	YEDA REINING PATTERN IHSA #7 OFFICAL SCORE SHEET													SR Diamond Reining	
a	EQUESTRIAN  MENT ASSOCIATION	MANEUVER DESCRIPTION	L Oo	1 spin L	R Oo	1 spin R	Simple Changes	Stop RRB	Stop LRB	Stop Back	Overall Ability	HDD <sub>,</sub>	Penalties	Final Score	Comments
DEVELOR	EXHB#	MANEUVER	1	2	3	4	5	6	7	8					USE Spree Effective /
1	479	PENALTY SCORE	-1,	0	-1/2	0 682	0	٥	0_	+1/2	+1	0	-/	70	5
	1 / /	Total		69		002				- 0/					10 CB More feel 17
2	40.284	PENALTY SCORE	٥	U	0 69	+1/2	11/2	4 1/2	0	0 71 =	+2	0	1	72/2	There exound y
	1004	Total			Contract of the Contract of		10					COLUMN SERVICE MARTIN			Cit forward is
3	201	PENALTY SCORE Total	0	10	-2 -1/2	662	0	0	-7z	0	0	0	- 2	66	Turn around 5 D
	0		1 -3		1	600	-2.			S-0					USE Las Effectively
4	682	PENALTY SCORE Total	-1,-2	-1/2	-1/2	+1/2	-11/2	0	61	+1/2		0	6	602	Ave not too long
	000		(5)	0 -	A KIND OF BUILDING		2 4						/		Nice Confident
5	917	PENALTY SCORE Total	(5)	+1/2	-1/2	0	+/2 70'2	+//2	1/2	0	+3	0	3	742	Ruler - Mes l'aller
-		PENALTY			(-5)		Section of the Sectio	A STATE OF THE STA							Good timing - Think 9
		SCORE	O	-1/2	0	0	+1/2	41/2	41/2	0	+2	0	(-5)	73	about hand fosthers
6	492	Total	0	16	69'2		70		71						
		PENALTY						- 2		- 2					Watch Morters!
7		SCORE	+1/2	-1/2	0	9	11/2	-1	-1/2	-1/2	4/	0	-4	652	Good feel 11
'	1529	Total	/-	70			20 %	69/2	67	64/2		0			GIVOL-
-		PENALTY													me fol 1
Я		SCORE	+1/2	0	11/2	0	0	+1/2	0	41/2	12	0	0	74	wastel markers
	979	Total		1	71				712	72					
	<del> </del>	PENALTY		<del>                               </del>	-1,										Stay formandia
9		SCORE	41/2	0	-1/2	-1/2	0	4'12	-1	0	+1	0	_	69	tures & R.B. 5 6
	778	Total	'/ _	701/2	69	67/2	_	69	७४	Sec. 11 and					

Circled penalties are deemed due to horse not rider and will not appear in the final score.

Maneuvers and Overall Ability are scored +3 to -3 in % point increments.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

Riders need to be scored through their entire pattern, if off pattern consider that a severe penalty and should be placed lower then other riders who stayed on pattern.

	RM	
JUDGES SIGNATURE		<u> </u>



### YEDA Official Score Sheet – Emerald Pattern 8

Updated 2020

Class #2 JR Emerald Patt A

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under lurn from ¼ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

#### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- . Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in  $\mbox{\%}$  points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Г	i			11.79		$\Delta \mathcal{D}$					A. C.	Comments
		Maneuver Description	Walk	Jog	X-Jog	Jog	Lope LL	Stop Back	F&E	HDD	Total	
	Entry#	Maneuver	1	2	3	4	5	6				
		Penalty			~/	-1						
1	1	Maneuver Score	0	42	-2	0	^/	-2	-/	0	60	8
	906	Totals								<u> </u>		
		Penalty										, , , , , , , , , , , , , , , , , , ,
. 2		Maneuver Score	0	+1	+1	-1/2	0	41/2	12	0	74	3
	478	Totals						72				
		Penalty										grec
3		Maneuver Score	0	+1/2	41	-1	-1	1/2	+/	٥	71	5
	608	Totals						70				` <b>]</b> `
		Penalty									,	ı
4		Maneuver Score	0	+1/2	+/	+1/2	11/2	0	12	0	74/2	Į
·	991	Totals						72 2				
		Penalty			<b></b> _			<del>                                     </del>	4			
5		Maneuver Score	0	1//2	+1/2	+1	Ø	/	12	0	73	L
	1502	Totals						71	-		-	*
		Penalty				<b>_</b>	<b>.</b>		-		1 6	
6	Guld	Maneuver Score	0	0	+1	+2	-1/2	0	+1/2	0	74	2
	848	Totals		ļ	<u> </u>			725		-	+	
		Penalty	<u> </u>		1.//		<u> </u>	1-,-	-		۷,	
7		Maneuver Score	0	0	+1/2	+1/2		-/	<b>-</b> 0	U	695	6
	1151	Totals					70 52	147		_	_	
		Penalty			111		1,7	0	-	-	,	
8	,	Maneuver Score	0	-1/2	41/2	1-1	1/2		11	0	685	1 7
	1442	Totals						675			1	
000 XX		Penalty										4
		Maneuver Score					9				1	
6		Totals	1	<del>-                                    </del>								
		1.300.0		<u> </u>		<u> </u>	<u> </u>		77			



