Official 1

Class 1 Group 20 Senior High Diamond Reining (2)

Back#	Name	Team	Draw	Horse
38	Jessica Sheehan	Blue Springs Farm	1	Gracey
239	2 Summer Rabon 2	Central Carolina Equestrian	2	Sweets

Class 2 Group 10/18 Junior/Senior High Sapphire Ranch Riding (5)

Back#	Name	Team	Draw	Horse
392	5 Rowdy Mullens 5	Team Need A Hand	5	Penny MTSU
42	3 Morgan Charpiat 3	Blue Springs Farm	1	Gunadoa
183	I Grace Rabon I	Central Carolina Equestrian	2	Reed
703	2 Faith Dady 2	Team Need A Hand	3	Chisum
412	4 Carrie Brigham 4	Team Need A Hand	4	Gunador

Class 3 Group 19 Senior High Diamond Pattern Horsemanship (2)

Back#	Name	Team	Draw	Horse
	Jessica Sheehan	Blue Springs Farm	1	Mike
239	2 Summer Rabon 2	Central Carolina Equestrian	2	Scotty

 Judge A: 1st:239
 2nd: 38
 3rd: 4th: 5th: 6th: 5th: 6th: 5th: 5th: 6th: 5th: 6th: 38

Class 4 Group 7/15 Junior/Senior High Ruby Rail Horsemanship (5)

Back#	Name	Team	Draw	Horse
1305	Jenna Lawson	Team Need A Hand	5	Babe
1321	2 Georgia Childs 3	Blue Springs Farm	1	Spike
1307	4 Audrey Ann Mosby 2	Central Carolina Equestrian	2	Murphy POA
1024	5 Madi Blanton 5	Central Carolina Equestrian	3	Copper
1214	Grace Morgan 4	Hancock Horseman	4	Zann

Judge A: 1st: 1024 2nd: 1307 3rd: 1214 4th: 1321 5th: 1305 6th: Judge B: 1st: 1024 2nd: 1214 3rd: 1321 4th: 1307 5th: 1305 6th:

Class 5 Group 5/13 Junior/Senior High Emerald Rail Horsemanship (7)

Back#	Name	Team	Draw	Horse
1266	4 Isabelle Hanks	Blue Springs Farm	4	Dixie MTSU
461	5 Abigail Davy 3	Team Need A Hand	5	Eddie
477	7 Talynn Ramsey 0	Team Need A Hand	6	Harley
1257	3 Kaitlyn Danilaitis 4	Team Need A Hand	7	PO
1208	1 Holly Carmack 2	Team Need A Hand	1	Little Dickie
554	\ Carlie Pope 5	Central Carolina Equestrian	2	Andy
685	( Courtney Dantes 6	Team Need A Hand	3	Barry

 Judge A: 1st: 685
 2nd: 461
 3rd: 100
 4th: 157
 5th: 1208
 6th: 554
 8. 417

 Judge B: 1st: 685
 2nd: 554
 3rd: 1257
 4th: 4(0)
 5th: 1208
 6th: 1264
 8. 477

Class 6 Group 9/17 Junior/Senior High Sapphire Pattern Horsemanship (5)

Back#	Name	Team	Draw	Horse
392	4 Rowdy Mullens 5	Team Need A Hand	1	Penny NAH
42	2 Morgan Charpiat I	Blue Springs Farm	2	Copper
183	Grace Rabon 2	Central Carolina Equestrian	3	Zann
703	2 Faith Dady 3	Team Need A Hand	4	Babe
412	5 Carrie Brigham 4	Team Need A Hand	5	Mike

Class 7 Group 3/11 Junior/Senior High Opal Rail Horsemanship (5)

Back#	Name	Team	Draw	Horse
1234	Ava Hester 5	Blue Springs Farm	3	Freddy
199	3 Jordyn Hayes	Team Need A Hand	4	Dixie MTSU
291	5 Mary Redman 3	Team Need A Hand	5	Thomas
1323	Ella Caylor 4	Team Need A Hand	1	Lexie
1289	4 Heaven Caylor 2	Team Need A Hand	2	Murphy POA

Judge A: 1st: 291 2nd: 1789 3rd: 199 4th: 12345th: 1323 6th: Judge B: 1st: 1734 2nd: 1323 3rd: 291 4th: 1289 5th: 199 6th:

Class 8 Group 8/16 Junior/Senior High Ruby Pattern Horsemanship (5)

Back#	Name	Team	Draw	Horse
1305	Jenna Lawson	Team Need A Hand	5	Eddie
1321	5 Georgia Childs 4	Blue Springs Farm	1	Spike
1307	2 Audrey Ann Mosby 2	Central Carolina Equestrian	2	Copper
1024	4 Madi Blanton 5	Central Carolina Equestrian	3	Zann
1214	3 Grace Morgan 3	Hancock Horseman	4	Babe

Class 9 Group 1 Elementary Pearl Rail Horsemanship (1)

Back#	Name	Team	Draw	Horse
1069	Olivia Chew	Team Need A Hand	1	Lexie

Class 10 Group 6/14 Junior/Senior High Emerald Pattern Horsemanship (7)

