

YEDA Official Score Sheet - Amber EWD Pattern 1 & 2

Updated 2020

Sunday
class # 1
Amber

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

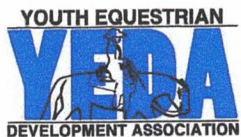
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	HDD	Total	Comments
		Walk 1-2	Stop Back 3	Walk 4	Stop @ C 5	Walk 6-7					
1	Penalty										
	Maneuver Score	+2	+1	0	-2	+1		+2	+1		
	Totals										
2	Penalty										
	Maneuver Score										
	Totals										
3	Penalty										
	Maneuver Score										
	Totals										
4	Penalty										
	Maneuver Score										
	Totals										
5	Penalty										
	Maneuver Score										
	Totals										
6	Penalty										
	Maneuver Score										
	Totals										
7	Penalty										
	Maneuver Score										
	Totals										
8	Penalty										
	Maneuver Score										
	Totals										

①

 Judges Signature



YEDA Official Score Sheet – Topaz EWD Pattern 1 & 2

Updated 2020

Class #2
Topaz

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)

- Break of gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ½
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers							F & E	HDD	Total	Comments
		Walk	Stop Back	Jog	Stop	Walk						
	Maneuver	1-2	3	4	5	6	7					
1	Penalty											
	Maneuver Score	+1	-1	+2	+2	+1			2	2 1/2		
	Totals											
2	Penalty											
	Maneuver Score											
	Totals											
3	Penalty											
	Maneuver Score											
	Totals											
4	Penalty											
	Maneuver Score											
	Totals											
5	Penalty											
	Maneuver Score											
	Totals											
6	Penalty											
	Maneuver Score											
	Totals											
7	Penalty											
	Maneuver Score											
	Totals											
8	Penalty											
	Maneuver Score											
	Totals											
9	Penalty											
	Maneuver Score											
	Totals											

(1)

Nancy A. Juersen

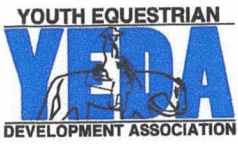
Judges Signature



YEDA Official Score Sheet – RAIL Class: #3 Alumni Emerald

Back #	Rider Comments	Overall Class Comments
1 1337	Nice position	2
2 1311	Very pretty rider	1
3 1588	Shoulder back pls. dropping wrong lead danger	4
4 1467	would be more consistent / hands are busy /	3
5		
6		
7		
8		
9		
10		
11		

Jean R. Juven
Judges Signature



YEDA Official Score Sheet – Emerald Pattern 2

Updated 2020

Class #4
Alumni Emerald

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

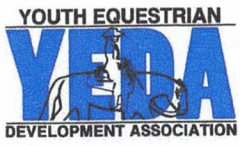
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers					F & E	HDD	Total	Comments
		Walk	Jog	Lope LL	Con't Lope	Stop Back				
		1	2	3	4	5				
1	1311									
	Penalty									
	Maneuver Score	+2	+1	0	0	+2	2	1	78	
	Totals									
2	1237									
	Penalty									
	Maneuver Score	0	-1	0	+1	0	1	1	72	
	Totals									
3	1588									
	Penalty									
	Maneuver Score	+1	+2	+2	-1	-1/2	-	-	72.5	
	Totals									
4	1467									
	Penalty									
	Maneuver Score	+1/2	+2	+2 1/2	+2	+2 1/2	2	2	84.5	
	Totals									
5										
	Penalty									
	Maneuver Score									
	Totals									
6										
	Penalty									
	Maneuver Score									
	Totals									
7										
	Penalty									
	Maneuver Score									
	Totals									
8										
	Penalty									
	Maneuver Score									
	Totals									
9										
	Penalty									
	Maneuver Score									
	Totals									

(4)

