

YEDA REINING PATTERN NRHA #2 OFFICAL SCORE SHEET



MANUEVER	MANUEVER DESCRIPTION	R. Circles 000 & Lead Change		L. Circles 000 & Lead Change		Stop & R. Roll Back		Stop & L. Roll Back		Stop		Back		4 Spins Right		4 Spins Left		Overall Ability	Penalties	Final Score	
		1	2	3	4	5	6	7	8												
1	EXHB #																				
	SCORE	+1	+3	+1/2	+1/2	+1	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2	0							
	PENALTY																				
	EXHB #	341																			
2	EXHB #																				
	SCORE	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	-3							
	PENALTY																				
	EXHB #	178																			
3	EXHB #																				
	SCORE	+1/2	+1/2	0	0	0	0	0	0	0	0	0	0	+1/2	-3						
	PENALTY																				
	EXHB #	334																			
4	EXHB #																				
	SCORE	+1/2	0	0	0	+1/2	+1	+1	+1	+1	+1	+1	+1	+1	+1						
	PENALTY																				
	EXHB #	248																			
5	EXHB #																				
	SCORE	+1	+1	0	0	0	+1/2	+1	+1	+1	+1	+1	+1	+1	+1						
	PENALTY																				
	EXHB #	112																			
6	EXHB #																				
	SCORE	+1/2	+1/2	+1/2	+1/2	0	+1	+1	+1	+1	+1	+1	+1	-3							
	PENALTY																				
	EXHB #	202																			
7	EXHB #																				
	SCORE	+1	+1/2	+1	-3	+1/2	+1/2	+1	+1	+1	+1	+1	+1	+1	+1						
	PENALTY																				
	EXHB #	612																			
8	EXHB #																				
	SCORE																				
	PENALTY																				
	EXHB #																				
9	EXHB #																				
	SCORE																				
	PENALTY																				
	EXHB #																				
10	EXHB #																				
	SCORE																				
	PENALTY																				
	EXHB #																				
11	EXHB #																				
	SCORE																				
	PENALTY																				
	EXHB #																				

Comments

Nice pattern
 Relay Hands off pattern
 Backed 45 Steps
 Good job.
 Push horse with
 nice job
 Soften hands
 use more leg
 Soften hands
 loosen reins
 5+ Steps Back
 water Gouner markers
 Nice job (LRB)

Circled penalties are deemed due to horse not rider and will not appear in the final score.
 Maneuvers and Overall Ability are scored +1 1/2 to -1 1/2 in 1/2 point increments.

JUDGES SIGNATURE

YEDA Official Score Sheet - Ranch Horse Pattern #1&2
Updated September 2018

SR & SR

#44

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +1 1/2 to -1 1/2 in 1/2 point increments.

Page 1 of 2

- 1 - point penalty
- Rider allows horse to go too slow.
 - Break of gait out of the walk or trot of 2 strides.
- 3 - point penalty
- Break of gait from walk or trot more than 2 strides
 - Break of gait at the lope
 - Starting on the incorrect lead, out of lead or cross canter during lead change
 - Trotting excessive strides during simple lead change
 - Too loose of rein
- Faults incurring a score of 0:
- Must be placed under rider's without or not incurring faults.
 - Performing maneuvers other than in the specified order
 - Inclusion of maneuvers not specified
 - Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
 - Forgetting or leaving out maneuvers

