

### 1 - point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

### 3 - point penalty

Break of gait from walk or trot more than 2 strides

Break of gait at the lope

Starting on the incorrect lead, out of lead or cross canter during lead change Trotting excessive strides during simple lead change

Too loose of rein

YEDA Official Score Sheet – Ranch Horse Pattern # 4 Updated June 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers and Overall Ability and HDD are scored +3 to -3 in ½ point increments.

Alumni Sapphire Ranch Riding

Faults incurring a score of 0:

Must be placed under rider/s without or not incurring faults.

• Performing maneuvers other than in the specified order Inclusion of maneuvers not specified

Running away or failure to guide where it becomes impossible to discern whether rider is on pattern

Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Maneuver	Trot	Lope	Change	Lope RL	2 Spins	ge   Lope RL   2 Spins   2 Spins	Lope	Stop			Over	_		
En.	Entry#	Maneuver Description	Trot Serpentine	Lope LL O	Change Leads	Lope RL o Stop	2 Spins	2 Spins R	RL RL	Back 5	Penalties		yer jili	Overall HI	HDD	
-		Maneuver	1	2	3	4	5	6	7	8				l'		
_	>	Penalty	Že-													econs smoot
1	3	Maneuver Score	-1/2	+	0	+	0	1						7	3	70
	6	Totals	7						-1/2	0				í	L	L
		Penalty							S							
2	0	Maneuver Score	0	0	*12	0	1	0	4.12	41/2					6	0 7012
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	7	Maneuver Score	41	11/2	ン	0	1	21,-	11/2	0		$\overline{}$			0	E
H		Totals							Ī		-					
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5		Maneuver Score							)							
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6		Maneuver Score		-												
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00		Maneuver Score											>	<b>P</b>	P	2
		Totals											_	+	+	+



### YEDA Official Score Sheet - Amber EWD Pattern 3 & 4

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

Class#2

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Walk 1-2	Stop Back 3	Extend Walk	Reg Walk	Stop		F&E	HDD	Total	78
	3	4		THE RESERVE THE PARTY OF THE PA	STATE OF THE PARTY OF	. ~ -	חטט		
0			5	6					
0									move hand
	2112	1/12	0	*1/2				Tip	move hard forward
		545	3 - 30						
							SCHOOL COMMUNICATION OF		
						1			
						1			
						1			
						1			
						May	May	May	Judges Signature



### YEDA Official Score Sheet - Topaz EWD Pattern 3 & 4

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2
   strides
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in  $\frac{1}{2}$  points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

						Maneuvers	5				Comments
	Maneuver Description	Walk	Stop Back	Ext. Walk	Jog	Stop		F&E	HDD	Total	
Entry #	Maneuver	1-2	3	4	5	6					0.15-110-1
	Penalty							\			excellent use of Aids
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7)	Totals										
	Penalty										
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	Penalty							-			
	Maneuver Score										
	Totals						4				
	Entry #	Entry # Maneuver Penalty Maneuver Score Totals Penalty Maneuver Score	Entry # Maneuver 1-2 Penalty Maneuver Score Totals Penalty Maneuver Score	Description Walk Back  Entry # Maneuver 1-2 3  Penalty Maneuver Score Totals  Penalty Maneuver Score	Description   Walk   Stop Back   Walk	Maneuver Description  Malk  Stop Back  Maneuver  1-2  3  4  5  Penalty  Maneuver Score  Totals  Penalty  Maneuver Score  Totals	Maneuver   Description   Walk   Stop   Back   Walk   Jog   Stop	Maneuver   Description   Walk   Stop   Back   Walk   Jog   Stop	Maneuver   Description   Walk   Stop   Back   Walk   Jog   Stop   F & E	Maneuver   Description   Walk   Stop   Back   Walk   Jog   Stop   F & E   HDD	Maneuver   Maneuver   Mark   Stop   Back   Walk   Jog   Stop   F & E   HDD   Total

### Class # 4 SR Keining

YEDA REINING PATTERN IHSA # 7

OFFICAL SCORE SHEET

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																			-1/2			-12	-12		-1/2		1	251
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						A CANADA CONTRACTOR OF THE PARTY OF THE PART												L	6	7	•	25	( )	6	dip.	00		Final Score
																		Jan Colour L. D.	lead change weathers	Good allaw		するかんとうかん	to anatonia port	* Trates	HIB RECEIPTION	10 1 10 to 100 to	00 228	Comments

Circled penalties are deemed due to horse not rider and will not appear in the final score.

Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments.

Riders need to be scored through their entire pattern, if off pattern consider that a severe penalty and should be placed lower then other riders who stayed on pattern. Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in %-points increments

JUDGES SIGNATURE



3 - point penalty

Starting on the incorrect lead, out of lead or cross canter during lead change

Trotting excessive strides during simple lead change

Too loose of rein

Break of gait at the lope

Break of gait from walk or trot more than 2 strides

1 - point penalty

Break of gait out of the walk or trot of 2 strides.

Rider allows horse to go too slow.

### YEDA Official Score Sheet – Ranch Horse Pattern # 4 Updated June 2020

Class #6

URISK Sapphire
Ranch Ridurg pg 1

Scoring 0-100 with 70 denoting the average.

Maneuvers and Overall Ability and HDD are scored +3 to -3 in ½ point increments.

Faults incurring a score of 0:

Must be placed under rider/s without or not incurring faults.

• Performing maneuvers other than in the specified order

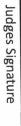
Inclusion of maneuvers not specified Running away or failure to guide where it becomes impossible to discern whether rider is on pattern

Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

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Ş	5		28	ð	5	1	3	×	ć	32		10	3	3	0	5	/	100	2	>	10	3	\		Entry#
Totals	Maneuver Score	Penalty	Totals	Maneuver Score	Penalty	Totals	Maneuver Score	Penalty	Totals	Maneuver Score	Penalty	Totals	Maneuver Score	Penalty	Totals	Maneuver Score	Penalty	Totals	Maneuver Score	Penalty	Totals	Maneuver Score	Penalty	Maneuver	Maneuver Description
	1		16	-112			-1/2	1		-1/2			711			1	-		以下			13		1	Trot Serpentine
	0		100	-1/2			-1/2	S		0			0		Con Con	ナーフ		V	- /	US.		0		2	Lope LL O
^	-1/2			-1/2		-	1			211		7	*		7	*/			0			11/2		3	Change Leads
	6			+12			-112			417			7:12			7117			*			-1/2	3	4	Lope RL o Stop
	+1/2			C	,		-			0		or poods	-112			0			412			0		5	2 Spins L
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	67			111	7		6		2	5	117		25.2	-	-	6	Cir	2	2	,		5		_	Final Score
		to any Hossive			Smart Ridy	DCTACL . DI WITT POR CONTROL FROM	The Charles of the BRIDE	The state of the s	The state of the s	description straighter salah	SCITCH SECTION OF THE	rac a social traction	/0	may wastaway		Willest Conference of the second	CRUE NEED TO	مراجع المراجع		By Carry My Mabrie			purs to some		Comments





3 - point penalty

Break of gait from walk or trot more than 2 strides

Break of gait at the lope

Starting on the incorrect lead, out of lead or cross canter during lead change

Trotting excessive strides during simple lead change

Too loose of rein

- point penalty

Break of gait out of the walk or trot of 2 strides.

Rider allows horse to go too slow.

### YEDA Official Score Sheet – Ranch Horse Pattern # 4 Updated June 2020

JRISA Sapphire
Ranch Ridurs Pgz

Scoring 0-100 with 70 denoting the average.

Maneuvers and Overall Ability and HDD are scored +3 to -3 in ½ point increments.

Faults incurring a score of 0:

Must be placed under rider/s without or not incurring faults.

