

YEDA REINING PATTERN NRHA #10 OFFICAL SCORE SHEET

Class #1



EXHB #	MANEUVER DESCRIPTION	Run in	4 Spins Right	4 1/4 Spins Left	R Circles	L Circles	LRB	RRB	Stop	Overall Ability	Penalties	Final Score
		Stop Back	2	3	4	5	6	7	8			
1	MANEUVER	1										
	PENALTY											
	SCORE	-1	-1	-1/2	0	+1/2	0	+1/2	0	68 1/2	-1 1/2	67
2	EXHB #											
	MANEUVER											
	PENALTY											
	SCORE	+1/2	0	+1/2	+1	+1	+1/2	+1/2	0	74	-1 1/2	72 1/2
3	EXHB #											
	MANEUVER											
	PENALTY											
	SCORE	0	0	0	+1	+1	+1/2	0	+1	73 1/2	-1 1/2	72 1/2
4	EXHB #											
	MANEUVER											
	PENALTY											
	SCORE	0	+1	+1/2	0	-1/2	+1/2	+1/2	+1/2	73	-1 1/2	71 1/2
5	EXHB #											
	MANEUVER											
	PENALTY											
	SCORE	-1/2	+1	+1/2	+1	+1	+1	+1	+1	76	0	76
6	EXHB #											
	MANEUVER											
	PENALTY											
	SCORE	0	+1 1/2	0	0	0	+1	+1 1/2	+1	75	-3	72
7	EXHB #											
	MANEUVER											
	PENALTY											
	SCORE	0	0	0	+1	+1	+1/2	+1	+1	74 1/2	-1/2	74
8	EXHB #											
	MANEUVER											
	PENALTY											
	SCORE	0	+1	+1	0	+1	+1	+1	+1/2	75 1/2	-1/2	75
9	EXHB #											
	MANEUVER											
	PENALTY											
	SCORE											
10	EXHB #											
	MANEUVER											
	PENALTY											
	SCORE											
11	EXHB #											
	MANEUVER											
	PENALTY											

8
Relax
4
+5
Leads-
7
Touch Aggressive
-1
6
3
2

Circled penalties are deemed due to horse not rider and will not appear in the final score.
 Maneuvers and Overall Ability are scored +1 1/2 to -1 1/2 in 1/2 point increments.
 Riders need to be scored through their entire pattern, if they go off pattern consider that a severe penalty and they should be placed lower than other riders who stayed on pattern.

JUDGES SIGNATURE _____



2019 YEDA Official Score Sheet – RAIL

Class: #2 Jr. High Emerald Rail
Horsemanship - Split A

Back #	Rider Comments	Overall Class Comments
1 914	lope off! - power leg	
2 795	Bring Legs Back	
3 548	Legs Back -	
4 787	B.O.G.	
5 618	Nice Contact	
6 574	Sit forward	
7		
8		
9		
10		
11		


Judges Signature



YEDA Official Score Sheet – Ranch Horse Pattern #9810

Updated September 2018

Class #3
Sr. High
Split A

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +1 1/2 to -1 1/2 in 1/2 point increments.

Faults incurring a score of 0:

- Must be placed under rider's without or not incurring faults.
- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

- 1 – point penalty
 - Rider allows horse to go too slow.
 - Break of gait out of the walk or trot of 2 strides.
- 3 – point penalty
 - Break of gait from walk or trot more than 2 strides
 - Break of gait at the lope
 - Starting on the incorrect lead, out of lead or cross canter during lead change
 - Trotting excessive strides during simple lead change
 - Too loose of rein

105 *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Stop Back	Trot	X Trot	Stop RBR	Stop RBL	X Lope LL	Lope	Change Leads	X Trot	Stop 360 L	Overall Ability	Penalties	Final Score	Comments
1	Maneuver															
	Penalty															
	Maneuver Score	+1/2	0	+1	+1/2	+1/2	+1/2	+1	+1	+1	+1	+1	78	0	78	+3
	Totals															
2	Maneuver															
	Penalty															
	Maneuver Score	0	0	0	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1	0	74 1/2	0	74 1/2	5
	Totals															
3	Maneuver															
	Penalty															
	Maneuver Score	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1	+1	+1	+1	+1/2	78	0	78	4
	Totals															
4	Maneuver															
	Penalty															
	Maneuver Score	+1/2	+1/2	+1/2	+1	+1	+1	+1/2	+1	+1/2	+1	+1	78 1/2	0	78 1/2	Finish Turn 2
	Totals															
5	Maneuver															
	Penalty															
	Maneuver Score	0	+1/2	+1	+1	+1	+1	-3	0	-1	+1	+1	76 1/2	-4	72 1/2	Lead 6
	Totals															
6	Maneuver															
	Penalty															
	Maneuver Score	+1/2	+1/2	+1	+1 1/2	+1	-1/2	+1	+1	+1	+1	+1	79	0	79	1
	Totals															
7	Maneuver															
	Penalty															
	Maneuver Score	0	-1/2	+1	+1	+1	+1	+1	0	-3	+1	0	75 1/2	-3	72 1/2	Underturn 7
	Totals															
8	Maneuver															
	Penalty															
	Maneuver Score															
	Totals															