### YEDA Official Score Sheet – Emerald Pattern 8

Updated 2020

Class #3

JR Emerald patt

B

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- · Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

1		Maneuver						Ston				Comments
		Description	Walk	Jog	X-Jog	Jog	Lope LL	Stop Back	F&E	HDD	Total	
E	ntry#	Maneuver	1	2	3	4	5	6				1. 11/00
		Penalty				-/						11 Pitas
	_ [	Maneuver Score	0	+1/2	-)	<u>-/</u>	/ ·3 ,	1/2	0	0	(65)	No. Ll Cap off Pottern Nie Soft Rider
11	480	Totals				67/2		65		<u> </u>		A = 1 06
		Penalty										The Soft
		Maneuver Score	0	+1/2	0	+1/2	+/	Ø	+2	0	24	Rider
	449	Totals				,		72			,	
		Penalty							1		100	Don't look down tot Lead
		Maneuver Score	O	0	0	-1/2_	-2	+1/2	0	0	68	down
	051	Totals					672	68				Lead
+	// -	Penalty										Shorten Reins
. 12		Maneuver Score	U	- 1/2	0	0	+1/2	-1/2	1+1	0	702	Rems
•	952	Totals						68'2		$\vdash$	102	
十	<u></u>	Penalty				-1		<u> </u>	_		1	Good Con
		Maneuver Score	+1/2	+1/2	+1/2	0	+1/2	-1/2		0	722	Pilo- Keef
5	326	Totals			715	Ri .		70 %			12	Medin to
╅	<u> </u>	Penalty			-/				_			Cood Posi
		Maneuver Score	0	+1/2	-1/2	+1/2	6	+1/2	+1	U	71	
<sup>3</sup>   ,	1031	Totals			69	693		70			_	
5		Penalty					- 3		_		1	Set my Lecots
		Maneuver Score	0	0	+1/2	+1/2	-/	0	+1/2	0	68	Locads
7	1228	Totals				71	68		1/2		1007	
		Penalty							_	1		
		Maneuver Score	1						_			
8		Totals	1							<b>I</b>		
+		Penalty		1	<b>-</b>							
		Maneuver Score	_			1						
9		Totals		1							1	



### YEDA Official Score Sheet - Emerald Pattern 8

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in 1/2 point increments

Class # 4"
TR Emerald Path

### Minor Faults (-1 point)

- · Beak gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- # Incorrect lead
- e Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- · Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

ſ		Maneuver	\$4.000 m									Comments	
		Description	Walk	Jog	X-Jog	Jog	Lope LL	Stop Back	F&E	HDD	Total		
	Entry#	Maneuver	1.	2	3	4	-5	6					
		Penalty	·					<b>.</b> . ,				nice	
1	,	Maneuver Score	0	41	+/2	+/	+1/2	+1/2	+3	0	762	Poller	
	1580	Totals			7/2							forgant	٠ ا
***************************************		Penalty			-/							Mice Parlern Joseph VSE Mons Content	1 .
2		Maneuver Score	0	0	-1/2	0	+//2	4/2	+1	0	70分	content	L
_	1466	Totals						692			102		=
/		Penalty										See more	
		Maneuver Score	10	0	-1/2	0	+1/2	O	141	0	71	Ext.	
3	411	Totals	1		695		70	70			//	705	-
		Penalty						1				Nie Job	Ì
4		Maneuver Score	0	0	0	0	0	0	+2	0	72	, and the second	
4	883	Totals:									R *	Chi dan Dal	-
	1 2 2 -	Penalty .					3					Shorten Ren Contract Shay Sof with Cos	Τ,
_		Maneuver Score	0	0	-1	-1/2	- 3	0	_/-/.	0	1/2	Contret	1 t
5	1548	Totals				ĺ							7
-	12/2	Penalty		(-1)	1/-1	<u> </u>		1	_			SMY 54	9
		Maneuver Score	0	0	-1	11/2	- +1/2	0	10	0	69	4 Lec	
6	349	Totals						68			100	I AND B	-
		Penalty							_				
7		Maneuver Score											
) '		Totals							_				-157
		Penalty											
1	, Edward Company	Maneuver Score											
3	` <b> </b>	Totals											
	•	Penalty											
		Maneuver Score		1									
1		Totals	1	-									
<u> </u>				L					Ti				



