

## YEDA Official Score Sheet - Ranch Horse Pattern # 8

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments.

1 - point penalty

Rider allows horse to go too slow.

Break of gait out of the walk or trot of 2 strides.

3 - point penalty

Break of gait from walk or trot more than 2 strides

Break of gait at the lope

Starting on the incorrect lead, out of lead or cross canter during lead change

Trotting excessive strides during simple lead change

Too loose of rein

Faults incurring a score of 0:

Must be placed under rider/s without or not incurring faults.

• Performing maneuvers other than in the specified order

Inclusion of maneuvers not specified

Running away or failure to guide where it becomes impossible to discern whether rider is on pattern

Class#21 SP Solut A

Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

En	ntry#	Maneuver Description	Trot	1 Spin Right 2	Lope RL 3	X Lope	Stop L RB 5	LL Lope o	Walk 10-15 7	Stop Back 8	1 ¼ Spin L 9	Trot 10	Stop 11	Penalties	HDD	Overall Ability	Final Score	Comments
	547	Penalty  Maneuver Score	+42	-1/2	1/2	11/2	0	0	0	0	-1 70	0	-1/2 16942		1/2	1/2	70/2	
2 (	687	Penalty Maneuver Score	+1/2	41/2	3 -1	0	-1/2	-1/2	1 -1/2	0 (041/2	-42	0	0	Ч	+	-1/2	64 <sup>1</sup> 5	
3	284	Penalty  Maneuver Score	0	D	4 /	+1/2	1/2	+1/2	0 7242	μ <sup>1</sup> / <sub>2</sub> 73	0 73	13/2	OP) -1/2 72			- 1/2 (	71/2	
4	604	Penalty  Maneuver Score	- 1/2	-1/2	0	0	-1/2	J 1/2	0	11/2 (091/2	0	-1/2 109	(OP) - 1/2 (67/2		4	-1/2	(8)	didn't stop
5	893	Penalty  Maneuver Score	+42	0	1/2	D	0	+1/2	1/2 72/2	+1/2	0 73	+1/2 731/2	+1/2 74		+5	11	75%	
6	359	Penalty  Maneuver Score	0	0	0 70	0	0	1 <sup>1</sup> / <sub>2</sub>	0	0	-42 70	142 701/2	0 70 <sup>7</sup> 2		41	0	71/2	tie break with HDD
7	929	Penalty  Maneuver Score	0	0	0	0	0 70	+72	0	0 701/2	0 70 <sup>1</sup> / <sub>2</sub>	+1/2	N N	1	+1/2	0	71%	
	3	687 284 4 604 5 893	S47   Maneuver Score     Totals     Penalty     Penalty     Maneuver Score     Totals     Penalty     Pena	S47   Maneuver Score   + ½   Totals   70½	Penalty  Maneuver Score  Totals  Penalty  Maneuver Score  Totals	S47   Penalty   Penalty	S47   Penalty   Penalty	S47   Penalty   Penalty	Penalty  Maneuver Score  Totals  Penalty  Penalty  Maneuver Score  Totals  Penalty  Penalty  Maneuver Score  Totals  Penalty  Penalty	Substitute	Substitute	S47   Penalty   Penalty	SUT   Penalty   Penalty	SUT	Superalty   Supe	Sum   Sum	SUT	Superstriangle



YEDA Official Score Sheet - RAIL Class: #22 JR Opal Rail Hossemanolip - Split A

	Back #	Rider Comments	Overall Class Comments
-	1543	nia position	
2	1457	good position, don't point toes out too much	
3	1126	bring lower ly back	
4	1007	don7 let feet get too far in stirrups	
5		don't lean back too much, keep shoulders square and toes in	
6	1455	good position	
7			
8			
9			
10			
11			



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1 - point penalty

Rider allows horse to go too slow.

Break of gait out of the walk or trot of 2 strides.

3 - point penalty

Break of gait from walk or trot more than 2 strides

• Break of gait at the lope

• Starting on the incorrect lead, out of lead or cross canter during lead change

Trotting excessive strides during simple lead change

Too loose of rein

Faults incurring a score of 0:

Must be placed under rider/s without or not incurring faults.

Performing maneuvers other than in the specified order

• Inclusion of maneuvers not specified

Running away or failure to guide where it becomes impossible to discern whether rider is on pattern

Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

			,															
	Entry #	Maneuver Description Maneuver	Trot	1 Spin Right 2	Lope RL 3	X Lope	Stop L RB 5	LL Lope o 6	Walk 10-15 7	Stop Back 8 8	1 ¼ Spin L 9	Trot	Stop 11	Penalties	HDD	Overall Ability	Final Score	Comments
1	1106	Penalty  Maneuver Score  Totals	1/2 70/2	-1/2 70	0 70	0 70	-1/2 191/2	-1/2 69	-1/2 1081/2	-1/2 68	-1 67	-1/2 661/2	-1 65½		1	0		rushed pattern
2.	1390	Penalty  Maneuver Score  Totals	0 70	+42 7042	-1/2 70	-1/2 691/2	-1/2 109	-1/2	(OP) -1/2 67	D 67	-1/2 6661/2	0	06/2		1/2	-1/2		nover) walked
3	1423	Penalty Maneuver Score Totals	0 70	+ 1/2 701/2	O 70 <sup>V</sup> 2	0	701/2	-1/2 70	0 70	10/2	0	0 701/2	O 70 <sup>1</sup> / <sub>2</sub>		0	0	70/2	
4	389	Penalty  Maneuver Score  Totals	4 <sup>1</sup> / <sub>2</sub> 70 <sup>1</sup> / <sub>2</sub>	-1/2 70	072	11/2 701/2	+1/2 71	0	0	0	-1/2 701/2	1 <sup>1</sup> / <sub>2</sub>	0		+1/2	0	71/2	
5	1135	Penalty  Maneuver Score  Totals	0 70	-1/2 (091/2	+1/2	0	30 <sup>1</sup> / <sub>2</sub>	4 <sup>1</sup> / <sub>2</sub>	1/2 71/2	1/2	D 72	+1/2	0 7242		+1/2	1/2	73/2	'good transition
6	372	Penalty  Maneuver Score  Totals	0 70	472	0 70 <sup>1</sup> / <sub>2</sub>	D 701/2	- <sup>1</sup> /2	0 70	0	0	0	442 7043	0 70 <sup>4</sup> 2		+1/2	かり	71/2	tie break with F+E
7	342	Penalty  Maneuver Score  Totals	-1/2 691/2	-1	0	0	68,5 <sup>7</sup>	0 68 <sup>1</sup> /2	-42 68	6842	- 42 68	0	-1/2 671/2		317	-42	107/2	



# YEDA Official Score Sheet - RAIL Class: #24 JR Opal Rail Horsemanohip - Split B

	Back #	Rider Comments	Overall Class Comments
1	329	tighten core @ jog, don7 bob head	
2	1504	neels need to be down @ jog, broke @ jog	
3	1590	nice position.	
4	439	bring lower leg back, quiet upper body Cjog	
5	301	too much bend in knee, sit tall and pull shoulders back	
6	1576	don't get shoulders too far back	
7	1505	don't get shoulders too far back	
8			
9			
10	3.5.00		
11			



## YEDA Official Score Sheet - Ranch Horse Pattern # 8

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments.

Class # 25 Sr Split C

## 1 - point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

### 3 - point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Performing maneuvers other than in the specified order

Inclusion of maneuvers not specified

Must be placed under rider/s without or not incurring faults.

- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Faults incurring a score of 0:

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

	Entry#	Maneuver Description Maneuver	Trot	1 Spin Right 2	Lope RL 3	X Lope	Stop L RB 5	LL Lope o	Walk 10-15	Stop Back 8	1 ¼ Spin L 9	Trot	Stop 11	Penalties	HDD	Overall Ability	Final Score	Comments
1	671	Penalty  Maneuver Score  Totals	0 70	-1/2 691/2	1/2	<i>0</i> 70	-1/2 1091/2	D 6942	0 6942	-1 68 <sup>4</sup> /2	-1/2 68	0	-1 1e7		4	-1/2	6/2	
2	1098	Penalty  Maneuver Score  Totals	11/2 701/2	+1/2	11/2 71/2	+1/2	11/2 721/2	0 721/2	11/2 73	+1/2 73/2	14/2 74	14/2	+1/2		0	+1/2	753	good ride position t control
3	700	Penalty Maneuver Score Totals	-1/2 191/2	0	0	-1/2 109	0	0	0	0	0	-1/2 1081/2	0		+3	0	69	didnit extend lop for enoug
4	390	Penalty  Maneuver Score  Totals	0 70	-1/2 1091/2	-1/2 69	-42 6842	0	0 6842	0	0	0842	0	0		41	0	691/2	hands f arms a little stiff
5	1064	Penalty Maneuver Score Totals	0 70	0	+1/2 70/2	+1/2	-1/2 701/2	0 70 1/2	11/2 71	0	0	11/2	1/2		1/2	1/2	73	
6	709	Penalty  Maneuver Score  Totals	0 70	10/2	0 70 <sup>1</sup> / <sub>2</sub>	+1/2 71	0	0	0 71	0	0 71	0 71	4 <sup>1</sup> /2		1/2	0	72	
7		Penalty  Maneuver Score  Totals													2			



YEDA Official Score Sheet - RAIL Class: #26 JR Opal Rail Hossemanship - Split C

Г	T	ENT ASSOCIATION	
2830320	Back #	Rider Comments	Overall Class Comments
	1443	nia position, need more control @ jog	
	1110		
	1440	nia position	
2	1990		
	1107	don't let shoulders get too far back	
3	487		
		las - louis lock sit back	
4	1416	bring lower legs back, sit back	
No.		No and Invited Land Longity Issue Area of the activity A. Son	
5	1458	bring lower leg back, keep free arm quiet@jog	
	1.150		
6	1174	very nice position	
6		[발표 <b>] (1)</b>	
7			
8		병원의 사용에 열리 전경 함께, 생활하여 경기 향상, 호경 함께 이 하는 이 네트워스를 가고 있는데 함께	
9			
10		등 사용하는 사용 사용 사용 보다 하는 사용	
10			
11			
F 45-50			



# YEDA Official Score Sheet - RAIL Class: #27 JR Opal Rail Horsemanship - Split D

Back #	Rider Comments	Overall Class Comments
, 1437	quiet upper body @ jog	
2 1080	Shorten reins, broke @ jog, tighten lower leg	
3 394	very forward and bouncy e jog, keep elbows in and free arm down	
4 1040	good position	
5 890	bring lower leg back	
6 1449	upper body looks Lenselstiff, push heels down + tighten lower leg	
7		
8		
9		
10		
111		A 1



