

YEDA REINING PATTERN NRHA #7 OFFICIAL SCORE SHEET

Split A #1



MANEUVER DESCRIPTION	Stop & LRB	Stop & RRB	Stop & Back	4 Spins Right	4 1/2 Spins Left	R Circles 000 & Lead Change	L Circles 000 & Lead Change	Stop	Overall Ability	HDD	Penalties	Final Score	Comments	
	1	2	3	4	5	6	7	8						
1	154													
MANEUVER	1	2	3	4	5	6	7	8						
SCORE	+1/2	+1/2	0	0	-1/2	+1/2	-1/2	0	0	0	-2	68 1/2	Too much lag in 1st circles	
TOTAL			71		70 1/2	71	68 1/2						5	
PENALTY						(-5) -1								
SCORE	-1	-1	-1/2	-1/2	0	-1	+1/2	0	-1/2	+2	-1	67	Needs to Buck further	
TOTAL		69		67		65							9	
PENALTY														
SCORE	0	0	-1/2	0	0	0	-1	0	0	0	-4	64 1/2	More Speed in Big Circle	
TOTAL			69 1/2		69 1/2	69 1/2	64 1/2							
PENALTY														
SCORE	0	-1	-1/2	0	0	0	0	0	+1/2	+1	0	70	Great Work on Set back	
TOTAL			68 1/2		68 1/2		69 1/2						3	
PENALTY														
SCORE	+1/2	-1/2	-1/2	0	+1/2	+1/2	-1	0	0	+1/2	-3	65	More contact	
TOTAL			69 1/2		70		64 1/2						8	
PENALTY														
SCORE	0	0	0	+1/2	+1/2	+1	+1	0	+1	0	0	74	Good Position Quiet Work Nice Pattern	
TOTAL			70		71		73						1	
PENALTY														
SCORE	-1/2	0	0	-1/2	0	+1/2	0	0	+1	0	0	76 1/2	Nice Pattern	
TOTAL			69 1/2		69		69 1/2						2	
PENALTY														
SCORE	-1/2	-1/2	0	-1/2	-1/2	0	-1/2	+1/2	0	0	0	68	Better Pattern on 2nd Set of Circles	
TOTAL			68		68		67 1/2						6	
PENALTY														
SCORE	0	-1/2	0	-1/2	-1/2	-1/2	0	-1/2	0	+1	0	68 1/2		
TOTAL			68 1/2		68 1/2		68						4	
PENALTY														

Circled penalties are deemed due to horse not rider and will not appear in the final score.

Maneuvers and Overall Ability are scored +3 to -3 in 1/2 point increments.
 Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments.
 Riders need to be scored through their entire pattern, if off pattern consider that a severe penalty and should be placed lower than other riders who stayed on pattern.


JUDGES SIGNATURE _____

OR TB



YEDA Official Score Sheet – RAIL Class: SR Emerald Split A #2

Back #	Rider Comments	Overall Class Comments
1	457 Keep heels Back	
2	542 Good hind Position	
3	851 Nice Position	
4	426 Good Form	
5	1301 Little More Contact (give & take)	
6	1189 Hands too Low	
7	289 Don't Lean Back / 1505 at Jog / Lead	
8		
9		
10		
11		


Judges Signature

YEDA Official Score Sheet -- RAIL Class: SR Emerald Split B

Back #	Rider Comments	Overall Class Comments
1	253 Hands Behind horn / MORE forward / Good Transitions to jumps	
2	1364 Don't lean back - Head. Should appear Brady	
3	174 Head - B.O.G. at 27 lope	
4	1211 Keep lower leg back B.O.G. at RL lope - corrected -	
5	869 Head B.O.G. at LL lope	
6	237 Heels down more / dead B.O.G. at RL lope	
7		
8		
9		
10		
11		

 Judges Signature

VEDA REINING PATTERN NRHA #7 OFFICIAL SCORE SHEET

#4
Split B

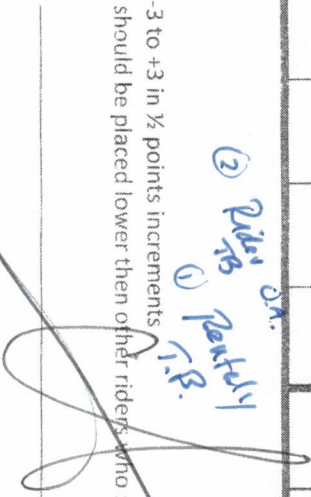
EXHIB #	MANEUVER DESCRIPTION	Stop Circles								Overall Ability	HDD	Penalties	Final Score	Comments
		1	2	3	4	5	6	7	8					
1	839	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1	-1 1/2	-1/2	+1	0	63 1/2	larger circles like to see a little
2	1438	0	0	-1/2	-1/2	69 1/2	0	0	68 1/2	+1/2	0	-1/2	69	6
3	438	0	0	+1/2	-1/2	70	-1/2	-1/2	68	+1/2	0	-1	69 1/2	cat like Foster Big Circles
4	490	-1/2	-1/2	0	+1/2	69	0	0	69	+1/2	+1/2	0	70 1/2	new job
5	312	0	-1/2	0	0	70	+1/2	+1/2	69	0	+1/2	-1	70 1/2	3
6	188	0	0	-1/2	-1/2	69	0	0	67 1/2	+1/2	+1	-1/2	69	5
7	479	0	+1/2	0	+1/2	71	0	+1/2	72	+1/2	+2	0	75 1/2	Nice Pattern 1 execution
8	905	0	-1/2	-1/2	0	66	-1/2	-1 1/2	60	+1/2	+1/2	-8 1/2	51	8
9														

Circled penalties are deemed due to horse not rider and will not appear in the final score. Maneuvers and Overall Ability are scored +3 to -3 in 1/2 point increments.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments. Riders need to be scored through their entire pattern, if off pattern consider that a severe penalty and should be placed lower than other riders who stayed on pattern.

