YEDA REINING PATTERN NRHA #7 OFFICIAL SCORE SHEET

,1116

Class # 1 400 R Circles L Circles Stop 4 1/4 Stop Stop 000 & **&** 000 **MANEUVER** Stop Final & Spins Spins Overall Lead Comments Lead HDD Penalties DESCRIPTION & RRB & LRB Score Left Ability Right Back Change Change 5 8 2 3 6 1 EXHB# **MANEUVER** miss center on 1/2 1/2 Circles - ride through your Least change one your Change in circle Spea **PENALTY** 661/2 687 - 1/2 -1/2 -1/2 0 0 + 0 SCORE 1 10/12 (05/12 107 1071/2 69 Total 108 let horse settle 2 1/2 **PENALTY** loosen reins -1/2 -1/2 -1/2 -1/2 -1/2 -1/2 _1 \bigcirc SCORE -1/2 700 miss coms (05/12 (aq 6812 68 6712 6612 lele Total need to protect 1/2 **PENALTY** middles -1/2 -1/2 -1/2 ~1/2 -1/2 0 -1/2 0 671/2 +2 0 SCORE 10/9 (05/12 671/2 1091/2 6812 (27 (09) Total protect read 1 1 PENALTY -1/2 +1/2 +1/2 +1/2 72 1118 D 0 +1 SCORE \mathcal{O} +2 681/2 109 7012 11 Total Op- 3 spins. 3 ı **PENALTY** not hitting middle markers 958 -1/2 -1/2 58 /2 -1/2 -1 -3 -**SCORE** + 1 0 611/2 601/2 58 69 68 571/2 1071/2 60 Total **PENALTY SCORE** Total PENALTY **SCORE** Total **PENALTY**

Circled penalties are deemed due to horse not rider and will not appear in the final score.

Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments.

SCORE Total PENALTY

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

Riders need to be scored through their entire pattern, if off pattern consider that a severe penalty and should be placed lower then other riders who stayed on pattern.

JUDGES SIGNATURE



YEDA Official Score Sheet - RAIL Class: #25R Emerald Rail Howeman Stup

	Back #	Rider Comments	Overall Class Comments
1	1096	nearly good, theels	Overall class comments
2	1613	good rider	
3	814	tengthen stimps	
4	1132	bring stirmps up - will pot legs more under you. Rides w/ hands-sitt	
5	₅ 84	Unsels	
6	1618	heeps breaking	
7	947	get in middle of saddle, center yourself	
8			
9			
10			
11			



YEDA Official Score Sheet - RAIL Class: 3 JR 9 merald Rail Horsemanship

	Back #	Rider Comments	Overall Class Comments
1	1502	Shoulders back & I, good lowerleg	
2	1228	lour leg back + inderneam more pour poper body	
3	883	Relax a little in core	
4	608	great upper body. 10 wer legs back	
5	1448	potate Pelvic back. Six dup	
6	310	good	
7	1155	lover leg back + I	
8	952	good	
9	349	lower leg back. Stretch core T	
10	1051	looks good	
11			



YEDA Official Score Sheet - RAIL Class: 4 SR Opal Rail Horsemanshyp

DEVELOPMENT ASSOCI	ATION	
Back #	Rider Comments	Overall Class Comments
1 (627	good handling hot hors - very soft + great!	
2 1406	legbach +V	
3 1625	Stretch T in core- be proud to be tall, inverted in hand	
4 1645	Lin heats	
5 455	10ses seat@jooq	
6 1232	51+ 1 stretch 1. don't hend down to nand	
7		
8		
9		
10		
11		



YEDA Official Score Sheet - RAIL Class: #5 JR Opal Rail Horsemanship

DE	VELOPMENT ASSOCIA		Overall Class Comments
	Back #	Rider Comments	Overall Class Comments
1	[08D	good first impression, nice smile + sitting correct. Lousen reins some overall-nice!	
2	1449	5:+1/ + deeper, little perchant	
3	467	relax shouldurs + smile, very good	
4	1398	jegs back under reath	
5	Whe	good	
6	1007	good	
7	139	legs back, don't yield body into hand	
8	394	legs baoth, tall + Sit more confident	
9			
10			
11			



YEDA Official Score Sheet - Diamond Pattern 7

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

Class #6

682

1115

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- · Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

1019

	Maneuvers											Comments	
	· .	Maneuver Description	Walk	Jog	Stop 180 R	Lope O RL	Stop 90 L	X Jog	Stop Back	F &	HDD	Total	Gomments
* .	Entry #	Maneuver	1	2	3	4	5	6	7	E	, חטט	Total	elbows toghter
		Penalty											Toes need to
1		Maneuver Score	0	14	+1	-1	0	0	0	[, , , ,]	+ (73	be straight
'	400	Totals			72	71				11		ر ا	heelstileans fud Odept 0 lope
		Penalty				3		.1	(3)				Push hals & to
2	1019	Maneuver Score	+1	+2	+1	-1	-1/2	-1	/-3		0	61%	thep from rocky
-	1017	Totals	71	73	74	70	691/2	671/2	61/2	0			@sog
		Penalty	(1)										+
3	luc.	Maneuver Score	-1/2	0	0	-1	. ()		0			1/08/	a cones, legs fire
	1115	Totals	691/2			681/2			= -	0	0		location of Pate a cones, legs force 2 logs, elbours of legs t
		Penalty											pont pump, tight
4	OFE	Maneuver Score	\mathcal{O}	+1	+1/2	+1	0	+1	#//2	1	0	76	Ding, good patro
	958	Totals		71	711/2	721/2		731/2	74	+2		7.09	w/ hot horse
		Penalty									1000		Be more solid
5	682	Maneuver Score	0	+1	0	+1/2	+1/2	+1/2	+1/2	1 1	0	74	wi body leans
		Totals		71		711/2	72	72%	73	1		1 7 7	into hand blue regs been
		Penalty										<u> </u>	regs blend
6		Maneuver Score								1			
		Totals											:
		Penalty			 					 		 	
7		Maneuver Score											
'		Totals								1			
		Penalty									†	\vdash	
8		Maneuver Score					<u> </u>						
١	·	Totals											
		Penalty			1					+	 	1	
9		Maneuver Score			 					1			
	·			<u> </u>	<u></u>				<u></u>	<u></u>		<u> </u>	

Juligo Signature



YEDA Official Score Sheet - Emerald Pattern 7

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

Class #7

1132

32

814

1618

Severe Faults (-5 points)

Major Faults (-3 points)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4

Minor Faults (-1 point)

- Ticking or hitting cone
- Obviously looking down to check leads
- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Loss of rein

 Use of either hand to instill dear or praise while on pattern or rail work.

