

YEDA Official Score Sheet - Ranch Horse Pattern #3&4

Updated September 2018

Scoring 0-100 with 70 denoting the average. Manuevers and Overall Ability are scored +1 1/2 to -1 1/2 in 1/2 point increments.

Faults incurring a score of 0:

- 1 - point penalty
 - Rider allows horse to go too slow.
 - Break of gait out of the walk or trot of 2 strides.
- 3 - point penalty
 - Break of gait from walk or trot more than 2 strides
 - Break of gait at the lope
 - Starting on the incorrect lead, out of lead or cross canter during lead change
 - Trotting excessive strides during simple lead change
 - Too loose of rein
- - Forgetting or leaving out manuevers
 - Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
 - Performing manuevers other than in the specified order
 - Inclusion of manuevers not specified
 - Must be placed under rider's without or not incurring faults.

#1 Sr. Sapphire Ranch
Riding Split A

Entry #	Manuever Description	Walk	Trot	X Trot	Lope RL	X Lope	Change Leads	Lope LL	X Trot	Stop	Back	Overall Ability	Penalties	Final Score	Comments			
																Manuever	Manuever Score	Penalty
1	720	-1/2	0	+1/2	0	+1/2	+1/2	0	-1-1	-1/2	-1/2	+1/2	-2	68 1/2	5			
																Manuever Score	Penalty	Totals
																Manuever	Manuever Score	Penalty
2	428	+1/2	0	+1/2	0	-1/2	0	-1/2	-1/2	+1/2	+1/2	0	0	70 1/2	3			
																Manuever Score	Penalty	Totals
																Manuever	Manuever Score	Penalty
3	190	+1/2	+1/2	-1	-1/2	0	0	+1/2	+1/2	-1/2	-1/2	+1/2	-1	70 1/2	4			
																Manuever Score	Penalty	Totals
																Manuever	Manuever Score	Penalty
4	673	0	+1	0	+1/2	+1/2	0	0	0	0	+1/2	+1	0	73 1/2	1			
																Manuever Score	Penalty	Totals
																Manuever	Manuever Score	Penalty
5	490	0	+1/2	0	+1	0	-1/2	0	0	0	0	0	0	71	2			
																Manuever Score	Penalty	Totals
																Manuever	Manuever Score	Penalty
6	200	6	-1/2	-1	-1/2	0	-1/2	+1/2	0	-1/2	0	-1/2	-1	67	Lead more to BRC			
																Manuever Score	Penalty	Totals
																Manuever	Manuever Score	Penalty
7																		
																Manuever Score	Penalty	Totals
																Manuever	Manuever Score	Penalty
8																		
																Manuever Score	Penalty	Totals
																Manuever	Manuever Score	Penalty

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Judges Signature

JK

YEDA Official Score Sheet - Ranch Horse Pattern #384

Updated September 2018

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +1/2 to -1/2 in 1/2 point increments.

Faults incurring a score of 0:

- 1 - point penalty
 - Rider allows horse to go too slow.
 - Break of gait out of the walk or trot of 2 strides.
- 3 - point penalty
 - Break of gait from walk or trot more than 2 strides
 - Break of gait at the lope
 - Starting on the incorrect lead, out of lead or cross canter during lead change
 - Trotting excessive strides during simple lead change
 - Too loose of rein
- Forgetting or leaving out maneuvers
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Inclusion of maneuvers not specified
- Performing maneuvers other than in the specified order
- Must be placed under rider's without or not incurring faults.

#2 Sr. Sapphire
Ranch Riding Split B

Entry #	Maneuver Description	Maneuver										Overall Ability	Penalties	Final Score	Comments			
		1	2	3	4	5	6	7	8	9	10							
1	394	Penalty	-1															
		Maneuver Score	-1/2	0	-1/2	0	0	0	-1/2	-1	-1/2	0	-1/2	0				
		Totals																
2	556	Penalty																
		Maneuver Score	+1/2	+1/2	-1/2	0	-1	0	0	+1/2	0	0	-1/2					
		Totals																
3	331	Penalty																
		Maneuver Score	0	0	0													
		Totals																
4	529	Penalty	-3															
		Maneuver Score	-1/2	0	-1	0	-1/2	-1/2	0	-1/2	0	0	0					
		Totals																
5	707	Penalty																
		Maneuver Score	0	-1/2	+1	+1/2	+1/2	0	0	+1/2	0	0	0					
		Totals																
6	437	Penalty	-5															
		Maneuver Score	0	+1/2	0	0	0	0	-1/2	0	0	0	+1/2					
		Totals																
7		Penalty																
		Maneuver Score																
		Totals																
8		Penalty																
		Maneuver Score																
		Totals																

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Judges Signature *JR*

YEDA Official Score Sheet - Ranch Horse Pattern #384

Updated September 2018

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +1/2 to -1/2 in 1/2 point increments.

Faults incurring a score of 0:

Must be placed under rider's without or not incurring faults.

