YEDA REINING **PATTERN NRHA #9** OFFICAL SCORE SHEET

YEDA YOUTH EQUESTRIAN DEVELOPMENT ASSOCIATION
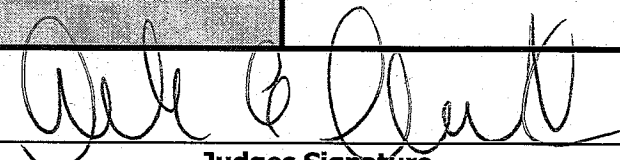
	EXHB #	MANEUVER DESCRIPTION	Sliding Stop Back	4 Spins Right	4 ¼ Spins Left	oOO Left	oOO Right	Right Rollback	Left Rollback	Stop Back	Overall Ability	HDD	Penalties	Final Score	Comments
		MANEUVER	1	2	3	4	5	6	7	8					
1	684	PENALTY													
		SCORE	-½	+1	+½	+1	+1	+½	0	+1	0	0		74½	2
		Total	69½	70½	71	72	73	73½	73½	74½					
2	1517	PENALTY													
		SCORE	+½	0	-½	-½	0	0	+½	+½	0	0		70½	5
		Total	70½	70½	70	69½	69½	69½	70	70½					
3	1019	PENALTY			1										8
		SCORE	0	+½	-1	0	+½	+½	0	-½	0	0		69	
		Total	70	70½	68½	68½	69	69½	69½	69					
4	717	PENALTY													1
		SCORE	+½	+1	+1	+1	+1	0	+½	+1	0	0		76	
		Total	70½	71½	72½	73½	74½	74½	75	76					
5	438	PENALTY							½						7
		SCORE	-½	0	+½	0	+1	-1	-½	0	0	0		69	
		Total	69½	69½	70	70	71	70	109	69					
6		PENALTY													
		SCORE													
		Total													
7		PENALTY													
		SCORE													
		Total													
8		PENALTY													
		SCORE													
		Total													
9		PENALTY													
		SCORE													
		Total													

Circled penalties are deemed due to horse not rider and will not appear in the final score.

Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

Riders need to be scored through their entire pattern, if off pattern consider that a severe penalty and should be placed lower then other riders who stayed on pattern.

JUDGES SIGNATURE _____

YEDA Official Score Sheet – RAIL   Class: #2

	Back #	Rider Comments	Overall Class Comments
1	1408	sit back on pockets	
2	1364	straigten back	
3	1613	sit on pockets	
4	1644	Shoulders back Ribs out	
5	289	legs back, heels down	
6	1006	Stirrups on balls	
7	696	look up sit back	
8	1110	stirrups on ball of feet steady lower leg	
9	583	strengthen seat & lower leg	
10			
11			

_____
Judges Signature

YEDA REINING **PATTERN NRHA #9** OFFICAL SCORE SHEET

Class 1A Senior high Diamond Reining 2 of 2

YEDA YOUTH EQUESTRIAN DEVELOPMENT ASSOCIATION

	EXHB #	MANEUVER DESCRIPTION	Sliding Stop Back	4 Spins Right	4 ¼ Spins Left	oOO Left	oOO Right	Right Rollback	Left Rollback	Stop Back	Overall Ability	HDD	Penalties	Final Score	Comments
		MANEUVER	1	2	3	4	5	6	7	8					
1	160	PENALTY					1								6
		SCORE	-1	+1	0	+½	-1	+½	+½	0	0	0		69½	
		Total			70	70½	108½	69	69½	69½					
2	377	PENALTY													4
		SCORE	-½	+1	+½	+½	-1	+½	-½	+½	0	0		71	
		Total	69½	70½	71	71½	70½	71	70½	71					
3	913	PENALTY					1								9
		SCORE	-1	+½	+½	-1	-1	+½	0	-½	0	0		67	
		Total	69	69½	70	108	107	107½	67½	67					
4	917	PENALTY													3
		SCORE	-½	+½	-½	+½	+1	+½	0	0				71½	
		Total	69½	70	69½	70	71	71½	71½	71½					
5		PENALTY													
		SCORE													
		Total													
6		PENALTY													
		SCORE													
		Total													
7		PENALTY													
		SCORE													
		Total													
8		PENALTY													
		SCORE													
		Total													
9		PENALTY													
		SCORE													
		Total													

Circled penalties are deemed due to horse not rider and will not appear in the final score.
Maneuvers and Overall Ability are scored +3 to - 3 in ½ point increments.
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments
Riders need to be scored through their entire pattern, if off pattern consider that a severe penalty and should be placed lower then other riders who stayed on pattern.

JUDGES SIGNATURE _____

YEDA Official Score Sheet – Ranch Horse Pattern # 9

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments.

1 – point penalty
- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 – point penalty
- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0:

Must be placed under rider/s without or not incurring faults.
- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description / Maneuver	Walk 1	Trot 2	X Trot 3	Stop 1½ R 4	Lope RL 5	Stop L RB 6	X Lope LL 7	N Lope LL 8	Change Leads 9	X Trot 10	Stop Back 11	Penalties	HDD	Overall Ability	Final Score	Comments
1 351	Penalty													0	0	70	
	Maneuver Score	0	+½	+½	-½	0	-½	+½	-½	0	+½	-½					
	Totals		70½	71	70½	70½	70	70½	70	70	70½	70					
2 840	Penalty			3										0	0	69	
	Maneuver Score	+½	+½	-1	0	0	-½	+½	0	+½	+1	+½					
	Totals	70½	71	107	107		106½	107	107	107½	108½	109					
3 278	Penalty				(0P)									0	0	70½	overspun
	Maneuver Score	0	+½	+½		-½	-½	0	+½	-1	+½	+½					
	Totals	70	70½	71	70½	70	70	70½	69½	70	70½						
4 311	Penalty													0	0	77	
	Maneuver Score	+½	+½	+1	+1	+½	+1	0	+½	+½	+1	+½					
	Totals		71	72	73	73½	74½		75	75½	76½	77					
5 421	Penalty									3				0	0	72	
	Maneuver Score	0	+½	+1	+1	+½	+½	+½	+½	+1	-1	+½					
	Totals	70	70½	71½	72½	73	73½	74	74½	75½	71½	72					
6 107	Penalty															77½	
	Maneuver Score	0	+½	+1	+1	+½	0	+½	+½	+1	+1	+1½					
	Totals	70	70½	71½	72½	73	73		74	75	76	77½					
7 633	Penalty															73	
	Maneuver Score	0	0	-½	0	+½	+½	+½	+1	+½	+½	0					
	Totals	70	70	109½	109½	70	70½	71	72	72½	73						
8	Penalty																
	Maneuver Score																

_____
Judges Signature

YEDA Official Score Sheet – Ranch Horse Pattern # 9

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments.

YOUTH EQUESTRIAN YEDA DEVELOPMENT ASSOCIATION

1 – point penalty
- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 – point penalty
- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0:

Must be placed under rider/s without or not incurring faults.
- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
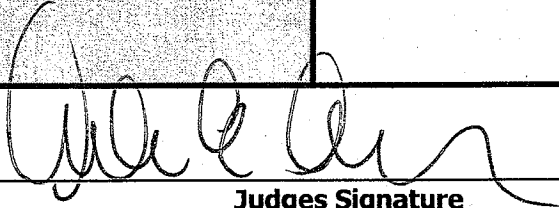- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

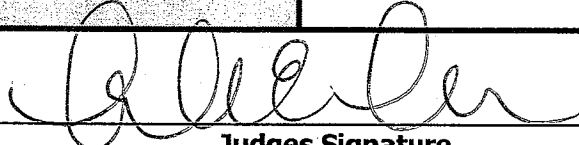*Circled penalties are deemed due to horse not rider and will not appear in the final score.*

Entry #		Maneuver Description / Maneuver	Walk 1	Trot 2	X Trot 3	Stop 1 ½ R 4	Lope RL 5	Stop L RB 6	X Lope LL 7	N Lope LL 8	Change Leads 9	X Trot 10	Stop Back 11	Penalties	HDD	Overall Ability	Final Score	Comments
1		Penalty																
		Maneuver Score																
		Totals																
2		Penalty																
		Maneuver Score																
		Totals																
3		Penalty																
		Maneuver Score																
		Totals																
4		Penalty																
		Maneuver Score																
		Totals																
5		Penalty																
		Maneuver Score																
		Totals																
6		Penalty																
		Maneuver Score																
		Totals																
7		Penalty																
		Maneuver Score																
		Totals																
8		Penalty																
		Maneuver Score																

