

YEDA REINING PATTERN NRHA #8 OFFICIAL SCORE SHEET

Class # 1

MANEUVER DESCRIPTION	4 Spins		R OoO & Lead Change	L OoO & Lead Change	Stop & L Rollback	Stop & R Rollback	Stop	Back	Overall Ability	Penalties	Final Score
	1 Left	2 Right									
1 EXHB # PENALTY											
EXHB # SCORE	124	-1/2	-1/2	0	-1	-1/2	-1	0	66	-2	64
2 EXHB # PENALTY											
EXHB # SCORE	672	0	0	+1/2	0	+1/2	0	0	71	-1	70
3 EXHB # PENALTY											
EXHB # SCORE	592	0	0	+1/2	+1/2	+1/2	+1/2	0	72 1/2	-1/2	72
4 EXHB # PENALTY											
EXHB # SCORE	166	0	0	-1/2	0	-1/2	0	0	69	-3	66
5 EXHB # PENALTY											
EXHB # SCORE	312	0	0	0	0	-1/2	-2	0	69 1/2	-7	62 1/2
6 EXHB # PENALTY											
EXHB # SCORE	112	0	0	0	0	+1/2	0	0	70 1/2	-1	69 1/2
7 EXHB # PENALTY											
EXHB # SCORE	644	0	0	-1/2	0	-1/2	0	0	69	0	69
8 EXHB # PENALTY											
EXHB # SCORE	575	+1/2	0	0	0	0	0	0	70 1/2	0	70 1/2
9 EXHB # PENALTY											
EXHB # SCORE											
10 EXHB # PENALTY											
EXHB # SCORE											

Comments
gt custom
lc
wise ride
x
Markers-
mus 7-6
5 Spins Right

Circled penalties are deemed due to horse not rider and will not appear in the final score.
 Maneuvers and Overall Ability are scored +1 1/2 to -1 1/2 in 1/2 point increments.
 Riders need to be scored through their entire pattern, if they go off pattern consider that a severe penalty and they should be placed lower than other riders who stayed on pattern.

JUDGES SIGNATURE

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2019 YEDA Official Score Sheet – RAIL Class: #4 Sr. High Rugby Rail HHS

Back #	Rider Comments	Overall Class Comments
1	Hood's down - Goal Better	
2	Nice	
3	468	
4	411	
5	455 Stretch up - Nice Job.	
6	691 Archad Back (Learning Back)	
7	584	
8	613	
9		
10		
11		

Judges Signature _____

2019 YEDA Official Score Sheet – RAIL Class: #5 Jr. High Rugby Rail class

Back #	Rider Comments	Overall Class Comments
1 699	Sit taller - Switch up - Don't lean back	
2 133	Bring heels back	
3 99	Good	
4 358	Good	
5		
6		
7		
8		
9		
10		
11		

 Judges Signature

YEDA Official Score Sheet – Diamond Pattern 8

Updated October 2018

pg 1 of 2

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description							F & E	Total	Comments
		Walk	Stop 270L	Jog	Stop Back	Lope LL	Walk Stop			
1	101									
	Penalty									
	Maneuver Score	0	-1/2	0	0	+1	0	+1/2	71	
	Totals									
2	166									
	Penalty									
	Maneuver Score	0	0	0	0	+1	0	+1	72	
	Totals									
3	312									
	Penalty									
	Maneuver Score	0	0	0	+1/2	+1	+1/2	+2	74	
	Totals									
4	124									
	Penalty									
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+2	75 1/2	
	Totals									
5	493									
	Penalty									
	Maneuver Score	0	0	0	0	0	+1/2	+1	71 1/2	
	Totals									
6	595									
	Penalty									
	Maneuver Score	0	+1/2	+1/2	+1	+1/2	0	+1	73 1/2	
	Totals									

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YEDA Official Score Sheet – Diamond Pattern 8

Updated October 2018

pg 2 of 2

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

#	Description	Walk	Stop 270L	Jog	Stop Back	Lope LL	Walk Stop	F & E	Total	
		1	2	3	4	5	6			
7 256	Penalty									
	Maneuver Score	0	0	0	0	+1	0	+2	73	Tough Draw Good Rider
	Totals									
8 562	Penalty					-3				
	Maneuver Score	0	0	0	-1/2	-1	0	0	65 1/2	
	Totals									
9 592	Penalty									
	Maneuver Score	0	0	0	+1/2	+1	0	+1	72 1/2	
	Totals									
10	Penalty									
	Maneuver Score									
	Totals									
5	Penalty									
	Maneuver Score									
	Totals									
6	Penalty									
	Maneuver Score									
	Totals									

