

YEDA Official Score Sheet - Ranch Horse Pattern #5 &6

Updated January 2019

SR Sapphire Split A

#32

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +1 1/2 to -1 1/2 in 1/2 point increments.

- 1 - point penalty**
- Rider allows horse to go too slow.
 - Break of gait out of the walk or trot of 2 strides.
- 3 - point penalty**
- Break of gait from walk or trot more than 2 strides
 - Break of gait at the lope
 - Starting on the incorrect lead, out of lead or cross center during lead change
 - Trotting excessive strides during simple lead change
 - Too loose of rein

- Faults incurring a score of 0:**
- Must be placed under rider's without or not incurring faults.
 - Performing maneuvers other than in the specified order
 - Inclusion of maneuvers not specified
 - Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
 - Forgetting or leaving out maneuvers

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Trot	X Trot	Lope LL	Stop 1 1/2 R	X Lope RL	Lope	Change Leads	Trot	X trot	Stop & Back	Overall Ability	Penalties	Final Score	Comments
		1	2	3	4	5	6	7	8	9	10	11				
1	Maneuver Score	0	+1/2	+1/2	0	-1/2	0	+1/2	+1	+1/2	-1/2	+1/2		2 1/2	14	
	Totals															
	Penalty															
2	Maneuver Score	0	0	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2		7 3/4	2	
	Totals															
	Penalty															
3	Maneuver Score	0	0	0	0	0	+1/2	+1/2	+1/2	0	0	0		7 1/2	6	
	Totals															
	Penalty															
4	Maneuver Score	0	0	0	+1/2	0	+1/2	+1/2	+1/2	0	0	0		4 1/2	5	
	Totals															
	Penalty															
5	Maneuver Score	+1/2	+1/2	0	+1/2	0	+1/2	0	0	+1/2	+1/2	0		7 3/4	3	
	Totals															
	Penalty															
6	Maneuver Score	0	+1/2	-1/2	0	0	0	0	+1/2	0	0	0		6 1/2	7	
	Totals															
	Penalty															
7	Maneuver Score	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	+1/2		7 1/4	1	
	Totals															
	Penalty															
8	Maneuver Score	0	0	-1	0	-1/2	0	-1/2	-1/2	0	-1/2	0		6 1/2	8	
	Totals															
	Penalty															

Judges Signature

YEDA Official Score Sheet - Ranch Horse Pattern # 5 & 6
 Updated January 2019

SR Sapphine Split B

33

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +1/2 to -1/2 in 1/2 point increments.

- 1 - point penalty**
- Rider allows horse to go too slow.
 - Break of gait out of the walk or trot of 2 strides.
- 3 - point penalty**
- Break of gait from walk or trot more than 2 strides
 - Break of gait at the lope
 - Starting on the incorrect lead, out of lead or cross canter during lead change
 - Trotting excessive strides during simple lead change
 - Too loose of rein

- Faults incurring a score of 0:**
- Must be placed under rider's without or not incurring faults.
 - Performing maneuvers other than in the specified order
 - Inclusion of maneuvers not specified
 - Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
 - Forgetting or leaving out maneuvers

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Trot	X Trot	Lope LL	Stop 1 1/2 R	X Lope RL	Lope	Change Leads	Trot	X trot	Stop & Back	Overall Ability	Penalties	Final Score	Comments		
		1	2	3	4	5	6	7	8	9	10	11						
1	496	Penalty		-1														
		Maneuver Score	-1/2	-1/2	-1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	71		-1	71	(3)
		Totals																
2	790	Penalty																
		Maneuver Score	0	+1/2	+1/2	0	0	0	0	-1/2	+1/2	+1/2	0				71 1/2	(2)
		Totals																
3	443	Penalty																
		Maneuver Score	+1/2	+1/2	+1/2	0	-1/2	+1/2	0	0	-1/2	-1/2	-1/2				70	4
		Totals																
4	190	Penalty																
		Maneuver Score	+1/2	+1/2	-1	+1/2	+1/2	+1/2	+1/2	1	0	0	+1/2	69 1/2		-1	65 1/2	(5)
		Totals																
5	239	Penalty																
		Maneuver Score	0	0	-1	+1/2	0	0	0	+1/2	0	-1/2	0	68 1/2		-3	66 1/2	(7)
		Totals																
6	335	Penalty																
		Maneuver Score	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0				74	(1)
		Totals																
7	556	Penalty																
		Maneuver Score	0	0	-3	0	-1	0	0	-1	0	0	0	67		-3	64	(6)
		Totals																
8	939	Penalty																
		Maneuver Score	0	0	0	-1	-1/2	-3	0	+1/2	-1/2	-1/2	-1/2	65 1/2		-5	60	(8)
		Totals																