Judges Signature

YEDA Official Score Sheet – RAIL Class: #5 Rail Hms Split A

Jr high emerald

	Back #	Rider Comments	Overall Class Comments
1	991	Shoulders back / close fingers	
2	1580	Straighten wrist / tighten elbow	
3	449	Sit back	
4	326	open shoulders watch leads / chin up	
5	1225	legs back / strengthen lower leg	
6	193	chin fwd	
7	1155	heels down / strengthen lower leg	
8			
9			
10			
11			

Judges Signature

	Back #	Rider Comments	Overall Class Comments
1	316	Relax shoulders + back watch leads Strengthen legs	
2	1299	deeper heel Sit on pockets	
3	1428	deeper heel dont twist wrists	
4	838	strengthen Lower leg keep stirrups on ball	
5	894	sit back lengthen stirrups	
6	411	legs back heels down	
7			
8			
9			
10			
11			

_____
Judges Signature

YEDA Official Score Sheet – Diamond Pattern 9

YOUTH EQUESTRIAN YEDA DEVELOPMENT ASSOCIATION

Updated 2020
Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)
- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ⅛ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)
- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)
- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

X jog tie breaker

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry #	Maneuver Description / Maneuver	Walk 1	X Jog 2	Stop 1 ¾ L 3	Lope RL 4	Δ Lead Lope LL 5	Walk 6	Jog 7	Stop Back 8	F & E	H D D	Total	Comments
1	913	Penalty									0	0	76	
		Maneuver Score	-½	+1	+½	+1½	0	+1	+1	+1½				
		Totals	69½	70½	71	72½		73½	74½	76				
2	684	Penalty									0	0	82	
		Maneuver Score	+1½	+½	+1	+2	+1½	+2	+2	+1½				
		Totals	71½	72	73	75	76½	78½	80½	82				
3	160	Penalty									+1	0	85½	
		Maneuver Score	+1½	+2	+1	+2	+2	+2	+2	+2				
		Totals	71½	73½	74½	76½	78½	80½	82½	84½				
4	1517	Penalty									0	0	78½	
		Maneuver Score	+1½	+1½	+2	0	+½	+1	+1	+1				
		Totals	71½	73	75	75	75½	76½	77½	78½				
5	438	Penalty									+2½	C	79	
		Maneuver Score	+1½	+2	0	-½	-½	+1	+1½	+1½				
		Totals	71½	73½	73½	73	72½	73½	75	76½				
6	917	Penalty									0	0	79½	Stop adjusting seat
		Maneuver Score	+1½	+1	+1	+1½	0	+1½	+1½	+1½				
		Totals	71½	72½	73½	75	75	76½	78	79½				
7	377	Penalty									0	0	78½	
		Maneuver Score	+1	+1	0	+1½	+1½	+1	+1½	+1				
		Totals	71	72	72	73½	75	76	77½	78½				
8	717	Penalty									0	0	84½	
		Maneuver Score	+1½	+2	+1½	+2	+2	+2	+2	+1½				
		Totals	71½	73½	75	77	79	81	83	84½				
9	1019	Penalty									+1		80½	
		Maneuver Score	+1	+1	0	+1½	+1½	+1	+2	+1½				
		Totals	71	72	72	73½	75	76	78	79½				

Judges Signature

YEDA Official Score Sheet – RAIL   Class: #8 rail Hms split C

YEDA — YOUTH EQUESTRIAN DEVELOPMENT ASSOCIATION

	Back #	Rider Comments	Overall Class Comments
1	272	Sit up- shoulders back watch leads	
2	1028	tighten elbow / sit tall	
3	1442	soften arms dont perch	
4	478	tighten elbows / Ribs up	
5	1013	Strengthen lower leg / heels down	
6			
7			
8			
9			
10			
11			

_____
Judges Signature

YOUTH EQUESTRIAN YEDA
DEVELOPMENT ASSOCIATION

YEDA Official Score Sheet – Sapphire / Alumni Pattern 8
Updated 2020
Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)
- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ⅛ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)
- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
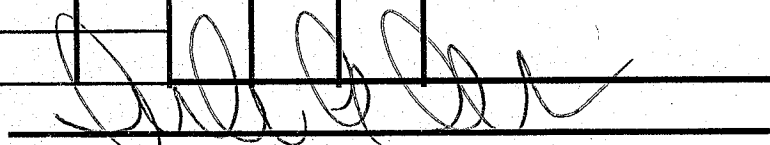- Loss of stirrup

Severe Faults (-5 points)
- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry #	Maneuver Description / Maneuver	Walk 1	X Jog 2	Lope RL 3	Lead Δ 4	Stop 360 L 5	F & E	HDD	Total	Comments
1	421	Penalty				(op)				70	*"No lead change don't adjust seat in walk
		Maneuver Score	0	+1	+1		-2				
		Totals	70	71	72	72	70				
2	351	Penalty			3					65	5
		Maneuver Score	+1	0	-2	0	-1				
		Totals	71	71	66						
3	311	Penalty								76½	1 4
		Maneuver Score	+1	+1½	+1½	+1	+1½				
		Totals	71	72½	74	75	76½				
4	840	Penalty				(op)				70	* No lead change tighten lower legs
		Maneuver Score	-½	+1	+1½		-2				
		Totals	69½	70½	72	72	70				
5	278	Penalty								71½	4pay attention to markers
		Maneuver Score	+1	+1	+1½	+1	-3				
		Totals	71	72	73½	74½	71½				
6	107	Penalty								72½	2 sit back
		Maneuver Score	+1	+1½	+1½	-½	-1				
		Totals	71	72½	74	73½	72½				
7	633	Penalty			3					72	3
		Maneuver Score	+1½	+1½	-1	+1½	+1½				
		Totals	71½	73	69	70½	72				
8		Penalty									
		Maneuver Score									
		Totals									
9		Penalty									
		Maneuver Score									

_____
Judges Signature

YEDA Official Score Sheet – Opal / Pearl Pattern 9

YOUTH EQUESTRIAN DEVELOPMENT ASSOCIATION

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)
- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ⅛ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)
- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)
- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry #	Maneuver Description	Walk	Jog	Jog O L	Jog	Stop Back	Jog	Stop	F & E	HDD	Total	Comments
		Maneuver	1	2	3	4	5	6	7				
4	1 / 305	Penalty											Sit back tighten elbows
		Maneuver Score	+½	+1	+½		-1	+1	0	0	0	72	
		Totals	70½	71½	72		71	72	72				
2	2 / 1619	Penalty											
		Maneuver Score	+½	+1½	+½		+1	+1	+1	0	0	76½	
		Totals	71½	73	73½		74½	75½	76½				
1	3 / 1624	Penalty											'
		Maneuver Score	+1½	+1½	+1½		0	+1½	+1	0	0	77	
		Totals	71½	73	74½		74½	76	77				
7	4 / 1551	Penalty						3					
		Maneuver Score	+½	+1½	0		0	-2	+½	0	0	68½	
		Totals	71½	73	73		73	(08)					
3	5 / 1596	Penalty											
		Maneuver Score	0	+½	+½		0	+1	+1	0	0	73	
		Totals	70	70½	71		71	72	73				
5	6 / 726	Penalty											
		Maneuver Score	+½	+1½	+½		-1	+½	-1	0	0	71	
		Totals	70½	72	72½		71½	72	71				
6	7 / 1508	Penalty											
		Maneuver Score	0	+½	-½		+½	0	0			70½	
		Totals	70	70½	70		70½						
	8	Penalty											
		Maneuver Score											
		Totals											
	9	Penalty											

