YEDA Official Score Sheet – Ranch Horse Pattern # 4

Updated June 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers and Overall Ability and HDD are scored +3 to -3 in ½ point increments.

1 – point penalty
- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 – point penalty
- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0:

Must be placed under rider/s without or not incurring faults.
- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry #	Maneuver Description / Maneuver	Trot Serpentine 1	Lope LL O 2	Change Leads 3	Lope RL o Stop 4	2 Spins L 5	2 Spins R 6	Lope RL 7	Stop Back 5 8		Penalties	Overall Ability	HDD	Final Score	Comments
1	452	Penalty										0	+1	0	67	6
		Maneuver Score	0	-1	0	0	-1	0	0	0						
		Totals														
2	502	Penalty										0	0	0	(65)	3 Spins Right off Pattern 11
		Maneuver Score	-1	0	0	0	-1	(-3)	0	0						
		Totals														
3	948	Penalty										0	0	0	65	7
		Maneuver Score	-2	0	0	0	0	-3	0	0						
		Totals														
4	671	Penalty	-1									-1	-½	0	64½	8
		Maneuver Score	-3	0	0	0	0	0	-1	0						
		Totals			66			65								
5	454	Penalty										0	0	0	70	4
		Maneuver Score	-1	0	0	0	+1	0	0	0						
		Totals				70										
6	569	Penalty										0	+½	0	70½	3
		Maneuver Score	+1	+1	0	0	-1	-1	0	0						
		Totals			72		70									
7	824	Penalty										0	0	0	72	2
		Maneuver Score	+1	0	0	+1	-1	0	+1	0						
		Totals				72	71									
8	896	Penalty		-3								-3	0	0	63	9
		Maneuver Score	+1	-1	0	-2	0	-1	-1	0						
		Totals				65		63								

Judges Signature

YEDA Official Score Sheet – Ranch Horse Pattern # 4
Updated June 2020
Scoring 0-100 with 70 denoting the average.
Maneuvers and Overall Ability and HDD are scored +3 to -3 in ½ point increments.

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1 – point penalty
- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 – point penalty
- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0:
Must be placed under rider/s without or not incurring faults.
- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description / Maneuver	Trot Serpentine 1	Lope LL O 2	Change Leads 3	Lope RL o Stop 4	2 Spins L 5	2 Spins R 6	Lope RL 7	Stop Back 5 8		Penalties	Overall Ability	HDD	Final Score	Comments
1 256	Penalty										0	0	0	73	1
	Maneuver Score	0	+1	0	0	0	+1	0	+1						
	Totals				71										
2 342	Penalty		-3			-1					-3	0	0	62	10
	Maneuver Score	+1	-2	-1	-1	0	-1	0	0						
	Totals														
3 674	Penalty										0	0	0	68	5
	Maneuver Score	0	+1	0	0	-1	-1	0	-1						
	Totals				71	70	69								
4	Penalty														
	Maneuver Score														
	Totals														
5	Penalty														
	Maneuver Score														
	Totals														
6	Penalty														
	Maneuver Score														
	Totals														
7	Penalty														
	Maneuver Score														
	Totals														
8	Penalty														
	Maneuver Score														
	Totals														

Judges Signature

YEDA Official Score Sheet – RAIL   Class: #3 JR Opal Rail A
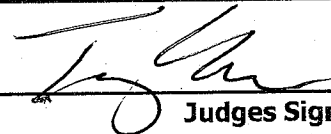
Back #	Rider Comments	Overall Class Comments
1	1133 Good Position	
2	455 Locked up in Back & Elbows	
3	1446 Stiff in upper core	
4	344 Hollow Back	
5	567 Relax free arm	
6	1413 Roll thumbs in	
7		
8		
9		
10		
11		

Judges Signature

YEDA Official Score Sheet – RAIL   Class: #4 JR Opal Rail B

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	Back #	Rider Comments	Overall Class Comments
1	1176	Relax Elbow	
2	1506	Leaning Back too far Keep Shoulders over hips	
3	1240	Not using Leg	
4	1545	Rolled up on Pelvic Bone – Seperate hands from Body	
5	1600	Elbows forward – Don't Lean Back	
6	1479	Relax in core a little bit.	
7			
8			
9			
10			
11			