- Rider allows horse to go too slow.
- Break of gait out of the walk or trot of 2 strides.
- Break of gait from walk or trot more than 2 strides
- Break of gait at the lope
- Starting on the incorrect lead, out of lead or cross canter during lead change
- Topping excessive strides during simple lead change
- Too loose of rein
- Inclusion of maneuvers other than in the specified order
- Performing maneuvers other than in the specified order
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver		Walk	Trot	X Trot	Lope	RL	X Lope	Change Leads	Lope LL	X Trot	Stop	Back	Overall Ability	Penalties	Final Score	Comments
	Description	Maneuver															
1	Penalty																
	Maneuver Score	+1/2	0	+1/2	+1	+1/2	-1/2	+1/2		0	+1/2	0	0	+1/2	0	73	1
	Totals																
2	Penalty																
	Maneuver Score	0	+1/2	-1/2	0	0	-1/2	0	-1/2	0	-1/2	0	0	0	0	69	3
	Totals																
3	Penalty																
	Maneuver Score	0	+1/2	+1/2	0	-1/2	+1/2	0	+1/2	0	+1/2	0	0	+1/2	0	72	2
	Totals																
4	Penalty																
	Maneuver Score	0	0	0	0	+1/2	0	0	0	0	+1/2	0	0	+1/2	-3	66 1/2	4
	Totals																
5	Penalty																
	Maneuver Score																
	Totals																
6	Penalty																
	Maneuver Score																
	Totals																
7	Penalty																
	Maneuver Score																
	Totals																
8	Penalty																
	Maneuver Score																
	Totals																

Judges Signature 

#3 Jr Sapphire Ranch Riding



YEDA REINING PATTERN NRHA #4 OFFICAL SCORE SHEET

MANUEVER DESCRIPTION	MANUEVER								Final Score			
	1	2	3	4	5	6	7	8				
R Circles Ooo Stop	4 Spins Right	Ooo Stop	4 Spins Left	R Fig 8	RRB	LRR	Stop Back	Overall Ability	Penalties			
1	520	SCORE	-1/2	0	0	+1/2	+1/2	0	+1/2	-1/2	704	
	EXHB #	PENALTY										
2	487	SCORE	+1/2	+1/2	+1	+1/2	+1/2	0	+1/2	-1	74	
	EXHB #	PENALTY	(-1-1)	(-1)								
3	154	SCORE	-1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	73 1/2	
	EXHB #	PENALTY										
4	492	SCORE	-1/2	0	0	-1/2	-1	0	-1/2	-3 1/2	62 1/2	
	EXHB #	PENALTY				(-1/2-2)	(-1/2-2)					
5	112	SCORE	-1/2	-1/2	0	0	0	0	-1/2	-4	64	
	EXHB #	PENALTY										
6	644	SCORE	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	+1	-1/2	73 3
	EXHB #	PENALTY										
7	588	SCORE	-1	0	-1/2	-1/2	-1/2	0	-1/2	-2 1/2	649	
	EXHB #	PENALTY										
8	341	SCORE	0	0	+1/2	0	-1/2	0	+1/2	0	69 1/2	
	EXHB #	PENALTY										
9	272	SCORE	0	0	-1	+1/2	0	-1/2	0	-1	67 1/2	
	EXHB #	PENALTY										
10	672	SCORE	-1	+1/2	-1/2	0	0	0	-1/2	-1	66 1/2	
	EXHB #	PENALTY	(-1)									
11		SCORE										
	EXHB #	PENALTY										

Missed Contors on Circles	
Hand/or Horse that Antrepe for your wall	
Good job	
Missed Corder Counter Band in Circle	
Shorten Strups	
Sutle Body Movments	
Know Your leads Counter Band in Circles	
Started with Reins too long- facic 06	
Missed Contors on Circle Both directions	

Circled penalties are deemed due to horse not rider and will not appear in the final score.

Manuevers and Overall Ability are scored +1 1/2 to -1 1/2 in 1/2 point increments.

Riders need to be scored through their entire pattern, if they go off pattern consider that a severe penalty and they should be placed lower then other riders who stayed on pattern.

JUDGES SIGNATURE

[Handwritten Signature]