YEDA Official Score Sheet - Sapphire / Alumni Pattern 8

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

Class # 18-SR
Split A
Severe Faults (-5 points)

## Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- · Obviously looking down to check leads

## Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

## Loss of rein

- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand.
- · Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

								Maneuvers					Comments
16 18 18 18 18		Maneuver Description	Walk	Jog	Jog	Lope RL	Lope O	Simple Lead Δ	Stop Back	F &	HDD	Total	Comments
	Entry #	Maneuver	1	2	3	4	5	6	7	E		· Otal	
		Penalty				3	3	(OP)		1,			1180 More
1	1399	Maneuver Score	-1/2	-1/2	0	-	-1	-11/2	-1/2	-1/2	121	603	100 8 less
		Totals	69/2	69	69	65	61	591/2	59	^	\	2	use more leg & less hand
		Penalty			KAKA							**	tio breaku
2	1106	Maneuver Score	0	0	0	0	0	4/2	0	1/2	1	73	EXE, tough
		Totals	70	70	70	70	70	701/2	70/2				tie break u F&E, tough horse
		Penalty											
3	1087	Maneuver Score	0	0	1/2	0	0	0	0	0	12	72/2	n de la companya de Na companya de la co
		Totals	70	70	701/2	701/2	701/2	7042	7042			,,,	<u> </u>
		Penalty										*	
4	390	Maneuver Score	D	0	$\circ$	41/2	4/2	0	0	4	41	73	
		Totals	70	70	70	701/2	71	71	71		,	10	
		Penalty											
5	1135	Maneuver Score	0	0	0	0	0	-1/2	4/2	9	1	72	
	1.00	Totals	70	70	70	70	70	69/2	70	,		10	
		Penalty						3					
6	709	Maneuver Score	0	-1/2	0	0	0	-172	0	-1/2	1/2	65	
		Totals	70	109/2	69/2	1091/2	69/2	65	105	<i>d</i>	α.		
* * :	^	Penalty					1.27)						
7	259	Maneuver Score	0	1/2	F1/2	1/2	-1/2	4/2	$\circ$	4	4/2	73	
		Totals	70	701/2	71	71/2	71	71/2	71/2			10	
		Penalty											
8		Maneuver Score											
		Totals											
		Penalty								//			
9												7,	
	1	Maneuver Score									A		and the second s



YEDA Official Score Sheet - Sapphire / Alumni Pattern 8

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

Class#29-SR SplitB

## Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ½ to ¼
- · Ticking or hitting cone
- Obviously looking down to check leads

## Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

## Severe Faults (-5 points)

- Loss of rein
  - Use of either hand to instill dear or praise while on pattern or rail work.
  - Holding saddle with either hand
  - Cueing with the end of the romal
  - Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver						Maneuvers					Comments
		Description	Walk	Jog	Jog	Lope RL	Lope O	Simple Lead ∆	Stop Back	F &	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6	7	E			
		Penalty											
1	604	Maneuver Score	0	+1/2	11/2	4/2	8/2	0	+1/2	1/2	4/2	73/2	
		Totals	70	70/2	71	71/2	72	72	721/2	<i>~</i>	4		
		Penalty				3.	3						
2	893	Maneuver Score	0	-1/2	0	NEW T	-1	0	0		4	1024	
		Totals	70	191/2	191/2	65/2	61/2	611/2	61/2		1	00 Z	
		Penalty				V							
3	1342	Maneuver Score	0	142	11/2	41/2	11/2	+1/2	0	1/2	$\cap$	73	
		Totals	70	701/2	71	71/2	72	72/2		42		, 0	
		Penalty										*K	tough horse
4	1098	Maneuver Score	-1/2	0	$\cap$	0	41/2	0	0	4	41	72	way to rid
•	10 10	Totals	191/2	109/2	691/2	691/2	70	70	70			IA	through!
		Penalty										*	4
5	929	Maneuver Score	0	0	0	11/2	O	0	472	0	41	72	lea but apox
		Totals	70	70	70	701/2	70/2	701/2	71			10	tighten low leg but good steady hand
		Penalty				100							
6	284	Maneuver Score	0	0	0	41/2	+1/2	0	1/2		4%	72	
J	0101	Totals	70	70	70	701/2	71	71	71/2	U	° d	1^	
•		Penalty			,, 0	10 2			1. 6				
7	389	Maneuver Score	+1/2	-1/2	1/2	41/2	-1/2	+1/2	0	4/2	1/2	71	
		Totals	701/2	70	701/2	71	691/2	70	70	٦ ك	ď	( )	
		Penalty		1 🗸	. , ,	11	UIX	, 0	10				
		Maneuver Score											
8		Totals									A		
3 K											4	- /	7
		Penalty					. 100						
9		Maneuver Score								<b>m</b> //		1	



YEDA Official Score Sheet - Sapphire Alumni Pattern 8

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

Class #30-SR Splut C

## Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

## Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

## Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in  $\frac{1}{2}$  points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