Judges Signature

YEDA Official Score Sheet – RAIL   Class: #5 JR Ruby Rail

Back #	Rider Comments	Overall Class Comments
1	579	Good Position	
2	843	Elbows a little tight –	
3	1558	arch in Back	
4	1697	Elevate Shoulders	
5	481	Sit taller dont Lean Back	
6	281	Relax Leg –	
7	164	Sit down in Saddle Take slack out of Back	
8			
9			
10			
11			

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Judges Signature

YEDA Official Score Sheet – RAIL   Class: #6 JR Opal Rail C

	Back #	Rider Comments	Overall Class Comments
1	1651	Relax upper Body	
2	1512	Sit up more	
3	1186	More Bend in Hand	
4	1402	Legs Back	
5	1690	Shorten Stirups set in Saddle	
6	443	more Confidence - Relax	
7	516	Turn Thumbs in	
8			
9			
10			
11			

Judges Signature

YEDA Official Score Sheet – RAIL   Class: #7 JR Opal Rail D

	Back #	Rider Comments	Overall Class Comments
1	139	Move Elbows forward	
2	489	Roll thumbs in	
3	1676	Sit Back to Bow out of Back	
4	202	Get Shoulders in front of motion	
5	1392	Good Posture	
6	1075	Sit square in saddle	
7	1489	Sit down	
8			
9			
10			
11			

Judges Signature

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YEDA Official Score Sheet – Sapphire / Alumni Pattern 4
Updated 2020
Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)
- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ⅛ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)
- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)
- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments
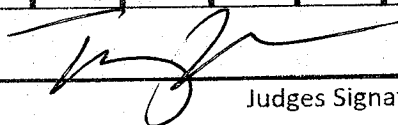Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry #	Maneuver Description / Maneuver	Walk 1-2	Jog 3	Lope O RL 4	X Jog 5	Jog 6	Stop 7	F & E	HDD	Total	Comments
1	256	Penalty						⃝	0	0	(66)	Broke in Pattern 9 of Pattern
		Maneuver Score	0	0	0	-1	0	-3				
		Totals										
2	452	Penalty			-3	-1	-1		0	0	60	8
		Maneuver Score	0	0	-2	-2	-1	0				
		Totals										
3	454	Penalty							0	0	68	No Change at log 3
		Maneuver Score	0	0	0	-1	-1	0				
		Totals										
4	671	Penalty							0	0	67+	Sit down at lope 5
		Maneuver Score	0	0	-1	-1	0	-1				
		Totals										
5	948	Penalty							0	0	67	6
		Maneuver Score	0	0	-2	-1	0	0				
		Totals										
6	502	Penalty							0	0	69	2
		Maneuver Score	0	0	0	0	-1	0				
		Totals										
7	674	Penalty							0	0	69½	1
		Maneuver Score	0	0	0	-½	0	0				
		Totals										
8	342	Penalty							6	0	67½	4
		Maneuver Score	0	0	0	-2½	0	0				
		Totals										
9	896	Penalty									66½	7
		Maneuver Score	0	0	-2	-1	0	-½				
		Totals										

TB   2n & TB

Judges Signature

YEDA Official Score Sheet – RAIL Class: #9 SR Opal Rail

Back #	Rider Comments	Overall Class Comments
1 1441	Lay a little forward Stiff in Back	
2 1501	Good Form	
3 1487	Relax Lower Back	
4 1623	Stiff in Shoulders	
5 1524	Lengthen Stirrups	
6 1232	Roll Thumbs in Relax Back	
7		
8		
9		
10		
11		

Judges Signature

YOUTH EQUESTRIAN YEDA DEVELOPMENT ASSOCIATION

YEDA Official Score Sheet – Opal / Pearl Pattern 4
Updated 2020
Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

Class #10 JR Opal patt. A

Minor Faults (-1 point)
- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ⅛ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)
- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
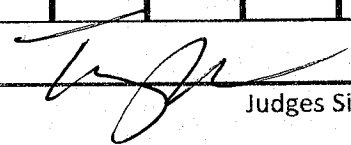- Loss of stirrup