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Trot	X Trot	Stop 360 L	Lope LL	Change Leads	X Lope RL	N Lope RL	X Trot	Trot	Stop & Back	Overall Ability	Penalties	Final Score	Comments
		1	2	3	4	5	6	7	8	9	10					
1	236	Maneuver Score	+1/2	+1/2	+1	+1/2	+1	+1/2	+1/2	+1	+1	+1	8 1/2		8 1/2	Good Steadily
		Penalty														
		Totals														
2	140	Maneuver Score	+1/2	+1/2	+1/2	+1/2	+1	+1	+1	+1	+1/2	+1/2	+1		78	Good Posture & Seat -
		Penalty														
		Totals														
3	400	Maneuver Score	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1	+1	+1		77 1/2	Rider relaxes a little loosen Reins
		Penalty														
		Totals														
4	239	Maneuver Score	+1/2	+1	+1	+1	+2	+1	+2	+1	+2	+2	+2		85 1/2	loose reins man
		Penalty														
		Totals														
5	629	Maneuver Score	+1/2	+1	+1/2	+2	+2	+1	+2	+2	+2	+1	+1		84 1/2	nice job
		Penalty														
		Totals														
6	650	Maneuver Score	+1/2	+1	+2	+1/2	+1	+2	+2	+2	+1 1/2	+1	+1		84	nice Reins Soft hands
		Penalty														
		Totals														

Judges Signature

[Signature]



YEDA Official Score Sheet - Ranch Horse Pattern # 1&2

SR & SR

#4

Updated September 2018

Page 2 of 2

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +1 1/2 to -1 1/2 in 1/2 point increments.

- 1 - point penalty**
- Rider allows horse to go too slow.
 - Break of gait out of the walk or trot of 2 strides.
- 3 - point penalty**
- Break of gait from walk or trot more than 2 strides
 - Break of gait at the lope
 - Starting on the incorrect lead, out of lead or cross canter during lead change
 - Trotting excessive strides during simple lead change
 - Too loose of rein
- Faults incurring a score of 0:**
- Must be placed under rider's without or not incurring faults.
 - Performing maneuvers other than in the specified order
 - Inclusion of maneuvers not specified
 - Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
 - Forgetting or leaving out maneuvers

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Trot	X Trot	Stop 360 L	Lope 1L	Change Leads	X Lope RL	N Lope RL	X Trot	Trot	Stop & Back	Overall Ability	Penalties	Final Score	Comments
		1	2	3	4	5	6	7	8	9	10					
1	Maneuver Score	+1/2	+1	+1	+1	+1	+1	+2	+2	+1 1/2	+1 1/2	+2	83 1/2		83 1/2	✓ Nice job
	Totals															
2	Maneuver Score	+1/2	+1	+1	+1/2	0	+1/2	+1	+1	+1	+1	+1	78 1/2		78 1/2	Nice job keep moving
	Totals															
3	Maneuver Score															
	Totals															
4	Maneuver Score															
	Totals															
5	Maneuver Score															
	Totals															
6	Maneuver Score															
	Totals															

SRB
Judges Signature

YEDA Official Score Sheet - Opal/Pearl Pattern 2
Updated August 2018

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 3/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup
- Head carried too low or behind vertical while horse is in motion, showing intimidation

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Blatant disobedience
- Spurring in front of the cinch.
- Form & Effectiveness +1 to +3

Entry #	Maneuver	Maneuvers					Penalty	Maneuver Score	Totals	Comments
		Walk to A	Jog to B	Walk to C	Jog to D	Stop & Back				
1	Maneuver									Good hands & seat
	Maneuver Score	+1	+1	+1	+1	+1		75		
	Totals									
2	Maneuver									Nice posture
	Maneuver Score	+1/2	+1	+1	+1	+1		7 1/2		
	Totals									
3	Maneuver									Put more leg on Relax leg
	Maneuver Score	+1/2	+1/2	+1	+1	+1		74		
	Totals									
4	Maneuver									
	Maneuver Score									
	Totals									
5	Maneuver									
	Maneuver Score									
	Totals									
6	Maneuver									
	Maneuver Score									
	Totals									

Judges Signature

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YEDA Official Score Sheet - Opal/Pearl Pattern 2 #16

Updated August 2018

Scoring 0-100 with 70 denoting the average. Manuevers are scored +3 to -3 in 1/2 point increments

Page 1 of 2

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 3/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup
- Head carried too low or behind vertical while horse is in motion, showing intimidation

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Blatant disobedience
- Spurring in front of the cinch.

