		Penalty											
4		Maneuver Score											
		Totals											
		Penalty											
5		Maneuver Score							1			•	
		Totals											
-		Penalty											
6		Maneuver Score							1		<i>'</i>		
*		Totals							1				
		Penalty											and the second section in the section in the second section in the section in the second section in the
7		Maneuver Score											
'		Totals											
		Penalty	1	1			1						
8		Maneuver Score	1				1						
°		Totals		<u> </u>			1		A Comment				
<u> </u>	<u> </u>											. н	



YEDA Official Score Sheet - Ranch Horse Pattern # 5

Class # 10 JR 15K Supphire Ranch

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments.

1 - point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 - point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0:

Must be placed under rider/s without or not incurring faults.

- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse secred from -3 to +3 in $\frac{1}{2}$ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

1	Entry#	Maneuver Description Maneuver	Walk 1	Trot	X-Tr ot	Stop 4	360 ea. direction	Walk	Trot L 7	Lope LL 8	X-Lo pc 9	Change Loads	Lope 11	X- Trot	Stop Back 13	Penalties	HDD	Overall Ability	Final Score	Comments
1	948	Penalty Maneuver Score Totals	4 1	+1 72	+ 73	+1 74	+1	+1 76	+1	+1	+1	+2	+1 82	D %2	り 82	0	+2	+1	85	
2	545	Penalty Maneuver Score Totals	-1	D 69	+1	+1	+2	0	D	11. 7张	+2	+2	+1	+1 80	+1		+1	+1	83	
3	711	Penalty Maneuver Score Totals	 	+1 72	ナス フ4	+1 75	0 75	+1 76	+1	0	0	-1 76	-1 75	0	0		+2	+1	78	
4	901	Penalty Maneuver Score Totals	0 70	+1 71	+2 73	+1 74	-1 -13	D	+1 74	+1 75	+2	+2	+1 80	+2 82	+2 84		+2	+2	88	
5	921	Penalty Maneurer Score lotals	*	0/	+1	0		} \ √2	+L 73	74	0	>	74	1 · · · · ·	0		7	-1	(6P) (13)	Raide
6	45	Penalty Meneuver Store Totals	+	F1 72	72	0		+1 72	13	14	1 -1 15	3 -1 71	1	-3	-3 62		á	-2	OP WAR	recide
7	921	Penalty Maneuver Score Totals	+	+1	+2 74	0 74	-1 -13	+1 74	ナし 75	+1	0 76	-3 -2 71	-3/ 10G	083 63	0		-1	-1	(OP)	
8	415	Penalty Maneuver Score Totals	+1	0	+1	+1	0	0	1 1	0 74	+1	+2	+1 78	+1 	1 1		+2	+2	84	•



YEDA Official Score Sheet - Emerald Pattern 5

Updated 2020

Class #11

JR Emerald patt

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- · Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

[N									(1) (1) (1) (1) (1) (1) (1) (1) (1) (1)	Comments
		Maneuver Description	Walk	Jog	Lope LL	Lope	Jog	Stop Back	F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6				
		Penalty									_	
1	614	Maneuver Score	0	+2	+2	+2	42	+2	+2	+2	84	
		Totals	70	72	74	76	18	80	. ~	\	91	. •
		Penalty									A	
2	367	Maneuver Score	0	+1	0	0	-1	0	a			•
	١٩٧	Totals	70	71	71	71	70	70	+1	+2	73	
		Penalty										
3	852	Maneuver Score	0	0	+-1	+1	41	0	1 _			٠
	824	Totals	70	70	71	7a	73	73	42	+1	76	
		Penalty										
4	Incida	Maneuver Score	0	41	+1	+1	+2	+2	1.		91	•
	1089	Totals	70	1-71	72	73	75	177	+2	+2	81	
		Penalty										
5	200	Maneuver Score	0	8	+1	+1	+2	+1	1		-10	a
	263	Totals	70	69	70	71	73	74	+2	+2	78	1
		Penalty		-1								
6	050	Maneuver Score	0	0	4-1	+1	0	41				
	952	Totals	70	49	70	171	71	72	1+1	+1	74	
		Penalty										
7		Maneuver Score										
	1	Totals										
		Penalty		A PART CHARTE		an account which the sward	No. of the Control of					
8		Maneuver Score		1	1				1			
		Totals		1					1			
		Penalty	tal harmonia a man									
9	Ì	Maneuver Score		1			1					
		Totals		1	1		1		1		Barren San	
L	.R				<u> </u>		_K	* 1			8	



YEDA Official Score Sheet – Emerald Pattern 5

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in ½ point increments

Class #12 Sp Emerald putt.

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- $\bullet \;\;$ Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

	*****											Commonate
		Maneuver Description	Walk	Jog	Lope	Lope	Jog	Stop Back	F&E	HDD	Total	Comments
	Entry #	Maneuver	1	2	3	4	5	6		1,122		
		Penalty								,		
1	526	Maneuver Score	0	41	٥	+1	41	+1	ナマ	1 1		
	DAG	Totals	70	71	71	マス	73	74	70	+1	1 1	
		Penalty				-3					/	
2	253	Maneuver Score	0	0	+1	-1	-	+1	+1	+1	69	
	aus	Totals	70	70	71	5	40	6	* 1	71	4-1	•
		Penalty										
3	457	Maneuver Score	0	+1	+2	+2	+1	+2	+2	+1	81	
	101	Totals	70	71	73	75	76	78	TA		01	
		Penalty					-			3	_	
4	867	Maneuver Score	-1	Ó	+1	0	+1	+1	ta	+2	- 7,	
	041	Totals	69	69	70	70	71	72	10	10	76	•
		Penalty						:			/	·
5	851	Maneuver Score	0	0	+1	+1	12	+1				
	991	Totals	70	70	71	72	74	75	+2	+1	78	
		Penalty		1		-	_				1.	
6		Maneuver Score										
		Totals						<u> </u>				
		Penalty							<i>**</i> . *			
7		Maneuver Score						<u> </u>			1	
		Totals										
		Penalty										
8		Maneuver Score										
		Totals					4 1 4					
		Penalty										
9		Maneuver Score										
		Totals										





