

NRHA JUDGES SCORE CARD

Judge _____ #1

Event _____ Date _____ Class Sr. High Diamond Reining Pattern NRHA 14

MANEUVER SCORES: -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

MANEUVER DESCRIPTION		LL / 2^{spin} RB / AR / 2^{spin} R / RB / R to RB / Back								PENALTY TOTAL	SCORE
MANEUVER		1	2	3	4	5	6	7	8		
DRAW	EXH#	PENALTY									
1	541	SCORE	0	-1/2	-1/2	-1/2	-1	0			67.5

DRAW	EXH#	PENALTY									SCORE
2	124	SCORE	-1/2	-1	0	0	-1/2	0			68

DRAW	EXH#	PENALTY									SCORE
		SCORE									

DRAW	EXH#	PENALTY									SCORE
		SCORE									

DRAW	EXH#	PENALTY									SCORE
		SCORE									

DRAW	EXH#	PENALTY									SCORE
		SCORE									

DRAW	EXH#	PENALTY									SCORE
		SCORE									

DRAW	EXH#	PENALTY									SCORE
		SCORE									

DRAW	EXH#	PENALTY									SCORE
		SCORE									

DRAW	EXH#	PENALTY									SCORE
		SCORE									

Judge's Signature 

YEDA Official Score Sheet – Ranch Horse Pattern #1 & 2
 Updated September 2018

#2-13
 Junior High Sapphire
 Ranch Riding

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +1 1/2 to -1 1/2 in 1/2 point increments.

1 – point penalty

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.

3 – point penalty

- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Trotting excessive strides during simple lead change
- Too loose of rein

Faults incurring a score of 0:

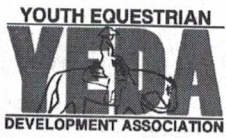
- Must be placed under rider/s without or not incurring faults.
- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Trot	X Trot	Stop 360 L	Lope LL	Change Leads	X Lope RL	N Lope RL	X Trot	Trot	Stop & Back	Overall Ability	Penalties	Final Score	Comments
1	Maneuver Score	✓	✓	0	✓	✓	-1/2	✓	✓	-1	-1	0			65	light fence backward pattern
	Totals		69.5				69	68	67	66	65					
	Penalty															
2	Maneuver Score	✓	✓	✓	✓	✓	✓	✓	✓	3	1/2	✓			66.5	
	Totals															
	Penalty															
3	Maneuver Score															
	Totals															
	Penalty															
4	Maneuver Score															
	Totals															
	Penalty															
5	Maneuver Score															
	Totals															
	Penalty															
6	Maneuver Score															
	Totals															
	Penalty															
7	Maneuver Score															
	Totals															
	Penalty															
8	Maneuver Score															
	Totals															

Sapphire
 Judges Signature

#4



YEDA Official Score Sheet – Diamond Pattern 4

Updated January 2019

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Back	180 R	Walk	Lope RL	Lope	Stop 180 R	Jog	F & E	Total	Comments
		1	2	3	4	5	6	7			
1	Penalty										
	Maneuver Score	✓	+1/2	0	+1/2	+1/2	+1/2	0	+1	73	
	Totals				71		72				
2	Penalty				3	3					
	Maneuver Score	+1/2	0	0	0	-1	0	0	+1	67.5	Break gait
	Totals	70.5				66.5					
3	Penalty										
	Maneuver Score										
	Totals										
4	Penalty										
	Maneuver Score										
	Totals										
5	Penalty										
	Maneuver Score										
	Totals										
6	Penalty										
	Maneuver Score										
	Totals										
7	Penalty										
	Maneuver Score										
	Totals										
8	Penalty										
	Maneuver Score										
	Totals										
9	Penalty										
	Maneuver Score										
	Totals										

Maneuver	Comments
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[Signature]
Judges Signature



