

YEDA Official Score Sheet - Ranch Horse Pattern #4

Updated June 2020

Scoring 0-100 with 70 denoting the average.
Maneuvers and Overall Ability and HDD are scored +3 to -3 in 1/2 point increments.

- 1 - point penalty
- Rider allows horse to go too slow.
 - Break of gait out of the walk or trot of 2 strides.
- 3 - point penalty
- Break of gait from walk or trot more than 2 strides.
 - Break of gait at the lope.
 - Starting on the incorrect lead, out of lead or cross canter during lead change.
 - Trotting excessive strides during simple lead change.
 - Too loose of rein.

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Faults incurring a score of 0:
Must be placed under rider's without or not incurring faults.

- Performing maneuvers other than in the specified order.
- Inclusion of maneuvers not specified.
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern.
- Forgetting or leaving out maneuvers.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments.

Entry #	Maneuver Description	Trot Separate	Lope L L O	Change Leads	Lope Rt o Stop	2 Spins L	2 Spins R	Lope RL	Stop Back 5	Penalties	Overall Ability	HDD	Final Score	Comments
1	Maneuver	0	+1/2	0	-1/2	+1/2	0	-1/2	0				70	3
	Maneuver Score	90	70 1/2	70 1/2	70	70 1/2	70 1/2	70	70					
	Totals													
2	Penalty	-1/2	0	-1/2	-5 1/2	+1/2	+1/2	-1/2	-1/2				58	5
	Maneuver Score	89 1/2	89 1/2	89	58	58 1/2	59	58 1/2	58					
	Totals													
3	Penalty	-1/2	0	0	-1/2	+1/2	-3	0	0				60 1/2	6 1/2
	Maneuver Score	89 1/2	89 1/2	89 1/2	89 1/2	89 1/2	89 1/2	89 1/2	89 1/2					
	Totals													
4	Penalty	+1/2	-1/2	-1	0	0	-1/2	0	0				68 1/2	4
	Maneuver Score	70 1/2	70	69	69	69	68 1/2	68 1/2	68 1/2					
	Totals													
5	Penalty	0	0	-3	-3	-1/2	-1/2	-1/2	0				58 1/2	7
	Maneuver Score	0	0	60	60	59 1/2	59	58 1/2	58 1/2					
	Totals													
6	Penalty	1/2	+1	+1/2	0	+1	+1/2	+1/2	0				74	1
	Maneuver Score	70 1/2	71 1/2	72	72	73	73 1/2	74	74					
	Totals													
7	Penalty	1 1/2	1 1/2	+1/2	0	0	-1/2	0	+1/2				72	2
	Maneuver Score	71	71 1/2	72	72	72	71 1/2	71 1/2	72					
	Totals													
8	Penalty													
	Maneuver Score													
	Totals													

Judges Signature

P. D. ...

Senior

Class # 1

Split A

YEDA Official Score Sheet - Ranch Horse Pattern #4

Updated June 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers and Overall Ability and HDD are scored +3 to -3 in 1/2 point increments.

Faults incurring a score of 0:

- Must be placed under rider/s without or not incurring faults.
- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Trot Suspense	Lope LL/O	Change Leads	Lope RL o/Stop	2 Spins L	2 Spins R	Lope RL	Stop Back 5	Penalties	Overall Ability	HDD	Final Score	Comments
1	Penalty			-3										
	Maneuver Score	0	-1	-3	-1	0	0	0	1/2				62	(6)
	Totals	70	69	63	62	61/2	61/2	61/2	61/2					
2	Penalty													
	Maneuver Score	0	1/2	1/2	-1/2	+1	0	0	1/2				72	(3)
	Totals	90	70 1/2	71	70 1/2	71 1/2	71 1/2	71 1/2	72					
3	Penalty													
	Maneuver Score	-1	-1/2	-1/2	0	0	-1/2	1/2	0				68 1/2	(4)
	Totals	68 1/2	68	65 1/2	65 1/2	69 1/2	68	68 1/2	66 1/2					
4	Penalty													
	Maneuver Score	1/2	1/2	1/2	-1/2	+1	+2	+1	0				74	(2)
	Totals	69 1/2	67 1/2	70 1/2	70	71	73	74	74					
5	Penalty													
	Maneuver Score	-1/2	0	+1	1/2	+1	+1	1/2	+1				74 1/2	(1)
	Totals	69 1/2	69 1/2	70 1/2	71	72	73	73 1/2	74 1/2					
6	Penalty													
	Maneuver Score	0	0	-3	-2	-1	-1	0	0				61 1/2	(7)
	Totals	76	76	64	62	61	60	54	54					
7	Penalty													
	Maneuver Score	-1/2	-1	-1/2	-1	-1/2	0	0	1/2				63	(5)
	Totals	68 1/2	64 1/2	64	63	62 1/2	62 1/2	62 1/2	63					
8	Penalty													
	Maneuver Score													
Totals														

