

YEDA REINING PATTERN NRHA #7 OFFICIAL SCORE SHEET

The breaker

Split A

#1

EXHB #	MANEUVER DESCRIPTION	R Circles OOO & Lead Change								L Circles OOO & Lead Change	Stop	Overall Ability	HDD	Penalties	Final Score	Comments
		1	2	3	4	5	6	7	8							
1	MANEUVER	1	2	3	4	5	6	7	8							
	PENALTY SCORE	0	+1/2	0	0	0	+1/2	0	+1/2	+2	0	0	1	72 1/2		
	Total		70 1/2													
2	MANEUVER															
	PENALTY SCORE	-1/2	-1/2	0	0	0	0	+1/2	0	+1	-1	1	68 1/2			
	Total	69 1/2	69				68	68 1/2								
3	MANEUVER															
	PENALTY SCORE	+1/2	+1/2	0	0	+1/2	+1/2	0	0	+2	0	3	71			
	Total	70 1/2	71			71 1/2	72	69								
4	MANEUVER															
	PENALTY SCORE	0	0	0	0	-1/2	+1/2	0	-1/2	+2	0	5	67 1/2			
	Total	70 1/2	6	0	0	69 1/2	70	66								
5	MANEUVER															
	PENALTY SCORE	+1/2	0	0	0	0	+1/2	0	+1/2	+1	0	5	67 1/2			
	Total	70 1/2	6	0	0	6	71	66								
6	MANEUVER															
	PENALTY SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1	+1	0	75 1/2			
	Total	70 1/2	71	71 1/2	72	72 1/2	73	73 1/2								
7	MANEUVER															
	PENALTY SCORE	0	0	0	0	-1/2	+1/2	0	0	+1	0	0	71	*		
	Total	0	0	0	0	69 1/2	70	69								
8	MANEUVER															
	PENALTY SCORE	0	+1/2	0	-1	-1	0	0	+1/2	+1	0	0	70			
	Total	0	70 1/2		69 1/2	68 1/2		69								
9	MANEUVER															
	PENALTY SCORE	+1/2	0	0	+1/2	0	+1/2	-1/2	+1/2	+1	0	0	72			
	Total	70 1/2	0	0	71	69	71 1/2	70 1/2								

Circled penalties are deemed due to horse not rider and will not appear in the final score.

Maneuvers and Overall Ability are scored +3 to -3 in 1/2 point increments.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments.

Riders need to be scored through their entire pattern, if off pattern consider that a severe penalty and should be placed lower than other riders who stayed on pattern.

JUDGES SIGNATURE

*Dale Fern Horn*



**YEDA Official Score Sheet - RAIL Class: SR Emerald Split A**

# 2

Back #	Rider Comments	Overall Class Comments
1 1457	good body position, relax	
2 542	good body position, square shoulders	
3 851	free arm needs to be higher	
4 426	good body position	
5 1301	Flatten back, free arm too low	
6 1189	good body position, lower leg back	
7 289	lower leg back	
8		
9		
10		
11		

*Donna Jones*  
 Judges Signature





YEDA Official Score Sheet -- RAIL Class: SR Emerald Split B #3

Back #	Rider Comments	Overall Class Comments
1	E-1a then back out	
2	E-1a then back out	
3	good body position	
4	E-1a then back out	
5	good body position	
6	good body position	
7		
8		
9		
10		
11		

Orin Lane  
Judges Signature



YEDA REINING PATTERN NRHA #7 OFFICIAL SCORE SHEET

#4  
 Split B

Comments

EXHB #	MANEUVER DESCRIPTION	Stop & LRB	Stop & RRB	Stop & Back	4 Spins Right	4 1/2 Spins Left	R Circles OOO & Lead Change	L Circles OOO & Lead Change	Stop	Overall Ability	HDD	Penalties	Final Score	Comments
		1	2	3	4	5	6	7	8					
1	MANEUVER	1	2	3	4	5	6	7	8					
	SCORE	+1/2	+1/2	0	0	-1/2	+1/2	-1	0	+1	0	3	68	
	Total	70 1/2	71			70 1/2	71	67						
2	MANEUVER													
	SCORE	+1/2	+1/2	0	+1/2	0	0	+1/2	+1/2	+2	0		71 1/2	
	Total	70 1/2	71		71 1/2			72	72 1/2					
3	MANEUVER													
	SCORE	+1/2	+1/2	+1/2	0	-1/2	+1/2	-1/2	0	+1	0	1	71	
	Total	70 1/2	71	71 1/2		71	71 1/2	70						
4	MANEUVER													
	SCORE	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	+3	0		72	
	Total	70 1/2	71	71 1/2			72	72 1/2	73					
5	MANEUVER													
	SCORE	0	0	0	0	+1/2	0	0	+1/2	+2	0	1	72	
	Total					70 1/2	69 1/2		70					
6	MANEUVER													
	SCORE	+1/2	0	0	0	0	0	0	0	+1	0	1/2	71	
	Total	70 1/2				70								
7	MANEUVER													
	SCORE	0	+1/2	0	0	0	+1/2	+1/2	+1/2	+2	0		74	
	Total		70 1/2				71	71 1/2	72					
8	MANEUVER													
	SCORE	+1/2	-1	0	+1/2	1/2	1	1, 1	+1/2	+2	0	3 1/2	70	
	Total	70 1/2	69 1/2		70		69 1/2	67 1/2	68					
9	MANEUVER													
	SCORE													
	Total													

Circled penalties are deemed due to horse not rider and will not appear in the final score.

Maneuvers and Overall Ability are scored +3 to -3 in 1/2 point increments.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments.

Riders need to be scored through their entire pattern, if off pattern consider that a severe penalty and should be placed lower than other riders who stayed on pattern.

JUDGES SIGNATURE

Dale Alan Linn

\*



**YEDA Official Score Sheet - RAIL Class: SR Emerald Sp**

Back #	Rider Comments	Overall Class Comments
1	520 good body position	
2	1522 Shoulders back	
3	3411 good body position	
4	1065 good body position	
5	1445 good body position	
6	200A elbows back to your sides	
7		
8		
9		
10		
11		

Ade Stone  
 Judges Signature



**YEDA Official Score Sheet - Ranch Horse Pattern # 7**

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in 1/2 point increments.