### YEDA Official Score Sheet – Diamond Pattern 8

Updated 2020

Class #5 SR Diamond putt

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hilling cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Γ		Maneuver								Maraja Ja					Comments		
		Description	Walk	Jog	Stop 360 L	Lope LRL	Stop 180 R	X Jog	Stop 180 L	Lope LL	Stop Back	F	H D	Total			
	Entry #	Maneuver	1	2	3	4	5	6	7	8	9	& E	D	iolai			
		Penalty													1/		
1	_	Maneuver Score	0	0	41/2	+1/2	4/2	0	+1/2	0	0	41	٥	23	4		
	201	Totals									72		Š				
		Penalty															
2		Maneuver Score	0	+1/2	- O	4/2	0	41	4/2	11/2	0	+2		25	2		
	1004	Totals															
		Penalty															
3	,	Maneuver Score	0	+1/2	4/	41/2	0	41	41/2	0	0	42	0	252	<i>*</i>		
	682	- Totals				72			つるを		732				(		
7500XWXX		Penalty	-/														
4		Maneuver Score	-1/2	11/2	0	4//2	1//2	41/2	0	41/2	-1/2	+2	Ó	722	5		
	492	Totals		67	69		70		70 2		70 2			100			
		Penalty						7,			L	-		1	Don't be		
5	~~~	Maneuver Score	0	4/2	0	-(	-1/2	-1/2	0	+1/7	0	00	68	quele wit			
	979	Totals					69	67%		68				20	Words 2		
		Penalty										1			Don't Steay		
6		Maneuver Score	0	+1/2	-1/2	-1/2	0	+1/2	+1/2	4/2	0	#	0	72	Close to		
	474	Totals			70		<u></u>		201/2		71				war p		
		Penalty									<u> </u>						
7		Maneuver Score	0_	+1/2	0	0	11/2	4/	+1/2		-/2	F2	0	14	5		
	1529	Totals									22	ĻĹ					
		Penalty				-/			<u> </u>		1				Dent look		
8		Maneuver Score	0	0	1/2	-1/2	-1/2	1/2	0	-1/2	0	10	0	672	donn L S		
	778	Totals				68	1	68			675	Ľ			1002		
-		Penalty					(2)					1			all Patters		
		Maneuver Score	0	10	-2	-1/2	-1/2	+1/2	143	-1/2	-/	70	7 0	70		66=	INDORS CO
9	917	Totals	<del>                                     </del>	1	+	1	67	1 - '-	68	<u>''</u>	65				(3/0	100	0 0 66
	' '	1.000.0			1	<u> </u>	6 /	1	1 0 0	<u> </u>	1	.1	<u> </u>		0		



### YEDA Official Score Sheet - RAIL Class: # 6 Sp Emerald Pail

DEVEL	MENT ASSOCIATION	Overall Class Comments
Back #	Rider Comments	Overall Class Collineries
1 1526	Look my	
2 /096	Reins- Adjusted in Front of Yudin - (Davil)	TOTAL CHILDREN THE STATE OF THE
3 / 7 E/		
4 1613	Strofeli III	PRINCE RECEIVED AND THE PRINCE
5 577	Strate St. III	CONTRACTOR OF THE PROPERTY OF
6 //32	Don't Sheer ACROGS Yeck	POTENTIAL PROPERTY OF STREET,
7/00%	Very Nie	
		Mary
9		9860
10		
11		



### YEDA Official Score Sheet - RAIL Class: #7 SR formeraid Pail

DEVELOPI	WENT ASSOCIATION	Overall Class Comments
Back #	Rider Comments	Overall class collinerts
1 /644	Good Position	
2 584	Stay Strong in CORE	
3 293 manusanananananananananananananananananan	Deut Dreck wrist	
4 907	B115 y Lage Same and the first the contract of	
5 /354	More Connection - Stretch Tall	
6 426	Stretch Tall Koop Prips up	· ·
7 696	Sit Brek Dout Leav for word	
8 947	Stretch Tall Leave Back	
9		
10		

2M	
Judges Signature	



YEDA Official Score Sheet - Topaz EWD Pattern 7 & 8

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in 1/2 point increments

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.

