

YEDA Official Score Sheet - Ranch Horse Pattern # 5

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in 1/2 point increments.

Class # 24 SR sapph ranch

Rider allows horse to go too slow.

Break of gait out of the walk or trot of 2 strides.

3 - point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change

Trotting excessive strides during simple lead change

Faults incurring a score of 0:

Must be placed under rider/s without or not incurring faults.

- · Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

E	ntry#	Maneuver Description Maneuver	Walk	Trot	X-Tr ot	Stop	360 ea. direction	Walk	Trot L	Lope	X-Lo pe	Change Leads	Lope	X- Trot	Stop Back	Penalties	HDD	Overall	Final Score	Comments
		Penalty	1	2	3	4	- 5	6	7.	8	9	10	11	12	13			Ability	Score	
1	<u> </u>	Maneuver Score	!																	1
	884	Totals	+1/2	→ %	1+1	0	0	0	٥	1/2	+/	+1/2	ව	4/3	0	0	0	+3	772	\mathcal{L}
1		Penalty			72		May'r.			72/2		74							1.0	
2 6	04.	Maneuver Score														_		.0		
$\perp \! \! \! \! \! \! \! \! \perp \! \! \! \! \! \! \! \! \! \!$	821	Totals	<u> 0 </u>	0_	+/2	0	41/2	0	+//2	0_	+1	+1/2	0	0	+/2	0		13	762	<u> </u>
		Penalty					71				722	73				-4				
3 <i>,</i>		Maneuver Score																		
1/1		Totals	0_	0	+//2	0	4 [<u> </u>	6	+//2	Ó.	-1/2	0	0	1/2	Ø	0	12	74	4
		Penalty								72										
16		Maneuver Score	<u> </u>										-					1,5		
10		Totals	0	4/2	0	0	-1/2	4//2	0	0	0	ර	<u>0</u>	-1/2	+/2 702	O	0	1-2	722	ما
		Penalty					76				70/2				102					
11		Maneuver Score								.,,				.,,					/	
17		Totals	<u> </u>	0	41/2	+1/2	- [0	0	1/2	+1/2	0_	<u>o</u>	+//2	+1/2	0	0	+3	75	3
1		Penalty				71	70								72					
١,,	, T	Maneuver Score				77												1,0		
II	/ ~ 1	otals	٥	0	+h	4/2	-1/2	0	0	0	0	٥	4/2	0_	0	O	0	12	73	5
		Penalty						70%							21					
		Maneuver Score																		
	and the second of the second	otals																		
	p	enált y				Y . V								4.454						
		laneuver Score																		
		otals											•	<u> </u>						
))					10	AAA	1	1/						

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YEDA Official Score Sheet - RAIL Class: #25 the Open Paul A

	Back #	Rider Comments	Overall Class Comments
1	1543	Don't Arch Brek	
2	890	Sit up tall	
3	23/	Cood	
4	1455	Roll Shouldors Back	
5	1440	Chin up - Pan't Shore Lee Louverel at Jog	
6		Take Coot out of Surry Some Fencher o	To
7	1457	Bring Elbows Bock - Chin - up	No. of the Control of
8		Roll Shoulders Back Set Tell	
9			
10			THE PROPERTY OF THE PROPERTY O
11			



YEDA Official Score Sheet - Ranch Horse Pattern # 5

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Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments.

((ası #26 Sp. sapphire ranch B

1 - point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 - point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0:

Must be placed under rider/s without or not incurring faults.

- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry#	Maneuver Description Maneuver	Walk	Trot	X-Tr ot	Stop 4	360 ea. direction 5	Walk 6	Trot L 7	Lope LL 8	X-Lo pe	Change Leads 10	Lope 11	X- Trot 12	Stop Back	Penaltics	HDD	Overall Ability	Final Score	Comments	
1	1661	Penalty Maneuver Score Totals	Ö	+1/2	0	Ó	-1/2 70	0	0	4/2	41/2 71	б	0	0	0 71	0	0	+2	73		+
2	//35	Penalty Maneuver Score Totals	0	-1/2	0	0	0	Ó	0	+\langle z		+1/2	0	46	0	0	0	+2	73/2	Confront loss	of 3
3	1015	Penalty Maneuver Score Totals	0	0	1/2	0	~1/2 20	0	0	0	+1/2	0	+1/2	+/2	t1/2 72	0	б	+2	74	l	1
4	842	Penalty Maneuver Score Totals	O	٥	4/2	0	+1/2	-Q-	0	0	41/2	-1/2	-1/2 7%	ð	0	0	0	+1/2	72	neodnore war stop	ns ()
5	929	Penalty Maneuver Score Totals	Ď	O	-1/2	O		-1/2 69%	O	0	41/2	0	0 70	0	+1/2 20/2	0	0	12	725		5
6	687	Penalty Maneuver Score Totals	0	0	+1/2	t'lv	~ 70		-(-1/2 69%	0	412	0	D	+1/2	0	-(0	+/	70/2		7
7	148	Penalty Maneuver Score Totals	0	H/2 ·	+/2	0		-1/2		0	-1/2	+1/2	+1/2	0	0	Ò	9	+22	73/2	need were which	Conter 2
8		Penalty Maneuver Score Totals																			



YEDA Official Score Sheet - RAIL Class: #27 JR OVAL Pail B

	Back #	Rider Comments	Overall Class Comments
1	1512	Bring Leg Rock-Bend at knee	
2	1398	Cood-	
3	///1	Good -	
4	615	Stretch Tall	
5	원이 가는 이렇게 하려면	Longer beeg - Bring Back more	
6	1590	Good-	
7	810	Good-Chinup	
8	329	Relax Sout watch movement	
9			
10			
11			A



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Faults incurring a score of 0:

Must be placed under rider/s without or not incurring faults.

- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2

Class #28 Sk sapphine ranch G

3 - point penalty

1 - point penalty

Break of gait from walk or trot more than 2 strides

Break of gait out of the walk or trot of 2 strides.

Rider allows horse to go too slow.

Break of gait at the lope

Starting on the incorrect lead, out of lead or cross canter during lead change

Trotting excessive strides during simple lead change

Too loose of rein

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

F	intry#	Maneuver Description Maneuver	Walk	Trot	X-Tr ot	Stop 4	360 ea. direction	Walk 6	Trot L	Lope LL 8	X-Lo pe 9	Change Leads	Lope 11	X- Trot	Stop Back	Penalties	HDD	Overall Ability	Final Score	Comments
1	535	Penalty Maneuver Score Totals	0	0		+1/2	٥	0 20/2	-1/2	O	O 70	+1/2	0	4/2	0	0	ð	+/	72	6.
2	547	Penalty Maneuver Score Totals	0	0	0	+1/2	4/2	٥	0 71	Ó	0	+1/2	0	+1/2	+1/2 7242	0	0	+1/2	74.	۷.
3	700	Penalty Maneuver Score Totals	0	+1/2	+1/2	Ö	+1/2 7/2	0	0	O	+12 72	0	0	+1/2	+1/2	0	0	+2	To	٦.
4	ולך	Penalty Maneuver Score Totals	0	0	+/z	0	-1	0	0	+1/2	4] 7(+1/2	Ó	+1/2	+/2 72/2	0	0	+1	732	5.
5	284	Penalty Maneuver Score Totals	Ø	٥	0	+1/2	+//2	0	+1/2	0	+1/2 12	+1/2	0	0	72/2	0	0	+2	74/2	3.
6	591	Penalty Maneuver Score Totals	Ŝ	0	+1/2	6	0	0	4/12	0	0	-1/2	-3 -1/2 67	0	4/2	-3	0	+1	682	7
7	359	Penalty Maneuver Score Totals	0	0	+/2	+1/2	t[+1/2		+1/2	+1	11/2	D	Ò	0 75	6	Ô	<i>t</i> 3	H	
8		Penalty Maneuver Score Totals												<u> </u>						



YEDA Official Score Sheet - RAIL Class: # 29 Th Opal Pail C

		MENT ASSOCIATION	Ownell Class Commosts
	Back #	Rider Comments	Overall Class Comments
1	1126	Vory bood	
2	1443	Reby Shoulders & Elhows - Lengthen Loc	-
3	1687	Bend Elbow	
4	1494	Good - Seat	
5	439	Good Relax Ward-	
6	1007	Good Bring Bock Les - Bend Ellow -	
7	739	Good Bring Mock Let - Bend Ellow - Bring Leg Back - Show controlont	: :
8			
9			
10			
11			



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Updated June 2010

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Faults incurring a score of 0:

Must be placed under rider/s without or not incurring faults.

- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in $\frac{1}{2}$ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

360 ea. Well. Trot Lope X-Lo Change Lope

Rider allows horse to go too slow. Break of gait out of the walk or trot of 2 strides.

3 - point penalty

1 - point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

	Entry# :	Maneuver Description	Walk	Trot	X-1r ot	Stop	direction	Walk	L	LL	pe 9	Leads 10	Lope	Trot	Back 13	Penalties	HDD	Ability	Score	Comments	
1	1034	Maneuver Penalty Maneuver Score Totals	0	0 0	3 * ***********************************	+1/2	4/2	0	7 -'/r	0	+1/2	0	0	+//2		0	0	+1/2	73	Wase Mayles	•
2	1534	Penalty Maneuver Score Totals	0	0	0	1/2	+4/2	0	0	Õ	+/2	Ð.	0	46	+1/2 72/2	0	0	f 2	9性		
3	414	Penalty Maneuver Score Totals	+/2	0	-1/2	0	-1/2	0	0	0	0	+1/2	() 78	0	+/2 101/2	0	1/2	4/2	72	Toush D	b d voer
4		Penalty Maneuver Score Totals																			
5		Penalty Maneuver Score Totals																			
6		Penalty Maneuver Score Totals																			
7		Penalty Maneuver Score Totals																			
8		Penalty Maneuver Score Totals												T.			lov.				

Class # 30 Alumni sapphire Yanch



YEDA Official Score Sheet - Sapphire / Alumni Pattern 5 Updated 2020

SR Sapph patt

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

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Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in % points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

