

YEDA REINING PATTERN NRHA #8 OFFICIAL SCORE SHEET

Class 1A

Diamond Reining

Part 1

Comments

EXHB #	MANEUVER DESCRIPTION	Spins		R O o O & Lead Change	L O o O & Lead Change	Stop & L Rollback	Stop & R Rollback	Stop + back	Overall Ability	HDD	Penalties	Final Score	Comments
		1	2										
1	MANEUVER	1	2	3	4	5	6	7	8				
	PENALTY												
	SCORE	0	+1/2	+1	+1 1/2	+1 1/2	+1 1/2	+1 1/2	+1 1/2	+1 1/2	0	1	75
Total		70	70 1/2	71 1/2	72	72 1/2	73	73 1/2					
2	MANEUVER	1	2	3	4	5	6	7	8				
	PENALTY												
	SCORE	-1	-1 1/2	-1 1/2	+1/2	0	-1/2	0		0	+1	3	65
Total		109	107 1/2	104	104 1/2	104 1/2	104	104					
3	MANEUVER	1	2	3	4	5	6	7	8				
	PENALTY												
	SCORE	+1	+1	+1/2	+1/2	+1/2	+1/2	+1/2		+1	0		75 1/2
Total		71	72	72 1/2	73	74	74 1/2	74 1/2					
4	MANEUVER	1	2	3	4	5	6	7	8				
	PENALTY												
	SCORE	0	-1	+1/2	+1/2	0	+1/2	+1		+1/2	+1/2		72 1/2
Total		70	69	109 1/2	70	70	70 1/2	71 1/2					
5	MANEUVER	1	2	3	4	5	6	7	8				
	PENALTY												
	SCORE	-1	-1	+1/2	0	0	-1/2	0		+1 1/2	0		108 1/2
Total		109	108	108 1/2	108 1/2	108 1/2	108	108					
6	MANEUVER	1	2	3	4	5	6	7	8				
	PENALTY												
	SCORE	+1 1/2	+1 1/2	0	0	-1/2	0	0		0	0		69
Total		70 1/2	70 1/2	70 1/2	109 1/2	109	109	109					
7	MANEUVER	1	2	3	4	5	6	7	8				
	PENALTY												
	SCORE												
8	MANEUVER	1	2	3	4	5	6	7	8				
	PENALTY												
	SCORE												
9	MANEUVER	1	2	3	4	5	6	7	8				
	PENALTY												
	SCORE												
Total													

Don't exaggerate hand pos.
use center markers

Circled penalties are deemed due to horse not rider and will not appear in the final score.
Maneuvers and Overall Ability are scored +3 to -3 in 1/2 point increments.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments
Riders need to be scored through their entire pattern, if off pattern consider that a severe penalty and should be placed lower than other riders who stayed on pattern.

JUDGES SIGNATURE



YEDA REINING PATTERN NRHA #8 OFFICIAL SCORE SHEET

Class 1B
Diamond Reining
Part 2

EXHB #	MANEUVER DESCRIPTION	Spins		R 000 & Lead Change	L 000 & Lead Change	Stop & Rollback	Stop & Rollback	Stop + back	Overall Ability	HDD	Penalties	Final Score	Comments
		4 Left	4 Right										
1	725												
	PENALTY												
	SCORE	+1 1/2	+1 1/2	+1	+1	+1/2	+1/2	+1/2	+1				
	Total	70 1/2	70	71	72	72 1/2	73	74	+1 1/2	-1		74 1/2	
2	1084												
	PENALTY												
	SCORE	+1	+1	+1	+1 1/2	0	0	0	+2 1/2	0			
	Total	70 1/2	71	71	71 1/2	71 1/2	72	72	+1	0		73	
3	839												
	PENALTY												
	SCORE	-1	-1	+1 1/2	0	-1/2	0	-1/2	+1/2	0			
	Total	109	108	107 1/2	107 1/2	107	107	106 1/2	+1/2	0		107	
4	917												
	PENALTY												
	SCORE	+1 1/2	+1 1/2	0	+1 1/2	0	+1 1/2	0	+1	0			
	Total	70 1/2	71	71	71 1/2	71 1/2	72	72	+1	0		73	
5	377												
	PENALTY												
	SCORE	+1 1/2	-1/2	+1 1/2	+1	+1 1/2	+1 1/2	0	+1	+1/2			
	Total	70 1/2	70	70 1/2	71 1/2	72	72 1/2	72 1/2	+1	+1/2		74	
6													
	PENALTY												
	SCORE												
	Total												
7													
	PENALTY												
	SCORE												
	Total												
8													
	PENALTY												
	SCORE												
	Total												
9													
	PENALTY												
	SCORE												
	Total												

Circled penalties are deemed due to horse not rider and will not appear in the final score.

Maneuvers and Overall Ability are scored +3 to -3 in 1/2 point increments.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments



Riders need to be scored through their entire pattern, if off pattern consider that a severe penalty and should be placed lower than other riders who stayed on pattern.

JUDGES SIGNATURE



YEDA Official Score Sheet – RAIL Class: JH Open Rail Split A

Back #	Rider Comments	Overall Class Comments
1 816	good pos. more weight on ball of foot bring leg fwd	
2 15604	good upper body	
3 1543	excellent pos. nice hands	
4 8509	excellent position more weight in hands. good hands	
5 1413		
6 1447		
7		
8		
9		
10		
11		


Judges Signature 

YEDA Official Score Sheet - Ranch Horse Pattern #8

JR Sapphire

(3)

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in 1/2 point increments.

1 - point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 - point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0:

- Must be placed under rider/s without or not incurring faults.
- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments.