- 1 - point penalty**
- Rider allows horse to go too slow.
  - Break of gait out of the walk or trot of 2 strides.
- 3 - point penalty**
- Break of gait from walk or trot more than 2 strides
  - Break of gait at the lope
  - Starting on the incorrect lead, out of lead or cross canter during lead change
  - Trotting excessive strides during simple lead change
  - Too loose of rein

- Faults incurring a score of 0:
- Must be placed under rider/s without or not incurring faults
  - Performing maneuvers other than in the specified order
  - Inclusion of maneuvers not specified
  - Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
  - Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

Entry #	Maneuver Description	Walk	Trot	X Trot	Lope L.L.	X Lope Circle	Cig Leads N Lope	Stop 360 R	X Trot	Stop Back	10	Penalties	HDD	Overall Ability	Final Score	Comments
1	Penalty															
	Maneuver Score	0	0	0	+1/2	0	-1/2	-1/2	-1/2	0		4	0	+1	66	
	Totals				70 1/2		67	67 1/2	66 1/2	65						
	Penalty				3											
2	Penalty															
	Maneuver Score	0	0	0	0	+1/2	+1	0	0	0		3	0	+1	68 1/2	
	Totals				67	67 1/2	68 1/2									
	Penalty				0											
3	Penalty															
	Maneuver Score	0	0	0	0	0	-1	0	-1/2	-1/2		3	0	+1	69	
	Totals				69	68 1/2	68 1/2									
	Penalty				0											
4	Penalty															
	Maneuver Score	-1	0	0	0	-1/2	0	0	0	0	1	3	0	+1	66 1/2	
	Totals	69				68 1/2	65 1/2									
	Penalty															
5	Penalty															
	Maneuver Score	0	0	0	+1/2	0	+1/2	+1/2	+1/2	+1/2		1	0	+2	74	
	Totals				70 1/2	71	71 1/2	72	71 1/2	72						
	Penalty				0											
6	Penalty															
	Maneuver Score	0	0	0	0	0	0	0	0	0				+1	71	
	Totals															
	Penalty															
7	Penalty															
	Maneuver Score	0	0	0	+1/2	+1/2	0	+1/2	+1	+1/2			0	2	75 1/2	
	Totals				76 1/2	71	71 1/2	72	73	73 1/2						
	Penalty															
8	Penalty															
	Maneuver Score															
	Totals															
	Penalty															

SR Ranch Split A

Dale Stewart  
 Judges Signature



**VEDA Official Score Sheet - Ranch Horse Pattern #7**

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in 1/2 point increments.

Faults incurring a score of 0:

- Must be placed under rider/s without or not incurring faults
- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

- 1 - point penalty**
- Rider allows horse to go too slow.
  - Break of gait out of the walk or trot of 2 strides.
- 3 - point penalty**
- Break of gait from walk or trot more than 2 strides
  - Break of gait at the lope
  - Start of gait at the incorrect lead, out of lead or cross canter during lead change
  - Trotting excessive strides during simple lead change
  - Too loose of rein

Entry #	Maneuver Description	Walk	Trot	X Trot	Lope LL	X Lope Circle	Chg Leads N Lope	Stop 360 R	X Trot	Stop Back	Penalties	HDD	Overall Ability	Final Score	Comments
1	Penalty	1													
	Maneuver Score	0	0	0	0	-1/2	-1/2	-1	0	0				68	
Totals		69				68 1/2	68	67							
2	Penalty	0													
	Maneuver Score	0	0	+1/2	0	0	0	-1/2	+1/2	0				71 1/2	
Totals				70 1/2		3		70	70 1/2						
3	Penalty														
	Maneuver Score	0	0	0	0	0	0	+1/2	+1/2	0				69	
Totals						67		67 1/2	68						
4	Penalty														
	Maneuver Score	0	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	0				72 1/2	
Totals				70 1/2		71	71 1/2	72	71 1/2						
5	Penalty														
	Maneuver Score	0	-1/2	0	0	-1/2	-1	0	0	-1/2				67 1/2	
Totals			69 1/2			69	68	67	66 1/2						
6	Penalty														
	Maneuver Score	0	+1/2	0	0	+1/2	+1	0	+1/2	+1/2				75	
Totals			70 1/2			71	72	72 1/2	73						
7	Penalty														
	Maneuver Score														
Totals															
8	Penalty														
	Maneuver Score														
Totals															

*Dan Howard*

Judges Signature

*SR Sapphire Ranch Split B*

*#7*



**YEDA Official Score Sheet - Ranch Horse Pattern #7**

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in 1/2 point increments.

Faults incurring a score of 0:

- Must be placed under rider's without or not incurring faults
- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

- 1 - point penalty
  - Rider allows horse to go too slow.
  - Break of gait out of the walk or trot of 2 strides.
- 3 - point penalty
  - Break of gait from walk or trot more than 2 strides
  - Break of gait at the lope
  - Starting on the incorrect lead, out of lead or cross canter during lead change
  - Trotting excessive strides during simple lead change
  - Too loose of rein