		•				3		Vaneuvers					Comments
		Maneuver Description	Walk	Jog	Jog	Lope RL	Lope O	Simple Lead Δ	Stop Back	F &	HDD	Total	Comments
	Entry #	Maneuver	1	2	3	4	5	6	7	, <b>E</b> .			
		Penalty					3						<u> </u>
1	1064	Maneuver Score	0	- 1/2	0	0.	-1/2	+1/2	0	1/2	41	68	
		Totals	70	691/2	691/2	69/2	66	66/2	66/2	Ø			
		Penalty				3							
2	372	Maneuver Score	11/2	+1/2	0	-	-1/2	0	1/2	-1/2		66/2	
		Totals	701/2	71	71	67	66/2	66/2	67	α		LEC A	
		Penalty			3			3	<u>.</u>				
3	1071	Maneuver Score	-1/2	-1/2		0	0	-1	0	-1/2	$\cap$	601/2	
		Totals	1091/2	69	65	105	65	61	61			WUZ	
		Penalty	Una	UI	U		UO	ועו	<i>W</i> 1				
	5717	Maneuver Score	0	0	-1/2	+1/2	0	0	0		1/2	-7/1/	
4	041	Totals	70	70	61/2	70	70	70	70		1	10/2	
		Penalty	10	10	012	70	70	10	10				
	700	Maneuver Score		$\cap$	$\sim$		0	+1/2	41/2	1.1	1.1	72	
5	100	Totals	70		70	0	70	701/2		4	4	73	
		Penalty	70	70	10	70	10	701/2	71			Y.	
	1423	Maneuver Score	0	11/2	+1/2	3	+1/2	+1/2	-1/2		1/2	-July	 :
6	1777		0			-	4/7	+/2	コング	1/2	4/2	71/2	
		Totals	70	701/2	71	70	70/2	71	70/2				***************************************
		Penalty			3-								
7		Maneuver Score											
		Totals											
		Penalty											
8		Maneuver Score									1.00		
		Totals									امرا		
		Penalty											1
9									/	$\gamma/\lambda$			
		Maneuver Score								M			



# YEDA Official Score Sheet - RAIL Class: #31 JR Ruby Revie Horsemanship - Split A

Back # **Rider Comments Overall Class Comments** bring lower leg back + tighten 978 bring lower leg back 543 don't ownerch loack, don't point toes too far out 124 good position + legs 933 Shorten reins, broke @ lope, tighten core @ lope 1612 nice position, don't turn toes out too much 1039 bring lower leg back 1664



YEDA Official Score Sheet - Opaly Pearl Pattern 8

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

Class #32 JR Splot A

## Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- · Ticking or hitting cone
- Obviously looking down to check leads

## Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

## Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in  $\frac{1}{2}$  points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

							Man	euvers					
		Maneuver Description	Walk	Jog	Walk	Jog	Walk		Stop				Comments
	Entry #	Maneuver	1	2	3	4		Jog	Back	F&E	HDD	Total	
		Penalty				4	5	6	7			<del> </del>	
1	1455	Maneuver Score	0	0	0	-1/2	0	0.	21/2	1/2	1/2		
		Totals	70	70	70	691/2		1091/2	70	4,7	+12	71	
		Penalty	† <u> </u>			0 1 7	917	VIZ	10				
2	329	Maneuver Score	0	0	0	11	+1	41	0	41	43	743	steady
		Totals	70	70	70	71	72	73	73	4	4.5	142	steady nandst Legs
	, , , , ,	Penalty			//		1	10	13				uyo
3	1416	Maneuver Score	11/2	0	0	+1/2	11	0	472		1/2	731/2	
		Totals	701/2	701/2	70/2	71	72	72	72/2	1/2	+ 2	10,5	
	1.0	Penalty			-	, ,	10	10	100				
4	487	Maneuver Score	0	0	0	0	-1/2	0	0	رار	1/2	-m ()	
		Totals	70	70	70	70	691/2	691/2	69/2	1/2	+ 2	70%	
	11100	Penalty	(OP)			3	(OP)	U1 2	(OP)				1.00.00
5	1458	Maneuver Score	-1/2	-1	-1/2	-1	-2	-2	)-a	-2	+1		wrong Side of
		Totals	64/2	6872	68	64	62	60	58	d	41	0/	.cones
		Penalty					<u> </u>	00	00			-1	.0100
6	1437	Maneuver Score	0	41/2	+1/2	4/2	1/2	0	0	41	0	72	
		Totals	70	701/2	71	71/2	72	72	72	31	V	73	,
		Penalty				Ĥ		<del></del> -	1 8-				
7		Maneuver Score										ļ	
		Totals											
		Penalty											
8		Maneuver Score								,			
		Totals							-		ļ		
				<u>:</u> L					المصيا				



YEDA Official Score Sheet - RAIL Class: #33 JR Ruby Rail Hossemanship-Split B

Back #	Rider Comments	Overall Class Comments
1 1688	missed lead @ lope, don't turn toes out too much	
2 1595	need a little more bend in arms, bring law back	
3 109	good position and control of horse	
4 626	hands are a little too high and far back, bring lower leg back	
5 880	be careful not to let shoulders get too far back	
6 1150	Highten lower leg and turn toes in more	
7		
8		
9		
10		
11		



YEDA Official Score Sheet - Opal/Pearl Pattern 8

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

'Class#34 Jr Split B

## Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ½ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

## Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

## Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in % points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