Comments

Final Score

Penalties

Overall Ability

Stop Back

LRR

RRB

R Fig 8

Spins Left

Ooo Stop

L Circles

4 Spins Right

R Circles

Ooo Stop

MANUEVER

DESCRIPTION

MANUEVER

SCORE

#4 Sr. Diamond Reining

YEDA Official Score Sheet – Ruby 4

Updated January 2019

#5 Sr Ruby Pattern
 Split A

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments
 *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver					F & E	Total	Comments
		Jog A-B	Lope RL	Jog	Walk	Stop			
1 170	Penalty								late transition 4
	Maneuver Score	+1/2	+1	-1	0	0	-1/2	70	
	Totals								
2 695	Penalty								nice hand position 2
	Maneuver Score	+1	+1	+2	0	0	+2	76	
	Totals								
3 455	Penalty								Pattern symmetry 6
	Maneuver Score	0	-1/2	-1	0	0	-1/2	68	
	Totals								
4 502	Penalty	-3							more charge do horse 6
	Maneuver Score	-2	-1/2	0	0	0	-1	63 1/2	
	Totals								
5 338	Penalty								Rough transition to trot 3
	Maneuver Score	+2	0	-1/2	0	0	+1/2	72	
	Totals								
6 378	Penalty			-1					New job 1
	Maneuver Score	+2 1/2	+2	+1	0	0	+2 1/2	77	
	Totals								
7 624	Penalty					-3			No stop 5 Shorten Stirrups
	Maneuver Score	+1 1/2	+1 1/2	+1	0	-2	0	69	
	Totals								
8 245	Penalty				-1				Relax too Ridgeway 7
	Maneuver Score	+1	-1	-1/2	-1/2	0	-1	67	
	Totals								
9	Penalty								
	Maneuver Score								
	Totals								

Tony K

Judges Signature

YEDA Official Score Sheet – Ruby 4

Updated January 2019

#6 Sr. Ruby Pattern
 Split B

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver					F & E	Total	Comments
		Jog A-B	Lope RL	Jog	Walk	Stop			
1	472	Penalty							
		Maneuver Score	+1	-1/2	0	0	0	70 1/2	Feet too far in starting
		Totals							
2	450	Penalty							
		Maneuver Score	+1	+1/2	+1/2	0	+2	74	Handled tough draw well
		Totals							
3	379	Penalty				-1			
		Maneuver Score	+1/2	+1/2	+1/2	-1/2	0	70	Stop instead of transition to walk
		Totals							
4	411	Penalty							
		Maneuver Score	+1	-1/2	-1/2	0	-1	68	Horse leg got behind
		Totals							
5	291	Penalty		-3					
		Maneuver Score	+2	0	+2 1/2	0	+2	73 1/2	Very nice rider
		Totals							
RR 6	242	Penalty							
		Maneuver Score	+1	+1/2	+1/2	0	+1	73	Nice job
		Totals							
7	201	Penalty		-3		-1/2			
		Maneuver Score	+1	-1	-1/2	-1/2	0	64 1/2	Plan ahead
		Totals							
8	119	Penalty							
		Maneuver Score	+2	+2	+1 1/2	0	+2	77 1/2	Nice job
		Totals							
9		Penalty							
		Maneuver Score							
		Totals							

Judges Signature

YEDA Official Score Sheet – Ruby 4

Updated January 2019

#7 JR Ruby Pattern

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the reins
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 point increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver					F & E	Total	Comments
		Jog A-B	Lope RL	Jog	Walk	Stop			
1 462	Penalty			-3			-1	64	Pattern Symmetry Prefer transition at markers
	Maneuver Score	+1	-1	-2	0	0			
	Totals								
2 722	Penalty						+1/2	73	Avice to B Rides Quiet
	Maneuver Score	+1 1/2	+1/2	+1/2	0	0			
	Totals								
3 321	Penalty						+1 1/2	76	Avice to B
	Maneuver Score	+2	+1 1/2	+1	0	0			
	Totals								
4 358	Penalty						+1	74	Don't Perch Causes Arch in Back
	Maneuver Score	+1	+1	+1	0	0			
	Totals								
5 389	Penalty			-3			-2	61	Control Plan Ahead
	Maneuver Score	+1 1/2	-2	-3	-1/2	0			
	Totals								
6 712	Penalty						-1/2	69 1/2	Pick head Chin & Eyes Don't Rock in lead
	Maneuver Score	+1/2	-1/2	0	0	0			
	Totals								
7 404	Penalty						2 1/2	79	Very Solid Ride
	Maneuver Score	+2	+2 1/2	+2	0	0			
	Totals								
8 387 X	Penalty						-1/2	68	Elbows too far Back
	Maneuver Score	0	-1/2	-1	0	0			
	Totals								
9	Penalty								
	Maneuver Score								
	Totals								

Judges Signature

YEDA Official Score Sheet – Diamond Pattern 4

Updated January 2019

#8^{Sr} Diamond
 Rail / Pattern

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 point increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Back	180 R	Walk	Lope RL	Lope	Stop 180 R	Jog	F & E	Total	Comments
1	500										
	Penalty										
	Maneuver Score	+1	+1/2	0	+2	+1	+1/2	+1/2	+1/2	78	
	Totals									(2)	
2	487										
	Penalty						(-3)				
	Maneuver Score	+1	+1	+1	0	+1	(-3)	+2	+1	(71)	Left turn OFF pattern
	Totals										
3	154										
	Penalty										
	Maneuver Score	+1/2	+1 1/2	+1	+2	+1	0	+1/2	+1 1/2	77	
	Totals									(4)	
4	644										
	Penalty										
	Maneuver Score	+1/2	+2	+1	+1	0	+1	1/2	1 1/2	77 1/2	Handled off hand + horse wall
	Totals									(3)	
5	442										
	Penalty										
	Maneuver Score	+1 1/2	+1 1/2	+1	+1	+1	+1 1/2	+2	+1 1/2	81	
	Totals									0	
6	112										
	Penalty										
	Maneuver Score	+1	-1	0	0	-3	-1	-1 1/2	-1 1/2	-1/2	63 1/2
	Totals										
7	672										
	Penalty										
	Maneuver Score	-1/2	0	0	+1 1/2	+1 1/2	+1/2	+1	+1/2	74 1/2	(5) Back off Line
	Totals										
8	272										
	Penalty										
	Maneuver Score	0	0	0	-3	-1/2	0	+1	+1/2	0	68
	Totals									0	
*9	588										
	Penalty										
	Maneuver Score	0	0	0	-3	-1	+1/2	-1/2	0	0	66