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score

Entry #	Maneuver Description	Walk		Trot		X Trot		Lope		X Lope		Cig Leads		Stop		X Trot		Stop		Penalties	HDD	Overall Ability	Final Score	Comments		
		1	2	3	4	5	6	7	8	9	10															
1	454	Penalty																								
		Maneuver Score	0	0	0	+1/2	0	+1/2	0	-1	0	0	0	0	0	0	0	0	0	0	1	0	+2	71	DP added over	
		Totals				70 1/2		71			70	69	1 1/2													
2	533	Penalty																								
		Maneuver Score	0	0	0	+1/2	+1/2	0	-1	0	0	0	0	0	0	0	0	0	0	0	3	0	+1	68		
		Totals				70 1/2	71	3			70	67														
3	674	Penalty																								
		Maneuver Score	0	0	0	0	0	-1	0	0	0	0	0	0	0	0	0	0	0	0	3	0	+1	67		
		Totals						66																		
4	884	Penalty																								
		Maneuver Score	+1/2	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2		0	+2	70 1/2		
		Totals	70 1/2		71	71 1/2	72		72 1/2	73	73 1/2	73 1/2														
5	926	Penalty																								
		Maneuver Score	+1/2	0	0	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2		0	+2	71 1/2		
		Totals	70 1/2			71	71 1/2	72 1/2	73	74	74 1/2	74 1/2														
6	948	Penalty																								
		Maneuver Score	0	0	0	-1/2	+1/2	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2		0	+2	70 1/2		
		Totals				66 1/2	67	67 1/2		68	68 1/2	68 1/2														
7	901	Penalty																								
		Maneuver Score	+1/2	0	0	0	0	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2		0	+2	75		
		Totals	70 1/2					71		71 1/2	72 1/2	73														
8		Penalty																								
		Maneuver Score																								
		Totals																								

Dale Howerton

Judges Signature

SR Sapphire #8 SplitC



**YEDA Official Score Sheet - Diamond Pattern 7**

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in 1/2 point increments

**Minor Faults (-1 point)**

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.

**Severe Faults (-5 points)**

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

**Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments**  
**Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments**  
 \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Maneuvers

Maneuver Description	Maneuver							Entry #
	1	2	3	4	5	6	7	
Walk								
Jog								
Stop 180 R								
Lope O RL								
Stop 90 L								
Stop X Jog								
Stop Back								
F & E								
HDD								
Total								

Comments

Entry #	Maneuver Description	Maneuver							HDD	Total
		1	2	3	4	5	6	7		
1	Maneuver									
1	Maneuver Score	+1	+2	0	0	0	+2	+1	0	78
1	Totals	71	73				76			
2	Maneuver									
2	Maneuver Score	0	+1	+1	-2	0	0	+1	0	72
2	Totals	71	72	73	71					
3	Maneuver									
3	Maneuver Score	0	0	+1	+1	+1	+1	+1	0	73
3	Totals	67	68	69	70	71	72			
4	Maneuver									
4	Maneuver Score	0	0	-1	-1	0	-1	0	+1	63
4	Totals	69	69	63	62					
5	Maneuver									
5	Maneuver Score	0	0	+1	+1	0	+1	0	+1	74
5	Totals	71	72	72	73					
6	Maneuver									
6	Maneuver Score	+1	+1	-3	3	0	0	0	0	68
6	Totals	71	72	73	67					
7	Maneuver									
7	Maneuver Score	0	+1	+1	+1	+1	+1	+1	0	77
7	Totals	71	72	73	74	75	76			
8	Maneuver									
8	Maneuver Score	0	+1	+1	+1	0	0	+1	0	75
8	Totals	71	72	73	74	75	74			
9	Maneuver									
9	Maneuver Score									
9	Totals									

*Pat from here*

Judges Signature

#9 Split A



**YEDA Official Score Sheet - Diamond Pattern 7**

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in 1/2 point increments

**Minor Faults (-1 point)**

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.

**Severe Faults (-5 points)**

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the reins
- Spurring in front of the cinch.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Maneuvers

Entry #	Maneuver	Maneuvers							HDD	Total	Comments	
		Walk	Jog	Stop 180 R	Lope O RL	Stop 90 L	X Jog Back	F & E				
1	Maneuver	0	+1	+1	0	0	0	0	+1	0	63	
	Maneuver Score	0	+1	+1	0	0	0	0	0	0		
	Totals	0	71	72	67	62	5					
2	Maneuver	+1	+1	+1	0	0	0	+1	+2	0	78	
	Maneuver Score	+1	+1	+1	0	0	0	0	0	0		
	Totals	71	72	73	74	75	76					
3	Maneuver	+1	+1	+1	0	0	0	0	+1	0	74	
	Maneuver Score	+1	+1	+1	0	0	0	0	0	0		
	Totals	71	72	73								
4	Maneuver	+1	+1	+1	0	0	0	+1	+1	0	76	
	Maneuver Score	+1	+1	+1	0	0	0	0	0	0		
	Totals	71	72	73	74	75						
5	Maneuver	0	0	+1	0	+1	0	0	+1	0	73	
	Maneuver Score	0	0	+1	0	+1	0	0	0	0		
	Totals	0	71	72	73	74	75					
6	Maneuver	0	+1	+1	0	0	0	+1	+1	0	75	
	Maneuver Score	0	+1	+1	0	0	0	0	0	0		
	Totals	0	71	72	73	74	75					
7	Maneuver	0	0	0	+1/2	0	0	0	+1	0	72 1/2	
	Maneuver Score	0	0	0	+1/2	0	0	0	0	0		
	Totals	0	71	71 1/2								
8	Maneuver	0	+1	0	-1	0	0	0	+1	0	71	
	Maneuver Score	0	+1	0	-1	0	0	0	0	0		
	Totals	0	71	70								
9	Maneuver	0	+1	+1	0	0	0	0	+1	0	74 1/2	
	Maneuver Score	0	+1	+1	0	0	0	0	0	0		
	Totals	0	71	72	73	73 1/2						

Judges Signature

*Dee Ann Horn*

#10 Split B





**YEDA Official Score Sheet - Topaz EWD Pattern 7 & 8**

Updated 2020  
Scoring 0-100 with 70 denoting the average.  
Maneuvers are scored +3 to -3 in 1/2 point increments

#11  
Independent & Assisted

**Minor Faults (-1 point)**

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

**Severe Faults (-5 points)**

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the roma
- Spurring in front of the cinch.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments  
\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver	Maneuvers							F & E	HDD	Total	Comments
		Walk	Jog	Walk O L	Stop Back	Jog	Stop	Maneuver				
1	Penalty											
	Maneuver Score	+1	+1	0	+1	+1	0		+1		76	
	Totals	71	72		73	74						
2	Penalty											
	Maneuver Score	+1	+1	+2	+1	+1	+1		+2		80	
	Totals	71	72	74	75	76	77					
3	Penalty											
	Maneuver Score	+1	0	0	-3	0	0		+1		70	op no back
	Totals	71			68							
4	Penalty											
	Maneuver Score	+1	+1	+1	+1	+1	0		+1		77	
	Totals	71	72	73	74	75						
5	Penalty											
	Maneuver Score											
	Totals											
6	Penalty											
	Maneuver Score											
	Totals											
7	Penalty											
	Maneuver Score											
	Totals											
8	Penalty											
	Maneuver Score											
	Totals											
9	Penalty											
	Maneuver Score											
	Totals											

