

YEDA Official Score Sheet - Ranch Horse Pattern #9810

Updated September 2018

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +1/2 to -1/2 in 1/2 point increments.

Class #1
Sr. High
pg 1 of 2

- 1 - point penalty**
- Rider allows horse to go too slow.
 - Break of gait out of the walk or trot of 2 strides.
- 3 - point penalty**
- Break of gait from walk or trot more than 2 strides
 - Break of gait at the lope
 - Starting on the incorrect lead, out of lead or cross canter during lead change
 - Trotting excessive strides during simple lead change
 - Too loose of rein

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

- Faults incurring a score of 0:**
- Must be placed under rider's without or not incurring faults
 - Performing maneuvers other than in the specified order
 - Inclusion of maneuvers not specified
 - Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
 - Forgetting or leaving out maneuvers

Judge A
[Signature]

Entry #	Maneuver Description	Walk	Stop Back	Trot	X Trot	Stop RBR	Stop RBL	X Lope	Lope	Change Leads	X Trot	Stop 360 L	Overall Ability	Penalties	Final Score	Comments
		1	2	3	4	5	6	7	8	9	10	11				
1	Penalty															
	Maneuver Score	0	0	+1/2	0	-1/2	+1/2	+1/2	0	+1/2	+1/2	-1				
	Totals			70 1/2		70	70 1/2	71		71 1/2	72	71				
	Penalty															
2	Maneuver Score	0	0	-1/2	-1/2	-1/2	+1/2	+1/2	0	+1/2	0	+1				
	Totals			69 1/2		69	68 1/2	70	70 1/2	71	72	72				
	Penalty															
	Maneuver Score	0	-1/2	0	0	-1/2	+1/2	+1/2	+1/2	+1/2	+1	+1				
3	Totals			69 1/2		69	69 1/2	70	70 1/2	70 1/2	71 1/2	72 1/2				
	Penalty															
	Maneuver Score	0	-1/2	-1/2	0	-1/2	+1/2	+1/2	0	+1/2	+1	+1				
	Totals			69 1/2		69	68 1/2	68 1/2	68 1/2	69	69 1/2	70				
4	Maneuver Score	0	-1/2	-1/2	-1	0	+1/2	0	0	+1/2	+1/2	+1/2				
	Totals			69 1/2		69	68 1/2	68 1/2	68 1/2	69	69 1/2	70				
	Penalty															
	Maneuver Score	0	+1/2	+1/2	+1/2	+1	+1/2	+1/2	0	+1/2	+1	+1				
5	Totals			70 1/2		71	71 1/2	72 1/2	73	73 1/2	74	75				
	Penalty															
	Maneuver Score	0	+1/2	+1/2	+1/2	+1	+1/2	+1/2	0	+1/2	+1	+1				
	Totals			69		68 1/2	68	67 1/2	66 1/2	66 1/2	66 1/2	66 1/2				
6	Maneuver Score	0	-1	-1/2	-1/2	-1/2	-1 1/2	0	0	+1/2	-1/2	-1 1/2				
	Totals			69		68 1/2	68	67 1/2	66 1/2	66 1/2	66 1/2	66 1/2				
	Penalty															
	Maneuver Score	-1/2	0	-1/2	0	-1/2	0	0	0	+1/2	+1/2	+1				
7	Totals			69 1/2		69	68 1/2	68 1/2	68 1/2	69	69 1/2	70 1/2				
	Penalty															
	Maneuver Score	-1/2	0	-1/2	0	-1/2	0	0	0	+1/2	+1/2	+1				
	Totals			71		71	72	72	72 1/2	73	74	74 1/2				
8	Maneuver Score	+1 1/2	0	+1 1/2	+1	-1/2	0	+1/2	+1/2	+1/2	+1	+1/2				
	Totals			71		71 1/2	71 1/2	72	72 1/2	73	74	74 1/2				
	Penalty															
	Maneuver Score	+1 1/2	0	+1 1/2	+1	-1/2	0	+1/2	+1/2	+1/2	+1	+1/2				

great execution
good extensions
good feel w/
horse

needed to be in
more uniform w/
horse.

good control
of a forward
horse

good control
Nice 3/6
Needs more
extension

good handling
good of horse,
good planning
extending path.

needs more
control,

Tight in stops
+ 2/6's + 3/6's
good seat



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Judge A

- 1 - point penalty**
- Rider allows horse to go too slow.
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- Break of gait from walk or trot more than 2 strides
 - Break of gait at the lope
 - Starting on the incorrect lead, out of lead or cross canter during lead change
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 - Too loose of rein