Class #8 EWD Topaz patrail

- · Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver		S. Arthur S. S.	al factorization and			4.4	y bagana ara. Wasana ara			Comments
		Description.	Walk	Jog	Walk O L	Stop Back	Jog	Stop	F&E	HDD	Total	
	Entry #	Maneuver	1-2	3	4	5	6	7				
200		Penalty										
1	_	Maneuver Score	+1/2	+1/2	0	+/2	41	0	+2	0	74	
	/372	Totals									12	
		Penalty										
2	- 0	Maneuver Score	+/2	0	41/2	0	4/2	0	+2	0	73三	
-	338	Totals									112	
		Penalty										
3	Dend	Maneuver Score	0	0	0	O	0	0	12	0	22	
	408	Totals										
		Penalty										
4		Maneuver Score					Daniel Control		1			
		Totals			o de la companya de l							
		Penalty			2000		A COLOR				A CONTRACTOR OF THE CONTRACTOR	
5		Maneuver Score					1		-			
		Totals										
26.184A(878		Penalty										
6		Maneuver Score										
		Totals			n n n n n n n n n n n n n n n n n n n			<u> </u>				
		Penalty										
7		Maneuver Score										
		Totals										
-		Penalty							_			
8		Maneuver Score										
		Totals										



### YEDA Official Score Sheet - Diamond Pattern 10

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

(lass #9 piamond flite glof 2

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments "Circled penalties are deemed due to horse not rider and will not appear in the final score.

									Carlo A			1 , 4 4 5			C
		Maneuver Description	Walk	Lope RL	Simple Lead .\	Lope LL	Stop 270 L	Jog	X X	Walk	Stop Back	F	Н		Comments
***************************************	Entry #	Maneuver	1	2	3	4	210 L	6	7	8	9	& E	D	Total	
***************************************		Penalty													10 ll lose
1		Maneuver Score	0	41/2	-2	.3	4/2	+1/2	-1/2	1/2	11/2	<i>+</i> 2		/	of Pattern
·	479	Totals										, _	0	10	of pools
		Penalty	<i>-1</i> )												
2		Maneuver Score	-1/2	4//2	0	0	0	0	1/2	4/2	+1/2	42	U	クション	
-	1004	Totals												112	
		Penalty												1	dockape
3		Maneuver Score	-1/2	41/2	-3	-3	0	0	+1	1/2	0	42		172	dd
J	201	Totals							NA COLUMN				1	C. J	
		Penalty													
4		Maneuver Score													
,		Totals													
		Penalty													
5		Maneuver Score							No. or hands						
		Totals													
		Penalty													
6		Maneuver Score													
		Totals							es o	1					
		Penalty													
7		Maneuver Score													
		Totals										<u> </u>			
		Penalty													
8		Maneuver Score			<u> </u>										
		Totals									100				
		Penalty			1										
		Maneuver Score		1			1				1	1			
9		Totals	<del>                                     </del>		lacktree	1	1			<del>                                     </del>	1	1			
Ĺ	<u> </u>	1.5.00		<u> </u>	<u> </u>	<u> </u>		<u> </u>	<u> </u>	<u> </u>	<u> </u>		1	<u> </u>	<u></u>

Judges Signature	



# YEDA Official Score Sheet - RAIL Class: # 10 Flementary Pearl Pail A

DEVELOP	MENT ASSOCIATION	
Back #	Rider Comments	Overall Class Comments
1 1540	Nie Line	
2 1056	Lord Corition	·
3 /624	Will be a second and the contract of the contr	uncertain.
4 / 566 nomen assembrance consumption in the constraint of the latest	Wile State of the Contract of	ust kinnen.
5 /060	Keep looking forward - Don't leen Prek	encountered.
6 1498	Bring Legs Brek	
7 1141		AGRICATION
8 119	Leady Hards -	an enter anni
9		
10		out seption of
11		