*Dark Horse*  
Judges Signature



**YEDA Official Score Sheet -- RAIL Class: Elementary <sup>W/T</sup> Parl Split-A #12**

Back #	Rider Comments	Overall Class Comments
1	good body position	
2	Flatten back	
3	lengthen Straps	
4	Sit down on your pelvis a little	
5	Flatten your back	
6	Flatten back	
7	down on pelvis	
8		
9		
10		
11		

Dale Hamilton  
 Judges Signature



**VEDA Official Score Sheet - RAIL Class: DR Emerald Split A**

#113

Back #	Rider Comments	Overall Class Comments
1 1498	good body position	
2 2107	Flatten your back	
3 1021	elbows back to your side	
4 2-12	good body position	
5 1554	Flatten your back	
6 815	good body position	
7 1525	ball of foot on stirrup	
8		
9		
10		
11		

Dale Dawn Van  
 Judges Signature





YEDA Official Score Sheet -- RAIL Class: Elementary Pearl Split B

12/7 #14

Back #	Rider Comments	Overall Class Comments
1	Flatten back out	
2	Flatten back out	
3	good body position	
4	elbows to your side	
5	good body position	
6	hels down	
7	Flatten back, good body position	
8		
9		
10		
11		

Dale Hamlin  
Judges Signature



**YEDA Official Score Sheet – RAIL Class: SR Emerald Split B**

#115

Back #	Rider Comments	Overall Class Comments
1 11121	good body position.	
2 2115	good body position	
3 3212	good body position, maybe lengthen stirrups	
4 11119	good body position	
5 19507	flatter back	
6 8956	good body position	
7 195	good body position	
8		
9		
10		
11		

Dale Hamilton  
 Judges Signature



**YEDA Official Score Sheet - RAIL Class: Elementary Pearl Split**

#16

Back #	Rider Comments	Overall Class Comments
1 1419	good body position, back of seat on stirrup	
2 1507	good body position, flexion back	
3 1488	flexion back	
4 1434	good body position	
5 1332	good body position, elbows to side	
6 1434	stretch heels down	
7 832	good body position	
8		
9		
10		
11		

\_\_\_\_\_  
 Judge Signature



**YEDA Official Score Sheet -- RAIL Class: SR Emerald Split**

#19

Back #	Rider Comments	Overall Class Comments
1 409	good body position	
2 1152	good body position	
3 1238	good body position. relax shoulders down + back	
4 1560	lengthen stirrups	
5 1225	leanng back	
6 1235	Shoulders down + back	
7 1069	good body position	
8		
9		
10		
11		

\_\_\_\_\_  
 Judge's Signature



YEDA Official Score Sheet -- RAIL Class: Elementary Rail Split D

#18

Back #	Rider Comments	Overall Class Comments
1	6883 good body position	
2	8416 good body position	
3	1119 good body position	
4	1072 heels down	
5	108 good body position, Right Shoulder back	
6	905 good body position, Ball of foot on stirrup	
7	1158 good body position	
8		
9		
10		
11		

Dale Horn Horn  
 Judges Signature



YEDA Official Score Sheet -- RAIL Class: JK Emerald Split D

Back #	Rider Comments	Overall Class Comments
1 1529	Furter back, good leg position	
2 1131e	good body position	
3 2314	lower leg back	
4 1197	good body position, bring rt elbow back	
5 1123	Furter back	
6 1091	lengthen Strings	
7 2103	good body position	
8 1541e	got weight in strings	
9		
10		
11		

Dale Ann Horn  
 Judges Signature



**YEDA Official Score Sheet - 1 / Pearl Pattern 7**

Updated 2020

Scoring 0-100 with 70 denoting the average.  
Maneuvers are scored +3 to -3 in 1/2 point increments

**Minor Faults (-1 point)**

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/2
- Tricking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

**Severe Faults (-5 points)**

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

**Form & Effectiveness (F & E)** of the rider scored from -3 to +3 in 1/2 points increments  
**Horse Degree of Difficulty (HDD)** is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments  
\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Comments

Entry #	Maneuver	Maneuvers							HDD	Total	Comments											
		Walk	Jog	Walk	Stop	Back	Walk	Jog				Stop	F & E									
1	Penalty																					
	Maneuver Score	0	+1	0	+1	+1/2	+1	+1/2	-1/2													
	Totals																					
	Penalty																					
2	Penalty																					
	Maneuver Score	0	+	+1/2	+1/2	+1/2	0	0	+1/2													
	Totals																					
	Penalty																					
3	Penalty																					
	Maneuver Score	0	+1	+1	+1/2	+1	+1	+1	+1/2													
	Totals																					
	Penalty																					
4	Penalty																					
	Maneuver Score	+1/2	+1	+1/2	+1/2	+1	+1/2	+1/2	+1/2													
	Totals																					
	Penalty																					
5	Penalty																					
	Maneuver Score	0	+1/2	+1/2	0	+1/2	+1/2	0	+1/2													
	Totals																					
	Penalty																					
6	Penalty																					
	Maneuver Score	0	+1/2	0	+1/2	0	+1/2	0	+1/2													
	Totals																					
	Penalty																					
7	Penalty																					
	Maneuver Score	+1/2	+1	+1/2	+1	+1/2	+1	+1/2	+1/2													
	Totals																					
	Penalty																					
8	Penalty																					
	Maneuver Score																					
	Totals																					
	Penalty																					
9	Penalty																					
	Maneuver Score																					
	Totals																					
	Penalty																					

Judges Signature

*[Handwritten Signature]*



**YEDA Official Score Sheet - / Pearl Pattern 7**

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in 1/2 point increments.