_____
Judges Signature

Handwritten top right: Class #11 Elem Pearl Pattern Hms split B

YOUTH EQUESTRIAN YEDA
DEVELOPMENT ASSOCIATION

YEDA Official Score Sheet – Opal / Pearl Pattern 9
Updated 2020
Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)
- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ⅛ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)
- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)
- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry #	Maneuver Description	Walk	Jog	Jog O L	Jog	Stop Back	Jog	Stop	F & E	HDD	Total	Comments
		Maneuver	1	2	3	4	5	6	7				
4	1 1566	Penalty					ⓉＯ			0	0	(72½) *	No stop back
		Maneuver Score	+1½	+½	+1		0	-½	0				
		Totals	71½	72	73		73	72½					
2	2 1695	Penalty								0	0	69½	
		Maneuver Score	0	-1	0		+½	+½	+½				
		Totals	70	68	68		68½		69½				
5	3 1552	Penalty					ⓄＰ			0	0	(68) *	look up no stop back
		Maneuver Score	0	-½	0			-½	-1				
		Totals	70	69½				69	68				
6	4 1483	Penalty		5	5		5 Ⓞ	5	5	0	0	(29½) *	holding horn no stop back
		Maneuver Score	-½	-2	-2		0	-2	0				
		Totals	69½		49½		44½	34½	29½				
1	5 1219	Penalty								0	0	76	
		Maneuver Score	+1½	+1½	+2		-2	+2	+1				
		Totals	71½	73	75		73	75	76				
7	6 1649	Penalty										(60)	did not finish pattern
		Maneuver Score	+½	+½	-2		-3	-3	-3				
		Totals	70½	71	69		41	43	40				
3	7 1540	Penalty										68½	steady hands
		Maneuver Score	+½	-½	0		-1	-½	0				
		Totals	70½	70	70		69	68½	68½				
	8	Penalty											
		Maneuver Score											
		Totals											
	9	Penalty											

_____

Judges Signature

YOUTH EQUESTRIAN YEDA DEVELOPMENT ASSOCIATION

YEDA Official Score Sheet – Opal / Pearl Pattern 9
Updated 2020
Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

Handwritten top right: Class #12 Elem Pearl Pattern HMS Split C

Minor Faults (-1 point)
- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ⅛ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)
- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)
- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry #	Maneuver Description	Walk	Jog	Jog O L	Jog	Stop Back	Jog	Stop	F & E	HDD	Total	Comments
	Maneuver		1	2	3	4	5	6	7				
1	686	Penalty								0	0	76½	
		Maneuver Score	+½	+1½	+1½		0	+1	+1				
		Totals	71½	73	74½		74½		76½				
2	1544	Penalty								0	0	65½	Keep arms quiet
		Maneuver Score	+1	-1	-1		-1½	-1	-1				
		Totals	71	70	69		67½						
3	245	Penalty								0	0	77	
		Maneuver Score	+1½	+1½	+1		+½	+1½	+1				
		Totals	71½	73	74		74½	76	77				
4	1514	Penalty								0	0	76	
		Maneuver Score	+1½	+1	+1		+1	+1	+½				
		Totals	71½	72½	73½		74½	75½	76				
5	1473	Penalty										79½	
		Maneuver Score	+½	+1½	+2		+1½	+1½	+1½				
		Totals	71½	73	75		76½	78	79½				
6	1609	Penalty			(QP)							68½	Wrong side of C
		Maneuver Score	+½	+½	0		+½	-2	-1				
		Totals	70½	71	71		71½	69½	68½				
7		Penalty											
		Maneuver Score											
		Totals											
8		Penalty											
		Maneuver Score											
		Totals											
9		Penalty											

_____

Judges Signature

YEDA Official Score Sheet – Opal / Pearl Pattern 9

YOUTH EQUESTRIAN YEDA DEVELOPMENT ASSOCIATION

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ⅛ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments
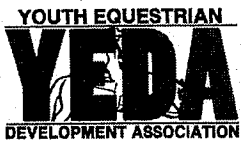**Horse Degree of Difficulty (HDD)** is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments
Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry #	Maneuver Description	Walk	Jog	Jog O L	Jog	Stop Back	Jog	Stop	F & E	HDD	Total	Comments
		Maneuver	1	2	3	4	5	6	7				
1	1503	Penalty										74½	legs back strengthen lowerleg
		Maneuver Score	+1	+1	+½		+½	+1	+½				
		Totals	71	72	72½		73	74	74½				
2	1000	Penalty			1							70	Relax Shoulders
		Maneuver Score	0	0	-½		+½	+½	+½				
		Totals	70	70	68½		69		70				
3	1464	Penalty	1	(op)								65½ (op)	NO jog B-C
		Maneuver Score	-1	-1	-2		+1	+½	-1				
		Totals	68	67	65		66	66½					
4	1498	Penalty										65½	tighten upper body
		Maneuver Score	0	-1	-½		-1	-1	-1				
		Totals	70	69	68½		67½						
5	1604	Penalty										69½	
		Maneuver Score	-½	0	-1		+½	+½	-2				
		Totals	69½	69½	68½		69	69½					
6		Penalty											
		Maneuver Score											
		Totals											
7		Penalty											
		Maneuver Score											
		Totals											
8		Penalty											
		Maneuver Score											
		Totals											
9		Penalty											

_____
Judges Signature

YOUTH EQUESTRIAN YEDA DEVELOPMENT ASSOCIATION

Class #14 Jr high emerald Pattern Hms Split A

YEDA Official Score Sheet – Emerald Pattern 9
Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)
- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ⅛ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)
- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)
- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry #	Maneuver Description	Walk 1-2	X-Jog 3	Jog 4	Lope RL 5	Stop 6	F & E	HDD	Total	Comments
1	1225	Penalty								73½	legs back
		Maneuver Score	+½	+1	+1	0	+1				
		Totals	70½	71½	72½		73½				
2	1442	Penalty								71½	keep body in position during stop
		Maneuver Score	+1	+1	+1	-1	-½				
		Totals	71	72	73	72	71½				
3	894	Penalty								77½	
		Maneuver Score	+1½	+1½	+1½	+1½	+1½				
		Totals	71½	73	74½	76	77½				
4	449	Penalty								73	
		Maneuver Score	+½	0	+1	+1	+½				
		Totals	70½	70½	71½	72½	73				
5	991	Penalty								72½	Dont break wrists
		Maneuver Score	+1	+1	+½	+½	-½				
		Totals		72	72½	73					
6	272	Penalty								69½	
		Maneuver Score	+½	0	+½	-1	-½				
		Totals	70½	70½	71	70	69½				
7		Penalty									
		Maneuver Score									
		Totals									
8		Penalty									
		Maneuver Score									
		Totals									
9		Penalty									

_____
Judges Signature

YOUTH EQUESTRIAN
YEDA
DEVELOPMENT ASSOCIATION

YEDA Official Score Sheet – Emerald Pattern 9
Updated 2020
Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)
- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ⅛ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)
- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)
- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments
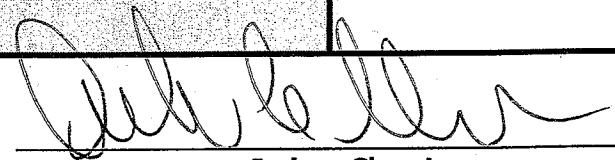*Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry #	Maneuver Description	Walk	X-Jog	Jog	Lope RL	Stop	F & E	HDD	Total	Comments
		Maneuver	1-2	3	4	5	6				
3 / 1	411	Penalty						0	0	71½	
		Maneuver Score	+½	+½	0	+1	-½				
		Totals	70½	71	71	72	71½				
4 / 2	326	Penalty						0	0	70	
		Maneuver Score	+1	+½	-1	0	+½				
		Totals	71	71½	69½	69½	70				
5 / 3	1428	Penalty						0	0	69½	
		Maneuver Score	+½	-1	+1	0	0				
		Totals	70½	68½	69½						
6 / 4	195	Penalty						0	0	69	
		Maneuver Score	+1	+1	-1	-1	-1				
		Totals	71	72	71	70	69				
2 / 5	1155	Penalty						0	0	72½	
		Maneuver Score	+1	+1	0	0	+½				
		Totals	71	72	72		72½				
1 / 6	1028	Penalty						0	0	73½	
		Maneuver Score	+½	+1	+1	+1	0				
		Totals	70½	71½	72½	73½					
7		Penalty									
		Maneuver Score									
		Totals									
8		Penalty									
		Maneuver Score									
		Totals									
9		Penalty									

_____
Judges Signature

YEDA Official Score Sheet – RAIL   Class: #16 Elem Pearl Rail A

Back #	Rider Comments	Overall Class Comments
1 686	deeper through heel	
2 726	lower left hand	
3 1503	Shoulders back Ribs up	
4 1552	tighten elbows look up	
5 1551	deeper heel	
6 1483	Shoulders back sit back elbows tight	
7 1544	tighten elbows	
8		
9		
10		
11		

_____
Judges Signature

YEDA Official Score Sheet – RAIL   Class: #18 Elem Pearl Rail Split B

	Back #	Rider Comments	Overall Class Comments
1	1609	Don't arch back left arm quiet	
2	1498	tighten elbows	
3	1695	lengthen stirrups	
4	1508	keep upper body square	
5	1219	chin + eyes up	
6	1624	sit back on pockets stronger chin	
7			
8			
9			
10			
11			