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Class # 7

YEDA Official Score Sheet – Sapphire/Alumni Pattern 8

Updated October 2018

Sr. High
pg 1 of 2

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

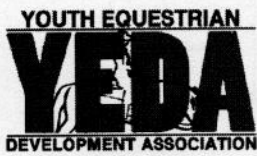
- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers							F & E	Total	Comments
		Jog	Stop 180 R	Lope RL	Stop 180 L	Lope LL	Jog	Stop Back			
1	239	1	2	3	4	5	6	7			
	Penalty										
	Maneuver Score	0	0	0	0	0	0	-1/2	0	69 1/2	+
	Totals										
2	139										
	Penalty					-3					
	Maneuver Score	0	+1	+1/2	0	-1/2	0	+1/2	+1	68 1/2	
	Totals										
3	347										
	Penalty										
	Maneuver Score	+1	+1/2	+1/2	0	+1/2	+1	+1/2	+2	76	
	Totals										
4	554										
	Penalty										
	Maneuver Score	0	0	+1/2	-1/2	+1/2	+1/2	0	+1	72	
	Totals										
5	725										
	Penalty										
	Maneuver Score	0	0	0	0	-1/2	0	+1/2	+1	71	
	Totals										
6	589										
	Penalty										
	Maneuver Score	+1/2	+1	+1	+1/2	+1	+1/2	+1/2	+2	77	Nice Pattern Execution
	Totals										

Y. J. B. B.



Class # 17

YEDA Official Score Sheet – Sapphire/Alumni Pattern 8

Updated October 2018

Sr. High
pg 2 of 2

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

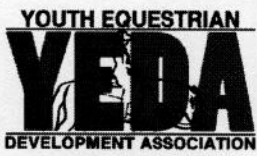
- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description								F & E	Total	Comments
		Jog	Stop 180 R	Lope RL	Stop 180 L	Lope LL	Jog	Stop Back			
	Maneuver	1	2	3	4	5	6	7			
7 209	Penalty										
	Maneuver Score	0	-1/2	-1/2	-1/2	0	0	-1/2	0	68	
	Totals										
8 458	Penalty										
	Maneuver Score	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	+1	73 1/2	
	Totals										
9	Penalty										
	Maneuver Score										
	Totals										
10	Penalty										
	Maneuver Score										
	Totals										
11	Penalty										
	Maneuver Score										
	Totals										
12	Penalty										
	Maneuver Score										
	Totals										

Marty Dehler



Class # 8

YEDA Official Score Sheet – Sapphire/Alumni Pattern 8

Updated October 2018

Jr. High

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description								F & E	Total	Comments
		Jog	Stop 180 R	Lope RL	Stop 180 L	Lope LL	Jog	Stop Back			
1	319										
	Penalty										
	Maneuver Score	0	+1/2	0	0	0	0	+1/2	+1	71	
Totals											
2	706										
	Penalty										
	Maneuver Score	+1/2	+1/2	+1/2	-1/2	0	-1	0	+1	71	
Totals											
3											
	Penalty										
	Maneuver Score										
Totals											
4											
	Penalty										
	Maneuver Score										
Totals											
5											
	Penalty										
	Maneuver Score										
Totals											
6											
	Penalty										
	Maneuver Score										
Totals											

[Signature]



YEDA Official Score Sheet - Ruby Pattern 8

Updated September 2018

Class # 9
Sr. High
pg 1 of 2

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver						F & E	Total	Comments
		Walk	Jog	X Jog	Stop Back	Lope RL	Stop 360			
1	455									
	Penalty									
	Maneuver Score	0	+1/2	0	+1/2	+1/2	0	+2	73 1/2	
Totals										
2	534									
	Penalty									
	Maneuver Score	+1/2	+1/2	0	+1	+1/2	0	+2	74 1/2	0 3
Totals										
3	242									
	Penalty									
	Maneuver Score	+1/2	+1/2	0	+1/2	+1	0	+2	74 1/2	+ 2
Totals										
4	703									
	Penalty									
	Maneuver Score	0	0	+1/2	0	+1/2	0	+1	72	7
Totals										
5	403									
	Penalty						-3			
	Maneuver Score	0	0	+1/2	+1/2	-1	0	0	67	11
Totals										
6	686									
	Penalty									Toes out too far
	Maneuver Score	0	0	+1/2	+1/2	+1/2	+1/2	+1	73	6
Totals										

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YEDA Official Score Sheet - Ruby Pattern 8

Updated September 2018

Class #9
 Sr. High
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Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

