

YEDA REINING PATTERN NRHA #8 OFFICAL SCORE SHEET

Class # 1



EXHB #	MANUEVER DESCRIPTION	4 Spins		4 Spins Right	R OoO & Lead Change	L OoO & Lead Change	Stop & L Rollback	Stop & R Rollback	Stop <i>back</i>	Overall Ability	Penalties	Final Score
		1 Left	2									
1	MANUEVER								7			
	PENALTY	-1/2				-1						
	SCORE	0	0	0	0	-1/2	-1/2	0	-1/2	68 1/2	-1 1/2	67
2	MANUEVER											
	PENALTY					+						
	SCORE	-1/2	0	0	-1/2	-1/2	-1/2	-1/2	-1/2	67	-1	66
3	MANUEVER											
	PENALTY	-1/2										
	SCORE	-1/2	-1/2	-1/2	0	-1/2	-1/2	-1/2	-1/2	67	-1/2	66 1/2
4	MANUEVER											
	PENALTY											
	SCORE	+1/2	+1/2	+1/2	0	0	0	0	0	71	0	71
5	MANUEVER											
	PENALTY					-1/2			-2			
	SCORE	-1/2	-1/2	-1/2	-1/2	-1	0	-1/2	-1/2	66 1/2	-6	60 1/2
6	MANUEVER											
	PENALTY											
	SCORE	0	-1/2	-1/2	0	0	0	0	0	69 1/2	0	69 1/2
7	MANUEVER											
	PENALTY					-1/2			-2			
	SCORE	0	-1/2	-1/2	-1	0	-1	-1/2	-1/2	66 1/2	-6	60 1/2
8	MANUEVER											
	PENALTY											
	SCORE	-1/2	0	0	-1/2	-1/2	0	0	0	68 1/2	-1	67 1/2
9	MANUEVER											
	PENALTY											
	SCORE											
10	MANUEVER											
	PENALTY											
	SCORE											
11	MANUEVER											
	PENALTY											
	SCORE											

4						
6						
5						
1						
8						
2						
7						
3						

Comments

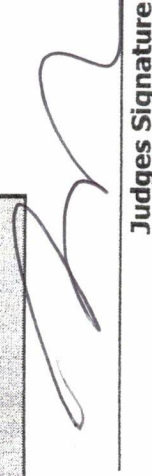
Circled penalties are deemed due to horse not rider and will not appear in the final score.

Maneuvers and Overall Ability are scored +1/2 to -1/2 in 1/2 point increments.

Riders need to be scored through their entire pattern, if they go off pattern consider that a severe penalty and they should be placed lower than other riders who stayed on pattern.

JUDGES SIGNATURE _____

Back #	Rider Comments	Overall Class Comments
1 908	Good line Pull Lower Leg Back	
2 674	Heels down Good Upper Body	
3 712	Upper Body stretch up	
4 588	Use Line	
5 763	Pull Lower Leg Back -	
6 924	Good Line & Seat	
7		
8		
9		
10		
11		



Judges Signature



YEDA Official Score Sheet – Ranch Horse Pattern #7 & 8

Updated September 2018

Class # 3
Sv. High
Split A

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +1 1/2 to -1 1/2 in 1/2 point increments.

1 – point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 – point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0:

- Must be placed under rider/s without or not incurring faults.
- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Trot	X Trot	Lope LL	X Lope Circle	Change Leads	Stop 360 R	X Trot	Stop Back	Overall Ability	Penalties	Final Score	Comments
1	Maneuver	0	0	-1/2	-5	0	0	-1	-1/2	-1/2	66	6	60	No 1/4 lope
	Penalty													off pattern
	Totals													
2	Maneuver	0	0	+1/2	0	+1/2	+1/2	0	+1	+1/2	73	0	73	Nice to go
	Penalty													
	Totals													
3	Maneuver	0	0	0	+1/2	+1	+1/2	0	+1/2	0	72 1/2	0	72 1/2	g
	Penalty													
	Totals													
4	Maneuver	0	0	+1/2	0	-1/2	0	0	+1/2	0	69 1/2	-3	66 1/2	U
	Penalty													
	Totals													
5	Maneuver	0	0	0	0	0	+1/2	0	+1/2	0	71	0	71	g
	Penalty													
	Totals													
6	Maneuver	0	0	-1/2	0	0	-1	-1	0	-1/2	67	-4	63	5
	Penalty													
	Totals													
7	Maneuver													
	Penalty													
	Totals													
8	Maneuver													
	Penalty													
	Totals													