_____
Judges Signature

YOUTH EQUESTRIAN YEDA DEVELOPMENT ASSOCIATION

YEDA Official Score Sheet – Emerald Pattern 9
Updated 2020
Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)
- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ⅛ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)
- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)
- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry #	Maneuver Description / Maneuver	Walk 1-2	X-Jog 3	Jog 4	Lope RL 5	Stop 6	F & E	HDD	Total	Comments
3	1 1299	Penalty						0	0	72½	
		Maneuver Score	0	+½	+1	+1	0				
		Totals	70	70½	71½	72½	72½				
6	2 838	Penalty				5		0	0	64	
		Maneuver Score	+½	+1	+1½	-3	-1				
		Totals	70½	71½	73	65	64				
2	3 316	Penalty						0	0	73½	
		Maneuver Score	+1	+1	+1	+1	-½				
		Totals	71	72	73	74	73½				
5	4 1580	Penalty				3		0	0	67	
		Maneuver Score	+½	+½	0	-1	0				
		Totals	70½	71	71	67	67				
1	5 478	Penalty								76	
		Maneuver Score	+1	+1½	+1½	+2	0				
		Totals	71	72½	74	76	76				
4	6 1013	Penalty				1				67½	
		Maneuver Score	+½	-½	-½	-1	0				
		Totals		70	69½	67½					
	7	Penalty									
		Maneuver Score									
		Totals									
	8	Penalty									
		Maneuver Score									
		Totals									
	9	Penalty									

_____
Judges Signature

YOUTH EQUESTRIAN
YEDA
DEVELOPMENT ASSOCIATION

YEDA Official Score Sheet – Emerald Pattern 9
Updated 2020
Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)
- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ⅛ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)
- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)
- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments
Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry #	Maneuver Description	Walk 1-2	X-Jog 3	Jog 4	Lope RL 5	Stop 6	F & E	HDD	Total	Comments
1	1006	Penalty						0	0	74½	
		Maneuver Score	+1	+½	+1½	+1	+½				
		Totals	71	71½	73	74	74½				
2	1110	Penalty						0	0	75½	
		Maneuver Score	+1½	+1½	+1	+1½	0				
		Totals	71½	73	74	75½	75½				
3	1613	Penalty						0	0	71½	Sit back
		Maneuver Score	0	+½	+½	0	+½				
		Totals	70	70½	71		71½				
4	289	Penalty						0	0	75	
		Maneuver Score	+1	+1½	+1½	+1	⊘				
		Totals	71	72½	74	75					
5	1644	Penalty		3				0	0	69	Strengthen lower leg
		Maneuver Score	+1	-1	+½	+1½	+1				
		Totals	71	67	67½	68	69				
6	1468	Penalty								73½	
		Maneuver Score	+1	-½	+1	+1	+1				
		Totals	71	70½	71½	72½	73½				
7	696	Penalty								72½	Sit back
		Maneuver Score	+1	+½	0	+½	+½				
		Totals	71	71½	71½	72	72½				
8	583	Penalty								67½	
		Maneuver Score	+1	+1	-1	-2	-1½				
		Totals	71	72	71	69	67½				
9		Penalty									

_____
Judges Signature

YEDA Official Score Sheet – Emerald Pattern 9

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

YOUTH EQUESTRIAN
YEDA
DEVELOPMENT ASSOCIATION

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ⅛ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

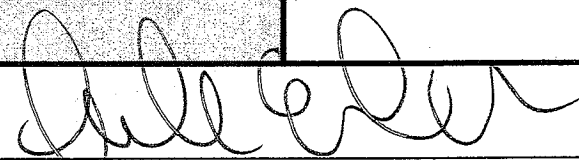**Form & Effectiveness (F & E)** of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry #	Maneuver Description / Maneuver	Walk 1-2	X-Jog 3	Jog 4	Lope RL 5	Stop 6	F & E	HDD	Total	Comments
1	1364	Penalty									
		Maneuver Score	+½	+1	+1	+1½	0			74	
		Totals	70½		72½	74	74				
2		Penalty									
		Maneuver Score									
		Totals									
3		Penalty									
		Maneuver Score									
		Totals									
4		Penalty									
		Maneuver Score									
		Totals									
5		Penalty									
		Maneuver Score									
		Totals									
6		Penalty									
		Maneuver Score									
		Totals									
7		Penalty									
		Maneuver Score									
		Totals									
8		Penalty									
		Maneuver Score									
		Totals									
9		Penalty									

Judges Signature

YEDA Official Score Sheet – RAIL   Class: # 2D Elem Pearl rail   Split C

	Back #	Rider Comments	Overall Class Comments
1	1000	sit back	
2	1540	legs back heels down	
3	1404	Dont break gait	
4	245	Dont break right wrist Right shoulder back	
5	1619	legs back shoulders back	
6	1566	pull lower leg back Dont arch back	
7			
8			
9			
10			
11			

_____
Judges Signature

	Back #	Rider Comments	Overall Class Comments
1	305	Stretch tall	
2	1649	sit back on pocket	
3	1514	look up	
4	324	Chin up tighten elbows Shoulders back	
5	1604	Shoulders back tighten elbows legs back sit back	
6	1473	Bring left hand down	
7	1596	open shoulders	
8			
9			
10			
11			

_____
Judges Signature

YEDA Official Score Sheet -- Ranch Horse Pattern # 9

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments.

1 – point penalty
- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 – point penalty
- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0:

Must be placed under rider/s without or not incurring faults.
- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description / Maneuver	Walk 1	Trot 2	X Trot 3	Stop 1½ R 4	Lope RL 5	Stop L RB 6	X Lope LL 7	N Lope LL 8	Change Leads 9	X Trot 10	Stop Back 11	Penalties	HDD	Overall Ability	Final Score	Comments
1 547	Penalty																
	Maneuver Score	0	0	+1	+1	+½	+1	+1	0	(-)	+1	0		0	0	75½	
	Totals			71	72		73½		74½								
2 604	Penalty				(OP)												(OP) overspur
	Maneuver Score	+½	+½	+1		+½	-1	+1	0	0	+1	0		0	0	73½	
	Totals	70½	71	72			71½	72½			73½	73½					
3 520	Penalty			3													
	Maneuver Score	0	+½	-2	+½	+1	0	+1	+1	+1	+1	+½		0	0	71½	
	Totals		70½	65½	66	67	67		69	70							
4 687	Penalty																
	Maneuver Score	0	+½	+1	+1	+½	+1	+1	+½	0	+1	+½		0	0	77	
	Totals		70½	71½	72½		74		75½								
5 1124	Penalty									(OP)							NO Lead Change
	Maneuver Score	0	-½	0	0	0	0	-1½	-1		+½	0				(67½)	
	Totals	70	69½				68	67									
6 390	Penalty																
	Maneuver Score	0	+½	+½	+1	+½	-1	-1½	0	+½	+½	+1				72	
	Totals	70	70½	71	72		71½	70			71	72					
7 591	Penalty						3	3	3	3							
	Maneuver Score	0	+½	+½	-1½	0	-1½	-1½	-1½	-1½	+½	0				52	
	Totals		70½	71	69½		65	60½	56	51½	52						
8	Penalty																
	Maneuver Score																

_____
Judges Signature

YEDA Official Score Sheet – Ranch Horse Pattern # 9

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments.

1 – point penalty
- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 – point penalty
- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0:

Must be placed under rider/s without or not incurring faults.
- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

Circled penalties are deemed due to horse not rider and will not appear in the final score.

