

Class 1 Group 20 Senior High Diamond Reining (2)

Back#	Name	Team	Draw	Horse
38	1 Jessica Sheehan 1	Blue Springs Farm	1	Gracey
239	2 Summer Rabon 2	Central Carolina Equestrian	2	Sweets

Judge A: 1st: 239 2nd: 38 3rd: _____ 4th: _____ 5th: _____ 6th: _____

Judge B: 1st: 239 2nd: 38 3rd: _____ 4th: _____ 5th: _____ 6th: _____

Class 2 Group 10/18 Junior/Senior High Sapphire Ranch Riding (5)

Back#	Name	Team	Draw	Horse
392	5 Rowdy Mullens 5	Team Need A Hand	5	Penny MTSU
42	3 Morgan Charpiat 3	Blue Springs Farm	1	Gunadoar
183	1 Grace Rabon 1	Central Carolina Equestrian	2	Reed
703	2 Faith Dady 2	Team Need A Hand	3	Chisum
412	4 Carrie Brigham 4	Team Need A Hand	4	Gunador

Judge A: 1st: 392 2nd: 412 3rd: 42 4th: 703 5th: 183 6th: _____

Judge B: 1st: 392 2nd: 412 3rd: 42 4th: 703 5th: 183 6th: _____

Class 3 Group 19 Senior High Diamond Pattern Horsemanship (2)

Back#	Name	Team	Draw	Horse
38	1 Jessica Sheehan 1	Blue Springs Farm	1	Mike
239	2 Summer Rabon 2	Central Carolina Equestrian	2	Scotty

Judge A: 1st: 239 2nd: 38 3rd: _____ 4th: _____ 5th: _____ 6th: _____

Judge B: 1st: 239 2nd: 38 3rd: _____ 4th: _____ 5th: _____ 6th: _____

Class 4 Group 7/15 Junior/Senior High Ruby Rail Horsemanship (5)

Back#	Name	Team	Draw	Horse
1305	1 Jenna Lawson 1	Team Need A Hand	5	Babe
1321	2 Georgia Childs 3	Blue Springs Farm	1	Spike
1307	4 Audrey Ann Mosby 2	Central Carolina Equestrian	2	Murphy POA
1024	5 Madi Blanton 5	Central Carolina Equestrian	3	Copper
1214	3 Grace Morgan 4	Hancock Horseman	4	Zann

Judge A: 1st: 1024 2nd: 1307 3rd: 1214 4th: 1321 5th: 1305 6th: _____

Judge B: 1st: 1024 2nd: 1214 3rd: 1321 4th: 1307 5th: 1305 6th: _____

Class 5 Group 5/13 Junior/Senior High Emerald Rail Horsemanship (7)

Back#	Name	Team	Draw	Horse
1266	4 Isabelle Hanks 1	Blue Springs Farm	4	Dixie MTSU
461	5 Abigail Davy 3	Team Need A Hand	5	Eddie
477	0 Tallynn Ramsey 0	Team Need A Hand	6	Harley
1257	3 Kaitlyn Danilaitis 4	Team Need A Hand	7	PO
1208	2 Holly Carmack 2	Team Need A Hand	1	Little Dickie
554	1 Carlie Pope 5	Central Carolina Equestrian	2	Andy
685	6 Courtney Dantes 6	Team Need A Hand	3	Barry

Judge A: 1st: 685 2nd: 461 3rd: 1266 4th: 1257 5th: 1208 6th: 554 R. 477

Judge B: 1st: 685 2nd: 554 3rd: 1257 4th: 461 5th: 1208 6th: 1266 R. 477

Class 6 Group 9/17 Junior/Senior High Sapphire Pattern Horsemanship (5)

Back#	Name	Team	Draw	Horse
392	4 Rowdy Mullens 5	Team Need A Hand	1	Penny NAH
42	2 Morgan Charpiat 1	Blue Springs Farm	2	Copper
183	1 Grace Rabon 2	Central Carolina Equestrian	3	Zann
703	3 Faith Dady 3	Team Need A Hand	4	Babe
412	5 Carrie Brigham 4	Team Need A Hand	5	Mike

Judge A: 1st: 412 2nd: 392 3rd: 703 4th: 42 5th: 183 6th: _____

Judge B: 1st: 392 2nd: 412 3rd: 703 4th: 183 5th: 42 6th: _____

Class 7 Group 3/11 Junior/Senior High Opal Rail Horsemanship (5)

Back#	Name	Team	Draw	Horse
1234	2 Ava Hester 5	Blue Springs Farm	3	Freddy
199	3 Jordyn Hayes 1	Team Need A Hand	4	Dixie MTSU
291	5 Mary Redman 3	Team Need A Hand	5	Thomas
1323	1 Ella Caylor 4	Team Need A Hand	1	Lexie
1289	4 Heaven Caylor 2	Team Need A Hand	2	Murphy POA

Judge A: 1st: 291 2nd: 1289 3rd: 199 4th: 1234 5th: 1323 6th: _____
 Judge B: 1st: 1234 2nd: 1323 3rd: 291 4th: 1289 5th: 199 6th: _____

Class 8 Group 8/16 Junior/Senior High Ruby Pattern Horsemanship (5)