Judges Signature *[Signature]*



2019 YEDA Official Score Sheet – RAIL

Class: #4 Jr. High Emerald Rail
Horsemanship Split B

Back #	Rider Comments	Overall Class Comments
1 320	Forward leg	
2 474	Back off Jms - Lead B.O.G	
3 107	Lope off at Jog - Nice execution	
4 547	Sit	
5 145	Leg forward	
6 545	Leg forward	
7		
8		
9		
10		
11		

10

Judges Signature



YEDA Official Score Sheet – Ranch Horse Pattern # 9810
Updated September 2018

*Class # 5
 Sr. High
 Split B*

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +1/2 to -1/2 in 1/2 point increments.

- Faults incurring a score of 0:**
- Rider allows horse to go too slow.
 - Break of gait out of the walk or trot of 2 strides.
- 3 – point penalty**
- Break of gait from walk or trot more than 2 strides
 - Break of gait at the lope
 - Starting on the incorrect lead, out of lead or cross canter during lead change
 - Trotting excessive strides during simple lead change
 - Too loose of rein

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Stop Back	Trot	X Trot	Stop RBR	Stop RBL	X Lope LL	Lope	Change Leads	X Trot	Stop 360 L	Overall Ability	Penalties	Final Score	Comments
1	Penalty									-3			77 1/2	-3 1/2	74	Hind Lead Problem - 1
	Maneuver Score	+1	0	+1	+1	+1/2	+1/2	+1	+1	-1/2	+1	+1				
	Totals															
2	Penalty									-3			74 1/2	-4	70 1/2	watch departure 2
	Maneuver Score	+1/2	+1/2	0	+1/2	0	+1/2	+1	+1	-1	+1/2	+1				
	Totals															
3	Penalty									-3			73 1/2	-7	66 1/2	Hind Lead under fern 6
	Maneuver Score	+1/2	+1	+1	+1	+1	0	-1	0	-1/2	+1	-1/2				
	Totals															
4	Penalty									-3			73 1/2	-3	70 1/2	Pieces together 3
	Maneuver Score	+1/2	+1/2	+1	+1	0	0	-1/2	+1/2	0	+1/2	0				
	Totals															
5	Penalty												72	-3 1/2	68 1/2	Pieces together 5
	Maneuver Score	0	0	+1/2	+1/2	0	0	A	+1	+1/2	-1/2					
	Totals															
6	Penalty												72	-1 1/2	70 1/2	Under turn 4
	Maneuver Score	0	-1/2	+1/2	+1	0	0	+1/2	0	+1/2	+1/2	-1/2				
	Totals															
7	Penalty															
	Maneuver Score															
	Totals															
8	Penalty															
	Maneuver Score															
	Totals															

20

Judges Signature

Overall Class Comments	
Back #	Rider Comments
1	more sit at top - lower leg keep tight
2	good seat
3	B.O.G at top - Rockey
4	Sit up straight -
5	Sit up straight - Creased back Check leads
6	Keep feet Still Control feet
7	
8	
9	
10	
11	

R

Judges Signature



YEDA Official Score Sheet - Ranch Horse Pattern #9810
 Updated September 2018

Class #17
 Jr. High
 pg 1 of 2

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +1/2 to -1/2 in 1/2 point increments.