Judges Signature

58 1/2

YEDA Official Score Sheet - Ranch Horse Pattern # 5 & 6

Updated January 2019

SR Sapphire Split D #35

Scoring 0-100 with 70 denoting the average. Maneuvers and Overall Ability are scored +1 1/2 to -1 1/2 in 1/2 point increments.

- 1 - point penalty**
- Rider allows horse to go too slow.
 - Break of gait out of the walk or trot of 2 strides.
- 3 - point penalty**
- Break of gait from walk or trot more than 2 strides
 - Break of gait at the lope
 - Starting on the incorrect lead, out of lead or cross canter during lead change
 - Trotting excessive strides during simple lead change
 - Too loose of rein

Faults incurring a score of 0:

- Must be placed under rider/s without or not incurring faults.
- Performing maneuvers other than in the specified order
- Inclusion of maneuvers not specified
- Running away or failure to guide where it becomes impossible to discern whether rider is on pattern
- Forgetting or leaving out maneuvers

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Walk	Trot	X Trot	Lope LL	Stop 1 1/2 R	X Lope RL	Lope	Change Leads	Trot	X trot	Stop & Back	Overall Ability	Penalties	Final Score	Comments	
		1	2	3	4	5	6	7	8	9	10	11					
1	428	Maneuver Score	0	0	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	0			72 1/2	(2)	
		Totals															
		Penalty															
2	331	Maneuver Score	0	0	0	0	0	0	+1/2	0	+1/2	+1/2	0		71 1/2	(3)	
		Totals															
		Penalty															
3	458	Maneuver Score	0	+1/2	0	0	-1	-1/2	0	0	-1	-1/2	0		67 1/2	(6)	
		Totals															
		Penalty															
4	015	Maneuver Score	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	0		73 1/2	(1)	
		Totals															
		Penalty															
5	139	Maneuver Score	0	+1/2	0	-1/2	0	0	-1/2	0	+1/2	0	0		70	(4)	
		Totals															
		Penalty															
6	209	Maneuver Score	-1/2	-1/2	-1/2	-1/2	-1/2	+1/2	0	+1/2	0	-1/2	0		68	(5)	
		Totals															
		Penalty															
7	469	Maneuver Score	0	0	-1	0	+1/2	0	-1/2	-1	-1/2	-1/2	0		60	(9)	
		Totals															
		Penalty															

Judges Signature

Updated January 2019

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	Total	Comments
		Walk	Jog	Lope LL	Walk	Stop Back	Walk			
	Penalty									
1	383			-3						
	Maneuver Score	+1	+1	-3	+1	+1/2	+1/2	67	68	O.P. 68
	Totals									
2	196									
	Maneuver Score	0	+1/2	+1	+1	0	+1		73 1/2	①
	Totals									
3	292									
	Maneuver Score	0	+1/2	+1/2	+1/2	+1/2			72	⑤
	Totals									
4	706									
	Maneuver Score	0	0	0	+1/2	0	+1/2		71	
	Totals									
5	142									
	Maneuver Score	0	+1/2	0	0	0	0		70 1/2	
	Totals									
6	480									
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	0	0		72	+4
	Totals									
7	160									
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2		73	②
	Totals									
8	684									
	Maneuver Score	+1/2	+1/2	+1/2	0	+1/2	+1/2		72 1/2	③
	Totals									
9										
	Maneuver Score									
	Totals									

Judges Signature

2018 YEDA Official Score Sheet - RAIL

Class: Elem Peal D

(W/T)

37

Back #	Rider Comments	Overall Class Comments
1	633 ✓ Nice job	Good Class
2	573 ✓ Keep heels down - weight down through heels	
3	111 ✓ Nice job	
4	579 Very nice job	
5	336 ✓ Nice job keep legs back	
6	251 Sit on your bottom	
7	8585 ✓ Sit up flat back shoulders over hips	
8	251 sit on your bottom	
9		
10		
11		