ſ												Comments
		Maneuver Description	Walk	Jog	Lope O RL	Chang e Leads	Lope LL	Stop Back	H & H	HDD	Total	
	Entry #	Maneuver	1-2	3	4	. 5	6	- 7				
		Penalty					-3				,	/
1		Maneuver Score	0	0	0	-1/2	0	0	+1	0	672	, J
	604	Totals						<u> </u>				
		Penalty					-3_			.,		Good workens
2	1/4.1	Maneuver Score	0	4/2	0	0	0_	0	12	+1/2	20^{-1}	+ twough 1
	424	Totals			<u> </u>				<u> </u>			
		Penalty			-3					_		
3	SUM	Maneuver Score	0	1/2	1/2	0	4/5	0	+3	0	7/2	L
	547	Totals			68			681/2			1/2	
		Penalty										
4		Maneuver Score	Ö	0	0	-1/2	-1/2	0	12	0	71	. 3
•	771	Totals						69		Ľ	1.	'
		Penalty					-3					of Pattern Jude of
5		Maneuver Score	0	0	0	-1/2	-1	-%	$1_{\perp I}$	0	66	1. Donacy Dide of
Ū	148	Totals						65	+/		00	7011
		Penalty	T				Ī					
6	000	Maneuver Score	1/2	+1/2	0	41/2	+//2	0	141	0	73	/ .
ŭ	929	Totals						72_			10	
Chesteria		Penalty										
7		Maneuver Score	1		1	1			1			
		Totals	1	1.								
		Penalty			1			1				
_		Maneuver Score	1	1	1		i i	1	1			
8		Totals	†	1	1	1	1	1	1			
		Penalty	1			1		1	-	 		
9		. Maneuver Score	1		<u> </u>		1	1	1			
-		Totals		1	1	 	-	\cap	1,			
	<u> </u>	1	1	1	ļ	1				In	<u> </u>	



YEDA Official Score Sheet - Sapphire / Alumni Pattern 5 Updated 2020

Class #32 SR Sapph patt

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/2
- · Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- · Loss of stirrup

Severe Faults (-5 points)

- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in % points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

								•	JR			
												Comments
		Maneuver Description	Walk	Jog	Lope O RL	Chang e Leads	Lope LL	Stop Back	F & E	HDD	Total	
	Entry #	Maneuver	1-2	3	4	5	6	7	_			
		Penalty			-3						wij di	7
1		Maneuver Score	+1/2	+/	+1/2	0	+1	41/2	+3	0	732	• 0
	1061	Totals			69		.470	70'5)		700	
		Penalty			-3						+	
2		Maneuver Score	O	+1/7	-14	0	0	0	42	0	69	, 1
-	1135	Totals			-1/2 67			67			01	U
-44200	 	Penalty				<u> </u>		 				
0		Maneuver Score	4/2	+1/2	+/	Ø	+1/2		+3	0	75'E	
3	1015	Totals	1	1/2	1	l –	172		70		/ノ之	
	<i>707</i>	Penalty		<u> </u>	72		 		-			<i>b</i> 1
		Maneuver Score	-	 	11/-	-1 -1/2		-1/2			/0/	Rock Shoulder Byck - Set up
4	535		0	0	1/2	-/2	0		4/	0	69/2	5
والمجالية	1900	Totals					ļ	1591/2	<u> </u>			2
		Penalty		<u> </u>								Rock Should
5	1,01	Maneuver Score	0	-1/2	-1/z	0	-1/2	-/2	+/	Ò	69	Rack- Set up
	1124	Totals						68		<u> </u>	0/	
		Penalty							I ,,			0
6	700	Maneuver Score	0	0	0	0	0	0	1-1/2	0	2	,
	100	Totals							2		702	
erestates.		Penalty	1		1							
7		Maneuver Score	0	0	+1/2	0	11/2	+1/2	101	a		
<i>.</i> .	884	Totals		 	1/2		1	17/	22	0	174	ر الأ
ببعبد	1001	Penalty	 	<u> </u>	╅		. 71	╂──∸	-	 		
			-		-	 	<u> </u>	 	1			
8		Maneuver Score	-	!				<u> </u>				
		Totals		<u> </u>								
		Penalty			1						Ī	
		Maneuver Score	 	 		 	 	 	1			
9						<u> </u>	<u></u>	<u> </u>				
		Totals			1			\cap	Ī	1 .	A	1 × 1



Beak gait at walk or jog for up to 2 strides

Obviously looking down to check leads

Over/under turn from 1/4 to 1/4

Ticking or hitting cone

YEDA Official Score Sheet – Sapphire / Alumni Pattern 5 Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in ½ point increments

Major Faults (-3 points) Minor Faults (-1 point)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.

Class #33 SK Sapph Path

- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in % points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Maneuver Maneuver 1.2 3 4 5 6 7 6 7 6 7 7 7 7 7	Г				·								Comments
Entry # Maneuver 1-2 3 4 5 6 7		V		Walk	Jog	Lope O RL	е			&	HDD	Total	
1 59		Entry #	Maneuver	1-2	3		5	.6	7				
1 59 Totals										,			М
Penalty Maneuver Score H/Z H	1	-0.	Maneuver Score	0	0	-/2	-/2	0	-/2	4/2	+/7	675	• (
2 359		591	Totals				66		65%			0 2	
359 Totals			Penalty										
3 7 Totals 73 74 75 75 75 75 75 75 75	2		Maneuver Score	1/2	4/2	+1	0		4/2	+3	9	76	, L
Penalty		334	Totals					72/2	73		Ť		
Totals			Penalty										
Totals	2		Maneuver Score	4/2	+1/2	+1/2	0	0	4/2	12	0	74	2
Penalty		842	Totals						72				7
			Penalty										
			Maneuver Score	6	41/2	0	0	-1/2	0	12	\land	77	, 5
Penalty	4	1106	Totals	 	1.7.	1				1'		1	
Maneuver Score O O -½ O O -½ +7 O 68 G	-	77.2	Penalty		1	-3							
Comparison Com				10	0				-4	127		68	
Penalty	5	687	<u> </u>		1				16	17		00	V 2 22 22 2
Maneuver Score Mane		170/	<u> </u>	 		012		605	100	1	1	1	
Totals				10	21/2	41/4		1-1/2	1	122	n	772	
Penalty Pena	6	284		10	17/2			1 72		722		13	1 9
7 821 Maneuver Score +1/2 +1/2 +1 +1/2 +1 +1/2 +3 0 77 1 Penalty	-	0.07		+	 	+ "	 	102	_	 	╂──	† 	
Solution Totals 72 735 74 75 77			<u> </u>	1	11/	1.1	41	11	4/2	1			
8 Penalty	7	821		1-1/2	+ 1/2_		1			+7	0	77	
8 Maneuver Score Totals		00-1		-	<u> </u>	72	ļ	735	79	╀┵	-	<u> </u>	
8 Totals				 	 	 	<u> </u>		 	4			
	8			<u> </u>	<u> </u>				_	4			
Panalty			Totals		1.		1						
renary grant g	Column to the last		Penalty			T						T	
Maneuver Score			Maneuver Score	 	 	1	<u> </u>	-	 	1			
9	9			<u> </u>	<u> </u>					4			
Totals			Totals			1				, ,			