Judges Signature

Back #	Rider Comments	Overall Class Comments
1 620	Good form - Hands & Line	
2 766	lean Back - Straighten Neck	
3 892	Lower Leg Back - Heels down Shorten Girths	
4 229	Lower Leg Back	
5 688	Good Line & Arm Arch	
6 968	Lower Leg Back	
7		
8		
9		
10		
11		



Judges Signature



YEDA Official Score Sheet – Ranch Horse Pattern #7 & 8

Updated September 2018

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +1/2 to -1/2 in 1/2 point increments.

1 – point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 – point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0:

Must be placed under rider/s without or not incurring faults.

- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Class #5
Sr. High
Split B

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description		Walk	Trot	X Trot	Lope LL	X Lope Circle	Change Leads	Stop 360 R	X Trot	Stop Back	Overall Ability	Penalties	Final Score	Comments
	1	2													
1	Maneuver														
	Penalty					-3	-3	-3							
	Maneuver Score	0	0	-1/2		-1/2	-1/2	-1/2	-1/2	0	0	66 1/2	-5	57 1/2	4
	Totals														
2	Maneuver														
	Penalty														
	Maneuver Score	0	0	+1/2	0	+1/2	+1/2	+1/2	-1	+1/2	+1/2	71 1/2	0	71 1/2	2
	Totals														
3	Maneuver														
	Penalty														
	Maneuver Score	0	0	+1/2	0	+1/2	-1/2	0	0	+1/2	+1/2	71 1/2	-3	68 1/2	3
	Totals														
4	Maneuver														
	Penalty														
	Maneuver Score	0	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	72 1/2	0	72 1/2	1
	Totals														
5	Maneuver														
	Penalty														
	Maneuver Score	0	0	0	0	0	-1	-1/2	-1/2	0	-1/2	68	-3	65	5
	Totals														
6	Maneuver														
	Penalty														
	Maneuver Score	0	0	0	0	+1/2	-1	+1/2	+1/2	0	+1/2	70 1/2	-3	67 1/2	4
	Totals														
7	Maneuver														
	Penalty														
	Maneuver Score														
	Totals														
8	Maneuver														
	Penalty														
	Maneuver Score														
	Totals														

Judges Signature

X

Back #	Rider Comments	Overall Class Comments
1 687	Lean Back suppers Body heels down more	
2 388	Good line & form	
3 122	Lower leg Back Shorten Spurs	
4 420	Good line & Seat	
5 599	Lower leg Back heels down	
6 591	Good Posture & Line	
7		
8		
9		
10		
11		



YEDA Official Score Sheet – Ranch Horse Pattern #7 & 8

Updated September 2018

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +1/2 to -1/2 in 1/2 point increments.

1 – point penalty

- Rider allows horse to go too slow.
 - Break of gait out of the walk or trot of 2 strides.
- ### 3 – point penalty
- Break of gait from walk or trot more than 2 strides
 - Break of gait at the lope
 - Starting on the incorrect lead, out of lead or cross canter during lead change
 - Trotting excessive strides during simple lead change
 - Too loose of rein

Faults incurring a score of 0:

- Must be placed under rider/s without or not incurring faults.
- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