• Performing maneuvers other than in the specified order

Inclusion of maneuvers not specified

Running away or failure to guide where it becomes impossible to discern whether rider is on pattern

Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

00	_			7			6			G			4			ω			2			Ь		Г	
	_																		200	\	6	3			Entry #
Maneuver Score	100000000000000000000000000000000000000	Penalty	Totals	Maneuver Score	Penalty	Totals	Maneuver Score	Penalty	Maneuver	Maneuver Description															
																			-112			+		1	Trot Serpentine
																			0			41/2		2	Lope LL O
																			4.12			41/2		3	ge
																			-12			41/2		4	Lope RL o Stop
																			-1/2			0		v	ins
																		,	21,-			0		c	2 Spins R
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																			0	S		+112	-	٩	Stop Back 5
																				7			38 <b>a</b>		Penalties
																				-		ナバ	2		Overall Ability
			T																	2		(	1		HDD
			T																1712	-		7512	3 4		Final Score
																			US insome made	too man tout too	The same of the sa	very rice		N CO	Comments





### YEDA Official Score Sheet - Sapphire / Alumni Pattern 4

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments

### mni Pattern 4 Fattern

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

### Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

[							Mane			illiai scole		Comments
	,	Maneuver Description	Walk	Jog	Lope O RL	X Jog	Jog	Stop	F &	HDD	Total	
	Entry #	Maneuver	1-2	3	4	5	6	7	E			
		Penalty							.,			good smart Redi
1	1001	Maneuver Score	+112	0	0	0	+1	0	+1/2	0	72	Redi
	60 (	Totals										
WHEN THE PARTY		Penalty										ecc position
2	77	Maneuver Score	+1/2	+1/2	+1/2	0	+	+12	+\	0	74	
	1 1	Totals										
organical Impatibility		Penalty										
3	1245	Maneuver Score	+1/2	0	+1/2	- 1 Z	0	+1/2	$\Theta$	0	71	*
	12.0	Totals			-							
		Penalty						,				
4	60	Maneuver Score	+1/2	+12	0	- 1	-1/2	+1/2	0	0	70	
		Totals	,	-							-	
		Penalty									100	forgottowak beyond com
5	51	Maneuver Score	- 1	0	0	-1	0	0			60	beyond com
		Totals				1						
		Penalty										
6	1	Maneuver Score										
		Totals										
		Penalty										
7		Maneuver Score			_			1		1	1	
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		Penalty							-			
8		Maneuver Score						_				
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		Penalty										
9		Maneuver Score										
		Totals						A				



## YEDA Official Score Sheet - RAIL Class: #7 JR/SR Ruby Rail Splut A

3	10	9	00	7	6	O)	4	ယ	N	1	
					42	9/21	1024	1214	15 ay	Pak	Back #
					taquousa ches very estating	black / boan	pure pure 128 June 2004 regular 1284 strep in Corpus		should perman showing while es checken	SON JOBO J SONA	Rider Comments
1294	Dry sol	TO TO	1024	42	2501						Overall Class Comments

8



### YEDA Official Score Sheet - RAIL Class: #8 SR Emerald Rail

=======================================	10	9	00	7	6	On On	4	မ	N		
					1769	5 728	25	Sign	181	1485	Back #
					hat is with missed lead very effective pides	pal braid Open chest +	planalons Sport boston	black format	puter/sours	gray hard horse be core ful wontside Reci	
18/8 >6	16	25/80									Overall Class Comments



### Class#9

### YEDA Official Score Sheet - Diamond Pattern 4

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

				s are deeme				euvers				Comments
	-	Maneuver Description	Walk	X Jog	Lope OR RL	Stop 360 L	Lope LL	Stop Back	F & E	HDD	Tota I	
a/ApaceM5W	Entry #	Maneuver	1-2	3	4	5	6	7				
		Penalty					3					never tried for Leftlerg
1	153	Maneuver Score	+1/2	-1/2	-1/2	-	-3	0	0	-1/2	62	forletting
		Totals		- P							0	
		Penalty										excuse of avera
2	130	Maneuver Score	+1/2	0	+112	+1	+1	+	+2	0	16	avena
_	100	Totals										
(		Penalty										agood eids come make butter use of pa
3	$\alpha$	Maneuver Score	0	0	0	+1/2	0	+12	+1/2	0	71/2	comer make
Ü	0110	Totals										latter use of pa
		Penalty										
4		Maneuver Score										4.
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5		Maneuver Score										
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provident to h		Penalty										
6		Maneuver Score										
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7		Maneuver Score							1			
,		Totals										9
		Penalty										
8		Maneuver Score							1			
		Totals										
		Penalty										
9		Maneuver Score										
		Totals										