Judges Signature _____

2018 YEDA Official Score Sheet - RAIL Class:

SR Emerald B

#38

Back #	Rider Comments	Overall Class Comments
1	565 ✓ More weight down through heels - Nice job	
2	415 ✓ don't sit on back of saddle -	
3	690 ✓ more weight in heels - Quiet lower leg	
4	659 ✓ legs too far back under seat	
5	184 ✓ keep weight down lower leg & heel	
6	822 ✓ more weight in seat Quiet lower leg	
7		
8		
9		
10		
11		

Judges Signature _____

2018 YEDA Official Score Sheet - RAIL

Class:

Elem Part E

39

(W/T)

Back #	Rider Comments	Overall Class Comments
1 504	Nice job	
2 195	Sit on bottom	
3 675	Quell lower leg - more weight down through leg	
4 533	Keep legs back heels under hips	
5 107	Quell lower leg -	
6 399	Nice job	
7 511	Keep legs back heels under hips	
8		
9		
10		
11		

Judges Signature _____

2018 YEDA Official Score Sheet -- RAIL

Class:

SR Emerald C

#40

Back #	Rider Comments	Overall Class Comments
1	501 Keep Elbow Forward Pulling behind body	
2	523 Nice job	
3	598 Keep leg back weight down through heels	
4	446 Very nice job	
5	574 Nice job	
6	418 Stretch up Quarter is lower leg	
7	294 More weight down through heels Sit up tall	
8		
9		
10		
11		

Judges Signature _____

YEDA Official Score Sheet – Opal/Pearl Pattern 6
 Updated January 2019

Pearl #41
 Split D

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 3/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments
 *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	Total	Comments
		Walk	Jog	Jog L Circle	X Jog	Walk	Stop Back			
1	Penalty	0								4
	Maneuver Score	0	0	+1/2	0	0	0	70 1/2		
	Totals									
2	Penalty									7
	Maneuver Score	0	-1	-1	-1	0	0	67		
	Totals									
3	Penalty									72 x 2
	Maneuver Score	0	+1	+1	0	0	0	72		
	Totals									
4	Penalty									5
	Maneuver Score	0	0	0	0	0	0	70		
	Totals									
5	Penalty									6
	Maneuver Score	0	0	-1/2	-1/2	0	0	69		
	Totals									
6	Penalty									72 1/2 x 1
	Maneuver Score	0	+1/2	+1/2	+1/2	+1/2	+1/2	72 1/2		
	Totals									
7	Penalty									71 x 3
	Maneuver Score	0	0	+1/2	0	+1/2	0	71		
	Totals									
8	Penalty									
	Maneuver Score									
	Totals									
9	Penalty									
	Maneuver Score									
	Totals									

Judges Signature _____

YEDA Official Score Sheet - Opal/Pearl Pattern 6

Updated January 2019

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Elem
 Pearl
 Split E

#47

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 3/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	Total	Comments
		Walk	Jog	Jog L Circle	X Jog	Walk	Stop Back			
1	336									
	Penalty									
	Maneuver Score	+1/2	+1/2	0	0	+1/2	0		71 1/2	-4
	Totals									
2	585									
	Penalty									
	Maneuver Score	0	+1/2	0	0	0	0		70 1/2	6
	Totals									
3	251									
	Penalty									
	Maneuver Score	0	0	+1/2	0	+1/2	0		71	5
	Totals									
4	195									
	Penalty									
	Maneuver Score	0	0	0	-1/2	0	0		69 1/2	7
	Totals									
5	507									
	Penalty									
	Maneuver Score	0	+1/2	+1/2	+1/2	+1/2	+1/2		72 1/2	2
	Totals									
6	675									
	Penalty									
	Maneuver Score	0	+1/2	0	+1/2	+1/2	+1/2		72	3
	Totals									
7	107									
	Penalty									
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2		73	1
	Totals									
8										
	Penalty									
	Maneuver Score									
	Totals									
9										
	Penalty									
	Maneuver Score									
	Totals									