Back#	Name	Team	Draw	Horse
1305	1 Jenna Lawson 1	Team Need A Hand	5	Eddie
1321	5 Georgia Childs 4	Blue Springs Farm	1	Spike
1307	2 Audrey Ann Mosby 2	Central Carolina Equestrian	2	Copper
1024	4 Madi Blanton 5	Central Carolina Equestrian	3	Zann
1214	3 Grace Morgan 3	Hancock Horseman	4	Babe

Judge A: 1st: 1321 2nd: 1024 3rd: 1214 4th: 1307 5th: 1305 6th: _____
 Judge B: 1st: 1024 2nd: 1321 3rd: 1214 4th: 1307 5th: 1305 6th: _____

Class 9 Group 1 Elementary Pearl Rail Horsemanship (1)

Back#	Name	Team	Draw	Horse
1069	1 Olivia Chew 1	Team Need A Hand	1	Lexie

Judge A: 1st: 1069 2nd: _____ 3rd: _____ 4th: _____ 5th: _____ 6th: _____
 Judge B: 1st: 1069 2nd: _____ 3rd: _____ 4th: _____ 5th: _____ 6th: _____

Class 10 Group 6/14 Junior/Senior High Emerald Pattern Horsemanship (7)

Back#	Name	Team	Draw	Horse
1266	2 Isabelle Hanks 1	Blue Springs Farm	6	Po
461	0 Abigail Davy 0	Team Need A Hand	7	Thomas
477	1 Talynn Ramsey 3	Team Need A Hand	1	Little Dickie
1257	6 Kaitlyn Danilaitis 5	Team Need A Hand	2	Andy
1208	3 Holly Carmack 4	Team Need A Hand	3	Barry
554	5 Carlie Pope 6	Central Carolina Equestrian	4	Eddie
685	4 Courtney Dantes 2	Team Need A Hand	5	Harley

Judge A: 1st: 1257 2nd: 554 3rd: 685 4th: 1208 5th: 1266 6th: 477 R: 461

Judge B: 1st: 554 2nd: 1257 3rd: 1208 4th: 477 5th: 685 6th: 1266 R: 461

Class 11 Group 4/12 Junior/Senior High Opal Pattern Horsemanship (5)

Back#	Name	Team	Draw	Horse
1234	3 Ava Hester 3	Blue Springs Farm	2	Murphy POA
199	1 Jordyn Hayes 1	Team Need A Hand	3	Freddy
291	4 Mary Redman 5	Team Need A Hand	4	Dixie MTSU
1323	5 Ella Caylor 4	Team Need A Hand	5	Lexie
1289	2 Heaven Caylor 2	Team Need A Hand	1	Spike

Judge A: 1st: 1323 2nd: 191 3rd: 1234 4th: 1289 5th: 199 6th: _____

Judge B: 1st: 191 2nd: 1323 3rd: 1234 4th: 1289 5th: 199 6th: _____

Class 12 Group 2 Elementary Pearl Pattern Horsemanship (1)

Back#	Name	Team	Draw	Horse
1069	1 Olivia Chew 1	Team Need A Hand	1	Thomas

Judge A: 1st: 1069 2nd: _____ 3rd: _____ 4th: _____ 5th: _____ 6th: _____

Judge B: 1st: 1069 2nd: _____ 3rd: _____ 4th: _____ 5th: _____ 6th: _____

Class 1 Group 20 Senior High Diamond Reining (2)

Back#	Name	Team	Draw	Horse
38	1 Jessica Sheehan 1	Blue Springs Farm	1	Gracey
239	2 Summer Rabon 2	Central Carolina Equestrian	2	Sweets

Judge A: 1st: 239 2nd: 38 3rd: _____ 4th: _____ 5th: _____ 6th: _____

Judge B: 1st: 239 2nd: 38 3rd: _____ 4th: _____ 5th: _____ 6th: _____

Class 2 Group 10/18 Junior/Senior High Sapphire Ranch Riding (5)

Back#	Name	Team	Draw	Horse
392	5 Rowdy Mullens 5	Team Need A Hand	5	Penny MTSU
42	3 Morgan Charpiat 3	Blue Springs Farm	1	Gunadoar
183	1 Grace Rabon 1	Central Carolina Equestrian	2	Reed
703	2 Faith Dady 2	Team Need A Hand	3	Chisum
412	4 Carrie Brigham 4	Team Need A Hand	4	Gunador

Judge A: 1st: 392 2nd: 412 3rd: 42 4th: 703 5th: 183 6th: _____

Judge B: 1st: 392 2nd: 412 3rd: 42 4th: 703 5th: 183 6th: _____

Class 3 Group 19 Senior High Diamond Pattern Horsemanship (2)

Back#	Name	Team	Draw	Horse
38	1 Jessica Sheehan 1	Blue Springs Farm	1	Mike
239	2 Summer Rabon 2	Central Carolina Equestrian	2	Scotty

Judge A: 1st: 239 2nd: 38 3rd: _____ 4th: _____ 5th: _____ 6th: _____

Judge B: 1st: 239 2nd: 38 3rd: _____ 4th: _____ 5th: _____ 6th: _____

Class 4 Group 7/15 Junior/Senior High Ruby Rail Horsemanship (5)