② Rider's Penalties
① R.B.

JUDGES SIGNATURE





YEDA Official Score Sheet – RAIL Class: SR Emerald Split

#5

Back #	Rider Comments	Overall Class Comments
1	526 Keep Leg Back - Overall Good Position	
2	1522 Don't lean forward - Keep Leg Back	
3	341 Nice Line - Good Transitions	
4	1065 Good Form - 3 Line -	
5	1485 Relax - Steady lower Leg - Behind vertical	
6	309 More Bend in Elbow - 1	
7		
8		
9		
10		
11		

Judges Signature



YEDA Official Score Sheet - Ranch Horse Pattern #7

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in 1/2 point increments. Faults incurring a score of 0:

- 1 - point penalty**
- Rider allows horse to go too slow.
 - Break of gait out of the walk or trot of 2 strides.
- 3 - point penalty**
- Break of gait from walk or trot more than 2 strides
 - Break of gait at the lope
 - Starting on the incorrect lead, out of lead or cross canter during lead change
 - Trotting excessive strides during simple lead change
 - Too loose of rein

- Faults incurring a score of 0:
- Must be placed under rider's without or not incurring faults
 - Performing maneuvers other than in the specified order
 - Inclusion of maneuvers not specified
 - Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
 - Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

Entry #	Maneuver Description	*Circled penalties are deducted due to horse not rider and will not appear in the final score.										Penalties	HDD	Overall Ability	Final Score	Comments			
		1	2	3	4	5	6	7	8	9	10								
1	Maneuver																		
	Penalty																		
	Totals	0	0	-1/2	-1/2	+1/2	3	-1	-3	0	-3	0	0	-4	0	0	0	61 1/2	7
2	Maneuver																		
	Penalty																		
	Totals	0	0	0	0	-1	69	0	0	0	0	0	0	-3	0	0	0	68	4
3	Maneuver																		
	Penalty																		
	Totals	0	0	-1/2	0	-1/2	65	0	0	0	0	0	0	-3	0	0	0	65	5
4	Maneuver																		
	Penalty																		
	Totals	0	-1/2	-1/2	0	0	69	0	0	0	0	0	0	-3	+1/2	-1/2	0	64	6
5	Maneuver																		
	Penalty																		
	Totals	0	-1/2	0	+1/2	+1/2	71	+1	+1/2	+1	+1/2	+1	0	0	0	0	0	75 1/2	Miss Pattern execution 1
6	Maneuver																		
	Penalty																		
	Totals	0	0	0	0	-1/2	69 1/2	0	0	0	0	0	0	0	0	0	0	69 1/2	3
7	Maneuver																		
	Penalty																		
	Totals	0	-1/2	+1/2	0	+1/2	70	+1/2	+1	0	+1/2	+1	0	0	0	+1/2	0	72 1/2	2
8	Maneuver																		
	Penalty																		
	Totals																		

Judges Signature



SR Ranch Split A

#6



YEDA Official Score Sheet - Ranch Horse Pattern #7

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in 1/2 point increments.

- 1 - point penalty**
- Rider allows horse to go too slow.
 - Break of gait out of the walk or trot of 2 strides.
- 3 - point penalty**
- Break of gait from walk or trot more than 2 strides
 - Break of gait at the lope
 - Starting on the incorrect lead, out of lead or cross canter during lead change
 - Trotting excessive strides during simple lead change
 - Too loose of rein

- Faults incurring a score of 0:
- Must be placed under rider/s without or not incurring faults.
 - Performing maneuvers other than in the specified order
 - Inclusion of maneuvers not specified
 - Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
 - Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 point increments

Entry #	Maneuver Description	Maneuver										Penalties	HDD	Overall Ability	Final Score	Comments			
		1	2	3	4	5	6	7	8	9	10								
1	927	Maneuver Score	0	-1/2	-1/2	-1/2	-1/2	-1	-1	-1	-1/2	65	64 1/2	0	+1/2	-1	64	↑ Unover Rais Too loose 5	
		Totals																	
		Penalty																	
2	771	Maneuver Score	0	-1/2	0	-1/2	+1/2	-1/2	-1	0	0	65	64 1/2	0	0	-1/2	67 1/2	3	
		Totals																	
		Penalty																	
3	446	Maneuver Score	0	0	-1	-1/2	-1/2	-1/2	0	0	0	65	64 1/2	-3	0	-1/2	64	6	
		Totals																	
		Penalty																	
4	256	Maneuver Score	0	0	0	0	0	+1/2	+1/2	+1/2	+1/2	69	69	-3	+2	+1	72	1	
		Totals																	
		Penalty																	
5	893	Maneuver Score	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1	0	65 1/2	65 1/2	-1	+1 1/2	-1/2	66 1/2	4		
		Totals																	
		Penalty																	
6	569	Maneuver Score	0	+1/2	+1/2	0	+1/2	+1/2	-1/2	-1/2	71	71	0	0	+1/2	71 1/2	2		
		Totals																	
		Penalty																	
7		Maneuver Score																	
		Totals																	
		Penalty																	
8		Maneuver Score																	
		Totals																	
		Penalty																	

Judges Signature

SR Sapphire Ranch Split B #7

YEDA Official Score Sheet - Ranch Horse Pattern #7

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in 1/2 point increments.