- Faults incurring a score of 0:**
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 - Performing maneuvers other than in the specified order
 - Inclusion of maneuvers not specified
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Entry #	Maneuver Description	Walk	Stop Back	Trot	X Trot	Stop RBR	Stop RBL	X Lope	Lope	Change Leads	X Trot	Stop 360 L	Overall Ability	Penalties	Final Score	Comments
1 673	Penalty															
	Maneuver Score	0	0	0	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1	-	0	73 1/2	good job w/a forward horse nice control & feel throughout
	Totals		70				71	71 1/2			72	72 1/2	78 1/2			
2 490	Penalty															
	Maneuver Score	+1/2	0	0	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1	+1/2	-	0	75 1/2	great execution nice extensions great job
	Totals	70 1/2				71	72	72 1/2	78	78 1/2	74	75	75 1/2			
3 329	Penalty															
	Maneuver Score	+1/2	-1/2	+1/2	0	-1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	-	0	72 1/2	good control needs more ext. on trots
	Totals	70 1/2	70	70 1/2		70	70 1/2	71	71 1/2	72	72 1/2	71				
4 335	Penalty															
	Maneuver Score	0	0	0	+1/2	0	+1/2	+1/2	+1/2	0	-1/2	-1/2	-	1	70	Needs more control, tighten up RB's & turns
	Totals				70 1/2		71	71 1/2	72		71 1/2	71				
5	Penalty															
	Maneuver Score															
	Totals															
6	Penalty															
	Maneuver Score															
	Totals															
7	Penalty															
	Maneuver Score															
	Totals															
8	Penalty															
	Maneuver Score															
	Totals															

Handwritten signature

Class #1
Sr. High
Pg 2 of 2

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Judge A

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Entry #	Maneuver Description	Walk	Stop Back	Trot	X Trot	Stop RBR	Stop RBL	X Lope	Lope	Change Leads	X Trot	Stop 360 L	Overall Ability	Penalties	Final Score	Comments
1 1600	Maneuver															
	Penalty															
	Maneuver Score	+1 1/2	-1 1/2	+1 1/2	0	0	-1 1/2	+1 1/2	+1 1/2	+1 1/2	+1	+1				
Totals			70	70 1/2			70	70 1/2	71	71 1/2	72 1/2	73 1/2				
2 319	Maneuver															
	Penalty					3										
	Maneuver Score	-1 1/2	-1 1/2	-1 1/2	-1 1/2	-1	-1 1/2	0	0	0	+1 1/2	0				
Totals			69 1/2	69	68 1/2	67	66 1/2	67	67	67	67	67				
3 249	Maneuver															
	Penalty															
	Maneuver Score	+1 1/2	+1 1/2	+1 1/2	0	-1 1/2	0	+1 1/2	+1 1/2	+1 1/2	+1	0				
Totals			71	71 1/2				72	72 1/2	73	74					
4 705	Maneuver															
	Penalty															
	Maneuver Score	+1 1/2	0	+1 1/2	+1	+1 1/2	+1 1/2	+1	0	0	-1	+1 1/2				
Totals			70 1/2	71	72	72 1/2	73	74			75	75 1/2				
5 916	Maneuver															
	Penalty															
	Maneuver Score	0	+1 1/2	+1 1/2	+1 1/2	0	+1 1/2	+1	+1 1/2	+1 1/2	+1	+1 1/2				
Totals			70 1/2	71	71 1/2		72	73	73 1/2	74	75	75 1/2				
6 142	Maneuver															
	Penalty															
	Maneuver Score	+1 1/2	-1	0	-1 1/2	-1 1/2	-1	+1 1/2	0	+1 1/2	0	-1 1/2				
Totals			69 1/2	69	68 1/2	67 1/2	68				68					
7 684	Maneuver															
	Penalty															
	Maneuver Score	0	0	0	0	+1 1/2	+1 1/2	+1	+1 1/2	+1 1/2	+1	+1				
Totals					70 1/2	71	72	73	73 1/2	74	75	75				
8 236	Maneuver															
	Penalty															
	Maneuver Score	+1 1/2	0	0	+1	-1 1/2	0	+1 1/2	0	-1 1/2	+1 1/2	+1				
Totals					70 1/2	71	71 1/2	72	73	74	75	75 1/2				

good control
of tough
work, good form
and spot

more control
on RE's,
check leads

more control
for smoother
ride. good
spot

more control
for a tighter
go. good try on
& strong horse

left rein. Short
good execution
on pattern

need more
control through
pattern

don't sacrifice
correctness for
speed. more ext
on right. good exec
on left. beyond hor

good seat / form,
needs to tighten
roll backs,
more extension
on ext gaits

Class #2
Dr. High
pg 1 of 2

YEDA REINING PATTERN NRHA #10 OFFICIAL SCORE SHEET

Class # 3

MANEUVER DESCRIPTION	Run in Stop	4 Spins Right	4 1/2 Spins Left	R Circles ooo	L Circles ooo	LRR	RRR	Stop	Overall Ability	Penalties	Final Score
1	1	2	3	4	5	6	7	8			
EXHB # 493	0	0	+1/2	0	+1/2	0	+1/2	0	71 1/2	-1	70 1/2
EXHB # 101	-1/2	0	0	-1/2	0	-1/2	-1/2	0	68	-3 1/2	64 1/2
EXHB # 562	-1	-1/2	0	-1/2	0	0	0	-1/2	67 1/2	0	67 1/2
EXHB # 520	+1/2	+1/2	-1/2	-1	+1/2	+1/2	+1/2	-2	72 1/2	-3 1/2	69
EXHB # 487	0	-1/2	0	0	-1 1/2	+1/2	+1/2	+1/2	69 1/2	0	69 1/2
EXHB # 254	-1	-1/2	-1/2	-1	+1/2	+1/2	0	+1/2	68 1/2	-1 1/2	67
EXHB # 592	-1/2	0	+1/2	-1/2	0	0	+1/2	0	70	-1	69
EXHB # 466	-1/2	0	0	+1	-1/2	+1/2	+1/2	+1	71	0	71
EXHB # 154	-1/2	-1	-1	+1/2	+1	0	0	+1	70	0	70
EXHB # 178	-1	-1	0	+1/2	0	-1/2	-1/2	-1/2	67	-3	64
EXHB # 248	-1/2	0	0	-1/2	0	-1/2	-1	0	67 1/2	-1/2	67