Back#	Name	Team	Draw	Horse
1305	1 Jenna Lawson 1	Team Need A Hand	5	Babe
1321	2 Georgia Childs 3	Blue Springs Farm	1	Spike
1307	4 Audrey Ann Mosby 2	Central Carolina Equestrian	2	Murphy POA
1024	5 Madi Blanton 5	Central Carolina Equestrian	3	Copper
1214	3 Grace Morgan 4	Hancock Horseman	4	Zann

Judge A: 1st: 1024 2nd: 1307 3rd: 1214 4th: 1321 5th: 1305 6th: _____

Judge B: 1st: 1024 2nd: 1214 3rd: 1321 4th: 1307 5th: 1305 6th: _____

Class 5 Group 5/13 Junior/Senior High Emerald Rail Horsemanship (7)

Back#	Name	Team	Draw	Horse
1266	4 Isabelle Hanks 1	Blue Springs Farm	4	Dixie MTSU
461	5 Abigail Davy 3	Team Need A Hand	5	Eddie
477	0 Talynn Ramsey 0	Team Need A Hand	6	Harley
1257	3 Kaitlyn Danilaitis 4	Team Need A Hand	7	PO
1208	2 Holly Carmack 2	Team Need A Hand	1	Little Dickie
554	1 Carlie Pope 5	Central Carolina Equestrian	2	Andy
685	6 Courtney Dantes 6	Team Need A Hand	3	Barry

Judge A: 1st: 685 2nd: 461 3rd: 1266 4th: 1257 5th: 1208 6th: 554 R. 477

Judge B: 1st: 685 2nd: 554 3rd: 1257 4th: 461 5th: 1208 6th: 1266 R. 477

Class 6 Group 9/17 Junior/Senior High Sapphire Pattern Horsemanship (5)

Back#	Name	Team	Draw	Horse
392	4 Rowdy Mullens 5	Team Need A Hand	1	Penny NAH
42	2 Morgan Charpiat 1	Blue Springs Farm	2	Copper
183	1 Grace Rabon 2	Central Carolina Equestrian	3	Zann
703	3 Faith Dady 3	Team Need A Hand	4	Babe
412	5 Carrie Brigham 4	Team Need A Hand	5	Mike

Judge A: 1st: 412 2nd: 392 3rd: 703 4th: 42 5th: 183 6th: _____

Judge B: 1st: 392 2nd: 412 3rd: 703 4th: 183 5th: 42 6th: _____

Class 7 Group 3/11 Junior/Senior High Opal Rail Horsemanship (5)

Back#	Name	Team	Draw	Horse
1234	2 Ava Hester 5	Blue Springs Farm	3	Freddy
199	3 Jordyn Hayes 1	Team Need A Hand	4	Dixie MTSU
291	5 Mary Redman 3	Team Need A Hand	5	Thomas
1323	1 Ella Caylor 4	Team Need A Hand	1	Lexie
1289	4 Heaven Caylor 2	Team Need A Hand	2	Murphy POA

Judge A: 1st: 291 2nd: 1289 3rd: 199 4th: 1234 5th: 1323 6th: _____

Judge B: 1st: 1234 2nd: 1323 3rd: 291 4th: 1289 5th: 199 6th: _____

Class 8 Group 8/16 Junior/Senior High Ruby Pattern Horsemanship (5)

Back#	Name	Team	Draw	Horse
1305	1 Jenna Lawson 1	Team Need A Hand	5	Eddie
1321	5 Georgia Childs 4	Blue Springs Farm	1	Spike
1307	2 Audrey Ann Mosby 2	Central Carolina Equestrian	2	Copper
1024	4 Madi Blanton 5	Central Carolina Equestrian	3	Zann
1214	3 Grace Morgan 3	Hancock Horseman	4	Babe

Judge A: 1st: 1321 2nd: 1024 3rd: 1214 4th: 1307 5th: 1305 6th: _____

Judge B: 1st: 1024 2nd: 1321 3rd: 1214 4th: 1307 5th: 1305 6th: _____

Class 9 Group 1 Elementary Pearl Rail Horsemanship (1)

Back#	Name	Team	Draw	Horse
1069	1 Olivia Chew 1	Team Need A Hand	1	Lexie

Judge A: 1st: 1069 2nd: _____ 3rd: _____ 4th: _____ 5th: _____ 6th: _____

Judge B: 1st: 1069 2nd: _____ 3rd: _____ 4th: _____ 5th: _____ 6th: _____

Class 10 Group 6/14 Junior/Senior High Emerald Pattern Horsemanship (7)

Back#	Name	Team	Draw	Horse
1266	2 Isabelle Hanks 1	Blue Springs Farm	6	Po
461	0 Abigail Davy 0	Team Need A Hand	7	Thomas
477	1 Tallynn Ramsey 3	Team Need A Hand	1	Little Dickie
1257	6 Kaitlyn Danilaitis 5	Team Need A Hand	2	Andy
1208	3 Holly Carmack 4	Team Need A Hand	3	Barry
554	5 Carlie Pope 6	Central Carolina Equestrian	4	Eddie
685	4 Courtney Dantes 2	Team Need A Hand	5	Harley

Judge A: 1st: 1257 2nd: 554 3rd: 685 4th: 1208 5th: 1266 6th: 477 R 461
 Judge B: 1st: 554 2nd: 1257 3rd: 1208 4th: 477 5th: 685 6th: 1266 R 461

Class 11 Group 4/12 Junior/Senior High Opal Pattern Horsemanship (5)