### YEDA Official Score Sheet - RAIL Class: # 11 Alumni Grurald Pail

T		Rider Comments	<b>Overall Class Comments</b>
	Back#	Rider Committents	
	1579	Bring Lees Mack- Keep core strong-	
2			
3	esta esperimenta de la companya de l		-
4	<mark>us demo</mark> nstructura en la companya de la companya d		Total Control
5	не объемного под предоставления и под предоставления и под		
6	ataun ini obbasia ini nama in		
7	maan 1933 <del>a amin'n</del> amin'n		
8	regime 21 self-fellers (DESERVACE CHERCY) (C. P. C. P.		
9	AND THE REAL PROPERTY AND THE PROPERTY A		
10	MATERIA (MATERIA) PER		
11			



# YEDA Official Score Sheet - RAIL Class: # 12 Fluvertony Pear 1 Rail B

DEVELOP	MENT ASSOCIATION	
Back #	Rider Comments	Overall Class Comments
1 1609	Lengthen Glarings	
2 370	Good Position	
3 /604	Bring Legs Brek - bengther Rain - Mare Ben	d in Elbow
4 1497	LL 145 BACK WINDOWS CONTROL CO	THE CONTRACTOR OF THE CONTRACT
5 252	Cood Position	
6 245	Shorton Reins/Even	
1 1427	Don't Lear Forward-	
REPRESENTATION AND AND AND AND AND AND AND AND AND AN		
9		
10		NAME OF THE PROPERTY OF THE PR
11		

BM	
Judges	Signature



### YEDA Official Score Sheet - RAIL Class: #13 JK fneal Rail A

DEVELOPI	RENT ASSOCIATION	Overall Class Comments
Back #	Rider Comments	Overall class comments
1 449	Lengthen Sturips	
2 608	Lord Position	THE OPERATE VALUE AND A STATE OF THE OPERATE VALUE VALUE AND A STATE VALUE
3 /580	Hells WII	
4 / 631	LOOK LOOK AND TO THE RESIDENCE OF THE PROPERTY	
5/05/	Shetch fall-More Bend in Elbow	
6 848	Strong in core Fulten Back	on the same of the
7 99/	Foften Brek	
Management and colors and construction of the process of the proce		
9		
10		
11		



### YEDA Official Score Sheet - RAIL Class: #14 Jk frugald Pail B

Economisto	DEVELOP	RENT ASSOCIATION	Overall Class Comments
	Back #	Rider Comments	Overall Class Comments
1	1466	Legs Back	SEA PROPERTY OF THE PROPERTY O
2	411	Hands too low + Bring up - Don't look cloud	Company of the comp
3	1480	um etalane escripti della compania del compa	
4	349 	Color International Control of the Color of	To commence the state of the st
5	1502	More Bend in Elbow	
6	1228	Shorton Reins - Lead	
7	1442	Peins Too Line	
8	MENSON DO SOCIETA AND AND AND AND AND AND AND AND AND AN		
9	GRATES MALL FOR THE SEASON OF THE SEASON AND THE SEASON OF THE SEASON AND THE SEASON OF THE SEASON O		
10			•
11			



## YEDA Official Score Sheet - RAIL Class: #15 Hementary Pearl Pail C

Back #	Rider Comments	Overall Class Comments
1 /544	bood Job- / log teon	Spread out when in
l 1	Good Confidence	When I
3 1063	Very live form	Arena.  Don't Burch up
4 1076	Bud Ibus	16ul
5 /43/	Good Poshon wetch trake	THE STATE OF THE S
6 694	Sit up tall	CONTRACTOR OF THE CONTRACTOR O
7 /677	Don't bet too Shift Relax	
8 686	Too much foot in Sturip	
9		
10		
11		



### YEDA Official Score Sheet - RAIL Class: # 16 JR fourals Rail C

DEVELOP	AENT ASSOCIATION	Overall Class Comments
Back #	Rider Comments	OACION CIRCO CONTINUES
1 478	Bring legs Back	
2 952	Nue Seft Position	es anno est companya de la companya
3 1548	Nice Los Postion	
4 906	5 Feel 119 Feel Mics	
5 //5/	Port fook down	
6 326	Langthon Stewiss	
7 483	Bring Lags Brock	
8		
9		
10		
11		



### YEDA Official Score Sheet - Emerald Pattern 8

Updated 2020

Class #17 SPE Enverald Patt

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- · Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in % points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