Class #7
Sr. High
Split C

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver										Penalties	Overall Ability	Final Score	Comments				
		1	2	3	4	5	6	7	8	9	10								
1	Maneuver																		
	Penalty																		
	Totals	0	0	+1/2	0	0	+1/2	-1/2	-1/2	0		-1-3	-1	0		69 1/2	-4	65 1/2	7
2	Maneuver																		
	Penalty																		
	Totals	0	0	+1/2	0	0	-1/2	-1	0			-1	-1/2	0		68 1/2	-1	67 1/2	5
3	Maneuver																		
	Penalty																		
	Totals	0	0	0	0	+1/2	+1/2	-1/2	0			-1	0	0		70 1/2	-1	69 1/2	4
4	Maneuver																		
	Penalty																		
	Totals	0	0	+1/2	+1/2	+1/2	+1/2	0				+1/2	+1/2	+1/2		73	0	73	1
5	Maneuver																		
	Penalty																		
	Totals	0	0	+1/2	0	+1/2	-1/2	0				+1/2	0	0		71	0	71	3
6	Maneuver																		
	Penalty																		
	Totals	0	0	+1/2	+1/2	0	-1/2	-1/2	0			-3	-1/2	+1/2		70	-3	67	6
7	Maneuver																		
	Penalty																		
	Totals	0	0	+1/2	0	+1/2	0	+1/2	0			+1/2	+1/2	+1/2		72 1/2	0	72 1/2	2
8	Maneuver																		
	Penalty																		
	Totals																		

Judges Signature

x

Back #	Rider Comments	Overall Class Comments
1 131	Good form	
2 633	Good line & Posture	
3 300	Lower leg Back - heels down	
4 342	Good Seat heels down	
5 946	Good form Push heels down	
6 351	Nice Posture	
7 700	Good Seat Hands	
8 233	Good line	
9 488	Lower Stirrup - heels down	
10		
11		

Judges Signature



YEDA Official Score Sheet – Ranch Horse Pattern #7 & 8

Updated September 2018

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +1/2 to -1/2 in 1/2 point increments. **Class #9**

1 – point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 – point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0:

- Must be placed under rider/s without or not incurring faults.
- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Trot	X Trot	Lope LL	X Lope Circle	Change Leads	Stop 360 R	X Trot	Stop Back	Overall Ability	Penalties	Final Score	Comments		
															1	2
1	Penalty	-1											63	-14	49	off pattern no SE, B Ext Pattern 6
	Maneuver Score	-1/2	0	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1						
	Totals															
2	Penalty												69 1/2	-6	63 1/2	4
	Maneuver Score	0	0	+1/2	0	+1/2	-1/2	-1/2	+1/2	0						
	Totals															
3	Penalty												72	-13	59	5
	Maneuver Score	0	0	+1/2	+1/2	0	+1/2	+1/2	-1/2	+1/2						
	Totals															
4	Penalty												68 1/2	-3	65 1/2	3
	Maneuver Score	0	0	+1/2	0	0	-1	-1	-1/2	+1/2						
	Totals															
5	Penalty												72 1/2	-3	69 1/2	2
	Maneuver Score	0	0	+1/2	+1/2	+1	-1/2	0	+1/2	+1/2						
	Totals															
6	Penalty												73 1/2	0	73 1/2	1
	Maneuver Score	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2						
	Totals															
7	Penalty												70 1/2	10	60 1/2	off pattern
	Maneuver Score	0	0	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2						
	Totals															
8	Penalty												65	-13	52	off pattern
	Maneuver Score	0	0	+1/2	-1/2	-1	-1/2	-1/2	0	0						
	Totals															

Judges Signature _____

YEDA Official Score Sheet – Diamond Pattern 8

Updated October 2018

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Class # 10
 Sr. High
 pg 1 of 2

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Stop 270L	Jog	Stop Back	Lope LL	Walk Stop	F & E	Total	Comments
		1	2	3	4	5	6			
1 673	Penalty					-3				Steady Leg Lower Jog Back
	Maneuver Score	0	0	-1/2	-1/2	0	0	0	66	
	Totals									
2 50	Penalty					-3				Good Seat & hands 66
	Maneuver Score	0	-1	0	+1/2	0	-1/2	+1	67	
	Totals									
3 466	Penalty					-3				Good Form & Line 5
	Maneuver Score	0	+1/2	+1/2	0	0	-1/2	+1 1/2	69	
	Totals									
4 615	Penalty			-1		-3				Pull Legs Back 8
	Maneuver Score	0	-1	-1/2	0	0	0	0	64 1/2	
	Totals									
5 493	Penalty					-3				Good Form 5
	Maneuver Score	0	0	+1/2	+1	-2	0	+2	68 1/2	
	Totals									
6 644	Penalty					-3				Good Cue & Seat 3
	Maneuver Score	0	-1/2	+1/2	0	0	0	0	70	
	Totals									