Comments

Good Pattern (5)
Execution in all spins
Good Seat
Hillock Roll Back
Poor Control
Poor Control
Poor Small Slow on
Left Side
Nice L Circles
Nice Top on LRB
Good Seat - more
control
2nd Set of Circles
Small slow to large
Good Form, Ride well
Rider adds in Union
with horse
Good job
Tighten Roll Back
watch Center work
Plan Ahead in Pattern
Good form on spins
Good form on Center

Circled penalties are deemed due to horse not rider and will not appear in the final score.
Maneuvers and Overall Ability are scored +1 1/2 to -1 1/2 in 1/2 point increments.
Riders need to be scored through their entire pattern, if they go off pattern consider that a severe penalty and they should be placed lower than other riders who stayed on pattern.

JUDGES SIGNATURE





2019 YEDA Official Score Sheet -- RAIL Class:

Judge A
#4 Sr. High Emerald Rail HHS
SPUR A

Back #	Rider Comments	Overall Class Comments
1	259 Good form's Posture -	
2	412 Nice line Good form -	
3	340 heels down-	
4	535 lean back heels down	
5	221 Relay mid section. heels down	
6	530 Good leg Shoulders Back	
7	267 lower leg Back	
8	713 Nice line Good form	
9		
10		
11		

Judges Signature _____

2019 YEDA Official Score Sheet – RAIL Class: ^{#5} Sr. High Generald Rail Hms SPUR B

Judge A

Back #	Rider Comments	Overall Class Comments
1 263	Good Form	
2 607	Nice low lower leg Back a little	
3 199	Good Sout & Posture	
4 477	Pull lower leg back Shoulders back	
5 315	Tighten Sout lower leg Back	
6 567	Good Sout i Form heels down a little	
7 486	lower leg back - tighten Sout	
8		
9		
10		
11		



Judges Signature

YEDA Official Score Sheet – Sapphire/Alumni Pattern 10

Updated October 2018

Judge A

Class # 6

Sr. High
pg 1 of 2

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver						F & E	Total	Comments
		Lope RL	Break 2 Jog	Jog	X Jog	X Jog B-D	Stop Back			
1	331	Penalty	-3							Good Control with touch draw
	Maneuver Score	-1	0	+1/2	+1/2	0	+1	+2	70	
	Totals									
2	443	Penalty								More Control working with noise
	Maneuver Score	-1	-1/2	-1	-1/2	-1/2	-1	-1	64 1/2	
	Totals									
3	490	Penalty								Good form Rail Good Pattern Execution
	Maneuver Score	+1/2	+1/2	+1	+1/2	+1/2	0	+2	75	
	Totals									
4	437	Penalty								Good Control Good Pattern
	Maneuver Score	+1/2	+1/2	0	-1/2	0	+1/2	+1	72	
	Totals									
5	114	Penalty								Good form Extend more
	Maneuver Score	-1/2	0	0	0	+1/2	+1/2	+1	71 1/2	
	Totals									
6	589	Penalty			-1					Good form work more with horse
	Maneuver Score	+1	0	-1/2	+1/2	+1/2	0	+1	71 1/2	
	Totals									

Judges Signature



YEDA Official Score Sheet – Sapphire/Alumni Pattern 10

Updated October 2018

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 Maneuvers are scored +3 to -3 in 1/2 point increments

Judge A
 Class #6
 Sr. High
 pg 2 of 2

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 3/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Lope RL	Break 2 Jog	Jog	X Jog	X Jog B-D	Stop Back	F & E	Total	Comments
		1	2	3	4	5	6			
7 615	Penalty	-3			-1	-1				Shoulder Back More feel with horse
	Maneuver Score	-1	0	-1/2	-1/2	-1	-1/2	-1	60 1/2	
	Totals									
8 707	Penalty									Good Control & control
	Maneuver Score	+1	+1/2	+1/2	+1/2	+1/2	0	+1	74	
	Totals									
9 231	Penalty	-3								
	Maneuver Score	-1/2	0	+1/2	+1/2	+1/2	+1/2	+1	69 1/2	
	Totals									
10 232	Penalty	-3								Good Control on tough draw
	Maneuver Score	-1	-1/2	0	+1/2	+1/2	0	+1	64 1/2	
	Totals									
11 459	Penalty	-3								
	Maneuver Score	-1/2	+1/2	+1/2	+1/2	+1	+1/2	+1	70 1/2	
	Totals									
12 400	Penalty									Good Pattern Execution Shower Well
	Maneuver Score	+1	+1/2	+1/2	+1	+1/2	+1/2	+2	76	
	Totals									
13 190	Penalty MS	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1	75 1/2	Judges Signature More Control

2019 YEDA Official Score Sheet – RAIL Class:

#8 Sr. High Ruben Paul HNS
Split A

Judge A

Back #	Rider Comments	Overall Class Comments
1	119 Good Form Heels Down	
2	126 Good Line Good Posture	
3	188 Correct form Correct form	
4	403 Pull lower leg Back - Shoulders Back	
5	614 Nice line Good hands	
6	534 Heels down were Shoulders Back more	
7	165 ^{PSY} Good Line Nice Form	
8	717 Nice Relaxed Seat Good form	
9		
10		
11		