• Holding saddle with either hand

Cueing with the end of the romalSpurring in front of the cinch.

1613

1096

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

					<u> </u>		/laneuvers	3	V			Comments
		Maneuver Description	Walk	Jog	Jog O L	Lope LL	Stop Back		F&E	HDD	Total	Communication
	Entry #	Maneuver	1	2 ,	3	4	5					
		Penalty										Shoulders new
1	1618	Maneuver Score	0	+1/2	1/2	0	0		+	0	72	to be more randed + sit
	, ,	Totals	2.5	701/2	71						1	
		Penalty										square looky dont twist
2	1127	Maneuver Score	+1/2	+1	+l	+1/2	+1] ,	+)	77	dont twist
	1132	Totals	701/2	711/2	721/2	73	74		+2		' '	waist @ lope.
		Penalty										and mark have
3	947	Maneuver Score	+1	+1	+1	+1	C		17		78	good upper body
	1 1 1	Totals	71	72	73	74			13	+)	, 0	}
		Penalty			• • •							turns waist @
4	14 10	Maneuver Score	0	-1/2	-1	-1	0				107 h	
_	1613	Totals		681/2	671/2	(de'h	U		+			Circle -too mue hand Sit Velyp
		Penalty	<u> </u>	O, C,	9							Pelax + ride
5	584	Maneuver Score	+1/2	0	-1/2	0	0					through saut
	<i>5</i> 6-1	Totals	701/2		70				41	0	7	. O
	•	Penalty	1012									tichten elbars.
6	1	Maneuver Score	0	<u>ه</u>	0	+1/2	0				-7.112	tighten elbaus- goide w/fact dont turn Waist
"	1096	Totals			U	70/2			+1	0	711/2	dont turn wais
		Penalty				1012	*			<u> </u>		-appreciatesoft numes
	GUI	Maneuver Score	+4/2	+1	+1	+1/2	-1/2				7011	
7	814	Totals		711/2	721/2	73	721/2)	0	731/2	: 1
		Penalty	701/2	1112	14 12	1.0	10012					
		Maneuver Score										
8		Totals										
		Penalty										
9_		Maneuver Score		/					<u> </u>			
		ivianeuver score				<u> </u>	<u> </u>			ļ ,		L



YEDA Official Score Sheet - Emerald Pattern 7

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments

JR 1067

883 316

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

•

- Loss of reinUse of either hand to instill dear or praise while on
- pattern or rail work.
- Holding saddle with either handCueing with the end of the romal

Severe Faults (-5 points)

Spurring in front of the cinch.

1051

1228

608

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

		1		<u> </u>				1 1			· .	
		Maneuver Description	Walk	Jog	Jog O L	Lope LL	Maneuver Stop Back	s	F&E	HDD	Total	Comments
	Entry #	Maneuver	1	2 .	3	4	5		1	טטח	TOTAL	
,		Penalty							İ			Streten 7 elbon
1	349	Maneuver Score	0	\bigcirc	0	+1/2	11/2	4. 1.1]	0	72	tight, legs bac
		Totals				701/2	71		1 '			11 91017
		Penalty							* 1			use outside leg,
2	1448	Maneuver Score	0	+1/2	+1/2	+1/2	0			\sim	7211	Use outside leg , don't lean to have Glopedeparture
	1 198	Totals		761/2	7/	711/2			+1	Ó	10-12	glopeolepartine dont twist wais
		Penalty		.0 /		11/2						Conf. Collection
3	1150	Maneuver Score	0	+1	+1	+1	+1/2		+2	0	751/2	good seat
	1155	Totals		71	72	73	731/2		~		10/2	0
		Penalty	1			,,						watch elbour
4	711.	Maneuver Score	+1/2	+1	+l	+1/2	-1/2			_	741/2	waich eraus
	316	Totals	701/2	711/2	721/2		721/2		+2	0	17712	
		Penalty	1		/*	,,,	10.2					use seet to help
5	11551	Maneuver Score	+1/2	-1/2	-1	-2	0				67	guidenot all
	1051	Totals	701/2	70	69	67			0			hand ten in
		Penalty										waist relbow
6	883	Maneuver Score	0	+1/2	0	+1/2	+1/2			<u> </u>	711	Clbaus trighter bont lean in to
.0		Totals		701/2	0	71	711/2		+2	0	73%	lope tun
		Penalty	- · · · · · · · · · · · · · · · · · · ·			7	1110					tighter elbous
7	16	Maneuver Score	+1/2	+1	+(+2	+1/2			\wedge	7-	יאט ואיזיקיין
,	1502	Totals	761/2	711/2	721/2	741/2	75		+2	0	77	
		Penalty	10,12	11 12	,,2	1112						hails de to
8	1228	Maneuver Score	+1/2	+1/2	0	0	0		1,1,	\sim	711/2	heils to roes up good upper body
		Totals	701/2	71					1/2	\mathcal{O}	11/12	<i>"</i>
		Penalty	·0 /~									
9		Maneuver Score	The state of the s	-	Name - 1	The state of the s	<u> </u>		_		レー`	_

John Judges Signature



YEDA Official Score Sheet - Emerald Pattern 7

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

Class #8 JR pg2072

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

			<u> </u>		# 2		Maneuver	s				Comments
		Maneuver Description	Walk	Jog	Jog O L	Lope LL	Stop Back		F&E	HDD	Total	Comments
	Entry #	Maneuver	1	2	3	4	5		1			
	i.	Penalty					. **					good handling
1	608	Maneuver Score	0	0	0	Ö	0		+	0	71	good handling hot horse
		Totals		•		*			•			
		Penalty										leaned into
2	952	Maneuver Score	0	+	+1/2	+1	+1	1 4 7	1,	+1/2	76	hand for dep
,	100	Totals		71	71/2	72%	731/2		+2	1/2	14	feared into hard fer dyp. Dishovia
		Penalty				7 1 3 1 1			: .			Hanould
3		Maneuver Score										•
		Totals										
-		Penalty										
4		Maneuver Score								1		
,	N.	Totals					- K		1			
,		Penalty										
5		Maneuver Score							•			
		Totals		1 1								
		Penalty							-			
6		Maneuver Score										
		Totals										
		Penalty										
7		Maneuver Score										
		Totals										4
		Penalty										
8		Maneuver Score										
		Totals										
	V .	Penalty										
9		Maneuver Score										
			I				4.1		· /			