Back#	Name	Team	Draw	Horse
1266	1 Isabelle Hanks	Blue Springs Farm	6	Po
461	O Abigail Davy	Team Need A Hand	7	Thomas
477	1 Talynn Ramsey 3	Team Need A Hand	1	Little Dickie
1257	6 Kaitlyn Danilaitis	Team Need A Hand	2	Andy
1208	3 Holly Carmack 4	Team Need A Hand	3	Barry
554	\$5 Carlie Pope 6	Central Carolina Equestrian	4	Eddie
685	4 Courtney Dantes 2	Team Need A Hand	5	Harley

Judge A: 1st: 12572nd: 554 3rd: 685 4th: 685 5th: 12666th: 477 R: 461 Judge B: 1st: 554 2nd: 12573rd: 1208 4th: 4775th: 6856th: 1266 R: 461

Class 11 Group 4/12 Junior/Senior High Opal Pattern Horsemanship (5)

Back#	Name	Team	Draw	Horse
1234	3 Ava Hester 3	Blue Springs Farm	2	Murphy POA
199	Jordyn Hayes /	Team Need A Hand	3	Freddy
291	4 Mary Redman 5	Team Need A Hand	4	Dixie MTSU
1323	5 Ella Caylor 4	Team Need A Hand	5	Lexie
1289	2 Heaven Caylor 2	Team Need A Hand	1	Spike

Judge A: 1st: 3232nd: 9 3rd: 234 4th: 289 5th: 99 6th: Judge B: 1st: 29 2nd: 3133rd: 234 4th: 289 5th: 99 6th:

Class 12 Group 2 Elementary Pearl Pattern Horsemanship (1)

Back#	Name	Team	Draw	Horse
1069	Olivia Chew	Team Need A Hand	1	Thomas

Class 1 Group 20 Senior High Diamond Reining (2)

Back#	Name	Team	Draw	Horse
38	Jessica Sheehan	Blue Springs Farm	1	Gracey
239	2 Summer Rabon 2	Central Carolina Equestrian	2	Sweets

Class 2 Group 10/18 Junior/Senior High Sapphire Ranch Riding (5)

Back#	Name	Team	Draw	Horse
392	6 Rowdy Mullens 6	Team Need A Hand	5	Penny MTSU
42	3 Morgan Charpiat 3	Blue Springs Farm	1	Gunadoa
183	Grace Rabon	Central Carolina Equestrian	2	Reed
703	2 Faith Dady 2	Team Need A Hand	3	Chisum
412	4 Carrie Brigham 4	Team Need A Hand	4	Gunador

 Judge A: 1st: 392
 2nd: 412
 3rd: 42
 4th: 703
 5th: 183
 6th:

 Judge B: 1st: 392
 2nd: 412
 3rd: 42
 4th: 703
 5th: 183
 6th:

Class 3 Group 19 Senior High Diamond Pattern Horsemanship (2)

Back#	Name	Team ·	Draw	Horse
38	\ Jessica Sheehan \	Blue Springs Farm	1	Mike
239	2 Summer Rabon 2	Central Carolina Equestrían	2	Scotty

Class 4 Group 7/15 Junior/Senior High Ruby Rail Horsemanship (5)

Back#	Name	Team	Draw	Horse
1305	Jenna Lawson	Team Need A Hand	5	Babe
1321	2 Georgia Childs 3	Blue Springs Farm	1	Spike
1307	4 Audrey Ann Mosby 2	Central Carolina Equestrian	2	Murphy POA
1024	5 Madi Blanton 5	Central Carolina Equestrian	3	Copper
1214	3 Grace Morgan 4	Hancock Horseman	4	Zann

Class 5 Group 5/13 Junior/Senior High Emerald Rail Horsemanship (7)

Back#	Name	Team	Draw	Horse
1266	4 Isabelle Hanks	Blue Springs Farm	4	Dixie MTSU
461	5 Abigail Davy 3	Team Need A Hand	5	Eddie
477	() Talynn Ramsey ()	Team Need A Hand	6	Harley
1257	3 Kaitlyn Danilaitis 4	Team Need A Hand	7	PO
1208	1 Holly Carmack 1	Team Need A Hand	1	Little Dickie
554	Carlie Pope 5	Central Carolina Equestrian	2	Andy
685	(Courtney Dantes)	Team Need A Hand	3	Barry

Judge A: 1st: <u>685</u> 2nd: <u>461</u> 3rd: <u>1266</u> 4th: <u>1257</u> 5th: <u>1208</u> 6th: <u>554</u> Q 477 Judge B: 1st: <u>685</u> 2nd: <u>554</u> 3rd: <u>1257</u> 4th: <u>461</u> 5th: <u>1208</u> 6th: <u>1266</u> R. 477

Class 6 Group 9/17 Junior/Senior High Sapphire Pattern Horsemanship (5)

Back#	Name	Team	Draw	Horse
392	4 Rowdy Mullens 5	Team Need A Hand	1	Penny NAH
42	2 Morgan Charpiat	Blue Springs Farm	2	Copper
183	1 Grace Rabon 2	Central Carolina Equestrian	3	Zann
703	3 Faith Dady 3	Team Need A Hand	4	Babe
412	Carrie Brigham 4	Team Need A Hand	5	Mike

 Judge A: 1st: 412
 2nd: 302
 3rd: 703
 4th: 42
 5th: 183
 6th:

 Judge B: 1st: 302
 2nd: 412
 3rd: 703
 4th: 183
 5th: 42
 6th:

Class 7 Group 3/11 Junior/Senior High Opal Rail Horsemanship (5)

