

YEDA Official Score Sheet - Amber EWD Pattern 5 & 6

Class#1

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- · Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

		Manager				N	Naneuvers					Comments
		Maneuver Description	Walk	Extend Walk	Reg Walk	Circle L	Extend Walk	Stop	F&E	HDD	Total	
	Entry #	Maneuver	1-2	3	4	4	5	6				
	12	Penalty	/	#2-	_	-		-				Nice postion
1	3,5	Maneuver Score	_	-\	_	+	-1	+1				Acce position of walk
	13	Totals		,								5 horsmore
		Penalty										extension
2		Maneuver Score										ofwalk
		Totals				4						1
		Penalty										,
3		Maneuver Score										
	Ter .	Totals										
		Penalty										
4		Maneuver Score										
		Totals										
		Penalty										
5		Maneuver Score										
		Totals										
		Penalty										
6		Maneuver Score										
		Totals										
		Penalty										
7		Maneuver Score										
		Totals										
		Penalty										
8		Maneuver Score										
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J	uu	503	J1	511	uι	uic



YEDA Official Score Sheet - Topaz EWD Pattern 5 & 6

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

Class#2

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- · Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

1			NAME OF THE OWNER, OWNE				der and will no Maneuvers					Comments
		Maneuver Description	Walk	Jog	X-Walk O L	Jog	Stop	DAI	F&E	HDD	Total	Paris,
	Entry #	Maneuver	1-2	3	4	5	6					1 2
	5	Penalty		-	-	_						worken stop
1	592	Maneuver Score	-1/2	-1/2_	+1/2	_		A A				worken stope whome some of come
		Totals					\searrow	cof D	pat	ern		ofcon
		Penalty						11	'			
2		Maneuver Score										
		Totals										
		Penalty										
3		Maneuver Score										
		Totals										
		Penalty										
4		Maneuver Score										
		Totals										
in the could		Penalty										
5		Maneuver Score									1	
		Totals										
		Penalty										
6		Maneuver Score										
Ū		Totals										
		Penalty										
7		Maneuver Score								1	1	
		Totals										
		Penalty										
8		Maneuver Score										
		Totals										
		Penalty										
9		Maneuver Score										
		Totals							7			

Judges	Signatui	re
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YEDA Official Score Sheet - RAIL Class: Class#3 Rear Raul WJ

2 1496 bisser circles on revenue sit duper
3887 Lower yourhands abit 1900 socrt
4 1411 relax your back his seat
5
(L L L L L L L L L L L L L L L L L L L
7 1430
950
. 1102 try to sit dopper I nice heads / two
10
3

Judges Signature



		765	752	1295	galet	650	475	Back #	HIDOA
		7165 relaxabit appear position in	Sit Dooper	Vocable tough home pretty rider	1266 V- Mce position	prothy position on lope	Squaturely 1 to contepe Hough house	Rider Comments	YEDA Official Score Sheet – RAIL
									Class:
		752			7 66	(2) (2) (2) (2) (2) (3)	.4750	Overall Class Comments	Class#4 JRISE Emerald S

YOUTH	YEDA Official Score Sheet – RAIL Class:	Class: Class #5 Jeopal Rai) No
Back #	Rider Comments	Overall Class Comments
E	THE LUNCH UT	1410
her hi	Careful not to pitch forward in upwed fransition	219 0
*	good position	(c) het 1
BE	Weight NAT	2 I & E
670	relax your back shouldown a hot	
122	West Vies	
460	469 relaxshowldersa by sit deeper	

Judges Signature

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1485 D
\$\langle \tag{2}{\alpha}
25
6 6 6
A. C.
1426
1368
Was (365)



YEDA Official Score Sheet - RAIL Class: #7 Chopal Rail WJ

	DEVELOPM	DEVELOPMENT ASSOCIATION	Class Comments
	Back #	Rider Comments	Overall class collillicities
1	My Cop	nuched agod job ince position	
2	200	7/160 5004	
ω	79.	good jab	797 3
4	1hb	pretty to watch Keep leg on in Jurin!	T09 3
O1			4 (4)
6			(
7			
œ			
ဖ			
10			
3			