KL3

#2

Judges Signature



YEDA Official Score Sheet - RAIL Class: SR Open Rail

#13

Back #	Rider Comments	Overall Class Comments
1 735	Lower leg to far back	
2 1084	Nice position	
3 1074	Nice & Relaxed	
4 341	Puppy Dog Hands	
5 1110	Nice Position	
6 299	Yes Deaf To Far	
7		
8		
9		
10		
11		

[Signature]
Judges Signature

YEDA Official Score Sheet - Ranch Horse Pattern #4

Scoring 0-100 with 70 denoting the average.
Updated June 2020

Junior #24

Maneuvers and Overall Ability and HDD are scored +3 to -3 in 1/2 point increments.

- 1 - point penalty**
- Rider allows horse to go too slow.
 - Break of gait out of the walk or trot of 2 strides.
- 3 - point penalty**
- Break of gait from walk or trot more than 2 strides
 - Break of gait at the lope
 - Starting on the incorrect lead, out of lead or cross canter during lead change
 - Trotting excessive strides during simple lead change
 - Too loose of rein

- Faults incurring a score of 0:
- Must be placed under rider's without or not incurring faults.
 - Performing maneuvers other than in the specified order
 - Inclusion of maneuvers not specified
 - Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
 - Forging or leaving out maneuvers
- Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Trot Sequence	Lope L/O	Change Leads	Lope Rt. o/Stop	2 Spins L	2 Spins R	Lope Rt.	Stop Back 5	Penalties	Overall Ability	HDD	Final Score	Comments
1 945	Maneuver	1	2	3	4	5	6	7	8					
	Maneuver Score	-1/2	+1	+1	+1	+1	-1	0	+1				73 1/2	(3)
	Totals	68 1/2	70 1/2	71 1/2	72 1/2	73 1/2	72 1/2	72 1/2	73 1/2					
2 683	Maneuver													
	Maneuver Score	-1	+1	0	-1/2	+1	-1/2	3/2	0				64 1/2	(7)
	Totals	69	70	70	69 1/2	65 1/2	65	64 1/2	64 1/2					
3 1212	Maneuver													
	Maneuver Score	-1/2	-2	0	-1/2	+1/2	+1	0	+1				65 1/2	(5)
	Totals	68 1/2	69 1/2	70 1/2	71	71 1/2	72 1/2	73 1/2	74					
4 151	Maneuver													
	Maneuver Score	-1/2	0	+1	+1/2	+1/2	+1	+1	+1/2				74	(2)
	Totals	69 1/2	70 1/2	71 1/2	71	71 1/2	72 1/2	73 1/2	74					
5 700	Maneuver													
	Maneuver Score	0	+1	+1	+1	+1/2	+1/2	1-1	+1				76	(1)
	Totals	70	71	72	73	73 1/2	74	75	76					
5 840	Maneuver													
	Maneuver Score	-1/2	+1/2	0	-3	-3	-3	-1	0				54	(8)
	Totals	69 1/2	70	70	69	58	55	54	54					
7 310	Maneuver													
	Maneuver Score	-1/2	-1	0	0	-1/2	0	0	-1/2				64 1/2	(6)
	Totals	69 1/2	65 1/2	65 1/2	65 1/2	65	65	65	64 1/2					
8 1012	Maneuver													
	Maneuver Score	-1/2	0	0	+1	0	-1/2	0	-1/2				68 1/2	(4)
	Totals	68 1/2	69 1/2	69 1/2	70 1/2	70 1/2	70	70	69 1/2					

Judges Signature

VEDA Official Score Sheet - Ranch Horse Pattern #4

Updated June 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers and Overall Ability and HDD are scored +3 to -3 in 1/2 point increments.