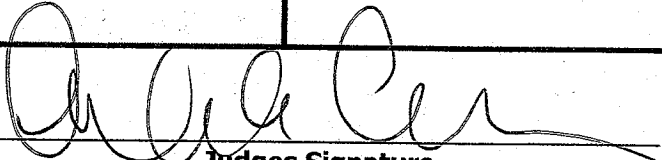| Entry #	Maneuver Description	Walk	Trot	X Trot	Stop 1 ½ R	Lope RL	Stop L RB	X Lope LL	N Lope LL	Change Leads	X Trot	Stop Back	Penalties	HDD	Overall Ability	Final Score	Comments
	Maneuver	1	2	3	4	5	6	7	8	9	10	11					
1 766	Penalty																
	Maneuver Score	0	+½	0	+½	+½	-½	-½	-½	-½	+½	+½				70½	
	Totals		70½		71		71	70½	70	69½	70						
2	Penalty																
	Maneuver Score																
	Totals																
3	Penalty																
	Maneuver Score																
	Totals																
4	Penalty																
	Maneuver Score																
	Totals																
5	Penalty																
	Maneuver Score																
	Totals																
6	Penalty																
	Maneuver Score																
	Totals																
7	Penalty																
	Maneuver Score																
	Totals																
8	Penalty																
	Maneuver Score																

Judges Signature

YEDA Official Score Sheet – RAIL   Class: #23 Jr Opar Rail A Split

	Back #	Rider Comments	Overall Class Comments
1	1530	Sit back + legs back Relax arms + hands	
2	329	Ribs up belly button to spine	
3	1443	Relax shoulders back Stretch up	
4	1505	Close fingers	
5	1600	Sit tall	
6	1437	Shoulders back dont break wrists left elbow fwd	
7			
8			
9			
10			
11			

_____ Judges Signature

YOUTH EQUESTRIAN YEDA DEVELOPMENT ASSOCIATION

YEDA Official Score Sheet – Ranch Horse Pattern # 9
Updated June 2020
Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments.

1 – point penalty
- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 – point penalty
- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0:
Must be placed under rider/s without or not incurring faults.
- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description / Maneuver	Walk 1	Trot 2	X Trot 3	Stop 1½ R 4	Lope RL 5	Stop L RB 6	X Lope LL 7	N Lope LL 8	Change Leads 9	X Trot 10	Stop Back 11	Penalties	HDD	Overall Ability	Final Score	Comments
1 — 1098	Penalty															73	
	Maneuver Score	0	+½	+1	+½	+½	-½	+½	0	-½	+½	+½					
	Totals		70½	71½	72	72½	72	72½		72		73					
2 — 700	Penalty															75½	
	Maneuver Score	0	+½	+1	0	+1	-½	+1	0	+½	+1	+1					
	Totals		70½	71½		72½	72	73	73	73½	74½	75½					
3 — 893	Penalty															71	
	Maneuver Score	0	0	-½	0	+½	-½	0	0	+½	+½	+½					
	Totals		70	69½		70	69½			70	70½	71					
4 — 153	Penalty								3	3						63½	
	Maneuver Score	0	0	+½	0	0	0	+½	-½	-½	+½	0					
	Totals			70½				71	67½	63½	64						
5 — 1399	Penalty								3	3	1					62½	
	Maneuver Score	0	0	+½	+½	+½	0	+1	-1	-1½	-1	+½					
	Totals			70½	71	71½		72½	68½	64	62	62½					
6 — 1064	Penalty			1												75	
	Maneuver Score	+½	+½	-1	+½	+½	+½	+½	+1	+1	+1	+1					
	Totals	70½	71	69	69½	70	70½	71	72	73	74	75					
7 — 389	Penalty															74	
	Maneuver Score	-½	+½	+½	0	+½	+½	+½	0	+½	+½	+1					
	Totals	69½	70	70½		71	71½	72	72	72½	73	74					
8 — 501	Penalty															73½	
	Maneuver Score	+½	+½	0	+½	+½	0	+½	0	+½	+½	0					

_____
Judges Signature

YEDA Official Score Sheet – Ranch Horse Pattern # 9

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments.

1 – point penalty
- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 – point penalty
- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0:

Must be placed under rider/s without or not incurring faults.
- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.
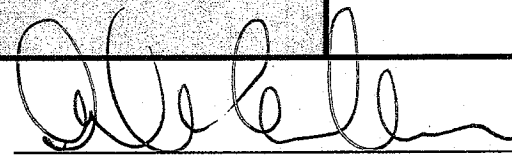
Entry #	Maneuver Description / Maneuver	Walk 1	Trot 2	X Trot 3	Stop 1 ½ R 4	Lope RL 5	Stop L RB 6	X Lope LL 7	N Lope LL 8	Change Leads 9	X Trot 10	Stop Back 11	Penalties	HDD	Overall Ability	Final Score	Comments
1	Penalty																
	Maneuver Score																
	Totals																
2	Penalty																
	Maneuver Score																
	Totals																
3	Penalty																
	Maneuver Score																
	Totals																
4	Penalty																
	Maneuver Score																
	Totals																
5	Penalty																
	Maneuver Score																
	Totals																
6	Penalty																
	Maneuver Score																
	Totals																
7	Penalty																
	Maneuver Score																
	Totals																
8	Penalty																
	Maneuver Score																

_____

Judges Signature

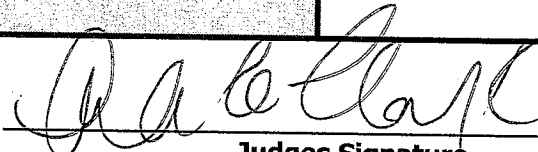|	Back #	Rider Comments	Overall Class Comments
1	1174	Shoulders back Nice position	
2	1479	Sit back bend elbows	
3	1687	Shoulders back Ribs up	
4	1641	Shoulders back Stretch tall	
5	1465	tighten elbows lower hands Square Arms Lower legs back	
6	1506	Shoulders back Strengthen upper body	
7	301	Sit back Shoulders back	
8			
9			
10			
11			

_____
Judges Signature

YOUTH EQUESTRIAN YEDA DEVELOPMENT ASSOCIATION

YEDA Official Score Sheet – RAIL   Class: #26 Jr Ruby rail split A

	Back #	Rider Comments	Overall Class Comments
1	384	Straighten back strengthen lower leg Neck up	
2	543	dont arch back	
3	978	Steady lower leg very nice position	
4	481	Dont break wrists Deeper heels	
5	1.039	upper body back Sit on pockets	
6	933	SH back tighten elbows	
7			
8			
9			
10			
11			

_____
Judges Signature

YEDA Official Score Sheet – RAIL   Class: #27 Jr. Opal rail split C

	Back #	Rider Comments	Overall Class Comments
1	739	tighten elbows / Make smart rail decisions	
2	1457	sit tall / Chin up	
3	1186	square left arm sit back / tighten elbows	
4	1489	elbows in / Button shirt	
5	1446	legs back hands up	
6	1080	sit back / Shoulders back tighten elbows	
7			
8			
9			
10			
11			

_____
Judges Signature

YEDA Official Score Sheet – Ranch Horse Pattern # 9

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments.

YOUTH EQUESTRIAN YEDA DEVELOPMENT ASSOCIATION

1 – point penalty
- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 – point penalty
- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0:
Must be placed under rider/s without or not incurring faults.
- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
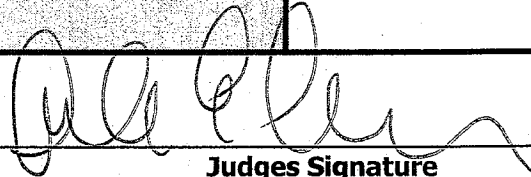- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry #	Maneuver Description / Maneuver	Walk 1	Trot 2	X Trot 3	Stop 1 ½ R 4	Lope RL 5	Stop L RB 6	X Lope LL 7	N Lope LL 8	Change Leads 9	X Trot 10	Stop Back 11	Penalties	HDD	Overall Ability	Final Score	Comments
1	1034	Penalty															76	
		Maneuver Score	ⓞ	ⓞ	+1	+1	+½	+1	+½	ⓞ	+½	+½	+1					
		Totals			71	72	72½	73½	74		74½	75	76					
2	1493	Penalty			1												73½	
		Maneuver Score	-½	ⓞ	ⓞ	+1	+½	+1	+1	+½	+½	+½	ⓞ					
		Totals	69½		108½	69½	70	71	72	72½	73	73½						
3	414	Penalty															76½	
		Maneuver Score	ⓞ	+½	+1	+½	+½	+½	+1	+½	+1	+1½	+½					
		Totals		70½	71½	72	72½	73	74	74½	75½	76	76½					
4		Penalty																
		Maneuver Score																
		Totals																
5		Penalty																
		Maneuver Score																
		Totals																
6		Penalty																
		Maneuver Score																
		Totals																
7		Penalty																
		Maneuver Score																
		Totals																
8		Penalty																
		Maneuver Score																