YEDA Official Score Sheet - Opal / Pearl Pattern 5

Pearl

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ½ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Г				are deemed			laneuvers					Comments
45		Maneuver Description	Walk	Jog	Stop Back	Jog 4	X-Jog 5 🐠	Stop 6	F&E	HDD	Total	1
	Entry #	Maneuver	1	2	348	4	540	Ø	1,01	E)		show / Pox
k		Penalty	0	. 7	-1	111	-1		M	347	8	show (for
1	10-	Maneuver Score	Ø	+2	-1/2	+1/2	-1	-2	P	图	V	exdens ion
	,07	Totals							<u> </u>	1		Prayn lov
	9	Penalty	0			-1	Ø	1,	1	d	1/2·	
2	87	Maneuver Score	Ø	+	+1	0	Ø	+1/2	+1	\emptyset	1/2	
	0 /	Totals									`	
	C	Penalty					-3			1		No extens
3	K	Maneuver Score	-1/2	4	+2	Ø	-1	+1	+/2		10	
3	0	Totals	1									
-		Penalty										
	1420	Maneuver Score	+1	+2	+2	+1	+2	+1	42		8	
4	1900	Totals	1	1	TA				1			1
		Penalty		-3	0	0	-3	0	4			
		Maneuver Score	0	-3	0	Ø	-2	1	10		5	
5	1411	Totals	1 V	-		1~	1	18	1/	Y	β,	l
			-	-	-	+	7	0	,		,	10 01
		Penalty	00	11/	. 1/	.\/=	-3	1	10		5	No extension
6	1496	Maneuver Score	Ø	+'2	+/2	+ ¹ /2	12	P	14	P	86.5	
	- "	Totals			_	-	-	-	-	-	+-	
		Penalty	1,	1	_	1,	1, 7	1,5	1,7	M		Nice,
7	1	Maneuver Score	+'2	+1	40	+1/2	+2	+2	+2	- 9	10	Rido.
	*	Totals							-	47	_	^
	60	Penalty					,		1		مير ج	Spool
8	887	Maneuver Score	+1/2	t	-1/2	1/2	1+1	4	+		U_{X}	Trans To
-	,	Totals									-	7000
		Penalty			1	.,		-	1, 1		1 4	9000
9	1325	Maneuver Score	+ 2	- 41	0	+2	+1/2	+1	1+1		~45	Rde
J	1000	Totals		1	(roxe



YEDA Official Score Sheet – Emerald Pattern 5

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

Class#9 URISR Emerald Sold A

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- · Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

	Γ						V	/Janeuvers					Comments
			Maneuver Description	Walk	Jog	Lope LL	Lope	Jog	Stop Back	F&E	HDD	Total	
		Entry #	Maneuver	1	2	3	4	5	6				
)	1	475	Penalty Maneuver Score Totals	+1	+ (+ (+1	+	+	+2	Ø	78	Lovely
_				-									VICINA
	2	759	Penalty Maneuver Score Totals	Ø	+5	+2	+ 1	\mathcal{D}	-1	Ø	Ø	12.5	good partern
	3	765	Penalty Maneuver Score Totals	+1/2	+1/2	-3	-3	+1/2	+1	-1		35	V Leads & correct
)	4	1295	Penalty Maneuver Score Totals	+1	+15	-3 60	(D)	+1/2	+1	+(Ø	12	but corrected
	5	8	Penalty Maneuver Score Totals	+1/2	+1	+	41	+	+1'2	+)	0	76	nice pos. Vian
9	6	742	Penalty Maneuver Score Totals	Ø	+62	+\	4	+1	\$	+1	+	155	pos. Vian tougher Horse
	7		Penalty Maneuver Score Totals										
	8		Penalty Maneuver Score Totals										
	9		Penalty Maneuver Score Totals										



YEDA Official Score Sheet - Opal / Pearl Pattern 5

Class#10
UR opal Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- · Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

	Γ						N	/laneuvers	le post				Comments
_			Maneuver Description	Walk	Jog	Stop Back	Jog	X-Jog	Stop	F&E	HDD	Total	
		Entry #	Maneuver	1	2	3	4	5	6				
0	1	19	Penalty Maneuver Score	41	+1	+2	Ø	+1	+1	+13	Ø	5.	Nice rider effective
		1	Totals										appreva e
	2	670	Penalty Maneuver Score Totals	Ø	+1	-	11/2	+1	Ø	Ø	Ø	√/. ?.	mate seen you count your back steps
3	3	1424	Penalty Maneuver Score Totals	+1/2	+1/2	-3 -1½	Ø	+1	-1/2	9	Ø	0	make your
6	4	469	Penalty Maneuver Score Totals	0	0	-2	Ø	9	Ø	-1	0	60	take your
	5	1234	Penalty Maneuver Score Totals	+1/2	+1/2	OP	<i>Ø</i>	+1/2	-1/2	-2	Ø	(g)	of Jen D
3	6	718	Penalty Maneuver Score Totals	Ø	+1/2	刊名	+ \	0	+1/2_	Ø	Ø	12/3	show more
	7	1410	Penalty Maneuver Score Totals	-1/2	-1	-3 6-3							Revide
2	8	Hio	Penalty Maneuver Score Totals	+1/2	+1	+1	+1	1/2	+1'2	+)		40.	Lovely
	9		Penalty Maneuver Score Totals										