Faults incurring a score of 0:

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.
- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein
- Faults incurring a score of 0:
 - Performing maneuvers other than in the specified order
 - Inclusion of maneuvers not specified
 - Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
 - Forgetting or leaving out maneuvers

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

Entry #	Maneuver Description	Trot Sequence	Lope L/L/O	Change Leads	Lope R/L o/Stop	2 Spins L	2 Spins R	Lope R/L	Stop Back 5	Penalties	Overall Ability	HDD	Final Score	Comments
1	Maneuver	0	0	-3	+1	+1	+1	+1/2	-1/2	-3			68 1/2	5 ✓
	Maneuver Score	76	70	64	65	66	67	67 1/2	68					
	Totals													
2	Maneuver	+1	+1	+1	+1	+2	0	+1	+1	-1			78	1 ✓
	Maneuver Score	71	72	73	74	76	76	77	78					
	Totals													
3	Maneuver	-0	0	-2	-2	0	-1	0	+1/2	-1			59 1/2	6 ✓
	Maneuver Score	70	70	62	60	60	59	59	59 1/2					
	Totals													
4	Maneuver	-1	0	+1	+1/2	-2	-1	+1/2	+1				74	2 ✓
	Maneuver Score	68	65	69	69 1/2	71 1/2	72 1/2	73	74					
	Totals													
5	Maneuver	-1	-1/2	+1	0	0	+1	+1	0				71 1/2	4 ✓
	Maneuver Score	69	68 1/2	69 1/2	69 1/2	69 1/2	70 1/2	71 1/2	71 1/2					
	Totals													
6	Maneuver	-1/2	0	0	0	+1	+1	+1	+1				73 1/2	3 ✓
	Maneuver Score	69 1/2	69 1/2	69 1/2	69 1/2	70 1/2	71 1/2	72 1/2	73 1/2					
	Totals													
7	Maneuver													
	Maneuver Score													
	Totals													
8	Maneuver													
	Maneuver Score													
	Totals													

RJB

Judges Signature

Alumni #5



YEDA Official Score Sheet - Sapphire / ~~Senior~~ Pattern 4
 updated 2020
 Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

#6 Split A Senior

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the roma
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments
 *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Maneuver Description	Maneuvers							HDD	Total	Comments
	Walk	Jog	Lope	X Jog	Jog	Stop	F & E			
Entry #	1-2	3	4	5	6	7				
Maneuver	1	2	3	4	5	6	7			
Penalty	0	0	-3	0	0	0	0			
Maneuver Score	70	70	70	70	70	70	70			
Totals	0	0	-1	-1/2	+1/2	0	0			
Penalty										
Maneuver Score	70	70	68	68	69	68	68			
Totals	-1/2	-1/2	-1	+1	0	-1/2	0			
Maneuver Score	189 1/2	189 1/2	189 1/2	189 1/2	189 1/2	189 1/2	189 1/2			
Penalty										
Maneuver Score	0	0	+1/2	+1/2	0	0	0			
Totals	70	70	70 1/2	70 1/2	70	70	70			
Penalty										
Maneuver Score	180 3/4	180 3/4	180 3/4	180 3/4	180 3/4	180 3/4	180 3/4			
Totals	0	0	+1/2	+1/2	0	0	0			
Maneuver Score	70	70	70 1/2	70 1/2	70	70	70			
Penalty										
Maneuver Score	175 1/2	175 1/2	175 1/2	175 1/2	175 1/2	175 1/2	175 1/2			
Totals	0	0	-1/2	-1/2	-1	-1	0			
Maneuver Score	70	70	67 1/2	67 1/2	66 1/2	66 1/2	66 1/2			
Penalty										
Maneuver Score	173 1/2	173 1/2	173 1/2	173 1/2	173 1/2	173 1/2	173 1/2			
Totals	0	0	+1/2	+1/2	0	0	0			
Maneuver Score	70	70	70	70	70	70	70			
Penalty										
Maneuver Score	170	170	170	170	170	170	170			
Totals	0	0	0	0	0	0	0			
Maneuver Score	70	70	70	70	70	70	70			
Penalty										
Maneuver Score	170	170	170	170	170	170	170			
Totals	0	0	0	0	0	0	0			
Maneuver Score	70	70	70	70	70	70	70			
Penalty										
Maneuver Score	170	170	170	170	170	170	170			

Judges Signature

[Handwritten Signature]