Back#	Name	Team	Draw	Horse
1234	Ava Hester 5	Blue Springs Farm	3	Freddy
199	3 Jordyn Hayes	Team Need A Hand	4	Dixie MTSU
291	6 Mary Redman 3	Team Need A Hand	5	Thomas
1323	Ella Caylor 4	Team Need A Hand	1	Lexie
1289	4 Heaven Caylor 2	Team Need A Hand	2	Murphy POA

 Judge A:
 1st:
 291
 2nd:
 1289
 3rd:
 199
 4th:
 1234
 5th:
 1323
 6th:

 Judge B:
 1st:
 1834
 2nd:
 1323
 3rd:
 291
 4th:
 1289
 5th:
 199
 6th:

Class 8 Group 8/16 Junior/Senior High Ruby Pattern Horsemanship (5)

Back#	Name	Team	Draw	Horse
1305	Jenna Lawson	Team Need A Hand	5	Eddie
1321	Georgia Childs 4	Blue Springs Farm	1	Spike
1307	Audrey Ann Mosby 2	Central Carolina Equestrian	2	Copper
1024	4 Madi Blanton 5	Central Carolina Equestrian	3	Zann
1214	3 Grace Morgan 3	Hancock Horseman	4	Babe

 Judge A: 1st: 1321 2nd: 1024 3rd: 1214 4th: 1301 5th: 1305 6th:

 Judge B: 1st: 1024 2nd: 1321 3rd: 1214 4th: 1301 5th: 1305 6th:

Class 9 Group 1 Elementary Pearl Rail Horsemanship (1)

Back#	Name	Team	Draw	Horse
1069	Olivia Chew	Team Need A Hand	1	Lexie

Judge A: 1st: 1069 2nd: 3rd: 4th: 5th: 6th: Judge B: 1st: 1069 2nd: 3rd: 4th: 5th: 6th:

Class 10 Group 6/14 Junior/Senior High Emerald Pattern Horsemanship (7)

Back#	Name	Team	Draw	Horse
1266	) Isabelle Hanks	Blue Springs Farm	6	Po
461	O Abigail Davy	Team Need A Hand	7	Thomas
477	Talynn Ramsey 3	Team Need A Hand	1	Little Dickie
1257	⟨ ⟨ ⟨ ⟨ ⟨ ⟨ ⟨ ⟨ ⟨ ⟨ ⟨ ⟨ ⟨ ⟨ ⟨ ⟨ ⟨ ⟨ ⟨	Team Need A Hand	2	Andy
1208	3 Holly Carmack 4	Team Need A Hand	3	Barry
554	S Carlie Pope 🕡	Central Carolina Equestrian	4	Eddie
685	4 Courtney Dantes 2	Team Need A Hand	5	Harley

Judge A: 1st: 1261 2nd: 664 3rd: 466 4th: 1208 5th: 1266 6th: 477 R 401 Judge B: 1st: 664 2nd: 1267 3rd: 1208 4th: 477 5th: 466 6th: 1266 R 401

Class 11 Group 4/12 Junior/Senior High Opal Pattern Horsemanship (5)

Back#	Name	Team	Draw	Horse
1234	3 Ava Hester 3	Blue Springs Farm	2	Murphy POA
199	Jordyn Hayes	Team Need A Hand	3	Freddy
291	4 Mary Redman 6	Team Need A Hand	4	Dixie MTSU
1323	G Ella Caylor 4	Team Need A Hand	5	Lexie
1289	2 Heaven Caylor 2	Team Need A Hand	1	Spike

 Judge A: 1st: 1323 2nd: 201 3rd: 3rd: 4th: 1280 5th: 109 6th:

 Judge B: 1st: 201 2nd: 1323 3rd: 1234 4th: 1280 5th: 109 6th:

Class 12 Group 2 Elementary Pearl Pattern Horsemanship (1)

Back#	Name	Team	Draw	Horse
1069	(Olivia Chew	Team Need A Hand	1.	Thomas

 Judge A: 1st: 10 v9 2nd:
 3rd:
 4th:
 5th:
 6th:

 Judge B: 1st: 10 v9 2nd:
 3rd:
 4th:
 5th:
 6th:

### YEDA REINING PATTERN NRHA #7 OFFICIAL SCORE SHEET

Class #1

	00			7			6			5			4			ω			2			ь				
																		5	225		10	22		EXHB#	Section Control of the	
Total	SCORE	PENALTY	Total	SCORE	PENALTY	Total	SCORE	PENALTY	Total	SCORE	PENALTY	MANEUVER	DESCRIPTION	MANEUVER												
																			0		70	0		1	& LRB	Stop
																			0		69.5	2:5		2	& RRB	Stop
																			0		69.5			3	Back	Stop &
																		59.5			69	·is		4	Right	4 Spins
																THE NAME		69	いい		58.5	i's		5	Left	4 1/4 Spins
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			I																			-	-			Penalties
						T									I				0	3		60.	ニス		Score	Final
																						8,7	NAME OF A			Comments

Circled penalties are deemed due to horse not rider and will not appear in the final score.

Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments.

Riders need to be scored through their entire pattern, if off pattern consider that a severe penalty and should be placed lower then other riders who stayed on pattern. Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

JUDGES SIGNATURE

(Judge B)

### YEDA Official Score Sheet – Ranch Horse Pattern # 7

Class #2

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments.

Faults incurring a score of 0:

Rider allows horse to go too slow.