### YEDA Official Score Sheet - Sapphire / Alumni Pattern 4

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in ½ point increments

### Severe Faults (-5 points)

Class#10 JRISR

- Loss of rein Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

### Major Faults (-3 points)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4

Minor Faults (-1 point)

- Ticking or hitting cone
- Obviously looking down to check leads
- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

	110130	*Circle	ed penalties	are deem	ed due to	norse not r	ider and w	ill not app	ear in the	final score		
ſ							Mane	uvers				Comments
		Maneuver Description	Walk	Jog	Lope O RL	Jog	Jog	Stop	F &	HDD	Total	
-	Entry #	Maneuver	1-2	3	4	5	6	7	Е			- 2 - 100
		Penalty							1 !			Spacking
1	842	Maneuver Score	+1/2	0	+1/2	41/2	0	0	+1/2	0	72	Spariale Small pattern
		Totals							<b></b> '	igwdap	- 4	
		Penalty							1,	1!	1 !	Bun geradise
2	04	Maneuver Score	0	0	0	-2	-1	-	+1/2	+11/2	68	
_	1584	Totals										
		Penalty										placy btu Reci
3	424	Maneuver Score	+1/2	+1/2	0	-1	-1/2	+1/2	0	-'l2	191/2	pinky btu Reci meded wore forward motion
	72	Totals									THE REAL PROPERTY.	
		Penalty							,			great pos
4	1073	Maneuver Score	+1/2	+1/2	+1/2	+1/2	+	+1/2	4	0	74 /2	great pos 2 good use of space
	00	Totals									(	L Company
		Penalty										Chara position
5	193	Maneuver Score	+42	+ 1/2	-2	-1/2	0	0	-1	+42	68	
3	100	Totals										
		Penalty				1			1			very effective
6	227	Maneuver Score	0	0	-1/2	1	+12	+1/2	+42	+1/2	724	2
6	227	Totals				1.14						
	+	Penalty			_							A+
	In I	Maneuver Score	+1/2	+1/2	+1/2	+1	1+1	+1	+1	0	751	
7	124	Totals	1. 1.	7 12		1	1				1	4
	+	Penalty	+-	-					_			Pretty eiace
		Manauver Score	6	+1/2	+1/2	-0	0	+1/2	+1/2	0	77	Pratty eiace patter coaes
8	365	Totals		1				1	1		12	
	+	Penalty	+	+-	+	_						
1		Maneuver Score	10	1	-1	-1	0	0	10	0	68	
9	1015		0	0	-1	-1	1		1		1	
	10.	Totals						1			1 7	



### YEDA Official Score Sheet - Sapphire / Alumni Pattern 4

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

JR | SR Sapphire Pattern

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

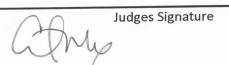
- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

### Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

		cled penaltie			100	Mane				120	Comments
	Maneuver Description	Walk	Jog	Lope O RL	X Jog	Jog	Stop	F &	HDD	Total	
Entry	# Maneuver	1-2	3	4	5	6	7	E			. / 0/ 1/
	Penalty							,	+1/2		V. prety rider
1 (4)	Maneuver Score	0	4,15	+1	+1/2	0	+1/2	+1	+ 12	74	maintainedpos
60	Totals									-	thighly effect we may
	Penalty										V. prety riser maintained pos they hly effect re as precty role
2 100	Maneuver Score	0	+1/2	+1/2	-1/2	-112	0	+1/2	-1/2	70	
- 10	Totals										
	Penalty										
3	Maneuver Score	-									
	Totals										
	Penalty										
4	Maneuver Score										
7	Totals										
	Penalty										
5	Maneuver Score										
	Totals										
	Penalty										
6	Maneuver Score										
	Totals										
	Penalty										
7	Maneuver Score										
	Totals										
	Penalty										
8	Maneuver Score	9									
	Totals										
	Penalty										
9	Maneuver Score	е									
	Totals										