Karen A. Jaenen

Judges Signature



YEDA Official Score Sheet - Sapphire / Alumni Pattern 2
Updated 2020

CLASS #5
Alumni
Sapphire

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers							F & E	HDD	Total	Comments
		Walk	Jog	X-Jog	Stop 360 L	Lope LL	Lead Δ Lope RL	Stop				
1	Penalty											
	Maneuver Score	+1	+1	+1	-2 1/2	0	-3	-1	-1	-2	60.5	
	Totals	11	2	13								
2	Penalty											
	Maneuver Score	0	0	+2	+2 1/2	+2	+2 1/2	+1	-	-	78	
	Totals											
3	Penalty											
	Maneuver Score	0	-1	-1	0	-1	0	+1	+1	+1	90	
	Totals											
4	Penalty											
	Maneuver Score	+1 1/2	+1 1/2	+1 1/2	+1 1/2	+2	0	0	+1	+2	80	
	Totals											
5	Penalty											
	Maneuver Score	0	-1/2	-1	0	+1	0	2	-	-	64 1/2	
	Totals											
6	Penalty											
	Maneuver Score											
	Totals											
7	Penalty											
	Maneuver Score											
	Totals											
8	Penalty											
	Maneuver Score											
	Totals											
9	Penalty											
	Maneuver Score											
	Totals											

(5)

Karen A. Juersen

Judges Signature

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments.

Updated June 2020

1 - point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 - point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0:

- Must be placed under rider/s without or not incurring faults.
- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Trot	X-Trot	Lope RL	X-Lope RL	Change Leads	Lope LL	X-Trot	Stop 360 X2	Back	Penalties	HDD	Overall Ability	Final Score	Comments	
		1	2	3	4	5	6	7	8	9	10						11
1	Maneuver Score	+1	+1 1/2	+1	+2	+1 1/2	+1	+1 1/2	0	+2	+2 1/2		-	+2	+1 1/2	81.5	(3)
	Totals																
2	Maneuver Score	+1 1/2	+0	0	-3	0	+1	+1 1/2	-1/2	+1	0		3	1	+1 1/2	88	(5)
	Totals																
3	Maneuver Score	+2	+2 1/2	+2	+1 1/2	0	-3	-2	0	+2 1/2	+1 1/2		3	1	+1	82	(2)
	Totals																
4	Maneuver Score	+1	+1 1/2	+1 1/2	3	+1	+1 1/2	+1	-1/2	-3	0		6	1	+1	73	(4)
	Totals																
5	Maneuver Score	+1 1/2	+2	+2 1/2	+1	+2 1/2	-3	+1	+1 1/2	+2	+1		3	+2	+2	86	(1)
	Totals																
6	Maneuver Score																
	Totals																
7	Maneuver Score																
	Totals																
8	Maneuver Score																
	Totals																

Jane A. Stearn

Judges Signature

YEDA Official Score Sheet - Ranch Horse Pattern #2

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in 1/2 point increments.

CLASS #8
JR Sapphire

1 - point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 - point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

- Faults incurring a score of 0:**
- Must be placed under rider's without or not incurring faults.
 - Performing maneuvers other than in the specified order
 - Inclusion of maneuvers not specified
 - Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
 - Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 point increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Trot	X-Trot	Lope RL	X-Lope RL	Change Leads	Lope LL	X-Trot	Stop 360 X2	Back	Penalties	HDD	Overall Ability	Final Score	Comments
1	Penalty															
	Maneuver Score	0	+1 1/2	+2	+2	+2 1/2	+2	+2	+2	+1 1/2	+2		-1	+1 1/2	+2	
	Totals															
2	Penalty															
	Maneuver Score	+1	+1/2	0	+1 1/2	-3/2	-2	0	-1/2	0	+2		3	-	-	109
	Totals															
3	Penalty															
	Maneuver Score	+1	+2	+1 1/2	+2	+1 1/2	+1 1/2	+2	+1	+2	+2		-1	+2	+2	90.5
	Totals															
4	Penalty															
	Maneuver Score	+1 1/2	+2	+2	0	+2	+2	+2	+2	+2	+2		-1	+2	+2	91
	Totals															
5	Penalty															
	Maneuver Score	0	+1 1/2	+1 1/2	+1	0	+1	3	2	+1	+1 1/2		3	+1	+1	18.5
	Totals															
6	Penalty															
	Maneuver Score															
	Totals															
7	Penalty															
	Maneuver Score															
	Totals															
8	Penalty															
	Maneuver Score															
	Totals															