							Man	euvers					-
		Maneuver Description							Stop				Comments
-			Walk	Jog	Walk	Jog	Walk	Jog	Back	F&E	HDD	Total	Age of
	Entry #	Maneuver	1	2	3	4	5	6	7				
	1110	Penalty						<u> </u>					
1	1457	Maneuver Score	0	-1/2	0	0	0	-1	0			107/2	
		Totals	70	691/2	69/2	691/2	69/2	67/2	67/2				
		Penalty			3								Inchal
2	1504	Maneuver Score	0	-1/2	-	-1	-	0	-1/2	- 1/2	0	61/2	lacked control
		Totals	70	691/2	65/2	631/2	62/2	62/2	62	X		که ایل	CONTINO
		Penalty											hands too
3	1440	Maneuver Score	0	-1/2	0	-1/2	0	0	0	0	+1/2	69/2	
		Totals	70	69/2	19/2	19	69	69	109		ک	0,4	low
		Penalty										*	tie break
4	394	Maneuver Score	0	-1/2	0	0	+1/2	41	0	41	11	73	tie break with FHE
		Totals	70	191/2	691/2	691/2	70	71	71			, )	
		Penalty											
5	1449	Maneuver Score	0	-1/2	0	+/2	1/2	0	0	11/2	41	72	
		Totals	70	69/2	69/2	70	70/2	70/2	70/2	4.3	41	72	
		Penalty								e englis			
6	1040	Maneuver Score	0	0	0	0	41	41	0	4/2	4/2	73	
		Totals	70	70	70	70	71	72	72	٠ ٦	' d	1)	
		Penalty											
7	1516	Maneuver Score	$\cap$	0	41/2	+1/2	442	41	+1/2	. 1	1/2	744	
		Totals	70	70	701/2	71	7142	721/2	73	7/	d	1 1	
		Penalty							J				
8		Maneuver Score											
		Totals									7	,	



YEDA Official Score Sheet - RAIL Class: #35 SR Ruby Rail Horsemanolip - Split A

		la de la companya de	Consult - Specific
	Back #	Rider Comments	Overall Class Comments
	1461	good position, broke @ lope	
1	1901		
274.50	700	don7 turn toes out so much	
2	795		
		of Hone I have control	
3	1432	nice position & horse control	
4	1652	bring lower leg back	
	1002		
	1340	nice position, don't turn toes out too much	보면 선택 모양. 기억 기업 :
5	1090		
35-X-75	11.00	wrong lead e lope, good position, nice upper body	
6	1673		
-74			
7			
100			
8		에 있는 사람들이 하는 것이 되었다. 그런 사람들이 가장 그런 사람들이 되었다. 그런 사람들이 되었다. 그런 그런 사람들이 되었다. 그런 것이 되었다. 한 사람들이 많은 사람들이 되었다. 그런 사람들이 되었다.	
70000			
9			
		하는 것이 되었다. 그런 사람들은 사람들이 되었다. 그런 사람들이 되었다. 그런 사람들이 되었다. 그런 사람들이 되었다. 그런 사람들이 되었다. "하는 것이 되었다. 그런 사람들이 가장 보는 것이 되었다. 그런 사람들이 되었다. 그런	
10		이글로 하다는 마음이들이 들면 하고 있었다. 하고 있는 것은 그는 그는 그는 것이 하는데 들어보고 있다.	
11			



## YEDA Official Score Sheet - Opal Pearl Pattern 8 Class # 36 Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in ½ point increments Sput C

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

## Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

## Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

## Form & Effectiveness (F & E) of the rider scored from -3 to +3 in $\frac{1}{2}$ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

							Mane	uvers					Comments
		Maneuver Description	Walk	Jog	Walk	Jog	Walk	Jog	Stop Back	F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	.5	6	7		1100	lotai	
		Penalty					*						
1	1590	Maneuver Score	1/2	41/2	0	-1	-1	+2	1/2			TD1/2	
		Totals	701/2	71	71	69	68	70	701/2		)	70 2	
		Penalty							(OP)				backed o
2	1443	Maneuver Score	0	41/2	41/2	0	$\bigcirc$	0	-1	-1/2		18/2	wrong sid
		Totals	70	70/2	71	71	71	71	70	2			backed a burong sid of cone
		Penalty											needs me contact w
3	890	Maneuver Score	-1	0	-	-1/2	0	-1	-1/2	-1/2	+1/2	65	contact w
-	010	Totals	69	69	68	67/2	67/2	65/2	65	^	*		reins
		Penalty						(OP)					wrong sic
4	1007	Maneuver Score	-1/2	-1/2	-	7	-		-1/2	ا	4/2	(le2)	wrong sid
		Totals	691/2	69	67	1010	64	63	-1/2				
		Penalty											
5	1/26	Maneuver Score	0	41	-1/2	41/2	11/2	11	43	41	4%	76	
		Totals	70	71	70/2	71	71/2	7242	74/2	0.1		( )	
		Penalty	. ;										
6	1080	Maneuver Score	0	0	1/2	1-1	41/2	11	1/2	4	1/2	75	<b>k</b>
		Totals	70	70	70/2	7142	72	73	731/2				
		Penalty											
7		Maneuver Score						1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1					
		Totals											
		Penalty											
8		Maneuver Score											
		Totals								1	1		. *
ь	L			4 1 1 1 1 1	I					<b>-</b> /-/-	$\sim$		·



# YEDA Official Score Sheet - RAIL Class: #37 5R Ruby Rail Horsemanship - Split B

Back #	Rider Comments	Overall Class Comments
1 794	don't turn tres out too much, broke e jog	
2 968	good norse control, solid and consistent body position	
3 Note2	lowing lower leg back, don't lean forward @ lope	
4 1079	don't get shoulders too fair back	
5 1026	bring lower lag back	
6 1472	bring lower Leg back	
· 1130	sit up more, tighten core and upper body @ lope	
8		
9		
10		
11		