YEDA Official Score Sheet - Diamond Pattern 5

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in V_2 point increments

Class # 13 Sp Diamond patt

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- · Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

				-								Comments
		Maneuver Description	Jog	Lope LL	O @ B Stop	90 L	Back	Jog Stop	F &	HDD	Total	
	Entry #	Maneuver	1	2	2	3	4	5	E			
	. '	Penalty							70		/	
1	1691	Maneuver Score	+1	+1	0		0	0	+2	+1	73	1
		Totals	71	72	1	71		70				
		Penalty		-3				11 11			. /	
2	254	Maneuver Score	+2	- a	~1	0	0	+1	ta	+1	70	
	~~ 1	Totals	72	67	66			67	10	71		
		Penalty		Ber o	-3							
3	1.70	Maneuver Score	42	+2	-1	+1	+2	+1.	+2	ね	70	•
	672	Totals	72	74	70	71	73	74			78	•
		Penalty				7.						
4	236	Maneuver Score	1-1	4-1	0	41	0	+1	+2	+1	77	
"	0/54	Totals	-11	72		73		74				
		Penalty										
5	920	Maneuver Score	-1	-1	-1	0	+1	0	0	+1	10	•
	839	Totals	69	68	67	1	68	68			69	
	N			- W.			4.0	(0.0				
		Penalty				1						
7		Maneuver Score										
'		Totals				1			1			
		Penalty										
		Maneuver Score	 					1	1			
8		Totals	1	1	 			1	1			
									1	-	ļ	
1		Penalty										
9		Maneuver Score										
		Totals				1		1				
L	<u> </u>		<u> I </u>	1	1	J	<u> </u>	.l	1	<u> </u>	<u> </u>	<u> </u>



YEDA Official Score Sheet - RAIL Class: #14 JP/SP Opal Pail A

Back	# Rider Comments	Overall Class Comments
1 207	nice leas & hands	
2 123	nice lines	
3 117		
4 135	le nice lines	
5 124	sit up straighter quiet your leas	
6 44	3 nice natural look	
7		
8		
9		
10		
11		



YEDA Official Score Sheet - Sapphire / Alumni Pattern 5

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

(lass #15 TRISK sopphise part.

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

Loss of rein

Judges Signature

- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

						Simple						
[* 1										Comments
		Maneuver Description	Walk	Jog	Lope O RL	Chang e Leads	Lope LL	Stop Back	F &	HDD	Total	
	Entry #	Maneuver	1-2	3	4	5	6	7	E			
	948	Penalty			-308						OP	Stop wrong side of cone
1		Maneuver Score	+	+21	-3	-a	-1	0	- <u>م</u>	-a	40)	of cone
		Totals	F	73	402	45	64		2			NO Right lead
		Penalty					1	OP			OP\	Stop wreamy side of come
2	545	Maneuver Score	+1	+2	41	+1	0/	-3	41	+1 +1	-14	of cone
	0.10	Totals	71	73	74	75	\	72/	71	T 1		1.
		Penalty										
3	921	Maneuver Score	+1	+1	0	0	D	0	1-0		, ,	, b
	721	Totals	71	72	72	72	72	7a	ねれ	1-1	75	
										2.		
									a ilale A			
1964.00	70	Penalty										
5	901	Maneuver Score	+1	+2	+2	+1	+2	+2				
		Totals	71	73	75	76	78	80	+2	+1	83	
	415	Penalty							+2 +2	2 +2		
6		Maneuver Score	41	+1	41	+2	+1	+1				
		Totals	171	72	73	75	76	77			81	•
		Penalty										
7		Maneuver Score										
		Totals							1			
		Penalty										10150010
8		Maneuver Score										
		Totals					1	1				
9		Penalty									 	
		Maneuver Score			-		-	 	1			
			 		_	_						
		Totals)			

YOUTH EQUESTRIAN

DEVELOPMENT ASSOCIATION

YEDA Official Score Sheet - RAIL Class: #16 JP/SR Opal Pail B

		IENT ASSOCIATION	One well Class Commonts
	Back #	Rider Comments	Overall Class Comments
1	1391	nice lines quiet leas little more	
2	516	good lines nice leas	
3	1494	nice legs & hards	
4	344	bring left showder back Sit taller	
5	1597	bring left showder back	and the second of the second o
6	1436	nice lines	en e
7	1623	st taller, legs buck	
8			
9			
10			
11			



YEDA Official Score Sheet - RAIL Class: #17 JP [SR Puby Poil

	Back #	Rider Comments	Overall Class Comments				
1	1146	nice lines thands					
2	405	good lines, legs					
3	1343	guiet legs good lines t legs					
4	10 A						
5	799	good lines & hards					
6	1558	nice lines					
7	1592	pull left shoulder back nice legs back too bowed, stretch up					
8	447	back too bowed, streetch up					
9							
10							
11							