

YEDA Official Score Sheet - Ranch Horse Pattern # 5

Updated June 2020

Class # 24 SR Sapph. Ranch A

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments.

1 - point penalty

Rider atlows horse to go too slow.

Break of gait out of the walk or trot of 2 strides.

3 - point penalty

Break of gait from walk or trot more than 2 strides

Break of gait at the lope

Starting on the incorrect lead, out of lead or cross canter during lead change

Trotting excessive strides during simple lead change

Too loose of rein

Faults incurring a score of 0:

Must be placed under rider/s without or not incurring faults.

Performing maneuvers other than in the specified order

· Inclusion of maneuvers not specified

Running away or failure to guide where it becomes impossible to discern whether rider is on pattern

· Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

1	Entry#	Maneuver Description Maneuver	Walk	Trot 2	X-Tr ot	Stop 4	360 ea. direction	Walk 6	Trot L 7	Lope LL 8	X-Lo pe 9	Change Leads	Lope 11	X- Trot	Stop Back	Penalties	HDD	Overall Ability	Final Score	Comments
1	<del>55</del> 54	Penalty  Maneuver Score	+1/2	+1(9_		+112	0	0	<del>*</del> '(2	+1/2-	0	+1/2	t'(2	0	0		+1/2	42	76'12	
	<b>V</b>	Totals	70 12			72			721/2	13		731/2	74				***************************************			
	~ \	Penalty		44A				+42	+ 1/2	6	t'la	+1/2	+1/2	o	e12		.cl	1	ماه	
2	83/	Maneuver Score Totals	0	11/1	41	0	0	11/12	72	O	1217		9342		74	er e	41/2	<b>+</b> (	75/2	
		Pėnalty				K-283-34-34-4				*****		3								
3	Now	Maneuver Score	0	0	0	41/2	0	0	O	+1/2	ට	- l	0	9	Ò	3	t1/2	11	(08/12	
	1100	Totals				7092			سسنجير	7		67								
	(46	Penalty  Maneuver Score	+ 1/2		_		-12	0	n	0	0	0	1	0 0	0		t/2	+/	71/2	
4	Cott	Totals	70%	0	0	0	10	0	0			0	0				1 12		11/2	
		Penalty															.,			
5	MIN	Maneuver Score	0	0	6	θ	- 1/2	0	- 1/2	0	6	6	0	0	1 94		+1/2	+1	70	
		Totals		ļ			49.12		69					A. 10 T. No. 77 CAS	681/2					
6	124	Penalty Maneuver Score	0	O	-1/2	0	-1/2	1	0	-1/2	0	0	-1/2	Ü	-1/2		1/2	+1	69	
٥	(10.1	Totals	<u> </u>		6172	-	69	"		108:4					671/2			, ,	<u> </u>	_
		Penalty																		
7		Maneuver Score							<u> </u>	ļ	ļ		<u> </u>	ļ	<del> </del>					
		Totals			-				<del> </del>						-			<del> </del>		
o.		Penalty	<u> </u>	ļ	<u> </u>	<u> </u>		<del> </del>	<u> </u>	<del> </del>	-		<del> </del>	<del> </del>	-					
8		Maneuver Score Totals	<del> </del>		╁		<b> </b>	<del> </del>	<u> </u>	<del> </del>	<del> </del>		-	1	1	1		/		



# YEDA Official Score Sheet - RAIL Class: #25 TR Opul Pail A

Back #	Rider Comments	Overall Class Comments
1 1543	Soften rands down a little	
2 890	Watch Sree arm	
3 <b>33</b> \	good watch shoulders	
4 M22	Shoulders back	
5 KUD	Stretch 49	
6 1174	Jong nice	
7 NG 7	ching, tighth core	
8 141le	Jenz good	
9		
10		
11		



# YEDA Official Score Sheet - Ranch Horse Pattern # 5

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments.

Class#26 sk Sapph. ranch

### 1 - point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

### 3 - point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

### Faults incurring a score of 0:

Must be placed under rider/s without or not incurring faults.

- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry#	Maneuver Description Maneuver	Walk	Trot	X-Tr ot 3	Stop 4	360 ea. direction	Walk 6	Trot L 7	Lope LL 8	X-Lo pe	Change Leads	Lope 11	X- Trot	Stop Back	Penalties	HDD	Overall Ability	Final Score	Comments
1	Idel	Penalty  Maneuver Score  Totals	D	Ō	0	0	0	-1/2 (91/2	D	O	0	<u> </u>	-1/2 (99	0	0		+1/2	+	70//a	
2	1135	Penalty Maneuver Score Totals	-1/2 681/2	-D	0	D	6	0	0	0	+1/2 69	+1/2 691/2	+1/2	+1/2 701/2	0		+1/2	H	72	
.g	1015	Penalty  Maneuver Score  Totals	0	O		+1/2 70/2	-1/2 70	Ò	O -	-0	0	0	0	+1/2 10/2	1/2		+1/2	+	721/1	
4	842	Penalty  Maneuver Score  Totals	0	0	+1/2 701/1	Ö	0	Õ	.0	ల	0 %	=1/2 70	-1/2 68%		0		+/2	+)	7/	
5	929	Penalty  Maneuver Score  Totals	Õ	0	-12 (91/2	O	6	0	0	٥	+1/2 70	+12 70'12	0	-1/2 10	D		+1/2-	+ ]	711/2	
6	687	Penalty  Maneuver Score  Totals	0	0	0	-1/2 (691/2	-1/2 (69	0	1 -42 6742	0	0	0	0	0	0		+/2	+(	69	
7	148	Penalty Maneuver Score Totals	0	Ď	0	<u>ට</u>	0	6	٥	٥	Ó	-12:	-1/2 [49	0	-12 1681		t1/2	+(	70	
8		Penalty Maneuver Score Totals																		