Back#	Name	Team	Draw	Horse
1234	3 Ava Hester 3	Blue Springs Farm	2	Murphy POA
199	1 Jordyn Hayes 1	Team Need A Hand	3	Freddy
291	4 Mary Redman 5	Team Need A Hand	4	Dixie MTSU
1323	5 Ella Caylor 4	Team Need A Hand	5	Lexie
1289	2 Heaven Caylor 2	Team Need A Hand	1	Spike

Judge A: 1st: 1323 2nd: 291 3rd: 1234 4th: 1289 5th: 199 6th: _____
 Judge B: 1st: 291 2nd: 1323 3rd: 1234 4th: 1289 5th: 199 6th: _____

Class 12 Group 2 Elementary Pearl Pattern Horsemanship (1)

Back#	Name	Team	Draw	Horse
1069	1 Olivia Chew 1	Team Need A Hand	1	Thomas

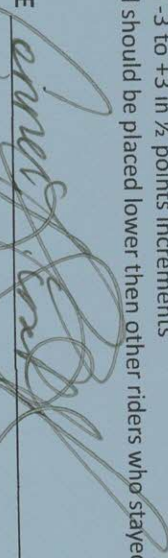
Judge A: 1st: 1069 2nd: _____ 3rd: _____ 4th: _____ 5th: _____ 6th: _____
 Judge B: 1st: 1069 2nd: _____ 3rd: _____ 4th: _____ 5th: _____ 6th: _____

YEDA REINING PATTERN NRHA #7 OFFICIAL SCORE SHEET

Class #1

EXHB #	MANEUVER DESCRIPTION	Stop & LRB	Stop & RRB	Stop & Back	4 Spins Right	4 1/2 Spins Left	R Circles 000 & Lead Change	L Circles 000 & Lead Change	Stop	Overall Ability	HDD	Penalties	Final Score	Comments
		1	2	3	4	5	6	7	8					
1	38 Total	0	-1.5	0	-1.5	-1.5	-1.5	-1.5	0	0	0	1	66.5	symmetry
		70	69.5	69.5	69	68.5	67	66.5						
2	239 Total	0	0	0	-1.5	-1.5	0	+1.5	+1.5	0	0		70	
					69.5	69	69	69.5	70					
3	PENALTY SCORE Total													
4	PENALTY SCORE Total													
5	PENALTY SCORE Total													
6	PENALTY SCORE Total													
7	PENALTY SCORE Total													
8	PENALTY SCORE Total													

Circled penalties are deemed due to horse not rider and will not appear in the final score.
 Maneuvers and Overall Ability are scored +3 to -3 in 1/2 point increments.
 Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments
 Riders need to be scored through their entire pattern, if off pattern consider that a severe penalty and should be placed lower than other riders who stayed on pattern.

JUDGES SIGNATURE  (Judge B)

YEDA Official Score Sheet - Ranch Horse Pattern # 7

Class #2

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in 1/2 point increments.

Faults incurring a score of 0:

- Must be placed under rider's without or not incurring faults.
- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

- 1 - point penalty**
- Rider allows horse to go too slow.
 - Break of gait out of the walk or trot of 2 strides.
- 3 - point penalty**
- Break of gait from walk or trot more than 2 strides
 - Break of gait at the lope
 - Starting on the incorrect lead, out of lead or cross canter during lead change
 - Trotting excessive strides during simple lead change
 - Too loose of rein

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Trot	X Trot	Lope LL	X Lope Circle	Chg Leads N Lope	Stop 360 R	X Trot	Stop Back	Penalties	HDD	Overall Ability	Final Score	Comments	
		1	2	3	4	5	6	7	8	9						10
1	42	Penalty														
		Maneuver Score	-5	0	0	+5	0	0	0	-1	0					
		Totals	69.5	69.5	69.5	70	70	70	70	69	69				69	longer walk 3
2	183	Penalty														
		Maneuver Score	-1	-5	0	0	0	0	-5	-1	+5					
		Totals	69	68.5	68.5	68.5	65.5	65.5	65	55	55.5				56.5	longer walk 5
3	763	Penalty														
		Maneuver Score	-5	-5	0	+5	-1	-5	-5	0	0					
		Totals	69.5	69	69	69.5	63.5	63	64.5	61.5	61.5				64.5	longer walk 4
4	392	Penalty														
		Maneuver Score	0	-5	+5	-5	0	0	+5	0	+5					
		Totals	70	69.5	70	69.5	69.5	69.5	70	70	70				71.5	1
5	412	Penalty														
		Maneuver Score	-5	0	+5	-5	+5	0	+5	+5	-5					
		Totals	69.5	69.5	70	69.5	70	70	70.5	71	70.5				71	2
6		Penalty														
		Maneuver Score														
		Totals														
7		Penalty														
		Maneuver Score														
		Totals														
8		Penalty														

Judges Signature (Judge B)