Severe Faults (-5 points)
- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry #	Maneuver Description / Maneuver	Walk / 1	Jog / 2	X-Jog / 3	Jog / 4	Stop Back / 5		F & E	HDD	Total	Comments
1	1186	Penalty										3
		Maneuver Score	0	0	-1	-1	0		0	0	68	
		Totals										
2	567	Penalty		-3	-3	-3						No Jog of Pattern 6
		Maneuver Score	0	-3	-3	-3	-1		0	0	(51)	
		Totals										
3	1240	Penalty			-1,							2
		Maneuver Score	0	+1	-1	0	0		0	0	69	
		Totals			69							
4	1690	Penalty				-1						1
		Maneuver Score	0	+1	+1	0	+1		0	0	72	
		Totals				71						
5	344	Penalty		-1								5
		Maneuver Score	0	-1	-2	-1	-1		0	0	64	
		Totals			66							
6	1489	Penalty				-3						Shorten Stirrips 4
		Maneuver Score	0	0	0	-2	0		0	0	65	
		Totals										
7		Penalty										
		Maneuver Score										
		Totals										
8		Penalty										
		Maneuver Score										
		Totals										
9		Penalty										
		Maneuver Score										
		Totals										

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Judges Signature

YOUTH EQUESTRIAN YEDA DEVELOPMENT ASSOCIATION

YEDA Official Score Sheet – Opal / Pearl Pattern 4
Updated 2020
Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)
- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ⅛ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)
- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)
- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Penalties TB

	Entry #	Maneuver Description	Walk 1	Jog 2	X-Jog 3	Jog 4	Stop Back 5		F & E	HDD	Total	Comments
1	1133	Penalty										3
		Maneuver Score	0	0	0	-1	-½		0	0	68½	
		Totals										
2	1506	Penalty				-1						6
		Maneuver Score	0	0	-2	-1	0		0	0	66	
		Totals										
3	139	Penalty			-1, -2	-3						Heels down legs too far for Back 7
		Maneuver Score	0	-1	-2	-3	0		0	0	60	
		Totals										
4	489	Penalty										2
		Maneuver Score	0	0	-1	0	0		0	0	69	
		Totals										
5	1446	Penalty										1
		Maneuver Score	0	0	+1	0	0		0	0	71	
		Totals										
6	1479	Penalty										5
		Maneuver Score	-½	0	-2	-1	-½		0	0	66⁺	
		Totals										
7	443	Penalty										4
		Maneuver Score	0	0	-1	0	-1		0	0	68	
		Totals										
8		Penalty										
		Maneuver Score										
		Totals										
9		Penalty										
		Maneuver Score										
		Totals										

Judges Signature

YEDA Official Score Sheet – Opal / Pearl Pattern 4

YOUTH EQUESTRIAN YEDA DEVELOPMENT ASSOCIATION

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

Class #12
JR Opal patt C

Minor Faults (-1 point)
- Beak gait at walk or jog for up to 2 strides.
- Over/under turn from ⅛ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)
- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)
- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
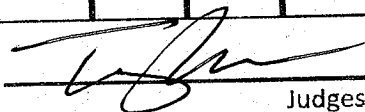- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments
Circled penalties are deemed due to horse not rider and will not appear in the final score.

Penalties TB

Entry #	Maneuver Description	Walk 1	Jog 2	X-Jog 3	Jog 4	Stop Back 5		F & E	HDD	Total	Comments
1 1176	Penalty							0	0	70	2
	Maneuver Score	0	+1	0	-1	0					
	Totals										
2 1676	Penalty			-1,	-1			0	0	67	6
	Maneuver Score	0	0	0	-1	0					
	Totals										
3 1512	Penalty							0	0	69	4
	Maneuver Score	0	0	0	-1	0					
	Totals										
4 455	Penalty							0	0	69½	3
	Maneuver Score	0	0	0	0	-½					
	Totals										
5 1651	Penalty							0	0	71	1
	Maneuver Score	0	0	+1	0	0					
	Totals										
6 1392	Penalty		-1,					0	0	67+	5
	Maneuver Score	0	-1	-1	0	0					
	Totals		69	67							
7 1413	Penalty			-3				0	0	63	7
	Maneuver Score	0	0	-3	0	-1					
	Totals			64							
8	Penalty										
	Maneuver Score										
	Totals										
9	Penalty										
	Maneuver Score										
	Totals										