Judges Signature _____



2019 YEDA Official Score Sheet - RAIL

Class:

Judge A
#9 Sr. High Rndy Rail HMs
Split B

Back #	Rider Comments	Overall Class Comments
1	438 Nice Line Good Seat	
2	492 ^{BY} Good line Heels down more	
3	291 Heels down - Shoulders Back	
4	286 Good form Nice Posture - (Good Extension at Top)	
5	379 Lower Stump - Lower leg Back - Heels down	
6	686 Nice Form - Good line	
7	296 Full legs Back heels down	
8		
9		
10		
11		

Judges Signature



2019 YEDA Official Score Sheet – RAIL Class: #10 Sr. High Emerald Rail HHS Finals

Judges A

Back #	Rider Comments	Overall Class Comments
1 486	Nice Seat - Good Line - Fingers around Pen	
2 535	Good leg - Unbreak wrist	
3 477	Pull Lower Leg Back Good Upper Body	
4 567	Lean Back - Heels Down	
5 263	Good form -	
6 713	Really nice line - Good Posture	
7 530	Lower leg Pollard Back - Heels down nice	
8 340 ^{PK}	Good Seat at Sam -	
9		
10		
11		

Judges Signature



Judge A

2019 YEDA Official Score Sheet – RAIL Class: #12 Sr. High Rubing Rail HMs Finals

Back #	Rider Comments	Overall Class Comments
1 296	Lower leg Back - heels even with Hips	
2 119	Shorten middle Shoulders Back	
3 126	lean Back - Heels down	
4 686	Nice line - Shoulders & heel	
5 188	Good form	
6 492	Pull lower leg Back heels down	
7 438	Good Seat & form	
8 614	Nice line	
9		
10		
11		

Judges Signature

YEDA Official Score Sheet – Opal/Pearl Pattern 10

Updated September 2018

Judge A

Class # 13

Sr. High

pg 1 of 2

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

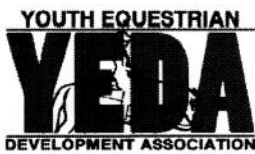
Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk A-B	Jog to C	X-Jog	Stop	Walk D-E	Stop Back	F & E	Total	Comments
		1	2	3	4	5	6			
1 517	Penalty			-3						Tis'ken seat
	Maneuver Score	0	0	-1	-1/2	0	0	0	65 1/2	
	Totals									
2 337	Penalty									Pull lower log back
	Maneuver Score	0	0	+1/2	-1	0	-1/2	0	69	
	Totals									
3 503	Penalty									Heel even with hip
	Maneuver Score	0	0	0	+1/2	+1/2	0	0	71	
	Totals									
4 193	Penalty		-1, -1							Push heels down
	Maneuver Score	0	-1	0	-1/2	0	-1	0	65 1/2	
	Totals									
5 602	Penalty									Good form Nice line
	Maneuver Score	0	+1/2	+1/2	0	+1/2	0	+1	72 1/2	
	Totals									
6 RR 304	Penalty									Need more connection with horse - NO BACK
	Maneuver Score	0	-1/2	-1/2	-1/2	0	-1/2	-1	65	
	Totals									



YEDA Official Score Sheet – Emerald Pattern 10

Updated September 2018

Judge A

Class # 14

Sr. High

pg 1 of 3

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Jog	Lope RL	Lope CR	Jog	Stop Back	F & E	Total	Comments
		1	2	3	4	5	6			
1 315	Penalty									lower leg too far forward shorten Reins
	Maneuver Score	0	-1/2	0	-1/2	0	-1/2	0	68 1/2	
	Totals									
2 535	Penalty									Good lines; form
	Maneuver Score	0	-1/2	0	+1/2	+1/2	0	+1	71 1/2	
	Totals									
3 477	Penalty									Good connection with horse
	Maneuver Score	0	+1/2	+1/2	+1/2	+1/2	0	+1	73	
	Totals									
4 461	Penalty				-3					Tighten upper Body
	Maneuver Score	0	0	0	-1	-1/2	0	0	65 1/2	
	Totals									
5 591	Penalty			-3	-3					NO Right Lead off Pattern
	Maneuver Score	0	+1/2	-1/2	-1/2	0	0	-1	60 1/2	
	Totals									
6 199	Penalty									Good form
	Maneuver Score	0	+1/2	0	0	+1/2	+1/2	+1	72 1/2	
	Totals									

YEDA Official Score Sheet – Emerald Pattern 10

Updated September 2018

Judge A

Class #14

Sr. High

pg 2 of 3

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Jog	Lope RL	Lope CR	Jog	Stop Back	F & E	Total	Comments
		1	2	3	4	5	6			
7	Penalty									Bring Shoulders Back
567	Maneuver Score	0	0	0	+1/2	0	+1/2	0	71	
	Totals									
8	Penalty									Tighten leg more connection when pull lower leg Back
620	Maneuver Score	0	-1/2	-1/2	0	+1/2	+1/2	+1/2	70 1/2	
	Totals									
9	Penalty									Shorten stirrups heel over with pull forward hips leg back
486	Maneuver Score	0	0	0	0	-1/2	-1/2	0	69 1/2	
	Totals									
10	Penalty									Seat needs tightened Heels even w/hips
227	Maneuver Score	0	-1/2	0	-1/2	+1/2	0	0	69 1/2	
	Totals									
11	Penalty						-1			Good Seat Nice line
340	Maneuver Score	0	+1/2	0	+1/2	0	-1	0	69	
	Totals									
12	Penalty									Good Connection with horse
221	Maneuver Score	0	+1/2	+1	+1/2	+1/2	+1/2	0	73	
	Totals									
13	259	0	-1/2	0	+1/2	+1/2	+1/2	+1	72	