Judges Signature

SR

Split C

#43

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments
 *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	Total	Comments
		Walk	Jog	Lope RL	Circle RL	Jog	Stop 360 R			
1	Penalty									
	Maneuver Score	0	0	-1	0	-1	-1		67	7
	Totals									
2	Penalty									
	Maneuver Score	0	0	0	0	-1	-1/2		68 1/2	6
	Totals									
3	Penalty									
	Maneuver Score	+1/2	+1	+1/2	0	0	+1/2		72 1/2	3
	Totals									
4	Penalty									
	Maneuver Score	+1/2	+1/2	+1/2	0	+1	+1/2		73	2
	Totals									
5	Penalty									
	Maneuver Score	+1/2	+1	+1/2	+1/2	+1/2	+1/2		73 1/2	1
	Totals									
6	Penalty									
	Maneuver Score	+1/2	+1/2	0	0	+1/2	+1/2		72	4
	Totals									
7	Penalty									
	Maneuver Score	0	0	+1/2	0	+1/2	+1/2		71 1/2	5
	Totals									
8	Penalty									
	Maneuver Score									
	Totals									
9	Penalty									
	Maneuver Score									
	Totals									

Judges Signature

YEDA Official Score Sheet - Ruby Pattern 6

Updated January 2019

SR

Split D

#44

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	Total	Comments
		Walk	Jog	Lope RL	Circle RL	Jog	Stop 360 R			
1	636									
	Penalty				-3					
	Maneuver Score	0	0	0	-2	0	0		65	6
	Totals									
2	584									
	Penalty									
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2		73	2
	Totals									
3	600									
	Penalty									
	Maneuver Score	+1/2	0	+1/2	+1/2	0	+1/2		72	3
	Totals									
4	468									
	Penalty									
	Maneuver Score	0	0	+1/2	+1/2	0	0		71	4
	Totals									
5	288									
	Penalty									
	Maneuver Score	+1/2	+1	+1	+1	+1/2	+1/2		74 1/2	1
	Totals									
RR 6	411									
	Penalty									
	Maneuver Score	0	0	0	+1/2	0	0		70 1/2	5
	Totals									
7	296									
	Penalty				-3	-3				
	Maneuver Score	+1/2	+1/2	-2	-2	+1/2	+1/2		62	7
	Totals									
8										
	Penalty									
	Maneuver Score									
	Totals									
9										
	Penalty									
	Maneuver Score									
	Totals									

Judges Signature

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers					F & E	Total	Comments
		Walk A-B	Jog	Lope RL	Jog	Stop			
1 315	Penalty	-3							No walk A-B off pattern 5
	Maneuver Score	-3	0	+1/2	0	0		64 1/2	
	Totals								
2 259	Penalty								1
	Maneuver Score	0	+1/2	+1/2	+1/2	+1/2		72	
	Totals								
3 568	Penalty								4
	Maneuver Score	0	-1/2	-1/2	0	0		69	
	Totals								
4 137	Penalty								3
	Maneuver Score	+1/2	+1/2	0	0	0		71	
	Totals								
5 713	Penalty	-3							No walk A-B off pattern 6
	Maneuver Score	-3	0	0	0	0		64	
	Totals								
6 382	Penalty								2
	Maneuver Score	+1/2	+1/2	+1/2	0	0		71 1/2	
	Totals								
7	Penalty								
	Maneuver Score								
	Totals								
8	Penalty								
	Maneuver Score								
	Totals								
9	Penalty								
	Maneuver Score								
	Totals								

Judges Signature

SR

Split C

#46

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments
 *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers					F & E	Total	Comments
		Walk A-B	Jog	Lope RL	Jog	Stop			
1 670	Penalty								
	Maneuver Score	0	-1/2	-1/2	0	0		69	✓ 5
	Totals								
2 340	Penalty								
	Maneuver Score	+1/2	+1	+1/2	+1/2	+1/2	✓	73	✓ (2)
	Totals								
3 135	Penalty								
	Maneuver Score	0	0	+1/2	+1/2	0		71	✓ 4
	Totals								
4 530	Penalty								
	Maneuver Score	0	-1	0	-1/2	0		67 1/2	✓ 6
	Totals								
5 473	Penalty	(-3)	-1						
	Maneuver Score	(-3)	-1	+1/2	0	0		(62 1/2)	✓ off Pattern 7 No Walk 7
	Totals								
6 709	Penalty								
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	0		72	✓ 3
	Totals								
7 486	Penalty								
	Maneuver Score	+1/2	+1/2	+1	+1/2	+1	×	73 1/2	✓ (1)
	Totals								
8	Penalty								
	Maneuver Score								
	Totals								
9	Penalty								
	Maneuver Score								
	Totals								

Judges Signature

JR

Split
B

#47

Scoring 0-100 with 70 denoting the average.

Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers					F & E	Total	Comments
		Walk A-B	Jog	Lope RL	Jog	Stop			
1	565	1	2	3	4	5			
	Penalty								
	Maneuver Score	0	0	0	0	0		70	7
	Totals								
2	446								
	Penalty								
	Maneuver Score	+1/2	+1/2	+1	+1	0		73	1
	Totals								
3	657								
	Penalty								
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	0		72	3
	Totals								
4	418								
	Penalty								
	Maneuver Score	0	0	0	0	+1/2		70 1/2	4
	Totals								
5	222								
	Penalty								
	Maneuver Score	+1	+1	0	+1/2	0		72 1/2	2
	Totals								
6	274								
	Penalty								
	Maneuver Score	+1/2	+1/2	+1/2	0	0		71 1/2	4
	Totals								
7	574								
	Penalty								
	Maneuver Score	+1/2	0	0	+1/2	0		71	5
	Totals								
8									
	Penalty								
	Maneuver Score								
	Totals								
9									
	Penalty								
	Maneuver Score								
	Totals								

Judges Signature

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break of gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments
 *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers					F & E	Total	Comments
		Walk A-B	Jog	Lope RL	Jog	Stop			
1	Penalty								
	Maneuver Score	0	0	0	0	0		70	1
	Totals								
2	Penalty								
	Maneuver Score	0	0	-1/2	-1/2	0		69	5
	Totals								
3	Penalty								
	Maneuver Score	0	0	0	-1/2	0		69 1/2	3
	Totals								
4	Penalty								
	Maneuver Score	-1/2	0	-1	-1	0		64 1/2	No Sag out D-E 6
	Totals								
5	Penalty								
	Maneuver Score	0	0	0	-1/2	-1/2		69	4
	Totals								
6	Penalty								
	Maneuver Score	0	0	-1/2	0	0		69 1/2	2
	Totals								
7	Penalty								
	Maneuver Score								
	Totals								
8	Penalty								
	Maneuver Score								
	Totals								
9	Penalty								
	Maneuver Score								
	Totals								

 Judges Signature

SR
YEDA Official Score Sheet - Sapphire/Alumini Pattern 6
 Updated January 2019

#49

Split A

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 3/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments
 *Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	Total	Comments
		Walk	Jog	Lope LL	Walk	Stop Back	Walk			
	Penalty									
1	428	+1/2	+1/2	+1	-1	0	0		71	✓
	Totals									
	Penalty									
2	209	+1/2	+1/2	0	0	0	(-3)		(65)	✓ No walk at end of Pattern off Pattern
	Totals									
	Penalty									
3	190	+1/2	+1/2	+1	+1/2	+1/2	+1/2		73 1/2	✓
	Totals									
	Penalty									
4	331	+1/2	0	+1	+1/2	+1/2	+1/2		73	✓
	Totals									
	Penalty									
5	232	+1/2	+1/2	+1/2	+1/2	0	+1/2		72 1/2	✓
	Totals									
	Penalty									
6	139	0	-1/2	0	+1/2	+1/2	+1/2		72	✓
	Totals									
RR										
7	239	+1/2	+1/2	0	+1/2				71 1/2	✓ -
	Totals									
	Penalty									
8	394	0	0	0	+1/2	+1/2	+1/2		(71 1/2)	✓
	Totals									
	Penalty									
9										
	Maneuver Score									
	Totals									

Judges Signature

2018 YEDA Official Score Sheet -- RAIL Class: SR Emerald B

#50

Back #	Rider Comments	Overall Class Comments
1	315 Bring Rt Elbow forward keep Elbow to hip	
2	473 Sit down on Bottom - Arched Back	
3	259 Legs too far back	
4	137 Keep Shoulders over hips	
5	282 Too loose - More Connection with legs	
6	340 Set down on Backs -	
7		
8		
9		
10		
11		

Judges Signature _____

SR

#51

Split B

Scoring 0-100 with 70 denoting the average.
 Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Beak gait at walk or jog for up to 2 strides
- Over/under turn from 3/8 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments

*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	Total	Comments
		Walk	Jog	Lope LL	Walk	Stop Back	Walk			
1 673	Penalty									
	Maneuver Score	-1/2	0	0	-1	-1	0		67 1/2	
	Totals									
2 443	Penalty									
	Maneuver Score	+1	+1	+1/2	+1	+1/2	0		74	
	Totals									
3 347	Penalty									
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	+1	0		73 1/4	
	Totals									
4 678	Penalty									
	Maneuver Score	0	0	-1	0	0	0		69	
	Totals									
5 629	Penalty									
	Maneuver Score	+1/2	+1	+1/2	0	0	0		72	
	Totals									
6 231	Penalty									
	Maneuver Score	+1/2	+1/2	+1	1/2	+1/2	+1/2		73 1/2	
	Totals									
7 615	Penalty									
	Maneuver Score	0	+1/2	0	+1/2	0	0		71	
	Totals									
8 335	Penalty									
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2		73	
	Totals									
9	Penalty									
	Maneuver Score									
	Totals									

Judges Signature

Back #	Rider Comments	Overall Class Comments
1	713 Sit up - Shakeh up	
2	568 Bring legs Back heels Under Shaublers	
3	690 More feet 18 Stung - Weight down Hards	log
4	530 Don't turn toes out so far - Bring leg Back	Back
5	135 Good Form / Line	
6	480 Sit on Pockets Archud Back	
7	909 heel down Bring leg Back	
8		
9		
10		

Judges Signature _____

SR
YEDA Official Score Sheet - Sapphire/Alummi Pattern 6
Updated January 2019

#53

Split C

Scoring 0-100 with 70 denoting the average.
Maneuvers are scored +3 to -3 in 1/2 point increments

Minor Faults (-1 point)

- Break gait at walk or jog for up to 2 strides
- Over/under turn from 1/4 to 1/4
- Ticking or hitting cone
- Obviously looking down to check leads

Major Faults (-3 points)

- Break of gait at lope, out of lead or missing lead for 1-2 strides.
- Not performing gait or stopping when called for a pattern within 10' of designated area.
- Incorrect lead
- Break of gait at a walk, jog for more than 2 strides.
- Loss of stirrup

Severe Faults (-5 points)

- Loss of rein
- Use of either hand to instill fear or praise while on pattern or rail work.
- Holding saddle with either hand
- Cueing with the end of the romal
- Spurring in front of the cinch.

Form & Effectiveness (F & E) of the rider scored from -3 to +3 in 1/2 points increments
*Circled penalties are deemed due to horse not rider and will not appear in the final score.

Entry #	Maneuver Description	Maneuvers						F & E	Total	Comments
		Walk	Jog	Lope LL	Walk	Stop Back	Walk			
1	Penalty									
	Maneuver Score	0	0	+1/2	0	-1/2	0			
	Totals								70	①
2	Penalty									
	Maneuver Score	+1	+1	+1/2	+1	+1/2	+1/2			
	Totals								74 1/2	①
3	Penalty									
	Maneuver Score	+1/2	+1/2	+1/2	+1/2	+1/2	0			
	Totals								72 1/2	③
4	Penalty									
	Maneuver Score	+1/2	+1/2	+1/2	-1/2	+1/2	+1/2			
	Totals								73	②
5	Penalty									
	Maneuver Score	0	0	0	0	-1/2	0			
	Totals								69 1/2	
6	Penalty									
	Maneuver Score	+1/2	+1/2	0	0	+1/2	0			
	Totals								71 1/2	④
7	Penalty									
	Maneuver Score	0	-1/2	+1/2	0	0	0			
	Totals								71	⑤
8	Penalty									
	Maneuver Score									
	Totals									
9	Penalty									
	Maneuver Score									
	Totals									

Judges Signature _____



2018 YEDA Official Score Sheet - RAIL

Class: SR Ruby C

#54

Back #	Rider Comments	Overall Class Comments
1	509 Quiet Rider	
2	468 Elbows too far back	
3	455 Good	
4	242 Don't lean back	
5	636 Pushing legs ^{too far} out - Keep wrists under necks	
6	584	
7	717 Toss out legs out too far	
8		
9		
0		
1		

Judges Signature _____



2018 YEDA Official Score Sheet - RAIL Class: SR Ruby D

#56

Back #	Rider Comments	Overall Class Comments
1	624 Shorten Stirrups - More foot in Stirrups	Good Class
2	600 <i>[faint]</i> weight down through leg	
3	288 Good	
4	119 Good	
5	411 Good	
6	296 Good	
7	332 Keep leg back	
8		
9		
0		
1		

Judges Signature