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Judges Signature

YOUTH EQUESTRIAN YEDA DEVELOPMENT ASSOCIATION

YEDA Official Score Sheet – Opal / Pearl Pattern 4
Updated 2020
Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

Class #13
JR Opal patt D

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ⅛ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments
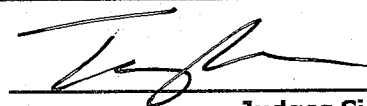*Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver Description	Walk	Jog	X-Jog	Jog	Stop Back		F & E	HDD	Total	Comments
	Entry #	Maneuver	1	2	3	4	5					
1	1075	Penalty							0	0	73	1
		Maneuver Score	O	O	+2	O	+1					
		Totals										
2	202	Penalty							0	0	69½	3
		Maneuver Score	O	O	O	-½	O					
		Totals										
3	1402	Penalty							0	0	67½	4
		Maneuver Score	O	O	-2	O	-½					
		Totals										
4	1600	Penalty							0	0	71	2
		Maneuver Score	O	O	+1	O	O					
		Totals										
5	1545	Penalty			-3				0	0	61	6
		Maneuver Score	O	-1	-3	-2	O					
		Totals										
6	576	Penalty			-1,-1-1				0	0	63	5
		Maneuver Score	O	-1	-3	O	O					
		Totals										
7		Penalty										
		Maneuver Score										
		Totals										
8		Penalty										
		Maneuver Score										
		Totals										
9		Penalty										
		Maneuver Score										
		Totals										

Judges Signature

YOUTH EQUESTRIAN YEDA DEVELOPMENT ASSOCIATION

YEDA Official Score Sheet – RAIL   Class: #14 SR Ruby Rail A

	Back #	Rider Comments	Overall Class Comments
1	1306	Hands Need to be infront of Saddle horn — Snaffle Bit	
2	858	Good Position —	
3	1062	Leg too far Back —	
4	386	Pick up Shoulder —	
5	1036	Legs too far back —	
6	590	Legs too far Back —	
7			
8			
9			
10			
11			

Judges Signature

YEDA Official Score Sheet – RAIL Class: #15 SR Ruby Rail B

	Back #	Rider Comments	Overall Class Comments
1	788	Good Posture - Relax Elbows	
2	679	Good Position - Don't Lean Back	
3	565	Legs too far forward	
4	238	Hands forward more - Roll thumbs in	
5	769	Good Line - Relax Elbow	
6	297	Rolled up on pelvic Bone - Legs too far forward - Elbows too far Back	
7	1343	Rolled up on pelvic Bone - Legs too far Back	
8			
9			
10			
11			

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Judges Signature

YEDA Official Score Sheet – Opal / Pearl Pattern 4
Updated 2020
Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

YOUTH EQUESTRIAN YEDA DEVELOPMENT ASSOCIATION

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ⅛ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry #	Maneuver Description	Walk	Jog	X-Jog	Jog	Stop Back		F & E	HDD	Total	Comments
		Maneuver	1	2	3	4	5					
1	1487	Penalty							0	0	74	1
		Maneuver Score	0	+1	+2	+1	0					
		Totals										
2	1524	Penalty			-1				0	0	70	3
		Maneuver Score	0	+1	0	0	0					
		Totals										
3	1623	Penalty			-3				0	0	61	Jut on pocket of Saddle 6
		Maneuver Score	0	-1	-3	-1	-1					
		Totals										
4	1232	Penalty				-1 -1			0	0	68	4
		Maneuver Score	0	+1	0	-1	0					
		Totals										
5	1441	Penalty				-1			0	0	63	5
		Maneuver Score	0	-2	-2	-1	-1					
		Totals										
6	1501	Penalty							0	0	72	2
		Maneuver Score	0	0	+1	0	+1					
		Totals										
7		Penalty										
		Maneuver Score										
		Totals										
8		Penalty										
		Maneuver Score										
		Totals										
9		Penalty										
		Maneuver Score										
		Totals										

Judges Signature

YOUTH EQUESTRIAN
DEVELOPMENT ASSOCIATION

YEDA Official Score Sheet — Ruby Pattern 4
Updated 2020
Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)
- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ⅛ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)
- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)
- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
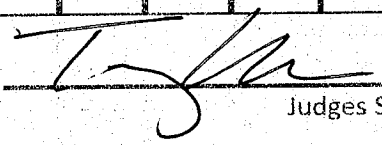- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Penalties TB

