

Class 10

NRHA JUDGES SCORE CARD

Judge \_\_\_\_\_

Event Yeda Show Date 3/8/20 Class Diamond Ring Pattern 8

MANEUVER SCORES: -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

MANEUVER DESCRIPTION

LS / RS / RBLB / LBLB / LRB / RRB / SB /

DRAW	EXH#	PENALTY	1	2	3	4	5	6	7	8	PENALTY TOTAL	SCORE
1	437	SCORE	<sup>3spin</sup> -1	-1	0	-1/2	-1/2	-1	0			65
			68	67		66.5	66	65				

2	314	SCORE	0	0	+1/2	-1/2	0	0	-1/2			69.5
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3	592	SCORE	-1/2	0	+1	+1/2	-1/2	0	-1/2			70
			69.5		70.5	71	70.5		70			

4	629	SCORE	<sup>spin wrong way</sup> -1/2	-1	-1	-1/2	-1	-1	-1/2			64.5
			69.5	68.5	67.5	67	66	65	64.5			

5	154	SCORE	-1/2	-1/2	-1/2	-1/2	0	-1/2	0			67.5
			69	68.5	68			67.5				

6	487	SCORE	-1/2	0	+1	+1	-1/2	-1	0			70
			69.5		70.5	71.5	71	70				

		SCORE										
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		SCORE										
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		SCORE										
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		SCORE										
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Judge's Signature Ray Tracy

Ranch  
REINING SCORE SHEET  
PATTERN \_\_\_\_\_



JUDGE \_\_\_\_\_  
CLASS Ranch  
DATE 3/8/2020

MANEUVER SCORES: - 1 1/2 Extremely Poor, - 1 Very Poor, - 1/2 Poor, 0 Correct, + 1/2 Good, + 1 Very Good, + 1 1/2 Excellent

MANEUVER DESCRIPTION		W	SB	T	ExtTT	SR	SRBL	ExtLop	LL	ChangL	ExtPro	S360		PENALTY TOTAL	SCORE	
MANEUVER		1	2	3	4	5	6	7	8	9	10	11				
DRAW	EXHB #	PENALTY														
1	977	SCORE	0	-1/2	0	-1	-1/2	-1/2	-1	0	0	0	+1/2		67	
																69.5
																68.5
																68
																67.5
																66.5
DRAW	EXHB #	PENALTY														
2	969	SCORE	+1/2	0	+1/2	+1/2	+1	-1/2	0	+1/2	+1	+1/2	0		74	
																71
																71.5
																72.5
																72
																72.5
																73.5
																74
DRAW	EXHB #	PENALTY														
3	695	SCORE	0	-1/2	+1/2	+1/2	+1	-1/2	0	0	+1/2	+1/2	+1		73	
																70.5
																71.5
																71
																71.5
																72
DRAW	EXHB #	PENALTY														
4	915	SCORE	+1	+1/2	+1/2	0	+1	+1	+1/2	+1/2	+1	+1/2	+1		77.5	
																71.5
																72
																73
																74
																74.5
																75
																76
DRAW	EXHB #	PENALTY														
5	589	SCORE	0	+1/2	0	0	-1/2	0	+1/2	+1/2	+1/2	+1/2	0		72	
																70
																71.5
																72
DRAW	EXHB #	PENALTY														
6	236	SCORE	+1/2	0	+1/2	0	+1/2	+1/2	+1	+1/2	+1	0	+1/2		74.5	
																71.5
																72.5
																73
																74
DRAW	EXHB #	PENALTY														
7	245	SCORE	0	0	+1/2	0	-1/2	+1/2	+1/2	+1/2	+1/2	0	0		71	
																70.5
																69
																69.5
																70
																71
DRAW	EXHB #	PENALTY														
		SCORE														