# YEDA Official Score Sheet - RAIL Class: #27 JR OM Pail B

- 1		NT ASSOCIATION	Overall Class Comments
	Back#	Rider Comments	
1	1511	low teg but	
2	(ઝ98	lower teap bruch Chin up + tighten wry	
3	1771	very gas	
4	as	ching	
5	O80)	ann rh	
6	<b>1590</b>	looks good	
7	<b>५</b> (0	wands a little close topphur	
8	329 m		manufacture or configuration of the configuration o
9			Section Sectio
10			
11			



# YEDA Official Score Sheet - Ranch Horse Pattern # 5

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments.

Faults incurring a score of 0:

Must be placed under rider/s without or not incurring faults.

- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½

Class #28 Sk sapphire ranch

points increments

# 3 - point penalty

Break of gait from walk or trot more than 2 strides

Break of gait out of the walk or trot of 2 strides.

Rider allows horse to go too slow.

- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

En	try#	Maneuver Description Maneuver	Walk	Trot	X-Tr ot	Stop 4	360 ea. direction	Walk 6	Trot L	Lope LL 8	X-Lo pe	Change Leads	Lope 11	X- Trot	Stop Back	Penalties	H <b>D</b> D	Overall Ability	Final Score	Comments
1 6	<sub>3</sub> 35	Penalty  Maneuver Score  Totals	Ð	0	-12 (91)2	D	0	ð	~'/2 (99	D_	D	0	-12 Gb2	0	-1/2 (C8		1/2	+\	دا افئ	
2	547	Penalty  Maneuver Score  Totals	D.	0	-1/2 1091/2	-	Ð	D	D	Ō	-D	_0_		+1/2 70/12	D		+1/2	+1	72-	Quiet hands
(1)	10 <sup>0</sup>	Penalty Maneuver Score Totals	0	Ð	0	+1/2 701/2	O	0	0	0	+1/2 71	-1/2 701/2	0	0	サン コレ		+ 1/2	+ (	721/2	
4	171	Penalty  Maneuver Score  Totals	0	0	+1/2	+1/2	-1/2 70/2	D	+1/2	Ō	41/2 71/2	#/n 72	D	O	D.		11/2	+ \	73 <b>'b</b>	
5	ssu	Penalty Maneuver Score Totals	0	Ď	0	D	0	D	+1/2	υ	0	+1/2 71	0	+1/2			+1/2-	+2	741/2	
6	عرا	Penalty Maneuver Score Totals	+1/2		t	Ď.	-½_ 70	+1/2	t1/2	O	ō.	3 -1 67	-1 (9la	0	D		4/2	+1/2	67	
7 2	559	Penalty Maneuver Score Totals	0	-1/2 (eq1/2	٥	D	6	D	D	+12 70	+1/2		3 -1	-12 6612	0		+1/2	+)	68	
8		Penalty  Maneuver Score  Totals																		/
				L	L	L		J	<u> </u>	L	I	<u> </u>	<u> </u>	.L	J		1/1	1	111	



# YEDA Official Score Sheet - RAIL Class: #29 T/2 Opul Pail C

Back #	Rider Comments	<b>Overall Class Comments</b>
1/760	VOOLS GOOD	_
244)	Relaxt Sit 4	
1687	good, Chin P	
1494	Jeng good, bend elbow	
439	good, whin b	
1607	good, Unin y	
739	Bring lover leg back	
3		
9		
0		
1		



# YEDA Official Score Sheet - Ranch Horse Pattern # 5

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments.

1-point penalty

Rider allows horse to go too slow.

Break of gait out of the walk or trot of 2 strides.

3 - point penalty

Break of gait from walk or trot more than 2 strides

Break of gait at the lope

· Starting on the incorrect lead, out of lead or cross canter during lead change

Trotting excessive strides during simple lead change

Too loose of rein

Faults incurring a score of 0:

Must be placed under rider/s without or not incurring faults.

Performing maneuvers other than in the specified order

Inclusion of maneuvers not specified

Running away or failure to guide where it becomes impossible to discern whether rider is on pattern

Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

Class #30 Alumni sapphire Tanch

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry#	Maneuver Description Maneuver	Walk 1	Trot 2	X-Tr ot	Stop 4	360 ea. direction	Walk 6	Trot L 7	Lope LL 8	X-Lo pe	Change Leads	Lope 11	X- Trot	Stop Back 13	Penalties	HDD	Overall Ability	Final Score	Comments
1	1034	Penalty  Maneuver Score  Totals	D	Ð	+1/2		+1/2-	Đ	-1 701/2	D	0	D	0	0	-1/2 10		41/2	+1	71'/2	
2	1534	Penalty  Maneuver Score	+1/2	0	0	-1/2		0	D	6	+112	0	0	0.	0		+1/2	<b>\$</b>	72-	
			701/2			70					701/2			761/2		ing the second				
3	MA	Maneuver Score Totals	0	ð	-1/2 691/2	D	-1/2 69	0	0_	-1/2 (28°/2	U	0	D	D	0		+1/2	1/2	(A1/2	
4		Penalty  Maneuver Score  Totals																		
5		Penalty  Maneuver Score																		
		Totals Penalty									73.6									
6		Maneuver Score Totals																		
7		Penalty Maneuver Score					:													
Q		Totals Penalty Maneuver Score																		
8		Totals														<u> </u>		<u> </u>		



# YEDA Official Score Sheet - Sapphire / Alumni Pattern 5

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in ½ point increments

# Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

# Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.

## Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Г												Comments
	)	Maneuver Description	Walk	Jog	Lope O RL	Chang e Leads	Lope LL	Stop Back	F & E	HDD	Total	
T	Entry#	Maneuver	1-2	3	4	5	6	7				
		Penalty	$\odot$									
1	604	Maneuver Score	-1/2	0	0	0	-1	0	+1/2	+1/2	(91/2	
Ċ	WOJ	Totals	691/2				(81/2					
		Penalty					3					
2	11011	Maneuver Score	O	0	0	0	-(	-1/2	+1	t/2	67	
	424	Totals		•			Co(0	(05/2				
		Penalty			3							
3	547	Maneuver Score	+1/2	+1/2	-1/2	0	0	0	P.	t'62	70	
		Totals	701/2	41	671/2							
		Penalty										
4	771	Maneuver Score	11/2	0	U	O	-1/2	0	<b>!</b> t (	+1/2	71/2	
-+	771	Totals	7012	· ·			70		<u> </u>	<u> </u>		
		Penalty					3		1 .		611	
5	148	Maneuver Score	0	0	0	-1/4	1-L	1-1	11/2	11/12	65%	
3	100	Totals				68-12	· (45"/2	641/2				
والمرازق المرازق المرا		Penalty							_		4	eyes up
6	929	Maneuver Score	+1/3-	+12	+42	0.	0	10	-\t\	+1/2	73	'
Ū	7200	Totals		71	711/2							
-		Penalty					<u> </u>	<b>_</b>	_[			
7		Maneuver Score					-		-			
•		Totals										
		Penalty							_			
		Maneuver Score										
8		Totals										
	1	Penalty										
		Maneuver Score	_			1						
5	' [	Totals		1					7 /			<u> </u>
							7		1			10



# YEDA Official Score Sheet - Sapphire / Alumni Pattern 5

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

Class # 32 SR Sapph. patt

13

# Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

# Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

# Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in  $\frac{1}{2}$  points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

						·	** *		N	)		
[												Comments
		Maneuver Description	Walk	Jog	Lope Q RL	Chang e Leads	Lope LL	Stop Back	F & E	HDD	Total	
	Entry #	Maneuver	1-2	3	4	5	6	7	_			
		Penalty			3		,,,				, , ,	
1	Iblel	Maneuver Score	+1/2	417-	71	0	+1/2	71/2	H	+1/2	19/2	
	1000	Totals		71	le 7		6712	68		<i>J-</i>		
		Penalty			3					,	, ,	#
2	1135	Maneuver Score	0	0	-1/2	0	+1/2	+11	Fl.	+1/2	69	
	1100	Totals			46/2		67	671/2				
-		Penalty										
3	1015	Maneuver Score	+1/2	+1/2	+1/2	0	+1/2	0	+\	+1/2	731/2	
J	1012	Totals	701/2	71	711/2		72					
		Penalty				a 1.					<i>20</i> 0	
4	635	Maneuver Score	+112	+1/2	+1/2	-11	<b> -</b>	-1/2	1/2	1/2	19	
4		Totals	701/2	71	711/2	(A)/2	6812	68			6	
	1	Penalty				7/4 Y						
5	1124	Maneuver Score	-1/2	-1/2	-1/2	O	-1/2	-1/2 CZ1/2	11/2	1/20	681	4
3	110.	Totals		109			108	C1/2		<b>7</b>	9	1
محب		Penalty										Verynice
6	144	Maneuver Score	+1/2	+1/2	11/2	+1/2	+1/2	11/2	12	1/2	175/	200
Ü	100	Totals		71	71112	12	72	121/2				<u> </u>
		Penalty						<u> </u>	1			very nice
7	444	Maneuver Score	+1/2	+1/2	+1/2	11/2	+1/2		+	11/2	741	al y
,	201	Totals		71		172	72/12					
-		Penalty			1							
_		Maneuver Score										
8		Totals	1	1								
	-	Penalty	1		1							
		Maneuver Score	<b></b>	1	+	1	1		1			
ξ	)			-					1	12		
	1	Totals				1	16		<b>71</b>	4		4