YEDA Official Score Sheet - Sapphire / ~~Maneuvers~~ Pattern 4

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

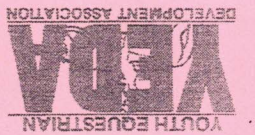
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver	Maneuvers							HDD	Total	Comments
		Walk	Jog	Lope	O RL	X Jog	Jog	Stop			
1	1115	Penalty								68	6
		Maneuver Score	0	-1/2	-1	-1	-1	-1/2	0		
		Totals	70	69 1/2	68 1/2	67 1/2	67	67	67		
2	667	Penalty								76	2
		Maneuver Score	0	+1/2	+1	+1/2	+1	+1	+1		
		Totals	75	70 1/2	71 1/2	72	73	74	74		
3	148	Penalty								71 1/2	4
		Maneuver Score	0	0	+1/2	-1	+1	+1	+1		
		Totals	70	70	70 1/2	68 1/2	69 1/2	70 1/2	70 1/2		
4	377	Penalty								80	1
		Maneuver Score	0	+1	+2	+2	+2	0	+3		
		Totals	70	71	73	75	77	77	77		
5	199	Penalty								67	7
		Maneuver Score	0	+1	0	-1/2	-1/2	0	+1		
		Totals	70	71	71	69 1/2	68	68	68		
6	698	Penalty								73 1/2	3
		Maneuver Score	0	+2	+2	+2	0	0	+2		
		Totals	70	72 1/2	71	71 1/2	71 1/2	71 1/2	71 1/2		
7	893	Penalty								69 1/2	5
		Maneuver Score	0	0	-1/2	-1/2	0	-1/2	+1		
		Totals	70	70	69 1/2	68	68 1/2	68 1/2	68 1/2		
8		Penalty									
		Maneuver Score									
		Totals									
9		Penalty									
		Maneuver Score									
		Totals									

Judges Signature

[Signature]

#7 Split B



YEDA Official Score Sheet - Sapphire / Junior Pattern 4
 Updated 2020
 Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the reins
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments
 *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver	Description	Maneuvers							HDD	Total	Comments
			Walk	Jog	Lope	X Jog	Stop	F	E			
1	940		-1	-1	-3	-2	-2	0	5 1/2		Loop to far forward	
2	1092		0	0	-2	0	0	0	66			
3	948		-1/2	-1	+1	-1/2	0	-1/2	69 1/2			
4	633		0	+1	+1	+1	0	0	75			
5	366		-1	-1/2	-1	-1	0	0	67			
6	1262		-1	-1/2	-1	-3	-3	0	56 1/2			
7	151		0	-1/2	0	0	+1	0	71 1/2			
8	700		0	+1	+2	+2	+2	+1	81			
9	Totals											

Judges Signature

[Handwritten Signature]

#8

YEDA Official Score Sheet - Sapphire / Alumni Pattern 4

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at:lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Entry #	Maneuver	Maneuvers							HDD	Total	Comments
		Walk	Jog	Lope	X	Jog	Stop	F & E			
1	Maneuver Score	0	+1	+2	-1	+1	-1	+1	73	3	
	Totals	70	71	73	72	73	72				
	Penalty										
2	Maneuver Score	+1	+1	+1	+2	+1	+1	+3	88	1	
	Totals	71	72	73	75	76	77				
	Penalty										
3	Maneuver Score	0	+1/2	+1	+1/2	+1	0	+2	75	2	
	Totals	70	70 1/2	71 1/2	72	73	73				
	Penalty										
4	Maneuver Score	0	0	+1/2	0	0	0	+1	71 1/2	5	
	Totals	70	70	70 1/2	70 1/2	70 1/2	70 1/2				
	Penalty										
5	Maneuver Score	0	+1	-3	0	0	0	+1	66	6	
	Totals	70	71	65	65	65	65				
	Penalty										
6	Maneuver Score	0	-2	-2	+1	0	0	+2	70	4	
	Totals	70	67	69	70	70	70				
	Penalty										
7	Maneuver Score										
	Totals										
	Penalty										
8	Maneuver Score										
	Totals										
	Penalty										
9	Maneuver Score										
	Totals										
	Penalty										

Judges Signature

[Signature]

#9

YEDA Official Score Sheet - Opal / Pattern 4
Updated 2020

#10

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

• Beak gait at walk or jog for up to 2

• strides

• Over/under turn from 1/2 to 3/4

• Ticking or hitting cone

• Obviously looking down to check

• leads

Major Faults (-3 points)

• Break of gait at lope, out of lead or missing lead for 1-2

• strides.

• Not performing gait or stopping when called for a pattern

• within 10' of designated area.

• Incorrect lead

• Break of gait at a walk, jog for more than 2 strides.

• Loss of stirrup

Severe Faults (-5 points)

• Loss of rein

• Use of either hand to instill fear or praise

• while on pattern or rail work.