JUDGES SIGNATURE \_\_\_\_\_

**YEDA Official Score Sheet -- RAIL Class:**

*Dr. Rich Emerald Rail*  
*Asheboro, North Carolina*

Back #	Rider Comments	Overall Class Comments
1 484	heels down, good upper, lengthen stirrups	
2 461	good line, shoulders	
3 824	good upper, looking good	
4 669	Smile + breath	
5 662	leg back, upper good	
6 193	leg back, upper back	
7		
8		
9		
10		
11		

Judges Signature

**YEDA Official Score Sheet – RAIL Class:**

*J. S. High Opal Rail Horse ManShip*

Back #	Rider Comments	Overall Class Comments
1 516	good line, sit back in saddle good upper	
2 843	Straighten shoulders, need leg back	
3 963	Shoulder's back heels down, leg back	
4 114	good upper, good line	
5 601	good upper, good line	
6 656	<u>Breathe</u> , heels down, leg back	
7		
8		
9		
10		
11		

Judges Signature

**YEDA Official Score Sheet – RAIL Class:**

In/By: Mr. High Ruby Rail  
Arrowmaking Split A

Back #	Rider Comments	Overall Class Comments
1	good line, tighten reins	
2	good upper + line	
3	good position, relaxed, good line + upper	
4	leg back, watch free hand	
5	good upper + line	
6	good upper + line	
7	lengthen stirrups, heel down	
8	lengthen stirrups, good upper	
9	good line, good upper	
10	leaning back, need leg back	
11		

Judges Signature

*[Signature]*

## YEDA Official Score Sheet – Emerald Pattern 8

Updated September 2018

Scoring 0-100 with 70 denoting the average.  
 Maneuvers are scored +3 to -3 in 1/2 point increments

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

**Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments**

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk to A	Jog A-B	Jog O L	Lope LL	Stop Back	F & E	Total	Comments
1	461								
	Penalty								
	Maneuver Score	+1	+1/2	+1	+1/2	+1/2	+1	74.5	
	Totals		71.5	72.5	73	73.5			
2	484								
	Penalty				1				
	Maneuver Score	+1/2	0	0	0	0	+1/2	70	
	Totals	70.5			69.5				
3	669								
	Penalty								
	Maneuver Score	0	+1/2	-1/2	-1/2	-1/2	-1/2	68.5	
	Totals		70.5	70	69.5	69			
4	662								
	Penalty								
	Maneuver Score	+1/2	+1	+1	+1/2	+1/2	+1/2	74.5	
	Totals		71.5	72.5		73			
5	193								
	Penalty								
	Maneuver Score	+1/2	+1/2	-1/2	-1/2	-1	-1	67	
	Totals			70.5	69	68	67		
6	824								
	Penalty								
	Maneuver Score	+1/2	+1	+2	+1	+1	+2 1/2	78	
	Totals		71.5	73.5		75.5			

Judges Signature

**YEDA Official Score Sheet – Diamond Pattern 8**

Updated October 2018

Scoring 0-100 with 70 denoting the average.  
 Maneuvers are scored +3 to -3 in 1/2 point increments

**Minor Faults (-1 point)**

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

**Severe Faults (-5 points)**

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

**Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments**

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Stop 270L	Jog	Stop Back	Lope LL	Walk Stop	F & E	Total	Comments
		1	2	3	4	5	6			
1	629									
	Penalty									
	Maneuver Score	+1/2	+1	+1	+1/2	+1/2	+1/2	+1	75	
	Totals		71.5	72.5	73	73.5	74			
2	487									
	Penalty									
	Maneuver Score	+1/2	+1/2	+1	+1	+1	+1/2	+1	75.5	
	Totals		71		73		74.5			
3	154									
	Penalty									
	Maneuver Score	+1/2	0	0	-1/2	-1	-1	+1/2	68.5	
	Totals				70	69	68			
4	437									
	Penalty									
	Maneuver Score	+1/2	0	-1	+1/2	+1/2	0	+1/2	71	
	Totals		70.5		69.5	70	70.5			
5	314									
	Penalty									
	Maneuver Score	+1/2	+1/2	+1/2	+1	+1	+1	+1/2	76	
	Totals		71	71.5	72.5		74.5			
6	592									
	Penalty									
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	73	
	Totals		71		72		72.5			