- 1 - point penalty
- Rider allows horse to go too slow.
 - Break of gait out of the walk or trot of 2 strides.
- 3 - point penalty
- Break of gait from walk or trot more than 2 strides
 - Break of gait at the lope
 - Starting on the incorrect lead, out of lead or cross center during lead change
 - Trotting excessive strides during simple lead change
 - Too loose of rein

- Faults incurring a score of 0:
- Must be placed under rider/s without or not incurring faults
 - Performing maneuvers other than in the specified order
 - Inclusion of maneuvers not specified
 - Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
 - Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

Entry #	Maneuver Description	Circled penalties are deemed due to horse not rider and will not appear in the final score.										Penalties	HDD	Overall Ability	Final Score	Comments			
		1	2	3	4	5	6	7	8	9	10								
1	Maneuver																		
	Maneuver Score	0	0	+1/2	0	+1/2	0	-3	-1	0									
	Totals					71													
2	Maneuver																		
	Maneuver Score	0	0	-1	0	+1/2	0	-1	-1	0									
	Totals					66													
3	Maneuver																		
	Maneuver Score	-1/2	0	0	0	0	-1 1/2	0	-1/2	0									
	Totals						65		64 1/2										
4	Maneuver																		
	Maneuver Score	0	0	0	+1/2	+1/2	0	0	0	+1/2									
	Totals									71									
5	Maneuver																		
	Maneuver Score	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1									
	Totals					72				75									
6	Maneuver																		
	Maneuver Score	0	0	-1	0	0	-1	0	+1/2	0									
	Totals					66				62 1/2									
7	Maneuver																		
	Maneuver Score	0	-1/2	-1/2	0	0	0	+1/2	+1/2	+1/2									
	Totals					69				69 1/2									
8	Maneuver																		
	Maneuver Score																		
	Totals																		

SR Sapphire

Split C

#8

Judges Signature

[Handwritten Signature]

YEDA Official Score Sheet - Diamond Pattern 7

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Entry #	Maneuver	Maneuvers							HDD	Total	Comments		
		Walk	Jog	Stop 180 R	Lope O RL	Stop 90 L	X Jog	Stop Back					
1	Maneuver	0	0	0	-1/2	-1/2	0	0	+1/2	70	5		
2	Maneuver	0	-1/2	-1/2	-1/2	-1/2	0	0	0	68	6		
3	Maneuver	-1	0	0	+1/2	0	0	0	+1/2	70 1/2	3		
4	Maneuver	0	0	-1/2	-1	0	-1	-1/2	-1/2	61	8		
5	Maneuver	0	0	0	+1/2	0	0	0	+1	71 1/2	2		
6	Maneuver	+1/2	0	+1/2	-3	-1/2	-1/2	-1/2	-1/2	63	7		
7	Maneuver	0	+1/2	0	+1/2	0	0	0	+1	72	1		
8	Maneuver	+1/2	0	+1/2	-1/2	0	0	0	0	70 1/2	4		
9	Maneuver												
Totals													
Maneuver Score													
Penalty													

Judges Signature

#9 Split 4



YEDA Official Score Sheet - Diamond Pattern 7
 Updated 2020
 Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

#10 Split B

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments
 *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver	Maneuvers							HDD	Total	Comments
		Walk	Jog	Stop 180 R	Lope O RL	Stop 90 L	X Jog	Stop Back			
1	Penalty	0	0	0	-3	0	0	0	+1	61	9
	Maneuver Score	0	0	0	-2	0	-2	0			
	Totals	0	0	0	-3	0	-2	0			
2	Penalty	0	0	0	+1	+1	1/2	1/2	+1/2	74 1/2	1
	Maneuver Score	0	0	0	+1	+1	0	0			
	Totals	0	0	0	+1	+1	0	0			
3	Penalty	0	0	0	0	0	0	0	0	70	7
	Maneuver Score	0	0	0	-1/2	0	0	0			
	Totals	0	0	0	-1/2	0	0	0			
4	Penalty	0	+1/2	+1/2	+1	+1/2	0	0	+1	73 1/2	3
	Maneuver Score	0	+1/2	+1/2	+1	+1/2	0	0			
	Totals	0	+1/2	+1/2	+1	+1/2	0	0			
5	Penalty	0	0	-1/2	-1/2	0	0	-1	+1/2	68 1/2	8
	Maneuver Score	0	0	-1/2	-1/2	0	0	-1			
	Totals	0	0	-1/2	-1/2	0	0	-1			
6	Penalty	+1/2	+1/2	0	+1/2	-1/2	0	0	+1	72 1/2	4
	Maneuver Score	+1/2	+1/2	0	+1/2	-1/2	0	0			
	Totals	+1/2	+1/2	0	+1/2	-1/2	0	0			
7	Penalty	+1/2	+1/2	+1/2	+1	+1/2	-1/2	-1/2	+1	74	2
	Maneuver Score	+1/2	+1/2	+1/2	+1	+1/2	-1/2	-1/2			
	Totals	+1/2	+1/2	+1/2	+1	+1/2	-1/2	-1/2			
8	Penalty	0	0	0	-1/2	0	0	0	+1/2	71	5
	Maneuver Score	0	0	0	-1/2	0	0	0			
	Totals	0	0	0	-1/2	0	0	0			
9	Penalty	0	0	0	0	0	0	0	0	+1/2	6
	Maneuver Score	0	0	0	0	0	0	0			
	Totals	0	0	0	0	0	0	0			