Updated 2020

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

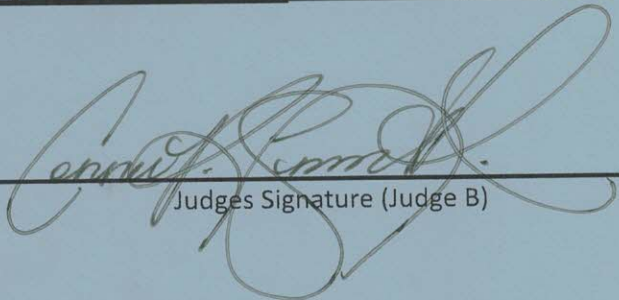
- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver							F & E	HDD	Total	Comments
		Walk	Jog	Stop 180 R	Lope O RL	Stop 90 L	X Jog	Stop Back				
1	Penalty											OP didnt weave cones
	Maneuver Score	0	-3	0	-0.5	0	+1.5	0	0	0	0	
	Totals	70	67	67	66.5	66.5	67	67				
2	Penalty											
	Maneuver Score	0	+1.5	0	-0.5	0	0	0	+1	0	71	
	Totals	70	70.5	70.5	70	70	70	70				
3	Penalty											
	Maneuver Score											
	Totals											
4	Penalty											
	Maneuver Score											
	Totals											
5	Penalty											
	Maneuver Score											
	Totals											
6	Penalty											
	Maneuver Score											
	Totals											
7	Penalty											
	Maneuver Score											
	Totals											
8	Penalty											
	Maneuver Score											
	Totals											


 Judges Signature (Judge B)

YEDA Official Score Sheet – RAIL Class: #4 Jr/Sr Ruby Rail Horsemanship

Back #	Rider Comments	Overall Class Comments
1 1301	pull leg back.	
2 1307	longer stirrup PG.	③ 1321. ① 13024
3 1024	longer stirrup.	② 1214
4 1305	above.	④ ⑤ 1307 1305
5 1214	longer stirrup.	
6		
7		
8		
9		
10		
11		

[Handwritten Signature]

Judges Signature (Judge B)

[Signature]
 Judges Signature (Judge B)



YEDA Official Score Sheet – RAIL

Class: #5 Jr/Sr Emerald Rail Horsemanship

Back #	Rider Comments	Overall Class Comments
1 554	soft connection	<p> <i>u 885</i> <i>u 808</i> <i>u 808</i> <i>1257</i> <i>u 808</i> <i>1208</i> <i>u 777</i> <i>u 808</i> </p>
2 1208	uneven runs, sitback.	
3 u777	hoisting ft., rhythms / vol	
4 1257	sitback & down.	
5 u885		
6 461.	elbows	
7 1208		
8		
9		
10		
11		

YEDA Official Score Sheet – Sapphire / Alumni Pattern 7 Class #6
 Updated 2020

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Jog	Stop Back	Jog	Stop 180 R	Lope LL	Stop	F & E	HDD	Total	Comments
		1	2	3	4	5	6	7				
1	392											
	Penalty											
	Maneuver Score	+5	+5	0	+1	-5	+5	+5	+5	+1	0	73.5
	Totals	70.5	71	71	72	71.5	72	72.5				
2	42											
	Penalty											
	Maneuver Score	0	-5	0	0	-5	-5	-5	0	0	68	5
	Totals	70	69.5	69.5	69.5	69	68.5	68				
3	183											
	Penalty											
	Maneuver Score	0	0	-5	0	0	-5	-5	0	0	68.5	4
	Totals	70	70	69.5	69.5	69.5	69	68.5				
4	703											
	Penalty						3					
	Maneuver Score	+5	+5	0	+5	-5	-5	0	+1	+1	69.5	3
	Totals	70.5	71	71	71.5	71	67.5	67.5				
5	412											
	Penalty											
	Maneuver Score	+5	0	0	+5	0	-1	+5	0	0	70.5	2
	Totals	70.5	70.5	70.5	71	71	70	70.5				
6												
	Penalty											
	Maneuver Score											
	Totals											
7												
	Penalty											
	Maneuver Score											
	Totals											
8												
	Penalty											
	Maneuver Score											
	Totals											

Cornelius R. Remick
 Judges Signature (Judge B)

YEDA Official Score Sheet – RAIL Class: #7 Jr/Sr Opal Rail Horsemanship

Back #	Rider Comments	Overall Class Comments
1 1280		
2 1023	stretch up	
3 1234	pull dog back/utboos	
4 199	longer stirrup leas.	
5 1291	pull leg back.	
6		1234. 199
7		291 1023 1281 - App?
8		1234
9		1023 1291
10		1281 199
11		

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

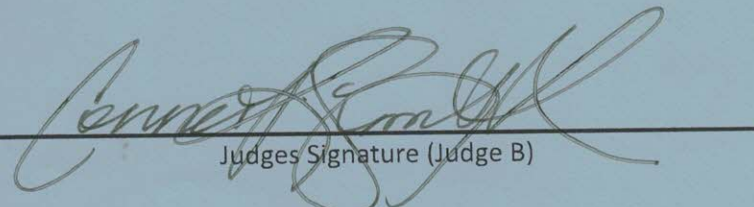
- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver							F & E	HDD	Total	Comments
		Walk	Lope LL	Lope OL	Jog	X Jog	Jog	Stop 360 L				
1 1321	Penalty											
	Maneuver Score	0	-0.5	-0.5	+0.5	0	+0.5	-1	0	0	69	2
	Totals	70	69.5	69	69.5	69.5	70	69				
2 1307	Penalty		OP									
	Maneuver Score	0	-3	0	+0.5	+0.5	+0.5	0	0	0	68.5	OP 4
	Totals	70	67	67	67.5	68	68.5	68.5				
3 1024	Penalty											
	Maneuver Score	0	+0.5	0	+0.5	0	+0.5	-0.5	0	0	71	1
	Totals	70	70.5	70.5	71	71	71.5	71				
4 1214	Penalty			3,3								
	Maneuver Score	0	0	-1	0	0	+0.5	-2	0	+2	63.5	3
	Totals	70	70	63	63	63	63.5	61.5				
5 1305	Penalty						OP					
	Maneuver Score	-0.5	-0.5	-0.5	-0.5	-0.5	-2	-0.5	0	0	65	OP 5
	Totals	69.5	69	68.5	68	67.5	65.5	65				
6	Penalty											
	Maneuver Score											
	Totals											
7	Penalty											
	Maneuver Score											
	Totals											
8	Penalty											
	Maneuver Score											
	Totals											