YEDA Official Score Sheet - RAIL Class: # 34 TR Ruby Rail A

-	DEVELOPI	AENT ASSOCIATION	
	Back #	Rider Comments	Overall Class Comments
1	1469	Bringles Back Stretch down-Balley foot	
2	1011	Cond- Sheph hood down	
3	880	Lead Rilope - Good	
4	1688	Bring hoof Back	
5	1595	Upper Body Bet Set on forlets-	head at Ll lope.
6	626	Cool-Don't rock legs forward at Jope	
7	109	Smetch upper body up	
8			
9			
10			
11			



YEDA Official Score Sheet - RAIL Class: #35 The Parky Pail B

	Back #	Rider Comments	Overall Class Comments
		Good-Dont Get Stiff-Breedh	
2	1612	Bring Legs Back-Roll Shoulds Back-Watel	upper Book at Tape
		Cood	
4	145	Cooch	
5	933	Censthan Les - Perh heaf Journ	
6	978	Censthen Leg-Push heef down Soften Seat - use core	
7			
8			
9			
10			
11			



YEDA Official Score Sheet - Opal / Pearl Pattern 5
Updated 2020

(las; # 36 TR Opal patt A

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in $\frac{1}{2}$ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

									ID			·····
		Maneuver			Stop	_						Comments
		Description	Walk	Jog	Back	Jog	X-Jog	Stop	F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6				11114-11-50
		Penalty									+	Witch Rul
1	16 (11)	Maneuver Score	0	0	+1/2	0.	4/2	0	+1	0	72	· E Mina
	1440	Totals						71			10	
		Penalty		-1		-1						SA Jole , Relay So.
2		Maneuver Score	0	-1	-1/2	-1	O	0	+/2	O	66	, Relati Joy
	810	Total s	.				65/2		12		00	5
		Penalty										
3		Maneuver Score	0	+1/2	0	Ö	+1	-1/2	+2	0	42	. 2
	1590	Totals					7132	71	12	–	73	. 3
		Penalty	1		1							
4		Maneuver Score		+1/2	D	+1/2	+1/2	0	+1/2		72	/
4	439	Totals	0	17/-		162	1/2	フルセ	77	0	/ -	· Ø
,		Penalty	 	 	 	<u> </u>		12	-			
		Maneuver Score	+		1/0		1,,		11/			
5	1457	Totals	٥	0	-1/2	4/2	+/	0	1/2	0	72/2	. 4
5005 8280EE			 		<u> </u>		1	71	<u> </u>			
		Penalty		ļ		ļ,	<u> </u>					Hauds &
6	1200	Maneuver Score	-1/2	-1/2	Ô	-1/2	0	0	+/2	0	69	Hands & · Elbows 7
	1398	Totals			67			682				2/30.03
		Penalty	1	<u> </u>					j			, (
7	1000	Maneuver Score	0	4/2	+1/2	+1/2	0	+1/2	1-2	0	74	. 2
	1494	Totals				21/2		22	1 ' -		/7	,
		Penalty	T T									
8		Maneuver Score	+1/2	+1	11/2	7	+1	0	1,0	0	75	
	1174	Totals	11/2	1				23	+2	.0	/)	1 - /
	11.67	Penalty	 	 	72	 	-	77	1	 	1	
		Maneuver Score		 	<u> </u>	ļ	 	<u> </u>	1			
9			_	<u> </u>	 		!	ļ	1 .			
	<u> </u>	Totals	<u> </u>	<u> </u>	<u> </u>	<u> </u>		<u> </u>	1		<u> </u>	<u> </u>
		•		•				N No	1 0'	Λ		



YEDA Official Score Sheet - Opal / Pearl Pattern 5

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

TROPAL patt

Minor Faults (-1 point)

- · Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

ſ		Maneuver										Comments
		Description	Walk	Jog	Stop Back	Jog	X-Jog	Stop	F&E	HDD	Total	e e e e e e e e e e e e e e e e e e e
	Entry#	Maneuver	1	2	3	4	5	6				
		Penalty										f
1		Maneuver Score	Ó	+/2	0	0	+1	+1/2	<i>t</i> 3	0	75	· , [
	1126	Totals						72	,			
		Penalty										
2	<i>i</i>	Maneuver Score	0	0	0	+1/2	0	+/2	+1	0	72	5
	1543	Totals	1					7'	7/		10	* J
U COM COMPANIE		Penalty	Ī									
3		Maneuver Score	O	0	71/2	7/2	+1/2	10	(1	_	ヘクン	2
J	1443	Totals				1/		フルシ	td	0	732	
TOTAL COLUMN		Penalty										2.44
4		Maneuver Score	0	0	-1/2	-1/2	0	0	+1/2		راه	Least Q
7	1687	Totals			10	- /-	69		72	0	692	Seat &
		Penalty	 					1			1	
5		Maneuver Score	0	+1/2	Ó	+1/2	+1/2	0	1,,		2	
3	590	Totals	1	1/2	<u> </u>	71	1 .	11/2	+/	0	722	
-		Penalty		1				 ``		 	1	
6		Maneuver Score	+1/2	+1/2	0	0	-1/2	0	シ	_		(
6	1455	Totals	1/6	1-70	 	71		70/2	+2	Ô	17/	, 6
***************************************		Penalty	1	<u> </u>	1			100		 	+	
7		Maneuver Score	0	+1/2	0	0	+1/2		12	0	22	2
'	615	Totals	10	172	-	0_	<u> </u>	0	144		73	
	0.0	Penalty	-		 				 	 	 	<u> </u>
		Maneuver Score	1	-	1/6			<u> </u>	111	l		
8	1512	Totals	O	0	-/2	+1/2	0	0	+'2	0	702	
	رد /							70	ļ		110	
		Penalty	<u> </u>	<u> </u>					ļ			
9		Maneuver Score	<u> </u>			-			j			
	<u> </u>	Totals	1	<u> </u>							<u> </u>	
				•	•		W	\mathcal{M} \mathbb{I}	V. 1	11/2	-	



YEDA Official Score Sheet - RAIL Class: #38 SR Pury Pail A

		MENT ASSOCIATION	Overall Class Comments
	Back #	Rider Comments	Overall class comments
1	1472	Good-Don't Swing Je; ct Jope	
2	1108	Card.	
3	1276	Lengthen Jag- wetch Elbows-	
4	858	Lengthen Jag-wetch Elbows- Leg Brok - Lead L.L. Lope	
5	618	[20] [20] [20] [20] [20] [20] [20] [20]	
6	954	Good-Watch Leg at Tope Joosen Elbows lightly	
7			
8			
9			
10			
11			



Over/under turn from ¼ to ¼

Ticking or hitting cone

Beak gait at walk or jog for up to 2 strides

Obviously looking down to check leads

YEDA Official Score Sheet - Opal / Pearl Pattern 5

Updated 2020

Class #39

JR Opal part

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Г												Comments	
		Maneuver Description	Walk	Jog	Stop Back	Jog	X-Jog	Stop	F&E	HDD	Total		
	Entry #	Maneuver	· 1	2	3	4	5	6			ļ		
		Penalty											
1		Maneuver Score	+1/2	+//2_	4//2	.+/r	+	0	12	0	75	. !	ŀ
	1007	Totals						73			<u></u>		1
		Penalty]				
2		Maneuver Score	0	+1/2	0	O	1/2	0	12	0	73	. 2	
	329	Totals						71			10		-
		Penalty		-1									
3	_	Maneuver Score	0	-/2	9	0	0	0	+1/2	0	69	- 4	
J	739	Totals			68			l		Ľ		•	
		Penalty				-/	-/						
		Maneuver Score	0	1/2	0	-1/2	-2	0	0	0	66	7	
4	231	Totals	1			69	66		1		00		
STREET,	001	Penalty		 	1		1				T	120/01]
_		Maneuver Score	0	-1/2	-1/2	6	0	-1/2		0	68/2	Relax Watch Hand	3 5
5	1080	Totals	10-	12	1/2	69		69/2	0	U	002		
	1000	Penalty	-	1								Witch fr	10
		Maneuver Score	0	-1/2	-1/2	0	-11	0	-		68	W-F1-5 14	T
6	1416	Totals	10	1/2	1 / 2	68		68	0	0	60	Mand	
	7 7.70	Penalty		1	-	- 07	-	08		†		no Ext. a	1
		Maneuver Score	0	+/2	14/	+1/2	10	0	1	0	772	100 41.0	71
7	1177	Totals	1	T/2	+1/2	7/2	714		1/2		72	Toe 3	
	11111	-					715	•	1	-	+		-
		Penalty		-				<u> </u>		1	1		
8		Maneuver Score							4				
		Totals						1					-
		Penalty							1				
9		Maneuver Score						Ì					
		Totals		· .				1		4	I		