Tamara A. Shaver

Judges Signature

YEDA REINING PATTERN IHSA Pattern # 2 OFFICIAL SCORE SHEET

CLASS # 4 SR Diamond

EXHIB #	MANEUVER DESCRIPTION	MANEUVER								Overall Ability	HDD	Penalties	Final Score	Comments
		1	2	3	4	5	6	7	8					
1		0	+1/2	0	2+	0	+1/2	+1	+1	2	2	—	82	
	Open Center Stop													
	Back to center settle 5 sec													
	90° L													
	RL 0 Δ													
	PL 0 Δ													
	RRB LRB													
	Lope Center Stop													
	B 10' settle 5 sec													
2		+1	0	+1	+1	+2 1/2	+1/2	0	+1/2	1 1/2	2	—	82	
	Penalty Score													
	Total													
3		+1/2	1	-1/2	3	3	0	0	0	1	1	0	85	only did one or circle to left
	Penalty Score													
	Total													
4		-1/2	-1/2	-1/2	+1	+1	3	3	+1	1	1	0	101.5	
	Penalty Score													
	Total													
5		+1/2	+1/2	0	3 1/2	+1/2	3	3	0	1	1	9	84	
	Penalty Score													
	Total													
6														
	Penalty Score													
	Total													
7														
	Penalty Score													
	Total													
8														
	Penalty Score													
	Total													
9														
	Penalty Score													
	Total													

Circled penalties are deemed due to horse not rider and will not appear in the final score.

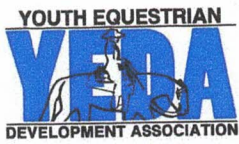
Maneuvers and Overall Ability are scored +3 to -3 in 1/2 point increments.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

Riders need to be scored through their entire pattern, if off pattern consider that a severe penalty and should be placed lower than other riders who stayed on pattern.

JUDGES SIGNATURE

David A. Brewer



YEDA Official Score Sheet - Sapphire / Alumni Pattern 2

Updated 2020

#10 SR Sapphire

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers							F & E	HDD	Total	Comments	
		Walk	Jog	X-Jog	Stop 360 L	Lope LL	Lead Δ Lope RL	Stop					
		1	2	3	4	5	6	7					
1	591												
	Penalty												
	Maneuver Score	+1											
Totals													
2	365												
	Penalty												
	Maneuver Score	+1	0	+1/2	+1/2	+1	+1	-2	-1	1	74		
Totals													
3	772												
	Penalty												
	Maneuver Score	0	+1/2	+2	-1/2	3	0	0	0	0	69		
Totals													
4	830												
	Penalty												
	Maneuver Score	+1	+2	-1	+2	+1	+2	0	2	2	81	(4)	
Totals													
5	912												
	Penalty												
	Maneuver Score	+1/2	+2 1/2	+2	+2	+2	+2	+2	2	2	98	(1)	
Totals													
6	703												
	Penalty												
	Maneuver Score	0	0	+2	+2	+2 1/2	+2 1/2	+2 1/2	2+	2+	85.5	(2)	
Totals													
7	783												
	Penalty												
	Maneuver Score	+1	-2	0	+2	+1	0	+1	1	1	73		
Totals													
8	1370												
	Penalty												
	Maneuver Score	+1	+1/2	0	-	+1	+1	+1	1	1	75.5	(5)	
Totals													
9	673												
	Penalty												
	Maneuver Score	0	+1	+2	+2 1/2	+2	+1 1/2	0	2	2	83	(3)	
Totals													

Karen A. Juers

Judges Signature

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break of gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

(5)