YEDA Official Score Sheet (Opal)/ Pearl Pattern 7

Updated 2020

855

1685

Minor Faults (-1 point)

• Beak gait at walk or jog for up to 2 strides

• Over/under turn from 1/4 to 1/4

Ticking or hitting cone

Obviously looking down to check leads

Major Faults (-3 points)

• Break of gait at lope, out of lead or missing lead for 1-2 strides.

 Not performing gait or stopping when called for a pattern within 10' of designated area.

Incorrect lead

Break of gait at a walk, jog for more than 2 strides.

Loss of stirrup

Severe Faults (-5 points)

• Loss of rein

• Use of either hand to instill dear or praise while on pattern or rail work.

Holding saddle with either hand

Cueing with the end of the romal Spurring in front of the cinch.

1625

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver					Mane	euvers					Comments
,	<u> </u>	Description	Walk	Jog	Walk	Stop Back	Walk	Jog	Stop	F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	, 5	6	7				
-		Penalty											legs back
1	855	Maneuver Score	O	0	O	+1/2	+1/2	0	+1/2		٥	721/2	legs back good upper body
		Totals				701/2	71		711/2	+)	0	/~/2	body
:		Penalty		and the									tighten
2	140le	Maneuver Score	0	#1	0	+1	+1	-1/2	-1/2	1	<u>ک</u>	70	elbaus.
	1 .0	Totals		71		72	73	721/2	72			73	
		Penalty											good handl
3	1627	Maneuver Score	+(+1	+	0	Ó	+1	+1/2	,	0	76%	good handl par barla, elbows trg great upperl
	1627	Totals	71	72	73			74	741/2	+2		2/2	elbows trg
		Penalty											
4	1625	Maneuver Score	0	-1/2	-1/2	-1	-1/2	-	0	+[671/2	Shorkn reins
	1625	Totals			69	68	6712	66%		r į		0//2	good wy Feet lege back V good pp body
		Penalty						- 1					lege ly, a
5	1232	Maneuver Score	+1/2	+1/2	0	0	+1/2	+1	0	1		73%	V Goodie
	VAUL	Totals	701/2	71		· •	711/2	721/2			0	100	body
		Penalty				2	.,,,,,						bec break
6	1685	Maneuver Score	+1/2	+1/2	0	0	0	-1/2	S	1	Ó	7111	tres Viel
٠	. & .	Totals	701/2	71				70%		,		71%	teg back to the tighter god upoter
		Penalty						1010					book
7		Maneuver Score			-								l and
		Totals											
	·	Penalty		F									
8		Maneuver Score											
Ĭ		Totals											
┪		Penalty											
9		Maneuver Score		**************************************									



YEDA Official Score Sheet - Opal / Pearl Pattern 7

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments lass # 10

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal

487

Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

1	Entry # 1449	Maneuver Description Maneuver Penalty Maneuver Score Totals Penalty Maneuver Score Totals	Walk 1 O O	Jog 2 + 1/2 701/2	3 + 1/2 71	Stop Back 4 +"/2	Walk 5	Jog 6 +42	Stop 7	F&E	HDD	Total	use seet to
1	1449	Penalty Maneuver Score Totals Penalty Maneuver Score	0	+1/2	+1/2	+1/2							
		Maneuver Score Totals Penalty Maneuver Score		701/2			Ō	+42					
		Totals Penalty Maneuver Score		701/2			G	+42					
		Penalty Maneuver Score	O	·	71	711/2		^	0	+1	0	73	goide not
2	487	Maneuver Score	0	,				72					warst
2	487		0	7.	N .								osi feetnoo
	70(Totals		-1/2	\circ	-1/2	0	0	-1/2	1		691/2	upper body 1
				69'h		69			681/2	+)	0		malhe horses
	i	Penalty			1				/3"				Shorten-
3 1	1398	Maneuver Score	Ø	-1/2	-1/2	0	0	-1	/-3) ,	0	162	cins more
1	, , , ,	Totals		691/2	68			67	(10)	/ / /	,		elbours Ster
	***	Penalty							3,1	ŧ			Shorten rem
4	120	Maneuver Score	+1/2	-1/2	Ø	-1/2	-1/2	-1	/-3	1		(63)	holdma
- 1	139	Totals	701/2	70		6912	69	68		+ 1			of no bool
		Penalty			1								
5 /	080	Maneuver Score	+1/2	+(-1	0	+1	+(+1	+3	0	761/	good me
	080	Totals		711/2	691/2		701/2	711/2	721/2	+0		75%	
		Penalty)			goodipper
6	1007	Maneuver Score	+l	+l	+1	+1/2	+1	+1	+1	41		781/2	goodsper body.lower bog book
	100	Totals	71	72	73	731/2	741/2	751/2	761/2	+2	Ó	10/2	reg bank
		Penalty			1							R	op wrong
7 6	394	Maneuver Score	0	-1/2	-1/2	$\left(\begin{array}{c} O \end{array}\right)$	-2	O	-1/2	1.7	J	(66%)	stell of
, I		Totals	<u> </u>	69'12	68		lele		65/2	+1			cone
1		Penalty				<u> </u>							
8 1	1126	Maneuver Score	+1/2	+1	+{	+1/2	+1	+(+1	3	0	79	
Ĭ '	1100	Totals	701/2	711/2	721/2	73	14	75	76	0		1.1	
一		Penalty					- 1					,	
9		Maneuver Score						:					





Updated 2020

1514

Minor Faults (-1 point)

• Beak gait at walk or jog for up to 2 strides

• Over/under turn from 1/2 to 1/4

· Ticking or hitting cone

· Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

• Loss of rein

• Use of either hand to instill dear or praise while on pattern or rail work.