YEDA Official Score Sheet – Ruby Pattern 10

Updated September 2018

Judge A

Class # 15

Sr. High

pg 1 of 3

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description								F & E	Total	Comments	
		Walk	Lope LL	Lope OL	Jog	X Jog	Jog	Stop 360 L				
1 379	Penalty											Good form & Control
	Maneuver Score	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1	73 1/2		
	Totals											
2 502	Penalty					-1,3						Good Control of tough Draw
	Maneuver Score	0	+1/2	0	+1/2	-1/2	0	+1/2	+1/2	67 1/2		
	Totals											
3 492	Penalty											Good Seat & hand
	Maneuver Score	0	0	+1	+1/2	+1	+1/2	0	+1	74		
	Totals											
4 691	Penalty											heel Even with hips
	Maneuver Score	0	0	0	0	0	0	0	0	70		
	Totals											
5 338	Penalty					-1,1						lower leg Back
	Maneuver Score	0	0	+1/2	+1/2	-1	+1/2	0	0	68 1/2		
	Totals											
6 119	Penalty						-3					Tighten form
	Maneuver Score	0	0	0	-1/2	-1/2	-1	0	0	65		
	Totals											

Maneuver	Comments
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YEDA Official Score Sheet - Ruby Pattern 10

Updated September 2018

Judge A

Class #15

Sr. High

pg 2 of 3

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Gait							Stop 360 L	F & E	Total	Comments	
		Walk	Lope LL	Lope OL	Jog	X Jog	Jog	Jog					
7	Penalty												
1	599	Maneuver Score	0	0	+1/2	0	+1/2	0	0	+1	71		Shorten Reins - more connection with horse
		Totals											
8	Penalty												
2	165	Maneuver Score	0	0	0	+1/2	+1	+1/2	0	+1	73		Good line
		Totals											
9	Penalty												
3	917	Maneuver Score	0	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2	+2	74		Good form & Posture
		Totals											
10	Penalty												
4	695	Maneuver Score	0	-1	-1/2	+1/2	0	-1/2	-1/2	0	68		Shorten Reins More Connection
		Totals											
11	Penalty												
5	438	Maneuver Score	0	0	+1/2	+1/2	+1	+1/2	0	+2	74 1/2		Great form & Execution
		Totals											
12	Penalty												
6	411	Maneuver Score	0	0	0	0	0	+1/2	0	+1/2	71+		Tighten Seat
		Totals											

Maneuver	Comments
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YEDA Official Score Sheet – Ruby Pattern 10

Updated September 2018

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in ½ point increments

Judge A

Class #15

Sr. High
 pg 3 of 3

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ½
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description								F & E	Total	Comments	
		Walk	Lope LL	Lope OL	Jog	X Jog	Jog	Stop 360 L				
13	Penalty											Shorten Stumps Pull lower leg back
201	Maneuver Score	0	+½	0	0	-½	-½	0	0	69½		
	Totals											
14	Penalty											Good Planning of Pattern
288	Maneuver Score	0	+½	+½	+½	+½	+½	0	+2	74½		
	Totals											
15	Penalty											Nice Form
296	Maneuver Score	0	0	+½	0	+½	0	0	+1	72		
	Totals											
16	Penalty											Really Nice lines! Form
RR 584	Maneuver Score	0	0	+½	+½	+1	+½	+½	+2	74		
	Totals											
17	Penalty	-1										More Connection with horse
126	Maneuver Score	0	0	-½	-1	-½	0	-½	0	63½		
	Totals											
18	Penalty											
	Maneuver Score											
	Totals											

Maneuver	Comments
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2019 YEDA Official Score Sheet – RAIL

Judge A
 Class: #16 Dr. High Oral Rail THMS
 Split A

Back #	Rider Comments	Overall Class Comments
1	463 legs back heels down	
2	457 Shoulders Back-	
3	149 Good line Nice Posture	
4	284 Good Seat & Hands	
5	679 Nice line & Posture	
6	649 lower leg Back heel even with hips	
7	482 Nice line & Seat heels down more	
* 8	497 Stretch up taller	
9		
10		
11		

Judges Signature _____



2019 YEDA Official Score Sheet - RAIL

Judge A

#17 Jr. High Grade RAIL HHS

Spur B

Back #	Rider Comments	Overall Class Comments
1	408 Good Seat & rein length	
2	596 Nice Posture	
3	498 Shoulders Back	
4	313 Good leg Position	
5	548 Good Position - heels down	
6	648 Nice form & line	
7	266 More forward with horse - Good Seat	
8		
9		
10		
11		

Judges Signature _____



2019 YEDA Official Score Sheet - RAIL

Judge A
Class: #18 Peace Ride thru Sprint

Back #	Rider Comments	Overall Class Comments
1	251 Good Seat	
2	491 Nice form	
3	113 Very Good line	
4	306 lower leg Back - heels down	
5	384 Good Seat & leg	
6	405 Good Position & Rein length	
7	513 Nice Posture	
8	551 Nice Seat & hands	
9	519 Nice leg Position. Good form	
10		
11		