YEDA Official Score Sheet - Opal / Pearl Pattern 5

Updated 2020

(lass #40 sp opal patt lof 2

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

									-CIP			
		Maneuver Description	Walk	Jog	Stop Back	Jog	X-Jog	Stop	F&E	HDD	Total	Comments
	Entry#	Maneuver	1	2	3	4	5	6				
		Penalty										,
1	11/10	Maneuver Score	+1/2	+1/2	1/2	4/2	+1	0	+3	0	76	
	1460	Totals					1				10	
		Penalty									4	watch
2		Maneuver Score	O	1/2	0	Ø	-1/2	0	1/2	0	262	Arms
	1559	Totals						70	1.0		100	4
	ednic Seekaris (firmina (firm	Penalty										
3		Maneuver Score	0	0	-1/2	0	0	0	+1/2	0	7/	8
	1607	Totals						68/2	1.2		7/	
		Penalty										
4		Maneuver Score	0	0	+1/2	+1/2	11/2	0	HE	0	93	3)
	1436	Totals	1			71	1		112		13	4
HAVE TOTAL		Penalty	1									
5		Maneuver Score	0	0	+1/2	+1/2	+1/2	0	1,2	O	732	3
	1429	Totals						7/5	1/2	١	125	
		Penalty										
6	11/-	Maneuver Score	0	0	Ó	0	+1/2	0	1+1	Ð	~!	7
_	1406	Totals		1				1	1'/	0	7/2	V /
		Penalty		1								
7		Maneuver Score	+1/2	4/2	+1/2	0	0	0	, 1/			
	1501	Totals			i			71/2	1/2	0	72	lo
STREET, SALE		Penalty	1		1	1		1			Ť	
8		Maneuver Score	0	+/2	+1/2	+1/2	11	41/2	1 ,		3/	10
ľ	1557	Totals	\mathcal{V}^-	11/2	17/2	1 /2		73	+2	.0	75	1
***********		Penalty		 		1		17	 	 		
		Maneuver Score	0	0	0	1.//	-1/2	1/2	1		702	Sit up
9	1380	Totals		1		+//2	1-12		10	6	102	
	/	1.5555	1	<u> </u>	<u> </u>	<u> </u>		10/2	11.V	1)		



YEDA Official Score Sheet - Opal / Pearl Pattern 5

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

Class #40 SR Opal patt 2 of 2

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- · Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in % points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

												Comments
		Maneuver Description	Walk	Jog	Stop Back	Jog	X-Jog	Stop	F&E	HDD	Total	
	Entry#	Maneuver	1	2	3	4	5	6				
10		Penalty										
/	100	Maneuver Score	0	4/2	+1/2	0	0	+1/2	+1	0	72/2	
	/627	Totals		<u> </u>		71		714			172	
11		Penalty					<u> </u>					
2		Maneuver Score				:						
		Totals							<u> </u>			·
-		Penalty							i			
3		Maneuver Score					<u> </u>					
		Totals					<u> </u>					
		Penalty										
4		Maneuver Score]			
		Totals										
		Penalty										
5		Maneuver Score			-	e e				Ĭ		
		Totals										
		Penalty										
6		Maneuver Score]			
		Totals										
		Penalty										
7		Maneuver Score										
		Totals				1 × 1			1			
ich market		Penalty	Î		1							
8		Maneuver Score	1	1	1	1	1	1	1			
	1	Totals	1.			7.7.			1			,
		Penalty	1			1		1	1	1	1	
9		Maneuver Score	1	1	1	1						
		Totals	1	1	1			1		h	İ	1. The second se
<u> </u>	<u> </u>	<u> </u>	.I		<u> </u>	-	1/21		*/->/ }-	 	<u> </u>	<u> </u>



YEDA Official Score Sheet - RAIL Class: #41 Sk Ruky Pail B

Back #	Rider Comments	Overall Class Comments
1 1088	Cood-Soften Sout at Japa	e e
2 233	Good - Close lower leg	
3 973	L. Lope Lead - Good Arelyd Back	
4 1673	Good - Bring Log Mick - Streetel down	
5 1026	Rocking upper Mody	
6 1035	VALUE upper Body	
7		
8		
9		
10		
n		A A



YEDA Official Score Sheet - RAIL Class: # 42 Sk Ruby Rail C

	Back #	Rider Comments	Overall Clas	s Comments
1	968	Bring heel Back - Bring Rein Wood Mack-S	housers	Square
2	1432	Cood		
4	1461	Cood		
5	1079 \	Straighten Buck- Street Tall-		
6 7	1183° 1340	Strangton Brok Stretch Tall- Relay Elbows - Roll Shoulders Brock-Chin e Tighten Core Soften at Jopo to relay house	φ-	
8			invitation of the second of th	
10			The state of the s	
11				



YEDA Official Score Sheet - Ruby Pattern 5

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

Class # 43 The Ruby Putt A

Minor Faults (-1 point)

- · Beak gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of galt at a walk, jog for more than 2 strides.
- Loss of stirrup

Sévere Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Г												Comments
.]		Maneuver Description	Walk	Lope RL	Jog	Jog O L	Lope LL	Stop Back	F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6				
		Penalty			-1					/***		
1	and	Maneuver Score	Ø	0	-/2	0	0_	+1/2	+1	0	70	· 5
	978	Totals			62			68	/ /			
		Penalty		·3								
2	0	Maneuver Score	Ó	-/	0	+1/2	1/2	0	+2	0	69	. 6
-	109	Totals		66		66 2		67			,	<u> </u>
		Penalty								1		
3	anil	Maneuver Score	0	0	0	0	0	0	+/	0	71	. 3
	384	Totals				•					11	
		Penalty										
4	سر مرر ،	Maneuver Score	4/2	0	+1/2	+1/2	Û_	-1/2	+/2	0	7/2	. 2
	1595	Totals			<u> </u>	71/2	<u> </u>	71	1 2		1/2	
		Penalty										
5		Maneuver Score	0	-1/2	0	1/2	0	0	+/2	0	70%	. 4
	480	Totals			4	70					102	
SHIPS MARKET		Penalty						1-3				10 Back off. Patters 7
6		Maneuver Score	0	0	0	+1	0	.3	0	0	65	Pattors 7
	1011	Totals										· Oww.
		Penalty			T						Ι,	
7		Maneuver Score	0	+1/2	0	4/2	1-11	4/2	1 ./	0	732	
	1612	Totals						22/2	+1		102	
		Penalty		T			1			T		
_		Maneuver Score	1	1	1	1						
8		Totals	1		†	1	1	1	1			
I THE REAL PROPERTY.	 	Penalty	 	+	 	 	 	+	1	1	 	
			<u> </u>		<u> </u>	<u> </u>		<u> </u>	1	1		
9		Maneuver Score									1	
		Totals					- 1					
L	<u> </u>						<u>*</u>			1-0	- 	.1