Form & Effectiveness +1 to +3

Entry #	Maneuver	Description	Manuevers						Comments
			A Walk to	B Jog to	C Walk to	D Jog to	Stop & Back	Score	
1	Maneuver	Penalty							No walk B-C Know Pattern
	Maneuver Score		+1/2	+1	-2	+1	+1	71 1/2	
	Totals								
2	Maneuver	Penalty							Nice form Good dog Lower rein hand
	Maneuver Score		+1/2	+2	+1	+2	+1	76 1/2	
	Totals								
3	Maneuver	Penalty							Even up reins Softer hands
	Maneuver Score		+1/2	+1/2	+1/2	+1	+1/2	73	
	Totals								
4	Maneuver	Penalty							No walk B-C Shorten reins Learn the back Know Pattern
	Maneuver Score		+1/2	0	-2	+1	+1/2	70	
	Totals								
5	Maneuver	Penalty							Know Pattern No walk B-C Post Stop Cone
	Maneuver Score		+1/2	+2	-2	+1	-1/2	71	
	Totals								
6	Maneuver	Penalty							More legs Nice hand
	Maneuver Score		+1/2	0	+1	+2	+1	74 1/2	
	Totals								

Judges Signature

SR

YEDA Official Score Sheet - Opal/Pearl Pattern 2

Updated August 2018

Scoring 0-100 with 70 denoting the average. Manuevers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

Major Faults (-3 points)

Severe Faults (-5 points)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 3/4 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup
- Head carried too low or behind vertical while horse is in motion, showing intimidation

- Loss of rein
- Use of either hand to instill dear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Blatant disobedience
- Spurring in front of the cinch.
- Form & Effectiveness +1 to +3

#10

Page 2 of 2

SR

Entry #	Manuever	Manuevers					Description	Penalty	Manuever Score	Totals
		Walk to A	Jog to B	Walk to C	Jog to D	Stop & Back F & E				
7	Nice job	+1/2	+1/2	+1/2	+1/2	+2	77		365	
8	First ten Reins	+1/2	+1/2	+1	+1	+1	74		380	*
9										
10										
11										
12										

Judges Signature

SR



YEDA Official Score Sheet - Diamond Pattern 2
 Updated September 2018

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments
 *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Maneuver Description	Maneuver	Entry #	Penalty					Total	Comments			
			1	2	3	4	5					
				Walk	Stop & Back	Jog	Lope L Lead	X Jog	F & E	Total		
		1		+1/2	+1	+1	+1 1/2	+1 1/2		75 1/2	Nice job	
		2		+1/2	+2	+1	+1	+2		76 1/2	1/8 with clues on lunge Good hands check packed up line	
		3		+1/2	-1/2	+1	+1 1/2	+1/2		72		
		4		+1/2	+1 1/2	+2	+1 1/2	+2		79 1/2	Nice job	
		5		+1/2	+1	+1 1/2	+2	+1		76 1/2	Nice job	
		6		+1/2	+1/2	+1	+1	+1		74	Light hands	

Judges Signature

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 Sheet 1 of 2

YEDA Official Score Sheet - Diamond Pattern 2

Updated September 2018

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at walk or jog for lead for 1-2 strides.
- Break of gait at lope, out of lead or missing for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the reins
- Spurring in front of the cinch.

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Comments	Maneuver	n	Walk	Stop & Back	Jog	Lope L	X Jog	F & E	Total	Entry #	Maneuver	Penalty	Maneuver	Score	Totals
										#					
										7	Nice Job				
										8	Nice Pattern				
										9					
										0					
										1					
										1					
										2					

