

YEDA REINING PATTERN NRHA #4 OFFICIAL SCORE SHEET

#25

| MANEUVER DESCRIPTION | R Circles<br>000<br>Stop | 4<br>Spins<br>Right | L Circles<br>000<br>Stop | 4<br>Spins<br>Left | R Fig<br>8    | RRB           | LRR           | Stop<br>Back  | FC<br>Overall<br>Ability | HDD         | Penalties   | Final<br>Score |
|----------------------|--------------------------|---------------------|--------------------------|--------------------|---------------|---------------|---------------|---------------|--------------------------|-------------|-------------|----------------|
|                      | 1                        | 2                   | 3                        | 4                  | 5             | 6             | 7             | 8             |                          |             | s           |                |
| 1<br>EXHB #<br>725   | SCORE<br>+1/2            | PENALTY<br>+1/2     | SCORE<br>+1/2            | PENALTY<br>-1      | SCORE<br>-1   | SCORE<br>0    | SCORE<br>0    | SCORE<br>+1/2 | SCORE<br>+2              | SCORE<br>0  | SCORE<br>-1 | 72 1/2         |
| EXHB #<br>272        | SCORE<br>0               | PENALTY<br>-3       | SCORE<br>0               | PENALTY<br>-1/2    | SCORE<br>0    | SCORE<br>-1/2 | SCORE<br>-1/2 | SCORE<br>-1/2 | SCORE<br>+1              | SCORE<br>0  | SCORE<br>-6 | 60             |
| EXHB #<br>1069       | SCORE<br>0               | PENALTY<br>0        | SCORE<br>0               | PENALTY<br>-1/2    | SCORE<br>0    | SCORE<br>0    | SCORE<br>0    | SCORE<br>+1/2 | SCORE<br>+1              | SCORE<br>0  | SCORE<br>-5 | 70             |
| EXHB #<br>1007       | SCORE<br>0               | PENALTY<br>0        | SCORE<br>+1/2            | PENALTY<br>0       | SCORE<br>+1/2 | SCORE<br>0    | SCORE<br>0    | SCORE<br>0    | SCORE<br>+1              | SCORE<br>0  | SCORE<br>-1 | 71             |
| EXHB #<br>249        | SCORE<br>+1/2            | PENALTY<br>+1/2     | SCORE<br>+1/2            | PENALTY<br>+1/2    | SCORE<br>+1/2 | SCORE<br>0    | SCORE<br>0    | SCORE<br>+1/2 | SCORE<br>+2              | SCORE<br>0  | SCORE<br>0  | 75             |
| EXHB #<br>481        | SCORE<br>0               | PENALTY<br>+1/2     | SCORE<br>+1/2            | PENALTY<br>0       | SCORE<br>+1/2 | SCORE<br>0    | SCORE<br>0    | SCORE<br>0    | SCORE<br>+2              | SCORE<br>+1 | SCORE<br>0  | 74 1/2         |
| EXHB #               | SCORE                    | PENALTY             | SCORE                    | PENALTY            | SCORE         | SCORE         | SCORE         | SCORE         | SCORE                    | SCORE       | SCORE       |                |
| EXHB #               | SCORE                    | PENALTY             | SCORE                    | PENALTY            | SCORE         | SCORE         | SCORE         | SCORE         | SCORE                    | SCORE       | SCORE       |                |
| EXHB #               | SCORE                    | PENALTY             | SCORE                    | PENALTY            | SCORE         | SCORE         | SCORE         | SCORE         | SCORE                    | SCORE       | SCORE       |                |
| EXHB #               | SCORE                    | PENALTY             | SCORE                    | PENALTY            | SCORE         | SCORE         | SCORE         | SCORE         | SCORE                    | SCORE       | SCORE       |                |
| EXHB #               | SCORE                    | PENALTY             | SCORE                    | PENALTY            | SCORE         | SCORE         | SCORE         | SCORE         | SCORE                    | SCORE       | SCORE       |                |

Comments

72 1/2 also taken circles 3  
5 spins Rt. 6  
off pattern  
out of lead 1/2 &  
fig 8  
with over 4  
spin  
like pattern  
steerton 1  
you changed  
the circles 2

Circled penalties are deemed due to horse not rider and will not appear in the final score.

Maneuvers and Overall Ability are scored +3 to -3 in 1/2 point increments.

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments  
Riders need to be scored through their entire pattern, if off pattern consider that a severe penalty and should be placed lower than other riders who stayed on pattern.