1 - point penalty

Break of gait out of the walk or trot of 2 strides.

- 3 point penalty

  Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

- Must be placed under rider/s without or not incurring faults.
- Performing maneuvers other than in the specified order
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern Inclusion of maneuvers not specified

Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in  $\frac{1}{2}$ points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score

00		7			6			5			4			ω			2	Ī		<u> </u>			
								F 2			292			705	3	10.	122		100	5			Entry#
Penalty	Totals	Maneuver Score	Penalty	Totals	Maneuver Score	Penalty	Totals	Maneuver Score	Penalty	Totals	Maneuver Score	Penalty	Maneuver	Maneuver Description									
							19.5	in		70	0		19.5	S		pa	-		69.5	3.		1	Walk
							5.63	O		625	5		69	2:		68.5	1.51		69.5	0		2	Trot
							70	ナン		70	+5		69	0		68.5	0		69.5	0		3	X Trot
							69.5	.5		64.5	, v		69.5	さい		68.5	0		70	+		4	Lope LL
							70	1.5		69.5	0		5.29	-	S	55.5	0	W	70	0		5	X Lope Circle
							70	C	)	59.5	0		53	i.		65.5	0		70	0		6	Chg Leads N Lope
							70.5	ナジ		70	+:5		2,46	3.5		65	in		70	0		7	Stop 360 R
							17	ナシ	n	070	, (	,	11.0	0		55	-	8,3,5	5-9	-		000	X Trot
1	1			T			70.5	1.0	7	70.5	4.5	1		C	,	55.5	+.0		23	C	9	9	Stop Back
	T																					10	
				T										V	7		2	5					Penaltics
J								C	3			3		C	)		0	3		(	)		HDD
								111	うナハ		7			0			+				3	1	Overall Ability
	1						-	-	7		11.0	アル		61.10	ニュー		0.00	- I orgei		0/			Final Score
					9	S. C.					Wall'	142 louder 1		May C			Wall -	longer 2		Comments			



### YEDA Official Score Sheet - Diamond Pattern 7

Class #3

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- · Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in  $\frac{1}{2}$  points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

						1520	N. ZV.		ADMARK.				Comments
		Maneuver Description	Walk	Jog	Stop 180 R	Lope O RL	Stop 90 L	X Jog	Stop Back	F &	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6	7	Е			-0.4.4
		Penalty		190							000	0	of didnt
1	38	Maneuver Score	0	-3	0	5	0	+.5	0	0	0		Of didnt weave cones
	10	Totals	70	67/	67	66.5	66.5	67	67				Cones
		Penalty											
2	239	Maneuver Score	0	+,5	0	5	0	0	0	+1	0	71	Carlotte State
	a.	Totals	70	70.5	10.5	70	70	70	10				
		Penalty											
3		Maneuver Score								10.3			
		Totals											
		Penalty										1600	
4		Maneuver Score											
		Totals											
		Penalty											
5		Maneuver Score											
	130	Totals											
		Penalty											
6		Maneuver Score	I LIGHT										
		Totals											
		Penalty						9	THE P		1		
7		Maneuver Score						12.00				1 -	
		Totals											
		Penalty											
8	1330	Maneuver Score											
0	1 11111	Totals			189								
			-	-	REAL PROPERTY.	Name and Address of the Owner, where the Owner, which is the Owner, where the Owner, which is the Owner, where the Owner, which is th	STREET, SQUARE, SQUARE	-		-			



## YEDA Official Score Sheet - RAIL Class: #4 Jr/Sr Ruby Rail Horsemanship

	DEVELOPI	DEVELOPMENT ASSOCIATION	
	Back #	Rider Comments	Overall Class Comments
4	1381	puil lea back.	
N	1307	Lengur Stimus   BG.	(3)
3	1024	Langer Stands	20024)
4	1306	a show.	N1210
- Si	1214	Langer Stirrie	
6			
7			1307 1130
co			
9			
10			
3			3

Judges Signature (Judge B)



YEDA Official Score Sheet - RAIL Class: #5 Jr/Sr Emerald Rail Horsemanship

	DEVELOPMENT ASSOCIATION	Overall Class Comments
	Rider Comments	Overall class colliners
Con	soft	4 St
una	uneven reuns sixback.	3
hoir	thoisting Pt., emythemis 100c	
Sitch	back solution.	1257
10	elbous > 554	1900
D.O.C	SON T SON T	And
	1000	
	this this series are a series of the series	



### YEDA Official Score Sheet - Sapphire / Alumni Pattern 7

Class #6

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in ½ point increments

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from % to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

			THE REAL PROPERTY.				200	Market 1		TEST OF ST		19	Comments
		Maneuver Description	Walk	Jog	Stop Back	Jog	Stop 180 R	Lope	Stop	F &	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6	7	E			
		Penalty											1
1	392.	Maneuver Score	+.5	+.5	0	+1	5		t.5	+1	0	73.5	1
	-	Totals	70.5	71	71	72	71.5	72	72.5				
		Penalty								A		. 6	_
2	42	Maneuver Score	0	5	0	0	5	5	5	0	0	68	5
	10	Totals	70	69.5	19.5	19.5	69	68.5	68				
		Penalty								4		A	1.1
3	183	Maneuver Score	0	0	-5	0	0	5	5	0	0	685	4
	10	Totals	70	70	69.5	69.5	69.5	69	68.5				
		Penalty						3					2
4	203	Maneuver Score	+.5	+.5	0	+.5	5	5	0	1+1	+1	69.5	>
	103	Totals	70.5	71	71	71.5	71	67.5	67.5				
		Penalty											0
5	412	Maneuver Score	+.5	0	0	1.5	0		+.5	0	0	70.5	7
	110	Totals	70.5	70.5	70.5	71	71	70	70.5				
		Penalty											
6		Maneuver Score											
		Totals											
		Penalty											
7		Maneuver Score											
		Totals											
		Penalty									1	100	
8	10000	Maneuver Score											
		Totals		100									
			-	The second second	- Contract of the last								1