Judges Šignature

N



YEDA Official Score Sheet - Ruby Pattern 5

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

8

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- · Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in % points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

ſ												Comments
		Maneuver Description	Walk	Lope RL	Jog	Jog O L	Lope LL	Stop Back	F&E	HDD	Total	
	Entry#	Maneuver -	1	2	3	4	5	6				
		Penalty										Don't Lean Brok 3
1	11/	Maneuver Score	0	41/2	0	4/2	0	0	+1	Ø	72	BACK 3
	145	Totals						71				
		Penalty							١,			_
2	15.00	Maneuver Score	41/2	+(11/2	0	0	0	+/	0	73	. 2
	1039	Totals				72					10	
CD STATE OF THE PARTY OF THE PA		Penalty									1 ,	,
3		Maneuver Score	0	-1/2	1/2	0	0	0	+1/2	0	692	' 6
	1469	Totals			69			69	72		000	~
		Penalty			T							
4		Maneuver Score	Ø	-1/2	0	-/2	0	0	+)	+1/2	702	. 5
.	626	Totals				69		65	7/	1,5	100	
-		Penalty										
5		Maneuver Score	0	+1/2	0	+1/2	f1/2	0			73 -	/
"	1688	Totals				71		71/2	+2	0	132	•
animan (S)		Penalty									,	
6		Maneuver Score	0	0	-/2	4/2	1/2	0	1+1	0	7/2	. //
ľ	933	Totals	1		1	70		70'=			112	4
	1	Penalty			(
7		Maneuver Score	1		1		1	1				
'		Totals	1	1	1	 	1		1		ı	
	 	Penalty	 	1		1	1	1			1	
	ł	Maneuver Score	┪	1	 	1-		1				
8		Totals	1	1	†	1	1	1	1		. [
					<u> </u>		↓			 		
1		Penalty		<u> </u>		<u>L</u> .		<u> </u>				1
9		Maneuver Score										
"		Totals	1	1	1	1	†	1			1	ŀ
	<u> </u>	<u> </u>	_1	<u> </u>	1	1			I A		<u> </u>	<u> </u>

YOUTH EQUESTRIAN

DEVELOPMENT ASSOCIATION

YEDA Official Score Sheet - RAIL Class: #45 Sk Opal Pail

Back #	Rider Comments	Overall Class Comments
1 1607	Stretch heel down-Nice & Tall	en e
2 1460	Bend Elbow-Lengthen Jeg	
³ 1380	v is a parameter of v in the parameter v is a parameter v in v . The parameter v is v in v is v in v	
4 1627	Good-Watch Elbows Raising up	
5 1406	Cocce - Roll Shoulders Back	
6 1429	Close Elbows	
1436	Cood-	
8 1501	Good-Bring lee Back Slightly	
9 1559	Good Stretch super Body tall	
10 1557	Rolan Sout & Arms - Strotch Ligs Down	
11		



YEDA Official Score Sheet - Ruby Pattern 5

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

((ass #46 Sp pulsy putt

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from % to ¼
- · Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup .

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in % points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

1												Comments
		Maneuver Description	Walk	Lope RL	Jog	Jog O L	Lope LL	Stop Back	F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6				
		Penalty						,	. ,	. 1/		Don't Cross
1		Maneuver Score	0	1/2	-1/2	-1/2	-1/2	-/	H	+1/2	685	Don't Cross G
	1276	Totals						67			0, 2	MANOS OVER THE
		Penalty			-1	-1						
2		Maneuver Score	0	1/2	0	Ø	0	+1/2	+1	0	70	. 3
_	233	Totals				685		69			10	
النتيويسية		Penalty										_
3		Maneuver Score	0	0	1/2	1/2	1/2	0	+2	Ö	732	1. 7
	1079	Totals						りを	74		102	
-		Penalty		-3							1	Protty Rider
4		Maneuver Score	0	-/	0	0	+/2	+1/2	12	0	69	
7	1461	Totals	Ť			66		62	北		01	9
		Penalty		-3					· ·			
5		Maneuver Score	0	-1	0	-1/z	+1/2	O	+1	0	11	1' 6
	1026	Totals				65%		66	7/	0	67	N
Designation of the last of the		Penalty										
6		Maneuver Score	+1/2	4/2	0	+//2	4/2	+/		0	12	
"	//08	Totals		1	T	712	72	7	+2	O	75	
areas control		Penalty		1	1							
7		Maneuver Score		1	1				1	•		
'		Totals		1	1	1			1	1		
		Penalty		1	1					1		
_		Maneuver Score		1	1			1			3	
8		Totals	1	1	1				1			
		Bonsty	 	 		 	-	+	 		 	
		Penalty		_	<u> </u>	<u> </u>	1	<u> </u>	-		1	
9		Maneuver Score						<u> </u>		1		
	1	Totals						1				
	<u></u>	<u> </u>		<u> </u>	<u> </u>			0 00	1 / 0	- 1 /)		