TK
 Judges Signature

RT

YEDA Official Score Sheet – Sapphire/Alumni Pattern 4 #9 Sr. Sapphire
 Updated January 2019

Rail/Pattern Split A

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup


Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver						F & E	Total	Comments
		Walk 1	Jog 2	Lope RL 3	Walk 4	Jog 5	Stop Back 6			
1 190	Penalty							0	71	legs forward Rock at lope
	Maneuver Score	0	+1	-2	-1/2	+1	+1 1/2			
	Totals									
2 529	Penalty	-1/2		-3	-3	-3		-2	50	OFF Pattern 6
	Maneuver Score	-1/2	-1/2	-3	-3	-3	0			
	Totals									
3 556	Penalty							0	72	missed transition mark
	Maneuver Score	0	+2	+1	0	-1	0			
	Totals									
4 707	Penalty							+1/2	73 1/2	H
	Maneuver Score	0	+1	-1/2	0	+1 1/2	+1			
	Totals									
5 200	Penalty							+1/2	73	2
	Maneuver Score	0	+1	+1/2	0	+1	0			
	Totals									
6 437	Penalty							+1/2	72	+ .3
	Maneuver Score	-1/2	0	0	0	+1	+1			
	Totals									
7	Penalty									
	Maneuver Score									
	Totals									
8	Penalty									
	Maneuver Score									
	Totals									
9	Penalty									
	Maneuver Score									
	Totals									

 Judges Signature

YEDA Official Score Sheet – Sapphire/Alumni Pattern 4

Updated January 2019

#16 Sr. Sapphire
 rail (pattern split B)

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver						F & E	Total	Comments
		Walk	Jog	Lope RL	Walk	Jog	Stop			
1	Penalty			-3				0	70	5
	Maneuver Score	0	+1	-1/2	0	+1/2	+2			
	Totals									
2	Penalty							0	73 1/2	3
	Maneuver Score	0	+1	+1/2	0	+1	+1			
	Totals									
3	Penalty			-3	-1			-1/2	67 1/2	6
	Maneuver Score	0	+2	-1	-1/2	+1/2	+1			
	Totals									
4	Penalty							0	73	late transition to jog 4
	Maneuver Score	0	+2	+1/2	0	0	+1/2			
	Totals									
5	Penalty							+1	75 1/2	+ 1
	Maneuver Score	0	+1	+1/2	0	+2	+1			
	Totals									
6	Penalty							+1	75 1/2	2
	Maneuver Score	0	+1 1/2	+1	0	+1 1/2	+1/2			
	Totals									
7	Penalty									
	Maneuver Score									
	Totals									
8	Penalty									
	Maneuver Score									
	Totals									
9	Penalty									
	Maneuver Score									
	Totals									

Judges Signature

TK

YEDA Official Score Sheet – Sapphire/Alumni Pattern 4 #11 JR Sapphire
 Updated January 2019

Rail/pattern

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver						F & E	Total	Comments
		Walk	Jog	Lope RL	Walk	Jog	Stop			
1	Penalty				-1					
	Maneuver Score	0	+1/2	-1/2	-1/2	+1	+1/2	0	71	
	Totals									
2	Penalty									
	Maneuver Score	0	0	+1/2	0	+1	+1/2	+1/2	75 1/2	Good job
	Totals									
3	Penalty				-1					
	Maneuver Score	0	+1	-1/2	-1/2	0	+1/2	0	69 1/2	Square up shoulders
	Totals									
4	Penalty									
	Maneuver Score	0	+1/2	+1	0	+1/2	0	0	72	Upper Body Needs to Come Back
	Totals									
5	Penalty									
	Maneuver Score									
	Totals									
6	Penalty									
	Maneuver Score									
	Totals									
7	Penalty									
	Maneuver Score									
	Totals									
8	Penalty									
	Maneuver Score									
	Totals									
9	Penalty									
	Maneuver Score									
	Totals									

Rail
 Saddle Place
 Legs
 Break

JK Judges Signature

2019 YEDA Official Score Sheet - RAIL Class: #12 Elem. Rear Rail Split A



Back #	Rider Comments	Overall Class Comments
1	Steadily lower leg	
2	lower leg back	
3	Bend Elbow more	
4	Six taller with upper Body	
5	Good - Robot Arms	
6	Arched back	
7	579 Good -	
8		
9		
10		
11		

Judges Signature

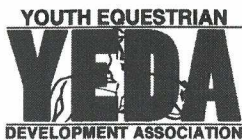
[Handwritten Signature]