Entry	Maneuver	Comments
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Judges Signature



YEDA Official Score Sheet – RAIL Class:

Senior High Emerald Fall Horse Handling Split B

Back #	Rider Comments	Overall Class Comments
1 174	good line, good upper	
2 901	leg back, shoulder back	
3 828	leg back too far straighten shoulders	
4 505	good line, good upper good	
5 553	very good upper leg back a little, good nice through	
6 568	good line keep upper straight, heels down	
7		
8		
9		
10		
11		

Judges Signature



## YEDA Official Score Sheet – Sapphire/Alumni Pattern 8

Updated October 2018

Scoring 0-100 with 70 denoting the average.  
 Maneuvers are scored +3 to -3 in ½ point increments

### Minor Faults (-1 point)

- Break of gait at walk or jog for up to 2 strides
- Over/under turn from ⅛ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description								F & E	Total	Comments
		Jog	Stop 180 R	Lope RL	Stop 180 L	Lope LL	Jog	Stop Back			
1	915										
	Penalty										
	Maneuver Score	+1/2	+1/2	-1 1/2	+1/2	+1/2	+1	+1/2	+1/2	72.5	
Totals			71	69.5	70		71.5	72			
2	589										
	Penalty										
	Maneuver Score	+1/2	+1/2	+1	+1/2	+1	+1	+1	+1/2	77	
Totals				72		73.5		75.5			
3	236										
	Penalty										
	Maneuver Score	0	0	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2	72	
Totals											
4	245										
	Penalty										
	Maneuver Score	+1/2	0	+1	+1/2	+1/2	+1/2	+1	+1	75	
Totals				71.5	72						
5	977										
	Penalty										
	Maneuver Score	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	73	
Totals					71						
6	695										
	Penalty										
	Maneuver Score	+1/2	+1	+1	+1	+1/2	+1/2	+1/2	+1	76	
Totals			71.5		73.5						

Judges Signature

## YEDA Official Score Sheet – Sapphire/Alumni Pattern 8

Updated October 2018

Scoring 0-100 with 70 denoting the average.  
Maneuvers are scored +3 to -3 in 1/2 point increments

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

**Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments**

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description								F & E	Total	Comments
		Jog	Stop 180 R	Lope RL	Stop 180 L	Lope LL	Jog	Stop Back			
1	Penalty										
	Maneuver Score	0	+1/2	0	-1/2	+1/2	0	+1/2	+1/2	71.5	
	Totals				70			71			
2	Penalty										
	Maneuver Score										
	Totals										
3	Penalty										
	Maneuver Score										
	Totals										
4	Penalty										
	Maneuver Score										
	Totals										
5	Penalty										
	Maneuver Score										
	Totals										
6	Penalty										
	Maneuver Score										
	Totals										

Judges Signature \_\_\_\_\_

**YEDA Official Score Sheet – RAIL Class:**

*Jr. High Emerald Rail Association*

Back #	Rider Comments	Overall Class Comments
1 457	need heel down + leg back upper good	
2 561	leg back, upper body good	
3 815	good upper/line need heel down	
4 365	good line, nice smile	
5 679	need leg back, tighten stirrups good upper	
6 380	Sit back, heel down Tighten upper body	
7		
8		
9		
10		
11		

\_\_\_\_\_  
 Judges Signature

Back #	Rider Comments	Overall Class Comments
1 875	good line, need heels down keep upper in position	class A//
2 807	lengthen stirrups tighten upper	
3 921	good line, keep shoulders straight	
4 960	good line	
5 747	SIT back, keep upper still	
6 936	heel down, get foot on ball of foot upper good (too far in)	
7 202	good upper, good line	
8		
9		
10		
11		