# YEDA Official Score Sheet - RAIL Class: #11 JRISR Ruby Boil Sp. B

	10	9	00	7	o	On	4	မ	2	1	<b>7</b>	
					0)	1321	1200	200	(AS)	Ma	Back #	DEVELOPM
					Old Rust Christmat	12h bono www parangs commy of the Mostrana		Josephod Spod of	hat vexux	mla		DEVELOPMENT ASSOCIATION
2022	//	240 246 742 CAR	•								Overall Class Comments	



### YEDA Official Score Sheet - RAIL Class: #12 JR Emerald Rail

8	DEVELOPN	DEVELOPMENT ASSOCIATION	
	Back #	Rider Comments	Overall Class Comments
4	200	gus grag	
2	\$	CAXH bon black come WL	
u	of A	Stand brown on	
4	or of	Jana Sna	
Ø1	1288	comp 1 to 1 cal	
o o	SEX.	Short	
7	124	R	
00			
9			2020
10			1) 25
2			424 6



### YEDA Official Score Sheet - RAIL Class: #13 Alumni Emerald Rail

	DEVELOPM	DEVELOPMENT ASSOCIATION	
	Back #	Rider Comments	Overall class comments
1	<u>n</u>	TAR EV	
2	26	The Parl Brands with	
ယ	エ	14 Browney	
4	[82]	laci Realed MRM	
Si Si	18	31 Romel worknown	
6	25	Peripline Books	
7			
60			
	9		137
10	0		24 47
1	-		27.00



### YEDA Official Score Sheet - Ruby Pattern 4

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

### URISR Ruby tattern Split A

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- · Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

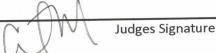
### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

### Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

[			репане	are decin		norse noc		euvers				Comments
		Maneuver Description	Walk	Jog	Lope LL	Jog	X- Jog		F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6				News to the
		Penalty			3						1.1	never act to fyrlead
1	1296	Maneuver Score	+1/2	+1/2	-2	-1	0		-	0	64	Try ce ac
	121.	Totals			WL							1/4 0 500000
		Penalty									77	Veny precisiu Ridden
2	622	Maneuver Score	0	11/2	0	+1	+42		0	0	72	Magen
_	600	Totals										
		Penalty							1.			
3	1074	Maneuver Score							-1/2	0	67/2	
	100	Totals	-1	-1/2	0	-1/2	0					
		Penalty									,	
4	104	Maneuver Score	0	-1/2	+1/2	+1/2	0		+1/2	0	171	
-	1400	Totals		early								
		Penalty							1 .,	,		
5	4110	Maneuver Score	0	0.	0	0	+1/2		1+1/2	+1/2	7/12	
	1/2/	Totals										
ROBERT COURT		Penalty					Ibk		1 ,			odd line of trave
6	1.716	Maneuver Score	0	0					-1/Z	0	67	
	1274	Totals		earle	+1/2	-1	-1					
THE PERSON NAMED IN		Penalty										
7		Maneuver Score										
'		Totals										
-		Penalty										
8		Maneuver Score										
0		Totals										
		Penalty										
9		Maneuver Score										
		Totals						0 /				





### YEDA Official Score Sheet - RAIL Class: #15 JR/SRopal Rail Split A

	DEVELOPM	DEVELOPMENT ASSOCIATION	
	Back #		Overall Class Comments
1	1863	that what shunged to shart	
2	612	1 many many many many many many many many	
ယ		guige or blush pulay	
4	1	put dank consistant rentl	
On		Agu- Chestmet less bround	
0	mc)	black lanes	8,00
7	7000	phylones	
00			200
9			24/
10			6
<b>±</b>	-		
Г			



## YEDA Official Score Sheet - RAIL Class: #16 Elementary Pearl Rail

	DEVELOPM	DEVELOPMENT ASSOCIATION	)
	Back #	Rider Comments	Overall class comments
1	1008	1000 purple ches	
2	C 1101	11	
w	95	Symposition admid 15mm	
4		Cons	
51	Het.	put sover cons	
o	080	and and	200
7	2 MM2	yal black Bolymu	865
00			
9			
10			
11	-		



Minor Faults (-1 point)