Over/under turn from ¼ to ¼

Ticking or hitting cone

Beak gait at walk or jog for up to 2 strides

Obviously looking down to check leads

YEDA Official Score Sheet - Ruby Pattern 5

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Class #47 Sp Ruby Part B

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- · Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

. [Comments		
		Maneuver Description	Walk	Lope RL	Jog	Jog O L	Lope LL	Stop Back	F&E	HDD	Total		
	Entry #	Maneuver	1	2	3	4	5	6					
1	1432	Penalty Maneuver Score Totals	1/2	+/	+1/2	41	+1/2	0 73½	+2	0	752		
2	/673	Penalty Maneuver Score Totals	0	0	0	+/2	+/	11/2	+2	0	74	Z	
3	973	Penalty Maneuver Score Totals	0	+1/2	Ø	Ò	11/2	0	ナ2を	0	732	. 3	
4	1/83	Penalty Maneuver Score Totals	0	0	11/2	+/z	0	0 21	12	δ	73	4	
5	858	Penalty Maneuver Score Totals	0	-1/2	Ů.	+1/2	0	0	+/	ſΌ	71	3	
6	1472	Penalty Maneuver Score Totals	0	0	+1/2	0	0	0 69/2	+1/2	0	70	6	
7		Penalty Maneuver Score Totals											
8		Penalty Maneuver Score Totals											
9		Penalty Maneuver Score Totals											



Over/under turn from ¼ to ¼

Ticking or hitting cone

Beak gait at walk or jog for up to 2 strides

Obviously looking down to check leads

YEDA Official Score Sheet - Ruby Pattern 5

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.

Class #48 SR publy patt

- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

ſ												Comments
		Maneuver Description	Walk	Lope RL	Jog	Jog O L	Lope LL	Stop Back	F&E	HDD	Total	
(0.0)	Entry #	Maneuver	1	2	3	4	5	6				
1	968	Penalty				-/			1.7	+4	69	
		Maneuver Score	0	0	0	0	-/	0	型			. 5
		Totals						68				
		Penalty		-3	-/_			<u> </u>	/ Z	0	68	
2	ايشين	Maneuver Score	0	-1	0_	+1/2	+1/2	0				l' 6
	954	Totals			65		66					
		Penalty						<u> </u>	+/	+ 1/2	722	
3		Maneuver Score	0	0	0	+/2	+1/2	0				· 3
	1035	Totals		<u> </u>				71				
	618	Penalty							12	Ī	73	
4		Maneuver Score	0	+1/2	0	H/Z	0	0		0		. 2
		Totals				71		71				
SHARRA	1340	Penalty							-13	0	762	
5		Maneuver Score	1/2	41/2	4/2	41	+/2					1. /
"		Totals		1		70/2		332				
20 Photographs	1088	Penalty .		-3	Ţ				- / Z	δ	71	
6		Maneuver Score	0	0	1/2	+/2	+1	0				. 4
"		Totals		67		68		69				
	/ <u> </u>	Penalty					T					
7		Maneuver Score										
'		Totals	1.									
100 min 1 / 1		Penalty		T								
8		Maneuver Score	1		1	1	1					
		Totals			1							
-	1	Penalty	1			1	T			T		
9		Maneuver Score	1	1	1	1	1		1			
		Totals	+	1-	+	1	1					
	<u> </u>				<u> </u>	_1	4/	/	10.	$\wedge^{\bullet} \cap$		



Over/under turn from ½ to ¼

Ticking or hitting cone

Beak gait at walk or jog for up to 2 strides

Obviously looking down to check leads

YEDA Official Score Sheet - Sapphire / Alumni Pattern 5

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

nni Pattern 5 Alumni Salph Outh Severe Faults (-5 points)

- Loss of reit
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Г							-				Comments		
		Maneuver Description	Walk	Jog	Lope O RL	Chang e Leads	Lope LL	Stop Back	F & E	HDD	Total		
	Entry #	Maneuver	1-2	3	4	5	6	7					
1		Penalty											
	1534	Maneuver Score	0	+1/2	+1	1/2	1/2	+1/2	+3	Ō	76	1	
		Totals									<i>,</i> ~		
		Penalty			-3				ر	0	69	_	
2		Maneuver Score	0	0	+1/2	0	-1/2	0	+2			3	
	1034	Totals			675		67	<u> </u>					
***********		Penalty			-3				42	0	70		
3		Maneuver Score	0	0	0	+1/2	+1/2	0				2	
Ĭ	414	Totals			67		68				/ 0		
		Penalty											
4		Maneuver Score											
"		Totals										<u> </u>	
		Penalty											
5		Maneuver Score									1		
ľ		Totals											·
		Penalty											
6		Maneuver Score								1			
		Totals						<u> </u>					
-		Penalty			1						1		
7		Maneuver Score											
'		Totals		i .									
		Penalty											
		Maneuver Score		1	1			1					
8		Totals	1		1	1	1		7		1		
12-20 W.S		Penalty	+	1	_		+-	1	1	1	1		
									4				
9		Maneuver Score	1								1		
		Totals				1	h.		$\frac{1}{2}$	า			
L			_1		<u> </u>			<u> </u>	$f(\cdot)$	1/1			