JUDGES SIGNATURE

*[Signature]*





YEDA Official Score Sheet -- RAIL Class: Elem Pearl Split A #226

W/T

| Back # | Rider Comments                    | Overall Class Comments |
|--------|-----------------------------------|------------------------|
| 1      | 852 ✓<br>Nice Small Nice Position |                        |
| 2      | 1056 ✓<br>Nice Open Shoulder      |                        |
| 3      | 340 ✓<br>Quiet hands -            |                        |
| 4      | 333 ✓<br>Nice Line - Quiet Hands  |                        |
| 5      | 455 ✓<br>Very Quiet hands         |                        |
| 6      | 760 ✓<br>Nice heels & Posture     |                        |
| 7      |                                   |                        |
| 8      |                                   |                        |
| 9      |                                   |                        |
| 10     |                                   |                        |
| 11     |                                   |                        |

A. Franky  
Judges Signature



| Back # | Rider Comments   | Overall Class Comments |
|--------|--|------------------------|
| 1      | Nice Seat & heels  |                        |
| 2      | Nice Line - Shoulders - hip - heel - Sit back open shoulder at jog |                        |
| 3      | Nice Posture - Watch heel position at jog                          |                        |
| 4      | Nice Natural Line / Position                                       |                        |
| 5      | Great heel Position - Quiet Seat at jog                            |                        |
| 6      | Open Shoulder deep in heel   |                        |
| 7      |  |                        |
| 8      |  |                        |
| 9      |  |                        |
| 10     |  |                        |
| 11     |  |                        |

\_\_\_\_\_  
 Judges Signature



YEDA Official Score Sheet - RAIL Class: Elem Reel Split

#28

| Back #      | Rider Comments                                     | Overall Class Comments |
|-------------|--|------------------------|
| 1<br>1938 ✓ | Deep heel- watch Rollers wrist                     |                        |
| 2<br>245 ✓  | Nice line - open Shoulders                         |                        |
| 3<br>367 ✓  | Great Posture - Quiet Seat at top - Keep Legs Back |                        |
| 4<br>890 ✓  | Open Shoulders -                                   |                        |
| 5<br>838 ✓  | Keep Legs underneath you - Don't lean Back         |                        |
| * 305 ✓     | Nice Position - Deep Seat -                        |                        |
| 7           |  |                        |
| 8           |  |                        |
| 9           |  |                        |
| 10          |  |                        |
| 11          |  |                        |

A. Frankly  
 Judges Signature



**YEDA Official Score Sheet - Diamond Pattern 4**

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments

**Minor Faults (-1 point)**

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 3/4
- Ticking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

**Severe Faults (-5 points)**

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

**Horse Degree of Difficulty (HDD)** is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

| Maneuver Description | Maneuver |             | Entry # | Maneuvers  |         |           |        |     |       |    | Total  | Comments      |  |                          |
|----------------------|----------|-------------|---------|------------|---------|-----------|--------|-----|-------|----|--------|---------------|--|--------------------------|
|                      | Walk     | X Jog OR RL |         | Stop 360 L | Lope LL | Stop Back | F & E  | HDD | Total |    |        |               |  |                          |
| 1                    | +1       | +1          | +1      | +2         | +2      | +2        | 78     |     |       | 0  | 80     | Use Pattern 1 |  |                          |
| 2                    | +1/2     | +1          | +1      | +1         | 0       | 0         | 73 1/2 |     |       | +1 | 75 1/2 | 2             |  |                          |
| 3                    | +1       | +1          | +1      | -1         | 0       | +1        | 73     |     |       | +1 | 75     | 4             |  |                          |
| 4                    | +1/2     | 0           | 0       | 0          | +1      | 0         | 72 1/2 |     |       | +1 | 74 1/2 | 1007          |  |                          |
| 5                    | +1       | 0           | 0       | 0          | 0       | 0         | 72     |     |       | +1 | 74     | 249           |  |                          |
| 6                    | +1       | 0           | +1      | 0          | 0       | 0         | 73     |     |       | +1 | 74     | 481           |  |                          |
| 7                    |          |             |         |            |         |           |        |     |       |    |        |               |  | Final Playngs            |
| 8                    |          |             |         |            |         |           |        |     |       |    |        |               |  | Over to Rail performance |
| 9                    |          |             |         |            |         |           |        |     |       |    |        |               |  |                          |

*A. Aramba*

Judges Signature

#299



Scoring 0-100 with 70 denoting the average.  
 Maneuvers are scored +3 to -3 in 1/2 point increments