Entry	Maneuver	Comments
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Judges Signature

1-672
 2-999

YEDA Official Score Sheet – Diamond Pattern 8

Updated October 2018

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in ½ point increments

*Class # 10
 Sn High
 pg 2 of 2*

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

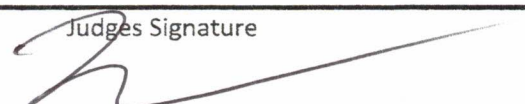
Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

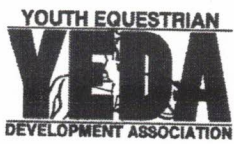
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Stop 270L	Jog	Stop Back	Lope LL	Walk Stop	F & E	Total	Comments
		1	2	3	4	5	6			
7 997	Penalty									
	Maneuver Score	0	0	+1/2	+1/2	+2	+1/2	+2	75 1/2	Nice job 2
	Totals									
8 672	Penalty									
	Maneuver Score	0	0	+1	+1/2	+2	+1	+2	76 1/2	1
	Totals									
9	Penalty									
	Maneuver Score									
	Totals									
10	Penalty									
	Maneuver Score									
	Totals									
6	Penalty									
	Maneuver Score									
	Totals									
6	Penalty									
	Maneuver Score									
	Totals									

Entry	Maneuver	Comments
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Judges Signature





YEDA Official Score Sheet – Sapphire/Alumni Pattern 8

Updated October 2018

Class # 11
Sr. High
Split A

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

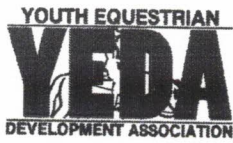
- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver							F & E	Total	Comments	
		Jog	Stop 180 R	Lope RL	Stop 180 L	Lope LL	Jog	Stop Back				
1	789											Missed Dead on Rail Never Got RLL or LLL
	Penalty			-3		-5						off Pattern
	Maneuver Score	0	0	-2	0	-3	0	-1	-1	55		Connect more with horse
Totals												
2	201											Good form No LLL off Pattern
	Penalty					-5						
	Maneuver Score	+1/2	+1/2	+1	0	-3	+1/2	0	+1	65 1/2		
Totals												
3	556											Good Connection with horse
	Penalty											
	Maneuver Score	0	0	+1/2	0	+1	+1/2	+1/2	+2 1/2	75		
Totals												
4	529											Good form Hands & Seat
	Penalty											
	Maneuver Score	+1/2	0	+1/2	0	+1/2	+1/2	0	+2	74		
Totals												
5	758											Shorten Steps Loops Back
	Penalty											
	Maneuver Score	0	0	0	-1/2	+1/2	0	+1/2	+1	71 1/2		
Totals												
6	678											Good form & Connection
	Penalty											
	Maneuver Score	+1/2	0	+1	+1/2	+1	+1/2	0	+1	74 1/2		
Totals												

Judges Signature



YEDA Official Score Sheet – Sapphire/Alumni Pattern 8

Updated October 2018

Class # 12
Sr. High
Split B

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Jog	Stop 180 R	Lope RL	Stop 180 L	Lope LL	Jog	Stop Back	F & E	Total	Comments	
		1	2	3	4	5	6	7				
1	855			-3								Toes out to much Heels down Good Seat & Hands
	Penalty											
	Maneuver Score	+1/2	0	+1/2	0	0	+1	-1/2	+1	69 1/2		
Totals												
2	410											Good form Good Seat
	Penalty											
	Maneuver Score	0	-1/2	+1/2	0	+1	+1	0	+2	74		
Totals												
3	119											Great form & connection with horse
	Penalty											
	Maneuver Score	+1	+1/2	+1	+1/2	+1	+1/2	+1/2	+1 1/2	77 1/2		
Totals												
4	624											Rail wrong lead Pull lower Back - has lots of feel Rail wrong lead
	Penalty											
	Maneuver Score	+1/2	0	+1	0	+1	+1/2	+1/2	+1 1/2	75		
Totals												
5	337											lower leg back heels down Good Control
	Penalty											
	Maneuver Score	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1	73 1/2		
Totals												
6	695			-3								Excellent form & Seat - Heels down
	Penalty											
	Maneuver Score	+1/2	0	0	+1/2	+1	+1	+1/2	+2	93 1/2		
Totals												