• Holding saddle with either hand

• Cueing with the end of the romal

• Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 point increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 point increments
 *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver	Maneuvers					F & E	HDD	Total	Comments
		Walk	Jog	X-Jog	Jog	Stop Back				
1	1084	+1/2	0	0	0	-1/2	+1	70 1/2	(5)	
2	889	0	+1	-1	0	-1/2	0	68 1/2	(6)	Keens to hang
3	1110	+1	+1	0	0	+1	+2	75	(2)	
4	341	0	0	-1/2	0	+1/2	+1	71	(4)	
5	1074	0	0	0	0	0	+2	72	(3)	
6	535	+1	+1	+1	+1	+1	+2	78	(1)	
7										
8										
9										

Judges Signature

[Handwritten Signature]



YEDA Official Score Sheet - RAIL Class:

SR Fairchild SQUA

#11

Back #	Rider Comments	Overall class Comments
1 793	Nice Seat, Pelery Ankle	
2 844	Gut hands even	
3 1225	Lower Leg Back	
4 694	Back Anched	
5 1191	Relax	
6 408	lengthen Stirrups	
7 880	Bring Toes In A Bit	
8 526	Bring Toes In	
9		
10		
11		

Judges Signature

Back #	Rider Comments	Overall Class Comments
1 1014 ✓	More Contact w/ lower leg	
2 1209 ✓	lower leg to far forward	
3 109 ✓	leaning forward	
4 145 ✓	Nice Upper Body	
5 200 ✓	Thighs Forward	
6 1000	Arched Back?	
7 078 ✓	Good Position	
8 794 ✓	Relax Ankle	
9 384 ✓	Bring left Shoulder Forward	
10		
11		

Judges Signature

KB



YEDA Official Score Sheet -- RAIL

Class:

SR Open Split A

#13

Back #	Rider Comments	Overall Class Comments
1 8108	Flexion lower Back	
2 449	Toes Out To Far, Learning Forward, Cunta ReinHard	
3 478	Arched Back	
4 1220	Nice	
5 84	Toes Need To Come In	
6 541	Good Position	
7 577	Relax	
8		
9		
10		
11		

Judges Signature

YEDA Official Score Sheet - RAIL Class:

WT
 SR Opal Split 6
 #114

Back #	Rider Comments	Overall Class Comments
1	411 Moves Hands Forward	
2	396 Move Leg Back	
3	399 " " "	
4	1046 leaning Forward	
5	1028 lean Forward a bit	
6	316 More Weight in heels	
7	489 Sit down	
8	803 Buck Arched	
9		
10		
11		

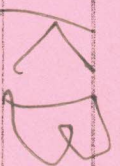
Judges Signature

YEDA Official Score Sheet - RAIL Class:

Sr Emerald Split # #15

Back #	Rider Comments	Overall Class Comments
1 858	Nice Position	
2 1301	Leading Forward	
3 337	Lower Leg Forward	
4 1033	Nice	
5 1446	Nice Relaxation	
6 825	Hands to wide	
7		
8		
9		
10		
11		

Judges Signature



VEDA Official Score Sheet -- RAIL Class:

SR Emerald Spl 6

#116

Back #	Rider Comments	Overall Class Comments
1 1362	Keep To Far Forward	
2 123	Nicer Position	
3 639	Lower leg to Far back	
4 1276	Move Hands Forward	
5 1135	Keep To Far Forward	
6 953	Close Fingers on Reins	
7		
8		
9		
10		
11		

Judges Signature



YEDA Official Score Sheet - RAIL Class:

Alyssa Fierald

#17

Back #	Rider Comments	Overall Class Comments
1 1344	More Contact w/ horses leg	
2 1315	Flatt in Bend	
3 1344	Bring leg Back	
4 1255	Sit down a	
5 1326	Move horse leg Forward	
6 1311	Lower leg Bend	
7		
8		
9		
10		
11		