2019 YEDA Official Score Sheet - RAIL Class:

Combined #5/6 Junior High Sapphire

Back #	Rider Comments	Overall Class Comments
1	Lower leg needs to come back, wrong lead of upper body correct	
2	Lower leg needs to come back Pumping off upper body	
3		
4		
5		
6		
7		
8		
9		
10		
11		

[Signature]
Judges Signature



JR/SR X

#516

YEDA Official Score Sheet – Sapphire/Alumni Pattern 4
Updated January 2019

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver						F & E	Total	Comments
		Walk	Jog	Lope RL	Walk	Jog	Stop			
1	Penalty									
	Maneuver Score	✓	✓	-3	✓	✓	✓	1	65	
	Totals									
2	Penalty									
	Maneuver Score	✓	✓	✓	✓	✓	✓	0	70	
	Totals									
3	Penalty									
	Maneuver Score									
	Totals									
4	Penalty									
	Maneuver Score									
	Totals									
5	Penalty									
	Maneuver Score									
	Totals									
6	Penalty									
	Maneuver Score									
	Totals									
7	Penalty									
	Maneuver Score									
	Totals									
8	Penalty									
	Maneuver Score									
	Totals									
9	Penalty									
	Maneuver Score									
	Totals									

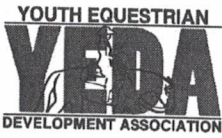
Maneuver Description	Maneuver								F & E	Total	Comments
	Walk	Jog	Stop	Lope	Simple	Stop					

[Signature]

Judges Signature

Back #	Rider Comments	Overall Class Comments
1 703	Pull leg back a little. Leaning back hair too far Red	
2 663	Lower leg is too far forward. Upper body movement grey	
3 521	Lower leg too forward. Pull upper body up taller BLK	
4		
5		
6		
7		
8		
9		
10		
11		

mp rail
 Judges Signature



YEDA Official Score Sheet – Ruby 4

Updated January 2019

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in ½ point increments

JR #8 Senior High Ruby Pattern

Minor Faults (-1 point)

- Break of gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments
 *Circled penalties are deemed due to horse not rider and will not appear in the final score.

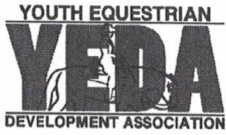
Entry #	Maneuver Description	Jog	Lope	Jog	Walk	Stop	F & E	Total	Comments
		A-B	RL						
1	Penalty								
	Maneuver Score	✓	✓	4	-1	✓	-2	65	
	Totals			68	67				
2	Penalty								
	Maneuver Score	✓	-3		-1	-3	-	60	
	Totals								
3	Penalty								
	Maneuver Score	✓	✓	✓	✓	✓	-	70	
	Totals								
4	Penalty								
	Maneuver Score								
	Totals								
5	Penalty								
	Maneuver Score								
	Totals								
6	Penalty								
	Maneuver Score								
	Totals								
7	Penalty								
	Maneuver Score								
	Totals								
8	Penalty								
	Maneuver Score								
	Totals								
9	Penalty								
	Maneuver Score								
	Totals								

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Judges Signature

Back #	Rider Comments	Overall Class Comments
1 550	sit too deep	Blk
2 567	leaning forward	grey
3 642		PAINT
4 638	Lower leg wrenched forward, lead	BLUE
5 512	Lower leg forward	PURP grey
6 287	Lower leg forward Elbows loose	PURP
7		
8		
9		
10		
11		