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description		Lope RL	X Lope	Stop		LL	Walk 10-15	Stop Back 8	1 1/4 Spin L	Trot	Stop	Penalties	HDD	Overall Ability	Final Score	Comments
	Trot	1 Spin Right			L RB	Lope 0											
1	351	Penalty															
		Maneuver Score	0	-1	0	0	-1/2	0	0	+1/2	0	0	0	0	0	0	68
Totals			109	109	109	107 1/2	107 1/2	107 1/2	108	108	108	108					
2	840	Penalty															
		Maneuver Score	0	+1 1/2	+1 1/2	+1 1/2	0	0	0	0	+1 1/2	0	0	0	0	+1 1/2	72 1/2
Totals			70 1/2	71	71 1/2	71 1/2	71 1/2	71 1/2	71 1/2	72	72	72					
3	1208	Penalty															
		Maneuver Score	+1 1/2	0	0	+1 1/2	0	0	0	+1 1/2	0	0	0	0	0	+1 1/2	71
Totals			70 1/2	70 1/2	70 1/2	71	71	70	70 1/2	70 1/2	70 1/2	70 1/2					
4	311	Penalty															
		Maneuver Score	+1 1/2	+1	+1 1/2	+1	+1 1/2	+1	0	0	0	+1 1/2	+1 1/2		-1 1/2	+1	76 1/2
Totals			70 1/2	71 1/2	72	73	73 1/2	74 1/2	74 1/2	74 1/2	75	75 1/2					
5	1033	Penalty															
		Maneuver Score	0	0	+1 1/2	+1 1/2	+1 1/2	+1 1/2	+1 1/2	+1 1/2	+1 1/2	+1 1/2	+1 1/2		0	+1	75 1/2
Totals			70 1/2	70 1/2	70 1/2	71	72	72 1/2	73	73 1/2	74	74 1/2					
6	1092	Penalty															
		Maneuver Score	+1 1/2	0	-1	+1 1/2	0	0	0	+1 1/2	-1 1/2	0	0	0	0	+1 1/2	100 1/2
Totals			70 1/2	70 1/2	65 1/2	106	106	106	106 1/2	106	106	106					
7	107	Penalty															
		Maneuver Score	0	+1	+1 1/2	0	0	+1 1/2	+1	+1	+1 1/2	+1 1/2	0	0	0	+1 1/2	75 1/2
Totals			70	71	71 1/2	71 1/2	72	72	73	74	74 1/2	75					
8	760	Penalty															
		Maneuver Score	+1 1/2	+1 1/2	+1 1/2	+1 1/2	+1 1/2	+1 1/2	0	0	-1 1/2	0	0	0	0	+1 1/2	73
Totals			71	71	72	72	73	73	73	73	73	73					

Judges Signature

[Handwritten Signature]

YEDA Official Score Sheet – RAIL Class: JR Opal Rail Split B

Back #	Rider Comments	Overall Class Comments
1	Nice pos. + hands keep L.L back @ jog	
2	Excellent pos. Don't know	
3	good pos. tighen seat	
4	Nice pos.	
5	very good pos. + tighen lower leg	
6	Nice Rider on tough horse	
7	good Rider strengthen core.	
8		
9		
10		
11		

 Judges Signature

YEDA Official Score Sheet - Ranch Horse Pattern #8

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in 1/2 point increments.

SR Sapphire
Split-A

(5)

1 - point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 - point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0:

- Must be placed under rider/s without or not incurring faults.
- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Trot	1 Spin Right		Lope RL	X Lope	Stop L, RB	LL Lope o	Walk 10-15	Stop Back 8	1 1/4 Spin L	Trot	Stop	Penalties	HDD	Overall Ability	Final Score	Comments											
			1	2															3	4	5	6	7	8	9	10	11		
1	884	+1/2 70 1/2	+1 71 1/2	+1	+1	73 1/2	74	+1/2 74 1/2	-1 72 1/2	+1/2 73	+1/2 73 1/2	0	-1/2 73		-1/2	+1/2	74												
																			Maneuver Score	Totals	Penalty	Maneuver Score	Totals	Penalty	Maneuver Score	Totals	Penalty	Maneuver Score	Totals
2	1061	0	0	0	0	+1/2 70 1/2	0	+1/2 71	0	71	0	71	0		0	+1/2 71 1/2	72												
																			Maneuver Score	Totals	Penalty	Maneuver Score	Totals	Penalty	Maneuver Score	Totals	Penalty	Maneuver Score	Totals
3	591	0	0	0	0	+1/2 70 1/2	-1 109 1/2	0	0	109 1/2	0	0	0		+1/2	+1/2	70 1/2												
																			Maneuver Score	Totals	Penalty	Maneuver Score	Totals	Penalty	Maneuver Score	Totals	Penalty	Maneuver Score	Totals
4	1084	0	0	0	+1/2 70 1/2	0	0	0	-1/2 70	0	+1/2 70 1/2	0	+1/2 71 1/2		0	+1/2	71 1/2												
																			Maneuver Score	Totals	Penalty	Maneuver Score	Totals	Penalty	Maneuver Score	Totals	Penalty	Maneuver Score	Totals
5	1064	0	+1/2 70 1/2	+1/2 71	+1/2 71 1/2	+1/2 71 1/2	+1/2 72	+1/2 73	+1/2 73	+1 74	+1/2 74 1/2	0	0		+1	+1	75 1/2												
																			Maneuver Score	Totals	Penalty	Maneuver Score	Totals	Penalty	Maneuver Score	Totals	Penalty	Maneuver Score	Totals
6	929	+1/2 70 1/2	+1 71 1/2	0	0	-1 70 1/2	0	0	0	70 1/2	0	0	0		+1/2	+1/2	71												
																			Maneuver Score	Totals	Penalty	Maneuver Score	Totals	Penalty	Maneuver Score	Totals	Penalty	Maneuver Score	Totals
7																													
																			Maneuver Score	Totals	Penalty	Maneuver Score	Totals	Penalty	Maneuver Score	Totals	Penalty	Maneuver Score	Totals
8																													
																			Maneuver Score	Totals	Penalty	Maneuver Score	Totals	Penalty	Maneuver Score	Totals	Penalty	Maneuver Score	Totals