Judges Signature

YEDA Official Score Sheet - Emerald Pattern 4

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments

- Minor Faults (-1 point)**
 - Beak gait at walk or jog for up to 2 strides
 - Over/under turn from 1/4 to 1/2
 - Ticking or hitting cone
 - Obvously looking down to check leads
- Major Faults (-3 points)**
 - Break of gait at walk or jog for up to 2 strides
 - Break of gait at lope, out of lead or missing lead for 1-2 strides
 - Not performing gait or stopping when called for a pattern
 - Within 10' of designated area.
 - Ticking or hitting cone
 - Incorrect lead
 - Break of gait at a walk, jog for more than 2 strides.
 - Loss of stirrup
- Severe Faults (-5 points)**
 - Loss of rein
 - Use of either hand to instill fear or praise while on pattern or fall work.
 - Holding saddle with either hand
 - Cueing with the end of the romal
 - Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments
 *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Maneuver	Description	Entry #	Maneuvers						Total	HDD	Comments		
			Walk	Jog	Stop	Back	Lope	RL					
Penalty	Maneuver Score	70	0	0	0	0	0	0	0	0	3	73 1/2	(3)
Totals			70	70	70	70	70	70	70	70			
Penalty	Maneuver Score	0	+1	+1	0	+1	0	0	0	0	+1	72 1/2	(4)
Totals			70	71	70	71	72	71 1/2	72	71 1/2			
Penalty	Maneuver Score	0	+1	+1	0	+1/2	-1	0	0	0	+1	71 1/2	(5)
Totals			70	70	70	71 1/2	70 1/2	70 1/2	70 1/2	70 1/2			
Penalty	Maneuver Score	0	0	0	0	0	0	0	0	0	0	65	(2)
Totals			70	70	70	70	65	65	65	65			
Penalty	Maneuver Score	0	-1/2	-1/2	0	-1/2	0	0	0	0	0	69	(7)
Totals			70	69 1/2	70	69 1/2	69 1/2	69 1/2	69 1/2	69 1/2			
Penalty	Maneuver Score	0	0	0	0	0	0	0	0	0	0	69 1/2	(6)
Totals			69 1/2	69 1/2	69 1/2	69 1/2	69 1/2	69 1/2	69 1/2	69 1/2			
Penalty	Maneuver Score	0	0	0	0	0	0	0	0	0	0	74	(8)
Totals			70	71	71	71	72	73	73	73			
Penalty	Maneuver Score	0	0	0	0	0	0	0	0	0	0	74	(9)
Totals			70	70	70	70	70	70	70	70			

Judges Signature

[Handwritten Signature]

#18 Junior Split A

YEDA Official Score Sheet - Emerald Pattern 4

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments.

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at walk or jog for up to 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 point increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 point increments
 *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver	Description	Maneuvers						F & E	HDD	Total	Comments
			Walk	Jog	Stop Back	Stop Lope	Stop RL	Stop				
1	Maneuver Score	0	+1	+1	+1	+1	-1/2			73	(3)	
1	Totals	70	71	71 1/2	72 1/2	72 1/2	72					
2	Maneuver Score	-1/2	-1/2	-1	-1/2	-1/2	-1/2			67	(2)	
2	Totals	65 1/2	69	68	67 1/2	67	67					
3	Maneuver Score	-1/2	-1/2	0	0	-1/2	-1/2			68 1/2	(6)	
3	Totals	69 1/2	69	69	69	68 1/2	68 1/2					
4	Maneuver Score	+1/2	+1	0	0	0	0			72 1/2	(4)	
4	Totals	70 1/2	71 1/2	71 1/2	71 1/2	71 1/2	71 1/2					
5	Maneuver Score	+1/2	+1	+1/2	+1/2	+1/2	+1/2			74 1/2	(1)	
5	Totals	70 1/2	71 1/2	72	72 1/2	72 1/2	72 1/2					
6	Maneuver Score	-1/2	0	0	-1/2	-1/2	-1/2			69	(5)	
6	Totals	69 1/2	69 1/2	69 1/2	68 1/2	68 1/2	68 1/2					
7	Maneuver Score	+1/2	0	0	+1/2	+1/2	+1/2			73 1/2	(7)	
7	Totals	70 1/2	70 1/2	70 1/2	71 1/2	71 1/2	71 1/2					
8	Maneuver Score	0	-1	-1	0	-1	-1			67	(7)	
8	Totals	70	69	68	69	68	67					
9	Maneuver Score											
9	Totals											

Judges Signature

[Signature]