Judges Signature

YEDA Official Score Sheet - Topaz EWD Pattern 7 & 8

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in 1/2 point increments

Independent Assisted

#11

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at hope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver	Maneuvers							F & E	HDD	Total	Comments
		Walk	Jog	Walk O.L	Stop Back	Jog	Stop	7				
1	Maneuver Score	0	0	+1	+1	0	+1/2		0	74		
	Penalty											
	Totals											
2	Maneuver Score	+1	+2	0	+1	+2	+1	+2	0	79	like to see larger circle	
	Penalty											
	Totals											
3	Maneuver Score	0	-1	+1/2	-3	0	0	0	0	66	No Back	
	Penalty											
	Totals											
4	Maneuver Score	0	+1/2	+1	+1	+1/2	+1/2	0	0	73 1/2		
	Penalty											
	Totals											
5	Maneuver Score											
	Penalty											
	Totals											
6	Maneuver Score											
	Penalty											
	Totals											
7	Maneuver Score											
	Penalty											
	Totals											
8	Maneuver Score											
	Penalty											
	Totals											
9	Maneuver Score											
	Penalty											
	Totals											

Judges Signature

YEDA Official Score Sheet -- RAIL Class:

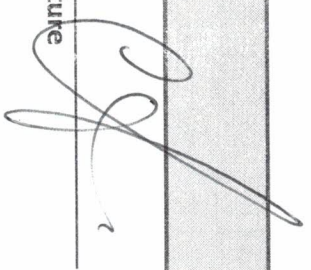
w/ T
Elementary Rail Split A
 #12

Back #	Rider Comments	Overall Class Comments
1	1330 ✓ Good Position & Seat	
2	1535 ✓ More Contact / Fast Mov.	
3	1002 More control	
4	1076 ✓ Keep heels. Back - hand a little firm	
5	1346 ✓ more seat in Stirrup	
6	1667 Keep heel back - Stopped on Rail. Contact	
7	876 Don't lean forward / Keep heels back / Steady hands	
8		
9		
10		
11		

 Judges Signature

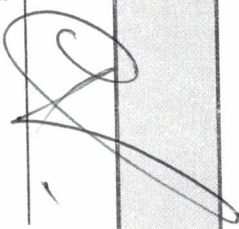
YEDA Official Score Sheet -- RAIL Class: JR Emerald Split-A # 13

Back #	Rider Comments	Overall Class Comments
1	1428 Good Steady Ride	
2	369 Nice form; Time	
3	1031 ^{Lean back} Don't arch back / ^(Pumpkin) Sid deeper Shoulders not square	
4	272 Walked at trot	
5	1554 More contact - ^{Whomg} Lead R/Loge	
6	875 Hat? - Keep heels back	
7	1525 ^{Whomg} Hand (R/Loge)	
8		
9		
10		
11		

Judges Signature 

YEDA Official Score Sheet – RAIL Class: Elementary Pearl split B #14

Back #	Rider Comments	Overall Class Comments
1	1492 ✓ Trotted out walk walk / ✓	
2	152 ✓ Nice Form / Time	
3	182 ✓ Nice Form & Time	
4	1650 ✓ Nice Time	
5	324 ✓ Too fast for leg - More contact / control	
6	1471 ✓ Hands too high & too far back	
7	1566 ✓ Nice Steady rider	
8		
9		
10		
11		

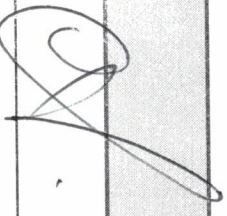
Judges Signature 

YEDA Official Score Sheet -- RAIL Class: JR Emerald Split B

#15

Back #	Rider Comments	Overall Class Comments
1	1161 ✓ Uneven hands - Bog at Li Lope (wrens RL Lope) Bog at	
2	215 ✓ Don't Lean Back - Behind vertical - Li Lope	
3	326 ✓ ~ Control at walk	
4	1119 ✓ Mis Time - Control at the walk	
5	1502 ✓ More bend in show - Stead hands touch horse	
6	838 ✓ Loop heels back - Don't lean back	
7	195 ✓ hands too far back	
8		
9		
10		
11		