Judges Signature *Colleen*



YEDA Official Score Sheet – RAIL Class: SR Opal Rail SplitC

(6)

Back #	Rider Comments	Overall Class Comments
1	1505 bring legs back more weight in heels	
2	1451 good seat	
3	1177 nice lower leg.	
4	455 good position	
5	1494 close seat nice leg position	
6	1391 pull lower leg back	
7		
8		
9		
10		
11		

Judges Signature

YEDA Official Score Sheet - Ranch Horse Pattern #8

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in 1/2 point increments.

SR Sapphire
Split B

7

1 - point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 - point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0:

- Must be placed under rider's without or not incurring faults.
- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

2x Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 point increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description		Lope RL	X Lope	Stop L RB	L L Lope o	Walk 10-15	Stop Back 8	1 1/2 Spin L	Trot	Stop	Penalties	HDD	Overall Ability	Final Score	Comments
	Trot	1 Spin Right														
1	Maneuver Score	0	+1/2	0	-1/2	0	0	0	+1/2	0	0		0	+1/2	71 1/2	
	Totals		70 1/2	71	70 1/2	70 1/2			71							
2	Maneuver Score	0	0	0	0	+1/2	0	+1/2	0	+1/2	0		0	+1	73	Wrong lead
	Totals		710			71			71 1/2	72	72					
3	Maneuver Score	+1/2	+1/2	-2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0		+1/2	0	69 1/2	
	Totals		71	66	66 1/2	67	67 1/2	68	68 1/2	69	69					
4	Maneuver Score	0	0	0	0	0	0	0	+1/2	+1/2	0		0	0	71	
	Totals								70 1/2	71	71					
5	Maneuver Score	+1/2	+1/2	+1/2	-1/2	0	0	0	+1/2	0	+1/2		0	+1/2	72 1/2	
	Totals		71	71 1/2	71	71	71	71	71 1/2	71 1/2	72					
6	Maneuver Score	+1/2	+1	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2		-1/2	+1 1/2	76	
	Totals		70 1/2	71 1/2	72	71 1/2	72	73	73 1/2	74	75					
7	Maneuver Score	0	0	0	-1/2	0	-1/2	+1	+1/2	0	-1		0	0	69 1/2	
	Totals				69 1/2		69	70	70 1/2	70 1/2	69 1/2					
8	Maneuver Score	+1	+1/2	+1/2	0	+1/2	+1/2	+1	0	0	0		0	+1	75	
	Totals		71	71 1/2	72	72 1/2	73	74	74	74	74					

Judges Signature

YEDA Official Score Sheet - Diamond Pattern 8

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

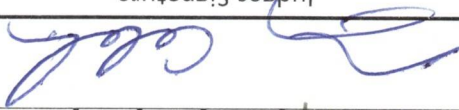
- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Maneuver Description	Entry #		Maneuver		Maneuvers											Comments		
	1	2	3	4	5	6	7	8	9	F & E	D	D	Total					
	Penalty	Maneuver Score	Totals	Penalty	Maneuver Score	Totals	Penalty	Maneuver Score	Totals	Penalty	Maneuver Score	Totals	Penalty	Maneuver Score	Totals	Penalty	Maneuver Score	Totals
Walk	0	70	0	70	0	70	0	70	0	70	0	70	0	70	0	70	0	70
Jog	0	100	0	100	0	100	0	100	0	100	0	100	0	100	0	100	0	100
Stop 360 L	0	100	0	100	0	100	0	100	0	100	0	100	0	100	0	100	0	100
Lope LL	0	100	0	100	0	100	0	100	0	100	0	100	0	100	0	100	0	100
Stop 180 R	0	100	0	100	0	100	0	100	0	100	0	100	0	100	0	100	0	100
X Jog	0	100	0	100	0	100	0	100	0	100	0	100	0	100	0	100	0	100
Stop 180 L	0	100	0	100	0	100	0	100	0	100	0	100	0	100	0	100	0	100
Lope LL	0	100	0	100	0	100	0	100	0	100	0	100	0	100	0	100	0	100
Stop LL	0	100	0	100	0	100	0	100	0	100	0	100	0	100	0	100	0	100
Stop Back	0	100	0	100	0	100	0	100	0	100	0	100	0	100	0	100	0	100
F & E																		
D																		
D																		
Total																		
			1529															
			644															
			979															
			383															
			1091															
			684															
			725															
			1004															
			377															