#19
Junior Split B

YEDA Official Score Sheet - Emerald Pattern 4
 Updated 2020

Senior #20
 Split A

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers					F & E	HDD	Total	Comments
		Walk	Jog	Stop Back	Lope RL	Stop				
	Maneuver	1-2	3	4	5	6				
1	1276									
	Penalty		-1							
	Maneuver Score	+1	-1	0	+1	+1	+2		73	(3)
	Totals	71	69	69	70	71				
2	253									
	Penalty									
	Maneuver Score	-1/2	-1/2	0	-1/2	-1/2	+1		69	(5)
	Totals	69 1/2	69	69	68 1/2	68				
3	825									
	Penalty									
	Maneuver Score	+1/2	0	+1/2	+1/2	-1/2	+1		72	(4)
	Totals	70 1/2	70 1/2	71	71 1/2	71				
4	858									
	Penalty									
	Maneuver Score	+1	+2	+1	+1	+1	+3		79	(1)
	Totals	71	73	74	75	76				
5	1146									
	Penalty									
	Maneuver Score	0	-1/2	-1/2	-1/2	-1	0		67 1/2	(6)
	Totals	70	69 1/2	69	68 1/2	67 1/2				
6	639									
	Penalty									
	Maneuver Score	+1/2	+1	0	+2	+1	+3		77 1/2	(2)
	Totals	70 1/2	71 1/2	71 1/2	73 1/2	74 1/2				
7										
	Penalty									
	Maneuver Score									
	Totals									
8										
	Penalty									
	Maneuver Score									
	Totals									
9										
	Penalty									
	Maneuver Score									
	Totals									

KB

Judges Signature

YEDA Official Score Sheet - Emerald Pattern 4

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments.

Senior Split @ #21

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at walk or jog for up to 2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments
 *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver	Description	Maneuvers						F & E	HDD	Total	Comments	
			Walk	Jog	Stop Back	Stop Lope	Stop	Penalty					
1	1301	Maneuver Score	0	+1	+1	+1	+1	+2		75 1/2	3		
			Totals	70	71	71 1/2	72 1/2						73 1/2
			Penalty										
2	337	Maneuver Score	0	0	+1/2	-1/2	0	+1		71	5		
			Totals	70	70	70 1/2	70						70
			Penalty										
3	1362	Maneuver Score	0	+2	+1/2	+1	+1	+2		76 1/2	2		
			Totals	70	72	72 1/2	73 1/2						74 1/2
			Penalty										
4	123	Maneuver Score	0	+1	+1/2	0	+1	+2		74 1/2	4		
			Totals	70	71	71 1/2	72 1/2						72 1/2
			Penalty										
5	1135	Maneuver Score	0	+1	+2	+1	+1	+2		77	1		
			Totals	70	71	73	74						75
			Penalty										
6	1033	Maneuver Score	0	0	+1/2	-1/2	-1/2	+1		70 1/2	6		
			Totals	70	70	70 1/2	70						70 1/2
			Penalty										
7		Maneuver Score											
			Totals										
			Penalty										
8		Maneuver Score											
			Totals										
			Penalty										
9		Maneuver Score											
			Totals										
			Penalty										

Judges Signature

[Handwritten Signature]