**Minor Faults (-1 point)**

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 3/4
- Ticking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup
- Incorrect lead
- Not performing gait or stopping when called for a pattern within 10' of designated area.

**Severe Faults (-5 points)**

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

**Form & Effectiveness (F & E)** of the rider scored from -3 to +3 in 1/2 point increments  
**Horse Degree of Difficulty (HDD)** is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 point increments  
 \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Comments

Entry #	Maneuver	Maneuvers							HDD	Total
		Walk	Jog	Walk	Back	Walk	Jog	Stop		
1	Penalty	0	+1/2	71	70 1/2	71	70 1/2	70	0	70
	Maneuver Score	+1/2	+1/2	-3	+1/2	70 1/2	70 1/2	70 1/2		
	Totals	70 1/2	71	70 1/2	71	70 1/2	71	70 1/2		
2	Penalty	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	0	74 1/2
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2		
	Totals	70 1/2	71	71 1/2	72	72 1/2	73	73 1/2		
3	Penalty	0	+1/2	70 1/2	70 1/2	70 1/2	70 1/2	70 1/2	0	69
	Maneuver Score	+1/2	0	-3	+1/2	70 1/2	70 1/2	70 1/2		
	Totals	70 1/2	70 1/2	67 1/2	70 1/2	70 1/2	70 1/2	70 1/2		
4	Penalty	0	0	+1/2	70 1/2	71	71 1/2	72	0	73
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2		
	Totals	70 1/2	71	71 1/2	72	72 1/2	73	73 1/2		
5	Penalty	+1/2	5	0	+1/2	71	71 1/2	72	0	69 1/2
	Maneuver Score	+1/2	0	+1/2	0	+1/2	+1	+1/2		
	Totals	70 1/2	71	70 1/2	71	71 1/2	72	72 1/2		
6	Penalty	+1/2	+1/2	0	+1/2	71	71 1/2	72	0	74
	Maneuver Score	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2		
	Totals	70 1/2	71	71 1/2	72	72 1/2	73	73 1/2		
7	Penalty	0	0	+1/2	70 1/2	71	71 1/2	72	0	73 1/2
	Maneuver Score	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2		
	Totals	70 1/2	71	71 1/2	72	72 1/2	73	73 1/2		
8	Penalty									
	Maneuver Score									
	Totals									
9	Penalty									
	Maneuver Score									
	Totals									

Judges Signature

*Dark Horse*

#222

split B

1346  
1076  
1471  
832  
708  
182



**YEDA Official Score Sheet - / Pearl Pattern 7**

Updated 2020

Scoring 0-100 with 70 denoting the average.  
Maneuvers are scored +3 to -3 in 1/2 point increments

**Minor Faults (-1 point)**

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

**Severe Faults (-5 points)**

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

**Form & Effectiveness (F & E)** of the rider scored from -3 to +3 in 1/2 points increments  
**Horse Degree of Difficulty (HDD)** is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments  
\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver	Maneuvers							HDD	Total	Comments	
		Walk	Jog	Walk	Stop	Back	Walk	Jog				Stop
1	Maneuver Description	Walk	Jog	Walk	Stop	Back	Walk	Jog	Stop	0	77	
	Maneuver Score	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1			
	Totals	70 1/2	71 1/2	72	72 1/2	72	73	74	75			
2	Maneuver Description	Walk	Jog	Walk	Stop	Back	Walk	Jog	Stop	0	75	
	Maneuver Score	0	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+2			
	Totals	70 1/2	71	71 1/2	72	72	72 1/2	73	75			
3	Maneuver Description	Walk	Jog	Walk	Stop	Back	Walk	Jog	Stop	0	70	
	Maneuver Score	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1			
	Totals	70 1/2	70 1/2	68	68 1/2	69	69 1/2	70 1/2	71			
4	Maneuver Description	Walk	Jog	Walk	Stop	Back	Walk	Jog	Stop	0	73	
	Maneuver Score	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1			
	Totals	70 1/2	71	71 1/2	72	72 1/2	72	72 1/2	73			
5	Maneuver Description	Walk	Jog	Walk	Stop	Back	Walk	Jog	Stop	0	72	
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1			
	Totals	70 1/2	68	68 1/2	69	69 1/2	70 1/2	71	72			
6	Maneuver Description	Walk	Jog	Walk	Stop	Back	Walk	Jog	Stop	0	75 1/2	
	Maneuver Score	0	+1	+1	+1/2	+1/2	+1	+1	+1			
	Totals	70 1/2	71	72	72 1/2	73 1/2	74 1/2	75 1/2	77			
7	Maneuver Description	Walk	Jog	Walk	Stop	Back	Walk	Jog	Stop	0	72 1/2	
	Maneuver Score	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1			
	Totals	70 1/2	71 1/2	72	72	72 1/2	73 1/2	74 1/2	75 1/2			
8	Maneuver Description	Walk	Jog	Walk	Stop	Back	Walk	Jog	Stop			
	Maneuver Score											
	Totals											
9	Maneuver Description	Walk	Jog	Walk	Stop	Back	Walk	Jog	Stop			
	Maneuver Score											
	Totals											

Judges Signature

*Patricia Brown*

#23 Split C

1566  
1002  
846  
1507  
1434



**YEDA Official Score Sheet -**

Updated 2020

1 Pearl Pattern 7

Split D

#24

152  
1488  
1320  
1168  
1492  
1652  
434

Scoring 0-100 with 70 denoting the average.  
Maneuvers are scored +3 to -3 in 1/2 point increments

**Minor Faults (-1 point)**

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

**Severe Faults (-5 points)**

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

**Horse Degree of Difficulty (HDD)** is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments  
\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Comments