_____
Judges Signature

YOUTH EQUESTRIAN YEDA DEVELOPMENT ASSOCIATION

YEDA Official Score Sheet – RAIL   Class: #29 Jr. Opal rail split D

	Back #	Rider Comments	Overall Class Comments
1	1590	Stretch up dont arch back	
2	1651	Shoulders back bend elbows	
3	1574	bend elbows	
4	1126	Stronger chin belly button to spine	
5	1676	deeper heel legs back	
6	1440	Sit up Shoulders back	
7			
8			
9			
10			
11			

Judges Signature

YOUTH EQUESTRIAN YEDA DEVELOPMENT ASSOCIATION

YEDA Official Score Sheet – Sapphire / Alumni Pattern 8
Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ⅛ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

tie broke with penalt

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry #	Maneuver	Walk 1	X Jog 2	Lope RL 3	Lead Δ 4	Stop 360 L 5	F & E	HDD	Total	Comments
3 1	389	Penalty								71½	
		Maneuver Score	+1	+1	0	0	-1/2				
		Totals	71	72	72						
7 2	501	Penalty				3				69½	
		Maneuver Score	+1/2	+1	+1 1/2	-1	+1/2				
		Totals	70 1/2	71 1/2	73	69	69 1/2				
8 3	547	Penalty			3					66	
		Maneuver Score	0	+1	-1 1/2	+1/2	-1				
		Totals	70	71	106 1/2	107	106				
6 4	687	Penalty								69½	tighten elbows quiet hands
		Maneuver Score	+1/2	0	-1/2	0	-1/2				
		Totals	70 1/2	70 1/2	70	70	69 1/2				
1 5	390	Penalty								73	
		Maneuver Score	0	+1/2	+1	+1	+1/2				
		Totals		70 1/2	71 1/2	72 1/2	73				
2 6	591	Penalty				1				72	
		Maneuver Score	0	+1/2	+1 1/2	-1	+1	+1			
		Totals		70 1/2	72	70	71				
5 7	153	Penalty					1			70	
		Maneuver Score	0	0	-1/2	0	+1/2				
		Totals			69 1/2		70				
4 8	1098	Penalty					1			71½	watch markers
		Maneuver Score	+1/2	+1	+1	+1	-1				
		Totals	70 1/2	71 1/2	72 1/2	73 1/2	71 1/2				
9		Penalty									
		Maneuver Score									

Judges Signature

YEDA Official Score Sheet – Sapphire / Alumni Pattern 8

YOUTH EQUESTRIAN YEDA DEVELOPMENT ASSOCIATION

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)
- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ⅛ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)
- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)
- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments
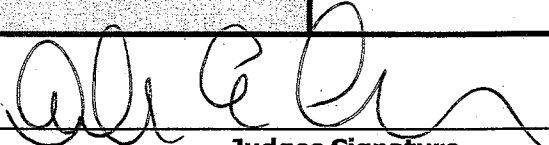*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver	Walk 1	X Jog 2	Lope RL 3	Lead Δ 4	Stop 360 L 5	F & E	HDD	Total	Comments
1 — 1399	Penalty				3	(op)			(48)	Spun R.
	Maneuver Score	+½	+½	+1	-1	0				
	Totals	70½	71	72	68	68				
2 — 1064	Penalty								75½	
	Maneuver Score	+½	+1½	+1	+1½	+1				
	Totals	70½	72	73	74½					
3 — 520	Penalty								72	Close hands
	Maneuver Score	+½	+1	+1	-1½	+1				
	Totals	70½	71½	72½	71	78				
4 — 766	Penalty						+1		73	
	Maneuver Score	-½	+1	+1	+1	-½				
	Totals	69½	70½	71½	72½	72				
5 — 604	Penalty				(op)				(71½)	No lead change
	Maneuver Score	+½	-½	+1	.	+½				
	Totals	70½	70	71		71½				
6 — 700	Penalty			3					69	
	Maneuver Score	+½	+1	-1	+1	+½				
	Totals	70½	71½	10½	68½	69				
7 — 1124	Penalty				(op)				(69)	No lead change hands up sit back
	Maneuver Score	+½	0	-½		-1				
	Totals	70½	70½	70	70	69				
8 — 893	Penalty								73½	
	Maneuver Score	+½	+1	+½	+1	+½				
	Totals	70½	71½	72	73	73½				
9	Penalty									
	Maneuver Score									

Judges Signature

YEDA Official Score Sheet – RAIL   Class: # 32 Jr RWDY rail Split B
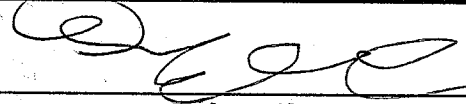
	Back #	Rider Comments	Overall Class Comments
1	880	neck up	
2	281	legs back heels down	
3	1595	belly button to spine Soften elbows	
4	109	Sit back on pockets Strengthen lower leg	
5	124	keep stirrups on ball heels down watch leads	
6	1664	Sit back sit on pockets	
7			
8			
9			
10			
11			

_____
Judges Signature

YEDA Official Score Sheet – RAIL   Class: #33 Sr. Ruby Rail split A

	Back #	Rider Comments	Overall Class Comments
1	954	Ribs up watch leads Sit tall	
2	238	hands up feet too deep	
3	769	dont break wrists	
4	1108	Dont arch back	
5	233	legs back	
6	886	legs back sit on pockets	
7			
8			
9			
10			
11			

_____
Judges Signature

YOUTH EQUESTRIAN YEDA DEVELOPMENT ASSOCIATION

YEDA Official Score Sheet – Opal / Pearl Pattern 9
Updated 2020
Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)
- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ⅛ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)
- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)
- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments
Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry #	Maneuver Description / Maneuver	Walk 1	Walk 2	Jog 3	Jog O L 4	Stop Back 5	Jog 6	Stop 7	F & E	HDD	Total	Comments
1	1437	Penalty										71	tighten left elbow
		Maneuver Score	+½	+½	+½	-½	-½	+½	0				
		Totals	70½	71	71½	71	70½	71					
2	1443	Penalty			1							73	
		Maneuver Score	+½	+½	-1	+1	+1	+1	+1				
		Totals	70½	71	69	70	71	72	73				
3	1479	Penalty										67	bend elbows look up
		Maneuver Score	0	0	-½	-1	0	0	-1½				
		Totals			69½	68½			67				
4	739	Penalty										74½	
		Maneuver Score	+½	+½	+1	+1	+1	+½	0				
		Totals	70½	71	72	73	74	74½					
5	301	Penalty										68½	
		Maneuver Score	0	0	-½	-½	-½	0	0				
		Totals	70	70	69½	69	68½						
6	1676	Penalty										69½	sit back tighten elbows
		Maneuver Score	+½	+½	0	-½	-½	0	-½				
		Totals	70½	71		70½	70		69½				
7	1186	Penalty										69	look up
		Maneuver Score	0	0	-½	-1	0	+½	0				
		Totals			69½	68½	68½	69					
8		Penalty											
		Maneuver Score											
		Totals											
9		Penalty											

_____
Judges Signature

YOUTH EQUESTRIAN
YEDA
DEVELOPMENT ASSOCIATION

YEDA Official Score Sheet – Opal / Pearl Pattern 9
Updated 2020
Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

#35 Jr Opal Pat Opal Split B

Minor Faults (-1 point)
- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ⅛ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)
- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)
- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments
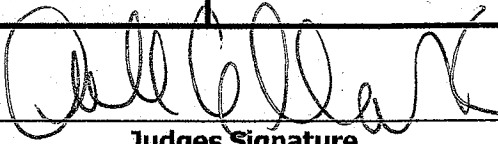
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

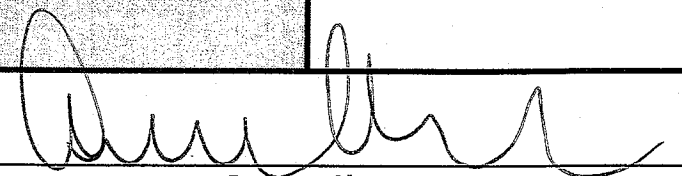*Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry #	Maneuver Description	Walk 1	Walk 2	Jog 3	Jog O L 4	Stop Back 5	Jog 6	Stop 7	F & E	HDD	Total	Comments
1 (i)	1174	Penalty										81	
		Maneuver Score	+1	+½	+1½	+2	+2	+2	+2				
		Totals	71	71½	73	75	77	79	81				
2 (4)	1506	Penalty				⋀						66	
		Maneuver Score	+½	+½	-½	-1½	-½	0	-½				
		Totals	70½	71	70½	67	66½		66				
3 (2)	329	Penalty										72½	tighten elbows
		Maneuver Score	+½	+½	+½	0	+½	0	+½				
		Totals		71	71½		72		72½				
4 (3)	1505	Penalty			1							71	Keep stirrups on ball.
		Maneuver Score	+½	+½	0	+1	-½	+½	0				
		Totals	70½	71	70	71	70½	71	71				
5 (6)	1446	Penalty										70½	
		Maneuver Score	+½	+½	0	0	-½	0	0				
		Totals	70½	71	71	71	70½						
6 (5)	1574	Penalty										67	Sit down
		Maneuver Score	+½	+½	-1	-1	0	-2	0				
		Totals	70½	71	70	69		67					
7		Penalty											
		Maneuver Score											
		Totals											
8		Penalty											
		Maneuver Score											
		Totals											
9		Penalty											