# YEDA Official Score Sheet – Ruby Pattern 8

Updated September 2018

Class  
12

Scoring 0-100 with 70 denoting the average.  
Maneuvers are scored +3 to -3 in 1/2 point increments

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

### Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Jog	X Jog	Stop Back	Lope RL	Stop 360	F & E	Total	Comments
1	111									
	Penalty									
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	+1/2	-1/2	+1/2	72.5	
	Totals		71		72			72.5		
2	971									
	Penalty					50A				never loped
	Maneuver Score	+1	+1	+1/2	0	-3	0	0	64.5	
	Totals		72	72.5						
3	934									
	Penalty									
	Maneuver Score	+1	+1	0	+1/2	+1/2	+1/2	+1	74.5	
	Totals		72		72.5		73.5			
4	873									
	Penalty									- tighten reins - good start
	Maneuver Score	+1/2	+1/2	+1	-1/2	0	-1	+1/2	71	
	Totals		71	72	71.5		70.5			
5	340									
	Penalty									
	Maneuver Score	+1	+1	+1	+1	+1/2	-1/2	+1/2	74.5	
	Totals			73	74					
6	888									
	Penalty									
	Maneuver Score	+1/2	+1/2	-1	+1/2	0	0	+1/2	71	
	Totals		71	70						

Judges Signature

# YEDA Official Score Sheet –Ruby Pattern 8

Updated September 2018

Class  
12

Scoring 0-100 with 70 denoting the average.  
 Maneuvers are scored +3 to -3 in 1/2 point increments

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver						F & E	Total	Comments
		Walk	Jog	X Jog	Stop Back	Lope RL	Stop 360			
1	598									-good work thru 360
	Penalty									
	Maneuver Score	+1/2	+1/2	+1	+1/2	+1	+1/2	+1	75	
Totals				72						
2	439									
	Penalty									
	Maneuver Score	+1/2	+1	+1	+1	+1	+1	+1/2	76	
Totals			71.5	72.5						
3	966									
	Penalty									
	Maneuver Score	+1	+1	+1/2	+1/2	+1/2	0	+1/2	74	
Totals				72.5		73.5				
4	783									
	Penalty									
	Maneuver Score	+1/2	+1/2	0	+1	+1	+1	+1/2	74.5	
Totals				71		73				
5										
	Penalty									
	Maneuver Score									
Totals										
6										
	Penalty									
	Maneuver Score									
Totals										

Judges Signature

## YEDA Official Score Sheet – Opal/Pearl Pattern 8

Updated September 2018

Scoring 0-100 with 70 denoting the average.  
 Maneuvers are scored +3 to -3 in 1/2 point increments

### Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

### Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

### Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

### Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk A-B	Jog	X-Jog	Walk	Stop	F & E	Total	Comments
		1	2	3	4	5			
1	114								-NOT MUCH change between Jog to extend - cut arch off
	Penalty								
	Maneuver Score	+1	+1	0	+1	+1	+1/2	74.5	
Totals				72					
2	843								
	Penalty								
	Maneuver Score	+1/2	+1	+1/2	+1/2	+1/2	+1/2	73.5	
Totals			71.5	72					
3	601								
	Penalty								
	Maneuver Score	+1	+1	+1/2	0	0	+1/2	73	
Totals				72.5					
4	516								
	Penalty								
	Maneuver Score	+1	+1	+1	+1	+1	+1/2	76.5	
Totals				73					
5	963								
	Penalty								
	Maneuver Score	+1	+1/2	+1/2	-1/2	0	+1/2	72	
Totals			71.5	72	76.5				
6	656								-WORK through first walk
	Penalty								
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	+1	+1	75	
Totals				72.5		74			

Judges Signature

**YEDA Official Score Sheet – Opal/Pearl Pattern 8**

Updated September 2018

Scoring 0-100 with 70 denoting the average.  
Maneuvers are scored +3 to -3 in 1/2 point increments