Judges Signature



Page 1 of 2

YEDA Official Score Sheet - Diamond Pattern 8

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments
 *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Entry #	Maneuver	Maneuvers									HDD	F & E	D	Total	Comments	
		Walk	Jog	Stop 360 L	Lope LL	Stop 180 R	X Jog	Stop 180 L	Lope LL	Stop Back						9
1	Penalty												0	+	74 1/2	
	Maneuver Score	+1/2	+1/2	0	+1/2	0	+1/2	0	+1/2	0	+1/2					
	Totals	70 1/2	71	71	72	72	73	73 1/2	74	74 1/2						
2	Penalty												0	+	75 1/2	
	Maneuver Score	+1/2	+1/2	0	+1/2	+1	+1/2	0	+1/2	0	+1/2					
	Totals	83 1/2	84	84	85 1/2	86 1/2	87 1/2	88	88 1/2	89						
3	Penalty															
	Maneuver Score															
	Totals															
4	Penalty															
	Maneuver Score															
	Totals															
5	Penalty															
	Maneuver Score															
	Totals															
6	Penalty															
	Maneuver Score															
	Totals															
7	Penalty															
	Maneuver Score															
	Totals															
8	Penalty															
	Maneuver Score															
	Totals															
9	Penalty															
	Maneuver Score															
	Totals															

Judges Signature

[Handwritten Signature]

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 Page 2 of 2

YEDA Official Score Sheet - Ranch Horse Pattern #8

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in 1/2 point increments.

1 - point penalty

- Rider allows horse to go too slow.
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- Break of gait from walk or trot more than 2 strides
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- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
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Faults incurring a score of 0:

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Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Trot	1 Spin Right	Lope RL	X Lope	Stop L RB	LL Lope o	Walk 10-15	Stop Back 8	1 1/4 Spin L	Trot	Stop	Penalties	HDD	Overall Ability	Final Score	Comments
1	Maneuver Score	+1	0	+1/2	+1/2	+1/2	+1/2	-1	+1/2	+1/2	+1/2	0		0	+1	74 1/2	
	Totals	71	71	72	72	72 1/2	73	72	72 1/2	73	73 1/2						
2	Maneuver Score	0	+1/2	0	+1/2	+1/2	0	0	0	+1/2	0	0		0	+1/2	72 1/2	
	Totals	70 1/2	71 1/2	71	71 1/2	71 1/2	71 1/2	71 1/2	72	72	72						
3	Maneuver Score	+1/2	0	0	0	+1/2	0	0	+1	+1/2	+1/2	0		0	+1/2	73 1/2	
	Totals	71 1/2	70 1/2	70	71	71 1/2	71	71	72	72 1/2	73	73					
4	Maneuver Score																
	Totals																
5	Maneuver Score																
	Totals																
6	Maneuver Score																
	Totals																
7	Maneuver Score																
	Totals																
8	Maneuver Score																
	Totals																

Alumni Ranch

Judges Signature

YEDA Official Score Sheet - Sapphire / Alumni Pattern 8
Scoring 0-100 with 70 denoting the average.
Updated 2020
Junior

Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Comments	Entry #	Maneuver Description	Maneuvers							HDD	Total	
			Walk	Jog	Jog	Lope RL	Lope LP	Simple Lead Δ	Stop Back			
	1		-1/2	+1/2	0	-1/2	-1/2	+1/2	+1/2	0	0	68 1/2
	2		+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	74
	3		0	+1/2	+1/2	+1/2	+1/2	+1/2	+1	0	0	74 1/2
	4		+1/2	+1/2	0	0	0	0	0	0	0	72
	5		0	0	0	0	0	0	+1/2	+2 1/2	0	65 1/2
	6		0	0	0	+1/2	+1/2	+1/2	+1/2	0	0	72 1/2
	7		0	+1/2	0	0	-1/2	-1/2	+1/2	+1/2	0	64 1/2
	8		0	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	0	73
	9											

Judges Signature
[Signature]

10

YEDA Official Score Sheet – RAIL Class: SR Open Rail

Back #	Rider Comments	Overall Class Comments
1 1557	Excellent position good connection	
2 1429		
3 1559	weight in heels legs fwd.	
4 1426	nice feel good hands	
5 1501	nice L.L	
6 1536	more weight in heels	
7		
8		
9		
10		
11		

 Judges Signature

YEDA Official Score Sheet - Topaz EWD Pattern 7 & 8

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 3/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers							Total	HDD	F & E	Comments
		Maneuver	1-2	3	4	5	6	7				
1	good pattern	Penalty	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	+	good pattern layout
		Maneuver Score	70 1/2	71	71	71 1/2	72	72 1/2				
		Totals	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2				
2	very nice	Penalty	+1/2	+1	+1/2	+1	+1/2	+1/2	0	0	+1/2	very nice position
		Maneuver Score	70 1/2	71 1/2	72	73	74	74 1/2				
		Totals	+1/2	+1	+1/2	+1	+1/2	+1/2				
3	1188	Penalty	+1/2	+1/2	-1/2	+1/2	+1/2	+1/2	0	0	+1/2	good position nice movement
		Maneuver Score	70 1/2	71	69 1/2	70 1/2	71	71 1/2				
		Totals	+1/2	+1/2	-1/2	+1/2	+1/2	+1/2				
4		Penalty										
		Maneuver Score										
		Totals										
5		Penalty										
		Maneuver Score										
		Totals										
6		Penalty										
		Maneuver Score										
		Totals										
7		Penalty										
		Maneuver Score										
		Totals										
8		Penalty										
		Maneuver Score										
		Totals										
9		Penalty										
		Maneuver Score										
		Totals										

Judges Signature

[Handwritten Signature]



YEDA Official Score Sheet – RAIL Class: Elem. Pearl Rail Split-A

14

Back #	Rider Comments	Overall Class Comments
1	683 good position watch rein holding	
2	1387 excellent position	
3	49 keep consistent motion	
4	1695 good pos. keep L.L. still.	
5	1649 keep laid pos.	
6	1076 good hands	
7		
8		
9		
10		
11		