Holding saddle with either hand

- · Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in ½ point increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Manauras					Mane	euvers					Comments
		Maneuver Description	Walk	Jog	Walk	Stop Back	Walk	Jog	Stop	F&E	HDD	Total	
'	Entry #	Maneuver	1	2	3	4	5	6	7		<u> </u>		
,		Penalty	1										gaze willer
1	72Ce	Maneuver Score	+1/2	+1	+1	+1/2	+1	+1	+1	3	+	80	
		Totals	701/2	711/2	721/2	73	74	75	74				·
		Penalty			,			l l					open p
2	1614	Maneuver Score	0	+1/2	11/2	+1/2	+42	-1/2	+1	1.1	+	731/2	Seat + be confident.
		Totals		701/2	71	711/2		7012	711/2			الدان ا	leans into
		Penalty	-				1						[hands
3	1219	Maneuver Score	+1/2	H	0	+1/2	+1/2	+1/2	+1/2	1+2	0	75%	god rider
- 1	<u> </u>	Totals	701/2	711/2		72	721/2	73	731/2	+2		10/2	who horse
		Penalty											rains too
4	296e	Maneuver Score	0	-1/2	+1/2	O	0	8	-3	+1	0	68	long use ft
	0,0	Totals		691/2	70				67	' '		68	to goicle not hands
		Penalty							1/8 1	A		513	Trunors
5	168	Maneuver Score	+1 ^	11	41.	+1%	+	+1/2	0	+2	0	11.6	A
	f '!	Totals	71	72	73	74	75	751/2		PL		.77'/2'	
		Penalty					3				 		CO 001 100
6	1452	Maneuver Score	+1/2	+	+1/2	+1/2	-3	/_3	Ò	+1	0	Ke 43	co no jog
, , !		Totals			72	721/2		63		T !			
		Penalty											reins rev
7.	1497	Maneuver Score	Ó	+1/2	0	0	+1/2	+1/2	+1/2	1, 1	2	72	lang
, !	1	Totals		701/2			71	711/2	72	1.	Mar. 1	73	good per budy, leg & &
		Penalty											neins too long
8	1000	Maneuver Score	0	-1/2	٥	1-1	-1	-1/2	-1/2	(` .	0	V1	1 /v
	1	Totals		191/2		681/2/	67.12,1		66/2	1	1 - 1	671/2	anny Side
		Penalty								1.00			or an
9	I = I	Maneuver Score									1 1	1	
			4				السنبيا			<u> </u>		<u> </u>	<u> </u>



YEDA Official Score Sheet - Topaz EWD Pattern 7 & 8

Updated 2020

Class#12

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- · Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

						P	Vlaneuvers	S				Comments
		Maneuver Description	Walk	Jog	Walk O L	Stop Back	Jog	Stop	F&E	HDD	Total	
	Entry #	Maneuver	1-2	3	4	5	6	7				
		Penalty										
1	1372	Maneuver Score	+1/2	+./	+\	0	0	0	2	0	741/2	
		Totals	70%	711/2	721/2	\$ 1.76.27 1.16.2					^	
		Penalty										
2	334	Maneuver Score	0	+1/2	+1/2	0	+1/2	+1/2		~ <	73.	
		Totals		701/2			711/2	72		S	, 0	
		Penalty										
3		Maneuver Score									11.	
		Totals										
:		Penalty										
4		Maneuver Score										
		Totals										
	* .	Penalty										
5		Maneuver Score							.			
		Totals										
		Penalty										
6		Maneuver Score										
		Totals								4.0		,
		Penalty	1 - 1 - 1				100					
7		Maneuver Score										
		Totals										
		Penalty			- 14 - 14							
8	(Maneuver Score										
		Totals										



YEDA Official Score Sheet - RAIL Class: #13 Elementary Pearl Rail Horsemanship

DE	VELOPMENT ASSOCIA	ATTON	1 10 oscinwosoup
	Back #	Rider Comments	Overall Class Comments
1	168	Sit on pockets alittle-perchel	
2	1219	Very good, talke arch out of back	
3	1514	censer yourself in Saddle-guide w/ feet	
4	726	Shorten reins	
5	1000	leg back, don't hold face	
6	1462	get into fect more-more solid in feet	
7	1497	18 back indureesth	
8	296	leg book.	
9			
10			
11			



YEDA Official Score Sheet - Ranch Horse Pattern # 7

Updated June 2020

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments.

Class#14 JR [SR Split A

547 1106

1 - point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 - point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0: Must be placed under rider/s without or not incurring faults.

- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

372

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½

points increments

	Entry#	Maneuver Description Maneuver	Walk	Trot	X Trot	Lope LL/	X Lope Circle	Chg Leads N Lope	Stop 360 R	X Trot	Stop Back 9	10	Penalties	HDD	Overall Ability	Final Score	Comments
		Penalty					3										
1	1106	Maneuver Score	n)	+1/2	41	+1/2	-1	+1/2	+1	+4/2	P'/2			0	+2	7211	
	110	Totals		701/2	71/2	72	68	681/2	691/2	70	701/2				172	721/2	
		Penalty															The state of the s
2	372	Maneuver Score	0	+1/2	0	0	0	-1/2	-1	-1/2	Ö			0	+	691/2	
	<i>J</i> .	Totals		70/2				70	69	681/2							
		Penalty								2							
3	1015	Maneuver Score	0	+1/2	+	+1/2	1+1	+1/2	D	0	+1/2			0	+2	76	
		Totals		70/2	71/2	72	73	731/2			74		1 (1)				
		Penalty	40 1														
4	545	Maneuver Score	0	+1/2	+1/2	+1	+1	0	\mathcal{O}	41	+1/2	*		0	3	771/2	
		Totals		70 1/2	71	72	73			74	741/2					11/2	
		Penalty					:		\$							1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	
5 -	856	Maneuver Score	0	41/2	- [-1/2	-1/2	-1	-	-1/2	0				1	67	
	0	Totals		701/2	(A'/2	69	681/2	6712	66/2	lele						Ü	
		Penalty												# 1 1 L			
6	547	Maneuver Score	D	+1/2	+1/2		0	О	+1/2	+1/2	+1/2_			0	2	741/2	
		Totals		7012	71)			711/2		721/2)		(172	
		Penalty				:		; ^ ; } .	<u>_</u>				1 1		-		
7		Maneuver Score															
·		Totals			- 1 May 1 Ma					gillrom er			. 1				
<u>8</u>		Penalty															
\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \		Maneuver Score		The same of the sa					2/1	7)				'	4



YEDA Official Score Sheet - RAIL Class: #15 SR Ruby Rail HorsemanshysSpirt A

	Back #	Rider Comments	Overall Class Comments
1	1276	Shorders even, push hert I harder	
2	1108	Watch toes.	
3	968	Sit on pockets, Shoulders buch relax	
4	795	no perening, hell	
5	1130	sit on pochets, leaning fuch	
6	1079	good position. Water toes	
7			
8			
9			
10			
11			



3 - point penalty

Rider allows horse to go too slow.