# YEDA Official Score Sheet - Sapphire / Alumni Pattern 5

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

# Sk Sapph part

## Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

# Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

# Severe Faults (-5 points)

- · Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Г												Comments
		Maneuver Description	Walk	Jog	Lope O RL	Chang e Leads	Lope LL	Stop Back	F & E	HDD	Total	
	Entry #	Maneuver	1-2	3	- 4	5.	6	7				
		Penalty			3				,	٠//ـ	,,/	
1	991	Maneuver Score	0	0	-1/2	0	0	-1/2	+ (	1/2-	67/2	
	011	Totals			دا واو)		<u> </u>	(do				
		Penalty							1			
2	269	Maneuver Score	4/2	H	+112	0	+1/2	+1/2	47	+1/2	75%	
	ווע	Totals	701/2	711/2	72		721/2	73				
		Penalty								u		Gotta drive better
3	SILI	Maneuver Score	+1/2	0	75	0	0	0	1 1/2	+1/2	71/2	
3	017	Totals	101/2		1							
		Penalty										
	1700	Maneuver Score	+1/2	0	+1/2	+1/2	+1/2	+42	1	+1/2	74	
4	1700	Totals	701/2		71	711/2	72	121/2				
		Penalty	10/2		3							
	(987	Maneuver Score	-1/2	-12	1-1	0	6	10	11/2	11/2	lda	
5	1001	Totals	691/2	(09	65				1 ′~		1	
		Penalty	10772	169	1							hap singers closed
	NOW	Maneuver Score	+1/2	<b>-</b>	<del>  </del>	1	-1/2	0	1/2	+1/2	71	
6	294	Totals		0	0_	6	70	1	1,10		1	closed
			701/2		+	-	1	<del> </del>	_		1	
		Penalty	+1/2	<u> </u>	11/2	+1/2	+1/2	0	1	+1/2		
7	421	Maneuver Score	<del></del>	O	+1/2		72		+1	12	731/2	
		Totals	101/2		71	711/2	15	<del></del>	_	_	+	
		Penalty	1	<u> </u>		<b></b>	<del> </del>	-	-		è	
8		Maneuver Score	1	<b>_</b>								
		Totals				1						
		Penalty										
		Maneuver Score	<del> </del>	1	1-	<b>†</b>	1	1	-			
9			<u> </u>	<b>-</b>	+	-			-			
		Totals					1			4	<u></u>	1



# YEDA Official Score Sheet - RAIL Class: #34 the Ruby Pail A

	Rider Comments	Overall Class Comments
Back #		
1 \U(A)	open Shorlders	
2 1011	<del>마트 프로마트 및 대한 전쟁 경향 및 사용하</del> 는 이 제한 한 경향이 되었다고 있다고 하는데 하는데 하는데 하는데 한 전쟁을 하면 하는데	
3 8RD	was the	
4 1566	Water lover legt thin	
5 1595	thin up & relax	
6 le He	thin up & relax 100005 pretty good	
7 169	Stretch up through one is houlders back	
8		
9		
10		



# YEDA Official Score Sheet - RAIL Class: #35 JR Ruby Pail B

	Back #	Rider Comments	Overall Class Comments
1	38 <sup>1</sup>		
2	1612	Jooks Jaw nice Situa tuur. Shoulders back	
3	16:01	Like hut up to see eyes better	$f^{\alpha}$
4		watch shaudirs	
5	q <sub>3</sub> 3	water shoulders	
6	C -(I	looks good	
7			
8	odie za priestra de la compania de l		
9			
10			
11			



Minor Faults (-1 point)

Over/under turn from 1/2 to 1/4

Ticking or hitting cone

Beak gait at walk or jog for up to 2 strides

Obviously looking down to check leads

# YEDA Official Score Sheet - Opal / Pearl Pattern 5

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

# TR Opal part

# Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of galt at a walk, jog for more than 2 strides.
- Loss of stirrup

# Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

ſ											Comments		
		Maneuver Description	Walk	Jog	Stop Back	Jog	X-Jog	Stop	F&E	HDD	Total		
	Entry #	Maneuver	1	2	3	4	5	6					
		Penalty										Drive better	
.1	1440	Maneuver Score	0	-1/2	0	0	-1/2	0	4/2	+1/2	70	better	
	111	Totals		(091/2			69						
		Penalty				<u> </u>		<u> </u>		. ( )			
2	810	Maneuver Score	6	_\	0	-1/2	-1/2	-1/2	+1/2	+1/2	<u>د/8ما</u>		
-	0,0	Totals		69		681/2	68	67/2				·	
		Penalty										•	
2	-00	Maneuver Score	()	+1/2	6	12	0	0	+	+'/2	72		
3	1590	Totals	1	70%	<u></u>				1				
		Penalty		1									
	100	Maneuver Score	0	0	0	0	0	0	141	+1/2	71/2		
4	439	Totals		1		1			1.,	10	1112		
		Penalty	<del>                                     </del>										
	rauj	Maneuver Score	-1/2	0	O	0	11/2	0	11/2	1/2	71		
5	10,2,	Totals	491/2	1		1	70						
_	<b></b>	Penalty	101/2			-		-					
	268		10	-1/2	D	-1/2	-1/2	O	1/2	1/2	(G'/2		
6	, 348	Totals	10	(09/12		(09	681				0176		
	<del> </del>	Penalty	1	101/-	1	and the same of th		CONTRACTOR NAMED IN		THE PERSON NAMED IN COLUMN		*	
		Maneuver Score	0	0	6	6	0	0	1+1/2	+1/2	71	7	
7	1494	Totals	1	10-	Ι <del>ٽ</del>	1-2-		1	1				
	4	Penalty				ar brown man		-					
		Maneuver Score	+1/2	+1/2	10	0	6	17	+(	+1/2	727		
8	1174		1712		<b>-</b>	14	1	_ <b>_</b>	T \	1,1,4			
		Totals		11	_		ar Juneanne		-		1		
		Penalty		-		-		<del>.  </del>					
ę	Э	Maneuver Score			-		_						
	1	Totals		1			4	1			<i>&gt;</i>		



Updated 2020

Class # 37 TR Opal patt

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments

## Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

# Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

# Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- · Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