Judges Signature _____

2019 YEDA Official Score Sheet - RAIL

Class: #19

Pearl Rade this Split B

Judge A

Back #	Rider Comments	Overall Class Comments
1	675 more forward walk - Good line	<p>Good Class</p> <hr/>
2	467 Good form - Heels down More	
3	206 lower leg Back heels down	
4	278 Heels Down Shoulders Back	
5	105 Good Seat - lower leg Back a Bit	
6	107 Good Seat - More forward walk	
7	195 Good form - More forward walk	
8	633 Good leg - Shoulders Back - stretch up	
*9	311 Good form & Posture	
10		
11		

Judges Signature

YEDA Official Score Sheet – Emerald Pattern 10

Updated September 2018

Judge A

Class #20

Jr. High

pg 2 of 2

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver						F & E	Total	Comments
		Walk	Jog	Lope RL	Lope CR	Jog	Stop Back			
7	Penalty									Nice Ab
342	Maneuver Score	0	0	0	+1/2	+1/2	0	+1	72	
	Totals									
8	Penalty									Nice Pattern Execution
454	Maneuver Score	0	+1/2	+1/2	0	+1/2	+1/2	+1	73	
	Totals									
9	Penalty				-3					Good Seat & hands
393	Maneuver Score	0	+1/2	0	+1/2	+1/2	+1/2	+1	70	
	Totals									
10	Penalty						-3			Great Job on tough draw
148	Maneuver Score	0	+1/2	+1/2	+1	+1	+1/2	+2	71 1/2	
	Totals									
11	Penalty		-1							Good Job on tough draw
446	Maneuver Score	0	-1/2	+1/2	+1/2	+1/2	-1/2	+1/2	71	
	Totals									
12	Penalty				-3					Shorten Reins legs back heels down
574	Maneuver Score	0	0	0	-1	-1/2	-1/2	-1/2	61 1/2	
	Totals									

2019 YEDA Official Score Sheet -- RAIL

Class:

Judge A
 # 22 Jr. High Open Rail HWS
FINALS

Back #	Rider Comments	Overall Class Comments
1 497	Good line	
2 596	lower leg Back - heel even with hip	
3 679	Good line Good Form	
4 498	Good Posture	
5 266	Lower leg Back	
6 284	Tighten leg	
7 313	heel even with Good Form	
8 149	Good Line	
9		
10		
11		

Judges Signature _____

2019 YEDA Official Score Sheet – RAIL

Class: #23 Elementary Level Rail Trials

Judge A

FINDS

Back #	Rider Comments	Overall Class Comments
1	195 Good hands & legs	Watch Spacing
2	599 More Ball of foot on Stirrup - Good Seat	
3	695 Nice line - Good rein length	
4	251 Good form - Shoulders - Hip Heel	
5	078 Good Position - Heels down	
6	113 Toes need Pulled in a little	
7	384 Toes need Pulled down a little -	
8	311 Toes in more - Good Seat	
9		
10		
11		

Judges Signature _____

YEDA Official Score Sheet – Sapphire/Alumni Pattern 10

Updated October 2018

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Judge A

Class # 24
 Jr. High
 pg 1 of 2

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver						F & E	Total	Comments
		Lope RL	Break 2 Jog	Jog	X Jog	X Jog B-D	Stop Back			
1 684	Penalty		-3-3							More Control
	Maneuver Score	+1/2	-1/2	-1/2	+1/2	+1/2	+1/2	+1/2	65 1/2	
	Totals									
2 196	Penalty									Micro Saw
	Maneuver Score	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1	73 1/2	
	Totals									
3 705	Penalty	-	-3				-1	-		lower leg back
	Maneuver Score	0	-1	0	0	+1/2	-1/2	0	65	
	Totals									
4 706	Penalty									lower rein
	Maneuver Score	+1/2	+1/2	0	+1/2	+1	+1/2	+1	74	
	Totals									
5 142	Penalty		-3							More Control
	Maneuver Score	+1/2	-1	-1/2	0	+1/2	0	+1/2	67	
	Totals									
6 249	Penalty					-3	-3			Good form (off Pattern)
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	+1/2	-1/2	-1	68	
	Totals									

Judges Signature



YEDA Official Score Sheet – Sapphire/Alumni Pattern 10

Updated October 2018

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Judge A
 Class #24
 Jr. High
 pg 2 of 2

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver						F & E	Total	Comments
		Lope RL	Break 2 Jog	Jog	X Jog	X Jog B-D	Stop Back			
7	Penalty									More Control & Guidance
377	Maneuver Score	-1	-1/2	0	0	+1/2	-1/2	0	68 1/2	
	Totals									
8	Penalty	-3,3								Wrong Side of Cone
236	Maneuver Score	-1 1/2	0	0	0	+1/2	+1/2	0	63 1/2	
	Totals									
9	Penalty									Great Form & Control
160	Maneuver Score	+1/2	+1/2	+1	+1/2	+1	+1/2	+2	77	
	Totals									
10	Penalty									Great Posture & Form
383	Maneuver Score	+1/2	+1/2	0	+1/2	+1	+1/2	+2	75	
	Totals									
11	Penalty									lower leg back heel even with hip
480	Maneuver Score	+1/2	+1/2	0	+1/2	0	+1/2	+1	73	
	Totals									
12	Penalty									
	Maneuver Score									