Back #	Rider Comments	Overall Class Comments
1	Nice job on Draw	
2	Lower leg back	
3	Relax Free Arm	
4	Very Strong Rider	
5	519 Too Much Bend in Knees	
6	350 Keep head up - Handled Draw Well	
7	195 Drop heels	
8		
9		
10		
11		

Judges Signature

JK



YEDA Official Score Sheet – Sapphire/Alumni Pattern 4

Updated January 2019

#14 Alumni
Rail/Pattern

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver						F & E	Total	Comments
		Walk	Jog	Lope RL	Walk	Jog	Stop			
1	Penalty			-1				0	71	NO STOP before the lope
	Maneuver Score	0	+1	-1/2	0	+1	+1/2			
	Totals									
2	Penalty									
	Maneuver Score									
	Totals									
3	Penalty									
	Maneuver Score									
	Totals									
4	Penalty									
	Maneuver Score									
	Totals									
5	Penalty									
	Maneuver Score									
	Totals									
6	Penalty									
	Maneuver Score									
	Totals									
7	Penalty									
	Maneuver Score									
	Totals									
8	Penalty									
	Maneuver Score									
	Totals									
9	Penalty									
	Maneuver Score									
	Totals									

Judges Signature

JK

YEDA Official Score Sheet – Opal/Pearl W/T Pattern 4

Updated January 2019

#15 Elem. Pearl
 Pattern split A

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Jog	Jog Circle	Jog to C	Transitional Walk	Walk to D	Stop Back	F & E	Total	Comments
1	Penalty										
	Maneuver Score	0	-1/2	-1/2	-1	-3	-2	0	-1	61	Upper Body Back
	Totals										7
2	Penalty										
	Maneuver Score	0	+1	+1/2	+2	+2	0	+1/2	+1	78	(2)
	Totals										
3	Penalty										
	Maneuver Score	0	-1, -1	-1/2	0	0	0	0	-1	63 1/2	(6)
	Totals										
4	Penalty										
	Maneuver Score	0	+1/2	0	+1	+1/2	0	+1/2	0	72 1/2	Circle (4) Symmetry
	Totals										
5	Penalty										
	Maneuver Score	0	+2	+1/2	+2	+1	0	+1	+1 1/2	79	Circle (1) Symmetry
	Totals										
6	Penalty										
	Maneuver Score	-1/2	0	-1, -1	0	-1	0	0	0	63 1/2	(3) Relax upper Shorten Body + Reins
	Totals										
7	Penalty										
	Maneuver Score	0	+1	+1/2	+2	+1	0	+1/2	+1/2	76 1/2	(3)
	Totals										
8	Penalty										
	Maneuver Score										
	Totals										
9	Penalty										
	Maneuver Score										
	Totals										

TK

Judges Signature

YEDA Official Score Sheet – Opal/Pearl/W/T Pattern 4

Updated January 2019

#16 Elem. Pearl
 Pattern Split B

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver							F & E	Total	Comments	
		Walk	Jog	Jog Circle	Jog to C	Trans Walk	Walk to D	Stop Back				
1	Penalty											
	Maneuver Score	0	-3	-3	0	-1/2	0	+1	-1/2	59	Transition to walk (6) early	
	Totals											
2	Penalty											
	Maneuver Score	0	0	+1	+1/2	0	0	-1/2	0	71	Steady Rein hand (3)	
	Totals											
3	Penalty											
	Maneuver Score	0	+1/2	+2	+1	+1/2	0	+1	+1	77	Set around Draw well (1)	
	Totals											
4	Penalty											
	Maneuver Score	0	+1/2	+1	-1/2	+1/2	0	0	0	71 1/2	(2)	
	Totals											
5	Penalty											
	Maneuver Score	0	-1/2	(-3)	-1	+1	0	-1/2	-1/2	(65 1/2)	use hands wrong side of cone - left elbow behind	
	Totals											
6	Penalty											
	Maneuver Score	0	0	0	0	0	0	0	0	68	+ (4)	
	Totals											
7	Penalty											
	Maneuver Score	0	-1	-1/2	0	0	0	0	-1/2	68	Upper Body Back - Slightly Behind Shoulders Back (5)	
	Totals											
8	Penalty											
	Maneuver Score											
	Totals											
9	Penalty											
	Maneuver Score											
	Totals											

TK
 Judges Signature

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Jog	Jog Circle	Jog to C	Transition Walk	Walk to D	Stop Back	F & E	Total	Comments	
												1
1	Penalty		-1									Cut corner on Trot
	Maneuver Score	0	-1	0	-1/2	0	0	+1/2	0	68		
	Totals											
2	Penalty											Lower Leg Back Shorten Reins
	Maneuver Score	0	+1	+1/2	+1/2	0	0	+1/2	0	72 1/2		
	Totals											
3	Penalty											Toes out too far - Heels up Stopped Short of Cone
	Maneuver Score	0	-1/2	-1/2	-1	+1/2	0	0	-1/2	66 1/2		
	Totals											
4	Penalty											nice job
	Maneuver Score	0	+1	+1	+1	+1/2	0	0	+1/2	74		
	Totals											
5	Penalty											Rein Hand Extended forward too far
	Maneuver Score	0	+1	+1	+1/2	0	0	0	+1/2	73		
	Totals											
6	Penalty											Shoulders Back Eyes up
	Maneuver Score	0	-1/2	-1/2	0	0	0	+1/2	0	69 1/2		
	Totals											
7	Penalty	-3										no walk early transition to walk
	Maneuver Score	-2	+1	+1	+1/2	-1/2	0	0	0	67		
	Totals											
8	Penalty											
	Maneuver Score											
	Totals											
9	Penalty											
	Maneuver Score											
	Totals											