## YEDA Official Score Sheet - Opal Pearl Pattern 8 Class #38

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in ½ point increments

## Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

## Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

## Severe Faults (-5 points)

- Loss of rein
  - Use of either hand to instill dear or praise while on pattern or rail work.
- · Holding saddle with either hand
- · Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in % points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver			1.54		Mane	uvers					Comments
		Description	Walk	Jog	Walk	Jog	Walk	Jog	Stop Back	F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6	7	FOXE	טטח	TOLAI	
		Penalty											
1	301	Maneuver Score	0	41	41	11	4/2	11	1/2	41	0	76	
		Totals	70	71	72	73	73/2	74%	75			10	
		Penalty											
2	1543	Maneuver Score	11/2	+1	+1/2	0	0	41	41	1/2	+/2	75	*
		Totals	701/2	71/2	72	72	72	73	74	X	X		
		Penalty										41.7	/
3	1174	Maneuver Score	0	-1'	0	0	41	11/2	41/2	2/2	0	フリク	
		Totals	70	69	109	69	70	701/2	71	2			
		Penalty					N. S.						lacks.
4	1687	Maneuver Score	- (	- ]	-1/2	-1/2	0	0	1/2		11	67/2	lacks control
1		Totals	69	68	67/2	Leb	66	lele	66/2				
		Penalty			k 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1			4					hands in
5	439	Maneuver Score	.0	, 61	0.	-1/2	+1/2	4/2	0	O	45	72	wide +
		Totals	70	71	71.	701/2	71	711/2	71/2	)			high
		Penalty						- 1. The state of					
6	1505	Maneuver Score	0	0	41/2	4/1/2	1/2	4 1	H	4		5%	
		Totals	70	70	70%	72	72/2	73/2	74/2			100	
		Penalty											
7		Maneuver Score											
		Totals											
		Penalty							A				
8		Maneuver Score							1/2				
		Totals						,					and the second second
٠ ــــــــ			-	•		•		<u> </u>	<del></del>		- James and a second	×	•



YEDA Official Score Sheet Opal/Pearl Pattern 8 (1055 # 39

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments

## Severe Faults (-5 points)

## Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

## Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

## Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in % points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver					Mane	uvers					Comments
		Description	Walk	Jog	Walk	Jog	Walk	Jog	Stop Back	F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6	7				
		Penalty										*	tie break WI HDD
1	1559	Maneuver Score	- 1/2	0	0	0	0	1	0	0	1/2	68	WI HDD
		Totals	19/2	691/2	69/2	69/2	68/2	67/2	67/2		,		/
		Penalty											
2	1607	Maneuver Score	0	0	0	-	-1/2	-1/2	0		$\cap$	68	
	100	Totals	70	70	70	69	68/2	68	68	0			
	4 43	Penalty											arms t upper lad very stiff
3	1426	Maneuver Score	D	1/2	+1/2	4/12	0	0	41	$\bigcap$	13	73	upper la
		Totals	70	70%	71	71/2	71/2	71/2	721/2				weng si
	_	Penalty											
4	1557	Maneuver Score	0	-1/2	0	0	0	41/2	11	4	4/2	アロウ	
		Totals	70	691/2	681/2	1081/2	681/2	70	71		•	10 0	
		Penalty					(OP)						didnit
5	1536	Maneuver Score	11/2	4/2	0	+2	-11/2	41	4/	41	$\bigcap$	77/2	walk
	,000	Totals	70/2	71	71	73	74/2	75/2	76/2		\ \ \ \ \		
		Penalty		1		A.							
6	855	Maneuver Score	0	-1	0	0	0	1/2	11/2	1/2	0	19/2	
		Totals	70	68	68	68	68	1081/2	69	d		U a	
		Penalty			1								
7	629	Maneuver Score	0	-1/2	-1	-1/2	0	-1/2	-42	0	0	66	
		Totals	70	691/2	67/2	(e7	67	106/2	66				
		Penalty											
8	967	Maneuver Score	0	11	4-1	41/2	0	0	0	1/21	1/2	73/2	
	100.	Totals	70	71	72	721/2	7242	7242	7242/			100	
<u> </u>	A	<u> </u>							· //	<del>-                                    </del>	• / -	-	·



## YEDA Official Score Sheet – Opal Pearl Pattern 8

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in ½ point increments

Ulass±39 S12 pg2of2

## Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

## Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

## Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver			in the state of th	h 1 - 1 - 1	Mane	uvers		5.5.55			Comments
		Description	Walk	Jog	Walk	Jog	Walk	Jog	Stop Back	F&E	HDD	Total	<u> </u>
	Entry #	Maneuver	1	2	3	4	5	6	7.				
		Penalty											-
1	1429	Maneuver Score	0		0	-1/2	0	-1/2	0	-1/2		65 <sup>1</sup> /2	
		Totals	70	68	68	67/2	67/2	66	66	~			
		Penalty											
2		Maneuver Score											
		Totals											
		Penalty											<u> </u>
3		Maneuver Score											
		Totals											
		Penalty											
4		Maneuver Score											
		Totals											
		Penalty											
5		Maneuver Score											:
		Totals											
		Penalty											
6		Maneuver Score											
		Totals											
		Penalty											
7		Maneuver Score											
		Totals											
		Penalty											
8		Maneuver Score										,	
		Totals								1/1			.v e 1 - v