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers							F & E	HDD	Total	Comments
		Walk	Jog	X-Jog	Stop 360 L	Lope LL	Lead Δ Lope RL	Stop				
		1	2	3	4	5	6	7				
1	Penalty											
	Maneuver Score	+1	+1/2	+2	+2 1/2	+2	+2	+2	2	2	84	(2)
	Totals											
2	Penalty											
	Maneuver Score	2+	+2 1/2	+2	1	(3)		2+	1	1	(3) Pen 79.5	
	Totals											
3	Penalty											
	Maneuver Score	0	+1	+1 1/2	2	2	2 1/2	2 1/2	2	2	85.5	3
	Totals											
4	Penalty											
	Maneuver Score	+1	+1/2	+2	+2 1/2	2	2 1/2	2	2	2	87.5	(1)
	Totals											
5	Penalty											
	Maneuver Score	0	0	+1	+1 1/2	2	3		2	1	(3) Pen 75.5	
	Totals											
6	Penalty											
	Maneuver Score											
	Totals											
7	Penalty											
	Maneuver Score											
	Totals											
8	Penalty											
	Maneuver Score											
	Totals											
9	Penalty											
	Maneuver Score											
	Totals											

Karen A. Juersen
 Judges Signature

YEDA Official Score Sheet – Diamond Pattern 2
 Updated 2020

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in ½ point increments

Sunday
 class # 12
 SR Diamond

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	HDD	Total	Comments
		Walk	Jog	Stop 360 R	Lope LL O L	Simple Lead Δ	Stop Back				
1	377										
	Penalty										
	Maneuver Score	+2	+2	+2½	+2½	2	+2	2	2	87	
	Totals										
2	490										
	Penalty										
	Maneuver Score	+2½	+2								She did a circle to the left.
	Totals										
3	910										
	Penalty										
	Maneuver Score	+½	+1	+½	0	+½	+½	1	1	79	
	Totals										
4	644										
	Penalty										
	Maneuver Score	+½	+½	+2	+1	+½	+2	2	2	82	
	Totals										
5	257										
	Penalty										
	Maneuver Score	+1	+2½	+2½	+2½	3	+1	-	-	76.5	DID NOT DO A RIGHT LEAD
	Totals										
6											
	Penalty										
	Maneuver Score										
	Totals										
7											
	Penalty										
	Maneuver Score										
	Totals										
8											
	Penalty										
	Maneuver Score										
	Totals										
9											
	Penalty										
	Maneuver Score										
	Totals										

Karen A. Swensen

Judges Signature



YEDA Official Score Sheet – RAIL Class: #13 SR Ruby Rail

03/7/12

8

Back #	Rider Comments	Overall Class Comments
1 1044	slow to stop loose	
2 1086	Pretty rider nice good line	
3 1307	sits deep in saddle should grip tighter	
4 1024	Shoulders Back	
5 1214	Pretty Picture	
6 548	Aug	
7 973	legs too far back Bouncers	
8 954	Bouncers	
9		
10		
11		

Tamara A. Swanson
Judges Signature



YEDA Official Score Sheet – RAIL Class: #14 JR Ruby Rail

Back #	Rider Comments	Overall Class Comments
1 622	Very pretty show	1
2 1296	Risky hands / twists her right side in	3
3 880	Steady rider / competent seat	2
4		
5		
6		
7		
8		
9		
10		
11		

Yvonne A. Messer
Judges Signature



YEDA Official Score Sheet – RAIL Class: #15 SR Emerald Rail

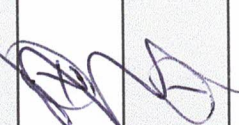
WFL

Back #	Rider Comments	Overall Class Comments
1	728 Dead in the saddle	✓
2	1485 Pretty Picture	✓
3	650 Appears Nervous	✓
4	1261 Looks Tense	✓
5	742 Pretty Picture	✓
6	685 Avg rider	✓
7	1110 needs to relax	✓
8	583 Confident rider	✓
9	781 Lovely Picture	✓
10	475 relaxed rider	✓
11	554 Pretty – legs go forward in core	✓