Embarked
 Judges Signature



YEDA Official Score Sheet – Emerald Pattern 4

Updated January 2019

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in ½ point increments

Combined
SR \$
Junior High
Emerald Pattern
11/12

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from ¼ to ¼
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in ½ points increments
 *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk A-B	Jog to C	Stop Back	Lope RL	Stop	F & E	Total	Comments
1	550								
	Penalty	1							PAINT
	Maneuver Score	0	✓	✓	✓	✓	1	70	
Totals									
2	512								
	Penalty								Purple L1 B24
	Maneuver Score	✓	✓	✓	-1	✓	1	70+	
Totals									
3	642								
	Penalty								68.5
	Maneuver Score	✓	✓	✓	✓	✓			
Totals									
4	638								
	Penalty								69
	Maneuver Score	✓	✓	✓	✓	✓			
Totals									
5	567								
	Penalty								Twisted shoulders
	Maneuver Score	✓	✓	✓	✓	-1	1	70	
Totals									
6	287								
	Penalty	1			3				Purple 2 Break gait
	Maneuver Score	✓		✓	✓			67	
Totals									
7									
	Penalty								
	Maneuver Score								
Totals									
8									
	Penalty								
	Maneuver Score								
Totals									
9									
	Penalty								
	Maneuver Score								
Totals									

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Judges Signature

Back #	Rider Comments	Overall Class Comments
1	Nice body position Hands a little low	
2	leg needs to come back, Shoulders need to come back	
3		
4		
5		
6		
7		
8		
9		
10		
11		

Supraw

Judges Signature

Back #	Rider Comments	Overall Class Comments
1 699	Hand high Free hand	
2 731	Arado high	
3		
4		
5		
6		
7		
8		
9		
10		
11		

[Signature]
 Judges Signature

YEDA Official Score Sheet – Opal/Pearl W/T Pattern 4

Updated January 2019

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

#15
 Junior High
 Opal pattern

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

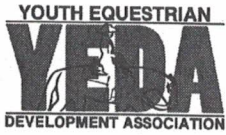
- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver							F & E	Total	Comments
		Walk	Jog	Jog Circle	Jog to C	Walk	Walk to D	Stop Back			
1	Penalty										
	Maneuver Score	✓	✓	✓	✓	✓	✓	✓	+1	71	
	Totals										
2	Penalty			1							
	Maneuver Score	✓	✓	✓	✓	✓	✓	✓	-1	68	
	Totals										
3	Penalty										
	Maneuver Score										
	Totals										
4	Penalty										
	Maneuver Score										
	Totals										
5	Penalty										
	Maneuver Score										
	Totals										
6	Penalty										
	Maneuver Score										
	Totals										
7	Penalty										
	Maneuver Score										
	Totals										
8	Penalty										
	Maneuver Score										
	Totals										
9	Penalty										
	Maneuver Score										
	Totals										

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 Judges Signature



AM

Elementary Pearl
Pattern #16

YEDA Official Score Sheet – Opal/Pearl W/T Pattern 4
Updated January 2019

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver							F & E	Total	Comments
		Walk	Jog	Jog Circle	Jog to C	Walk	Walk to D	Stop Back			
1	Penalty										Wrong side of cone
	Maneuver Score	✓	✓	✓	✓	-3	-3	✓		64	
	Totals										
2	Penalty										
	Maneuver Score	✓	✓	✓	✓	✓	✓	✓		70	
	Totals										
3	Penalty										
	Maneuver Score										
	Totals										
4	Penalty										
	Maneuver Score										
	Totals										
5	Penalty										
	Maneuver Score										
	Totals										
6	Penalty										
	Maneuver Score										
	Totals										
7	Penalty										
	Maneuver Score										
	Totals										
8	Penalty										
	Maneuver Score										
	Totals										
9	Penalty										
	Maneuver Score										
	Totals										

[Signature]

Judges Signature

YEDA REINING PATTERN IHSA #1 OFFICIAL SCORE SHEET

3

PM

Class #1

MANEUVER DESCRIPTION	2 Spins to the Left		2 Spins to the Right		RL OO	FRONT LEAD CHANGE	LL OO	BACK LEAD CHANGE	Left Rollback	Right Rollback	Stop Back	Overall Ability	Penalties	Final Score	Comments
	1	2	3	4	5	6	7	8	9						
EXHB # PENALTY SCORE	0	0	-1/2	0	0	0	0	0	0	0	0		-1/2	72	good use of verbal commands soft hands
EXHB # PENALTY SCORE	0	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2		0	71 1/2	needed softer hands in rollbacks - avoid the head
EXHB # PENALTY SCORE															kick wubs necess.
EXHB # PENALTY SCORE															
EXHB # PENALTY SCORE															
EXHB # PENALTY SCORE															
EXHB # PENALTY SCORE															
EXHB # PENALTY SCORE															
EXHB # PENALTY SCORE															

Circled penalties are deemed due to horse not rider and will not appear in the final score.
 Maneuvers and Overall Ability are scored +1 1/2 to -1 1/2 in 1/2 point increments.
 Riders need to be scored through their entire pattern, if they go off pattern consider that a severe penalty and they should be placed lower than other riders who stayed on pattern.