## YEDA Official Score Sheet - Ruby Pattern 8

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

Class 40 JR. Solit A

## Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- · Ticking or hitting cone
- Obviously looking down to check
  leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

## Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Maneuver   Description   Walk   Jog   ½ R   Lope   RL   Jog   Stop   Back   Jog   Stop   Back   Jog   x   Maneuver   1-2   3   4   5   6-7   8   9   10-11	F&E HDD	Total Comments
1   1   1   1   1   1   1   1   1   1		
1	- +	Limna Cid
Totals 70 70 70 69 69 69 69 69 69  Penalty  Maneuver Score 1/2 1/2 1/2 1/2 1 1 1 1 1 1 1/2  Totals 70/2 71 71/3 73 74 75 76 76/2  Penalty  Maneuver Score -1/2 0 0 -1/2 0 0 1 1/2  Totals 69/2 69/2 69/2 69 69 70 70/2  Penalty  Maneuver Score 1/2 -1 0 0 0 0 1 1/2  Totals 70/2 68/2 68/2 68/2 68/2 68/2 68/2 68/2 68	-     +	- WILL STOR
Totals 70 70 70 69 69 69 69 69 69  Penalty  Maneuver Score 1/2 1/2 1/2 1/2 1 1 1 1 1 1 1/2  Totals 70/2 71 71/3 73 74 75 76 76/2  Penalty  Maneuver Score -1/2 0 0 -1/2 0 0 1 1/2  Totals 69/2 69/2 69/2 69 69 70 70/2  Penalty  Maneuver Score 1/2 -1 0 0 0 0 1 1/2  Totals 70/2 68/2 68/2 68/2 68/2 68/2 68/2 68/2 68		urong sid
Penalty		
Totals 70½ 71 71½ 73 74 75 76 76½  Penalty  Maneuver Score -½ 0 0 -½ 0 0 41 4½  Totals 69½ 69½ 69½ 69 69 70 70½  Penalty  Maneuver Score +½ -1 0 0 0 0 0 1½  Totals 70½ 68½ 68½ 68½ 68½ 68½ 68½ 68½ 68½ 68%		
Totals 701/2 71 711/2 73 74 75 76 76/2  Penalty	41 1/2	78
Penalty		
Totals 69½ 69½ 69½ 69 69 70 70½  Penalty  Maneuver Score 1½ -1 0 0 0 0 0 1½  Totals 70½ 68½ 68½ 68½ 68½ 68½ 68½ 68½ 69%		
Totals 69½ 69½ 69½ 69 69 70 70½  Penalty  Maneuver Score 1½ -1 0 0 0 0 0 1½  Totals 70½ 68½ 68½ 68½ 68½ 68½ 68½ 68½ 69%	1/2 0	71
A		
Totals 701/2 681/2 681/2 681/2 681/2 681/2 681/2 691/2		
Totals 701/2 681/2 681/2 681/2 681/2 681/2 681/2 691/2	4/2 4/2	70
	4,5	70
		* tie breuk
5 543 Maneuver Score 0 +1/2 0 +1/2 +1 +1 +1/2 0	7 4	The love ak
Totals 70 70½ 70½ 71 72 73 73½ 73½	91 91	
Penalty		
	0 0	71
Totals 71 72 72½ 72½ 77 71½ 71½ 71		
	41 1/2	754
	91 9	13.2
Penalty		
8 Maneuver Score		
Totals and the second s		1 / 1



## YEDA Official Score Sheet - Ruby Pattern 8

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

Class#41 JR Split B

## Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- · Ticking or hitting cone
- Obviously looking down to check leads

## Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

## Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

					er e e		8 SA		Man	euvers	a sagi			Comments
		Maneuver Description	Walk	Jog	1/4 R	Lope RL	Jog	Jog *	Stop Back	Jog	F&E	HDD	Total	Comments
	Entry #	Maneuver	1-2	3	4	5	6-7	8	9	10-11				
		Penalty								100				_
1	978	Maneuver Score	41/2	41	41	-1	0	1/2	41	1/2	7	1	75%	
		Totals	701/2	7142	72/2	71/2	71/2	72	73	73/2				
		Penalty											7	
2	1595	Maneuver Score	41	+1/2	+1/2	+2	41/2	0	71/2	412	1/2	0	76	
		Totals	71	71/2	72	74	74%	74/2	75	75/2	9.2			
		Penalty					<u> </u>							
3	1039	Maneuver Score	1/2	0	-1/2	0	0	0	+1/2	0	4	+2	73%	
		Totals	70/2	70/2	70%	70%	70%	701/2	71	71			کر اکستاد (ا	
		Penalty	7		A St. I			1						
4	1612	Maneuver Score	41/2	41	0	41/2	_]	-1	-1/2		-1/2		67	
	101	Totals	71/2	721/2	72/2	73	71	69	68/2	67/2	٠ م		0'	
		Penalty								~				/
5	933	Maneuver Score	11	0	0	41	4/2	41/2	472	41/2	1/2	1/2	75	
	100	Totals	71	71	71	72	72/2	73	733	74	` <i>o</i> L	α .		
		Penalty												
6	880	Maneuver Score	+1/2	1/2		+1	+1/2	-1/2	41/2	11/2	$\cap$	よろ	72/2	
	000	Totals	70/2	71	70	71	7172		71/2	72			10 %	
		Penalty		11	10		11 0							
7		Maneuver Score											eg.	
'		Totals										4.1 12.1		
		Penalty									79			
		Maneuver Score									1//			
8		Totals						· · · · · · · · · · · · · · · · · · ·					1	
	<u> </u>								L	L_//	<b>L</b> / /	L_/	4	and the same of th