# YEDA Official Score Sheet - RAIL Class: #7 Jr/Sr Opal Rail Horsemanship

DEVELOPA	DEVELOPMENT ASSOCIATION	One of Comments
Back #	Rider Comments	Overall class collillicities
1 1289		
2 1823	shetch up	
3 1284	soul dea backlesboos	
bbl r	loran vinus (BG.	
166 5	and legloach	
o o	199	
7	Cada Cigal	
00	1234	
<b>G</b>	1000s	
10	1/281	
3		



### YEDA Official Score Sheet - Ruby Pattern 7

Updated 2020

Class #8

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

									3.7 M				Comments
		Maneuver Description	Walk	Lope	Lope O L	Jog	X Jog	Jog	Stop 360 L	F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6	7				
	101	Penalty											
1	1321	Maneuver Score	0	5	5	+.5		<b>†.5</b>	-1	0	0	69	2
		Totals	70	69.5	69	69,5	69.5	20	69				
		Penalty		OP								10	OP 11
2	1307	Maneuver Score	0	-3	0	+.5	4.5	+.5	0	0	0	68.5	4
-	1-	Totals	70	67	67	67.5	68	68.5	68.5		-		
		Penalty											
2	1024	Maneuver Score	0	+.5	0	+.5	0	+.5	5	0	0	71	
3	1000	Totals	70	70.5	70.5	71	7)	11.5	71				
		Penalty			3,3							1	
1	1214	Maneuver Score	0	0	-1	0	0	+,5	-2	0	+2	63.5	3
4	1011	Totals	70	70	63	63	63	63.5	61.5				
		Penalty						OP					OP
5	1305	Maneuver Score	5	5	5	5	-,5	-2	5	6	0	65	5
3	130-	Totals	69.5	69	68.5	68	62.5	85.8	65				
		Penalty											
6	La Carrie	Maneuver Score				100							
0	10.45	Totals											
		Penalty											
7	100	Maneuver Score											
1 '		Totals											
		Penalty											ASTRONOM PARTY
	1000	Maneuver Score								1-35			
8	1000	Totals				No.						1	
							_						



### YEDA Official Score Sheet - RAIL Class: #9 Elementary Pearl Rail

Horsemanship

	SIOL	Horselliamp
Back #	Rider Comments	<b>Overall Class Comments</b>
Pala 1		
2		
3		
4		
LO.		
9		
7		
00		
5		
10		
-		



### YEDA Official Score Sheet - Emerald Pattern 7

Class #10

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

1			ALC: NO	THE TEN	MARIE SAN			New West		20 14	11 - 1 - 1 - 1 - 1 - 1 - 1 - 1 - 1 - 1	Comments
		Maneuver Description	Walk	Jog	Jog O L	Lope LL	Stop Back		F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5					
		Penalty									.1-	411
1	1177	Maneuver Score	0	-1	-,5	-	-1-		0	0	66.5	
	111	Totals	20	69	68.5	67.5	66.5					
	-	Penalty										
2	1257	Maneuver Score	0	0	5	-1	+.5		0	0	69	2
		Totals	10	10	69.5	68.5	69					
		Penalty									10-1	
3	1268	Maneuver Score	0	0	5		0		0	0	68.5	3
3	100	Totals	70	70	69.5	68.5	68.5					
	-11	Penalty										
4	554	Maneuver Score	0	0	4.5	0	+.5		0	0	71	
4		Totals	70	70	70.5	70.5	71		Ĭ			
	105	Penalty				3						
5	685	Maneuver Score	0	+.5	0	-1	0		0	0	66.5	5
		Totals	70	705	70.5	66.5	66.5					
		Penalty			13	3				10.0	11	1
6	1266	Maneuver Score	0	+5	0	-1	5		0	0	166	6
	1000	Totals		70.5	70.5	66.5	66					
		Penalty				3,00						OP
7	461	Maneuver Score	0	5	5	-3	-1		0	0	62	
-	10,	Totals	70	69.5	69	63	62					
		Penalty										
8		Maneuver Score								100	1	F 1842 15 38 3 3
		Totals		1000								
		Penalty					N. Ha					
9		Maneuver Score										



### YEDA Official Score Sheet - Pearl Pattern 7

Class #12

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

				- 100 190	TO PE		A	Market .		146	6 4 5 5 5		Comments
		Maneuver Description	Walk	Jog	Walk	Stop Back	Walk	Jog	Stop	F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6	7				
		Penalty											
1	1069	Maneuver Score	0	4.5	0	0	0	0	4.5	0	0	71	
		Totals	20	70.5	70.5	10.5	70.5	70.8	7/				
		Penalty											
2		Maneuver Score						HE				3/ 3/	
		Totals											
		Penalty											
3		Maneuver Score								1300	120		
		Totals						A PLEASE					
		Penalty									N. R.	3-17	
4		Maneuver Score											
	4	Totals											
		Penalty											
5		Maneuver Score											
		Totals											
		Penalty								115			
6	130	Maneuver Score											
		Totals											
		Penalty											
7		Maneuver Score											
		Totals											
		Penalty											
		Maneuver Score									-		
8	1	Totals											
IA		Maneuver Score								1	F-12-2		
	Mile In	Totals											