- Faults incurring a score of 0:**
- Rider allows horse to go too slow.
 - Break of gait out of the walk or trot of 2 strides.
 - Break of gait from walk or trot more than 2 strides.
 - Break of gait at the lope
 - Starting on the incorrect lead, out of lead or cross canter during lead change
 - Trotting excessive strides during simple lead change
 - Too loose of rein
- Faults incurring a score of 0:**
- Must be placed under rider/s without or not incurring faults.
 - Performing maneuvers other than in the specified order
 - Inclusion of maneuvers not specified
 - Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
 - Forgetting or leaving out maneuvers

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Stop Back	Trot	X Trot	Stop RBR	Stop RBL	X Lope LL	Lope	Change Leads	X Trot	Stop 360 L	Overall Ability	Penalties	Final Score	Comments
1	Penalty															
390	Maneuver Score	0													0	Not Back off Pattern
	Totals															
2	Penalty															
389	Maneuver Score	+1	+1/2	+1/2	+1/2	0	+1/2	+1	+1	+1/2	+1/2	-1	76	-1	75	Backed 4
	Totals															
3	Penalty															
977	Maneuver Score	0	+1/2	+1/2	+1	+1	+1/2	+1/2	0	-1/2	+1	0	74 1/2	-3	71 1/2	5
	Totals															
4	Penalty															
684	Maneuver Score	+1/2	0	+1/2	0	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	80	0	80	over turn
	Totals															
5	Penalty															
905	Maneuver Score	0	0	+1/2	-3	-1/2	0	-1	-1	0	+1	+1/2	69	-12	57	
	Totals															
6	Penalty															
929	Maneuver Score	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1	+1/2	+1	+1	76	0	76	Relay More Contact
	Totals															
7	Penalty															
311	Maneuver Score	+1/2	+1	+1	+1	+1/2	0	+1	+1/2	+1/2	+1	+1	78	-1/2	77 1/2	Greater esp Before Stop
	Totals															
8	Penalty															
451	Maneuver Score	+1/2	-1	+1/2	0	0	+1	-1	+1/2	-1	+1/2	0	70	-7	63	8
	Totals															

Judges Signature



YEDA Official Score Sheet – Ranch Horse Pattern #9&10

Updated September 2018

Class # 7

1 – point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 – point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0:

- Must be placed under rider's without or not incurring faults.
- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +1/2 to -1/2 in 1/2 point increments.

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Stop Back	Trot	X Trot	Stop RBR	Stop RBL	X Lope LL	Lope	Change Leads	X Trot	Stop 360 L	Overall Ability	Penalties	Final Score	Comments
9	Maneuver															
1	Penalty															
1	Maneuver Score	+1/2	+1/2	0	+1	0	0	+1	+1/2	-1	+1	0	73 1/2	-4	69 1/2	60
	Totals															
10	Penalty															
10	Maneuver Score	0	-1/2	0	+1/2	0	+1/2	+1/2	0	0	-1	-1/2	69 1/2	-4	65 1/2	87
	Totals															
11	Penalty															
3	Maneuver Score	+1/2	+1/2	41	+1/2	-1/2	74	+1/2	+1	+1	+1	+1/2	81	-1	80	82
	Totals	70.5	72	73	74.5	73	74	75 1/2	76 1/2	77 1/2	78 1/2	79				
	Penalty															
	Maneuver Score															
	Totals															
	Penalty															
	Maneuver Score															
	Totals															
	Penalty															
	Maneuver Score															
	Totals															
	Penalty															
	Maneuver Score															
	Totals															

Judges Signature

Back #	Rider Comments	Overall Class Comments
1	Eyes up Keep Back Sit up	
2	Bucking	
3	over bridled - Wrong Lead at BL	
4	Nice job	
5	Tighten up watch legs	
6	legs falling forward	
7		
8		
9		
10		
11		



Judges Signature

YEDA Official Score Sheet – Diamond 10
 Updated January 2019

Class #9

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments
 *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Jog A-C	180 Right	Lope RL	Stop 90 L	X Jog	Stop Back	F & E	Total	Comments
		1	2	3	4	5	6			
1	Penalty		-1					2	76 -3 73	Watch Coaching Amplified Instruction
	Maneuver Score	+1	-3	+1 1/2	+1 1/2	+2	+2			
	Totals									
2	Penalty			-3				2 1/2	75	5
	Maneuver Score	+2 1/2	+1 1/2	-1	+2	+1	+1			
	Totals									
3	Penalty							+2	84 1/2	Turns are a little slow
	Maneuver Score	+2	+2	+2	+2	+2 1/2	+2			
	Totals									
4	Penalty				-1	-1	-3	+2	66 1/2	Too Slow
	Maneuver Score	+2	+2 1/2	+2	-2	-2	-3			
	Totals									
5	Penalty						-3	+2	73 1/2	wren side
	Maneuver Score	+1	+2	1 1/2	+2	+1	-3			
	Totals									
6	Penalty					-1		+2	76 1/2 -3 73 1/2	-3 Rail
	Maneuver Score	+2	+2	+2	0	0	-1/2			
	Totals									
7	Penalty							+2	83 1/2	-3
	Maneuver Score	+2	+2	+1 1/2	+1 1/2	+2	+2 1/2			
	Totals									
8	Penalty							+2	84	-2
	Maneuver Score	+1 1/2	+2	+2	+2	+2	+2 1/2			
	Totals									
9	Penalty									
	Maneuver Score									
	Totals									