**Minor Faults (-1 point)**

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

**Severe Faults (-5 points)**

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

| Entry # | Maneuver Description | Maneuvers |     |       |     |           | F & E  | HDD    | Total | Comments |                                     |                                   |
|---------|----------------------|-----------|-----|-------|-----|-----------|--------|--------|-------|----------|-------------------------------------|-----------------------------------|
|         |                      | Walk      | Jog | X-Jog | Jog | Stop Back |        |        |       |          |                                     |                                   |
| 1       | Penalty              |           |     |       |     | +5        |        |        |       | 890      | Quiet hands<br>Don't grab<br>Saddle |                                   |
|         | Maneuver Score       | 0         | 0   | -1/2  | 0   | -1        | 63 1/2 | 0      | 0     |          |                                     | 63 1/2                            |
|         | Totals               |           |     |       |     |           |        |        |       |          |                                     |                                   |
| 2       | Penalty              |           |     |       |     |           |        |        |       | 1238     | Nice job                            |                                   |
|         | Maneuver Score       | 0         | 0   | +2    | +1  | +1        | 74     | +2     | 0     |          |                                     | 76                                |
|         | Totals               |           |     |       |     |           |        |        |       |          |                                     |                                   |
| 3       | Penalty              |           |     |       |     |           |        |        |       | 835      | Watch<br>Boundary<br>Spot           |                                   |
|         | Maneuver Score       | 0         | 0   | 0     | 0   | 0         | 70     | 0      | 0     |          |                                     | 70                                |
|         | Totals               |           |     |       |     |           |        |        |       |          |                                     |                                   |
| 4       | Penalty              |           |     |       |     |           |        |        |       | 760      | Nice job<br>at Ext.<br>Jog          |                                   |
|         | Maneuver Score       | +1        | 0   | +1    | +1  | +1        | 73     | +1     | 0     |          |                                     | 75 <sup>at</sup><br><del>74</del> |
|         | Totals               |           |     |       |     |           |        |        |       |          |                                     |                                   |
| 5       | Penalty              |           |     |       |     |           |        |        |       | 1063     | Nice<br>Pattern                     |                                   |
|         | Maneuver Score       | +1        | +1  | +1    | +1  | 0         | 74     | +2 1/2 | 0     |          |                                     | 76 1/2                            |
|         | Totals               |           |     |       |     |           |        |        |       |          |                                     |                                   |
| 6       | Penalty              |           |     |       |     |           |        |        |       | 340      |                                     |                                   |
|         | Maneuver Score       | 0         | 0   | 0     | 0   | +1        | 71     | 0      | 0     |          |                                     | 71                                |
|         | Totals               |           |     |       |     |           |        |        |       |          |                                     |                                   |
| 7       | Penalty              |           |     |       |     |           |        |        |       |          |                                     |                                   |
|         | Maneuver Score       |           |     |       |     |           |        |        |       |          |                                     |                                   |
|         | Totals               |           |     |       |     |           |        |        |       |          |                                     |                                   |
| 8       | Penalty              |           |     |       |     |           |        |        |       |          |                                     |                                   |
|         | Maneuver Score       |           |     |       |     |           |        |        |       |          |                                     |                                   |
|         | Totals               |           |     |       |     |           |        |        |       |          |                                     |                                   |
| 9       | Penalty              |           |     |       |     |           |        |        |       |          |                                     |                                   |
|         | Maneuver Score       |           |     |       |     |           |        |        |       |          |                                     |                                   |
|         | Totals               |           |     |       |     |           |        |        |       |          |                                     |                                   |

*A. Frank*

Judges Signature



Scoring 0-100 with 70 denoting the average.  
 Maneuvers are scored +3 to -3 in 1/2 point increments

**Minor Faults (-1 point)**

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

**Severe Faults (-5 points)**

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

**Form & Effectiveness (F & E)** of the rider scored from -3 to +3 in 1/2 points increments

**Horse Degree of Difficulty (HDD)** is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

| Entry # | Maneuver Description | Maneuvers |      |       |     |           | F & E | HDD    | Total | Comments |
|---------|----------------------|-----------|------|-------|-----|-----------|-------|--------|-------|----------|
|         |                      | Walk      | Jog  | X-Jog | Jog | Stop Back |       |        |       |          |
| 1       | Penalty              |           |      |       |     |           |       |        |       |          |
|         | Maneuver Score       | +1        | +1   | 0     | 0   | +1        | 73    | +1 1/2 | 0     | 74 1/2   |
|         | Totals               |           |      |       |     |           |       |        |       |          |
| 2       | Penalty              |           |      |       |     |           |       |        |       |          |
|         | Maneuver Score       | 0         | 0    | +1    | 0   | -1        | 70    | +1     | 0     | 71       |
|         | Totals               |           |      |       |     |           |       |        |       |          |
| 3       | Penalty              |           |      |       |     |           |       |        |       |          |
|         | Maneuver Score       | 0         | -1   | -1    | 0   | 0         | 68    | 0      | 0     | 68       |
|         | Totals               |           |      |       |     |           |       |        |       |          |
| 4       | Penalty              |           |      |       |     |           |       |        |       |          |
|         | Maneuver Score       | +1/2      | +1/2 | +1    | +1  | 0         | 73    | +1     | 0     | 74       |
|         | Totals               |           |      |       |     |           |       |        |       |          |
| 5       | Penalty              |           |      |       |     |           |       |        |       |          |
|         | Maneuver Score       | 0         | +1   | +1    | +1  | +1        | 74    | +1     | 0     | 75       |
|         | Totals               |           |      |       |     |           |       |        |       |          |
| 6       | Penalty              |           |      |       |     |           |       |        |       |          |
|         | Maneuver Score       | 0         | 0    | +1    | +1  | +1        | 73    | +2 1/2 | 0     | 75 1/2   |
|         | Totals               |           |      |       |     |           |       |        |       |          |
| 7       | Penalty              |           |      |       |     |           |       |        |       |          |
|         | Maneuver Score       |           |      |       |     |           |       |        |       |          |
|         | Totals               |           |      |       |     |           |       |        |       |          |
| 8       | Penalty              |           |      |       |     |           |       |        |       |          |
|         | Maneuver Score       |           |      |       |     |           |       |        |       |          |
|         | Totals               |           |      |       |     |           |       |        |       |          |
| 9       | Penalty              |           |      |       |     |           |       |        |       |          |
|         | Maneuver Score       |           |      |       |     |           |       |        |       |          |
|         | Totals               |           |      |       |     |           |       |        |       |          |