ſ		Maneuver						15 T			3	Comments	ı
		Description	Walk	Jog	X-Jog	Jog	Lope LL	Stop Back	F&E	HDD	Total		
	Entry#	Maneuver	1	·2	3	4	5 "	6					
		Penalty						.,,					į
1		Maneuver Score	0	+ 1/2	+1/2	1/2	41/2	4//2	12	0	74/2		[
	696	Totals											ĺ
		Penalty										No Clape	
2	المسا	Maneuver Score	0	0	-1/2	0.	-3	0	0	0	662		
~-	584	Totals											
en e		Penalty		-/:									
3	,	Maneuver Score	0	-1/2	0	0	1/2	Ó	41	0	69		
3	1644	Totals			68/2		CD.				0/		
		Penalty									,		
4		Maneuver Score	0	+1/2	+1	-1/2	0	+1/2	12	0	232		
4	174	Totals					71			Ľ			
	1	Penalty					-1		_			Don't look doen to che	= 1
5		Maneuver Score	0	0	-(	0	-/2	0	1+(	0	682	1 does	
3	907	Totals										1840	
		Penalty			1-1(-1)							16 CC Cop	4
6		Maneuver Score	0	0	- 1/2	0	<u>  3</u>		10	0	652	Al ottora	
	1613	Totals			68	2					10 19	4 94 raises	_
-		Penalty			-1,								
7		Maneuver Score	O	41/2	-1/2	+1/2	+1/2	<u> </u>	1-12	0	72		
	1132	Totals			69		70						-
CONTRACTOR OF THE PERSON NAMED IN COLUMN 1		Penalty							_				
	5	Maneuver Score							_				
8		Totals					400						
		Penalty	+										
		Maneuver Score		1	1	1	1		1				
8			_	<del>- </del>	_	<del></del>	-	-	1				
		Totals				<u> </u>			<u> </u>			1	



### YEDA Official Score Sheet – Emerald Pattern 8

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

((ass #18 sk forward patt

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

					The topic of						77	Comments		
		Maneuver Description	Walk	Jog	X-Jog	Jog	Lope LL	Stop Back	F&E	HDD	Total			
	Entry#	Maneuver	1	2	3	4	5	6		28 W. A		10.01.0		
		Penalty										nice 3		
	947	Maneuver Score	0	4/2	+/2	+1/2	41	41/2	+2	0	75	766 3		
1 9	77/	Totals												
T		Penalty										Mio 1		
		Maneuver Score	+/2	+1	+/2	1/2	+	一次	+3	0	77	the l		
	1006	Totals					772	)	75		//	,		
- /	000	Penalty							ļ			Nos		
		Maneuver Score	+1/2	41/2	+1	11/2	+1/2	0	1+3	0	76	168 2		
	793	Totals	11/2	1/2	72	/-	/	73	1'					
+	/ ( )	Penalty	<del>                                     </del>		100			<b>†</b>						
		Maneuver Score	-1/2	- 1/z	1/2	-1/2	0	0	1+/	0	20			
	1096	Totals	1 -	1/2	1./-		1		1''	1	70	/ -		
4	1070		<b>-</b>	-	<b>†</b>				1					
		Penalty	<b> </b>	101	-1/2	0	4/	0	1		02	4		
5	1354	Maneuver Score	0	+/2	13/2	10	1 7/	71	+2	0	73	(		
┸	1 > 17	Totals		<u> </u>			1	71	-	<b>-</b>	1			
No.		Penalty		<b>_</b>	117		-1/2	0	-		1			
6	(101	Maneuver Score	0	0	+1/2		1		+/	0	7/2	6		
	426	Totals			ــمــ	>1		70 1/2			<u> </u>			
		Penalty			[4]	1	<del> </del>	<u> </u>	_					
7	577	Maneuver Score	0	0	0	+1/2	0	0	1-12	0	722	5		
2000000	7//	Totals						70/2						
		Penalty			-/			<b>\</b>		1		no L.C. Cop		
۱		Maneuver Score	0	-1	-/	-1/2	1-3	10	0	0	163Z	10 P. H		
8	1526	Totals					\ /	<b>/</b>				The sau		
-		Penalty	+				T							
		Maneuver Score	_		1	1	1	1						
9						_		-		•	1			
		Totals	Ì	Į										