Judges Signature

YEDA Official Score Sheet - Amber EWD Pattern 7&8

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.
- Loss of rein

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments
 *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Maneuver Description	Maneuvers							Entry #	Maneuver	Penalty	Maneuver Score	Totals
	Walk	Extend Walk	Reg Walk	OL	Stop	Back	Extend Walk					
1	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1	0	73 1/2	Nice pattern placement	
2	+1/2	0	+1/2	-3	0	0	+1/2	+1/2	0	69	Nice stop + back Nice ext. walk	
3	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	75	Excellent pos. Excellent pattern	
4												
5												
6												
7												
8												
9												

[Signature]
Judges Signature

YEDA Official Score Sheet – RAIL Class: Elem Rear Rail Split B

Back #	Rider Comments	Overall Class Comments
1 1281	quiet hands	
2 1287	Excellent pos.	
3 1464	Very good pos.	
4 1431	Nice Rider	
5 1619	L-L back	
6 1283	Softer hands.	
7		
8		
9		
10		
11		

 Judges Signature



YEDA Official Score Sheet – RAIL Class: Elem. Pearl Rail Split

(16)

Back #	Rider Comments	Overall Class Comments
1	1508 quieter hands	
2	1346 nice steady ride	
3	1551 Lower leg fwd - bring hand under you	
4	252 Excellent pos.	
5	1473 Nice pos.	
6	1158 Perfective Rider	
7		
8		
9		
10		
11		


Judges Signature

YEDA Official Score Sheet - Opal / 800 Pattern 8 Senior

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments
Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments
 *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver	Description	Maneuvers							F & E	HDD	Total	Comments
			Walk	Jog	Walk	Jog	Walk	Jog	Stop Back				
1	1536		+1/2	+1/2	0	0	0	+1/2	0	+1/2	0	72 1/2	lighter hands
2	1559		0	0	0	0	0	-1/2	0	0	0	70	
3	1420		0	+1/2	0	+1/2	+1/2	-1/2	+1/2	+1/2	0	72	
4	1501		+1/2	+1/2	-1	+1/2	+1/2	+1	+1/2	+1/2	0	73	late trans. to 2nd walk
5	1557		+1/2	+1/2	+1/2	-1/2	+1/2	+1	+1/2	+	0	74	
6	1429		+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	73 1/2		
7													
8													
9													

[Signature]
Judges Signature

YEDA Official Score Sheet - Opal / Lead Pattern 8

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments

Junior
Spitta A

18

- Minor Faults (-1 point)**
- Break gait at walk or jog for up to 2 strides
 - Over/under turn from 1/4 to 3/4
 - Ticking or hitting cone
 - Obviously looking down to check leads

- Major Faults (-3 points)**
- Break of gait at lope, out of lead or missing lead for 1-2 strides.
 - Not performing gait or stopping when called for a pattern within 10' of designated area.
 - Incorrect lead
 - Break of gait at a walk, jog for more than 2 strides.

- Severe Faults (-5 points)**
- Loss of rein
 - Use of either hand to instill fear or praise while on pattern or rail work.
 - Holding saddle with either hand
 - Cueing with the end of the romal
 - Spurring in front of the cinch.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver	Maneuver Description	Maneuvers							F & E	HDD	Total	Comments
			Walk	Jog	Walk	Jog	Walk	Jog	Stop Back				
1	1505	Walk	+1/2	+1	+1	+1	+1/2	+1/2	+1/2	0	0	76 1/2	
2	1611	Penalty	0	0	0	0	-1	+1/2	+1/2	+1/2	0	70 1/2	late from to 3rd walk
		Totals	0	0	0	0	-1	+1/2	+1/2	+1/2	0	70 1/2	
3	1564	Penalty	+1/2	+1	+1/2	+1	+1/2	+1	+1/2	+1	+1	76	
		Totals	+1/2	+1	+1/2	+1	+1/2	+1	+1/2	+1	+1	76	
4	1177	Penalty	+1/2	+1/2	+1/2	+1	+1/2	+1	+1/2	+1	+1	75 1/2	
		Totals	+1/2	+1/2	+1/2	+1	+1/2	+1	+1/2	+1	+1	75 1/2	
5	739	Penalty	+1	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1	76	
		Totals	+1	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1	76	
6	810	Penalty	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	-1	+1/2	+1	73	late from for 3rd jog
		Totals	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	-1	+1/2	73	
7	1331	Penalty	+1	+1/2	+1	+1	+2	+2	+2	+1	+2	82 1/2	
		Totals	+1	+1/2	+1	+1	+2	+2	+2	+1	+2	82 1/2	
8		Penalty											
		Totals											
9		Penalty											
		Totals											

Judges Signature

[Signature]

YEDA Official Score Sheet - Opal / Opal Pattern 8

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in 1/2 point increments

Junior Split B

19

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 point increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 point increments

Entry #	Maneuver	Description	Maneuvers							HDD	Total	Comments			
			Walk	Jog	Walk	Jog	Walk	Jog	Stop Back						
1	Maneuver	Maneuver	+1/2	+1/2	+1/2	-1/2	+1/2	0	0	+1/2	0	72			
2	Maneuver	Maneuver	+1/2	+1/2	-1	0	0	-2	+1/2	+1	0	455		late 2nd	
			Penalty	Maneuver Score	Totals	70	70	70	70	70	70	70	70	70	70
3	Maneuver	Maneuver	+1/2	+1/2	+1/2	+1/2	+1/2	-1	+1/2	+1/2	0	890		Rough trans @ E.	
			Penalty	Maneuver Score	Totals	71	70	70	72	72	72	72	72	72	72
4	Maneuver	Maneuver	+1/2	0	+1/2	-1/2	0	+1/2	+1/2	+1/2	0	1447		stay consistent	
			Penalty	Maneuver Score	Totals	70	71	70	71	71	71	71	71	71	71
5	Maneuver	Maneuver	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2	0	1457				
			Penalty	Maneuver Score	Totals	71	72	73	72	73	72	72	72	72	72
6	Maneuver	Maneuver	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	0	1356		
			Penalty	Maneuver Score	Totals	71	72	72	72	72	72	72	72	72	72
7	Maneuver	Maneuver													
			Penalty	Maneuver Score	Totals										
8	Maneuver	Maneuver													
			Penalty	Maneuver Score	Totals										
9	Maneuver	Maneuver													
			Penalty	Maneuver Score	Totals										