*A Frank*

Judges Signature



Split C

Scoring 0-100 with 70 denoting the average.  
 Maneuvers are scored +3 to -3 in 1/2 point increments

**Minor Faults (-1 point)**

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/8
- Ticking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

**Severe Faults (-5 points)**

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

**Form & Effectiveness (F & E)** of the rider scored from -3 to +3 in 1/2 points increments

**Horse Degree of Difficulty (HDD)** is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

| Entry #   | Maneuver Description | Maneuvers |      |       |     |           | F & E  | HDD | Total | Comments |
|-----------|----------------------|-----------|------|-------|-----|-----------|--------|-----|-------|----------|
|           |                      | Walk      | Jog  | X-Jog | Jog | Stop Back |        |     |       |          |
| 1<br>305  | Penalty              |           |      |       | -3  |           |        |     |       |          |
|           | Maneuver Score       | 0         | 0    | -1    | -1  | 0         | 65     | 0   | 0     | 65       |
|           | Totals               |           |      |       |     |           |        |     |       |          |
| 2<br>455  | Penalty              |           |      |       |     |           |        |     |       |          |
|           | Maneuver Score       | 0         | 0    | -1    | 0   | 0         | 69     | 0   | 0     | 69       |
|           | Totals               |           |      |       |     |           |        |     |       |          |
| 3<br>367  | Penalty              |           |      |       |     |           |        |     |       |          |
|           | Maneuver Score       | 0         | +1/2 | 0     | 0   | 0         | 70 1/2 | +1  | 0     | 71 1/2   |
|           | Totals               |           |      |       |     |           |        |     |       |          |
| 4<br>333  | Penalty              |           |      |       |     |           |        |     |       |          |
|           | Maneuver Score       | 0         | 0    | +1    | 0   | 0         | 71     | +1  | 0     | 72       |
|           | Totals               |           |      |       |     |           |        |     |       |          |
| 5<br>838  | Penalty              |           |      |       |     |           |        |     |       |          |
|           | Maneuver Score       | 0         | 0    | -1/2  | 0   | 0         | 69 1/2 | 0   | 0     | 69 1/2   |
|           | Totals               |           |      |       |     |           |        |     |       |          |
| 6<br>1174 | Penalty              |           |      |       | -1  |           |        |     |       |          |
|           | Maneuver Score       | 0         | 0    | +1/2  | 1/2 | -1/2      | 68 1/2 | 0   | 0     | 68 1/2   |
|           | Totals               |           |      |       |     |           |        |     |       |          |
| 7         | Penalty              |           |      |       |     |           |        |     |       |          |
|           | Maneuver Score       |           |      |       |     |           |        |     |       |          |
|           | Totals               |           |      |       |     |           |        |     |       |          |
| 8         | Penalty              |           |      |       |     |           |        |     |       |          |
|           | Maneuver Score       |           |      |       |     |           |        |     |       |          |
|           | Totals               |           |      |       |     |           |        |     |       |          |
| 9         | Penalty              |           |      |       |     |           |        |     |       |          |
|           | Maneuver Score       |           |      |       |     |           |        |     |       |          |
|           | Totals               |           |      |       |     |           |        |     |       |          |

Like to see 6 more Eff at Jog

Follow Pattern Line 34

2

1

Pull Legs Back 3

5

*A. Frank*  
 Judges Signature



**YEDA Official Score Sheet - Topaz EWD Pattern 3 & 4**

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments.

Assisted

#33

**Minor Faults (-1 point)**

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 3/4
- Ticking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

**Severe Faults (-5 points)**

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

**Form & Effectiveness (F & E)** of the rider scored from -3 to +3 in 1/2 points increments  
**Horse Degree of Difficulty (HDD)** is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments  
 \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

| Maneuver Description | Maneuvers |      |     |          |      |     | F & E | HDD | Total | Comments |
|----------------------|-----------|------|-----|----------|------|-----|-------|-----|-------|----------|
|                      | Walk      | Stop | Jog | Ext Walk | Back | 1-2 |       |     |       |          |

| Entry # | Maneuver | 1-2 | 3 | 4 | 5 | 6 | F & E | HDD | Total  | Comments     |
|---------|----------|-----|---|---|---|---|-------|-----|--------|--------------|
| 1       | 877      | 0   | 0 | 0 | 0 | 0 | +1    | 0   | 72     | Use Position |
| 2       | 1169     | 0   | 0 | 0 | 0 | 0 | +1    | 0   | 71 1/2 | Quiet Soft   |
| 3       | 878      | 0   | 0 | 0 | 0 | 0 | +1/2  | 0   | 70 1/2 | Quiet Hands  |

| Entry # | Maneuver | Maneuvers |                |        |          |                |        | F & E | HDD | Total | Comments |
|---------|----------|-----------|----------------|--------|----------|----------------|--------|-------|-----|-------|----------|
|         |          | Walk      | Stop           | Jog    | Ext Walk | Back           | 1-2    |       |     |       |          |
|         |          | Penalty   | Maneuver Score | Totals | Penalty  | Maneuver Score | Totals |       |     |       |          |
| 4       |          |           |                |        |          |                |        |       |     |       |          |
| 5       |          |           |                |        |          |                |        |       |     |       |          |
| 6       |          |           |                |        |          |                |        |       |     |       |          |
| 7       |          |           |                |        |          |                |        |       |     |       |          |
| 8       |          |           |                |        |          |                |        |       |     |       |          |
| 9       |          |           |                |        |          |                |        |       |     |       |          |