• Over/under turn from 1/2 to 1/4

Ticking or hitting cone

Beak gait at walk or jog for up to 2 strides

Obviously looking down to check leads

YEDA Official Score Sheet - Ruby Pattern 4

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

### Class: #17 ttern 4 URISR Ruby Pattern erage. Split B

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

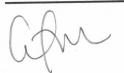
### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Γ			Maneuvers									Comments
		Maneuver Description	Walk	Jog	Lope LL	Jog	X- Jog		F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6			000	
		Penalty									OP	
1	112	Maneuver Score	0	+1/2	+1/2	0	0		0	+	77	
	42	Totals	WSofo	100							12	
		Penalty				3					OP	
2		Maneuver Score	0	0	+1/2	- 1/2	0		0	0		2 4
-	1200	Totals	W50-	con		forly					67	
	-	Penalty										
2	0 1	Maneuver Score	0	0	+1/2	+1/2	+1/2		+1/2	0	72	
3	1321	Totals										1
		Penalty				1						
	1100	Maneuver Score	0	11/2	-1/2	-1/2	-1		-1/2	0	67	
4	540	Totals			too small				1			
armieums		Penalty				1	-					odaline of travel
		Maneuver Score	6	+1/2	-42	-1	0		+1/2	0	681/2	travel
5	1035	Totals	1	1,10	toosn	_			1.2		(	
	10	Penalty	+									
	0.1	Maneuver Score	0	+1/z	+1/2	-1	0		+1/Z		701/2	2
6	1594	Totals	10	1 12	1 12	odd trave			1		10 1	9
	,	Penalty	+	-	-	Trave						
		Maneuver Score		1			1					
7			-	-	1		-			1		
NAME OF TAXABLE PARTY.		Totals		-	-			-	-		1	
		Penalty Sagra	-		-	-	-		-			
8		Maneuver Score Totals	-		-							
					-	-	-	-		-	-	
		Penalty							_			
9		Maneuver Score										
		Totals										





### YEDA Official Score Sheet - Emerald Pattern 4

Updated 2020

Class#18
Alumni Emerald

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

1 TB-Penalt

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

1	T		a penarcies a	Sec. State		Mane	uvers				Comments
		Maneuver Description	Walk	Jog	Stop Back	Lope RL	Stop	F&E	HDD	Total	
	Entry #	Maneuver	1-2	3	4	5	6				
		Penalty	-	3		3			,	OP	. "
1	QU	Maneuver Score	-1/Z.	0	-1	-2	-2	-1	+)	58/2	
	09	Totals	WROI	98	u o	fco	res				
		Penalty				3					Reus too long
2	77	Maneuver Score	+1/2	11/2	+1	-1	0	- [	-1/2	6612	Reins too long
	10	Totals								L	
		Penalty								OP	
3	26	Maneuver Score	+12	+1/2	+42	-1/2	-3	0	0		
	2	Totals					WSCO	re		68	
	,	Penalty						,			
4	14	Maneuver Score	+1/2	+1/2	+1	0	0	+1/2	+1/2	73	
	1 1	Totals								L	
		Penalty									
5	3	Maneuver Score	-1	0	-1/Z	-1	-1/Z	-1/2	0	66/2	
		Totals								+1	
		Penalty								1	Comabe none Organizes
6	-27	Maneuver Score	0	+1/2	+1/2	+1/2	-1/Z	-1/2	0	701/2	Organitees
	123	Totals			. <					L	
MONTH NO. 10 (1945)		Penalty									
7		Maneuver Score									
		Totals									
		Penalty									
8		Maneuver Score									
		Totals									
		Penalty									
9		Maneuver Score									
		Totals									





# YEDA Official Score Sheet - RAIL Class: #19 URISR ppal Rail Splet B

4 May proper some was to be cred.  8 134 proper some was to be cred.  8 134 proper some was to be cred.  10 10 10 10 10 10 10 10 10 10 10 10 10 1	Back #	DOPMENT ASSOCIATION  WHITH ASSOCIATION  WE SHARE THE PROPERTY ASSOCIATION  WE SHARE TH
11)  A WAY PINDIME WAS TO DE CHES	w W	XX purply take
X Raic Marie	4	And pinging the
X	5	8
282 back back X	6	D) Brock the
(7.34) black popul		grand myg ted
9 10 10		X
10	9	
3	10	
	11	