### YEDA Official Score Sheet - Opal Pattern 7

Updated 2020

Class #11

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in ½ point increments

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

			1		- 1 S				4.672.5		100	10 E V 10	Comments
		Maneuver Description	Walk	Jog	Walk	Stop Back	Walk	Jog	Stop	F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6	7				
	00	Penalty							R. STEE	100			
1	1289	Maneuver Score	5	5	0	-1	5	0	0	0	0	67.5	И
		Totals	69.5	69	69	58	67.5	62.5	67.5				
	110	Penalty											
2	1234	Maneuver Score	0	+.5	5	0	0	5	0	0	0	69.5	3
	100	Totals	10	70.5	70	70	70	19.5	69.5				
		Penalty		OP								-	-0
3	199	Maneuver Score	0 /	-3	+.5	9	0	+1	+.5	0	0	(69)	OP
	,	Totals	70	67	67.5	67.5	67.5	68.5	69			0,	5
		Penalty									To a second		
4	1001	Maneuver Score	0	n	0	0	+,5	0	+.5	0	0	71	1
7	4	Totals	10	70	70	20	70.5	70.5	71			11	
	0	Penalty											
5	1323	Maneuver Score	0	0	0	+.5	0	0	0	0	0	70.5	2
	1	Totals	10	70	70	70.5	70.5	70.5	20.5				
		Penalty											
6		Maneuver Score											
		Totals									13.3		
		Penalty											
7	Fig. 14.	Maneuver Score											
1		Totals						70.11					
		Penalty											
8	1 6 15	Maneuver Score								1			
	1	Totals					T. C.		THE I			100	
		Penalty			1 2 2								Water Street
9	11111	Maneuver Score						Maga.					
													)

### YEDA REINING PATTERN NRHA #7 OFFICIAL SCORE SHEET

2

Class #1

Г	00	-		7		Г	6		Г	5			4			ω		Г	2			1			DEVEL
																			239		00	ئر		EXHB#	DEVELOPMENT ASSOCIATION
Total	SCORE	PENALTY	Total	SCORE	PENALTY	MANEUVER	MANEUVER DESCRIPTION																		
r																			0			0		1	Stop & LRB
											4								+1/2			-1/2		2	Stop & RRB
																			0			0		3	Stop & Back
																			-1/2			-1/2		4	4 Spins Right
																			-1/2			0	4	5	4 ¼ Spins Left
I																			11/2			1	-	6	R Circles 00o & Lead Change
																			+ -			12		7	L Circles OOo & Lead Change
																		72	*		ha	1		00	Stop
2		9																	+ 2			+			Overall Ability
			T																+			0			HDD
									I										C	>		_	-		Penalties
											200						100		U	77		67	n		Final Score
																						101 Suison	Asidal buildid 40N		Comments

Circled penalties are deemed due to horse not rider and will not appear in the final score.

Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

Riders need to be scored through their entire pattern, if off pattern consider that a severe penalty and should be placed lower than other riders who stayed on pattern.

Chandra Contail (Judge A)



### YEDA Official Score Sheet - Ranch Horse Pattern # 7

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are secred +3 to -3 in ½ point increments.

Faults incurring a score of 0: Must be placed under rider/s without or not incurring faults.

- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

points increments Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2

Starting on the incorrect lead, out of lead or cross canter during lead change Trotting excessive strides during simple lead change Too loose of rein

3 - point penalty

Break of gait from walk or trot more than 2 strides

Break of gait at the lope

Break of gait out of the walk or trot of 2 strides.

Rider allows horse to go too slow.

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

				1 520	2			1						U			n	Sp.		
7		6			U			4			ω			2			1			=
				-	47		1	392			703			183	100	1	42			Entry#
Penalty  Maneuver Score  Totals	Totals	Maneuver Score	Penalty	Totals	Maneuver Score	Penalty	Totals	Maneuver Score	Penalty	Totals	Maneuver Score	Penalty	Totals	Maneuver Score	Penalty	Totals	Maneuver Score	Penalty	Maneuver	Maneuver Description
					0			T -			0	Section 1		- 1						Walk
					11/2			+			+1/2			+1/2			0		2	Trot
					0			7 -			0			+1/2			-1/2		3	X Trot
					+1/2			+1/2			+			C			0		4	Lope LL
					+-			+1/2			1	5		11/2			0		5	X Lope Circle
					c			C			+ -			+			+ -		6	Chg Leads N Lope
					7-			+1/2			+1/2			-112			0		7	Stop 360 R
					+1/2			+2			1-1			- [	1,1,1		-1/2		∞	X Trot
				hL	+1/2		21,16				+			+1/2		69	, 0		9	Stop Back
																			10	
											5	-		V	3				1	Penalties
					7	)		1			1	3		0	3			-	1	HDD
					7			707	2 = 2		***	-		O	)		-		1	Overall Ability
					ō	00		170	Taraban.		6			00-	200		1 1		-	Final Score
									Mice indian	THE I DIVINT		1001 101	DAAR I DIVOVT				too large	Extended trat	0 0 0	Comments