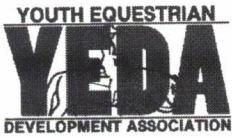
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Judges Signature

Back #	Rider Comments	Overall Class Comments
1 700	Set tight	
2 488	legs too far forward B.O.G.	
3 722	Minor B.O.G.	
4 284	B.O.G. at lepe and leg-	
5 351	wrong RLL Nice job untill wrong lead	
6		
7		
8		
9		
10		
11		



Judges Signature



YEDA Official Score Sheet – Sapphire/Alumni Pattern 10

Updated October 2018

Class # 11
Sr. High
Split A

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver						F & E	Total	Comments
		Lop e RL	Brea k 2 Jog	Jog	X Jog	X Jog B-D	Stop Bac k			
1	685									
	Penalty									
	Maneuver Score	+2	+2	+2	+2	+2	+1 1/2	+2	93 1/2	Crooked Back -3
Totals										
2	492									
	Penalty									
	Maneuver Score	+2 1/2	+2	+2	+2 1/2	+2 1/2	+2	+2	85 1/2	-1
Totals										
3	196									
	Penalty									
	Maneuver Score	+1 1/2	+2	+2	+2	+2	+1 1/2	+3	84	Short of Back Cone -2
Totals										
4	434									
	Penalty									
	Maneuver Score	+1	+2	+2	+2	+2	+2	+2	83	Handled Cranley Horse well -5 Fair work +2
Totals										
5	377									
	Penalty									
	Maneuver Score	+2	+2	+2	+2	+2	+1	+2	83	Stop Short of Stop Cone -4
Totals										
6	624									
	Penalty	-3								
	Maneuver Score	-1	+2	+2	+2 1/2	+2	+1 1/2	+2	78	Legs forward wrong Lead -6
Totals										

Judges Signature

YEDA Official Score Sheet – Sapphire/Alumni Pattern 10

Updated October 2018

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in ½ point increments

Class #12
 Sr. High
 Split B
 pg 1 of 2

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description									F & E	Total	Comments	
		Lop e RL	Brea k 2 Jog	Jog	X Jog	X Jog B-D	Stop Bac k						
	Maneuver	1	2	3	4	5	6						
1	917	Penalty											
	Maneuver Score	+2	+2	+2½	+2	+2	+2½	+2½	+2½	85½		-1	
	Totals												
AR	2	717	Penalty		-1								
	Maneuver Score	+2½	0	+2	+2½	+2	+3	+2½	+2½	83½		3	
	Totals												
3	695	Penalty							-1				
	Maneuver Score	+1½	+2	+2	+2	+2½	-½	+2½	+2½	80½		Stopped short of marker 7	
	Totals												
4	288	Penalty							-1				
	Maneuver Score	+2½	+2	+2½	+2	+2	-½	+2½	+2½	82		Stopped short of cone - 4	
	Totals												
5	291	Penalty											
	Maneuver Score	+2½	+2½	+2	+2½	+2	+1½	+2½	+2½	84½		-2	
	Totals												
6	698	Penalty							-1				
	Maneuver Score	+2½	+1	+2	+2½	+2	0	+2½	+2½	81½		Short of stop cone + 5	
	Totals												

Judges Signature

YEDA Official Score Sheet – Sapphire/Alumni Pattern 10

Updated October 2018

*Class #12
 Sr. High
 Split B
 pg 2 of 2*

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver						F & E	Total	Comments
		Lop e RL	Brea k 2 Jog	Jog	X Jog	X Jog B-D	Stop Bac k			
7 789	Penalty									
	Maneuver Score	+1	+1 1/2	+2	+1 1/2	+2	+2	+1 1/2	8 1/2	<i>lots of upper body movement - Eyes up -6</i>
	Totals									
8 77	Penalty									
	Maneuver Score									
	Totals									
9 3	Penalty									
	Maneuver Score									
	Totals									
4	Penalty									
	Maneuver Score									
	Totals									
5	Penalty									
	Maneuver Score									
	Totals									
6	Penalty									
	Maneuver Score									
	Totals									