Judges Signature

*[Handwritten Signature]*



Scoring 0-100 with 70 denoting the average.  
 Maneuvers are scored +3 to -3 in 1/2 point increments

**Minor Faults (-1 point)**

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

**Severe Faults (-5 points)**

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

**Form & Effectiveness (F & E)** of the rider scored from -3 to +3 in 1/2 points increments

**Horse Degree of Difficulty (HDD)** is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

| Entry # | Maneuver Description | Maneuvers |           |             |          |      |        | F & E | HDD | Total  | Comments   |
|---------|----------------------|-----------|-----------|-------------|----------|------|--------|-------|-----|--------|--|
|         |                      | Walk      | Stop Back | Extend Walk | Reg Walk | Stop |        |       |     |        |  |
| 1       | 959                  |           |           |             |          |      |        |       |     |        |  |
|         | Penalty              |           |           |             |          |      |        |       |     |        |  |
|         | Maneuver Score       | 0         | 0         | +1/2        | 0        | 0    | 70 1/2 | 0     | 0   | 70 1/2 | Quiet Hand<br><del>not on</del> +<br>Stable heads down |
|         | Totals               |           |           |             |          |      |        |       |     |        |  |
| 2       | 790                  |           |           |             |          |      |        |       |     |        |  |
|         | Penalty              |           |           |             |          |      |        |       |     |        |  |
|         | Maneuver Score       | 0         | +1/2      | 0           | 0        | 0    | 70 1/2 | 0     | 0   | 70 1/2 | Quiet<br>Soft<br>Rein Hand                             |
|         | Totals               |           |           |             |          |      |        |       |     |        |  |
| 3       |                      |           |           |             |          |      |        |       |     |        |  |
|         | Penalty              |           |           |             |          |      |        |       |     |        |  |
|         | Maneuver Score       |           |           |             |          |      |        |       |     |        |  |
|         | Totals               |           |           |             |          |      |        |       |     |        |  |
| 4       |                      |           |           |             |          |      |        |       |     |        |  |
|         | Penalty              |           |           |             |          |      |        |       |     |        |  |
|         | Maneuver Score       |           |           |             |          |      |        |       |     |        |  |
|         | Totals               |           |           |             |          |      |        |       |     |        |  |
| 5       |                      |           |           |             |          |      |        |       |     |        |  |
|         | Penalty              |           |           |             |          |      |        |       |     |        |  |
|         | Maneuver Score       |           |           |             |          |      |        |       |     |        |  |
|         | Totals               |           |           |             |          |      |        |       |     |        |  |
| 6       |                      |           |           |             |          |      |        |       |     |        |  |
|         | Penalty              |           |           |             |          |      |        |       |     |        |  |
|         | Maneuver Score       |           |           |             |          |      |        |       |     |        |  |
|         | Totals               |           |           |             |          |      |        |       |     |        |  |
| 7       |                      |           |           |             |          |      |        |       |     |        |  |
|         | Penalty              |           |           |             |          |      |        |       |     |        |  |
|         | Maneuver Score       |           |           |             |          |      |        |       |     |        |  |
|         | Totals               |           |           |             |          |      |        |       |     |        |  |
| 8       |                      |           |           |             |          |      |        |       |     |        |  |
|         | Penalty              |           |           |             |          |      |        |       |     |        |  |
|         | Maneuver Score       |           |           |             |          |      |        |       |     |        |  |
|         | Totals               |           |           |             |          |      |        |       |     |        |  |

*A. Frank*

Judges Signature





YEDA Official Score Sheet - RAIL Class: SR Ruby Spit A

| Back #   | Rider Comments  | Overall Class Comments |
|----------|---|------------------------|
| 1 ✓ 122  | Nice heel open Shoulders - Nice Catch on RLL Lope         | good correction        |
| 2 ✓ 896  | Quiet upper Body  |                        |
| 3 ✓ 1083 | Even Reins - Sit deeper in saddle - Looking Sharp at Lope |                        |
| 4 ✓ 233  | Nice heels - Good Line                                    |                        |
| 5 ✓ 1183 | Open Shoulder   |                        |
| 6 ✓ 557  | Wrong LKL lead -  |                        |
| 7 ✓ 607  | Quiet Seat & hands at Lope                                |                        |
| 8        |   |                        |
| 9        |   |                        |
| 10       |   |                        |
| 11       |   |                        |

A Franky  
Judges Signature



YEDA Official Score Sheet -- RAIL Class:


SR Ruby Split B #310

| Back # | Rider Comments   | Overall Class Comments |
|--------|--|------------------------|
| 1      | 683 ✓<br>Very Nice Line - Wrong RLL lead                                     |                        |
| 2      | 1061 ✓<br>Deep heel quiet Seat - don't lean back                             |                        |
| 3      | 256 ✓<br>Relaxed upper Body  |                        |
| 4      | 1035 ✓<br>Nice heel sit back   |                        |
| 5      | 945 ✓<br><del>Very tight</del> <sup>good</sup> fine - watch Reins, rein hand |                        |
| 6      | 842 ✓<br>Soft Rein hand  |                        |
| 7      | 313 ✓<br>Quiet upper Body  |                        |
| 8      | 1036 ✓<br>Keep legs back - Quiet Rein hand                                   |                        |
| 9      |  |                        |
| 10     |  |                        |
| 11     |  |                        |

SR Ruby  
 Judges Signature



**YEDA Official Score Sheet – RAIL Class: SR Ruby #37**

| Back # | Rider Comments  | Overall Class Comments |
|--------|---|------------------------|
| 1 ✓    | Nice heel - open Shoulder   |                        |
| 2 ✓    | Quiet hands & Seat - wrong RLL lead   |                        |
| 3 ✓    | Great Seat & Toe Position   |                        |
| 4 ✓    | Quiet hands - Should Down in heels. wrong RLL lead                                |                        |
| 5 ✓    | Great upper Body line   |                        |
| 6 ✓    | Quiet hand & Seat & hand at Toe   |                        |
| 7 ✓    | Quiet hand - Good Seat  |                        |
| 8 ✓    |  |                        |
| 9 ✓    | Ytter heel - Quiet upper Body   |                        |
| 10     |   |                        |
| 11     |   |                        |

SR Ruby  
 Judges Signature



**YEDA Official Score Sheet - Topaz EWD Pattern 3 & 4**  
 Updated 2020

#38

Independent

Scoring 0-100 with 70 denoting the average.  
 Maneuvers are scored +3 to -3 in 1/2 point increments

**Minor Faults (-1 point)**

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

**Severe Faults (-5 points)**

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

**Form & Effectiveness (F & E)** of the rider scored from -3 to +3 in 1/2 points increments

**Horse Degree of Difficulty (HDD)** is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

| Entry #  | Maneuver Description | Maneuvers |           |           |      |      |        | F & E | HDD  | Total  | Comments                      |
|----------|----------------------|-----------|-----------|-----------|------|------|--------|-------|------|--------|-------------------------------|
|          |                      | Walk      | Stop Back | Ext. Walk | Jog  | Stop |        |       |      |        |                               |
| 1<br>735 | Penalty              |           |           |           |      |      |        |       |      |        |                               |
|          | Maneuver Score       | +1/2      | +1/2      | 0         | +1/2 | 0    | 71 1/2 | +1/2  | 0    | 72     | Big Smile + Quiet Seat w/ jog |
|          | Totals               |           |           |           |      |      |        |       |      |        |                               |
| 2<br>767 | Penalty              |           |           |           |      |      |        |       |      |        |                               |
|          | Maneuver Score       | 0         | +1/2      | 0         | 0    | 0    | 70 1/2 | 0     | 0    | 70 1/2 | Soft quiet back               |
|          | Totals               |           |           |           |      |      |        |       |      |        |                               |
| 3<br>112 | Penalty              |           |           |           |      |      |        |       |      |        |                               |
|          | Maneuver Score       | 0         | +1/2      | 0         | 0    | 0    | 70 1/2 | +1/2  | +1/2 | 71 1/2 | Great presence Good position  |
|          | Totals               |           |           |           |      |      |        |       |      |        |                               |
| 4        | Penalty              |           |           |           |      |      |        |       |      |        |                               |
|          | Maneuver Score       |           |           |           |      |      |        |       |      |        |                               |
|          | Totals               |           |           |           |      |      |        |       |      |        |                               |
| 5        | Penalty              |           |           |           |      |      |        |       |      |        |                               |
|          | Maneuver Score       |           |           |           |      |      |        |       |      |        |                               |
|          | Totals               |           |           |           |      |      |        |       |      |        |                               |
| 6        | Penalty              |           |           |           |      |      |        |       |      |        |                               |
|          | Maneuver Score       |           |           |           |      |      |        |       |      |        |                               |
|          | Totals               |           |           |           |      |      |        |       |      |        |                               |
| 7        | Penalty              |           |           |           |      |      |        |       |      |        |                               |
|          | Maneuver Score       |           |           |           |      |      |        |       |      |        |                               |
|          | Totals               |           |           |           |      |      |        |       |      |        |                               |
| 8        | Penalty              |           |           |           |      |      |        |       |      |        |                               |
|          | Maneuver Score       |           |           |           |      |      |        |       |      |        |                               |
|          | Totals               |           |           |           |      |      |        |       |      |        |                               |
| 9        | Penalty              |           |           |           |      |      |        |       |      |        |                               |
|          | Maneuver Score       |           |           |           |      |      |        |       |      |        |                               |
|          | Totals               |           |           |           |      |      |        |       |      |        |                               |

*A. Frank*

Judges Signature



**YEDA Official Score Sheet - Ruby Pattern 4**

Updated 2020

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments

Senior Split A #39

**Minor Faults (-1 point)**

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

**Severe Faults (-5 points)**

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

**Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments**

**Horse Degree of Difficulty (HDD)** is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments \*Circled penalties are deemed due to horse not rider and will not appear in the final score.