Entry #	Maneuver	Maneuvers							HDD	Total
		Walk	Jog	Walk	Back	Walk	Jog	Stop		
1	Penalty								0	74 1/2
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2		
	Totals	76 1/2	71	71 1/2	72	72 1/2	73	73 1/2		
2	Penalty								0	75
	Maneuver Score	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2		
	Totals	76 1/2	71 1/2	72	72 1/2	73	73 1/2	74		
3	Penalty								0	73 1/2
	Maneuver Score	0	+1/2	0	+1/2	+1/2	+1/2	+1/2		
	Totals	76 1/2	71	71 1/2	72	72 1/2	73	73 1/2		
4	Penalty								0	74
	Maneuver Score	0	0	+1/2	+1/2	+1/2	+1/2	+1/2		
	Totals	76 1/2	71	70 1/2	71	71 1/2	72 1/2	73		
5	Penalty								0	72
	Maneuver Score	0	+1/2	+1/2	-1/2	+1/2	0	0		
	Totals	76 1/2	71 1/2	71	70 1/2	71	71 1/2	72		
6	Penalty								0	77 1/2
	Maneuver Score	+1/2	+1	+1/2	+1/2	+1	+1	+1		
	Totals	76 1/2	71 1/2	72	72 1/2	73 1/2	74 1/2	75 1/2		
7	Penalty								0	73
	Maneuver Score	0	+1/2	+1/2	+1/2	0	+1/2	0		
	Totals	76 1/2	71 1/2	71	71 1/2	72	72 1/2	73		
8	Penalty									
	Maneuver Score									
	Totals									
9	Penalty									
	Maneuver Score									
	Totals									

Judges Signature

*[Handwritten Signature]*





**YEDA Official Score Sheet - Sapphire /**

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in 1/2 point increments

**Minor Faults (-1 point)**

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

**Severe Faults (-5 points)**

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

**Horse Degree of Difficulty (HDD)** is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments  
 \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Maneuvers

Entry #	Maneuver	Maneuvers							HDD	Total	Comments	
		Walk	Jog	Stop Back	Jog	Stop 180 R	Lope LL	Stop				
1	509	+1/2	+1/2	+1/2	+1/2	0	+1	74	+1 1/2	0	75 1/2	
2	1684	+1/2	+1/2	+1/2	+1/2	0	+1/2	73 1/2	+1	0	73 1/2	
3	<del>982</del>											
4	884	+1/2	+1/2	+1/2	+1/2	0	+2	74	+2	0	77	
5	454	0	+1/2	0	+1/2	0	+1	69	+1	0	69 1/2	
6	256	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	73	-1/2	0	74 1/2	
7	<del>981</del>	+1/2	+1/2	+1/2	-1	+1/2	+1/2	70	-1/2	0	<del>71 1/2</del>	RR
8	982	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	73 1/2	0	+1	75	
9	981	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	69	+1/2	0	71	

Judges Signature

*Bob Brown / for*

#25 Senior Split A Pattern 7

884  
509  
256  
1684  
981  
454



Scoring 0-100 with 70 denoting the average.  
Maneuvers are scored +3 to -3 in 1/2 point increments

Updated 2020

**YEDA Official Score Sheet - Sapphire / Pattern 7**

Senior Split B

#26

- Minor Faults (-1 point)**
- Break gait at walk or jog for up to 2 strides
  - Over/under turn from 1/2 to 1/4
  - Ticking or hitting cone
  - Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

**Severe Faults (-5 points)**

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments  
\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

927  
431  
893  
153502  
266

Entry #	Maneuver	Maneuvers							HDD	Total	Comments
		Walk	Jog	Stop Back	Jog	Stop 180 R	Lope LL	Stop			
1	Maneuver Score	0	+1/2	+1/2	+1/2	0	-1/2	0	0	72	
	Penalty										
	Totals										
2	Maneuver Score	+1/2	+1	+1/2	+1	+1/2	+2	+1/2	0	77	elbows closer to your side
	Penalty										
	Totals										
3	Maneuver Score	+1/2	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2	0	70 1/2	
	Penalty										
	Totals										
4	Maneuver Score	0	+1	+1	+1/2	0	+1	+1/2	0	76	
	Penalty										
	Totals										
5	Maneuver Score	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	0	74	
	Penalty										
	Totals										
6	Maneuver Score	+1/2	+1/2	0	+1/2	+1/2	+1	+1/2	0	69 1/2	
	Penalty										
	Totals										
7	Maneuver Score										
	Penalty										
	Totals										
8	Maneuver Score										
	Penalty										
	Totals										
9	Maneuver Score										
	Penalty										
	Totals										

Judges Signature

*Bob Hamilton*





# YEDA Official Score Sheet - Sapphire /

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments

## Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

## Major Faults (-3 points)

- Break of gait at walk, jog or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

## Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurting in front of the cinch.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

446  
948  
771  
520  
674  
528-  
Comments

Maneuvers

Maneuver Description	Maneuver							Entry #					
	1	2	3	4	5	6	7						
Walk	+1/2	+1	+1/2	+1	+1/2	+1	+2	1	446	78 1/2	O	HDD	
Jog	70 1/2	71 1/2	72	73	73 1/2	75 1/2	76 1/2						
Stop	+1/2	+1	+1/2	+1	+1/2	+2	+1	2	674	O	67	HDD	
Jog	71	71 1/2	72 1/2	72	72	72	72						
Back	+1/2	+1/2	0	0	0	0	0	3	520	O	69	HDD	
Jog	70 1/2	71	68	67	68	68	68						
Jog	+1/2	+1	+1/2	0	+1	+1	+1	4	771	O	74	HDD	
Stop	70 1/2	71 1/2	72	72 1/2	73 1/2	73	73						
Back	0	+1/2	0	+1/2	+1	+1/2	+2	5	821	O	75 1/2	HDD	
Jog	70 1/2	71 1/2	71	72	72	73	73 1/2						
Stop	+1/2	+1	+1/2	+1/2	+1	+1	+2	6	948	O	77	HDD	
Jog	70 1/2	71 1/2	72	72 1/2	73	74	75						
Back	+1	+1	0	+1/2	+1/2	0	+2	7	508	O	70 1/2	HDD	
Jog	71	72	72 1/2	73	74 1/2	74	75						
Totals													
Maneuver Score													
Penalty													
Totals													

Dick Brown  
Judges Signature



**YEDA Official Score Sheet - Emerald Pattern 7**

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments.