Judges Signature

YEDA Official Score Sheet – Sapphire/Alumni Pattern 8

Updated October 2018

Class # 13
 Sr. High
 Split C
 pg 1 of 2

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Jog	Stop 180 R	Lope RL	Stop 180 L	Lope LL	Jog	Stop Back	F & E	Total	Comments
		1	2	3	4	5	6	7			
1 479	Penalty										
	Maneuver Score	0	0	+1/2	0	+1/2	0	+1/2	+1	72 1/2	Good Leg & Posture Tighten Seat
	Totals										
2 974	Penalty			-3		-3					
	Maneuver Score	+1/2	0	-2	-1/2	-1	+1/2	0	0	61 1/2	Nice Lower leg Tighten Upper Body Rail
	Totals										
3 717	Penalty										
	Maneuver Score	+1	+1/2	+1	0	+1	+1	+1/2	+2	77	Nice line of hands Good pattern
	Totals										
4 685	Penalty										
	Maneuver Score	0	0	-1	0	0	0	0	+1	70	Unbreak wrist Push heels down shorten Reins
	Totals										
5 434	Penalty										
	Maneuver Score	+1	+1/2	+1	0	+2	+2	+1/2	+2	79	Excellent Seat & form
	Totals										
6 377	Penalty										
	Maneuver Score	+1/2	+1/2	0	-1/2	0	+1/2	0	+1/2	71 1/2	Push heels down Pull lower leg Back
	Totals										

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 Judges Signature

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YEDA Official Score Sheet – Sapphire/Alumni Pattern 8

Updated October 2018

Class # 13
 Sr. High
 Split C
 pg 2 of 2

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver							F & E	Total	Comments
		Jog	Stop 180 R	Lope RL	Stop 180 L	Lope LL	Jog	Stop Back			
7 778	Penalty										
	Maneuver Score	+1/2	0	+1/2	-1/2	0	+1/2	0	4	72	Pull legs back heels down Steady Upper Body
	Totals										
8	Penalty										
	Maneuver Score										
	Totals										
9	Penalty										
	Maneuver Score										
	Totals										
4	Penalty										
	Maneuver Score										
	Totals										
5	Penalty										
	Maneuver Score										
	Totals										
6	Penalty										
	Maneuver Score										
	Totals										

Judges Signature

YEDA Official Score Sheet – Sapphire/Alumni Pattern 8

Updated October 2018

Class # 14
 Jr. High
 pg. 1 of 2

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

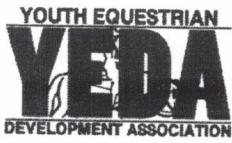
- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description								F & E	Total	Comments
		Jog	Stop 180 R	Lope RL	Stop 180 L	Lope LL	Jog	Stop Back			
1 977	Maneuver	1	2	3	4	5	6	7			Steady Seat
	Penalty										
	Maneuver Score	0	-1/2	0	-1/2	0	0	+1/2	+1	70 1/2	Legs Back heels down
Totals											
2 293	Maneuver										
	Penalty										
	Maneuver Score	-1/2	-1/2	0	-1/2	0	0	0	+1	69 1/2	Legs Back heels down Shorten stirrups
Totals											
3 905	Maneuver										
	Penalty										
	Maneuver Score	+1/2	0	0	0	+1/2	+1/2	+1/2	+2	74	Good Seat Nice Seat
Totals											
4 929	Maneuver										
	Penalty										
	Maneuver Score	0	0	-1/2	-1/2	0	0	0	0	69	Legs Back heels down
Totals											7
5 160	Maneuver										
	Penalty										
	Maneuver Score	+1/2	+1/2	+2	0	+1	+1	+1/2	+2 1/2	78	Great Form & Poise
Totals											
6 390	Maneuver										
	Penalty										
	Maneuver Score	0	0	-1/2	-1/2	0	0	0	+1	70	Lower leg Back heels down
Totals											5