| Maneuver Description | Maneuvers |     |         |     |       |       | Entry # | Maneuver |
|----------------------|-----------|-----|---------|-----|-------|-------|---------|----------|
|                      | Walk      | Jog | Lope LL | Jog | X-Jog | F & E |         |          |

|   |                |      |      |      |      |        |        |        |                                    |                                    |
|---|----------------|------|------|------|------|--------|--------|--------|------------------------------------|------------------------------------|
| 1 | Penalty        | 0    | 0    | 0    | 0    | 0      | 0      | 71+    | 11ce Returns 5                     |                                    |
| 2 | Maneuver Score | 0    | +1/2 | +1/2 | +1/2 | +1     | 73 1/2 | 0      | Use attention at 1/8. 3            |                                    |
|   | Totals         |      |      |      |      |        |        |        |                                    |                                    |
| 3 | Maneuver Score | -1   | 0    | 0    | 0    | +1     | 69 1/2 | +1     | 7 1/2                              | 4                                  |
|   | Totals         |      |      |      |      |        |        |        |                                    |                                    |
| 4 | Maneuver Score | +1/2 | 0    | 0    | 0    | +1     | 69     | +1     | 70 1/2                             | U RONS LL kept lead for 1 stride 7 |
|   | Totals         |      |      |      |      |        |        |        |                                    |                                    |
| 5 | Maneuver Score | 0    | 0    | 0    | 0    | +1/2   | 70 1/2 | +3/2   | 71                                 | 6                                  |
|   | Totals         |      |      |      |      |        |        |        |                                    |                                    |
| 6 | Maneuver Score | 0    | +1   | +1   | +1/2 | 73 1/2 | +1     | 75 1/2 | Good job on keeping forward motion |                                    |
|   | Totals         |      |      |      |      |        |        |        |                                    |                                    |
| 7 | Maneuver Score | 0    | -1/2 | 0    | -1/2 | 69     | 0      | 0      | 69                                 | Quiet seat Quiet hoof 8            |
|   | Totals         |      |      |      |      |        |        |        |                                    |                                    |
| 8 | Maneuver Score | 0    | +1   | +1/2 | +1   | 74 1/2 | +1/2   | 0      | 75                                 | Bonnie 2 1/2 1st-1st               |
|   | Totals         |      |      |      |      |        |        |        |                                    |                                    |
| 9 | Maneuver Score |      |      |      |      |        |        |        |                                    |                                    |
|   | Totals         |      |      |      |      |        |        |        |                                    |                                    |

*OTR...*

Judges Signature



**YEDA Official Score Sheet - Ruby Pattern 4**  
 Updated 2020

Senior #40  
 Split B

Scoring 0-100 with 70 denoting the average.  
 Maneuvers are scored +3 to -3 in 1/2 point increments

**Minor Faults (-1 point)**

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 3/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

**Severe Faults (-5 points)**

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

Horse Degree of Difficulty (HDD) is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

| Entry #                      | Maneuver Description | Maneuvers |      |         |      |       |        | F & E | HDD | Total  | Comments                     |
|------------------------------|----------------------|-----------|------|---------|------|-------|--------|-------|-----|--------|------------------------------|
|                              |                      | Walk      | Jog  | Lope LL | Jog  | X-Jog |        |       |     |        |                              |
|                              | Maneuver             | 1         | 2    | 3       | 4    | 5     | 6      |       |     |        |                              |
| 1<br>745                     | Penalty              |           |      |         |      |       |        |       |     |        |                              |
|                              | Maneuver Score       | +1/2      | -1/2 | 0       | 0    | +1/2  | 70 1/2 | +1/2  | 0   | 71 +   | Quiet Seat at Jog - 5        |
|                              | Totals               |           |      |         |      |       |        |       |     |        |                              |
| 2<br>1083<br><del>1083</del> | Penalty              |           |      |         |      |       |        |       |     |        |                              |
|                              | Maneuver Score       | +1        | +1   | 0       | +1   | +1    | 74     | +1    | 0   | 75     | Nice Pattern 1               |
|                              | Totals               |           |      |         |      |       |        |       |     |        |                              |
| 3<br>842                     | Penalty              |           |      |         |      |       |        |       |     |        |                              |
|                              | Maneuver Score       | +1/2      | +1   | +1/2    | 0    | +1    | 73     | +1    | 0   | 74     | Quiet Hands 2                |
|                              | Totals               |           |      |         |      |       |        |       |     |        |                              |
| 4<br>1183                    | Penalty              |           |      |         |      |       |        |       |     |        |                              |
|                              | Maneuver Score       | 0         | +1   | 0       | +1/2 | +1/2  | 72     | +1    | 0   | 73     | Lope to jog transition Rough |
|                              | Totals               |           |      |         |      |       |        |       |     |        |                              |
| 5<br><del>RR</del><br>233    | Penalty              |           |      |         |      |       |        |       |     |        |                              |
|                              | Maneuver Score       | 0         | 0    | 0       | -1/2 | -1/2  | 66     | 0     | 0   | 66     | Break at end of jog          |
|                              | Totals               |           |      |         |      |       |        |       |     |        |                              |
| 6<br>256                     | Penalty              |           |      | -3      |      |       |        |       |     |        |                              |
|                              | Maneuver Score       | +1        | +1/2 | 0       | +1   | +1    | 71 1/2 | +2    | 0   | 73 1/2 | Nice Smile 3                 |
|                              | Totals               |           |      |         |      |       |        |       |     |        |                              |
| 7<br>1051                    | Penalty              |           |      |         |      | -3    |        |       |     |        |                              |
|                              | Maneuver Score       | +1/2      | +1   | +1/2    | 0    | 0     | 69     | +2    | 0   | 71     | 6                            |
|                              | Totals               |           |      |         |      |       |        |       |     |        |                              |
| 8<br>413                     | Penalty              |           |      |         |      |       |        |       |     |        |                              |
|                              | Maneuver Score       | 0         | 0    | -1/2    | -1   | +1/2  | 69     | +1    | 0   | 70     | 7                            |
|                              | Totals               |           |      |         |      |       |        |       |     |        |                              |
| 9                            | Penalty              |           |      |         |      |       |        |       |     |        |                              |
|                              | Maneuver Score       |           |      |         |      |       |        |       |     |        |                              |
|                              | Totals               |           |      |         |      |       |        |       |     |        |                              |