(Signature)

Judges Signature

YEDA Official Score Sheet – Sapphire/Alumni Pattern 10

Updated October 2018

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Class #13
 Jr. High
 pg 1 of 2

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver						F & E	Total	Comments
		Lop e RL	Brea k 2 Jog	Jog	X Jog	X Jog B-D	Stop Bac k			
	Maneuver	1	2	3	4	5	6			
1 390	Penalty	-3								Cracked Back 7 TT
	Maneuver Score	-2	+2	+2 1/2	+2	+2	+1 1/2	+2	76	
	Totals	65	67	69 1/2	71 1/2	73 1/2	75	77	77	
2 389	Penalty	-3								load -3 67 1/2 8
	Maneuver Score	-3	+1 1/2	+2	+1 1/2	+1 1/2	0	+1	70 1/2	
	Totals									
3 977	Penalty	-5								wrong side of marker off Pattern 54
	Maneuver Score	-3	0	0	0	0	-3	0	54	
	Totals									
4 684	Penalty									Don't Ask if OFF PATTERN BY Judge -1
	Maneuver Score	+2 1/2	+2 1/2	+2 1/2	+2 1/2	+2	+2	+3	87	
	Totals									
5 293	Penalty				-5					off Pattern 68
	Maneuver Score	2	1 1/2	-3	1	0	0	1 1/2	68	
	Totals	72	73 1/2	75.5	76.5			78		
6 682	Penalty									5
	Maneuver Score	+2	+2	+2	+2	+2	+2	1 1/2	83 1/2	
	Totals									

Judges Signature

YEDA Official Score Sheet – Sapphire/Alumni Pattern 10

Updated October 2018

Class #13
 Jr. High
 pg 2 of 2

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description									F & E	Total	Comments	
		Lop e RL	Brea k 2 Jog	Jog	X Jog	X Jog B-D	Stop Bac k						
1	Penalty												Short Stop Cone 6
	Maneuver Score	+2 1/2	+2 1/2	+2	+2 1/2	+2	+1 1/2	+2 1/2	82 1/2				
	Totals												
2	Penalty												Crocked back 3 45.5
	Maneuver Score	+2	+2 1/2	+2 1/2	2	2 1/2	+1 1/2	2 1/2	85				
	Totals	72	74.5	76.5	78.5	80	83.5	85.5					
3	Penalty												Soft Ride 2
	Maneuver Score	+2 1/2	+2	+3	+3	+2	+1 1/2	+2 1/2	86 1/2				
	Totals												
4	Penalty												4
	Maneuver Score	+2	+2	+2	+2	+2	+2 1/2	+2	84 1/2				
	Totals												
5	Penalty												
	Maneuver Score												
	Totals												
6	Penalty												
	Maneuver Score												
	Totals												

Judges Signature

YEDA Official Score Sheet – Emerald Pattern 10

Updated September 2018

*Class #14
 Sr. High
 Split A*

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Jog	Lope RL	Lope CR	Jog	Stop Back	F & E	Total	Comments
		1	2	3	4	5	6			
1 886	Penalty									-1
	Maneuver Score	+2 1/2	+2	+2 1/2	+2 1/2	+1 1/2	+2 1/2	+2 1/2	86	
	Totals									
2 607	Penalty									-4
	Maneuver Score	+2	+1 1/2	0	+2	+1 1/2	+1 1/2	+2	80 1/2	
	Totals									
3 414	Penalty				-5					Too Much movement at Pelvis 5
	Maneuver Score	+2	+2	+1 1/2	-1	+2	+2	+2	75 1/2	
	Totals									
RR 4 870	Penalty									-3 Rocking Pumps with Body Eyes up
	Maneuver Score	+2	+2	+1 1/2	+1 1/2	+1 1/2	+1 1/2	+1	81	
	Totals									
5 509	Penalty				-5, -3					Circle on Big Side 6
	Maneuver Score	+2	+2	+1 1/2	-3	+1 1/2	+2	+1	69	
	Totals									
6 557	Penalty									-2
	Maneuver Score	+2	+2 1/2	+2	+2 1/2	+2	+1	+2 1/2	84 1/2	
	Totals									