_____
Judges Signature

YEDA Official Score Sheet – RAIL   Class: #36 Sr Ruby rail Split B

	Back #	Rider Comments	Overall Class Comments
1	1340	Neck up Straighten spine	
2	968	Stretch tall Shoulders back	
3	794	Don't arch back feet down	
4	1472	legs back strengthen seat	
5	1026	open shoulders strengthen lower leg	
6	1130	hands fwd sit deep in stops. sit back	
7			
8			
9			
10			
11			

_____
Judges Signature

YEDA Official Score Sheet – RAIL Class: #37 Sr. Rubyrail Split C

	Back #	Rider Comments	Overall Class Comments
1	1079	belly button to spine dont arch back	
2	1673	sit on pockets Dont arch back	
3	973	sit back	
4	133	look straight ahead deeper heels so you keep stirrups	
5	1461	quiet arms tighten elbows	
6			
7			
8			
9			
10			
11			

Judges Signature

YEDA Official Score Sheet – Opal / Pearl Pattern 9
Updated 2020
Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

YOUTH EQUESTRIAN YEDA DEVELOPMENT ASSOCIATION

Minor Faults (-1 point)
- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ⅛ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)
- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)
- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry #	Maneuver Description / Maneuver / Penalty / Maneuver Score / Totals	Walk 1	Walk 2	Jog 3	Jog O L 4	Stop Back 5	Jog 6	Stop 7	F & E	HDD	Total	Comments
1	803	Penalty										71½	
		Maneuver Score	+½	O	-1	+1	0	+½	+½				
		Totals	70½	70½	69½	70½		71	71½				
2	1607	Penalty										74	
		Maneuver Score	+½	+½	+1	+1	+1	0	+1				
		Totals	70½	71	72	73	74	73	74				
3	688	Penalty										77½	
		Maneuver Score	+1	+1	+1½	+½	+1	+1½	+1				
		Totals	71	72	73½	74	75	76½	77½				
4	1429	Penalty										69½	heels down
		Maneuver Score	+½	+½	+½	0	-1	-½	-½				
		Totals	70½	71	71½		70½	70	69½				
5	1536	Penalty										67	even reins
		Maneuver Score	0	+½	-½	-1½	-1	0	+½				
		Totals		70½	70	67½	66½		67				
6	1557	Penalty										75	
		Maneuver Score	+1	+1	+1	+1	-½	+1	+½				
		Totals	71	72	73	74	73½	74½	75				
7		Penalty											
		Maneuver Score											
		Totals											
8		Penalty											
		Maneuver Score											
		Totals											
9		Penalty											

Judges Signature

YEDA Official Score Sheet – Opal / Pearl Pattern 9

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

#39 Jr opal pat Split C

Minor Faults (-1 point)
- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ⅛ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)
- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
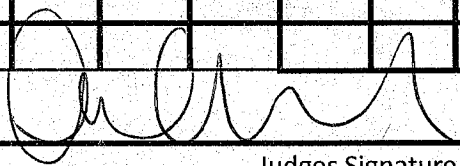- Loss of stirrup

Severe Faults (-5 points)
- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #		Walk 1	Walk 2	Jog 3	Jog OL 4	Stop Back 5	Jog 6	Stop 7	F & E	HDD	Total	Comments
1 1126	Penalty										76½	
	Maneuver Score	+1	-1½	+1½	+1½	+1	+1½	+1½				
	Totals	71	69½	71	72½	73½	75	76½				
2 1600	Penalty			1	1						65	
	Maneuver Score	0	0	-1½	-1½	0	0	0				
	Totals			107½	65							
3 1457	Penalty										72½	
	Maneuver Score	+½	+½	+1	0	-½	+1½	+½				
	Totals	70½	71	72		71½	72	72½				
4 1465	Penalty										68	bend elbows
	Maneuver Score	+½	+½	-1	-½	-1	0	-½				
	Totals	70½	71	70	69½	68½		68				
5 1080	Penalty				1						71½	tighten elbows.
	Maneuver Score	+½	+½	+½	-½	+1	0	+½				
	Totals	70½	71	71½	70	71		71½				
6 1440	Penalty										76	
	Maneuver Score	+½	+½	+1½	+1½	0	+1½	+½				
	Totals	70½	71	72½	74	74	75½	76				
7	Penalty											
	Maneuver Score											
	Totals											
8	Penalty											
	Maneuver Score											
	Totals											
9	Penalty											

_____
Judges Signature

YOUTH EQUESTRIAN YEDA DEVELOPMENT ASSOCIATION

YEDA Official Score Sheet – Opal / Pearl Pattern 9
Updated 2020
Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)
- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ⅛ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)
- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)
- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments
Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry #	Maneuver Description / Maneuver	Walk 1	Walk 2	Jog 3	Jog O L 4	Stop Back 5	Jog 6	Stop 7	F & E	HDD	Total	Comments
1	1 1590	Penalty											
		Maneuver Score	+½	+1½	+2	+1½	0	+2	+2			78½	
		Totals	70½	71	73	74½	74½	76½	78½				
C	2 1641	Penalty			1								
		Maneuver Score	0	0	-2	-2	-1	-2	-1			61	
		Totals		70	67	65	64	62	61				
5	3 1530	Penalty					1						sit back
		Maneuver Score	0	0	-½	-1½	-½	-2	-½			65	
		Totals			69½	69	68½	65½	65				
2	4 1687	Penalty											
		Maneuver Score	+½	+½	+1	+1½	+2	0	+1			76½	
		Totals	70½	71	72	73½	75½		76½				
4	5 1489	Penalty						1					
		Maneuver Score	0	0	-2	0	0	-1	-½			65½	
		Totals			68		68	66	65½				
3	6 1651	Penalty				1							
		Maneuver Score	0	0	-½	-½	0	0	+½			69½	
		Totals			69½	69							
	7	Penalty											
		Maneuver Score											
		Totals											
	8	Penalty											
		Maneuver Score											
		Totals											
	9	Penalty											

_____
Judges Signature

YEDA Official Score Sheet – Ruby Pattern 9

YOUTH EQUESTRIAN YEDA DEVELOPMENT ASSOCIATION

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)
- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ⅛ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)
- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)
- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments
Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry #	Maneuver Description / Maneuver	Walk 1-2	Jog 3	Stop 180 L 4	Jog 5	Stop 180 R 6	Lope RL 7	Stop Back 8	F & E	HDD	Total	Comments
2	1 124	Penalty											
		Maneuver Score	+1	+1½	+1½	+1½	+1½	+2	+1			80	
		Totals	71	72½	74	75½	77	79	80				
1	2 978	Penalty											
		Maneuver Score	+1	+2	+2	+1½	0	+2	+2			80½	
		Totals	71	73	75	76½		78½	80½				
4	3 1039	Penalty											
		Maneuver Score	0	+1½	+1	+2	+1½	+2	+1			79	
		Totals		71½	72½	74½	76	78	79				
6	4 481	Penalty											
		Maneuver Score	+½	0	-½	+1	+½	+1	0			72½	
		Totals	70½	70½	70	71	71½	72½					
5	5 1064	Penalty											pay attn to markers.
		Maneuver Score	+½	+1½	-2	+1½	+½	+2	+1			75	
		Totals	70½	72	70	71½	72	74	75				
3	6 109	Penalty											
		Maneuver Score	+½	+1½	+1½	+1½	+1½	+1½	+1½			79½	
		Totals	70½	72	73½	75	76½	78	79½				
	7	Penalty											
		Maneuver Score											
		Totals											
	8	Penalty											
		Maneuver Score											
		Totals											
	9	Penalty											
		Maneuver Score											