TK

Judges Signature

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Jog	Jog Circle	Jog to C	Transition Walk	Walk to D	Stop Back	F & E	Total	Comments
1	Penalty										
	Maneuver Score	0	+1/2	+1	+1	+1/2	0	+1/2	+1/2	75	Nice Position on draw
	Totals										
2	Penalty						-1	(-3)	0	57 1/2	Upper Body on Back no Back Shorten Reins
	Maneuver Score	0	-1	-1/2	-1	-1	-2	(-3)	0		
	Totals										
3	Penalty										
	Maneuver Score	0	+1/2	+2	-1/2	0	0	+1/2	+1	73 1/2	Well Controlled
	Totals										
4	Penalty			-1							
	Maneuver Score	0	-1/2	-1	-1/2	0	0	+1	0	68	Cut to B & C corners
	Totals										
5	Penalty										
	Maneuver Score	0	0	0	+1/2	+1/2	0	0	0	71	Bring legs back from hip
	Totals										
6	Penalty										
	Maneuver Score	0	+1/2	+2	0	+1/2	0	+1/2	0	73 1/2	Cut Second corner
	Totals										
7	Penalty	-3									
	Maneuver Score	-1	+1/2	+1	+1/2	+1/2	0	+1/2	0	69	Bring leg back
	Totals										
8	Penalty										
	Maneuver Score	0	+1/2	+1/2	+2	+1/2	0	0	+1/2	76	Nice Tob
	Totals										
9	Penalty										
	Maneuver Score										
	Totals										

JR

Judges Signature

YEDA Official Score Sheet - Opal/Pearl W/T Pattern 4 #19 JR Opal
 Updated January 2019
 Pattern Split B

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 3/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments
 *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Jog	Jog Circle	Jog to C	Transition Walk	Walk to D	Stop Back	F & E	Total	Comments
1 332	Penalty		-1	-1							Encourage forward movement
	Maneuver Score	0	-1	-1/2	0	+1/2	0	-1/2	-1/2	65	
	Totals										
2 213	Penalty										Feet loose in Stirrups
	Maneuver Score	0	-1/2	-1/2	0	+1/2	0	0	0	69 1/2	
	Totals										
3 551	Penalty										Nice job
	Maneuver Score	0	+1/2	+1	+1/2	0	0	+1/2	0	72 1/2	
	Totals										
4 548	Penalty										legs slight key back
	Maneuver Score	-1/2	-1/2	+1/2	0	0	0	0	0	69 1/2	
	Totals										
5 380	Penalty										Nice Body Position
	Maneuver Score	0	+1/2	-1/2	+1/2	0	0	0	0	71 1/2	
	Totals										
6 498	Penalty										
	Maneuver Score	0	+1/2	0	+1/2	0	0	0	0	71	
	Totals										
7 677	Penalty										Upper Body Back Shorten Stirrups
	Maneuver Score	0	-1/2	-1/2	-1/2	0	0	0	0	68 1/2	
	Totals										
8 482	Penalty										Pushing Back into Saddle
	Maneuver Score	0	-1/2	-1	-1/2	0	0	0	-1/2	67 1/2	
	Totals										
9	Penalty										
	Maneuver Score										
	Totals										

JK
 Judges Signature

YEDA Official Score Sheet – Emerald Pattern 4

Updated January 2019

#20 JR Emerald
 Pattern Split A

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 3/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuver					F & E	Total	Comments
		Walk A-B	Jog to C	Stop Back	Lope R L	Stop			
1 393	Penalty								
	Maneuver Score	0	-1/2	+1/2	-1	0	0	69	(4)
	Totals								
2 125	Penalty								
	Maneuver Score	0	+1	-2	-1/2	0	-1/2	68	(6)
	Totals								
3 131	Penalty								
	Maneuver Score	0	+2	+2	+1 1/2	+1	+1	77 1/2	nice job (1)
	Totals								
4 222	Penalty	-1							
	Maneuver Score	-1/2	0	-1/2	+1/2	0	0	68 1/2	stopped short of cone (5)
	Totals								
5 415	Penalty								
	Maneuver Score	0	+1 1/2	+1 1/2	+1	0	0	74	Arched Back (3)
	Totals								
6 501	Penalty								
	Maneuver Score	0	+2	+1 1/2	+1 1/2	0	+1/2	76 1/2	(2)
	Totals								
7	Penalty								
	Maneuver Score								
	Totals								
8	Penalty								
	Maneuver Score								
	Totals								
9	Penalty								
	Maneuver Score								
	Totals								