JUDGES SIGNATURE 



YEDA Official Score Sheet – Ranch Horse Pattern #3&4

Updated September 2018

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +1 1/2 to -1 1/2 in 1/2 point increments.

Faults incurring a score of 0:

- 1 – point penalty
 - Rider allows horse to go too slow.
 - Break of gait out of the walk or trot of 2 strides.
- 3 – point penalty
 - Break of gait from walk or trot more than 2 strides
 - Break of gait at the lope
 - Starting on the incorrect lead, out of lead or cross canter during lead change
 - Trotting excessive strides during simple lead change
 - Too loose of rein

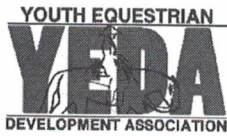
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Junior / SR #2/3
High Sapphire
2 riders

Entry #	Maneuver Description	Walk	Trot	X Trot	Lope RL	X Lope	Change Leads	Lope LL	X Trot	Stop 360	Back	Overall Ability	Penalties	Final Score	Comments
		1	2	3	4	5	6	7	8	9	10				
1	Maneuver Score	-1/2	0	-1/2	0	-1/2	+1/2	0	-1	+1/2	+1/2			69	USE more arena space SHOW Change of Speed Breathe !!! Good use of Space at Beginning Fell short on left lead to J of Saverne too Close to wall in spins
	Totals														
2	Penalty														
	Maneuver Score	+1/2	+1/2	0	+1/2	+1/2	0	0	-1/2	-1/2	+1/2			71 1/2	
3	Totals														
	Penalty														
4	Maneuver Score														
	Totals														
5	Penalty														
	Maneuver Score														
6	Totals														
	Penalty														
7	Maneuver Score														
	Totals														
8	Penalty														
	Maneuver Score														
8	Totals														
	Maneuver Score														

Judges Signature
Michelle Alexander

SR High Diamond
2 riders
 #4



YEDA Official Score Sheet – Diamond 10

Updated January 2019

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 3/4 to 3/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 point increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver						F & E	Total	Comments
		Jog A-C	180 Right	Lope RL	Stop 90 L	X Jog	Stop Back			
1	Penalty									
	Maneuver Score	+1	+1	-3 -1/2	+1/2	0		-3	66	off pattern wrong lead out of rollback
	Totals						OP			
2	Penalty									
	Maneuver Score	+1/2	+1/2	-3	+1/2	+1/2	0		69	Lead change in Right lead
	Totals									
3	Penalty									
	Maneuver Score									
	Totals									
4	Penalty									
	Maneuver Score									
	Totals									
5	Penalty									
	Maneuver Score									
	Totals									
6	Penalty									
	Maneuver Score									
	Totals									
7	Penalty									
	Maneuver Score									
	Totals									
8	Penalty									
	Maneuver Score									
	Totals									
9	Penalty									
	Maneuver Score									
	Totals									

Michelle Aree
 Judges Signature

2019 YEDA Official Score Sheet - RAIL Class:

Senior High Diamond

2 riders

Back #	Rider Comments	Overall Class Comments
1	541 taller upper Body, tighter Core	
2	124 needs a little less arch, Good extended Toes in	
3		
4		
5		
6		
7		
8		
9		
10		
11		