### YEDA Official Score Sheet - Emerald Pattern 8

Updated 2020

Class # 19 Alumni Enverald

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- · Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in  $\frac{1}{2}$  points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Ī								grafia y designations Company				Comments
		Maneuver Description	Walk	Jog	X-Jog	Jog	Lope LL	Stop Back	F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6				
		Penalty			-1	-1,-1:1						
1	1 ~ **	Maneuver Score	0	+1/2	-/_	-'z'	,0	0	0		632	
	1579	Totals										
		Penalty							1			
2		Maneuver Score							1			
		Totals	A CONTRACTOR OF THE CONTRACTOR									
and the same		Penalty							]			
3		Maneuver Score										
J		Totals										
		Penalty										
4		Maneuver Score										
-1		Totals										
		Penalty							_			
5		Maneuver Score					<u> </u>	_		1		
Ŭ		Totals								<u> </u>		
		Penalty		<u> </u>			<b>_</b>		4		į	
6		Maneuver Score					-	<del> </del>	_		l	
		Totals				1		<u> </u>		4		
		Penalty								1		
7		Maneuver Score										
		Totals								-		
		Penalty							_	l	1	
8		Maneuver Score							_			
J		Totals										
		Penalty	1									
	20	Maneuver Score					1		7			
9		Totals						1	1			
		IStais					_1	$\checkmark$	<u> </u>		<u> </u>	



### YEDA Official Score Sheet - Opal / Pearl Pattern 8

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

### Class # 20 Elementary Pearspo

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- \* Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

		B		7 W.					an an an an an an			71 to 100 to 200 to 100 to	Comments
		Maneuver Description	Walk	Jog	Walk	Jog	Walk	Jog	Stop Back	F&E	DDH	Total	
	Entry #	Maneuver	1	-2:	3	4	5	6	7				
		Penalty										745	nic 106
1		Maneuver Score	Ø	+1/2	0	0	+1/2	41/2	6	+3	0		2
	1431	Totals							7/2	کیہ		1 1	
		Penalty											
2		Maneuver Score	0	0	0	0	0	-1/2	0	4/	0	- 2 -	6
	1498	Totals							68/2	,	0	70艺	, 5
	/ / / 5	Penalty											
		Maneuver Score	4/2	0	0	0	-1/2	0	0	-	0	73	5
3	252	Totals	11/2	l ~			10		70	+3			
	0.00	Penalty								<u> </u>			
	1056	Maneuver Score	0	+1/2	-1/2	+1/2	0	11/2	0	+25		721	
4		Totals		17,0	1 -	1,70		/ ~	21	702	0	73/2	1· 1
		Penalty	1										Websh
	l	Maneuver Score	0	0	0	-1/2	0	0	-1/2	+/	σ	70	watch warkers !
5	1497	Totals			Ť				69				
	1. 7 / /	Penalty		<del>                                     </del>				1					waterh
	f	Maneuver Score	10	+1/2	0	+/2	-/2	41	41/2	1,2	0	all.	MSREOVS
6	1677	Totals	-	7/2		1,,,_	/ =	† · · / -	72	+2		14	watch was feel
-	10//	Penalty					1	1		1			
		Maneuver Score	+1/2	+1/2	+1/2	+1/2	1/2	14/	+1/2	1,5	_	77	1
7	1147	Totals	1+/2	777	7772	1 / 2	122		70	+3	0	77	
<u> </u>	11.7/	Penalty				1	1	1	1 / -	1		_	
		Maneuver Score		<del> </del>	+	<b>-</b>		-	1	1		1	
8		Totals	<u> </u>	<del>                                     </del>		<del> </del>	<del> </del>	<b></b>	-	1		1	
or an executive		Penalty			-			1	<del></del>		<del>                                     </del>		
	1	Maneuver Score		+	<del></del>	-		1	-			1	
9		Totals	_		-	<del>                                     </del>			-	1			
L	<u> </u>	iotals	_1			1		<u> </u>	RI	1			<u> </u>



### YEDA Official Score Sheet - Opal / Pearl Pattern 8

Updated 2020

Scoring 0-100 with 70 denoting the average.

(lass #21 Elementary Pear pat

Maneuvers are scored +3 to -3 in ½ point increments

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.