Break of gait at the lope

Too loose of rein

Break of gait out of the walk or trot of 2 strides.

Break of gait from walk or trot more than 2 strides

Trotting excessive strides during simple lead change

Starting on the incorrect lead, out of lead or cross canter during lead change

YEDA Official Score Sheet - Ranch Horse Pattern #7

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments.

Faults incurring a score of 0:

Must be placed under rider/s without or not incurring faults.

• Performing maneuvers other than in the specified order

Inclusion of maneuvers not specified

• Running away or failure to guide where it becomes impossible to discern whether rider is on pattern

• Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½

Class # 16 JRISR

701

points increments		
*Circled penalties are deemed due to horse not rider and will not appear in the final score.		

	Entry#	Maneuver Description Maneuver	Walk 1	Trot 2	X Trot	Lope LL 4	X Lope Circle	Chg Leads N Lope	Stop 360 R	X Trot	Stop Back 9	10	Penalties	HDD	Overall Ability	Final Score	Comments
	1.5	Penalty			(3)												
1	1399	Maneuver Score	0	+1/2	+1/2	0	0	+1/2	-1/2-	0	-1/2			0	+1	711/2	
	12.	Totals		70%	71			711/2	71		101/2					1112	
		Penalty			0		(3)(3)(3)										
2	284	Maneuver Score	0	+1/2	+1/2	+1/2	0	0	0	+1/2	11/2			0	12	must la	
·		Totals		701/2	71	711/2				72	721/2				10	741/2	
		Penalty				3					1						
3	1724	Maneuver Score	0	-1	D	-1	-1/2	0	-1/2	-1/2	0			0	+1	64'12	
		Totals		69		65	(041/2		64	6312							
		Penalty		.71	,,,			,									good plan +
4	12/	Maneuver Score	0	+1/2	+//2	+1/2	+1	+1/2	+1/2	+1	+1/2	51 LL 20	<u>.</u>	0	+ 2	77	pattern placement
4, 1		Totals		70/2	71	71/2	72/12	73	731/2	741/2	75					1 %	
	0.50	Penalty								1/							
5	987	Maneuver Score	0		+1/2	+1	0	+1/2	0	+1/2	0		. Top	0	+ 1	74	
		Totals		70/2	71	72		721/2		13							CL/
		Penalty	_		111				\$. 4]			/ - //	sturt soft w/ hards@ X-30g
6	109	Maneuver Score	0	0	-1	0_	0	0	0	+1	-1/2			0	+	6/12	hands &
		Totals			(, le					67	100/2						~ 20 }
		Penalty					:									\$ 15	
7		Maneuver Score	* .														
	:	Totals											:				
8-		Penalty											<u> </u>				
(Maneuver Score	\														



YEDA Official Score Sheet - RAIL Class: # 17 SR Ruby Rail Horsemansley
Spit B

	VELOPMENT ASSOCIA		<u> </u>
	Back #	Rider Comments	Overall Class Comments
1	1035	good upper body, toes straighter	
2	38le	Stretch I in mid section.	
3	1673	stimpst, in pinon linee leg under you	
4	Molos	Denovidurs	
5	1340	Straighten toes, un pinch Knee , leg back	
6	1212	leg back inder en, upper body good.	
7			
8			
9			
10			
11			



YEDA Official Score Sheet – Ranch Horse Pattern # 7

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments.

Class # 18 JR/SR Split C

39.2 109.7 937

1 - point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 - point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0:

Must be placed under rider/s without or not incurring faults.

- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

1098

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in $\frac{1}{2}$ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry#	Maneuver Description Maneuver	Walk 1	Trot 2	X Trot	Lope LL 4	X Lope Circle	Chg Leads N Lope	Stop 360 R	X Trot	Stop Back 9	10	Penalties	HDD	Overall Ability	Final Score	Comments
		Penalty			1 : :			3		ı							Shorten reins to
1	1014	Maneuver Score		+1/2	0	+1/2	-1/2	-1	0	-1/2	0		1		41	65	shorten reins to
	10,	Totals		76/2	691/2	70	(091/2	(95/12		(24						GO.	
		Penalty		,					21 4 4		. 1044						more feel in fingers.
2	927	Maneuver Score	Ô	0	0	O	-1/2	\bigcirc	-1/2	0	0			0	+1	70	fingers.
	\"	Totals				-	691/2		69							10	
		Penalty															
3	342	Maneuver Score	O	+1/2	+'/2	0	0	6	-1/2	0	0			\circ	+	711/2	
.,	V	Totals		7012	71				701/2	2							
		Penalty	<u> </u>							1							Back pattern placement
4	1098	Maneuver Score	0	D.	0	0	D	0	+1/2	-1	0			0	+	18/2	placement
		Totals							701/2	68/2							
		Penalty												1.5			good plan for next move.
5	1043	Maneuver Score	0	0	+1/2	+1/2	٥	0	0	+1/2	11/2			0	12	74	next move.
	1	Totals			70//2	71				711/2	72						<u>.</u>
-		Penalty	* .					2									
6	1097	Maneuver Score	0	0	0	0	+1/2	\mathcal{O}	-1/2	+1/2	-1/2]	0		71	
. :	1.7	Totals					7012		70	701/2	76						
		Penalty		:					·								
7		Maneuver Score		٠.													
		Totals											. :				
0		Penalty						,	2								
8	Ì	Maneuver Score										2/1] .				·



YEDA Official Score Sheet - RAIL Class: # 19 JR Ruby Rail Horsemanship

Back #	Rider Comments	Overall Class Comments
1 1688	Foot placement-more on ball, leg back	
2 1612	good position + rider	
3 1595	stretch Treyes up, smile would be nie	
4 124	don't pinch three, theel	
5 145	leg book + under you.	
6		
7		
8		
9		
10		
11		



YEDA Official Score Sheet - Sapphire / Alumni Pattern 7 Quest #20

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments

1106

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within. 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

• Loss of rein

• Use of either hand to instill dear or praise while on pattern or rail work. 982

Holding saddle with either hand

Cueing with the end of the romal

Spurring in front of the cinch.