#4

Michael A. Carr
 Judges Signature

Jr/ Sr Sapphire

2 riders, #5/6



YEDA Official Score Sheet – Sapphire/Alumni Pattern 10

Updated October 2018

C105554

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver						F & E	Total	Comments
		Lop e RL	Brea k 2 Jog	Jog	X Jog	X Jog B-D	Stop Bac k			
1	Penalty									
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	+1/2	0	+3	75 1/2	Great Seat, layout of Pattern Good, Good lower leg
	Totals									
2	Penalty									
	Maneuver Score	+1	+1/2	+1/2	+1/2	+1/2	-1/2	+1	73 1/2	Good layout of pattern needs to stretch up tighten CORE, Be effective
	Totals									
3	Penalty									
	Maneuver Score									
	Totals									
4	Penalty									
	Maneuver Score									
	Totals									
5	Penalty									
	Maneuver Score									
	Totals									
6	Penalty									
	Maneuver Score									
	Totals									

M. De Arce
Judges Signature

2019 YEDA Official Score Sheet – RAIL Class:

2 riders
for Sr Sapphire #5/6

Back #	Rider Comments	Overall Class Comments
1 554	good line, tighten lower leg, Good upper Body great seat.	
2 319	lower leg Back, upper Body good, Tighten Core to stretch up holder	
3		
4		
5		
6		
7		
8		
9		
10		
11		

Michael A. Lane

Judges Signature



2019 YEDA Official Score Sheet - RAIL Class:

3 riders #7
Senior High Ruby

Back #	Rider Comments	Overall Class Comments
1	524 loped off in extended, higher cue & deep stirrup & hole stretch up taller, quiet lower leg needs more heel show more confidence	
2	703 lower leg needs to come back, leans too far back @ exit	
3	663 Great upper body, good hands, great seat	
4		
5		
6		
7		
8		
9		
10		
11		

Michael A. Lee
Judges Signature



YEDA Official Score Sheet - Ruby Pattern 10

Updated September 2018

Senior High
Ruby Pattern
3 ridus
#8

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Description	Walk	Lope L	Lope OL	Jog	X Jog	Jog	Stop 360 L	F & E	Total	
		1	2	3	4	5	6	7			
1	Penalty		-3	-3	0	0		0			Wrong lead off pattern no spin x2 Confident
	Maneuver Score	+1/2	-3	-3	-1	0	+1/2	-3		55	
	Totals										
2	Penalty										Great Seat Needs to sit-fall Not Back Shoulder needs to be in line w/hip off pattern forgot Circle
	Maneuver Score	+1/2	+1	+1/2	+1/2	+1/2	0	+1/2		13 1/2	
	Totals										
3	Penalty							-3			Site great off pattern forgot Circle
	Maneuver Score	+1/2	+1	-3	+1/2	0	0	-3		63	
	Totals			OP							
4	Penalty										
	Maneuver Score										
	Totals										
5	Penalty										
	Maneuver Score										
	Totals										
6	Penalty										
	Maneuver Score										
	Totals										

[Handwritten Signature]

Judges Signature

2019 YEDA Official Score Sheet - RAIL Class:

SE
 Junior High Emerald
 Riders 69110

Back #	Rider Comments	Overall Class Comments
1	550 Broke, more heel 16 Quiet lower leg	550 567
2	567 Fast to fan in strap good upper body	550
3	287 Tighten core at lobe lower leg needs to come back Broke from extra at 10g	287
4	512 Lower leg needs to come out, Broke at type to 10g Wrong lead - Never change	638
5	638 Tighten core, w/L but tied, topped off at 10g	642 512
6	642 Good upper body, more heel, w/lead looked down took forever to change	
7		
8		
9		
10		
11		