Judges Signature

YEDA Official Score Sheet - Opal / Trail Pattern 8

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in 1/2 point increments

Splice

Junior

Minor Faults (-1 point)

- Break of gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 3/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Entry #	Maneuver	Maneuvers							F & E	HDD	Total	Comments
		Walk	Jog	Walk	Jog	Walk	Jog	Stop Back				
1	Maneuver	0	0	0	0	0	0	0	0	0	70 1/2	
2	Maneuver	0	0	0	-1/2	-1/2	0	0	0	+1	69	late trans @ D
3	Maneuver	+1/2	+1	+1	+1	+1	+1/2	+1/2	+1/2	0	77 1/2	very good pattern
4	Maneuver	+1	+1/2	+1/2	+1	+1	0	-1	+1/2	0	73 1/2	backed to wrong lead of f
5	Maneuver	+1	+1	+1	+1	+1	+1	+1	+2	0	79	excellent pattern
6	Maneuver	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1	0	74	early trans. @ D
7	Maneuver											
8	Maneuver											
9	Maneuver											

Judges Signature

[Handwritten Signature]

YEDA Official Score Sheet - Open / Pearl Pattern 8

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 3/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver	Maneuvers							F & E	HDD	Total	Comments
		Walk	Jog	Walk	Jog	Walk	Jog	Stop Back				
1	Penalty	+1/2	+1/2	+1	+1	+1	0	+1	0	75 1/2		
	Maneuver Score	+1/2	+1/2	+1	+1	+1	0	+1				
	Totals	71	71 1/2	72 1/2	73 1/2	74 1/2	74 1/2	74 1/2				
2	Penalty	0	+1/2	+1/2	+1	+1	+1	+1		75 1/2	+	
	Maneuver Score	0	+1/2	+1/2	+1	+1	+1	+1				
	Totals	71	71 1/2	72 1/2	73 1/2	74 1/2	74 1/2	74 1/2				
3	Penalty	+1	+1	+1	+1/2	+1/2	+1/2	+1		76 1/2		
	Maneuver Score	+1	+1	+1	+1/2	+1/2	+1/2	+1				
	Totals	71	73	73 1/2	74 1/2	74 1/2	75 1/2	75 1/2				
4	Penalty	+1/2	+1/2	+1/2	+1/2	0	-1	0		70	Wrong side of	
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	0	-1	0				
	Totals	71 1/2	71 1/2	72 1/2	72 1/2	72	70	70				
5	Penalty	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1		75	good pos.	
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1				
	Totals	71 1/2	71 1/2	72 1/2	72 1/2	73	74	74				
6	Penalty	+1	+1	+1/2	+1/2	+1	+1	+1		77 1/2		
	Maneuver Score	+1	+1	+1/2	+1/2	+1	+1	+1				
	Totals	71	72	72 1/2	73 1/2	74 1/2	75 1/2	76 1/2				
7	Penalty											
	Maneuver Score											
	Totals											
8	Penalty											
	Maneuver Score											
	Totals											
9	Penalty											
	Maneuver Score											
	Totals											

Judges Signature

[Handwritten Signature]

YEDA Official Score Sheet - Open / Pearl Pattern 8

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Spiff B

22

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the roma
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver	Maneuvers							F & E	HDD	Total	Comments
		Walk	Jog	Walk	Jog	Walk	Jog	Stop Back				
1	Penalty										1508	
	Maneuver Score	+1/2	+1/2	0	0	+1/2	+1/2	+1/2				
	Totals	+1/2	+1/2	0	0	+1/2	+1/2	+1/2				
2	Penalty										1387	
	Maneuver Score	+1	+1	+1	+1	+1	+1	+1				
	Totals	+1	+1	+1	+1	+1	+1	+1				
3	Penalty										49	
	Maneuver Score	+1/2	+1/2	0	-1/2	0	-1/2	-1/2				
	Totals	+1/2	+1/2	0	-1/2	0	-1/2	-1/2				
4	Penalty										1464	NO 3rd jog
	Maneuver Score	0	0	-1/2	0	0	0	+1/2				
	Totals	0	0	-1/2	0	0	0	+1/2				
5	Penalty										1158	US& Markers
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1				
	Totals	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1				
6	Penalty										1281	
	Maneuver Score	+1/2	0	0	0	0	0	+1/2				
	Totals	+1/2	0	0	0	0	0	+1/2				
7	Penalty											
	Maneuver Score											
	Totals											
8	Penalty											
	Maneuver Score											
	Totals											
9	Penalty											
	Maneuver Score											
	Totals											

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Judges Signature

YEDA Official Score Sheet - Opal / Pearl Pattern 8
Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 3/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Entry #	Maneuver Description	Maneuvers							F & E	HDD	Total	Comments
		Walk	Jog	Walk	Jog	Walk	Jog	Stop Back				
1		0	0	0	0	0	0	0	0	0	73	
2		-1	0	-1/2	0	0	0	0	0	0	70 1/2	
3		0	0	0	0	0	0	0	0	0	67 1/2	wrong side of D late jog
4		0	0	0	0	0	0	0	0	0	73 1/2	
5		0	0	0	0	0	0	0	0	0	73 1/2	+
6		0	0	0	0	0	0	0	0	0	72	party trans @
7												
8												
9												