709

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

1043 1124

		1											· · · · · · · · · · · · · · · · · · ·
		Maneuvers Maneuvers											Comments
		Description	Walk	Jog	Stop Back	Jog	Stop 180 R	Lope LL	Stop	F &	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	. 6	7	E		·	
		Penalty				1							Dont pinch knews
1	709	Maneuver Score	0	+1/2	0	-1/2	-1	0	-1/2	+\	0	681/2	thuis, good, no
	,	Totals		701/2		69	68		671/2	,	Ľ	2	Don't pinch lines thuis, fores upper body, no rocking inankh
		Penalty											Shorten reins to
2	1043	Maneuver Score	0	D	0	-1/2	-1	-1	-1/2	+\		68	aboutet, elbours tighter,
	1090	Totals				(91/2	68%	671/2				ا س	3
		Penalty						t					dont look it for
3	982	Maneuver Score	Ö	+1/2	-1/2	0	0	-1 8	0	ا د ر د ا	0	69	lead
		Totals		701/2	70			68		+1			
	·	Penalty					t	3					<u> </u>
4	1124	Maneuver Score	0	\bigcirc	D	0	-1	-2	0	\	0	65	
		Totals					69	Ce4					
å. å	Process of programming from a contract surgery of	Penalty				eng mani taka ya a		ya kanale ka		1 12 1 1			toes Straighter
5	110le	Maneuver Score	+1/2	+1	0	H	+1	41	F	+2	0	7711	3,14.9
	11000	Totals	701/2	711/2		721/2	731/2	741/2	751/2	+		77%	
		Penalty						3					pont adjust
6	284	Maneuver Score	0	+1/2	+1/2	0	+1/2	\circ	+1/2	+2	0	71	sout in the
,	000	Totals		701/2	71		711/2	6812	69	+4		(1)	middle of pattern
	,	Penalty	4.00	1-0-14-040-1-00-004-00		**************************************							74,000
7		Maneuver Score											
		Totals											
		Penalty			1, 100	1 1 1	:	1					
8		Maneuver Score											
Ĭ		Totals									}		
		Penalty			-								1
9		Maneuver Score											



YEDA Official Score Sheet - Sapphire Alumni Pattern 7 Class #21

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments

547

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

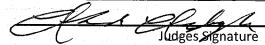
- Loss of rein
- · Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- · Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments. *Circled penalties are deemed due to horse not rider and will not appear in the final score.

372

		T				<u> </u>	-		•	11.			
		Maneuver	Maneuvers Stop Stop Lope Stop F										Comments
		Description	Walk	Jog	Stop Back	Jog	Stop 180 R	Lope LL	Stop	F &	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6	7	E			
		Penalty											Ibuer/longer in
1	1097	Maneuver Score	0	+1	+1/2	-1/2	0	-1/2	+1/2_	11/2	8	7211	here impirch
		Totals		71	711/2	71		701/2	71			721/2	lower/konger in hell injoinch schee - elbaus 1@ lope street
		Penalty				1							Op-no Jog
2	545	Maneuver Score	0	+1	+1/2	-3	0	+1	+1/2	+3	01	73	
		Totals		71	711/2	68'19		691/2		.0		Ĺ′° ∕	very good rider,
er aman i despes	a postatente esta contramona esta es	Penalty	e e e e e e e e e e e e e e e e e e e	to project and a second	Charles Sand Company (Sand	sono mendio en la sec		10 mm 10		un a verre la juli	e goldenssen		more sawel a
3	372	Maneuver Score	0	0	-1	0	0	-2	-2	4 (0	105	more sourch in
	012	Totals			69			Cele	64	ተነ			N 1 - 17 - 0 - 1
		Penalty											watch elborg
4	927	Maneuver Score	0	+1/2	-l	-3	Ó	-3	-			/ 211	dont box wirs
		Totals		701/2	691/2	(do1/2		631/2	621/2	+	0	63/2	watch elbows dont bone was no posting ex Tog
		Penalty							3, 7				streton
5	547	Maneuver Score	0	H	0	41	H	H	+1			77	war hirde
		Totals		71		72.	7,3	74	73	-2	0		streton in elber ighter in elber ipper body smart showing!
	and the day have been able to a	Penalty	and the second sections			earrest track	4			un respective in	V		
6	1098	Maneuver Score	0	+1	+1/2	+1/2	+1/2	+1/2	+1/2	111		76	Bring legs back
		Totals		71	71 1/2	72	721/2	73	731/2	11/2	0	75	Ushardurs, don't turn waish
		Penalty											
7		Maneuver Score				•							
	Para de a la grando de antes de la	Totals	· papara · autima	an American		en e		e e partir i anger			en e	a cando que esta	
		Penalty		1.7									
8		Maneuver Score			27 - 27 L 32 C								
		Totals											
	-	Penalty											
9	11 S	<u>Samuel Samuel S</u>		. "	1 - 1 - 1 - 1 - 1 - 1 - 1 - 1 - 1 - 1 -							The Control of the Co	
		Maneuver Score								I			





YEDA Official Score Sheet - Sapphire Alumni Pattern 7

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

Class #22 IRISR Split C

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

• Loss of rein

Use of either hand to instill dear or praise while on

pattern or rail work.

Holding saddle with either hand

Cueing with the end of the romal

Spurring in front of the cinch.