Judges Signature



YEDA Official Score Sheet – Sapphire/Alumni Pattern 8

Updated October 2018

*Class # 14
Jr. High
pg 2 of 2*

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Jog	Stop 180 R	Lope RL	Stop 180 L	Lope LL	Jog	Stop Back	F & E	Total	Comments
		1	2	3	4	5	6	7			
7 311	Penalty										Nice line & form 2
	Maneuver Score	+1/2	0	+1	0	+1/2	+1/2	+1/2	+2	75	
	Totals										
8 857	Penalty										Sit up Pull Leas Back Steady Seat
	Maneuver Score	0	-1/2	0	-1/2	0	-1/2	0	0	68 1/2	
	Totals										
9 B	Penalty										
	Maneuver Score										
	Totals										
4	Penalty										
	Maneuver Score										
	Totals										
5	Penalty										
	Maneuver Score										
	Totals										
6	Penalty										
	Maneuver Score										
	Totals										

Judges Signature

YEDA Official Score Sheet – Ruby Pattern 8

Updated September 2018

Class #15
 Sr. High
 Split A

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

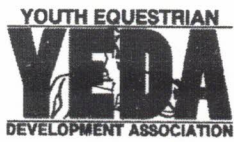
- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Jog	X Jog	Stop Back	Lope RL	Stop 360	F & E	Total	Comments
		1	2	3	4	5	6			
1 122	Penalty									Good Seat Heels down 2
	Maneuver Score	0	0	+1/2	+1/2	+1/2	0	+1/2	73	
	Totals									
2 674	Penalty			-3						Pull lower leg Back Sit up in middle
	Maneuver Score	0	+1/2	-1	0	+1/2	0	+1	68	
	Totals									
3 420	Penalty					-3				Good lines Seat turn hands in a little
	Maneuver Score	0	-1/2	+1/2	0	-1/2	-1/2	+1/2	66 1/2	
	Totals									
4 763	Penalty									Pull legs Back Stretch legs heels down 3
	Maneuver Score	0	0	+1/2	0	0	-1/2	0	70	
	Totals									
5 588	Penalty									Shorten Stirrups legs down 1
	Maneuver Score	0	+1/2	+1/2	+1	+1/2	+1/2	+1	74	
	Totals									
6 968	Penalty									Good line & form 4
	Maneuver Score	0	0	-1	0	0	-1	0	68	
	Totals									

Judges Signature



YEDA Official Score Sheet - Ruby Pattern 8

Updated September 2018

Class #16
Sr. High
Split B

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Jog	X Jog	Stop Back	Lope RL	Stop 360	F & E	Total	Comments
		1	2	3	4	5	6			
1 388	Penalty									Heels down lots of seat 2
	Maneuver Score	0	0	+1/2	+1/2	+1	-1/2	+1 1/2	73	
	Totals									
2 892	Penalty			-1						Good lope & Seat 5
	Maneuver Score	0	+1/2	-1/2	-1/2	+1/2	0	+1	70	
	Totals									
3 620	Penalty									Lengthen leg push heels down 4
	Maneuver Score	0	0	-1/2	0	+1/2	0	+1 1/2	71 1/2	
	Totals									
4 688	Penalty									scratch legs down - Good Seat 3
	Maneuver Score	0	0	0	0	+1/2	+1/2	+1	72	
	Totals									
5 591	Penalty									Good line Good Seat 1
	Maneuver Score	0	+1/2	+1	+1/2	+1	0	+2	75	
	Totals									
6 766	Penalty		-1							Lengthen leg - Heels down 6
	Maneuver Score	0	-1	-1/2	0	0	0	+1/2	68	
	Totals									