### Severe Faults (-5 points)

- Loss of rein
- . Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

ſ			Application of the state of				Edward (1915) del 1923 de	Barthagar (1997)	1 (1 (1 (1 (1 (1 (1 (1 (1 (1 (1 (1 (1 (1	tel April of Year Cons			Comments	
		Maneuver Description	Walk	Jog	Walk	Jog	Walk	Jog	Stop Back	F&E	HDD	Total		
	Entry #	Maneuver	1	2	3	4	5	6	7	<b></b> '	<b>_</b>			
		Penalty			1	<u> </u>		<b>4</b>	<b></b> '	1 '	1 _ '	1/ 1	of ratter	
1	, [	Maneuver Score	0	-1/2	-1/2	-3	-3	- 3	+1/2	0	0	602	8	
1	1060	Totals		<u></u>			/			′	<u> </u>			
	1	Penalty								′		1		
2	1	Maneuver Score	0	O	+1/2	+1/2	1/2	0	11/2	+2	0	24	1	
2	245	Totals							フマ	70		, ,		
	02/-	Penalty					-1							
	1	Maneuver Score	0	0	0	+/2		0	+1/2	1+/	0	70	6.	
3	1604	Totals	1	<b>—</b>	<del>  _</del>				69	17'		10,		
	100	Penalty	+		1			<b>†</b>	1		1			
		Maneuver Score	0	0	0	+1/2	+1/2	41	0	1,02			1 /	
4	296	Totals	+	<u> </u>		T/2	7/0	<del>  '</del>	122	1722	. 0	742	. L	
100000000000000000000000000000000000000					1		1	-/	1				1 and Ride	
		Penalty	+	1	11/2	+_	1.7/	<del></del>	+1/2	1	_	クると	Gneet Ride Don't Broke Greet	
5	1.26	Maneuver Score	0	0	+1/2	-	+1/2	0	701/2		0	102	Fait :	
	1566	the second se						-	10/2		+		Lil Marker	
		Penalty		1,,	1_	-1/2	-	1,/	10	4 .		692	Hit MARKERS PONY looks Slowing +7	
6	1 11 19 1	Maneuver Score	9_	-1/2	0	1-/2	D	-1/2	68/2		0	642	- down +7	
	1076	Totals							602	+				
		Penalty		<u> </u>	<u> </u>		1	<del></del>		-				
7		Maneuver Score	0	+1/2	0	<u> </u>	+//2_	0	0	<b>→</b> ₹	0	73	1 9	
	1063	Totals							7/	4		4		
		Penalty		<u></u>	1							1,	Bringless Z Back 5	
8	. 1	Maneuver Score	0	O	-1/2	_ 0	Ó	0	0	1+1	0	707	1 Brek Z	
	1540	Totals							69/2	-				
		Penalty												
9	د	Maneuver Score										ė.		
-		Totals							- DI					

es **Si**gnature



### YEDA Official Score Sheet - Opal / Pearl Pattern 8

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in ½ point increments

Class #22 Eleventory Pearl pu

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hilling cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

[		Maneuver Description											Comments
			Walk	Jog	Walk	Jog	Walk	Jog	Stop Back	F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6	7				
1	694	Penalty								-4- <b>(</b>	0	DUZ	Look up
		Maneuver Score	0	ර	0	0	Ø	0	-1/2				Heels down Shorten Ruis
		Totals							68/2				
2	1624	Penalty								<del>1</del> 3	O	76	Count Tot
		Maneuver Score	0	+1/2	+1/2	+1/2	1/2	+1/2	+1/2				
-		Totals		7					13				
	370	Penalty								+1	O	612	Shorton Rain
3		Maneuver Score	0	-1/2	6	-1/2	-1/2	0	0				Rein
J		Totals							68/2				
	1544	Penalty								12	0	692	Shorton Ran
4		Maneuver Score	0	0	0	-3	0	0	+/2				Al Casta
4		Totals							672				•
		Penalty											Bat look
5	686	Maneuver Score	0	+1/2	0	0	0	1/2			0	732	down
		Totals							71/2	+2		752	
		Penalty					×			+2	0	73	
6		Maneuver Score	0	0	0	-1/2	+1/2	+/2	41/2				
, O		Totals	1				10		71				
7		Penalty								1/	0	72	
		Maneuver Score	0	0	0	0	+1/2	1/2	. 0				
		Totals		1					71				
8		Penalty								0	0	64	Wrong Sid of Cond I of fedors
		Maneuver Score	0	-/	-1/2	-1/2	. 3	1-1/2	1-1/2				of coner
		Totals									Ľ.	1	of feelers
9		Penalty											
		Maneuver Score					8			_	1		
	ĺ	Totals							1				