Janet A. Brennan
Judges Signature

YEDA Official Score Sheet – RAIL Class:

#116 JR Emerald Rail
 Split A

Back #	Rider Comments	Overall Class Comments
1	1365 lovely sits deep in saddle	
2	765 should bring shoulder back pretty hands	
3	752 Avg user	
4	894 looks like a gramer confident	
5	630 drop stirrup leaver	
6	428 looks nervous	
7	1257 slow to counter	
8		
9		
10		
11		

Yanni A. Nassar
 Judges Signature



YEDA Official Score Sheet - RAIL

Class: W/F/L
#17 JR Emerald Rail

Split B

Back #	Rider Comments	Overall Class Comments
1	1295 Sits really deep in the saddle / nice Balance Line	
2	519 Avg rider	
3	759 Bring legs back a little	
4	395 Confident / Pretty rider / uses her corners	
5	477 average leads	
6	961 relaxed	
7		
8		
9		

Reese Q. Swanson
Judges Signature

YEDA Official Score Sheet - Ruby Pattern 2

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments
 *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver	Maneuvers						HDD	Total	Comments
		Walk	X-Jog	Stop 270 R	Lope RL	Jog	Stop Back			
1	954	+1	+2 1/2	0	+1	+2	2	2	81.5	
2	973	+1	+1	+1	+1	+1	1	1	78	
3	1044	+1 1/2	+1 1/2	0	-1/2	0	+2	1	76.5	
4	1086	+1	+1 1/2	+2	+2 1/2	+2	2	2	84.5	
5	1307	0	3	+1	+1 1/2	1	1	1	81.5	Penalty
6	1024	+2	+2	+2	+2 1/2	2	2	2	85.5	
7	1214	+1	-1	0	+2	+2	1	1	78	
8	548	+1 1/2	+1 1/2	0	+2	+2	2	1	10	Penalty
9	Totals									

James A. Stevens

Judges Signature

YEDA Official Score Sheet - Ruby Pattern 2

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in 1/2 point increments

19
JR Ruby

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver	Maneuvers						F & E	HDD	Total	Comments
		Walk	X-Jog	Stop 270 R	Lope RL	Jog	Stop Back				
1	672	+2	+2 1/2	+2	3	+2	+1	1	1	(3 pen) 185 Kb Cantan	
2	880	+2	+1					or		NOT Awarded cone	
3	884									Serata	
4	1296	+1	+1	+2	+2 1/2	+2	+2	2	2	845	
5											
6											
7											
8											
9											

Kevin A. Green

Judges Signature

YEDA Official Score Sheet - Emerald Pattern 2

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in 1/2 point increments.

Pg 1

#20
SR Emerald

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Maneuver Description	Maneuvers							Entry #	Maneuver	Penalty	Maneuver Score	Totals
	Walk	Jog	Lope LL	Cont. Lope	Stop Back	F & E	HDD					
1	-1/2	+1/2	+2	+1	+2 1/2	2	2	2	2	0.5	475	1
2	+1	+2	+2 1/2	+2 1/2	+2 1/2	2	2	2	2	0.5	481	2
3	0	+2 1/2	+2	+2 1/2	+2 1/2	2	2	2	2	0.5	498	3
4	1	0	-1	+1	0	1	1	1	1	0.5	110	4
5	+1/2	+1/2	+2	+2	+2	2	2	2	2	0.5	747	5
6	0	+1	-1/2	-1/2	0	0	0	0	0	0.5	283	6
7	+1	0	+1	0	+1	1	1	1	1	0.5	657	7
8	+1	+2	+1	+1	+1	1	1	1	1	0.5	1260	8
9	+1	0	+1/2	+1	+1	1	1	1	1	0.5	554	9