Judges Signature

#7

Sheet 2 of 2

YEDA Official Score Sheet - Ruby Pattern 2
Updated September 2018

#18
Sheet 1 of 2

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

- | | | |
|---|---|---|
| <p>Minor Faults (-1 point)</p> <ul style="list-style-type: none"> • Beak gait at walk or jog for up to 2 strides • Over/under turn from 1/8 to 1/4 • Ticking or hitting cone • Obviously looking down to check leads | <p>Major Faults (-3 points)</p> <ul style="list-style-type: none"> • Break of gait at lope, out of lead or missing lead for 1-2 strides. • Not performing gait or stopping when called for a pattern within 10' of designated area. • Incorrect lead • Break of gait at a walk, jog for more than 2 strides. | <p>Severe Faults (-5 points)</p> <ul style="list-style-type: none"> • Loss of rein • Use of either hand to instill fear or praise while on pattern or rail work. • Holding saddle with either hand • Cueing with the end of the romal • Spurring in front of the cinch. |
|---|---|---|

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Comments	Maneuvers	Entry #	Maneuver	Maneuvers							Penalty	Maneuver Score	Totals	
				Walk to A	Lope R	Lope L	Jog	Jog	Circle L	Lope L				Stop & Back
				1	2	3	4	5						
		7	376		+1/2	+1	+1	+1/2	+1			76 1/2		
Nice Posture														
		8	291		+1/2	+1	+1	+1	+1			75 1/2		
Nice job														
		9	392		+1/2	-1/2	+1	+1/2	0	0		71 1/2		
Soften hands														
		10	509		+1/2	+2	+2	+1	+1			78 1/2		
Nice Ride														
		11	600		+1/2	0	+1	0	+1/2	0		72		
Good on Draw														
		12	525		+1/2	+2	+2	+2	+1/2	+1		79		

Judges Signature

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YEDA Official Score Sheet - Ruby Pattern 2

Updated September 2018

SR

#18
Sheet 2 of 2

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 3/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Comments	Maneuvers	Entry #	Maneuver	Maneuvers					Penalty	Maneuver Score	Totals																
				Walk to A	Lope R	Jog	Circle L	Lope L				Stop & Back	F & E	Total													
		1	288		+1/2	+2	+1	+1 1/2	+1		77												Nice Job				
																								Penalty	Maneuver Score	Totals	
																											Penalty
2	492			+1/2	+1	+1 1/2	+2	+1	77 1/2														Nice Quiet Ridings				
																								Penalty	Maneuver Score	Totals	
																											Penalty
3																											
																									Penalty	Maneuver Score	Totals
4																											
																									Penalty	Maneuver Score	Totals
5																											
																									Penalty	Maneuver Score	Totals
6																											
																									Penalty	Maneuver Score	Totals

Judges Signature

[Handwritten Signature]

YEDA Official Score Sheet - Sapphire
Updated September 2018

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads
- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Major Faults (-3 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Severe Faults (-5 points)

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Maneuver Description	Entry #						F & E	Total	Comments	
	Maneuver	1	2	3	4	5				6
Walk	+1/2	+1	+1	+1	+1	+1		95 1/2	Nice job	
Jog	+1/2	+1	+1	+1/2	+1/2	+1		76 1/2	Nice job +	
Lope R										
Lope RL										
X Jog Circle L										
Jog										
Stop										
Maneuver		Penalty								
Score		Maneuver								
Totals		Totals								
1	236									
2	140								Nice job	
3	400								Vice Pattern	
4	437								Nice job *	
5	239								Block markers 9 1/2 Spacing	
6	629									

Judges Signature

[Handwritten Signature]

Pattern 2 #10
Sheet 1 of 2

~~_____~~

2018 YEDA Official Score Sheet -- RAIL Class:

Elem. Pearl Split A

#11

Back #	Rider Comments	Overall Class Comments
1 366	Nice Posture - Loosen up too stiff at jog.	
2 585	Nice Posture -	
3 145	Nice Posture -	
4 566	Nice Posture -	
5 601	More Leg - Embrace forward motion	
6 306	Nice gait -	
7		
8		
9		
10		
11		