**Minor Faults (-1 point)**

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

**Severe Faults (-5 points)**

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

**Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments**

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Pearl	Maneuver Description						F & E	Total	Comments	
		Walk A-B	Jog	X-Jog	Walk	Stop				
Entry #	Maneuver	1	2	3	4	5				
1	747									Shorten reins
	Penalty									
	Maneuver Score	0	+1/2	0	+1/2	+1/2	+1/2	72		
	Totals									
2	921									watch cone sides
	Penalty									
	Maneuver Score	+1/2	+1/2	+1/2	0	0	+1/2	72		
	Totals		71							
3	807									
	Penalty									
	Maneuver Score	+1	-1	+1/2	+1/2	+1/2	+1/2	72		
	Totals				71					
4	960									
	Penalty									
	Maneuver Score	+1	+1	+1/2	+1	+1	+1/2	76		
	Totals		72							
5	875									
	Penalty									
	Maneuver Score	+1/2	0	+1/2	+1/2	+1/2	+1/2	72.5		
	Totals			71		72				
6	936									
	Penalty									
	Maneuver Score	+1/2	+1/2	0	0	+1/2	+1/2	72		
	Totals									
7	202									
	Penalty									
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	-1/2	+1/2	72.5		
	Totals		71							

Judges Signature



**YEDA Official Score Sheet – Emerald Pattern 8**

Updated September 2018

Scoring 0-100 with 70 denoting the average.  
 Maneuvers are scored +3 to -3 in 1/2 point increments

**Minor Faults (-1 point)**

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

**Major Faults (-3 points)**

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

**Severe Faults (-5 points)**

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

**Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments**

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk to A	Jog A-B	Jog O L	Lope LL	Stop Back	F & E	Total	Comments
		1	2	3	4	5			
1	Penalty								-good confidence
	Maneuver Score	+1/2	+1	+1	+1 1/2	+1 1/2	+2	77.5	
	Totals		71.5		74				
2	Penalty								tighter reins
	Maneuver Score	+1/2	+1/2	+1/2	-1/2	-1	-1/2	69.5	
	Totals			71.5	71	70			
3	Penalty				3				
	Maneuver Score	+1/2	+1	0	-1	0	0	67.5	
	Totals			71.5	67.5				
4	Penalty					1			tighter reins
	Maneuver Score	+1/2	+1/2	+1/2	-1/2	-1	0	69	
	Totals				71	69			
5	Penalty								
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	+1/2	+1	73.5	
	Totals		71						
6	Penalty								too scooting need solid seat
	Maneuver Score	+1/2	+1	+1	+1/2	+1	+1	75	
	Totals			72.5					

Judges Signature

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**Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments**

\*Circled penalties are deemed due to horse not rider and will not appear in the final score.

SP. w.	Maneuver Description						F & E	Total	Comments
		Walk to A	Jog A-B	Jog O L	Lope LL	Stop Back			
Entry #	Maneuver	1	2	3	4	5			
1	901								
	Penalty								
	Maneuver Score	+1/2	1+	+1/2	+1	+1/2	+1/2	74	
	Totals		71.5	72					
2	553								
	Penalty								
	Maneuver Score	+1/2	+1	+1	+1	+1/2	+1/2	74.5	
	Totals			72.5					
3	568								
	Penalty								
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	73	
	Totals		71						
4	174								
	Penalty				1				
	Maneuver Score	+1	+1	+1	0	+1/2	+1	74	
	Totals		72		72				
5	828								
	Penalty								
	Maneuver Score	+1	+1	+1	+1	+1/2	+1/2	77	
	Totals			73					
6	505								
	Penalty				3				
	Maneuver Score	+1/2	+1/2	+1/2	-1	0	+1/2	68	
	Totals			71.5	67.0				

Judges Signature