Judges Signature



YEDA Official Score Sheet -- RAIL Class: Elementary Pearl Split C

#110

Back #	Rider Comments	Overall Class Comments
1	1419 ✓ Rein hand too high	
2	1507 ✓ Rein hand too high s' too far back - B.O.G. at frog	
3	1488 ✓ Elbow bent a little too much	
4	1434 ✓ Stretch up - look tense Relax	
5	1332 ✓ stretch up - Good Steady Rider	
6	1334 ✓ A little slower frog - this felt	
7	832 ✓ Rein's looped up too high - Good Rider	
8		
9		
10		
11		

Judges Signature





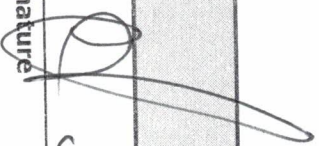
YEDA Official Score Sheet -- RAIL Class: SR Emerald Split C

#17

Back #	Rider Comments	Overall Class Comments
1	409 ✓ BOG at walk & dog	Plan ahead don't Branch up
2	1152 ✓ Good Stead hand's Seat	
3	1238 ✓ Don't Arch Neck - Nice Seat	
4	1560 ✓ Tension Straps	
5	1225 ✓ Nice Seat / Toe	
6	1435 ✓ Square up Shoulders - too fast at stop control	
7	1089 ✓ More fast in Straps -	
8		
9		
10		
11		

Judges Signature


Back #	Rider Comments	Overall Class Comments
1	683 ✓ Good Seat & hand Position / Little too fast at jog	
2	846 ✓ Too Slow at Jog	
3	119 ✓ Nice Time. Good Steady Rider	
4	1072 ✓ B.O.G. at Jog. hands behind Saddle horn	
5	708 ✓ Nice Time / B.O.G. at Jog	
6	305 ✓ Relax- Steady hands	
7	1168 ✓ Nice Slow (Bog at Jog)	
8		
9		
10		
11		

Judges Signature 

YEDA Official Score Sheet -- RAIL Class: SR Emerald Split D

#19

Back #	Rider Comments	Overall Class Comments
1	439 ✓ Nice Time - Keep heels Back -	
2	1136 ✓ Don't Arch Back or Team Back	
3	234 ✓ Lower leg back a little	
4	1197 ✓ Nice Time - keep leg back - B.O.G at Lt. leg	
5	1123 ✓ Square up Shoulders - Trotted into Topo transition R.L.	
6	1299 ✓ Lengthen Straps a little	
7	263 ✓ Nice Time - B.O.G at L.L. legs - Wrong Lead at R.L. legs	
8	1546 ✓ More foot in Stirrup - too much leg movement	Lead Lt.
9		
10		
11		

Judges Signature 

YEDA Official Score Sheet - 1 / Pearl Pattern 7
Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Split A #21

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 3/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup
- Incorrect lead
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the reins
- Spurring in front of the cinch.

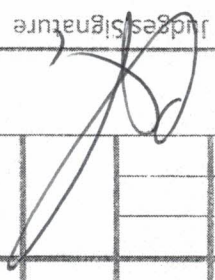
Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the reins
- Spurring in front of the cinch.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers							F & E	HDD	Total	Comments
		Walk	Jog	Walk	Stop Back	Walk	Jog	Stop				
1	Maneuver Score	0	+1/2	-1	+1	0	0	-3	-1/2	0	66 6	Early reins firmly on
	Penalty	-1										
	Totals				69 1/2			66 1/2				
2	Maneuver Score	0	+1	+1	0	-2	0	0	0	0	69 3	Early reins firmly on
	Penalty				-1							
	Totals				71			74				
3	Maneuver Score	+1/2	+1	-1/2	+1/2	+2	+2	-1/2	0	0	74 2	
	Penalty			-1								
	Totals				70			74				
4	Maneuver Score	+1	+1/2	-1/2	0	+2	0	-1/2	0	0	72 1/2 3	
	Penalty											
	Totals				71			72 1/2				
5	Maneuver Score	0	-1	0	0	+1	+1/2	+1/2	+1/2	+1/2	77 1/2 4	
	Penalty											
	Totals				70			70				
6	Maneuver Score	+1	+2	+1/2	0	+1/2	0	-3	0	0	71 7	Wrong side of course of pattern
	Penalty											
	Totals				71			71				
7	Maneuver Score	0	+1	+1/2	+1	0	+1	0	+2	0	76 1/2 5	Early reins firmly on
	Penalty											
	Totals				76 1/2			76 1/2				
8	Maneuver Score											
	Penalty											
	Totals											
9	Maneuver Score											
	Penalty											
	Totals											

Judges Signature



YEDA Official Score Sheet - / Pearl Pattern 7

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver	Maneuvers							F & E	HDD	Total	Comments
		Walk	Jog	Walk	Stop Back	Walk	Jog	Stop				
1	Penalty											
	Maneuver Score	+1	-1	0	-3	0	0	+1	0	0	68	off pattern no stop back
	Totals											
2	Penalty											
	Maneuver Score	0	0	0	0	0	0	+1/2	0	+1/2	71	\$
	Totals											
3	Penalty											
	Maneuver Score	+1	+1	+1	-3	+1	+1	0	0	0	72	off pattern no stop back
	Totals											
4	Penalty											
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	+1	+2	+1	+2	0	78	
	Totals											
5	Penalty											
	Maneuver Score	+1	+1	-1	+1/2	+1	+1	0	0	0	72 1/2	let horse
	Totals											
6	Penalty											
	Maneuver Score	+1/2	+1/2	0	+1	+1	+1	+1	+1	0	75	3
	Totals											
7	Penalty											
	Maneuver Score	+1/2	+1	+1/2	+1/2	+1	+1/2	+1	+1/2	+1/2	77 1/2	let horse
	Totals											
8	Penalty											
	Maneuver Score											
	Totals											
9	Penalty											
	Maneuver Score											
	Totals											