-



### YEDA Official Score Sheet - Diamond Pattern 7

Class #3

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

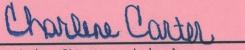
### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

-			THE RES	<b>WAR</b>				Sex :		P. 43			Comments
		Maneuver Description	Walk	Jog	Stop 180 R	Lope O RL	Stop 90 L	X Jog	Stop Back	F &	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6	7	Е			
		Penalty											70 - incorrect
1	38	Maneuver Score	0	-242	0	-1/2	0	0	0		2	0	pattern
	3	Totals							67				
		Penalty											
2	239	Maneuver Score	+112	+ 1	+1	-1/2	+112	12	+ 1	2	2	791/2	
		Totals							751/2				
		Penalty											
3		Maneuver Score									100		
		Totals											
		Penalty											
4		Maneuver Score											
		Totals		100									
		Penalty											
5		Maneuver Score											
		Totals											
		Penalty											
6	1	Maneuver Score											
		Totals											
		Penalty											
7		Maneuver Score											
	71	Totals											
		Penalty											
8		Maneuver Score									100		The same of the sa
		Totals											
		THE RESERVE OF THE PERSON NAMED IN COLUMN TWO IS NOT THE PERSON NAMED IN COLUMN TWO IS NAME	STREET, SQUARE, SQUARE	THE RESERVE	THE OWNER OF TAXABLE PARTY.	THE R. P. LEWIS CO., LANSING, SANSAN				Access to the latest to the la			



Judges Signature - Judge A



## YEDA Official Score Sheet - RAIL Class: #4 Jr/Sr Ruby Rail Horsemanship

	DEVELOP	DEVELOPMENT ASSOCIATION	
	Back #	Rider Comments	<b>Overall Class Comments</b>
_	1 1321	par behind shoulder	
2	21307	extituted nice breaks in tope	
ω l	1024	nbber 160 Ermerg	
4	1305	hpod at dda us 15sms	
5	5 1214	Stidning period would	
6			
7			
8			
9			
10			
3			



YEDA Official Score Sheet - RAIL Class: #5 Jr/Sr Emerald Rail Horsemanship

			N	ω		4	ڻ ن	o	7	00	9	10	
DEVELOPA	Back #	H 55	1208	=======================================	1257	700	589	H61	1200				
DEVELOPMENT ASSOCIATION	Rider Comments	slightly back a twisted abben road	open hip joint	ISOIGHT UPPER PORT INDUCINICIAN	EXHIGING TOMER POLICE ONCE		HOUSE NEG EAT, Shoulder thip kiest	tooks down	loase led of too				
Overall Class Comments	O a Ci dii												



### YEDA Official Score Sheet - Sapphire / Alumni Pattern 7 Class #6

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- · Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

													Comments
		Maneuver Description	Walk	Jog	Stop Back	Jog	Stop 180 R	Lope	Stop	F &	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6	7	Е			
		Penalty											nice line
1	392	Maneuver Score	+1/2	+1	+1/2	*12	0	+1	+1	-2	-2	7842	slightly pinched
	12	Totals							7442				down
	950	Penalty						3					trotted to
2	42	Maneuver Score	+1/2	+112	-1/2	+1/2	-1/2	-1/2	0		2	70	stop wand tou far
	-	Totals							67				off of neck to tur
		Penalty						3					mores from
3	183	Maneuver Score	+1/2	6	-1/2	0	0	-1/2	0		2	10912	side to side of
"		Totals				51250			6612		_	0.1	trotted to stop
		Penalty						33					100se lumer leg
4	703	Maneuver Score	+1/2	+1/2	0	+1	0	0	0	11/2	0	7312	
4	100	Totals							12				
		Penalty											199 stigntly
5	412	Maneuver Score	+1	+1/2	+1	11	+	+	0	2	2	791/2	forward, leans slightly rorwar
1	1112	Totals	1000	1					751/2				
		Penalty											
6	- 120	Maneuver Score											
"		Totals											
		Penalty											
7		Maneuver Score											
'	1000	Totals		10000									
		Penalty							1000				
		Maneuver Score											
8	1 - 3 2	Totals			1		The same	1			1 1 1 1		



# YEDA Official Score Sheet — RAIL Class: #7 Jr/Sr Opal Rail Horsemanship

	DETEROT	Director many constraints	
	Back #	Rider Comments	Overall Class Comments
	1289	+misted abber hody	
2	1323	Hoor poor	
۵.	1234	open kace	
4	199	15010HE Upper body	
5	291	rein arm held strought norse	
0	4		
7			
00			
9			
10			
=		2	

Charles Cartel



### YEDA Official Score Sheet - Ruby Pattern 7

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.