*A. Frank*  
 Judges Signature



**YEDA Official Score Sheet - Ruby Pattern 4**  
Updated 2020

Scoring 0-100 with 70 denoting the average.  
Maneuvers are scored +3 to -3 in 1/2 point increments

**Minor Faults (-1 point)**

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

**Severe Faults (-5 points)**

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the rein
- Spurring in front of the cinch.

**Horse Degree of Difficulty (HDD)** is a consideration of the degree of difficulty of the horse scored from -3 to +3 in 1/2 points increments  
\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

| Entry # | Maneuver       | Maneuvers |      |         |      |       |       | F & E | HDD | Total | Comments                          |
|---------|----------------|-----------|------|---------|------|-------|-------|-------|-----|-------|-----------------------------------|
|         |                | Walk      | Jog  | Lope LL | Jog  | X-Jog | 6     |       |     |       |                                   |
| 1       | Penalty        |           |      |         |      |       |       |       |     |       |                                   |
|         | Maneuver Score | 0         | +1/2 | +1      | -1/2 | +1/2  | 7 1/2 | +6    | 0   | 7 1/2 | Rough transition from lope to jog |
|         | Totals         |           |      |         |      |       |       |       |     |       | Also from jog to 4 leads          |
| 2       | Penalty        |           |      |         |      |       |       |       |     |       |                                   |
|         | Maneuver Score | 0         | -1/2 | -1      | 0    | -1    | 6 1/2 | 0     | 0   | 6 1/2 | Logo leads                        |
|         | Totals         |           |      |         |      |       |       |       |     |       |                                   |
| 3       | Penalty        |           |      |         |      |       |       |       |     |       |                                   |
|         | Maneuver Score | 0         | 0    | 0       | +1/2 | +1    | 7 1/2 | +1/2  | 0   | 7 1/2 |                                   |
|         | Totals         |           |      |         |      |       |       |       |     |       |                                   |
| 4       | Penalty        |           |      |         |      |       |       |       |     |       |                                   |
|         | Maneuver Score | 0         | +1/2 | +1/2    | 0    | +1/2  | 7 1/2 | 6     | 0   | 7 1/2 |                                   |
|         | Totals         |           |      |         |      |       |       |       |     |       |                                   |
| 5       | Penalty        |           |      |         |      |       |       |       |     |       |                                   |
|         | Maneuver Score | 0         | +1/2 | +1      | 0    | +1/2  | 7 1/2 | +2    | +1  | 7 1/2 | Good job on tough driving         |
|         | Totals         |           |      |         |      |       |       |       |     |       |                                   |
| 6       | Penalty        |           |      |         |      |       |       |       |     |       |                                   |
|         | Maneuver Score | +1/2      | 0    | -1/2    | 0    | 0     | 7 1/2 | +1/2  | 0   | 7 1/2 | Quiet down 7                      |
|         | Totals         |           |      |         |      |       |       |       |     |       |                                   |
| 7       | Penalty        |           |      |         |      |       |       |       |     |       |                                   |
|         | Maneuver Score | 0         | +1/2 | +1      | +1/2 | +1/2  | 7 1/2 | +1    | 0   | 7 1/2 |                                   |
|         | Totals         |           |      |         |      |       |       |       |     |       |                                   |
| 8       | Penalty        |           |      |         |      |       |       |       |     |       |                                   |
|         | Maneuver Score | +1        | +2   | +2      | +2   | +2    | 7 1/2 | 0     | 0   | 7 1/2 | Use pattern correctly             |
|         | Totals         |           |      |         |      |       |       |       |     |       |                                   |
| 9       | Penalty        |           |      |         |      |       |       |       |     |       |                                   |
|         | Maneuver Score |           |      |         |      |       |       |       |     |       |                                   |
|         | Totals         |           |      |         |      |       |       |       |     |       |                                   |

*[Signature]*  
Judges Signature