**Minor Faults (-1 point)**

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at walk, jog for more than 2 strides.
- Incorrect lead
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Loss of stirrup

**Severe Faults (-5 points)**

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the reins
- Spurring in front of the cinch.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver	Maneuvers					F & E	HDD	Total	Comments
		Walk	Jog	Jog OL	Lope	Stop Back				
1	Penalty									
	Maneuver Score	0	+1/2	+1/2	+1	0	+2	0	74	
	Totals									
2	Penalty			3						
	Maneuver Score	+1/2	+1/2	0	+1	0	+1	0	70	
	Totals									
3	Penalty									
	Maneuver Score	-1/2	0	0	+1	+1/2	+1	0	72	
	Totals									
4	Penalty					3.5				
	Maneuver Score	+1/2	+1/2	+1/2	0	0	+1	0	64 1/2	
	Totals									
5	Penalty									
	Maneuver Score	+1/2	+1/2	+1/2	+2	+1/2	+1	0	75	
	Totals									
6	Penalty									
	Maneuver Score	0	+1/2	0	+1	-1	+1	0	71 1/2	
	Totals									
7	Penalty									
	Maneuver Score									
	Totals									
8	Penalty									
	Maneuver Score									
	Totals									
9	Penalty									
	Maneuver Score									
	Totals									

Judges Signature *Debi H...*

#28 Senior Split A  
546  
289  
1485  
287



**YEDA Official Score Sheet - Emerald Pattern 7**

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in 1/2 point increments

**Minor Faults (-1 point)**

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

**Severe Faults (-5 points)**

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the reins
- Spurring in front of the cinch.

**Form & Effectiveness (F & E) of the rider** scored from -3 to +3 in 1/2 points increments  
**Horse Degree of Difficulty (HDD)** is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments  
 \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver	Maneuvers							F & E	HDD	Total	Comments
		Walk	Jog	Jog OL	Lope LL	Stop Back	Penalty	Maneuver Score				
1	Maneuver								+1	0	72	
	Penalty											
	Maneuver Score	+1/2	+1/2	71	70	70	71	70 1/2				
2	Maneuver								+1	0	72 1/2	
	Penalty											
	Maneuver Score	+1/2	+1/2	71	70	71	71 1/2	71 1/2				
3	Maneuver								+1	0	73 1/2	
	Penalty											
	Maneuver Score	+1/2	+1/2	71	71 1/2	72	72 1/2	72 1/2				
4	Maneuver								+1	0	73	
	Penalty											
	Maneuver Score	+1/2	0	0	+1	+1/2	72	71 1/2				
5	Maneuver								+1	0	75 1/2	
	Penalty											
	Maneuver Score	+1/2	+1	+1/2	+1/2	+1/2	72	73 1/2				
6	Maneuver								+1	0	71	
	Penalty											
	Maneuver Score	0	0	0	0	0	0	0				
7	Maneuver											
	Penalty											
	Maneuver Score											
8	Maneuver											
	Penalty											
	Maneuver Score											
9	Maneuver											
	Penalty											
	Maneuver Score											

*Don't know how*  
 Judges Signature

1301  
 426  
 851  
 341  
 1189  
 1522

Senior #29 Split B



**YEDA Official Score Sheet - Emerald Pattern 7**

Updated 2020

Scoring 0-100 with 70 denoting the average.  
Maneuvers are scored +3 to -3 in 1/2 point increments

**Minor Faults (-1 point)**

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

**Severe Faults (-5 points)**

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the reins
- Spurring in front of the cinch.

**Form & Effectiveness (F & E)** of the rider scored from -3 to +3 in 1/2 points increments  
**Horse Degree of Difficulty (HDD)** is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments  
\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

179  
487  
1364  
253  
867  
1065  
1211

#30 Senior Split C

Entry #	Maneuver	Maneuvers					F & E	HDD	Total	Comments
		Walk	Jog	Jog OL	Lope LL	Stop Back				
1	Penalty									
	Maneuver Score	+1/2	+1/2	+1	+1	+1/2				
	Totals	70 1/2	71	72	73	73 1/2				
2	Penalty									
	Maneuver Score	+1/2	+1/2	+1/2	+1	+1/2				
	Totals	70 1/2	71	71 1/2	72 1/2	73				
3	Penalty									
	Maneuver Score	+1/2	+1/2	+1	+1	+1/2				
	Totals	70 1/2	71	72	73	73 1/2				
4	Penalty									
	Maneuver Score	0	+1/2	0	+1/2	+1/2				
	Totals	69	69 1/2	70	70 1/2	70 1/2				
5	Penalty									
	Maneuver Score	+1/2	+1/2	+1/2	0	0				
	Totals	70 1/2	71	71 1/2	71	71 1/2				
6	Penalty									
	Maneuver Score	0	+1/2	+1/2	+1/2	+1/2				
	Totals	70 1/2	71	71 1/2	71 1/2	72				
7	Penalty									
	Maneuver Score	+1/2	+1/2	0	-3	0				
	Totals	70 1/2	71	71	68	71 1/2				
8	Penalty									
	Maneuver Score									
	Totals									
9	Penalty									
	Maneuver Score									
	Totals									

Judges Signature

*Dark Horse*



**YEDA Official Score Sheet - Emerald Pattern 7**

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments

**Minor Faults (-1 point)**

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at lope, out of lead or missing lead for 1-2 strides
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

**Severe Faults (-5 points)**

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the reins
- Spurring in front of the cinch.