	Entry #	Maneuver Description / Maneuver	Walk 1	Jog 2	Lope LL 3	Jog 4	X-Jog 5	6	F & E	HDD	Total	Comments
1	1558	Penalty										2
		Maneuver Score	0	0	-1	0	0		0	0	69	
		Totals										
2	164	Penalty			-1							5
		Maneuver Score	0	-1	-1	0	0		0	0	67	
		Totals										
3	281	Penalty		-1	(-3)							NO LOPE LL off Pattern 6
		Maneuver Score	0	-1	(-3)	0	-1		0	0	(61)	
		Totals										
4	481	Penalty										3
		Maneuver Score	0	+1	-2	-1	0		0	0	68+	
		Totals										
5	579	Penalty			(-3,-3)							Leads off Pattern 7
		Maneuver Score	0	0	(-3)	0	-1		0	0	(60)	
		Totals										
6	843	Penalty										1
		Maneuver Score	0	0	+1	+1	+1		0	0	73	
		Totals										
7	1697	Penalty	-1									4
		Maneuver Score	-1	0	0	0	0		0	0	68	
		Totals										
8		Penalty										
		Maneuver Score										
		Totals										
9		Penalty										
		Maneuver Score										
		Totals										

Judges Signature

YOUTH EQUESTRIAN YEDA DEVELOPMENT ASSOCIATION

YEDA Official Score Sheet – Ruby Pattern 4
Updated 2020
Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)
- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ⅛ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)
- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
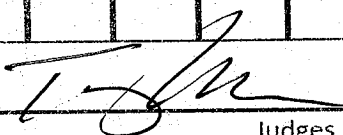- Loss of stirrup

Severe Faults (-5 points)
- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry #	Maneuver Description / Maneuver	Walk 1	Jog 2	Lope LL 3	Jog 4	X-Jog 5	6	F & E	HDD	Total	Comments
1	1062	Penalty				-1						5
		Maneuver Score	0	0	0	-1	0		0	0	68	
		Totals										
2	1343	Penalty	-1									6
		Maneuver Score	0	0	-2	0	0		0	0	67	
		Totals										
3	386	Penalty										1
		Maneuver Score	0	0	+1	0	+2		0	0	73	
		Totals										
4	769	Penalty										3
		Maneuver Score	0	0	0	0	0		0	0	70	
		Totals										
5	1306	Penalty										2
		Maneuver Score	0	0	+1	0	0		0	0	71	
		Totals										
6	238	Penalty										4
		Maneuver Score	0	0	-1	0	+½		0	0	69½	
		Totals										
7		Penalty										
		Maneuver Score										
		Totals										
8		Penalty										
		Maneuver Score										
		Totals										
9		Penalty										
		Maneuver Score										
		Totals										

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Judges Signature

YEDA Official Score Sheet – Ruby Pattern 4
Updated 2020
Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

YOUTH EQUESTRIAN YEDA DEVELOPMENT ASSOCIATION

Minor Faults (-1 point)
- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ⅛ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)
- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

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- Loss of rein
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Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry #	Maneuver	Walk 1	Jog 2	Lope LL 3	Jog 4	X-Jog 5	6	F & E	HDD	Total	Comments
1	788	Penalty										3
		Maneuver Score	0	0	0	0	-1		0	0	69	
		Totals										
2	679	Penalty										1
		Maneuver Score	0	+½	0	0	+1		0	0	71½	
		Totals										
3	1036	Penalty			(-3,-3)						(62)	off Pattern No L Llope 7
		Maneuver Score	-1	0	-3	-1	0		0	0		
		Totals										
4	297	Penalty				-1						5
		Maneuver Score	0	0	-1	0	0		0	0	68	
		Totals										
5	565	Penalty			-3,-3							6
		Maneuver Score	-½	0	-2	0	0		0	0	61½	
		Totals										
6	858	Penalty			-1							4
		Maneuver Score	0	-½	-1	0	+1		0	0	68½	
		Totals										
7	590	Penalty										2
		Maneuver Score	0	0	0	0	-½		0	0	69½	
		Totals										
8		Penalty										
		Maneuver Score										
		Totals										
9		Penalty										
		Maneuver Score										
		Totals										

Judges Signature