I			aneuver						Comments			
		Maneuver Description	Walk	Jog	Stop Back	Jog	X-Jog	Stop	F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6				
		Penalty										
1	11260	Maneuver Score	Ó	+1/2	4/2	11/2	+1/2	+1/2	+1	1//2	74	
	11000	Totals		1012	71	711/2	72	72:12			,	
		Penalty										
2	1543	Maneuver Score	0	D	Ø	+1/2	0	+1/2	11/2	4/2	72	
_	120	Totals				101/2		71	100			
		Penalty								.,		
3	1443	Maneuver Score	0	0	+1/2	Ď	+1/2	+1/2	+	+1/2	73	
٦	1440	Totals			70/2		71	71/2				
	<u> </u>	Penalty	1									*
4	. 4	Maneuver Score	0	0	-1/2	-1/2	0	0	4/2	11/2	70	
-	1657	Totals			109.12				17			
-		Penalty										
5	690	Maneuver Score	+1/2	+1/2	+1/2	+1/2	10	0	11	+1/2	73/2	
	1010	Totals	70'12	4	711/2	72				/		
		Penalty					17					
6	1455	Maneuver Score	0	4/2	0	0	-1/2	0	1 1/2	1/2	70	
"	10000	Totals		7612			69					
	<b>_</b>	Penalty	1,				1					
7	1,5	Maneuver Score	D.	41/2	0	D	0	0	14	1/2	71	
'	615	Totals	69	691/2								
account M	1	Penalty				-						
	~ \ )	Maneuver Score	0	-1/2	0	0	-1/2	-1/2	$1 d_{\lambda}$	11/2	69%	
8	1517	Totals	<del>                                     </del>	(91/2			69	681/2	11/0			
		Penalty	1									
		Maneuver Score	<del></del>	1	1	1	1					
9		Totals	1	1	1		1	h				
<u> </u>	<u></u>			<u></u>	<u> </u>			1/		2 /		



# YEDA Official Score Sheet - RAIL Class: #38 SK Puby Rail A

	Rider Comments	<b>Overall Class Comments</b>
Back #		
1473	Chin of	
2 104	Juy vice, wing	
3 W 1 6	Jump niv	
4 358		
5 W	Jury niu, open Shoulders Nile, tighten con - belly buttanin	
6 954	nice, don't break free wrist.	
7		
8		
g		
10		
11		



Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

# Class #39 TR Opal part

# Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

# Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

## Severe Faults (-5 points)

- · Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- · Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

ſ			· · · · · · · · · · · · · · · · · · ·			1.4						Comments
		Maneuver Description	Walk	Jog	Stop Back	Jog	X-Jog	Stop	F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6				
		Penalty										
1	1407	Maneuver Score	+1/2-	+1/2	1/2	Ò	D	-1/2	4	+1/2	721/2	
	1007	Totals	701/2	7	フリケ			71				
		Penalty			1.							
2	ana i	Maneuver Score	0	O	0	Ô	0	-1/a	+\	+1/2	71	
	J#\	Totals						691/2	V 1		11	
		Penalty		3								
3	139	Maneuver Score	0	-1	0	0	0	0	4/2	1/2	67	
3	101	Totals	Ť	عاعا		-			1 "			
		Penalty		000		1,1	3					
	021	Maneuver Score	0	Ö	0	-1	-11	0	11/2	+1/2	64	
4	231	Totals	<b>1</b>			67	63		1			·
	<del>                                     </del>	Penalty										
_	. 500	Maneuver Score	0	-1/2	-1	-12	-1/2	0	11/2	+1/2	68/2	
5	1080	Totals		691/2	-	68	671/2	1				
-		Penalty										Jawh
		Maneuver Score	0	-1/2	0	6	0	O	14/2	11/2	70/2	Watch free hand
6	14/16	Totals	1 -	(91/2	1		1	1	1			7(00
		Penalty										01250
,		Maneuver Score	+1/2	+1/2	+1/2	+1/2	-42	0	141	+42	73	Close Fingers
7	1771	Totals	701/2	71	711/2	***************************************	711/2		41			singers
-	<del>                                     </del>	Penalty	1 1012									
		Maneuver Score		<del>                                     </del>		1		1	1			
8	٠.	Totals	<b>-</b>	<b>†</b>					1			
-		Penalty		†	<del>                                     </del>		THE PERSON NAMED IN				***************************************	
_		Maneuver Score	<b>-</b>	<b> </b>	<del> </del>			1	1			
9		Totals	<del>-  </del>	<b> </b>	1	<b> </b>		<b>†</b>	1			
L	<u> </u>		1	<u> </u>	<u> </u>	1	1	1	B	1		<u> </u>



Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments Class #40 SR Opal patt lof2