Judges Signature

[Handwritten Signature]

#22 Split B

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

- Minor Faults (-1 point)**
- Beak gait at walk or jog for up to 2 strides
 - Over/under turn from 1/2 to 1/4
 - Ticking or hitting cone
 - Obviously looking down to check leads
- Major Faults (-3 points)**
- Break of gait at lope, out of lead or missing lead for 1-2 strides.
 - Not performing gait or stopping when called for a pattern within 10' of designated area.
 - Incorrect lead
 - Break of gait at a walk, jog for more than 2 strides.
 - Loss of stirrup
- Severe Faults (-5 points)**
- Loss of rein
 - Use of either hand to instill fear or praise while on pattern or rail work.
 - Holding saddle with either hand
 - Cueing with the end of the romal
 - Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver	Maneuvers							F & E	HDD	Total	Comments
		Walk	Jog	Walk	Stop Back	Walk	Jog	Stop				
1	1566	0	-1/2	0	+1	0	+1/2	0	+1/2	73	4	
2	846	+1	+1	+1	+1	+1	+1/2	+1/2	+1/2	77 1/2	1	
3	1434	+1/2	+1	0	+1	+1/2	+1/2	+1	+1	75 1/2	2	
4	1507	+1/2	-1/2	+1/2	+1/2	0	-1/2	0	+1/2	72	5	
5	119	+1	-1	0	0	0	0	0	0	68	7	
6	1002	0	+1	+1	+1	+1	-1	0	0	74	3	
7	1535	0	0	0	-1/2	0	0	0	0	69 1/2	6	Loft THMS as Trod 6
8												
9												

Judges Signature

YEDA Official Score Sheet - Pearl Pattern 7

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments
 *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver	Maneuver Description	Maneuvers							F & E	HDD	Total	Comments	
			Walk	Jog	Walk	Stop Back	Walk	Jog	Stop					
1	Totals	1320	0	0	0	-1/2	-1/2	+1/2	+1	0	+1	7 1/2	6	
	Maneuver Score		0	0	0	0	0	+1/2	+1					
	Penalty													
2	Totals	1488	+1/2	+1	0	0	+1/2	+1	0	+1/2	+1/2	7 5/8	2	
	Maneuver Score		+1/2	+1	0	0	+1/2	+1	0	+1/2	+1/2			
	Penalty													
3	Totals	1492	0	0	-1/2	-1	0	+1/2	+1	+1	+1/2	7 1/2	5	
	Maneuver Score		0	0	-1/2	-1	0	+1/2	+1	+1	+1/2			
	Penalty													
4	Totals	1168	+1	+1	+1	+1	+1/2	+2	+2	+2	0	8 1/2	1	
	Maneuver Score		+1	+1	+1	+1	+1/2	+2	+2	+2	0			
	Penalty													
5	Totals	434	0	0	0	-1	0	+1	-1/2	0	0	6 9/16	7	
	Maneuver Score		0	0	0	-1	0	+1	-1/2	0	0			
	Penalty													
6	Totals	152	0	0	0	0	+1/2	+1/2	+1/2	+1/2	0	7 1/2	4	
	Maneuver Score		0	0	0	0	+1/2	+1/2	+1/2	+1/2	0			
	Penalty													
7	Totals	1650	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1	0	7 1/4	3	
	Maneuver Score		+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1	0			
	Penalty													
8	Totals													
	Maneuver Score													
	Penalty													
9	Totals													
	Maneuver Score													
	Penalty													

Judges Signature

#24

Split D

Senior
 Split A

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers							F & E	HDD	Total	Comments
		Walk	Jog	Stop Back	Jog	Stop 180 R	Lope LL	Stop				
1 569	Penalty											
	Maneuver Score	0	+1/2	+1/2	0	+1/2	+2	+1	+1	+1/2	76	2
	Totals											
2 1684	Penalty											
	Maneuver Score	-1/2	0	0	0	0	+1	-1/2	+1/2	0	70 1/2	5
	Totals											
3 RR 982	Penalty											
	Maneuver Score	-1	0	-1/2	-1/2	-1/2	+1	0	+1/2	+1	70	7
	Totals											
4 884	Penalty											
	Maneuver Score	+1	+1	+1	+1	0	+1 1/2	+1 1/2	+2	+1/2	79 1/2	↑
	Totals											
5 454	Penalty											
	Maneuver Score	+1/2	0	0	0	-1/2	+1	0	0	+1	72	4
	Totals											
6 256	Penalty											
	Maneuver Score	0	+1	0	+1/2	-1/2	0	-1	-1/2	+1	70 1/2	6
	Totals											
7 RR 901	Penalty											
	Maneuver Score	0	+1	+1	0	+1/2	0	-1/2	+1/2	+1/2	73	3
	Totals											
8	Penalty											
	Maneuver Score											
	Totals											
9	Penalty											
	Maneuver Score											
	Totals											