10/14/85

+2 +2 +2 +2 +2 +2 +2

Judges Signature
James A. Brown



YEDA Official Score Sheet - Emerald Pattern 2

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver	Maneuvers					Penalty	Maneuver Score	Totals	Comments
		Walk	Jog	Lope LL	Cont Lope	Stop Back				
1			0	+1/2	-2	0	+1/2			
2			+1/2	+2	+2	+2	+2			
3			+1	off pattern						wrong side cones to start
4			+1	+2	+2	+1/2	+2			
5			0	+1/2	+2	0	+1			
6			-1	-1	0	+1	2			
7										
8										
9										

Judges Signature

Shawn A. Furman

#21 JR Emerald Split A

YEDA Official Score Sheet - Emerald Pattern 2

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver	Maneuvers					F & E	HDD	Total	Comments
		Walk	Jog	Lope	Con't	Stop				
1	894	1	1	1	2	1/2	2	2	2	KNIPPED UP AT WINDUP OF cone
2	765	1	1	1	2	2	2	2	2	
3	752	0	2	2	2	2	2	2	2	
4	1257	1/2	1/2	2	2	2	2	2	2	
5	428	0	1/2	2	2	1	1	1	1	
6	1365	1	0	0	0	0	0	0	0	EXTRA CIRCLE REPRIDE
7	630	2	1/2	1/2	1/2	1/2	2 1/2	2 1/2	2 1/2	
8	1365	1	2	2	2	2	2	2	2	
9	Totals									

Judges Signature

Yann A. Bureau

#22 Jr Emerald split B



YEDA Official Score Sheet - RAIL Class: ⁶ #23 Seopal Rail

Back #	Rider Comments	Overall Class Comments
1 1408	Appears tense	4
2 89	Sits really deep in saddle	3
3 1289	Avg rider / hands are busy	6
4 1323	Pretty rider / shoulders back + sits up	2
5 941	Cute rider / tends to lean sit too far back	5
6 1536	Nice leg position	4
7		
8		
9		
10		
11		

Yann A. Stuenkel
Judges Signature



YEDA Official Score Sheet - RAIL Class: #24 JKopal Rail Split A

Back #	Rider Comments	Overall Class Comments
1	1410 Treeta Paebest / very correct Balance	
2	382 Sit up a little more -	
3	827 nice rider -	
4	291 very Pretty rider	
5	718 Nice Leg in stirrups ^{long} needs to sit up & not slouch.	
6	469 hands too tight reins	
7	458 good job	
8		
9		
10		
11		

Jane P. Johnson
Judges Signature



YEDA Official Score Sheet - RAIL Class: #25 Elementary Pearl Rail

SPUT A

Back #	Rider Comments	Overall Class Comments
1 88	Nice leg position / sits deep in saddle Cute impression / rider very focused	5
2 146	Pretty rider / comfortable / present attitude Coker & Coker / good hands	3
3 1102	Avg rider / Bounces Hands need relax	7
4 950	Pretty rider	2
5 942		
6 1411		
7 887		
8		
9		
10		
11		

Jane A. Sullivan
Judges Signature



65

YEDA Official Score Sheet -- RAIL Class: #26 Jr Opal Rail Split B

Back #	Rider Comments	Overall Class Comments
1 219	Soft Pretty hands / nice 1st impression	
2 1424	Avg	
3 1403	Cute rider / But inconsistent	
4 1505	could sit deeper in saddle	
5 670	having fun!! / head is up + happy	
6		
7		
8		
9		
10		
11		

Karen A. Stevens

Judges Signature



YEDA Official Score Sheet -- RAIL Class: #27 Elementary Pearl Rail

split B

Back #	Rider Comments	Overall Class Comments
1 1325	Confident & smooth 1	
2 1420	very stiff / needs to relax 7	
3 1473	cut rider / good riding posture 2	
4 1069	Ang rider 6	
5 975	sits well in saddle 3	
6 978	Putty Picture / good 5	
7 987	Slouches / did better after she relaxed 4	
8		
9		
10		
11		

Judge Signature: *Tina Johnson*

YEDA Official Score Sheet - Opal / Pearl Pattern 2

Updated 2020

Scoring 0-100 with 70 denoting the average. Manuevers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 3/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments
Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments
 *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Manuever Description	Manuevers					F & E	HDD	Total	Comments
		1	2	3	4	5				
1	Walk	1	2	1	1	2	2	815	(2)	
2	Walk	1/2	1/2	1	0	2	2	80	(3)	
3	Walk	0	1	1	0	1	1	75	(4)	
4	Walk	1	2	-1/2	-1/2	1	1	75	(5)	
5	Walk	1/2	1/2	1	2	2	2	83 1/2	(1)	
6	Manuever									
7	Manuever									
8	Manuever									
9	Manuever									

Yann A. J. J. J.