1015 856

342

1014

421

.099

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver		a C						Comments			
		Description	Walk	Jog	Stop Back	Jog	Stop 180 R	Lope LL	Stop	F &	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6	-7	E			
		Penalty								1 1 1			Bring leg back +
1	342	Maneuver Score	0	+1/2	0	+1/2	~3	+1/2	+1/2	-1	D	70	alepen in heal +
		Totals		70/2		71	68	681/2	69	- 1		10	Hand Frud Oter
		Penalty						3⋰3					Retease face
2	1399	Maneuver Score	0	-3	-1	-3	0	-3	-2	 † l	0	53	ap-no sog
		Totals		67/	(g(e	63		<i>5</i> 4	52	Τί			reins to 8 tight
		Penalty											Stimps V to
3	1016	Maneuver Score	0	+1/2	-1	+ \	+1/2	+1/2		+(7211	stimps it to get cluper in hul.
		Totals		701/2	691/2	701/2	71	711/2		* \	0	721/2	no gun
		Penalty				1						. 1 - 170	
4	1014	Maneuver Score	0	+1	+1/2	-1/2	+1/2	+1	+1	+2	0	74'ん	in pinch linee deeper in heus.
	1017	Totals		71	711/2	70	701/2	711/2		* *		14 /2	
		Penalty								sala y ^e ri e			unpinch knew
5	421	Maneuver Score	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2		_	74	long - lower in
	1 ~ 1	Totals		701/2	71	711/2	72	72'12	73	-	0	'7	nul.
		Penalty											Shorten reins
6	856	Maneuver Score		0	0	\bigcirc	0	-1/2	δ	+ 🕽	6	704	
1	- 00	Totals						691/2		™ //		701/2	stretch 7 in may
		Penalty											SUMOL
7		Maneuver Score							1.5			* 1	
		Totals											
		Penalty					vara isr			2.142.4	and the second		
8		Maneuver Score											
		Totals											
		Penalty											
9		Maneuver Score											
			1. 1.										

Grobe Gudges Signature



YEDA Official Score Sheet - Ruby Pattern 7

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments

Class # 23 SR. Split A

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

Loss of rein
Use of either hand to instill dear or praise while on pattern or rail work.

- Holding saddle with either hand.
- · Cueing with the end of the romal
- Spurring in front of the cinch.

1108

1212

1340

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

1035

				v j		, 110136 110		· ·					386 (leur
		Maneuver						Maneuv	ers				Comments
		Description	Walk	Lope LL	Lope O L	Jog	X Jog	Jog	Stop 360 L	F&E	HDD	Total	
	Entry #	Maneuver	11	2	3	4	5	6	7		1100	i Otal	gar i sa ma wanan nyanara nayayaha ƙasanany mangar
		Penalty											
1	1340	Maneuver Score	+1/2	+1	Ö	+1/2	+/	+1/2	ر ا	+2	0	751/2	
	- 70	Totals	701/2	711/2		72	73	731/2				10/2	
		Penalty											
2	1212	Maneuver Score	0	+1/2		+1/2	+1/2	0	+1/2	1	0	72	
		Totals		701/2		71	711/2		72	+		73	
Market Barriege	en esterar con an en en en en en en	Penalty		man de des	ing by storaged	Same and the American	, and all of	em e engag en de.		Say says and	4 - 2 - 1 1 - 1 - 1		Bendo Quaist
3	1035	Maneuver Score	0	0	0	0	O	0	-3	4.1	0	68	to hand.
		Totals	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1						67	*		CD ()	Fact too four in Stimp
		Penalty				11 1							
4	386	Maneuver Score	\mathcal{O}	0	O	0	-3	O	-/2	+1		671/2	lover leg back unelin. Tighter elbows
		Totals		and the second		* 118, 100, 100	67		(e6 /2	i saki iki kacama La sa		O. /2	elbows
		Penalty) 					lengthen Stimp
5	1108	Maneuver Score	0	-1/2	-1	0	0	\circ	-1	4(0	681/2	0
		Totals		691/2	68/2				671/2	[[]		~ , ~	
		Penalty											leg back, trying
6	1662	Maneuver Score	(5	-1/2	~ 1/2	-1/2	0	\bigcirc	-3		0	114	elbows usely
		Totals		691/2	69	681/2			-3 65%	el .		lele/2	leg back, trythe elbours use leg clust tern warst sit back
	An interest transfer transfer and a second	Penalty		el y season es est	4000	are via consentar — r	ر المعاكمة بياء			* *	es per l'éga, s	on Commence Commence	g megani ann gan kanganan kecama an kangan di ambi kata pada kangan di salah kangan bankan da sa
7		Maneuver Score	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1										
· w.e	2 - 4 - 4 - 4 - 4 - 4 - 4 - 4 - 4 - 4 -	Totals											
•		Penalty											
8		Maneuver Score	Alaman .				- 1		3 · 1. · · · · · · ·	1			
		Totals											
		Penalty)							
9	toga to the account of the	Maneuver Score											



YEDA Official Score Sheet - Ruby Pattern 7

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

Class #24 SP. Sput B

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- · Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of reinUse of either hand to instill dear or praise while on
- pattern or rail work.

 Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

1130

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver			Maneuv	Comments							
		Description	Walk	Lope LL	Lope O L	Jog	X Jog	Jog	Stop 360 L	F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6	7				
		Penalty						* * * *			0	70%	Dant hand leg,
- 1	968	Maneuver Score	0	-1/2	-1	0	0	0	+1/2	+1%			reg back
	700	Totals		697/2	681/2				69		-		
		Penalty		3							0		leg back
2	795	Maneuver Score	0	-	-1	-1/2	0	0		+1		651	try heen elbans
	, ,	Totals		(ele	65	641/2				. 1			leg back try hen clbans governed feet not hards
		Penalty				:							guide wifect
3	1276	Maneuver Score	0	0	-1/2		+1	+1/2	-2		0	70	don't term
	12/6	Totals			691/2		701/2	71	69	+		10	Finished Stronger than Startes
	1130	Penalty								+1			Stay soft in
4		Maneuver Score	0	-1	1/2	0	-1	0	-1			671/2	Stay soft in Saddle
		Totals		69	68/2	1000	6712		(do 1/2		0	L'^	
	1079	Penalty								+2	0	75	good Soft
5		Maneuver Score	0	+1/2	+(-	+1/2	+1/2	+1/2	0				good Soft Seat. Chint
		Totals		701/2	711/2	72	721/2	73					chint
		Penalty						1.44		+ \	0	74	lengthen Straps
6	1673	Maneuver Score		H	0	+1/2	+1/2	+42	+1/2				tog under
-	10,0	Totals		71		71/12	12	721/2	73	, ,			lengthen Sthrips log conden patken plasment on cirole
		Penalty											
7		Maneuver Score											·.
		Totals											
		Penalty											
8		Maneuver Score					2						
		Totals											
	8 T.	Penalty											
9		Maneuver Score											



YEDA Official Score Sheet - Ruby Pattern 7

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in ½ point increments

Class # 25

JR

1688

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- · Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

• Loss of rein

 Use of either hand to instill dear or praise while on pattern or rail work.

- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

145

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

1595

						the second second							
***		Maneuver		Lope	Lone		V	Maneuv					Comments
		Description	Walk	Lope	Lope O L	Jog	X Jog	Jog	Stop 360 L	F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6	7	0.	טטרו	Total	
		Penalty											guts too four back
1	1612	Maneuver Score	0	-1	-1/2	0	+1/2	+1/2	0	#	0	701/2	guts too far back
		Totals		69	681/2		69	691/2					
		Penalty											huis down,
2	145	Maneuver Score	0	-1	-1	-1/2	-1/2	0	0	+1		12	lopes into hemon
	2	Totals		69	67	66/2				, , ,		67	no pumping turns waist
		Penalty					1						Hand furch
3	124	Maneuver Score	2	+1/2	=1	0	-,1	0	-1/2_		0	68	ture.
•		Totals		TO'/2	Ce91/2		Ce71/2		G7				RR
		Penalty		ı									
4	1595	Maneuver Score	0	-1/2	-1	0	-2	-1	-1		المراجعة المراجعة	1.411	rears fund* 100ks for lead
* * *** **** **** **** * **** * **** * *		Totals	salah da da	681/2	671/2		651/2			+1		07/2	The part of the terms of the te
		Penalty						<u> </u>					
5	1688	Maneuver Score	+1/2	+1	+1	+1	+1	+1	+1		0	704	The state of the s
		Totals	701/2	711/2	72%	7312	746		76%	+2		78%	
		Penalty						2072	1-12				10cation
6	124	Maneuver Score	0	+1/2	-1	+1/2	+1	+\	+ (+/	^	7/1	on pattern.
	1,54	Totals		701/2	6912	70	71	72	73		0	74	
only a surface a ply con-		Penalty			1 1 1 W 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1		AND STREET OF THE STREET	Y 11 To 11 To 1	13				
7		Maneuver Score											
		Totals	(1.			
1 2 1		Penalty											
-8	the description and the second	Maneuver Score		1 1 1									
		Totals											
		Penalty											
9		Maneuver Score											
		ivialieuvel Score											
						1							





YEDA Official Score Sheet - Diamond Pattern 8

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

Class#26 Round#1

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- · Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver		Comments											
		Description	Walk	Jog	Stop 360 L	Lope LL	Stop 180 R	X Jog	Stop 180 L	Lope LL	Stop Back	F &	H	Total	
	Entry #	Maneuver	1	2	3	4	5	6	7	8	9	E	D		
		Penalty													[] shoulders
1	958	Maneuver Score	0	+1/2	\mathcal{O}	0	0	0	0	-1/2	0	 	0	1	elloaulok
		Totals		701/2						70				1	[] showbling elbaw lok looking I on lop defance.
		Penalty				3,5		5,1		5,5					tight reins
2	400	Maneuver Score	0	+1/2	-1/2	-2	-1/2	-1	0	-1	ی	+ \	0	421/2	0
	140	Totals		701/2	70	60	591/2	521/2		411/2					
		Penalty													Strangaten toes,
3	1019	Maneuver Score	+1/2	+1	+1/2	+(41	+1	H	11	+1/2		0	Sy/	Straighten toss, Leubor tighter
	, , ,	Totals	701/2	711/2		73	74	75	76e	77	771/2	ਖੋ		مراسا	
	1115	Penalty	A section					5		5		·2 c		<i>59</i>	Don't bricarist
4		Maneuver Score	0	+1/2	-1/2	0	-1	-1	0	21	0		0		
		Totals		701/2	70		69	63		57		1~		07	
		Penalty													
5		Maneuver Score										1			
J		Totals													
11 13		Penalty													
6		Maneuver Score													
		Totals													
		Penalty													
7		Maneuver Score													
		Totals													
		Penalty				7									
		Maneuver Score													
8		Totals										1			
		Penalty													
9		Maneuver Score									1				
	1	ancaver score			<u> </u>] 1			<u> </u>		<u> </u>		



YEDA Official Score Sheet - Diamond Pattern 8

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in ½ point increments

8 Class# 26 Round#2

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- · Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rei
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- · Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver		Maneuvers											Comments
		Description	Walk	Jog	Stop 360 L	Lope LL	Stop 180 R	X Jog	Stop 180 L	Lope LL	Stop Back	F &	H D	Total	
	Entry #	Maneuver	1	. 2	3	4	5	6	7	8	9	Е	D		
		Penalty													Tighten ellean
1	1115	Maneuver Score	+1/2	+1/2	0	11/2	0	+1/2	0	0	0	4	0	73	Tighten elban eyest@10pe
	1110	Totals	701/2	71		711/2		72							
		Penalty				(3)									little for awa from cones. Toes straighter
2	IMA	Maneuver Score	+1	+1	0	+1	0	+1	+1_	+/	+ 1/2	3	0	79%	Trom Comes.
	1019	Totals	71	72		73		74	75	7Ce	76/2	0		′ ′ [′] 2	TOES STRAIGHTCH
		Penalty			1.10										
3		Maneuver Score			enina es										
	· · · · ·	Totals													
		Penalty	7.												
4		Maneuver Score													
•		Totals													
		Penalty						7							
5		Maneuver Score											, y		
·		Totals			3.7										
		Penalty													
6		Maneuver Score													
		Totals													
		Penalty										<i>3</i> 0			
7		Maneuver Score													
		Totals													
		Penalty													
		Maneuver Score			14.77										
8). 	Totals													
		Penalty													
9		Maneuver Score									1				