Judges Signature

YEDA Official Score Sheet – Sapphire/Alumni Pattern 10

Updated October 2018

Judge A
 Class # 25

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver						F & E	Total	Comments	
		Lope RL	Break 2 Jog	Jog	X Jog	X Jog B-D	Stop Back				
	Maneuver	1	2	3	4	5	6				
1	692										Good form
	Penalty										
	Maneuver Score	+1/2	0	+1/2	0	+1/2	0	+1	72 1/2		
Totals											
2	719										Good line & position
	Penalty										
	Maneuver Score	+1/2	+1	+1/2	+1	+1	+1/2	+1	75 1/2		
Totals											
3	220										Good Positioning & Control
	Penalty										
	Maneuver Score	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1	74 1/2		
Totals											
4	362										heels Even with hips
	Penalty										
	Maneuver Score	0	0	+1/2	+1/2	0	0	+1/2	71 1/2		
Totals											
5											
	Penalty										
	Maneuver Score										
Totals											
6											
	Penalty										
Maneuver Score											

Judges Signature

Judge A
YEDA Official Score Sheet – Opal/Pearl Pattern 10

Updated September 2018

Class # 26

Elementary

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in 1/2 point increments

pg 1 of 3

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk A-B	Jog to C	X-Jog	Stop	Walk D-E	Stop Back	F & E	Total	Comments
		1	2	3	4	5	6			
1 561	Penalty									<i>Shorten reins Traction cone Pull lower Log Back</i>
	Maneuver Score	0	-1	-1	-1/2	-1/2	+1/2	-1/2	67	
	Totals									
2 284	Penalty									<i>More Connection with horse</i>
	Maneuver Score	+1/2	0	+1/2	-1/2	0	-1/2	0	70	
	Totals									
3 380	Penalty									<i>Shorten Reins More Connection</i>
	Maneuver Score	+1/2	0	0	-1/2	0	-1/2	0	69 1/2	
	Totals									
4 149	Penalty	-1		-3						<i>Shorten reins for Control</i>
	Maneuver Score	-1/2	+1/2	-1	-1/2	0	0	0	63 1/2	
	Totals									
5 463	Penalty			-1						<i>Shorten reins</i>
	Maneuver Score	0	-1/2	-1/2	-1/2	0	0	0	67 1/2	
	Totals									
6 497	Penalty									<i>Shorten Reins</i>
	Maneuver Score	0	+1/2	+1/2	-1/2	-1/2	-1/2	0	69 1/2	
	Totals									

[Signature]

YEDA Official Score Sheet – Opal/Pearl Pattern 10

Updated September 2018

Judge A
Class #26

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Elementary
pg 2 of 3

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk A-B	Jog to C	X-Jog	Stop	Walk D-E	Stop Back	F & E	Total	Comments
		1	2	3	4	5	6			
7	Penalty									Good form & Control
596	Maneuver Score	0	+1/2	+1/2	0	0	-1/2	+1/2	71	
	Totals									
8	Penalty									Good Connection with horse
427	Maneuver Score	0	+1/2	0	0	+1/2	+1/2	+1/2	72	
	Totals									
9	Penalty	-3		-3						Shorten reins too long to NO BACK NO STOP
365	Maneuver Score	-1	-1	-1 1/2	+1/2	-1 1/2	-1 1/2	+2	54	
	Totals									
10	Penalty									Good form & Control NO STOP
551	Maneuver Score	0	+1/2	+1/2	-1 1/2	+1/2	-1 1/2	-2	64 1/2	
	Totals									
11	Penalty	-1								Shorten Reins
457	Maneuver Score	-1	-1/2	-1/2	-1	0	-1/2	0	65 1/2	
	Totals									
12	Penalty									Nice job
266	Maneuver Score	0	+1/2	+1	+1/2	+1	0	+1	74	
	Totals									

YEDA Official Score Sheet – Opal/Pearl Pattern 10

Updated September 2018

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in ½ point increments

Judge A
 Class # 86
 Elementary
 pg 3 of 3

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ½
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk A-B	Jog to C	X-Jog	Stop	Walk D-E	Stop Back	F & E	Total	Comments
		1	2	3	4	5	6			
13 A 648	Penalty	-3								Shorten reins more Control
	Maneuver Score	-1	0	0	-1	0	-1/2	0	64 1/2	
	Totals									
14 B 313	Penalty									Shorten reins No Control
	Maneuver Score	0	-1/2	0	-1/2	0	-1	0	68	
	Totals									
15 C 590	Penalty									heels down Log Back Stretch for Varies
	Maneuver Score	0	0	-1/2	-1/2	0	-1/2	-1/2	68	
	Totals									
16 D 553	Penalty									longer Stirrups Lower Log Break
	Maneuver Score	0	0	-1/2	-1/2	0	-1	-1/2	67 1/2	
	Totals									
17 E 365	Penalty									Shorten reins
	Maneuver Score	+1/2	-1/2	-1/2	-1	0	-1	-1/2	67	
	Totals									
18 F	Penalty									
	Maneuver Score									
	Totals									

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YEDA Official Score Sheet – Opal/Pearl Pattern 10