Judges Signature

YEDA Official Score Sheet – Emerald Pattern 10

Updated September 2018

Class #15
 Jr. High
 Split A

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Jog	Lope RL	Lope CR	Jog	Stop Back	F & E	Total	Comments
		1	2	3	4	5	6			
1 545	Penalty				-3					
	Maneuver Score	+2	+2 1/2	+2	+1	+2	+2	+2 1/2	81	+ = 3
	Totals									
2 320	Penalty									
	Maneuver Score	+2	+2	+1 1/2	+1	+2	+2	+2	82 1/2	Eyes up -2
	Totals									
3 914	Penalty									
	Maneuver Score	+2	+2	+2	+2	+2	+2	+2	84	Rocking Sidown in -1. Saddle
	Totals									
4 547	Penalty									
	Maneuver Score	+2	+2	+1 1/2	+1	+1	+2	+1 1/2	81	Rushing Pattern -4
	Totals									
5 548	Penalty				-3					
	Maneuver Score	+2	+2	+1	-2	+2	+2	+1	75	Lead Swap 5
	Totals									
6 474	Penalty		-	-3	-3	-3				
	Maneuver Score	0	+2	-3	-3	-1	-1	0	55	Lead Control 6
	Totals									B.O.G.

Judges Signature

YEDA Official Score Sheet – Emerald Pattern 10

Updated September 2018

Class # 16
 Sr. High
 Split B

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Jog	Lope RL	Lope C R	Jog	Stop Back	F & E	Total	Comments
1	604									Solid Pattern - 3
	Penalty									
	Maneuver Score	+2	+2	+2	+2	+2	+2	+2	84	
2	728									Pumping & Rocking - 5
	Penalty				-1	-3				
	Maneuver Score	+2 1/2	+2 1/2	+2	+1	-2	+2	+1	75	
3	842									Little Rocky Nice Pattern + 1
	Penalty									
	Maneuver Score	+2 1/2	+2 1/2	+2 1/2	+2 1/2	+2 1/2	+2 1/2	+2	87	
4	768									- 6
	Penalty			-1	-3	-3				
	Maneuver Score	+2	+2	0	0	-1	+1	0	67	
5	709									Watch lower Body Movement Sit Back - 2
	Penalty									
	Maneuver Score	+2	+2 1/2	+2	+2	+2	+2 1/2	+2 1/2	85 1/2	
6	893									- 4
	Penalty				-3					
	Maneuver Score	+2	+2	+2	-1	+1 1/2	+2	+1 1/2	77	

Judges Signature

YEDA Official Score Sheet – Emerald Pattern 10

Updated September 2018

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in ½ point increments

Class # 17
 Jr. High
 Split B

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ½
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

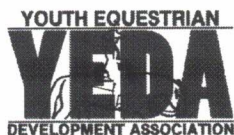
Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description							F & E	Total	Comments
		Walk	Jog	Lope RL	Lope C R	Jog	Stop Back			
1 574	Penalty									Eyes up 3
	Maneuver Score	+2	+2	+1½	+2	+2	+2	+1½	83	
	Totals									
2 145	Penalty									Penalty 1
	Maneuver Score	+2	+2	+2	+2	+2	+2	+2½	84½	
	Totals									
3 107	Penalty									Rocking - Circle Size 4
	Maneuver Score	+1	+2	+2	+1½	+2	+2	+2	82½	
	Totals									
4 795	Penalty				-3					Keep leg on 6
	Maneuver Score	+2½	+2	+2	-1	+1½	+1	+1	76	
	Totals									
5 618	Penalty			-3						5
	Maneuver Score	2	2	-1	+2	+2	+1½	+2	77½	
	Totals									
6 787	Penalty									2
	Maneuver Score	+2	+1½	+2	+2	+2	+2	+2	83½	
	Totals									

(h)

Judges Signature



YEDA Official Score Sheet – Topaz EWD Pattern 10, 11, 12

Updated January 2019

Class # 18

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from ¾ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver							F & E	Total	Comments
		Walk 1-2	Jog 3	Walk O L 4	Stop Back 5	Jog 6	Stop 7				
1	Penalty								+2	78	<i>Nice job</i>
	Maneuver Score	+1	+1	+1	+1	+1	+1				
	Totals										
2	Penalty										
	Maneuver Score										
	Totals										
3	Penalty										
	Maneuver Score										
	Totals										
4	Penalty										
	Maneuver Score										
	Totals										
5	Penalty										
	Maneuver Score										
	Totals										
6	Penalty										
	Maneuver Score										
	Totals										
7	Penalty										
	Maneuver Score										
	Totals										
8	Penalty										
	Maneuver Score										
	Totals										
9	Penalty										
	Maneuver Score										
	Totals										

Judges Signature _____