Judges Signature

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YEDA Official Score Sheet - Sapphire / ~~Almond~~ Pattern 8

Updated 2020

Scoring 0-100 with 70 denoting the average. Manuevers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point) • Break gait at walk or jog for up to 2 strides
• Over/under turn from 1/2 to 3/4
• Ticking or hitting cone
• Obviously looking down to check leads

Major Faults (-3 points) • Break of gait at lope, out of lead or missing lead for 1-2 strides
• Break of gait at a walk, jog for more than 2 strides.
• Loss of stirrup

Severe Faults (-5 points) • Loss of rein
• Use of either hand to instill fear or praise while on pattern or rail work.
• Holding saddle with either hand
• Cueing with the end of the romal
• Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Comments	Manuever	Entry #	Manuever Description	Manuevers							F & E	HDD	Total
				Walk	Jog	Jog	Lope RL	Lope O	Simple Lead Δ	Simple Stop			
	Manuever Score	1	359	+1	+1	+1	+2	+1	+1	+1	+2	0	80
	Totals			71	72	73	75	76	77	78			
	Penalty												
	Manuever Score	2	929	+1/2	+1	+1	+1/2	+1	+1	+1/2	+1/2	0	78
	Totals			70 1/2	71 1/2	72 1/2	74	75	76	77 1/2	78 1/2		
	Penalty												
	Manuever Score	3	431	+1/2	+1	+1	+1/2	+1/2	+1	+1/2	+1	0	76
	Totals			70 1/2	71 1/2	72 1/2	73	73 1/2	74 1/2	75	75		
	Penalty												
	Manuever Score	4	604	+1	+1	+1	-2	+1/2	+1/2	+1	+1	0	74
	Totals			71	72	73	71	72	72	73	73		
	Penalty												
	Manuever Score	5	1061	+1	+1	+2	+1	+1	+1	+1	+1/2	0	79 1/2
	Totals			71	72	74	75	76	77	78	78		
	Penalty												
	Manuever Score	6	1069	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1	69 1/2
	Totals			71 1/2	72 1/2	73 1/2	74 1/2	75 1/2	76 1/2	77 1/2	78 1/2		
	Penalty												
	Manuever Score	7											
	Totals												
	Penalty												
	Manuever Score	8											
	Totals												
	Penalty												

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Judges Signature

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Split B

YEDA Official Score Sheet - Emerald Pattern 8

Updated 2020

Scoring 0-100 with 70 denoting the average. Manuevers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						Maneuver	Penalty	Maneuver Score	Totals
		Walk	Jog	X-Jog	Jog	Lope LL	Stop Back				
1		+1/2	+1/2	+1/2	+1/2	+1/2	+1/2		+1	0	7 1/2
2		+1/2	+1/2	0	+1/2	-2	+1/2		+1/2	0	7 1/2
3		+1/2	+1/2	+1/2	+1/2	-1/2	-1		+1/2	0	7 1/2
4		+1/2	+1/2	+1/2	+1/2	+1/2	+1/2		+1	0	7 1/2
5		0	0	0	0	-2	-1/2		0	+1	7 1/2
6		+1/2	+1/2	+1/2	+1/2	+1/2	+1/2		+1		7 3/2
7		0	+1/2	+1/2	0	+1/2	0		+1/2		7 1/2
8		+1/2	+1/2	-1	+1/2	+1	+1		+1		7 1/2
9		0	0	0	0	0	0		+1/2	0	7 0

Judges Signature

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Senior Page 1 of 2 (26)

YEDA Official Score Sheet - Emerald Pattern 8

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at walk, jog for more than 2 strides.
- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver	Maneuvers						F & E	HDD	Total	Comments
		Walk	Jog	X-jog	Jog	Lope LL	Stop Back				
1	Penalty	+1/2	0	0	0	+1/2	+1	0	43		
	Maneuver Score	+1/2	0	0	0	+1/2	+1	0			
	Totals	+1/2	0	0	0	+1/2	+1	0	43		
2	Penalty	+1/2	0	0	0	+1/2	+1/2	0	72 1/2		
	Maneuver Score	+1/2	0	0	0	+1/2	+1/2	0			
	Totals	+1/2	0	0	0	+1/2	+1/2	0	72 1/2		
3	Penalty										
	Maneuver Score										
	Totals										
4	Penalty										
	Maneuver Score										
	Totals										
5	Penalty										
	Maneuver Score										
	Totals										
6	Penalty										
	Maneuver Score										
	Totals										
7	Penalty										
	Maneuver Score										
	Totals										
8	Penalty										
	Maneuver Score										
	Totals										
9	Penalty										
	Maneuver Score										
	Totals										

Judges Signature

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Senior
page 2 of 2

210

YEDA Official Score Sheet - Emerald Pattern 8

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

Entry #	Maneuver	Maneuvers						F & E	HDD	Total	Comments
		Walk	Jog	X-jog	Jog	Lope LL	Stop Back				
1	Penalty										
	Maneuver Score	+1/2	+1/2	0	0	-1	-1/2	0	+1/2	70	Rough @ e
	Totals										
2	Penalty										
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1	0	74 1/2	
	Totals										
3	Penalty										
	Maneuver Score	0	0	0	0	-1/2	-1/2	0	0	69	late @ stop
	Totals										
4	Penalty										
	Maneuver Score	0	0	0	0	0	+1/2	0	+1/2	71	late @ stop
	Totals										
5	Penalty										
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	-1/2	-1/2	+1/2	0	71 1/2	
	Totals										
6	Penalty										
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	-1	-2	+2	+2	68 1/2	NO L.L.
	Totals										
7	Penalty										
	Maneuver Score										
	Totals										
8	Penalty										
	Maneuver Score										
	Totals										
9	Penalty										
	Maneuver Score										
	Totals										