Judges Signature

YOUTH EQUESTRIAN YEDA DEVELOPMENT ASSOCIATION

Class # 42 Jr Ruby pat Split B

YEDA Official Score Sheet – Ruby Pattern 9
Updated 2020
Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)
- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ⅛ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)
- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)
- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry #	Maneuver Description	Walk 1-2	Jog 3	Stop 180 L 4	Jog 5	Stop 180 R 6	Lope RL 7	Stop Back 8	F & E	HDD	Total	Comments
1	384	Penalty											
		Maneuver Score	+1	+2	-1	+1	+1	+1½	+1½			77	
		Totals	71	73	72	73	74	75½	77				
2	880	Penalty											
		Maneuver Score	+1	+2	+2	+2	+1	+2	+2			82	
		Totals	71	73	75	77	78	80	82				
3	281	Penalty											
		Maneuver Score	+1	-½	0	0	+1	+1½	+1			74	pay attn to marker
		Totals	71	70½	70½		71½	73	74				
4	543	Penalty											
		Maneuver Score	+1	+2	-1	+1½	+½	+2	+½			76½	
		Totals	71	73	72	73½	74	76	76½				
5	1595	Penalty				1							
		Maneuver Score	+½	+1½	+½	-1	+1	0	-½			71	
		Totals	70½	72	72½	70½	71½		71				
6	933	Penalty											
		Maneuver Score	0	+1½	+1	+1	+1	+1½	0			76	
		Totals	70	71½	72½	73½	74½	76	76				
7		Penalty											
		Maneuver Score											
		Totals											
8		Penalty											
		Maneuver Score											
		Totals											
9		Penalty											
		Maneuver Score											

Judges Signature

YEDA Official Score Sheet – Ruby Pattern 9
Updated 2020
Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

YOUTH EQUESTRIAN
YEDA
DEVELOPMENT ASSOCIATION

Minor Faults (-1 point)
- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ⅛ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)
- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)
- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry #	Maneuver Description / Maneuver	Walk 1-2	Jog 3	Stop 180 L 4	Jog 5	Stop 180 R 6	Lope RL 7	Stop Back 8	F & E	HDD	Total	Comments
1	886	Penalty										78½	look up in lope
		Maneuver Score	+1	+2	+1½	+2	+1½	-1	+1½				
		Totals	71	73	74½	76½	78	77	78½				
2	1673	Penalty										81	
		Maneuver Score	+1	+2	0	+2	+2	+2	+2				
		Totals	71	73	73	75	77	79	81				
3	1472	Penalty										80	
		Maneuver Score	+1	+1½	+1½	+1	+1½	+2	+1½				
		Totals	71	72½	74	75	76½	78½	80				
4	238	Penalty										76½	Strengthen lower leg
		Maneuver Score	+½	+1	+1½	+½	+1	+1	+1				
		Totals	70½	71½	73	73½	74½	75½	76½				
5	1026	Penalty										74	Square shoulders mind shaper
		Maneuver Score	+1	+1½	+1	0	-½	0	+1				
		Totals	71	72½	73½	73½	73		74				
6	1461	Penalty										81½	Kudos for doing pattern as written
		Maneuver Score	+1	+2	+1½	+2	+1½	+2	+1½				
		Totals	71	73	74½	76½	78	80	81½				
7		Penalty											
		Maneuver Score											
		Totals											
8		Penalty											
		Maneuver Score											
		Totals											
9		Penalty											
		Maneuver Score											
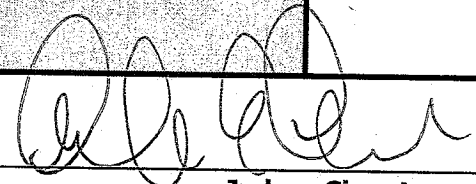
Be sure to look @ patterns

_____
Judges Signature

	Back #	Rider Comments	Overall Class Comments
1	1429	Tighten left elbow Rib cage up	
2	688	Steady hands Relax shoulders back	
3	1557	Square Shoulder Soften arms	
4	1536	feet too deep keep rythym at jog leg back	
5	803	Stretch tall	
6	1607	Dont arch	
7			
8			
9			
10			
11			

Judges Signature

YEDA Official Score Sheet – Ruby Pattern 9

Updated 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ⅛ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry #	Maneuver Description / Maneuver	Walk 1-2	Jog 3	Stop 180 L 4	Jog 5	Stop 180 R 6	Lope RL 7	Stop Back 8	F & E	HDD	Total	Comments
1	973	Penalty								0	0	76½	
		Maneuver Score	+2	+1½	+1½	+1½	+1	-1	0				
		Totals	72	73½	75	76½	77½	76½	76½				
2	133	Penalty										80	
		Maneuver Score	+1	+2	+1½	+1	+1½	+2	+1				
		Totals	71	73	74½	75½	77	79	80				
3	1108	Penalty										79	
		Maneuver Score	+1	+1½	+1½	+1½	+1½	+1½	+½				
		Totals	71	72½	74	75½	77	78½	79				
4	769	Penalty										74½	Dont break wrists
		Maneuver Score	+½	+1½	+1	+1½	+1½	-1½	0				
		Totals	70½	72	73	74½	76	74½	74½				
5	1130	Penalty					⑳					(69)	Spun L
		Maneuver Score	0	+½	-½	+½		-1	-½				
		Totals	70	70½	70	70½		69½	69				
6	233	Penalty										74	Soften elbow
		Maneuver Score	+½	+1	+1	+1	0	+½	0				
		Totals	70½	71½	72½	73½	74						
7		Penalty											
		Maneuver Score											
		Totals											
8		Penalty											
		Maneuver Score											
		Totals											
9		Penalty											
		Maneuver Score											

_____

Judges Signature

YEDA Official Score Sheet – Ruby Pattern 9
Updated 2020
Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

YOUTH EQUESTRIAN YEDA DEVELOPMENT ASSOCIATION

Minor Faults (-1 point)
- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ⅛ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)
- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)
- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry #	Maneuver Description / Maneuver	Walk 1-2	Jog 3	Stop 180 L 4	Jog 5	Stop 180 R 6	Lope RL 7	Stop Back 8	F & E	HDD	Total	Comments
4	1 — 794	Penalty											
		Maneuver Score	0	+½	+½	+½	0	+½	0	0	0	72	
		Totals	70	70½	71	71½	71½	72					
2	2 — 1340	Penalty											
		Maneuver Score	+½	+1½	+1	+2	+1½	+2	+1	0	0	79½	
		Totals	70½	72	73	75	76½	78½	79½				
5	3 — 968	Penalty											
		Maneuver Score	+½	0	0	+½	+½	-½	0			71	
		Totals	70½	70½	70½	71	71½	71					
3	4 — 954	Penalty											
		Maneuver Score	+½	+1	+1	+1	0	+1	+1			75½	
		Totals	70½	71½	72½	73½							
1	5 — 1079	Penalty											
		Maneuver Score	+1	+1½	+1½	+1½	+1½	+2	+2			81	
		Totals	71	72½	74	75½	77	79	81				
	6	Penalty											
		Maneuver Score											
		Totals											
	7	Penalty											
		Maneuver Score											
		Totals											
	8	Penalty											
		Maneuver Score											
		Totals											
	9	Penalty											
		Maneuver Score											

_____
Judges Signature

YOUTH EQUESTRIAN
YEDA
DEVELOPMENT ASSOCIATION

YEDA Official Score Sheet – Sapphire / Alumni Pattern 8
Updated 2020
Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)
- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ⅛ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)
- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)
- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry #	Maneuver Description / Maneuver	Walk 1	X Jog 2	Lope RL 3	Lead Δ 4	Stop 360 L 5	F & E	HDD	Total	Comments
1	1493	Penalty								78	look up
		Maneuver Score	+1½	+1½	+2	+1½	+1½				
		Totals	71½	73	75	76½	78				
2	4114	Penalty								72	look up sit square
		Maneuver Score	+½	+1½	+1	-2	+1				
		Totals	70½	72	73	71					
3	1034	Penalty								68½	Strengthen upper body
		Maneuver Score	0	+½	-1½	-1	+½				
		Totals	70	70½	69	68	68½				
4		Penalty									
		Maneuver Score									
		Totals									
5		Penalty									
		Maneuver Score									
		Totals									
6		Penalty									
		Maneuver Score									
		Totals									
7		Penalty									
		Maneuver Score									
		Totals									
8		Penalty									
		Maneuver Score									
		Totals									
9		Penalty									
		Maneuver Score									

_____
Judges Signature