**Form & Effectiveness (F & E)** of the rider scored from -3 to +3 in 1/2 points increments

**Horse Degree of Difficulty (HDD)** is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

#32  
Junior Split-A  
409  
1161  
1089  
1031  
1525  
234

Entry #	Maneuver	Maneuvers					F & E	HDD	Total	Comments
		Walk	Jog	Jog OL	Lope LL	Stop Back				
1	Penalty									
	Maneuver Score	+1/2	+1/2	+1	+1/2	+1/2	+1	75		
	Totals	74 1/2	71	72	73 1/2	74				
2	Penalty									
	Maneuver Score	+1/2	+1/2	0	+1/2	+1/2	+1	73		
	Totals	70 1/2	71		71 1/2	72				
3	Penalty									
	Maneuver Score	0	0	0	+1	0	+1	72	Left elbow needs to be back	
	Totals				71					
4	Penalty									
	Maneuver Score	0	0	0	+1	+1/2	+1	72 1/2	*	
	Totals				71	71 1/2				
5	Penalty									
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	-1/2	+1	72 1/2		
	Totals	70 1/2	71	71 1/2	72	71 1/2				
6	Penalty									
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	+1/2	+1	73 1/2		
	Totals	70 1/2	71	71 1/2	72	72 1/2				
7	Penalty									
	Maneuver Score	+1/2	+1/2	0	-3	+1/2	+1	66 1/2		
	Totals				65	65 1/2				
8	Penalty									
	Maneuver Score									
	Totals									
9	Penalty									
	Maneuver Score									
	Totals									

Judges Signature

*Paul Hester*





**YEDA Official Score Sheet - Emerald Pattern 7**  
 Updated 2020

Scoring 0-100 with 70 denoting the average.  
 Maneuvers are scored +3 to -3 in 1/2 point increments.

**Minor Faults (-1 point)**

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 3/4
- Ticking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

**Severe Faults (-5 points)**

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

**Form & Effectiveness (F & E)** of the rider scored from -3 to +3 in 1/2 point increments  
**Horse Degree of Difficulty (HDD)** is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 point increments  
 \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

1123  
 429  
 1546  
 3672  
 272  
 1500  
 1152

# Junior Split B 3a

Entry #	Maneuver	Maneuver Description	Maneuvers					F & E	HDD	Total	Comments
			Walk	Jog	Jog OL	Lope	Stop Back				
1	429		+1/2	+1/2	+1/2	+1/2	+1/2	0	74 1/2		
2	272		+1/2	+1/2	0	+1/2	0	+1/2	72		
3	367		+1/2	+1/2	0	+1/2	0	+1	72 1/2		
4	1152		0	0	0	+1/2	0	+1/2	69		
5	1123		0	+1	+1	+1/2	+1/2	+2	75 1/2		
6	1546		+1/2	+1/2	+1/2	+1	+1/2	+1	74		
7	263		+1/2	+1/2	-1/2	+1/2	+1/2	+2	73 1/2		
8	1500		0	0	0	+1/2	+1/2	+1/2	71 1/2		
9											

*Bob Hamilton*  
 Judges Signature



**YEDA Official Score Sheet - Emerald Pattern 7**

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments

Junior #38 Split C

**Minor Faults (-1 point)**

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

**Severe Faults (-5 points)**

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

**Form & Effectiveness (F & E)** of the rider scored from -3 to +3 in 1/2 points increments  
**Horse Degree of Difficulty (HDD)** is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments  
 \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

388  
1554  
1119  
875  
195

Entry #	Maneuver	Description	Maneuvers					F & E	HDD	Total	Comments
			Walk	Jog	Jog OL	Lope LL	Stop Back				
1	Penalty										
	Maneuver Score	+1/2	+1/2	+1/2	+1	H					
	Totals	70 1/2	71	71 1/2	72 1/2	73 1/2					
2	Penalty										
	Maneuver Score	+1/2	+1/2	+1	+1 1/2	74					
	Totals	70 1/2	71	72	73 1/2	74					
3	Penalty										
	Maneuver Score	0	0	+1/2	+1/2	71 1/2					
	Totals	70 1/2	71 1/2	71 1/2	71 1/2	71 1/2					
4	Penalty										
	Maneuver Score	-1/2	0	0	+1/2	0					
	Totals	68 1/2	70 1/2	70 1/2	71 1/2	71 1/2					
5	Penalty										
	Maneuver Score	+1/2	0	-1/2	0	0					OP wrong side of arm
	Totals	70 1/2	70	70	70	70					
6	Penalty										
	Maneuver Score	0	0	0	+1/2	+1/2					
	Totals	70	70	70 1/2	70 1/2	70 1/2					
7	Penalty										
	Maneuver Score	0	0	0	0	-1/2					
	Totals	70	70	70	70	69 1/2					
8	Penalty										
	Maneuver Score										
	Totals										
9	Penalty										
	Maneuver Score										
	Totals										

Judges Signature *John Hamilton*



**YEDA Official Score Sheet - Emerald Pattern 7**

Updated 2020

Scoring 0-100 with 70 denoting the average.  
Maneuvers are scored +3 to -3 in 1/2 point increments

**Minor Faults (-1 point)**

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 3/4
- Ticking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

**Severe Faults (-5 points)**

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the roman
- Spurring in front of the cinch.

**Form & Effectiveness (F & E)** of the rider scored from -3 to +3 in 1/2 point increments  
**Horse Degree of Difficulty (HDD)** is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 point increments  
\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver	Maneuvers					F & E	HDD	Total	Comments
		Walk	Jog	Jog OL	Lope LL	Stop Back				

1	1502	+1/2	0	0	+1/2	0	+1	0	72	
	Maneuver Score									
	Totals									
2	1225	+1/2	+1/2	+1/2	+1/2	+1	+2	0	75 1/2	
	Maneuver Score									
	Totals									
3	1197	0	+1/2	+1/2	+1/2	+1/2	+2	0	74	
	Maneuver Score									
	Totals									
4	1435	+1/2	+1/2	-1	+1/2	+1/2	+1	0	71	
	Maneuver Score									
	Totals									
5	1238	+1/2	+1/2	+1/2	+1/2	+1	+1	0	74 1/2	Flatten back
	Maneuver Score									
	Totals									
6	215	0	0	+1/2	+1/2	0	+1/2	0	71 1/2	
	Maneuver Score									
	Totals									
7	1136	+1/2	+1/2	+1	+1	+1	+2	0	76	
	Maneuver Score									
	Totals									
8										
	Maneuver Score									
	Totals									
9										
	Maneuver Score									
	Totals									

Judges Signature

*Patricia...*

1136  
1225  
1238  
1197  
1502  
215  
1435

# 34  
Junior  
Split D