# YEDA Official Score Sheet - RAIL Class: #42 SR Opal Rail Howemanship

	Back #	Rider Comments	Overall Class Comments
4	629	good position	
2	967	bring lower leg back, broke e jog, quiet upper body e jog	
3	900	don't turn toes out too much	
A	1120	bring lower leg back	
5	1607	bring lower leg back	
6	1559	bring lower leg back, leaning back too much	
	1429	push heels down more	
8	1000	don't turn toes out so much	
9	1557	good position	
10			
11			1



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Class #43 SR Split A

## Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

## Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

## Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver		<u> </u>					Man	euvers		and the state of		Comments
<u> </u>		Description	Walk	Jog	1/4 R	Lope RL	Jog	Jog ×	Stop Back	Jog	F&E	HDD	Total	Comments
	Entry #	Maneuver	1-2	3	4	5	6-7	8	9	10-11				
		Penalty											*	tie break
1	1472	Maneuver Score	0	0	0	4	4/2	ナク	4/2	1/2	9	1/2	741/	tie break WIFTE
		Totals	70	70	70	71	71/2	72	72/2			α.	110	
	1, , ,	Penalty												
2	1662	Maneuver Score	1/2	0	O	0	11/2	4/3	41/2	41	+1/2	1	74%	
		Totals	70/2	70/2	701/2	701/2	71	71/2	72	73	72			
		Penalty										*		
3	1652	Maneuver Score	0	11	-2	+1/2	-1	-	-1	-2	-1/2	1	64	
		Totals	70	71	69	691/2	67/2	106/2	65/2	63/2	d		U I	
		Penalty							<b>V</b>	000				
4	794	Maneuver Score	0	0	0	4	41/2	41	1/2	4/2	4	14	75	
		Totals	70	70	70	71	71/2	72/2	73	731/2	7 1	1	10	
		Penalty	Ĭ			(OP)								wwona Si
5	1026	Maneuver Score	1/2	0	-1/2	-1	-1/2	-1/2	-1/2	-1/2	-	$\mathcal{O}$	(leli)	of more
	70,00	Totals	70/2	701/2	70	69	68 <sup>4</sup> 2	68	67/2	(e7		V		wrong side of core, knocked
		Penalty	, v , x	10,		U.	(OP)	00	U · ·	W.				
6	1340	Maneuver Score	41	41	-1/2	0	<u> </u>		$\bigcap$	-1/2	_ 1	41/2	(88)	missed first part of
		Totals	71	72	71/2	71/2	701/2	691/2	109/2	69		4/21	00.3	108
		Penalty		10	71.6			עו ע	עוע	01				
7	1079	Maneuver Score	$\overline{O}$	$\circ$	11/2	41	91	-1/2	11/2		$\cap$	+1/2	70	; ,
	1011	Totals	70	70	701/2	7142	7242	72	7242	71/2	$  \cup \rangle$	14/2	72	
		Penalty		_/	10 2	11 0	100	10	12	112				
		Maneuver Score									1	7)		
8		Totals						<u> </u>				/	1	
		Totals					45 %						/	



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Class #44 SR Solit B

## Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

## Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

## Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver					And Andrews		Mane	euvers		a storie		Comments
		Description	Walk	Jog	1/4 R	Lope RL	Jog	Jog *	Stop Back	Jog	F&E	HDD	Total	
	Entry #	Maneuver	1-2	3	4	5	6-7	8	9	10-11				
		Penalty											1	
1	795	Maneuver Score	1/2	4/2	()	4/2	()	472	41.	41	7	1/2	75%	
		Totals	701/2	71	71	71/2	71/2	72	73	74			\	
		Penalty						And the second						nice job!
2	1432	Maneuver Score	4	+2	+1/2	11/2	4	4	+2	41	41	+1/2	8142	، سرات
	1.0	Totals	71	73	731/2	75	76	77	79	80		a	0.2	
		Penalty				3								
3	673	Maneuver Score	0	41	0	-	0	41/2	1/2	41/2	-1/2	4%	68/2	
		Totals	70	71	71	67	67	107/2	68	68%	'λ	, μ		
		Penalty								(OP)				over come
4	1130	Maneuver Score	1/2	41	-1/2	-	-1/2	-1/2	-1/2	9	_ [	41	167/2	wong side
	1100	Totals	701/2	7142	71	701	19/2	69	68/2	67/2		01	(V)	over cone i wrong side end
		Penalty												
5	968	Maneuver Score	41/2	1/2	0	-1/2	0	0	0	0	4	41/2	73	
	'``	Totals	70%	71	71	701/2	70/2	70/2	70/2	701/2	, ,	٦١٨		
		Penalty				^			70 #	100				
6	1461	Maneuver Score	0	-1/2	0	+1/2	+1/2	11	+1/2	1/2	41	1/2	76	
		Totals	70	69/2	691/2	70	701/2	71/2	73	74/2	σ.	V X	10	
		Penalty	70		U . K	, 0	10 3-	1 0-	,,,					
7		Maneuver Score												
		Totals												
		Penalty												
8		Maneuver Score									1	7		
		Totals	1 (1 )											