YEDA Official Score Sheet - Opal / Pearl Pattern 4

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

### Elementary Pearl

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Ī			a penartres				Maneuvers	Annual Control of the	45.0			Comments
		Maneuver Description	Walk	Jog	X-Jog	Jog	Stop Back		F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5				- 0	
		Penalty									OP	Stirrups
1	1117	Maneuver Score	-1/2	+112	-1	+1	-3					
	1427	Totals			odd Shap	e	BACK				1	.7
		Penalty										
2	70	Maneuver Score	0	+1/2	+1	+1/2	+1				73	,
_	10	Totals									(	
		Penalty			3							
3	11124	Maneuver Score	0	+1/2	-2	11/2	+1		0	0	67	
	1401	Totals										
		Penalty			00						1	
4	091	Maneuver Score	0	+1/2	0	+1/2	+1/2		0	+1/2	72	
4	00	Totals										
-		Penalty										
5	115	Maneuver Score	0	+1/2	+1/2	+1	- 1/Z		+1/2	0	72	
	(00)	Totals									+	
		Penalty										
6	10/2	Maneuver Score	0	+ 42	+1	+1/2	0		41/2	0	72%	
	109	Totals										
		Penalty										
7	.050	Maneuver Score	0	+12	0	+1/2	0			$\left( \right)$	71	
'	1020	Totals									1	
		Penalty										
8		Maneuver Score										
		Totals										
		Penalty										
9		Maneuver Score										
		Totals						B				
					-	_						



### YEDA Official Score Sheet - Emerald Pattern 4

Class#21 JR Emerald

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- · Cueing with the end of the romal
- Spurring in front of the cinch.

### Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

		*Circle	d penalties a	are deemed	a due to no			от арреат	iii tile iiiiai	score.	
		Maneuver				Mane	uvers				Comments
		Description	Walk	Jog	Stop Back	Lope RL-	Stop	F&E	HDD	Total	
	Entry #	Maneuver	1-2	3	4	5	6				
		Penalty									2 casts?
1	12/85	Maneuver Score	0	-1/2	+ 1/2	-1	+1/2	+1/2	0	70	
	1090	Totals								10	
		Penalty									
2	100	Maneuver Score	0	0	41/2	+1/2	+1	+	0	73	,
	12915	Totals								L	
		Penalty									
3	428	Maneuver Score	-1	41/2	+1/2	+1/2	0	-4Z	0	70	× 1
	4,20	Totals						12		+1	
		Penalty	Appendix and the second			1)1			,		
4	13m	Maneuver Score	-1/2	-12	-1	-2	10	-1/2	+1/2	66	
	Q00	Totals		1						L	
unius contra angu		Penalty								L	
5	375	Maneuver Score	+1/2	+42	+1/2	+1/2	+1	+42		73%	7
		Totals		_						, 0,	7
		Penalty								20	
6	940	Maneuver Score	0	-1	+1/2	-42	-1				
	075	Totals		,			wsa	M	$\cup$	63	
NEWSCHOOL STATES		Penalty				3	3			,	
7	1260	Maneuver Score	0	0	-1	-2	-2	0	0	62	
'	12,00	Totals			r					(	
		Penalty									7
8		Maneuver Score									
		Totals									
		Penalty									
9		Maneuver Score									
		Totals							-		
		4	-	-	-	-			_		