 Judges Signature (Judge B)



YEDA Official Score Sheet – RAIL Class: #9 Elementary Pearl Rail

Horsemanship

	Back #	Rider Comments	Overall Class Comments
1	1069	(11)	
2			
3			
4			
5			
6			
7			
8			
9			
10			
11			

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Updated 2020

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver					F & E	HDD	Total	Comments
		Walk	Jog	Jog O L	Lope LL	Stop Back				
1 477	Penalty									
	Maneuver Score	0	-1	-5	-1	-1	0	0	66.5	+4
	Totals	70	69	68.5	67.5	66.5				
2 1257	Penalty									
	Maneuver Score	0	0	-5	-1	+5	0	0	69	2
	Totals	70	70	69.5	68.5	69				
3 1268	Penalty									
	Maneuver Score	0	0	-5	-1	0	0	0	68.5	3
	Totals	70	70	69.5	68.5	68.5				
4 554	Penalty									
	Maneuver Score	0	0	+5	0	+5	0	0	71	1
	Totals	70	70	70.5	70.5	71				
5 685	Penalty				3					
	Maneuver Score	0	+5	0	-1	0	0	0	66.5	5
	Totals	70	70.5	70.5	66.5	66.5				
6 1266	Penalty			3	3					
	Maneuver Score	0	+5	0	-1	-5	0	0	66	6
	Totals		70.5	70.5	66.5	66				
7 461	Penalty				3.00					
	Maneuver Score	0	-5	-5	-3	-1	0	0	62	OP
	Totals	70	69.5	69	63	62				
8	Penalty									
	Maneuver Score									
	Totals									
9	Penalty									
	Maneuver Score									

[Handwritten Signature]
 Judges Signature (Judge B)



YEDA Official Score Sheet – Pearl Pattern 7

Updated 2020

Class #12

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver							F & E	HDD	Total	Comments
		Walk	Jog	Walk	Stop Back	Walk	Jog	Stop				
1	Penalty								0	0	71	
	Maneuver Score	0	+1.5	0	0	0	0	+1.5				
	Totals	70	70.5	70.5	70.5	70.5	70.5	71				
2	Penalty											
	Maneuver Score											
	Totals											
3	Penalty											
	Maneuver Score											
	Totals											
4	Penalty											
	Maneuver Score											
	Totals											
5	Penalty											
	Maneuver Score											
	Totals											
6	Penalty											
	Maneuver Score											
	Totals											
7	Penalty											
	Maneuver Score											
	Totals											
8	Penalty											
	Maneuver Score											
	Totals											
	Maneuver Score											
	Totals											

Judges Signature (Judge B)

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Jog	Walk	Stop Back	Walk	Jog	Stop	F & E	HDD	Total	Comments
		1	2	3	4	5	6	7				
1	Penalty											
	Maneuver Score	-0.5	-0.5	0	-1	-0.5	0	0	0	0	67.5	4
	Totals	69.5	69	69	68	67.5	67.5	67.5				
2	Penalty											
	Maneuver Score	0	+0.5	-0.5	0	0	-0.5	0	0	0	69.5	3
	Totals	70	70.5	70	70	70	69.5	69.5				
3	Penalty											
	Maneuver Score	0	OP -3	+0.5	0	0	+1	+0.5	0	0	69	OP 5
	Totals	70	67	67.5	67.5	67.5	68.5	69				
4	Penalty											
	Maneuver Score	0	0	0	0	+0.5	0	+0.5	0	0	71	1
	Totals	70	70	70	70	70.5	70.5	71				
5	Penalty											
	Maneuver Score	0	0	0	+0.5	0	0	0	0	0	70.5	2
	Totals	70	70	70	70.5	70.5	70.5	70.5				
6	Penalty											
	Maneuver Score											
	Totals											
7	Penalty											
	Maneuver Score											
	Totals											
8	Penalty											
	Maneuver Score											
	Totals											
9	Penalty											
	Maneuver Score											
	Totals											

Conner R. Smith
 Judges Signature (Judge B)



YEDA Official Score Sheet - Ranch Horse Pattern # 7

Class # 2

Updated June 2020
Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in 1/2 point increments.