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	ווו	~	20		G	na	TI	11	-Δ
J	uu	×	es	3	15	пa	·	41	C



YEDA Official Score Sheet - Emerald Pattern 5

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

JRISR Emerald

Splil B

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ½ to ¼
- · Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

Loss of rein

Class#11

- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

		Manannan				1	Maneuver	S				Comments
		Description	Walk	Jog	Lope LL	Lope	Jog	Stop Back	F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6				
		Penalty	1.0							-/	,	Le brought
1	1365	Maneuver Score	0	+2	+2	+2	+2	+2	+@	0	0,	in crooked to
	154	Totals	-1/2						+1		0	H
		Penalty										Lovely rider
2	1,30	Maneuver Score	0	+1	+2	12	+2	+2	+2		2/	to-slhin
	WJ-	Totals									0	apayer
		Penalty					-1			-6		
3	1266	Maneuver Score	41	+1	+2	+	+00	+2	+1		1	
Ĭ		Totals	1							0	,	
		Penalty										
1	650	Maneuver Score	(h)	(7)	+1/2	+1/2	+1/2	0	+1/2	18	12	
•		Totals	1						1 2			
		Penalty								+1	6	nordej b
5	1485	Maneuver Score	-1/2	0	+2	+2	+1/2	+1/2	1+1		1/10.	toucher have
•		Totals							' '	40		10 401.01.11
		Penalty							0(1		CLOOKER 401
6	757	Maneuver Score	+1/2	+	+112	+1/2	+1/2	+	0	0	14	
U	,	Totals										
		Penalty										
7		Maneuver Score					10		1		1	
'		Totals							1			
		Penalty										
8		Maneuver Score										
·		Totals										
		Penalty										
9		Maneuver Score										
0		Totals										
	3 4 • 5	1 1365 2 630 3 1266 4 650 5 1485 6 757 7	Entry # Maneuver	Description Walk	Description Walk Jog	Description Walk Jog Lope LL	Entry # Maneuver 1 2 3 4	Naneuver Description Walk Jog Lope Lope Jog	Name Penalty Penalty	Maneuver Maneuver 1 2 3 4 5 6	Maneuver 1 2 3 4 5 6 6	Entry # Maneuver 1 2 3 4 5 6 6



YEDA Official Score Sheet - Opal / Pearl Pattern 5

Updated 2020

Class# 12 Scopal
Hern 5 Postern

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

Minor Faults (-1 point)

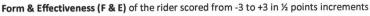
- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.



		Maneuver				ı	Maneuvers					Comments
		Description	Walk	Jog	Stop Back	Jog	X-Jog	Stop	F&E	HDD	Total	
	Entry #	Maneuver	1	2	3182	. 4	5 1B	b 6	181			
		Penalty								75	دمار	
1	11408	Maneuver Score	0	+1/2	+1/2	71/2	+	+1/2	+1/2	\emptyset	13/2	
	1 100	Totals							(2	(,	
		Penalty				0			N	0.6		crooked, Of shortensamer poorstop #y
2	100	Maneuver Score	Ø	-1	-1	OP)	-2	-2	\emptyset	(/)	(UH)	shorten rain
	111	Totals								P	Ů.	poorstop #4
		Penalty								M	1/0	Crooke(), Of shortenseing & poorstop #y Lower your Hands Break @ 46+ Leg!
3	599	Maneuver Score	412	+1/2	+1/2	0	0	11/2	+1/2	Ø	12/0	stands
•	1011	Totals							-			/\\
		Penalty		-3					ex	0		Break @ 46+
4	1941	Maneuver Score	+1/2	-02	-1/2	0	+1/2	+1/2	(0)		100	Leg!
		Totals								1		0.
	1 2 2	Penalty										
	5	Maneuver Score							1			
		Totals										/
		Penalty										
	3	Maneuver Score								1		
		Totals										
		Penalty										
	7	Maneuver Score							-			7.0
		Totals										
		Penalty										
	8	Maneuver Score							1			
		Totals								_		
		Penalty										
	9	Maneuver Score							1			
		Totals										