Judges Signature

YEDA Official Score Sheet - Ruby Pattern 8

Updated September 2018

Class # 17
 Sr. High
 Split C

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Jog	X Jog	Stop Back	Lope RL	Stop 360	F & E	Total	Comments
		1	2	3	4	5	6			
1 908	Penalty									Good line Shorten Stirrup
	Maneuver Score	0	+1/2	0	0	+1	0	+1 1/2	73	
	Totals									
2 687	Penalty					-3				Heels down legs Back
	Maneuver Score	0	-1/2	0	0	-1	0	+1	66 1/2	
	Totals									
3 599	Penalty									Great Seat & hands
	Maneuver Score	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	72 1/2	
	Totals									
4 712	Penalty									Good legs & heels tighten upper Body
	Maneuver Score	0	0	+1/2	+1/2	+1	-1/2	+1	72 1/2	
	Totals									
5 229	Penalty									heels down
	Maneuver Score	0	0	+1/2	0	+1/2	0	+1/2	71 1/2	
	Totals									
6 924	Penalty									Good form Line & Seat
	Maneuver Score	0	0	+1/2	0	+1/2	0	+1	72	
	Totals									

Judges Signature

YEDA Official Score Sheet - Ruby Pattern 8

Updated September 2018

Class # 18
 Jr. High
 Pg 1 of 2

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

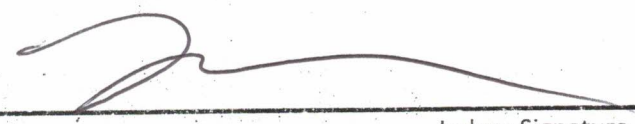
- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Jog	X Jog	Stop Back	Lope RL	Stop 360	F & E	Total	Comments
		1	2	3	4	5	6			
1 948	Penalty									Stretch legs down - Good Seat
	Maneuver Score	0	+1/2	+1	-1/2	+1/2	-1/2	+1	72	
	Totals									
2 633	Penalty									Nice line & form Turn Heads Inward
	Maneuver Score	0	+1/2	+1/2	+1/2	+1	+1/2	+2	75	
	Totals									
3 351	Penalty									Good Legs & Seat Tighten Arm
	Maneuver Score	0	0	0	0	+1/2	+1/2	+1/2	72 1/2	
	Totals									
4 131	Penalty									Good Seat & hands
	Maneuver Score	0	+1/2	0	-1/2	0	-1/2	+1/2	70	
	Totals									
5 386	Penalty									Good legs tighten upper Body
	Maneuver Score	0	-1/2	0	0	+1/2	-1/2	0	69 1/2	
	Totals									
6 342	Penalty									Good line & Poise
	Maneuver Score	0	+1/2	+1/2	0	+1	0	+1	73	
	Totals									

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1
5
7
8



Judges Signature

YEDA Official Score Sheet - Ruby Pattern 8

Updated September 2018

Class # 18
 Jr. High
 pg 2 of 2

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

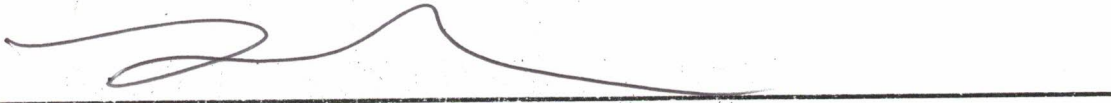
Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver						F & E	Total	Comments
		Walk	Jog	X Jog	Stop Back	Lope RL	Stop 360			
7 488	Penalty									Good leg position upper Body & middle 4
	Maneuver Score	0	+1/2	0	0	+1/2	+1/2	+1/2	73	
	Totals									
8 700	Penalty									Good form Jr
	Maneuver Score	0	0	+1/2	0	+1	+1/2	+2	74	
	Totals									
9 233	Penalty			-3						Good Seat Hands need turned in Q
	Maneuver Score	0	0	-1	0	0	-1/2	+1/2	60	
	Totals									
10	Penalty									
	Maneuver Score									
	Totals									
5	Penalty									
	Maneuver Score									
	Totals									
6	Penalty									
	Maneuver Score									
	Totals									



Judges Signature