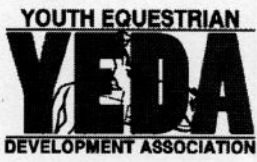
- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Gait						F & E	Total	Comments
		Walk	Jog	X Jog	Stop Back	Lope RL	Stop 360			
7	291									
	Penalty									
	Maneuver Score	0	+1/2	0	+1	+1/2	+1/2	+2	74 1/2	-4
	Totals									
8	613									
	Penalty									
	Maneuver Score	0	0	-1/2	0	+1/2	0	+1	71	
	Totals									
9	188									
	Penalty			-1/2						Legs too far back
	Maneuver Score	0	0	-1/2	-1/2	0	0	+1	69	10
	Totals									
10	RR 388									
	Penalty									
	Maneuver Score	+1/2	0	0	-1/2	-1	+1	+1	69	+
	Totals									
11	379									
	Penalty									
	Maneuver Score	+1/2	+1/2	0	+1/2	+1	+1/2	+2	75	1 X
	Totals									
12										
	Penalty									
	Maneuver Score									
	Totals									

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YEDA Official Score Sheet - Ruby Pattern 8

Updated September 2018

Class #10
In High

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver						F & E	Total	Comments
		Walk	Jog	X Jog	Stop Back	Lope RL	Stop 360			
1	358									
	Penalty									
	Maneuver Score	+1/2	+1/2	0	0	+1/2	+1/2	+2	74	1
	Totals									
2	697									
	Penalty			-3		-5				No RLL
	Maneuver Score	0	0	-1	0	+1/2	0	0	59 1/2	4
	Totals									
3	727									
	Penalty			-3		-3				
	Maneuver Score	0	-1/2	-1	-1/2	-1	0	0	61	3
	Totals									
* 4	462									
	Penalty									
	Maneuver Score	0	0	0	+1/2	+1/2	+1/2	+1	72 1/2	2
	Totals									
5										
	Penalty									
	Maneuver Score									
	Totals									
6										
	Penalty									
	Maneuver Score									
	Totals									

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2019 YEDA Official Score Sheet – RAIL Class: #11 Sn High Open Rail Hms

WT 5

Back #	Rider Comments	Overall Class Comments
1	558 Legs to Far Back	
2	616 Good Position	
3	728 Nice Form	
4	504 Square up Shoulders	
5	718 Don't Arch Back - Don't lean Back	
6		
7		
8		
9		
10		
11		

Judges Signature _____



2019 YEDA Official Score Sheet – RAIL Class: #12 Sr. High Emerald Rail HHS

Back #	Rider Comments	Overall Class Comments
1 227	Nice form	
2 669	Tight lean back - Relax upper body - keep legs back	
3 927	Stretch up	
4 102	Keep heels back	
5 604	Nice	
6 694	Archival back	
7 609	Keep legs back	
* 8 461	Nice	
9		
10		
11		

Judges Signature _____



2019 YEDA Official Score Sheet - RAIL Class:

#13 Elementary Rail Rail HHS

WT 11

pg 1 of 2

Back #	Rider Comments	Overall Class Comments
1	545 Good	
2	538 Good	
3	522 Legs more forward	
4	425 Good	
5	159 Shut up	
6	622 Good	
7	145 Good	
8	353 Lengthen Straps - stretch up	
9	731 More foot in Straps Band Elbows	
10	507 Don't lean Back	
11	675 Good	

Judges Signature



2019 YEDA Official Score Sheet - RAIL Class:

#14 Jr-High Emerald Rail HHS

Back #	Rider Comments	Overall Class Comments
1	559 Don't Arch Back Wrong Lead RL	
2	418 Sit taller - Don't lean Back	
3	454 Lengthen Thumps Bump legs Arch	
4	641 Good	
5	235 Good	
6	122 Keep toes ^{Pointing} forward	
*7	642 Keep heels down	
8		
9		
10		
11		

Judges Signature _____

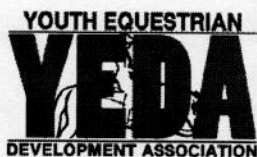
2019 YEDA Official Score Sheet – RAIL Class:

#15 Jr. High Equine RAIL Hms

WT

Back #	Rider Comments	Overall Class Comments
1	698 Nice	
2	547 Nice - keep Bend in Elbow	
3	475 More weight through heels	
4	365 Nice - Keep heels down - Gut Better on Class went on	
5	482 Don't Arch Back	
6		
7		
8		
9		
10		
11		

Judges Signature _____



YEDA Official Score Sheet – Opal/Pearl Pattern 8

Updated September 2018

Class # 16

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Elementary
 Pg 1 of 2

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

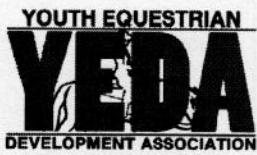
Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk A - B	Jog	X-Jog	Walk	Stop	F & E	Total	Comments
		1	2	3	4	5			
1	Penalty								0.4
	Maneuver Score	0	0	+1	0	-1/2	+1	71 1/2	
	Totals								
2	Penalty			-3					+3
	Maneuver Score	0	+1/2	0	+1/2	+1/2	+1	71 1/2	
	Totals								
3	Penalty								nice pattern work
	Maneuver Score	+1	+1/2	+1	+1	+1/2	+2	76	
	Totals								
4	Penalty			-1					7
	Maneuver Score	+1/2	+1/2	-1/2	0	0	+1	70 1/2	
	Totals								
5	Penalty			-1					-5
	Maneuver Score	+1/2	+1/2	0	0	+1/2	+1	71 1/2	
	Totals								
6	Penalty								6
	Maneuver Score	0	0	0	0	+1/2	+1/2	71	
	Totals								