JK

Judges Signature

YEDA Official Score Sheet – Emerald Pattern 4

Updated January 2019

#21 JR Emerald
 pattern split B

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk A-B	Jog to C	Stop Back	Lope R L	Stop	F & E	Total	Comments
		1	2	3	4	5			
1 274	Penalty								
	Maneuver Score	0	+1	+1/2	+1/2	+1/2	+1/2	74	① nice job
	Totals								
2 208	Penalty								
	Maneuver Score	0	+1/2	+1	-1/2	0	0	72	Rocking upper Body at lope
	Totals								
3 569	Penalty								
	Maneuver Score	0	+1/2	+1/2	-1/2	-1/2	-1/2	70 1/2	Chin up
	Totals								
4 557	Penalty								
	Maneuver Score	0	+1	+1/2	+1/2	0	+1/2	72 1/2	
	Totals								
5 380	Penalty	-1			-3-3				
	Maneuver Score	-1	-1/2		-2	-1/2	-1	58	DO Spurs
	Totals								
6 238	Penalty								
	Maneuver Score	0	+1	+1	-1/2	0	0	71 1/2	
	Totals								
7	Penalty								
	Maneuver Score								
	Totals								
8	Penalty								
	Maneuver Score								
	Totals								
9	Penalty								
	Maneuver Score								
	Totals								

TR

Judges Signature

YEDA Official Score Sheet – Emerald Pattern 4

Updated January 2019

#22 JR Emerald
 Pattern Split C

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk A-B	Jog to C	Stop Back	Lope R L	Stop	F & E	Total	Comments
		1	2	3	4	5			
1	Penalty			0					
	Maneuver Score	0	+1	-3	-1	-1	-1/2	65 1/2	WRONG Side of Cone
	Totals								
2	Penalty								
	Maneuver Score	0	0	0	0	0	0	70	(4)
	Totals								
3	Penalty								
	Maneuver Score	0	-1/2	0	=1	0	0	68 1/2	Upper Body forward Bring Back Legs forward at lope
	Totals								
4	Penalty								
	Maneuver Score	0	+1/2	0	-1	+1/2	0	71	stopped short of Cone 'C' Upper Body Rocks at lope
	Totals								
5	Penalty								
	Maneuver Score	0	+1/2	+1	+1	-1/2	+1/2	73 1/2	nice job (1)
	Totals								
6	Penalty								
	Maneuver Score	0	+1	+1	+1	+1/2	0	73 1/2	Lower leg loose at dog (2)
	Totals								
7	Penalty								
	Maneuver Score								
	Totals								
8	Penalty								
	Maneuver Score								
	Totals								
9	Penalty								
	Maneuver Score								
	Totals								

JK

Judges Signature

YEDA Official Score Sheet – Emerald Pattern 4

#23 SR Emerald
 pattern split A

Updated January 2019

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/8
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk A-B	Jog to C	Stop Back	Lope R L	Stop	F & E	Total	Comments
		1	2	3	4	5			
1 103	Penalty				0				
	Maneuver Score	0	0	0	-3	-1/2	-1/2	66	wrong side of cone "C"
	Totals								
2 412	Penalty								
	Maneuver Score	0	+2	0	0	-1/2	0	71 1/2	Backed off line +
	Totals								
3 461	Penalty								
	Maneuver Score	0	+2	+1/2	+1 1/2	+1/2	+1/2	75	stopped early at C
	Totals								
4 709	Penalty		-1		-3				
	Maneuver Score	0	+1	+1	+1	+1/2	0	72 1/2	Nice job Handled well
	Totals								
5 480	Penalty								
	Maneuver Score	0	+1/2	+1/2	+1/2	0	0	71 1/2	lower Back Arched
	Totals								
6 669	Penalty								
	Maneuver Score	0	+1/2	+1/2	+1	+1/2	+1/2	73	lower leg back too far
	Totals								
7 340	Penalty				-3				
	Maneuver Score	0	0	+1/2	-3	0	-1/2	63	KNOW your leads
	Totals								
8	Penalty								
	Maneuver Score								
	Totals								
9	Penalty								
	Maneuver Score								
	Totals								

461 669 480 709 412 103 340
 75 91 1/2 66
 Judges Signature

YEDA Official Score Sheet – Emerald Pattern 4

Updated January 2019

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

#24 Sr Emerald Pattern
 Split B

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk A-B	Jog to C	Stop Back	Lope R L	Stop	F & E	Total	Comments
1 152	Penalty								Ⓟ
	Maneuver Score	0	0	0	-1/2	0	0	69 1/2	Too much Band in knees beals up - lack of lower leg contact
	Totals								
2 591	Penalty								Ⓟ
	Maneuver Score	0	+1	0	0	+1/2	0	71 1/2	Toes out too far
	Totals								Ⓟ
3 473	Penalty								Ⓟ
	Maneuver Score	0	+1	-1/2	-2	0	0	68 1/2	Stepped short of cone "C" Upper Body Rocks too much at lope
	Totals								
4 420	Penalty								
	Maneuver Score	0	+1/2	+1	0	-1/2	0	71	Nice Job
	Totals								Ⓟ
5 174	Penalty								
	Maneuver Score	0	+2	+1	+1	+1/2	+1/2	75	Nice Job
	Totals								Ⓟ
6 423	Penalty								
	Maneuver Score	0	+2	+1/2	+2	+1	+1/2	76	Nice Job
	Totals								Ⓟ
7 568	Penalty								
	Maneuver Score	0	+1/2	0	-1/2	0	0	70	
	Totals								Ⓟ
8	Penalty								
	Maneuver Score								
	Totals								
9	Penalty								
	Maneuver Score								
	Totals								