YEDA Official Score Sheet - Opal / Pearl Pattern 4

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

Class#22 4 JRISR Opal Pattern Splut A

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Γ			i periarties a	1 1 1		N	/laneuvers			X Park		Comments
		Maneuver Description	Walk	Jog	X-Jøg	Jog	Stop Back		F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5					
		Penalty			3	3						
1	615	Maneuver Score	0	+1/2	+1/2	+1/2	0		142		69	
		Totals									, r	
	10.	Penalty							,			odaling oftrans
2	15/4	Maneuver Score	0	-1/2	-1/2	-1/2	-1		-	$\bigcirc$	66/2	0 + Trans
-	1071	Totals			oddin						L	
		Penalty										Rey tro
3	2/11	Maneuver Score	0	0	+1	-1	-)		-		68	700
3	047	Totals				•		,	. '		20	Peus tro
		Penalty				3						0
4	200	Maneuver Score	0	0	- 1/z	1/2	-3	- 3	-1/2	( )	62%	
4	JO 2	Totals			1/2		4	NOTE				
		Penalty									L	
_	916	Maneuver Score	$\cap$	+1/2	+1	0	+1/2		+4/2	0	72/2	
5	149	Totals	0	1					1		12	
		Penalty									L	
	1160	Maneuver Score	()	0	0	-1/2	-ilz		0		69	
6	400	Totals									+	
		Penalty										noen
_		Maneuver Score	6	-1/2	-1/2	0	0			+1/2	1691/2	chest-
7	1400	Totals		,,,	1					1 12		
		Penalty				1				NAME AND POST OF THE PARTY OF T	,	
		Maneuver Score	0	+1/2	+1	-1/2	0			0	75	
8	1234	Totals									10	
-		Penalty										
9		Maneuver Score										
9		Totals										
					-		-					





### URISR opal Spit B YEDA Official Score Sheet - Opal / Pearl Pattern 4

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in ½ point increments

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ½ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

Class#23

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments TB ( TO Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score. 7 2 500

_					due to noi		/laneuvers					Comments
		Maneuver Description	Walk	A)og <sub>7</sub>	X-Jog	Jog	Stop Back		F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5					
1	1627	Penalty		D	+1	0			1	0		
		Maneuver Score	-1/2				+162				[ [	
		Totals									+1	
2	219	Penalty		+1/2	-1/2	3			6	0	64	
		Maneuver Score	0				-2					
		Totals									,	
3	1398	Penalty					1		+12 0		691/2	
		Maneuver Score	0	+1	+1/2	0	-1/2			0		
		Totals										
4	1553	Penalty					1	1	00		731/2	
		Maneuver Score	0	+1/2	+2	41/2	+1/2					
		Totals									4	
5	1494	Penalty		(5)	-1	-1	0					Runs too
		Maneuver Score								-1 0	67	1000
		Totals									4-6	
	818	Penalty	0	-1/2	-1/2	-1/2	. 0			+1/2		
6		Maneuver Score									119	
		Totals									10 11	4
	612	Penalty							,	20		euns too
7		Maneuver Score	-42	-	-12	-1/z	0		-1/2		67	Sweet
'		Totals									L	10.
8	G10	Penalty							00			
		Maneuver Score	0	+1	-1(Z	0	11/2			$\bigcirc$	71	
		Totals									4	
9		Penalty										
		Maneuver Score										
		Totals										





### YEDA Official Score Sheet - Emerald Pattern 4

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in  $\frac{1}{2}$  point increments

### Class#24 Sk Emerald

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

### Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

	*Circled penalties are deemed due to horse not rider and will not appear in the final score.										
		Maneuver	Maneuvers								Comments
		Description	Walk	Jog	Stop Back	Lope RL	Stop	F&E HDD		Total	
	Entry #	Maneuver	1-2	3	4	5	6				
1	1618	Penalty									
		Maneuver Score	+ 1/2	+42	* (	+ 1	+1/2	+ 1/2	(	74	
		Totals								, (	
2	128	Penalty									
		Maneuver Score	0	-1/2	+,12	+1/2	- (	+1/2	0	70	
		Totals								L	
3	531	Penalty						0	0	71	
		Maneuver Score	0	+1	47/2	0	-1/2				
		Totals									
4	781	Penalty									
		Maneuver Score	0	0	0	0	0	-16	1	691/2	
		Totals						-1/2		1	
5	475	Penalty	3				man se	,			Putra Change
		Maneuver Score	-1	+1/2	+1/2	-2	0	+1/2	0	65/2	Soud pider
		Totals								L	extrachings Spodeider Reinsuneven
(143	1485	Penalty						-42		67	Reinsuneven
6		Maneuver Score	0	0	-42	- 2	0				
		Totals									
AND SALES SALES		Penalty									too.
7		Maneuver Score									
1		Totals									
8		Penalty									4
		Maneuver Score									
		Totals									
9		Penalty									
		Maneuver Score									
		Totals									
			-	-							