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

## Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

## Severe Faults (-5 points)

- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

[		Maneuver										Comn	nents	
		Description	Walk	Jog	Stop Back	Jog	X-Jog	Stop	F&E	HDD	Total			
	Entry #	Maneuver	1	2	3	4	5	6						
		Penalty												
1	1460	Maneuver Score	0	かっ	442	0	0	-1/2	+1	+1/1	72			
	140	Totals		701/2	71			7012	, ,	10				
		Penalty												
2	1559	Maneuver Score	0	-1/2	Ď	O	-1/2	0	+1/2	+1/2	1 +1/2	10		
	100.	Totals		691/2			69		1					
		Penalty		7									19 - 1 - 1 - 1 - 1 - 1 - 1 - 1 - 1 - 1 -	
3	1607	Maneuver Score	0	-1/2	-1/2	δ	0	0	11/2	+1/2	69			
٦	ا حوا	Totals	ĺ	(08/2	68				1''	1				
		Penalty	·		***	MANAGER BUILDING				ALL ADDRESS OF THE PARTY OF THE				
,	11.21a	Maneuver Score	0	Ō	-1/2	0	0	41/2		+1/2	711/2			
4	1436	Totals			691/2			70	7 1	12	1.70			
		Penalty	1										Name and Address of the Party o	
5	rusa	Maneuver Score	B	-1/2	D	-1/2	-1/2	U	+1/2	1/2	691/2			
,	(40	Totals	1	691/2		69	(081/2	1	Sur the Common				en en	
		Penalty				and and an	THE RESERVE AND ADDRESS OF THE PERSON NAMED AND ADDRESS OF THE				12010			
a	مامار	Maneuver Score	+1/2	-1/2	0	O	-1/2	O	+1/2	11/2-	701/2			
6	IMPle	Totals	7012	70			(9.12	1		1	1012		****	
		Penalty			A STATE OF THE PARTY OF THE PAR							PRINCE OF PRINCES OF TAXABLE		
7	1~~\	Maneuver Score	10	+1/2	+1/2	+1/2	-1/2	D	17	4/2	73:12			
	1501	Totals		10/12	lai_	स्थलक अ <b>स्ट</b>	71	1 1 1 V 17 A.A	1 72			Territoria de la composición dela composición de la composición de la composición de la composición dela composición dela composición dela composición de la composición dela composición	1. 144 -	
27940 <b>00</b> 55		Penalty	TO HELD SHARESHIT		The same of the same of	COLUMN STREET		The state of the s				*		
0	-61	Maneuver Score	0	10	0	0	0	0	1+1	+ 1/2	711/2	T		
8	1997	Totals	1 · ·	1			1	1		1	1112	un en uan	#7 + 11 + S.	
<b>有罪状现象</b>		Penalty	Marine Britaine	-	Ammontania Mariantania Mariantania	A STATE OF THE PARTY OF THE PAR	-						SEBURDANIS MENI	
0	1750	Maneuver Score	6	6	+42	-1/2	-1/2	+1/2	1	11/2 71	71			
9	8 1320	Totals.	- <del> </del>	ľ	7042	78	69%		5 11/2		111	all of the second of the secon	200000	
	1		Name of the same			<u> </u>	<u> </u>		///-	7				



Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in ½ point increments Class # 40 SP Opal patt 20f2

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ½ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

# Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- · Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

												Comments
		Maneuver Description	Walk	Jog	Stop Back	Jog	X-Jog	Stop	F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6				
		Penalty							1	<b>.</b>		
1	1627	Maneuver Score	+1/2	1/2	+1/2	Ō	-1/2	0	+1	+1/2	72:12	·
	1600	Totals	701/2	7	71:12		71					
		Penalty					<u> </u>		]	İ		
2		Maneuver Score							1			
_		Totals								<u> </u>		
		Penalty							1			
3		Maneuver Score	1									
3		Totals	1									
	1	Penalty			1							
4		Maneuver Score									1	
7		Totals										
		Penalty	1									
5		Maneuver Score						<u> </u>	1	1		
		Totals										
		Penalty										
6		Maneuver Score										
ľ		Totals										
		Penalty										
7	1	Maneuver Score										
'		Totals										
	1	Penalty	1								1	
8		Maneuver Score							_			e e
		Totals	1									
		Penalty										
9		Maneuver Score							_		1	
`	D	Totals								<u> </u>		<u> </u>



# YEDA Official Score Sheet - RAIL Class: #41 SR Ruby Rail B

	ILDA OHIGIGI SCO. COMO	
Back #	Rider Comments	Overall Class Comments
733	Water arch in brow	
2 1080	100xs good	
973	Jaton aron in Book 100KS good Soften a little	
4 (le73	Jeny niel	
5 107HG	Chin op Watch lover leg	
6 1025	Watch lover leg	The state of the s
7		
8		
9		
10		
11		



# YEDA Official Score Sheet - RAIL Class: #42 Sk Ruby Pail C

	PMENT ASSOCIATION Rider Comments	<b>Overall Class Comments</b>
Back#	open Snovders	
2 10°F	Jalan Enge WBY	
3 <sub>1</sub> 410)	Water elbows	
4 134	The Control of the Co	
5 NUS	LOOKS YOU	
6 116	Water your shoulders	
7		
8		
ğ		
10		
11		



Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

# (lass # 43 TR Ruley part

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

# Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

ſ												Comments
		Maneuver Description	Walk	Lope RL	Jog	Jog O L	Lope LL	Stop Back	F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4.	5	6				
		Penalty				1					15%	
1	1019	Maneuver Score	0	0	-1/2	-1/2	D	-1/2	+1/2	+1/2	(86/2	
	410	Totals			691/2	(98		67:12				
		Penalty		3					1.	. ()	. سر ر	
2	_a	Maneuver Score	-1/2		-1/2	-12_	0	-1/2	+42	+//2	65	
	109	Totals	Lei b	651/2	65	64/2		u4				
		Penalty										
3	384	Maneuver Score	0	Q	0	0	0	O	4/2	+1/2	71	
	001	Totals			<u>.                                    </u>				<u> </u>		<u> </u>	
		Penalty					<u> </u>	<u> </u>			10	
4	1595	Maneuver Score	-1	0	0	-1/2	-1/2		11/2	1/2	68	·
	1212	Totals	(09			(081/2	68	67	<b></b>	<u> </u>		
		Penalty					<u> </u>			-(1	(/	
5	880	Maneuver Score	0	D	-1/2	0	0	0	+1/2	1/2	70%	
		Totals			(69.6)	15		<b></b> _	12		<b>!</b>	
		Penalty		<u> </u>				<u>/_`</u>	<b>4</b>	1	$\boldsymbol{r}$	op-no back
6	1101	Maneuver Score	+1/2	0	0	D	0		14	+1/2	(171)	A
	101.	Totals	701/2					16/1		<u> </u>		
		Penalty								1.,,	1 .	
7	1612	Maneuver Score	0	6	0	0	10	0	11	+1/2	1711/	
	100.	Totals										
		Penalty							_			
8		Maneuver Score									200	
'		Totals										
		Penalty	1							T		
		Maneuver Score	1	1		1	1-	1				
9		Totals	-	<del> </del>	<del>-</del>	<b>-</b>	-		-			
	1	lotais				<u> </u>			<u> </u>	<u> </u>		<u> </u>



Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

# Class # 44 TR Ruby patt B

# Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from % to %
- Ticking or hitting cone
- Obviously looking down to check leads

# Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- · Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

,					• •							Comments
		Maneuver Description	Walk	Lope RL	Jog	Jog O L	Lope LL	Stop Back	F&E	HDD	Total	Comments
	Entry#	Maneuver	1	2	3	4	5	6				
		Penalty								·		,
1	146	Maneuver Score	11/2	0	0	0	0	0	+1/2	11/2	711/2	
	1, 10	Totals	70:12									1
		Penalty						<u> </u>				quit looking
2	2a	Maneuver Score	+1/2	+1/2	+1/2	41/2	-1/2	0	+1	41/2	73	quit looking down
-	10391	Totals	7012	71	11/2	12	711/2		' '			0.0
		Penalty										
3		Maneuver Score	0	-1	-1/2	0	-1/2	0	+1/2	+1/2	69	
J	1469	Totals		(09	(98/2		68				,	
		Penalty						T				andride-
4	ملاو)	Maneuver Score	-1/2	-1/2	б	Ô	8	0	1+1	4/2	10/2	good ride - tough horse
4	0,50	Totals	wh	69				·	<u> </u>			
		Penalty										
_	. 94	Maneuver Score	()	0	1/2	-1/2	D	0	11/2	+6/2	70	
- 5	1688	Totals			6972	69			117			
		Penalty					T				I .	
^	(m)	Maneuver Score	D	-1/2	0	0	D	0	14/2	+1/2	101/2	
6	010	Totals	1	1091/2						(		
		Penalty			3,520							
7	1	Maneuver Score	1									
′		Totals										
	1	Penalty										
_		Maneuver Score	1	1						, 100		
8		Totals	1	1	1							
	-	Penalty	1	1	-		1				Land of Decrees of the	
			+-		<del> </del>			-				
9	1	Maneuver Score					<u> </u>	-	-			
		Totals									1	



# YEDA Official Score Sheet - RAIL Class: #45 St Opel Park

	ent association	<b>Overall Class Comments</b>
Back #	Rider Comments	and the second
1001	Jery nier	
2 1460	Soften arms	
3 1350	Wator Your leg	
4 1627	Jeny good	
5 NJQ	Kighen we	
5 Myde	voores grand	
, 1436	Jenznie	
* 1501		
1559	Leans good	
10 \667	Alax & breather	
11		



Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in ½ point increments

# Class # 46 Sp. ruby patt A

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver	X.									Comments
OF REAL PROPERTY.		Description	Walk	Lope RL	Jog	Jog O L	Lope LL	Stop Back	F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6				
		Penalty		3				1				
1	127Ce	Maneuver Score	-1/2	-1	-1/2	-1/2	-42	-12	+1/2	+1/2	63h	
	10 100	Totals	691/2	65/2	les		64	621/2			الراسي	
		Penalty			1					. , ,		
2	233	Maneuver Score	0	0	-1/2	-1/2	-1/2	0	1/2	11/2	681/2	
	000	Totals			108/12	68	6712					
		Penalty										
3	1079	Maneuver Score	+1/2	#1/2-	0	0	0	+1/2	+(	11/2	73	
	10.	Totals	70'b	71				111/2	\			
		Penalty		3								know your leads. know your reads.
4	1461	Maneuver Score	0	-1	0	472	$Q_{-}$	0	H	+1/2	68	10018
	1210	Totals		عاما		100/12						10005.
		Penalty		3						. , ,		Vores Clow
5	10260	Maneuver Score	D	-1	0	0	0	0	+1/2	+1/2	67	Leads.
	100	Totals		(de	,							Y-000-0
		Penalty										,
6	110g	Maneuver Score		+1/2	+1/2	+1/2	+1/2	11/2	+2-	11/2	15	
	110	Totals		1012		7112	12	7212	10		,0	
		Penalty									(	
7		Maneuver Score										
		Totals			75 . 2 . V. St.					L		
		Penalty										
8		Maneuver Score		A								
	eri e e e e	Totals					1 11 27				1 20 1 20 20 1	
		Penalty										
9		Maneuver Score										
	garan sa nasari ga	Totals			Section 1							
	<u> </u>				4		5	1/	7	1		



Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

# Class #47 Sk kuby patt B

# Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

# Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

# Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in  $\frac{1}{2}$  points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Г			-		4.							Comments
		Maneuver Description	Walk	Lope RL	Jog	Jog O L	Lope LL	Stop Back	F&E	HDD	Total	
	Entry#	Maneuver	1	2	3	4	5	6				
		Penalty								.,		
1	1432	Maneuver Score	0	6	0	0	+1/2	0	4	+1/2	72	·
		Totals		<u> </u>			701/2					2/8
7		Penalty				L.,.			41	+1/2	73	
2	1/12	Maneuver Score	0	0	0	+1/2	+1/2	+1/2				
	1673	Totals				70 1/2	11	711/2				
	072	Penalty							H	+1/2	721/2	
3		Maneuver Score	0	0	0	0	+1/2					
	473	Totals		<u> </u>	<u> </u>		70%	111		-	<del> </del>	
	1183	Penalty		<u> </u>		<b>_</b>	<b> </b>		+1/2	+1/2	71	
4		Maneuver Score	0	D	0	0	0	0				
		Totals					<u> </u>	ļ	<del>                                     </del>	<del>                                     </del>	<del> </del>	
	958	Penalty			<u> </u>		<b>_</b>		1+1	+1/2	1	
5		Maneuver Score	Ü	0	0	10	10	0			71/2	
	W	Totals				177		-		+		
	1472	Penalty		<del> </del>		TV.	-1/2	+	+1/2	+1/2	101	
6		Maneuver Score	D	0	0	6					691/2	
		Totals				109	681	4				
		Penalty						<del> </del>	-			
7		Maneuver Score			<u> </u>	<del> </del>			-			
		Totals	<u> </u>			4	<del> </del>	-				
8		Penalty				<u> </u>	-1	1	_			
		Maneuver Score				4		-	_			
		Totals										
		Penalty									. [	
_	1	Maneuver Score	1									
9	1	Totals	-1	-	1	1	1				1	*



Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

# Class # 48 SR Ruby put C

# Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from % to %
- Ticking or hitting cone
- Obviously looking down to check leads

# Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

# Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

***										·		Comments
		Maneuver Description	Walk	Lope RL	Jog	Jog O L	Lope LL	Stop Back	F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6				
		Penalty								1.4		goodvide
1	968	Maneuver Score	-1/2	-1/2	0	0	1/2	Ö	+	+12	70	goodride- traigh h watch free wrist Shorten reins next time
	100	Totals	(091/2	69			6812		<u> </u>			<u> </u>
	954	Penalty		3.			1//	-	+1/2	+1/2	1/4	watch
2		Maneuver Score	-1/2		-1/2	0	11/2				(de/2	free wrist
	750	Totals	(91/2	(05/2	65		105/	2				
	[භීති	Penalty				(5)(5)			+1/2	+1/2	70/2	Shorten reins
3		Maneuver Score	0		0	0	0	0				next in
		Totals	<u> </u>	691/2	<b></b>	<u> </u>		<del>                                     </del>	┼	<b></b>	1	
4	(218	Penalty	<del> </del>	+1/2	11/2	+1/2	41/2	+1/2		+1/2	73	
		Maneuver Score Totals	Ö	10/2		16/2		711/2				
			<del>                                     </del>	1013		10/2		1	1			
	1340	Penalty  Maneuver Score	0	+1/2	1/2	+1/2	11/2	+1/2	+1	H1/2	. 74	
5		Totals	10	17/2	71	711/2	_	721				
		Penalty	+	<del>                                     </del>		1 ///-						
	1068	Maneuver Score	0	0	0	0	10	0	+1/2	1/2	71	
6		Totals	1	1		1	l					
		Penalty										
7		Maneuver Score		1								
1		Totals	1.									
8		Penalty										
		Maneuver Score										
	1	Totals										
9	<b>†</b>	Penalty	1	1			1					
		Maneuver Score	1	+	1	<del></del>	1	1	1			
		Totals	1		1-		1-	-				
		IOCAIS		<u> </u>	NE SEC				1,		1	<del></del>



# YEDA Official Score Sheet - Sapphire / Alumni Pattern 5 Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments

# (lass #49 Alumni sappa Part

# Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

## Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of galt at a walk, jog for more than 2 strides.
- Loss of stirrup

## Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on
- pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Ţ												Comments		
		Maneuver Description	Walk	Jog	Lope O RL	Chang e Leads	Lope LL	Stop Back	F & E	HDD	Total		٠.	
	Entry #	Maneuver	1-2	3	. 4	5	6	7						
		Penalty								f"/2				
1	رجعك	Maneuver Score		+1/2	+1/2	+1/2-	+1/2	+1/2	4		74%	į		
	()) ·	Totals	7012	71	111/2	12	721/2	73						
		Penalty			3		<u> </u>		ţ" 2_	+1/2				
2	1024	Maneuver Score	+1/2	0	٦	-1/2	-1/2	0			(Pe)	_		
		Totals	1012	Nagara a	10012	Celu	65/2		. 1					1945 - 1945 - 1946 - 1946 - 1946 - 1946 - 1946 - 1946 - 1946 - 1946 - 1946 - 1946 - 1946 - 1946 - 1946 - 1946
	11.1	Penalty			3				4/2	+ 1/2	<del>6</del> 7			
3		Maneuver Score	0	$\mathcal{O}$	-1.	0	0	0						
	414	Totals			(de									
		Penalty						F11 . 1, 1 . 1						
4		Maneuver Score												
		Totals		4									ommenus	
		Penalty												
5		Maneuver Score												
· -		Totals				i ja na sina								
		Penalty							de la company					
6		Maneuver Score												
		Totals												
		Penalty												
7		Maneuver Score												
4.5		Totals							<u> </u>					
		Penalty												
8		Maneuver Score	12 13 15 15											
		Totals	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	1	Set de Roin e	a a se provincia de la compansión de la co	3053300							
180 XX 4 46 K		Penalty												
9		Maneuver Score												*
9		Totals							2					, to la ossa