TK

Judges Signature

Back #	Rider Comments	Overall Class Comments
1	517 ✓ Breaks at legs	
2	143 ✓ Great Nice body position on rough horse	
3	23 ✓ Leaning forward at legs -	
4	505 ✓ Sitting back too far in saddle -	
5	583 ✓ Toes out too much -	
6	426 ✓ Great	
7	539 ✓ Pull legs back	
8	193 ✓ Stop at your horse encourage forward movement	
9		
10		
11		

174

Judges Signature

2019 YEDA Official Score Sheet – RAIL Class: #26 SR Ruby Pail Split A



Back #	Rider Comments	Overall Class Comments
1	Nice - Great	
2	Upper Body lose at lope	
3	Keep Lower leg Back	
4	Upper Body Rocks at lope	
5	Nice job on draw	
6	Good job	
7	Full Legs Back - Broke at jog	
8	Nice job	
9		
10		
11		

Judges Signature

TR

Back #	Rider Comments	Overall Class Comments
1	Steady Body -	
2	Nice work solid	
3	433 Flatten Back too much arch in lower Back	
4	501 B.O.G at 1/2 loop RL	
5	415 Rocking upper Body	
6	274 Broad	
7		
8		
9		
10		
11		

JK

Judges Signature _____

2019 YEDA Official Score Sheet – RAIL Class: #28 sr Ruby Ball Split-B



Back #	Rider Comments	Overall Class Comments
1	450	Too much arch in back
2	378	Arch in back - Good Rhythm
3	201	Very Nice
4	502	loose Seat at lope
5	119	Very Nice
6	379	Relax fore hand Post
7	695	Rocks at lope
8	338	Very Nice
9		
10		
11		

Judges Signature

[Handwritten Signature]

Back #	Rider Comments	Overall Class Comments
1	Solid Horsemanship Rider	
2	Sit Good - Lead	
3	Good Body Position Look Ridged	
4	Solid horsemanship Rider -	
5	393 More contact with lower leg - lost of hope	
6	238 Relax upper Body Back	
7		
8		
9		
10		
11		

Judges Signature

[Handwritten Signature]

Back #	Rider Comments	Overall Class Comments
1	Good -	
2	Loose leg -	
3	722 Pull legs back	
4	404 Nice job on Rough horse	
5	387 - leaning forward at lope (Rocks upper body) Keep legs back	
6	712 Repeat at Jog - encourage forward motion	
7	389 Steady Side to Side motion at Jog -	
8	358 Excellent horseman ship -	
9		
10		
11		

Judges Signature

JK

529

Back #	Rider Comments	Overall Class Comments
1	529 Relay free Arm - Good Horsemanship -	
2	208 Good -	
3	690 More feet in Sharp - Lead -	
4	386 drop heel - take Band out of knee	
5	158 Relay upper Body -	
6	222 Good - Slight arch - Relay	
7		
8		
9		
10		
11		


Judges Signature

JR

2019 YEDA Official Score Sheet – RAIL Class: #32 TR Opal Rail Split A



Back #	Rider Comments	Overall Class Comments
1	980	more flex in Stump - Don't lean back
2	482	Perched - Arched Back
3	671	Solid Rider
4	546	Whole leg is forward
5	704	Square up Shoulders
6	498	Solid Rider
7	551	B.O.G. at Jpg
8	679	Solid Rider
9		
10		
11		

Judges Signature 

Back #	Rider Comments	Overall Class Comments
1	152	Leans forward during transitions
2	103	Big at lower LL
3	709	Nice
4	486	Nice
5	423	Loose legs and for word
6	340	Nice
7	473	locks upper body at lope
8		
9		
10		
11		

Judges Signature



Back #	Rider Comments	Overall Class Comments
1	Lower leg no contact	
2	Right leg - upper body forward	
3	Leaning back -	
4	Very Good	
5	More foot in stirrup - loose leg - upper body forward Big at leg	
6	Very Good	
7	Very Good	
8	332 Legs forward	
9		
10		
11		

Judges Signature

JK

Back #	Rider Comments	Overall Class Comments
1	461	
2	412 Lead -	
3	530	
4	669 Don't lean back -	
5	568 loose lower leg -	
6	591 Rocks upper body at hops - toes pointed out	
7		
8		
9		
10		
11		

Judges Signature

[Handwritten Signature]