Judges Signature

[Handwritten Signature]

Junior
Split A
87

YEDA Official Score Sheet - Ruby Pattern 8

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Maneuver Description	Maneuvers											Entry #
	Walk	Jog	1/2 R	Lope RL	Jog	Jog	Stop	Back	Jog	F & E	HDD	
1	+1/2	+1	+1	+1/2	+1	+1/2	+1	+1	+1/2	0	78	173
2	+1	+1	+1	+1	0	+1	+1	+1	+1/2	0	78 1/2	1093
3	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1	+1/2	+1	0	75	1472
4	+1/2	-1	+1	+1	+1	+1	+1	+1	+1/2	0	70	590
5	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	75	75	1432
6	+1/2	+1/2	+1/2	+1/2	+1	+1	+1	+1	+1/2	78	78	799
7	+1	+1	+1	+1	+1	+1	+1	+1	+1/2	73	73	1146
8												
9												

Judges Signature

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Senior Split B

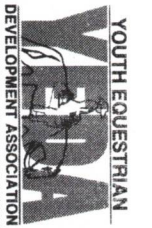


YEDA Official Score Sheet - RAIL Class: SR Emerald

Back #	Rider Comments	Overall Class Comments
1	1354 Strong Rider	
2	851 good lower leg	
3	807 Nice upper body + good seat	
4	526 good seat	
5	1110 good hands	
6	814 Nice pos.	
7	309 Strong, effective Rider.	
8	793 Strong Rider	
9	583 tighten lower leg.	
10	253 Effective Rider	
11	237 good seat wrens lead	





Judges Signature



YEDA Official Score Sheet – RAIL Class: SR Ruby Split A

Back #	Rider Comments	Overall Class Comments
1	590 Nice Seat	
2	1146 good feel	
3	285 Nice leg + hand position	
4	1472 good leg.	
5	799 dont Rock @ top	
6	1343 watch hands	
7	1432 Excellent seat	
8		
9		
10		
11		



Judges Signature



YEDA Official Score Sheet -- RAIL Class:

Sr Ruby Sp1FB 34

Back #	Rider Comments	Overall Class Comments
1	173 Excellent position	
2	1461 Effective Rider	
3	1026 lower heel great connection	
4	1444 nice leg + hands	
5	1306 great upper body	
6	1093 good hands + seat	
7	886	
8		
9		
10		
11		


Judges Signature



YEDA Official Score Sheet - RAIL Class: Pr Emerald Split A

Back #	Rider Comments	Overall Class Comments
1	1699 Nice connection	
2	367 Close lower leg.	
3	894 Soft hands loose lower leg Nice lead Recovery	
4	1119 Strong Rider	
5	1013 Nice upper body	
6	1031 tighter core watch leads	
7	1448 watch leads	
8		
9		
10		
11		


Judges Signature



YEDA Official Score Sheet - RAIL Class: SR Ruby

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Back #	Rider Comments	Overall Class Comments
1 978	good R. id on tough draw	
2 1026	great confident R. id!	
3 384	good feel	
4 467	nice pos.!	
5 543	good seat + hands	
6 405	R. id confident	
7 1558	legs fwd @ 1 ppe	
8		
9		
10		
11		


Judges Signature



YEDA Official Score Sheet - RAIL Class: SR Emerald Spl.FTB

Back #	Rider Comments	Overall Class Comments
1	14106 heels down -> better second dt	
2	429 loos back good job with tough draw	
3	852 Nice consistent Ride	
4	1028 good leg pos.	
5	991 watch leads	
6	1480 excellent pos.	
7		
8		
9		
10		
11		


Judges Signature

YEDA Official Score Sheet - Sapphire / Alumni Pattern 8
Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Comments	Maneuver	Entry #	Maneuver Description	Maneuvers							F & E	HDD	Total	
				Walk	Jog	Jog	Lope RL	Lope RL	Lope O	Simple Lead Δ				Stop Back
	Penalty	1	1034	+1/2	+1	+1/2	+1	+1	+1	+1	+1			
	Maneuver Score			70 1/2	71 1/2	71 1/2	72	73	74	75	76			
	Totals													
	Penalty	2	1493	+1/2	+1	0	-2	+1	+1	+1	+1			
	Maneuver Score			70 1/2	71 1/2	71 1/2	70 1/2	70 1/2	71 1/2	72 1/2	72 1/2			
	Totals													
	Maneuver Score													
	Penalty	3	602	+1/2	+1/2	+1	+1/2	+1	+1	+1	+1			
	Maneuver Score			71 1/2	71 1/2	72	72 1/2	73 1/2	74 1/2	75 1/2	75 1/2			
	Totals													
	Maneuver Score													
	Penalty	4												
	Maneuver Score													
	Totals													
	Maneuver Score													
	Penalty	5												
	Maneuver Score													
	Totals													
	Maneuver Score													
	Penalty	6												
	Maneuver Score													
	Totals													
	Maneuver Score													
	Penalty	7												
	Maneuver Score													
	Totals													
	Maneuver Score													
	Penalty	8												
	Maneuver Score													
	Totals													
	Maneuver Score													
	Penalty	9												
	Maneuver Score													
	Totals													

Judges Signature

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