Judges Signature

#28 dropal spuff A

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 3/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments
Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments
 *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Maneuver Description	Manuevers					F & E	HDD	Total	Comments
	1	2	3	4	5				
Walk	1	2	3	4	5				
Jog	1	2	3	4	5				
Walk	1	2	3	4	5				
Jog	1	2	3	4	5				
Stop	1	2	3	4	5				
Back	1	2	3	4	5				
Maneuver	Penalty	Maneuver Score	Totals	Penalty	Maneuver Score	Totals	Penalty	Maneuver Score	Totals
1	88	1 + 1/2	0	+2	2	2	2	2	815
2	1430	0	+ 1/2 + 1/2 + 2	2	2	2	2	2	83
3	1473	1	-1	0	0	1	1	1	71
4	915	0	-1	-1	0	0	0	0	68
5	1069	1	+ 1/2	1	+2	1	1	1	78 1/2
6	1325	+1	+ 1/2 + 2	0	+ 1/2	2	2	2	82
7	984	0	+1	+1	0	1	1	1	75
8									
9									

James A. Johnson

Judges Signature

YEDA Official Score Sheet - Opal / Pearl Pattern 2

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in 1/2 point increments

#30
Ukopal
split B

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 3/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments
Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments
 *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers					F & E	HDD	Total	Comments
		Walk	Jog	Walk	Jog	Stop Back				
1	Maneuver	0	0	0	0	0	-		70 (6)	Pen 3
2	Maneuver	+2	+2	0	-1/2		-		75 1/2 (4)	
3	Maneuver	+2 1/2	+2 1/2	+2 1/2	+1		2	2	85 (1)	
4	Maneuver	+1	+1	+2	0	+1	1	1	77 (3)	
5	Maneuver	+2	+2	-1	-1	-1		Pen 3	68	
6	Maneuver	+1	+1	-1	-2	0	1	1	71 (5)	
7	Maneuver	+2	+2 1/2	+2	0	+2	2	2	82 1/2 (2)	
8	Maneuver									
9	Maneuver									

James D. Stewart
Judges Signature

YEDA Official Score Sheet - Opal / Pearl Pattern 2

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments
Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments
 *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers					F & E	HDD	Total	Comments
		Walk	Jog	Walk	Jog	Stop Back				
1	1408	1	0	1	3	0	1	1	Pen 3 No 2nd JGG 11	(1)
2	89	1	1	2	2	1	3	2	85	(2)
3	941	2	1	1	1	0	1	1	77	(3)
4	1536	1	1	1	1	1	3	3	88	(4)
5										
6										
7										
8										
9										

Judges Signature

Heaven A. Stevenson

#31 Skopal

YEDA Official Score Sheet - Opal / Pearl Pattern 2

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in 1/2 point increments

Class # 32
Elementary
Pearl-split B

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver	Maneuvers					F & E	HDD	Total	Comments
		Walk	Jog	Walk	Jog	Stop Back				
1	1102	+2	+2	0	-2	0	1	1	74	5
2	950	0	+1/4	+2	2	2 1/2	2	2	80	3
3	1411	+1	+2	+2	+1	+2	2	2	82	2
4	942	-1	3	OP						
5	970	+2	+1	+1	+2	+1	1	1	79	4
6	887	+2	+2 1/2	+2	+2	1	2	2	83 1/2	1
7	146	0	+1	-1	1	1	1	1	74	2
8										
9										

Jean G. Bruner
Judges Signature