 Judges Signature

YEDA Official Score Sheet - Sapphire Alumni Pattern 2
Updated September 2018

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

Major Faults (-3 points)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

- Break of gait at walk or jog for lead for 1-2 strides
- Break of gait at lope, out of lead or missing lead for 1-2 strides
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Comments	Entry #	Maneuver	Maneuver						Penalty	Maneuver Score	Totals
			Walk	Jog	Lope RL	X Jog Circle L	Jog	Stop			
	10		+1/2	+1/2	-1 1/2	+1	+1	+1		9 3/2	
	2										
	3										
	4										
	5										
	6										
	7										
	8										

Judges Signature

[Handwritten Signature]

*NO LOPE
H&A markers*

9 3/2

+1

+1

+1

-1 1/2

+1/2

+1/2

360

10

2

3

4

5

8

#12

2018 YEDA Official Score Sheet - RAIL Class:
 Junior High Emerald Pail

#120

Back #	Rider Comments	Overall Class Comments
1	183 Good form -	
2	598 ^{MPA} Good form - wrong PL Lope	
3	523 Legs back slightly - leaning back Set up Slinky -	
4	125 Nice Ride -	
5	158 Good Posture - trouble with Lope (L)	
6	415 Nice job A little Slight upper body	
7		
8		
9		
10		
11		

 Judges Signature

2018 YEDA Official Score Sheet -- RAIL Class:
 Elem. Pearl Split B

#13


Back #	Rider Comments	Overall Class Comments
1	375 Good form -	
2	528 Rising legs back A little - Stoath up - leaning back at dog	
3	330 Leaning back - Stoath - up	
4	425 Good form -	
5	522 Relax legs -	
6	491 Good form -	
7		
8		
9		
10		
11		

 Judges Signature

2018 YEDA Official Score Sheet -- RAIL Class:
SR Emerald Rail

#14

Back #	Rider Comments	Overall Class Comments
1	477 Good Form - Sit deeper in Saddle -	
2	530 Bring legs back - lower hands - stay out of horse's mouth - loosen Reins - stretch up	
3	174 stretch up - leaning back - nice hands	
4	568 lower seat - Relax legs Sit deeper in Saddle -	
5	289 Good Form	
6		
7		
8		
9		
10		
11		


 Judges Signature

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 3/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup
- Head carried too low or behind vertical while horse is in motion, showing intimidation

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Blatant disobedience
- Spurring in front of the cinch.
- Form & Effectiveness +1 to +3

Maneuver Description	Maneuver #	Maneuvers						Comments
		A Walk to Jog to B	C Walk to Jog to D	Stop & Back	F & E			
	Entry #	1	2	3	4	5		
	7	+1/2	+1	+1	+1	74 1/2	Crocketed in line	
	8	+1/2	+1	0	+1/2	73	Floppy Arms - Bring elbows out a little -	
	9	+1/2	+1	+1	+1/2	74	Steady rein hand-	
	10	+1/2	+1/2	+1	+1	75	Nice job	
	11	+1/2	+1/2	+1	+1/2	74 1/2	Way to stick to it	
	12	+1/2	+1/2	+1	+1	74 1/2	Good job	
Totals								
Maneuver Score								
Penalty								
Totals	306							

Judges Signature

YEDA Official Score Sheet - Opal/Pearl Pattern 2 Split B
Updated August 2018
#16

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/2 to 1/2
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup
- Head carried too low or behind vertical while horse is in motion, showing intimidation

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the roma
- Blatant disobedience
- Spurring in front of the cinch.

Entry #	Maneuver	Maneuvers						Maneuver Score	Penalty	Totals	Comments
		A to Walk	B to Jog	C to Walk	D to Jog	Stop & Back	Score				
1	601	Maneuver	0	0	0	+1/2	+1	72			Strength for the lead
		Maneuver Score									Soft on hands
		Penalty									
2	528	Maneuver	+1	+1	-3	+1/2	+1/2	69 1/2			Set up straight Rotate legs Wrong side of "C"
		Maneuver Score									
		Penalty									
3	585	Maneuver	+1	+1	+1	+1	+1	74 1/2	*		Nice Ride
		Maneuver Score									
		Penalty									
4	145	Maneuver	+1	+1	+1	+1/2	0	73			More foot-
		Maneuver Score									
		Penalty									
5	522	Maneuver	+1	+1	+1	+1	+1	74 1/2			Nice Posture
		Maneuver Score									
		Penalty									
6	425	Maneuver	+1	+1	+1	+1/2	+1	74			Nice Posture
		Maneuver Score									
		Penalty									