 Judges Signature

Class 11

6 riders

Senior / Junior High



YEDA Official Score Sheet - Emerald Pattern 10

Updated September 2018

Emerald Pattern

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

11/12

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Jog	Lope RL	Lope CR	Jog	Stop Back	F & E	Total	Comments
1	569									rides soft, good feel needed bigger circle
	Penalty									
	Maneuver Score	+1/2	+1	+1	0	+1/2	+1		74	
	Totals									
2	287									needs bigger circle
	Penalty					-1				
	Maneuver Score	+1/2	+1/2	+1/2	0	-1	+1/2		70	
	Totals									
3	550									soft back nice
	Penalty									
	Maneuver Score	+1/2	+1/2	+1/2	-1	+1/2	+1		72	
	Totals									
4	512									Sits nice but needs to feel + learn leads
	Penalty			-3	-3					
	Maneuver Score	+1/2	+1/2	-3	-3	+1/2	+1/2		60	
	Totals									
5	612									Retest on diff horse
	Penalty		-3							
	Maneuver Score	0	-1	0	+1/2	+1/2	+1/2		67 1/2	
	Totals									
6	638									Good use of space
	Penalty									
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2		73	
	Totals									

612 retest

+1/2 +1 -3 -1 0 +1/2 +1/2

69
 Judges Signature
 looked down for lead + wrong lead -4 in penalty for that
 Michael [Signature]



2019 YEDA Official Score Sheet - RAIL Class:

2 riders #13
Junior High Opal

Back #	Rider Comments	Overall Class Comments
1	Cold good line from ear to heel, leans left, good heel turn toes in	Both have good Seats use the open
2	Lgll needs more heel, lift chin, ask for more extended	Good upper bodies
3		Use voice commands to help in transitions
4		
5		
6		
7		
8		
9		
10		
11		

M. [Signature]
Judges Signature

2019 YEDA Official Score Sheet - RAIL Class:

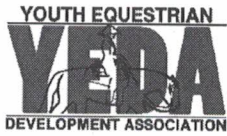
Elementary Pearl

2 riders

(14)

Back #	Rider Comments	Overall Class Comments
1	1099 Stretch up, elbows back, Brake from extended to square your chin, however needs to come back	good heel
2	731 Great extended jog Great Smile, good leg + heel, excellent back of confidence	jog
3		
4		
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7		
8		
9		
10		
11		

Michael Pearl
 Judges Signature



YEDA Official Score Sheet – Opal/Pearl Pattern 10

Updated September 2018

Jridus
Junior High (15)
Opal pattern

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

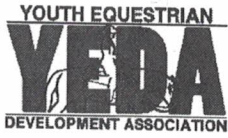
Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk A-B	Jog to C	X-Jog	Stop	Walk D-E	Stop Back	F & E	Total	Comments
1	Penalty				-3					o/p NO STOP very soft, needs more confidence good seat
	Maneuver Score	+1/2	+1/2	0	-3	+1/2	+1/2	+1	67	
	Totals				OP					
2	Penalty									Very effective Rider, soft cues good hands
	Maneuver Score	+1/2	+1	0	+1/2	+1/2	+1	+3	76 1/2	
	Totals									
3	Penalty									
	Maneuver Score									
	Totals									
4	Penalty									
	Maneuver Score									
	Totals									
5	Penalty									
	Maneuver Score									
	Totals									
6	Penalty									
	Maneuver Score									
	Totals									

M. A. Auer
 Judges Signature

Indus
Elementary (16)
Pearl
Pattern



YEDA Official Score Sheet – Opal/Pearl Pattern 10

Updated September 2018

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk A-B	Jog to C	X-Jog	Stop	Walk D-E	Stop Back	F & E	Total	Comments
1	731									
	Penalty									
	Maneuver Score	+1/2	+1/2	0	+1/2	+1/2	+1/2	+3	75 1/2	Future star! very effective for being so little, soft hands. great leg + heel
2	699									
	Penalty									
	Maneuver Score	+1/2	+1	0	+1/2	+1/2	+1/2	+2	75	Very soft hands overall very correct needs more extension in extended jog, lift chin show more confidence
3										
	Penalty									
	Maneuver Score									
4										
	Penalty									
	Maneuver Score									
5										
	Penalty									
	Maneuver Score									
6										
	Penalty									
	Maneuver Score									

Melissa

Judges Signature