Judges Signature

YEDA Official Score Sheet - Sapphire / Pattern 7
 Updated 2020

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Split B
 Senior #26

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers							F & E	HDD	Total	Comments
		Walk	Jog	Stop Back	Jog	Stop 180 R	Lope LL	Stop				
1 RR 503	Penalty											
	Maneuver Score	-1/2	0	0	+1/2	0	0	+1/2	+1	+1/2	72	5
	Totals											
2 927	Penalty											
	Maneuver Score	+1/2	+1	0	+1	+1	+1	+1	+1	+1/2	77	2
	Totals											
3 153	Penalty											
	Maneuver Score	0	0	-1	0	0	+1	+1	+1/2	+1/2	72	6
	Totals											
4 431	Penalty											
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2	73 1/2	4
	Totals					2 1/2						
5 893	Penalty											
	Maneuver Score	+1/2	+1	+1/2	+2	+1/2	+1	+1	+2	+1/2	79	1
	Totals					7 1/2						
6 266	Penalty											
	Maneuver Score	+1	+1/2	-1	+1	+1	+1/2	+1/2	+1	+1/2	76	3
	Totals					7 1/2						
7	Penalty											
	Maneuver Score											
	Totals											
8	Penalty											
	Maneuver Score											
	Totals											
9	Penalty											
	Maneuver Score											
	Totals											

Judges Signature

Senior #27 Split C

YEDA Official Score Sheet - Sapphire / Pattern 7

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the reins
- Spurring in front of the cinch.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver	Maneuvers							HDD	Total	Comments	
		Walk	Jog	Stop Back	Jog	Stop 180 R	Lope LL	Stop				
1	446	+1/2	+1	+1	0	+1	+1	+1/2	+1/2	77 1/2	2	
2	674	0	+1/2	0	+1/2	-1/2	-3	0	-1	63 1/2	7	
3	520	-1	0	-1	0	-2	+1/2	+1/2	-1/2	65 1/2	6	
4	771	0	+1	+1/2	+1	0	+1/2	0	0	73	5	
5	824	+1/2	+1	0	+1	0	+1	+1/2	+1	75 1/2	3	
6	948	0	0	0	+1/2	+1/2	+1	+1/2	+1/2	74	7	
7	508	+1/2	+1/2	0	+1	+1/2	+1/2	+1	+2	77 1/2	1	
8												
9												

Judges Signature

YEDA Official Score Sheet - Emerald Pattern 7
Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

#28 Senior Split A

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the reins
- Spurring in front of the cinch.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver	Maneuvers					F & E	HDD	Total	Comments
		Walk	Jog	Jog OL	Lope LL	Stop Back				
1	Maneuver Score	-1	0	+1	+1/2	+1/2	0	0	21	3
	Penalty									
	Totals									
2	Maneuver Score	0	0	-1	0	0	+1/2	0	20 1/2	4
	Penalty									
	Totals									
3	Maneuver Score	1/2	+1/2	+1/2	-1/2	0	0	0	20	5
	Penalty									
	Totals									
4	Maneuver Score	+1/2	+1/2	0	-1	-3	-1	+1	59	6
	Penalty									
	Totals									
5	Maneuver Score	0	+1	+1/2	+1/2	0	+1/2	0	23 1/2	1
	Penalty									
	Totals									
6	Maneuver Score	-1/2	0	+1/2	0	0	+1/2	+1/2	71	2
	Penalty									
	Totals									
7	Maneuver Score									
	Penalty									
	Totals									
8	Maneuver Score									
	Penalty									
	Totals									
9	Maneuver Score									
	Penalty									
	Totals									

Judges Signature

[Signature]



YEDA Official Score Sheet - Emerald Pattern 7

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver	Maneuvers					F & E	HDD	Total	Comments
		Walk	Jog	Jog OL	Lope LL	Stop Back				
1		0	0	-1/2	0	0	0	68 1/2	5	
2		0	0	-1/2	0	0	0	69 1/2	4	
3		0	0	0	0	0	0	70	3	
4		0	0	0	0	0	0	71	2	
5		0	0	0	0	0	0	73 1/2	1	
6		0	0	0	0	0	0	68	6	
7										
8										
9										

Judges Signature

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#299

Split B

Senior

YEDA Official Score Sheet - Emerald Pattern 7

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides.
- Over/under turn from 1/2 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the reins
- Spurring in front of the cinch.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments. *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver	Maneuvers							F & E	HDD	Total	Comments
		Walk	Jog	Jog O L	Lope LL	Stop Back	Penalty	Maneuver Score				
1	1364	+1/2	+1	+1	+1	+1		+1	0	75 1/2	1	
2	457	-1	-1	-1	0	0		0	0	67	5	
3	174	0	0	0	0	0		0	+1/2	70 1/2	4	
4	867	-1	0	0	+1	+1/2		+1	+1	72 1/2	3	
5	1211	0	+1/2	0	-3	+1/2		-1/2	-1/2	68	Off Pattern 7 Wrong Side of "C" marker	
6	253	+1/2	+1/2	0	+1/2	+1/2		+1/2	+1/2	73	2	
7	1065	0	+1/2	-3	-1/2	0		-2	+1/2	62 1/2	6	
8												
9												