UTH EQUESTRIAN

YEDA Official Score Sheet - RAIL Class: 神らしを和り Roi

	DEVELOPM	DEVELOPMENT ASSOCIATION	
	Back #	Rider Comments	Overall Class Comments
\vdash	622	pretty rider effective aids (1)	7
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YEDA Official Score Sheet – Sapphire / Alumni Pattern 5

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

Class #14

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- · Holding saddle with either hand
- · Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

Penalty	nments
Penalty	
Penalty	
Penalty	Lead
Penalty	08
Totals	
Totals	back
Totals	Duck
Totals	-psi from
Totals	doe
Totals	icer
Maneuver Score	
Totals	
Totals	
Penalty	
Maneuver Score	
5	
Penalty	
6 Maneuver Score Totals Penalty Maneuver Score	
Totals Penalty Management Score	
Penalty Management Score	
Managinar Score	
7 Totals	
Penalty	
Maneuver Score	
8 Totals	
Penalty	
9 Maneuver Score	

Judges	Signature	
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YEDA Official Score Sheet - Sapphire / Alumni Pattern 5

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in $\frac{1}{2}$ point increments

Alumni Sapphire Pm i Pattern 5 2/USSA/S

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- · Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

			eu periaiti	s are acci	ned due to	o horse not ric	Maneu					Comments
		Maneuver Description	Walk	Jog	Lope O RL	Change Leads	Lope LL	Stop Back	F &	HDD	Total	
	Entry #	Maneuver	1-2	3	4	5	6	7	E			
	6	Penalty							1	930	,	Vanualla Live
1	00	Maneuver Score	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2		75	Veryeffective
	09	Totals								+		
	1-	Penalty										
2	200	Maneuver Score										
		Totals										
		Penalty										
3		Maneuver Score										
		Totals										
		Penalty										
4		Maneuver Score										,
		Totals										
		Penalty										
5		Maneuver Score										
		Totals										
		Penalty										
6	1	Maneuver Score										
		Totals										
1.00 (0.00)		Penalty										
7		Maneuver Score										
'		Totals										
		Penalty										
8		Maneuver Score										
		Totals										
		Penalty										
9		Maneuver Score										



Judges Signature	



YEDA Official Score Sheet - Ruby Pattern 5

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments JRISR Ruby PM Class*16

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

1							Mar	neuvers				Comments
		Maneuver Description	Walk	Lope RL	Jog	Jog O L	Lope LL	Stop Back	F&E	HDD	Total	
	Entry #	Maneuver	1	2	3	4	5	6				
	6.	Penalty							M	A	7	
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8		Maneuver Score										
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9		Maneuver Score										

Judges	Signature
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Class#17

Judges Signature



YEDA Official Score Sheet - Ranch Horse Pattern # 5

Updated June 2020

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments.

Performing maneuvers other than in the specified order Must be placed under rider/s without or not incurring faults.

Faults incurring a score of 0:

Inclusion of maneuvers not specified

Running away or failure to guide where it becomes impossible to discern whether rider is on pattern

Forgetting or leaving out maneuvers

3 - point penalty

Break of gait from walk or trot more than 2 strides

Break of gait at the lope
Starting on the incorrect lead, out of lead or cross canter during lead change
Trotting excessive strides during simple lead change

Too loose of rein

Break of gait out of the walk or trot of 2 strides.

1 - point penalty

• Rider allows horse to go too slow.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in ½

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

points increments

	E.	Entry #	Maneuver W	Walk	Trot	X- Trot	Stop	360 ea. direction	Walk	Trot	Lope	x- Lope	Change Leads	e Tope	e X-	Stop of Back	p ck Penalties	-	HDD O	Overall	Final	Comments	
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Class # 18

YEDA Official Score Sheet - Ranch Horse Pattern # 5

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +3 to -3 in ½ point increments. Updated June 2020

1 - point penalty

Rider all ows horse to go too slow.

Break of gait out of the walk or trot of 2 strides.

3 – point penalty

Break of gait from walk or trot more than 2 strides

Break of gait at the lope Starting on the incorrect lead, out of lead or cross canter during lead change Trotting excessive strides during simple lead change

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Faults incurring a score of 0:

Performing maneuvers other than in the specified order Must be placed under rider/s without or not incurring faults.

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Forgetting or leaving out maneuvers

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Horse De	points inc	

	Entry #	Maneuver Description	Walk	Trot	X- Trot	Stop	360 ea. direction	Walk	Trot L	Lope	X- Lope	Change Leads	Lope	X- Trot	Stop Back	Penalties	HDD	Overall	Final	Comments
		Maneuver	-	2	3	4	S	9	7	8	6	10	11	12	13			Coming	Score	
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