YEDA Official Score Sheet – Opal/Pearl Pattern 8

Updated September 2018

Class # 16
Elementary
Pg 2 of 2

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

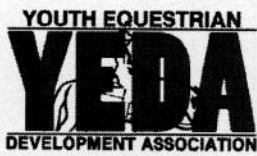
Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver					F & E	Total	Comments
		Walk A - B	Jog	X-Jog	Walk	Stop			
7 RR 731	Penalty								
	Maneuver Score	+1/2	+1/2	0	+1	+1	+1	74	2
	Totals								
8	Penalty								
	Maneuver Score								
	Totals								
9	Penalty								
	Maneuver Score								
	Totals								
10	Penalty								
	Maneuver Score								
	Totals								
11	Penalty								
	Maneuver Score								
	Totals								
12	Penalty								
	Maneuver Score								
	Totals								



YEDA Official Score Sheet – Opal/Pearl Pattern 8

Updated September 2018

Class #17

Sr. High

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break of gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk A - B	Jog	X-Jog	Walk	Stop	F & E	Total	Comments
1	728	Penalty							Nice Pattern Execution
	Maneuver Score	+1/2	+1	+1	+1	+1/2	+2	76	
	Totals								
2	718	Penalty		-1					2
	Maneuver Score	+1/2	0	+1/2	+1/2	+1/2	+2	73	
	Totals								
3	662	Penalty			-3				4
	Maneuver Score	+1/2	-1	-1 1/2	-1	0	0	64	
	Totals								
4	504	Penalty		-1					3
	Maneuver Score	0	-1/2	0	0	-1/2	+1	69	
	Totals								
5		Penalty							
	Maneuver Score								
	Totals								
6		Penalty							
	Maneuver Score								
	Totals								

YEDA Official Score Sheet – Opal/Pearl Pattern 8

Updated September 2018

Class #18
 Jr. High

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk A-B	Jog	X-Jog	Walk	Stop	F & E	Total	Comments
		1	2	3	4	5			
1	Penalty								4
	Maneuver Score	0	-1/2	0	-1/2	0	+1	70	
	Totals								
2	Penalty								1
	Maneuver Score	+1/2	+1/2	+1/2	+1	+1	+2	75 1/2	
	Totals								
3	Penalty								2
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	0	+1	73	
	Totals								
4	Penalty			-1/2					3
	Maneuver Score	0	+1/2	-1/2	0	+1/2	+1	70 1/2	
	Totals								
5	Penalty	-1		-1/2					4
	Maneuver Score	0	+1/2	0	0	-1	+1	68 1/2	
	Totals								
6	Penalty								
	Maneuver Score								
	Totals								

YEDA Official Score Sheet – Emerald Pattern 8

Updated September 2018

Class #19

Sr. High

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

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Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk to A	Jog A-B	Jog O L	Lope LL	Stop Back	F & E	Total	Comments
7 1694	Penalty				-3				4
	Maneuver Score	+1/2	+1	-1/2	-1	-1	0	66	
	Totals								
8 412	Penalty								2
	Maneuver Score	+1/2	+1/2	+1/2	+1	-1	+2	75	
	Totals								
9	Penalty								
	Maneuver Score								
	Totals								
10	Penalty								
	Maneuver Score								
	Totals								
11	Penalty								
	Maneuver Score								
	Totals								
12	Penalty								
	Maneuver Score								
	Totals								



YEDA Official Score Sheet – Emerald Pattern 8

Updated September 2018

Class # 20
Jr. High

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk to A	Jog A-B	Jog O L	Lope LL	Stop Back	F & E	Total	Comments
		1	2	3	4	5			
1	641								
	Penalty								
	Maneuver Score	+1/2	0	+1/2	+1/2	+1/2	+1	73	2
	Totals								
2	642								
	Penalty				-3, -3, -3				
	Maneuver Score	+1/2	+1/2	-1/2	+2	-1/2	0	56	6
	Totals								
3	241								
	Penalty				-3, -3				
	Maneuver Score	0	+1/2	+1/2	-1/2	0	+2	67 1/2	5
	Totals								
4	235								
	Penalty								
	Maneuver Score	0	0	0	0	+1/2	+1	71 1/2	4
	Totals								
5	557								
	Penalty								
	Maneuver Score	0	0	+1/2	+1/2	0	+1	72	3
	Totals								
6	598								
	Penalty								
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	+1	+2	75	1
	Totals								

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