- 1 - point penalty**
- Rider allows horse to go too slow.
 - Break of gait out of the walk or trot of 2 strides.
- 3 - point penalty**
- Break of gait from walk or trot more than 2 strides
 - Break of gait at the lope
 - Starting on the incorrect lead, out of lead or cross canter during lead change
 - Trotting excessive strides during simple lead change
 - Too loose of rein

- Faults incurring a score of 0:**
- Must be placed under rider/s without or not incurring faults.
 - Performing maneuvers other than in the specified order
 - Inclusion of maneuvers not specified
 - Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
 - Forgetting or leaving out maneuvers
- Horse Degree of Difficulty (HDD)** is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Trot	X Trot	Lope LL	X Lope Circle	Cig Leads N Lope	Stop 360 R	X Trot	Stop Back	Penalties	HDD	Overall Ability	Final Score	Comments	
		1	2	3	4	5	6	7	8	9						10
1	42															
		Penalty			-1/2	0	0	+1	0	-1/2	0		1	1	71	Layout of extended trot too large
		Totals									69					
2	1831															
		Penalty				0	+1/2	+1	-1/2	-1	+1/2		3	0	68 1/2	Poor layout
		Totals														
3	703															
		Penalty														
		Totals														
4	392															
		Penalty														
		Totals														
5	412															
		Penalty														
		Totals														
6																
		Penalty														
		Totals														
7																
		Penalty														
		Totals														

Judges Signature (Judge A) Christine Carter



YEDA Official Score Sheet – Diamond Pattern 7

Class #3

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver							F & E	HDD	Total	Comments
		Walk	Jog	Stop 180 R	Lope O RL	Stop 90 L	X Jog	Stop Back				
1	Penalty											
	Maneuver Score	0	-2 1/2	0	-1/2	0	0	0	1	2	70	70 - incorrect pattern
	Totals							67				
2	Penalty											
	Maneuver Score	+1/2	+1	+1	-1/2	+1/2	+2	+1	2	2	79 1/2	
	Totals							75 1/2				
3	Penalty											
	Maneuver Score											
	Totals											
4	Penalty											
	Maneuver Score											
	Totals											
5	Penalty											
	Maneuver Score											
	Totals											
6	Penalty											
	Maneuver Score											
	Totals											
7	Penalty											
	Maneuver Score											
	Totals											
8	Penalty											
	Maneuver Score											
	Totals											

Charlene Carter

Judges Signature – Judge A



YEDA Official Score Sheet – RAIL Class: #4 Jr/Sr Ruby Rail Horsemanship

Back #	Rider Comments	Overall Class Comments
1 1321	eye behind shoulder nice leg open in lower back	
2 1307	nice position extremely nice breaks in rope	
3 1024	hip too closed upper leg forward	
4 1305	twist in upper body	
5 1214	slightly stiff slightly behind motion	
6		
7		
8		
9		
10		
11		

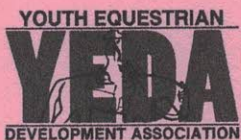
Judges Signature (Judge A) Charlene Carter



YEDA Official Score Sheet -- RAIL Class: #5 Jr/Sr Emerald Rail Horsemanship

Charlene Carter
 Judges Signature (Judge A)

Back #	Rider Comments	Overall Class Comments
1 554	look up slight back + twisted upper body	
2 1208	open hip joint bring leg up under	
3 477	isolate upper body movement	
4 1257	Extreme lower back arch	
5 685	loose leg weight on ear, shoulder, hip, heel loose upper body	
6 461	rim aim straight twist in upper body locks down	
7 1266	slight braces leg loose leg at jog	
8		
9		
10		
11		



YEDA Official Score Sheet – Sapphire / Alumni Pattern 7 Class #6

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver									F & E	HDD	Total	Comments			
		Walk	Jog	Stop Back	Jog	Stop 180 R	Lope LL	Stop	1	2					3	4	5
1	392	Penalty															nice line slightly pinched toes slightly down
	Maneuver Score	+1/2	+1	+1/2	+1/2	0	+1	+1									
	Totals																
2	42	Penalty															trotted to stop hand too far off of neck to turn
	Maneuver Score	+1/2	+1/2	-1/2	+1/2	-1/2	-1/2	0									
	Totals																
3	183	Penalty															moves from side to side at jog. stay centered trotted to stop
	Maneuver Score	+1/2	0	-1/2	0	0	-1/2	0									
	Totals																
4	703	Penalty															loose lower leg
	Maneuver Score	+1/2	+1/2	0	+1	0	0	0									
	Totals																
5	412	Penalty															leg slightly forward, jeans slightly forward
	Maneuver Score	+1	+1/2	+1	+1	+1	+1	0									
	Totals																
6		Penalty															
	Maneuver Score																
	Totals																
7		Penalty															
	Maneuver Score																
	Totals																
8		Penalty															
	Maneuver Score																
	Totals																

Charlene Carter

Judges Signature (Judge A)



YEDA Official Score Sheet – RAIL Class: #7 Jr/Sr Opal Rail Horsemanship

Back #	Rider Comments	Overall Class Comments
1 1289	twisted upper body	
2 1323	twisted upper body	
3 1234	open knee	
4 199	isolate upper body	
5 291	left arm held straight knees behind motion of horse	
6		
7		
8		
9		
10		
11		