Judges Signature

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#30 Senior Split C

YEDA Official Score Sheet - Emerald Pattern 7

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beek gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at walk or jog for more than 2 strides.
- Loss of stirrup
- Break of gait at a walk, jog for more than 2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the reins
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 point increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver	1	2	3	4	5	F & E	HDD	Total	Comments
1		0	+1/2	0	0	0	+1/2	+1/2	71 1/2	4
2		0	0	-1/2	0	+1/2	+1	+1	71	5
3		+1/2	+1/2	-1/2	0	0	0	0	70 1/2	6
4		0	0	+1	+1/2	0	+1/2	0	72	3
5		0	+1	+1	+1	-1/2	0	+1/2	73	2
6		+1/2	+1	+1/2	+2	+1/2	+1	+1/2	77	1
7		0	0	0	-3	-1/2	-1	0	62 1/2	7
8										
9										

Judges Signature

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#31 Junior Split-A

YEDA Official Score Sheet - Emerald Pattern 7

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at walk, jog for more than 2 strides.
- Loss of stirrup
- Break of gait at a walk, jog for more than 2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Jog

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

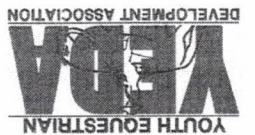
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver	Maneuvers							HDD	Total	Comments	
		Walk	Jog	Jog OL	Lope LL	Stop Back	F & E	HDD				
1		+1/2	+1/2	+1	0	+1/2	+1	+1/2	74	1		
2		0	0	0	+1/2	0	0	0	70	5		
3		0	0	+1/2	-1	0	0	0	69 1/2	7		
4		0	-1	-1	0	-1/2	0	+1	68 1/2	8		
5		-1	0	-1/2	0	0	+1	+1	69 1/2	6		
6		0	0	0	0	0	+1/2	0	70 1/2	4		
7		0	-1/2	-2	+1/2	+1/2	+1	+1	70 1/2	3		
8		0	+1	0	+1/2	+1	0	0	73	2		
9												
Totals												
Maneuver Score												
Penalty												

Judges Signature

Junior Split B #32



YEDA Official Score Sheet - Emerald Pattern 7

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Junior Split C #33

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments
 *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver	Maneuvers					F & E	HDD	Total	Comments
		Walk	Jog	Jog OL	Lope LL	Stop Back				
1	Penalty	0	0	0	0	+1/2	+1/2	3		
	Maneuver Score	0	0	0	0	+1/2	+1			
	Totals	0	0	0	0	+1/2	+1			
2	Penalty	0	0	+1/2	+1	+1/2	+1	1		
	Maneuver Score	0	0	+1/2	+1	+1/2	+1			
	Totals	0	0	+1/2	+1	+1/2	+1			
3	Penalty	0	0	+1/2	+1	+1/2	+1/2	2		
	Maneuver Score	0	0	+1/2	+1	+1/2	+1/2			
	Totals	0	0	+1/2	+1	+1/2	+1/2			
4	Penalty	+1/2	+1	-1	0	+1/2	+1	4		
	Maneuver Score	+1/2	+1	-1	0	+1/2	+1			
	Totals	+1/2	+1	-1	0	+1/2	+1			
5	Penalty	-1/2	0	0	-3	0	0	63 1/2	Wrong side of pattern	
	Maneuver Score	-1/2	0	0	-3	0	0			
	Totals	-1/2	0	0	-3	0	0			
6	Penalty	-1	-1/2	-1	+1/2	0	-1/2	64 1/2	5	
	Maneuver Score	-1	-1/2	-1	+1/2	0	-1/2			
	Totals	-1	-1/2	-1	+1/2	0	-1/2			
7	Penalty	-1	0	-2	-2	-1	-2	67 1/2	6	
	Maneuver Score	-1	0	-2	-2	-1	-2			
	Totals	-1	0	-2	-2	-1	-2			
8	Penalty									
	Maneuver Score									
	Totals									
9	Penalty									
	Maneuver Score									
	Totals									

Judges Signature

[Handwritten Signature]

YEDA Official Score Sheet - Emerald Pattern 7

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at walk, jog for more than 2 strides.
- Loss of stirrup
- Break of gait at a walk, jog for more than 2 strides.
- Incorrect lead
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 point increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 point increments
 *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers					F & E	HDD	Total	Comments	
		Walk	Jog	Jog OL	Lope LL	Stop Back					
1		+1/2	+1/2	+1/2	+1	-1/2	+1/2	0	72 1/2	4	
2		+1/2	+1	0	+1/2	+1	+1	+1/2	24 1/2	1	
3		0	0	+1/2	+1	0	+1/2	+1/2	73 1/2	2	
4		+1/2	+1/2	-2	-1/2	0	+1/2	+1/2	68	7	
5		0	-1/2	0	0	+1/2	+1/2	+1/2	71	5	
6		+1/2	+1/2	0	+1/2	+1	+1/2	0	73	3	
7		0	0	0	+1/2	0	0	0	70 1/2	6	
8											
9											
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Judges Signature

Junior Split D #34