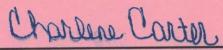
Class #8

- Holding saddle with either hand
- Cueing with the end of the romal
- · Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

													Comments
		Maneuver Description	Walk	Lope LL	Lope O L	Jog	X Jog	Jog	Stop 360 L	F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6	7				
		Penalty											
1	1321	Maneuver Score	1112	+112	142	+1	+1/2	+112	- 1	11/2	1	75	
		Totals							721/2				
		Penalty		1,3,3		The same							pidnit Lope
2	1307	Maneuver Score	+1	-212	11/2	11/2	0	+1/2	-1/2	0		621/2	
		Totals							621/2				
		Penalty											forward
3	1024	Maneuver Score	+1/2	+1/2	+1/2	+1/2	+1/2	11/2	-1/2			741/2	stightly coiled
		Totals							121/2				
		Penalty		3,	3								hand out of
4	1214	Maneuver Score	f1/2	-1	-1	+1/2	+ ]	+ 1	-1	0	0	64	position for
		Totals							64			200	turns
		Penalty						wrong					thisted upper booky
5	1305	Maneuver Score	+1/2	+	-1/2	+1/2	0	-242	+1/2	-	+2	0	1
		Totals											
		Penalty											
6		Maneuver Score											
		Totals											
		Penalty											
7		Maneuver Score											
		Totals											
		Penalty											
8		Maneuver Score											
0		Totals										1	





### YEDA Official Score Sheet — RAIL Class: #9 Elementary Pearl Rail

Horsemanship

Back# Rider Comments Overall In 10 00 Nece connection.
Rider Comments  Rider Comments

CADIMINA COMPANION



### YEDA Official Score Sheet - Emerald Pattern 7

Class 10

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

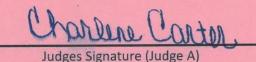
- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Managemen									Comments
		Maneuver Description	Walk	Jog	Jog O L	Lope LL	Stop Back	F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5				
		Penalty				3	TEN.				100se upper
1	477	Maneuver Score	+42	-1/2	-1/2	-1	-3	0	+	631/2	arm
		Totals			The same	6512	6212				
		Penalty									100se upper body
2	1257	Maneuver Score	+1/2	+1/2	11/2	0	+1/2	+	+2	75	
		Totals					72				
		Penalty									100se lower
3	1208	Maneuver Score	+1/2	0	-1/2	- 1	-1/2	0	+	691/2	body
		Totals					6842				reins too loose
		Penalty				3				.,	rein arm too Straight
- 4	554	Maneuver Score	+1	+12	+1/2	-1/2	0	-[	+ 2	711/2	3,1-0,3-1
		Totals			72	6842					
		Penalty				3				1	right elbow
5	685	Maneuver Score	+1	+1	+1	-1	+1/2	+1	0	70 1/2	behind ribcage
		Totals					691/2				
		Penalty				3,3				1.0	needs more
6	1266	Maneuver Score	11	f (	-1	-1	0	0	1	65	drive
		Totals				64					
		Penalty				3				1	no left lead
7	461	Maneuver Score	+1/2	+1/2	+1/2	-2112	-1	-3	0	62/0	
		Totals	Seat St			1	65				
	Delta.	Penalty									
8		Maneuver Score									
		Totals									
		Penalty								E II	
9		Maneuver Score									
8		Maneuver Score Totals Penalty									





### YEDA Official Score Sheet - Opal / Pearl Pattern 7

Class #11

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ½ to ½
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

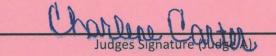
### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

1					Sert 10	100	HE LEY				T A State	FIALET	Comments
		Maneuver Description	Walk	Jog	Walk	Stop Back	Walk	Jog	Stop	F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6	7			75	
		Penalty											Find focal
1	1289	Maneuver Score	-1	+1/2	+1/2	-1/2	+1/2	0	~ 1	0	0	69	Points
		Totals			70				69				
		Penalty											leans back
2	1234	Maneuver Score	0	0	0	0	0	0	-1	0	1	70	open arms
		Totals							69				
		Penalty		Oft	portte	rn							NO trot
3	199	Maneuver Score	+1	-31/2	+	-1/2	+ 1	+1/2	+1/2	0	2	0	
		Totals											
		Penalty										5,	nice position
4	291	Maneuver Score	0	+ 1	+1/2	0	+1/2	+112	+1/2	1	2	76	
		Totals							73				
		Penalty											Slightly
5	1323	Maneuver Score	+	+	+112	0	+   .	+	+1/2	2	2	79	benind
		Totals							75				
		Penalty											
6		Maneuver Score											
		Totals											
		Penalty											
7		Maneuver Score											
		Totals											
	NEWS.	Penalty											
8		Maneuver Score											
		Totals											
4 - 2 - 4			A STATE OF THE OWNER,										





### YEDA Official Score Sheet -Pearl Pattern 7

Class #12

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in ½ point increments

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ½ to ¼
- · Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

				-	THE REAL PROPERTY.	30,000	et a con	1-12/20	TO HAVE	ALTO S	THE REAL PROPERTY.	1 T T	Comments
		Maneuver Description	Walk	Jog	Walk	Stop Back	Walk	Jog	Stop	F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6	7				
		Penalty											nice position
1	1009	Maneuver Score	+1	+ 1	+	-1/2	+1/2	+1/2	-1/2	2	2	77	keep 1095
		Totals				7242			73				beside horse
		Penalty											for back
2		Maneuver Score											
		Totals											
		Penalty											
3		Maneuver Score											
		Totals											
		Penalty											
4		Maneuver Score	( a line										
		Totals											
		Penalty											
5		Maneuver Score		2									
		Totals											
		Penalty											
6		Maneuver Score											
		Totals											
		Penalty											
7	1	Maneuver Score											
1		Totals											
	17.5	Penalty											
8		Maneuver Score											
		Totals											
		THE RESERVE OF THE PERSON NAMED IN	THE REAL PROPERTY.										