Updated September 2018

Judge A

Class #27
Jr. High
pg 2 of 3

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

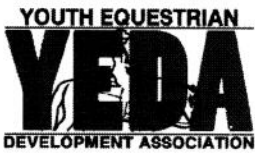
- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk A-B	Jog to C	X-Jog	Stop	Walk D-E	Stop Back	F & E	Total	Comments
7 351	Penalty									Good Posture? form
	Maneuver Score	+1/2	+1/2	-1/2	-1/2	-1/2	+1/2	+1/2	70 1/2	
	Totals									
8 113	Penalty	-1								heel down
	Maneuver Score	-1/2	+1/2	+1/2	-1/2	0	-1/2	0	68 1/2	
	Totals									
9 366	Penalty									Needs more control
	Maneuver Score	0	+1/2	+1/2	-1	0	-1/2	0	69 1/2	
	Totals									
10 107	Penalty									Excellent Pattern
	Maneuver Score	0	+1/2	+1	+1/2	+1/2	+1/2	+2	75	
	Totals									
11 579	Penalty									Good Seat & hands
	Maneuver Score	0	+1/2	+1/2	-1/2	0	-1	0	69 1/2	
	Totals									
12 195	Penalty									heels need down - shorten reins -
	Maneuver Score	0	0	-1/2	0	-1/2	-1/2	0	68 1/2	
	Totals									

Judge Signature



YEDA Official Score Sheet – Opal/Pearl Pattern 10

Updated September 2018

Judge A

Class # 27

Jr. High

pg 2 of 3

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk A-B	Jog to C	X-Jog	Stop	Walk D-E	Stop Back	F & E	Total	Comments
		1	2	3	4	5	6			
13 513	Penalty		-3							Shoulders Back Tighten Upper Body
	Maneuver Score	0	-1	0	+1/2	+1/2	+1/2	+1/2	68	
	Totals									
14 278	Penalty									Good line & form
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1	74 1/2	
	Totals									
15 675	Penalty									Good form
	Maneuver Score	0	+1/2	0	-1/2	0	-1/2	+1/2	70	
	Totals									
16 306	Penalty			-1						Shoulders Back MORE control
	Maneuver Score	0	0	-1/2	0	0	-1/2	0	68	
	Totals									
17 445	Penalty									Tighten Seat more contact w/ horse
	Maneuver Score	0	+1/2	+1/2	0	+1/2	+1/2	+1	73	
	Totals									
18 145	Penalty									Nice Seat & Posture
	Maneuver Score	0	0	0	-1/2	0	-1/2	+1/2	69 1/2	
	Totals									
19 467		0	0	+1/2	0	+1/2	0	+1/2	71 1/2	Good Control

YEDA Official Score Sheet – Opal/Pearl Pattern 10

Updated September 2018

Judge A

Class #27

Jr. High

pg 1 of 3

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver						F & E	Total	Comments
		Walk A-B	Jog to C	X-Jog	Stop	Walk D-E	Stop Back			
1	Penalty									Shorten reins Good form
	Maneuver Score	0	+1/2	+1	-1/2	+1/2	0	+1	72 1/2	
	Totals									
2	Penalty									Nice form & control
	Maneuver Score	0	+1	0	-1/2	+1/2	+1/2	+1/2	73	
	Totals									
3	Penalty									Good Seat & control
	Maneuver Score	0	+1/2	+1	+1/2	+1/2	0	+1	73 1/2	
	Totals									
4	Penalty									Good Seat & hands
	Maneuver Score	0	+1/2	+1/2	-1/2	+1/2	+1/2	+1/2	72	
	Totals									
5	Penalty									Shorten reins
	Maneuver Score	+1/2	+1/2	+1/2	-1/2	-1/2	-1/2	0	70	
	Totals									
6	Penalty									Good form & connection foot
	Maneuver Score	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1	73 1/2	
	Totals									

2019 YEDA Official Score Sheet - RAIL

Class:

Judge A
 #28 Sr. High Emerald Race-THNS
 Pg 1 of 2

Back #	Rider Comments	Overall Class Comments
1	342 Good form	
2	131 Pull lower leg Back heels down	
3	274 lower leg back	
4	208 Good form	
5	241 Good Set & hands	
6	183 lower leg back	
7	700 lower leg back stretch up	
8	446 Good line & set	
9	574 lower legs back - even with hips	
10	641 nice form bring shoulders back	
11	657 Good Picture of leg	

Judges Signature



2019 YEDA Official Score Sheet -- RAIL

Class:

Judge #
#80 Sr. Hai Emerald Blue HHS
pg 2 of 2

Back #	Rider Comments	Overall Class Comments
148	heels down	
125	heels down lengthen leg	
3		
4		
5		
6		
7		
8		
9		
10		
11		

Judges Signature _____

2019 YEDA Official Score Sheet -- RAIL

Judge A
 Class: # 29 Sr. High Rodeo Rail Hms

Back #	Rider Comments	Overall Class Comments
1	404 Works too slow more forward motion	
2	295 Good Seat & Hands	
3	413 Good Line	
4	205 Nice Seat & hands	
5	133 Good Line & Form	
6	321 Heels down	
7	230 Bill of Foot on Stirrup	
8	462 Good Position	
9	712 Lower leg Back Toe in	
10	389 Good Line of Seat	
11	933 Nice Execution - in form	


 Judges Signature