Chordene Carter



YEDA Official Score Sheet – Ruby Pattern 7

Updated 2020

Class #8

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver							F & E	HDD	Total	Comments
		Walk	Lope LL	Lope OL	Jog	X Jog	Jog	Stop 360 L				
1	Penalty											
	Maneuver Score	+1/2	+1/2	+1/2	+1	+1/2	+1/2	-1	1 1/2	1	75	
	Totals							72 1/2				
2	Penalty		1,3,3									didn't LOPE
	Maneuver Score	+1	-2 1/2	+1/2	+1/2	0	+1/2	-1/2	0	1	62 1/2	
	Totals							62 1/2				
3	Penalty											leg too far forward slightly coiled
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	-1/2	1	1	74 1/2	
	Totals							72 1/2				
4	Penalty		3,	3								hand out of position for turns
	Maneuver Score	+1/2	-1	-1	+1/2	+1	+1	-1	0	0	64	
	Totals							64				
5	Penalty						wrong side					twisted upper body
	Maneuver Score	+1/2	+1	-1/2	+1/2	0	-2 1/2	+1/2	-1	+2	0	
	Totals											
6	Penalty											
	Maneuver Score											
	Totals											
7	Penalty											
	Maneuver Score											
	Totals											
8	Penalty											
	Maneuver Score											
	Totals											

Charlene Carter

Judges Signature (Judge A)



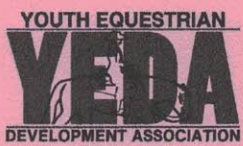
YEDA Official Score Sheet – RAIL Class: #9 Elementary Pearl Rail

Judges Signature (Judge A)

Horsemanship

Back #	Rider Comments	Overall Class Comments
1	1009 FEIN NICE QUVA CONNECTOR STRAIGHT	
2		
3		
4		
5		
6		
7		
8		
9		
10		
11		

Chordene Carter



YEDA Official Score Sheet – Emerald Pattern 7

Class 10

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver					F & E	HDD	Total	Comments
		Walk	Jog	Jog O L	Lope LL	Stop Back				
1	Penalty				3		0	+1	63 1/2	loose upper arm
	Maneuver Score	+1/2	-1/2	-1/2	-1	-3				
	Totals				65 1/2	62 1/2				
2	Penalty						+1	+2	75	loose upper body
	Maneuver Score	+1/2	+1/2	+1/2	0	+1/2				
	Totals					72				
3	Penalty						0	+1	69 1/2	loose lower leg + upper body reins too loose
	Maneuver Score	+1/2	0	-1/2	-1	-1/2				
	Totals					68 1/2				
4	Penalty				3		-1	+2	71 1/2	rein arm too straight
	Maneuver Score	+1	+1/2	+1/2	-1/2	0				
	Totals			72	68 1/2					
5	Penalty				3		+1	0	70 1/2	right elbow behind ribcage
	Maneuver Score	+1	+1	+1	-1	+1/2				
	Totals					69 1/2				
6	Penalty				3,3		0	1	65	needs more drive
	Maneuver Score	+1	+1	-1	-1	0				
	Totals				64					
7	Penalty				3		-3	0	62/0	no left lead
	Maneuver Score	+1/2	+1/2	+1/2	-2 1/2	-1				
	Totals				65					
8	Penalty									
	Maneuver Score									
	Totals									
9	Penalty									
	Maneuver Score									

Charlene Carter

Judges Signature (Judge A)



YEDA Official Score Sheet – Opal / Pearl Pattern 7

Class #11

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break of gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver							F & E	HDD	Total	Comments
		Walk	Jog	Walk	Stop Back	Walk	Jog	Stop				
1	Penalty								0	0	69	Find focal points
	Maneuver Score	-1	+1/2	+1/2	-1/2	+1/2	0	-1				
	Totals			70				69				
2	Penalty								0	1	70	Leans back too far open arms
	Maneuver Score	0	0	0	0	0	0	-1				
	Totals							69				
3	Penalty								0	2	0	NO trot
	Maneuver Score	+1	-3 1/2	+1	+1/2	+1	+1/2	+1/2				
	Totals											
4	Penalty								1	2	76	nice position
	Maneuver Score	0	+1	+1/2	0	+1/2	+1/2	+1/2				
	Totals							73				
5	Penalty								2	2	79	Slightly behind
	Maneuver Score	+1	+1	+1/2	0	+1	+1	+1/2				
	Totals							75				
6	Penalty											
	Maneuver Score											
	Totals											
7	Penalty											
	Maneuver Score											
	Totals											
8	Penalty											
	Maneuver Score											
	Totals											

Charlene Carter
Judges Signature (Judge A)



YEDA Official Score Sheet – Pearl Pattern 7

Updated 2020

Class #12

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver							F & E	HDD	Total	Comments
		Walk	Jog	Walk	Stop Back	Walk	Jog	Stop				
1	Penalty											
	Maneuver Score	+1	+1	+1	-1/2	+1/2	+1/2	-1/2	2	2	77	nice position keep legs beside horse fov back
	Totals				72 1/2			73				
2	Penalty											
2	Maneuver Score											
	Totals											
	3	Penalty										
3	Maneuver Score											
	Totals											
	4	Penalty										
4	Maneuver Score											
	Totals											
	5	Penalty										
5	Maneuver Score											
	Totals											
	6	Penalty										
6	Maneuver Score											
	Totals											
	7	Penalty										
7	Maneuver Score											
	Totals											
	8	Penalty										
8	Maneuver Score											
	Totals											

Charlene Carter

Judges Signature (Judge A)