YEDA Official Score Sheet - Emerald Pattern 4

Updated 2020

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 3/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the reins
- Spurring in front of the cinch.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments
 *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver	Description	Maneuvers						F & E	HDD	Total	Comments		
			Walk	Jog	Stop	Stop	Lope	Lope						
1	1255	Maneuver	Penalty	-1/2	0	0	-1/2	15	15	45 1/2	+1	6 1/2	6 1/2	6 1/2
			Maneuver Score	-1/2	0	0	-1/2	15	15	45 1/2				
			Totals	6 1/2	6 1/2	6 1/2	6 1/2	6 1/2	6 1/2	6 1/2				
2	1311	Maneuver	Penalty	-1/2	-1	-1	-3	-3	6 1/2	6 1/2	0	6 1/2	6 1/2	6 1/2
			Maneuver Score	-1/2	-1	-1	-3	-3	6 1/2	6 1/2				
			Totals	6 1/2	6 1/2	6 1/2	6 1/2	6 1/2	6 1/2	6 1/2				
3	1324	Maneuver	Penalty	+1	+1	+1/2	-1/2	6 1/2	6 1/2	0	6 1/2	6 1/2	6 1/2	
			Maneuver Score	+1	+1	+1/2	-1/2	6 1/2	6 1/2					6 1/2
			Totals	7 1/2	7 1/2	7 1/2	6 1/2	6 1/2	6 1/2					6 1/2
4	1315	Maneuver	Penalty	-1/2	-1/2	0	-1/2	6 1/2	6 1/2	0	6 1/2	6 1/2	6 1/2	
			Maneuver Score	-1/2	-1/2	0	-1/2	6 1/2	6 1/2					6 1/2
			Totals	6 1/2	6 1/2	6 1/2	6 1/2	6 1/2	6 1/2					6 1/2
5	1344	Maneuver	Penalty	0	0	-1	-1	6 1/2	6 1/2	0	6 1/2	6 1/2	6 1/2	
			Maneuver Score	0	0	-1	-1	6 1/2	6 1/2					6 1/2
			Totals	7 0	7 0	6 1/2	6 1/2	6 1/2	6 1/2					6 1/2
6	1334	Maneuver	Penalty	0	0	0	-3 00	6 1/2	6 1/2	0	6 1/2	6 1/2	6 1/2	
			Maneuver Score	0	0	0	-3 00	6 1/2	6 1/2					6 1/2
			Totals	7 0	7 0	6 1/2	6 1/2	6 1/2	6 1/2					6 1/2
7	1334	Maneuver	Penalty	0	0	0	0	6 1/2	6 1/2	0	6 1/2	6 1/2	6 1/2	
			Maneuver Score	0	0	0	0	6 1/2	6 1/2					6 1/2
			Totals	7 0	7 0	6 1/2	6 1/2	6 1/2	6 1/2					6 1/2
8	1334	Maneuver	Penalty	0	0	0	0	6 1/2	6 1/2	0	6 1/2	6 1/2	6 1/2	
			Maneuver Score	0	0	0	0	6 1/2	6 1/2					6 1/2
			Totals	7 0	7 0	6 1/2	6 1/2	6 1/2	6 1/2					6 1/2
9	1334	Maneuver	Penalty	0	0	0	0	6 1/2	6 1/2	0	6 1/2	6 1/2	6 1/2	
			Maneuver Score	0	0	0	0	6 1/2	6 1/2					6 1/2
			Totals	7 0	7 0	6 1/2	6 1/2	6 1/2	6 1/2					6 1/2

Judges Signature

[Handwritten Signature]

New Cot
Rt. Lead

#22

Alumni!

YEDA Official Score Sheet - Opal / Pattern 4 Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments

Split A

Junior #23

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.
- Loss of rein

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments
 *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers					F & E	HDD	Total	Comments
		Walk	Jog	X-jog	Jog	Stop Back				
1	86	0	0	0	+1	0	+1	72	(5)	
2	478	0	+1/2	+1/2	71	7 1/2	+2	73 1/2	(8)	
3	329	0	-1	+1	+1	7 1/2	+1	72 1/2	(3)	
4	1220	0	+1	+2	+1	7 1/2	+2	76 1/2	(1)	
5	1028	0	-1/2	-1/2	-1/2	68 1/2	0	68 1/2	(1)	
6	1046	0	-1	0	0	60	0	60	(8)	
7	577	0	+1/2	+1/2	71	71	+1	72	(4)	
8	489	0	-1	-1	-1/2	67 1/2	0	67 1/2	(2)	
9	Totals									

Judges Signature

[Handwritten Signature]

YEDA Official Score Sheet - Opal / Pattern 4

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments

Jump #24
Split B

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 3/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rally work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments
Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments
 *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver	Maneuvers					F & E	HDD	Total	Comments
		Walk	Jog	X-jog	Jog	Stop Back				
1	Penalty									
	Maneuver Score	0	+1/2	+1	+1	0			74 1/2 (2)	
	Totals	70	70 1/2	71 1/2	70 1/2	70 1/2				
2	Penalty									
	Maneuver Score	+1	+1/2	+1/2	+1/2	0			73 1/2 (3)	
	Totals	71	71 1/2	70	70 1/2	70 1/2				
3	Penalty									
	Maneuver Score	0	-1	-1	-1/2	0			68 1/2 (6)	
	Totals	70	70	69	68 1/2	68 1/2				
4	Penalty									
	Maneuver Score	0	+2	-1	+1/2	0			71 1/2 (4)	
	Totals	70	72	70	70 1/2	70 1/2				
5	Penalty									
	Maneuver Score	0	+2	+1	0	0			75 (1)	
	Totals	70	70	70	73	73				
6	Penalty									
	Maneuver Score	0	0	0	0	0			71 (5)	
	Totals	70	70	70	70	70				
7	Penalty									
	Maneuver Score	0	-1/2	-1/2	-1/2	-1			66 1/2 (7)	
	Totals	70	69 1/2	69	67	66 1/2				
8	Penalty									
	Maneuver Score									
	Totals									
9	Penalty									
	Maneuver Score									
	Totals									

KB

Judges Signature