Judges Signature



2018 YEDA Official Score Sheet -- RAIL Class:

Bobby Bail ~~Thurston~~ Gower

#107

Back #	Rider Comments	Overall Class Comments
1	392 Good firm - soft hands	
2	388 Sit down in Saddle	
3	492 Good Posture - Good Hands Set	
4	600 Good Firm - loosen upon Run's softer hands	
5	575 Nice job / Posture Good legs	
6	291 Good posture - / Nice job -	
7	376 Good Posture -	
8	509 Nice firm loosen reins a little	
9		
10		
11		

Judges Signature

2018 YEDA Official Score Sheet -- RAIL Class:

Senior High Opal Bell

Rider Comments

Overall Class Comments

Back #	Rider Comments	Overall Class Comments
1	542 Sit up leaning back -	
2	561 Good hands Posture	
3	380 Lengthen Straps - Relax Legs Sit down	
4	913 Good form	
5	365 Lower hand & Sit down	
6	553 Good Posture	
7	514 Sit up Posture Straight	
8	548 Good Posture & form	
9		
10		
11		

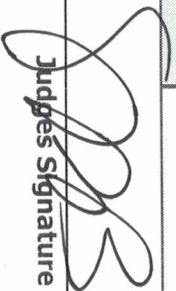


Judges Signature

2017 YEDA Official Score Sheet - RAIL Class:

19

Back #	Rider Comments	Overall Class Comments
1 358	Nice Posture Good hands Wrong DL Lope no correction lead correction at DL Lope	
2 321	loosen reins - Good Posture	
3 387	legs too far forward	
4		
5		
6		
7		
8		
9		
10		
11		


 Judges Signature

2017 YEDA Official Score Sheet - RAIL Class:

21

Back #	Rider Comments	Overall Class Comments
1	Nice Reverse Good Posture Good Hands - legs Forward	
2	558 Learning Forward - Rollup legs	
3	505 Nice Position - Good Posture -	
4	656 Rollup legs Set down in Saddle - Set down hands	
5		
6		
7		
8		
9		
10		
11		

Judges Signature 

YEDA Official Score Sheet - Diamond Pattern 11

Updated October 2018

Scoring 0-100 with 70 denoting the average. Maneuvers are scored +3 to -3 in 1/2 point increments

- Minor Faults (-1 point)**
 - Beak gait at walk or jog for up to 2 strides
 - Over/under turn from 1/4 to 1/2 up to 2 strides
 - Ticking or hitting cone
 - Obviously looking down to check leads
- Major Faults (-3 points)**
 - Break of gait at lope, out of lead or missing lead for 1-2 strides.
 - Not performing gait or stopping when called for a pattern within 10' of designated area.
 - Incorrect lead
 - Break of gait at a walk, jog for more than 2 strides.
 - Loss of stirrup
- Severe Faults (-5 points)**
 - Loss of rein
 - Use of either hand to instill fear or praise while on pattern or rail work.
 - Holding saddle with either hand
 - Cueing with the end of the romal
 - Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments
 *Circled penalties are deemed due to horse not rider and will not appear in the final score.

#	Entry	Maneuver Description	Maneuvers						Penalty	Maneuver Score	Totals	Comments
			Walk	Jog	Stop 360 R	Lope L	Simple Change	Stop Back				
1	502		+1/2	+2	+1/2	-3	0	+1/2			72 1/2	
2	112		+1/2	+2	+1	-3	0	+1/2			71	
3												
4												
5												
6												

Judges Signature

[Handwritten Signature]

#22